



Hewlett-Packard Company

TPC Benchmark™ C
Full Disclosure Report
for
ProLiant DL760G2 8x3.0GHz/4MB
using
Microsoft SQL Server 2000 Enterprise Edition SP3
and
Microsoft Windows Server 2003, Enterprise Edition SP1

**First Edition
December 2004**

First Edition – December 2004

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Table of Contents

TABLE OF CONTENTS	III
PREFACE	V
TPC BENCHMARK C OVERVIEW	V
ABSTRACT	VI
OVERVIEW	VI
TPC BENCHMARK C METRICS	VI
STANDARD AND EXECUTIVE SUMMARY STATEMENTS	VI
AUDITOR	VI
GENERAL ITEMS	10
TEST SPONSOR.....	10
APPLICATION CODE AND DEFINITION STATEMENTS	10
PARAMETER SETTINGS	10
CONFIGURATION ITEMS	10
CLAUSE 1 RELATED ITEMS	12
TABLE DEFINITIONS	12
PHYSICAL ORGANIZATION OF DATABASE	12
<i>Benchmarked Configuration:</i>	12
PRICED CONFIGURATION VS. MEASURED CONFIGURATION:	15
INSERT AND DELETE OPERATIONS.....	15
PARTITIONING	15
REPLICATION, DUPLICATION OR ADDITIONS	15
CLAUSE 2 RELATED ITEMS	16
RANDOM NUMBER GENERATION	16
INPUT/OUTPUT SCREEN LAYOUT.....	16
PRICED TERMINAL FEATURE VERIFICATION.....	16
PRESENTATION MANAGER OR INTELLIGENT TERMINAL	16
TRANSACTION STATISTICS	16
QUEUEING MECHANISM	17
CLAUSE 3 RELATED ITEMS	18
TRANSACTION SYSTEM PROPERTIES (ACID)	18
ATOMICITY	18
<i>Completed Transactions</i>	18
<i>Aborted Transactions</i>	18
CONSISTENCY	18
ISOLATION	18
DURABILITY	19
<i>Durable Media Failure</i>	19
<i>Instantaneous Interruption and Loss of Memory</i>	19
CLAUSE 4 RELATED ITEMS	21
INITIAL CARDINALITY OF TABLES	21
DATABASE LAYOUT	21
TYPE OF DATABASE.....	22
DATABASE MAPPING.....	22
60 DAY SPACE.....	22
CLAUSE 5 RELATED ITEMS	23

THROUGHPUT	23
KEYING AND THINK TIMES	23
RESPONSE TIME FREQUENCY DISTRIBUTION CURVES AND OTHER GRAPHS	24
STEADY STATE DETERMINATION	29
WORK PERFORMED DURING STEADY STATE	29
MEASUREMENT PERIOD DURATION	29
REGULATION OF TRANSACTION MIX	30
TRANSACTION STATISTICS	30
CHECKPOINT COUNT AND LOCATION	31
CHECKPOINT DURATION	31
CLAUSE 6 RELATED ITEMS	32
RTE DESCRIPTIONS	32
EMULATED COMPONENTS	32
FUNCTIONAL DIAGRAMS	32
NETWORKS	32
OPERATOR INTERVENTION	32
CLAUSE 7 RELATED ITEMS	33
SYSTEM PRICING	33
AVAILABILITY, THROUGHPUT, AND PRICE PERFORMANCE	33
COUNTRY SPECIFIC PRICING	33
USAGE PRICING	33
CLAUSE 9 RELATED ITEMS	34
AUDITOR'S REPORT	34
AVAILABILITY OF THE FULL DISCLOSURE REPORT	34

Preface

The TPC Benchmark C was developed by the Transaction Processing Performance Council (TPC). The TPC was founded to define transaction processing benchmarks and to disseminate objective, verifiable performance data to the industry. This full disclosure report is based on the TPC Benchmark C Standard Specifications Version 5.3, released April 2004.

TPC Benchmark C Overview

The TPC describes this benchmark in Clause 0.1 of the specifications as follows:

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity
- On-line and deferred transaction execution modes
- Multiple on-line terminal sessions
- Moderate system and application execution time
- Significant disk input/output
- Transaction integrity (ACID properties)
- Non-uniform distribution of data access through primary and secondary keys
- Databases consisting of many tables with a wide variety of sizes, attributes, and relationships
- Contention on data access and update

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Although these specifications express implementation in terms of a relational data model with conventional locking scheme, the database may be implemented using any commercially available database management system (DBMS), database server, file system, or other data repository that provides a functionally equivalent implementation. The terms "table", "row", and "column" are used in this document only as examples of logical data structures.

TPC-C uses terminology and metrics that are similar to other benchmarks, originated by the TPC or others. Such similarity in terminology does not in any way imply that TPC-C results are comparable to other benchmarks. The only benchmark results comparable to TPC-C are other TPC-C results conformant with the same revision.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP applications, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarking when critical capacity planning and/or product evaluation decisions are contemplated.

Abstract

Overview

This report documents the methodology and results of the TPC Benchmark C test conducted on the HP ProLiant DL760G2. The operating system used for the benchmark was Microsoft Windows Server 2003, Enterprise Edition SP1. The DBMS used was Microsoft SQL Server 2000 Enterprise Edition.

TPC Benchmark C Metrics

The standard TPC Benchmark C metrics, tpmC (transactions per minute), price per tpmC (three year capital cost per measured tpmC), and the availability date are reported as:

143,367 tpmC
\$3.96 USD per tpmC

The availability date is May 6, 2005.

Standard and Executive Summary Statements

The following pages contain executive summary of results for this benchmark.

Auditor

The benchmark configuration, environment and methodology were audited by Tom Sawyer of Performance Metrics, Inc. to verify compliance with the relevant TPC specifications.

Hewlett Packard		HP ProLiant DL760G2 8x3.0GHz 4MB		TPC-C Rev. 5.3	
Company		C/S with ProLiant DL360R03		Report Date: Dec. 10, 2004	
Total System Cost		TPC-C Throughput		Price/Performance	
\$567,702 USD		143,367		\$3.96 USD	
Processors		Database Manager		Operating System	
8 Intel Xeon 3.0 GHz – 4M L3 cache – Server 16 Intel Xeon 3.2 GHz – Clients		Microsoft SQL Server 2000 Enterprise Edition SP3		Microsoft Windows Server 2003, Enterprise Edition SP1	
Other Software		Number of Users			
Microsoft Visual C++ Microsoft COM+		116,000			
<p>The diagram illustrates the system architecture. On the left, three server racks are shown, connected to a central server rack. This central server rack is connected to a QLogic Sanbox2 16 port 2GB FC Switch. The switch is connected to a stack of eight client racks on the right. Text boxes provide details for each component: the server racks (HP ProLiant DL760G2), the switch (QLogic Sanbox2), the client racks (HP ProLiant DL360R03), and the storage enclosures (32 HP MSA 30 disk enclosures).</p>					
		HP ProLiant DL760G2 w/ 64 GB RAM, 8 SMART 5304 RAID Controllers, 1 SMART 642 RAID controller, 1 MSA 500 G2 with 1X 36GB 15K drive in the internal bay		8 RTEs simulating 116,000 PCs	
		32 HP MSA 30 disk enclosures with 448X 36.4 GB 15K drives and 1 MSA 500 G2 with 14 72.8 GB 15K drives in 3 HP rack enclosures		8 HP ProLiant DL360R03 each w/ 1 GB RAM, 1 SMART 5i Array Controller and 2 36.4 GB 15K drives	
		Server		Each Client	
System Components		Quantity	Description	Quantity	Description
Processor		8	3.0 GHz Intel Xeon w/ 4M Cache	2	3.2 GHz Intel Xeon w/ 256K cache
Memory		32	2048 MB DDR	1	1 GB (2x 512 MB)
Disk Controllers		1	SMART 642 Array Controller	1	Integrated SMART 5i Array Controller
		8	SMART 5302 Array Controller		
		1	MSA 500 G2		
Disk Drives		14	72.8 GB SCSI Drives	2	36.4 GB SCSI Drive
		449	36.4 GB SCSI Drives		
Total Storage			16,998.8 GB		72.8 GB

Hewlett-Packard		P ProLiant DL760G2 8x3.0GHz 4MB			TPC-C Rev. 5.3		
Company		Client/Server		Report Date:		10-Dec-04	
Description	Part Number	Third Party	Unit Price	Qty	Extended Price	3 yr. Maint. Price	
Server Hardware							
Brand Pricing							
HP ProLiant DL760 G2 X3.0 4M 4P 4G WWV	348442-B21		1	40,999	1	40,999	
X3.0-4M 740/760 G2 WWV (4 Processor package)	351050-B21		1	28,899	1	28,899	
2GB REG PC133 SGLDMM WWV	317093-B21		1	1,489	32	47,648	
MSA500G2 Starter Kit (incl MSA500G2 + 2 SA-642 HBAs)	335880-B21		1	4,499	1	4,499	
MSA500G2 Redundant controller	335881-B21		1	2,499	1	2,499	
StorageWorks MSA30 Storage Enclosure - Rack-mountable	302969-B21		1	2,978	32	95,296	
Smart Array 5304/256 Controller	283551-B21		1	2,247	8	17,976	
QLogic QLA-2352 Dual Channel Fibre-Channel VI Adapter	A390976		1	1,950	1	1,950	
17" S7500 CRT Monitor	P9008A#ABA		1	149	1	149	
PS/2 Standard Keyboard	DU734AV#ABA		1	10	1	10	
HP PS/2 scroll mouse carbonite 2-Button	DC261AV		1	5	1	5	
Rack 10842 (42U) Shock Pallet WWV	257415-B22		1	2,180	3	6,540	
Rack Coupling Kit WWV	248929-B21		1	83	2	166	
42U 10K Side Panel kit WWV	246099-B21		1	312	1	312	
UPS R1500 XR Low Voltage US	204404-001		1	866	1	866	
36GB 15K U320 Pluggable Hard Drive	286776-B22		1	299	448	133,952	
36GB 15K U320 Pluggable Hard Drive (10% spares)	286776-B22		1	299	45	13,455	
36GB 15K U320 Pluggable Hard Drive (OS)	286776-B22		1	299	1	299	
72GB 15K U320 Pluggable Hard Drive	286778-B22		1	579	14	8,106	
72GB 15K U320 Pluggable Hard Drive (10% spares)	286778-B22		1	579	2	1,158	
HP DVD Writer dvd530i	C6751A		1	100	1	100	
HP CP 3 Years 4 Hours 24 Hour x 7 Days HW 700 Srs	401784-002		1	3,390	1	3,390	
FM-4E724-36 3YR 24x7/4HR EMPTY DISK ENCL	171242-002		1	157	32	5,024	
HP CP 3Y 4H 24x7 MSA500	U6456E		1	1,950	1	1,950	
				Subtotal		390,271	
						24,977	
Server Software							
Microsoft Problem Resolution Services	PRORS-16U-01	Microsoft	2	245	1	245	
- Professional Support (1 incident)							
SQL Server 2000 Enterprise Edition 32-bit	810-00846	Microsoft	2	16,541	8	132,328	
Visual C++ .Net Standard	254-00170	Microsoft	2	109	1	109	
Windows Server 2003 Enterprise Edition SP1	P72-00264	Microsoft	2	2,399	1	2,399	
				Subtotal		134,836	
						245	
Client Hardware							
DL360G3 X3.2GHz/533 1M 1GB 1P Rck US	345101-001		1	2,899	8	23,192	
Intel X3.2GHz/533 1MB DL360 G3 Processor	345103-B21		1	1,099	8	8,792	
36GB 15K U320 Pluggable Hard Drive	286776-B22		1	299	16	4,784	
QLogic QLA-2350 Fibre-Channel VI Adapter	A390975		1	1,233	8	9,866	
17" S7500 CRT Monitor	P9008A#ABA		1	149	8	1,192	
PS/2 Standard Keyboard	DU734AV#ABA		1	10	8	80	
HP PS/2 scroll mouse carbonite 2-Button	DC261AV		1	5	8	40	
HP CPe 3 Yrs 4 Hrs 24 Hour x 7 Day HW Entry 300 Srs	162675-002		1	599	8	4,792	
				Subtotal		47,946	
						4,792	
Client Software							
Windows Server 2003, Standard Edition	P73-00295	Microsoft	2	738	8	5,904	
				Subtotal		5,904	
						0	
User Connectivity							
5M LC to LC Cable Kit	221692-B22		1	82	10	820	
5M LC to LC Cable Kit (10% spares)	221692-B22		1	82	2	164	
5m 2gbt Small Form Pluggable Adapter Kit	221470-B21		1	199	10	1,990	
5m 2gbt Small Form Pluggable Adapter Kit (10% spares)	221470-B21		1	199	2	398	
QLOGIC SANBOX2 16PT 2GB FC SWCH FR REAR	A222889		1	12,213	1	12,213	
QLOGIC SANBOX2 16PT 2GB FC SWCH FR REAR	A222889		1	12,213	2	24,425	
				Subtotal		15,023	
						24,987	
Large Purchase and Net 30 discount (See Note 1)	16.0%		1				
						(\$72,518)	
				Total		\$521,461	
						\$46,240	
Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumptions about past or future purchases are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmark pricing specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org. Thank you.							
Pricing: 1=HP 2=Microsoft							
Note 1 = Discount based on HP Direct guidance with large purchase and Net 30 discount.							
Note: The benchmark results and test methodology were audited by Tom Sawyer of Performance Metrics, Inc.							
				Three-Year Cost of Ownership:		\$567,702 USD	
				tpmC Rating:		143,367	
				\$/ tpmC:		\$3.96 USD	

Numerical Quantities Summary

MQTH, Computed Maximum Qualified Throughput

143,367 tpmC

Response Times (in seconds)	Average	90%	Maximum
New-Order	0.53	0.92	6.39
Payment	0.49	0.89	2.81
Order-Status	0.48	0.87	9.12
Delivery (interactive portion)	0.12	0.18	1.20
Delivery (deferred portion)	0.15	0.21	1.28
Stock-Level	0.93	1.39	3.14
Menu	0.12	0.19	1.20

Transaction Mix, in percent of total transaction

New-Order	44.86%
Payment	43.06%
Order-Status	4.02%
Delivery	4.03%
Stock-Level	4.03%

Emulation Delay (in seconds)

	Resp.Time	Menu
New-Order	0.10	0.10
Payment	0.10	0.10
Order-Status	0.10	0.10
Delivery (interactive)	0.10	0.10
Stock-Level	0.10	0.10

Keying/Think Times (in seconds)

	Min.	Average	Max.
New-Order	18.00/0.00	18.02/12.17	18.07/121.73
Payment	3.00/0.00	3.02/12.17	3.08/121.73
Order-Status	2.00/0.00	2.02/10.14	2.08/101.52
Delivery (interactive)	2.00/0.00	2.02/5.10	2.07/51.01
Stock-Level	2.00/0.00	2.02/5.10	2.07/51.01

Test Duration

Ramp-up time	87 minutes
Measurement interval	120 minutes
Transactions (all types) completed during measurement interval	39,726,599
Ramp down time	77 minutes

Checkpointing

Number of checkpoints	4
Checkpoint interval	30 minutes

General Items

Test Sponsor

A statement identifying the benchmark sponsor(s) and other participating companies must be provided.

This benchmark was sponsored by Hewlett-Packard Company. The benchmark was developed and engineered by Hewlett-Packard Company. Testing took place at HP benchmarking laboratories in Houston, Texas.

Application Code and Definition Statements

The application program (as defined in clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input output functions.

Appendix A contains all source code implemented in this benchmark.

Parameter Settings

Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including by not limited to:

- *Database options*
- *Recover/commit options*
- *Consistency locking options*
- *Operating system and application configuration parameters*

This requirement can be satisfied by providing a full list of all parameters.

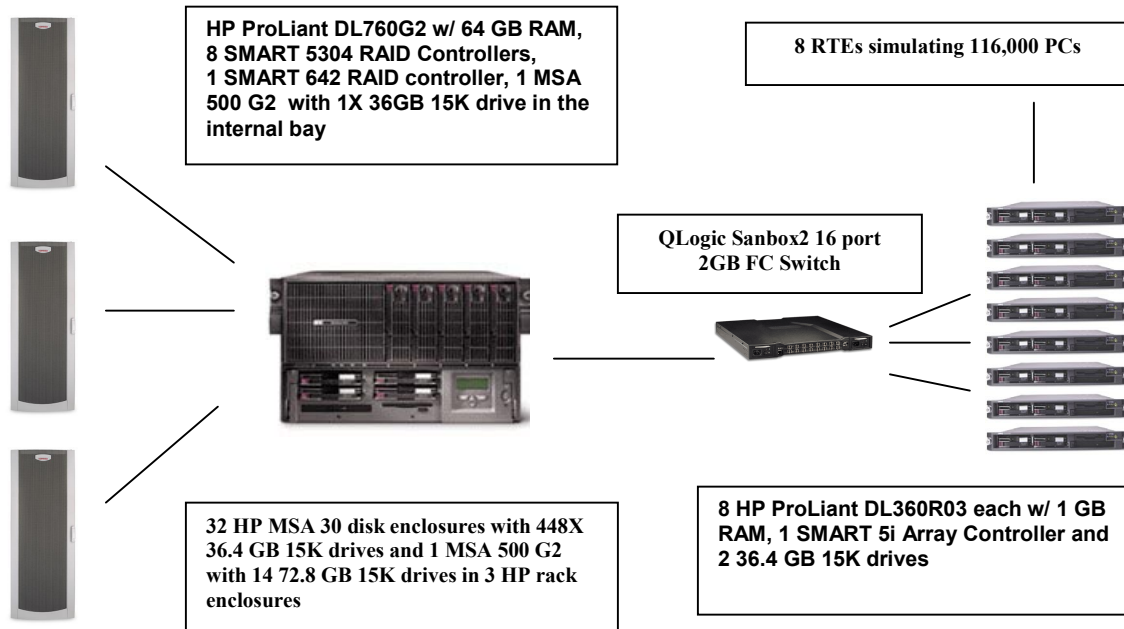
Appendix C contains the tunable parameters to for the database, the operating system, and the transaction monitor.

Configuration Items

Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences.

The configuration diagrams for both the tested and priced systems are included on the following pages.

Figure 1. Benchmarked and Priced Configuration



Clause 1 Related Items

Table Definitions

Listing must be provided for all table definition statements and all other statements used to set up the database.

Appendix B contains the code used to define and load the database tables.

Physical Organization of Database

The physical organization of tables and indices within the database must be disclosed.

The tested configuration consisted of: 448 36.4 GB 15K drives for the database data connected to 8 SMART 5304 RAID controllers, 14 72.8 GB 15K drives in an HP MSA 500 G2 for the transaction log connected to the system via SMART 642 RAID controller, and 1 36.4 GB 15K drive connected to the internal SMART 5i controller for the operating system.

Benchmarked Configuration:

Integrated SMART 5i Array Controller

LOGICAL DRIVE C: Total Capacity = 33.91 GB
Microsoft Windows Server 2003 Enterprise Edition SP1, MSSQL_tpcc_root.mdf
MSA 500 G2 connected to SMART 642 Controller, Slot 10, Array A
LOGICAL DRIVE E: Total Capacity = 474.85 GB RAID 0+1
MSSQL_tpcc_log

SMART-5304 Controller, Slot 11, Array A, Logical Drive 1

LOGICAL DRIVE C:\mount\stk1: Total Capacity = 49.06 GB RAID 0
MSSQL_stk1

SMART-5304 Controller, Slot 11, Array A, Logical Drive 2

LOGICAL DRIVE C:\mount\cust1 Total Capacity = 35.42 GB RAID 0
MSSQL_cust1

SMART-5304 Controller, Slot 11, Array A, Logical Drive 3

LOGICAL DRIVE C:\mount\ordl1 Total Capacity = 33.47 GB RAID 0
MSSQL_ordl1

SMART-5304 Controller, Slot 11, Array A, Logical Drive 4

LOGICAL DRIVE C:\mount\misc1 Total Capacity = 7.39 GB RAID 0
MSSQL_misc1

SMART-5304 Controller, Slot 11, Array A, Logical Drive 5

LOGICAL DRIVE C:\mount\backup1 Total Capacity = 887 GB RAID 0+1
Backup1

SMART-5304 Controller, Slot 7, Array A, Logical Drive 1

LOGICAL DRIVE C:\mount\stk2: Total Capacity = 49.06 GB RAID 0
MSSQL_stk2

SMART-5304 Controller, Slot 7, Array A, Logical Drive 2

LOGICAL DRIVE C:\mount\cust2 Total Capacity = 35.42 GB RAID 0
MSSQL_cust2

SMART-5304 Controller, Slot 7, Array A, Logical Drive 3		
<u>LOGICAL DRIVE C:\mount\ordl2</u>	<u>Total Capacity = 33.47 GB</u>	<u>RAID 0</u>
MSSQL_ordl2		
SMART-5304 Controller, Slot 7, Array A, Logical Drive 4		
<u>LOGICAL DRIVE C:\mount\misc2</u>	<u>Total Capacity = 7.39 GB</u>	<u>RAID 0</u>
MSSQL_misc2		
SMART-5304 Controller, Slot 7, Array A, Logical Drive 5		
<u>LOGICAL DRIVE C:\mount\backup2</u>	<u>Total Capacity = 887 GB</u>	<u>RAID 0+1</u>
Backup2		
SMART-5304 Controller, Slot 8, Array A, Logical Drive 1		
<u>LOGICAL DRIVE C:\mount\stk3</u>	<u>Total Capacity = 49.06 GB</u>	<u>RAID 0</u>
MSSQL_stk3		
SMART-5304 Controller, Slot 8, Array A, Logical Drive 2		
<u>LOGICAL DRIVE C:\mount\cust3</u>	<u>Total Capacity = 35.42 GB</u>	<u>RAID 0</u>
MSSQL_cust3		
SMART-5304 Controller, Slot 8, Array A, Logical Drive 3		
<u>LOGICAL DRIVE C:\mount\ordl3</u>	<u>Total Capacity = 33.47 GB</u>	<u>RAID 0</u>
MSSQL_ordl3		
SMART-5304 Controller, Slot 8, Array A, Logical Drive 4		
<u>LOGICAL DRIVE C:\mount\misc3</u>	<u>Total Capacity = 7.39 GB</u>	<u>RAID 0</u>
MSSQL_misc3		
SMART-5304 Controller, Slot 8, Array A, Logical Drive 5		
<u>LOGICAL DRIVE C:\mount\backup3</u>	<u>Total Capacity = 887 GB</u>	<u>RAID 0+1</u>
Backup3		
SMART-5304 Controller, Slot 5, Array A, Logical Drive 1		
<u>LOGICAL DRIVE C:\mount\stk4</u>	<u>Total Capacity = 49.06 GB</u>	<u>RAID 0</u>
MSSQL_stk4		
SMART-5304 Controller, Slot 5, Array A, Logical Drive 2		
<u>LOGICAL DRIVE C:\mount\cust4</u>	<u>Total Capacity = 35.42 GB</u>	<u>RAID 0</u>
MSSQL_cust4		
SMART-5304 Controller, Slot 5, Array A, Logical Drive 3		
<u>LOGICAL DRIVE C:\mount\ordl4</u>	<u>Total Capacity = 33.47 GB</u>	<u>RAID 0</u>
MSSQL_ordl4		
SMART-5304 Controller, Slot 5, Array A, Logical Drive 4		
<u>LOGICAL DRIVE C:\mount\misc4</u>	<u>Total Capacity = 7.39 GB</u>	<u>RAID 0</u>
MSSQL_misc4		
SMART-5304 Controller, Slot 5, Array A, Logical Drive 5		
<u>LOGICAL DRIVE C:\mount\backup4</u>	<u>Total Capacity = 887 GB</u>	<u>RAID 0+1</u>
Backup4		
SMART-5304 Controller, Slot 6, Array A, Logical Drive 1		
<u>LOGICAL DRIVE C:\mount\stk5</u>	<u>Total Capacity = 49.06 GB</u>	<u>RAID 0</u>
MSSQL_stk5		

SMART-5304 Controller, Slot 6, Array A, Logical Drive 2		
<u>LOGICAL DRIVE C:\mount\cust5</u>	<u>Total Capacity = 35.42 GB</u>	<u>RAID 0</u>
MSSQL_cust5		
SMART-5304 Controller, Slot 6, Array A, Logical Drive 3		
<u>LOGICAL DRIVE C:\mount\ordl5</u>	<u>Total Capacity = 33.47 GB</u>	<u>RAID 0</u>
MSSQL_ordl5		
SMART-5304 Controller, Slot 6, Array A, Logical Drive 4		
<u>LOGICAL DRIVE C:\mount\misc5</u>	<u>Total Capacity = 7.39 GB</u>	<u>RAID 0</u>
MSSQL_misc5		
SMART-5304 Controller, Slot 6, Array A, Logical Drive 5		
<u>LOGICAL DRIVE C:\mount\backup5</u>	<u>Total Capacity = 887 GB</u>	<u>RAID 0+1</u>
Backup5		
SMART-5304 Controller, Slot 3, Array A, Logical Drive 1		
<u>LOGICAL DRIVE C:\mount\stk6</u>	<u>Total Capacity = 49.06 GB</u>	<u>RAID 0</u>
MSSQL_stk6		
SMART-5304 Controller, Slot 3, Array A, Logical Drive 2		
<u>LOGICAL DRIVE C:\mount\cust6</u>	<u>Total Capacity = 35.42 GB</u>	<u>RAID 0</u>
MSSQL_cust6		
SMART-5304 Controller, Slot 3, Array A, Logical Drive 3		
<u>LOGICAL DRIVE C:\mount\ordl6</u>	<u>Total Capacity = 33.47 GB</u>	<u>RAID 0</u>
MSSQL_ordl6		
SMART-5304 Controller, Slot 3, Array A, Logical Drive 4		
<u>LOGICAL DRIVE C:\mount\misc6</u>	<u>Total Capacity = 7.39 GB</u>	<u>RAID 0</u>
MSSQL_misc6		
SMART-5304 Controller, Slot 3, Array A, Logical Drive 5		
<u>LOGICAL DRIVE C:\mount\backup6</u>	<u>Total Capacity = 887 GB</u>	<u>RAID 0+1</u>
Backup6		
SMART-5304 Controller, Slot 4, Array A, Logical Drive 1		
<u>LOGICAL DRIVE C:\mount\stk7</u>	<u>Total Capacity = 49.06 GB</u>	<u>RAID 0</u>
MSSQL_stk7		
SMART-5304 Controller, Slot 4, Array A, Logical Drive 2		
<u>LOGICAL DRIVE C:\mount\cust7</u>	<u>Total Capacity = 35.42 GB</u>	<u>RAID 0</u>
MSSQL_cust7		
SMART-5304 Controller, Slot 4, Array A, Logical Drive 3		
<u>LOGICAL DRIVE C:\mount\ordl7</u>	<u>Total Capacity = 33.47 GB</u>	<u>RAID 0</u>
MSSQL_ordl7		
SMART-5304 Controller, Slot 4, Array A, Logical Drive 4		
<u>LOGICAL DRIVE C:\mount\misc7</u>	<u>Total Capacity = 7.39 GB</u>	<u>RAID 0</u>
MSSQL_misc7		
SMART-5304 Controller, Slot 4, Array A, Logical Drive 5		
<u>LOGICAL DRIVE C:\mount\backup7</u>	<u>Total Capacity = 887 GB</u>	<u>RAID 0+1</u>
Backup7		

SMART-5304 Controller, Slot 2, Array A, Logical Drive 1		
<u>LOGICAL DRIVE C:\mount\stk8</u>	<u>Total Capacity = 49.06 GB</u>	<u>RAID 0</u>
MSSQL_stk8		
SMART-5304 Controller, Slot 2, Array A, Logical Drive 2		
<u>LOGICAL DRIVE C:\mount\cust8</u>	<u>Total Capacity = 35.42 GB</u>	<u>RAID 0</u>
MSSQL_cust8		
SMART-5304 Controller, Slot 2, Array A, Logical Drive 3		
<u>LOGICAL DRIVE C:\mount\ordl8</u>	<u>Total Capacity = 33.47 GB</u>	<u>RAID 0</u>
MSSQL_ordl8		
SMART-5304 Controller, Slot 2, Array A, Logical Drive 4		
<u>LOGICAL DRIVE C:\mount\misc8</u>	<u>Total Capacity = 7.39 GB</u>	<u>RAID 0</u>
MSSQL_misc8		
SMART-5304 Controller, Slot 2, Array A, Logical Drive 5		
<u>LOGICAL DRIVE C:\mount\backup8</u>	<u>Total Capacity = 887 GB</u>	<u>RAID 0+1</u>
Backup8		

Priced Configuration vs. Measured Configuration:

The measured and priced configuration differ in that the measured configuration used disk drives for database backup and the priced configuration used a DVD recorder drive for backup.

Insert and Delete Operations

It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restrictions in the SUT database implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the minimum key value for these new rows.

All insert and delete functions were fully operational during the entire benchmark.

Partitioning

While there are a few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.

No partitioning was used in this benchmark.

Replication, Duplication or Additions

Replication of tables, if used, must be disclosed. Additional and/or duplicated attributes in any table must be disclosed along with a statement on the impact on performance.

No replications, duplications or additional attributes were used in this benchmark.

Clause 2 Related Items

Random Number Generation

The method of verification for the random number generation must be described.

In the Benchcraft RTE from Microsoft, each driver engine uses an independent random number sequence. All of the users within a given driver draw from the same sequence.

The Benchcraft RTE computes random integers as described in "Random Numbers Generators: Good Ones Are Hard to Find." Communications of the ACM - October 1988 Volume 31 Number 10.

The seeds for each user were captured and verified by the auditor to be unique. In addition, the contents of the database were systematically searched, and randomly sampled by the auditor for patterns that would indicate the random number generator had affected any kind of a discernible pattern; none were found.

Input/Output Screen Layout

The actual layout of the terminal input/output screens must be disclosed.

All screen layouts followed the specifications exactly.

Priced Terminal Feature Verification

The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).

The terminal attributes were verified by the auditor. The auditor manually exercised each specification on a representative HP ProLiant web server.

Presentation Manager or Intelligent Terminal

Any usage of presentation managers or intelligent terminals must be explained.

Application code running on the client machines implemented the TPC-C user interface. No presentation manager software or intelligent terminal features were used. The source code for the forms applications is listed in Appendix A.

Transaction Statistics

Table 2.1 lists the numerical quantities that Clauses 8.1.3.5 to 8.1.3.11 require.

Table 2.1 Transaction Statistics

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.00%
	Remote warehouse payments	15.00%

Statistic		Value
	Accessed by last name	60.01%
Order Status	Accessed by last name	60.12%
Transaction Mix	New Order	44.86%
	Payment	43.06%
	Order status	4.02%
	Delivery	4.03%
	Stock level	4.03%

Queuing Mechanism

The queuing mechanism used to defer the execution of the Delivery transaction must be disclosed.

Microsoft COM+ on each client machine served as the queuing mechanism to the database. Each delivery request was submitted to Microsoft COM+ asynchronously with control being returned to the client process immediately and the deferred delivery part completing asynchronously.

The source code is listed in Appendix A.

Clause 3 Related Items

Transaction System Properties (ACID)

The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.

All ACID property tests were successful. The executions are described below.

Atomicity

The system under test must guarantee that the database transactions are atomic; the system will either perform all individual operations on the data or will assure that no partially completed operations leave any effects on the data.

Completed Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was committed and the rows were verified to contain correctly updated balances.

Aborted Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was rolled back and the rows were verified to contain the original balances.

Consistency

Consistency is the property of the application that requires any execution of a database transaction to take the database from one consistent state to another, assuming that the database is initially in a consistent state.

Consistency conditions one through four were tested using a script to issue queries to the database. The results of the queries verified that the database was consistent for all four tests.

A run was executed under full load lasting over two hours and included a checkpoint.

The script was executed again. The result of the same queries verified that the database remained consistent after the run.

Isolation

Sufficient conditions must be enabled at either the system or application level to ensure the required isolation defined above (clause 3.4.1) is obtained.

Isolation tests one through nine were executed using shell scripts to issue queries to the database. Each script included timestamps to demonstrate the concurrency of operations. The results of the queries were captured to files. The captured files were verified by the auditor to demonstrate that the required isolation had been met.

In addition, the phantom tests and the stock level tests were executed and verified.

For Isolation test seven, case A was followed.

Durability

The tested system must guarantee durability: the ability to preserve the effects of committed transaction and insure database consistency after recovery from any one of the failures listed in Clause 3.5.3.

Durable Media Failure

Loss of Data and Log

To demonstrate recovery from a permanent failure of durable medium containing DBMS logs and TPC-C tables, the following steps were executed on a fully scaled database of 1160 warehouses under a full load of 11600 users:

- The full database (1160 warehouses) was started.
- The total number of New Orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table giving the beginning count.
- The RTE was started with 11600 users.
- The test was allowed to run for a minimum of 5 minutes.
- One log disk was removed from the server.
- Since the disk was mirrored, processing was not interrupted. This was verified by checking the users status on the RTE.
- One of the data disks was removed from a drive cabinet.
- When Microsoft SQL Server recorded errors about not being able to access the database, the RTE and SQL Server was shut down.
- A new log disk was inserted into the server. A new data disk was inserted into the data drive cabinet. After the RAID recovery process finished, the system was rebooted and Microsoft SQL Server was started.
- A dump of the transaction log was taken and the Microsoft SQL Server was shutdown.
- The database was restored from backup and the transaction log dump was applied.
- Consistency condition #3 was executed and verified.
- Step 2 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 13 and 14 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

Instantaneous Interruption and Loss of Memory :

Because loss of power erases the contents of memory, the instantaneous interruption and the loss of memory tests were combined into a single test. This test was executed on a fully scaled database of 11600 warehouses under a full load of 116000 users. The following steps were executed:

- The full database was started.
- The total number of New Orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table giving the beginning count.
- The RTE was started with 116000 users.
- The test was allowed to run for a minimum of 5 minutes.
- A checkpoint was performed.
- The system crash and loss of memory were induced by physically removing the power cord from the SUT. No battery backup or Uninterruptible Power Supply (UPS) were used to preserve the contents of memory.
- The RTE was shutdown.
- Power was restored and the system restarted.
- Microsoft SQL Server was restarted and performed an automatic recovery.
- Consistency condition #3 was executed and verified.

- Step 2 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 10 and 11 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

Clause 4 Related Items

Initial Cardinality of Tables

The cardinality (e.g. number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted, the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.

Table 4.1 Number of Rows for Server

Table	Cardinality as built
Warehouse	11,600
District	116,000
Customer	348,000,000
History	348,000,000
Orders	348,000,000
New Order	104,400,000
Order Line	3,479,992,423
Stock	1,160,000,000
Item	100,000
Deleted Warehouses	0

Database Layout

The distribution of tables and logs across all media must be explicitly depicted for tested and priced systems.

The benchmarked configuration used 8 SMART 5304 Array controllers with 4 SCSI channels each, 1 SMART 642 Array controller (1 internal SCSI channel and 1 external SCSI channel) and 1 MSA500 G2 with a redundant controller present. Each SMART 5304 controller as well as the SMART 642 controller is capable of accessing up to 14 disk drives per channel, and supports RAID 0, RAID 0+1, and RAID 5 per each logical volume configured. The MSA500 G2 is capable of accessing up to 14 disk drives in its enclosure and supports RAID 0, RAID 0+1, and RAID 5 per each logical volume configured. The data tables were stored on 8 RAID arrays of (56) 36.4 GB 15K drives each. Each of the controllers had 4 RAID 0 logical drives for storing data tables and one RAID 0+1 logical drive used for backup of the database. The SMART 642 Array controller was connected to the MSA500 G2, which had one array consisting of (14) 72.8 GB 15K drives with a RAID 0+1 logical volume for the database log. The Array Accelerators on the data controllers were configured as 100% write cache and were only enabled for first and fourth logical drives on these controllers, which were used for the stock file group data storage and miscellaneous file group data storage respectively. The logical drive for the transaction log had the cache enabled (configured as 100% write) on the MSA500 G2. The SMART 642 Array controller's cache was disabled. All RAID volumes used were hardware RAID. The OS was installed onto one 36.4 GB 15K drive that was attached to the embedded SMART 5i controller.

Section 1.2 of this report details the distribution of database tables across all disks. The code that creates the filegroups and tables is included in Appendix B.

Type of Database

A statement must be provided that describes:

- *The data model implemented by DBMS used (e.g. relational, network, hierarchical).*
- *The database interface (e.g. embedded, call level) and access language (e.g. SQL, DL/I, COBOL read/write used to implement the TPC-C transaction. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.*

Microsoft SQL Server 2000 Enterprise Edition is a relational DBMS.

The interface used was Microsoft SQL Server stored procedures accessed with Remote Procedure Calls embedded in C code.

Database Mapping

The mapping of database partitions/replications must be explicitly described.

The database was not replicated.

60 Day Space

Details of the 60 day space computations along with proof that the database is configured to sustain 8 hours of growth for the dynamic tables (Order, Order-Line, and History) must be disclosed.

To calculate the space required to sustain the database log for 8 hours of growth at steady state, the following steps were followed:

- The free space on the log file was queried using *dbcc sqlperf(logspace)*.
- Transactions were run against the database with a full load of users.
- The free space was again queried using *dbcc sqlperf(logspace)*.
- The space used was calculated as the difference between the first and second query.
- The number of NEW-ORDERS was verified from the difference in the sum(d_next_o_id) taken from before and after the run.
- The space used was divided by the number of NEW-ORDERS giving a space used per NEW-ORDER transaction.
- The space used per transaction was multiplied by the measured tpmC rate times 480 minutes.

The same methodology was used to compute growth requirements for dynamic tables Order, Order-Line and History.

The details of both the 8-hour transaction log space requirement and the 60-day space requirement is shown in Appendix D.

Clause 5 Related Items

Throughput

Measured tpmC must be reported

Measured tpmC 143,367 tpmC
Price per tpmC \$3.96 USD per tpmC

Response Times

Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the menu response time.

Table 5.2: Response Times

Type	Average	90 th %	Maximum
New-Order	0.53	0.92	6.39
Payment	0.49	0.89	2.81
Order-Status	0.48	0.87	9.12
Interactive Delivery	0.12	0.18	1.20
Deferred Delivery	0.15	0.21	1.28
Stock-Level	0.93	1.39	3.14
Menu	0.12	0.19	1.20

Keying and Think Times

The minimum, the average, and the maximum keying and think times must be reported for each transaction type.

Table 5.3: Keying Times

Type	Minimum	Average	Maximum
New-Order	18.00	18.02	18.07
Payment	3.00	3.02	3.08
Order-Status	2.00	2.02	2.08
Interactive Delivery	2.00	2.02	2.07
Stock-Level	2.00	2.02	2.07

Table 5.4: Think Times

Type	Minimum	Average	Maximum
New-Order	0.00	12.17	121.73
Payment	0.00	12.17	121.73
Order-Status	0.00	10.14	101.52
Interactive Delivery	0.00	5.10	51.01
Stock-Level	0.00	5.10	51.01

Response Time Frequency Distribution Curves and Other Graphs

Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.

The performance curve for response times versus throughput (see Clause 5.6.2) must be reported for the New-Order transaction.

Think Time frequency distribution curves (see Clause 5.6.3) must be reported for each transaction type.

Keying Time frequency distribution curves (see Clause 5.6.4) must be reported for each transaction type.

A graph of throughput versus elapsed time (see Clause 5.6.5) must be reported for the New-Order transaction.

Figure 3. New Order Response Time Distribution

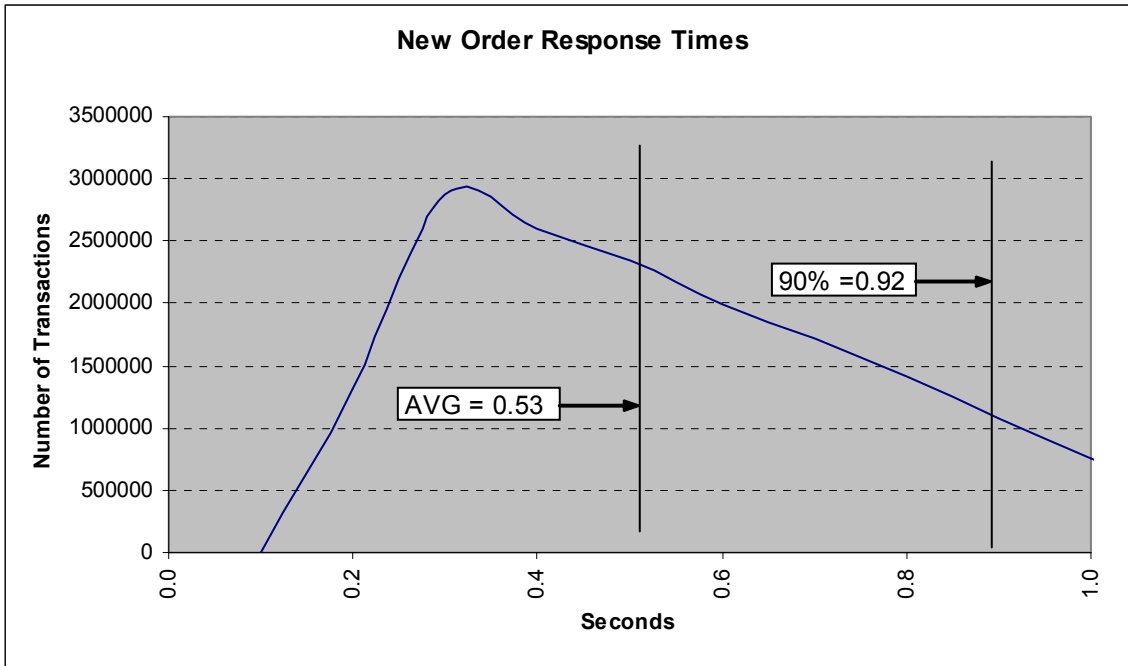


Figure 4. Payment Response Time Distribution

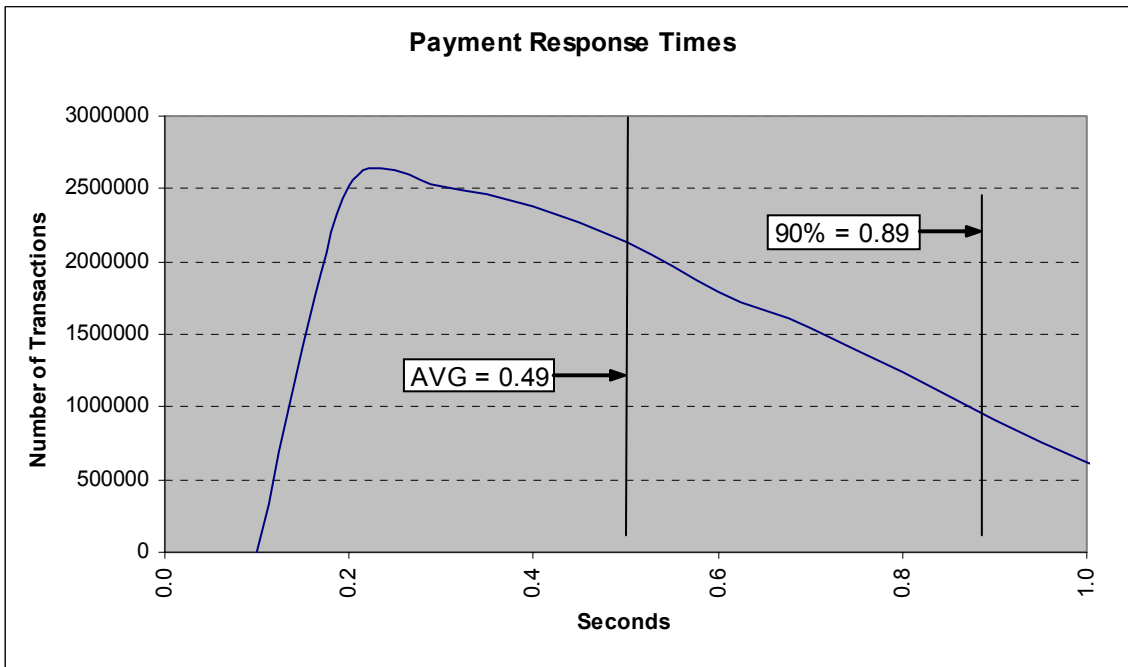


Figure 5. Order Status Response Time Distribution

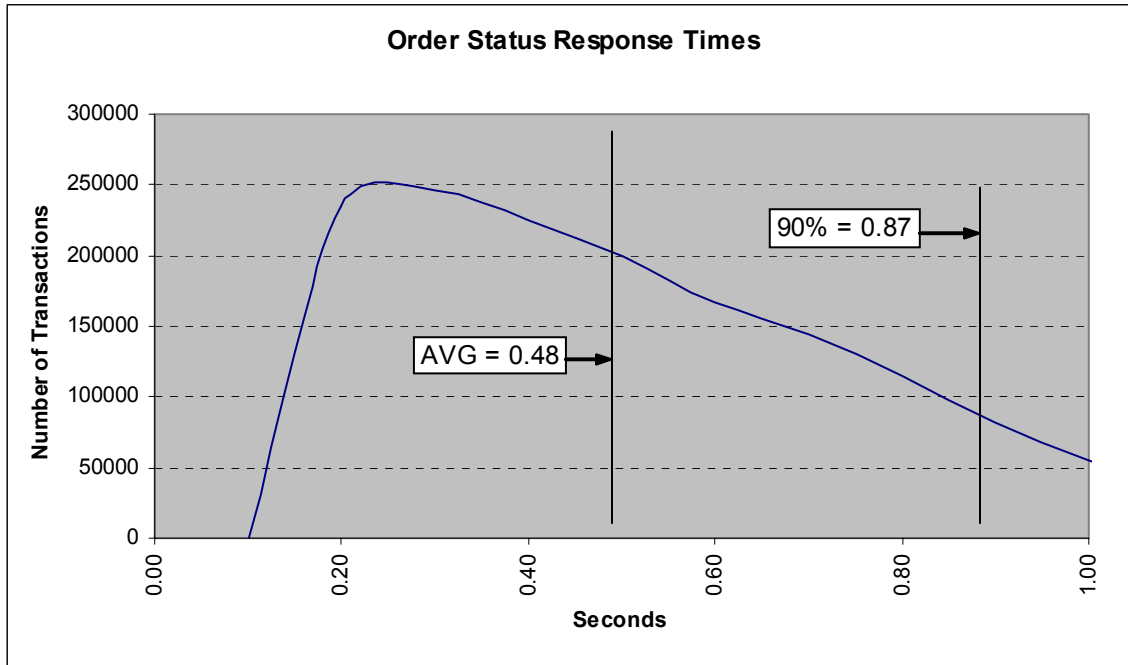


Figure 6. Delivery Response Time Distribution

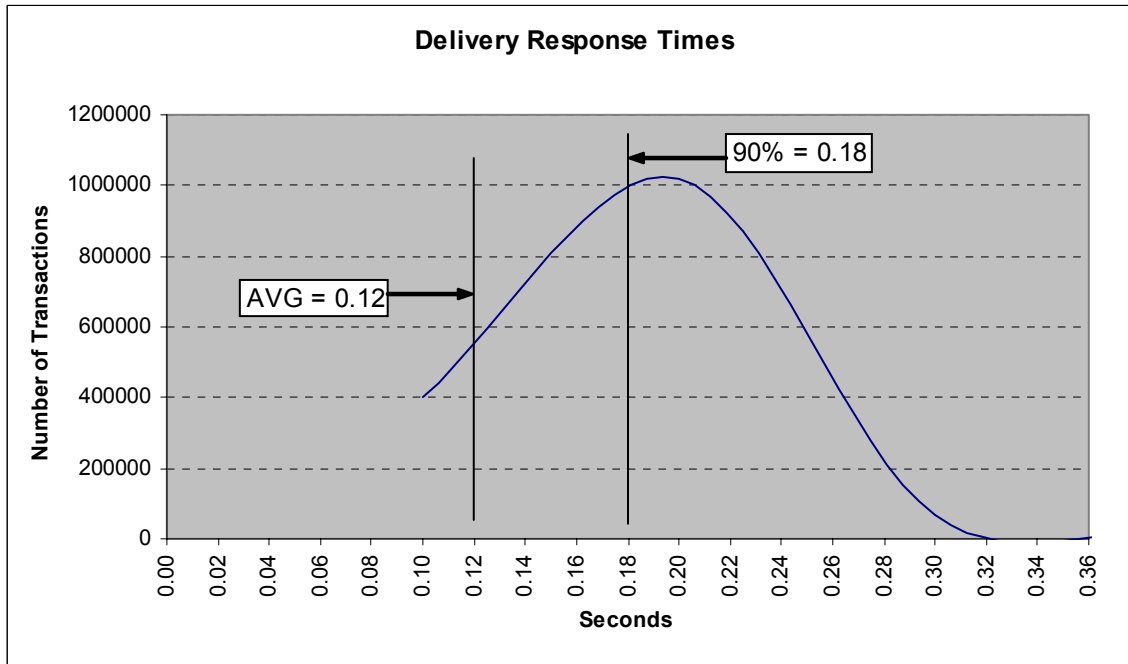


Figure 7. Stock Level Response Time Distribution

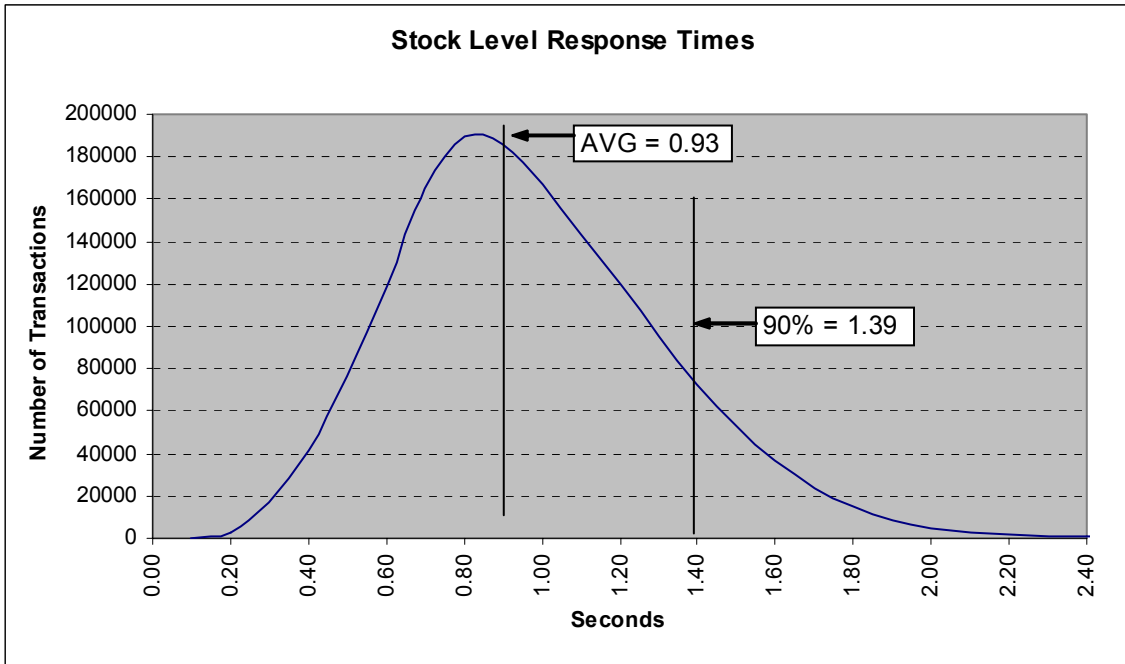


Figure 8. Response Time vs. Throughput

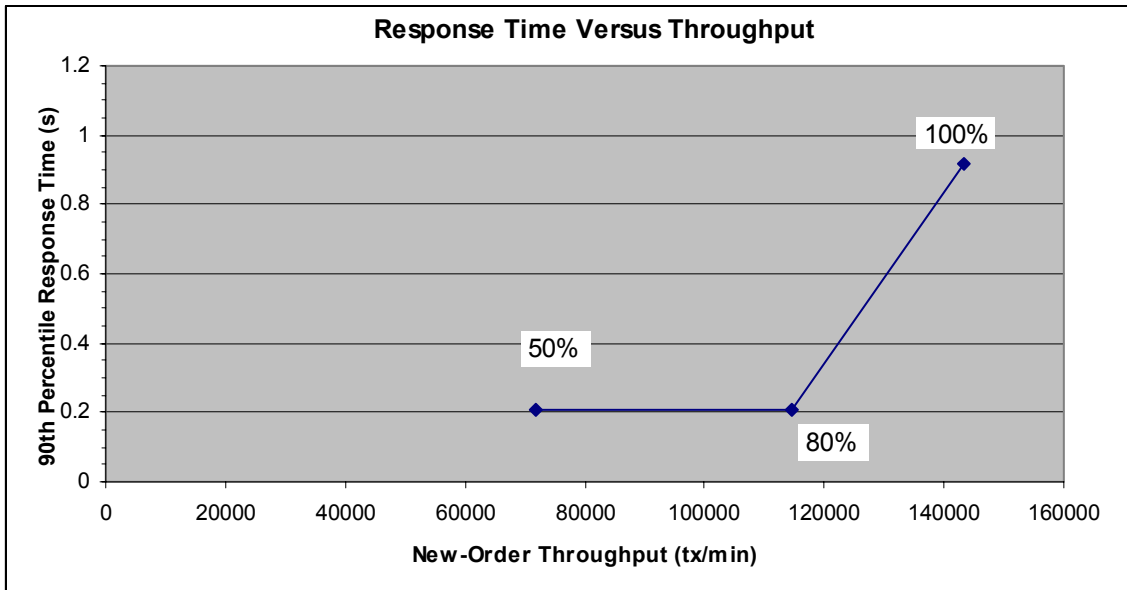


Figure 9. New Order Think Time Distribution

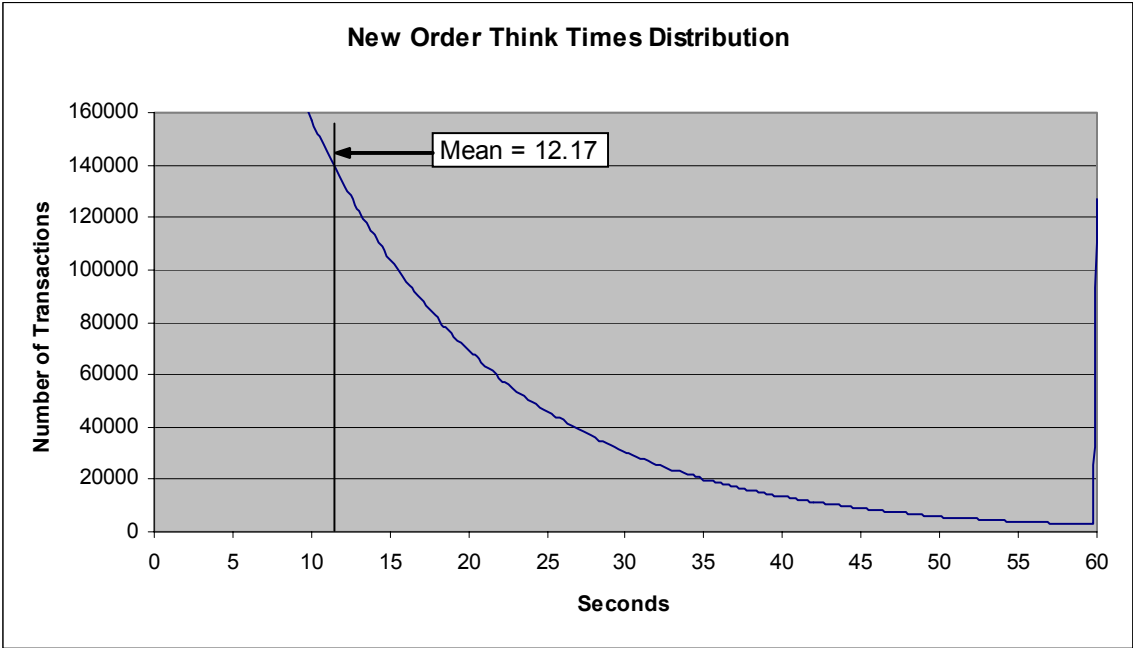
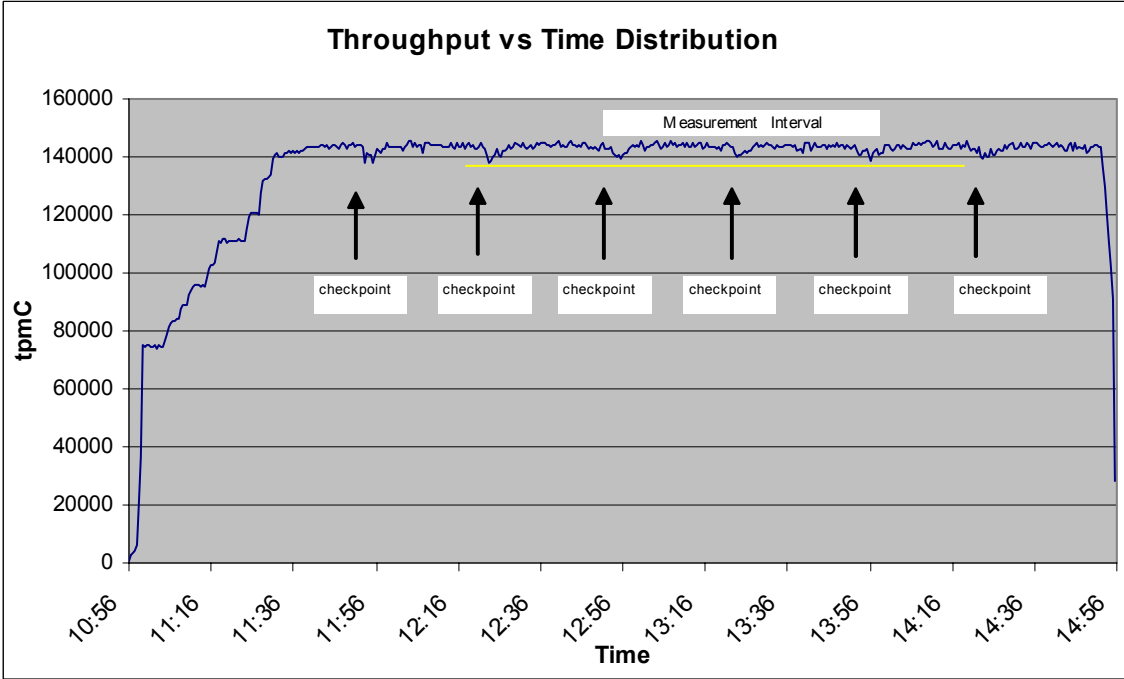


Figure 10. Throughput vs. Time Distribution



Steady State Determination

The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval must be disclosed.

Steady state was determined using real time monitor utilities from the RTE. Steady state was further confirmed by the throughput data collected during the run and graphed in Figure 10.

Work Performed During Steady State

A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.), actually occurred during the measurement interval must be reported.

The RTE generated the required input data to choose a transaction from the menu. This data was timestamped. The input screen for the requested transaction was returned and timestamped. The difference between these two timestamps was the menu response time. The RTE writes to the log file once per transaction on selective fields such as order id. There is one log file per driver engine.

The RTE generated the required input data for the chosen transaction. It waited to complete the minimum required key time before transmitting the input screen. The transmission was timestamped. The return of the screen with the required response data was timestamped. The difference between these two timestamps was the response time for that transaction.

The RTE then waited the required think time interval before repeating the process starting at selecting a transaction from the menu.

The RTE transmissions were sent to application processes running on the client machines through Ethernet LANs. These client application processes handled all screen I/O as well as all requests to the database on the server. The applications communicated with the database server through VIA over fiber using ODBC and RPC calls.

To perform checkpoints at specific intervals, the SQL Server *recovery interval* was set to 100 and a script was written to schedule multiple checkpoints at specific intervals. The script included a wait time between each checkpoint equal to 30 minutes. The checkpoint script was started manually after the RTE had all users logged in and the database had achieved steady state.

At each checkpoint, Microsoft SQL Server wrote to disk all memory pages that had been updated but not yet physically written to disk. The positioning of the measurement interval is depicted on the graph in Figure 10.

Measurement Period Duration

A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (tpmC) must be included.

The reported measured interval was exactly 120 minutes long.

Regulation of Transaction Mix

The method of regulation of the transaction mix (e.g., card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.

The RTE was given a weighted random distribution, which was not adjusted during the run.

Transaction Statistics

The percentage of the total mix for each transaction type must be disclosed. The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed. The average number of order-lines entered per New-Order transaction must be disclosed. The percentage of remote order lines per New-Order transaction must be disclosed. The percentage of remote Payment transactions must be disclosed. The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed. The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.

Table 5.5: Transaction Statistics

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.00%
	Remote warehouse payments	15.00%
	Accessed by last name	60.01%
Delivery	Skipped transactions (interactive)	0
	Skipped transactions (deferred)	0
Order Status	Accessed by last name	60.12%
Transaction Mix	New Order	44.86%
	Payment	43.06%
	Order status	4.02%
	Delivery	4.03%
	Stock level	4.03%

Checkpoint Count and Location

The number of checkpoints in the Measurement Interval, the time in seconds from the start of the Measurement Interval to the first checkpoint, and the Checkpoint Interval must be disclosed.

The initial checkpoint of the checkpoint script was started at 11:53:49.31 a.m. (60 minutes and 0.53 seconds after the start of the ramp-up). Subsequent checkpoints occurred every 30 minutes. The measurement interval contains four checkpoints.

Checkpoint Duration

The start time and duration in seconds of at least the four longest checkpoints during the Measurement Interval must be disclosed.

Checkpoint Start Time	Duration
12:23:44.17 p.m	25 minutes, 0.06 seconds
12:53:39.25 p.m	25 minutes, 0.08 seconds
1:23:34.22 p.m.	25 minutes, 0.06 seconds
1:53:29.17 p.m	25 minutes, 0.11 seconds

Clause 6 Related Items

RTE Descriptions

If the RTE is commercially available, then its inputs must be specified. Otherwise, a description must be supplied of what inputs (e.g., scripts) to the RTE had been used.

The RTE used was Microsoft Benchcraft RTE. Benchcraft is a proprietary tool provided by Microsoft and is not commercially available. The RTE's input are listed in Appendix A.

Emulated Components

It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to the priced system. The results of the test described in Clause 6.6.3.4 must be disclosed.

The driver system consisted of 1 HP ProLiant server. This driver machine emulated the users' web browsers.

Functional Diagrams

A complete functional diagram of both the benchmark configuration and the configuration of the proposed (target) system must be disclosed. A detailed list of all hardware and software functionality being performed on the Driver System and its interface to the SUT must be disclosed.

The driver system performed the data generation and input functions of the priced display device. It also captured the input and output data and timestamps for post-processing of the reported metrics. No other functionality was included on the driver system.

Section 1.4 of this report contains detailed diagrams of both the benchmark configuration and the priced configuration.

Networks

The network configuration of both the tested services and proposed (target) services which are being represented and a thorough explanation of exactly which parts of the proposed configuration are being replaced with the Driver System must be disclosed.

The bandwidth of the networks used in the tested/priced configuration must be disclosed.

In the tested configuration, 8 driver (RTE) machines were connected through a Gigabit switch to the client machines at 1000Mbs, thus providing the path from the RTE to the client. The server (SUT) was connected to the client through a fiber channel switch. The server was connected to the fiber channel switch through both ports of the dual port fiber channel VI adapter. The clients were connected to the fiber switch through a single port fiber channel VI adapter.

The priced configuration was connected in the same manner as the tested configuration.

Operator Intervention

If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.

This configuration does not require any operator intervention to sustain eight hours of the reported throughput.

Clause 7 Related Items

System Pricing

A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery data. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source and effective date(s) of price(s) must also be reported.

The total 3 year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

The details of the hardware and software are reported in the front of this report as part of the executive summary. All third party quotations are included at the end of this report as Appendix E.

Availability, Throughput, and Price Performance

The committed delivery date for general availability (availability date) of products used in the price calculation must be reported. When the priced system included products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

A statement of the measured tpmC as well as the respective calculations for the 5-year pricing, price/performance (price/tpmC), and the availability date must be included.

- | | |
|---------------------------------------|----------------------------|
| • Maximum Qualified Throughput | 143,367 tpmC |
| • Price per tpmC | \$3.96 USD per tpmC |
| • Availability | May 6, 2005 |

Country Specific Pricing

Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7

This system is being priced for the United States of America.

Usage Pricing

For any usage pricing, the sponsor must disclose:

- *Usage level at which the component was priced.*
- *A statement of the company policy allowing such pricing.*

The component pricing based on usage is shown below:

- 8 Microsoft Windows 2003 Server
- 1 Microsoft Server 2003 Enterprise Edition SP1
- 8 Microsoft SQL Server 2000 Enterprise Edition (per processor)
- 1 Microsoft Visual C++
- HP Servers include 3 years of support.

Clause 9 Related Items

Auditor's Report

The auditor's name, address, phone number, and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.

This implementation of the TPC Benchmark C was audited by Tom Sawyer of Performance Metrics, Inc.

Performance Metrics, Inc.
137 Yankton St., Suite 101
Folsom, CA 95630
(phone) (916) 985-1131
(fax) (916) 985-1185
e-mail: lorna@perfmetrics.com

Availability of the Full Disclosure Report

The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to the charges for similar documents by the test sponsor. The report must be made available when results are made public. In order to use the phrase "TPC Benchmark™ C", the Full Disclosure Report must have been submitted to the TPC Administrator as well as written permission obtained to distribute same.

TPC Benchmark C Full Disclosure Report and other information are available at the TPC web site, www.tpc.org.



July 15, 2004

Mr. John Ellyson
Hewlett-Packard Company
Database Performance Lab
20555 SH 249
Houston, TX 77070

I have verified the TPC Benchmark™ C client/server for the following configuration:

Platform: HP ProLiant DL760 G2
Database Manager: Microsoft SQL Server 2000 Enterprise Edition
Operating System: Microsoft Windows 2003 Server, Enterprise Edition SP1
Transaction Manager: Microsoft COM+

Server: HP ProLiant DL760 G2				
CPUs	Memory	Disks	90% Response	tpmC
8 Xeon™ Processor @ 3.0 GHz	Main: 64 GB	449 36GB 14 72GB	0.92	143,367

Client: 8 HP ProLiant DL360-G3		
CPUs	Memory	Disks
2 Intel Xeon™ Processors @ 3.2 GHz	Main: 1 GB	1 @ 36GB

PERFORMANCE METRICS INC.
TPC Certified Auditors

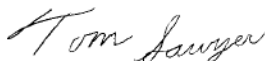
In my opinion, these performance results were produced in compliance with the TPC requirements for the benchmark. The following attributes of the benchmark were given special attention:

- The transactions were correctly implemented.
- The database was properly sized and populated.
- The database was properly scaled with 11,600 warehouses.
- Input data was generated according to the specified percentages.
- Eight hours of mirrored log space was configured on the measured system.
- Eight hours of dynamic table growth space was configured on the measured system.
- The 60-day space calculation was verified; the measured system had sufficient storage.
- Measurement cycle times included a delay of 0.1 seconds.
- There were 116,000 user contexts present on the system.
- Each group of emulated users started with the same random number seed.
- The NURand constants used for database load and at run time were 123 and 233.
- The steady state portion of the test was 2 hours.
- One checkpoint was taken before the measured interval.
- Four checkpoints were taken during the measured interval.
- The ACID properties were met. The disk-loss tests were performed on a system containing 1,160 warehouses.
- The system pricing was checked for major components and maintenance.

Auditor Notes:

None

Sincerely,



Tom Sawyer
Auditor

Appendix A: Source Code

The client source code is listed below.

client_utils.c

```
/* client_utils.c
*/

#include <stdio.h>
#include <time.h>
#include <windows.h>
#include <winperf.h>
#include <winsock.h>
#include "client_utils.h"

#define Li2Double(x) ((double)((x).HighPart) *
4.294967296E9 + (double)((x).LowPart))

static LARGE_INTEGER pFreq;
static double sFreq;
static int print_thread_id = 1;
static int user_id = 0;
static char *user_code = "C";

/*
 * get_thread_id
 * A function that returns the thread ID of the
current thread
*/
static int get_thread_id()
{
    return(GetCurrentThreadId());
}

/*
 * get_prefix
 * Format the output prefix for printing:
 * It contains the user_id, 'C' or 'T'
depending on whether it
 * is a terminal or a client and optional a
thread identifier
 * The prefix is written in the buffer passed in
by the caller.
*/
static void get_prefix(char *buffer)
{
    if (print_thread_id) {
        int thread_id = get_thread_id();
        sprintf(buffer, "%s(%d-%s-
%d)%s",
```

```
user_id < 10 ? " " : user_id <
100 ? " " : "",
        user_id,
        user_code,
        thread_id,
        thread_id < 10 ? " " : "");
    } else {
        sprintf(buffer, "%s(%2d-%s)",
        user_id < 10 ? " " : "", user_id,
        user_code);
    }
}

/*
 * err_printf
 * A var-arg function that appends the current
time and
 * other data to the print request and sends it
to stderr
 * if it is not a web client, to a file if it is
*/
void err_printf(char *format, ...)
{
    time_t cur_time;
    char time_str[30];
    char line_prefix[50];
    va_list ap;

    va_start(ap, format);

    cur_time = time(&cur_time);
    strftime(time_str, 29, "%X",
    localtime(&cur_time));

    get_prefix(line_prefix);

    fprintf(ERROR, "%s %s - ", line_prefix,
time_str);
    vfprintf(ERROR, format, ap);
    fflush(ERROR);

    va_end(ap);
}

/*
 * encina_error_message
 *
 * Report an encina error message by interpreting it
and writing
 * it to both the logfile (if any) and to standard
error
*/
void encina_error_message(char *msg, unsigned long n)
{
    char errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
    encina_StatusToString(n,
ENCINA_MAX_STATUS_STRING_SIZE, errorMsg);
    err_printf("ERROR: %s. Error code = %s (%d 0x%x)
\n", msg, errorMsg, n, n);
}

int get_time_init()
```

```
{
    QueryPerformanceFrequency(&pFreq);
    sFreq=Li2Double(pFreq);
    return 0;
}

int get_local_time(time_type *timeP)
{
    double cur_t;
    LARGE_INTEGER counter;

    QueryPerformanceCounter(&counter);
    cur_t = Li2Double(counter) / sFreq;
    timeP->sec = (long)cur_t;
    /* timeP->usec = ((long)cur_t - timeP->sec) *
1000000;*/
    timeP->usec = (long)((cur_t - timeP->sec) *
1000000);
    return 0;
}

/*
 * time_diff_ms
 * Return the difference in milliseconds between
two times
*/
int time_diff_ms(struct timeval *t2, struct timeval
*t1)
{
    int t_diff;

    t_diff = (t2->tv_usec + 1000000 - t1->tv_usec +
500) / 1000 +
        (t2->tv_sec - t1->tv_sec - 1) * 1000;

    return(t_diff);
}

/*
 * perfClntDataInit:
 * Initialization for the shared file mapping.
 *
 * return: pointer to the shared memory space
 *
 * This routine creates a named mapped memory section
that is used
 * to communicate the TPCC performance data to the
extensible
 * counter DLL for NT perfmon.
*/
total_tran_count_t *perfClntDataInit()
{
    HANDLE hMappedObject;
    total_tran_count_t *pClntInfo = NULL;
    TCHAR szMappedObjectName[] =
TEXT("TPCC_CLNT_COUNTER_BLOCK");

    /* create named section for the performance
data */
    hMappedObject =
CreateFileMapping((HANDLE)0xFFFFFFFF,
NULL,
PAGE_READWRITE,
```

```

        0,
        sizeof(total_tran_count_t),
        szMappedObjectName);
    if (hMappedObject == NULL) {
        err_printf("perfClntDataInit:
CreateFileMapping failed %x\n",
        GetLastError());
        pClntInfo = NULL;
    } else {
        /* map the section and assign the counter
block pointer
* to this section of memory
*/
        pClntInfo = (total_tran_count_t *)
MapViewOfFile(hMappedObject,
        FILE_MAP_ALL_ACCESS,
        0,
        0,
        0);
        if (pClntInfo == NULL) {
            err_printf("perfClntDataInit:
MapViewOfFile failed %x\n",
            GetLastError());
        } else {
            err_printf("perfClntDataInit:
MapViewOfFile success \n");
        }
    }
    return(pClntInfo);
}

```

client_utils.h

```

#ifndef TPCC_CLIENT_UTILS_H
#define TPCC_CLIENT_UTILS_H

#include <stdio.h>
#include <time.h>
#include <dce/rpc.h>
#include <dce/dce_error.h>
#include <encina/encina.h>
#include <stdlib.h>
#include <utils/trace.h>
#include <winsock.h>
#include "mon_client.h"
#include "../include/tpcc_type.h"

extern FILE * errtpcc;
extern FILE * logtpcc;
extern int debug;
extern char log_file_name[];
extern void logprintf( char *format, ...);
extern void err_printf( char *format, ...);
extern void encina_error_message(char *msg, unsigned
long n);
extern int time_diff_ms(struct timeval *t2, struct
timeval *t1);

```

```

typedef struct {
    int num;
    int errs;
    double RTtotal[2]; // 1 for server RT and 0 for
client RT
    int RTcount;
} tran_info_t;

/*
* total_tran_count_t
*
* structure that holds the total count of
transaction of each type
* as well as the reposne times.
*/
typedef struct {
    tran_info_t tran[MAX_TRAN_TYPE + 1];
    int errors;
    double time;
} total_tran_count_t;

/* enc_status_t
* structure that holds error information
*/
typedef struct {
    int status;
    int line;
    char file[268];
    unsigned long encinaError;
    char errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
} enc_status_t;

#define FALSE 0
#define TRUE 1

#define DPRINT(args) if (0) err_printf args

#define CHECK_ENVIRON(str,var) if (str == NULL) {
fprintf(ERROROUT, \
        "%s environment variable is
not defined.\n",var); }

#define CHK_STATUS(st, val, _errMsg)
\
    if(st) {
\
        enc_status.status=val;
\
        strcpy(enc_status.file, __FILE__);
\
        enc_status.line= __LINE__;
\
        enc_status.encinaError = st;
\
        if(_errMsg)strcpy(enc_status.errorMsg,
_errMsg);
\
        if(st!=1) return;
\
    }

#define UTIL_IDENT(a) a

```

```

#if ENCINA_C_ANSI_STRING_TOKEN_SUPPORT
#define UTIL_STRING(a) # a
#define UTIL_CONCAT(a, b) a ## b
#else /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */
#define UTIL_STRING(a) "a"
#define UTIL_CONCAT(a, b) UTIL_IDENT(a)b
#endif /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */

/* ENCINA_CALL: Make fail-fast calls on the various
services. */
#define ENCINA_CALL(proc_name,call) \
{
    unsigned long _status; \
    ENCINA_CALL_RC(proc_name,call,_status); \
    if (_status) exit_program(_status); \
}

#define ENCINA_CALL_RC(proc_name,call,rc)
\
{
\
    char _errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
\
    DPRINT(("ENCINA_CALL_RC: before call %s\n",
proc_name)); \
    rc = (call);
\
    DPRINT(("ENCINA_CALL_RC: after call %s\n",
proc_name)); \
    if (rc) {
\
        encina_StatusToString(rc,
ENCINA_MAX_STATUS_STRING_SIZE,
        _errorMsg);
\
        err_printf( "%x \n", rc);
\
        err_printf( "%s \n", _errorMsg);
\
        err_printf( "%s \n", proc_name);
\
    }
\
}

void err_printf(char *format, ...);
void encina_error_message(char *msg, unsigned long
n);
int get_time_init();
int get_local_time(time_type *timeP);
int time_diff_ms(struct timeval *t2, struct timeval
*t1);

#endif /* TPCC_CLIENT_UTILS_H */

databuf.h


---


/*

```

```

*   databuf.h
*
* $Revision: 1.1 $
* $Date: 1998/11/06 21:10:11 $
* $Log: databuf.h,v $
* Revision 4.2 95/05/16 10:55:31 10:55:31 tpcc
(TPCC Benchmark)
* Added necessary RCS ident strings
*
* Revision 4.1 95/05/09 15:21:02 15:21:02 strue
(Scott Truesdale)
* New code from Transarc - initial version
*
* Revision 3.2 95/04/03 17:43:09 17:43:09 strue
(Scott Truesdale)
* Changes from Transarc - added sql error handling
in client; cleaned up debug handling with macros;
added check on db paramters via call to server.
*
* Revision 3.1 95/04/03 15:10:30 15:10:30 strue
(Scott Truesdale)
* Base of rev 3 - shipped to transarc
*
*
* $TALog: databuf.h,v $
* Revision 1.1 1998/11/06 21:10:11 dongfeng
* - Move all files common to client and server to
tpcc/common
* directory
* [added by delta dongfeng-23677-TPCC-new-directory-
structures, r1.1]
*
* Revision 1.3 1998/10/22 15:33:04 wenjian
* Make changes to Encina server code to connect with
SQL server and add
* callsql.c and sql directory.
*
* Add ERR_BAD_ITEM_ID, which is returned by SLQnew
and same as INVALID_NEWO
* [from r1.2 by delta wenjian-23529-TPCC-integrate-
with-SQL-server, r1.1]
*
* Revision 1.2 1998/01/23 15:07:47 oz
* - Updated the SP TPCC directory to the latest
files used
* during the SP tpcc audit.
* [from r1.1 by delta oz-20774-TPCC-update-to-
latest-SP-version-11-27, r1.1]
*
* Revision 1.1 1997/04/20 11:57:57 oz
* - This is the code base modified at IBM
Poughkeepsie
* by Ofer Zajicek and Radha Sivaramakrishnan for
the
* SP scaling test for TPCC.
* [added by delta oz-19782-TPCC-add-ibm-sp-code,
r1.1]
*
* Revision 1.31 1995/10/30 19:10:54 oz
* [merge of changes from 1.29 to 1.30 into 1.27]
*

```

```

* Revision 1.30 1995/10/27 15:41:30 oz
* - Modified the tpc-c code to work with the new
informix
* sql code that is in ex_trans.ec
* [from r1.29 by delta oz-16761-TPCC-modify-code-to-
work-with-oracle, r1.1]
*
* Revision 1.27 1995/10/20 18:44:30 ctipper
* [merge of changes from 1.17 to 1.25 into 1.22]
*
* Revision 1.25 1995/10/20 18:15:34 ctipper
* Incorporate changes per code review.
*
* - add DISTRIBUTED_TRAN_FAILED,
TPCC_DB_INFO_PARTIAL, and
* TPCC_DB_INFO_FAILED error codes to tpcc_rc_t
* - got rid of MAX_NUM_SERVERS variables
* [from r1.23 by delta ctipper-16547-TPCC-more-
distributed-trans, r1.2]
*
* Revision 1.23 1995/10/13 17:00:26 ctipper
* This delta encompasses all changes necessary to do
distributed, XA
* transactions with the TPCC benchmark. This
includes the changes
* necessary to build with Informix version 6.
*
* Each client still talks to only one server,
however, if a distributed
* transaction is necessary, the client sends the
request to a different
* interface of that server which then forwards all
or part of the
* request on to the appropriate remote server.
*
* - added new error codes to the tpcc_rc_t
enumeration.
* - defined MAX_NUM_SERVERS to be 10
* [from r1.19 by delta ctipper-16547-TPCC-more-
distributed-trans, r1.1]
*
* Revision 1.19 1995/09/20 21:02:39 oz
* -Corrected code for the payment transaction
* - The distributed case now no longer uses
* stored procedures
* [from r1.18 by delta oz-16547-TPCC-add-
distributed-transactions, r1.2]
*
* Revision 1.18 1995/09/20 17:51:10 oz
* - Added distributed transactions for the new order
and
* payment transaction
*
* - Added new error codes
* [from r1.17 by delta oz-16547-TPCC-add-
distributed-transactions, r1.1]
*
* Revision 1.22 1995/10/02 20:31:07 oz
* - Corrected definition of ERROR()
* [from r1.21 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.3]
*
* Revision 1.21 1995/10/02 18:51:45 oz

```

```

* - Added definitions needed for utils.c and
liberty.c
* [from r1.20 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.2]
*
* Revision 1.20 1995/10/02 15:52:35 oz
* - Modified the TPC-C benchmark to be compatible
with the RTE.
* - There are now 3 terminal processes:
* emulator: the old terminal process with a
built in
* simple emulator
* curses: An interactive terminal process using
curses
* liberty: An interactive terminal process to be
used with
* the RTE compatible with the liberty
freedom terminal.
*
* - Define TRUE and FALSE only if they are not
already defined.
* (curses.h defines TRUE)
* - Removed READ_TO_DATE and YEAR_TO_SECOND
* - Added term_type_t
* - Added
* GOOD_INPUT (0)
* WRONG_INPUT (10)
* [from r1.17 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.1]
*
* Revision 1.17 1995/07/28 15:28:23 oz
* - Added a -null and -no_marshallng option to TPCC
*
* - Added INVALID_TRAN_TYPE return code
* [from r1.16 by delta oz-16070-TPCC-add-null-and-
marshalling-test, r1.1]
*
* Revision 1.16 1995/07/18 17:02:38 oz
* - Added a DCE_ERROR error code
* [from r1.15 by delta oz-15938-TPCC-add-dce-only-
client, r1.1]
*
* Revision 1.15 1995/05/22 19:50:48 shl
* [merge of changes from 1.12 to 1.13 into 1.14]
*
* Revision 1.13 1995/05/18 15:11:27 oz
* [from r1.12 by delta oz-15290-TPCC-incorporate-hp-
drop-of-05-16-95, r1.1]
*
* Revision 1.14 1995/05/22 17:26:35 ctipper
* [merge of changes from 1.5 to 1.9 into 1.11]
*
* [*** log entries omitted ***]
*
*/

#ifndef __TPCC_DATABUF_H__
#define __TPCC_DATABUF_H__

#define I_NAME_LEN 24
#define I_DATA 50
#define W_NAME_LEN 10
#define ADDR_LEN 20

```

```

#define STATE_LEN      2
#define ZIP_LEN        9
#define DIST_INFO_LEN  24
#define S_DATA_LEN     50
#define D_NAME_LEN     10
#define H_DATA_LEN     24
#define CARRIER_LEN  2
#define C_LAST_LEN     17
#define C_MID_LEN      2
#define PHONE_LEN      16
#define CREDIT_LEN     2
#define C_DATA_LEN     500
#define BC_DATA_LEN    23

#define YEAR_TO_DATE   1
#define YEAR_TO_SECOND 2

#define ERROR(x) fprintf(stderr, "Error:
%s\n", #x), exit(11)

#define MAX_STR_LEN    255
#define MAX_OL        15

#ifndef TRUE
#define TRUE          1
#endif
#ifndef FALSE
#define FALSE         0
#endif

#define CANCEL        -1

#define DATETIME_LEN  19

#define D_PER_W        10

#define COLLECTOR     1 /* ctipper
5/3/95 */

#define ERR_BAD_ITEM_ID 1 /* copied from sql/tpcc.h
*/
#define RPC_ERROR      -2
#define SUCCESS_CODE    0

#define CHAR_NULL      '\0' /* strue
1/23/95 */

typedef enum {
    liberty_term,
    curses_term,
    emulator_term
} term_type_t;

typedef enum {
    GOOD_INPUT = 0,

    SQL_ERROR = 2,
    DCE_ERROR = 4,
    NO_SUCH_LAST_NAME = 5,
    INVALID_TRAN_TYPE = 6,
    INVALID_HANDLE = 7,

    WRONG_INPUT = 10,

```

```

DISTRIBUTED_TRAN_FAILED = 15,

TPCC_DB_INFO_PARTIAL = 20,
TPCC_DB_INFO_FAILED,

TPCC_ERROR_BEGIN_NEWO = 110,

TPCC_ERROR_DECL_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_PREP_NEWO_SEL_STCK,
TPCC_ERROR_DECL_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_STCK,
TPCC_ERROR_NEWO_SELECT,
TPCC_ERROR_NEWO_UPD_STCK,
TPCC_ERROR_DIST_NEWO_UPD_STCK,
TPCC_ERROR_NEWO_SELECT_2,
TPCC_ERROR_DECL_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_CUST,
TPCC_ERROR_DECL_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_DIST,
TPCC_ERROR_PREP_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_INS_OL,
TPCC_ERROR_OPEN_NEWO_INS_OL,
TPCC_ERROR_OPEN_DIST_NEWO_INS_OL,
TPCC_ERROR_PUT_NEWO_INS_OL,
TPCC_ERROR_PUT_DIST_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_WARE,
TPCC_ERROR_EXECUTE_NEWO_UPD_INS,
TPCC_ERROR_UPDATE_NEWO_NEXT_OID,
TPCC_ERROR_PREP_NEWO_INS,
TPCC_ERROR_EXECUTE_DIST_NEWO_INS,
TPCC_ERROR_EXECUTE_NEWO_COMMIT,
TPCC_ERROR_ROLLBACK_NEWO,
TPCC_ERROR_REMOTE_OL_SELECT,
TPCC_ERROR_REMOTE_OL_UPDATE,

TPCC_ERROR_OPEN_ORDS_CNT_CID = 200,
TPCC_ERROR_FETCH_ORDS_CNT_CID,
TPCC_ERROR_OPEN_ORDS_SEL_CLAST,
TPCC_ERROR_FETCH_ORDS_SEL_CLAST,
TPCC_ERROR_OPEN_ORDS_SEL_CID,
TPCC_ERROR_FETCH_ORDS_SEL_CID,
TPCC_ERROR_OPEN_ORDS_SEL_OLDORD,
TPCC_ERROR_FETCH_ORDS_OLDORD,
TPCC_ERROR_OPEN_ORDS_SEL_OL,
TPCC_ERROR_FETCH_ORDS_SEL_OL,

```

```

TPCC_ERROR_EXECUTE_ORDS_COMMIT,

TPCC_ERROR_OPEN_DELIVERY_OLDEST_OID = 300,
TPCC_ERROR_FETCH_DELIVERY_OLDEST_OID,
TPCC_ERROR_EXECUTE_DELIVERY_COMMIT,
TPCC_ERROR_OPEN_DELIVERY_SEL_ORD,
TPCC_ERROR_FETCH_DELIVERY_SEL_ORD,
TPCC_ERROR_OPEN_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_FETCH_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_EXECUTE_DELIVERY_EXEC_DVRY,
TPCC_ERROR_SELECT_DELIVERY_ORDER_ID,
TPCC_ERROR_SELECT_DELIVERY_CARRIER_ID,
TPCC_ERROR_SELECT_DELIVERY_BALANCE,

TPCC_ERROR_OPEN_STOCKLEVEL_SEL_OID = 400,
TPCC_ERROR_FETCH_STOCKLEVEL_SEL_OID,
TPCC_ERROR_OPEN_STOCKLEVEL_CNT_SID,
TPCC_ERROR_FETCH_STOCKLEVEL_CNT_SID,
TPCC_ERROR_OPEN_STOCKLEVEL_FIND,
TPCC_ERROR_FETCH_STOCKLEVEL_FIND,
TPCC_ERROR_EXECUTE_STOCKLEVEL_COMMIT,

TPCC_ERROR_OPEN_PAYMENT_CNT_CID = 500,
TPCC_ERROR_FETCH_PAYMENT_CNT_CID,
TPCC_ERROR_OPEN_PAYMENT_SEL_CLAST,
TPCC_ERROR_FETCH_PAYMENT_SEL_CLAST,
TPCC_ERROR_OPEN_PAYMENT_SEL_CID,
TPCC_ERROR_FETCH_PAYMENT_SEL_CID,
TPCC_ERROR_DECL_PAYMENT_SEL_DIST,
TPCC_ERROR_OPEN_PAYMENT_SEL_DIST,
TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_DECL_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_LAST,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_ID,
TPCC_ERROR_COMMIT_PAYMENT_UPD_CUST,
TPCC_ERROR_SELECT_PAYMENT_W_YTD,
TPCC_ERROR_SELECT_PAYMENT_D_YTD,
TPCC_ERROR_BEGIN_PAYMENT,
TPCC_ERROR_EXECUTE_PAYMENT_COMMIT,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_NAME,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_ID,
TPCC_ERROR_PAYMENT_UPDATE_DIST,
TPCC_ERROR_PAYMENT_UPDATE_WH,
TPCC_ERROR_PAYMENT_INSERT_HISTORY,
TPCC_ERROR_EXECUTE_PAYMENT_WH_DIST

} tpcc_rc_t;

typedef enum {
    TPCC_DEADLOCK_MSG = 10,
    TPCC_RETRY_MSG
} tpcc_msg_t;

#endif /* __TPCC_DATABUF_H__ */

```


databuf.h.new

```
/*
 * databuf.h
 */

#ifndef __TPCC_DATABUF_H__
#define __TPCC_DATABUF_H__

#define I_NAME_LEN 24
#define I_DATA 50
#define W_NAME_LEN 10
#define ADDR_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define DIST_INFO_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define H_DATA_LEN 24
#define CARRIER_LEN 2
#define C_LAST_LEN 17
#define C_MID_LEN 2
#define PHONE_LEN 16
#define CREDIT_LEN 2
/* #define C_DATA_LEN 500 */
#define BC_DTA_LEN 23

#define YEAR_TO_DATE 1
#define YEAR_TO_SECOND 2

#define MAX_STR_LEN 255
#define MAX_OL 15

#ifndef TRUE
#define TRUE 1
#endif
#ifndef FALSE
#define FALSE 0
#endif

#define CANCEL -1
/* #define DATETIME_LEN 19 */

#define D_PER_W 10

#define COLLECTOR 1 /* ctipper
5/3/95 */

#define ERR_BAD_ITEM_ID 1 /* copied from sql/tpcc.h
*/
#define RPC_ERROR -2
#define SUCCESS_CODE 0

#define CHAR_NULL '\0' /* strue
1/23/95 */

typedef enum {
liberty_term,
curses_term,
emulator_term
}
```

```
} term_type_t;

typedef enum {
TPCC_SUCCESS = 0,
GOOD_INPUT = 0,

INVALID_NEWO = 100,
SQL_ERROR = 2,
TRPC_ERROR = 3,
DCE_ERROR = 4,
NO_SUCH_LAST_NAME = 5,
INVALID_TRAN_TYPE = 6,
INVALID_HANDLE = 7,

WRONG_INPUT = 10,

DISTRIBUTED_TRAN_FAILED = 15,

TPCC_DB_INFO_PARTIAL = 20,
TPCC_DB_INFO_FAILED,

TPCC_ERROR_BEGIN_NEWO = 110,

TPCC_ERROR_DECL_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_PREP_NEWO_SEL_STCK,
TPCC_ERROR_DECL_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_STCK,
TPCC_ERROR_NEWO_SELECT,
TPCC_ERROR_NEWO_UPD_STCK,
TPCC_ERROR_DIST_NEWO_UPD_STCK,
TPCC_ERROR_NEWO_SELECT_2,
TPCC_ERROR_DECL_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_CUST,
TPCC_ERROR_DECL_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_DIST,
TPCC_ERROR_PREP_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_INS_OL,
TPCC_ERROR_OPEN_NEWO_INS_OL,
TPCC_ERROR_OPEN_DIST_NEWO_INS_OL,
TPCC_ERROR_PUT_NEWO_INS_OL,
TPCC_ERROR_PUT_DIST_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_WARE,
TPCC_ERROR_EXECUTE_NEWO_UPD_INS,
TPCC_ERROR_UPDATE_NEWO_NEXT_OID,
TPCC_ERROR_PREP_NEWO_INS,
TPCC_ERROR_EXECUTE_DIST_NEWO_INS,
```

```
TPCC_ERROR_EXECUTE_NEWO_COMMIT,
TPCC_ERROR_ROLLBACK_NEWO,
TPCC_ERROR_REMOTE_OL_SELECT,
TPCC_ERROR_REMOTE_OL_UPDATE,

TPCC_ERROR_OPEN_ORDS_CNT_CID = 200,
TPCC_ERROR_FETCH_ORDS_CNT_CID,
TPCC_ERROR_OPEN_ORDS_SEL_CLAST,
TPCC_ERROR_FETCH_ORDS_SEL_CLAST,
TPCC_ERROR_OPEN_ORDS_SEL_CID,
TPCC_ERROR_FETCH_ORDS_SEL_CID,
TPCC_ERROR_OPEN_ORDS_SEL_OLDORD,
TPCC_ERROR_FETCH_ORDS_OLDORD,
TPCC_ERROR_OPEN_ORDS_SEL_OL,
TPCC_ERROR_FETCH_ORDS_SEL_OL,
TPCC_ERROR_EXECUTE_ORDS_COMMIT,

TPCC_ERROR_OPEN_DELIVERY_OLDEST_OID = 300,
TPCC_ERROR_FETCH_DELIVERY_OLDEST_OID,
TPCC_ERROR_EXECUTE_DELIVERY_COMMIT,
TPCC_ERROR_OPEN_DELIVERY_SEL_ORD,
TPCC_ERROR_FETCH_DELIVERY_SEL_ORD,
TPCC_ERROR_OPEN_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_FETCH_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_EXECUTE_DELIVERY_EXEC_DVRY,
TPCC_ERROR_SELECT_DELIVERY_ORDER_ID,
TPCC_ERROR_SELECT_DELIVERY_CARRIER_ID,
TPCC_ERROR_SELECT_DELIVERY_BALANCE,

TPCC_ERROR_OPEN_STOCKLEVEL_SEL_OID = 400,
TPCC_ERROR_FETCH_STOCKLEVEL_SEL_OID,
TPCC_ERROR_OPEN_STOCKLEVEL_CNT_SID,
TPCC_ERROR_FETCH_STOCKLEVEL_CNT_SID,
TPCC_ERROR_OPEN_STOCKLEVEL_FIND,
TPCC_ERROR_FETCH_STOCKLEVEL_FIND,
TPCC_ERROR_EXECUTE_STOCKLEVEL_COMMIT,

TPCC_ERROR_OPEN_PAYMENT_CNT_CID = 500,
TPCC_ERROR_FETCH_PAYMENT_CNT_CID,
TPCC_ERROR_OPEN_PAYMENT_SEL_CLAST,
TPCC_ERROR_FETCH_PAYMENT_SEL_CLAST,
TPCC_ERROR_OPEN_PAYMENT_SEL_CID,
TPCC_ERROR_FETCH_PAYMENT_SEL_CID,
TPCC_ERROR_DECL_PAYMENT_SEL_DIST,
TPCC_ERROR_OPEN_PAYMENT_SEL_DIST,
TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_DECL_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_LAST,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_ID,
TPCC_ERROR_COMMIT_PAYMENT_UPD_CUST,
TPCC_ERROR_SELECT_PAYMENT_W_YTD,
TPCC_ERROR_SELECT_PAYMENT_D_YTD,
TPCC_ERROR_BEGIN_PAYMENT,
TPCC_ERROR_EXECUTE_PAYMENT_COMMIT,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_NAME,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_ID,
TPCC_ERROR_PAYMENT_UPDATE_DIST,
```

```

TPCC_ERROR_PAYMENT_UPDATE_WH,
TPCC_ERROR_PAYMENT_INSERT_HISTORY,
TPCC_ERROR_EXECUTE_PAYMENT_WH_DIST
} tpcc_rc_t;

typedef enum {
    TPCC_DEADLOCK_MSG = 10,
    TPCC_RETRY_MSG
} tpcc_msg_t;

#endif /* __TPCC_DATABUF_H__ */

```

db_dblib_dll.dsp

```

# Microsoft Developer Studio Project File -
Name="db_dblib_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=db_dblib_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "db_dblib_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "db_dblib_dll.mak"
CFG="db_dblib_dll - Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "db_dblib_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_dblib_dll - Win32 Debug" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_dblib_dll - Win32 IceCAP" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "db_dblib_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0

```

```

# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 ntdbllib.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /machine:I386
/out:".bin\tpcc_dblib.dll"

!ELSEIF "$(CFG)" == "db_dblib_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib

```

```

ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ntdbllib.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/out:".bin\tpcc_dblib.dll" /pdbtype:sept

!ELSEIF "$(CFG)" == "db_dblib_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "db_dblib"
# PROP BASE Intermediate_Dir "db_dblib"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /Gm /GX /Zi /O2 /D "WIN32"
/D "NDEBUG" /D "_WINDOWS" /D "ICECAP" /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 ntdbllib.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_dblib.dll"
/pdbtype:sept
# ADD LINK32 icap.lib ntdbllib.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_dblib.dll"
/pdbtype:sept

!ENDIF

# Begin Target

# Name "db_dblib_dll - Win32 Release"
# Name "db_dblib_dll - Win32 Debug"
# Name "db_dblib_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.\src\tpcc_dblib.cpp

```

```

# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=..\common\src\error.h
# End Source File
# Begin Source File

SOURCE=..\src\tpcc_dblib.h
# End Source File
# Begin Source File

SOURCE=..\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=..\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project

```

db_odbc_dll.dsp

```

# Microsoft Developer Studio Project File -
Name="db_odbc_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=db_odbc_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "db_odbc_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "db_odbc_dll.mak" CFG="db_odbc_dll
- Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "db_odbc_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_odbc_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE "db_odbc_dll - Win32 IceCAP" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

```

```

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "db_odbc_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /1 0x409 /d "NDEBUG"
# ADD RSC /1 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386 /out:".bin\tpcc_odbc.dll"

!ELSEIF "$(CFG)" == "db_odbc_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /d
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /GX /ZI /Od /D "WIN32" /D
"_DEBUG" /D "_WINDOWS" /YX /FD /c

```

```

# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdptype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_odbc.dll"
/pdptype:sept

!ELSEIF "$(CFG)" == "db_odbc_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "db_odbc_"
# PROP BASE Intermediate_Dir "db_odbc_"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MD /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /Gm /GX /Zi /O2 /D "WIN32"
/D "NDEBUG" /D "_WINDOWS" /D "ICECAP" /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_odbc.dll"
/pdptype:sept
# ADD LINK32 icap.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:windows
/dll /debug /machine:I386 /out:".bin\tpcc_odbc.dll"
/pdptype:sept

```

```

!ENDIF

# Begin Target

# Name "db_odbc_dll - Win32 Release"
# Name "db_odbc_dll - Win32 Debug"
# Name "db_odbc_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.\src\tpcc_odbc.cpp
# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=..\common\src\error.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_odbc.h
# End Source File
# Begin Source File

SOURCE=..\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=..\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project

```

delivery.h

```

#ifndef TRANSARC_delivery_h
#define TRANSARC_delivery_h

#include <trpc/trpc.h>
#include "_delivery.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dllexport )
#else
#define DLLEXPORT extern
#endif

#ifndef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define delivery_v1_0_c_ifspec
    _delivery_v1_0_c_ifspec

```

```

#define delivery_v1_0_s_ifspec
    _delivery_v1_0_s_ifspec

typedef struct delivery_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCDelivery) (
#ifdef IDL_PROTOTYPES

        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus

#endif

);

} delivery_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCDelivery (
#ifdef IDL_PROTOTYPES

        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus

#endif

);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
        mon_handle_t          handle,
        trpc_tranInfo_t      *tranInfoP,
        trpc_ifSpec_t        *ifSpecP
#endif

);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
        mon_handle_t          handle,
        trpc_handle_t        trpcHandle,
        trpc_tranInfo_t      *tranInfoP,
        trpc_ifSpec_t        *ifSpecP
#endif

);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
        mon_handle_t          handle,
        trpc_tranInfo_t      *tranInfoP,
        trpc_ifSpec_t        *ifSpecP
#endif

);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
        mon_handle_t          handle,
        trpc_handle_t        trpcHandle,
        trpc_tranInfo_t      *tranInfoP,
        trpc_ifSpec_t        *ifSpecP
#endif

);

```

```

extern delivery_v1_0_epv_t
    delivery_v1_0_client_epv;
extern _delivery_v1_0_epv_t
    delivery_v1_0_manager_epv;
extern rpc_mgr_epv_t
    delivery_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_delivery_h */

```

dllldata.c

```

/*****
*****/
DllData file -- generated by MIDL compiler

DO NOT ALTER THIS FILE

This file is regenerated by MIDL on every IDL file
compile.

To completely reconstruct this file, delete it and
rerun MIDL
on all the IDL files in this DLL, specifying this
file for the
/dllldata command line option

*****/

#include <rpcproxy.h>

#ifdef __cplusplus
extern "C" {
#endif

EXTERN_PROXY_FILE( tpcc_com_ps )

PROXYFILE_LIST_START
/* Start of list */
REFERENCE_PROXY_FILE( tpcc_com_ps ),
/* End of list */
PROXYFILE_LIST_END

DLLDATA_ROUTINES( aProxyFileList, GET_DLL_CLSID )

#ifdef __cplusplus
} /*extern "C" */
#endif

/* end of generated dllldata file */

```

error.h

```

/* FILE: ERROR.H

```

```

*
* Microsoft
* TPC-C Kit Ver. 4.20.000
* Copyright
* Microsoft, 1999
* All Rights Reserved
*
* Version
* 4.10.000 audited by Richard Gimarc, Performance
* Metrics, 3/17/99
*
* PURPOSE: Header file for error exception
* classes.
*
* Change history:
*
* 4.20.000 - updated rev number to
* match kit
*
* 4.21.000 - fixed bug: ~CBaseErr
* needed to be declared virtual
*/

#pragma once

#ifndef _INC_STRING
#include <string.h>
#endif

const int m_szMsg_size = 512;
const int m_szApp_size = 64;
const int m_szLoc_size = 64;

//error message structure used in ErrorText routines
typedef struct _SERRORMSG
{
    int iError;
    char szMsg[256];
} SERRORMSG;

typedef enum _ErrorLevel
{
    ERR_FATAL_LEVEL = 1,
    ERR_WARNING_LEVEL = 2,
    ERR_INFORMATION_LEVEL = 3
} ErrorLevel;

#define ERR_TYPE_LOGIC -1
//logic error in program; internal error
#define ERR_SUCCESS 0
//success (a non-error error)
#define ERR_BAD_ITEM_ID 1
//expected abort record in txnRecord
#define ERR_TYPE_DELIVERY_POST 2
//expected delivery post failed
#define ERR_TYPE_WEBDLL 3
//tpcc web generated error

```

```

#define ERR_TYPE_SQL 4
//sql server generated error
#define ERR_TYPE_DBLIB 5
//dblib generated error
#define ERR_TYPE_ODBC 6
//odbc generated error
#define ERR_TYPE_SOCKET 7
//error on communication socket client rte
only
#define ERR_TYPE_DEADLOCK 8
//dblib and odbc only deadlock condition
#define ERR_TYPE_COM 9
//error from COM call
#define ERR_TYPE_TUXEDO 10
//tuxedo error
#define ERR_TYPE_OS 11
//operating system error
#define ERR_TYPE_MEMORY 12
//memory allocation error
#define ERR_TYPE_TPCC_ODBC 13
//error from tpcc odbc txn module
#define ERR_TYPE_TPCC_DBLIB 14
//error from tpcc dblib txn module
#define ERR_TYPE_DELISRV 15
//delivery server error
#define ERR_TYPE_TXNLOG 16
//txn log error
#define ERR_TYPE_BCCONN 17
//Benchcraft connection class
#define ERR_TYPE_TPCC_CONN 18
//Benchcraft connection class
#define ERR_TYPE_ENCINA 19
//Encina error
#define ERR_TYPE_COMPONENT 20
//error from COM component
#define ERR_TYPE_RTE 21
//Benchcraft rte
#define ERR_TYPE_AUTOMATION 22
//Benchcraft automation errors
#define ERR_TYPE_DRIVER 23
//Driver engine errors

```

```

#define ERR_TYPE_RTE_BASE 24
//Framework errors
#define ERR_BUF_OVERFLOW 25
//Buffer overflow during receive
// TPC-W error types
#define ERR_TYPE_TPCW_CONN 50
//Benchcraft connection class
#define ERR_TYPE_TPCW_HTML 51
//error from TpcwHtml dll
#define ERR_TYPE_TPCW_USER 52
//error from TPC-W user class
#define ERR_TYPE_TPCW_BASE 53
#define ERR_TYPE_TPCW_ENG_OS 54
#define ERR_TYPE_HTML_RESP 55
#define ERR_TYPE_TPCW_ODBC 56
#define ERR_TYPE_SCHANNEL 57

#define ERR_INS_MEMORY
    "Insufficient Memory to continue."
#define ERR_UNKNOWN
    "Unknown error."
#define ERR_MSG_BUF_SIZE 512
#define INV_ERROR_CODE -1
#define ERR_INS_BUF_OVERFLOW "Insufficient Buffer
size to recieve HTML pages."

class CBaseErr
{
public:
    CBaseErr(LPCTSTR szLoc = NULL)
    {
        m_idMsg =
        INV_ERROR_CODE;

        if (szLoc)
        {
            m_szLoc = new
            char[m_szLoc_size];
            strcpy(m_szLoc, szLoc);
        }
        else
            m_szLoc = NULL;

        m_szApp = new
        char[m_szApp_size];
        GetModuleFileName(GetModuleHandle(NULL),
        m_szApp, m_szApp_size);
    }
}

```

```

CBaseErr(int idMsg, LPCTSTR szLoc = NULL)
{
    m_idMsg = idMsg;

    if (szLoc)
    {
        m_szLoc = new
char[m_szLoc_size];
        strcpy(m_szLoc, szLoc);
    }
    else
        m_szLoc = NULL;

    m_szApp = new
char[m_szApp_size];

    GetModuleFileName(GetModuleHandle(NULL),
m_szApp, m_szApp_size);
}

virtual ~CBaseErr(void)
{
    if (m_szApp)
        delete [] m_szApp;
    if (m_szLoc)
        delete [] m_szLoc;
};

virtual void Draw(HWND hwnd, LPCTSTR szStr
= NULL)
{
    int j = 0;
    char szTmp[512];

    if (szStr)
        j = wsprintf(szTmp,
"%s\n",szStr);
    if (ErrorNum() != INV_ERROR_CODE)
        j += wsprintf(szTmp+j,
"Error = %d\n", ErrorNum());
    if (m_szLoc)
        j += wsprintf(szTmp+j,
"Location = %s\n", GetLocation());
    j += wsprintf(szTmp+j, "%s\n",
ErrorText());

    ::MessageBox(hwnd, szTmp,
m_szApp, MB_OK);
}

char *GetApp(void) { return m_szApp; }
char *GetLocation(void) { return m_szLoc; }
virtual int ErrorNum() { return m_idMsg; }

```

```

    virtual int ErrorType() = 0; // a value
which distinguishes the kind of error that occurred
    virtual char *ErrorText() = 0; // a string
(i.e., human readable) representation of the error

protected:
    char *m_szApp;
    char *m_szLoc; // code location where
the error occurred
    int m_idMsg;

    //short m_errType;
};

class CSocketErr : public CBaseErr
{
public:
    enum Action
    {
        eNone = 0,
        eSend,
        eSocket,
        eBind,
        eConnect,
        eListen,
        eHost,
        eRecv,
        eGetHostByName,
        eWSACreateEvent,
        eWSASend,
        eWSASendImage,
        eWSAGetOverlappedResult,
        eWSARecv,
        eWSARecvImage,
        eWSAWaitForMultipleEvents,
        eWSAStartup,
        eWSAResetEvent,
        eNonRetryable,
    };

    CSocketErr(Action eAction, LPCTSTR
szLocation = NULL);

    ~CSocketErr()
    {
        if (m_szErrorText != NULL)
            delete []
m_szErrorText;
    };

    Action m_eAction;
    char *m_szErrorText;

    int ErrorType() { return ERR_TYPE_SOCKET;};
    char *ErrorText(void);
};

class CSystemErr : public CBaseErr
{
public:
    enum Action

```

```

{
    eNone = 0,
    eTransactNamedPipe,
    eWaitNamedPipe,
    eSetNamedPipeHandleState,
    eCreateFile,
    eCreateProcess,
    eCallNamedPipe,
    eCreateEvent,
    eCreateThread,
    eVirtualAlloc,
    eReadFile = 10,
    eWriteFile,
    eMapViewOfFile,
    eCreateFileMapping,
    eInitializeSecurityDescriptor,
    eSetSecurityDescriptorDacl,
    eCreateNamedPipe,
    eConnectNamedPipe,
    eWaitForSingleObject,
    eRegOpenKeyEx,
    eRegQueryValueEx = 20,
    eBeginThread,
    eRegEnumValue,
    eRegSetValueEx,
    eRegCreateKeyEx,
    eWaitForMultipleObjects,
    eRegisterClassEx,
    eCreateWindow,
    eCreateSemaphore,
    eFSeek,
    eFRead,
    eFWrite,
    eTmpFile,
    eSetFilePointer,
    eNew,
};

    CSystemErr(Action
eAction, LPCTSTR szLocation);
    CSystemErr(int iError,
Action eAction, LPCTSTR szLocation);
    int ErrorType() { return
ERR_TYPE_OS;};
    char *ErrorText(void);
    void Draw(HWND hwnd, LPCTSTR szStr =
NULL);

    Action m_eAction;

private:
    char m_szMsg[ERR_MSG_BUF_SIZE];
};

class CMemoryErr : public CBaseErr
{
public:
    CMemoryErr();

    int ErrorType() {return ERR_TYPE_MEMORY;};
    char *ErrorText() {return ERR_INS_MEMORY;};
};

```

```

class CBufferOverflowErr : public CBaseErr
{
public:
    CBufferOverflowErr(int, LPTSTR);

    int ErrorType() {return ERR_BUF_OVERFLOW;}

    char *ErrorText() {return
ERR_INS_BUF_OVERFLOW;}
};

```

install.c

```

/* FILE: INSTALL.C
 * Microsoft
TPC-C Kit Ver. 4.20.000
 * Copyright
Microsoft, 1999
 * All Rights Reserved
 *
 * not audited
 *
 * PURPOSE: Automated installation
application for TPC-C Web Kit
 * Contact: Charles Levine
(cl Levine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - added COM installation
steps
 */

#include <windows.h>
#include <direct.h>
#include <io.h>
#include <stdlib.h>
#include <stdio.h>
#include <commctrl.h>
#include "..\..\common\src\ReadRegistry.h"

#include "resource.h"

#define WM_INITTEXT WM_USER+100

HICON hIcon;
HINSTANCE hInst;

DWORD versionExeMS;
DWORD versionExeLS;
DWORD versionExeMM;
DWORD versionDllMS;
DWORD versionDllLS;

// TPC-C registry settings
TPCCREGISTRYDATA Reg;

static int iPoolThreadLimit;
static int iThreadTimeout;
static int iListenBackLog;

```

```

static int iAcceptExOutstanding;

static int iMaxPhysicalMemory;
//max physical memory in MB
static char szLastFileName[64]; //
last file we worked on (for error reporting)

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT
uMsg, WPARAM wParam, LPARAM lParam);
BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT
uMsg, WPARAM wParam, LPARAM lParam);
BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam);
BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam);
static void ProcessOK(HWND hwnd,
char *szDllPath);
static void
ReadRegistrySettings(void);
static void
WriteRegistrySettings(char *szDllPath);
static BOOL RegisterDLL(char
*szFileName);
static int
CopyFiles(HWND hDlg, char *szDllPath);
static BOOL GetInstallPath(char
*szDllPath);
static void GetVersionInfo(char
*szDLLPath, char *szExePath);
static BOOL
CheckWWWebService(void);
static BOOL
StartWWWebService(void);
static BOOL StopWWWebService(void);
static void UpdateDialog(HWND
hDlg);

BOOL install_com(char *szDllPath);

#include "..\..\common\src\ReadRegistry.cpp"

int WINAPI WinMain( HINSTANCE hInstance, HINSTANCE
hPrevInstance, LPSTR lpCmdLine, int nCmdShow )
{
    int iRc;

    hInst = hInstance;

    InitCommonControls();

    hIcon = LoadIcon(hInstance,
MAKEINTRESOURCE(IDI_ICON1));

    iRc = DialogBox(hInstance,
MAKEINTRESOURCE(IDD_DIALOG4), GetDesktopWindow(),
LicenseDlgProc);
    if ( iRc )
    {
        iRc = DialogBox(hInstance,
MAKEINTRESOURCE(IDD_DIALOG1), GetDesktopWindow(),
MainDlgProc);
        if ( iRc )

```

```

{
    DialogBoxParam(hInstance,
MAKEINTRESOURCE(IDD_DIALOG2), GetDesktopWindow(),
UpdatedDlgProc, (LPARAM)iRc);
}

DestroyIcon(hIcon);
return 0;
}

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    HGLOBAL hRes;
    HRSRC hResInfo;
    BYTE *pSrc, *pDst;
    DWORD dwSize;
    static HFONT hFont;

    switch(uMsg)
    {
        case WM_INITDIALOG:
            hFont = CreateFont(-12,
0, 0, 0, 400, 0, 0, 0, 0, 0, 0, 0, "Arial");
            SendMessage(
GetDlgItem(hwnd, IDR_LICENSE1), WM_SETFONT,
(WPARAM)hFont, MAKELPARAM(0, 0) );
            PostMessage(hwnd,
WM_INITTEXT, (WPARAM)0, (LPARAM)0);
            return TRUE;
        case WM_INITTEXT:
            hResInfo =
FindResource(hInst, MAKEINTRESOURCE(IDR_LICENSE1),
"LICENSE");
            dwSize =
SizeofResource(hInst, hResInfo);
            hRes =
LoadResource(hInst, hResInfo );
            pSrc = (BYTE
*)LockResource(hRes);
            pDst = (unsigned char
*)malloc(dwSize+1);
            if ( pDst )
            {
                memcpy(pDst,
pSrc, dwSize);
                pDst[dwSize]
= 0;

                SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pDst);
                free(pDst);
            }
            else
                SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pSrc);
            return TRUE;
        case WM_DESTROY:
            DeleteObject(hFont);
            return TRUE;
    }
}

```

```

        case WM_COMMAND:
            if ( wParam == IDOK )
                EndDialog(hwnd, TRUE);
            if ( wParam == IDCANCEL )
                EndDialog(hwnd, FALSE);
            default:
                break;
        }
        return FALSE;
    }

    BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT uMsg,
    WPARAM wParam, LPARAM lParam)
    {
        switch(uMsg)
        {
            case WM_INITDIALOG:
                switch(lParam)
                {
                    case 1:
                    case 2:
                        SetDlgItemText(hwnd, IDC_RESULTS, "TPC-C
                        Web Client Installed");
                        break;
                }
                return TRUE;
            case WM_COMMAND:
                if ( wParam == IDOK )
                    EndDialog(hwnd, TRUE);
                break;
            default:
                break;
        }
        return FALSE;
    }

    BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg,
    WPARAM wParam, LPARAM lParam)
    {
        PAINTSTRUCT ps;
        MEMORYSTATUS memoryStatus;
        OSVERSIONINFO VI;
        char szTmp[256];
        static char
        szDllPath[256];
        static char
        szExePath[256];

        switch(uMsg)
        {
            case WM_INITDIALOG:
                GlobalMemoryStatus(&memoryStatus);
                iMaxPhysicalMemory =
                (memoryStatus.dwTotalPhys/ 1048576);

```

```

                if (
                GetInstallPath(szDllPath) )
                {
                    MessageBox(hwnd, "Error internet service
                    inetsrv is not installed.", NULL, MB_ICONSTOP |
                    MB_OK);
                    EndDialog(hwnd, FALSE);
                    return TRUE;
                }
                // set default values
                ZeroMemory( &Reg,
                sizeof(Reg) );
                Reg.dwNumberOfDeliveryThreads = 4;
                Reg.dwMaxConnections =
                100;
                Reg.dwMaxPendingDeliveries = 100;
                Reg.eDB_Protocol =
                DBLIB;
                Reg.eTxnMon = None;
                strcpy(Reg.szDbServer,
                "");
                strcpy(Reg.szDbName,
                "tpcc");
                strcpy(Reg.szDbUser,
                "sa");
                strcpy(Reg.szDbPassword,
                "");
                iPoolThreadLimit =
                iMaxPhysicalMemory * 2;
                iThreadTimeout = 86400;
                iListenBackLog = 15;
                iAcceptExOutstanding =
                40;

                ReadTPCCRRegistrySettings( &Reg );
                ReadRegistrySettings();

                GetModuleFileName(hInst, szExePath,
                sizeof(szExePath));

                GetVersionInfo(szDllPath, szExePath);

                sprintf(szTmp,
                "Version %d.%2d.%3d", versionExeMS, versionExeMM,
                versionExeLS);
                SetDlgItemText(hwnd,
                IDC_VERSION, szTmp);

                SetDlgItemText(hwnd,
                IDC_PATH, szDllPath);

                SetDlgItemText(hwnd,
                ED_DB_SERVER, Reg.szDbServer);
                SetDlgItemText(hwnd,
                ED_DB_USER_ID, Reg.szDbUser);

```

```

                SetDlgItemText(hwnd,
                ED_DB_PASSWORD, Reg.szDbPassword);
                SetDlgItemText(hwnd,
                ED_DB_NAME, Reg.szDbName);

                SetDlgItemInt(hwnd,
                ED_THREADS, Reg.dwNumberOfDeliveryThreads, FALSE);
                SetDlgItemInt(hwnd,
                ED_MAXCONNECTION, Reg.dwMaxConnections, FALSE);
                SetDlgItemInt(hwnd,
                ED_MAXDELIVERIES, Reg.dwMaxPendingDeliveries, FALSE);
                SetDlgItemInt(hwnd,
                ED_IIS_MAX_THREAD_POOL_LIMIT, iPoolThreadLimit,
                FALSE);
                SetDlgItemInt(hwnd,
                ED_IIS_THREAD_TIMEOUT, iThreadTimeout, FALSE);
                SetDlgItemInt(hwnd,
                ED_IIS_LISTEN_BACKLOG, iListenBackLog, FALSE);
                SetDlgItemInt(hwnd,
                ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,
                iAcceptExOutstanding, FALSE);

                CheckDlgButton(hwnd,
                IDC_DBLIB, 0);
                CheckDlgButton(hwnd,
                IDC_ODBC, 0);
                if ( Reg.eDB_Protocol
                == DBLIB )
                    CheckDlgButton(hwnd, IDC_DBLIB, 1);
                else
                    CheckDlgButton(hwnd, IDC_ODBC, 1);

                // check OS version
                level for COM. Must be at least Windows 2000
                VI.dwOSVersionInfoSize
                = sizeof(VI);
                GetVersionEx( &VI );
                if (VI.dwMajorVersion <
                5)
                {
                    HWND hDlg =
                    GetDlgItem( hwnd, IDC_TM_MTS );
                    EnableWindow(
                    hDlg, 0 ); // disable COM option
                    if
                    (Reg.eTxnMon == COM)
                        Reg.eTxnMon = None;
                }

                CheckDlgButton(hwnd,
                IDC_TM_NONE, 0);
                CheckDlgButton(hwnd,
                IDC_TM_TUXEDO, 0);
                CheckDlgButton(hwnd,
                IDC_TM_MTS, 0);
                CheckDlgButton(hwnd,
                IDC_TM_ENCINA, 0);
                switch (Reg.eTxnMon)
                {
                    case None:

```



```

CheckDlgButton(hwnd, IDC_TM_NONE, 1);
    break;
    case TUXEDO:
        break;
CheckDlgButton(hwnd, IDC_TM_TUXEDO, 1);
    break;
    case ENCINA:
        break;
CheckDlgButton(hwnd, IDC_TM_ENCINA, 1);
    break;
    case COM:
        break;
CheckDlgButton(hwnd, IDC_TM_MTS, 1);
    break;
    }
    return TRUE;
    case WM_PAINT:
        if ( IsIconic(hwnd) )
        {
            BeginPaint(hwnd, &ps);
            DrawIcon(ps.hdc, 0, 0, hIcon);
            EndPaint(hwnd, &ps);
        }
        return TRUE;
        break;
    case WM_COMMAND:
        if ( HIWORD(wParam) ==
BN_CLICKED )
        {
            LOWORD(wParam) )
            switch(
            {
                case IDC_DBLIB:
                    return TRUE;
                case IDC_ODBC:
                    return TRUE;
                case IDOK:
                    ProcessOK(hwnd, szDllPath);
                    return TRUE;
                case IDCANCEL:
                    EndDialog(hwnd, FALSE);
                    return TRUE;
                default:
                    return FALSE;
            }
        }
    }
}

```

```

        break;
        default:
            break;
    }
    return FALSE;
}
static void ProcessOK(HWND hwnd, char *szDllPath)
{
    int            d;
    HWND          hDlg;
    int            rc;
    char           szFullName[256];
    char           szErrTxt[128];
    // read settings from dialog
    Reg.dwNumberOfDeliveryThreads =
GetDlgItemInt(hwnd, ED_THREADS, &d, FALSE);
    Reg.dwMaxConnections = GetDlgItemInt(hwnd,
ED_MAXCONNECTION, &d, FALSE);
    Reg.dwMaxPendingDeliveries =
GetDlgItemInt(hwnd, ED_MAXDELIVERIES, &d, FALSE);
    GetDlgItemText(hwnd, ED_DB_SERVER,
Reg.szDbServer, sizeof(Reg.szDbServer));
    GetDlgItemText(hwnd, ED_DB_USER_ID,
Reg.szDbUser, sizeof(Reg.szDbUser));
    GetDlgItemText(hwnd, ED_DB_PASSWORD,
Reg.szDbPassword, sizeof(Reg.szDbPassword));
    GetDlgItemText(hwnd, ED_DB_NAME,
Reg.szDbName, sizeof(Reg.szDbName));
    if ( IsDlgButtonChecked(hwnd, IDC_DBLIB) )
    {
        Reg.eDB_Protocol = DBLIB;
        rc = 1;
    }
    else if ( IsDlgButtonChecked(hwnd,
IDC_ODBC) )
    {
        Reg.eDB_Protocol = ODBC;
        rc = 2;
    }
    if ( IsDlgButtonChecked(hwnd, IDC_TM_NONE)
)
        Reg.eTxnMon = None;
    else if ( IsDlgButtonChecked(hwnd,
IDC_TM_TUXEDO) )
        Reg.eTxnMon = TUXEDO;
    else if ( IsDlgButtonChecked(hwnd,
IDC_TM_MTS) )
        Reg.eTxnMon = COM;
    else if ( IsDlgButtonChecked(hwnd,
IDC_TM_ENCINA) )
        Reg.eTxnMon = ENCINA;
    iPoolThreadLimit = GetDlgItemInt(hwnd,
ED_IIS_MAX_THREAD_POOL_LIMIT, &d, FALSE);
    iThreadTimeout = GetDlgItemInt(hwnd,
ED_IIS_THREAD_TIMEOUT, &d, FALSE);
}

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```

    iListenBackLog = GetDlgItemInt(hwnd,
ED_IIS_LISTEN_BACKLOG, &d, FALSE);
    iAcceptExOutstanding = GetDlgItemInt(hwnd,
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, &d, FALSE);
    ShowWindow(hwnd, SW_HIDE);
    hDlg = CreateDialog(hInst,
MAKEINTRESOURCE(IDD_DIALOG3), hwnd, CopyDlgProc);
    ShowWindow(hDlg, SW_SHOWNA);
    UpdateDialog(hDlg);
    // write binaries to inetpub\wwwroot
    rc = CopyFiles(hDlg, szDllPath);
    if ( !rc )
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt, "Error(s)
occured when creating " );
        strcat( szErrTxt, szLastFileName
);
        MessageBox(hwnd, szErrTxt, NULL,
MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }
    // update registry
    SetDlgItemText(hDlg, IDC_STATUS, "Updating
Registry.");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);
    WriteRegistrySettings(szDllPath);
    // register com proxy stub
    strcpy(szFullName, szDllPath);
    strcat(szFullName, "tpcc_com_ps.dll");
    if (!RegisterDLL(szFullName))
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt, "Error occured
when registering " );
        strcat( szErrTxt, szFullName );
        MessageBox(hwnd, szErrTxt, NULL,
MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }
    // if using COM
    if (Reg.eTxnMon == COM)
    {
        SetDlgItemText(hDlg, IDC_STATUS,
"Configuring COM.");
        SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
        if (install_com(szDllPath))

```

```

        {
            ShowWindow(hwnd,
                SW_SHOWNA);
            DestroyWindow(hDlg);
            strcpy( szErrTxt,
                "Error occured when configuring COM settings." );
            MessageBox(hwnd,
                szErrTxt, NULL, MB_ICONSTOP | MB_OK);
            EndDialog(hwnd, 0);
            return;
        }
        Sleep(100);
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);

        EndDialog(hwnd, rc);
        return;
    }

    static void ReadRegistrySettings(void)
    {
        HKEY    hKey;
        DWORD   size;
        DWORD   type;

        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
            "SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Parameters", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
        {
            size = sizeof(iPoolThreadLimit);
            if ( RegQueryValueEx(hKey,
                "PoolThreadLimit", 0, &type, (char
                *)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
                if ( !iPoolThreadLimit )

                iPoolThreadLimit = iMaxPhysicalMemory * 2;

            size = sizeof(iThreadTimeout);
            if ( RegQueryValueEx(hKey,
                "ThreadTimeout", 0, &type, (char *)&iThreadTimeout,
                &size) == ERROR_SUCCESS )

                if ( !iThreadTimeout )

                iThreadTimeout = 86400;

            size = sizeof(iListenBackLog);
            if ( RegQueryValueEx(hKey,
                "ListenBackLog", 0, &type, (char *)&iListenBackLog,
                &size) == ERROR_SUCCESS )

                if ( !iListenBackLog )

                iListenBackLog = 15;

            RegCloseKey(hKey);
        }

        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
            "SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Parameters", 0, KEY_READ, &hKey) == ERROR_SUCCESS )

```

```

        {
            size =
            sizeof(iAcceptExOutstanding);
            if ( RegQueryValueEx(hKey,
                "AcceptExOutstanding", 0, &type, (char
                *)&iAcceptExOutstanding, &size) == ERROR_SUCCESS )
                if (
                !iAcceptExOutstanding )

                iAcceptExOutstanding = 40;

            RegCloseKey(hKey);
        }
    }

    static void WriteRegistrySettings(char *szDllPath)
    {
        HKEY    hKey;
        DWORD   dwDisposition;
        char    szTmp[256];
        char    *ptr;
        int     iRc;

        if ( RegCreateKeyEx(HKEY_LOCAL_MACHINE,
            "SOFTWARE\\Microsoft\\TPCC", 0, NULL,
            REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &hKey,
            &dwDisposition) == ERROR_SUCCESS )
        {
            strcpy(szTmp, szDllPath);
            ptr = strstr(szTmp, "tpcc");
            if ( ptr )
                *ptr = 0;

            RegSetValueEx(hKey, "Path", 0,
                REG_SZ, szTmp, strlen(szTmp)+1);

            RegSetValueEx(hKey,
                "NumberOfDeliveryThreads", 0, REG_DWORD, (char
                *)&Reg.dwNumberOfDeliveryThreads,
                sizeof(Reg.dwNumberOfDeliveryThreads));
            RegSetValueEx(hKey,
                "MaxConnections", 0, REG_DWORD, (char
                *)&Reg.dwMaxConnections,
                sizeof(Reg.dwMaxConnections));
            RegSetValueEx(hKey,
                "MaxPendingDeliveries", 0, REG_DWORD, (char
                *)&Reg.dwMaxPendingDeliveries,
                sizeof(Reg.dwMaxPendingDeliveries));

            RegSetValueEx(hKey,
                "DB_Protocol", 0, REG_SZ,
                szDBNames[Reg.eDB_Protocol],
                strlen(szDBNames[Reg.eDB_Protocol])+1);
            RegSetValueEx(hKey, "TxnMonitor",
                0, REG_SZ, szTxnMonNames[Reg.eTxnMon],
                strlen(szTxnMonNames[Reg.eTxnMon])+1);

            RegSetValueEx(hKey, "DbServer",
                0, REG_SZ, Reg.szDbServer, strlen(Reg.szDbServer)+1);
            RegSetValueEx(hKey, "DbName", 0,
                REG_SZ, Reg.szDbName, strlen(Reg.szDbName)+1);
            RegSetValueEx(hKey, "DbUser", 0,
                REG_SZ, Reg.szDbUser, strlen(Reg.szDbUser)+1);

```

```

            RegSetValueEx(hKey, "DbPassword",
                0, REG_SZ, Reg.szDbPassword,
                strlen(Reg.szDbPassword)+1);

            strcpy(szTmp, "YES");
            RegSetValueEx(hKey,
                "COM_SinglePool", 0, REG_SZ, szTmp, strlen(szTmp)+1);

            RegFlushKey(hKey);
            RegCloseKey(hKey);
        }

        if (
            (iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
                "SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Parameters", 0, NULL, REG_OPTION_NON_VOLATILE,
                KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
            ERROR_SUCCESS )
        {
            RegSetValueEx(hKey,
                "PoolThreadLimit", 0, REG_DWORD, (char
                *)&iPoolThreadLimit, sizeof(iPoolThreadLimit));
            RegSetValueEx(hKey,
                "ThreadTimeout", 0, REG_DWORD, (char
                *)&iThreadTimeout, sizeof(iThreadTimeout));
            RegSetValueEx(hKey,
                "ListenBackLog", 0, REG_DWORD, (char
                *)&iListenBackLog, sizeof(iListenBackLog));

            RegFlushKey(hKey);
            RegCloseKey(hKey);
        }

        if (
            (iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
                "SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Parameters", 0, NULL, REG_OPTION_NON_VOLATILE,
                KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
            ERROR_SUCCESS )
        {
            RegSetValueEx(hKey,
                "AcceptExOutstanding", 0, REG_DWORD, (char
                *)&iAcceptExOutstanding,
                sizeof(iAcceptExOutstanding));

            RegFlushKey(hKey);
            RegCloseKey(hKey);
        }

        return;
    }

    BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg,
        WPARAM wParam, LPARAM lParam)
    {
        if ( uMsg == WM_INITDIALOG )
        {
            SendDlgItemMessage(hwnd,
                IDC_PROGRESS1, PBM_SETRANGE, 0, MAKELPARAM(0, 16));
            SendDlgItemMessage(hwnd,
                IDC_PROGRESS1, PBM_SETSTEP, (WPARAM)1, 0);
            return TRUE;
        }
    }

```

```

        return FALSE;
    }

    BOOL RegisterDLL(char *szFileName)
    {
        HINSTANCE hLib;
        FARPROC    lpDllEntryPoint;

        hLib = LoadLibrary(szFileName);
        if ( hLib == NULL )
            return FALSE;
        // Find the entry point.
        lpDllEntryPoint = GetProcAddress(hLib,
        "DllRegisterServer");
        if (lpDllEntryPoint != NULL)
        {
            return ((*lpDllEntryPoint)() ==
            S_OK);
        }
        else
            return FALSE;        //unable to
        locate entry point
    }

    BOOL FileFromResource( char *szResourceName, int
    iResourceId, char *szDllPath, char *szFileName )
    {
        HGLOBAL          hDLL;
        HRSRC             hResInfo;
        HANDLE           hFile;
        DWORD            dwSize;
        BYTE             *pSrc;
        DWORD            d;
        char             szFullName[256];

        hResInfo = FindResource(hInst,
        MAKEINTRESOURCE(iResourceId), szResourceName);

        strcpy(szFullName, szDllPath);
        strcat(szFullName, szFileName);

        dwSize = SizeofResource(hInst, hResInfo);
        hDLL = LoadResource(hInst, hResInfo );
        pSrc = (BYTE *)LockResource(hDLL);
        remove(szFullName);

        if ( !(hFile = CreateFile(szFullName,
        GENERIC_WRITE, 0, NULL, CREATE_ALWAYS,
        FILE_ATTRIBUTE_NORMAL, NULL)) )
            return FALSE;

        if ( !WriteFile(hFile, pSrc, dwSize, &d,
        NULL) )
            return FALSE;

        CloseHandle(hFile);

        UnlockResource(hDLL);
        FreeResource(hDLL);
        return TRUE;
    }

```

```

static int CopyFiles(HWND hDlg, char *szDllPath)
{
    BOOL                bSvcRunning;

    bSvcRunning = CheckWWWService();
    if ( bSvcRunning )
    {
        SetDlgItemText(hDlg, IDC_STATUS,
        "Stopping Web Service.");
        SendDlgItemMessage(hDlg,
        IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        StopWWWService();
        SendDlgItemMessage(hDlg,
        IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
    }

    SetDlgItemText(hDlg, IDC_STATUS, "Copying
    Files...");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install TPCC.DLL
    strcpy( szLastFileName, "tpcc.dll" );
    if (!FileFromResource( "TPCCDLL",
    IDR_TPCCDLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_dblib.dll
    strcpy( szLastFileName, "tpcc_dblib.dll" );
    if (!FileFromResource( "DBLIB_DLL",
    IDR_DBLIB_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_odbc.dll
    strcpy( szLastFileName, "tpcc_odbc.dll" );
    if (!FileFromResource( "ODBC_DLL",
    IDR_ODBC_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tuxapp.exe
    strcpy( szLastFileName, "tuxapp.exe" );
    if (!FileFromResource( "TUXEDO_APP",
    IDR_TUXEDO_APP, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_tuxedo.dll

```

```

        strcpy( szLastFileName, "tpcc_tuxedo.dll"
    );
    if (!FileFromResource( "TUXEDO_DLL",
    IDR_TUXEDO_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com.dll
    strcpy( szLastFileName, "tpcc_com.dll" );
    if (!FileFromResource( "COM_DLL",
    IDR_COM_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_all.tlb
    strcpy( szLastFileName, "tpcc_com_all.tlb"
    );
    if (!FileFromResource( "COM_TYPLIB",
    IDR_COMTYPLIB_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_ps.dll
    strcpy( szLastFileName, "tpcc_com_ps.dll"
    );
    if (!FileFromResource( "COM_PS_DLL",
    IDR_COMPS_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_all.dll
    strcpy( szLastFileName, "tpcc_com_all.dll"
    );
    if (!FileFromResource( "COM_ALL_DLL",
    IDR_COMALL_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    //if we stopped service restart it.
    if ( bSvcRunning )
    {
        SetDlgItemText(hDlg, IDC_STATUS,
        "Starting Web Service.");
        SendDlgItemMessage(hDlg,
        IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
        StartWWWService();
    }

    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

```

```

        return 1;
    }

static BOOL GetInstallPath(char *szDllPath)
{
    HKEY hKey;
    BYTE szData[256];
    DWORD sv;
    BOOL bRc;
    int len;
    int iRc;

    // Registry key
    HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\InetStp\PathWWW
    Root is used to find the
    // IIS default web site directory and
    determine that IIS is installed.

    szDllPath[0] = 0;
    bRc = TRUE;
    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\Microsoft\InetStp", 0, KEY_ALL_ACCESS,
&hKey) == ERROR_SUCCESS )
    {
        sv = sizeof(szData);
        iRc = RegQueryValueEx( hKey,
"PathWWWRoot", NULL, NULL, szData, &sv ); // used by
IIS 5.0 & 6.0
        if (iRc == ERROR_SUCCESS)
        {
            bRc = FALSE;
            strcpy(szDllPath,
szData);
            len =
strlen(szDllPath);
            if ( szDllPath[len-1]
!= '\\' )
            {
                szDllPath[len] = '\\';
                szDllPath[len+1] = 0;
            }
            RegCloseKey(hKey);
        }
    }
    return bRc;
}

static void GetVersionInfo(char *szDLLPath, char
*szExePath)
{
    DWORD
    DWORD
    dwSize;
    DWORD
    dwBytes;
    char
    *ptr;
    VS_FIXEDFILEINFO *vs;

```

```

    versionDllMS = 0;
    versionDllLS = 0;
    if ( _access(szDLLPath, 00) == 0 )
    {
        dwSize =
GetFileVersionInfoSize(szDLLPath, &d);
        if ( dwSize )
        {
            ptr = (char
*)malloc(dwSize);
            GetFileVersionInfo(szDLLPath, 0, dwSize,
ptr);
            VerQueryValue(ptr,
"\\",&vs, &dwBytes);
            versionDllMS = vs-
>dwProductVersionMS;
            versionDllLS = vs-
>dwProductVersionLS;
        }
        versionExeMS = 0x7FFF;
        versionExeLS = 0x7FFF;
        dwSize = GetFileVersionInfoSize(szExePath,
&d);
        if ( dwSize )
        {
            ptr = (char *)malloc(dwSize);
            GetFileVersionInfo(szExePath, 0,
dwSize, ptr);
            VerQueryValue(ptr, "\\",&vs,
&dwBytes);
            versionExeMS = vs-
>dwProductVersionMS;
            versionExeLS = LOWORD(vs-
>dwProductVersionLS);
            versionExeMM = HIWORD(vs-
>dwProductVersionLS);
            free(ptr);
        }
        return;
    }

static BOOL CheckWWWWebService(void)
{
    SC_HANDLE schSCManager;
    SC_HANDLE schService;
    SERVICE_STATUS ssStatus;

    schSCManager = OpenSCManager(NULL, NULL,
SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto ServiceNotRunning;

```

```

    if ( !ControlService(schService,
SERVICE_CONTROL_STOP, &ssStatus) )
        goto ServiceNotRunning;
    //start Service pending, Check the status
until the service is running.
    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto ServiceNotRunning;

    CloseServiceHandle(schService);
    return TRUE;

ServiceNotRunning:
    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StartWWWWebService(void)
{
    SC_HANDLE schSCManager;
    SC_HANDLE schService;
    SERVICE_STATUS ssStatus;
    DWORD
    dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL,
SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! StartService(schService, 0, NULL) )
        goto StartWWWWebErr;
    //start Service pending, Check the status
until the service is running.
    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto StartWWWWebErr;
    while( ssStatus.dwCurrentState !=
SERVICE_RUNNING)
    {
        dwOldCheckPoint =
ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);

        //Wait for the specified interval.
        if (
!QueryServiceStatus(schService, &ssStatus) )
            //Check the status again.
            break;
        if (dwOldCheckPoint >=
ssStatus.dwCheckPoint) //Break if
the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState ==
SERVICE_RUNNING)

```

```

        goto StartWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;

StartWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StopWWWebService(void)
{
    SC_HANDLE      schSCManager;
    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;
    DWORD          dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL,
    SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
    TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService,
    &ssStatus) )
        goto StopWWWebErr;

    if ( !ControlService(schService,
    SERVICE_CONTROL_STOP, &ssStatus) )
        goto StopWWWebErr;

    //start Service pending, Check the status
    until the service is running.
    if (! QueryServiceStatus(schService,
    &ssStatus) )
        goto StopWWWebErr;
    while( ssStatus.dwCurrentState ==
    SERVICE_RUNNING)
    {
        dwOldCheckPoint =
    ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);

        //Wait for the specified interval.
        if (
    !QueryServiceStatus(schService, &ssStatus) )
            //Check the status again.
            break;
        if (dwOldCheckPoint >=
    ssStatus.dwCheckPoint) //Break if
    the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState ==
    SERVICE_RUNNING)
        goto StopWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;
}

```

```

StopWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static void UpdateDialog(HWND hDlg)
{
    MSG msg;

    UpdateWindow(hDlg);
    while( PeekMessage(&msg, hDlg, 0, 0,
    PM_REMOVE) )
    {
        TranslateMessage(&msg);
        DispatchMessage(&msg);
    }
    Sleep(250);
    return;
}

```

install.dsp

```

# Microsoft Developer Studio Project File -
Name="install" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Application" 0x0101

CFG=install - Win32 Release
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "install.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "install.mak" CFG="install - Win32
Release"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "install - Win32 Release" (based on "Win32
(x86) Application")
!MESSAGE "install - Win32 Debug" (based on "Win32
(x86) Application")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe

```

```

RSC=rc.exe

!IF "$(CFG)" == "install - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir ".\Release"
# PROP BASE Intermediate_Dir ".\Release"
# PROP BASE Target_Dir "."
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir "."
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG"
/D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /win32
# ADD BASE RSC /1 0x409 /d "NDEBUG"
# ADD RSC /1 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /machine:I386
# ADD LINK32 version.lib comctl32.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib odbc32.lib odbccp32.lib /nologo
/subsystem:windows /machine:I386
/out:"..\bin\install.exe"

!ELSEIF "$(CFG)" == "install - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir ".\Debug"
# PROP BASE Intermediate_Dir ".\Debug"
# PROP BASE Target_Dir "."
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir "."
# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /c
# ADD CPP /nologo /W3 /Gm /GX /ZI /Od /D "WIN32" /D
"_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /win32
# ADD BASE RSC /1 0x409 /d "DEBUG"
# ADD RSC /1 0x409 /d "DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe

```

```

# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /debug
/machine:I386
# ADD LINK32 version.lib comctl32.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib odbc32.lib odbc32.lib /nologo
/subsystem:windows /debug /machine:I386
/out:".bin\install.exe"

!ENDIF

# Begin Target

# Name "install - Win32 Release"
# Name "install - Win32 Debug"
# Begin Group "Source Files"

# PROP Default_Filter
"cpp;c;cx;rc;def;r;odl;hpj;bat;for;f90"
# Begin Source File

SOURCE=.\src\install.c
# End Source File
# Begin Source File

SOURCE=.\src\install.rc
# ADD BASE RSC /l 0x409 /i "src"
# ADD RSC /l 0x409 /i "src" /i "..\src"
# End Source File
# Begin Source File

SOURCE=.\src\install_com.cpp
# End Source File
# End Group
# Begin Group "Header Files"

# PROP Default_Filter "h;hpp;hxx;hm;inl;fi;fd"
# End Group
# Begin Group "Resource Files"

# PROP Default_Filter
"ico;cur;bmp;dlg;rc2;rct;bin;cnt;rtf;gif;jpg;jpeg;jpe"
# End Group
# Begin Source File

SOURCE=.\SRC\ICON1.ICO
# End Source File
# Begin Source File

SOURCE=.\SRC\ICON2.ICO
# End Source File
# End Group
# Begin Source File

SOURCE=.\SRC\LICENSE.TXT
# End Source File
# Begin Source File

SOURCE=.\isapi_dll\bin\tpcc.dll
# End Source File

```

```

# Begin Source File

SOURCE=..\tm_com_dll\bin\tpcc_com.dll
# End Source File
# Begin Source File

SOURCE=..\tpcc_com_all\bin\tpcc_com_all.dll
# End Source File
# Begin Source File

SOURCE=..\tpcc_com_ps\bin\tpcc_com_ps.dll
# End Source File
# Begin Source File

SOURCE=..\db_dblib_dll\bin\tpcc_dblib.dll
# End Source File
# Begin Source File

SOURCE=..\db_odbc_dll\bin\tpcc_odbc.dll
# End Source File
# Begin Source File

SOURCE=..\tm_tuxedo_dll\bin\tpcc_tuxedo.dll
# End Source File
# Begin Source File

SOURCE=..\tuxapp\bin\tuxapp.exe
# End Source File
# End Target
# End Project

```

install.h

```

//{{(NO_DEPENDENCIES)}
// Microsoft Developer Studio generated include file.
// Used by install.rc
//

#define IDD_DIALOG1 101
#define IDI_ICON1 102
#define IDR_TPCCDLL 103
#define IDD_DIALOG2 105
#define IDI_ICON2 106
#define IDR_DELIVERY 107
#define IDD_DIALOG3 108

#define BN_LOG 1001
#define ED_KEEP 1002
#define ED_THREADS 1003
#define ED_THREADS2 1004
#define IDC_PATH 1007
#define IDC_VERSION 1009
#define IDC_RESULTS 1010

```

```

#define IDC_PROGRESS1 1011
#define IDC_STATUS 1012
#define IDC_BUTTON1 1013
#define ED_MAXCONNECTION 1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT 1015
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE 1017
#define ED_IIS_THREAD_TIMEOUT 1018
#define ED_IIS_LISTEN_BACKLOG 1019
#define IDC_DBLIB 1021
#define IDC_ODBC 1022
#define IDC_CONNECT_POOL 1023
#define ED_USER_CONNECT_DELAY_TIME 1024

// Next default values for new objects
//

```

install.rc

```

//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

////////////////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

////////////////////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

////////////////////////////////////
////////////////////////////////////

```

```

//
// Dialog
//
IDD_DIALOG1 DIALOGEX 0, 0, 219, 351
STYLE DS_MODALFRAME | DS_CENTER | WS_MINIMIZEBOX |
WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "TPC-C Web Client Installation Utility"
FONT 8, "MS Sans Serif"
BEGIN
    EDITTEXT        ED_THREADS,164,45,34,12,ES_RIGHT
    | ES_NUMBER,
    WS_EX_RTLDREADING
    EDITTEXT
ED_MAXDELIVERIES,164,59,34,12,ES_RIGHT | ES_NUMBER,
WS_EX_RTLDREADING
    EDITTEXT
ED_MAXCONNECTION,164,73,34,12,ES_RIGHT | ES_NUMBER,
WS_EX_RTLDREADING
    CONTROL
"None", IDC_TM_NONE, "Button", BS_AUTORADIOBUTTON |
WS_TABSTOP, 43, 100, 33, 10
    CONTROL
"COM", IDC_TM_MTS, "Button", BS_AUTORADIOBUTTON |
WS_TABSTOP, 43, 113, 32, 10
    CONTROL
"TUXEDO", IDC_TM_TUXEDO, "Button", BS_AUTORADIOBUTTON |
WS_TABSTOP, 106, 100, 46, 10
    CONTROL
"ENCINA", IDC_TM_ENCINA, "Button", BS_AUTORADIOBUTTON |
WS_DISABLED |
WS_TABSTOP, 106, 113, 43, 10
    EDITTEXT
ED_DB_SERVER, 131, 152, 67, 12, ES_AUTOHSCROLL
    EDITTEXT
ED_DB_USER_ID, 131, 165, 67, 12, ES_AUTOHSCROLL
    EDITTEXT
ED_DB_PASSWORD, 131, 178, 67, 12, ES_AUTOHSCROLL
    EDITTEXT
ED_DB_NAME, 131, 191, 67, 12, ES_AUTOHSCROLL
    CONTROL
"DBLIB", IDC_DBLIB, "Button", BS_AUTORADIOBUTTON |
WS_GROUP |
WS_TABSTOP, 45, 219, 39, 12
    CONTROL
"ODBC", IDC_ODBC, "Button", BS_AUTORADIOBUTTON |
WS_TABSTOP,
91, 219, 39, 12
    EDITTEXT
ED_IIS_MAX_THREAD_POOL_LIMIT, 164, 263, 34, 12, ES_RIGHT |
ES_NUMBER, WS_EX_RTLDREADING
    EDITTEXT
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, 164, 277, 34, 12, ES_RI
GHT |
ES_NUMBER, WS_EX_RTLDREADING
    EDITTEXT
ED_IIS_THREAD_TIMEOUT, 164, 291, 34, 12, ES_RIGHT |
ES_NUMBER,
WS_EX_RTLDREADING

```

```

EDITTEXT
ED_IIS_LISTEN_BACKLOG, 164, 305, 34, 12, ES_RIGHT |
ES_NUMBER,
WS_EX_RTLDREADING
DEFPUSHBUTTON "OK", IDOK, 53, 331, 50, 14
PUSHBUTTON "Cancel", IDCANCEL, 119, 331, 50, 14
EDITTEXT
IDC_PATH, 106, 26, 91, 13, ES_AUTOHSCROLL | ES_READONLY
LTEXT "Number of Delivery
Threads:", IDC_STATIC, 35, 45, 115, 12
LTEXT "Max Number of
Connections:", IDC_STATIC, 35, 73, 115, 12
RTEXT "Version
4.11", IDC_VERSION, 120, 4, 89, 9
LTEXT "IIS Max Thread Pool
Limit:", IDC_STATIC, 36, 263, 115, 12
LTEXT "Web Service Backlog Queue
Size:", IDC_STATIC, 36, 277, 115,
12
LTEXT "IIS Thread Timeout
(seconds):", IDC_STATIC, 36, 291, 115, 12
LTEXT "IIS Listen
Backlog:", IDC_STATIC, 36, 307, 115, 10
GROUPBOX "Database
Interface", IDC_STATIC, 35, 208, 163, 27, WS_GROUP
LTEXT "Installation
directory:", IDC_STATIC, 35, 29, 71, 10
GROUPBOX "Transaction
Monitor", IDC_STATIC, 33, 90, 165, 37
LTEXT "Server
Name:", IDC_STATIC, 35, 155, 56, 8
LTEXT "User ID:", IDC_STATIC, 35, 168, 60, 8
LTEXT "User
Password:", IDC_STATIC, 35, 181, 83, 8
LTEXT "Database
Name:", IDC_STATIC, 35, 194, 54, 8
GROUPBOX "SQL Server Connection
Properties", IDC_STATIC, 22, 139, 187,
102
GROUPBOX "Web Client
Properties", IDC_STATIC, 22, 15, 187, 118
GROUPBOX "IIS
Settings", IDC_STATIC, 22, 247, 187, 79
LTEXT "Max Pending
Deliveries:", IDC_STATIC, 35, 59, 115, 12
END
IDD_DIALOG2 DIALOGEX 0, 0, 117, 62
STYLE DS_SETFOREGROUND | DS_3DLOOK | DS_CENTER |
WS_POPUP | WS_BORDER
EXSTYLE WS_EX_STATICEDGE
FONT 12, "MS Sans Serif", 0, 0, 0x1
BEGIN
    DEFPUSHBUTTON "OK", IDOK, 33, 45, 50, 9
    CTEXT "HTML TPC-C Installation
Successful", IDC_RESULTS, 7, 22,
102, 18, 0, WS_EX_CLIENTEDGE
    ICON
IDI_ICON2, IDC_STATIC, 50, 7, 18, 20, SS_REALSIZEIMAGE,
WS_EX_TRANSPARENT
END
IDD_DIALOG3 DIALOG DISCARDABLE 0, 0, 91, 40

```

```

STYLE DS_SYSDIALOG | DS_MODALFRAME | DS_3DLOOK |
DS_CENTER | WS_CAPTION
CAPTION "Installing TPC-C Web Client"
FONT 12, "Arial Black"
BEGIN
    CONTROL
"Progress1", IDC_PROGRESS1, "msctls_progress32", WS_BORD
ER,
7, 20, 77, 13
    CTEXT
"Static", IDC_STATUS, 7, 7, 77, 12, SS_SUNKEN
END
IDD_DIALOG4 DIALOG DISCARDABLE 0, 0, 291, 202
STYLE DS_MODALFRAME | DS_CENTER | WS_POPUP |
WS_CAPTION | WS_SYSMENU
CAPTION "Client End User License"
FONT 8, "MS Sans Serif"
BEGIN
    EDITTEXT
IDC_LICENSE, 7, 7, 271, 167, ES_MULTILINE | ES_AUTOVSCROLL
|
ES_AUTOHSCROLL | ES_READONLY |
WS_VSCROLL | WS_HSCROLL
DEFPUSHBUTTON "I &Agree", IDOK, 87, 181, 50, 14
PUSHBUTTON "&Cancel", IDCANCEL, 153, 181, 50, 14
END
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
//
// DESIGNINFO
//
#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
    IDD_DIALOG1, DIALOG
    BEGIN
        LEFTMARGIN, 22
        RIGHTMARGIN, 209
        VERTGUIDE, 35
        VERTGUIDE, 198
        TOPMARGIN, 4
        BOTTOMMARGIN, 345
    END
    IDD_DIALOG2, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 109
        TOPMARGIN, 7
        BOTTOMMARGIN, 54
    END
    IDD_DIALOG3, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 84
        TOPMARGIN, 7
        BOTTOMMARGIN, 33
    END
END

```

```

IDDI_DIALOG4, DIALOG
BEGIN
    LEFTMARGIN, 7
    RIGHTMARGIN, 278
    TOPMARGIN, 7
    BOTTOMMARGIN, 195
END
#endif // APSTUDIO_INVOKED

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include "afxres.h"\r\n"
    "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "\r\n"
    "\0"
END

#endif // APSTUDIO_INVOKED

////////////////////////////////////
////////////////////////////////////
//
// Icon
//
// Icon with lowest ID value placed first to ensure
// application icon
// remains consistent on all systems.
IDI_ICON1          ICON    DISCARDABLE
"icon1.ico"
IDI_ICON2          ICON    DISCARDABLE
"icon2.ico"

////////////////////////////////////
////////////////////////////////////
//
// TPCCDLL
//
IDR_TPCCDLL        TPCCDLL DISCARDABLE
"..\\..\\isapi_dll\\bin\\tpcc.dll"

#endif _MAC

```

```

////////////////////////////////////
////////////////////////////////////
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,20,0
PRODUCTVERSION 0,4,20,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x1L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904b0"
        BEGIN
            VALUE "Comments", "TPC-C Web Client
Installer\0"
            VALUE "CompanyName", "Microsoft\0"
            VALUE "FileDescription", "install\0"
            VALUE "FileVersion", "0, 4, 20, 0\0"
            VALUE "InternalName", "install\0"
            VALUE "LegalCopyright", "Copyright ©
1999\0"
            VALUE "OriginalFilename", "install.exe\0"
            VALUE "ProductName", "Microsoft
install\0"
            VALUE "ProductVersion", "0, 4, 20, 0\0"
        END
        BLOCK "VarFileInfo"
        BEGIN
            VALUE "Translation", 0x409, 1200
        END
    END
END

#endif // !_MAC

////////////////////////////////////
////////////////////////////////////
//
// LICENSE
//
IDR_LICENSE1        LICENSE DISCARDABLE
"license.txt"

////////////////////////////////////
////////////////////////////////////
//
// DBLIB_DLL
//
IDR_DBLIB_DLL        DBLIB_DLL DISCARDABLE
"..\\..\\db_dblib_dll\\bin\\tpcc_dblib.dll"

```

```

////////////////////////////////////
////////////////////////////////////
//
// ODBC_DLL
//
IDR_ODBC_DLL        ODBC_DLL DISCARDABLE
"..\\..\\db_odbc_dll\\bin\\tpcc_odbc.dll"

////////////////////////////////////
////////////////////////////////////
//
// TUXEDO_APP
//
IDR_TUXEDO_APP        TUXEDO_APP DISCARDABLE
"..\\..\\tuxapp\\bin\\tuxapp.exe"

////////////////////////////////////
////////////////////////////////////
//
// TUXEDO_DLL
//
IDR_TUXEDO_DLL        TUXEDO_DLL DISCARDABLE
"..\\..\\tm_tuxedo_dll\\bin\\tpcc_tuxedo.dll"

////////////////////////////////////
////////////////////////////////////
//
// COM_DLL
//
IDR_COM_DLL          COM_DLL DISCARDABLE
"..\\..\\tm_com_dll\\bin\\tpcc_com.dll"

////////////////////////////////////
////////////////////////////////////
//
// COM_PS_DLL
//
IDR_COMPS_DLL        COM_PS_DLL DISCARDABLE
"..\\..\\tpcc_com_ps\\bin\\tpcc_com_ps.dll"

////////////////////////////////////
////////////////////////////////////
//
// COM_ALL_DLL
//
IDR_COMALL_DLL        COM_ALL_DLL DISCARDABLE
"..\\..\\tpcc_com_all\\bin\\tpcc_com_all.dll"

////////////////////////////////////
////////////////////////////////////
//
// COM_TYPLIB
//
IDR_COMTYPLIB_DLL    COM_TYPLIB DISCARDABLE
"..\\..\\tpcc_com_all\\src\\tpcc_com_all.tlb"

```



```

#endif // English (U.S.) resources
////////////////////////////////////
////////////////////////////////////

#ifndef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//

////////////////////////////////////
////////////////////////////////////
#endif // not APSTUDIO_INVOKED

```

install_com.cpp

```

/* FILE:          INSTALL_COM.CPP
 *                Microsoft
 * TPC-C Kit Ver. 4.20.000
 *                Copyright
 * Microsoft, 1999
 *                All Rights Reserved
 *
 *                not audited
 *
 * PURPOSE:  installation code for COM
 * application for TPC-C Web Kit
 * Contact:  Charles Levine
 * (clevine@microsoft.com)
 *
 * Change history:
 *                4.20.000 - first version
 */

#define _WIN32_WINNT 0x0500

#include <comdef.h>
#include <comadmin.h>
#include <stdio.h>
#include <tchar.h>

extern "C"
{
    BOOL install_com(char *szDllPath);
}

BOOL install_com(char *szDllPath)
{
    ICOMAdminCatalog* pCOMAdminCat = NULL;
    ICatalogCollection* pCatalogCollectionApp
= NULL;
    ICatalogCollection* pCatalogCollectionCo
= NULL;

```

```

    ICatalogCollection* pCatalogCollectionItf
= NULL;
    ICatalogCollection*
pCatalogCollectionMethod = NULL;

    ICatalogObject*
pCatalogObjectApp = NULL;
    ICatalogObject*
pCatalogObjectCo = NULL;
    ICatalogObject*
pCatalogObjectItf = NULL;
    ICatalogObject*
pCatalogObjectMethod = NULL;

    _bstr_t
bstrTemp, bstrTemp2, bstrTemp3, bstrTemp4;
    _bstr_t
bstrDllPath = szDllPath;
    _variant_t
vTmp, vKey;
    long
lActProp, lCount, lCountCo, lCountItf,
lCountMethod;
    bool
bTmp;

    CoInitializeEx(NULL, COINIT_MULTITHREADED);

    HRESULT hr =
CoCreateInstance(CLSID_COMAdminCatalog,

                CLSCTX_INPROC_SERVER,

                IID_ICOMAdminCatalog,

                (void**)

                &pCOMAdminCat);

    if (!SUCCEEDED(hr)) goto Error;

    bstrTemp = "Applications";

    // Attempt to connect to "Applications" in
the Catalog
    hr = pCOMAdminCat->GetCollection(bstrTemp,

                (IDispatch**)

                &pCatalogCollectionApp);
    if (!SUCCEEDED(hr)) goto Error;

    // Attempt to load the "Applications"
collection
    hr = pCatalogCollectionApp->Populate();
    if (!SUCCEEDED(hr)) goto Error;

    hr = pCatalogCollectionApp-
>get_Count(&lCount);
    if (!SUCCEEDED(hr)) goto Error;

```

```

    // iterate through applications to delete
existing "TPC-C" application (if any)
    while (lCount > 0)
    {
        hr = pCatalogCollectionApp-
>get_Item(lCount - 1, (IDispatch**)
&pCatalogObjectApp);
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogObjectApp-
>get_Name(&vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        if (wcsncmp(vTmp.bstrVal, L"TPC-
C"))
        {
            lCount--;
            continue;
        }
        else
        {
            hr =
pCatalogCollectionApp->Remove(lCount - 1);
            if (!SUCCEEDED(hr))
                goto Error;
            break;
        }
    }

    hr = pCatalogCollectionApp-
>SaveChanges(&lActProp);
    if (!SUCCEEDED(hr)) goto Error;

    // add the new application
    hr = pCatalogCollectionApp-
>Add((IDispatch**) &pCatalogObjectApp);
    if (!SUCCEEDED(hr)) goto Error;

    // set properties
    bstrTemp = "Name";
    vTmp = "TPC-C";
    hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    // set as a library (in process)
application
    bstrTemp = "Activation";
    lActProp = COMAdminActivationInproc;
    vTmp = lActProp;
    hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    // set security level to process
    bstrTemp = "AccessChecksLevel";
    lActProp =
COMAdminAccessChecksApplicationLevel;
    vTmp = lActProp;
    hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
    if (!SUCCEEDED(hr)) goto Error;

```

```

        // save key to get the Components
collection later
hr = pCatalogObjectApp->get_Key(&vKey);
if (!SUCCEEDED(hr)) goto Error;

        // save changes (app creation) so component
installation will work
hr = pCatalogCollectionApp-
>SaveChanges(&lActProp);
if (!SUCCEEDED(hr)) goto Error;

pCatalogObjectApp->Release();
pCatalogObjectApp = NULL;

bstrTemp = "TPC-C";
// app name
bstrTemp2 = bstrDllPath +
"tpcc_com_all.dll"; // DLL
bstrTemp3 = bstrDllPath +
"tpcc_com_all.tlb"; // type library (TLB)
bstrTemp4 = bstrDllPath +
"tpcc_com_ps.dll"; // proxy/stub dll

hr = pCOMAdminCat-
>InstallComponent(bstrTemp,

bstrTemp2,

bstrTemp3,

bstrTemp4);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "Components";
hr = pCatalogCollectionApp-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionCo);
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionCo->Populate();
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionCo-
>get_Count(&lCountCo);
if (!SUCCEEDED(hr)) goto Error;

// iterate through components in
application and set the properties
while (lCountCo > 0)
{
    hr = pCatalogCollectionCo-
>get_Item(lCountCo - 1, (IDispatch**)
&pCatalogObjectCo);
if (!SUCCEEDED(hr)) goto Error;

    // used for debugging (view the
name)

```

```

        hr = pCatalogObjectCo-
>get_Name(&vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "ConstructionEnabled";
bTmp = TRUE;
vTmp = bTmp;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "ConstructorString";
bstrTemp2 = "dummy string (do not
remove)";

vTmp = bstrTemp2;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp =
"JustInTimeActivation";
bTmp = TRUE;
vTmp = bTmp;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "MaxPoolSize";
vTmp.Clear(); // clear
variant so it isn't stored as a bool (_variant_t
feature)

vTmp = (long)30;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp =
"ObjectPoolingEnabled";
bTmp = TRUE;
vTmp = bTmp;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

// save key to get the
InterfacesForComponent collection
hr = pCatalogObjectCo-
>get_Key(&vKey);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp =
"InterfacesForComponent";
hr = pCatalogCollectionCo-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionItf);
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionItf-
>Populate();
if (!SUCCEEDED(hr)) goto Error;

```

```

        hr = pCatalogCollectionItf-
>get_Count(&lCountItf);
if (!SUCCEEDED(hr)) goto Error;

// iterate through interfaces in
component
while (lCountItf > 0)
{
    hr =
pCatalogCollectionItf->get_Item(lCountItf - 1,
(IDispatch**) &pCatalogObjectItf);
if (!SUCCEEDED(hr))
goto Error;

    // save key to get the
MethodsForInterface collection
hr = pCatalogObjectItf-
>get_Key(&vKey);
if (!SUCCEEDED(hr))
goto Error;

    bstrTemp =
"MethodsForInterface";
hr =
pCatalogCollectionItf->GetCollection(bstrTemp, vKey,
(IDispatch**) &pCatalogCollectionMethod);
if (!SUCCEEDED(hr))
goto Error;

    hr =
pCatalogCollectionMethod->Populate();
if (!SUCCEEDED(hr))
goto Error;

    hr =
pCatalogCollectionMethod->get_Count(&lCountMethod);
if (!SUCCEEDED(hr))
goto Error;

    // iterate through
methods of interface
while (lCountMethod >
0)
{
    hr =
pCatalogCollectionMethod->get_Item(lCountMethod - 1,
(IDispatch**) &pCatalogObjectMethod);
if
(!SUCCEEDED(hr)) goto Error;

    bstrTemp =
"AutoComplete";
bTmp = TRUE;
vTmp = bTmp;
hr =
pCatalogObjectMethod->put_Value(bstrTemp, vTmp);
if
(!SUCCEEDED(hr)) goto Error;

    pCatalogObjectMethod->Release();

    pCatalogObjectMethod = NULL;

```

```

        lCountMethod-
-;
    }
    // save changes
    hr =
pCatalogCollectionMethod->SaveChanges(&lActProp);
    if (!SUCCEEDED(hr))
goto Error;

    pCatalogObjectItf-
>Release();
    pCatalogObjectItf =
NULL;

    lCountItf--;
}

    pCatalogObjectCo->Release();
    pCatalogObjectCo = NULL;

    lCountCo--;
}

// save changes
hr = pCatalogCollectionCo-
>SaveChanges(&lActProp);
    if (!SUCCEEDED(hr)) goto Error;

    pCatalogCollectionApp->Release();
    pCatalogCollectionApp = NULL;

    pCatalogCollectionCo->Release();
    pCatalogCollectionCo = NULL;

    pCatalogCollectionItf->Release();
    pCatalogCollectionItf = NULL;

    pCatalogCollectionMethod->Release();
    pCatalogCollectionMethod = NULL;

Error:
    CoUninitialize();

    if (!SUCCEEDED(hr))
    {
        LPTSTR lpBuf;
        DWORD dwRes =
FormatMessage(FORMAT_MESSAGE_ALLOCATE_BUFFER |
FORMAT_MESSAGE_FROM_SYSTEM,
                NULL,
                hr,
                MAKELANGID(LANG_NEUTRAL, SUBLANG_DEFAULT),

```

```

        (LPTSTR)
        &lpBuf,
        0,
        NULL);
//
components. HRESULT: 0x%x\n%s"), hr, lpBuf);
        return TRUE;
    }
    else
        return FALSE;
}

```

isapi_dll.dsp

```

# Microsoft Developer Studio Project File -
Name="isapi_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=isapi_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "isapi_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "isapi_dll.mak" CFG="isapi_dll -
Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "isapi_dll - Win32 Release" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE "isapi_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE "isapi_dll - Win32 IceCAP" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "isapi_dll - Win32 Release"

```

```

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "NDEBUG" /D
"WIN32" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 ..\common\txnolog\lib\release\rtetime.lib
..\common\txnolog\lib\release\spinlock.lib
..\common\txnolog\lib\release\error.lib
..\common\txnolog\lib\release\txnolog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib
oleaut32.lib uuid.lib odbc32.lib odbc32.lib /nologo
/subsystem:windows /dll /machine:I386
/nodfaultlib:"LIBCMT" /out:".bin\tpcc.dll"
# SUBTRACT LINK32 /nodefaultlib

!ELSEIF "$(CFG)" == "isapi_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /GX /ZI /Od /D "_DEBUG" /D
"WIN32" /D "_WINDOWS" /FR /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"

```

```

# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ..\common\txnlog\lib\debug\rtetime.lib
..\common\txnlog\lib\debug\spinlock.lib
..\common\txnlog\lib\debug\error.lib
..\common\txnlog\lib\debug\txnlog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib
oleaut32.lib uuid.lib odbc32.lib odbc32.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/nodfaultlib:"LIBCMD" /out:".bin\tpcc.dll"
/pdbtype:sept
# SUBTRACT LINK32 /profile /pdb:none /nodfaultlib

!ELSEIF "$ (CFG) == "isapi_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "isapi_dl"
# PROP BASE Intermediate_Dir "isapi_dl"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /GX /Zi /Od /D
"_DEBUG" /D "WIN32" /D "WINDOWS" /FR /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /GX /Zi /O2 /D "NDEBUG" /D
"ICECAP" /D "WIN32" /D "WINDOWS" /FR /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktypelib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktypelib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc.dll" /pdbtype:sept
# SUBTRACT BASE LINK32 /profile /pdb:none
# ADD LINK32 icap.lib
..\common\txnlog\lib\release\rtetime.lib
..\common\txnlog\lib\release\spinlock.lib
..\common\txnlog\lib\release\error.lib
..\common\txnlog\lib\release\txnlog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib

```

```

oleaut32.lib uuid.lib odbc32.lib odbc32.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/out:".bin\tpcc.dll" /pdbtype:sept
# SUBTRACT LINK32 /profile /pdb:none /map

!ENDIF

# Begin Target

# Name "isapi_dll - Win32 Release"
# Name "isapi_dll - Win32 Debug"
# Name "isapi_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp, *.def, *.rc"
# Begin Source File

SOURCE=.\src\tpcc.cpp
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.def
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.rc
# End Source File
# End Group
# Begin Group "Header Files"

# PROP Default_Filter "*.h, *.hpp"
# Begin Source File

SOURCE=.\common\src\error.h
# End Source File
# Begin Source File

SOURCE=.\common\src\ReadRegistry.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.h
# End Source File
# Begin Source File

SOURCE=.\db\dlib_dll\src\tpcc_dlib.h
# End Source File
# Begin Source File

SOURCE=.\db\odbc_dll\src\tpcc_odbc.h
# End Source File
# Begin Source File

SOURCE=.\tm\tuxedo_dll\src\tpcc_tux.h
# End Source File
# Begin Source File

SOURCE=.\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=.\common\src\txn_base.h
# End Source File

```

```

# End Group
# End Target
# End Project

```

license.txt

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Methods.h

```

/*      FILE:          METHODS.H
 *
 *      TPC-C Kit Ver. 4.20.000
 *      Copyright
 *      Microsoft, 1999
 *      All Rights Reserved
 *
 *      not yet
 *
 *      audited
 *
 *      PURPOSE:      Header file for COM components.
 *
 *      Change history:
 *      4.20.000 - first version
 */

enum COMPONENT_ERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_LOADDLL_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CCOMPONENT_ERR : public CBaseErr
{
public:
    CCOMPONENT_ERR(COMPONENT_ERROR
Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };

    CCOMPONENT_ERR(COMPONENT_ERROR
Err, char *szTextDetail, DWORD dwSystemErr)
    {
        m_Error = Err;

```

```

        m_szTextDetail = new
char[strlen(szTextDetail)+1];
        strcpy( m_szTextDetail,
szTextDetail );
        m_SystemErr =
dwSystemErr;
        m_szErrorText = NULL;
    };

~CCOMPONENT_ERR()
{
    if (m_szTextDetail !=
NULL)
        delete []
m_szTextDetail;
    if (m_szErrorText !=
NULL)
        delete []
m_szErrorText;
};

COMPONENT_ERROR m_Error;
char
*m_szTextDetail;
char
*m_szErrorText;
DWORD
m_SystemErr;

int ErrorType() {return
ERR_TYPE_COMPONENT;};
int ErrorNum() {return m_Error;};
char *ErrorText();
};

static void WriteMessageToEventLog(LPTSTR lpszMsg);

////////////////////////////////////
// CTPCC_Common
class CTPCC_Common :
public ITPCC,
public IObjectControl,
public IObjectConstruct,
public
CComObjectRootEx<CComSingleThreadModel>
{
public:
    BEGIN_COM_MAP(CTPCC_Common)
        COM_INTERFACE_ENTRY(ITPCC)
        COM_INTERFACE_ENTRY(IObjectControl)
        COM_INTERFACE_ENTRY(IObjectConstruct)
    END_COM_MAP()

    CTPCC_Common();
    ~CTPCC_Common();

// ITPCC
public:
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out);

```

```

        HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out);
        HRESULT __stdcall Delivery(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;};
        HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out);
        HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out);
        HRESULT __stdcall CallSetComplete();

// IObjectControl
    STDMETHODCALLTYPE CanBePooled() { return
m_bCanBePooled; }
    STDMETHODCALLTYPE Activate() { return S_OK; }
    // we don't support COM Services
    transactions (no enlistment)
    STDMETHODCALLTYPE Deactivate() { /*
nothing to do */ }

// IObjectConstruct
    STDMETHODCALLTYPE Construct(IDispatch * pUnk);

// helper methods
private:
    BOOL m_bCanBePooled;
    CTPCC_BASE *m_pTxn;

    struct COM_DATA
    {
        int retval;
        int error;
        union
        {
            NEW_ORDER_DATA
            NewOrder;
            PAYMENT_DATA
            Payment;
            DELIVERY_DATA
            Delivery;
            STOCK_LEVEL_DATA
            StockLevel;
            ORDER_STATUS_DATA
            OrderStatus;
        } u;
    };

////////////////////////////////////
// CTPCC
class CTPCC :
public CTPCC_Common,
public CComCoClass<CTPCC, &CLSID_TPCC>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_TPCC)

    BEGIN_COM_MAP(CTPCC)
        COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)

```

```

        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP ()
};

////////////////////////////////////
////////////////////////////////////
// CNewOrder
class CNewOrder :
    public CTPCC_Common,
    public CComCoClass<CNewOrder,
&CLSID_NewOrder>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_NEWORDER)

BEGIN_COM_MAP(CNewOrder)
    COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP ()

// ITPCC
public:
//      HRESULT __stdcall NewOrder(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
      HRESULT __stdcall Payment(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
      HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
      HRESULT __stdcall OrderStatus(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
////////////////////////////////////
// COrderStatus
class COrderStatus :
    public CTPCC_Common,
    public CComCoClass<COrderStatus,
&CLSID_OrderStatus>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_ORDERSTATUS)

BEGIN_COM_MAP(COrderStatus)
    COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP ()

// ITPCC
public:
      HRESULT __stdcall NewOrder(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}

```

```

      HRESULT __stdcall Payment(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
      HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
//      HRESULT __stdcall OrderStatus(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
////////////////////////////////////
// CPayment
class CPayment :
    public CTPCC_Common,
    public CComCoClass<CPayment,
&CLSID_Payment>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_PAYMENT)

BEGIN_COM_MAP(CPayment)
    COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP ()

// ITPCC
public:
      HRESULT __stdcall NewOrder(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
//      HRESULT __stdcall Payment(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
      HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
      HRESULT __stdcall OrderStatus(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
////////////////////////////////////
// CStockLevel
class CStockLevel :
    public CTPCC_Common,
    public CComCoClass<CStockLevel,
&CLSID_StockLevel>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_STOCKLEVEL)

BEGIN_COM_MAP(CStockLevel)
    COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP ()

// ITPCC
public:

```

```

      HRESULT __stdcall NewOrder(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
      HRESULT __stdcall Payment(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
//      HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
      HRESULT __stdcall OrderStatus(
//          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

mon_client.c

```

/*
 *      mon_client.c
 *
 */

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <stdarg.h>
#include <time.h>
#include <pthread.h>
#include <tpm/mon/mon.h>
#include <utils/trace.h>
#include "../include/delivery.h"
#include "../include/neworder.h"
#include "../include/payment.h"
#include "../include/stocklevel.h"
#include "../include/orderstatus.h"
#include "../include/tpcc_type.h"
#include "mon_client.h"
#include "client_utils.h"

extern total_tran_count_t *perfClntDataInit();
static void read_mon_environment(void);

static char *cellName;
static int envRetrieval = 0;
static int useSecurity = FALSE;
static CRITICAL_SECTION  init_lock;
static total_tran_count_t *pClientInfo=NULL; /*
keep stats for the client process */
static num_active_threads = 0;
static int iStatsFrequency = 1;
FILE *errtpcc;
char *errFile = "C:/temp/tpcc_encina.out";
enc_status_t enc_status;

#define NewOrder_code      NEWO_TRANS
#define Payment_code      PAYMENT_TRANS
#define OrderStatus_code  ORDER_STAT_TRANS
#define Delivery_code     DELIVERY_TRANS
#define StockLevel_code   STOCK_TRANS

#define INT_ENV_VALUE(var, default) \

```

```

(var = getenv(#var) ? atoi(getenv(#var)) : default)
#define PRE_RPC_WORK(headerP, tran, sub_tran) \
    if (iStatsFrequency > 0) \
        pre_rpc(headerP, tran, sub_tran);
\
    else
        \
            (headerP->stats = 0;
#define POST_RPC_WORK(headerP, tran) \
    if (iStatsFrequency > 0) \
        post_rpc(headerP, tran)

/* CALTPCC
 * Macro to sends 1 RPC and then handles any errors.
 *
 * The macro takes the name of the RPC (e.g.,
NewOrder)
 * and makes the RPC by calling the appropriate
function
 * (e.g., impTPCCNewOrder).
 */
#define
CALLTPCC(name, length, dataP, header, trpcStatusP)
\
{
\
UTIL_CONCAT(impTPCC, name) (length, dataP, &header, trpcStat
atusP);
\
    if (*(trpcStatusP)) {
\
        char msg[100];
\
        sprintf(msg, "TRPC error during impTPCC%s",
UTIL_STRING(name));
\
        header.returncode = TRPC_ERROR;
\
        encina_error_message(msg, *(trpcStatusP));
\
    } else if ((header.returncode != TPCC_SUCCESS) &&
\
        (header.returncode != INVALID_NEWO)) {
\
        char msg[100];
\
        sprintf(msg, "App error during impTPCC%s: ",
UTIL_STRING(name));
\
        encina_error_message(msg, header.returncode);
\
    }
\
}
/*
 * pre_rpc -- For debug purposes
 *
 * Called before an RPC is made.
 * Set the state of the thread and keep track of the
time the RPC is sent.
 * This is used by the Background thread to report
the state of the client.
 */

```

```

static void pre_rpc(data_header *headerP,
                    int tran_type,
                    int sub_tran_type)
{
    if (iStatsFrequency < 1) {
        headerP->stats = 0;
    } else {
        int num;
        num = ++ (pClientInfo->tran[tran_type].num);
        headerP->stats = (num % iStatsFrequency==0) ?
1 : 0;
        if (headerP->stats)
            { /* measure the time for RT */
                get_local_time(&headerP->clnt_start);
                headerP->srv_start.sec = 0; /*
initialize the server time */
                headerP->srv_start.usec = 0;
                headerP->srv_end.sec = 0;
                headerP->srv_end.usec = 0;
            }
    }
}
/*
 * post_rpc
 *
 * Called when the RPC returns from the server
 *
 * Keeps track of the client response time and the
server response time
 * as well as the state of the thread. This is used
by the background
 * debug thread to report the state of the client
 */
static void post_rpc(data_header *headerP,
                    int tran_type)
{
    double time_diff;
    int tran_failed;
    struct timeval start_time, end_time;

    if (headerP->stats)
        get_local_time(&headerP-
>clnt_end);
    else
        return;

    /* Store the info for each client.
 * Note: Since we don't use mutex for performance
reason, pClientInfo
 * may not be accurate if more than one
thread work on the same
 * data at a same time. But this should
give us reasonable info.
 */
    if ((headerP->returncode == TPCC_SUCCESS) ||
        (headerP->returncode == INVALID_NEWO)) {
        tran_failed = 0;
    } else {
        pClientInfo->tran[tran_type].errs ++;
        pClientInfo->errors ++;
        tran_failed = 1;
    }
}

```

```

    }
    if (headerP->stats && tran_type <= MAX_TRAN_TYPE
&& tran_type > 0
        && !tran_failed) {
        /* update total server round trip response
time */
        start_time.tv_sec = headerP-
>srv_start.sec;
        start_time.tv_usec = headerP-
>srv_start.usec;
        end_time.tv_sec = headerP->srv_end.sec;
        end_time.tv_usec = headerP->srv_end.usec;
        time_diff = time_diff_ms(&end_time,
&start_time);
        pClientInfo->tran[tran_type].RTtotal[1] +=
time_diff;
        DPRINT(("srv start_time %d.%d, end_time
%d.%d, time_diff %f\n",
start_time.tv_sec,
start_time.tv_usec,
end_time.tv_sec,
end_time.tv_usec,
time_diff));
        /* update total client round trip response
time */
        start_time.tv_sec = headerP-
>clnt_start.sec;
        start_time.tv_usec = headerP-
>clnt_start.usec;
        end_time.tv_sec = headerP->clnt_end.sec;
        end_time.tv_usec = headerP-
>clnt_end.usec;
        time_diff = time_diff_ms(&end_time,
&start_time);
        pClientInfo->tran[tran_type].RTtotal[0] +=
time_diff;
        DPRINT(("clnt start_time %d.%d, end_time
%d.%d, time_diff %f\n",
start_time.tv_sec,
start_time.tv_usec,
end_time.tv_sec,
end_time.tv_usec,
time_diff));
        /* update num for the number of trans
which have RT measured */
        pClientInfo->tran[tran_type].RTcount ++;
    }
}
/*
 * The following send*** functions are called from
CTPCC_ENCINA class.
 *
 */
/*
 * send_new_order
 * Send a new order request to the server
 */
int send_new_order(long length, unsigned char *dataP)

```



```

{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, NEWO_TRANS, 0);

    CALLTPCC(NewOrder,length,dataP,header,&trpcStatus)
    POST_RPC_WORK(&header, NEWO_TRANS);
    if (header.returncode == INVALID_NEWO)
        return TPCC_SUCCESS;
    else
        return header.returncode;
}

/*
 * send_payment
 * Send a payment request to the server
 */
int send_payment(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, PAYMENT_TRANS, 0);

    CALLTPCC(Payment,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, PAYMENT_TRANS);
    return header.returncode;
}

/*
 * send_order_status
 * Send a order status request to the server
 */
int send_order_status(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, ORDER_STAT_TRANS, 0);

    CALLTPCC(OrderStatus,length,dataP,header,&trpcStatus)
;
    POST_RPC_WORK(&header, ORDER_STAT_TRANS);
    return header.returncode;
}

/*
 * send_delivery
 * Send a delivery request to the server
 */
int send_delivery(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, DELIVERY_TRANS, 0);

    CALLTPCC(Delivery,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, DELIVERY_TRANS);
    return header.returncode;
}

```

```

/*
 * send_stock_level
 * Send a stock level request to the server
 */
int send_stock_level(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, STOCK_TRANS, 0);

    CALLTPCC(StockLevel,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, STOCK_TRANS);
    return header.returncode;
}

/*
 * Enroll the client:
 * get the necessary handles.
 * This function should be called only once. Use
 static var client_enrolled to control it.
 */
void enroll_client()
{
    static char *clientName="tpcc_client";
    unsigned long status ;
    static int client_enrolled = 0;
    unsigned32 client_authnLevel;
    unsigned32 client_authzSvc;
    time_type a_time;
    char err_msg[100];

    MUTEX_INIT(&init_lock);
    get_local_time(&a_time);
    srand(a_time.sec ^ a_time.usec);

    MUTEX_LOCK(&init_lock);
    if (client_enrolled) {
        MUTEX_UNLOCK(&init_lock);
        return;
    }

    /* open output file for tracing */
    errtpcc = fopen(errFile, "w");
    if(!errtpcc)
    {
        sprintf(err_msg, "Cannot open
file %s", errFile);
        CHK_STATUS(1,
ERRROUT_FILE_NOT_FOUND,err_msg);
    }

    get_time_init();
    // initialize the space for perfmon
    pClientInfo = perfClntDataInit();
    if (pClientInfo == NULL) // in case something
wrong
        pClientInfo =
        malloc(sizeof(total_tran_count_t));

```

```

memset(pClientInfo, 0,
sizeof(total_tran_count_t));

read_mon_environment();

if(!cellName)
    CHK_STATUS(30, CELL_NAME_UNAVAILABLE,
"ENCINA_TPM_CELL is not set!");

if (useSecurity) {
    client_authnLevel =
rpc_c_protect_level_connect;
    client_authzSvc =
rpc_c_authz_dce;
} else {
    client_authnLevel =
rpc_c_protect_level_none;
    client_authzSvc =
rpc_c_authz_none;
}

if (envRetrieval == 0) {
    ENCINA_CALL_RC("mon_RetrieveEnable",mon_RetrieveEnabl
e(FALSE),status);
    CHK_STATUS(status, MON_RETRIEVEENABLE_FAILED,
"mon_RetrieveEnable failed");
}

err_printf("enroll_client: calling mon_InitClient
\n");

ENCINA_CALL_RC("mon_InitClient",mon_InitClient(client
Name,cellName),status);
    CHK_STATUS(status, MON_INITCLIENT_FAILED,
"mon_InitClient failed");

DPRINT(("mon_SecuritySetDefaults-> authn %d,
authz %d\n",
client_authnLevel, client_authzSvc));
    ENCINA_CALL_RC("mon_SecuritySetDefaults",
mon_SecuritySetDefaults(client_authnLevel,c
lient_authzSvc),
status);
    CHK_STATUS(status, MON_SECURITYSET_FAILED,
"mon_SecuritySetDefaults failed");

ENCINA_CALL_RC("mon_SetHandleCacheRefreshInterval",
mon_SetHandleCacheRefreshInterval(300),
status);
    CHK_STATUS(status, MON_SETREFRESHINTERVAL_FAILED,
"mon_SetHandleCacheRefreshInterval
failed");

{
    dbInfo_data_t data;
    trpc_status_t trpcStatus;
    /* Get DB Info -- currently id does not do
anything

```

```

        but it will tell us if there is a server
out there.
Better to know instead of when all the
terminals
are up and ready
*/
impTPCCNOInfo(&data, &trpcStatus);
if (trpcStatus) {
    char msg[100];
    sprintf(msg, "TRPC error during db info
at init.");
    encina_error_message(msg, trpcStatus);
    CHK_STATUS(33, NOINFO_TRPC_ERROR,
                "TRPC error during db info at
init");
}
}
}

client_enrolled = 1;
MUTEX_UNLOCK(&init_lock);
err_printf("end of enroll_client\n");
}

/*-----*/
/*-----*/
/* Read environment paramaters and registry
entries */
/*-----*/
static void read_mon_environment()
{
    char *env_str;
    char *registryKey =
"SOFTWARE\\TransarcCorporation\\TxTpcpc";
    HKEY hKey;
    DWORD size;
    DWORD type;
    char szTmp[256];

    cellName = getenv("ENCINA_TPM_CELL");
    CHECK_ENVIRON(cellName, "ENCINA_TPM_CELL");

    if (env_str = getenv("TPCC_ENV_RETRIEVE")) {
        envRetrieval = atoi(env_str);
    }

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
registryKey, 0, KEY_READ, &hKey) != ERROR_SUCCESS )
        return;

    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "StatsFrequency", 0,
&type, szTmp, &size)==ERROR_SUCCESS)
        iStatsFrequency = atoi(szTmp);

    RegCloseKey(hKey);
}

```

mon_client.h

```

/*
 * mon_client.h
 */

#ifndef MON_CLIENT_H
#define MON_CLIENT_H

#define MUTEX_T CRITICAL_SECTION
#define MUTEX_LOCK(a) EnterCriticalSection(a)
#define MUTEX_UNLOCK(a) LeaveCriticalSection(a)
#define MUTEX_INIT(mut)
InitializeCriticalSection(mut)
#define MUTEX_DESTROY(mut) DeleteCriticalSection(mut)
#define ERRROUT errtpcc

/*initialization status */
#define INIT_SUCCESS 0
#define INIT_FAILED 1
#define CELL_NAME_UNAVAILABLE 2
#define MON_RETRIEVEENABLE_FAILED 3
#define MON_INITCLIENT_FAILED 4
#define MON_SECURITYSET_FAILED 5
#define MON_SETREFRESHINTERVAL_FAILED 6
#define NOINFO_TRPC_ERROR 7
#define ENROLL_CLIENT_EXCEPTION 8
#define ERRROUT_FILE_NOT_FOUND 9
#define LOG_FILE_NOT_FOUND 10
#define TPCC_KEY_NOT_FOUND 11
#define TERM_ALLOC_FAILED 12

/*
 * Routines and declarations that are common to all
clients
 */
#ifdef __cplusplus
extern "C" {
#endif
int send_new_order(long, unsigned char *);
int send_payment(long, unsigned char *);
int send_order_status(long, unsigned char *);
int send_delivery(long, unsigned char *);
int send_stock_level(long, unsigned char *);
void enroll_client();
#ifdef __cplusplus
}
#endif

#endif /* MON_CLIENT_H */

```

neworder.h

```

#ifndef TRANSARC_neworder_h
#define TRANSARC_neworder_h

#include <trpc/trpc.h>

```

```

#include "_neworder.h"

#include <encina/c_prologue.h>

#ifdef BUILDDLL
#define DLLEXPORT __declspec( dlllexport )
#else
#define DLLEXPORT extern
#endif

#ifndef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define neworder_v1_0_c_ifspec
    _neworder_v1_0_c_ifspec
#define neworder_v1_0_s_ifspec
    _neworder_v1_0_s_ifspec

typedef struct neworder_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCNewOrder) (
#ifdef IDL_PROTOTYPES

        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus

#endif
);

void (ENCINA_STUB_CALLING *impTPCCNOInfo) (
#ifdef IDL_PROTOTYPES

        dbInfo_data_t *dataP,
        trpc_status_t *trpcStatus

#endif
);

} neworder_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCNewOrder (
#ifdef IDL_PROTOTYPES

        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus

#endif
);

DLLEXPORT void ENCINA_STUB_CALLING impTPCCNOInfo (
#ifdef IDL_PROTOTYPES

        dbInfo_data_t *dataP,
        trpc_status_t *trpcStatus

#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES

        mon_handle_t handle,
        trpc_tranInfo_t *tranInfoP,

```

```

        trpc_ifSpec_t *ifSpecP
#endif
    );
};

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

extern neworder_v1_0_epv_t
neworder_v1_0_client_epv;
extern _neworder_v1_0_epv_t
neworder_v1_0_manager_epv;
extern rpc_mgr_epv_t
neworder_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_neworder_h */

```

orderstatus.h

```

#ifdef TRANSARC_orderstatus_h
#define TRANSARC_orderstatus_h

#include <trpc/trpc.h>
#include "_orderstatus.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dllexport )
#else
#define DLLEXPORT extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

```

```

#define orderstatus_v1_0_c_ifspec
_orderstatus_v1_0_c_ifspec
#define orderstatus_v1_0_s_ifspec
_orderstatus_v1_0_s_ifspec

typedef struct orderstatus_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCOrderStatus) (

        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus
#endif
);

} orderstatus_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCOrderStatus (
#ifdef IDL_PROTOTYPES

        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP

```

```

#endif
    );
};

extern orderstatus_v1_0_epv_t
orderstatus_v1_0_client_epv;
extern _orderstatus_v1_0_epv_t
orderstatus_v1_0_manager_epv;
extern rpc_mgr_epv_t
orderstatus_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_orderstatus_h */

```

payment.h

```

#ifdef TRANSARC_payment_h
#define TRANSARC_payment_h

#include <trpc/trpc.h>
#include "_payment.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dllexport )
#else
#define DLLEXPORT extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define payment_v1_0_c_ifspec _payment_v1_0_c_ifspec
#define payment_v1_0_s_ifspec _payment_v1_0_s_ifspec

typedef struct payment_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCPayment) (
#ifdef IDL_PROTOTYPES

        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus
#endif
);

} payment_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCPayment (
#ifdef IDL_PROTOTYPES

        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus
#endif
);

```

```

trpc_handle_t      ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t      handle,
    trpc_tranInfo_t   *tranInfoP,
    trpc_ifSpec_t     *ifSpecP
#endif
);

void      ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t      handle,
    trpc_handle_t     trpcHandle,
    trpc_tranInfo_t   *tranInfoP,
    trpc_ifSpec_t     *ifSpecP
#endif
);

trpc_handle_t      ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t      handle,
    trpc_tranInfo_t   *tranInfoP,
    trpc_ifSpec_t     *ifSpecP
#endif
);

void      ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t      handle,
    trpc_handle_t     trpcHandle,
    trpc_tranInfo_t   *tranInfoP,
    trpc_ifSpec_t     *ifSpecP
#endif
);

extern payment_v1_0_epv_t
    payment_v1_0_client_epv;
extern _payment_v1_0_epv_t
    payment_v1_0_manager_epv;
extern rpc_mgr_epv_t
    payment_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_payment_h */

```

ReadRegistry.cpp

```

/* FILE:      READREGISTRY.CPP
 *           Microsoft
TPC-C Kit Ver. 4.20.000
 *           Copyright
Microsoft, 1999
 *           All Rights Reserved
 *
 *           not yet
audited
 *
 * PURPOSE:  Implementation for TPC-C Tuxedo
class.

```

```

* Contact: Charles Levine
(clevine@microsoft.com)
 *
 * Change history:
 *           4.20.000 - first version
 */

/* FUNCTION: ReadTPCCRegistrySettings
 *
 * PURPOSE:   This function reads the NT
registry for startup parameters. There parameters are
 *           under the TPCC key.
 *
 * RETURNS   FALSE = no errors
 *           TRUE  = error reading
registry
 */
BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
)
{
    HKEY    hKey;
    DWORD  size;
    DWORD  type;
    DWORD  dwTmp;
    char    szTmp[256];

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\TPCC", 0, KEY_READ, &hKey) !=
ERROR_SUCCESS )
        return TRUE;

    // determine database protocol to use; may
be either ODBC or DBLIB
    pReg->eDB_Protocol = Unspecified;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "DB_Protocol",
0, &type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp,
szDBNames[ODBC]) )
            pReg->eDB_Protocol =
ODBC;
        else if ( !strcmp(szTmp,
szDBNames[DBLIB]) )
            pReg->eDB_Protocol =
DBLIB;
    }

    pReg->eTxnMon = None;
    // determine txn monitor to use; may be
either TUXEDO, or blank
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "TxnMonitor", 0,
&type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp,
szTxnMonNames[TUXEDO]) )
            pReg->eTxnMon = TUXEDO;
        else if ( !strcmp(szTmp,
szTxnMonNames[ENCINA]) )
            pReg->eTxnMon = ENCINA;

```

```

    else if ( !strcmp(szTmp,
szTxnMonNames[COM]) )
        pReg->eTxnMon = COM;
    }

    pReg->bCOM_SinglePool = FALSE;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey,
"COM_SinglePool", 0, &type, (BYTE *)&szTmp, &size) ==
ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp, "YES") )
            pReg->bCOM_SinglePool =
TRUE;
    }

    pReg->dwMaxConnections = 0;
    size = sizeof(dwTmp);
    if ( ( RegQueryValueEx(hKey,
"MaxConnections", 0, &type, (LPBYTE)&dwTmp, &size) ==
ERROR_SUCCESS )
        && (type == REG_DWORD) )
        pReg->dwMaxConnections = dwTmp;

    pReg->dwMaxPendingDeliveries = 0;
    size = sizeof(dwTmp);
    if ( ( RegQueryValueEx(hKey,
"MaxPendingDeliveries", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
        && (type == REG_DWORD) )
        pReg->dwMaxPendingDeliveries =
dwTmp;

    pReg->dwNumberOfDeliveryThreads = 0;
    size = sizeof(dwTmp);
    if ( ( RegQueryValueEx(hKey,
"NumberOfDeliveryThreads", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
        && (type == REG_DWORD) )
        pReg->dwNumberOfDeliveryThreads =
dwTmp;

    size = sizeof( pReg->szPath );
    if ( RegQueryValueEx(hKey, "Path", 0,
&type, (BYTE *)&pReg->szPath, &size) != ERROR_SUCCESS
)
        pReg->szPath[0] = 0;

    size = sizeof( pReg->szDbServer );
    if ( RegQueryValueEx(hKey, "DbServer", 0,
&type, (BYTE *)&pReg->szDbServer, &size) !=
ERROR_SUCCESS )
        pReg->szDbServer[0] = 0;

    size = sizeof( pReg->szDbName );
    if ( RegQueryValueEx(hKey, "DbName", 0,
&type, (BYTE *)&pReg->szDbName, &size) !=
ERROR_SUCCESS )
        pReg->szDbName[0] = 0;

    size = sizeof( pReg->szDbUser );

```

```

        if ( RegQueryValueEx(hKey, "DbUser", 0,
&type, (BYTE *)&pReg->szDbUser, &size) !=
ERROR_SUCCESS )
            pReg->szDbUser[0] = 0;

        size = sizeof( pReg->szDbPassword );
        if ( RegQueryValueEx(hKey, "DbPassword", 0,
&type, (BYTE *)&pReg->szDbPassword, &size) !=
ERROR_SUCCESS )
            pReg->szDbPassword[0] = 0;

        RegCloseKey(hKey);

        return FALSE;
}

```

ReadRegistry.h

```

/*      FILE:          ReadRegistry.h
*      Microsoft
TPC-C Kit Ver. 4.20.000
*      Copyright
Microsoft, 1999
*      All Rights Reserved
*
*      not audited
*
*      PURPOSE:  Header for registry related code.
*
*      Change history:
*      4.20.000 - first version
*/

enum DBPROTOCOL { Unspecified, ODBC, DBLIB };
const char *szDBNames[] = { "Unspecified", "ODBC",
"DBLIB" };

enum TXNMON { None, TUXEDO, ENCINA, COM };
const char *szTxnMonNames[] = { "NONE", "TUXEDO",
"ENCINA", "COM" };

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _TPCCREGISTRYDATA
{
    enum DBPROTOCOL eDB_Protocol;
    enum TXNMON eTxnMon;
    BOOL bCOM_SinglePool;
    DWORD dwMaxConnections;
    DWORD dwMaxPendingDeliveries;
    DWORD dwNumberOfDeliveryThreads;
    char szPath[128];
    char szDbServer[32];
    char szDbName[32];
    char szDbUser[32];
    char szDbPassword[32];
} TPCCREGISTRYDATA, *PTPCCREGISTRYDATA;

BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
);

```

RESOURCE.H

```

//((NO_DEPENDENCIES))
// Microsoft Developer Studio generated include file.
// Used by install.rc
//
#define IDD_DIALOG1          101
#define IDI_ICON1           102
#define IDR_TPCCDLL         103
#define IDD_DIALOG2         105
#define IDI_ICON2           106
#define IDR_DELIVERY        107
#define IDD_DIALOG3         108
#define IDR_LICENSE1        112
#define IDD_DIALOG4         113
#define IDR_TPCCOBJ1        117
#define IDR_TPCCSTUB1       118
#define IDR_DBLIB_DLL       122
#define IDR_ODBC_DLL        123
#define IDR_TUXEDO_APP      124
#define IDR_TUXEDO_DLL      125
#define IDR_COM_DLL         126
#define IDR_COMPS_DLL       127
#define IDR_COMALL_DLL      128
#define IDR_COMTYPLIB_DLL   129
#define BN_LOG              1001
#define ED_KEEP             1002
#define ED_THREADS          1003
#define ED_THREADS2         1004
#define IDC_PATH            1007
#define IDC_VERSION         1009
#define IDC_RESULTS         1010
#define IDC_PROGRESS1       1011
#define IDC_STATUS          1012
#define IDC_BUTTON1         1013
#define ED_MAXCONNECTION    1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT 1015
#define ED_MAXDELIVERIES    1016
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE 1017
#define ED_IIS_THREAD_TIMEOUT 1018
#define ED_IIS_LISTEN_BACKLOG 1019
#define IDC_DBLIB          1021
#define IDC_LICENSE         1022
#define IDC_ODBC            1022
#define IDC_CONNECT_POOL    1023
#define ED_DB_SERVER        1023
#define ED_USER_CONNECT_DELAY_TIME 1024
#define ED_DB_USER_ID       1024
#define IDC_MTS              1025
#define IDC_TM_MTS          1025
#define IDC_TM_TUXEDO       1026
#define IDC_TM_NONE         1027
#define ED_DB_PASSWORD      1028
#define ED_DB_NAME          1029
#define IDC_TM_ENCINA       1030

// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#ifdef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE 130

```

```

#define _APS_NEXT_COMMAND_VALUE 40001
#define _APS_NEXT_CONTROL_VALUE 1031
#define _APS_NEXT_SYMED_VALUE 101
#endif
#endif

```

rtetime.h

```

/* FILE: rtetime.h : header file
* Copyright 1997 Microsoft Corp., All rights
reserved.
*
* Source code licensed to Tandem Computers for
Internal
* use only. Redistribution of source or object
files or
* any derivative works is prohibited. By agreement,
this
* notice may not be removed.
*
* Authors: Charles Levine, Philip Durr
*      Microsoft Corp.
*/

//FILE: RTETIME.H

#define MAX_JULIAN_TIME
0x7FFFFFFFFFFFFFFF
#define JULIAN_TIME __int64
#define TC_TIME      DWORD
extern "C"
{
    BOOL          InitJulianTime(LPSYSTEMTIME
lpInitTime);
    JULIAN_TIME  GetJulianTime(void);
    DWORD        MyTickCount(void);
    void         GetJulianAndTC(JULIAN_TIME
*pJulian, DWORD *pTC);
    JULIAN_TIME  ConvertTo64BitTime(int iYear, int
iMonth, int iDay, int iHour, int iMinute, int
iSecond);
    JULIAN_TIME  Get64BitTime(LPSYSTEMTIME
lpInitTime);
    int          JulianDay( int yr, int
mm, int dd );
    void         JulianToTime(JULIAN_TIME
julianTS, int* yr, int* mm, int* dd, int *hh, int
*mi, int *ss );
    void         JulianToCalendar( int day, int*
yr, int* mm, int* dd );
}

```

spinlock.h

```

/*      FILE:  SPINLOCK.H
*

```

```

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reserved.
*
* Source code licensed to Tandem Computers for
Internal
* use only. Redistribution of source or object
files or
* any derivative works is prohibited. By agreement,
this
* notice may not be removed.
*
* Authors: Mike Parkes, Charles Levine, Philip Durr
* Microsoft Corp.
*/

#ifndef _INC_Spinlock

const LONG LockClosed = 1;
const LONG LockOpen = 0;

/*****
*
* Spinlock and Semaphore locking.
*
* This class provides a very
conservative locking scheme.
* The assumption behind the code is that
locks will be
* held for a very short time. When a
lock is taken a memory
* location is exchanged. All other
threads that want this
* lock wait by spinning and sometimes
sleeping on a semaphore
* until it becomes free again. The only
other choice is not
* to wait at all and move on to do
something else. This
* module should normally be used in
conjunction with cache
* aligned memory in minimize cache line
misses.
*
*****/

class Spinlock
{
// Private data.
HANDLE
Semaphore;
volatile LONG
m_Spinlock;
volatile LONG
Waiting;

#ifdef _DEBUG
// Counters for
debugging builds.
volatile LONG
TotalLocks;
#endif
};

```

```

volatile LONG
TotalSleeps;
volatile LONG
TotalSpins;
volatile LONG
TotalWaits;
#endif
public:
// Public functions.
Spinlock( void );
inline BOOL ClaimLock(
inline void
ReleaseLock( void );
~Spinlock( void );
// Disabled operations.
Spinlock( const
Spinlock & Copy );
void operator=( const
Spinlock & Copy );
private:
// Private functions.
inline BOOL
ClaimSpinlock( volatile LONG *sl );
void WaitForLock( void
void );
void WakeAllSleepers(
);
/*****
*
* A guaranteed atomic exchange.
*
* An attempt is made to claim the
Spinlock. This action is
* guaranteed to be atomic.
*
*****/
inline BOOL Spinlock::ClaimSpinlock(
volatile LONG *Spinlock )
{
#ifdef _DEBUG
InterlockedIncrement(
(LPLONG) & TotalLocks );
#endif
return ( ((*Spinlock) ==
LockOpen) && (InterlockedExchange( (LPLONG) Spinlock,
LockClosed) == LockOpen) );
}
/*****
*
* Claim the Spinlock.
*****/

```

```

*
* Claim the lock if available else wait
or exit.
*
*****/
inline BOOL Spinlock::ClaimLock( BOOL Wait
)
{
if ( ! ClaimSpinlock( (volatile
LONG*) & m_Spinlock ) )
{
if ( Wait )
WaitForLock();
return Wait;
}
return TRUE;
}
/*****
*
* Release the Spinlock.
*
* Release the lock and if needed wakeup
any sleepers.
*
*****/
inline void Spinlock::ReleaseLock( void )
{
m_Spinlock = LockOpen;
if ( Waiting > 0 )
WakeAllSleepers();
}
#define _INC_Spinlock
#endif

```

stocklevel.h

```

#ifndef TRANSARC_stocklevel_h
#define TRANSARC_stocklevel_h

#include <trpc/trpc.h>
#include "_stocklevel.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dllexport )
#else
#define DLLEXPORT extern
#endif

```

```

#ifndef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define stocklevel_v1_0_c_ifspec
      _stocklevel_v1_0_c_ifspec
#define stocklevel_v1_0_s_ifspec
      _stocklevel_v1_0_s_ifspec

typedef struct stocklevel_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCStockLevel) (
#ifdef IDL_PROTOTYPES

      idl_long_int length,
      idl_char *dataP,
      data_header *headerP,
      trpc_status_t *trpcStatus

#endif
);

} stocklevel_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCStockLevel
(
#ifdef IDL_PROTOTYPES

      idl_long_int length,
      idl_char *dataP,
      data_header *headerP,
      trpc_status_t *trpcStatus

#endif
);

trpc_handle_t      ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
      mon_handle_t      handle,
      trpc_tranInfo_t   *tranInfoP,
      trpc_ifSpec_t     *ifSpecP
#endif
);

void      ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
      mon_handle_t      handle,
      trpc_handle_t     trpcHandle,
      trpc_tranInfo_t   *tranInfoP,
      trpc_ifSpec_t     *ifSpecP
#endif
);

trpc_handle_t      ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
      mon_handle_t      handle,
      trpc_tranInfo_t   *tranInfoP,
      trpc_ifSpec_t     *ifSpecP
#endif
);

void      ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
      mon_handle_t      handle,

```

```

      trpc_handle_t     trpcHandle,
      trpc_tranInfo_t   *tranInfoP,
      trpc_ifSpec_t     *ifSpecP
#endif
);

extern stocklevel_v1_0_epv_t
      stocklevel_v1_0_client_epv;
extern _stocklevel_v1_0_epv_t
      stocklevel_v1_0_manager_epv;
extern rpc_mgr_epv_t
      stocklevel_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_stocklevel_h */

tm_com_dll.dsp

# Microsoft Developer Studio Project File -
Name="tm_com_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=tm_com_dll - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tm_com_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tm_com_dll.mak" CFG="tm_com_dll -
Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tm_com_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "tm_com_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "tm_com_dll - Win32 Release"

# PROP BASE Use_MFC 0

```

```

# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386 /out:".bin\tpcc_com.dll"

!ELSEIF "$(CFG)" == "tm_com_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe

```

```

# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_com.dll" /pdbtype:sept

!ENDIF

# Begin Target

# Name "tm_com_dll - Win32 Release"
# Name "tm_com_dll - Win32 Debug"
# Begin Source File

SOURCE=.\src\tpcc_com.cpp
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com.h
# End Source File
# End Target
# End Project

```

tm_encina_dll.dsp

```

# Microsoft Developer Studio Project File -
Name="tm_encina_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=tm_encina_dll - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tm_encina_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tm_encina_dll.mak"
CFG="tm_encina_dll - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tm_encina_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "tm_encina_dll - Win32 Debug" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

```

```

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "tm_encina_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "NDEBUG"
# ADD RSC /1 0x409 /d "NDEBUG"
BSC32=bscmake.exe
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386 /out:".bin\tpcc_encina.dll"

!ELSEIF "$(CFG)" == "tm_encina_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c

```

```

# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "DEBUG"
# ADD RSC /1 0x409 /d "DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_encina.dll"
/pdbtype:sept

!ENDIF

# Begin Target

# Name "tm_encina_dll - Win32 Release"
# Name "tm_encina_dll - Win32 Debug"
# Begin Group "Source"

# PROP Default_Filter "*.c, *.cpp"
# Begin Source File

SOURCE=.\src\client_utils.c
# End Source File
# Begin Source File

SOURCE=.\src\mon_client.c
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_enc.cpp
# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=.\src\client_utils.h
# End Source File
# Begin Source File

SOURCE=.\src\mon_client.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_enc.h
# End Source File
# End Group
# End Target

```



```
# End Project
```

tm_tuxedo_dll.dsp

```
# Microsoft Developer Studio Project File -
Name="tm_tuxedo_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=tm_tuxedo_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tm_tuxedo_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tm_tuxedo_dll.mak"
CFG="tm_tuxedo_dll - Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tm_tuxedo_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "tm_tuxedo_dll - Win32 Debug" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "tm_tuxedo_dll - Win32 IceCAP" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "tm_tuxedo_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c

```

```
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "NDEBUG"
# ADD RSC /1 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib libtux.lib libbuft.lib libtux2.lib
libfml.lib libfml32.lib libgp.lib /nologo
/subsystem:windows /dll /machine:I386
/out:".bin\tpcc_tuxedo.dll"

!ELSEIF "$(CFG)" == "tm_tuxedo_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib libtux.lib libbuft.lib libtux2.lib
libfml.lib libfml32.lib libgp.lib /nologo

```

```
/subsystem:windows /dll /debug /machine:I386
/out:".bin\tpcc_tuxedo.dll" /pdbtype:sept

!ELSEIF "$(CFG)" == "tm_tuxedo_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "tm_tuxed"
# PROP BASE Intermediate_Dir "tm_tuxed"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /Gm /GX /Zi /O2 /D "WIN32"
/D "NDEBUG" /D "_WINDOWS" /D "ICECAP" /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib libtux.lib libbuft.lib libtux2.lib
libfml.lib libfml32.lib libgp.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/out:".bin\tpcc_tuxedo.dll" /pdbtype:sept
# ADD LINK32 icap.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbc32.lib libtux.lib libbuft.lib
libtux2.lib libfml.lib libfml32.lib libgp.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/out:".bin\tpcc_tuxedo.dll" /pdbtype:sept

!ENDIF

# Begin Target

# Name "tm_tuxedo_dll - Win32 Release"
# Name "tm_tuxedo_dll - Win32 Debug"
# Name "tm_tuxedo_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.\src\tpcc_tux.cpp
# End Source File
# End Group
# Begin Group "Header"
```

```
# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=.\src\tpcc_tux.h
# End Source File
# End Group
# End Target
# End Project
```

tpcc.cpp

```
/* FILE: TPCC.C Microsoft
 * TPC-C Kit Ver. 4.20.000 Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 * PURPOSE: Main module for TPCC.DLL which is
 * an ISAPI service dll.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 * Change history:
 * 4.20.000 - reworked error
 * handling; added options for COM and Encina txn
 * monitors
 */

#include <windows.h>
#include <process.h>
#include <tchar.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <sqltypes.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\ReadRegistry.h"

#include "..\..\common\txnlog\include\rtetime.h"
```

```
#include "..\..\common\txnlog\include\spinlock.h"
#include "..\..\common\txnlog\include\txnlog.h"

// Database layer includes
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns

// Txn monitor layer includes
#include "..\..\tm_com_dll\src\tpcc_com.h"
// COM Services implementation on
TPC-C txns
#include "..\..\tm_tuxedo_dll\src\tpcc_tux.h"
// interface to Tuxedo libraries
#include "..\..\tm_encina_dll\src\tpcc_enc.h"
// interface to Encina libraries

#include "httpext.h"
//ISAPI DLL information header
#include "tpcc.h"
//this dlls specific structure, value e.t.
header.

#define LEN_ERR_STRING 256

// defines for Make<Txn>Form calls to distinguish
input and output flavors
#define OUTPUT_FORM 0
#define INPUT_FORM 1

char
szMyComputerName [MAX_COMPUTERNAME_LENGTH+1]
;

//Terminal client id structure
TERM Term = { 0, 0, 0, NULL };

// The WEBCLIENT_VERSION string specifies the version
level of this web client interface.
// The RTE must be synchronized with the interface
level on login, otherwise the login
// will fail. This is a sanity check to catch
problems resulting from mismatched versions
// of the RTE and web client.
#define WEBCLIENT_VERSION "410"

static CRITICAL_SECTION
TermCriticalSection;

static HINSTANCE hLibInstanceTm = NULL;
static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC *pCTPCC_ODBC_new;
TYPE_CTPCC_TUXEDO *pCTPCC_TUXEDO_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_post_init;
TYPE_CTPCC_COM *pCTPCC_COM_new;

// For deferred Delivery txns:
```

```
CTxnLog
*txnDelilog = NULL;
//used to log delivery transaction
information

HANDLE hWorkerSemaphore = INVALID_HANDLE_VALUE;
HANDLE hDoneEvent =
INVALID_HANDLE_VALUE;
HANDLE *pDeliHandles = NULL;

// configuration settings from registry
TPCCREGISTRYDATA Reg;

DWORD dwNumDeliveryThreads = 4;
CRITICAL_SECTION DelBuffCriticalSection;
//critical section for delivery
transactions cache
DELIVERY_TRANSACTION *pDelBuff
= NULL;

DWORD dwDelBuffSize = 100;
// size of circular buffer for delivery

txns
DWORD dwDelBuffFreeCount;
// number of buffers free

DWORD dwDelBuffBusyIndex = 0;
//
index position of entry waiting to be delivered
DWORD dwDelBuffFreeIndex = 0;
//
index position of unused entry

#include "..\..\common\src\ReadRegistry.cpp"

/* FUNCTION: DllMain
 *
 * PURPOSE: This function is the entry point
 * for the DLL. This implementation is based on the
 * fact that
 * DLL_PROCESS_ATTACH is only called from the inet
 * service once.
 *
 * ARGUMENTS: HANDLE hModule
 * module handle
 *
 * ul_reason_for_call reason for call
 * LPVOID
 *
 * lpReserved
 * reserved for future use
 *
 * RETURNS: BOOL FALSE
 * errors occurred in
 *
 * initialization
 *
 * TRUE
 * successfully initialized
 *
 */
```

```

BOOL WINAPI DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    DWORD i;
    char szEvent[LEN_ERR_STRING] = "\0";
    char szLogFile[128];
    char szDllName[128];

    // debugging...
    // DebugBreak();

    try
    {
        switch( ul_reason_for_call )
        {
            case
DLL_PROCESS_ATTACH:
                {
                    DWORD dwSize = MAX_COMPUTERNAME_LENGTH+1;
                    GetComputerName(szMyComputerName, &dwSize);
                    szMyComputerName[dwSize] = 0;
                }

                DisableThreadLibraryCalls((HMODULE)hModule);

                InitializeCriticalSection(&TermCriticalSection);

                ReadTPCCRegistrySettings( &Reg )

                if (
                    throw new CWEBCLNT_ERR(
ERR_MISSING_REGISTRY_ENTRIES );

                    dwDelBuffSize = min( Reg.dwMaxPendingDeliveries, 10000 ); // min
with 10000 as a sanity constraint

                    dwNumDeliveryThreads = min(
Reg.dwNumberOfDeliveryThreads, 100 ); // min with
100 as a sanity constraint

                    TermInit();

                    // load DLL

                    for txn monitor

                    if
(Reg.eTxnMon == TUXEDO)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_tuxedo.dll");

                        hLibInstanceTm = LoadLibrary( szDllName );

                        if
(hLibInstanceTm == NULL)

```

```

                throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

                //
                get function pointer to wrapper for class constructor

                pCTPCC_TUXEDO_new = (TYPE_CTPCC_TUXEDO*)
GetProcAddress(hLibInstanceTm, "CTPCC_TUXEDO_new");

                if
(pCTPCC_TUXEDO_new == NULL)

                throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

                else if
(Reg.eTxnMon == ENCINA)
                {
                    strcpy( szDllName, Reg.szPath );

                    strcat( szDllName, "tpcc_encina.dll");

                    hLibInstanceTm = LoadLibrary( szDllName );

                    if
(hLibInstanceTm == NULL)

                    throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

                    //
                    get function pointer to wrapper for class constructor

                    pCTPCC_ENCINA_new = (TYPE_CTPCC_ENCINA*)
GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_new");

                    pCTPCC_ENCINA_post_init =
(TYPE_CTPCC_ENCINA*)
GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_post_init
");

                    if
(pCTPCC_ENCINA_new == NULL)

                    throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

                    else if
(Reg.eTxnMon == COM)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_com.dll");

                        hLibInstanceTm = LoadLibrary( szDllName );

                        if
(hLibInstanceTm == NULL)

                        throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

                        //
                        get function pointer to wrapper for class constructor

```

```

                pCTPCC_COM_new = (TYPE_CTPCC_COM*)
GetProcAddress(hLibInstanceTm, "CTPCC_COM_new");

                if
(pCTPCC_COM_new == NULL)

                throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

                // load DLL

                for database connection

                if
((Reg.eTxnMon == None) || (dwNumDeliveryThreads > 0))
                {
                    if
(Reg.eDB_Protocol == DBLIB)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_dblib.dll");

                        hLibInstanceDb = LoadLibrary( szDllName );

                        if (hLibInstanceDb == NULL)

                        throw new CWEBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                        // get function pointer to wrapper for
class constructor

                        pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");

                        if (pCTPCC_DBLIB_new == NULL)

                        throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

                        else if (Reg.eDB_Protocol == ODBC)
                        {
                            strcpy( szDllName, Reg.szPath );

                            strcat( szDllName, "tpcc_odbc.dll");

                            hLibInstanceDb = LoadLibrary( szDllName );

                            if (hLibInstanceDb == NULL)

                            throw new CWEBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                            // get function pointer to wrapper for
class constructor

                            pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");

```

```

        if (pCIPCC_ODBC_new == NULL)
            throw new CWEBCLNT_ERR(
                ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
    }
}

(dwNumDeliveryThreads)
{
    //
    for deferred delivery txns:

        hDoneEvent = CreateEvent( NULL, TRUE /*
            manual reset */ , FALSE /* initially not signalled */ ,
            NULL );

        InitializeCriticalSection(&DelBuffCriticalS
            ection);

        hWorkerSemaphore = CreateSemaphore( NULL,
            0, dwDelBuffSize, NULL );

        dwDelBuffFreeCount = dwDelBuffSize;

        InitJulianTime(NULL);

        //
        create unique log file name based on delilog-yyymmdd-
        hhmm.log

        SYSTEMTIME Time;

        GetLocalTime( &Time );

        wsprintf( szLogFile, "%sdelivery-
            %2.2d%2.2d%2.2d-%2.2d%2.2d.log",

                Reg.szPath, Time.wYear % 100,
                Time.wMonth, Time.wDay, Time.wHour, Time.wMinute );

        txnDelilog = new CTxnLog(szLogFile,
            TXN_LOG_WRITE);

        //write event into txn log for START

        txnDelilog->WriteCtrlRecToLog(TXN_EVENT_START, szMyComputerName,
            sizeof(szMyComputerName));

        //
        allocate structures for delivery buffers and thread
        mgmt

        pDeliHandles = new
            HANDLE[dwNumDeliveryThreads];

        pDelBuff = new
            DELIVERY_TRANSACTION[dwDelBuffSize];

```

```

//
launch DeliveryWorkerThread to perform actual
delivery txns

        for(i=0; i<dwNumDeliveryThreads; i++)
        {
            pDeliHandles[i] = (HANDLE) _beginthread(
                DeliveryWorkerThread, 0, NULL );

            if (pDeliHandles[i] ==
                INVALID_HANDLE_VALUE)

                throw new CWEBCLNT_ERR(
                    ERR_DELIVERY_THREAD_FAILED );
        }

        break;

        case
        DLL_PROCESS_DETACH:

            if
            (dwNumDeliveryThreads)

            {
                if
                (txnDelilog != NULL)

                {
                    //write event into txn log for STOP

                    txnDelilog->WriteCtrlRecToLog(TXN_EVENT_STOP, szMyComputerName,
                        sizeof(szMyComputerName));

                    // This will do a clean shutdown of the
                    delivery log file

                    CTxnLog *txnDelilogLocal = txnDelilog;

                    txnDelilog= NULL;

                    delete txnDelilogLocal;
                }

                delete [] pDeliHandles;

                delete [] pDelBuff;

                CloseHandle( hWorkerSemaphore );

                CloseHandle( hDoneEvent );

                DeleteCriticalSection(&DelBuffCriticalSecti
                    on);

                DeleteCriticalSection(&TermCriticalSection)

```

```

            if
            (hLibInstanceTm != NULL)

                FreeLibrary( hLibInstanceTm );

                hLibInstanceTm = NULL;

            if
            (hLibInstanceDb != NULL)

                FreeLibrary( hLibInstanceDb );

                hLibInstanceDb = NULL;

                Sleep(500);
                break;

            default:
                /* nothing
                */;
        }
    }
}
catch (CBaseErr *e)
{
    WriteMessageToEventLog( e-
        >ErrorText() );

    delete e;
    TerminateExtension(0);
    return FALSE;
}
catch (...)
{
    WriteMessageToEventLog(TEXT("Unhandled
        exception. DLL could not load.));
    TerminateExtension(0);
    return FALSE;
}

return TRUE;

/* FUNCTION: GetExtensionVersion
*
* PURPOSE: This function is called by the
inet service when the DLL is first loaded.
*
* ARGUMENTS: HSE_VERSION_INFO *pVer
passed in structure in which to place
expected version number.
*
* RETURNS: TRUE inet service
expected return value.
*/

BOOL WINAPI GetExtensionVersion(HSE_VERSION_INFO
*pVer)
{
    pVer->dwExtensionVersion =
        MAKELONG(HSE_VERSION_MINOR, HSE_VERSION_MAJOR);

```

```

        lstrcpy(pVer->lpszExtensionDesc, "TPC-C
Server.", HSE_MAX_EXT_DLL_NAME_LEN);

        // TODO: why do we need this here instead
of in the DLL attach?
        if (Reg.eTxnMon == ENCINA)
            pCTPCC_ENCINA_post_init();

        return TRUE;
    }

/* FUNCTION: TerminateExtension
 *
 * PURPOSE: This function is called by the
inet service when the DLL is about to be unloaded.
 *          Release all resources
in anticipation of being unloaded.
 *
 * RETURNS: TRUE inet service
expected return value.
 */

BOOL WINAPI TerminateExtension( DWORD dwFlags )
{
    if (pDeliHandles)
    {
        SetEvent( hDoneEvent );
        for (DWORD i=0;
i<dwNumDeliveryThreads; i++)
            WaitForSingleObject(
pDeliHandles[i], INFINITE );
    }

    TermDeleteAll();
    return TRUE;
}

/* FUNCTION: HttpExtensionProc
 *
 * PURPOSE: This function is the main entry
point for the TPCC DLL. The internet service
 *          calls this function
passing in the http string.
 *
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK
 *pECB structure pointer to passed in
internet
 *
 *          service information.
 *
 * RETURNS: DWORD
HSE_STATUS_SUCCESS
connection can be dropped if
error
 *
 *          HSE_STATUS_SUCCESS_AND_KEEP_CONN
keep connect valid comment sent
 *
 * COMMENTS: None
 */

```

```

DWORD WINAPI
HttpExtensionProc(EXTENSION_CONTROL_BLOCK *pECB)
{
    int iCmd, FormId,
TermId, iSyncId;
    char szBuffer[4096];

    int lpbSize;
    static char szHeader[] = "200 Ok";
    DWORD dwSize = 6;
    // initial value is strlen(szHeader)
    char szHeader1[4096];

#ifdef ICECAP
    StartCAP();
#endif

    try
    {
        //process http query
        ProcessQueryString(pECB, &iCmd,
&FormId, &TermId, &iSyncId);

        if (TermId != 0)
        {
            if (TermId < 0 ||
TermId >= Term.iNumEntries ||
Term.pClientData[TermId].iNextFree != -1 )
            {
                //
                debugging...
                char
szTmp[128];
                wsprintf(
szTmp, "Invalid term ID; TermId = %d", TermId );

                WriteMessageToEventLog( szTmp );

                throw new
CWEBCLN_ERR( ERR_INVALID_TERMID );
            }

            //must have a valid
syncid here since termid is valid
            if (iSyncId !=
Term.pClientData[TermId].iSyncId)
                throw new
CWEBCLN_ERR( ERR_INVALID_SYNC_CONNECTION );

            //set use time
            Term.pClientData[TermId].iTickCount =
GetTickCount();
        }

        switch(iCmd)
        {
            case 0:
                WelcomeForm(pECB,
szBuffer);

```

```

                break;
            case 1:
                switch( FormId )
                {
                    case
WELCOME_FORM:
                    case
MAIN_MENU_FORM:
                        break;
                    case
NEW_ORDER_FORM:
                        ProcessNewOrderForm(pECB, TermId,
szBuffer);
                        break;
                    case
PAYMENT_FORM:
                        ProcessPaymentForm(pECB, TermId, szBuffer);
                        break;
                    case
DELIVERY_FORM:
                        ProcessDeliveryForm(pECB, TermId,
szBuffer);
                        break;
                    case
ORDER_STATUS_FORM:
                        ProcessOrderStatusForm(pECB, TermId,
szBuffer);
                        break;
                    case
STOCK_LEVEL_FORM:
                        ProcessStockLevelForm(pECB, TermId,
szBuffer);
                        break;
                }
            case 2:
                // new-order selected
from menu; display new-order input form
                MakeNewOrderForm(TermId, NULL, INPUT_FORM,
szBuffer);
                break;
            case 3:
                // payment selected
from menu; display payment input form
                MakePaymentForm(TermId,
NULL, INPUT_FORM, szBuffer);
                break;
            case 4:
                // delivery selected
from menu; display delivery input form

```

```

        MakeDeliveryForm(TermId, NULL, INPUT_FORM,
szBuffer);
                break;
        case 5:
            // order-status
selected from menu; display order-status input form
            MakeOrderStatusForm(TermId, NULL,
INPUT_FORM, szBuffer);
                break;
        case 6:
            // stock-level selected
from menu; display stock-level input form
            MakeStockLevelForm(TermId, NULL,
INPUT_FORM, szBuffer);
                break;
        case 7:
            // ExitCmd
TermDelete(TermId);
WelcomeForm(pECB,
szBuffer);
                break;
        case 8:
            SubmitCmd(pECB,
szBuffer);
                break;
        case 9:
            // menu
            MakeMainMenuForm(TermId,
Term.pClientData[TermId].iSyncId, szBuffer);
                break;
        case 10:
            // CMD=Clear
            // resets all
connections; should only be used when no other
connections are active
            TermDeleteAll();
TermInit();
WelcomeForm(pECB,
szBuffer);
                break;
        case 11:
            // CMD=Stats
StatsCmd(pECB,
szBuffer);
                break;
    }
}
catch (CBaseErr *e)
{
    ErrorForm( pECB, e->ErrorType(),
e->ErrorNum(), TermId, iSyncId, e->ErrorText(),
szBuffer );
    delete e;
}
catch (...)
{
    ErrorForm( pECB, ERR_TYPE_WEBDLL,
0, TermId, iSyncId, "Error: Unhandled exception in
Web Client.", szBuffer );
}

```

```

#ifdef ICECAP
StopCAP();
#endif

lpbSize = strlen(szBuffer);
wsprintf(szHeader1,
"Content-Type:
text/html\r\n"
"Content-Length:
%d\r\n"
"Connection: Keep-
Alive\r\n\r\n", lpbSize);
strcat( szHeader1, szBuffer );

(*pECB->ServerSupportFunction)(pECB-
>ConnID, HSE_REQ_SEND_RESPONSE_HEADER, szHeader,
(LPDWORD) &dwSize, (LPDWORD)szHeader1);

//finish up and keep connection
pECB->dwHttpStatusCode = 200;
return HSE_STATUS_SUCCESS_AND_KEEP_CONN;
}

void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR szMsg[256];
    HANDLE hEventSource;
    LPTSTR lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL,
TEXT("TPCC.DLL"));

    _stprintf(szMsg, TEXT("Error in TPCC.DLL: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event
source
            EVENTLOG_ERROR_TYPE, // event type
            0, // event category
            0, // event ID
            NULL, // current user's
SID
            2, // strings in
lpszStrings
            0, // no bytes of raw
data
            (LPCWSTR *)lpszStrings, // array of
error strings
            NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

```

```

/* FUNCTION: DeliveryWorkerThread
*
* PURPOSE: This function processes deferred
delivery txns. There are typically several
* threads running this
routine. The number of threads is determined by an
entry
* read from the registry.
The thread waits for work by waiting on semaphore.
* When a delivery txn is
posted, the semaphore is released. After processing
* the delivery txn,
information is logged to record the txn status and
execution
* time.
*/

/*static*/ void DeliveryWorkerThread(void *ptr)
{
    CTPCC_BASE *pTxn = NULL;

    DELIVERY_TRANSACTION
delivery;
PDELIVERY_DATA
pDeliveryData;
TXN_RECORD_TPCC_DELIV_DEF txnDeliRec;

    DWORD
index;
HANDLE
handles[2];

    SYSTEMTIME trans_end;
//delivery transaction finished

    time
SYSTEMTIME trans_start;
//delivery transaction start time

    assert(txnDeliRec != NULL);

    try
    {
        if (Reg.eDB_Protocol == ODBC)
            pTxn = pCTPCC_ODBC_new(
Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
szMyComputerName, Reg.szDbName );
        else if (Reg.eDB_Protocol ==
DBLIB)
            pTxn =
pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
            pDeliveryData = pTxn-
>BuffAddr_Delivery();
    }
    catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "Error in
Delivery Txn thread. Could not connect to database.
"
"%s.
Server=%s, User=%s, Password=%s, Database=%s",

```

```

e-
>ErrorText(), Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, Reg.szDbName );
    WriteMessageToEventLog( szTmp );
    delete e;
    goto ErrorExit;
}
catch (...)
{
    WriteMessageToEventLog(TEXT("Unhandled
exception caught in DeliveryWorkerThread.));
    goto ErrorExit;
}
while (TRUE)
{
    try
    {
        //while delivery thread
        running, i.e. user has not requested termination
        while (TRUE)
        {
            // need to
            wait for multiple objects: program exit or worker
            semaphore;
            hDoneEvent;
            hWorkerSemaphore;
            WaitForMultipleObjects( 2, &handles[0], FALSE,
            INFINITE );
            if (index ==
            WAIT_OBJECT_0)
                goto ErrorExit;

            ZeroMemory(&txnDeliRec,
            sizeof(txnDeliRec));
            txnDeliRec.TxnType =
            TXN_REC_TYPE_TPCC_DELIV_DEF;

            // make a
            local copy of current entry from delivery buffer and
            increment buffer index
            EnterCriticalSection(&DelBuffCriticalSection);
            delivery =
            *(pDelBuff+dwDelBuffBusyIndex);
            dwDelBuffFreeCount++;
            dwDelBuffBusyIndex++;
            if
            (dwDelBuffBusyIndex == dwDelBuffSize) // wrap-
            around if at end of buffer
                dwDelBuffBusyIndex = 0;
        }
    }
}

```

```

LeaveCriticalSection(&DelBuffCriticalSection);
n);
pDeliveryData->w_id = delivery.w_id;
pDeliveryData->o_carrier_id =
delivery.o_carrier_id;
txnDeliRec.w_id = pDeliveryData->w_id;
txnDeliRec.o_carrier_id = pDeliveryData-
>o_carrier_id;
txnDeliRec.TxnStartT0 =
Get64BitTime(&delivery.queue);
GetLocalTime(
&trans_start );
pTxn-
>Delivery();
GetLocalTime(
&trans_end );
//log txn
txnDeliRec.TxnStatus = ERR_SUCCESS;
for (int i=0;
i<10; i++)
    txnDeliRec.o_id[i] = pDeliveryData-
>o_id[i];
txnDeliRec.DeltaT4 =
(int)(Get64BitTime(&trans_end) -
txnDeliRec.TxnStartT0);
txnDeliRec.DeltaTxnExec =
(int)(Get64BitTime(&trans_end) -
Get64BitTime(&trans_start));
if
(txnDelilog != NULL)
    txnDelilog->WriteToLog(&txnDeliRec);
}
catch (CBaseErr *e)
{
    char szTmp[1024];
    wsprintf( szTmp, "Error
in Delivery Txn thread. %s",
e->ErrorText() );
    WriteMessageToEventLog(
szTmp );
    // log the error txn
    txnDeliRec.TxnStatus =
e->ErrorType();
    if (txnDelilog != NULL)
        txnDelilog-
>WriteToLog(&txnDeliRec);
}

```

```

delete e;
}
catch (...)
{
    // unhandled exception;
    shouldn't happen; not much we can do...
    WriteMessageToEventLog(TEXT("Unhandled
exception caught in DeliveryWorkerThread.));
}
ErrorExit:
delete pTxn;
_endthread();
}
/* FUNCTION: PostDeliveryInfo
* PURPOSE: This function enters the delivery
txn into the deferred delivery buffer.
* RETURNS: BOOL FALSE
delivery information posted successfully
TRUE error cannot post delivery info
*/
BOOL PostDeliveryInfo(short w_id, short o_carrier_id)
{
    BOOL bError;
    EnterCriticalSection(&DelBuffCriticalSection);
    if (dwDelBuffFreeCount > 0)
    {
        bError = FALSE;
        (pDelBuff+dwDelBuffFreeIndex)-
        = w_id;
        (pDelBuff+dwDelBuffFreeIndex)-
        = o_carrier_id;
        GetLocalTime(&(pDelBuff+dwDelBuffFreeIndex)
->queue);
        dwDelBuffFreeCount--;
        dwDelBuffFreeIndex++;
        if (dwDelBuffFreeIndex ==
dwDelBuffSize)
            dwDelBuffFreeIndex = 0;
        // wrap-around if at end of
        buffer
    }
    else
        // No free buffers. Return an
        error, which indicates that the delivery buffer is
        full.
        // Most likely, the number of
        delivery worker threads needs to be increased to keep
        up
        // with the txn rate.
        bError = TRUE;
}

```

```

n);
    LeaveCriticalSection(&DelBuffCriticalSection);
    if (!bError)
        // increment worker semaphore to
wake up a worker thread
        ReleaseSemaphore(
hWorkerSemaphore, 1, NULL );
    return bError;
}
/* FUNCTION: ProcessQueryString
 *
 * PURPOSE:      This function extracts the
relevent information out of the http command passed
in from
 *
 *               the browser.
 *
 * COMMENTS:    If this is the initial connection
i.e. client is at welcome screen then
 *
 *               there will
not be a terminal id or current form id. If this is
the case
 *
 *               then the
pTermid and pFormid return values are undefined.
 */
void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId)
{
    char *ptr = pECB->lpszQueryString;
    char szBuffer[25];
    int i;
    //allowable client command strings i.e.
CMD=command
    static char *szCmds[] =
    {
        "Process", ".NewOrder..",
        "..Payment..", ".Delivery..", ".Order-Status..",
        "..Stock-Level..", ".Exit..", "Submit", "Menu",
        "Clear", "Stats", ""
    };
    *pCmd = 0; // default is
the login screen
    *pTermId = 0;
    // if no params (i.e., empty query string),
then return login screen
    if (strlen(pECB->lpszQueryString) == 0)
        return;
    // parse FORMID, TERMID, and SYNCID
    *pFormId = GetIntKeyValue(&ptr, "FORMID",
NO_ERR, NO_ERR);
    *pTermId = GetIntKeyValue(&ptr, "TERMID",
NO_ERR, NO_ERR);
    *pSyncId = GetIntKeyValue(&ptr, "SYNCID",
NO_ERR, NO_ERR);

```

```

// parse CMD
GetKeyValue(&ptr, "CMD", szBuffer,
sizeof(szBuffer), ERR_COMMAND_UNDEFINED);
// see which command it matches
for(i=0; ; i++)
{
    if (szCmds[i][0] == 0)
        // no more; no match;
return error
        throw new CWEBCLNT_ERR(
ERR_COMMAND_UNDEFINED );
    if ( !strcmp(szCmds[i], szBuffer)
)
    {
        *pCmd = i+1;
        break;
    }
}
/* FUNCTION: void WelcomeForm
 *
 */
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    char szTmp[1024];
    //welcome to tpc-c html form buffer, this
is first form client sees.
    strcpy( szBuffer,
"<HTML><HEAD><TITLE>TPC-C Web
Client</TITLE></HEAD><BODY>"
        "<B><BIG>Microsoft TPC-C Web Client (ver
4.20)</BIG></B> <BR> <BR>"
        "<font face=\"Courier New\"><PRE>"
        "Compiled: \"__DATE__\", \"__TIME__\" <BR>"
        "Source: \"__FILE__\" (\"__TIMESTAMP__\")
<BR>"
        "</PRE></font>"
        "<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\""
        "<INPUT TYPE=\"hidden\" NAME=\"STATUSID\"
VALUE=\"0\""
        "<INPUT TYPE=\"hidden\" NAME=\"ERROR\"
VALUE=\"0\""
        "<INPUT TYPE=\"hidden\" NAME=\"FORMID\"
VALUE=\"1\""
        "<INPUT TYPE=\"hidden\" NAME=\"TERMID\"
VALUE=\"0\""

```

```

        "<INPUT TYPE=\"hidden\" NAME=\"SYNCID\"
VALUE=\"0\""
        "<INPUT TYPE=\"hidden\" NAME=\"VERSION\"
VALUE=\"\" WEBCLIENT_VERSION \"\""
    );
    sprintf( szTmp,
"Configuration
Settings: <BR><font face=\"Courier New\"
color=\"blue\"><PRE>"
        "Txn Monitor           = <B>%s</B><BR>"
        "Database protocol      = <B>%s</B><BR>"
        "Max Connections        = <B>%d</B><BR>"
        "#
of Delivery Threads = <B>%d</B><BR>"
        "Max Pending Deliveries = <B>%d</B><BR>"
        szTxnMonNames[Reg.eTxnMon],
szDBNames[Reg.eDB_Protocol],
        Reg.dwMaxConnections,
dwNumDeliveryThreads, dwDelBuffSize );
    strcat( szBuffer, szTmp);
    if (Reg.eTxnMon == COM)
    {
        sprintf( szTmp,
"COM Single
Pool = <B>%s</B><BR>",
        Reg.bCOM_SinglePool ?
"YES" : "NO" );
        strcat( szBuffer, szTmp);
    }
    strcat( szBuffer, "</PRE></font>");
    if (Reg.eTxnMon == None)
        // connection options may be
specified when not using a txn monitor
        sprintf( szTmp,
"Please enter
your database options for this connection:<BR>"
        "<font face=\"Courier New\"
color=\"blue\"><PRE>"
        "DB Server = <INPUT NAME=\"db_server\"
SIZE=20 VALUE=\"%s\"><BR>"
        "DB User ID = <INPUT NAME=\"db_user\"
SIZE=20 VALUE=\"%s\"><BR>"
        "DB Password = <INPUT NAME=\"db_passwd\"
SIZE=20 VALUE=\"%s\"><BR>"
        "DB Name = <INPUT NAME=\"db_name\"
SIZE=20 VALUE=\"%s\"><BR>"
        "</PRE></font>"
        Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
Reg.szDbName );

```



```

else
    // if using a txn monitor,
    connection options are determined from registry;
    can't
    // set per user. show options
    fyi
    sprintf( szTmp, "Database
options which will be used by the transaction
monitor:<BR>"
    " <font face=\\"Courier New\\"
color=\\"blue\\"><PRE>"
    "DB Server          = <B>%s</B><BR>"
    "DB User ID        = <B>%s</B><BR>"
    "DB Password       = <B>%s</B><BR>"
    "DB Name           = <B>%s</B><BR>"
    "</PRE></font>"
    ,
    Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
    Reg.szDbName );
    strcat( szBuffer, szTmp);
    sprintf( szTmp, "Please enter your
Warehouse and District for this session:<BR>"
    " <font face=\\"Courier New\\"
color=\\"blue\\"><PRE>" );
    strcat( szBuffer, szTmp);
    strcat( szBuffer, "Warehouse ID = <INPUT
NAME=\\"w_id\\" SIZE=4><BR>"
    "District ID = <INPUT NAME=\\"d_id\\"
SIZE=2><BR>"
    "</PRE></font><HR>"
    " <INPUT TYPE=\\"submit\\" NAME=\\"CMD\\"
VALUE=\\"Submit\\">"
    "</FORM></BODY></HTML>");
}
/* FUNCTION: SubmitCmd
*
* PURPOSE: This function allocated a new
terminal id in the Term structure array.
*
*/
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    int iNewTerm;
    char *ptr = pECB->lpszQueryString;
    char szVersion[32] = { 0 };
    char szServer[32] = { 0 };

```

```

"sa";
char szUser[32] =
"sa";
char szPassword[32] = { 0 };
char szDatabase[32] = "tpcc";

// validate version field; the version
field ensures that the RTE is synchronized with the
web client
    GetKeyValue(&ptr, "VERSION", szVersion,
sizeof(szVersion), ERR_VERSION_MISMATCH);
    if ( strcmp( szVersion, WEBCLIENT_VERSION )
)
        throw new CWEBCLNT_ERR(
ERR_VERSION_MISMATCH );
    if (Reg.eTxnMon == None)
    {
        // parse Server name
        GetKeyValue(&ptr, "db_server",
szServer, sizeof(szServer), ERR_NO_SERVER_SPECIFIED);
        // parse User name
        GetKeyValue(&ptr, "db_user",
szUser, sizeof(szUser), NO_ERR);
        // parse Password
        GetKeyValue(&ptr, "db_passwd",
szPassword, sizeof(szPassword), NO_ERR);
        // parse Database name
        GetKeyValue(&ptr, "db_name",
szDatabase, sizeof(szDatabase), NO_ERR);
    }
    // parse warehouse ID
    int w_id = GetIntKeyValue(&ptr, "w_id",
ERR_HTML_ILL_FORMED, ERR_W_ID_INVALID);
    if ( w_id < 1 )
        throw new CWEBCLNT_ERR(
ERR_W_ID_INVALID );
    // parse district ID
    int d_id = GetIntKeyValue(&ptr, "d_id",
ERR_HTML_ILL_FORMED, ERR_D_ID_INVALID);
    if ( d_id < 1 || d_id > 10 )
        throw new CWEBCLNT_ERR(
ERR_D_ID_INVALID );
    iNewTerm = TermAdd();
    Term.pClientData[iNewTerm].w_id = w_id;
    Term.pClientData[iNewTerm].d_id = d_id;
    try
    {
        if (Reg.eTxnMon == TUXEDO)
            Term.pClientData[iNewTerm].pTxn =
pCTPCC_TUXEDO_new();
        else if (Reg.eTxnMon == ENCINA)
            Term.pClientData[iNewTerm].pTxn =
pCTPCC_ENCINA_new();
        else if (Reg.eTxnMon == COM)

```

```

Term.pClientData[iNewTerm].pTxn =
pCTPCC_COM_new( Reg.bCOM_SinglePool );
        else if (Reg.eDB_Protocol ==
ODBC)
            Term.pClientData[iNewTerm].pTxn =
pCTPCC_ODBC_new( szServer, szUser, szPassword,
szMyComputerName, szDatabase );
        else if (Reg.eDB_Protocol ==
DBLIB)
            Term.pClientData[iNewTerm].pTxn =
pCTPCC_DBLIB_new( szServer, szUser, szPassword,
szMyComputerName, szDatabase );
    }
    catch (...)
    {
        TermDelete(iNewTerm);
        throw; // pass
exception upward
    }
    MakeMainMenuForm(iNewTerm,
Term.pClientData[iNewTerm].iSyncId, szBuffer);
}
/* FUNCTION: StatsCmd
*
* PURPOSE: This function returns to the
browser the total number of active terminal ids.
* This routine is for
development/debugging purposes.
*
*/
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    int i;
    int iTTotal;
    EnterCriticalSection(&TermCriticalSection);
    iTTotal = 0;
    for(i=0; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree
== -1)
            iTTotal++;
    }
    LeaveCriticalSection(&TermCriticalSection);
    wsprintf( szBuffer,
    "<HTML><HEAD><TITLE>TPC-C Web Client
Stats</TITLE></HEAD>"
    " <BODY><B><BIG> Total
Active Connections: %d </BIG></B><BR></BODY></HTML>"
    , iTTotal );
}

```

```

char *CWEBCLNT_ERR::ErrorText()
{
    static SERRORMSG errorMsgs[] =
    {
        { ERR_COMMAND_UNDEFINED,
          "Command undefined."
        },
        { ERR_D_ID_INVALID,
          "Invalid District ID Must be 1 to 10."
        },
        { ERR_DELIVERY_CARRIER_ID_RANGE,
          "Delivery Carrier ID out of range
must be 1 - 10."
        },
        { ERR_DELIVERY_CARRIER_INVALID,
          "Delivery Carrier ID invalid must be
numeric 1 - 10."
        },
        { ERR_DELIVERY_MISSING_OCD_KEY,
          "Delivery missing Carrier ID key \"OCD*\"."
        },
        { ERR_DELIVERY_THREAD_FAILED,
          "Could not start delivery worker
thread."
        },
        { ERR_GETPROCADDR_FAILED,
          "Could not map proc in DLL. GetProcAddr
error. DLL="
        },
        { ERR_HTML_ILL_FORMED,
          "Required key field is missing from HTML
string."
        },
        { ERR_INVALID_SYNC_CONNECTION,
          "Invalid Terminal Sync ID."
        },
        { ERR_INVALID_TERMID,
          "Invalid Terminal ID."
        },
        { ERR_LOADDLL_FAILED,
          "Load of DLL failed. DLL="
        },
        { ERR_MAX_CONNECTIONS_EXCEEDED,
          "No connections available. Max Connections
is probably too low."
        },
        { ERR_MISSING_REGISTRY_ENTRIES,

```

```

          "Required registry entries are missing.
Rerun INSTALL to correct."
        },
        { ERR_NEWORDER_CUSTOMER_INVALID,
          "New Order customer id invalid
data type, range = 1 to 3000."
        },
        { ERR_NEWORDER_CUSTOMER_KEY,
          "New Order missing Customer key
\"CID*\"."
        },
        { ERR_NEWORDER_DISTRICT_INVALID,
          "New Order District ID Invalid
range 1 - 10."
        },
        { ERR_NEWORDER_FORM_MISSING_DID,
          "New Order missing District key
\"DID*\"."
        },
        { ERR_NEWORDER_ITEMID_INVALID,
          "New Order Item Id is wrong data type, must
be numeric."
        },
        { ERR_NEWORDER_ITEMID_RANGE,
          "New Order Item Id is out of
range. Range = 1 to 999999."
        },
        { ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
          "New Order Item_Id field entered without a
corresponding Supp_W."
        },
        { ERR_NEWORDER_MISSING_IID_KEY,
          "New Order missing Item Id key \"IID*\"."
        },
        { ERR_NEWORDER_MISSING_QTY_KEY,
          "New Order Missing Qty key \"Qty##*\"."
        },
        { ERR_NEWORDER_MISSING_SUPPW_KEY,
          "New Order missing Supp_W key
\"SP##*\"."
        },
        { ERR_NEWORDER_NOITEMS_ENTERED,
          "New Order No order lines entered."
        },
        { ERR_NEWORDER_QTY_INVALID,
          "New Order Qty invalid must be
numeric range 1 - 99."
        },
        { ERR_NEWORDER_QTY_RANGE,
          "New Order Qty is out of range. Range = 1
to 99."
        },

```

```

        { ERR_NEWORDER_QTY_WITHOUT_SUPPW,
          "New Order Qty field entered
without a corresponding Supp_W."
        },
        { ERR_NEWORDER_SUPPW_INVALID,
          "New Order Supp_W invalid data
type must be numeric."
        },
        { ERR_NO_SERVER_SPECIFIED,
          "No Server name specified."
        },
        { ERR_ORDERSTATUS_CID_AND_CLT,
          "Order Status Only Customer ID or Last Name
may be entered, not both."
        },
        { ERR_ORDERSTATUS_CID_INVALID,
          "Order Status Customer ID invalid, range
must be numeric 1 - 3000."
        },
        { ERR_ORDERSTATUS_CLT_RANGE,
          "Order Status Customer last name
longer than 16 characters."
        },
        { ERR_ORDERSTATUS_DID_INVALID,
          "Order Status District invalid, value must
be numeric 1 - 10."
        },
        { ERR_ORDERSTATUS_MISSING_CID_CLT,
          "Order Status Either Customer ID or Last
Name must be entered."
        },
        { ERR_ORDERSTATUS_MISSING_CID_KEY,
          "Order Status missing Customer key
\"CID*\"."
        },
        { ERR_ORDERSTATUS_MISSING_CLT_KEY,
          "Order Status missing Customer Last Name
key \"CLT*\"."
        },
        { ERR_ORDERSTATUS_MISSING_DID_KEY,
          "Order Status missing District key
\"DID*\"."
        },
        { ERR_PAYMENT_CDI_INVALID,
          "Payment Customer district
invalid must be numeric."
        },
        { ERR_PAYMENT_CID_AND_CLT,
          "Payment Only Customer ID or Last
Name may be entered, not both."
        },
        { ERR_PAYMENT_CUSTOMER_INVALID,
          "Payment Customer data type invalid, must
be numeric."
        },
        { ERR_PAYMENT_CWI_INVALID,

```

```

        "Payment Customer Warehouse
invalid, must be numeric."
    },
    {
        ERR_PAYMENT_DISTRICT_INVALID,
        "Payment District ID is invalid, must be 1
- 10."
    },
    {
        ERR_PAYMENT_HAM_INVALID,
        "Payment Amount invalid data type
must be numeric."
    },
    {
        ERR_PAYMENT_HAM_RANGE,
        "Payment Amount out of range, 0 - 9999.99."
    },
    {
        ERR_PAYMENT_LAST_NAME_TO_LONG,
        "Payment Customer last name
longer than 16 characters."
    },
    {
        ERR_PAYMENT_MISSING_CDI_KEY,
        "Payment missing Customer district key
\"CDI*\".",
    },
    {
        ERR_PAYMENT_MISSING_CID_CLT,
        "Payment Either Customer ID or Last Name
must be entered."
    },
    {
        ERR_PAYMENT_MISSING_CID_KEY,
        "Payment missing Customer Key \"CID*\".",
    },
    {
        ERR_PAYMENT_MISSING_CLT_KEY,
        "Payment missing Customer Last Name key
\"CLT*\".",
    },
    {
        ERR_PAYMENT_MISSING_CWI_KEY,
        "Payment missing Customer Warehouse key
\"CWI*\".",
    },
    {
        ERR_PAYMENT_MISSING_DID_KEY,
        "Payment missing District Key \"DID*\".",
    },
    {
        ERR_PAYMENT_MISSING_HAM_KEY,
        "Payment missing Amount key \"HAM*\".",
    },
    {
        ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
        "Stock Level; missing Threshold key
\"TT*\".",
    },
    {
        ERR_STOCKLEVEL_THRESHOLD_INVALID,

```

```

        "Stock Level; Threshold value must be in
the range = 1 - 99."
    },
    {
        ERR_STOCKLEVEL_THRESHOLD_RANGE,
        "Stock Level Threshold out of
range, range must be 1 - 99."
    },
    {
        ERR_VERSION_MISMATCH,
        "Invalid version field. RTE and Web Client
are probably out of sync."
    },
    {
        ERR_W_ID_INVALID,
        "Invalid Warehouse ID."
    },
    {
        0,
        ""
    },
};

char szTmp[256];
int i = 0;
while (TRUE)
{
    if (errorMsgs[i].szMsg[0] == 0)
    {
        strcpy( szTmp, "Unknown
error number.");
        break;
    }
    if (m_Error ==
errorMsgs[i].iError)
    {
        strcpy( szTmp,
errorMsgs[i].szMsg );
        break;
    }
    i++;
}

if (m_szTextDetail)
    strcat( szTmp, m_szTextDetail );
if (m_SystemErr)
    sprintf( szTmp+strlen(szTmp), "
Error=%d", m_SystemErr );

m_szErrorText = new char[strlen(szTmp)+1];
strcpy( m_szErrorText, szTmp );
return m_szErrorText;
}

/* FUNCTION: GetKeyValue
*
* PURPOSE: This function parses a http
formatted string for specific key values.
*
* ARGUMENTS: char http string from client
browser

```

```

char key
*pKey char
value to look for char
*pValue character array into which to place key's
value int
* iMax maximum length of key value array.
* WEBERROR error
err error value to throw
* RETURNS: nothing.
* ERROR: if (the pKey value is not found)
then if
* (err == 0)
* return (empty string)
* else
* throw CWEBCLNT_ERR(err)
*
* COMMENTS: http keys are formatted either
KEY=value& or KEY=value\0. This DLL formats
* TPC-C input
fields in such a manner that the keys can be
extracted in the
* above manner.
*/

void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err)
{
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorExit;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorExit;
    ptr++;

    iMax--; // one position is for terminating
null while( *ptr && *ptr != '&' && iMax)
    {
        *pValue++ = *ptr++;
        iMax--;
    }
    *pValue = 0; // terminating null

    *pQueryString = ptr;
    return;

ErrorExit:
    if (err != NO_ERR)
        throw new CWEBCLNT_ERR( err );
    *pValue = 0; // return empty result string

```

```

}
/* FUNCTION: GetIntKeyValue
 *
 * PURPOSE:      This function parses a http
formatted string for a specific key value.
 *
 * ARGUMENTS:   char          http string from client
                *pQueryString
browser
 *
                char          key
                *pKey
value to look for
 *
                WEBERROR      error value to throw if
key not found
 *
                WEBERROR      error value to throw if
                NotIntErr     value not numeric
 *
 * RETURNS:     integer
 *
 * ERROR:       if (the pKey value is not found)
then
 *
                if
(NoKeyErr != NO_ERR)
 *
                throw CWEBCLNT_ERR(err)
 *
                else
 *
                return 0
 *
                else if (non-
numeric char found) then
 *
                if
(NotIntErr != NO_ERR) then
 *
                throw CWEBCLNT_ERR(err)
 *
                else
 *
                return 0
 *
 * COMMENTS:   http keys are formatted either
KEY=value& or KEY=value\0. This DLL formats
 *
                TPC-C input
fields in such a manner that the keys can be
extracted in the
 *
                above manner.
 */
int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr)
{
    char *ptr0;
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorNoKey;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorNoKey;
    ptr++;

```

```

        ptr0 = ptr;          // remember
starting point
        // scan string until a terminator (null or
&) or a non-digit
        while( *ptr && *ptr != '&'amp; && isdigit(*ptr)
)
            ptr++;

        // make sure we stopped scanning for the
right reason
        if ((ptr0 == ptr) || (*ptr && *ptr != '&'))
        {
            if (NotIntErr != NO_ERR)
                throw new CWEBCLNT_ERR(
NoKeyErr );
            return 0;
        }

        *pQueryString = ptr;
        return atoi(ptr0);

ErrorNoKey:
    if (NoKeyErr != NO_ERR)
        throw new CWEBCLNT_ERR( NoKeyErr
);
    return 0;
}

/* FUNCTION: TermInit
 *
 * PURPOSE:      This function initializes the
client terminal structure; it is called when the
TPCC.DLL
 *
                is first loaded by the
inet service.
 *
 */
void TermInit(void)
{
    EnterCriticalSection(&TermCriticalSection);

    Term.iMasterSyncId = 1;
    Term.iNumEntries =
Reg.dwMaxConnections+1;

    Term.pClientData = NULL;
    Term.pClientData =
(PCLIENTDATA)malloc(Term.iNumEntries *
sizeof(CLIENTDATA));
    if (Term.pClientData == NULL)
    {
        LeaveCriticalSection(&TermCriticalSection);
        throw new CWEBCLNT_ERR(
ERR_MEM_ALLOC_FAILED );
    }

    ZeroMemory( Term.pClientData,
Term.iNumEntries * sizeof(CLIENTDATA) );

```

```

        Term.iFreeList =
Term.iNumEntries-1;
        // build free list
        // note: Term.pClientData[0].iNextFree gets
set to -1, which marks it as "in use".
        // This is intentional, as the zero
entry is used as an anchor and never
        // allocated as an actual
terminal.
        for(int i=0; i<Term.iNumEntries; i++)
            Term.pClientData[i].iNextFree =
i-1;

        LeaveCriticalSection(&TermCriticalSection);
}

/* FUNCTION: TermDeleteAll
 *
 * PURPOSE:      This function frees allocated
resources associated with the terminal structure.
 *
 * ARGUMENTS:     none
 *
 * RETURNS:       None
 *
 * COMMENTS:      This function is called only when
the inet service unloads the TPCC.DLL
 */
void TermDeleteAll(void)
{
    EnterCriticalSection(&TermCriticalSection);

    for(int i=1; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree
== -1)
            delete
Term.pClientData[i].pTxn;
    }

    Term.iFreeList = 0;
    Term.iNumEntries = 0;
    if ( Term.pClientData )
        free(Term.pClientData);
    Term.pClientData = NULL;

    LeaveCriticalSection(&TermCriticalSection);
}

/* FUNCTION: TermAdd
 *
 * PURPOSE:      This function assigns a terminal
id which is used to identify a client browser.
 *
 * RETURNS:      int
                assigned terminal id
 *
 */
int TermAdd(void)
{

```

```

DWORD    i;
int       iNewTerm, iTickCount;

if (Term.iNumEntries == 0)
    return -1;

EnterCriticalSection(&TermCriticalSection);
if (Term.iFreeList != 0)
{
    // position is available
    iNewTerm = Term.iFreeList;
    Term.iFreeList =
Term.pClientData[iNewTerm].iNextFree;

    Term.pClientData[iNewTerm].iNextFree = -1;
// indicates this position is in use
}
else
{
    // no open slots, so find the
slot that hasn't been used in the longest time and
reuse it
    for(iNewTerm=1, i=1,
iTickCount=0x7FFFFFFF; i<Reg.dwMaxConnections; i++)
    {
        if (iTickCount >
Term.pClientData[i].iTickCount)
        {
            iTickCount =
Term.pClientData[i].iTickCount;
            iNewTerm = i;
        }
    }
    // if oldest term is less than
one minute old, it probably means that more
connections
// are being attempted than were
specified as "Max Connections" at install. In this
case,
// do not bump existing
connection; instead, return error to requestor.
if ((GetTickCount() - iTickCount)
< 60000)
{
    LeaveCriticalSection(&TermCriticalSection);
    throw new CWEBCLNT_ERR(
ERR_MAX_CONNECTIONS_EXCEEDED );
}
}

Term.pClientData[iNewTerm].iTickCount =
GetTickCount();
Term.pClientData[iNewTerm].iSyncId =
Term.iMasterSyncId++;
Term.pClientData[iNewTerm].pTxn = NULL;

LeaveCriticalSection(&TermCriticalSection);
return iNewTerm;
}

/* FUNCTION: TermDelete
*
* PURPOSE:      This function makes a terminal
entry in the Term array available for reuse.

```

```

*
* ARGUMENTS:   int
               id
               Terminal id of client exiting
*
*/

void TermDelete(int id)
{
    if ( id > 0 && id < Term.iNumEntries )
    {
        delete Term.pClientData[id].pTxn;
        // put onto free list

        EnterCriticalSection(&TermCriticalSection);

        Term.pClientData[id].iNextFree =
Term.iFreeList;
        Term.iFreeList = id;

        LeaveCriticalSection(&TermCriticalSection);
    }
}

/* FUNCTION: MakeErrorForm
*
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer )
{
    wsprintf(szBuffer,
    "<HTML><HEAD><TITLE>TPC-C
Error</TITLE></HEAD><BODY>"
    "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"TERMINAL\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"SYCID\" VALUE=\"%d\">"
    "<BOLD>An Error
Occurred</BOLD><BR><BR>"
    "%s"
    "<BR><BR><HR>"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level.\">"

```

```

    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit.\">"
    "</FORM></BODY></HTML>"
    , iType, iErrorNum,
MAIN_MENU_FORM, iTermId, iSyncId, szErrorText );
}

/* FUNCTION: MakeMainMenuForm
*/

void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm)
{
    wsprintf(szForm,
    "<HTML><HEAD><TITLE>TPC-C Main
Menu</TITLE></HEAD><BODY>"
    "Select Desired
Transaction.<BR><HR>"
    "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"TERMINAL\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"SYCID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level.\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit.\">"
    "</FORM></BODY></HTML>"
    , MAIN_MENU_FORM, iTermId,
iSyncId);
}

/* FUNCTION: MakeStockLevelForm
*
* PURPOSE:      This function constructs the
Stock Level HTML page.
*
* COMMENTS:     The internal client buffer is
created when the terminal id is assigned and should
not
*
*               be freed
except when the client terminal id is no longer
needed.
*/

void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm)
{

```

```

int      c;

c = sprintf(szForm,
"HTML<HEAD><TITLE>TPC-C Stock
Level</TITLE></HEAD><FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
"INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
"INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
"INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
"INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
"INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
"PRE><font face=\"Courier\">
Stock-Level<BR>"
"Warehouse: %4.4d District:
%2.2d<BR> <BR>";
STOCK_LEVEL_FORM, iTermId,
Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id,
Term.pClientData[iTermId].d_id);

if ( bInput )
{
strcpy(szForm+c,
"Stock Level Threshold:
<INPUT NAME=\"TT*\" SIZE=2><BR> <BR>"
"low stock:
</font><BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>"
" <BR> <BR> <BR> <BR>
<BR> <BR> <BR></PRE><HR>"
"INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\">"
"INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">"
" </FORM></HTML>" );
}
else
{
sprintf(szForm+c,
"Stock Level Threshold:
%2.2d<BR> <BR>"
"low stock:
%3.3d</font> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>"
" <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR></PRE><HR>"
"INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
"INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
"INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
"INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
"INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
"INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"

```

```

" </FORM></HTML>"
, pStockLevelData->low_stock);
}
}

/* FUNCTION: MakeNewOrderForm
*
* COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
* be freed
except when the client terminal id is no longer
needed.
*/

void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm)
{
int      i, c;
BOOL     bValid;
static  char szBR[] = " <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR> <BR>";

if (!bInput)
assert( pNewOrderData->exec_status_code == eOK || pNewOrderData->exec_status_code == eInvalidItem );

bValid = (bInput || (pNewOrderData->exec_status_code == eOK));

c = sprintf(szForm,
"HTML<HEAD><TITLE>TPC-C New
Order</TITLE></HEAD><BODY>"
"FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
"INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
"INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
"INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
"INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
"INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
"PRE><font face=\"Courier\">
New Order<BR>"
" bValid ? 0 : ERR_BAD_ITEM_ID,
NEW_ORDER_FORM, iTermId,
Term.pClientData[iTermId].iSyncId);

if ( bInput )
{
c += sprintf(szForm+c,
"Warehouse: %4.4d ", Term.pClientData[iTermId].w_id
);

```

```

"District: <INPUT
NAME=\"DID*\" SIZE=1>
Date:<BR>"
"Customer: <INPUT
NAME=\"CID*\" SIZE=4> Name:
Credit: %Disc:<BR>"
"Order Number:
Number of Lines: W_tax: D_tax:<BR>
<BR>"
" Supp_W Item_Id Item
Name Qty Stock B/G Price
Amount<BR>"
" <INPUT
NAME=\"SP0*\" SIZE=4> <INPUT NAME=\"IID00*\"
SIZE=6> <INPUT
NAME=\"Qty00*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP01*\" SIZE=4> <INPUT NAME=\"IID01*\"
SIZE=6> <INPUT
NAME=\"Qty01*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP02*\" SIZE=4> <INPUT NAME=\"IID02*\"
SIZE=6> <INPUT
NAME=\"Qty02*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP03*\" SIZE=4> <INPUT NAME=\"IID03*\"
SIZE=6> <INPUT
NAME=\"Qty03*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP04*\" SIZE=4> <INPUT NAME=\"IID04*\"
SIZE=6> <INPUT
NAME=\"Qty04*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP05*\" SIZE=4> <INPUT NAME=\"IID05*\"
SIZE=6> <INPUT
NAME=\"Qty05*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP06*\" SIZE=4> <INPUT NAME=\"IID06*\"
SIZE=6> <INPUT
NAME=\"Qty06*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP07*\" SIZE=4> <INPUT NAME=\"IID07*\"
SIZE=6> <INPUT
NAME=\"Qty07*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP08*\" SIZE=4> <INPUT NAME=\"IID08*\"
SIZE=6> <INPUT
NAME=\"Qty08*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP09*\" SIZE=4> <INPUT NAME=\"IID09*\"
SIZE=6> <INPUT
NAME=\"Qty09*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP10*\" SIZE=4> <INPUT NAME=\"IID10*\"
SIZE=6> <INPUT
NAME=\"Qty10*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP11*\" SIZE=4> <INPUT NAME=\"IID11*\"
SIZE=6> <INPUT
NAME=\"Qty11*\" SIZE=1><BR>"
" <INPUT
NAME=\"SP12*\" SIZE=4> <INPUT NAME=\"IID12*\"

```

```

SIZE=6>                                <INPUT
NAME="Qty12*" SIZE=1><BR>"           " <INPUT
NAME="SP13*" SIZE=4> <INPUT NAME="IID13*"
SIZE=6>                                <INPUT
NAME="Qty13*" SIZE=1><BR>"           " <INPUT
NAME="SP14*" SIZE=4> <INPUT NAME="IID14*"
SIZE=6>                                <INPUT
NAME="Qty14*" SIZE=1><BR>"           "Execution Status:
Total:<BR>"                            </font></PRE><HR>"
NAME="CMD\" VALUE="Process\">"       "<INPUT TYPE="submit\"
NAME="CMD\" VALUE="Menu\">"          "<INPUT TYPE="submit\"
                                        </FORM></HTML>"
                                        );
                                        }
                                        else
                                        {
                                        c += sprintf(szForm+c,
Warehouse: %4.4d District: %2.2d
Date: ",
                                        pNewOrderData->w_id,
                                        pNewOrderData->d_id);
                                        if ( bValid )
                                        {
                                        c += sprintf(szForm+c,
"%2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
                                        pNewOrderData->o_entry_d.day,
                                        pNewOrderData->o_entry_d.month,
                                        pNewOrderData->o_entry_d.year,
                                        pNewOrderData->o_entry_d.hour,
                                        pNewOrderData->o_entry_d.minute,
                                        pNewOrderData->o_entry_d.second);
                                        }
                                        c += sprintf(szForm+c,
"<BR>Customer: %4.4d Name: %-16s Credit: %-2s
",
                                        pNewOrderData->c_id,
pNewOrderData->c_last, pNewOrderData->c_credit);
                                        if ( bValid )
                                        {
                                        c += sprintf(szForm+c,
"%Disc: %5.2f <BR>"
                                        "Order Number: %8.8d Number of Lines:
%2.2d W_tax: %5.2f D_tax: %5.2f <BR> <BR>"
                                        " Supp_W Item_Id Item Name
Qty Stock B/G Price Amount<BR>",

```

```

100.0*pNewOrderData->c_discount,
pNewOrderData->o_id,
pNewOrderData->o_ol_cnt,
pNewOrderData->w_tax,
pNewOrderData->d_tax);
for(i=0;
i<pNewOrderData->o_ol_cnt; i++)
{
c +=
sprintf(szForm+c, " %4.4d %6.6d %-24s %2.2d
%3.3d %1.1s %6.2f %7.2f <BR>",
pNewOrderData->OL[i].ol_supply_w_id,
pNewOrderData->OL[i].ol_i_id,
pNewOrderData->OL[i].ol_i_name,
pNewOrderData->OL[i].ol_quantity,
pNewOrderData->OL[i].ol_stock,
pNewOrderData->OL[i].ol_brand_generic,
pNewOrderData->OL[i].ol_i_price,
pNewOrderData->OL[i].ol_amount );
}
else
{
c += sprintf(szForm+c,
"%Disc:<BR>"
"Order
Number: %8.8d Number of Lines: W_tax:
D_tax:<BR> <BR>"
" Supp_W
Item_Id Item Name Qty Stock B/G
Price Amount<BR>"
pNewOrderData->o_id);
i = 0;
}
strcpy( szForm+c, szBR, (15-i)*5
);
c += (15-i)*5;
if ( bValid )
c += sprintf(szForm+c,
"Execution Status: Transaction committed.
Total: %8.2f ",
pNewOrderData->total_amount);
else

```

```

c += sprintf(szForm+c,
"Execution Status: Item number is not valid.
Total:");
strcpy(szForm+c,
"
<BR></font></PRE><HR>"
" <INPUT TYPE="submit\"
NAME="CMD\" VALUE="..NewOrder..\">"
" <INPUT TYPE="submit\"
NAME="CMD\" VALUE="..Payment..\">"
" <INPUT TYPE="submit\"
NAME="CMD\" VALUE="..Delivery..\">"
" <INPUT TYPE="submit\"
NAME="CMD\" VALUE="..Order-Status..\">"
" <INPUT TYPE="submit\"
NAME="CMD\" VALUE="..Stock-Level..\">"
" <INPUT TYPE="submit\"
NAME="CMD\" VALUE="..Exit..\">"
</FORM></HTML>"
);
}
/* FUNCTION: MakePaymentForm
*
* COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not be freed
except when the client terminal id is no longer
needed.
*/
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm)
{
int c;
c = sprintf(szForm,
"<HTML><HEAD><TITLE>TPC-C
Payment</TITLE></HEAD><BODY>"
"<FORM ACTION="tpcc.dll"
METHOD="GET">"
"<INPUT TYPE="hidden\"
NAME="STATUSID\" VALUE="0\">"
"<INPUT TYPE="hidden\"
NAME="ERROR\" VALUE="0\">"
"<INPUT TYPE="hidden\"
NAME="FORMID\" VALUE="\">"
"<INPUT TYPE="hidden\"
NAME="TERMINID\" VALUE="\">"
"<INPUT TYPE="hidden\"
NAME="SYNCID\" VALUE="\">"
"<PRE><font face="Courier\">
Payment<BR>"
"Date: "
, PAYMENT_FORM, iTermId,
Term.pClientData[iTermId].iSyncId);
if ( !bInput )
{

```

```
        c += sprintf(szfForm+c, "%2.2d-
%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
>h_date.day,
>h_date.month,
>h_date.year,
>h_date.hour,
>h_date.minute,
>h_date.second);
    }
    if ( bInput )
    {
        c += sprintf(szfForm+c,
        "Warehouse:
%4.4d
District: <INPUT NAME=\"DID*\" SIZE=1><BR> <BR> <BR>
<BR> <BR>
NAME=\"CID*\" SIZE=4>
NAME=\"CWI*\" SIZE=4>
NAME=\"CDI*\" SIZE=1><BR>
<INPUT NAME=\"CLI*\" SIZE=16>
Since:<BR>
Credit:<BR>
Disc:<BR>
Phone:<BR> <BR>
$<INPUT NAME=\"HAM*\" SIZE=7>
Balance:<BR>
<BR><Cust-Data: <BR> <BR> <BR> <BR>
<BR></font></PRE><HR>
\"<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\"><INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">
\"</BODY></FORM></HTML>
Term.pClientData[iTermId].w_id;
}
else
{
    c += sprintf(szfForm+c,
    "<BR> <BR>Warehouse:
%4.4d
District: %2.2d<BR>
\"%-20s
\"%-20s<BR>
\"%-20s
\"%-20s<BR>
\"%-20s %2s %5.5s-%4.4s<BR> <BR>
```

```
        "Customer: %4.4d Cust-
Warehouse: %4.4d Cust-District: %2.2d<BR>
        "Name: %16s %2s %-
16s Since: %2.2d-%2.2d-%4.4d<BR>"
        "         \"%-20s
Credit: %2s<BR>\"

        ,
Term.pClientData[iTermId].w_id, pPaymentData->d_id
        , pPaymentData-
>w_street_1, pPaymentData->d_street_1
        , pPaymentData-
>w_street_2, pPaymentData->d_street_2
        , pPaymentData->w_city,
pPaymentData->w_state, pPaymentData->w_zip,
pPaymentData->w_zip+5
        , pPaymentData->d_city,
pPaymentData->d_state, pPaymentData->d_zip,
pPaymentData->d_zip+5
        , pPaymentData->c_id,
pPaymentData->c_w_id, pPaymentData->c_d_id
        , pPaymentData-
>c_first, pPaymentData->c_middle, pPaymentData-
>c_last
        , pPaymentData-
>c_since.day, pPaymentData->c_since.month,
        pPaymentData->c_since.year
        , pPaymentData-
>c_street_1, pPaymentData->c_credit
        );
    c += sprintf(szfForm+c,
    "         \"%-20s
%%Disc: %5.2f<BR>\",
        pPaymentData-
>c_street_2, 100.0*pPaymentData->c_discount);

    c += sprintf(szfForm+c,
    "         \"%-20s %2s
%5.5s-%4.4s Phone: %6.6s-%3.3s-%3.3s-%4.4s<BR>
<BR>\",
        pPaymentData->c_state, pPaymentData->c_city,
pPaymentData->c_zip+5,
        pPaymentData->c_phone,
pPaymentData->c_phone+6, pPaymentData->c_phone+9,
pPaymentData->c_phone+12 );

    c += sprintf(szfForm+c,
    "Amount Paid:
$%7.2f New Cust-Balance: $%14.2f<BR>
\"Credit Limit:
$%13.2f<BR> <BR>\"
        , pPaymentData-
>h_amount, pPaymentData->c_balance
        , pPaymentData-
>c_credit_lim
        );

    if ( pPaymentData->c_credit[0] ==
'B' && pPaymentData->c_credit[1] == 'C' )
        c += sprintf(szfForm+c,
```

```
        "Cust-Data: %50.50s<BR>     %-
50.50s<BR>         %50.50s<BR>         %-
50.50s<BR>\",
        pPaymentData->c_data, pPaymentData-
>c_data+50, pPaymentData->c_data+100, pPaymentData-
>c_data+150 );
    else
        strcpy(szfForm+c, "Cust-
Data: <BR> <BR> <BR> <BR>");
    strcat(szfForm,
    <BR></font></PRE><HR>
    "
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..NewOrder..\">\"
    "
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Payment..\">\"
    "
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Delivery..\">\"
    "
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Order-Status..\">\"
    "
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Stock-Level..\">\"
    "
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Exit..\">\"
    </BODY></FORM></HTML>);
}

/* FUNCTION: MakeOrderStatusForm
*
* COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
* be freed
except when the client terminal id is no longer
needed.
*/

void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm)
{
    int i, c;
    static char szBR[] = " <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>";

    c = sprintf(szfForm,
    "<HTML><HEAD><TITLE>TPC-C Order-
Status</TITLE></HEAD><BODY>\"
    "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">\"
```



```

        "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"TERMIN\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"SYCID\" VALUE=\"%d\">"
        "<PRE><font face=\"Courier\">
Order-Status<BR>"
        "Warehouse: %4.4d ",
        ORDER_STATUS_FORM, iTermId,
Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id);

        if ( bInput )
        {
            strcpy( szForm+c,
                "District: <INPUT
NAME=\"DID*\" SIZE=1<BR>"
                "Customer: <INPUT
NAME=\"CID*\" SIZE=4> Name:
<INPUT NAME=\"CLI*\" SIZE=23<BR>"
                "Cust-Balance:<BR>
<BR>"
                "Order-Number:
                Carrier-
                "Supply-W Item-Id
Qty Amount Delivery-Date<BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
                " <BR> <BR> <BR> <BR>
                "<HR><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\"><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
                "</BODY></FORM></HTML>"
            );
        }
        else
        {
            c += sprintf( szForm+c,
                "District: %2.2d<BR>"
                "Customer: %4.4d
Name: %16s %2s %16s<BR>",
                pOrderStatusData->d_id,
                pOrderStatusData->c_id,
                pOrderStatusData->c_first, pOrderStatusData->c_middle,
                pOrderStatusData->c_last);
            c += sprintf( szForm+c, "Cust-
Balance: %9.2f<BR> <BR>",
                pOrderStatusData->c_balance);
            c += sprintf( szForm+c,
                "Order-Number: %8.8d
Carrier-Number: %2.2d<BR>"

```

```

        "Supply-W Item-Id
Qty Amount Delivery-Date<BR>",
        pOrderStatusData->o_id,
        pOrderStatusData->o_entry_d.day,
        pOrderStatusData->o_entry_d.month,
        pOrderStatusData->o_entry_d.year,
        pOrderStatusData->o_entry_d.hour,
        pOrderStatusData->o_entry_d.minute,
        pOrderStatusData->o_entry_d.second,
        pOrderStatusData->o_carrier_id);
        for(i=0; i< pOrderStatusData->o_ol_cnt; i++)
        {
            c += sprintf( szForm+c,
                "%4.4d %6.6d %2.2d %8.2f %2.2d-
%2.2d-%4.4d<BR>",
                pOrderStatusData->OL[i].ol_supply_w_id,
                pOrderStatusData->OL[i].ol_i_id,
                pOrderStatusData->OL[i].ol_quantity,
                pOrderStatusData->OL[i].ol_amount,
                pOrderStatusData->OL[i].ol_delivery_d.day,
                pOrderStatusData->OL[i].ol_delivery_d.month,
                pOrderStatusData->OL[i].ol_delivery_d.year);
        }
        strcpy( szForm+c, szBR, (15-i)*5 );
        c += (15-i)*5;
        strcpy( szForm+c,
            "</font></PRE><HR><INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
            "</BODY></FORM></HTML>"
        );
    }

```

```

}
/* FUNCTION: MakeDeliveryForm
 *
 * COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
 * be freed
 * except when the client terminal id is no longer
needed.
 */

void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm)
{
    int c;
    c = sprintf( szForm,
        "<HTML<HEAD><TITLE>TPC-C
Delivery</TITLE></HEAD><BODY>"
        "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"TERMIN\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"SYCID\" VALUE=\"%d\">"
        "<PRE><font face=\"Courier\">
Delivery<BR>"
        "Warehouse: %4.4d<BR> <BR>",
        (!bInput && (pDeliveryData->exec_status_code != eOK)) ? ERR_TYPE_DELIVERY_POST :
        0,
        DELIVERY_FORM, iTermId,
        Term.pClientData[iTermId].iSyncId,
        Term.pClientData[iTermId].w_id);
    if ( bInput )
    {
        strcpy( szForm+c,
            "Carrier Number: <INPUT
NAME=\"OCD*\" SIZE=1<BR> <BR>"
            "Execution Status: <BR>
<BR> <BR> <BR> <BR> <BR>
            " <BR> <BR> <BR> <BR>
            "<BR> <BR> <BR> <BR> </font></PRE><HR>"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">"
            "</BODY></FORM></HTML>"
        );
    }
    else
    {
        sprintf( szForm+c,
            "%2.2d<BR> <BR>"

```

```

"Execution Status: %s
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
" <BR> <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> </font></PRE>"
"<HR><INPUT
TYPE="submit" NAME="CMD" VALUE="..NewOrder..">"
"<INPUT TYPE="submit\"
NAME="CMD" VALUE="..Payment..">"
"<INPUT TYPE="submit\"
NAME="CMD" VALUE="..Delivery..">"
"<INPUT TYPE="submit\"
NAME="CMD" VALUE="..Order-Status..">"
"<INPUT TYPE="submit\"
NAME="CMD" VALUE="..Stock-Level..">"
"<INPUT TYPE="submit\"
NAME="CMD" VALUE="..Exit..">"
"</BODY></FORM></HTML>"
, pDeliveryData-
(pDeliveryData-
>exec_status_code == eOK) ? "Delivery has been
queued." : "Delivery Post Failed "
)
}
}
/* FUNCTION: ProcessNewOrderForm
*
* PURPOSE: This function gets and validates
the input data from the new order form
* filling in the required
input variables. it then calls the SQLNewOrder
* transaction, constructs
the output form and writes it back to client
* browser.
*/
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
PNEW_ORDER_DATA pNewOrder;
pNewOrder = Term.pClientData[iTermId].pTxn-
>BuffAddr_NewOrder();
ZeroMemory(pNewOrder,
sizeof(NEW_ORDER_DATA));
pNewOrder->w_id =
Term.pClientData[iTermId].w_id;
GetNewOrderData(pECB->lpszQueryString,
pNewOrder);
Term.pClientData[iTermId].pTxn->NewOrder();
pNewOrder = Term.pClientData[iTermId].pTxn-
>BuffAddr_NewOrder();
MakeNewOrderForm(iTermId, pNewOrder,
OUTPUT_FORM, szBuffer);
}
/* FUNCTION: void ProcessPaymentForm
*

```

```

* PURPOSE: This function gets and validates
the input data from the payment form
* filling in the required
input variables. It then calls the SQLPayment
* transaction, constructs
the output form and writes it back to client
* browser.
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*pECB passed in structure pointer from
inetsrv. int
iTermId client browser terminal id
*/
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
PPAYMENT_DATA pPayment;
pPayment = Term.pClientData[iTermId].pTxn-
>BuffAddr_Payment();
ZeroMemory(pPayment, sizeof(PAYMENT_DATA));
pPayment->w_id =
Term.pClientData[iTermId].w_id;
GetPaymentData(pECB->lpszQueryString,
pPayment);
Term.pClientData[iTermId].pTxn->Payment();
pPayment = Term.pClientData[iTermId].pTxn-
>BuffAddr_Payment();
MakePaymentForm(iTermId, pPayment,
OUTPUT_FORM, szBuffer);
}
/* FUNCTION: ProcessOrderStatusForm
*
* PURPOSE: This function gets and validates
the input data from the Order Status
* form filling in the
required input variables. It then calls the
* SQLOrderStatus
transaction, constructs the output form and writes it
* back to client browser.
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*pECB passed in structure pointer from
inetsrv. int
iTermId client browser terminal id
*/
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
PORDER_STATUS_DATA pOrderStatus;

```

```

pOrderStatus =
Term.pClientData[iTermId].pTxn-
>BuffAddr_OrderStatus();
ZeroMemory(pOrderStatus,
sizeof(ORDER_STATUS_DATA));
pOrderStatus->w_id =
Term.pClientData[iTermId].w_id;
GetOrderStatusData(pECB->lpszQueryString,
pOrderStatus);
Term.pClientData[iTermId].pTxn-
>OrderStatus();
pOrderStatus =
Term.pClientData[iTermId].pTxn-
>BuffAddr_OrderStatus();
MakeOrderStatusForm(iTermId, pOrderStatus,
OUTPUT_FORM, szBuffer);
}
/* FUNCTION: ProcessDeliveryForm
*
* PURPOSE: This function gets and validates
the input data from the delivery form
* filling in the required
input variables. It then calls the PostDeliveryInfo
* Api, The client is then
informed that the transaction has been posted.
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*pECB passed in structure pointer from
inetsrv. int
iTermId client browser terminal id
*/
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
char *ptr = pECB->lpszQueryString;
PDELIVERY_DATA pDelivery;
pDelivery = Term.pClientData[iTermId].pTxn-
>BuffAddr_Delivery();
ZeroMemory(pDelivery,
sizeof(DELIVERY_DATA));
pDelivery->w_id =
Term.pClientData[iTermId].w_id;
pDelivery->o_carrier_id =
GetIntKeyValue(&ptr, "OCD*",
ERR_DELIVERY_MISSING_OCD_KEY,
ERR_DELIVERY_CARRIER_INVALID);
if ( pDelivery->o_carrier_id > 10 ||
pDelivery->o_carrier_id < 1 )
throw new CWBCLNT_ERR(
ERR_DELIVERY_CARRIER_ID_RANGE );
if (dwNumDeliveryThreads)
{

```

```

        //post delivery info
        if ( PostDeliveryInfo(pDelivery-
>w_id, pDelivery->o_carrier_id) )
            pDelivery-
>exec_status_code = eDeliveryFailed;
        else
            pDelivery-
>exec_status_code = eOK;
    }
    else // delivery is done synchronously if
no delivery threads configured
        Term.pClientData[iTermId].pTxn-
>Delivery();

    pDelivery = Term.pClientData[iTermId].pTxn-
>BuffAddr_Delivery();
    MakeDeliveryForm(iTermId, pDelivery,
OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessStockLevelForm
*
* PURPOSE: This function gets and validates
the input data from the Stock Level
*           form filling in the
required input variables. It then calls the
SQLStockLevel
transaction, constructs the output form and writes it
back to client browser.
*
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*             *PECB passed in structure pointer from
inetsrv.
*             int
*             iTermId client browser terminal id
*/

void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
    char *ptr = pECB-
>lpszQueryString;

    PSTOCK_LEVEL_DATA pStockLevel;

    pStockLevel =
Term.pClientData[iTermId].pTxn-
>BuffAddr_StockLevel();
    ZeroMemory( pStockLevel,
sizeof( STOCK_LEVEL_DATA) );

    pStockLevel->w_id =
Term.pClientData[iTermId].w_id;
    pStockLevel->d_id =
Term.pClientData[iTermId].d_id;

    pStockLevel->threshold =
GetIntKeyValue(&ptr, "TI",
ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
ERR_STOCKLEVEL_THRESHOLD_INVALID);

```

```

        if ( pStockLevel->threshold >= 100 ||
pStockLevel->threshold < 0 )
            throw new CWBCLNT_ERR(
ERR_STOCKLEVEL_THRESHOLD_RANGE );

        Term.pClientData[iTermId].pTxn-
>StockLevel();

        pStockLevel =
Term.pClientData[iTermId].pTxn-
>BuffAddr_StockLevel();
        MakeStockLevelForm(iTermId, pStockLevel,
OUTPUT_FORM, szBuffer);
}

/* FUNCTION: GetNewOrderData
*
* PURPOSE: This function extracts and
validates the new order form data from an http
command string.
*
* ARGUMENTS: LPSTR client
             lpszQueryString browser http command string
*
             NEW_ORDER_DATA *pNewOrderData
             pointer to new order data structure
*/

void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData)
{
    char szTmp[26];
    int i;
    short items;
    int ol_i_id, ol_quantity;
    char *ptr = lpszQueryString;

    static char szSP[MAX_OL_NEW_ORDER_ITEMS][6]
=
"SP03*", "SP04*", {"SP00*", "SP01*", "SP02*",
"SP03*", "SP04*", "SP05*", "SP06*", "SP07*",
"SP08*", "SP09*", "SP10*", "SP11*", "SP12*",
"SP13*", "SP14*"};
    static char
szIID[MAX_OL_NEW_ORDER_ITEMS][7] =
{"IID00*", "IID01*", "IID02*",
"IID03*", "IID04*", "IID05*", "IID06*", "IID07*",
"IID08*", "IID09*", "IID10*", "IID11*", "IID12*",
"IID13*", "IID14*"};
    static char
szQty[MAX_OL_NEW_ORDER_ITEMS][7] =
{"Qty00*", "Qty01*", "Qty02*",
"Qty03*", "Qty04*", "Qty05*", "Qty06*", "Qty07*",
"Qty08*", "Qty09*", "Qty10*", "Qty11*", "Qty12*",
"Qty13*", "Qty14*"};

```

```

        pNewOrderData->d_id = GetIntKeyValue(&ptr,
"DID*", ERR_NEWORDER_FORM_MISSING_DID,
ERR_NEWORDER_DISTRICT_INVALID);
        pNewOrderData->c_id = GetIntKeyValue(&ptr,
"CID*", ERR_NEWORDER_CUSTOMER_KEY,
ERR_NEWORDER_CUSTOMER_INVALID);

        for(i=0, items=0; i<MAX_OL_NEW_ORDER_ITEMS;
i++)
        {
            GetKeyValue(&ptr, szSP[i], szTmp,
sizeof(szTmp), ERR_NEWORDER_MISSING_SUPPW_KEY);
            if ( szTmp[0] )
            {
                if ( !IsNumeric(szTmp)
                throw new
CWBCLNT_ERR( ERR_NEWORDER_SUPPW_INVALID );
                pNewOrderData-
>OL[items].ol_supply_w_id = (short)atoi(szTmp);

                ol_i_id =
pNewOrderData->OL[items].ol_i_id =
                GetIntKeyValue(&ptr, szIID[i],
ERR_NEWORDER_MISSING_IID_KEY,
ERR_NEWORDER_ITEMID_INVALID);
                if ( ol_i_id > 999999
|| ol_i_id < 1 )
                    throw new
CWBCLNT_ERR( ERR_NEWORDER_ITEMID_RANGE );

                ol_quantity =
pNewOrderData->OL[items].ol_quantity =
                GetIntKeyValue(&ptr, szQty[i],
ERR_NEWORDER_MISSING_QTY_KEY,
ERR_NEWORDER_QTY_INVALID);
                if ( ol_quantity > 99
|| ol_quantity < 1 )
                    throw new
CWBCLNT_ERR( ERR_NEWORDER_QTY_RANGE );

                items++;
            }
            else
            {
                // nothing entered for
supply warehouse, so item id and qty must also be
blank
                GetKeyValue(&ptr,
szIID[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_IID_KEY);
                if ( szTmp[0] )
                    throw new
CWBCLNT_ERR( ERR_NEWORDER_ITEMID_WITHOUT_SUPPW );

                GetKeyValue(&ptr,
szQty[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_QTY_KEY);
                if ( szTmp[0] )
                    throw new
CWBCLNT_ERR( ERR_NEWORDER_QTY_WITHOUT_SUPPW );
            }
        }
    }
}

```

```

    }
    if ( items == 0 )
        throw new CWBCLNT_ERR(
ERR_NEWORDER_NOITEMS_ENTERED );
    pNewOrderData->o_ol_cnt = items;
}

/* FUNCTION: GetPaymentData
 *
 * PURPOSE:      This function extracts and
validates the payment form data from an http command
string.
 *
 * ARGUMENTS:    LPSTR          client
                lpzQueryString browser http command string
                *pPaymentData  PAYMENT_DATA
                payment data structure pointer to
                */

void GetPaymentData(LPSTR lpzQueryString,
PAYMENT_DATA *pPaymentData)
{
    char    szTmp[26];
    char    *ptr = lpzQueryString;
    BOOL    bCustIdBlank;

    pPaymentData->d_id = GetIntKeyValue(&ptr,
"DID*", ERR_PAYMENT_MISSING_DID_KEY,
ERR_PAYMENT_DISTRICT_INVALID);

    GetKeyValue(&ptr, "CID*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        bCustIdBlank = TRUE;
        pPaymentData->c_id = 0;
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        bCustIdBlank = FALSE;
        if ( !IsNumeric(szTmp) )
            throw new CWBCLNT_ERR(
ERR_PAYMENT_CUSTOMER_INVALID );
        pPaymentData->c_id = atoi(szTmp);
    }

    pPaymentData->c_w_id = GetIntKeyValue(&ptr,
"CWI*", ERR_PAYMENT_MISSING_CWI_KEY,
ERR_PAYMENT_CWI_INVALID);
    pPaymentData->c_d_id = GetIntKeyValue(&ptr,
"CDI*", ERR_PAYMENT_MISSING_CDI_KEY,
ERR_PAYMENT_CDI_INVALID);

    if ( bCustIdBlank )
    {
        // customer id is blank, so last
name must be entered
        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);

```

```

        if ( szTmp[0] == 0 )
            throw new CWBCLNT_ERR(
ERR_PAYMENT_MISSING_CID_CLT );
        _strupr( szTmp );
        if ( strlen(pPaymentData->c_last)
> LAST_NAME_LEN )
            throw new CWBCLNT_ERR(
ERR_PAYMENT_LAST_NAME_TO_LONG );
        strcpy(pPaymentData->c_last,
szTmp);
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
        if ( szTmp[0] != 0 )
            throw new CWBCLNT_ERR(
ERR_PAYMENT_CID_AND_CLT );
    }

    GetKeyValue(&ptr, "HAM*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_HAM_KEY);
    if (!IsDecimal(szTmp))
        throw new CWBCLNT_ERR(
ERR_PAYMENT_HAM_INVALID );
    pPaymentData->h_amount = atof(szTmp);
    if ( pPaymentData->h_amount >= 10000.00 ||
pPaymentData->h_amount < 0 )
        throw new CWBCLNT_ERR(
ERR_PAYMENT_HAM_RANGE );
}

/* FUNCTION: GetOrderStatusData
 *
 * PURPOSE:      This function extracts and
validates the payment form data from an http command
string.
 *
 * RETURNS:      BOOL    FALSE    if
string is not all numeric
                TRUE     if string contains only numeric
characters i.e. '0' - '9'
 */

void GetOrderStatusData(LPSTR lpzQueryString,
ORDER_STATUS_DATA *pOrderStatusData)
{
    char    szTmp[26];
    char    *ptr = lpzQueryString;

    pOrderStatusData->d_id =
GetIntKeyValue(&ptr, "DID*",
ERR_ORDERSTATUS_MISSING_DID_KEY,
ERR_ORDERSTATUS_DID_INVALID);

    GetKeyValue(&ptr, "CID*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        // customer id is blank, so last
name must be entered
        pOrderStatusData->c_id = 0;
        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
        if ( szTmp[0] == 0 )
            throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_MISSING_CID_CLT );

```

```

        _strupr( szTmp );
        if ( strlen(pOrderStatusData-
>c_last) > LAST_NAME_LEN )
            throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_CLT_RANGE );
        strcpy(pOrderStatusData->c_last,
szTmp);
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        if ( !IsNumeric(szTmp) )
            throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_CID_INVALID );
        pOrderStatusData->c_id =
atoi(szTmp);
        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
        if ( szTmp[0] != 0 )
            throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_CID_AND_CLT );
    }
}

/* FUNCTION: BOOL IsNumeric(char *ptr)
 *
 * PURPOSE:      This function determines if a
string is numeric. It fails if any characters other
than numeric and null
terminator are present.
 *
 * ARGUMENTS:    char
                *ptr    pointer to string to check.
 *
 * RETURNS:      BOOL    FALSE    if
string is not all numeric
                TRUE     if string contains only numeric
characters i.e. '0' - '9'
 */

BOOL IsNumeric(char *ptr)
{
    if ( *ptr == 0 )
        return FALSE;

    while( *ptr && isdigit(*ptr) )
        ptr++;
    return ( !*ptr );
}

/* FUNCTION: BOOL IsDecimal(char *ptr)
 *
 * PURPOSE:      This function determines if a
string is a non-negative decimal value.
 *
 * RETURNS:      TRUE     if any characters other than a
series of numbers followed by
                a decimal point,
                and a null terminator are
present.
 *

```

```

* ARGUMENTS:      char
                  *ptr      pointer to string to check.
*
* RETURNS:        BOOL      FALSE   if
string is not a valid non-negative decimal value
*
                  TRUE       if string is OK
*/

BOOL IsDecimal(char *ptr)
{
    char *dotptr;
    BOOL bValid;

    if ( *ptr == 0 )
        return FALSE;

    // find decimal point
    dotptr = strchr( ptr, '.' );
    if (dotptr == NULL)
        // no decimal point, so just
        // check for numeric
        return IsNumeric(ptr);
    *dotptr = 0; // temporarily replace
    decimal with a terminator

    if ( *ptr != 0 )
        bValid = IsNumeric(ptr);
    // string starts with decimal point
    else if (*(dotptr+1) == 0)
        return FALSE; // nothing but a
    decimal point is bad
    else
        bValid = TRUE;

    if (*(dotptr+1) != 0)
        // check text after decimal point
        bValid &= IsNumeric(dotptr+1);

    *dotptr = '.'; // replace decimal point
    return bValid;
}

```

tpcc.def

LIBRARY TPCC.DLL

EXPORTS

```

GetExtensionVersion @1
HttpExtensionProc   @2
TerminateExtension  @3

```

tpcc.h

```

/*      FILE:          TPCC.H

```

```

*
*      Microsoft
TPC-C Kit Ver. 4.20.000
*
*      Copyright
Microsoft, 1999
*
*      All Rights Reserved
*
*
*      Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
*      PURPOSE:  Header file for ISAPI TPCC.DLL,
defines structures and functions used in the isapi
tpcc.dll.
*/

//VERSION RESOURCE DEFINES
#define _APS_NEXT_RESOURCE_VALUE        101
#define _APS_NEXT_COMMAND_VALUE        40001
#define _APS_NEXT_CONTROL_VALUE        1000
#define _APS_NEXT_SYMED_VALUE          101

#define TP_MAX_RETRIES                  50

//note that the welcome form must be processed first
as terminal ids assigned here, once the
//terminal id is assigned then the forms can be
processed in any order.
#define WELCOME_FORM                    1
//beginning form no term id assigned, form
id
#define MAIN_MENU_FORM                  2
//term id assigned main menu form id
#define NEW_ORDER_FORM                  3
//new order form id
#define PAYMENT_FORM                    4
//payment form id
#define DELIVERY_FORM                   5
//delivery form id
#define ORDER_STATUS_FORM               6
//order
status id
#define STOCK_LEVEL_FORM                7
//stock level
form id

//This macro is used to prevent the compiler error
unused formal parameter
#define UNUSEDPARAM(x) (x = x)

```

```

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _CLIENTDATA
{
    int                iNextFree;
//index of
next free element or -1 if this entry in use.
    int                w_id;
//warehouse
id assigned at welcome form
    int                d_id;
//district id
assigned at welcome form
    int                iSyncId;
//synchronization id
    int                iTickCount;
//time of
last access;
    CTPCC_BASE        *pTxn;
} CLIENTDATA, *PCLIENTDATA;

//This structure is used to define the operational
interface for terminal id support
typedef struct _TERM
{
    int                iNumEntries;
//total allocated terminal array entries
    int                iFreeList;
//next available terminal array element or
-1 if none
    int                iMasterSyncId;
//synchronization id
    CLIENTDATA        *pClientData;
//pointer to
allocated client data
} TERM;

typedef TERM *PTERM;
//pointer to
terminal structure type

enum WEBERROR
{
    NO_ERR,
    ERR_COMMAND_UNDEFINED,
    ERR_D_ID_INVALID,
    ERR_DELIVERY_CARRIER_ID_RANGE,
    ERR_DELIVERY_CARRIER_INVALID,
    ERR_DELIVERY_MISSING_OCD_KEY,
    ERR_DELIVERY_THREAD_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_HTML_ILL_FORMED,
    ERR_INVALID_SYNC_CONNECTION,
    ERR_INVALID_TERMID,
    ERR_LOADDLL_FAILED,
}

```

```

ERR_MAX_CONNECTIONS_EXCEEDED,
ERR_MEM_ALLOC_FAILED,
ERR_MISSING_REGISTRY_ENTRIES,
ERR_NEWORDER_CUSTOMER_INVALID,
ERR_NEWORDER_CUSTOMER_KEY,
ERR_NEWORDER_DISTRICT_INVALID,
ERR_NEWORDER_FORM_MISSING_DID,
ERR_NEWORDER_ITEMID_INVALID,
ERR_NEWORDER_ITEMID_RANGE,

ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
ERR_NEWORDER_MISSING_IID_KEY,
ERR_NEWORDER_MISSING_QTY_KEY,
ERR_NEWORDER_MISSING_SUPPW_KEY,
ERR_NEWORDER_NOITEMS_ENTERED,
ERR_NEWORDER_QTY_INVALID,
ERR_NEWORDER_QTY_RANGE,
ERR_NEWORDER_QTY_WITHOUT_SUPPW,
ERR_NEWORDER_SUPPW_INVALID,
ERR_NO_SERVER_SPECIFIED,
ERR_ORDERSTATUS_CID_AND_CLT,
ERR_ORDERSTATUS_CID_INVALID,
ERR_ORDERSTATUS_CLT_RANGE,
ERR_ORDERSTATUS_DID_INVALID,
ERR_ORDERSTATUS_MISSING_CID_CLT,
ERR_ORDERSTATUS_MISSING_CID_KEY,
ERR_ORDERSTATUS_MISSING_CLT_KEY,
ERR_ORDERSTATUS_MISSING_DID_KEY,
ERR_PAYMENT_CDI_INVALID,
ERR_PAYMENT_CID_AND_CLT,
ERR_PAYMENT_CUSTOMER_INVALID,
ERR_PAYMENT_CWI_INVALID,
ERR_PAYMENT_DISTRICT_INVALID,
ERR_PAYMENT_HAM_INVALID,
ERR_PAYMENT_HAM_RANGE,
ERR_PAYMENT_LAST_NAME_TO_LONG,
ERR_PAYMENT_MISSING_CDI_KEY,
ERR_PAYMENT_MISSING_CID_CLT,
ERR_PAYMENT_MISSING_CID_KEY,
ERR_PAYMENT_MISSING_CLT,
ERR_PAYMENT_MISSING_CLT_KEY,
ERR_PAYMENT_MISSING_CWI_KEY,
ERR_PAYMENT_MISSING_DID_KEY,
ERR_PAYMENT_MISSING_HAM_KEY,

ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
ERR_STOCKLEVEL_THRESHOLD_INVALID,
ERR_STOCKLEVEL_THRESHOLD_RANGE,
ERR_VERSION_MISMATCH,
ERR_W_ID_INVALID

};

class CWEBCLNT_ERR : public CBaseErr
{
public:
    CWEBCLNT_ERR(WEBERROR Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };
};

```

```

    CWEBCLNT_ERR(WEBERROR Err, char
    *szTextDetail, DWORD dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new
        char[strlen(szTextDetail)+1];
        strcpy( m_szTextDetail,
        szTextDetail );
        m_SystemErr =
        dwSystemErr;
        m_szErrorText = NULL;
    };

~CWEBCLNT_ERR()
{
    if (m_szTextDetail !=
    NULL)
        delete []
        m_szTextDetail;
    if (m_szErrorText !=
    NULL)
        delete []
        m_szErrorText;
};

    WEBERROR m_Error;
    char
    *m_szTextDetail; //
    char
    *m_szErrorText;
    DWORD m_SystemErr;

int ErrorType() {return
ERR_TYPE_WEBDLL};
int ErrorNum() {return m_Error};
char *ErrorText();
};

//These constants have already been defined in
engstut.h, but since we do
//not want to include it in the delisrv executable
#define TXN_EVENT_START 2
#define TXN_EVENT_STOP 4
#define TXN_EVENT_WARNING 6
//used to record a warning into the log

//function prototypes

BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved);
void WriteMessageToEventLog(LPTSTR lpszMsg);
void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId);
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void BeginCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);

```

```

void ProcessCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void ErrorMessage(EXTENSION_CONTROL_BLOCK *pECB, int
iError, int iErrorType, char *szMsg, int iTermId);
void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err);
int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr);
void TermInit(void);
void TermDeleteAll(void);
int TermAdd(void);
void TermDelete(int id);
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer );
void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm);
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm);
void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm);
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm);
void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm);
void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm);
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData);
void GetPaymentData(LPSTR lpszQueryString,
PAYMENT_DATA *pPaymentData);
void GetOrderStatusData(LPSTR lpszQueryString,
ORDER_STATUS_DATA *pOrderStatusData);
BOOL PostDeliveryInfo(short w_id, short
o_carrier_id);
BOOL IsNumeric(char *ptr);
BOOL IsDecimal(char *ptr);
void DeliveryWorkerThread(void *ptr);

```

tpcc.rc

```

//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS

```

```

////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

////////////////////////////////////
////////////////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

////////////////////////////////////
////////////////////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

#ifdef _MAC
////////////////////////////////////
////////////////////////////////////
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,0,0
PRODUCTVERSION 0,4,0,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904b0"
        BEGIN
            VALUE "Comments", "TPC-C HTML DLL Server
(DBLIB)\0"
            VALUE "CompanyName", "Microsoft\0"
            VALUE "FileDescription", "TPC-C HTML DLL
Server (DBLIB)\0"
            VALUE "FileVersion", "0, 4, 0, 0\0"
            VALUE "InternalName", "tpcc\0"
            VALUE "LegalCopyright", "Copyright ©
1997\0"
            VALUE "OriginalFilename", "tpcc.dll\0"
            VALUE "ProductName", "Microsoft tpcc\0"
            VALUE "ProductVersion", "0, 4, 0, 0\0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200

```

```

END
END
#endif // !_MAC

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include \"afxres.h\"\r\n"
    "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "\r\n"
    "\0"
END

#endif // APSTUDIO_INVOKED

////////////////////////////////////
////////////////////////////////////
//
// Dialog
//
IDD_DIALOG1 DIALOG DISCARDABLE 0, 0, 186, 95
STYLE DS_MODALFRAME | WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "Dialog"
FONT 8, "MS Sans Serif"
BEGIN
    DEFPUSHBUTTON "OK", IDOK, 129, 7, 50, 14
    PUSHBUTTON "Cancel", IDCANCEL, 129, 24, 50, 14
END

////////////////////////////////////
////////////////////////////////////
//
// DESIGNINFO
//
#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
    IDD_DIALOG1, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 179

```

```

TOPMARGIN, 7
BOTTOMMARGIN, 88
END
#endif // APSTUDIO_INVOKED

#ifdef // English (U.S.) resources
////////////////////////////////////
////////////////////////////////////

#endif

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//

////////////////////////////////////
////////////////////////////////////
#endif // not APSTUDIO_INVOKED

```

Tpcc.ubb

```

*RESOURCES
IPCKEY 133133

MAXACCESSERS 500
MAXSERVERS 100
MAXSERVICES 100
MODEL SHM
MASTER Master
LDBAL Y
SCANUNIT 15
BLOCKTIME 60
BBLQUERY 60

*MACHINES
DEFAULT:
IIS_NODE LMID= Master
TUXDIR="C:\tuxedo"
APPDIR="C:\InetPub\wwwroot"
TUXCONFIG="C:\InetPub\wwwroot\tuxconfig"
ULOGFX="C:\InetPub\wwwroot\ULOG"
TYPE="WinNT"
UID= 0
GID= 0

*GROUPS
GROUPNO
LMID=Master GRPNO=1 OPENINFO=NONE

GROUPPAY
LMID=Master GRPNO=2 OPENINFO=NONE

GROUPOS

```

```

        LMID=Master GRPNO=3 OPENINFO=NONE
GROUPSL      LMID=Master GRPNO=4 OPENINFO=NONE
GROUPDEL     LMID=Master GRPNO=5 OPENINFO=NONE

*SERVERS
DEFAULT:
tuxapp  SRVGRP=GROUPNO
        SRVID=100
        MIN=2 MAX=10
        CLOPT="-s NEWORDER -- -Sdbserver"
        RQADDR=newq REPLYQ=Y
tuxapp  SRVGRP=GROUPPAY
        SRVID=200
        MIN=2 MAX=10
        CLOPT="-s PAYMENT -- -Sdbserver"
        RQADDR=payq REPLYQ=Y
tuxapp  SRVGRP=GROUPOS
        SRVID=300
        MIN=1 MAX=2
        CLOPT="-s ORDERSTATUS -- -Sdbserver"
        RQADDR=ordq REPLYQ=Y
tuxapp  SRVGRP=GROUPSL
        SRVID=400
        MIN=2 MAX=5
        CLOPT="-s STOCKLEVEL -- -Sdbserver"
        RQADDR=stkq REPLYQ=Y
tuxapp  SRVGRP=GROUPDEL
        SRVID=500
        MIN=1 MAX=5
        CLOPT="-s DELIVERY -- -Sdbserver"
        RQADDR=delq REPLYQ=N

*SERVICES

```

tpcc_com.cpp

```

/*      FILE:          TPCC_COM.CPP
 *
 *      TPC-C Kit Ver. 4.20.000
 *
 *      Microsoft
 *      Copyright
 *      Microsoft, 1999
 *
 *      All Rights Reserved
 *
 *
 *      not yet
 *
 *      audited
 *
 *      PURPOSE:  Source file for TPC-C COM+ class
 *      implementation.
 *      Contact:  Charles Levine
 *      (clevine@microsoft.com)

```

```

 *
 *      Change history:
 *      4.20.000 - first version
 */

// needed for CoInitializeEx
#define _WIN32_WINNT 0x0400

#include <windows.h>

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_com.h"

#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\tpcc_com_all\src\tpcc_com_all_i.c"

// wrapper routine for class constructor
__declspec( dllexport ) CTPCC_COM* CTPCC_COM_new(BOOL
bSinglePool)
{
    return new CTPCC_COM(bSinglePool);
}

CTPCC_COM::CTPCC_COM(BOOL bSinglePool)
{
    HRESULT hr = NULL;
    long lRet = 0;
    ULONG ulTmpSize = 0;

    m_pTxn                = NULL;
    m_pNewOrder            = NULL;
    m_pPayment             = NULL;
    m_pStockLevel          = NULL;
    m_pOrderStatus        = NULL;
    m_bSinglePool          = bSinglePool;

    ulTmpSize = (ULONG) sizeof(COM_DATA);
    VariantInit(&m_vTxn);
    m_vTxn.vt = VT_SAFEARRAY;

    m_vTxn.parray =
SafeArrayCreateVector(VT_UI1, ulTmpSize, ulTmpSize);
    if (!m_vTxn.parray)
        throw new CCOMERR( E_FAIL );

    memset((void*)m_vTxn.parray-
>pvData,0,ulTmpSize);
    m_pTxn = (COM_DATA*)m_vTxn.parray->pvData;

    hr = CoInitializeEx(NULL,
COINIT_MULTITHREADED);
    if (FAILED(hr))
    {
        throw new CCOMERR( hr );
    }
}

```

```

// create components
if (m_bSinglePool)
{
    hr = CoCreateInstance(CLSID_TPCC,
NULL, CLSCTX_SERVER, IID_ITPCC, (void
**)&m_pNewOrder);
    if (FAILED(hr))
        throw new CCOMERR(hr);

    // all txns will use same
    component
        m_pPayment = m_pNewOrder;
        m_pStockLevel = m_pNewOrder;
        m_pOrderStatus = m_pNewOrder;
}
else
{
    // use different components for
    each txn
        hr =
CoCreateInstance(CLSID_NewOrder, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pNewOrder);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr =
CoCreateInstance(CLSID_Payment, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pPayment);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr =
CoCreateInstance(CLSID_StockLevel, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **)&m_pStockLevel);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr =
CoCreateInstance(CLSID_OrderStatus, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **)&m_pOrderStatus);
        if (FAILED(hr))
            throw new CCOMERR(hr);
}

// call setcomplete to release each
component back into pool
hr = m_pNewOrder->CallSetComplete();
if (FAILED(hr))
    throw new CCOMERR(hr);

if (!m_bSinglePool)
{
    hr = m_pPayment-
>CallSetComplete();
    if (FAILED(hr))
        throw new CCOMERR(hr);

    hr = m_pStockLevel-
>CallSetComplete();
    if (FAILED(hr))
        throw new CCOMERR(hr);
}

```



```

        hr = m_pOrderStatus-
>CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);
    }
}

CTPCC_COM::~CTPCC_COM()
{
    if (m_pTxn)
        SafeArrayDestroy(m_vTxn.parray);

    ReleaseInterface(m_pNewOrder);
    if (!m_bSinglePool)
    {
        ReleaseInterface(m_pPayment);
        ReleaseInterface(m_pStockLevel);
        ReleaseInterface(m_pOrderStatus);
    }
    CoUninitialize();
}

void CTPCC_COM::NewOrder()
{
    VARIANT    vTxn_out;

    HRESULT hr = m_pNewOrder->NewOrder(m_vTxn,
&vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::Payment()
{
    VARIANT    vTxn_out;

    HRESULT hr = m_pPayment->Payment(m_vTxn,
&vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::StockLevel()
{
    VARIANT    vTxn_out;

    HRESULT hr = m_pStockLevel-
>StockLevel(m_vTxn, &vTxn_out);

```

```

        if (FAILED(hr))
            throw new CCOMERR( hr );
        memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
        SafeArrayDestroy(vTxn_out.parray);

        if ( m_pTxn->ErrorType != ERR_SUCCESS )
            throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
    }
}

void CTPCC_COM::OrderStatus()
{
    VARIANT    vTxn_out;

    HRESULT hr = m_pOrderStatus-
>OrderStatus(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

```

tpcc_com.h

```

/*      FILE:          TPCC_COM.H
 *      Microsoft
 *      TPC-C Kit Ver. 4.20.000
 *      Copyright
 *      Microsoft, 1999
 *      All Rights Reserved
 *
 *      not yet
 *      audited
 *
 *      PURPOSE:  Header file for TPC-C COM+ class
 *      implementation.
 *      Change history:
 *      *          4.20.000 - first version
 */

#pragma once

#include <stdio.h>
#include "..\..\tpcc_com_ps\src\tpcc_com_ps.h"

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CCOMERR : public CBaseErr

```

```

{
private:
    char m_szErrorText[64];

public:
    // use this interface for genuine
    COM errors
    CCOMERR( HRESULT hr )
    {
        m_hr = hr;
        m_iErrorType = 0;
        m_iError = 0;
    }

    // use this interface to
    impersonate a non-COM error type
    CCOMERR( int iErrorType, int
iError )
    {
        m_iErrorType =
        m_iError = iError;
        m_hr = S_OK;
    }

    int        m_hr;
    int        m_iErrorType;
    int        m_iError;

    // A CCOMERR class can
    impersonate another
    class, which happens if the error
    // was not actually a COM
    Services error, but was simply transmitted back via
    COM.
    int ErrorType()
    {
        if (m_iErrorType == 0)
            return
            ERR_TYPE_COM;
        else
            return
            m_iErrorType;
    }

    int ErrorNum() {return m_hr;}

    char *ErrorText()
    {
        if (m_hr == S_OK)
            sprintf(
m_szErrorText, "Error: Class %d, error # %d",
m_iErrorType, m_iError );
        else
            sprintf(
m_szErrorText, "Error: COM HRESULT %x", m_hr );
        return m_szErrorText;
    }
};

class DllDecl CTPCC_COM : public CTPCC_BASE
{
private:
    BOOL m_bSinglePool;

```

```

        // COM Interface pointers
        ITPCC*
        m_pNewOrder;
        ITPCC*
        m_pPayment;
        ITPCC*
        m_pStockLevel;
        ITPCC*
        m_pOrderStatus;

        struct COM_DATA
        {
                int ErrorType;
                int error;
                union
                {
                        NEW_ORDER_DATA      NewOrder;
                        PAYMENT_DATA        Payment;
                        DELIVERY_DATA       Delivery;
                        STOCK_LEVEL_DATA     StockLevel;
                        ORDER_STATUS_DATA    OrderStatus;
                } *m_pTxn;

                VARIANT m_vTxn;
        public:
                CTPCC_COM(BOOL bSinglePool);
                ~CTPCC_COM(void);

                inline PNEW_ORDER_DATA
                BuffAddr_NewOrder() { return
                &m_pTxn->u.NewOrder; };
                inline PPAYMENT_DATA
                BuffAddr_Payment() { return
                &m_pTxn->u.Payment; };
                inline PDELIVERY_DATA
                BuffAddr_Delivery() { return
                &m_pTxn->u.Delivery; };
                inline PSTOCK_LEVEL_DATA
                BuffAddr_StockLevel() { return
                &m_pTxn->u.StockLevel; };
                inline PORDER_STATUS_DATA
                BuffAddr_OrderStatus() { return
                &m_pTxn->u.OrderStatus; };

                void NewOrder      ();
                void Payment        ();
                void StockLevel     ();
                void OrderStatus    ();
                void Delivery       ();
        { throw new CCOMERR(E_NOTIMPL); } // not supported
        };

        inline void ReleaseInterface(IUnknown *pUnk)
        {
                if (pUnk)

```

```

        {
                pUnk->Release();
                pUnk = NULL;
        }
}

// wrapper routine for class constructor
extern "C" __declspec(dllexport) CTPCC_COM*
CTPCC_COM_new(BOOL);

typedef CTPCC_COM* (TYPE_CTPCC_COM) (BOOL);

tpcc_com_all.cpp

/*      FILE:          TPCC_COM_ALL.CPP
 *      Microsoft
 *      TPC-C Kit Ver. 4.20.000
 *      Copyright
 *      Microsoft, 1999
 *      All Rights Reserved
 *      Version
 *      4.10.000 audited by Richard Gimarc, Performance
 *      Metrics, 3/17/99
 *
 *      PURPOSE:  Implementation for TPC-C Tuxedo
 *      class.
 *      Contact:  Charles Levine
 *      (clevine@microsoft.com)
 *
 *      Change history:
 *      4.20.000 - updated rev number to
 *      match kit
 */

#define STRICT
#define _WIN32_WINNT 0x0400
#define _ATL_APARTMENT_THREADED

#include <stdio.h>
#include <atlbase.h>
//You may derive a class from CComModule and use it
if you want to override
//something, but do not change the name of _Module
extern CComModule _Module;

#include <atlcom.h>
#include <initguid.h>
#include <transact.h>
#include <atlimpl.cpp>
#include <comsvcs.h>

#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>

#include "tpcc_com_ps.h"
#include "..\..\common\src\trans.h"
//tpckit transaction

```

```

header contains definitions of structures specific to
TPC-C
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\error.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns

#include "resource.h"
#include "tpcc_com_all.h"
#include "tpcc_com_all_i.c"
#include "Methods.h"
#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\common\src\ReadRegistry.cpp"

CComModule _Module;

BEGIN_OBJECT_MAP(ObjectMap)
OBJECT_ENTRY(CLSID_TPCC, CTPCC)
OBJECT_ENTRY(CLSID_NewOrder, CNewOrder)
OBJECT_ENTRY(CLSID_OrderStatus,
COrderStatus)
OBJECT_ENTRY(CLSID_Payment, CPayment)
OBJECT_ENTRY(CLSID_StockLevel, CStockLevel)
END_OBJECT_MAP()

// configuration settings from registry
TPCCREGISTRYDATA Reg;
char
        szMyComputerName[MAX_COMPUTERNAME_LENGTH+1];
;

static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB      *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC       *pCTPCC_ODBC_new;

////////////////////////////////////
// DLL Entry Point

extern "C"
BOOL WINAPI DllMain(HINSTANCE hInstance, DWORD
dwReason, LPVOID /*lpReserved*/)
{
        char szDllName[128];

        try
        {
                if (dwReason ==
DLL_PROCESS_ATTACH)
                {
                        _Module.Init(ObjectMap,
hInstance);

                        DisableThreadLibraryCalls(hInstance);

```

```

        DWORD dwSize =
MAX_COMPUTERNAME_LENGTH+1;

        GetComputerName(szMyComputerName, &dwSize);

        szMyComputerName[dwSize] = 0;

        if (
ReadTPCCRegistrySettings( &Reg ) )
            throw new
CCOMPONENT_ERR( ERR_MISSING_REGISTRY_ENTRIES );

        if (Reg.eDB_Protocol ==
DBLIB)
        {
            strcpy(
szDllName, Reg.szPath );

            strcat(
szDllName, "tpcc_dblib.dll");

            hLibInstanceDb = LoadLibrary( szDllName );
            if
(hLibInstanceDb == NULL)

                throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

            // get
function pointer to wrapper for class constructor

            pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");
            if
(pCTPCC_DBLIB_new == NULL)

                throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

            else if
(Reg.eDB_Protocol == ODBC)
            {
                strcpy(
szDllName, Reg.szPath );

                strcat(
szDllName, "tpcc_odbc.dll");

                hLibInstanceDb = LoadLibrary( szDllName );
                if
(hLibInstanceDb == NULL)

                    throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                // get
function pointer to wrapper for class constructor

                pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");
                if
(pCTPCC_ODBC_new == NULL)

                    throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

```

```

        }
        else
            throw new
CCOMPONENT_ERR( ERR_UNKNOWN_DB_PROTOCOL );
    }
    else if (dwReason ==
DLL_PROCESS_DETACH)
        _Module.Term();

    }
    catch (CBaseErr *e)
    {
        WriteMessageToEventLog(e-
>ErrorText());
        delete e;
        return FALSE;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception in object DllMain"));
        return FALSE;
    }

    return TRUE;    // OK
}

////////////////////////////////////
// Used to determine whether the DLL can be unloaded
by OLE

STDAPI DllCanUnloadNow(void)
{
    return (_Module.GetLockCount()==0) ? S_OK :
S_FALSE;
}

////////////////////////////////////
// Returns a class factory to create an object of the
requested type

STDAPI DllGetClassObject(REFCLSID rclsid, REFIID
riid, LPVOID* ppv)
{
    return _Module.GetClassObject(rclsid, riid,
ppv);
}

////////////////////////////////////
// DllRegisterServer - Adds entries to the system
registry

STDAPI DllRegisterServer(void)
{
    // registers object, typelib and all
interfaces in typelib
    return _Module.RegisterServer(TRUE);
}

```

```

////////////////////////////////////
// DllUnregisterServer - Removes entries from the
system registry

STDAPI DllUnregisterServer(void)
{
    _Module.UnregisterServer();
    return S_OK;
}

static void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR    szMsg[256];
    HANDLE   hEventSource;
    LPTSTR   lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL,
TEXT("tpcc_com_all.dll"));

    _stprintf(szMsg, TEXT("Error in COM+ TPC-C
Component: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event
source
            EVENTLOG_ERROR_TYPE, // event type
            0, // event category
            0, // event ID
            NULL, // current user's
SID
            2, // strings in
lpszStrings
            0, // no bytes of raw
data
            (LPCTSTR *)lpszStrings, // array of
error strings
            NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

/* FUNCTION: CCOMPONENT_ERR::ErrorText
*
*/

char* CCOMPONENT_ERR::ErrorText(void)

```

```

{
    static SERRORMSG errorMsgs[] =
    {
        { ERR_MISSING_REGISTRY_ENTRIES,
        "Required entries missing from registry."
        },
        { ERR_LOADDLL_FAILED,
        "Load of DLL failed. DLL="
        },
        { ERR_GETPROCADDR_FAILED,
        "Could not map proc in DLL. GetProcAddress. DLL="
        },
        { ERR_UNKNOWN_DB_PROTOCOL,
        "Unknown database protocol specified in registry."
        },
        { 0, ""
        }
    };

    char szTmp[256];
    int i = 0;
    while (TRUE)
    {
        if (errorMsgs[i].szMsg[0] == 0)
        {
            strcpy( szTmp, "Unknown
            error number.");
            break;
        }
        if (m_Error ==
        errorMsgs[i].iError)
        {
            strcpy( szTmp,
            errorMsgs[i].szMsg );
            break;
        }
        i++;
    }

    if (m_szTextDetail)
        strcat( szTmp, m_szTextDetail );
    if (m_SystemErr)
        sprintf( szTmp+strlen(szTmp), "
        Error=%d", m_SystemErr );

    m_szErrorText = new char[strlen(szTmp)+1];
    strcpy( m_szErrorText, szTmp );
    return m_szErrorText;
}

CTPCC_Common::CTPCC_Common()
{
    m_pTxn = NULL;
    m_bCanBePooled = TRUE;
}

CTPCC_Common::~~CTPCC_Common()
{

```

```

    if (m_pTxn)
        delete m_pTxn;
}

HRESULT CTPCC_Common::CallSetComplete()
{
    IObjectContext* pObjectContext = NULL;

    // get our object context
    HRESULT hr = CoGetObjectContext(
    IID_IObjectContext, (void **)&pObjectContext );
    pObjectContext->SetComplete();
    ReleaseInterface(pObjectContext);
    return hr;
}

//
// called by the ctor activator
//
STDMETHODIMP CTPCC_Common::Construct(IDispatch *
pUnk)
{
    // Code to access construction string, if
    needed later...
    // if (!pUnk)
    // return E_UNEXPECTED;
    // IObjectConstructString * pString
    = NULL;
    // HRESULT hr = pUnk-
    >QueryInterface(IID_IObjectConstructString, (void
    **)&pString);
    // pString->Release();

    try
    {
        if (Reg.eDB_Protocol == ODBC)
            m_pTxn =
            pCTPCC_ODBC_new( Reg.szDbServer, Reg.szDbUser,
            Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        else if (Reg.eDB_Protocol ==
            DBLIB)
            m_pTxn =
            pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
            Reg.szDbPassword, szMyComputerName, Reg.szDbName );
    }
    catch (CBaseErr *e)
    {
        WriteMessageToEventLog(e-
        >ErrorText());
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
        exception in object ::Construct"));
        return E_FAIL;
    }

    return S_OK;
}

```

```

HRESULT CTPCC_Common::NewOrder(VARIANT txn_in,
VARIANT* txn_out)
{
    PNEW_ORDER_DATA pNewOrder;
    COM_DATA *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
        >pvData;
        pNewOrder = m_pTxn-
        >BuffAddr_NewOrder();

        memcpy(pNewOrder, &pData-
        >u.NewOrder, sizeof(NEW_ORDER_DATA));

        m_pTxn->NewOrder(); //
        // do the actual txn

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
        SafeArrayCreateVector(VT_UI1,
        txn_in.parray->rgsabound-
        >cElements,
        txn_in.parray->rgsabound-
        >cElements);
        pData = (COM_DATA*) txn_out-
        >parray->pvData;

        memcpy( &pData->u.NewOrder,
        pNewOrder, sizeof(NEW_ORDER_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( (e->ErrorType() ==
        ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005) ||
        (e->ErrorType() ==
        ERR_TYPE_ODBC) && (e->ErrorNum() == 10054) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
        exception."));

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

```

```

}
HRESULT CTPCC_Common::Payment(VARIANT txn_in,
VARIANT* txn_out)
{
    PPAYMENT_DATA    pPayment;
    COM_DATA          *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pPayment = m_pTxn-
>BuffAddr_Payment();
        memcpy(pPayment, &pData-
>u.Payment, sizeof(PAYMENT_DATA));
        m_pTxn->Payment();           //
do the actual txn
        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,
>cElements,
        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*) txn_out-
>parray->pvData;
        memcpy( &pData->u.Payment,
pPayment, sizeof(PAYMENT_DATA));
        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
    }
}

```

```

        return E_FAIL;
    }
}
HRESULT CTPCC_Common::StockLevel(VARIANT txn_in,
VARIANT* txn_out)
{
    PSTOCK_LEVEL_DATA pStockLevel;
    COM_DATA          *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pStockLevel = m_pTxn-
>BuffAddr_StockLevel();
        memcpy(pStockLevel, &pData-
>u.StockLevel, sizeof(STOCK_LEVEL_DATA));
        m_pTxn->StockLevel();
        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,
>cElements,
        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*)txn_out-
>parray->pvData;
        memcpy( &pData->u.StockLevel,
pStockLevel, sizeof(STOCK_LEVEL_DATA));
        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
    }
}

```

```

        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}
HRESULT CTPCC_Common::OrderStatus(VARIANT txn_in,
VARIANT* txn_out)
{
    PORDER_STATUS_DATA pOrderStatus;
    COM_DATA          *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pOrderStatus = m_pTxn-
>BuffAddr_OrderStatus();
        memcpy(pOrderStatus, &pData-
>u.OrderStatus, sizeof(ORDER_STATUS_DATA));
        m_pTxn->OrderStatus();
        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,
>cElements,
        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*)txn_out-
>parray->pvData;
        memcpy( &pData->u.OrderStatus,
pOrderStatus, sizeof(ORDER_STATUS_DATA));
        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
    }
}

```

```

pData->retval = ERR_TYPE_LOGIC;
pData->error = 0;
m_bCanBePooled = FALSE;
return E_FAIL;
}
}

```

tpcc_com_all.def

```
; tpcc_com_all.def : Declares the module parameters.
```

```

LIBRARY      "tpcc_com_all.dll"

EXPORTS
    DllCanUnloadNow      @1 PRIVATE
    DllGetClassObject    @2 PRIVATE
    DllRegisterServer    @3 PRIVATE
    DllUnregisterServer  @4 PRIVATE

```

tpcc_com_all.dsp

```

# Microsoft Developer Studio Project File -
Name="tpcc_com_all" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=tpcc_com_all - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_all.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_all.mak"
CFG="tpcc_com_all - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tpcc_com_all - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "tpcc_com_all - Win32 Debug" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe

```

```

RSC=rc.exe

!IF "$(CFG)" == "tpcc_com_all - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 ..\db_dblib_dll\bin\tpcc_dblib.lib
..\db_odbc_dll\bin\tpcc_odbc.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib odbc32.lib odbccp32.lib /nologo
/subsystem:windows /dll /machine:I386

!ELSEIF "$(CFG)" == "tpcc_com_all - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"

```

```

# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ..\db_dblib_dll\bin\tpcc_dblib.lib
..\db_odbc_dll\bin\tpcc_odbc.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib odbc32.lib odbccp32.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/pdbtype:sept

!ENDIF

# Begin Target

# Name "tpcc_com_all - Win32 Release"
# Name "tpcc_com_all - Win32 Debug"
# Begin Group "Source"

# PROP Default_Filter "*.cpp, *.c"
# Begin Source File

SOURCE=.\src\tpcc_com_all.cpp
# SUBTRACT CPP /YX
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com_all.def
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com_all.idl

!IF "$(CFG)" == "tpcc_com_all - Win32 Release"

# PROP Ignore_Default_Tool 1
# Begin Custom Build - Performing MIDL step
InputPath=.\src\tpcc_com_all.idl

BuildCmds= \
midl /Oic /h "tpcc_com_all.h" /iid
"tpcc_com_all_i.c" ".\src\tpcc_com_all.idl"
/out ".\src"

".\src\tpcc_com_all.tlb" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".\src\tpcc_com_all.h" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".\src\tpcc_com_all_i.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
# End Custom Build

```

```

!ELSEIF "$(CFG)" == "tpcc_com_all - Win32 Debug"

# PROP Ignore_Default_Tool 1
# Begin Custom Build - Performing MIDL step
InputPath=.\src\tpcc_com_all.idl

BuildCmds= \
    midl /Oicf /h "tpcc_com_all.h" /iid
"tpcc_com_all_i.c"      ".\src\tpcc_com_all.idl"
/out ".\src"

".\src\tpcc_com_all.tlb" : $(SOURCE) "$(INTDIR)"
"$$(OUTDIR)"
    $(BuildCmds)

".\src\tpcc_com_all.h" : $(SOURCE) "$(INTDIR)"
"$$(OUTDIR)"
    $(BuildCmds)

".\src\tpcc_com_all_i.c" : $(SOURCE) "$(INTDIR)"
"$$(OUTDIR)"
    $(BuildCmds)
# End Custom Build

!ENDIF

# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=.\src\Methods.h
# End Source File
# Begin Source File

SOURCE=.\src\resource.h
# End Source File
# End Group
# Begin Source File

SOURCE=.\src\tpcc_com_all.rc
# End Source File
# End Target
# End Project

```

tpcc_com_all.h

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */

/* File created by MIDL compiler version 5.03.0280
*/

```

```

/* at Thu Dec 13 23:13:14 2001
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

/* verify that the <rpcndr.h> version is high enough
to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __tpcc_com_all_h__
#define __tpcc_com_all_h__

/* Forward Declarations */

#ifndef __TPCC_FWD_DEFINED__
#define __TPCC_FWD_DEFINED__

#ifdef __cplusplus
typedef class TPCC TPCC;
#else
typedef struct TPCC TPCC;
#endif /* __cplusplus */

#endif /* __TPCC_FWD_DEFINED__ */

#ifndef __NewOrder_FWD_DEFINED__
#define __NewOrder_FWD_DEFINED__

#ifdef __cplusplus
typedef class NewOrder NewOrder;
#else
typedef struct NewOrder NewOrder;
#endif /* __cplusplus */

#endif /* __NewOrder_FWD_DEFINED__ */

#ifndef __OrderStatus_FWD_DEFINED__
#define __OrderStatus_FWD_DEFINED__

#ifdef __cplusplus
typedef class OrderStatus OrderStatus;
#else
typedef struct OrderStatus OrderStatus;
#endif /* __cplusplus */

#endif /* __OrderStatus_FWD_DEFINED__ */

```

```

#ifndef __Payment_FWD_DEFINED__
#define __Payment_FWD_DEFINED__

#ifdef __cplusplus
typedef class Payment Payment;
#else
typedef struct Payment Payment;
#endif /* __cplusplus */

#endif /* __Payment_FWD_DEFINED__ */

#ifndef __StockLevel_FWD_DEFINED__
#define __StockLevel_FWD_DEFINED__

#ifdef __cplusplus
typedef class StockLevel StockLevel;
#else
typedef struct StockLevel StockLevel;
#endif /* __cplusplus */

#endif /* __StockLevel_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"
#include "tpcc_com_ps.h"

#ifdef __cplusplus
extern "C"{
#endif

void __RPC_FAR * __RPC_USER
MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void __RPC_FAR * );

/* interface __MIDL_itf_tpcc_com_all_0000 */
/* [local] */

extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_s_ifspec;

#ifndef __TPCCLib_LIBRARY_DEFINED__
#define __TPCCLib_LIBRARY_DEFINED__

/* library TPCCLib */
/* [helpstring][version][uuid] */

EXTERN_C const IID LIBID_TPCCLib;

```

```

EXTERN_C const CLSID CLSID_TPCC;

#ifdef __cplusplus

class DECLSPEC_UUID("122A3128-2520-11D3-BA71-00C04FBFE08B")
TPCC;
#endif

EXTERN_C const CLSID CLSID_NewOrder;

#ifdef __cplusplus

class DECLSPEC_UUID("975BAABF-84A7-11D2-BA47-00C04FBFE08B")
NewOrder;
#endif

EXTERN_C const CLSID CLSID_OrderStatus;

#ifdef __cplusplus

class DECLSPEC_UUID("266836AD-A50D-11D2-BA4E-00C04FBFE08B")
OrderStatus;
#endif

EXTERN_C const CLSID CLSID_Payment;

#ifdef __cplusplus

class DECLSPEC_UUID("CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B")
Payment;
#endif

EXTERN_C const CLSID CLSID_StockLevel;

#ifdef __cplusplus

class DECLSPEC_UUID("2668369E-A50D-11D2-BA4E-00C04FBFE08B")
StockLevel;
#endif
#endif /* __TPCCLib_LIBRARY_DEFINED__ */

/* Additional Prototypes for ALL interfaces */

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

```

tpcc_com_all.idl

```

/* FILE: TPCC.IDL Microsoft
 * TPC-C Kit Ver. 4.20.000 Copyright
 * Microsoft, 1999 All Rights Reserved
 * not yet audited
 * PURPOSE: IDL source for TPCC.dll. This
 * file is processed by the MIDL tool to
 * produce the type library (TPCC.tlb) and marshalling code.
 * Change history:
 * 4.20.000 - first version
 */

interface TPCC;
interface NewOrder;
interface OrderStatus;
interface Payment;
interface StockLevel;

import "oaidl.idl";
import "ocidl.idl";
import "..\tpcc_com_ps\src\tpcc_com_ps.idl";

[
    uuid(122A3117-2520-11D3-BA71-00C04FBFE08B),
    version(1.0),
    helpstring("TPC-C 1.0 Type Library")
]
library TPCCLib
{
    importlib("stdole32.tlb");
    importlib("stdole2.tlb");

    [
        uuid(122A3128-2520-11D3-BA71-00C04FBFE08B),
        helpstring("All Txns Class")
    ]
    coclass TPCC
    {
        [default] interface ITPCC;
    };

    [
        uuid(975BAABF-84A7-11D2-BA47-00C04FBFE08B),
        helpstring("NewOrder Class")
    ]
    coclass NewOrder
    {
        [default] interface ITPCC;
    };
}

```

```

];

[
    uuid(266836AD-A50D-11D2-BA4E-00C04FBFE08B),
    helpstring("OrderStatus Class")
]
coclass OrderStatus
{
    [default] interface ITPCC;
};

[
    uuid(CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B),
    helpstring("Payment Class")
]
coclass Payment
{
    [default] interface ITPCC;
};

[
    uuid(2668369E-A50D-11D2-BA4E-00C04FBFE08B),
    helpstring("StockLevel Class")
]
coclass StockLevel
{
    [default] interface ITPCC;
};
};

```

tpcc_com_all.rc

```

//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "winres.h"

////////////////////////////////////
////////////////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

////////////////////////////////////
////////////////////////////////////
// English (U.S.) resources

```



```

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// TEXTINCLUDE
//

1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include \"winres.h\"\r\n"
    "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "1 TYPELIB \"tpcc_com_all.tlb\"\r\n"
    "\0"
END

#endif // APSTUDIO_INVOKED

#ifndef _MAC
////////////////////////////////////
////////////////////////////////////
//
// Version
//

VS_VERSION_INFO VERSIONINFO
FILEVERSION 1,0,0,1
PRODUCTVERSION 1,0,0,1
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x4L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904B0"
        BEGIN
            VALUE "CompanyName", "\0"
            VALUE "FileDescription", "tpcc_com_all
Module\0"
            VALUE "FileVersion", "1, 0, 0, 1\0"
            VALUE "InternalName", "TPCCNEWORDER\0"

```

```

        VALUE "LegalCopyright", "Copyright
1997\0"
        VALUE "OriginalFilename",
"tpcc_com_all.DLL\0"
        VALUE "ProductName", "tpcc_com_all
Module\0"
        VALUE "ProductVersion", "1, 0, 0, 1\0"
        VALUE "OLESelfRegister", "\0"
    END
END
BLOCK "VarFileInfo"
BEGIN
    VALUE "Translation", 0x409, 1200
END
END

#endif // !_MAC

////////////////////////////////////
////////////////////////////////////
//
// REGISTRY
//

IDR_TPCC                REGISTRY DISCARDABLE
"tpcc_com_all.rgs"
IDR_NEWORDER            REGISTRY DISCARDABLE
"tpcc_com_no.rgs"
IDR_ORDERSTATUS        REGISTRY DISCARDABLE
"tpcc_com_os.rgs"
IDR_PAYMENT             REGISTRY DISCARDABLE
"tpcc_com_pay.rgs"
IDR_STOCKLEVEL         REGISTRY DISCARDABLE
"tpcc_com_sl.rgs"

////////////////////////////////////
////////////////////////////////////
//
// String Table
//

STRINGTABLE DISCARDABLE
BEGIN
    IDS_PROJNAME        "tpcc_com_all"
END

#endif // English (U.S.) resources
////////////////////////////////////
////////////////////////////////////

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//
1 TYPELIB "tpcc_com_all.tlb"

////////////////////////////////////
////////////////////////////////////

```

```

#endif // not APSTUDIO_INVOKED



---


tpcc_com_all.rgs


---


HKCR
{
    TPCC.AllTxns.1 = s 'All Txns Class'
    {
        CLSID = s '{122A3128-2520-11D3-
BA71-00C04FBFE08B}'
    }
    TPCC.AllTxns = s 'TPCC Class'
    {
        CurVer = s 'TPCC.AllTxns.1'
    }
    NoRemove CLSID
    {
        ForceRemove {122A3128-2520-11D3-
BA71-00C04FBFE08B} = s 'TPCC Class'
        {
            ProgID = s
'TPCC.AllTxns.1'
            VersionIndependentProgID = s 'TPCC.AllTxns'
            InprocServer32 = s
'%MODULE%'
            {
                val
                ThreadingModel = s 'Both'
            }
        }
    }
}



---


tpcc_com_all_i.c


---


#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:

```

```

    __declspec(uuid()), __declspec(selectany),
    __declspec(novtable)
    DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADERING( )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifdef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00,
0xC0,0x4F,0xBF,0xE0,0x8B);

```

```

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AXP64) */

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADERING( )

```

```

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifdef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00,
0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);

```

```

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder, 0x975BAABF, 0x84A7, 0x11D2, 0xBA, 0x47, 0x0
0, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

```

```

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus, 0x266836AD, 0xA50D, 0x11D2, 0xBA, 0x4E,
0x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

```

```

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment, 0xCD02F7EF, 0xA4FA, 0x11D2, 0xBA, 0x4E, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

```

```

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel, 0x2668369E, 0xA50D, 0x11D2, 0xBA, 0x4E, 0
x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

```

```
#undef MIDL_DEFINE_GUID
```

```

#ifdef __cplusplus
}
#endif

```

```
#endif /* defined(_M_IA64) || defined(_M_AXP64) */
```

tpcc_com_no.rgs

```

HKCR
{
    TPCC.NewOrder.1 = s 'NewOrder Class'
    {
        CLSID = s '{975BAABF-84A7-11D2-
BA47-00C04FBFE08B}'
    }
    TPCC.NewOrder = s 'NewOrder Class'
    {
        CurVer = s 'TPCC.NewOrder.1'
    }
    NoRemove CLSID
    {
        ForceRemove {975BAABF-84A7-11D2-
BA47-00C04FBFE08B} = s 'NewOrder Class'
    }
    'TPCC.NewOrder.1' ProgID = s

    VersionIndependentProgID = s
    'TPCC.NewOrder' InprocServer32 = s

    '%MODULE%'
    {
        val

    ThreadingModel = s 'Both'
    }
}

```

```

}
}
}
}
}

tpcc_com_os.rgs

HKCR
{
    TPCC.OrderStatus.1 = s 'OrderStatus Class'
    {
        CLSID = s '{266836AD-A50D-11D2-
BA4E-00C04FBFE08B}'
    }
    TPCC.OrderStatus = s 'OrderStatus Class'
    {
        CurVer = s 'TPCC.OrderStatus.1'
    }
    NoRemove CLSID
    {
        ForceRemove {266836AD-A50D-11D2-
BA4E-00C04FBFE08B} = s 'OrderStatus Class'
    }
    'TPCC.OrderStatus.1' ProgID = s

    VersionIndependentProgID = s
    'TPCC.OrderStatus' InprocServer32 = s

    '%MODULE%'
    {
        val

    ThreadingModel = s 'Both'
    }
}
}
}
}
}
}

```

tpcc_com_pay.rgs

```

HKCR
{
    TPCC.Payment.1 = s 'Payment Class'
    {
        CLSID = s '{CD02F7EF-A4FA-11D2-
BA4E-00C04FBFE08B}'
    }
    TPCC.Payment = s 'Payment Class'
    {
        CurVer = s 'TPCC.Payment.1'
    }
    NoRemove CLSID
    {
        ForceRemove {CD02F7EF-A4FA-11D2-
BA4E-00C04FBFE08B} = s 'Payment Class'
    }
    'TPCC.Payment.1' ProgID = s
}

```

```

VersionIndependentProgID = s 'TPCC.Payment'
InprocServer32 = s

'%MODULE%'
{
    val

    ThreadingModel = s 'Both'
}
}
}
}
}
}

```

tpcc_com_ps.def

```

LIBRARY "tpcc_com_ps"

DESCRIPTION 'Proxy/Stub DLL'

EXPORTS
    DllGetClassObject @1 PRIVATE
    DllCanUnloadNow @2 PRIVATE
    GetProxyDllInfo @3 PRIVATE
    DllRegisterServer @4 PRIVATE
    DllUnregisterServer @5 PRIVATE

```

tpcc_com_ps.dsp

```

# Microsoft Developer Studio Project File -
Name="tpcc_com_ps" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Application" 0x0101

CFG=tpcc_com_ps - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_ps.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_ps.mak" CFG="tpcc_com_ps
- Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tpcc_com_ps - Win32 Release" (based on
"Win32 (x86) Application")

```

```

!MESSAGE "tpcc_com_ps - Win32 Debug" (based on "Win32
(x86) Application")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "tpcc_com_ps - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG"
/D "_WIN32_WINNT=0x0400" /D "REGISTER_PROXY_DLL" /FD /c
# SUBTRACT CPP /YX
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /machine:I386
# ADD LINK32 kernel32.lib rpcndr.lib rpcns4.lib
rpcrt4.lib oleaut32.lib uuid.lib /nologo
/entry:"DllMain" /subsystem:windows /dll /pdb:none
/machine:I386 /def:".src\tpcc_com_ps.def"
# Begin Custom Build - Copying tpcc_com_ps.h
InputPath=.\bin\tpcc_com_ps.dll
SOURCE="$(InputPath)"

"..\tpcc_com_all\src\tpcc_com_ps.h" : $(SOURCE)
"$(INTDIR)" "$(OUTDIR)"
copy ..\src\tpcc_com_ps.h
..\tpcc_com_all\src\

# End Custom Build

!ELSEIF "$(CFG)" == "tpcc_com_ps - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1

```

```

# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /ZI /Od /D "WIN32" /D "_DEBUG" /D
_WIN32_WINNT=0x0400 /D "REGISTER_PROXY_DLL" /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib rpcndr.lib rpcns4.lib
rpcrt4.lib oleaut32.lib uuid.lib /nologo
/entry:"DllMain" /dll /debug /machine:IX86
/def:".src\tpcc_com_ps.def" /pdbtype:sept
# SUBTRACT LINK32 /pdb:none
# Begin Custom Build - Copying tpcc_com_ps.h
InputPath=.\bin\tpcc_com_ps.dll
SOURCE="$(InputPath)"

"..\tpcc_com_all\src\tpcc_com_ps.h" : $(SOURCE)
"$(INTDIR)" "$(OUTDIR)"
copy ..\src\tpcc_com_ps.h
..\tpcc_com_all\src\

# End Custom Build

!ENDIF

# Begin Target

# Name "tpcc_com_ps - Win32 Release"
# Name "tpcc_com_ps - Win32 Debug"
# Begin Group "Source"

# PROP Default_Filter ""
# Begin Source File

SOURCE=.\src\dlldata.c
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com_ps.def
# PROP Exclude_From_Build 1
# End Source File
# Begin Source File

```

```

SOURCE=.\src\tpcc_com_ps.idl

!IF "$(CFG)" == "tpcc_com_ps - Win32 Release"

# PROP Ignore_Default_Tool 1
# Begin Custom Build
InputPath=.\src\tpcc_com_ps.idl

BuildCmds= \
midl /Oicf /h "tpcc_com_ps.h" /iid
"tpcc_com_ps_i.c" ".\src\tpcc_com_ps.idl" /out
".\src"

".\src\tpcc_com_ps.h" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".\src\tpcc_com_ps_i.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".\src\dlldata.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)

".\src\tpcc_com_ps_p.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
# End Custom Build

!ELSEIF "$(CFG)" == "tpcc_com_ps - Win32 Debug"

# PROP Ignore_Default_Tool 1
# Begin Custom Build
InputPath=.\src\tpcc_com_ps.idl

BuildCmds= \
midl /Oicf /h "tpcc_com_ps.h" /iid
"tpcc_com_ps_i.c" ".\src\tpcc_com_ps.idl" /out
".\src"

".\src\tpcc_com_ps.h" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".\src\tpcc_com_ps_i.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".\src\dlldata.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)

".\src\tpcc_com_ps_p.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
# End Custom Build

!ENDIF

# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com_ps_i.c

```

```

# End Source File
# Begin Source File

SOURCE=. \src\tpcc_com_ps_p.c
# End Source File
# End Group
# End Target
# End Project

```

tpcc_com_ps.h

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

```

```

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */

```

```

/* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADERING( )

```

```

/* verify that the <rpcndr.h> version is high enough
to compile this file*/

```

```

#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __RPCNDR_H_VERSION__
#error this stub requires an updated version of
<rpcndr.h>
#endif // __RPCNDR_H_VERSION__

#ifndef COM_NO_WINDOWS_H
#include "windows.h"
#include "ole2.h"
#endif /*COM_NO_WINDOWS_H*/

#ifndef __tpcc_com_ps_h__
#define __tpcc_com_ps_h__

/* Forward Declarations */

```

```

#ifndef __ITPCC_FWD_DEFINED__
#define __ITPCC_FWD_DEFINED__
typedef interface ITPCC ITPCC;
#endif /* __ITPCC_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"

#ifdef __cplusplus
extern "C"{
#endif

void __RPC_FAR * __RPC_USER
MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void __RPC_FAR * );

/* interface __MIDL_itf_tpcc_com_ps_0000 */
/* [local] */

extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_ps_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_ps_0000_v0_0_s_ifspec;

#ifdef __ITPCC_INTERFACE_DEFINED__
#define __ITPCC_INTERFACE_DEFINED__

/* interface ITPCC */
/* [unique][helpstring][uuid][oleautomation][object]
*/

EXTERN_C const IID IID_ITPCC;

#if defined(__cplusplus) && !defined(CINTERFACE)

MIDL_INTERFACE("FEE6AA2-84B1-11d2-BA47-
00C04FBFE08B")
ITPCC : public IUnknown
{
public:
virtual HRESULT STDMETHODCALLTYPE NewOrder(
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

virtual HRESULT STDMETHODCALLTYPE Payment(
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

virtual HRESULT STDMETHODCALLTYPE Delivery(
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

virtual HRESULT STDMETHODCALLTYPE StockLevel(
/* [in] */ VARIANT txn_in,

```

```

/* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

virtual HRESULT STDMETHODCALLTYPE OrderStatus(
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

virtual HRESULT STDMETHODCALLTYPE CallSetComplete(
void) = 0;
};

#else /* C style interface */

typedef struct ITPCCVtbl
{
BEGIN_INTERFACE

HRESULT ( STDMETHODCALLTYPE __RPC_FAR
*QueryInterface )(
ITPCC __RPC_FAR * This,
/* [in] */ REFIID riid,
/* [iid_is][out] */ void __RPC_FAR
*__RPC_FAR *ppvObject);

ULONG ( STDMETHODCALLTYPE __RPC_FAR *AddRef
)(
ITPCC __RPC_FAR * This);

ULONG ( STDMETHODCALLTYPE __RPC_FAR *Release
)(
ITPCC __RPC_FAR * This);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *NewOrder )(
ITPCC __RPC_FAR * This,
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *Payment )(
ITPCC __RPC_FAR * This,
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *Delivery )(
ITPCC __RPC_FAR * This,
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *StockLevel )(
ITPCC __RPC_FAR * This,
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *OrderStatus )(
ITPCC __RPC_FAR * This,
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR
*CallSetComplete )(
ITPCC __RPC_FAR * This);

```

```

        END_INTERFACE
    } ITPCCVtbl;

    interface ITPCC
    {
        CONST_VTBL struct ITPCCVtbl __RPC_FAR
        *lpVtbl;
    };

#ifdef COBJMACROS

#define ITPCC_QueryInterface(This,riid,ppvObject) \
    QueryInterface(This,riid,ppvObject)

#define ITPCC_AddRef(This) \
    (This)->lpVtbl -> AddRef(This)

#define ITPCC_Release(This) \
    (This)->lpVtbl -> Release(This)

#define ITPCC_NewOrder(This,txn_in,txn_out) \
    (This)->lpVtbl -> NewOrder(This,txn_in,txn_out)

#define ITPCC_Payment(This,txn_in,txn_out) \
    (This)->lpVtbl -> Payment(This,txn_in,txn_out)

#define ITPCC_Delivery(This,txn_in,txn_out) \
    (This)->lpVtbl -> Delivery(This,txn_in,txn_out)

#define ITPCC_StockLevel(This,txn_in,txn_out) \
    (This)->lpVtbl -> StockLevel(This,txn_in,txn_out)

#define ITPCC_OrderStatus(This,txn_in,txn_out) \
    (This)->lpVtbl -> OrderStatus(This,txn_in,txn_out)

#define ITPCC_CallSetComplete(This) \
    (This)->lpVtbl -> CallSetComplete(This)

#endif /* COBJMACROS */

#endif /* C style interface */

HRESULT STDMETHODCALLTYPE ITPCC_NewOrder_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_NewOrder_Stub(
    IrpcStubBuffer *This,
    IrpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

```

```

HRESULT STDMETHODCALLTYPE ITPCC_Payment_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_Payment_Stub(
    IrpcStubBuffer *This,
    IrpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_Delivery_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_Delivery_Stub(
    IrpcStubBuffer *This,
    IrpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_StockLevel_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_StockLevel_Stub(
    IrpcStubBuffer *This,
    IrpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_OrderStatus_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_OrderStatus_Stub(
    IrpcStubBuffer *This,
    IrpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_CallSetComplete_Proxy(
    ITPCC __RPC_FAR * This);

void __RPC_STUB ITPCC_CallSetComplete_Stub(
    IrpcStubBuffer *This,
    IrpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

```

```

#endif /* __ITPCC_INTERFACE_DEFINED__ */

/* Additional Prototypes for ALL interfaces */

unsigned long             __RPC_USER
VARIANT_UserSize(        unsigned long __RPC_FAR *,
    unsigned long         , VARIANT __RPC_FAR * );
unsigned char             __RPC_USER
VARIANT_UserMarshal(     unsigned long __RPC_FAR *,
    unsigned char         __RPC_FAR *, VARIANT __RPC_FAR * );
unsigned char             __RPC_USER
VARIANT_UserUnmarshal(unsigned long __RPC_FAR *,
    unsigned char         __RPC_FAR *, VARIANT __RPC_FAR * );
void                     __RPC_USER
VARIANT_UserFree(        unsigned long __RPC_FAR *,
    VARIANT __RPC_FAR * );

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

```

tpcc_com_ps.idl

```

/* FILE: ITPCC.IDL
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * not yet
 * audited
 *
 * PURPOSE: Defines the interface used by
 * TPCC. This interface can be implemented by C++
 * components.
 *
 * Change history:
 * 4.20.000 - first version
 */

// Forward declare all types defined
interface ITPCC;
import "oidl.idl";
import "ocidl.idl";

[
    object,
    oleautomation,
    uuid(FEEE6AA2-84B1-11d2-BA47-
00C04FBFE08B),

```

```

        helpstring("ITPCC Interface"),
        pointer_default(unique)
    ]
    interface ITPCC : IUnknown
    {
HRESULT _stdcall NewOrder

    (
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );
HRESULT _stdcall Payment

    (
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );
HRESULT _stdcall Delivery

    (
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );
HRESULT _stdcall StockLevel

    (
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );
HRESULT _stdcall OrderStatus

    (
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );
HRESULT _stdcall CallSetComplete

    (
    );
    }; // interface ITPCC

```

tpcc_com_ps_i.c

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

```

```

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEE6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0x0C
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AXP64) */

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)

```

```

DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#ifdef defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
    {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEE6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0x0,
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

```

```

#ifdef __cplusplus
}
#endif

#endif /* defined(_M_IA64) || defined(_M_AXP64) */



---


tpcc_com_ps_p.c

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */

/* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#ifdef !defined(_M_IA64) && !defined(_M_AXP64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifdef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif

#include "rpcproxy.h"
#ifdef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 997
#define PROC_FORMAT_STRING_SIZE 193
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

```

```

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;

/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
{
    0,
    34,
    68,
    102,
    136,
    170
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,

```



```

0,
0,
0
};

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
{
  &Object_StubDesc,
  __MIDL_ProcFormatString.Format,
  &ITPCC_FormatStringOffsetTable[-3],
  0,
  0,
  0;
};

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
  &ITPCC_ProxyInfo,
  &IID_ITPCC,
  IUnknown_QueryInterface_Proxy,
  IUnknown_AddRef_Proxy,
  IUnknown_Release_Proxy ,
  (void *)-1 /* ITPCC::NewOrder */ ,
  (void *)-1 /* ITPCC::Payment */ ,
  (void *)-1 /* ITPCC::Delivery */ ,
  (void *)-1 /* ITPCC::StockLevel */ ,
  (void *)-1 /* ITPCC::OrderStatus */ ,
  (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
  &IID_ITPCC,
  &ITPCC_ServerInfo,
  9,
  0, /* pure interpreted */
  CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
{
  0,
  NdrOleAllocate,
  NdrOleFree,
  0,
  0,
  0,
  0,
  0,
  __MIDL_TypeFormatString.Format,
  1, /* -error bounds_check flag */
  0x20000, /* Ndr library version */
  0,
  0x5030118, /* MIDL Version 5.3.280 */
  0,
  UserMarshalRoutines,
  0, /* notify & notify_flag routine table */
  0x1, /* MIDL flag */
  0, /* Reserved3 */
};

```

```

0, /* Reserved4 */
0 /* Reserved5 */
};

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{
  {
    VARIANT_UserSize
    ,VARIANT_UserMarshal
    ,VARIANT_UserUnmarshal
    ,VARIANT_UserFree
  }
};

#if !defined(__RPC_WIN32__)
#error Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error -Oif or -Oicf, [wire_marshall] or
[user_marshall] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
{
  0,
  {
    /* Procedure NewOrder */
    FC_AUTO_HANDLE /* 0x33, */
    Old Flags: object, Oi2 /*
    /* 2 */ NdrFcLong( 0x0 ), /* 0 */
    /* 6 */ NdrFcShort( 0x3 ), /* 3 */
    #ifndef _ALPHA_
    #ifndef _PPC_
    #if !defined(_MIPS_)
    /* 8 */ NdrFcShort( 0x1c ), /* x86 Stack
    size/offset = 28 */
    #else
    NdrFcShort( 0x20 ), /*
    MIPS Stack size/offset = 32 */
    #endif
    #else
    NdrFcShort( 0x20 ), /*
    PPC Stack size/offset = 32 */
    #endif
  }
};

```

```

#else
NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 10 */ NdrFcShort( 0x0 ), /* 0 */
/* 12 */ NdrFcShort( 0x8 ), /* 8 */
/* 14 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 16 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 18 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 20 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

/* Parameter txn_out */

/* 22 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 24 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 26 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

/* Return value */

```

```

/* 28 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 30 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 32 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure Payment */

/* 34 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 36 */ NdrFcLong( 0x0 ), /* 0 */
/* 40 */ NdrFcShort( 0x4 ), /* 4 */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 42 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 44 */ NdrFcShort( 0x0 ), /* 0 */
/* 46 */ NdrFcShort( 0x8 ), /* 8 */
/* 48 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 50 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 52 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */

```

```

#else
NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 54 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

/* Parameter txn_out */

/* 56 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 58 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 60 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

/* Return value */

/* 62 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 64 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 66 */ 0x8, /* FC_LONG */

```

```

0x0, /*
0 */

/* Procedure Delivery */

/* 68 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 70 */ NdrFcLong( 0x0 ), /* 0 */
/* 74 */ NdrFcShort( 0x5 ), /* 5 */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 76 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 78 */ NdrFcShort( 0x0 ), /* 0 */
/* 80 */ NdrFcShort( 0x8 ), /* 8 */
/* 82 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 84 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 86 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 88 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

/* Parameter txn_out */

/* 90 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */

```

```

#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 92 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 94 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

/* Return value */

/* 96 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 98 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 100 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure StockLevel */

/* 102 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ), /* 0 */
/* 108 */ NdrFcShort( 0x6 ), /* 6 */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
#endif
#endif

```

```

NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 112 */ NdrFcShort( 0x0 ), /* 0 */
/* 114 */ NdrFcShort( 0x8 ), /* 8 */
/* 116 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 120 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 122 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

/* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 128 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

```

```

/* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 134 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure OrderStatus */

/* 136 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ), /* 0 */
/* 142 */ NdrFcShort( 0x7 ), /* 7 */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 146 */ NdrFcShort( 0x0 ), /* 0 */
/* 148 */ NdrFcShort( 0x8 ), /* 8 */
/* 150 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined(_MIPS_)

```

```

/* 154 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
        NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
        NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */
#endif
#else
        NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 156 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

        /* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
        NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
        NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
        NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 162 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

        /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
        NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
        NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
        NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif

```

```

/* 168 */ 0x8, /* FC_LONG */
0x0, /*
0 */

        /* Procedure CallSetComplete */

/* 170 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ), /* 0 */
/* 176 */ NdrFcShort( 0x8 ), /* 8 */
#ifndef _ALPHA_
/* 178 */ NdrFcShort( 0x8 ), /* x86, MIPS, PPC Stack
size/offset = 8 */
#else
        NdrFcShort( 0x10 ), /*
Alpha Stack size/offset = 16 */
#endif
/* 180 */ NdrFcShort( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x8 ), /* 8 */
/* 184 */ 0x4, /* Oi2 Flags: has
return, */
1 /*
0x1, /*
/* 186 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifndef _ALPHA_
/* 188 */ NdrFcShort( 0x4 ), /* x86, MIPS, PPC Stack
size/offset = 4 */
#else
        NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 190 */ 0x8, /* FC_LONG */
0x0, /*
0 */
0x0

    }
};

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
            0 /*
            /* 2 */
            FC_UP /*
            /* 4 */ NdrFcShort( 0x3b0 ), /* Offset=
            944 (948) */
            /* 6 */
            0x2b, /*
            FC_NON_ENCAPSULATED_UNION */
            0x9, /*
            FC_ULONG */
            /* 8 */ 0x7, /* Corr desc: FC_USHORT
            */

```

```

0x0, /*
*/
/* 10 */ NdrFcShort( 0xffff8 ), /* -8 */
/* 12 */ NdrFcShort( 0x2 ), /* Offset= 2 (14) */
/* 14 */ NdrFcShort( 0x10 ), /* 16 */
/* 16 */ NdrFcShort( 0x2b ), /* 43 */
/* 18 */ NdrFcLong( 0x3 ), /* 3 */
/* 22 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 24 */ NdrFcLong( 0x11 ), /* 17 */
/* 28 */ NdrFcShort( 0x8001 ), /* Simple arm
type: FC_BYTE */
/* 30 */ NdrFcLong( 0x2 ), /* 2 */
/* 34 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 36 */ NdrFcLong( 0x4 ), /* 4 */
/* 40 */ NdrFcShort( 0x800a ), /* Simple arm
type: FC_FLOAT */
/* 42 */ NdrFcLong( 0x5 ), /* 5 */
/* 46 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 48 */ NdrFcLong( 0xb ), /* 11 */
/* 52 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 54 */ NdrFcLong( 0xa ), /* 10 */
/* 58 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 60 */ NdrFcLong( 0x6 ), /* 6 */
/* 64 */ NdrFcShort( 0xd6 ), /* Offset= 214 (278) */
/* 66 */ NdrFcLong( 0x7 ), /* 7 */
/* 70 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 72 */ NdrFcLong( 0x8 ), /* 8 */
/* 76 */ NdrFcShort( 0xd0 ), /* Offset= 208 (284) */
/* 78 */ NdrFcLong( 0xd ), /* 13 */
/* 82 */ NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */ NdrFcLong( 0x9 ), /* 9 */
/* 88 */ NdrFcShort( 0xee ), /* Offset= 238 (326) */
/* 90 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 94 */ NdrFcShort( 0xfa ), /* Offset= 250 (344) */
/* 96 */ NdrFcLong( 0x24 ), /* 36 */
/* 100 */ NdrFcShort( 0x308 ), /* Offset=
776 (876) */
/* 102 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 106 */ NdrFcShort( 0x302 ), /* Offset=
770 (876) */
/* 108 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 112 */ NdrFcShort( 0x300 ), /* Offset=
768 (880) */
/* 114 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 118 */ NdrFcShort( 0x2fe ), /* Offset=
766 (884) */
/* 120 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 124 */ NdrFcShort( 0x2fc ), /* Offset=
764 (888) */
/* 126 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 130 */ NdrFcShort( 0x2fa ), /* Offset=
762 (892) */
/* 132 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 136 */ NdrFcShort( 0x2f8 ), /* Offset=
760 (896) */
/* 138 */ NdrFcLong( 0x400b ), /* 16395 */

```

```

/* 142 */ NdrFcShort( 0x2e6 ), /* Offset=
742 (884) */
/* 144 */ NdrFcLong( 0x400a ), /* 16394 */
/* 148 */ NdrFcShort( 0x2e4 ), /* Offset=
740 (888) */
/* 150 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 154 */ NdrFcShort( 0x2ea ), /* Offset=
746 (900) */
/* 156 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 160 */ NdrFcShort( 0x2e0 ), /* Offset=
736 (896) */
/* 162 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 166 */ NdrFcShort( 0x2e2 ), /* Offset=
738 (904) */
/* 168 */ NdrFcLong( 0x400d ), /* 16397 */
/* 172 */ NdrFcShort( 0x2e0 ), /* Offset=
736 (908) */
/* 174 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 178 */ NdrFcShort( 0x2de ), /* Offset=
734 (912) */
/* 180 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 184 */ NdrFcShort( 0x2dc ), /* Offset=
732 (916) */
/* 186 */ NdrFcLong( 0x400c ), /* 16396 */
/* 190 */ NdrFcShort( 0x2da ), /* Offset=
730 (920) */
/* 192 */ NdrFcLong( 0x10 ), /* 16 */
/* 196 */ NdrFcShort( 0x8002 ), /* Simple arm
type: FC_CHAR */
/* 198 */ NdrFcLong( 0x12 ), /* 18 */
/* 202 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 204 */ NdrFcLong( 0x13 ), /* 19 */
/* 208 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 210 */ NdrFcLong( 0x16 ), /* 22 */
/* 214 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 216 */ NdrFcLong( 0x17 ), /* 23 */
/* 220 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0xe ), /* 14 */
/* 226 */ NdrFcShort( 0x2be ), /* Offset=
702 (928) */
/* 228 */ NdrFcLong( 0x400e ), /* 16398 */
/* 232 */ NdrFcShort( 0x2c4 ), /* Offset=
708 (940) */
/* 234 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 238 */ NdrFcShort( 0x2c2 ), /* Offset=
706 (944) */
/* 240 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 244 */ NdrFcShort( 0x280 ), /* Offset=
640 (884) */
/* 246 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 250 */ NdrFcShort( 0x27e ), /* Offset=
638 (888) */
/* 252 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 256 */ NdrFcShort( 0x278 ), /* Offset=
632 (888) */
/* 258 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 262 */ NdrFcShort( 0x272 ), /* Offset=
626 (888) */
/* 264 */ NdrFcLong( 0x0 ), /* 0 */

```

```

/* 268 */ NdrFcShort( 0x0 ), /* Offset= 0 (268) */
/* 270 */ NdrFcLong( 0x1 ), /* 1 */
/* 274 */ NdrFcShort( 0x0 ), /* Offset= 0 (274) */
/* 276 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(275) */
/* 278 */
FC_STRUCT */
0x15, /*
0x7, /*
7 */
/* 280 */ NdrFcShort( 0x8 ), /* 8 */
/* 282 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 284 */
0x12, 0x0, /*
FC_UP */
/* 286 */ NdrFcShort( 0xc ), /* Offset= 12 (298) */
/* 288 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 290 */ NdrFcShort( 0x2 ), /* 2 */
/* 292 */ 0x9, /* Corr desc: FC_ULONG
*/
0x0, /*
*/
/* 294 */ NdrFcShort( 0xffffc ), /* -4 */
/* 296 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */
/* 298 */
0x17, /*
FC_CSTRUCT */
0x3, /*
3 */
/* 300 */ NdrFcShort( 0x8 ), /* 8 */
/* 302 */ NdrFcShort( 0xffffffff2 ), /* Offset= -
14 (288) */
/* 304 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 306 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 308 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 310 */ NdrFcLong( 0x0 ), /* 0 */
/* 314 */ NdrFcShort( 0x0 ), /* 0 */
/* 316 */ NdrFcShort( 0x0 ), /* 0 */
/* 318 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 320 */ 0x0, /* 0 */
0x0, /*
0 */
/* 322 */ 0x0, /* 0 */
0x0, /*
0 */

```

```

/* 324 */ 0x0, /* 0 */
0x46, /*
70 */
/* 326 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 328 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 332 */ NdrFcShort( 0x0 ), /* 0 */
/* 334 */ NdrFcShort( 0x0 ), /* 0 */
/* 336 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 338 */ 0x0, /* 0 */
0x0, /*
0 */
/* 340 */ 0x0, /* 0 */
0x0, /*
0 */
/* 342 */ 0x0, /* 0 */
0x46, /*
70 */
/* 344 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 346 */ NdrFcShort( 0x2 ), /* Offset= 2 (348) */
/* 348 */
0x12, 0x0, /*
FC_UP */
/* 350 */ NdrFcShort( 0x1fc ), /* Offset=
508 (858) */
/* 352 */
0x2a, /*
FC_ENCAPSULATED_UNION */
0x49, /*
73 */
/* 354 */ NdrFcShort( 0x18 ), /* 24 */
/* 356 */ NdrFcShort( 0xa ), /* 10 */
/* 358 */ NdrFcLong( 0x8 ), /* 8 */
/* 362 */ NdrFcShort( 0x58 ), /* Offset= 88 (450) */
/* 364 */ NdrFcLong( 0xd ), /* 13 */
/* 368 */ NdrFcShort( 0x78 ), /* Offset= 120 (488) */
/* 370 */ NdrFcLong( 0x9 ), /* 9 */
/* 374 */ NdrFcShort( 0x94 ), /* Offset= 148 (522) */
/* 376 */ NdrFcLong( 0xc ), /* 12 */
/* 380 */ NdrFcShort( 0xbc ), /* Offset= 188 (568) */
/* 382 */ NdrFcLong( 0x24 ), /* 36 */
/* 386 */ NdrFcShort( 0x114 ), /* Offset=
276 (662) */
/* 388 */ NdrFcLong( 0x800d ), /* 32781 */
/* 392 */ NdrFcShort( 0x130 ), /* Offset=
304 (696) */
/* 394 */ NdrFcLong( 0x10 ), /* 16 */
/* 398 */ NdrFcShort( 0x148 ), /* Offset=
328 (726) */
/* 400 */ NdrFcLong( 0x2 ), /* 2 */
/* 404 */ NdrFcShort( 0x160 ), /* Offset=
352 (756) */
/* 406 */ NdrFcLong( 0x3 ), /* 3 */
/* 410 */ NdrFcShort( 0x178 ), /* Offset=
376 (786) */
/* 412 */ NdrFcLong( 0x14 ), /* 20 */

```

```

/* 416 */ NdrFcShort( 0x190 ), /* Offset=
400 (816) */
/* 418 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(417) */
/* 420 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 422 */ NdrFcShort( 0x4 ), /* 4 */
/* 424 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 426 */ NdrFcShort( 0x0 ), /* 0 */
/* 428 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 430 */
0x48, /*
FC_VARIABLE_REPEAT */
0x49, /*
FC_FIXED_OFFSET */
/* 432 */ NdrFcShort( 0x4 ), /* 4 */
/* 434 */ NdrFcShort( 0x0 ), /* 0 */
/* 436 */ NdrFcShort( 0x1 ), /* 1 */
/* 438 */ NdrFcShort( 0x0 ), /* 0 */
/* 440 */ NdrFcShort( 0x0 ), /* 0 */
/* 442 */ 0x12, 0x0, /* FC_UP */
/* 444 */ NdrFcShort( 0xfffff6e ), /* Offset= -
146 (298) */
/* 446 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 448 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 450 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 452 */ NdrFcShort( 0x8 ), /* 8 */
/* 454 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 456 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 458 */ NdrFcShort( 0x4 ), /* 4 */
/* 460 */ NdrFcShort( 0x4 ), /* 4 */
/* 462 */ 0x11, 0x0, /* FC_RP */
/* 464 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
44 (420) */

```

```

/* 466 */
FC_END */
0x5b, /*
FC_LONG */
0x8, /*
/* 468 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 470 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 472 */ NdrFcShort( 0x0 ), /* 0 */
/* 474 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 476 */ NdrFcShort( 0x0 ), /* 0 */
/* 478 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 482 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 484 */ NdrFcShort( 0xfffff50 ), /* Offset= -
176 (308) */
/* 486 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 488 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 490 */ NdrFcShort( 0x8 ), /* 8 */
/* 492 */ NdrFcShort( 0x0 ), /* 0 */
/* 494 */ NdrFcShort( 0x6 ), /* Offset= 6 (500) */
/* 496 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 498 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 500 */
0x11, 0x0, /*
FC_RP */
/* 502 */ NdrFcShort( 0xffffffe0 ), /* Offset= -
32 (470) */
/* 504 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 506 */ NdrFcShort( 0x0 ), /* 0 */
/* 508 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 510 */ NdrFcShort( 0x0 ), /* 0 */
/* 512 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 516 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/

```

```

0x0, /*
0 */
/* 518 */ NdrFcShort( 0xfffff40 ), /* Offset= -
192 (326) */
/* 520 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 522 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 524 */ NdrFcShort( 0x8 ), /* 8 */
/* 526 */ NdrFcShort( 0x0 ), /* 0 */
/* 528 */ NdrFcShort( 0x6 ), /* Offset= 6 (534) */
/* 530 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 532 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 534 */
0x11, 0x0, /*
FC_RP */
/* 536 */ NdrFcShort( 0xffffffe0 ), /* Offset= -
32 (504) */
/* 538 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 540 */ NdrFcShort( 0x4 ), /* 4 */
/* 542 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 544 */ NdrFcShort( 0x0 ), /* 0 */
/* 546 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 548 */
0x48, /*
FC_VARIABLE_REPEAT */
0x49, /*
FC_FIXED_OFFSET */
/* 550 */ NdrFcShort( 0x4 ), /* 4 */
/* 552 */ NdrFcShort( 0x0 ), /* 0 */
/* 554 */ NdrFcShort( 0x1 ), /* 1 */
/* 556 */ NdrFcShort( 0x0 ), /* 0 */
/* 558 */ NdrFcShort( 0x0 ), /* 0 */
/* 560 */ 0x12, 0x0, /* FC_UP */
/* 562 */ NdrFcShort( 0x182 ), /* Offset=
386 (948) */
/* 564 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 566 */ 0x5c, /* FC_PAD */

```

```

0x5b, /*
FC_END */
/* 568 */
FC_BOGUS_STRUCT */
0x1a, /*
0x3, /*
3 */
/* 570 */ NdrFcShort( 0x8 ), /* 8 */
/* 572 */ NdrFcShort( 0x0 ), /* 0 */
/* 574 */ NdrFcShort( 0x6 ), /* Offset= 6 (580) */
/* 576 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 578 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 580 */
0x11, 0x0, /*
FC_RP */
/* 582 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
44 (538) */
/* 584 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 586 */ NdrFcLong( 0x2f ), /* 47 */
/* 590 */ NdrFcShort( 0x0 ), /* 0 */
/* 592 */ NdrFcShort( 0x0 ), /* 0 */
/* 594 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 596 */ 0x0, /* 0 */
0x0, /*
0 */
/* 598 */ 0x0, /* 0 */
0x0, /*
0 */
/* 600 */ 0x0, /* 0 */
0x46, /*
70 */
/* 602 */
0x1b, /*
FC_CARRAY */
0x0, /*
0 */
/* 604 */ NdrFcShort( 0x1 ), /* 1 */
/* 606 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 608 */ NdrFcShort( 0x4 ), /* 4 */
/* 610 */ 0x1, /* FC_BYTE */
0x5b, /*
FC_END */
/* 612 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 614 */ NdrFcShort( 0x10 ), /* 16 */
/* 616 */ NdrFcShort( 0x0 ), /* 0 */
/* 618 */ NdrFcShort( 0xa ), /* Offset= 10 (628) */

```

```

/* 620 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 622 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 624 */ NdrFcShort( 0xfffffd8 ), /* Offset= -
40 (584) */
/* 626 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 628 */
0x12, 0x0, /*
FC_UP */
/* 630 */ NdrFcShort( 0xfffffe4 ), /* Offset= -
28 (602) */
/* 632 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 634 */ NdrFcShort( 0x4 ), /* 4 */
/* 636 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 638 */ NdrFcShort( 0x0 ), /* 0 */
/* 640 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 642 */
0x48, /*
FC_VARIABLE_REPEAT */
0x49, /*
FC_FIXED_OFFSET */
/* 644 */ NdrFcShort( 0x4 ), /* 4 */
/* 646 */ NdrFcShort( 0x0 ), /* 0 */
/* 648 */ NdrFcShort( 0x1 ), /* 1 */
/* 650 */ NdrFcShort( 0x0 ), /* 0 */
/* 652 */ NdrFcShort( 0x0 ), /* 0 */
/* 654 */ 0x12, 0x0, /* FC_UP */
/* 656 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
44 (612) */
/* 658 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 660 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 662 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 664 */ NdrFcShort( 0x8 ), /* 8 */
/* 666 */ NdrFcShort( 0x0 ), /* 0 */
/* 668 */ NdrFcShort( 0x6 ), /* Offset= 6 (674) */

```

```

/* 670 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 672 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 674 */
0x11, 0x0, /*
FC_RP */
/* 676 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
44 (632) */
/* 678 */
0x1d, /*
FC_SMFARRAY */
0x0, /*
0 */
/* 680 */ NdrFcShort( 0x8 ), /* 8 */
/* 682 */ 0x1, /* FC_BYTE */
0x5b, /*
FC_END */
/* 684 */
0x15, /*
FC_STRUCT */
0x3, /*
3 */
/* 686 */ NdrFcShort( 0x10 ), /* 16 */
/* 688 */ 0x8, /* FC_LONG */
0x6, /*
FC_SHORT */
/* 690 */ 0x6, /* FC_SHORT */
0x4c, /*
FC_EMBEDDED_COMPLEX */
/* 692 */ 0x0, /* 0 */
NdrFcShort( 0xfffff1
), /* Offset= -15 (678) */
0x5b, /*
FC_END */
/* 696 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 698 */ NdrFcShort( 0x18 ), /* 24 */
/* 700 */ NdrFcShort( 0x0 ), /* 0 */
/* 702 */ NdrFcShort( 0xa ), /* Offset= 10 (712) */
/* 704 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 706 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 708 */ NdrFcShort( 0xfffffe8 ), /* Offset= -
24 (684) */
/* 710 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 712 */
0x11, 0x0, /*
FC_RP */
/* 714 */ NdrFcShort( 0xfffff0c ), /* Offset= -
244 (470) */
/* 716 */

```

```

0x1b, /*
FC_CARRAY */
0x0, /*
0 */
/* 718 */ NdrFcShort( 0x1 ), /* 1 */
/* 720 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 722 */ NdrFcShort( 0x0 ), /* 0 */
/* 724 */ 0x1, /* FC_BYTE */
0x5b, /*
FC_END */
/* 726 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 728 */ NdrFcShort( 0x8 ), /* 8 */
/* 730 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 732 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 734 */ NdrFcShort( 0x4 ), /* 4 */
/* 736 */ NdrFcShort( 0x4 ), /* 4 */
/* 738 */ 0x12, 0x0, /* FC_UP */
/* 740 */ NdrFcShort( 0xfffffe8 ), /* Offset= -
24 (716) */
/* 742 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 744 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 746 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 748 */ NdrFcShort( 0x2 ), /* 2 */
/* 750 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 752 */ NdrFcShort( 0x0 ), /* 0 */
/* 754 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */
/* 756 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 758 */ NdrFcShort( 0x8 ), /* 8 */

```

```

/* 760 */
FC_PP */
0x4b, /*
0x5c, /*
FC_PAD */
/* 762 */
0x46, /*
0x5c, /*
FC_PAD */
/* 764 */ NdrFcShort( 0x4 ), /* 4 */
/* 766 */ NdrFcShort( 0x4 ), /* 4 */
/* 768 */ 0x12, 0x0, /* FC_UP */
/* 770 */ NdrFcShort( 0xfffffe8 ), /* Offset= -
24 (746) */
/* 772 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 774 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 776 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 778 */ NdrFcShort( 0x4 ), /* 4 */
/* 780 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 782 */ NdrFcShort( 0x0 ), /* 0 */
/* 784 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 786 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 788 */ NdrFcShort( 0x8 ), /* 8 */
/* 790 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 792 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 794 */ NdrFcShort( 0x4 ), /* 4 */
/* 796 */ NdrFcShort( 0x4 ), /* 4 */
/* 798 */ 0x12, 0x0, /* FC_UP */
/* 800 */ NdrFcShort( 0xfffffe8 ), /* Offset= -
24 (776) */
/* 802 */
0x5b, /*
FC_END */

```

```

0x8, /*
FC_LONG */
/* 804 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 806 */
0x1b, /*
FC_CARRAY */
0x7, /*
7 */
/* 808 */ NdrFcShort( 0x8 ), /* 8 */
/* 810 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 812 */ NdrFcShort( 0x0 ), /* 0 */
/* 814 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 816 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 818 */ NdrFcShort( 0x8 ), /* 8 */
/* 820 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 822 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 824 */ NdrFcShort( 0x4 ), /* 4 */
/* 826 */ NdrFcShort( 0x4 ), /* 4 */
/* 828 */ 0x12, 0x0, /* FC_UP */
/* 830 */ NdrFcShort( 0xfffffe8 ), /* Offset= -
24 (806) */
/* 832 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 834 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 836 */
0x15, /*
FC_STRUCT */
0x3, /*
3 */
/* 838 */ NdrFcShort( 0x8 ), /* 8 */
/* 840 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 842 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 844 */

```



```

0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 846 */ NdrFcShort( 0x8 ), /* 8 */
/* 848 */ 0x7, /* Corr desc: FC_USHORT */
0x0, /*
*/
/* 850 */ NdrFcShort( 0xffd8 ), /* -40 */
/* 852 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 854 */ NdrFcShort( 0xfffffee ), /* Offset= -18 (836) */
/* 856 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 858 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 860 */ NdrFcShort( 0x28 ), /* 40 */
/* 862 */ NdrFcShort( 0xfffffee ), /* Offset= -18 (844) */
/* 864 */ NdrFcShort( 0x0 ), /* Offset= 0 (864) */
/* 866 */ 0x6, /* FC_SHORT */
0x6, /*
FC_SHORT */
/* 868 */ 0x38, /* FC_ALIGNM4 */
0x8, /*
FC_LONG */
/* 870 */ 0x8, /* FC_LONG */
0x4c, /*
FC_EMBEDDED_COMPLEX */
/* 872 */ 0x0, /* 0 */
NdrFcShort( 0xffffdf7 ), /* Offset= -521 (352) */
0x5b, /*
FC_END */
/* 876 */
0x12, 0x0, /*
FC_UP */
/* 878 */ NdrFcShort( 0xffffef6 ), /* Offset= -266 (612) */
/* 880 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 882 */ 0x1, /* FC_BYTE */
0x5c, /*
FC_PAD */
/* 884 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 886 */ 0x6, /* FC_SHORT */
0x5c, /*
FC_PAD */
/* 888 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 890 */ 0x8, /* FC_LONG */

```

```

0x5c, /*
FC_PAD */
/* 892 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 894 */ 0xa, /* FC_FLOAT */
0x5c, /*
FC_PAD */
/* 896 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 898 */ 0xc, /* FC_DOUBLE */
0x5c, /*
FC_PAD */
/* 900 */
0x12, 0x0, /*
FC_UP */
/* 902 */ NdrFcShort( 0xffffd90 ), /* Offset= -624 (278) */
/* 904 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 906 */ NdrFcShort( 0xffffd92 ), /* Offset= -622 (284) */
/* 908 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 910 */ NdrFcShort( 0xffffda6 ), /* Offset= -602 (308) */
/* 912 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xffffdb4 ), /* Offset= -588 (326) */
/* 916 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 918 */ NdrFcShort( 0xffffdc2 ), /* Offset= -574 (344) */
/* 920 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 922 */ NdrFcShort( 0x2 ), /* Offset= 2 (924) */
/* 924 */
0x12, 0x0, /*
FC_UP */
/* 926 */ NdrFcShort( 0x16 ), /* Offset= 22 (948) */
/* 928 */
0x15, /*
FC_STRUCT */
0x7, /*
7 */
/* 930 */ NdrFcShort( 0x10 ), /* 16 */
/* 932 */ 0x6, /* FC_SHORT */
0x1, /*
FC_BYTE */
/* 934 */ 0x1, /* FC_BYTE */
0x38, /*
FC_ALIGNM4 */
/* 936 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 938 */ 0xb, /* FC_HYPER */

```

```

0x5b, /*
FC_END */
/* 940 */
0x12, 0x0, /*
FC_UP */
/* 942 */ NdrFcShort( 0xffffffff2 ), /* Offset= -14 (928) */
/* 944 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 946 */ 0x2, /* FC_CHAR */
0x5c, /*
FC_PAD */
/* 948 */
0x1a, /*
FC_BOGUS_STRUCT */
0x7, /*
7 */
/* 950 */ NdrFcShort( 0x20 ), /* 32 */
/* 952 */ NdrFcShort( 0x0 ), /* 0 */
/* 954 */ NdrFcShort( 0x0 ), /* Offset= 0 (954) */
/* 956 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 958 */ 0x6, /* FC_SHORT */
0x6, /*
FC_SHORT */
/* 960 */ 0x6, /* FC_SHORT */
0x6, /*
FC_SHORT */
/* 962 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 964 */ NdrFcShort( 0xffffc42 ), /* Offset= -958 (6) */
/* 966 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 968 */ 0xb4, /* FC_USER_MARSHAL */
0x83, /*
131 */
/* 970 */ NdrFcShort( 0x0 ), /* 0 */
/* 972 */ NdrFcShort( 0x10 ), /* 16 */
/* 974 */ NdrFcShort( 0x0 ), /* 0 */
/* 976 */ NdrFcShort( 0xffffc32 ), /* Offset= -974 (2) */
/* 978 */
0x11, 0x4, /*
FC_RP [allocated_on_stack] */
/* 980 */ NdrFcShort( 0x6 ), /* Offset= 6 (986) */
/* 982 */
0x13, 0x0, /*
FC_OP */
/* 984 */ NdrFcShort( 0xfffffdc ), /* Offset= -36 (948) */
/* 986 */ 0xb4, /* FC_USER_MARSHAL */
0x83, /*
131 */
/* 988 */ NdrFcShort( 0x0 ), /* 0 */
/* 990 */ NdrFcShort( 0x10 ), /* 16 */
/* 992 */ NdrFcShort( 0x0 ), /* 0 */

```

```

/* 994 */ NdrFcShort( 0xfffffff4 ), /* Offset= -
12 (982) */

                                0x0
    }
};

const CInterfaceProxyVtbl *
_tpsc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpsc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpsc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};

#define _tpcc_com_ps_CHECK_IID(n)
IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{
    if(!_tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpsc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpsc_com_ps_StubVtblList,
    (const PCInterfaceName *) &
_tpsc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0 /* Filler3 */
}

```

```

};

#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */

/* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADER( )

#if defined(_M_IA64) || defined(_M_AXP64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif

#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 979
#define PROC_FORMAT_STRING_SIZE 253
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;

```

```

    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;

/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
{
    0,
    44,
    88,
    132,
    176,
    220
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0,
    0
};

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
{
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,

```

```

&ITPCC_FormatStringOffsetTable[-3],
0,
0,
0
};

CINTERFACE_PROXY_VTABLE(9) __ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl __ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* Reserved3 */
    0, /* Reserved4 */
    0 /* Reserved5 */
};

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{

```

```

    {
        VARIANT_UserSize
        ,VARIANT_UserMarshal
        ,VARIANT_UserUnmarshal
        ,VARIANT_UserFree
    }
};

#ifdef __RPC_WIN64__
#error Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */

        FC_AUTO_HANDLE /*          0x33,          */ /*
        Old Flags:  object, Oi2 */ /*
        /* 2 */ NdrFcLong( 0x0 ), /* 0 */ /*
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */ /*
        #ifdef _ALPHA_
        /* 8 */ NdrFcShort( 0x38 ), /* ia64 Stack
        size/offset = 56 */ /*
        #else
        NdrFcShort( 0x30 ), /*
        axp64 Stack size/offset = 48 */ /*
        #endif
        /* 10 */ NdrFcShort( 0x0 ), /* 0 */ /*
        /* 12 */ NdrFcShort( 0x8 ), /* 8 */ /*
        /* 14 */ 0x47, /* Oi2 Flags:  srv must
        size, clt must size, has return, has ext, */ /*
        /* 3 */ /*
        /* 16 */ 0xa, /* 10 */ /*
        /* 0x7, */ /*
        Ext Flags:  new corr desc, clt corr check, srv corr
        check, */ /*
        /* 18 */ NdrFcShort( 0x20 ), /* 32 */ /*
        /* 20 */ NdrFcShort( 0x20 ), /* 32 */ /*
        /* 22 */ NdrFcShort( 0x0 ), /* 0 */ /*
        /* 24 */ NdrFcShort( 0x0 ), /* 0 */ /*

        /* Parameter txn_in */

        /* 26 */ NdrFcShort( 0x8b ), /* Flags:  must size,
        must free, in, by val, */ /*
        #ifdef _ALPHA_
        /* 28 */ NdrFcShort( 0x10 ), /* ia64 Stack
        size/offset = 16 */ /*
        #else
        NdrFcShort( 0x8 ), /*
        axp64 Stack size/offset = 8 */ /*
        #endif
        /* 30 */ NdrFcShort( 0x3b6 ), /* Type
        Offset=950 */ /*

```

```

        /* Parameter txn_out */

        /* 32 */ NdrFcShort( 0x6113 ), /* Flags:
        must size, must free, out, simple ref, srv alloc
        size=24 */ /*
        #ifdef _ALPHA_
        /* 34 */ NdrFcShort( 0x28 ), /* ia64 Stack
        size/offset = 40 */ /*
        #else
        NdrFcShort( 0x20 ), /*
        axp64 Stack size/offset = 32 */ /*
        #endif
        /* 36 */ NdrFcShort( 0x3c8 ), /* Type
        Offset=968 */ /*

        /* Return value */

        /* 38 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
        base type, */ /*
        #ifdef _ALPHA_
        /* 40 */ NdrFcShort( 0x30 ), /* ia64 Stack
        size/offset = 48 */ /*
        #else
        NdrFcShort( 0x28 ), /*
        axp64 Stack size/offset = 40 */ /*
        #endif
        /* 42 */ 0x8, /* FC_LONG */ /*
        /* 0x0, */ /*

        /* Procedure Payment */

        /* 44 */ 0x33, /* FC_AUTO_HANDLE */ /*
        /* 0x6c, */ /*
        Old Flags:  object, Oi2 */ /*
        /* 46 */ NdrFcLong( 0x0 ), /* 0 */ /*
        /* 50 */ NdrFcShort( 0x4 ), /* 4 */ /*
        #ifdef _ALPHA_
        /* 52 */ NdrFcShort( 0x38 ), /* ia64 Stack
        size/offset = 56 */ /*
        #else
        NdrFcShort( 0x30 ), /*
        axp64 Stack size/offset = 48 */ /*
        #endif
        /* 54 */ NdrFcShort( 0x0 ), /* 0 */ /*
        /* 56 */ NdrFcShort( 0x8 ), /* 8 */ /*
        /* 58 */ 0x47, /* Oi2 Flags:  srv must
        size, clt must size, has return, has ext, */ /*
        /* 0x3, */ /*
        /* 3 */ /*
        /* 60 */ 0xa, /* 10 */ /*
        /* 0x7, */ /*
        Ext Flags:  new corr desc, clt corr check, srv corr
        check, */ /*
        /* 62 */ NdrFcShort( 0x20 ), /* 32 */ /*
        /* 64 */ NdrFcShort( 0x20 ), /* 32 */ /*
        /* 66 */ NdrFcShort( 0x0 ), /* 0 */ /*
        /* 68 */ NdrFcShort( 0x0 ), /* 0 */ /*

        /* Parameter txn_in */

```

```

/* 70 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
/* 72 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
/* 74 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

/* Parameter txn_out */

/* 76 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifdef _ALPHA_
/* 78 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 80 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

/* Return value */

/* 82 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_
/* 84 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 86 */ 0x8, /* FC_LONG */
0 */

/* Procedure Delivery */

/* 88 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 90 */ NdrFcLong( 0x0 ), /* 0 */
/* 94 */ NdrFcShort( 0x5 ), /* 5 */
#ifdef _ALPHA_
/* 96 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 98 */ NdrFcShort( 0x0 ), /* 0 */
/* 100 */ NdrFcShort( 0x8 ), /* 8 */
/* 102 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 104 */ 0xa, /* 10 */

```

```

0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ), /* 0 */
/* 112 */ NdrFcShort( 0x0 ), /* 0 */

/* Parameter txn_in */

/* 114 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
/* 116 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
/* 118 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

/* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifdef _ALPHA_
/* 122 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 124 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

/* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_
/* 128 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 130 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure StockLevel */

/* 132 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ), /* 0 */
/* 138 */ NdrFcShort( 0x6 ), /* 6 */
#ifdef _ALPHA_
/* 140 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else

```

```

NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 142 */ NdrFcShort( 0x0 ), /* 0 */
/* 144 */ NdrFcShort( 0x8 ), /* 8 */
/* 146 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 148 */ 0xa, /* 10 */
0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ), /* 0 */
/* 156 */ NdrFcShort( 0x0 ), /* 0 */

/* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
/* 160 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
/* 162 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

/* Parameter txn_out */

/* 164 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifdef _ALPHA_
/* 166 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 168 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

/* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_
/* 172 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 174 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure OrderStatus */

```

```

/* 176 */ 0x33, /* FC_AUTO_HANDLE */
/* 0x6c, */
Old Flags: object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x7 ), /* 7 */
#ifdef _ALPHA_
/* 184 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 186 */ NdrFcShort( 0x0 ), /* 0 */
/* 188 */ NdrFcShort( 0x8 ), /* 8 */
/* 190 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
/* 0x3, */
3 */
/* 192 */ 0xa, /* 10 */
/* 0x7, */
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ), /* 0 */
/* 200 */ NdrFcShort( 0x0 ), /* 0 */

/* Parameter txn_in */

/* 202 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
/* 204 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
/* 206 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

/* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifdef _ALPHA_
/* 210 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 212 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

/* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_

```

```

/* 216 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 218 */ 0x8, /* FC_LONG */
/* 0x0, */
0 */

/* Procedure CallSetComplete */

/* 220 */ 0x33, /* FC_AUTO_HANDLE */
/* 0x6c, */
Old Flags: object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ), /* 0 */
/* 226 */ NdrFcShort( 0x8 ), /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64, axp64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ), /* 0 */
/* 232 */ NdrFcShort( 0x8 ), /* 8 */
/* 234 */ 0x44, /* Oi2 Flags: has
return, has ext, */
/* 0x1, */
1 */
/* 236 */ 0xa, /* 10 */
/* 0x1, */
Ext Flags: new corr desc, */
/* 238 */ NdrFcShort( 0x0 ), /* 0 */
/* 240 */ NdrFcShort( 0x0 ), /* 0 */
/* 242 */ NdrFcShort( 0x0 ), /* 0 */
/* 244 */ NdrFcShort( 0x0 ), /* 0 */

/* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ), /* ia64, axp64 Stack
size/offset = 8 */
/* 250 */ 0x8, /* FC_LONG */
/* 0x0, */
0 */

/* 0x0

}
};

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
{
0,
{
0 */
/* 2 */
0x12, 0x0, /*
FC_UP */
/* 4 */ NdrFcShort( 0x39e ), /* Offset=
926 (930) */
/* 6 */
0x2b, /*
FC_NON_ENCAPSULATED_UNION */

```

```

0x9, /*
FC_ULONG */
/* 8 */ 0x7, /* Corr desc: FC_USHORT
*/
0x0, /*
*/
/* 10 */ NdrFcShort( 0xffff8 ), /* -8 */
/* 12 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 14 */ NdrFcShort( 0x2 ), /* Offset= 2 (16) */
/* 16 */ NdrFcShort( 0x10 ), /* 16 */
/* 18 */ NdrFcShort( 0x2b ), /* 43 */
/* 20 */ NdrFcLong( 0x3 ), /* 3 */
/* 24 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 26 */ NdrFcLong( 0x11 ), /* 17 */
/* 30 */ NdrFcShort( 0x8001 ), /* Simple arm
type: FC_BYTE */
/* 32 */ NdrFcLong( 0x2 ), /* 2 */
/* 36 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 38 */ NdrFcLong( 0x4 ), /* 4 */
/* 42 */ NdrFcShort( 0x800a ), /* Simple arm
type: FC_FLOAT */
/* 44 */ NdrFcLong( 0x5 ), /* 5 */
/* 48 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 50 */ NdrFcLong( 0xb ), /* 11 */
/* 54 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 56 */ NdrFcLong( 0xa ), /* 10 */
/* 60 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 62 */ NdrFcLong( 0x6 ), /* 6 */
/* 66 */ NdrFcShort( 0xd6 ), /* Offset= 214 (280) */
/* 68 */ NdrFcLong( 0x7 ), /* 7 */
/* 72 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 74 */ NdrFcLong( 0x8 ), /* 8 */
/* 78 */ NdrFcShort( 0xd0 ), /* Offset= 208 (286) */
/* 80 */ NdrFcLong( 0xd ), /* 13 */
/* 84 */ NdrFcShort( 0xe4 ), /* Offset= 228 (312) */
/* 86 */ NdrFcLong( 0x9 ), /* 9 */
/* 90 */ NdrFcShort( 0xf0 ), /* Offset= 240 (330) */
/* 92 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 96 */ NdrFcShort( 0xfc ), /* Offset= 252 (348) */
/* 98 */ NdrFcLong( 0x24 ), /* 36 */
/* 102 */ NdrFcShort( 0x2f4 ), /* Offset=
756 (858) */
/* 104 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 108 */ NdrFcShort( 0x2ee ), /* Offset=
750 (858) */
/* 110 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 114 */ NdrFcShort( 0x2ec ), /* Offset=
748 (862) */
/* 116 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 120 */ NdrFcShort( 0x2ea ), /* Offset=
746 (866) */
/* 122 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 126 */ NdrFcShort( 0x2e8 ), /* Offset=
744 (870) */
/* 128 */ NdrFcLong( 0x4004 ), /* 16388 */

```

```

/* 132 */ NdrFcShort( 0x2e6 ), /* Offset=
742 (874) */
/* 134 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 138 */ NdrFcShort( 0x2e4 ), /* Offset=
740 (878) */
/* 140 */ NdrFcLong( 0x400b ), /* 16395 */
/* 144 */ NdrFcShort( 0x2d2 ), /* Offset=
722 (866) */
/* 146 */ NdrFcLong( 0x400a ), /* 16394 */
/* 150 */ NdrFcShort( 0x2d0 ), /* Offset=
720 (870) */
/* 152 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 156 */ NdrFcShort( 0x2d6 ), /* Offset=
726 (882) */
/* 158 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 162 */ NdrFcShort( 0x2cc ), /* Offset=
716 (878) */
/* 164 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 168 */ NdrFcShort( 0x2ce ), /* Offset=
718 (886) */
/* 170 */ NdrFcLong( 0x400d ), /* 16397 */
/* 174 */ NdrFcShort( 0x2c8 ), /* Offset=
716 (890) */
/* 176 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 180 */ NdrFcShort( 0x2ca ), /* Offset=
714 (894) */
/* 182 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 186 */ NdrFcShort( 0x2c8 ), /* Offset=
712 (898) */
/* 188 */ NdrFcLong( 0x400c ), /* 16396 */
/* 192 */ NdrFcShort( 0x2c6 ), /* Offset=
710 (902) */
/* 194 */ NdrFcLong( 0x10 ), /* 16 */
/* 198 */ NdrFcShort( 0x8002 ), /* Simple arm
type: FC_CHAR */
/* 200 */ NdrFcLong( 0x12 ), /* 18 */
/* 204 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 206 */ NdrFcLong( 0x13 ), /* 19 */
/* 210 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 212 */ NdrFcLong( 0x16 ), /* 22 */
/* 216 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 218 */ NdrFcLong( 0x17 ), /* 23 */
/* 222 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0xe ), /* 14 */
/* 228 */ NdrFcShort( 0x2aa ), /* Offset=
682 (910) */
/* 230 */ NdrFcLong( 0x400e ), /* 16398 */
/* 234 */ NdrFcShort( 0x2b0 ), /* Offset=
688 (922) */
/* 236 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 240 */ NdrFcShort( 0x2ae ), /* Offset=
686 (926) */
/* 242 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 246 */ NdrFcShort( 0x26c ), /* Offset=
620 (866) */
/* 248 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 252 */ NdrFcShort( 0x26a ), /* Offset=
618 (870) */
/* 254 */ NdrFcLong( 0x4016 ), /* 16406 */

```

```

/* 258 */ NdrFcShort( 0x264 ), /* Offset=
612 (870) */
/* 260 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 264 */ NdrFcShort( 0x25e ), /* Offset=
606 (870) */
/* 266 */ NdrFcLong( 0x0 ), /* 0 */
/* 270 */ NdrFcShort( 0x0 ), /* Offset= 0 (270) */
/* 272 */ NdrFcLong( 0x1 ), /* 1 */
/* 276 */ NdrFcShort( 0x0 ), /* Offset= 0 (276) */
/* 278 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(277) */
/* 280 */
0x15, /*
FC_STRUCT */
0x7, /*
7 */
/* 282 */ NdrFcShort( 0x8 ), /* 8 */
/* 284 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 286 */
0x12, 0x0, /*
FC_UP */
/* 288 */ NdrFcShort( 0xe ), /* Offset= 14 (302) */
/* 290 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 292 */ NdrFcShort( 0x2 ), /* 2 */
/* 294 */ 0x9, /* Corr desc: FC_ULONG */
/*
0x0, /*
*/
/* 296 */ NdrFcShort( 0xfffc ), /* -4 */
/* 298 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 300 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */
/* 302 */
0x17, /*
FC_CSTRUCT */
0x3, /*
3 */
/* 304 */ NdrFcShort( 0x8 ), /* 8 */
/* 306 */ NdrFcShort( 0xffffffff0 ), /* Offset= -
16 (290) */
/* 308 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 310 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 312 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 314 */ NdrFcLong( 0x0 ), /* 0 */
/* 318 */ NdrFcShort( 0x0 ), /* 0 */
/* 320 */ NdrFcShort( 0x0 ), /* 0 */
/* 322 */ 0xc0, /* 192 */

```

```

0x0, /*
0 */
/* 324 */ 0x0, /* 0 */
0x0, /*
0 */
/* 326 */ 0x0, /* 0 */
0x0, /*
0 */
/* 328 */ 0x0, /* 0 */
0x46, /*
70 */
/* 330 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 332 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 336 */ NdrFcShort( 0x0 ), /* 0 */
/* 338 */ NdrFcShort( 0x0 ), /* 0 */
/* 340 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 342 */ 0x0, /* 0 */
0x0, /*
0 */
/* 344 */ 0x0, /* 0 */
0x0, /*
0 */
/* 346 */ 0x0, /* 0 */
0x46, /*
70 */
/* 348 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 350 */ NdrFcShort( 0x2 ), /* Offset= 2 (352) */
/* 352 */
0x12, 0x0, /*
FC_UP */
/* 354 */ NdrFcShort( 0x1e6 ), /* Offset=
486 (840) */
/* 356 */
0x2a, /*
FC_ENCAPSULATED_UNION */
0x89, /*
137 */
/* 358 */ NdrFcShort( 0x20 ), /* 32 */
/* 360 */ NdrFcShort( 0xa ), /* 10 */
/* 362 */ NdrFcLong( 0x8 ), /* 8 */
/* 366 */ NdrFcShort( 0x50 ), /* Offset= 80 (446) */
/* 368 */ NdrFcLong( 0xd ), /* 13 */
/* 372 */ NdrFcShort( 0x70 ), /* Offset= 112 (484) */
/* 374 */ NdrFcLong( 0x9 ), /* 9 */
/* 378 */ NdrFcShort( 0x90 ), /* Offset= 144 (522) */
/* 380 */ NdrFcLong( 0xc ), /* 12 */
/* 384 */ NdrFcShort( 0xb0 ), /* Offset= 176 (560) */
/* 386 */ NdrFcLong( 0x24 ), /* 36 */
/* 390 */ NdrFcShort( 0x104 ), /* Offset=
260 (650) */
/* 392 */ NdrFcLong( 0x800d ), /* 32781 */
/* 396 */ NdrFcShort( 0x120 ), /* Offset=
288 (684) */
/* 398 */ NdrFcLong( 0x10 ), /* 16 */

```

```

/* 402 */ NdrFcShort( 0x13a ), /* Offset=
314 (716) */
/* 404 */ NdrFcLong( 0x2 ), /* 2 */
/* 408 */ NdrFcShort( 0x150 ), /* Offset=
336 (744) */
/* 410 */ NdrFcLong( 0x3 ), /* 3 */
/* 414 */ NdrFcShort( 0x166 ), /* Offset=
358 (772) */
/* 416 */ NdrFcLong( 0x14 ), /* 20 */
/* 420 */ NdrFcShort( 0x17c ), /* Offset=
380 (800) */
/* 422 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(421) */
/* 424 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 426 */ NdrFcShort( 0x0 ), /* 0 */
/* 428 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 430 */ NdrFcShort( 0x0 ), /* 0 */
/* 432 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 434 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 438 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 440 */
0x12, 0x0, /*
FC_UP */
/* 442 */ NdrFcShort( 0xfffff74 ), /* Offset= -
140 (302) */
/* 444 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 446 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 448 */ NdrFcShort( 0x10 ), /* 16 */
/* 450 */ NdrFcShort( 0x0 ), /* 0 */
/* 452 */ NdrFcShort( 0x6 ), /* Offset= 6 (458) */
/* 454 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 456 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 458 */
0x11, 0x0, /*
FC_RP */
/* 460 */ NdrFcShort( 0xfffff5dc ), /* Offset= -
36 (424) */
/* 462 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 464 */ NdrFcShort( 0x0 ), /* 0 */
/* 466 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */

```

```

0x0, /*
*/
/* 468 */ NdrFcShort( 0x0 ), /* 0 */
/* 470 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 472 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 476 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 478 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 480 */ NdrFcShort( 0xfffff58 ), /* Offset= -
168 (312) */
/* 482 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 484 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 486 */ NdrFcShort( 0x10 ), /* 16 */
/* 488 */ NdrFcShort( 0x0 ), /* 0 */
/* 490 */ NdrFcShort( 0x6 ), /* Offset= 6 (496) */
/* 492 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 494 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 496 */
0x11, 0x0, /*
FC_RP */
/* 498 */ NdrFcShort( 0xfffff5dc ), /* Offset= -
36 (462) */
/* 500 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 502 */ NdrFcShort( 0x0 ), /* 0 */
/* 504 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 506 */ NdrFcShort( 0x0 ), /* 0 */
/* 508 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 510 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 514 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 516 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 518 */ NdrFcShort( 0xfffff44 ), /* Offset= -
188 (330) */
/* 520 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 522 */
0x1a, /*
FC_BOGUS_STRUCT */

```

```

0x3, /*
3 */
/* 524 */ NdrFcShort( 0x10 ), /* 16 */
/* 526 */ NdrFcShort( 0x0 ), /* 0 */
/* 528 */ NdrFcShort( 0x6 ), /* Offset= 6 (534) */
/* 530 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 532 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 534 */
0x11, 0x0, /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffff5dc ), /* Offset= -
36 (500) */
/* 538 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 540 */ NdrFcShort( 0x0 ), /* 0 */
/* 542 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 544 */ NdrFcShort( 0x0 ), /* 0 */
/* 546 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 548 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 552 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 554 */
0x12, 0x0, /*
FC_UP */
/* 556 */ NdrFcShort( 0x176 ), /* Offset=
374 (930) */
/* 558 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 560 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 562 */ NdrFcShort( 0x10 ), /* 16 */
/* 564 */ NdrFcShort( 0x0 ), /* 0 */
/* 566 */ NdrFcShort( 0x6 ), /* Offset= 6 (572) */
/* 568 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 570 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 572 */
0x11, 0x0, /*
FC_RP */
/* 574 */ NdrFcShort( 0xfffff5dc ), /* Offset= -
36 (538) */
/* 576 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */

```

```

/* 578 */ NdrFcLong( 0x2f ), /* 47 */
/* 582 */ NdrFcShort( 0x0 ), /* 0 */
/* 584 */ NdrFcShort( 0x0 ), /* 0 */
/* 586 */ 0xc0, /* 192 */
0 /*
/* 588 */ 0x0, /* 0 */
0 /*
/* 590 */ 0x0, /* 0 */
0 /*
/* 592 */ 0x0, /* 0 */
70 /*
/* 594 */
FC_CARRAY */
0 /*
/* 596 */ NdrFcShort( 0x1 ), /* 1 */
/* 598 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
*/
/* 600 */ NdrFcShort( 0x4 ), /* 4 */
/* 602 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 604 */ 0x1, /* FC_BYTE */
FC_END */
/* 606 */
FC_BOGUS_STRUCT */
0x1a, /*
3 */
/* 608 */ NdrFcShort( 0x18 ), /* 24 */
/* 610 */ NdrFcShort( 0x0 ), /* 0 */
/* 612 */ NdrFcShort( 0xc ), /* Offset= 12 (624) */
/* 614 */ 0x8, /* FC_LONG */
FC_LONG */
/* 616 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 618 */ NdrFcShort( 0xfffffd6 ), /* Offset= -
42 (576) */
/* 620 */ 0x39, /* FC_ALIGNM8 */
FC_POINTER */
/* 622 */ 0x5c, /* FC_PAD */
FC_END */
/* 624 */
0x12, 0x0, /*
FC_UP */
/* 626 */ NdrFcShort( 0xfffffe0 ), /* Offset= -
32 (594) */
/* 628 */
0x21, /*
FC_BOGUS_ARRAY */

```

```

0x3, /*
3 */
/* 630 */ NdrFcShort( 0x0 ), /* 0 */
/* 632 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 634 */ NdrFcShort( 0x0 ), /* 0 */
/* 636 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 638 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 642 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 644 */
0x12, 0x0, /*
FC_UP */
/* 646 */ NdrFcShort( 0xfffffd8 ), /* Offset= -
40 (606) */
/* 648 */ 0x5c, /* FC_PAD */
FC_END */
/* 650 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 652 */ NdrFcShort( 0x10 ), /* 16 */
/* 654 */ NdrFcShort( 0x0 ), /* 0 */
/* 656 */ NdrFcShort( 0x6 ), /* Offset= 6 (662) */
/* 658 */ 0x8, /* FC_LONG */
FC_ALIGNM8 */
/* 660 */ 0x36, /* FC_POINTER */
FC_END */
/* 662 */
0x11, 0x0, /*
FC_RP */
/* 664 */ NdrFcShort( 0xfffffddc ), /* Offset= -
36 (628) */
/* 666 */
0x1d, /*
FC_SMFARRAY */
0x0, /*
0 */
/* 668 */ NdrFcShort( 0x8 ), /* 8 */
/* 670 */ 0x1, /* FC_BYTE */
FC_END */
/* 672 */
0x15, /*
FC_STRUCT */
0x3, /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ 0x8, /* FC_LONG */
0x6, /*
FC_SHORT */
/* 678 */ 0x6, /* FC_SHORT */
0x4c, /*
FC_EMBEDDED_COMPLEX */
/* 680 */ 0x0, /* 0 */
NdrFcShort( 0xfffffff1
), /* Offset= -15 (666) */

```

```

0x5b, /*
FC_END */
/* 684 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 686 */ NdrFcShort( 0x20 ), /* 32 */
/* 688 */ NdrFcShort( 0x0 ), /* 0 */
/* 690 */ NdrFcShort( 0xa ), /* Offset= 10 (700) */
/* 692 */ 0x8, /* FC_LONG */
FC_ALIGNM8 */
/* 694 */ 0x36, /* FC_POINTER */
0x4c, /*
FC_EMBEDDED_COMPLEX */
/* 696 */ 0x0, /* 0 */
NdrFcShort( 0xffffffe7
), /* Offset= -25 (672) */
FC_END */
/* 700 */
0x11, 0x0, /*
FC_RP */
/* 702 */ NdrFcShort( 0xfffffff10 ), /* Offset= -
240 (462) */
/* 704 */
0x1b, /*
FC_CARRAY */
0x0, /*
0 */
/* 706 */ NdrFcShort( 0x1 ), /* 1 */
/* 708 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 710 */ NdrFcShort( 0x0 ), /* 0 */
/* 712 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 714 */ 0x1, /* FC_BYTE */
FC_END */
/* 716 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 718 */ NdrFcShort( 0x10 ), /* 16 */
/* 720 */ NdrFcShort( 0x0 ), /* 0 */
/* 722 */ NdrFcShort( 0x6 ), /* Offset= 6 (728) */
/* 724 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 726 */ 0x36, /* FC_POINTER */
FC_END */
/* 728 */
0x12, 0x0, /*
FC_UP */
/* 730 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (704) */
/* 732 */

```



```

0x1b,          /*
FC_CARRAY */
0x1,          /*
1 */
/* 734 */ NdrFcShort( 0x2 ), /* 2 */
/* 736 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0,          /*
*/
/* 738 */ NdrFcShort( 0x0 ), /* 0 */
/* 740 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 742 */ 0x6, /* FC_SHORT */
0x5b,         /*
FC_END */
/* 744 */
0x1a,         /*
FC_BOGUS_STRUCT */
0x3,          /*
3 */
/* 746 */ NdrFcShort( 0x10 ), /* 16 */
/* 748 */ NdrFcShort( 0x0 ), /* 0 */
/* 750 */ NdrFcShort( 0x6 ), /* Offset= 6 (756) */
/* 752 */ 0x8, /* FC_LONG */
0x39,         /*
FC_ALIGNM8 */
/* 754 */ 0x36, /* FC_POINTER */
0x5b,         /*
FC_END */
/* 756 */
0x12, 0x0,    /*
FC_UP */
/* 758 */ NdrFcShort( 0xfffffe6 ), /* Offset= -
26 (732) */
/* 760 */
0x1b,         /*
FC_CARRAY */
0x3,          /*
3 */
/* 762 */ NdrFcShort( 0x4 ), /* 4 */
/* 764 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0,          /*
*/
/* 766 */ NdrFcShort( 0x0 ), /* 0 */
/* 768 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 770 */ 0x8, /* FC_LONG */
0x5b,         /*
FC_END */
/* 772 */
0x1a,         /*
FC_BOGUS_STRUCT */
0x3,          /*
3 */
/* 774 */ NdrFcShort( 0x10 ), /* 16 */
/* 776 */ NdrFcShort( 0x0 ), /* 0 */
/* 778 */ NdrFcShort( 0x6 ), /* Offset= 6 (784) */
/* 780 */ 0x8, /* FC_LONG */
0x39,         /*
FC_ALIGNM8 */
/* 782 */ 0x36, /* FC_POINTER */

```

```

0x5b,          /*
FC_END */
/* 784 */
0x12, 0x0,    /*
FC_UP */
/* 786 */ NdrFcShort( 0xfffffe6 ), /* Offset= -
26 (760) */
/* 788 */
0x1b,         /*
FC_CARRAY */
0x7,          /*
7 */
/* 790 */ NdrFcShort( 0x8 ), /* 8 */
/* 792 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0,          /*
*/
/* 794 */ NdrFcShort( 0x0 ), /* 0 */
/* 796 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 798 */ 0xb, /* FC_HYPER */
0x5b,         /*
FC_END */
/* 800 */
0x1a,         /*
FC_BOGUS_STRUCT */
0x3,          /*
3 */
/* 802 */ NdrFcShort( 0x10 ), /* 16 */
/* 804 */ NdrFcShort( 0x0 ), /* 0 */
/* 806 */ NdrFcShort( 0x6 ), /* Offset= 6 (812) */
/* 808 */ 0x8, /* FC_LONG */
0x39,         /*
FC_ALIGNM8 */
/* 810 */ 0x36, /* FC_POINTER */
0x5b,         /*
FC_END */
/* 812 */
0x12, 0x0,    /*
FC_UP */
/* 814 */ NdrFcShort( 0xfffffe6 ), /* Offset= -
26 (788) */
/* 816 */
0x15,         /*
FC_STRUCT */
0x3,          /*
3 */
/* 818 */ NdrFcShort( 0x8 ), /* 8 */
/* 820 */ 0x8, /* FC_LONG */
0x8,          /*
FC_LONG */
/* 822 */ 0x5c, /* FC_PAD */
0x5b,         /*
FC_END */
/* 824 */
0x1b,         /*
FC_CARRAY */
0x3,          /*
3 */
/* 826 */ NdrFcShort( 0x8 ), /* 8 */
/* 828 */ 0x7, /* Corr desc: FC_USHORT
*/

```

```

0x0,          /*
*/
/* 830 */ NdrFcShort( 0xffc8 ), /* -56 */
/* 832 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 834 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0,          /*
0 */
/* 836 */ NdrFcShort( 0xfffffec ), /* Offset= -
20 (816) */
/* 838 */ 0x5c, /* FC_PAD */
0x5b,         /*
FC_END */
/* 840 */
0x1a,         /*
FC_BOGUS_STRUCT */
0x3,          /*
3 */
/* 842 */ NdrFcShort( 0x38 ), /* 56 */
/* 844 */ NdrFcShort( 0xfffffec ), /* Offset= -
20 (824) */
/* 846 */ NdrFcShort( 0x0 ), /* Offset= 0 (846) */
/* 848 */ 0x6, /* FC_SHORT */
0x6,          /*
FC_SHORT */
/* 850 */ 0x38, /* FC_ALIGNM4 */
0x8,          /*
FC_LONG */
/* 852 */ 0x8, /* FC_LONG */
0x4c,         /*
FC_EMBEDDED_COMPLEX */
/* 854 */ 0x4, /* 4 */
NdrFcShort( 0xfffffe0d
), /* Offset= -499 (356) */
0x5b,         /*
FC_END */
/* 858 */
0x12, 0x0,    /*
FC_UP */
/* 860 */ NdrFcShort( 0xfffff02 ), /* Offset= -
254 (606) */
/* 862 */
0x12, 0x8,    /*
FC_UP [simple_pointer] */
/* 864 */ 0x1, /* FC_BYTE */
0x5c,         /*
FC_PAD */
/* 866 */
0x12, 0x8,    /*
FC_UP [simple_pointer] */
/* 868 */ 0x6, /* FC_SHORT */
0x5c,         /*
FC_PAD */
/* 870 */
0x12, 0x8,    /*
FC_UP [simple_pointer] */
/* 872 */ 0x8, /* FC_LONG */
0x5c,         /*
FC_PAD */
/* 874 */
0x12, 0x8,    /*
FC_UP [simple_pointer] */

```

```

/* 876 */ 0xa,          /* FC_FLOAT */
FC_PAD /* 878 */
FC_UP [simple_pointer] /* 880 */ 0xc,
FC_PAD /* 882 */
FC_UP /* 884 */ NdrFcShort( 0xfffffda4 ), /* Offset= -604 (280) */
FC_UP [pointer_deref] /* 888 */ NdrFcShort( 0xfffffda6 ), /* Offset= -602 (286) */
FC_UP [pointer_deref] /* 892 */ NdrFcShort( 0xfffffdbc ), /* Offset= -580 (312) */
FC_UP [pointer_deref] /* 896 */ NdrFcShort( 0xfffffdca ), /* Offset= -566 (330) */
FC_UP [pointer_deref] /* 900 */ NdrFcShort( 0xfffffdd8 ), /* Offset= -552 (348) */
FC_UP [pointer_deref] /* 904 */ NdrFcShort( 0x2 ), /* Offset= 2 (906) */
FC_UP /* 908 */ NdrFcShort( 0x16 ), /* Offset= 22 (930) */
FC_STRUCT /* 912 */ NdrFcShort( 0x10 ), /* 16 */
FC_BYTE /* 916 */ 0x1, /* FC_BYTE */
FC_ALIGNM4 /* 918 */ 0x8, /* FC_LONG */
FC_ALIGNM8 /* 920 */ 0xb, /* FC_HYPER */
FC_END /* 922 */
FC_UP /*

```

```

/* 924 */ NdrFcShort( 0xffffffff2 ), /* Offset= -14 (910) */
/* 926 */
FC_UP [simple_pointer] /* 928 */ 0x2, /* FC_CHAR */
FC_PAD /* 930 */
FC_BOGUS_STRUCT /* 932 */ NdrFcShort( 0x20 ), /* 32 */
/* 934 */ NdrFcShort( 0x0 ), /* 0 */
/* 936 */ NdrFcShort( 0x0 ), /* Offset= 0 (936) */
/* 938 */ 0x8, /* FC_LONG */
FC_LONG /* 940 */ 0x6, /* FC_SHORT */
FC_SHORT /* 942 */ 0x6, /* FC_SHORT */
FC_SHORT /* 944 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0 /* 946 */ NdrFcShort( 0xfffffc54 ), /* Offset= -940 (6) */
/* 948 */ 0x5c, /* FC_PAD */
FC_END /* 950 */ 0xb4, /* FC_USER_MARSHAL */
131 /* 952 */ NdrFcShort( 0x0 ), /* 0 */
/* 954 */ NdrFcShort( 0x18 ), /* 24 */
/* 956 */ NdrFcShort( 0x0 ), /* 0 */
/* 958 */ NdrFcShort( 0xfffffc44 ), /* Offset= -956 (2) */
/* 960 */
FC_RP [allocated_on_stack] /* 962 */ NdrFcShort( 0x6 ), /* Offset= 6 (968) */
/* 964 */
FC_OP /* 966 */ NdrFcShort( 0xfffffddc ), /* Offset= -36 (930) */
/* 968 */ 0xb4, /* FC_USER_MARSHAL */
131 /* 970 */ NdrFcShort( 0x0 ), /* 0 */
/* 972 */ NdrFcShort( 0x18 ), /* 24 */
/* 974 */ NdrFcShort( 0x0 ), /* 0 */
/* 976 */ NdrFcShort( 0xfffffff4 ), /* Offset= -12 (964) */
0x0
};

```

```

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};

#define _tpcc_com_ps_CHECK_IID(n)
IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{
    if(!_tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName *) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0, /* Filler3 */
};

#endif /* defined(_M_IA64) || defined(_M_AXP64) */

```

tpcc_com_sl.rgs

```
HKCR
{
    TPCC.StockLevel.1 = s 'StockLevel Class'
    {
        CLSID = s '{2668369E-A50D-11D2-BA4E-00C04FBFE08B}'
    }
    TPCC.StockLevel = s 'StockLevel Class'
    {
        CurVer = s 'TPCC.StockLevel.1'
    }
    NoRemove CLSID
    {
        ForceRemove {2668369E-A50D-11D2-BA4E-00C04FBFE08B} = s 'StockLevel Class'
        {
            ProgID = s
                'TPCC.StockLevel.1'
            VersionIndependentProgID = s
                'TPCC.StockLevel'
            InprocServer32 = s
                '%MODULE%'
            {
                val
                    ThreadingModel = s 'Both'
            }
        }
    }
}
```

tpcc_dblib.cpp

```
/* FILE: TPCC_DBLIB.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 *
 * PURPOSE: Implements dblib calls for TPC-C
 * txns.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 * 4.10.001 - not deleting error
 * class in catch handler on deadlock retry;
 * not a
 * functional bug, but a memory leak
```

```
* - had to
* tweak some declarations to compile with latest SDK;
* no functional change
*/

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqlfront.h>
#include <sqldb.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_dblib.h"

#define DEFCLPACKSIZE
4096

// version string; must match return value from
tpcc_version stored proc
const char sVersion[] = "4.10.000";

const iMaxRetries = 10;
// how many retries on deadlock
static long iConnectionCount = 0; // number
of current dblib connections

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);
            dbinit(); //
            initialize dblib
            break;

        case DLL_PROCESS_DETACH:
            dbexit(); //
            close all dblib structures/connections
            break;

        default:
            /* nothing */;
    }
    return TRUE;
}
```

```
int err_handler(DBPROCESS *dbproc, int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
    CTPCC_DBLIB
    *pConn;

    assert(dbproc != NULL);
    pConn =
    (CTPCC_DBLIB*)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetDbLibError( severity,
        dberr, oserr, dberrstr, oserrstr );
    }
    return INT_CANCEL;
}

/* FUNCTION: int msg_handler(DBPROCESS *dbproc, DBINT
msgno, int msgstate, int severity, char *msgtext)
 *
 * PURPOSE: This function handles DB-Library
 * SQL Server error messages
 *
 * ARGUMENTS: DBPROCESS *dbproc
 * DBPROCESS id pointer
 * DBINT
 *
 * message number
 *
 * message state
 *
 * message severity
 *
 * severity
 *
 * char
 * printable
 *
 * message description
 *
 * RETURNS: int
 * INT_CONTINUE continue if
 * error is SQLETIME else INT_CANCEL action
 *
 * INT_CANCEL
 *
 * cancel operation
 *
 * COMMENTS: This function also sets the dead
 * lock dbproc variable if necessary.
 *
 */

// typedef INT (SQLAPI *DBMSGHANDLE_PROC) (PDBPROCESS,
DBINT, INT, INT, LPCSTR, LPCSTR, LPCSTR,
DBUSMALLINT);

int msg_handler(DBPROCESS *dbproc, DBINT msgno, int
msgstate, int severity,
LPCSTR
msgtext, LPCSTR srvname, LPCSTR procname, DBUSMALLINT
line)
{
}
```

```

CTPCC_DBLIB
*pConn;

assert(dbproc != NULL);
pConn =
(CTPCC_DBLIB*)dbgetuserdata(dbproc);

if (pConn != NULL)
{
    pConn->SetSqlError( msgno,
msgstate, severity, msgtext );
}

return 0;
}

/* FUNCTION: void UtilStrCpy(char * pDest, char *
pSrc, int n)
*
* PURPOSE:      This function copies n characters
from string pSrc to pDst and places a
*              null character at the
end of the destination string.
*
* ARGUMENTS:   char
               *pDest destination string pointer
               char
               *pSrc source string pointer
               int
               n
               number of characters to copy
*
* RETURNS:     None
*
* COMMENTS:    Unlike strncpy this function
ensures that the result string is
               always null
terminated.
*
*/

inline static void UtilStrCpy(char * pDest, const
BYTE * pSrc, int n)
{
    strncpy(pDest, (char *)pSrc, n);
    pDest[n] = '\0';

    return;
}

/* FUNCTION: CTPCC_DBLIB_ERR::ErrorText
*
*/

char* CTPCC_DBLIB_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION,
"Wrong version of stored procs on database
server"
},

```

```

        { ERR_INVALID_CUST,
"Invalid Customer id,name."
},
        { ERR_NO_SUCH_ORDER,
"No orders found for customer."
},
        { ERR_RETRIED_TRANS,
"Retries before transaction succeeded."
},
        { 0, ""
}
};

static char szNotFound[] = "Unknown error
number.";

for(i=0; errorMsgs[i].szMsg[0]; i++)
{
    if ( m_errno ==
errorMsgs[i].iError )
        break;
}
if ( !errorMsgs[i].szMsg[0] )
    return szNotFound;
else
    return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_DBLIB_new(
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
workstation name; shows up in sp_who; max 30 chars,
only first 10 kept by SQL Server
LPCSTR szDatabase ) // name of
database to use
{
    return new CTPCC_DBLIB( szServer, szUser,
szPassword, szHost, szDatabase );
}

CTPCC_DBLIB::CTPCC_DBLIB (
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
workstation name; shows up in sp_who; max 30 chars,
only first 10 kept by SQL Server
LPCSTR szDatabase ) // name of
database to use
{

```

```

LOGINREC *login;
const BYTE *pData;

// initialization
m_dbproc = NULL;
m_DbLibErr = (CDBLIBERR*)NULL;
m_SqlErr = (CSQLERR*)NULL;

m_MaxRetries = 10; // how many
retries on deadlock

// increase max number of connections if
getting close
if ( dbgetmaxprocs() < (iConnectionCount+5)
)
{
    if (
dbsetmaxprocs(iConnectionCount+10) == FAIL )
        ThrowError(CDBLIBERR::eDbSetMaxProcs);
}

// allocate a login structure
login = dblogin();
if (login == NULL)
    ThrowError(CDBLIBERR::eLogin);
InterlockedIncrement( &iConnectionCount );

// register error and message handler
functions
if (dbprocerrhandle(login, err_handler) ==
NULL)
    ThrowError(CDBLIBERR::eDbProcHandler);

if (dbprocmsghandle(login, msg_handler) ==
NULL)
    ThrowError(CDBLIBERR::eDbProcHandler);

DBSETLUSER(login, szUser);
DBSETLPWD(login, szPassword);
DBSETLHOST(login, szHost);
DBSETLPACKET(login, (unsigned
short)DEFCLPCKSIZE);
DBSETLVERSION(login, DBVER60);
// use dllib ver 6.0 client behavior

// set time to wait for login
if (dbsetlogintime(60) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

// set time to wait for statement execution
if (dbsettime(180) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

m_dbproc = dbopen(login, szServer);

// deallocate login structure before
checking for success
dbfreelogin( login );

```

```

        if (m_dbproc == NULL)
            ThrowError(CDBLIBERR::eDbOpen);

        // save address of class instance so that
        the message and error handler
        // can get to data.
        dbsetuserdata(m_dbproc, (LPVOID)this);

        // Use the the right database
        if (dbuse(m_dbproc, szDatabase) == FAIL)
            ThrowError(CDBLIBERR::eDbUse);

        dbcmd(m_dbproc, "set nocount on ");
        // do not return row counts
        dbcmd(m_dbproc, "set XACT_ABORT ON");
        // rollback transaction on abort

        if (dbsqlexec(m_dbproc) == FAIL)
            ThrowError(CDBLIBERR::eDbSqlExec);

        DiscardNextResults(2);

        // verify that version of stored procs on
        server is correct
        dbrpcinit(m_dbproc, "tpcc_version", 0);

        if (dbrpcexec(m_dbproc) == FAIL)
            ThrowError(CDBLIBERR::eDbRpcExec);

        if (dbresults(m_dbproc) != SUCCEED)
            ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc) != REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        char szSrvVersion[16];
        pData=dbdata(m_dbproc, 1);
        if (pData)
            UtilStrCpy(szSrvVersion, pData,
            dbdatlen(m_dbproc, 1));
        else
            szSrvVersion[0]=0;
        if (strcmp(szSrvVersion,sVersion))
            throw new CTPCC_DBLIB_ERR(
            CTPCC_DBLIB_ERR::ERR_WRONG_SP_VERSION );

        DiscardNextRows(0);
        DiscardNextResults(0);
    }

    CTPCC_DBLIB::~CTPCC_DBLIB( void )
    {
        // close db connection and deallocate
        resources
        dbclose(m_dbproc);
        InterlockedDecrement( &iConnectionCount );
        if (m_DbLibErr != NULL)

```

```

        delete m_DbLibErr;
        if (m_SqlErr != NULL)
            delete m_SqlErr;
    }

    void CTPCC_DBLIB::SetDbLibError(int severity, int
    dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
    {
        delete m_DbLibErr;
        m_DbLibErr = new
        CDBLIBERR(CDBLIBERR::eUnknown, severity, dberr,
        oserr);

        if (dberrstr != NULL)
        {
            m_DbLibErr->m_dberrstr = new
            char[ strlen(dberrstr)+1 ];
            strcpy( m_DbLibErr->m_dberrstr,
            dberrstr );
        }

        if (oserrstr != NULL)
        {
            m_DbLibErr->m_oserrstr = new
            char[ strlen(oserrstr)+1 ];
            strcpy( m_DbLibErr->m_oserrstr,
            oserrstr );
        }
    }

    void CTPCC_DBLIB::SetSqlError( int /*DBINT*/ msgno,
    int msgstate, int severity, LPCSTR msgtext )
    {
        if (m_SqlErr == NULL)
            m_SqlErr = new CSQLERR();

        m_SqlErr->m_msgno = msgno;
        m_SqlErr->m_msgstate = msgstate;
        m_SqlErr->m_severity = severity;

        delete [] m_SqlErr->m_msgtext;
        if (msgtext != NULL)
        {
            m_SqlErr->m_msgtext = new char[
            strlen(msgtext)+1 ];
            strcpy( m_SqlErr->m_msgtext,
            msgtext );
        }
    }

    void CTPCC_DBLIB::ThrowError( CDBLIBERR::ACTION
    eAction )
    {
        // discard anything still in return buffer
        DiscardNextRows(-1);
        DiscardNextResults(-1);

        // check for SQL Server error first; if
        yes, throw it and ignore any DBLib error.
        if (m_SqlErr != NULL)
        {
            CSQLERR *pSqlErr;

```

```

            pSqlErr = m_SqlErr;
            m_SqlErr = NULL; // clear our
            pointer to instance; catch handler will delete
            throw pSqlErr;
        }

        CDBLIBERR *pDbLibErr;
        if (m_DbLibErr == NULL)
            // this case isn't expected to
            happen, since it means that an error was returned
            // but the error handlers were
            not called.
            pDbLibErr = new
            CDBLIBERR(eAction);
        else
        {
            pDbLibErr = m_DbLibErr;
            pDbLibErr->m_eAction = eAction;
            m_DbLibErr = NULL; //
            clear our pointer to instance; catch handler will
            delete
        }

        throw pDbLibErr;
    }

    // Read and discard rows until no more. Throw an
    exception if number of rows read doesn't
    // match number of rows expected. The row count will
    be ignored if the expected count value
    // passed in is negative. A typical use of this
    routine is to verify that there are no more
    // rows to be read.
    void CTPCC_DBLIB::DiscardNextRows(int iExpectedCount)
    {
        int iRowsRead = 0;
        RETCODE rc;

        while (TRUE)
        {
            rc = dbnextrow(m_dbproc);
            if (rc == NO_MORE_ROWS)
                break;
            if (rc == FAIL)
            {
                if (iExpectedCount >=
                0)
                    ThrowError(CDBLIBERR::eDbNextRow);
                else
                    break;
            }
            iRowsRead++;
        }

        if ((iExpectedCount >= 0) &&
        (iExpectedCount != iRowsRead))
            ThrowError(CDBLIBERR::eWrongRowCount);
    }

    // Read and discard results until no more. Throw an
    exception if number of result sets read doesn't

```

```

// match number expected. The result set count will
// be ignored if the expected count value
// passed in is negative. A typical use of this
// routine is to verify that there are no more
// result sets to be read.
void CTPCC_DBLIB::DiscardNextResults(int
iExpectedCount)
{
    int          iResultsRead = 0;
    RETCODE     rc;

    while (TRUE)
    {
        rc = dbresults(m_dbproc);
        if (rc == NO_MORE_RESULTS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >=
0)
                ThrowError(CDBLIBERR::eDbResults);
            else
                break;
        }

        DiscardNextRows(-1);
        iResultsRead++;
    }

    if ((iExpectedCount >= 0) &&
(iExpectedCount != iResultsRead))
        ThrowError(CDBLIBERR::eWrongRowCount);
}

void CTPCC_DBLIB::StockLevel()
{
    int          iTryCount =
0;
    const BYTE   *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_stocklevel", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.StockLevel.w_id);
            smallint @w_id
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.StockLevel.d_id);
            // @d_id
            tinyint
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.StockLevel.threshold);
            // @threshold
            smallint

```

```

        if (dbrpcexec(m_dbproc)
== FAIL)
            ThrowError(CDBLIBERR::eDbRpcExec);

        if (dbresults(m_dbproc)
!= SUCCEEDED)
            ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)
!= REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if
(pData=dbdata(m_dbproc, 1))
            m_txn.StockLevel.low_stock = *((long *)
pData);

        DiscardNextRows(0);
        DiscardNextResults(0);

        m_txn.StockLevel.exec_status_code = eOK;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
||
== iErrOleDbProvider &&
(e->m_msgno
>m_msgtext, sErrTimeoutExpired) != NULL) &&
(++iTryCount
<= iMaxRetries))
        {
            // hit
            // deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
iTryCount);
        }
        else
            throw;
    }
} // while (TRUE)

//if (iTryCount)
//    throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::NewOrder()
{
    int          i;
    DBINT        commit_flag;
    DBDATETIME   datetime;

```

```

    DBDATEREC   daterec;

    int          iTryCount =
0;
    const BYTE   *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_neworder", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.NewOrder.w_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.d_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.NewOrder.c_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_ol_cnt);

            // check whether any
            // order lines are for a remote warehouse
            m_txn.NewOrder.o_all_local = 1;
            for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
            {
                if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
                {
                    m_txn.NewOrder.o_all_local = 0; // at
                    // least one remote warehouse
                    break;
                }
            }
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_all_local);

            for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
            {
                dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_i_id);
                dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_supply_w_id);
                dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_quantity);
            }

```

```

        if (dbrpcexec(m_dbproc)
== FAIL)
        ThrowError(CDBLIBERR::eDbRpcExec);

        // Get order line
results
        m_txn.NewOrder.total_amount = 0;
        for (i = 0;
i<m_txn.NewOrder.o_ol_cnt; i++)
        {
            if
(dbresults(m_dbproc) != SUCCEED)
            ThrowError(CDBLIBERR::eDbResults);

            if
(dbnumcols(m_dbproc) != 5)
            ThrowError(CDBLIBERR::eWrongNumCols);

            if
(dbnxtrow(m_dbproc) != REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

            if(pData=dbdata(m_dbproc, 1))
            UtilStrCpy(m_txn.NewOrder.OL[i].ol_i_name,
pData, dbdatlen(m_dbproc, 1));

            if(pData=dbdata(m_dbproc, 2))
            m_txn.NewOrder.OL[i].ol_stock =
(*DBSMALLINT *) pData);

            if(pData=dbdata(m_dbproc, 3))
            UtilStrCpy(m_txn.NewOrder.OL[i].ol_brand_ge
neric, pData, dbdatlen(m_dbproc, 3));

            if(pData=dbdata(m_dbproc, 4))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc, 4),
SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_i_price, 8);

            if(pData=dbdata(m_dbproc, 5))

            dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc, 5),
SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_amount, 8);

```

```

        m_txn.NewOrder.total_amount =
m_txn.NewOrder.total_amount +
m_txn.NewOrder.OL[i].ol_amount;

        DiscardNextRows(0);
    }

        // get remaining values
for w_tax, d_tax, o_id, c_last, c_discount, c_credit,
o_entry_d, commit_flag
        if (dbresults(m_dbproc)
!= SUCCEED)
            ThrowError(CDBLIBERR::eDbResults);

        if (dbnxtrow(m_dbproc)
!= REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc)
!= 8)
            ThrowError(CDBLIBERR::eWrongNumCols);

        if
(pData=dbdata(m_dbproc, 1))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc, 1), SQLFLT8, (BYTE
*)&m_txn.NewOrder.w_tax, 8);

        if
(pData=dbdata(m_dbproc, 2))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc, 2), SQLFLT8, (BYTE
*)&m_txn.NewOrder.d_tax, 8);

        if
(pData=dbdata(m_dbproc, 3))
            m_txn.NewOrder.o_id = (*DBINT *) pData);

        if
(pData=dbdata(m_dbproc, 4))
            UtilStrCpy(m_txn.NewOrder.c_last, pData,
dbdatlen(m_dbproc, 4));

        if
(pData=dbdata(m_dbproc, 5))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc, 5), SQLFLT8, (BYTE
*)&m_txn.NewOrder.c_discount, 8);

        if
(pData=dbdata(m_dbproc, 6))

```

```

        UtilStrCpy(m_txn.NewOrder.c_credit, pData,
dbdatlen(m_dbproc, 6));
        if
(pData=dbdata(m_dbproc, 7))
        {
            datetime =
*(DBDATETIME *) pData);

            dbdatecrack(m_dbproc, &daterec, &datetime);

            m_txn.NewOrder.o_entry_d.year =
daterec.year;

            m_txn.NewOrder.o_entry_d.month =
daterec.month;

            m_txn.NewOrder.o_entry_d.day =
daterec.day;

            m_txn.NewOrder.o_entry_d.hour =
daterec.hour;

            m_txn.NewOrder.o_entry_d.minute =
daterec.minute;

            m_txn.NewOrder.o_entry_d.second =
daterec.second;
        }
        if
(pData=dbdata(m_dbproc, 8))
            commit_flag =
(*DBTINYINT *) pData);

            DiscardNextRows(0);
            DiscardNextResults(0);

            if (commit_flag == 1)
            {
                m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));

                m_txn.NewOrder.exec_status_code = eOK;
            }
            else
                m_txn.NewOrder.exec_status_code =
eInvalidItem;

            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205
||
== iErrOleDbProvider &&
>m_msgtext, sErrTimeoutExpired) != NULL) &&
            (e->m_msgno
strchr(e-

```

```

                (++iTryCount
<= iMaxRetries)
                {
                // hit
deadlock; backoff for increasingly longer period
                delete e;
                Sleep(10 *
iTryCount);
                }
                else
                throw;
                }
                // while (TRUE)
                }
                // if (iTryCount)
                // throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
                }

void CTPCC_DBLIB::Payment ()
{
    DBDATETIME      datetime;
    DBDATETIME      daterec;

    int              iTryCount =
0;
    const BYTE      *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_payment", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.Payment.w_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.Payment.c_w_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLFLT8, -1, -1, (BYTE *)
&m_txn.Payment.h_amount);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.d_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.c_d_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.c_id);

                // if customer id is
zero, then payment is by name
                if (m_txn.Payment.c_id
== 0)

```

```

            dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.Payment.c_last), (unsigned char
*)m_txn.Payment.c_last);

            if (dbrpcexec(m_dbproc)
== FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);

            if (dbresults(m_dbproc)
!= SUCCEED)
                ThrowError(CDBLIBERR::eDbResults);

            if (dbnextrow(m_dbproc)
!= REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);

            if (dbnumcols(m_dbproc)
!= 27)
                ThrowError(CDBLIBERR::eWrongNumCols);

            if
(pData=dbdata(m_dbproc, 1))
                m_txn.Payment.c_id = *((DBINT *) pData);
            if
(pData=dbdata(m_dbproc, 2))
                UtilStrCpy(m_txn.Payment.c_last, pData,
dbdatlen(m_dbproc, 2));
            if
(pData=dbdata(m_dbproc, 3))
                {
                    datetime =
*((DBDATETIME *) pData);
                    dbdatecrack(m_dbproc, &daterec, &datetime);
                    m_txn.Payment.h_date.year = daterec.year;
                    m_txn.Payment.h_date.month =
daterec.month;
                    m_txn.Payment.h_date.day = daterec.day;
                    m_txn.Payment.h_date.hour = daterec.hour;
                    m_txn.Payment.h_date.minute =
daterec.minute;
                    m_txn.Payment.h_date.second =
daterec.second;
                }
            if
(pData=dbdata(m_dbproc, 4))
                UtilStrCpy(m_txn.Payment.w_street_1, pData,
dbdatlen(m_dbproc, 4));

```

```

                if
(pData=dbdata(m_dbproc, 5))
                    UtilStrCpy(m_txn.Payment.w_street_2, pData,
dbdatlen(m_dbproc, 5));
                if
(pData=dbdata(m_dbproc, 6))
                    UtilStrCpy(m_txn.Payment.w_city, pData,
dbdatlen(m_dbproc, 6));
                if
(pData=dbdata(m_dbproc, 7))
                    UtilStrCpy(m_txn.Payment.w_state, pData,
dbdatlen(m_dbproc, 7));
                if
(pData=dbdata(m_dbproc, 8))
                    UtilStrCpy(m_txn.Payment.w_zip, pData,
dbdatlen(m_dbproc, 8));
                if
(pData=dbdata(m_dbproc, 9))
                    UtilStrCpy(m_txn.Payment.d_street_1, pData,
dbdatlen(m_dbproc, 9));
                if
(pData=dbdata(m_dbproc, 10))
                    UtilStrCpy(m_txn.Payment.d_street_2, pData,
dbdatlen(m_dbproc, 10));
                if
(pData=dbdata(m_dbproc, 11))
                    UtilStrCpy(m_txn.Payment.d_city, pData,
dbdatlen(m_dbproc, 11));
                if
(pData=dbdata(m_dbproc, 12))
                    UtilStrCpy(m_txn.Payment.d_state, pData,
dbdatlen(m_dbproc, 12));
                if
(pData=dbdata(m_dbproc, 13))
                    UtilStrCpy(m_txn.Payment.d_zip, pData,
dbdatlen(m_dbproc, 13));
                if
(pData=dbdata(m_dbproc, 14))
                    UtilStrCpy(m_txn.Payment.c_first, pData,
dbdatlen(m_dbproc, 14));
                if
(pData=dbdata(m_dbproc, 15))
                    UtilStrCpy(m_txn.Payment.c_middle, pData,
dbdatlen(m_dbproc, 15));
                if
(pData=dbdata(m_dbproc, 16))
                    UtilStrCpy(m_txn.Payment.c_street_1, pData,
dbdatlen(m_dbproc, 16));
                if
(pData=dbdata(m_dbproc, 17))

```



```

        UtilStrCpy(m_txn.Payment.c_street_2, pData,
dbdatlen(m_dbproc, 17));
        if
(pData=dbdata(m_dbproc, 18))
        UtilStrCpy(m_txn.Payment.c_city, pData,
dbdatlen(m_dbproc, 18));
        if
(pData=dbdata(m_dbproc, 19))
        UtilStrCpy(m_txn.Payment.c_state, pData,
dbdatlen(m_dbproc, 19));
        if
(pData=dbdata(m_dbproc, 20))
        UtilStrCpy(m_txn.Payment.c_zip, pData,
dbdatlen(m_dbproc, 20));
        if
(pData=dbdata(m_dbproc, 21))
        UtilStrCpy(m_txn.Payment.c_phone, pData,
dbdatlen(m_dbproc, 21));
        if
(pData=dbdata(m_dbproc, 22))
        {
                datetime =
*(DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);
                m_txn.Payment.c_since.year =
daterec.year;
                m_txn.Payment.c_since.month =
daterec.month;
                m_txn.Payment.c_since.day = daterec.day;
                m_txn.Payment.c_since.hour =
daterec.hour;
                m_txn.Payment.c_since.minute =
daterec.minute;
                m_txn.Payment.c_since.second =
daterec.second;
        }
        if(pData=dbdata(m_dbproc, 23))
        UtilStrCpy(m_txn.Payment.c_credit, pData,
dbdatlen(m_dbproc, 23));
        if(pData=dbdata(m_dbproc, 24))
        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,24), SQLFLT8, (BYTE
*)&m_txn.Payment.c_credit_lim, 8);
        if(pData=dbdata(m_dbproc, 25))
        dbconvert(m_dbproc, SQLNUMERIC,

```

```

(LPCBYTE)pData, dbdatlen(m_dbproc,25), SQLFLT8, (BYTE
*)&m_txn.Payment.c_discount, 8);
        if(pData=dbdata(m_dbproc, 26))
        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,26), SQLFLT8, (BYTE
*)&m_txn.Payment.c_balance, 8);
        if(pData=dbdata(m_dbproc, 27))
        UtilStrCpy(m_txn.Payment.c_data, pData,
dbdatlen(m_dbproc, 27));
        DiscardNextRows(0);
        DiscardNextResults(0);
        if (m_txn.Payment.c_id
== 0)
                throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
        else
                m_txn.Payment.exec_status_code = eOK;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
== iErrOleDbProvider &&
(e->m_msgno
>m_msgtext, sErrTimeoutExpired) != NULL) &&
(++iTryCount
<= iMaxRetries))
        {
            // hit
            deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)
    if (iTryCount)
        throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::OrderStatus()
{
    int i;
    DBDATETIME datetime;
    DBDATEREK daterec;

```

```

        int iTryCount =
0;
        RETCODE rc;
        const BYTE *pData;
        ResetError();
        while (TRUE)
        {
            try
            {
                dbrpcinit(m_dbproc,
"tpcc_orderstatus", 0);
                dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.OrderStatus.w_id);
                dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.OrderStatus.d_id);
                dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.OrderStatus.c_id);
                // if customer id is
                zero, then order status is by name
                if
(m_txn.OrderStatus.c_id == 0)
                dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.OrderStatus.c_last), (unsigned char
*)&m_txn.OrderStatus.c_last);
                if (dbrpcexec(m_dbproc)
== FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);
                // Get order lines
                if (dbresults(m_dbproc)
!= SUCCEED)
                {
                    if
((m_DbLibErr == NULL) && (m_SqlErr == NULL))
                    throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER );
                    else
                    ThrowError(CDBLIBERR::eDbResults);
                }
                if (dbnumcols(m_dbproc)
!= 5)
                ThrowError(CDBLIBERR::eWrongNumCols);
                i = 0;
                while (TRUE)
                {

```

```

rc =
dbnextrow(m_dbproc);
NO_MORE_ROWS)
break;
REG_ROW)
if (rc !=
ThrowError(CDBLIBERR::eDbNextRow);
if(pData=dbdata(m_dbproc, 1))
m_txn.OrderStatus.OL[i].ol_supply_w_id =
(* (DBSMALLINT *) pData);
if(pData=dbdata(m_dbproc, 2))
m_txn.OrderStatus.OL[i].ol_i_id = (* (DBINT
*) pData);
if(pData=dbdata(m_dbproc, 3))
m_txn.OrderStatus.OL[i].ol_quantity =
(* (DBSMALLINT *) pData);
if(pData=dbdata(m_dbproc, 4))
dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,4),
SQLFLT8, (BYTE
*)&m_txn.OrderStatus.OL[i].ol_amount, 8);
if(pData=dbdata(m_dbproc, 5))
{
datetime = *((DBDATETIME *) pData);
dbdatecrack(m_dbproc, &daterec, &datetime);
m_txn.OrderStatus.OL[i].ol_delivery_d.year
= daterec.year;
m_txn.OrderStatus.OL[i].ol_delivery_d.month
= daterec.month;
m_txn.OrderStatus.OL[i].ol_delivery_d.day
= daterec.day;
m_txn.OrderStatus.OL[i].ol_delivery_d.hour
= daterec.hour;
m_txn.OrderStatus.OL[i].ol_delivery_d.minut
e = daterec.minute;
m_txn.OrderStatus.OL[i].ol_delivery_d.secon
d = daterec.second;
}
i++;
}

```

```

m_txn.OrderStatus.o_ol_cnt = i;
if (dbresults(m_dbproc)
!= SUCCEEDED)
ThrowError(CDBLIBERR::eDbResults);
if (dbnextrow(m_dbproc)
!= REG_ROW)
ThrowError(CDBLIBERR::eDbNextRow);
if (dbnumcols(m_dbproc)
!= 8)
ThrowError(CDBLIBERR::eWrongNumCols);
if(pData=dbdata(m_dbproc, 1))
m_txn.OrderStatus.c_id = (* (DBINT *)
pData);
if(pData=dbdata(m_dbproc, 2))
UtilStrCpy(m_txn.OrderStatus.c_last, pData,
dbdatlen(m_dbproc,2));
if(pData=dbdata(m_dbproc, 3))
UtilStrCpy(m_txn.OrderStatus.c_first,
pData, dbdatlen(m_dbproc,3));
if(pData=dbdata(m_dbproc, 4))
UtilStrCpy(m_txn.OrderStatus.c_middle,
pData, dbdatlen(m_dbproc, 4));
if(pData=dbdata(m_dbproc, 5))
{
datetime =
*((DBDATETIME *) pData);
dbdatecrack(m_dbproc, &daterec, &datetime);
m_txn.OrderStatus.o_entry_d.year =
daterec.year;
m_txn.OrderStatus.o_entry_d.month =
daterec.month;
m_txn.OrderStatus.o_entry_d.day =
daterec.day;
m_txn.OrderStatus.o_entry_d.hour =
daterec.hour;
m_txn.OrderStatus.o_entry_d.minute =
daterec.minute;
}

```

```

m_txn.OrderStatus.o_entry_d.second =
daterec.second;
}
if(pData=dbdata(m_dbproc, 6))
m_txn.OrderStatus.o_carrier_id =
(* (DBSMALLINT *) pData);
if(pData=dbdata(m_dbproc, 7))
dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,7),
SQLFLT8, (BYTE
*)&m_txn.OrderStatus.c_balance, 8);
if(pData=dbdata(m_dbproc, 8))
m_txn.OrderStatus.o_id = (* (DBINT *)
pData);
DiscardNextRows(0);
DiscardNextResults(0);
if
(m_txn.OrderStatus.o_ol_cnt == 0)
throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER
);
else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
else
m_txn.OrderStatus.exec_status_code = eOK;
return;
}
catch (CSQLERR *e)
{
if ((e->m_msgno == 1205
(e->m_msgno
== iErrOleDbProvider &&
strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
(++iTryCount
<= iMaxRetries))
{
// hit
deadlock; backoff for increasingly longer period
delete e;
Sleep(10 *
iTryCount);
}
else
throw;
}
}

```

```

    } // while (TRUE)

// if (iTryCount)
// throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::Delivery()
{
    int i;
    int iTryCount =
0;
    const BYTE *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_delivery", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.Delivery.w_id);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Delivery.o_carrier_id);

            if (dbrpcexec(m_dbproc)
== FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);

            if (dbresults(m_dbproc)
!= SUCCEEDED)
                ThrowError(CDBLIBERR::eDbResults);

            if (dbnextrow(m_dbproc)
!= REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);

            if (dbnumcols(m_dbproc)
!= 10)
                ThrowError(CDBLIBERR::eWrongNumCols);

            for (i=0; i<10; i++)
            {
                if (pData =
dbdata(m_dbproc, i+1))
                    m_txn.Delivery.o_id[i] = *(DBINT *)pData;
            }

            DiscardNextRows(0);
            DiscardNextResults(0);
        }
    }
}

```

```

    m_txn.Delivery.exec_status_code = eOK;
    return;
}
catch (CSQLERR *e)
{
    if ((e->m_msgno == 1205

||
(e->m_msgno
== iErrOleDbProvider &&
    strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
(++iTryCount
<= iMaxRetries))
    {
        // hit
        deadlock; backoff for increasingly longer period
        delete e;
        Sleep(10 *
iTryCount);
    }
    else
        throw;
}
} // while (TRUE)

// if (iTryCount)
// throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::ResetError()
{
    if (m_DbLibErr != NULL)
    {
        delete m_DbLibErr;
        m_DbLibErr = (CDBLIBERR*)NULL;
    }

    if (m_SqlErr != NULL)
    {
        delete m_SqlErr;
        m_SqlErr = (CSQLERR*)NULL;
    }

    return;
}

```

tpcc_dblib.h

```

/* FILE: TPC_C_DBLIB.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99

```

```

 *
 * PURPOSE: Header file for TPC-C txn class
 * implementation.
 *
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 */
#pragma once

#ifndef PDBPROCESS
#define DBPROCESS void // dbprocess structure type
typedef DBPROCESS * PDBPROCESS;
#endif

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifndef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CSQLERR : public CBaseErr
{
public:
    CSQLERR(void)
    {
        m_msgno = 0;
        m_msgstate = 0;
        m_severity = 0;
        m_msgtext = NULL;
    };

    ~CSQLERR()
    {
        delete [] m_msgtext;
    };

    int m_msgno;
    int m_msgstate;
    int m_severity;
    char *m_msgtext;

    int ErrorType() {return
ERR_TYPE_SQL;};

    int ErrorNum() {return m_msgno;};
    char *ErrorText() {return
m_msgtext;};
};

class CDBLIBERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eLogin,
        // error from dblogin
        eDbOpen,
        // error from dbopen
    };
};

```

```

        eDbUse,
// error from dbuse
        eDbSqlExec,
// error from dbsqlexec
        eDbSet,
// error from one of the dbset*
routines
        eDbNextRow,
// error from dbnextrow
        eWrongRowCount,
// more or less rows returned than expected
        eWrongNumCols,
// more or less columns returned than
expected
        eDbResults,
// error from dbresults
        eDbRpcExec,
// error from dbrpcexec
        eDbSetMaxProcs,
// error from dbsetmaxprocs
        eDbProcHandler
// error from either dbprocerrhandle or
dbprocmsghandle
    };

    CDBLIBERR(ACTION eAction, int
severity = 0, int dberror = 0, int oserr = 0)
    {
        m_eAction = eAction;
        m_severity = severity;
        m_dberror = dberror;
        m_oserr = oserr;

        m_dberrstr = NULL;
        m_oserrstr = NULL;
    };

~CDBLIBERR()
{
    delete [] m_dberrstr;
    delete [] m_oserrstr;
};

ACTION    m_eAction;
int        m_severity;
int        m_dberror;
int        m_oserr;
char    *m_dberrstr;
char    *m_oserrstr;

int ErrorType() {return
ERR_TYPE_DBLIB;};
int ErrorNum() {return
m_dberror;};
char *ErrorText() {return
m_dberrstr;};
};

class CTPCC_DBLIB_ERR : public CBaseErr
{
public:
    enum CTPCC_DBLIB_ERRS

```

```

    {
        ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
        ERR_INVALID_CUST,
// "Invalid Customer id,name."
        ERR_NO_SUCH_ORDER,
// "No orders found for
customer."
        ERR_RETRIED_TRANS,
// "Retries before transaction
succeeded."
    };

    CTPCC_DBLIB_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

    CTPCC_DBLIB_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

    int        m_errno;
    int        m_iTryCount;

    int ErrorType() {return
ERR_TYPE_TPCC_DBLIB;};
    int ErrorNum() {return m_errno;};

    char *ErrorText();
};

class DllDecl CTPCC_DBLIB : public CTPCC_BASE
{
private:
// declare variables and private
functions here...
    PDBPROCESS    m_dbproc;
    CDBLIBERR *m_DbLibErr;
    CSQLERR        *m_SqlErr;
// not allocated until
needed (maybe never)
    int
    m_MaxRetries; // retry
count on deadlock

    void DiscardNextRows(int
iExpectedCount);
    void DiscardNextResults(int
iExpectedCount);
    void ThrowError(
CDBLIBERR::ACTION eAction );
    void ResetError();

    union
    {
        NEW_ORDER_DATA
        Payment;
        DELIVERY_DATA
        Delivery;
    };
};

```

```

        STOCK_LEVEL_DATA
        StockLevel;
        ORDER_STATUS_DATA
        OrderStatus;
    };
    m_txn;

public:
    CTPCC_DBLIB(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase );
    ~CTPCC_DBLIB(void);

    inline PNEW_ORDER_DATA
    BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
    inline PPAYMENT_DATA
    BuffAddr_Payment() { return
&m_txn.Payment; };
    inline PDELIVERY_DATA
    BuffAddr_Delivery() { return
&m_txn.Delivery; };
    inline PSTOCK_LEVEL_DATA
    BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
    inline PORDER_STATUS_DATA
    BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

    void NewOrder ();
    void Payment ();
    void Delivery ();
    void StockLevel ();
    void OrderStatus ();

// these are public because they
must be called from the dllib err_handler and
msg_hangler
// outside of the class
    void SetDbLibError(int severity,
int dberr, int oserr, LPCSTR dberrstr, LPCSTR
oserrstr);
    void SetSqlError( int msgno, int
msgstate, int severity, LPCSTR msgtext );
};

extern "C" DllDecl CTPCC_DBLIB* CTPCC_DBLIB_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase );

typedef CTPCC_DBLIB* (TYPE_CTPCC_DBLIB)(LPCSTR,
LPCSTR, LPCSTR, LPCSTR, LPCSTR);

tpcc_enc.cpp
// tpcc_enc.cpp: implementation of the CTPCC_ENCINA
class.
//

```

```

////////////////////////////////////
////////////////////////////////////

#include <windows.h>
#include <process.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains definitions of
structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_enc.h"
#include "..\include\tpcc_type.h"
#include "mon_client.h"
#include "client_utils.h"

static CRITICAL_SECTION TpCriticalSection;
extern "C" char *errFile;

BOOL WINAPI DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:

DisableThreadLibraryCalls(hModule);

InitializeCriticalSection(&TpCriticalSection);
        break;

        case DLL_PROCESS_DETACH:

DeleteCriticalSection(&TpCriticalSection);
        break;

        default:
            /* nothing */;
    }
    return TRUE;
}

// wrapper routine for class constructor
__declspec( dllexport ) CTPCC_ENCINA*
CTPCC_ENCINA_new()
{

```

```

        return new CTPCC_ENCINA();
    }

// wrapper routine for enroll_client
__declspec( dllexport ) CTPCC_ENCINA*
CTPCC_ENCINA_post_init()
{
    enroll_client();
    return NULL;
}

// constructor and destructor
CTPCC_ENCINA::CTPCC_ENCINA()
{
    // Add initialization of ENCINA
    Structures if any
    m_txn = (ENC_DATA
*)malloc(sizeof(ENC_DATA));
    if (m_txn == NULL)
        throw new
CENCERR(ERR_TYPE_MEMORY, ERR_FATAL_LEVEL);
}

CTPCC_ENCINA::~CTPCC_ENCINA()
{
    // free the data structure allocated with
tpalloc
    free((char *)m_txn);
}

void CTPCC_ENCINA::NewOrder()
{
    // question: if we need to prepare the
data?
    if (send_new_order(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::Payment()
{
    if (send_payment(sizeof(ENC_DATA), (unsigned char
*)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::Delivery()
{
    // Note: Delivery txn code in the tuxedo
server does not implement logging of the delivery
// txn results, so cannot be used as
is to run an auditable TPC-C result. For that

```

```

        // reason, delivery txns should not
be done via Tuxedo.
        // The code is included for
completeness.
        //m_txn->u.Delivery.exec_status_code =
eDeliveryFailed;
        //return;

        // Note: If we use the delivery thread in
tpcc.dll, it is not possible to get to this
point for delivery txns. But if we
use Encina delivery server, the code is
needed. It is suggested using the
delivery thread in tpcc.dll since it is
convenient and provides best
performance.
        GetLocalTime(&m_txn-
>u.Delivery.queue_time);

        if (send_delivery(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
            m_txn-
>u.Delivery.exec_status_code = eDeliveryFailed;
        else
            m_txn-
>u.Delivery.exec_status_code = eOK;
    }

void CTPCC_ENCINA::StockLevel()
{
    if (send_stock_level(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::OrderStatus()
{
    if (send_order_status(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

char *CENCERR::ErrorText()
{
    if (m_iErrorType == TRPC_ERROR)
    {
        sprintf( m_szErrorText, "Error:
ENCINA TRPC error (see log file %s for details)",
errFile);
    }
    else
        sprintf( m_szErrorText, "Error:
Class %d, error # %d", m_iErrorType, m_iError );
}

```

```

        return m_szErrorText;
};

```

tpcc_enc.h

```

/*      FILE:          TPCC_ENCINA.H
 *      Microsoft
TPC-C Kit Ver. 4.10.000
 *      not yet
audited
 *
 *      PURPOSE:  Header file for TPC-C Encina
class implementation.
 *      Copyright
Microsoft, 1999
 *      All Rights Reserved
 */

#if !defined(_TPCC_ENCINA_H_)
#define _TPCC_ENCINA_H_

#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifndef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CTPCC_ENCINA : public CTPCC_BASE
{
private:
    struct ENC_DATA
    {
        int
        ErrorType;
        int
        error;

        union
        {
            NEW_ORDER_DATA      NewOrder;
            PAYMENT_DATA        Payment;
            DELIVERY_DATA       Delivery;

            STOCK_LEVEL_DATA    StockLevel;

            ORDER_STATUS_DATA   OrderStatus;
        } *m_txn;

public:
    CTPCC_ENCINA();

```

```

        virtual ~CTPCC_ENCINA();

        inline PNEW_ORDER_DATA
        BuffAddr_NewOrder() { return
&m_txn->u.NewOrder; };
        inline PPAYMENT_DATA
        BuffAddr_Payment() { return
&m_txn->u.Payment; };
        inline PDELIVERY_DATA
        BuffAddr_Delivery() { return
&m_txn->u.Delivery; };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel() { return
&m_txn->u.StockLevel; };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus() { return
&m_txn->u.OrderStatus; };

        void NewOrder          ();
        void Payment           ();
        void Delivery          ();
        void StockLevel        ();
        void OrderStatus       ();
};

class CENCERR : public CBaseErr
{
private:
    char    m_szErrorText[64];
public:
    int     m_errno;
    int     m_iErrorType;
// match ErrorType in CTPCC_ENCINA
    int     m_iError;
// machine error in CTPCC_ENCINA

    // use this interface for genuine
Encina errors
    CENCERR( int iErr )
    {
        m_errno = iErr; //
        m_iErrorType =
ERR_TYPE_ENCINA;
        m_iError = 0; //
        only meaningful if m_errno == TPEOS
    };

    // use this interface to
impersonate a non-Encina error type
    CENCERR( int iErrorType, int
iError )
    {
        m_iErrorType =
iErrorType;
        m_iError = iError;
        m_errno = iError; //
    };
};

```

```

// A CENCERR class can
impersonate another
class, which happens if the error
// was not actually a Tuxedo
error, but was simply transmitted back via Tuxedo.
    int ErrorType()
    {
        return m_iErrorType;
    }

    int ErrorNum() {return m_errno;};
    char *ErrorText();
};

// wrapper routine for class constructor:
extern "C" __declspec(dlllexport) CTPCC_ENCINA*
CTPCC_ENCINA_new();
extern "C" __declspec(dlllexport) CTPCC_ENCINA*
CTPCC_ENCINA_post_init();

typedef CTPCC_ENCINA* (TYPE_CTPCC_ENCINA)();
#endif // !defined(_TPCC_ENCINA_H_)

```

tpcc_odbc.cpp

```

/*      FILE:          TPCC_ODBC.CPP
 *      Microsoft
TPC-C Kit Ver. 4.20.000
 *      Copyright
Microsoft, 1999
 *      All Rights Reserved
 *
 *      Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 *      PURPOSE:  Implements ODBC calls for TPC-C
txns.
 *      Contact:  Charles Levine
(clevine@microsoft.com)
 *
 *      Change history:
 *      4.20.000 - updated rev number to
match kit
 *      4.10.001 - not deleting error
class in catch handler on deadlock retry;
 *      not a
functional bug, but a memory leak
 */

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNITWIN32
#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>
#include <odbcss.h>

```

```

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_odbc.h"

// version string; must match return value from
tpcc_version stored proc
const char sVersion[] = "4.10.000";

const iMaxRetries = 10; // how many
retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

static SQLHENV henv = SQL_NULL_HENV;
// ODBC environment handle

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
switch( ul_reason_for_call )
{
case DLL_PROCESS_ATTACH:

DisableThreadLibraryCalls(hModule);
if (
SQLAllocHandleStd(SQL_HANDLE_ENV, SQL_NULL_HANDLE,
&henv) != SQL_SUCCESS )
return FALSE;
break;

case DLL_PROCESS_DETACH:
if (henv != NULL)
SQLFreeEnv(henv);
break;

default:
/* nothing */;
}
return TRUE;
}

/* FUNCTION: CTPCC_ODBC_ERR::ErrorText
*
*/

char* CTPCC_ODBC_ERR::ErrorText(void)
{
int i;

static SERRORMSG errorMsgs[] =
{

```

```

{ ERR_WRONG_SP_VERSION,
"Wrong version of stored procs on database
server" },
{ ERR_INVALID_CUST,
"Invalid Customer id,name." },
{ ERR_NO_SUCH_ORDER,
"No orders found for customer." },
{ ERR_RETRIED_TRANS,
"Retries before transaction succeeded."
},
{ 0, ""
}
};

static char szNotFound[] = "Unknown error
number.";

for(i=0; errorMsgs[i].szMsg[0]; i++)
{
if ( m_errno ==
errorMsgs[i].iError )
break;
}
if ( !errorMsgs[i].szMsg[0] )
return szNotFound;
else
return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_ODBC* CTPCC_ODBC_new(
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
not used
LPCSTR szDatabase ) // name of
database to use
{
return new CTPCC_ODBC( szServer, szUser,
szPassword, szHost, szDatabase );
}

CTPCC_ODBC::CTPCC_ODBC (
LPCSTR szServer,
// name of SQL server
LPCSTR szUser,
// user name for login
LPCSTR szPassword,
// password for login
LPCSTR szHost,
// not used
LPCSTR szDatabase
// name of database to use

```

```

)
{
RETCODE rc;

// initialization
m_hdbc = SQL_NULL_HDBC;
m_hstmt = SQL_NULL_HSTMT;

m_hstmtNewOrder = SQL_NULL_HSTMT;
m_hstmtPayment = SQL_NULL_HSTMT;
m_hstmtDelivery = SQL_NULL_HSTMT;
m_hstmtOrderStatus = SQL_NULL_HSTMT;
m_hstmtStockLevel = SQL_NULL_HSTMT;

m_descNewOrderCols1 = SQL_NULL_HDESC;
m_descNewOrderCols2 = SQL_NULL_HDESC;
m_descOrderStatusCols1 = SQL_NULL_HDESC;
m_descOrderStatusCols2 = SQL_NULL_HDESC;

if ( SQLAllocHandle(SQL_HANDLE_DBC, henv,
&m_hdbc) != SQL_SUCCESS )

ThrowError(CODBCERR::eAllocHandle);

if ( SQLSetConnectOption(m_hdbc,
SQL_PACKET_SIZE, 4096) != SQL_SUCCESS )

ThrowError(CODBCERR::eConnOption);

{
char
szConnectStr[256];
char
szOutStr[1024];
SQLSMALLINT
iOutStrLen;

sprintf( szConnectStr,
"DRIVER=SQL
Server;SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
szServer, szUser,
szPassword, szDatabase );

rc = SQLDriverConnect(m_hdbc,
NULL, (SQLCHAR*)szConnectStr, sizeof(szConnectStr),
(SQLCHAR*)szOutStr,
sizeof(szOutStr), &iOutStrLen, SQL_DRIVER_NOPROMPT );

if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

ThrowError(CODBCERR::eConnect);
}

if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc,
&m_hstmt) != SQL_SUCCESS)

ThrowError(CODBCERR::eAllocHandle);

{
char
buffer[128];

```

```

        // set some options affecting
connection behavior
        strcpy(buffer, "set nocount on
set XACT_ABORT ON");
        rc = SQLExecDirect(m_hstmt,
(unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

            ThrowError(CODBCERR::eExecDirect);

        // verify that version of stored
procs on server is correct
        char db_sp_version[10];
        strcpy(buffer, "(call
tpcc_version)");
        rc = SQLExecDirect(m_hstmt,
(unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

            ThrowError(CODBCERR::eExecDirect);
        if ( SQLBindCol(m_hstmt, 1,
SQL_C_CHAR, &db_sp_version, sizeof(db_sp_version),
NULL) != SQL_SUCCESS )

            ThrowError(CODBCERR::eBindCol);
        if ( SQLFetch(m_hstmt) ==
SQL_ERROR )

            ThrowError(CODBCERR::eFetch);
        if
        (strcmp(db_sp_version,sVersion))
            throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_WRONG_SP_VERSION
);

        SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmt);
    }

    // Bind parameters for each of the
transactions
    InitNewOrderParams();
    InitPaymentParams();
    InitOrderStatusParams();
    InitDeliveryParams();
    InitStockLevelParams();
}

CTPCC_ODBC::~CTPCC_ODBC( void )
{
    // note: descriptors are automatically
released when the connection is dropped
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtNewOrder);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtPayment);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtDelivery);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtOrderStatus);
}

```

```

        SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtStockLevel);

        SQLDisconnect(m_hdbc);
        SQLFreeHandle(SQL_HANDLE_DBC, m_hdbc);
    }

void CTPCC_ODBC::ThrowError( CODBCERR::ACTION eAction
)
{
    RETCODE          rc;
    SDWORD           lNativeError;
    char             szState[6];
    char             szMsg[SQL_MAX_MESSAGE_LENGTH];
    char             szTmp[6*SQL_MAX_MESSAGE_LENGTH];
    CODBCERR         *pODBCErr;
    // not allocated until needed (maybe never)
    pODBCErr = new CODBCERR();

    pODBCErr->m_NativeError = 0;
    pODBCErr->m_eAction = eAction;
    pODBCErr->m_bDeadLock = FALSE;

    szTmp[0] = 0;
    while (TRUE)
    {
        rc = SQLError(henv, m_hdbc,
m_hstmt, (BYTE *)&szState, &lNativeError,
(BYTE *)&szMsg, sizeof(szMsg), NULL);
        if (rc == SQL_NO_DATA)
            break;

        // check for deadlock
        if (lNativeError == 1205 ||
(lNativeError == iErrOleDbProvider &&
strstr(szMsg,
sErrTimeoutExpired) != NULL))
            pODBCErr->m_bDeadLock =
TRUE;

        // capture the (first) database
error
        if (pODBCErr->m_NativeError == 0
&& lNativeError != 0)
            pODBCErr->m_NativeError
= lNativeError;

        // quit if there isn't enough
room to concatenate error text
        if ( (strlen(szMsg) + 2) >
(sizeof(szTmp) - strlen(szTmp)) )
            break;

        // include line break after first
error msg
        if (szTmp[0] != 0)
            strcat( szTmp, "\n");
        strcat( szTmp, szMsg );
    }
}

```

```

        if (pODBCErr->m_odbcerrstr != NULL)
        {
            delete [] pODBCErr->m_odbcerrstr;
            pODBCErr->m_odbcerrstr = NULL;
        }

        if (strlen(szTmp) > 0)
        {
            pODBCErr->m_odbcerrstr = new
char[ strlen(szTmp)+1 ];
            strcpy( pODBCErr->m_odbcerrstr,
szTmp );
        }

        SQLFreeStmt(m_hstmt, SQL_CLOSE);
        throw pODBCErr;
    }

void CTPCC_ODBC::InitStockLevelParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtStockLevel) != SQL_SUCCESS )

        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtStockLevel;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.StockLevel.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.StockLevel.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.StockLevel.threshold, 0, NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    if ( SQLBindCol(m_hstmt, 1, SQL_C_SLONG,
&m_txn.StockLevel.low_stock, 0, NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::StockLevel()
{
    RETCODE          rc;
    int              iTryCount =
0;

    m_hstmt = m_hstmtStockLevel;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"(call
tpcc_stocklevel(?,?,?))", SQL_NTS);

```



```

        if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eExecDirect);

        if ( SQLFetch(m_hstmt)
== SQL_ERROR )
            ThrowError(CODBCERR::eFetch);

        SQLFreeStmt(m_hstmt,
SQL_CLOSE);

        m_txn.StockLevel.exec_status_code = eOK;
        break;
    }
    catch (CODBCERR *e)
    {
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock;
        backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

// if (iTryCount)
// throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitNewOrderParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtNewOrder) != SQL_SUCCESS
||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descNewOrderCols1) != SQL_SUCCESS
||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descNewOrderCols2) != SQL_SUCCESS
)
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtNewOrder;

    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS

```

```

        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_ol_cnt, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_all_local, 0, NULL) != SQL_SUCCESS
        )
            ThrowError(CODBCERR::eBindParam);

    for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS;
j++)
    {
        if ( SQLBindParameter(m_hstmt,
++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) !=
SQL_SUCCESS
        ||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
        ||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) !=
SQL_SUCCESS
        )
            ThrowError(CODBCERR::eBindParam);
    }

    // set the bind offset pointer
    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_OFFSET_PTR, &m_BindOffset,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.OL[0].ol_i_name,
sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.NewOrder.OL[0].ol_stock, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.OL[0].ol_brand_generic,
sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_i_price, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
        )

```

```

        ThrowError(CODBCERR::eBindCol);

        // associate the column bindings for the
        second result set
        if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )
            ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.w_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.d_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.NewOrder.o_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_last,
sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.c_discount, 0, NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_credit,
sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.NewOrder.o_entry_d, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_no_commit_flag, 0, NULL) !=
SQL_SUCCESS
        )
            ThrowError(CODBCERR::eBindCol);
    }

    void CTPCC_ODBC::NewOrder()
    {
        int
        i;
        RETCODE
        int
        iTryCount = 0;

        //
        0 1 2
        //
        012345678901234567890123456789
        wchar_t
        szSqlTemplate[] = L"{call
tpcc_neworder(?, ?, ?, ?, ?,
L"?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?"
L"?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?"
L"?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?"

```



```

        sizeof(m_txn.Payment.w_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_state,
sizeof(m_txn.Payment.w_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_zip,
sizeof(m_txn.Payment.w_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_street_1,
sizeof(m_txn.Payment.d_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_street_2,
sizeof(m_txn.Payment.d_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_city,
sizeof(m_txn.Payment.d_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_state,
sizeof(m_txn.Payment.d_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_zip,
sizeof(m_txn.Payment.d_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_first,
sizeof(m_txn.Payment.c_first), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_middle,
sizeof(m_txn.Payment.c_middle), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_street_1,
sizeof(m_txn.Payment.c_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_street_2,
sizeof(m_txn.Payment.c_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_city,
sizeof(m_txn.Payment.c_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_state,
sizeof(m_txn.Payment.c_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_zip,
sizeof(m_txn.Payment.c_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_phone,
sizeof(m_txn.Payment.c_phone), NULL) !=
SQL_SUCCESS

```

```

        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.c_since,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_credit,
sizeof(m_txn.Payment.c_credit), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_credit_lim, 0, NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_discount, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_balance, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_data,
sizeof(m_txn.Payment.c_data), NULL) !=
SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::Payment()
{
    RETCODE rc;
    int iTryCount =
0;

    m_hstmt = m_hstmtPayment;

    if (m_txn.Payment.c_id != 0)
        m_txn.Payment.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"(call
tpcc_payment(?,?,?,?,?,?))", SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(CODBCERR::eExecDirect);

            if ( SQLFetch(m_hstmt)
== SQL_ERROR)
                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            if (m_txn.Payment.c_id
== 0)
                throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
            else
                m_txn.Payment.exec_status_code = eOK;
        }
        catch (CODBCERR *e)
        {
            if (!e->m_bDeadLock)
                throw;

            // hit deadlock;
            // backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    // if (iTryCount)
    //     throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitOrderStatusParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtOrderStatus) != SQL_SUCCESS
    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols1) != SQL_SUCCESS
    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols2) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.OrderStatus.w_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.OrderStatus.d_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.OrderStatus.c_last), 0,
&m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    // configure block cursor

```

```

        break;
    }
    catch (CODBCERR *e)
    {
        if (!e->m_bDeadLock)
            throw;

        // hit deadlock;
        // backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

// if (iTryCount)
//     throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitOrderStatusParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtOrderStatus) != SQL_SUCCESS
    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols1) != SQL_SUCCESS
    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols2) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.OrderStatus.w_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.OrderStatus.d_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.OrderStatus.c_last), 0,
&m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    // configure block cursor

```

```

        if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_TYPE,
(SQLPOINTER) sizeof(m_txn.OrderStatus.OL[0]), 0) !=
SQL_SUCCESS
        || SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROWS_FETCHED_PTR, &m_RowsFetched, 0) !=
SQL_SUCCESS
        )
        ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT,
&m_txn.OrderStatus.OL[0].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.OL[0].ol_i_id, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.OL[0].ol_quantity,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP,
&m_txn.OrderStatus.OL[0].ol_delivery_d, 0, NULL) !=
SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindCol);

        if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.c_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_first,
sizeof(m_txn.OrderStatus.c_first), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_middle,
sizeof(m_txn.OrderStatus.c_middle), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.OrderStatus.o_entry_d,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.o_carrier_id, 0,
NULL) != SQL_SUCCESS

```

```

        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.c_balance, 0, NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.o_id, 0, NULL) !=
SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::OrderStatus()
{
    int        iTryCount = 0;
    RETCODE    rc;

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    if (m_txn.OrderStatus.c_id != 0)
        m_txn.OrderStatus.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            // configure block
            cursor
            if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)1, 0) != SQL_SUCCESS )
                ThrowError(CODBCERR::eSetStmtAttr);

            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"(call
tpcc_orderstatus(?,?,?,?))", SQL_NTS);
            if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )
                ThrowError(CODBCERR::eExecDirect);

            // configure block
            cursor
            if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)MAX_OL_ORDER_STATUS_ITEMS, 0) !=
SQL_SUCCESS )
                ThrowError(CODBCERR::eSetStmtAttr);

            rc = SQLFetchScroll(
m_hstmt, SQL_FETCH_NEXT, 0 );
            if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )

```

```

                ThrowError(CODBCERR::eFetchScroll);

                m_txn.OrderStatus.o_ol_cnt =
(short)m_RowsFetched;

                if
(m_txn.OrderStatus.o_ol_cnt != 0)
                {
                    if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descOrderStatusCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )
                        ThrowError(CODBCERR::eSetStmtAttr);

                    if (
SQLMoreResults(m_hstmt) == SQL_ERROR )
                        ThrowError(CODBCERR::eMoreResults);

                    if ( (rc =
SQLFetch(m_hstmt)) == SQL_ERROR)
                        ThrowError(CODBCERR::eFetch);
                }

                SQLFreeStmt(m_hstmt,
SQL_CLOSE);

                if
(m_txn.OrderStatus.o_ol_cnt == 0)
                    throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_NO_SUCH_ORDER );
                else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
                    throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
                else
                    m_txn.OrderStatus.exec_status_code = eOK;

                break;
            }
            catch (CODBCERR *e)
            {
                if (!(e->m_bDeadLock))
                || (++iTryCount > iMaxRetries))
                    throw;

                // hit deadlock;
                backoff for increasingly longer period
                delete e;
                Sleep(10 * iTryCount);
            }
        }
    }

    if (iTryCount)
        throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);

```

```

}

void CTPCC_ODBC::InitDeliveryParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtDelivery) != SQL_SUCCESS )

        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtDelivery;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Delivery.w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Delivery.o_carrier_id, 0, NULL) != SQL_SUCCESS
)
        ThrowError(CODBCERR::eBindParam);

    for (i=0;i<10;i++)
    {
        if ( SQLBindCol(m_hstmt,
(UWORD)(i+1), SQL_C_SLONG, &m_txn.Delivery.o_id[i],
0, NULL) != SQL_SUCCESS )

            ThrowError(CODBCERR::eBindCol);
    }
}

void CTPCC_ODBC::Delivery()
{
    RETCODE          rc;
    int              iTryCount =
0;

    m_hstmt = m_hstmtDelivery;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"call
tpcc_delivery(?,?)", SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

            if ( SQLFetch(m_hstmt)
== SQL_ERROR )

                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            m_txn.Delivery.exec_status_code = eOK;
            break;
        }
        catch (CODBCERR *e)

```

```

{
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))

            throw;

        // hit deadlock;
        backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

// if (iTryCount)
// throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

```

tpcc_odbc.h

```

/* FILE: TPCC_ODBC.H
* Microsoft
TPC-C Kit Ver. 4.20.000
* Copyright
Microsoft, 1999
* All Rights Reserved
*
* Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C txn class
implementation.
*
* Change history:
* 4.20.000 - updated rev number to
match kit
*/
#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CODBCERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eAllocConn,
        // error from SQLAllocConnect
        eAllocHandle,
        // error from SQLAllocHandle
        eConnOption,
        // error from SQLSetConnectOption

```

```

eConnect,
// error from SQLConnect
eAllocStmt,
// error from SQLAllocStmt
eExecDirect,
// error from SQLExecDirect
eBindParam,
// error from SQLBindParameter
eBindCol,
// error from SQLBindCol
eFetch,
// error from SQLFetch
eFetchScroll,
// error from SQLFetchScroll
eMoreResults,
// error from SQLMoreResults
ePrepare,
// error from SQLPrepare
eExecute,
// error from SQLExecute
eSetEnvAttr,
// error from SQLSetEnvAttr
eSetStmtAttr,
// error from SQLSetStmtAttr
};

CODBCERR(void)
{
    m_eAction = eNone;
    m_NativeError = 0;
    m_bDeadLock = FALSE;
    m_odbcerrstr = NULL;
};

~CODBCERR()
{
    if (m_odbcerrstr !=
NULL)

        delete []
m_odbcerrstr;
};

ACTION m_eAction;
int m_NativeError;
BOOL m_bDeadLock;
char *m_odbcerrstr;

int ErrorType() {return
ERR_TYPE_ODBC;};
int ErrorNum() {return
m_NativeError;};
char *ErrorText() {return
m_odbcerrstr;};
};

class CTPCC_ODBC_ERR : public CBaseErr
{
public:
    enum TPCC_ODBC_ERRS

```

```

        ERR_WRONG_SP_VERSION =
1,      // "Wrong version of stored procs on
database server"
        ERR_INVALID_CUST,
        // "Invalid Customer id,name."
        ERR_NO_SUCH_ORDER,
        // "No orders found for
customer."
        ERR_RETRIED_TRANS,
        // "Retries before transaction
succeeded."
    );
    CTPCC_ODBC_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

    CTPCC_ODBC_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

    int          m_errno;
    int          m_iTryCount;

    int ErrorType() {return
ERR_TYPE_TPCC_ODBC;};
    int ErrorNum() {return m_errno;};

    char *ErrorText();
};

class DllDecl CTPCC_ODBC : public CTPCC_BASE
{
    private:
    // declare variables and private
functions here...
    BOOL          m_bDeadlock;
    // transaction was selected as
deadlock victim
    int           m_MaxRetries;      // retry
count on deadlock

    SQLHENV       m_henv;
    // ODBC environment
handle
    SQLHDBC       m_hdbc;
    SQLHSTMT      m_hstmt;
    // the current hstmt

    SQLHSTMT      m_hstmtNewOrder;
    SQLHSTMT      m_hstmtPayment;
    SQLHSTMT      m_hstmtDelivery;
    SQLHSTMT      m_hstmtOrderStatus;
    SQLHSTMT      m_hstmtStockLevel;

    SQLHDESC      m_descNewOrderCols1;
    SQLHDESC      m_descNewOrderCols2;
    SQLHDESC      m_descOrderStatusCols1;
    SQLHDESC      m_descOrderStatusCols2;

    // new-order specific fields
    SQLUINTEGER   m_BindOffset;

```

```

    SQLUINTEGER
m_RowsFetched;
    int
m_no_commit_flag;

    void ThrowError( CODBCERR::ACTION
eAction );

    void InitNewOrderParams();
    void InitPaymentParams();
    void InitDeliveryParams();
    void InitStockLevelParams();
    void InitOrderStatusParams();

    union
    {
        NEW_ORDER_DATA
NewOrder;
        PAYMENT_DATA
Payment;
        DELIVERY_DATA
Delivery;
        STOCK_LEVEL_DATA
StockLevel;
        ORDER_STATUS_DATA
OrderStatus;
    }
    m_txn;

    public:
    CTPCC_ODBC(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase);
    ~CTPCC_ODBC(void);

    inline PNEW_ORDER_DATA
BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
    inline PPAYMENT_DATA
BuffAddr_Payment() { return
&m_txn.Payment; };
    inline PDELIVERY_DATA
BuffAddr_Delivery() { return
&m_txn.Delivery; };
    inline PSTOCK_LEVEL_DATA
BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
    inline PORDER_STATUS_DATA
BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

    void NewOrder          ();
    void Payment           ();
    void Delivery          ();
    void StockLevel       ();
    void OrderStatus      ();
};

// wrapper routine for class constructor
extern "C" DllDecl CTPCC_ODBC* CTPCC_ODBC_new

```

```

    ( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase );

typedef CTPCC_ODBC* (TYPE_CTPCC_ODBC) (LPCSTR, LPCSTR,
LPCSTR, LPCSTR, LPCSTR);

```

tpcc_tux.cpp

```

/*      FILE:          TPCC_TUX.CPP
*
*      TPC-C Kit Ver. 4.20.000
*
*      Microsoft
*
*      Copyright
Microsoft, 1999
*      All Rights Reserved
*
*      Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
*      PURPOSE:      Implementation for TPC-C Tuxedo
class.
*      Contact:      Charles Levine
(clevine@microsoft.com)
*
*      Change history:
*
*      4.20.000 - updated rev number to
match kit
*/

#include <windows.h>
#include <process.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <tmenv.h>
#include <xa.h>
#include <atmi.h>

#ifdef ICECAP
// for IceCAP profiling
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_tux.h"
// interface to Tuxedo libraries

```

```

static TPINIT
    *tpinf;
static DWORD
    TLSIsTpInitedKey;
static CRITICAL_SECTION
    TpCriticalSection;

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:

            DisableThreadLibraryCalls(hModule);

            // create thread local
            // storage to determine Tuxedo initialization per
            // thread.
            // it really should be
            // possible to do this in the DLL_THREAD_ATTACH call,
            // but
            // Ed says he could not
            // get it to work.
            // assumption: value
            // init'd to 0
            TLSIsTpInitedKey =
            TlsAlloc();

            if ((tpinf = (TPINIT
            *)tpalloc("TPINIT", NULL, sizeof(TPINIT))) == NULL)
            {
                // int TpRc =
                // tperrno;
                return FALSE;
            }
            tpinf->flags |=
            TFMULTICONTEXTS;

            InitializeCriticalSection(&TpCriticalSection);
            break;

            case DLL_PROCESS_DETACH:

                TlsFree(TLSIsTpInitedKey);

                DeleteCriticalSection(&TpCriticalSection);
                break;

            default:
                /* nothing */;
    }
    return TRUE;
}

static void ThrTpInit()
{
    static int num_tpinit=0;
    int iRc, TpRc;

```

```

        // has this thread been initialized? check
        // thread local storage
        if(!TlsGetValue(TLSIsTpInitedKey))
        {
            EnterCriticalSection(&TpCriticalSection);
            itoa(++num_tpinit, tpinf-
            >cltname, 10);

            iRc = tpinit(tpinf);
            TpRc = tperrno;

            LeaveCriticalSection(&TpCriticalSection);

            if (iRc < 0)
                throw new CTUXERR(
                tperrno );

            int value = 1;

            TlsSetValue(TLSIsTpInitedKey, &value);
        }

        // wrapper routine for class constructor
        __declspec(dllexport) CTPCC_TUXEDO*
        CTPCC_TUXEDO_new()
        {
            return new CTPCC_TUXEDO();
        }

        CTPCC_TUXEDO::~CTPCC_TUXEDO()
        {
            // Add initialization of Tuxedo
            Structures
            m_txn = (TUX_DATA *)tpalloc("CARRAY", NULL,
            sizeof(TUX_DATA));
            if (m_txn == NULL)
                throw new CTUXERR( tperrno );
        }

        CTPCC_TUXEDO::~~CTPCC_TUXEDO()
        {
            // free the data structure allocated with
            tpalloc
            tpfree((char *)m_txn);
        }

        void CTPCC_TUXEDO::NewOrder()
        {
            long ilen, *olen;

            ThrTpInit();

            ilen = sizeof(TUX_DATA);
            olen = &ilen;

            if (tpcall("NEWORDER", (char *)m_txn, ilen,
            (char **)&m_txn, (long *)olen, TPSIGRSTRT) == -1)
                throw new CTUXERR( tperrno );

            if ( m_txn->ErrorType != ERR_SUCCESS )

```

```

                throw new CTUXERR( m_txn-
                >ErrorType, m_txn->error );
        }

        void CTPCC_TUXEDO::Payment()
        {
            long ilen, *olen;

            ThrTpInit();

            ilen = sizeof(TUX_DATA);
            olen = &ilen;

            if (tpcall("PAYMENT", (char *)m_txn, ilen,
            (char **)&m_txn, (long *)olen, TPSIGRSTRT) == -1)
                throw new CTUXERR( tperrno );

            if ( m_txn->ErrorType != ERR_SUCCESS )
                throw new CTUXERR( m_txn-
                >ErrorType, m_txn->error );
        }

        void CTPCC_TUXEDO::Delivery()
        {
            int iRc;
            long ilen, *olen;

            // Note: Delivery txn code in the tuxedo
            // server does not implement logging of the delivery
            // txn results, so cannot be used as
            // is to run an auditable TPC-C result. For that
            // reason, delivery txns should not
            // be done via tuxedo.
            // The code is included for
            // completeness.
            m_txn->u.Delivery.exec_status_code =
            eDeliveryFailed;
            return;

            // normal path...

            ThrTpInit();

            GetLocalTime(&m_txn-
            >u.Delivery.queue_time);

            ilen = sizeof(TUX_DATA);
            olen = &ilen;

            if ((iRc = tpcall("DELIVERY", (char
            *)m_txn, ilen, TPNOREPLY)) == -1)
            {
                int TpRc = tperrno;
                m_txn-
                >u.Delivery.exec_status_code = eDeliveryFailed;
            }
            else
                m_txn-
                >u.Delivery.exec_status_code = eOK;
        }

        void CTPCC_TUXEDO::StockLevel()

```

```

{
    long        ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("STOCKLEVEL", (char *)m_txn,
    ilen, (char **)&m_txn, (long *)olen, TPSIGRSTRT) == -
    1)
        throw new CTUXERR( tperno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_TUXEDO::OrderStatus()
{
    long        ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("ORDERSTATUS", (char *)m_txn,
    ilen, (char **)&m_txn, (long *)olen, TPSIGRSTRT) == -
    1)
        throw new CTUXERR( tperno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

char *CTUXERR::ErrorText()
{
    if (m_iErrorType == 0)
    {
        if (m_errno == TPEOS)
            sprintf( m_szErrorText,
"Error: TUXEDO error # %d, OS error # %d", m_errno,
m_iError );
        else
            sprintf( m_szErrorText,
"Error: TUXEDO error # %d", m_errno );
    }
    else
        sprintf( m_szErrorText, "Error:
Class %d, error # %d", m_iErrorType, m_iError );
    return m_szErrorText;
};

```

tpcc_tux.h

```

/*      FILE:          TPCC_TUX.H
*
*      Microsoft
TPC-C Kit Ver. 4.20.000

```

```

*
*      Copyright
Microsoft, 1999
*      All Rights Reserved
*
*      Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
*      PURPOSE:  Header file for TPC-C Tuxedo
class implementation.
*
*      Change history:
*      4.20.000 - updated rev number to
match kit
*/

#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class DllDecl CTPCC_TUXEDO : public CTPCC_BASE
{
private:
    struct TUX_DATA
    {
        int
        ErrorType;
        int
        error;

        union
        {
            NEW_ORDER_DATA          NewOrder;
            PAYMENT_DATA            Payment;
            DELIVERY_DATA           Delivery;

            STOCK_LEVEL_DATA        StockLevel;

            ORDER_STATUS_DATA        OrderStatus;
        } u;
    } *m_txn;

public:
    CTPCC_TUXEDO();
    ~CTPCC_TUXEDO(void);

    inline PNEW_ORDER_DATA
    BuffAddr_NewOrder()    { return
&m_txn->u.NewOrder;    };
    inline PPAYMENT_DATA
    BuffAddr_Payment()    { return
&m_txn->u.Payment;    };
    inline PDELIVERY_DATA
    BuffAddr_Delivery()    { return
&m_txn->u.Delivery;    };

```

```

    inline PSTOCK_LEVEL_DATA
    BuffAddr_StockLevel()    { return
&m_txn->u.StockLevel;    };
    inline PORDER_STATUS_DATA
    BuffAddr_OrderStatus()    { return
&m_txn->u.OrderStatus;    };

    void NewOrder            ();
    void Payment             ();
    void Delivery            ();
    void StockLevel         ();
    void OrderStatus        ();
};

class CTUXERR : public CBaseErr
{
private:
    // TODO: should use the sz_Msg
field of the base class instead
    char m_szErrorText[64];

public:
    // use this interface for genuine
Tuxedo errors
    CTUXERR( int iErr )
    {
        m_errno = iErr;
        m_iErrorType = 0;
        m_iError =
        GetLastError(); // only meaningful if m_errno ==
TPEOS
    };

    // use this interface to
impersonate a non-Tuxedo error type
    CTUXERR( int iErrorType, int
iError )
    {
        m_iErrorType =
        m_iError = iError;
        m_errno = 0;
    }

    int
    m_errno;
    int
    m_iErrorType;
    int
    m_iError;

    // A CTUXERR class can
impersonate another
class, which happens if the error
// was not actually a Tuxedo
error, but was simply transmitted back via Tuxedo.
    int ErrorType()
    {
        if (m_iErrorType == 0)
            return
ERR_TYPE_TUXEDO;
        else
            return
m_iErrorType;
    }
};

```



```

        int ErrorNum() {return m_errno;};
        char *ErrorText();
};

// wrapper routine for class constructor
extern "C" __declspec(dllexport) CTPCC_TUXEDO*
CTPCC_TUXEDO_new();

typedef CTPCC_TUXEDO* (TYPE_CTPCC_TUXEDO)();

```

tpcc_type.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef tpcc_types_v1_0_included
#define tpcc_types_v1_0_included
#include IDLBASE_H
#include <dce\idlbase.h>
#endif

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#define NAME_LENGTH (32)
#define NEWO_INTERFACE (1)
#define PAYMENT_INTERFACE (2)
#define ORDER_STAT_INTERFACE (4)
#define DELIVERY_INTERFACE (8)
#define STOCK_INTERFACE (16)
#define ONLINE_INTERFACES (23)
#define ALL_INTERFACE (65535)
#define NEWO_TRANS (1)
#define PAYMENT_TRANS (2)
#define ORDER_STAT_TRANS (3)
#define DELIVERY_TRANS (4)
#define STOCK_TRANS (5)
#define MAX_TRAN_TYPE (5)
#define TPCC_SUCCESS (0)
#define TRPC_ERROR (1)
#define INVALID_NEWO (100)
typedef struct {
    idl_long_int sec;
    idl_long_int usec;
} time_type;
typedef struct {
    idl_short_int returncode;
    idl_short_int stats;
    time_type srv_start;
    time_type srv_end;
    time_type clnt_start;
    time_type clnt_end;
} data_header;
typedef struct {
    idl_long_int first_wh;
    idl_long_int last_wh;

```

```

idl_long_int server_id;
} dbInfo_data_t;

#ifdef __cplusplus
}
#endif
#endif

```

trans.h

```

/* FILE: TRANS.H
*
* TPC-C Kit Ver. 4.20.000
*
* Microsoft
* Copyright
*
* Microsoft, 1999
* All Rights Reserved
*
* Version
* 4.10.000 audited by Richard Gimarc, Performance
* Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C structure
* templates.
*
* Change history:
*
* 4.20.000 - updated rev number to
* match kit
*/
#pragma once

// String length constants
#define SERVER_NAME_LEN 20
#define DATABASE_NAME_LEN 20
#define USER_NAME_LEN 20
#define PASSWORD_LEN 20
#define TABLE_NAME_LEN 20
#define I_DATA_LEN 50
#define I_NAME_LEN 24
#define BRAND_LEN 1
#define LAST_NAME_LEN 16
#define W_NAME_LEN 10
#define ADDRESS_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define S_DIST_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define FIRST_NAME_LEN 16
#define MIDDLE_NAME_LEN 2
#define PHONE_LEN 16
#define DATETIME_LEN 30
#define CREDIT_LEN 2
#define C_DATA_LEN 250
#define H_DATA_LEN 24
#define DIST_INFO_LEN 24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN 25
#define OL_DIST_INFO_LEN

```

24

```

// TIMESTAMP_STRUCT is provided by the ODBC header
// file sqltypes.h, but is not available
// when compiling with dblink, so redefined here.
// Note: we are using the symbol "__SQLTYPES"
// (declared in sqltypes.h) as a way to determine if
// TIMESTAMP_STRUCT has been declared.
#ifdef __SQLTYPES
typedef struct
{
    /* SQLSMALLINT */ short
    /* SQLSMALLINT */ unsigned short /*
    /* SQLSMALLINT */ month; unsigned short /*
    /* SQLSMALLINT */ day; unsigned short /*
    /* SQLSMALLINT */ hour; unsigned short /*
    /* SQLSMALLINT */ minute; unsigned short /*
    /* SQLSMALLINT */ second; unsigned long /*
    /* SQLINTEGER */ fraction; unsigned long /*
} TIMESTAMP_STRUCT;
#endif

// possible values for exec_status_code after
// transaction completes
enum EXEC_STATUS
{
    eOK, // 0
    "Transaction committed."
    eInvalidItem, // 1 "Item number
    is not valid."
    eDeliveryFailed // 2 "Delivery
    Post Failed."
};

// transaction structures
typedef struct
{
    // input params
    short
    ol_supply_w_id;
    long
    ol_i_id;
    short
    ol_quantity;

    // output params
    char
    ol_i_name[I_NAME_LEN+1];
    char
    ol_brand_generic[BRAND_LEN+1];
    double
    ol_i_price;
    double
    ol_amount;
    short
    ol_stock;
} OL_NEW_ORDER_DATA;

```

```

typedef struct
{
    // input params
    short      w_id;
    short      d_id;
    long       c_id;
    short      o_ol_cnt;

    // output params
    EXEC_STATUS
    exec_status_code;
    char
    c_last[LAST_NAME_LEN+1];
    char
    c_credit[CREDIT_LEN+1];
    double
    c_discount;
    double
    w_tax;
    double
    d_tax;
    long
    o_id;
    short
    o_commit_flag;
    TIMESTAMP_STRUCT
    o_entry_d;
    short
    o_all_local;
    double
    total_amount;
    OL_NEW_ORDER_DATA
    OL[MAX_OL_NEW_ORDER_ITEMS];
} NEW_ORDER_DATA, *PNEW_ORDER_DATA;

typedef struct
{
    // input params
    short
    w_id;
    short
    d_id;
    long
    c_id;
    short
    c_d_id;
    short
    c_w_id;
    double
    h_amount;
    char
    c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS
    exec_status_code;
    TIMESTAMP_STRUCT
    h_date;
    char
    w_street_1[ADDRESS_LEN+1];
    char
    w_street_2[ADDRESS_LEN+1];
    char
    w_city[ADDRESS_LEN+1];
    char
    w_state[STATE_LEN+1];
    char
    w_zip[ZIP_LEN+1];
    char
    d_street_1[ADDRESS_LEN+1];
    char
    d_street_2[ADDRESS_LEN+1];

```

```

    char
    d_city[ADDRESS_LEN+1];
    char
    d_state[STATE_LEN+1];
    char
    d_zip[ZIP_LEN+1];
    char
    c_first[FIRST_NAME_LEN+1];
    char
    c_middle[MIDDLE_NAME_LEN + 1];
    char
    c_street_1[ADDRESS_LEN+1];
    char
    c_street_2[ADDRESS_LEN+1];
    char
    c_city[ADDRESS_LEN+1];
    char
    c_state[STATE_LEN+1];
    char
    c_zip[ZIP_LEN+1];
    char
    c_phone[PHONE_LEN+1];
    TIMESTAMP_STRUCT
    c_since;
    char
    c_credit[CREDIT_LEN+1];
    double
    c_credit_lim;
    double
    c_discount;
    double
    c_balance;
    char
    c_data[200+1];
} PAYMENT_DATA, *PPAYMENT_DATA;

typedef struct
{
    long
    ol_i_id;
    short
    ol_supply_w_id;
    short
    ol_quantity;
    double
    ol_amount;
    TIMESTAMP_STRUCT
    ol_delivery_d;
} OL_ORDER_STATUS_DATA;

typedef struct
{
    // input params
    short
    w_id;
    short
    d_id;
    long
    c_id;
    char
    c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS
    exec_status_code;
    char
    c_first[FIRST_NAME_LEN+1];
    char
    c_middle[MIDDLE_NAME_LEN+1];

```

```

    double
    c_balance;
    long
    o_id;
    TIMESTAMP_STRUCT
    o_entry_d;
    short
    o_carrier_id;
    OL_ORDER_STATUS_DATA
    OL[MAX_OL_ORDER_STATUS_ITEMS];
    short
    o_ol_cnt;
} ORDER_STATUS_DATA, *PORDER_STATUS_DATA;

typedef struct
{
    // input params
    short
    w_id;
    short
    o_carrier_id;

    // output params
    EXEC_STATUS
    exec_status_code;
    SYSTEMTIME
    queue_time;
    long
    o_id[10]; // id's of delivered
orders for districts 1 to 10
} DELIVERY_DATA, *PDELIVERY_DATA;

//This structure is used for posting delivery
transactions and for writing them to the delivery
server.
typedef struct _DELIVERY_TRANSACTION
{
    SYSTEMTIME
    queue;
    //time delivery transaction queued
    short
    w_id;
    //delivery warehouse
    short
    o_carrier_id;
    //carrier id
} DELIVERY_TRANSACTION;

typedef struct
{
    // input params
    short
    w_id;
    short
    d_id;
    short
    threshold;

    // output params
    EXEC_STATUS
    exec_status_code;
    long
    low_stock;
} STOCK_LEVEL_DATA, *PSTOCK_LEVEL_DATA;

```

```

tuxapp.cpp


---


/* FILE: TUXAPP.CPP
* Microsoft
TPC-C Kit Ver. 4.20.000
* Copyright
Microsoft, 1999

```

```

*           All Rights Reserved
*
*           Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
*   PURPOSE: Implementation for TPC-C Tuxedo
server.
*   Contact: Charles Levine
(clevine@microsoft.com)
*
*   Change history:
*           4.20.000 - updated rev number to
match kit
*/

#include <windows.h>
#include <process.h>
#include <tchar.h>
#include <stdio.h>
#include <stdarg.h>
#include <iostream.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <sqltypes.h>
#include <sql.h>
#include <sqlx.h>

#include <tmenv.h>
#include <xa.h>
#include <atmi.h>

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns
#include "tuxapp.h"

char
    szMyComputerName[MAX_COMPUTERNAME_LENGTH+1]
;

// configuration settings from registry
TPCCREGISTRYDATA    Reg;

CTPCC_BASE          *pTxn = NULL;

#include "..\..\common\src\ReadRegistry.cpp"

/* FUNCTION: tpsvrinit ( int argc, char *argv[] )

```

```

*
* PURPOSE:      Initialize the Server to Database
connection.
*
* RETURNS:      int      0
                Success
                int      -1
                Failure
*/

int tpsvrinit ( int argc, char *argv[] )
{
    try
    {
        DWORD dwSize =
MAX_COMPUTERNAME_LENGTH+1;
        GetComputerName(szMyComputerName,
&dwSize);
        szMyComputerName[dwSize] = 0;

        if ( ReadTPCCRegistrySettings(
&Reg ) )
            throw new CTUXAPP_ERR(
ERR_MISSING_REGISTRY_ENTRIES );

        GetParameters(argc, argv);

        switch (Reg.eDB_Protocol)
        {
            case ODBC:
                pTxn = new CTPCC_ODBC(
Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
szMyComputerName, Reg.szDbName );
                break;

            case DBLIB:
                pTxn = new CTPCC_DBLIB(
Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
szMyComputerName, Reg.szDbName );
                break;

        }
    }
    catch (CBaseErr *e)
    {
        WriteMessageToEventLog(e-
>ErrorText());
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
    }

    return 0;

/* FUNCTION: tpsvrdone ( void )
*
*/

void tpsvrdone ( void )
{

```

```

        delete pTxn;
        pTxn = NULL;
    }

/* FUNCTION: BOOL GetParameters(int argc, char
*argv[] )
*
* PURPOSE:      This function parses the command
line passed in to the delivery executable,
initializing
                and filling in global
variable parameters.
*
* ARGUMENTS:    int      argc
                number of command line arguments passed to
delivery
                char
                *argv[] array of command line argument
pointers
*
*/

static void GetParameters(int argc, char *argv[] )
{
    // advance through args until "--" is found
for(int j=0; j<argc; j++)
    {
        if (strcmp(argv[j],"--") == 0)
            break;
    }

for(int i=j+1; i<argc; i++)
    {
        if ( argv[i][0] == '-' ||
argv[i][0] == '/' )
            {
                switch(argv[i][1])
                {
                    case 'S':
                        strcpy(Reg.szDbServer, argv[i+2]);
                        break;

                    case 'D':
                        strcpy(Reg.szDbName, argv[i+2]);
                        break;

                    case 'P':
                        strcpy(Reg.szDbPassword, argv[i+2]);
                        break;

                    case 'U':
                        strcpy(Reg.szDbUser, argv[i+2]);
                        break;

                    default:
                        cout << "Microsoft TPC-C Kit" << endl;
                        cout << "Tuxedo Server" << endl << endl;

```

```

        cout << "Usage:" << endl;

        cout << "    tuxapp [<txredo-args>] -- -
S<sql-server> [-D<database>] [-U<user>] [-
P<password>]" << endl << endl;

        cout << "All parameters default to values
in registry." << endl;

        throw new CTUXAPP_ERR( ERR_BAD_SYNTAX );
    }
}

static void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR    szMsg[256];
    HANDLE   hEventSource;
    LPTSTR   lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL,
TEXT("TUXAPP.EXE"));

    _stprintf(szMsg, TEXT("Error in TUXAPP.EXE: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event
source
        EVENTLOG_ERROR_TYPE, // event type
        0, // event category
        0, // event ID
        NULL, // current user's
SID
        2, // strings in
lpszStrings
        0, // no bytes of raw
data
        (LPCSTR *)lpszStrings, // array of
error strings
        NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

void NEWORDER( TPSVCINFO *rqst )
{
    PNEW_ORDER_DATA    pNewOrder;
    TUX_DATA            *pData;
    const int          iSize = sizeof(pData-
>u.NewOrder);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;

```

```

        pData->error = 0;

        pNewOrder = pTxn-
>BuffAddr_NewOrder();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pNewOrder, &pData-
>u.NewOrder, iSize );

        pTxn->NewOrder();
        memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

void PAYMENT( TPSVCINFO *rqst )
{
    PPAYMENT_DATA    pPayment;
    TUX_DATA          *pData;
    const int          iSize = sizeof(pData-
>u.Payment);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pPayment = pTxn-
>BuffAddr_Payment();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pPayment, &pData-
>u.Payment, iSize );

        pTxn->Payment();
        memcpy( &pData->u.Payment,
pPayment, iSize );

```

```

        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.Payment,
pPayment, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.Payment,
pPayment, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

// Note: Delivery txn code below does not implement
logging of the delivery
// txn results, so cannot be used as is to run
an auditable TPC-C result.
// The code is included for completeness.
void DELIVERY( TPSVCINFO *rqst )
{
    PDELIVERY_DATA    pDelivery;
    TUX_DATA          *pData;
    const int          iSize = sizeof(pData-
>u.Delivery);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pDelivery = pTxn-
>BuffAddr_Delivery();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pDelivery, &pData-
>u.Delivery, iSize );

        pTxn->Delivery();

        memcpy( &pData->u.Delivery,
pDelivery, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();

```

```

        memcpy( &pData->u.Delivery,
pDelivery, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.Delivery,
pDelivery, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

void STOCKLEVEL( TPSVCINFO *rqst )
{
    PSTOCK_LEVEL_DATA  pStockLevel;
    TUX_DATA            *pData;
    const int           iSize =
sizeof(pData->u.StockLevel);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pStockLevel = pTxn-
>BuffAddr_StockLevel();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pStockLevel, &pData-
>u.StockLevel, iSize );

        pTxn->StockLevel();
        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
    }
}

```

```

        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

void ORDERSTATUS( TPSVCINFO *rqst )
{
    PORDER_STATUS_DATA pOrderStatus;
    TUX_DATA            *pData;
    const int           iSize = sizeof(pData-
>u.OrderStatus);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pOrderStatus = pTxn-
>BuffAddr_OrderStatus();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pOrderStatus, &pData-
>u.OrderStatus, iSize );

        pTxn->OrderStatus();
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

/* FUNCTION: CTUXAPP_ERR::ErrorText
*
*/
char* CTUXAPP_ERR::ErrorText(void)
{

```

```

    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_MISSING_REGISTRY_ENTRIES,
"Required entries missing from registry."
},
        { ERR_BAD_SYNTAX,
"Syntax error in input
parameters."
},
        { ERR_UNKNOWN_DB_PROTOCOL,
"Unknown database protocol specified in
registry."
},
        { 0, ""
}
};

    static char szNotFound[] = "Unknown error
number.";

    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {
        if ( m_Error ==
errorMsgs[i].iError )
            break;
    }
    if ( !errorMsgs[i].szMsg[0] )
        return szNotFound;
    else
        return errorMsgs[i].szMsg;
}

```

tuxapp.dsp

```

# Microsoft Developer Studio Project File -
Name="tuxapp" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Console Application" 0x0103

CFG=tuxapp - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tuxapp.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE

```

```

!MESSAGE NMAKE /f "tuxapp.mak" CFG="tuxapp - Win32
Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tuxapp - Win32 Release" (based on "Win32
(x86) Console Application")
!MESSAGE "tuxapp - Win32 Debug" (based on "Win32
(x86) Console Application")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
RSC=rc.exe

!IF "$(CFG)" == "tuxapp - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin\"
# PROP Intermediate_Dir ".\obj\"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_CONSOLE" /D "_MBCS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_CONSOLE" /D "_MBCS" /YX /FD /c
# ADD BASE RSC /1 0x409 /d "NDEBUG"
# ADD RSC /1 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:console /machine:I386
# ADD LINK32 ..\db_dblib_dll\bin\tpcc_dblib.lib
..\db_odbc_dll\bin\tpcc_odbc.lib libtux.lib
libbuf.lib libtux2.lib libfml.lib libfml32.lib
libgp.lib kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:console /machine:I386

!ELSEIF "$(CFG)" == "tuxapp - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"

```

```

# PROP Intermediate_Dir ".\obj\"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32"
/D "_DEBUG" /D "_CONSOLE" /D "_MBCS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_CONSOLE" /D "_MBCS" /YX /FD /c
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:console /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ..\db_dblib_dll\bin\tpcc_dblib.lib
..\db_odbc_dll\bin\tpcc_odbc.lib libtux.lib
libbuf.lib libtux2.lib libfml.lib libfml32.lib
libgp.lib kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:console /debug
/machine:I386 /pdbtype:sept

!ENDIF

# Begin Target

# Name "tuxapp - Win32 Release"
# Name "tuxapp - Win32 Debug"
# Begin Group "Source"

# PROP Default_Filter "*.cpp;*.c"
# Begin Source File

SOURCE=.\src\tuxapp.cpp

!IF "$(CFG)" == "tuxapp - Win32 Release"

# ADD CPP /MD

!ELSEIF "$(CFG)" == "tuxapp - Win32 Debug"

# ADD CPP /MDd

!ENDIF

# End Source File
# Begin Source File

SOURCE=.\src\tuxmain.c

!IF "$(CFG)" == "tuxapp - Win32 Release"

# ADD CPP /MD

!ELSEIF "$(CFG)" == "tuxapp - Win32 Debug"

# ADD CPP /MDd

```

```

!ENDIF

# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=.\src\tuxapp.h
# End Source File
# End Group
# End Target
# End Project

```

tuxapp.h

```

/* FILE: TUXAPP.H
*
* Microsoft
* TPC-C Kit Ver. 4.20.000
* Copyright
* Microsoft, 1999
* All Rights Reserved
*
* Version
* 4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C Tuxedo
server.
*
* Change history:
* 4.20.000 - updated rev number to
match kit
*/

enum TUXERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_BAD_SYNTAX,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CTUXAPP_ERR : public CBaseErr
{
public:
    TUXERROR m_Error;

    CTUXAPP_ERR(TUXERROR Err) {
        m_Error = Err; };
    ~CTUXAPP_ERR() {};

    int ErrorType() {return
ERR_TYPE_TUXEDO;};
    int ErrorNum() {return m_Error;};
    char *ErrorText();
};

struct TUX_DATA
{

```

```

int
retval;
int
error;

union
{
    NEW_ORDER_DATA
NewOrder;
    PAYMENT_DATA
Payment;
    DELIVERY_DATA
Delivery;
    STOCK_LEVEL_DATA    StockLevel;
    ORDER_STATUS_DATA   OrderStatus;
} u;
};

static void GetParameters(int argc, char *argv[]);
static void WriteMessageToEventLog(LPTSTR lpszMsg);

#if defined(__cplusplus)
extern "C" {
#endif

void NEWORDER( TPSVCINFO *rqst );
void PAYMENT( TPSVCINFO *rqst );
void DELIVERY( TPSVCINFO *rqst );
void STOCKLEVEL( TPSVCINFO *rqst );
void ORDERSTATUS( TPSVCINFO *rqst );

#if defined(__cplusplus)
}
#endif
#endif

```

tuxmain.c

```

/*      FILE:          TUXMAIN.C
 *
 *      TPC-C Kit Ver. 4.20.000
 *
 *      Microsoft
 *      Copyright
 *      Microsoft, 1999
 *
 *      All Rights Reserved
 *
 *      Version
 *      4.10.000 audited by Richard Gimarc, Performance
 *      Metrics, 3/17/99
 *
 *      PURPOSE:      Implementation for TPC-C Tuxedo
 *      server.
 *
 *      Contact:      Charles Levine
 *      (clevine@microsoft.com)
 *
 *      Change history:
 *      4.20.000 - updated rev number to
 *      match kit
 */

```

```

#include <stdio.h>
#include <xa.h>
#include <atmi.h>

#if defined(__cplusplus)
extern "C" {
#endif
extern int _tmrunserver _((int));
extern void DELIVERY _((TPSVCINFO *));
extern void NEWORDER _((TPSVCINFO *));
extern void ORDERSTATUS _((TPSVCINFO *));
extern void PAYMENT _((TPSVCINFO *));
extern void STOCKLEVEL _((TPSVCINFO *));
#if defined(__cplusplus)
}
#endif

static struct tmdsptchtbl_t tmdsptchtbl[] = {
    { "DELIVERY", "DELIVERY", (void (*)
_((TPSVCINFO *)) DELIVERY, 0, 0 },
    { "NEWORDER", "NEWORDER", (void (*)
_((TPSVCINFO *)) NEWORDER, 1, 0 },
    { "ORDERSTATUS", "ORDERSTATUS", (void (*)
_((TPSVCINFO *)) ORDERSTATUS, 2, 0 },
    { "PAYMENT", "PAYMENT", (void (*)
_((TPSVCINFO *)) PAYMENT, 3, 0 },
    { "STOCKLEVEL", "STOCKLEVEL", (void (*)
_((TPSVCINFO *)) STOCKLEVEL, 4, 0 },
    { NULL, NULL, NULL, 0, 0 }
};

#ifdef _TMDLLIMPORT
#define _TMDLLIMPORT
#endif

_TMDLLIMPORT extern struct xa_switch_t tmnull_switch;

struct tmsvargs_t tmsvargs = {
    NULL,
    &tmdsptchtbl[0],
    0,
    tpsvrinit,
    tpsvrdone,
    _tmrunserver, /* PRIVATE */
    NULL, /* RESERVED */
    /*
    NULL, /* RESERVED */
    /*
    NULL, /* RESERVED */
    /*
    NULL /* RESERVED */
};

struct tmsvargs_t *
#ifdef _TMPTOTYPES
_tmgetsvargs(void)
#else
_tmgetsvargs()
#endif
{
    tmsvargs.xa_switch = &tmnull_switch;
    return(&tmsvargs);
}

```

```

}

int
#ifdef _TMPTOTYPES
main(int argc, char **argv)
#else
main(argc,argv)
int argc;
char **argv;
#endif
{
    #ifdef TMAINEXIT
    #include "mainexit.h"
    #endif

    return( _tmstartserver( argc, argv,
_tmgetsvargs()));
}

```

txnlog.h

```

/*      FILE:          TXNLOG.H
 *
 *      TPC-C Kit Ver. 4.10.000
 *
 *      Microsoft
 *      Copyright
 *      Microsoft, 1999
 *
 *      All Rights Reserved
 *
 */

#pragma once

typedef struct _TXN_NEWORDER
{
    BYTE    OL_Count; /*range 0 to
31
    BYTE    OL_Remote_Count; /*range 0 to
31
    WORD    c_id;
    int     o_id;
} TXN_NEWORDER;

typedef struct _TXN_PAYMENT
{
    BYTE    CustByName;
    BYTE    IsRemote;
} TXN_PAYMENT;

typedef struct _TXN_ORDERSTATUS
{
    BYTE    CustByName;
} TXN_ORDERSTATUS;

typedef union _TXN_DETAILS
{

```

```

        TXN_NEWORDER      NewOrder;
        TXN_PAYMENT
Payment;
        TXN_ORDERSTATUS   OrderStatus;
    } TXN_DETAILS;

    // Common header for all records in txn
log. The TxnType field is
    // a switch which identifies the particular
variant.
    #define TXN_REC_TYPE_CONTROL      1
    //
    #define TXN_REC_TYPE_TPCC         2
    // replaces TRANSACTION_TYPE_TPCC
    #define TXN_REC_TYPE_TPCC_DELIV_DEF 3

typedef struct _TXN_RECORD_HEADER
{
    JULIAN_TIME      TxnStartT0;
    // start of txn
    BYTE             TxnType;
    // one of TXN_REC_TYPE_*
    BYTE             TxnSubType;
    // depends on TxnType
} TXN_RECORD_HEADER, *PTXN_RECORD_HEADER;

typedef struct _TXN_RECORD_CONTROL
{
    // common header; must exactly
match TXN_RECORD_HEADER
    JULIAN_TIME      TxnStartT0;
    // start of txn
    BYTE             TxnType;
    // = TXN_REC_TYPE_CONTROL
    BYTE             TxnSubType;
    // depends on TxnType
    // end of common header

    DWORD           Len;
    // number of bytes after this
field
} TXN_RECORD_CONTROL, *PTXN_RECORD_CONTROL;

    // TPC-C Txn Record Layout:
    //
    // 'TxnStartT0' is a Julian timestamp
corresponding to the moment the
    // txn is sent to the SUT, i.e., beginning of
response time. Deltas
    // are in milliseconds. Note that if RTDelay > 0,
then the txn was
    // delayed by this amount. The delay occurs at
the beginning of the
    // response time. So if RTDelay > 0, then the txn
was actually sent
    // at TxnStartT0 + RTDelay.
    //
    // Graphically:
    //

```

```

    // time -->
    //
    // |--- Menu ---|--- Keying ---|--- Response --
|--- Think ---|
    // <- DeltaT1 -> <- DeltaT2 -> <- DeltaT4 ->
<- DeltaT3 ->
    //
    //             ^ TxnStartT0
    //
    // RTDelay is the amount of response time delay
included in DeltaT4.
    // RTDelay is recorded per txn because this value
can be changed on
    // the fly, and so may vary from txn to txn.
    //
    // TxnStatus is the txn completion code. It is
used to indicate errors.
    // For example, in the New Order txn, 1% of txns
abort. TxnStatus will
    // reflect this.

typedef struct _TXN_RECORD_TPCC
{
    // common header; must exactly
match TXN_RECORD_HEADER
    JULIAN_TIME      TxnStartT0;
    // start of txn
    BYTE             TxnType;
    // = TXN_REC_TYPE_TPCC
    BYTE             TxnSubType;
    // depends on TxnType
    // end of common header

    int              DeltaT1;
    //
    int              DeltaT2;
    //
    int              DeltaT3;
    //
    int              DeltaT4;
    //
    int              RTDelay;
    //
    int              TxnError;
    // error code providing more detail for
TxnStatus
    int              w_id;
    // warehouse ID
    BYTE             d_id;
    // assigned district ID for this thread
    BYTE             d_id_ThisTxn;
    //
    BYTE             TxnStatus;
    // completion status for txn to indicate
errors
    BYTE             reserved;
    //
    TXN_DETAILS      TxnDetails;
    //
} TXN_RECORD_TPCC, *PTXN_RECORD_TPCC;

    // TPC-C Deferred Delivery Txn Record
Layout:

```

```

    //
    // Incorporating delivery transaction information
into the above
    // structure would increase the size of
TXN_DETAILS from 8 to 42 bytes.
    // Hence, we store delivery transaction details in
a separate structure.
    //
    typedef struct _TXN_RECORD_TPCC_DELIV_DEF
    {
        // common header; must exactly
match TXN_RECORD_HEADER
        JULIAN_TIME      TxnStartT0;
        // start of txn
        BYTE             TxnType;
        // = TXN_REC_TYPE_TPCC_DELIV_DEF
        BYTE             TxnSubType;
        // = 0
        // end of common header

        int              DeltaT4;
        //
        int              DeltaTxnExec;
        // execution time (ms)
        int              w_id;
        // warehouse ID
        BYTE             TxnStatus;
        // completion status for txn to indicate
errors
        BYTE             reserved;
        //
        short            o_carrier_id;
        //
        long             o_id[10];
        //
        // returned delivery transaction ids
        } TXN_RECORD_TPCC_DELIV_DEF,
        *PTXN_RECORD_TPCC_DELIV_DEF;

    #define TXN_LOG_VERSION      2
    #define TXN_DATA_START      4096
    // offset in log file where log
records start
    #define TXN_LOG_EYE_CATCHER "BC"
    //
signature bytes at the start of log file

    //
    //
    //
    //
    // The transaction log has a header as the
first 4K block.
    //
    typedef struct _TXN_LOG_HEADER
    {
        char
        EyeCatcher[2];
        // signature bytes;
        // should always be "BC"
        int
        LogVersion;
        // set to
TXN_LOG_VERSION
    }

```



```

        JULIAN_TIME
        BeginTxnTS;          // timestamp
of first (lowest) txn start
        JULIAN_TIME
        EndTxnTS;          // timestamp of last
(highest) txn completion time
        int
records in log file        // number of
        iRecCount;
        BOOL
        bLogSorted;
        int
        iFileSize;        // file size
in bytes

        // the record map provides a fast
way to get close to a particular timestamp in a
sorted log file.
//
//      struct
//      {
//          JULIAN_TIME
//          TS;          // timestamp
of record
//          int
position in file        // byte
//          iPos;
//      }
//      RecMap[RecMapSize];
// #define
//      RecMapSize
//      200
//      } TXN_LOG_HEADER, *PTXN_LOG_HEADER;

/* Header of the sorted pointers blocks in
Temp file (in merging). */
typedef struct BLOCK_HEADER {
    long    BlockPos;
    __int64 CurPos;
    DWORD   BytesRead;
    int     nRecords;
    BYTE    *offset; /* offset of
pointers to records in the log file */
} BLOCK_HEADER, *PBLOCK_HEADER;

#define READ_BUFFER_SIZE    64*1024
#define WRITE_BUFFER_SIZE  8*1024

#define NUM_READ_BUFFERS    1
#define NUM_WRITE_BUFFERS  2
#define MAX_NUM_BUFFERS    2

// flags passed in to the constructor
#define TXN_LOG_WRITE        0x01
#define TXN_LOG_READ        0x02
#define TXN_LOG_SORTED      0x04
#define TXN_LOG_CRASHOPEN   0x08 //
if set, invalid headers will be tolerated; used for
recovery

#define TXN_LOG_OS_ERROR    1
#define TXN_LOG_NOT_SORTED  2

```

```

#define SKIP_CTRL_RECS    1

class CTxnLog
{
private:
    DWORD    iBufferSize;
//buffer allocated size
    DWORD    iBytesFreeInBuffer;
//total bytes
available for use in buffer
    int
    iNumBuffers;
//buffers in use
    int
    iActiveBuffer;
//indicates which buffer is active: 0 or 1
    int
    iIoBuffer;
//buffer for any pending IO operation
//
    int
    iFilePointer;
//position in file.
    LARGE_INTEGER    lFilePointer;
//position in file.
    int
    iNextRec;
//when reading, ordinal value of next
record

    // A "save point" is remembered
each time GetNextRecord is called with a start time
specified.
    // The next time it is called, if
start time is after the save point, we start scanning
from the
    // save point. This is
particularly useful in FindBestInterval, where the
log is scanned repeatedly.
    JULIAN_TIME
    SavePtTime;
    int
    iSavePtFilePointer;
    LARGE_INTEGER
    lSavePtFilePointer;
    int
    iSavePtNextRec;

    JULIAN_TIME    lastTS;
//when
writing sorted output, used to verify records are
sorted
    BOOL    bWrite;
//writing log
file
    BOOL    bCrashOpen;
// tolerate
bad headers and consistency checks
    BOOL
    bLogSorted;
//
is log file sorted? applies to both input and output

```

```

        JULIAN_TIME
        BeginTxnTS;          //
timestamp of first (lowest) txn start
        JULIAN_TIME
        EndTxnTS;          // timestamp
of last (highest) txn completion time
        int
        iRecCount;          //
number of records in log file
        BYTE
        *pCurrent;
//ptr to
current buffer
        BYTE
        *pBuffer[MAX_NUM_BUFFERS];
        PTXN_RECORD_HEADER *TxnArray;
//transaction record pointer
array for sort
        DWORD    dwError;
        HANDLE    hTxnFile;
//handle to log file
        HANDLE    hMapFile;
//map file used when
sorting the log
        HANDLE    hIoComplete;
//event to signify that
there are no pending IOs
        HANDLE    hLogFileIo;
//event to
signal the IO thread to write the inactive buffer
        Spinlock    Spin;
//spin lock to protect
the txn log file buffers
        FILE
        *tmpFile;
//temp file for merging
sorted pieces
        PBLOCK_HEADER
        tmpHeaders;
//sorted
pointers block header
        BYTE
        **recPointers;
//record pointer
buffers for each sorted block
        PTXN_RECORD_HEADER *recBuffers;
//record buffers for each sorted block
        int
        *PointersRead;
//# of pointers processed in each block
        BOOL    *BlockAvailable;
//whether to check a particular
block for jmin
        int    nBlocks;
        int    jmin;

//index (block-wise) of the lowest
timestamp record
        int
        iAvgRecordLen;
//average record length

```

```

        int
        iSortedReturnedCount;
        //keeps track of the # of sorted records
        returned through GetSortedRecord()

        int Write(BYTE *ptr, DWORD Size);
        static void LogFileIO(CTxnLog *);

        void LoadBuffers(int j);
        //used in sort/merge to load
        record buffers

        public:
                CTxnLog::CTxnLog(LPCTSTR
                szFileName, DWORD dwOpts);
                ~CTxnLog(void);

                int WriteToLog(PTXN_RECORD_TPCC
                pTxnRcrd);
                int
                WriteToLog(PTXN_RECORD_TPCC_DELIV_DEF pTxnRcrd);
                int
                WriteToLog(PTXN_RECORD_CONTROL pCtrlRec);
                int WriteToLog(PTXN_RECORD_HEADER
                pCtrlRec);

                int WriteCtrlRecToLog(BYTE
                SubType, LPCTSTR lpStr, DWORD dwLen);

                void
                CloseTransactionLogFile(void);

                PTXN_RECORD_HEADER
                GetNextRecord(BOOL bSkipCtrlRecs = FALSE);
                PTXN_RECORD_HEADER
                GetNextRecord(JULIAN_TIME SeekTimeT0, BOOL
                bSkipCtrlRecs = FALSE);

                int Sort(void);
                PTXN_RECORD_HEADER
                GetSortedRecord();

                inline BOOL IsSorted(void) {
                return bLogSorted; };
                inline JULIAN_TIME BeginTS(void)
                { return BeginTxnTS; };
                inline JULIAN_TIME EndTS(void) {
                return EndTxnTS; };
                inline int RecordCount(void) {
                return iRecCount; };
                };

class CTXNLOG_ERR : public CBaseErr
{
        public:
                enum CTXNLOG_ERRS
                {
                        ERR_BAD_FILE_FORMAT,
                        // "File format is invalid."

```

```

                ERR_UNKNOWN_LOG_VERSION, // "Log file
                version is unknown."
                ERR_BROKEN_LOG_FILE,
                // "Log file is broken."
                ERR_LOG_NOT_SORTED,
                // "Log file is not sorted"
                ERR_INVALID_TIME_SEQ,
                // "Internal Error: Record Time
                Sequence invalid."
                };

                CTXNLOG_ERR(int iErr) :
                CBaseErr(iErr) {};

                int ErrorType() {return
                ERR_TYPE_TXNLOG;};

                char *ErrorText()
                {
                        static char *szMsgs[] =
                {
                        "File format
                is invalid.",
                        "Log file
                version is unknown.",
                        "Log file is
                broken.",
                        "Log file is
                not sorted",
                        "Internal
                Error: Record Time Sequence invalid.",
                        ""
                };
                        for(int i = 0;
                szMsgs[i][0]; i++)
                {
                        if ( m_idMsg
                == i )
                                break;
                }
                return(szMsgs[i][0] ?
                szMsgs[i] : ERR_UNKNOWN);
                };

```

txn_base.h

```

/*      FILE:      TXN_BASE.H
 *      Microsoft
 *      TPC-C Kit Ver. 4.20.000
 *      Copyright
 *      Microsoft, 1999
 *      All Rights Reserved
 *

```

```

 *      Version
 *      4.10.000 audited by Richard Gimarc, Performance
 *      Metrics, 3/17/99
 *      PURPOSE:  Header file for TPC-C txn class
 *      implementation.
 *      Change history:
 *      4.20.000 - updated rev number to
 *      match kit
 *      */

#pragma once

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class DllDecl CTPCC_BASE
{
        public:
                CTPCC_BASE(void) {};
                virtual ~CTPCC_BASE(void) {};

                virtual PNEW_ORDER_DATA
                BuffAddr_NewOrder() = 0;
                virtual PPAYMENT_DATA
                BuffAddr_Payment() = 0;
                virtual PDELIVERY_DATA
                BuffAddr_Delivery() = 0;
                virtual PSTOCK_LEVEL_DATA
                BuffAddr_StockLevel() = 0;
                virtual PORDER_STATUS_DATA
                BuffAddr_OrderStatus() = 0;

                virtual void NewOrder
                () = 0;
                virtual void Payment
                () = 0;
                virtual void Delivery
                () = 0;
                virtual void StockLevel
                () = 0;
                virtual void OrderStatus
                () = 0;
};

```

WEBCLNT.DSP

```

# Microsoft Developer Studio Project File -
Name="webclnt" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 5.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Application" 0x0101

```

```

CFG=webclnt - Win32 Release
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "Webclnt.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "Webclnt.mak" CFG="webclnt - Win32
Release"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "webclnt - Win32 Release" (based on "Win32
(x86) Application")
!MESSAGE "webclnt - Win32 Debug" (based on "Win32
(x86) Application")
!MESSAGE

# Begin Project
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "webclnt - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir ".\Release"
# PROP BASE Intermediate_Dir ".\Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\Release"
# PROP Intermediate_Dir ".\Release"
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG"
/D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /win32
# ADD MTL /nologo /D "NDEBUG" /mktypelib203 /win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /machine:I386

```

```

!ELSEIF "$(CFG)" == "webclnt - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir ".\Debug"
# PROP BASE Intermediate_Dir ".\Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\Debug"
# PROP Intermediate_Dir ".\Debug"
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /c
# ADD CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D
"_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /win32
# ADD MTL /nologo /D "_DEBUG" /mktypelib203 /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /debug
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /debug
/machine:I386

!ENDIF

# Begin Target

# Name "webclnt - Win32 Release"
# Name "webclnt - Win32 Debug"
# End Target
# End Project



---



## Webclnt.dsw



---



```

Microsoft Developer Studio Workspace File, Format
Version 6.00
WARNING: DO NOT EDIT OR DELETE THIS WORKSPACE FILE!

#####

Project:
"db_dblib_dll"=. \db_dblib_dll\db_dblib_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}
```


```

```

Package=<4>
{{{
}}}

#####

Project: "db_odbc_dll"=. \db_odbc_dll\db_odbc_dll.dsp
- Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####

Project: "install"=. \install\install.dsp - Package
Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name isapi_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tuxapp
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_dblib_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_odbc_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_com_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_tuxedo_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tpcc_com_all
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tpcc_com_ps
    End Project Dependency
}}}

#####

Project: "isapi_dll"=. \isapi_dll\isapi_dll.dsp -
Package Owner=<4>
```

```

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name db_dblib_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name db_odbcdll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tm_tuxedo_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tm_com_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tm_encina_dll
  End Project Dependency
}}}

#####
#####

Project: "tm_com_dll"=. \tm_com_dll\tm_com_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name tpcc_com_ps
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tpcc_com_all
  End Project Dependency
}}}

#####
#####

Project:
"tm_encina_dll"=. \tm_encina_dll\tm_encina_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####
#####

```

```

Project:
"tm_tuxedo_dll"=. \tm_tuxedo_dll\tm_tuxedo_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####
#####

Project:
"tpcc_com_all"=. \tpcc_com_all\tpcc_com_all.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name tpcc_com_ps
  End Project Dependency
}}}

#####
#####

Project: "tpcc_com_ps"=. \tpcc_com_ps\tpcc_com_ps.dsp
- Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####
#####

Project: "tuxapp"=. \tuxapp\tuxapp.dsp - Package
Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name db_dblib_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name db_odbcdll
  End Project Dependency
}}}

```

```

#####
#####

Global:

Package=<5>
{{{
}}}

Package=<3>
{{{
}}}

#####
#####

```

delivery.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _delivery_v1_0_included
#define _delivery_v1_0_included
#ifndef IDLBASE_H
#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc/trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm/mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _delivery_GetApplId(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,

```

```

/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCDelivery(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _delivery_v1_0_epv_t {
void ( IDL_STD_STDCALL *_delivery_GetAppId)(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCDelivery)(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _delivery_v1_0_epv_t;
extern rpc_if_handle_t _delivery_v1_0_c_ifspec;
extern rpc_if_handle_t _delivery_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus
}
#else
#endif

```

```

#endif



---



## neworder.h



---


/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifdef _neworder_v1_0_included
#define _neworder_v1_0_included
#endif
#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifdef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifdef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifdef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifdef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _neworder_GetAppId(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCNewOrder(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);

```

```

/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
extern void IDL_STD_STDCALL _impTPCCNOInfo(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [out] */ dbInfo_data_t *dataP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _neworder_v1_0_epv_t {
void ( IDL_STD_STDCALL *_neworder_GetAppId)(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCNewOrder)(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
void ( IDL_STD_STDCALL *_impTPCCNOInfo)(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [out] */ dbInfo_data_t *dataP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _neworder_v1_0_epv_t;
extern rpc_if_handle_t _neworder_v1_0_c_ifspec;
extern rpc_if_handle_t _neworder_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus

```

```

}
#else
#endif
#endif

```

orderstatus.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _orderstatus_v1_0_included
#define _orderstatus_v1_0_included
#ifndef IDLBASE_H
#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _orderstatus_GetAppId(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCOrderStatus(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,

```

```

/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _orderstatus_v1_0_epv_t {
void ( IDL_STD_STDCALL *_orderstatus_GetAppId) (
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCOrderStatus) (
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _orderstatus_v1_0_epv_t;
extern rpc_if_handle_t _orderstatus_v1_0_c_ifspec;
extern rpc_if_handle_t _orderstatus_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus
}
#endif
#else
#endif
#endif

```

payment.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _payment_v1_0_included
#define _payment_v1_0_included
#ifndef IDLBASE_H

```

```

#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _payment_GetAppId(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCPayment(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _payment_v1_0_epv_t {
void ( IDL_STD_STDCALL *_payment_GetAppId) (

```

```

#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCPayment)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
) _payment_v1_0_epv_t;
extern rpc_if_handle_t _payment_v1_0_c_ifspec;
extern rpc_if_handle_t _payment_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus
}
#else
#endif
#endif

```

stocklevel.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifdef _stocklevel_v1_0_included
#define _stocklevel_v1_0_included
#endif
#include IDLBASE_H
#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifdef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#include trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#include mon_handle_v1_0_included

```

```

#include "tpm/mon\mon_handle.h"
#endif
#ifdef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _stocklevel_GetApplId(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCStockLevel(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _stocklevel_v1_0_epv_t {
void ( IDL_STD_STDCALL *_stocklevel_GetApplId)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
);
void ( IDL_STD_STDCALL *_impTPCCStockLevel)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,

```

```

    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
) _stocklevel_v1_0_epv_t;
extern rpc_if_handle_t _stocklevel_v1_0_c_ifspec;
extern rpc_if_handle_t _stocklevel_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus
}
#else
#endif
#endif

```

Appendix B:

Database Design

The TPC-C database was created with the following Transact-SQL scripts:

backup.sql

```
-- File:      BACKUP.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates backup of tpcc database

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

dump database tpcc to tpccback1, tpccback2, tpccback3, tpccback4, tpccback5,
tpccback6, tpccback7, tpccback8 with init, stats = 1

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

backupdev.sql

```
-- File:      BACKUPDEVB.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates tpcc database Backup Devices

use master
go

-- create backup devices

exec sp_addumpdevice 'disk','tpccback1','C:\mount\backup1\tpccback1.dmp'
go
exec sp_addumpdevice 'disk','tpccback2','C:\mount\backup2\tpccback2.dmp'
go
exec sp_addumpdevice 'disk','tpccback3','C:\mount\backup3\tpccback3.dmp'
go
exec sp_addumpdevice 'disk','tpccback4','C:\mount\backup4\tpccback4.dmp'
go
exec sp_addumpdevice 'disk','tpccback5','C:\mount\backup5\tpccback5.dmp'
```

```
go
exec sp_addumpdevice 'disk','tpccback6','C:\mount\backup6\tpccback6.dmp'
go
exec sp_addumpdevice 'disk','tpccback7','C:\mount\backup7\tpccback7.dmp'
go
exec sp_addumpdevice 'disk','tpccback8','C:\mount\backup8\tpccback8.dmp'
go
```

config.sql

```
-- File:      CONFIG.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.00
--           Copyright Microsoft, 1996
-- Purpose:   Collects SQL Server configuration parameters

print " "
select convert(char(30), getdate(),9)
print " "
go

sp_configure "show advanced",1
go
reconfigure with override
go
exec sp_configure "affinity mask",          15
exec sp_configure "awe enabled",            0
exec sp_configure "cost threshold for parallelism", 5
exec sp_configure "index create memory",    704
exec sp_configure "lightweight pooling",    1
exec sp_configure "locks",                  0
exec sp_configure "max degree of parallelism", 1
exec sp_configure "max server memory",      2147483647
exec sp_configure "max worker threads",     700
exec sp_configure "min memory per query",   512
exec sp_configure "min server memory",      0
exec sp_configure "nested triggers",        1
exec sp_configure "network packet size",    2048
exec sp_configure "open objects",           0
exec sp_configure "priority boost",         1
exec sp_configure "recovery interval",      80
exec sp_configure "set working set size",   0
exec sp_configure "user connections",       0

go

reconfigure with override
go
sp_configure
go
```

createdb.sql

```
-- File:      CREATEDB.SQL
```



```

--          Microsoft TPC-C Benchmark Kit Ver. 4.22
--          Copyright Microsoft, 2001
-- Purpose:  Creates tpcc database and backup files

use master
go

--          Create temporary table for timing

if exists ( select name from sysobjects where name = 'tpcc_timer' )
    drop table tpcc_timer
go

create table tpcc_timer
(
    start_date          char(30),
    end_date            char(30)
)

insert into tpcc_timer values (0,0)
go

--          Store starting time

update tpcc_timer
set start_date          = (select convert(char(30), getdate(),9))
go

-- create main database files

CREATE DATABASE tpcc
ON PRIMARY
(
    NAME                = MSSQL_tpcc_root,
    FILENAME             = "C:\MSSQL_tpcc_root.mdf",
    SIZE                 = 8MB,
    FILEGROWTH           = 0),

FILEGROUP MSSQL_stk_fg
(
    NAME                = MSSQL_stk1,
    FILENAME             = "C:\mount\stk1\",
    SIZE                 = 50188MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_stk2,
    FILENAME             = "C:\mount\stk2\",
    SIZE                 = 50188MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_stk3,
    FILENAME             = "C:\mount\stk3\",
    SIZE                 = 50188MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_stk4,
    FILENAME             = "C:\mount\stk4\",
    SIZE                 = 50188MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_stk5,
    FILENAME             = "C:\mount\stk5\",
    SIZE                 = 50188MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_stk6,
    FILENAME             = "C:\mount\stk6\",
    SIZE                 = 50188MB,
    FILEGROWTH           = 0),

```

```

(
    NAME                = MSSQL_stk7,
    FILENAME             = "C:\mount\stk7\",
    SIZE                 = 50188MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_stk8,
    FILENAME             = "C:\mount\stk8\",
    SIZE                 = 50188MB,
    FILEGROWTH           = 0),

FILEGROUP MSSQL_cust_fg
(
    NAME                = MSSQL_cust1,
    FILENAME             = "C:\mount\cust1\",
    SIZE                 = 36225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_cust2,
    FILENAME             = "C:\mount\cust2\",
    SIZE                 = 36225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_cust3,
    FILENAME             = "C:\mount\cust3\",
    SIZE                 = 36225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_cust4,
    FILENAME             = "C:\mount\cust4\",
    SIZE                 = 36225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_cust5,
    FILENAME             = "C:\mount\cust5\",
    SIZE                 = 36225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_cust6,
    FILENAME             = "C:\mount\cust6\",
    SIZE                 = 36225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_cust7,
    FILENAME             = "C:\mount\cust7\",
    SIZE                 = 36225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_cust8,
    FILENAME             = "C:\mount\cust8\",
    SIZE                 = 36225MB,
    FILEGROWTH           = 0),

FILEGROUP MSSQL_ordl_fg
(
    NAME                = MSSQL_ordl1,
    FILENAME             = "C:\mount\ordl1\",
    SIZE                 = 34225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_ordl2,
    FILENAME             = "C:\mount\ordl2\",
    SIZE                 = 34225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_ordl3,
    FILENAME             = "C:\mount\ordl3\",
    SIZE                 = 34225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_ordl4,
    FILENAME             = "C:\mount\ordl4\",
    SIZE                 = 34225MB,
    FILEGROWTH           = 0),
(
    NAME                = MSSQL_ordl5,
    FILENAME             = "C:\mount\ordl5\",
    SIZE                 = 34225MB,

```

```

        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_ordl6,
        FILENAME        = "C:\mount\ordl6\",
        SIZE            = 34225MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_ordl7,
        FILENAME        = "C:\mount\ordl7\",
        SIZE            = 34225MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_ordl8,
        FILENAME        = "C:\mount\ordl8\",
        SIZE            = 34225MB,
        FILEGROWTH      = 0),
FILEGROUP MSSQL_misc_fg
    (
        NAME            = MSSQL_misc1,
        FILENAME        = "C:\mount\misc1\",
        SIZE            = 7525MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_misc2,
        FILENAME        = "C:\mount\misc2\",
        SIZE            = 7525MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_misc3,
        FILENAME        = "C:\mount\misc3\",
        SIZE            = 7525MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_misc4,
        FILENAME        = "C:\mount\misc4\",
        SIZE            = 7525MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_misc5,
        FILENAME        = "C:\mount\misc5\",
        SIZE            = 7525MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_misc6,
        FILENAME        = "C:\mount\misc6\",
        SIZE            = 7525MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_misc7,
        FILENAME        = "C:\mount\misc7\",
        SIZE            = 7525MB,
        FILEGROWTH      = 0),
    (
        NAME            = MSSQL_misc8,
        FILENAME        = "C:\mount\misc8\",
        SIZE            = 7525MB,
        FILEGROWTH      = 0)
LOG ON
    (
        NAME            =MSSQL_tpcc_log,
        FILENAME        ="E:",
        SIZE            =486200MB,
        FILEGROWTH      =0)
go

-- Store ending time
update tpcc_timer
set end_date = (select convert(char(30), getdate(),9))
go

select "Elapsed time (in seconds): ", datediff(second,(select start_date from
tpcc_timer),(select end_date from tpcc_timer))

```

```

-- remove temporary table
if exists ( select name from sysobjects where name = 'tpcc_timer' )
drop table tpcc_timer
go

```

dbopt1.sql

```

-- File:      DBOPT1.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Sets database options for data load

```

```

use master
go

exec sp_dboption tpcc,'select into/bulkcopy',true
exec sp_dboption tpcc,'trunc. log on chkpt.',true
go

use tpcc
go

checkpoint
go

```

dbopt2.sql

```

-- File:      DBOPT2.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Resets database options after data load

```

```

sp_dboption tpcc,'select into/bulkcopy',FALSE
GO

sp_dboption tpcc,'trunc. log on chkpt.',FALSE
GO

USE tpcc
GO

CHECKPOINT
GO

sp_configure 'allow updates',1
GO

RECONFIGURE WITH OVERRIDE
GO

```

```

DECLARE @msg          varchar(50)

--
--      OPTIONS FOR SQL SERVER 8.0      --
-- Set option values for user-defined indexes --
--

SET @msg = ' '
PRINT @msg
SET @msg = 'Setting SQL Server indexoptions'
PRINT @msg
SET @msg = ' '
PRINT @msg

EXEC sp_indexoption 'customer',      'DisallowPageLocks',      TRUE
EXEC sp_indexoption 'district',      'DisallowPageLocks',      TRUE
EXEC sp_indexoption 'warehouse',      'DisallowPageLocks',      TRUE
EXEC sp_indexoption 'stock', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'order_line',     'DisallowRowLocks', TRUE
EXEC sp_indexoption 'orders', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'new_order',      'DisallowRowLocks', TRUE
EXEC sp_indexoption 'item',           'DisallowRowLocks', TRUE
EXEC sp_indexoption 'item',           'DisallowPageLocks',      TRUE
GO

Print ' '
Print '*****'
Print 'Pre-specified Locking Hierarchy:'
Print '    Lockflag = 0 ==> No pre-specified hierarchy'
Print '    Lockflag = 1 ==> Lock at Page-level then Table-level'
Print '    Lockflag = 2 ==> Lock at Row-level then Table-level'
Print '    Lockflag = 3 ==> Lock at Table-level'
Print ' '

SELECT name,lockflags
FROM sysindexes
WHERE object_id('warehouse') = id OR
       object_id('district') = id OR
       object_id('customer') = id OR
       object_id('stock') = id OR
       object_id('orders') = id OR
       object_id('order_line') = id OR
       object_id('history') = id OR
       object_id('new_order') = id OR
       object_id('item') = id

ORDER BY lockflags asc
GO

sp_configure 'allow updates',0
GO

RECONFIGURE WITH OVERRIDE
GO

EXEC sp_dboption tpcc,      'auto update statistics', FALSE
EXEC sp_dboption tpcc,      'auto create statistics', FALSE
GO

EXEC sp_tableoption 'district',      'pintable',true
EXEC sp_tableoption 'warehouse',     'pintable',true
EXEC sp_tableoption 'new_order',     'pintable',true
EXEC sp_tableoption 'item',          'pintable',true
GO

```

delivery.sql

```

-- File:      DELIVERY.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates delivery transaction stored procedure
--
--           Interface Level: 4.10.000

use tpcc
go

if exists (select name from sysobjects where name = "tpcc_delivery" )
    drop procedure tpcc_delivery
go

create proc tpcc_delivery @w_id          smallint,
                        @o_carrier_id  smallint
as

declare @d_id          tinyint,
        @o_id          int,
        @c_id          int,
        @total         numeric(12,2),
        @oid1          int,
        @oid2          int,
        @oid3          int,
        @oid4          int,
        @oid5          int,
        @oid6          int,
        @oid7          int,
        @oid8          int,
        @oid9          int,
        @oid10         int

select @d_id = 0

begin tran d

    while (@d_id < 10)
    begin

        select @d_id = @d_id + 1,
               @total = 0,
               @o_id = 0

        select top 1
               @o_id = no_o_id
        from   new_order (serializable uplock)
        where  no_w_id = @w_id and
               no_d_id = @d_id

        order by no_o_id asc

        if (@@rowcount <> 0)
        begin

            -- claim the order for this district

            delete new_order
            where  no_w_id = @w_id and

```

```

                no_d_id = @d_id and
                no_o_id = @o_id

-- set carrier_id on this order (and get customer id)

        update  orders
        set      o_carrier_id = @o_carrier_id,
                @c_id        = o_c_id
        where    o_w_id = @w_id and
                o_d_id = @d_id and
                o_id = @o_id

-- set date in all lineitems for this order (and sum amounts)

        update  order_line
        set      ol_delivery_d = getdate(),
                @total        = @total + ol_amount
        where    ol_w_id = @w_id and
                ol_d_id = @d_id and
                ol_o_id = @o_id

-- accumulate lineitem amounts for this order into customer

        update  customer
        set      c_balance = c_balance + @total,
                c_delivery_cnt = c_delivery_cnt + 1

        where    c_w_id = @w_id and
                c_d_id = @d_id and
                c_id = @c_id

        end

        select @oid1 = case @d_id when 1 then @o_id else @oid1 end,
               @oid2 = case @d_id when 2 then @o_id else @oid2 end,
               @oid3 = case @d_id when 3 then @o_id else @oid3 end,
               @oid4 = case @d_id when 4 then @o_id else @oid4 end,
               @oid5 = case @d_id when 5 then @o_id else @oid5 end,
               @oid6 = case @d_id when 6 then @o_id else @oid6 end,
               @oid7 = case @d_id when 7 then @o_id else @oid7 end,
               @oid8 = case @d_id when 8 then @o_id else @oid8 end,
               @oid9 = case @d_id when 9 then @o_id else @oid9 end,
               @oid10 = case @d_id when 10 then @o_id else @oid10 end

        end

commit tran d

-- return delivery data to client

select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10

go

```

getargs.c

```

//      File:                GETARGS.C
//                                Microsoft TPC-C Kit Ver. 4.22
//                                Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
//      Purpose:  Source file for command line processing

// Includes
#include "tpcc.h"

//=====
//
// Function name: GetArgsLoader
//
//=====

void GetArgsLoader(int argc, char **argv, TPCC_LDR_ARGS *pargs)
{
    int    i;
    char  *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoader()\n", (int) GetCurrentThreadId());
#endif

    /* init args struct with some useful values */
    pargs->server      = SERVER;
    pargs->user        = USER;
    pargs->password     = PASSWORD;
    pargs->database    = DATABASE;
    pargs->batch       = BATCH;
    pargs->num_warehouses = UNDEF;
    pargs->tables_all  = TRUE;
    pargs->table_item  = FALSE;
    pargs->table_warehouse = FALSE;
    pargs->table_customer = FALSE;
    pargs->table_orders = FALSE;
    pargs->loader_res_file = LOADER_RES_FILE;
    pargs->pack_size    = DEF_LD_PACKSIZE;
    pargs->starting_warehouse = DEF_STARTING_WAREHOUSE;
    pargs->build_index  = BUILD_INDEX;
    pargs->index_order  = INDEX_ORDER;
    pargs->index_script_path = INDEX_SCRIPT_PATH;
    pargs->scale_down   = SCALE_DOWN;

    /* check for zero command line args */
    if ( argc == 1 )
        GetArgsLoaderUsage();

    for ( i = 1; i < argc; ++i )
    {
        if ( argv[i][0] != '-' && argv[i][0] != '/' )
        {
            printf("\nUnrecognized command");
            GetArgsLoaderUsage();
            exit (1);
        }

        ptr = argv[i];
    }
}

```

```

switch (ptr[1])
{
case 'h':      /* Fall through */
case 'H':
                GetArgsLoaderUsage();
                break;

case 'D':
                pargs->database = ptr+2;
                break;

case 'P':
                pargs->password = ptr+2;
                break;

case 'S':
                pargs->server = ptr+2;
                break;

case 'U':
                pargs->user = ptr+2;
                break;

case 'b':
                pargs->batch = atol(ptr+2);
                break;

case 'W':
                pargs->num_warehouses = atol(ptr+2);
                break;

case 's':
                pargs->starting_warehouse = atol(ptr+2);
                break;

case 't':
                {
                    pargs->tables_all = FALSE;
                    if (strcmp(ptr+2,"item") == 0)
                        pargs->table_item =
TRUE;
== 0)
                    else if (strcmp(ptr+2,"warehouse")
TRUE;
== 0)
                        pargs->table_warehouse =
TRUE;
== 0)
                    else if (strcmp(ptr+2,"customer")
TRUE;
== 0)
                        pargs->table_customer =
TRUE;
== 0)
                    else if (strcmp(ptr+2,"orders") ==
TRUE;
== 0)
                        pargs->table_orders =
                    else
                    {
                        printf("\nUnrecognized command");
                        GetArgsLoaderUsage();
                        exit(1);
                    }
                    break;
                }
}

```

```

case 'f':
                pargs->loader_res_file = ptr+2;
                break;

case 'p':
                pargs->pack_size = atol(ptr+2);
                break;

case 'i':
                pargs->build_index = atol(ptr+2);
                break;

case 'o':
                pargs->index_order = atol(ptr+2);
                break;

case 'c':
                pargs->scale_down = atol(ptr+2);
                break;

case 'd':
                pargs->index_script_path = ptr+2;
                break;

default:
                GetArgsLoaderUsage();
                exit(-1);
                break;
        }
    }

    /* check for required args */
    if (pargs->num_warehouses == UNDEF )
    {
        printf("Number of Warehouses is required\n");
        exit(-2);
    }

    return;
}

//=====
//
// Function name: GetArgsLoaderUsage
//
//=====

void GetArgsLoaderUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoaderUsage()\n", (int) GetCurrentThreadId());
#endif

    printf("TPCCLDR:\n\n");
    printf("Parameter                                     Default\n");
    printf("-----\n");
    printf("-W Number of Warehouses to Load                Required \n");
    printf("-S Server                                           %s\n", SERVER);
}

```

```

printf("-U Username                %s\n", USER);
printf("-P Password                %s\n", PASSWORD);
printf("-D Database                %s\n", DATABASE);
printf("-b Batch Size                %ld\n",
(long) BATCH);
printf("-p TDS packet size          %ld\n",
(long) DEFLDPPACKSIZE);
printf("-f Loader Results Output Filename %s\n",
LOADER_RES_FILE);
printf("-s Starting Warehouse        %ld\n",
(long) DEF_STARTING_WAREHOUSE);
printf("-i Build Option (data = 0, data and index = 1) %ld\n",
(long) BUILD_INDEX);
printf("-o Cluster Index Build Order (before = 1, after = 0) %ld\n",
(long) INDEX_ORDER);
printf("-c Build Scaled Database (normal = 0, tiny = 1) %ld\n",
(long) SCALE_DOWN);
printf("-d Index Script Path          %s\n",
INDEX_SCRIPT_PATH);
printf("-t Table to Load                all tables
\n");
printf("    [item|warehouse|customer|orders]\n");
printf("    Notes: \n");
printf("    - the '-t' parameter may be included multiple times to \n");
printf("    specify multiple tables to be loaded \n");
printf("    - 'item' loads ITEM table \n");
printf("    - 'warehouse' loads WAREHOUSE, DISTRICT, and STOCK tables \n");
printf("    - 'customer' loads CUSTOMER and HISTORY tables \n");
printf("    - 'orders' load NEW-ORDER, ORDERS, ORDER-LINE tables \n");

printf("\nNote: Command line switches are case sensitive.\n");

exit(0);
}

```

idxcuscl.sql

```

-- File:      IDXCUSCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on customer table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'customer_c1' )
drop index customer.customer_c1

create unique clustered index customer_c1 on customer(c_w_id, c_d_id, c_id)
on MSSQL_cust_fg

select @enddate = getdate()

```

```

select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxcusnc.sql

```

-- File:      IDXCUSNC.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates non-clustered index on customer table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'customer_nc1' )
drop index customer.customer_nc1

create unique nonclustered index customer_nc1 on customer(c_w_id, c_d_id, c_last,
c_first, c_id)
on MSSQL_cust_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxdiscl.sql

```

-- File:      IDXDISCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on district table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'district_c1' )
drop index district.district_c1

create unique clustered index district_c1 on district(d_w_id, d_id)
with fillfactor=100 on MSSQL_misc_fg

```

```

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxitmcl.sql

```

-- File:      IDXITMCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on item table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'item_cl' )
    drop index item.item_cl

create unique clustered index item_cl on item(i_id)
    on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxnodcl.sql

```

-- File:      IDXNODCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on new_order table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'new_order_cl' )
    drop index new_order.new_order_cl

create unique clustered index new_order_cl on new_order(no_w_id, no_d_id, no_o_id)

```

```

on MSSQL_misc_fg

```

```

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxodlcl.sql

```

-- File:      IDXODLCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on order_line table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'order_line_cl' )
    drop index order_line.order_line_cl

create unique clustered index order_line_cl on order_line(ol_w_id, ol_d_id, ol_o_id,
ol_number)
    on MSSQL_ordl_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxordcl.sql

```

-- File:      IDXORDCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on orders table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'orders_cl' )
    drop index orders.orders_cl

```

```

create unique clustered index orders_cl on orders(o_w_id, o_d_id, o_id)
on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxordnc.sql

```

-- File:      IDXORDNC.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates non-clustered index on orders table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'orders_nc1' )
drop index orders.orders_nc1

create index orders_nc1 on orders(o_w_id, o_d_id, o_c_id, o_id)
on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxstkcl.sql

```

-- File:      IDXSTKCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on stock table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'stock_c1' )

```

```

drop index stock.stock_c1

create unique clustered index stock_c1 on stock(s_i_id, s_w_id)
on MSSQL_stk_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

idxwarcl.sql

```

-- File:      IDXWARCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on warehouse table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'warehouse_c1' )
drop index warehouse.warehouse_c1

create unique clustered index warehouse_c1 on warehouse(w_id)
with fillfactor=100 on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

neword.sql

```

-- File:      NEWORD.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates new order transaction stored procedure
--
--           Interface Level: 4.10.000

use tpcc
go

if exists ( select name from sysobjects where name = "tpcc_neworder" )
drop procedure tpcc_neworder

go

```



```

create proc tpcc_neworder

    @w_id          smallint,
    @d_id          tinyint,
    @c_id          int,
    @o_ol_cnt      tinyint,
    @o_all_local   tinyint,
    @i_id1 int = 0, @s_w_id1

    @i_id2 int = 0, @s_w_id2

    @i_id3 int = 0, @s_w_id3

    @i_id4 int = 0, @s_w_id4

    @i_id5 int = 0, @s_w_id5

    @i_id6 int = 0, @s_w_id6

    @i_id7 int = 0, @s_w_id7

    @i_id8 int = 0, @s_w_id8

    @i_id9 int = 0, @s_w_id9

    @i_id10 int = 0, @s_w_id10

    @i_id11 int = 0, @s_w_id11

    @i_id12 int = 0, @s_w_id12

    @i_id13 int = 0, @s_w_id13

    @i_id14 int = 0, @s_w_id14

    @i_id15 int = 0, @s_w_id15

smallint = 0, @ol_qty1 smallint = 0,
smallint = 0, @ol_qty2 smallint = 0,
smallint = 0, @ol_qty3 smallint = 0,
smallint = 0, @ol_qty4 smallint = 0,
smallint = 0, @ol_qty5 smallint = 0,
smallint = 0, @ol_qty6 smallint = 0,
smallint = 0, @ol_qty7 smallint = 0,
smallint = 0, @ol_qty8 smallint = 0,
smallint = 0, @ol_qty9 smallint = 0,
smallint = 0, @ol_qty10 smallint = 0,
smallint = 0, @ol_qty11 smallint = 0,
smallint = 0, @ol_qty12 smallint = 0,
smallint = 0, @ol_qty13 smallint = 0,
smallint = 0, @ol_qty14 smallint = 0,
smallint = 0, @ol_qty15 smallint = 0

as
declare @w_tax          numeric(4,4),
        @d_tax         numeric(4,4),
        @c_last        char(16),
        @c_credit       char(2),
        @c_discount    numeric(4,4),
        @i_price        numeric(5,2),
        @i_name         char(24),
        @i_data         char(50),
        @o_entry_d      datetime,
        @remote_flag   int,
        @s_quantity    smallint,
        @s_data         char(50),
        @s_dist         char(24),
        @li_no         int,
        @o_id          int,
        @commit_flag   tinyint,
        @li_id         int,
        @li_s_w_id     smallint,
        @li_qty        smallint,
        @ol_number     int,
        @c_id_local    int

begin

```

```

begin transaction n

-- get district tax and next available order id and update
-- plus initialize local variables

        update    district
        set        @d_tax      = d_tax,
                   @o_id      = d_next_o_id,
                   d_next_o_id = d_next_o_id + 1,
                   @o_entry_d  = getdate(),
                   @li_no     = 0,
                   @commit_flag = 1
        where      d_w_id     = @w_id and
                   d_id      = @d_id

-- process orderlines

        while (@li_no < @o_ol_cnt)
        begin

                select @li_no = @li_no + 1

-- set i_id, s_w_id, and qty for this lineitem

                select    @li_id = case @li_no
                           when 1 then @i_id1
                           when 2 then @i_id2
                           when 3 then @i_id3
                           when 4 then @i_id4
                           when 5 then @i_id5
                           when 6 then @i_id6
                           when 7 then @i_id7
                           when 8 then @i_id8
                           when 9 then @i_id9
                           when 10 then @i_id10
                           when 11 then @i_id11
                           when 12 then @i_id12
                           when 13 then @i_id13
                           when 14 then @i_id14
                           when 15 then @i_id15
                        end,

                        @li_s_w_id = case @li_no
                                       when 1 then @s_w_id1
                                       when 2 then @s_w_id2
                                       when 3 then @s_w_id3
                                       when 4 then @s_w_id4
                                       when 5 then @s_w_id5
                                       when 6 then @s_w_id6
                                       when 7 then @s_w_id7
                                       when 8 then @s_w_id8
                                       when 9 then @s_w_id9
                                       when 10 then @s_w_id10
                                       when 11 then @s_w_id11
                                       when 12 then @s_w_id12
                                       when 13 then @s_w_id13
                                       when 14 then @s_w_id14
                                       when 15 then @s_w_id15
                        end,

                        @li_qty = case @li_no
                                    when 1 then @ol_qty1
                                    when 2 then @ol_qty2

```

```

                when 3 then @ol_qty3
                when 4 then @ol_qty4
                when 5 then @ol_qty5
                when 6 then @ol_qty6
                when 7 then @ol_qty7
                when 8 then @ol_qty8
                when 9 then @ol_qty9
                when 10 then @ol_qty10
                when 11 then @ol_qty11
                when 12 then @ol_qty12
                when 13 then @ol_qty13
                when 14 then @ol_qty14
                when 15 then @ol_qty15
            end

-- get item data (no one updates item)
        select      @i_price = i_price,
                   @i_name = i_name,
                   @i_data = i_data
        from        item (tablock repeatableread)
        where      i_id = @li_id

-- update stock values
        update      stock
        set         s_ytd          = s_ytd + @li_qty,
                   @s_quantity   = s_quantity -
@li_qty +
                   case when
(s_quantity - @li_qty < 10) then 91 else 0 end,
                   s_order_cnt   = s_order_cnt + 1,
                   s_remote_cnt  = s_remote_cnt + case when
(@li_s_w_id = @w_id) then 0 else 1 end,
                   @s_data      = s_data,
                   @s_dist      = case @d_id
                when 1 then s_dist_01
                when 2 then s_dist_02
                when 3 then s_dist_03
                when 4 then s_dist_04
                when 5 then s_dist_05
                when 6 then s_dist_06
                when 7 then s_dist_07
                when 8 then s_dist_08
                when 9 then s_dist_09
                when 10 then s_dist_10
                end
        where      s_i_id        = @li_id and
                   s_w_id        = @li_s_w_id

-- if there actually is a stock (and item) with these ids, go to work
        if (@@rowcount > 0)
        begin

-- insert order_line data (using data from item and stock)
                insert into order_line values(@o_id,
                                               @d_id,
                                               @w_id,
                                               @li_no,
                                               @li_id,

```

```

                                               @li_s_w_id,
                                               "dec 31, 1899",
                                               @li_qty,
                                               @i_price *
                                               @s_dist)

-- send line-item data to client
                select      @i_name,
                           @s_quantity,
                           b_g = case when (
(patindex("%ORIGINAL%",@i_data) > 0) and
(patindex("%ORIGINAL%",@s_data) > 0) )
                           then "B" else "G" end,
                           @i_price,
                           @i_price * @li_qty
                end
                else
                begin

-- no item (or stock) found - triggers rollback condition
                select "",0,"",0,0
                select @commit_flag = 0
                end

-- get customer last name, discount, and credit rating
                select      @c_last      = c_last,
                           @c_discount = c_discount,
                           @c_credit   = c_credit,
                           @c_id_local = c_id
                from        customer (repeatableread)
                where      c_id          = @c_id and
                           c_w_id      = @w_id and
                           c_d_id      = @d_id

-- insert fresh row into orders table
                insert into orders values ( @o_id,
                                             @d_id,
                                             @w_id,
                                             @c_id_local,
                                             @o_entry_d,
                                             0,
                                             @o_ol_cnt,
                                             @o_all_local)

-- insert corresponding row into new-order table
                insert into new_order values ( @o_id,
                                               @d_id,
                                               @w_id)

-- select warehouse tax
                select      @w_tax      = w_tax
                from        warehouse (repeatableread)

```

```

        where    w_id      = @w_id

        if (@commit_flag = 1)
            commit transaction n
        else
            rollback transaction n

-- all that work for nuthin!!!

        rollback transaction n

-- return order data to client

        select    @w_tax,
                 @d_tax,
                 @o_id,
                 @c_last,
                 @c_discount,
                 @c_credit,
                 @o_entry_d,
                 @commit_flag

end

go

```

null-txns.sql

```

-- TPC-C Null Txn Stored Procs
-- Microsoft TPC-C Kit
-- 8/17/99
--
-- This script will create stored procs which accept the same parameters and return
correctly formed
-- results sets to match the standard TPC-C stored procs. Of course, the advantage
is that these
-- stored procs place almost no load on SQL Server and do not require a database.
--
-- The purpose of these stored procs is to size and test the web client without the
need of a fully
-- scaled database.
--
drop proc tpcc_delivery
drop proc tpcc_neworder
drop proc tpcc_orderstatus
drop proc tpcc_payment
drop proc tpcc_stocklevel
drop proc tpcc_version
drop table order_line_null
go

create proc tpcc_delivery    @w_id          smallint,
                             @o_carrier_id smallint

as

declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,

```

```

        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

```

```
declare @delaytime varchar(30)
```

```
-- uniform random delay of 0 - 1 second; avg = 0.50
select @delaytime = '00:00:0' + cast(cast((rand()*1.00) as decimal(4,3)) as char(5))
waitfor delay @delaytime
```

```
select 3001, 3001, 3001, 3001, 3001, 3001, 3001, 3001, 3001, 3001
```

```
GO
```

```
create proc tpcc_neworder
```

```

        @w_id          smallint,
        @d_id          tinyint,
        @c_id          int,
        @o_ol_cnt      tinyint,
        @o_all_local   tinyint,
        @i_id1 int = 0, @s_w_id1 smallint

```

```
= 0, @ol_qty1 smallint = 0,
```

```
@i_id2 int = 0, @s_w_id2 smallint
```

```
= 0, @ol_qty2 smallint = 0,
```

```
@i_id3 int = 0, @s_w_id3 smallint
```

```
= 0, @ol_qty3 smallint = 0,
```

```
@i_id4 int = 0, @s_w_id4 smallint
```

```
= 0, @ol_qty4 smallint = 0,
```

```
@i_id5 int = 0, @s_w_id5 smallint
```

```
= 0, @ol_qty5 smallint = 0,
```

```
@i_id6 int = 0, @s_w_id6 smallint
```

```
= 0, @ol_qty6 smallint = 0,
```

```
@i_id7 int = 0, @s_w_id7 smallint
```

```
= 0, @ol_qty7 smallint = 0,
```

```
@i_id8 int = 0, @s_w_id8 smallint
```

```
= 0, @ol_qty8 smallint = 0,
```

```
@i_id9 int = 0, @s_w_id9 smallint
```

```
= 0, @ol_qty9 smallint = 0,
```

```
@i_id10 int = 0, @s_w_id10
```

```
smallint = 0, @ol_qty10 smallint = 0,
```

```
@i_id11 int = 0, @s_w_id11
```

```
smallint = 0, @ol_qty11 smallint = 0,
```

```
@i_id12 int = 0, @s_w_id12
```

```
smallint = 0, @ol_qty12 smallint = 0,
```

```
@i_id13 int = 0, @s_w_id13
```

```
smallint = 0, @ol_qty13 smallint = 0,
```

```
@i_id14 int = 0, @s_w_id14
```

```
smallint = 0, @ol_qty14 smallint = 0,
```

```
@i_id15 int = 0, @s_w_id15
```

```
smallint = 0, @ol_qty15 smallint = 0
```

```
as
```

```

declare    @w_tax          numeric(4,4),
           @d_tax          numeric(4,4),
           @c_last         char(16),

```

```

@c_credit      char(2),
@c_discount    numeric(4,4),
@i_price       numeric(5,2),
@i_name        char(24),
@o_entry_d     datetime,
@li_no         int,
@o_id          int,
@commit_flag   tinyint,
@li_id         int,
@li_qty        smallint

declare @delaytime varchar(30)

begin
-- uniform random delay of 0 - 0.6 second; avg = 0.3
select @delaytime = '00:00:0' + cast(cast((rand()*0.60) as decimal(4,3)) as
char(5))
waitfor delay @delaytime

-- process orderlines

select @commit_flag = 1, @li_no = 0

while (@li_no < @ol_cnt)
begin
select @li_id = case @li_no
when 1 then @i_id1
when 2 then @i_id2
when 3 then @i_id3
when 4 then @i_id4
when 5 then @i_id5
when 6 then @i_id6
when 7 then @i_id7
when 8 then @i_id8
when 9 then @i_id9
when 10 then @i_id10
when 11 then @i_id11
when 12 then @i_id12
when 13 then @i_id13
when 14 then @i_id14
when 15 then @i_id15
end

select @li_no = @li_no + 1
select @i_price = 23.45, @li_qty = @li_no

if (@li_id = 999999)
begin
select '',0, '',0,0
select @commit_flag = 0
end
else
begin
select 'Item Name blah',17,'G', @i_price, @i_price * @li_qty
end

end

-- return order data to client

select @w_tax = 0.1234,

```

```

@d_tax = 0.0987,
@o_id = 3001,
@c_last = 'BAROUGHTABLE',
@c_discount = 0.2198,
@c_credit = 'GC',
@o_entry_d = getdate()

select @w_tax,
@d_tax,
@o_id,
@c_last,
@c_discount,
@c_credit,
@o_entry_d,
@commit_flag

end

GO

create proc tpcc_orderstatus @w_id          smallint,
                                @d_id      int,
                                @c_id      int,
                                @c_last   char(16) = ''

as

declare @c_balance    numeric(12,2),
@c_first             char(16),
@c_middle            char(2),
@o_id                int,
@o_entry_d           datetime,
@o_carrier_id        smallint,
@ol_cnt              smallint

declare @delaytime varchar(30)

-- uniform random delay of 0 - 0.2 second; avg = 0.1
select @delaytime = '00:00:0' + cast(cast((rand()*0.20) as decimal(4,3)) as
char(5))
waitfor delay @delaytime

select
@c_id      = 113,
@c_balance = -10.00,
@c_first   = '8YCodgytqCj8',
@c_middle  = 'OE',
@c_last    = 'OUGHTOUGHTABLE',
@o_id      = 3456,
@o_entry_d = getdate(),
@o_carrier_id = 1

select @ol_cnt = (rand() * 11) + 5
SET ROWCOUNT @ol_cnt

select
ol_supply_w_id,
ol_i_id,
ol_quantity,

```

```

        ol_amount,
        ol_delivery_d
    from order_line_null

    select @c_id,
           @c_last,
           @c_first,
           @c_middle,
           @o_entry_d,
           @o_carrier_id,
           @c_balance,
           @o_id

GO

create proc tpcc_payment @w_id          smallint,
                        @c_w_id        smallint,
                        @h_amount       numeric(6,2),
                        @d_id           tinyint,
                        @c_d_id         tinyint,
                        @c_id           char(16) = '',
                        @c_last         int,
as
declare @w_street_1    char(20),
        @w_street_2    char(20),
        @w_city        char(20),
        @w_state       char(2),
        @w_zip         char(9),
        @w_name        char(10),
        @d_street_1    char(20),
        @d_street_2    char(20),
        @d_city        char(20),
        @d_state       char(2),
        @d_zip         char(9),
        @d_name        char(10),
        @c_first       char(16),
        @c_middle      char(2),
        @c_street_1    char(20),
        @c_street_2    char(20),
        @c_city        char(20),
        @c_state       char(2),
        @c_zip         char(9),
        @c_phone       char(16),
        @c_since       datetime,
        @c_credit      char(2),
        @c_credit_lim  numeric(12,2),
        @c_balance     numeric(12,2),
        @c_discount    numeric(4,4),
        @data          char(500),
        @c_data        char(500),
        @datetime      datetime,
        @w_ytd         numeric(12,2),
        @d_ytd         numeric(12,2),
        @cnt           smallint,
        @val           smallint,
        @screen_data   char(200),

```

```

        @d_id_local    tinyint,
        @w_id_local    smallint,
        @c_id_local    int

declare @delaytime varchar(30)

-- uniform random delay of 0 - 0.3 second; avg = 0.15
select @delaytime = '00:00:0' + cast(cast((rand()*0.30) as decimal(4,3)) as
char(5))
waitfor delay @delaytime

select @screen_data = ''

-- get customer info and update balances

select
    @d_street_1 = 'rqSHHakqyV',
    @d_street_2 = 'zZ98nW3BR2s',
    @d_city      = 'ArNr4GNFV9',
    @d_state     = 'aV',
    @d_zip       = '453511111'

-- get warehouse data and update year-to-date

select
    @w_street_1 = 'rqSHHakqyV',
    @w_street_2 = 'zZ98nW3BR2s',
    @w_city      = 'ArNr4GNFV9',
    @w_state     = 'aV',
    @w_zip       = '453511111'

select
    @c_id        = 123,
    @c_balance   = -10000.00,
    @c_first     = 'Kmr03Xureb',
    @c_middle    = 'OE',
    @c_last      = 'BAROUGHTBAR',
    @c_street_1 = 'QpGdOHjv8mR9vNI8V',
    @c_street_2 = 'dzKoCObBqbC3yu',
    @c_city      = 'zAKZXdC037FQxq',
    @c_state     = 'QA',
    @c_zip       = '700311111',
    @c_phone     = '2967264064528555',
    @c_credit    = 'GC',
    @c_credit_lim = 50000.00,
    @c_discount  = 0.3069,
    @c_since     = getdate(),
    @datetime    = getdate()

-- return data to client

select @c_id,
       @c_last,
       @datetime,
       @w_street_1,
       @w_street_2,
       @w_city,
       @w_state,
       @w_zip,
       @d_street_1,

```

```

@d_street_2,
@d_city,
@d_state,
@d_zip,
@c_first,
@c_middle,
@c_street_1,
@c_street_2,
@c_city,
@c_state,
@c_zip,
@c_phone,
@c_since,
@c_credit,
@c_credit_lim,
@c_discount,
@c_balance,
@screen_data

GO

create proc tpcc_stocklevel @w_id          smallint,
                           @d_id          tinyint,
                           @threshold     smallint
as
declare @delaytime varchar(30)
-- uniform random delay of 0 - 3.6 second; avg = 1.8
select @delaytime = '00:00:0' + cast(cast((rand()*3.60) as decimal(4,3)) as
char(5))
waitfor delay @delaytime

select 49

GO

create proc tpcc_version
as
declare @version char(8)

begin
select @version = '4.10.000'
select @version as 'Version'

end

GO

CREATE TABLE order_line_null (
[ol_i_id] [int] NOT NULL ,
[ol_supply_w_id] [smallint] NOT NULL ,
[ol_delivery_d] [datetime] NOT NULL ,
[ol_quantity] [smallint] NOT NULL ,
[ol_amount] [numeric](6, 2) NOT NULL
) ON [PRIMARY]
GO

insert into order_line_null values ( 101, 1, getdate(), 1, 123.45 )
insert into order_line_null values ( 102, 1, getdate(), 2, 123.45 )
insert into order_line_null values ( 103, 1, getdate(), 3, 123.45 )

```

```

insert into order_line_null values ( 104, 1, getdate(), 4, 123.45 )
insert into order_line_null values ( 105, 1, getdate(), 5, 123.45 )
insert into order_line_null values ( 106, 1, getdate(), 1, 123.45 )
insert into order_line_null values ( 107, 1, getdate(), 2, 123.45 )
insert into order_line_null values ( 108, 1, getdate(), 3, 123.45 )
insert into order_line_null values ( 109, 1, getdate(), 4, 123.45 )
insert into order_line_null values ( 110, 1, getdate(), 5, 123.45 )
insert into order_line_null values ( 111, 1, getdate(), 1, 123.45 )
insert into order_line_null values ( 112, 1, getdate(), 2, 123.45 )
insert into order_line_null values ( 113, 1, getdate(), 3, 123.45 )
insert into order_line_null values ( 114, 1, getdate(), 4, 123.45 )
insert into order_line_null values ( 115, 1, getdate(), 5, 123.45 )

```

GO

ordstat.sql

```

-- File:      ORDSTAT.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates order status transaction stored procedure
--
--           Interface Level: 4.10.000

use tpcc
go

if exists ( select name from sysobjects where name = "tpcc_orderstatus" )
drop procedure tpcc_orderstatus
go

create proc tpcc_orderstatus @w_id          smallint,
                             @d_id          tinyint,
                             @c_id          int,
                             @c_last       char(16) = ""

as

declare @c_balance          numeric(12,2),
        @c_first            char(16),
        @c_middle           char(2),
        @o_id               int,
        @o_entry_d          datetime,
        @o_carrier_id       smallint,
        @cnt                 smallint

begin tran o

if (@c_id = 0)
begin

-- get customer id and info using last name

select @cnt = (count(*)+1)/2
from customer (repeatableread)
where c_last = @c_last and
c_w_id = @w_id and
c_d_id = @d_id

```

```

        set          rowcount @cnt

        select      @c_id          = c_id,
                   @c_balance     = c_balance,
                   @c_first       = c_first,
                   @c_last        = c_last,
                   @c_middle      = c_middle
        from        customer (repeatableread)
        where       c_last         = @c_last and
                   c_w_id         = @w_id and
                   c_d_id         = @d_id

        order      by c_w_id, c_d_id, c_last, c_first

        set          rowcount 0

    end

    else

        begin

-- get customer info if by id

        select      @c_balance     = c_balance,
                   @c_first       = c_first,
                   @c_middle      = c_middle,
                   @c_last        = c_last
        from        customer (repeatableread)
        where       c_id           = @c_id and
                   c_d_id         = @d_id and
                   c_w_id         = @w_id

        select      @cnt           = @@rowcount

        end

-- if no such customer

        if (@cnt = 0)
        begin
            raiserror("Customer not found",18,1)
            goto custnotfound
        end

-- get order info

        select      @o_id          = o_id,
                   @o_entry_d     = o_entry_d,
                   @o_carrier_id   = o_carrier_id
        from        orders (serializable)
        where       o_c_id         = @c_id and
                   o_d_id         = @d_id and
                   o_w_id         = @w_id

        order      by o_id asc

-- select order lines for the current order

        select      ol_supply_w_id,
                   ol_i_id,
                   ol_quantity,
                   ol_amount,
                   ol_delivery_d
        from        order_line (repeatableread)
        where       ol_o_id = @o_id and

```

```

        ol_d_id = @d_id and
        ol_w_id = @w_id

```

```

custnotfound:

commit tran o

-- return data to client

select      @c_id,
           @c_last,
           @c_first,
           @c_middle,
           @o_entry_d,
           @o_carrier_id,
           @c_balance,
           @o_id

```

```
go
```

payment.sql

```

-- File:      PAYMENT.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates payment transaction stored procedure
--
--           Interface Level: 4.10.000

use tpcc
go

if exists (select name from sysobjects where name = "tpcc_payment" )
    drop procedure tpcc_payment
go

create proc tpcc_payment      @w_id          smallint,
                             @c_w_id       smallint,
                             @h_amount     numeric(6,2),
                             @d_id        tinyint,
                             @c_d_id      tinyint,
                             @c_id        int,
                             @c_last      char(16) = ""

as
declare @w_street_1 char(20),
        @w_street_2 char(20),
        @w_city     char(20),
        @w_state    char(2),
        @w_zip      char(9),
        @w_name     char(10),
        @d_street_1 char(20),
        @d_street_2 char(20),
        @d_city     char(20),
        @d_state    char(2),
        @d_zip      char(9),
        @d_name     char(10),
        @c_first    char(16),
        @c_middle   char(2),

```

```

@c_street_1 char(20),
@c_street_2 char(20),
@c_city     char(20),
@c_state    char(2),
@c_zip      char(9),
@c_phone    char(16),
@c_since    datetime,
@c_credit   char(2),
@c_credit_lim numeric(12,2),
@c_balance  numeric(12,2),
@c_discount numeric(4,4),
@data       char(500),
@c_data     char(500),
@datetime   datetime,
@w_ytd      numeric(12,2),
@d_ytd      numeric(12,2),
@cnt        smallint,
@val        smallint,
@screen_data char(200),
@d_id_local tinyint,
@w_id_local  smallint,
@c_id_local  int

select @screen_data = ""

begin tran p

-- get payment date

select @datetime = getdate()

if (@c_id = 0)
begin

-- get customer id and info using last name

select @cnt = count(*)
from customer (repeatableread)
where c_last = @c_last and
c_w_id = @c_w_id and
c_d_id = @c_d_id

select @val = (@cnt + 1) / 2
set rowcount @val

select @c_id = c_id
from customer (repeatableread)
where c_last = @c_last and
c_w_id = @c_w_id and
c_d_id = @c_d_id

order by c_last, c_first

set rowcount 0

end

-- get customer info and update balances

update customer
set @c_balance = c_balance = c_balance - @h_amount,
c_payment_cnt = c_payment_cnt + 1,
c_ytd_payment = c_ytd_payment + @h_amount,
@c_first = c_first,

```

```

@c_middle = c_middle,
@c_last = c_last,
@c_street_1 = c_street_1,
@c_street_2 = c_street_2,
@c_city = c_city,
@c_state = c_state,
@c_zip = c_zip,
@c_phone = c_phone,
@c_credit = c_credit,
@c_credit_lim = c_credit_lim,
@c_discount = c_discount,
@c_since = c_since,
@data = c_data,
@c_id_local = c_id

where
c_id = @c_id and
c_w_id = @c_w_id and
c_d_id = @c_d_id

-- if customer has bad credit get some more info

if (@c_credit = "BC")
begin

-- compute new info

select @c_data = convert(char(5),@c_id) +
convert(char(4),@c_d_id) +
convert(char(5),@c_w_id) +
convert(char(4),@d_id) +
convert(char(5),@w_id) +
convert(char(19),@h_amount) +
substring(@data, 1, 458)

-- update customer info

update customer
set c_data = @c_data
where c_id = @c_id and
c_w_id = @c_w_id and
c_d_id = @c_d_id

select @screen_data = substring (@c_data,1,200)

end

-- get district data and update year-to-date

update district
set d_ytd = d_ytd + @h_amount,
@d_street_1 = d_street_1,
@d_street_2 = d_street_2,
@d_city = d_city,
@d_state = d_state,
@d_zip = d_zip,
@d_name = d_name,
@d_id_local = d_id

where d_w_id = @w_id and
d_id = @d_id

-- get warehouse data and update year-to-date

update warehouse
set w_ytd = w_ytd + @h_amount,
@w_street_1 = w_street_1,

```



```

        @w_street_2      = w_street_2,
        @w_city          = w_city,
        @w_state = w_state,
        @w_zip           = w_zip,
        @w_name          = w_name,
        @w_id_local     = w_id
    where
        w_id             = @w_id

-- create history record

        insert into history values ( @c_id_local,
                                     @c_d_id,
                                     @c_w_id,
                                     @d_id_local,
                                     @w_id_local,
                                     @datetime,
                                     @h_amount,
                                     @w_name + " " + @d_name)

commit tran p

-- return data to client

select  @c_id,
        @c_last,
        @datetime,
        @w_street_1,
        @w_street_2,
        @w_city,
        @w_state,
        @w_zip,
        @d_street_1,
        @d_street_2,
        @d_city,
        @d_state,
        @d_zip,
        @c_first,
        @c_middle,
        @c_street_1,
        @c_street_2,
        @c_city,
        @c_state,
        @c_zip,
        @c_phone,
        @c_since,
        @c_credit,
        @c_credit_lim,
        @c_discount,
        @c_balance,
        @screen_data

go

```

random.c

```

//      File:          RANDOM.C
//
//      Microsoft TPC-C Kit Ver. 4.22
//      Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
//      Purpose:      Random number generation routines for database loader

```

```

// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A          16807
#define M          2147483647
#define Q          127773      /* M div A */
#define R          2836       /* M mod A */
#define Thread    __declspec(thread)

// Globals
long    Thread Seed = 0;      /* thread local seed */

/*****
 *
 * random -
 * Implements a GOOD pseudo random number generator. This generator
 * will/should? run the complete period before repeating.
 *
 * Copied from:
 * Random Numbers Generators: Good Ones Are Hard to Find.
 * Communications of the ACM - October 1988 Volume 31 Number 10
 *
 * Machine Dependencies:
 * long must be 2 ^ 31 - 1 or greater.
 *
 *****/

/*****
 * seed - load the Seed value used in irand and drand. Should be used before
 * first call to irand or drand.
 *****/

void seed(long val)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering seed()...\n", (int) GetCurrentThreadId());
    printf("Old Seed %ld New Seed %ld\n", Seed, val);
#endif

    if ( val < 0 )
        val = abs(val);

    Seed = val;
}

/*****
 *
 * irand - returns a 32 bit integer pseudo random number with a period of
 * 1 to 2 ^ 32 - 1.
 *
 * parameters:
 * none.
 *
 * returns:
 * 32 bit integer - defined as long ( see above ).
 *
 * side effects:
 *
 *****/

```

```

*      seed get recomputed.
*****/

long irand()
{
    register long    s;      /* copy of seed */
    register long    test;   /* test flag */
    register long    hi;     /* tmp value for speed */
    register long    lo;     /* tmp value for speed */

#ifdef DEBUG
    printf("[%ld]DBG: Entering irand()...\n", (int) GetCurrentThreadId());
#endif

    s = Seed;
    hi = s / Q;
    lo = s % Q;

    test = A * lo - R * hi;
    if ( test > 0 )
        Seed = test;
    else
        Seed = test + M;

    return( Seed );
}

/*****
*      drand - returns a double pseudo random number between 0.0 and 1.0.
*      See irand.
*****/
double drand()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering drand()...\n", (int) GetCurrentThreadId());
#endif

    return( (double)irand() / 2147483647.0);
}

//=====
// Function   : RandomNumber
//
// Description:
//=====
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

    if ( upper == lower )          /* pgd 08-13-96 perf enhancement */
        return lower;

    upper++;

    if ( upper <= lower )

```

```

        rand_num = upper;
    else
        rand_num = lower + irand() % (upper - lower); /* pgd 08-13-96
perf enhancement */

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
        (int) GetCurrentThreadId(), lower, upper,
        rand_num);
#endif

    return rand_num;
}

#if 0
//Original code pgd 08/13/96
long RandomNumber(long lower,
                  long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

    upper++;

    if ((upper <= lower))
        rand_num = upper;
    else
        rand_num = lower + irand() % ((upper > lower) ? upper - lower :
upper);

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
        (int) GetCurrentThreadId(), lower, upper,
        rand_num);
#endif

    return rand_num;
}
#endif

//=====
// Function   : NURand
//
// Description:
//=====
long NURand(int iConst,
            long x,
            long y,
            long C)
{
    long rand_num;

#ifdef DEBUG

```

```

    printf("[%ld]DBG: Entering NURand()...\n", (int) GetCurrentThreadId());
#endif

    rand_num = (((RandomNumber(0,iConst) | RandomNumber(x,y)) + C) % (y-x+1))+x;

#ifdef DEBUG
    printf("[%ld]DBG: NURand: num = %d\n", (int) GetCurrentThreadId(), rand_num);
#endif

    return rand_num;
}

```

removedb.sql

```

-- File:      REMOVEDB.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:  Removes tpcc database and backup files

```

```

use master
go

-- remove any existing database and backup files

exec sp_dbremove tpcc, dropdev
go

exec sp_dropdevice 'tpccback1'

go

```

restore.sql

```

-- File:      RESTORE.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:  Loads database backup from backup files

```

```

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

load database tpcc from tpccback1, tpccback2, tpccback3, tpccback4, tpccback5,
tpccback6, tpccback7, tpccback8 with stats = 1, replace

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

sp_dboption tpcc,'torn page detection','false'

go

```

RunSQLCfg.sql

```

/* TPC-C Benchmark Kit */
/* */
/* RUNSQLCFG.SQL */
/* */
/* This script file is used to set runtime server configuration parameters */
/* */

```

```

exec sp_configure "show advanced option", 1
go

```

```

reconfigure with override
go

```

```

/* change this value to approximately the number of connected users */
exec sp_configure "max worker threads",255

```

```

/* increase priority of user threads */
exec sp_configure "priority boost",1

```

```

/* disable automatic checkpointing */
exec sp_configure "recovery interval",32767

```

```

/* change to a mask appropriate for the number of processors on the server */
exec sp_configure "affinity mask",0xf

```

```

/* enable fibers */
exec sp_configure "lightweight pooling",1

```

```

go

```

```

reconfigure with override
go

```

sqlshutdown.sql

```

use tpcc
go
checkpoint
go
shutdown
go

```

stocklev.sql

```

-- File:      STOCKLEV.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:  Creates stock level transaction stored procedure
--
--           Interface Level: 4.10.000

```

```

use tpcc

```

```

go

if exists (select name from sysobjects where name = "tpcc_stocklevel" )
    drop procedure tpcc_stocklevel
go

create proc tpcc_stocklevel @w_id smallint,
                           @d_id tinyint,
                           @threshold smallint
as

declare @o_id_low int,
        @o_id_high int

select @o_id_low = (d_next_o_id - 20),
       @o_id_high = (d_next_o_id - 1)
from district
where d_w_id = @w_id and
      d_id = @d_id

select count(distinct(s_i_id))
from stock, order_line
where ol_w_id = @w_id and
      ol_d_id = @d_id and
      ol_o_id between @o_id_low and
              @o_id_high and
      s_w_id = ol_w_id and
      s_i_id = ol_i_id and
      s_quantity < @threshold

go

```

strings.c

```

// File: STRINGS.C
// Microsoft TPC-C Kit Ver. 4.22
// Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
// Purpose: Source file for database loader string functions

// Includes
#include "tpcc.h"
#include <string.h>
#include <ctype.h>

//=====
// Function name: MakeAddress
//=====

void MakeAddress(char *street_1,
                char *street_2,
                char *city,
                char *state,
                char *zip)
{

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAddress()\n", (int) GetCurrentThreadId());
#endif

    MakeAlphaString (10, 20, ADDRESS_LEN, street_1);
    MakeAlphaString (10, 20, ADDRESS_LEN, street_2);
    MakeAlphaString (10, 20, ADDRESS_LEN, city);
    MakeAlphaString ( 2,  2, STATE_LEN, state);
    MakeZipNumberString( 9,  9, ZIP_LEN, zip);

#ifdef DEBUG
    printf("[%ld]DBG: MakeAddress: street_1: %s, street_2: %s, city: %s, state: %s,
zip: %s\n",
        (int) GetCurrentThreadId(), street_1, street_2, city,
        state, zip);
#endif

    return;
}

//=====
// Function name: LastName
//=====

void LastName(int num,
             char *name)
{
    static char *n[] =
    {
        "BAR", "OUGHT", "ABLE", "PRI", "PRES",
        "ESE", "ANTI", "CALLY", "ATION", "EING"
    };

#ifdef DEBUG
    printf("[%ld]DBG: Entering LastName()\n", (int) GetCurrentThreadId());
#endif

    if ((num >= 0) && (num < 1000))
    {
        strcpy(name, n[(num/100)%10]);
        strcat(name, n[(num/10)%10]);
        strcat(name, n[(num/1)%10]);

        if (strlen(name) < LAST_NAME_LEN)
        {
            PaddString(LAST_NAME_LEN, name);
        }
    }
    else
    {
        printf("\nError in LastName()... num <%ld> out of range
(0,999)\n", num);
        exit(-1);
    }

#ifdef DEBUG
    printf("[%ld]DBG: LastName: num = [%d] ==> [%d][%d][%d]\n",

```

```

                (int) GetCurrentThreadId(), num, num/100, (num/10)%10,
num%10);
    printf("[%ld]DBG: LastName: String = %s\n", (int) GetCurrentThreadId(),
name);
#endif

    return;
}

//=====
//
// Function name: MakeAlphaString
//
//=====
//philipdu 08/13/96 Changed MakeAlphaString to use A-Z, a-z, and 0-9 in
//accordance with spec see below:
//The spec says:
//4.3.2.2 The notation random a-string [x .. y]
//(respectively, n-string [x .. y]) represents a string of random alphanumeric
//(respectively, numeric) characters of a random length of minimum x, maximum y,
//and mean (y+x)/2. Alphanumerics are A..Z, a..z, and 0..9. The only other
//requirement is that the character set used "must be able to represent a minimum
//of 128 different characters". We are using 8-bit chars, so this is a non issue.
//It is completely unreasonable to stuff non-printing chars into the text fields.
//-CLevine 08/13/96

int MakeAlphaString( int x, int y, int z, char *str)
{
    int len;
    int i;
    char cc = 'a';
    static char chArray[] =
"0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz";
    static int chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAlphaString()\n", (int) GetCurrentThreadId());
#endif

    len= RandomNumber(x, y);

    for (i=0; i<len; i++)
    {
        cc = chArray[RandomNumber(0, chArrayMax)];
        str[i] = cc;
    }
    if ( len < z )
        memset(str+len, ' ', z - len);
    str[len] = 0;

    return len;
}

//=====
//
// Function name: MakeOriginalAlphaString
//
//=====

```

```

int MakeOriginalAlphaString(int x,
                            int y,
                            int z,
                            char *str,
                            int percent)
{
    int len;
    int val;
    int start;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeOriginalAlphaString()\n", (int)
GetCurrentThreadId());
#endif

    // verify percentage is valid
    if ((percent < 0) || (percent > 100))
    {
        printf("MakeOriginalAlphaString: Invalid percentage: %d\n",
percent);
        exit(-1);
    }

    // verify string is at least 8 chars in length
    if ((x + y) <= 8)
    {
        printf("MakeOriginalAlphaString: string length must be >= 8\n");
        exit(-1);
    }

    // Make Alpha String
    len = MakeAlphaString(x,y, z, str);

    val = RandomNumber(1,100);
    if (val <= percent)
    {
        start = RandomNumber(0, len - 8);
        strncpy(str + start, "ORIGINAL", 8);
    }

#ifdef DEBUG
    printf("[%ld]DBG: MakeOriginalAlphaString: : %s\n",
(int) GetCurrentThreadId(), str);
#endif

    return strlen(str);
}

//=====
//
// Function name: MakeNumberString
//
//=====
int MakeNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeNumberString is always called MakeZipNumberString(16, 16, 16,
string)

    memset(str, '0', 16);

```

```

        itoa(RandomNumber(0, 99999999), tmp, 10);
        memcpy(str, tmp, strlen(tmp));

        itoa(RandomNumber(0, 99999999), tmp, 10);
        memcpy(str+8, tmp, strlen(tmp));

        str[16] = 0;

        return 16;
    }

//=====
//
// Function name: MakeZipNumberString
//
//=====
int MakeZipNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeZipNumberString is always called MakeZipNumberString(9, 9, 9,
string)

    strcpy(str, "000011111");

    itoa(RandomNumber(0, 9999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));

    return 9;
}

//=====
//
// Function name: InitString
//
//=====
void InitString(char *str, int len)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering InitString()\n", (int) GetCurrentThreadId());
#endif

    memset(str, ' ', len);
    str[len] = 0;
}

//=====
//
// Function name: InitAddress
//
// Description:
//
//=====
void InitAddress(char *street_1, char *street_2, char *city, char *state, char *zip)
{
    memset(street_1, ' ', ADDRESS_LEN+1);
    memset(street_2, ' ', ADDRESS_LEN+1);
    memset(city, ' ', ADDRESS_LEN+1);

    street_1[ADDRESS_LEN+1] = 0;

```

```

        street_2[ADDRESS_LEN+1] = 0;
        city[ADDRESS_LEN+1] = 0;

        memset(state, ' ', STATE_LEN+1);
        state[STATE_LEN+1] = 0;

        memset(zip, ' ', ZIP_LEN+1);
        zip[ZIP_LEN+1] = 0;
    }

//=====
//
// Function name: PaddString
//
//=====
void PaddString(int max, char *name)
{
    int len;

    len = strlen(name);
    if ( len < max )
        memset(name+len, ' ', max - len);
    name[max] = 0;

    return;
}

```

tables.sql

```

-- File:      TABLES.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates TPC-C tables

use tpcc
go

--
-- Remove all existing TPC-C tables
--

if exists ( select name from sysobjects where name = 'warehouse' )
    drop table warehouse
go
if exists ( select name from sysobjects where name = 'district' )
    drop table district
go
if exists ( select name from sysobjects where name = 'customer' )
    drop table customer
go
if exists ( select name from sysobjects where name = 'history' )
    drop table history
go
if exists ( select name from sysobjects where name = 'new_order' )
    drop table new_order
go
if exists ( select name from sysobjects where name = 'orders' )

```

```

drop table orders
go
if exists ( select name from sysobjects where name = 'order_line' )
drop table order_line
go
if exists ( select name from sysobjects where name = 'item' )
drop table item
go
if exists ( select name from sysobjects where name = 'stock' )
drop table stock
go
--
-- Create new tables
--
create table warehouse
(
    w_id                smallint,
    w_name              char(10),
    w_street_1          char(20),
    w_street_2          char(20),
    w_city              char(20),
    w_state             char(2),
    w_zip              char(9),
    w_tax              numeric(4,4),
    w_ytd              numeric(12,2)
) on MSSQL_misc_fg
go
create table district
(
    d_id                tinyint,
    d_w_id              smallint,
    d_name              char(10),
    d_street_1          char(20),
    d_street_2          char(20),
    d_city              char(20),
    d_state             char(2),
    d_zip              char(9),
    d_tax              numeric(4,4),
    d_ytd              numeric(12,2),
    d_next_o_id        int
) on MSSQL_misc_fg
go
create table customer
(
    c_id                int,
    c_d_id              tinyint,
    c_w_id              smallint,
    c_first             char(16),
    c_middle            char(2),
    c_last              char(16),
    c_street_1          char(20),
    c_street_2          char(20),
    c_city              char(20),
    c_state             char(2),
    c_zip              char(9),
    c_phone            char(16),
    c_since            datetime,
    c_credit            char(2),
    c_credit_lim        numeric(12,2),

```

```

    c_discount          numeric(4,4),
    c_balance          numeric(12,2),
    c_ytd_payment      numeric(12,2),
    c_payment_cnt      smallint,
    c_delivery_cnt     smallint,
    c_data             char(500)
) on MSSQL_cust_fg
go
create table history
(
    h_c_id              int,
    h_c_d_id            tinyint,
    h_c_w_id            smallint,
    h_d_id              tinyint,
    h_w_id              smallint,
    h_date              datetime,
    h_amount            numeric(6,2),
    h_data             char(24)
) on MSSQL_misc_fg
go
create table new_order
(
    no_o_id             int,
    no_d_id            tinyint,
    no_w_id            smallint
) on MSSQL_misc_fg
go
create table orders
(
    o_id                int,
    o_d_id              tinyint,
    o_w_id              smallint,
    o_c_id              int,
    o_entry_d           datetime,
    o_carrier_id        tinyint,
    o_ol_cnt            tinyint,
    o_all_local         tinyint
) on MSSQL_misc_fg
go
create table order_line
(
    ol_o_id             int,
    ol_d_id            tinyint,
    ol_w_id            smallint,
    ol_number           tinyint,
    ol_i_id             int,
    ol_supply_w_id      smallint,
    ol_delivery_d        datetime,
    ol_quantity         smallint,
    ol_amount           numeric(6,2),
    ol_dist_info        char(24)
) on MSSQL_ordl_fg
go
create table item
(
    i_id                int,
    i_im_id             int,
    i_name              char(24),

```

```

        i_price          numeric(5,2),
        i_data           char(50)
) on MSSQL_misc_fg
go

create table stock
(
    s_i_id              int,
    s_w_id              smallint,
    s_quantity          smallint,
    s_dist_01           char(24),
    s_dist_02           char(24),
    s_dist_03           char(24),
    s_dist_04           char(24),
    s_dist_05           char(24),
    s_dist_06           char(24),
    s_dist_07           char(24),
    s_dist_08           char(24),
    s_dist_09           char(24),
    s_dist_10           char(24),
    s_ytd               int,
    s_order_cnt         smallint,
    s_remote_cnt        smallint,
    s_data              char(50)
) on MSSQL_stk_fg
go

```

time.c

```

//      File:          TIME.C
//
//      Microsoft TPC-C Kit Ver. 4.22
//      Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
//      Purpose: Source file for time functions

// Includes
#include "tpcc.h"

// Globals
static long start_sec;

//=====
//
// Function name: TimeNow
//
//=====
long TimeNow()
{
    long      time_now;
    struct _timeb el_time;

#ifdef DEBUG
    printf("[%ld]DBG: Entering TimeNow()\n", (int) GetCurrentThreadId());
#endif

    _ftime(&el_time);

```

```

        time_now = ((el_time.time - start_sec) * 1000) + el_time.millitm;

        return time_now;
}

```

tpcc.h

```

//      File:          TPCC.H
//
//      Microsoft TPC-C Kit Ver. 4.22
//      Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
//      Purpose: Header file for TPC-C database loader

// Build number of TPC Benchmark Kit
#define TPCKIT_VER "4.22"

// General headers
#include <windows.h>
#include <winbase.h>
#include <stdlib.h>
#include <stdio.h>
#include <process.h>
#include <stddef.h>
#include <stdarg.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <sys\types.h>

// ODBC headers
#include <sql.h>
#include <sqlxext.h>
#include <odbcss.h>

// General constants
#define MILLI          1000
#define FALSE          0
#define TRUE           1
#define UNDEF          -1
#define MINPRINTASCII 32
#define MAXPRINTASCII 126

// Default environment constants
#define SERVER          ""
#define DATABASE        "tpcc"
#define USER            "sa"
#define PASSWORD        ""

// Default loader arguments
#define BATCH           10000
#define DEFLDPACKSIZE  32768
#define LOADER_RES_FILE "logs\\load.out"
#define LOADER_NURAND_C 123
#define DEF_STARTING_WAREHOUSE 1
#define BUILD_INDEX    1 // build both
data and indexes

```



```

#define INDEX_ORDER 1 // build
indexes before load
#define SCALE_DOWN 0 // build a normal
scale database
#define INDEX_SCRIPT_PATH "scripts"

typedef struct
{
    char *server;
    char *database;
    char *user;
    char *password;
    BOOL tables_all;
    // set if loading all tables
    BOOL table_item;
    // set if loading ITEM table specifically
    BOOL table_warehouse; // set if
loading WAREHOUSE, DISTRICT, and STOCK
    BOOL table_customer; //
set if loading CUSTOMER and HISTORY
    BOOL table_orders; //
set if loading NEW-ORDER, ORDERS, ORDER-LINE
    long num_warehouses;
    long batch;
    long verbose;
    long pack_size;
    char *loader_res_file;
    char *synch_servername;
    long case_sensitivity;
    long starting_warehouse;
    long build_index;
    long index_order;
    long scale_down;
    char *index_script_path;
} TPCCCLR_ARGS;

// String length constants
#define SERVER_NAME_LEN 20
#define DATABASE_NAME_LEN 20
#define USER_NAME_LEN 20
#define PASSWORD_LEN 20
#define TABLE_NAME_LEN 20
#define I_DATA_LEN 50
#define I_NAME_LEN 24
#define BRAND_LEN 1
#define LAST_NAME_LEN 16
#define W_NAME_LEN 10
#define ADDRESS_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define S_DIST_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define FIRST_NAME_LEN 16
#define MIDDLE_NAME_LEN 2
#define PHONE_LEN 16
#define CREDIT_LEN 2
#define C_DATA_LEN 500
#define H_DATA_LEN 24
#define DIST_INFO_LEN 24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN 25

```

```

#define OL_DIST_INFO_LEN 24
#define C_SINCE_LEN 23
#define H_DATE_LEN 23
#define OL_DELIVERY_D_LEN 23
#define O_ENTRY_D_LEN 23

```

```

// Functions in random.c
void seed();
long irand();
double drand();
void WUCreate();
short WURand();
long RandomNumber(long lower, long upper);

```

```

// Functions in getargs.c;
void GetArgsLoader();
void GetArgsLoaderUsage();

```

```

// Functions in time.c
long TimeNow();

```

```

// Functions in strings.c
void MakeAddress();
void LastName();
int MakeAlphaString();
int MakeOriginalAlphaString();
int MakeNumberString();
int MakeZipNumberString();
void InitString();
void InitAddress();
void PaddString();

```

tpccldr.c

```

// File: TPCCCLR.C
// Microsoft TPC-C Kit Ver. 4.22
// Copyright Microsoft, 2000, 2001
// Purpose: Source file for TPC-C database loader

```

```

// Includes
#include "tpcc.h"
#include "search.h"

```

```

// Defines
#define MAXITEMS 100000
#define MAXITEMS_SCALE_DOWN 100
#define CUSTOMERS_PER_DISTRICT 3000
#define CUSTOMERS_SCALE_DOWN 30
#define DISTRICT_PER_WAREHOUSE 10
#define ORDERS_PER_DISTRICT 3000
#define ORDERS_SCALE_DOWN 30
#define MAX_CUSTOMER_THREADS 2
#define MAX_ORDER_THREADS 3
#define MAX_MAIN_THREADS 4

```

```

// Functions declarations

```

```

void HandleErrorDBC (SQLHDBC hdbc1);

```

```

void CheckSQL();
void CheckDataBase();

long NURand();
void LoadItem();
void LoadWarehouse();

void Stock();
void District();

void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();

void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();
void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void OpenConnections();
void BuildIndex();
void FormatDate ();

// Shared memory structures

typedef struct
{
    long          ol;
    long          ol_i_id;
    short         ol_supply_w_id;
    short         ol_quantity;
    double        ol_amount;
    char          ol_dist_info[DIST_INFO_LEN+1];
    char          ol_delivery_d[OL_DELIVERY_D_LEN+1];
} ORDER_LINE_STRUCT;

typedef struct
{
    long          o_id;
    short         o_d_id;
    short         o_w_id;
    long          o_c_id;
    short         o_carrier_id;
    short         o_ol_cnt;
    short         o_all_local;
    ORDER_LINE_STRUCT  o_ol[15];
} ORDERS_STRUCT;

typedef struct
{
    long          c_id;
    short         c_d_id;
    short         c_w_id;
    char          c_first[FIRST_NAME_LEN+1];
    char          c_middle[MIDDLE_NAME_LEN+1];
    char          c_last[LAST_NAME_LEN+1];
}

```

```

char            c_street_1[ADDRESS_LEN+1];
char            c_street_2[ADDRESS_LEN+1];
char            c_city[ADDRESS_LEN+1];
char            c_state[STATE_LEN+1];
char            c_zip[ZIP_LEN+1];
char            c_phone[PHONE_LEN+1];
char            c_credit[CREDIT_LEN+1];
double          c_credit_lim;
double          c_discount;
// fix to avoid ODBC float to numeric conversion problem.
// double       c_balance;
char            c_balance[6];

double          c_ytd_payment;
short           c_payment_cnt;
short           c_delivery_cnt;
char            c_data[C_DATA_LEN+1];
double          h_amount;
char            h_data[H_DATA_LEN+1];
} CUSTOMER_STRUCT;

typedef struct
{
    char          c_last[LAST_NAME_LEN+1];
    char          c_first[FIRST_NAME_LEN+1];
    long          c_id;
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long          time_start;
} LOADER_TIME_STRUCT;

// Global variables

char            szLastError[300];

HENV            henv;

HDBC            v_hdbc; // for SQL
Server version verification
HDBC            i_hdbc1; // for ITEM table
HDBC            w_hdbc1; // for WAREHOUSE,
DISTRICT, STOCK
HDBC            c_hdbc1; // for CUSTOMER
HDBC            c_hdbc2; // for HISTORY
HDBC            o_hdbc1; // for ORDERS
HDBC            o_hdbc2; // for NEW-ORDER
HDBC            o_hdbc3; // for ORDER-LINE
HSTMT           v_hstmt; // for SQL Server
version verification
HSTMT           i_hstmt1;
HSTMT           w_hstmt1;
HSTMT           c_hstmt1, c_hstmt2;
HSTMT           o_hstmt1, o_hstmt2, o_hstmt3;

ORDERS_STRUCT  orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT customer_buf[CUSTOMERS_PER_DISTRICT];
long           orders_rows_loaded;
long           new_order_rows_loaded;

```

```

long         order_line_rows_loaded;
long         history_rows_loaded;
long         customer_rows_loaded;
long         stock_rows_loaded;
long         district_rows_loaded;
long         item_rows_loaded;
long         warehouse_rows_loaded;
long         main_time_start;
long         main_time_end;
long         max_items;
long         customers_per_district;
long         orders_per_district;
long         first_new_order;
long         last_new_order;

TPCCLDR_ARGS  *aptr, args;

//=====
//
// Function name: main
//
//=====

int main(int  argc, char **argv)
{
    DWORD          dwThreadID[MAX_MAIN_THREADS];
    HANDLE         hThread[MAX_MAIN_THREADS];
    FILE           *fLoader;
    char           buffer[255];
    int            i;

    for (i=0; i<MAX_MAIN_THREADS; i++)
        hThread[i] = NULL;

    printf("\n*****");
    printf("\n*                               *");
    printf("\n*  Microsoft SQL Server         *");
    printf("\n*                               *");
    printf("\n*  TPC-C BENCHMARK KIT:  Database loader *");
    printf("\n*  Version %s                *", TPCKIT_VER);
    printf("\n*                               *");
    printf("\n*****\n\n");

    // process command line arguments

    aptr = &args;
    GetArgsLoader(argc, argv, aptr);

    // verify database and tables exist before attempting to load

    ChecksQL();
    CheckDataBase();

    printf("Build interface is ODBC.\n");

    if (aptr->build_index == 0)
        printf("Data load only - no index creation.\n");
    else
        printf("Data load and index creation.\n");

```

```

if (aptr->index_order == 0)
    printf("Clustered indexes will be created after bulk load.\n");
else
    printf("Clustered indexes will be created before bulk load.\n");

// set database scale values
if (aptr->scale_down == 1)
{
    printf("*** Scaled Down Database ***\n");
    max_items = MAXITEMS_SCALE_DOWN;
    customers_per_district = CUSTOMERS_SCALE_DOWN;
    orders_per_district = ORDERS_SCALE_DOWN;
    first_new_order = 0;
    last_new_order = 30;
}
else
{
    max_items = MAXITEMS;
    customers_per_district = CUSTOMERS_PER_DISTRICT;
    orders_per_district = ORDERS_PER_DISTRICT;
    first_new_order = 2100;
    last_new_order = 3000;
}

// open connections to SQL Server
OpenConnections();

// open file for loader results
fLoader = fopen(aptr->loader_res_file, "w");

if (fLoader == NULL)
{
    printf("Error, loader result file open failed.");
    exit(-1);
}

// start loading data
sprintf(buffer, "TPC-C load started for %ld warehouses.\n", aptr->num_warehouses);

printf("%s", buffer);
fprintf(fLoader, "%s", buffer);

main_time_start = (TimeNow() / MILLI);

// start parallel load threads

if (aptr->tables_all || aptr->table_item)
{
    fprintf(fLoader, "\nStarting loader threads for: item\n");

    hThread[0] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadItem,
                                NULL,
                                0,
                                &dwThreadID[0]);

```

```

        if (hThread[0] == NULL)
        {
            printf("Error, failed in creating creating thread =
0.\n");
        }
    }
    if (aptr->tables_all || aptr->table_warehouse)
    {
        fprintf(fLoader, "Starting loader threads for: warehouse\n");
        hThread[1] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadWarehouse,
NULL,
                                0,
&dwThreadID[1]);
        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating thread =
1.\n");
        }
    }
    if (aptr->tables_all || aptr->table_customer)
    {
        fprintf(fLoader, "Starting loader threads for: customer\n");
        hThread[2] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadCustomer,
NULL,
                                0,
&dwThreadID[2]);
        if (hThread[2] == NULL)
        {
            printf("Error, failed in creating creating main thread
= 2.\n");
        }
    }
    if (aptr->tables_all || aptr->table_orders)
    {
        fprintf(fLoader, "Starting loader threads for: orders\n");
        hThread[3] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadOrders,
NULL,

```

```

                                0,
&dwThreadID[3]);
        if (hThread[3] == NULL)
        {
            printf("Error, failed in creating creating main thread
= 3.\n");
        }
    }
    // Wait for threads to finish...
    for (i=0; i<MAX_MAIN_THREADS; i++)
    {
        if (hThread[i] != NULL)
        {
            WaitForSingleObject( hThread[i], INFINITE );
            CloseHandle(hThread[i]);
            hThread[i] = NULL;
        }
    }
    main_time_end = (TimeNow() / MILLI);
    sprintf(buffer, "\nTPC-C load completed successfully in %ld minutes.\n",
            (main_time_end - main_time_start)/60);
    printf("%s",buffer);
    fprintf(fLoader, "%s", buffer);
    fclose(fLoader);
    SQLFreeEnv(henv);
    exit(0);
    return 0;
}
//=====
//
// Function name: LoadItem
//
//=====
void LoadItem()
{
    long          i_id;
    long          i_im_id;
    char          i_name[I_NAME_LEN+1];
    double        i_price;
    char          i_data[I_DATA_LEN+1];
    char          name[20];
    long          time_start;
    RETCODE       rc;
    DBINT         rcint;
    char          bcphint[128];
    // Seed with unique number
    seed(1);

```

```

printf("Loading item table...\n");

// if build index before load
if ((aptr->build_index == 1) && (aptr->index_order == 1))
    BuildIndex("idxitm1");

InitString(i_name, I_NAME_LEN+1);
InitString(i_data, I_DATA_LEN+1);

sprintf(name, "%s..%s", aptr->database, "item");

rc = bcp_init(i_hdbc1, name, NULL, "logs\\item.err", DB_IN);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (i_id), ROWS_PER_BATCH =
100000");
    rc = bcp_control(i_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);
}

rc = bcp_bind(i_hdbc1, (BYTE *) &i_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 1);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

rc = bcp_bind(i_hdbc1, (BYTE *) &i_im_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 2);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

rc = bcp_bind(i_hdbc1, (BYTE *) i_name, 0, I_NAME_LEN, NULL, 0, 0, 3);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

rc = bcp_bind(i_hdbc1, (BYTE *) &i_price, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 4);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

rc = bcp_bind(i_hdbc1, (BYTE *) i_data, 0, I_DATA_LEN, NULL, 0, 0, 5);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

time_start = (TimeNow() / MILLI);

item_rows_loaded = 0;

for (i_id = 1; i_id <= max_items; i_id++)
{
    i_im_id = RandomNumber(1L, 10000L);

    MakeAlphaString(14, 24, I_NAME_LEN, i_name);

    i_price = ((float) RandomNumber(100L, 10000L))/100.0;

    MakeOriginalAlphaString(26, 50, I_DATA_LEN, i_data, 10);

    rc = bcp_sendrow(i_hdbc1);
    if (rc != SUCCEED)

```

```

        HandleErrorDBC(i_hdbc1);

        item_rows_loaded++;
        CheckForCommit(i_hdbc1, i_hstmt1, item_rows_loaded, "item",
&time_start);
    }

    rcint = bcp_done(i_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(i_hdbc1);

    printf("Finished loading item table.\n");

    SQLFreeStmt(i_hstmt1, SQL_DROP);
    SQLDisconnect(i_hdbc1);
    SQLFreeConnect(i_hdbc1);

    // if build index after load
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxitm1");
}

//=====
//
// Function : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District as Warehouses are created
//
//=====

void LoadWarehouse()
{
    short w_id;
    char w_name[W_NAME_LEN+1];
    char w_street_1[ADDRESS_LEN+1];
    char w_street_2[ADDRESS_LEN+1];
    char w_city[ADDRESS_LEN+1];
    char w_state[STATE_LEN+1];
    char w_zip[ZIP_LEN+1];
    double w_tax;
    double w_ytd;
    char name[20];
    long time_start;
    RETCODE rc;
    DBINT rcint;
    char bcphint[128];

    // Seed with unique number
    seed(2);

    printf("Loading warehouse table...\n");

    // if build index before load..
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxwarc1");

    InitString(w_name, W_NAME_LEN+1);
    InitAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

    sprintf(name, "%s..%s", aptr->database, "warehouse");

```

```

rc = bcp_init(w_hdbc1, name, NULL, "logs\\whouse.err", DB_IN);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (w_id), ROWS_PER_BATCH = %d",
aptr->num_warehouses);
    rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);
}

rc = bcp_bind(w_hdbc1, (BYTE *) &w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 1);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) w_name, 0, W_NAME_LEN, NULL, 0, 0, 2);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

3);
rc = bcp_bind(w_hdbc1, (BYTE *) w_street_1, 0, ADDRESS_LEN, NULL, 0, 0,
3);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

4);
rc = bcp_bind(w_hdbc1, (BYTE *) w_street_2, 0, ADDRESS_LEN, NULL, 0, 0,
4);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) w_city, 0, ADDRESS_LEN, NULL, 0, 0, 5);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) w_state, 0, STATE_LEN, NULL, 0, 0, 6);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) w_zip, 0, ZIP_LEN, NULL, 0, 0, 7);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &w_tax, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 8);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &w_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 9);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

time_start = (TimeNow() / MILLI);
warehouse_rows_loaded = 0;

for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
{
    MakeAlphaString(6,10, W_NAME_LEN, w_name);

```

```

MakeAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

w_tax = ((float) RandomNumber(0L,2000L))/10000.00;

w_ytd = 300000.00;

rc = bcp_sendrow(w_hdbc1);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

warehouse_rows_loaded++;
CheckForCommit(w_hdbc1, i_hstmt1, warehouse_rows_loaded,
"warehouse", &time_start);
}

rcint = bcp_done(w_hdbc1);
if (rcint < 0)
    HandleErrorDBC(w_hdbc1);

printf("Finished loading warehouse table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxwarc1");

stock_rows_loaded = 0;
district_rows_loaded = 0;

District();
Stock();

}

//=====
//
// Function : District
//
//=====

void District()
{
    short d_id;
    short d_w_id;
    char d_name[D_NAME_LEN+1];
    char d_street_1[ADDRESS_LEN+1];
    char d_street_2[ADDRESS_LEN+1];
    char d_city[ADDRESS_LEN+1];
    char d_state[STATE_LEN+1];
    char d_zip[ZIP_LEN+1];
    double d_tax;
    double d_ytd;
    char name[20];
    long d_next_o_id;
    long time_start;
    int w_id;
    RETCODE rc;
    DBINT rcint;
    char bcphint[128];

    // Seed with unique number
    seed(4);

```

```

printf("Loading district table...\n");

// build index before load
if ((aptr->build_index == 1) && (aptr->index_order == 1))
    BuildIndex("idxdiscl");

InitString(d_name, D_NAME_LEN+1);
InitAddress(d_street_1, d_street_2, d_city, d_state, d_zip);
sprintf(name, "%s..%s", aptr->database, "district");

rc = bcp_init(w_hdbc1, name, NULL, "logs\\district.err", DB_IN);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (d_w_id, d_id), ROWS_PER_BATCH
= %u", (aptr->num_warehouses * 10));
    rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);
}

rc = bcp_bind(w_hdbc1, (BYTE *) &d_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 1);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &d_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 2);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) d_name, 0, D_NAME_LEN, NULL, 0, 0, 3);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

4); rc = bcp_bind(w_hdbc1, (BYTE *) d_street_1, 0, ADDRESS_LEN, NULL, 0, 0,
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

5); rc = bcp_bind(w_hdbc1, (BYTE *) d_street_2, 0, ADDRESS_LEN, NULL, 0, 0,
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) d_city, 0, ADDRESS_LEN, NULL, 0, 0, 6);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) d_state, 0, STATE_LEN, NULL, 0, 0, 7);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) d_zip, 0, ZIP_LEN, NULL, 0, 0, 8);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &d_tax, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 9);
if (rc != SUCCEED)

```

```

        HandleErrorDBC(w_hdbc1);

        rc = bcp_bind(w_hdbc1, (BYTE *) &d_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 10);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        rc = bcp_bind(w_hdbc1, (BYTE *) &d_next_o_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 11);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        d_ytd = 30000.0;

        d_next_o_id = orders_per_district+1;

        time_start = (TimeNow() / MILLI);

        for (w_id = aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
        {
            d_w_id = w_id;

            for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
            {
                MakeAlphaString(6,10,D_NAME_LEN, d_name);

                MakeAddress(d_street_1, d_street_2, d_city, d_state,
d_zip);

                d_tax = ((float) RandomNumber(0L,2000L))/10000.00;

                rc = bcp_sendrow(w_hdbc1);
                if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

                district_rows_loaded++;
                CheckForCommit(w_hdbc1, w_hstmt1,
district_rows_loaded, "district", &time_start);
            }
        }

        rcint = bcp_done(w_hdbc1);
        if (rcint < 0)
            HandleErrorDBC(w_hdbc1);

        printf("Finished loading district table.\n");

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxdiscl");

        return;
    }

//=====
//
// Function   : Stock
//
//=====

void Stock()

```

```

{
    long s_i_id;
    short s_w_id;
    short s_quantity;
    char s_dist_01[S_DIST_LEN+1];
    char s_dist_02[S_DIST_LEN+1];
    char s_dist_03[S_DIST_LEN+1];
    char s_dist_04[S_DIST_LEN+1];
    char s_dist_05[S_DIST_LEN+1];
    char s_dist_06[S_DIST_LEN+1];
    char s_dist_07[S_DIST_LEN+1];
    char s_dist_08[S_DIST_LEN+1];
    char s_dist_09[S_DIST_LEN+1];
    char s_dist_10[S_DIST_LEN+1];
    long s_ytd;
    short s_order_cnt;
    short s_remote_cnt;
    char s_data[S_DATA_LEN+1];
    short len;
    char name[20];
    long time_start;
    RETCODE rc;
    DBINT rcint;
    char bcphint[128];

    // Seed with unique number
    seed(3);

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxstkcl");

    sprintf(name, "%s..%s", aptr->database, "stock");

    rc = bcp_init(w_hdbc1, name, NULL, "logs\\stock.err", DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (s_i_id, s_w_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 100000));
        rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
    }

    rc = bcp_bind(w_hdbc1, (BYTE *) &s_i_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    bcp_bind(w_hdbc1, (BYTE *) &s_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &s_quantity, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_01, 0, S_DIST_LEN, NULL, 0, 0, 4);

```

```

    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_02, 0, S_DIST_LEN, NULL, 0, 0, 5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_03, 0, S_DIST_LEN, NULL, 0, 0, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_04, 0, S_DIST_LEN, NULL, 0, 0, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_05, 0, S_DIST_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_06, 0, S_DIST_LEN, NULL, 0, 0, 9);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_07, 0, S_DIST_LEN, NULL, 0, 0, 10);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_08, 0, S_DIST_LEN, NULL, 0, 0, 11);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_09, 0, S_DIST_LEN, NULL, 0, 0, 12);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_10, 0, S_DIST_LEN, NULL, 0, 0, 13);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &s_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 14);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &s_order_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 15);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &s_remote_cnt, 0, SQL_VARLEN_DATA, NULL,
0, SQLINT2, 16);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_data, 0, S_DATA_LEN, NULL, 0, 0, 17);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    s_ytd = s_order_cnt = s_remote_cnt = 0;

    time_start = (TimeNow() / MILLI);

    printf("...Loading stock table\n");

```



```

        for (s_i_id=1; s_i_id <= max_items; s_i_id++)
        {
            for (s_w_id = (short)aptr->starting_warehouse; s_w_id <= aptr-
>num_warehouses; s_w_id++)
            {
                s_quantity = (short)RandomNumber(10L,100L);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_01);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_02);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_03);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_04);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_05);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_06);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_07);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_08);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_09);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_10);

                len = MakeOriginalAlphaString(26,50, S_DATA_LEN,
s_data,10);

                rc = bcp_sendrow(w_hdbc1);
                if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

                stock_rows_loaded++;
                CheckForCommit(w_hdbc1, w_hstmt1, stock_rows_loaded,
"stock", &time_start);
            }
        }

        rcint = bcp_done(w_hdbc1);
        if (rcint < 0)
            HandleErrorDBC(w_hdbc1);

        printf("Finished loading stock table.\n");

        SQLFreeStmt(w_hstmt1, SQL_DROP);
        SQLDisconnect(w_hdbc1);
        SQLFreeConnect(w_hdbc1);

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxstkcl");

        return;
    }

//=====
//
// Function   : LoadCustomer
//
//=====

void LoadCustomer()
{
    LOADER_TIME_STRUCT    customer_time_start;
    LOADER_TIME_STRUCT    history_time_start;
    short                 w_id;

```

```

short                 d_id;
    DWORD                dwThreadID[MAX_CUSTOMER_THREADS];
    HANDLE                hThread[MAX_CUSTOMER_THREADS];
    char                  name[20];
    RETCODE                rc;
    DBINT                  rcint;
    char                  bcphint[128];
    char                  cmd[256];
    char                  rc_l;
    char                  recnum, MsgLen;
    // SQLRETURN            SqlState[6],
    // SQLSMALLINT
    // SQLCHAR
    Msg[SQL_MAX_MESSAGE_LENGTH];
    // SQLINTEGER
    // Seed with unique number
    seed(5);

    printf("Loading customer and history tables...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxcuscl");

    // Initialize bulk copy
    sprintf(name, "%s..%s", aptr->database, "customer");

    rc = bcp_init(c_hdbc1, name, NULL, "logs\\customer.err", DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (c_w_id, c_d_id, c_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
        rc = bcp_control(c_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc1);
    }

    sprintf(name, "%s..%s", aptr->database, "history");

    rc = bcp_init(c_hdbc2, name, NULL, "logs\\history.err", DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    sprintf(bcphint, "tablock");
    rc = bcp_control(c_hdbc2, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    customer_rows_loaded    = 0;
    history_rows_loaded     = 0;

    CustomerBufInit();

    customer_time_start.time_start = (TimeNow() / MILLI);
    history_time_start.time_start = (TimeNow() / MILLI);

    for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
    {
        for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
        {

```

```

CustomerBufLoad(d_id, w_id);
// Start parallel loading threads here...
// Start customer table thread
printf("...Loading customer table for: d_id = %d, w_id
= %d\n", d_id, w_id);

hThread[0] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadCustomerTable,
&customer_time_start,
0,
&dwThreadID[0]);

if (hThread[0] == NULL)
{
printf("Error, failed in creating creating
thread = 0.\n");
exit(-1);
}

// Start History table thread
printf("...Loading history table for: d_id = %d, w_id
= %d\n", d_id, w_id);

hThread[1] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadHistoryTable,
&history_time_start,
0,
&dwThreadID[1]);

if (hThread[1] == NULL)
{
printf("Error, failed in creating creating
thread = 1.\n");
exit(-1);
}

WaitForSingleObject( hThread[0], INFINITE );
WaitForSingleObject( hThread[1], INFINITE );

if (CloseHandle(hThread[0]) == FALSE)
{
printf("Error, failed in closing customer
thread handle with errno: %d\n", GetLastError());
}

if (CloseHandle(hThread[1]) == FALSE)

```

```

{
printf("Error, failed in closing history
thread handle with errno: %d\n", GetLastError());
}
}

// flush the bulk connection
rcint = bcp_done(c_hdbc1);
if (rcint < 0)
HandleErrorDBC(c_hdbc1);

rcint = bcp_done(c_hdbc2);
if (rcint < 0)
HandleErrorDBC(c_hdbc2);

printf("Finished loading customer table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
BuildIndex("idxcuscl");

// build non-clustered index
if (aptr->build_index == 1)
BuildIndex("idxcusnc");

// Output the NURAND used for the loader into C_FIRST for C_ID = 1,
// C_W_ID = 1, and C_D_ID = 1
sprintf(cmd, "isql -S%s -U%s -P%s -d%s -e -Q\"update customer set c_first
= 'C_LOAD = %d' where c_id = 1 and c_w_id = 1 and c_d_id = 1\" >
logs\\nurand_load.log",
aptr->server,
aptr->user,
aptr->password,
aptr->database,
LOADER_NURAND_C);

system(cmd);

SQLFreeStmt(c_hstmt1, SQL_DROP);
SQLDisconnect(c_hdbc1);
SQLFreeConnect(c_hdbc1);

SQLFreeStmt(c_hstmt2, SQL_DROP);
SQLDisconnect(c_hdbc2);
SQLFreeConnect(c_hdbc2);

return;
}

//=====
//
// Function : CustomerBufInit
//
//=====

void CustomerBufInit()

```

```

{
    int    i;

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_id = 0;
        customer_buf[i].c_d_id = 0;
        customer_buf[i].c_w_id = 0;

        strcpy(customer_buf[i].c_first,"");
        strcpy(customer_buf[i].c_middle,"");
        strcpy(customer_buf[i].c_last,"");
        strcpy(customer_buf[i].c_street_1,"");
        strcpy(customer_buf[i].c_street_2,"");
        strcpy(customer_buf[i].c_city,"");
        strcpy(customer_buf[i].c_state,"");
        strcpy(customer_buf[i].c_zip,"");
        strcpy(customer_buf[i].c_phone,"");
        strcpy(customer_buf[i].c_credit,"");

        customer_buf[i].c_credit_lim = 0;
        customer_buf[i].c_discount = (float) 0;

        // fix to avoid ODBC float to numeric conversion problem.
        // customer_buf[i].c_balance = 0;
        strcpy(customer_buf[i].c_balance,"");

        customer_buf[i].c_ytd_payment = 0;
        customer_buf[i].c_payment_cnt = 0;
        customer_buf[i].c_delivery_cnt = 0;

        strcpy(customer_buf[i].c_data,"");

        customer_buf[i].h_amount = 0;

        strcpy(customer_buf[i].h_data,"");
    }
}

//=====
//
// Function   : CustomerBufLoad
//
// Fills shared buffer for HISTORY and CUSTOMER
//=====

void CustomerBufLoad(int d_id, int w_id)
{
    long                i;
    CUSTOMER_SORT_STRUCT  c[CUSTOMERS_PER_DISTRICT];

    for (i=0;i<customers_per_district;i++)
    {
        if (i < 1000)
            LastName(i, c[i].c_last);
        else
            LastName(NURand(255,0,999,LOADER_NURAND_C),
c[i].c_last);

```

```

        MakeAlphaString(8,16,FIRST_NAME_LEN, c[i].c_first);

        c[i].c_id = i+1;
    }

    printf("...Loading customer buffer for: d_id = %d, w_id = %d\n",
        d_id, w_id);

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_d_id = d_id;
        customer_buf[i].c_w_id = w_id;
        customer_buf[i].h_amount = 10.0;

        customer_buf[i].c_ytd_payment = 10.0;

        customer_buf[i].c_payment_cnt = 1;
        customer_buf[i].c_delivery_cnt = 0;

        // Generate CUSTOMER and HISTORY data
        customer_buf[i].c_id = c[i].c_id;

        strcpy(customer_buf[i].c_first, c[i].c_first);
        strcpy(customer_buf[i].c_last, c[i].c_last);

        customer_buf[i].c_middle[0] = 'O';
        customer_buf[i].c_middle[1] = 'E';

        MakeAddress(customer_buf[i].c_street_1,
            customer_buf[i].c_street_2,
            customer_buf[i].c_city,
            customer_buf[i].c_state,
            customer_buf[i].c_zip);

        MakeNumberString(16, 16, PHONE_LEN, customer_buf[i].c_phone);

        if (RandomNumber(1L, 100L) > 10)
            customer_buf[i].c_credit[0] = 'G';
        else
            customer_buf[i].c_credit[0] = 'B';
            customer_buf[i].c_credit[1] = 'C';

        customer_buf[i].c_credit_lim = 50000.0;
        customer_buf[i].c_discount = ((float) RandomNumber(0L, 5000L) /
10000.0);

        // fix to avoid ODBC float to numeric conversion problem.
        // customer_buf[i].c_balance = -10.0;
        strcpy(customer_buf[i].c_balance,"-10.0");

        MakeAlphaString(300, 500, C_DATA_LEN, customer_buf[i].c_data);

        // Generate HISTORY data
        MakeAlphaString(12, 24, H_DATA_LEN, customer_buf[i].h_data);
    }
}

```

```

//=====
//
// Function   : LoadCustomerTable
//
//=====
void LoadCustomerTable(LOADER_TIME_STRUCT *customer_time_start)
{
    int         i;
    long        c_id;
    short       c_d_id;
    short       c_w_id;
    char        c_first[FIRST_NAME_LEN+1];
    char        c_middle[MIDDLE_NAME_LEN+1];
    char        c_last[LAST_NAME_LEN+1];
    char        c_street_1[ADDRESS_LEN+1];
    char        c_street_2[ADDRESS_LEN+1];
    char        c_city[ADDRESS_LEN+1];
    char        c_state[STATE_LEN+1];
    char        c_zip[ZIP_LEN+1];
    char        c_phone[PHONE_LEN+1];
    char        c_credit[CREDIT_LEN+1];
    double      c_credit_lim;
    double      c_discount;

    // fix to avoid ODBC float to numeric conversion problem.
    // double      c_balance;
    char        c_balance[6];

    double      c_ytd_payment;
    short       c_payment_cnt;
    short       c_delivery_cnt;
    char        c_data[C_DATA_LEN+1];
    char        c_since[C_SINCE_LEN+1];
    RETCODE     rc;

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_first, 0, FIRST_NAME_LEN, NULL, 0, 0, 4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_middle, 0, MIDDLE_NAME_LEN, NULL, 0, 0, 5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_last, 0, LAST_NAME_LEN, NULL, 0, 0, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

```

```

    rc = bcp_bind(c_hdbc1, (BYTE *) c_street_1, 0, ADDRESS_LEN, NULL, 0, 0, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_street_2, 0, ADDRESS_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_city, 0, ADDRESS_LEN, NULL, 0, 0, 9);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_state, 0, STATE_LEN, NULL, 0, 0, 10);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_zip, 0, ZIP_LEN, NULL, 0, 0, 11);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_phone, 0, PHONE_LEN, NULL, 0, 0, 12);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_since, 0, C_SINCE_LEN, NULL, 0,
SQLCHARACTER, 13);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_credit, 0, CREDIT_LEN, NULL, 0, 0, 14);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_credit_lim, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 15);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_discount, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 16);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    // fix to avoid ODBC float to numeric conversion problem.

    // rc = bcp_bind(c_hdbc1, (BYTE *) &c_balance, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 17);
    // if (rc != SUCCEEDED)
    //     HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_balance, 0, 5, NULL, 0, SQLCHARACTER, 17);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_ytd_payment, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 18);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_payment_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 19);
    if (rc != SUCCEEDED)

```

```

        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_delivery_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 20);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_data, 0, 500, NULL, 0, 0, 21);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc1);

    for (i = 0; i < customers_per_district; i++)
    {
        c_id = customer_buf[i].c_id;
        c_d_id = customer_buf[i].c_d_id;
        c_w_id = customer_buf[i].c_w_id;

        strcpy(c_first, customer_buf[i].c_first);
        strcpy(c_middle, customer_buf[i].c_middle);
        strcpy(c_last, customer_buf[i].c_last);
        strcpy(c_street_1, customer_buf[i].c_street_1);
        strcpy(c_street_2, customer_buf[i].c_street_2);
        strcpy(c_city, customer_buf[i].c_city);
        strcpy(c_state, customer_buf[i].c_state);
        strcpy(c_zip, customer_buf[i].c_zip);
        strcpy(c_phone, customer_buf[i].c_phone);
        strcpy(c_credit, customer_buf[i].c_credit);

        FormatDate(&c_since);

        c_credit_lim = customer_buf[i].c_credit_lim;
        c_discount = customer_buf[i].c_discount;

        // fix to avoid ODBC float to numeric conversion problem.

        // c_balance = customer_buf[i].c_balance;
        strcpy(c_balance, customer_buf[i].c_balance);

        c_ytd_payment = customer_buf[i].c_ytd_payment;
        c_payment_cnt = customer_buf[i].c_payment_cnt;
        c_delivery_cnt = customer_buf[i].c_delivery_cnt;

        strcpy(c_data, customer_buf[i].c_data);

        // Send data to server
        rc = bcp_sendrow(c_hdbc1);
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc1);

        customer_rows_loaded++;
        CheckForCommit(c_hdbc1, c_hstmt1, customer_rows_loaded,
"customer", &customer_time_start->time_start);
    }

}

//=====
//
// Function : LoadHistoryTable
//
//=====

```

```

void LoadHistoryTable(LOADER_TIME_STRUCT *history_time_start)
{
    int i;

    long c_id;
    short c_d_id;
    short c_w_id;

    double h_amount;
    char h_data[H_DATA_LEN+1];
    char h_date[H_DATE_LEN+1];
    RETCODE rc;

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
4);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
5);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &h_date, 0, H_DATE_LEN, NULL, 0,
SQLCHARACTER, 6);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &h_amount, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8,
7);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) h_data, 0, H_DATA_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc2);

    for (i = 0; i < customers_per_district; i++)
    {
        c_id = customer_buf[i].c_id;
        c_d_id = customer_buf[i].c_d_id;
        c_w_id = customer_buf[i].c_w_id;
        h_amount = customer_buf[i].h_amount;
        strcpy(h_data, customer_buf[i].h_data);

        FormatDate(&h_date);

        // send to server
        rc = bcp_sendrow(c_hdbc2);
        if (rc != SUCCEED)

```

```

        HandleErrorDBC(o_hdbc2);

        history_rows_loaded++;
        CheckForCommit(o_hdbc2, c_hstmt2, history_rows_loaded,
"history", &history_time_start->time_start);
    }
}

//=====
//
// Function   : LoadOrders
//
//=====

void LoadOrders()
{
    LOADER_TIME_STRUCT    orders_time_start;
    LOADER_TIME_STRUCT    new_order_time_start;
    LOADER_TIME_STRUCT    order_line_time_start;
    short                 w_id;

    short                 d_id;
    DWORD                 dwThreadID[MAX_ORDER_THREADS];
    HANDLE                 hThread[MAX_ORDER_THREADS];
    char                   name[20];
    RETCODE                rc;
    char                   bcphint[128];

    // seed with unique number
    seed(6);

    printf("Loading orders...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        BuildIndex("idxordcl");
        BuildIndex("idxnodcl");
        BuildIndex("idxodlcl");
    }

    // initialize bulk copy
    sprintf(name, "%s..%s", aptr->database, "orders");

    rc = bcp_init(o_hdbc1, name, NULL, "logs\\orders.err", DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (o_w_id, o_d_id, o_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
        rc = bcp_control(o_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc1);
    }

    sprintf(name, "%s..%s", aptr->database, "new_order");

    rc = bcp_init(o_hdbc2, name, NULL, "logs\\neword.err", DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc2);
}

```

```

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (no_w_id, no_d_id, no_o_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 9000));
        rc = bcp_control(o_hdbc2, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc2);
    }

    sprintf(name, "%s..%s", aptr->database, "order_line");

    rc = bcp_init(o_hdbc3, name, NULL, "logs\\ordline.err", DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (ol_w_id, ol_d_id, ol_o_id,
ol_number), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
        rc = bcp_control(o_hdbc3, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc3);
    }

    orders_rows_loaded = 0;
    new_order_rows_loaded = 0;
    order_line_rows_loaded = 0;

    OrdersBufInit();

    orders_time_start.time_start = (TimeNow() / MILLI);
    new_order_time_start.time_start = (TimeNow() / MILLI);
    order_line_time_start.time_start = (TimeNow() / MILLI);

    for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
    {
        for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
        {
            OrdersBufLoad(d_id, w_id);

            // start parallel loading threads here...

            // start Orders table thread
            printf("...Loading Order Table for: d_id = %d, w_id =
%d\n", d_id, w_id);

            hThread[0] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadOrdersTable,
&orders_time_start,
0,
&dwThreadID[0]);

            if (hThread[0] == NULL)

```

```

        {
            printf("Error, failed in creating creating
thread = 0.\n");
            exit(-1);
        }
        // start NewOrder table thread
        printf("...Loading New-Order Table for: d_id = %d,
w_id = %d\n", d_id, w_id);
        hThread[1] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadNewOrderTable,
&new_order_time_start,
0,
&dwThreadID[1]);
        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating
thread = 1.\n");
            exit(-1);
        }
        // start Order-Line table thread
        printf("...Loading Order-Line Table for: d_id = %d,
w_id = %d\n", d_id, w_id);
        hThread[2] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadOrderLineTable,
&order_line_time_start,
0,
&dwThreadID[2]);
        if (hThread[2] == NULL)
        {
            printf("Error, failed in creating creating
thread = 2.\n");
            exit(-1);
        }
        WaitForSingleObject( hThread[0], INFINITE );
        WaitForSingleObject( hThread[1], INFINITE );
        WaitForSingleObject( hThread[2], INFINITE );
        if (CloseHandle(hThread[0]) == FALSE)
        {
            printf("Error, failed in closing Orders
thread handle with errno: %d\n", GetLastError());
        }
    }

```

```

        if (CloseHandle(hThread[1]) == FALSE)
        {
            printf("Error, failed in closing NewOrder
thread handle with errno: %d\n", GetLastError());
        }
        if (CloseHandle(hThread[2]) == FALSE)
        {
            printf("Error, failed in closing OrderLine
thread handle with errno: %d\n", GetLastError());
        }
    }
    printf("Finished loading orders.\n");

return;
}

//=====
//
// Function   : OrdersBufInit
// Clears shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufInit()
{
    int    i;
    int    j;

    for (i=0;i<orders_per_district;i++)
    {
        orders_buf[i].o_id = 0;
        orders_buf[i].o_d_id = 0;
        orders_buf[i].o_w_id = 0;
        orders_buf[i].o_c_id = 0;
        orders_buf[i].o_carrier_id = 0;
        orders_buf[i].o_ol_cnt = 0;
        orders_buf[i].o_all_local = 0;

        for (j=0;j<=14;j++)
        {
            orders_buf[i].o_ol[j].ol = 0;
            orders_buf[i].o_ol[j].ol_i_id = 0;
            orders_buf[i].o_ol[j].ol_supply_w_id = 0;
            orders_buf[i].o_ol[j].ol_quantity = 0;
            orders_buf[i].o_ol[j].ol_amount = 0;
            strcpy(orders_buf[i].o_ol[j].ol_dist_info, "");
        }
    }
}

//=====
//

```

```

// Function   : OrdersBufLoad
//
// Fills shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufLoad(int d_id, int w_id)
{
    int    cust[ORDERS_PER_DISTRICT+1];
    long   o_id;
    short  ol;

    printf("...Loading Order Buffer for: d_id = %d, w_id = %d\n",
           d_id, w_id);

    GetPermutation(cust, orders_per_district);

    for (o_id=0;o_id<orders_per_district;o_id++)
    {
        // Generate ORDER and NEW-ORDER data

        orders_buf[o_id].o_d_id = d_id;
        orders_buf[o_id].o_w_id = w_id;
        orders_buf[o_id].o_id = o_id+1;
        orders_buf[o_id].o_c_id = cust[o_id+1];
        orders_buf[o_id].o_ol_cnt = (short)RandomNumber(5L, 15L);

        if (o_id < first_new_order)
        {
            orders_buf[o_id].o_carrier_id =
(short)RandomNumber(1L, 10L);
            orders_buf[o_id].o_all_local = 1;
        }
        else
        {
            orders_buf[o_id].o_carrier_id = 0;
            orders_buf[o_id].o_all_local = 1;
        }

        for (ol=0; ol<orders_buf[o_id].o_ol_cnt; ol++)
        {
            orders_buf[o_id].o_ol[ol].ol = ol+1;
            orders_buf[o_id].o_ol[ol].ol_i_id = RandomNumber(1L,
max_items);

            orders_buf[o_id].o_ol[ol].ol_supply_w_id = w_id;
            orders_buf[o_id].o_ol[ol].ol_quantity = 5;
            MakeAlphaString(24, 24, OL_DIST_INFO_LEN,
&orders_buf[o_id].o_ol[ol].ol_dist_info);

            // Generate ORDER-LINE data
            if (o_id < first_new_order)
            {
                orders_buf[o_id].o_ol[ol].ol_amount = 0;
                // Added to insure ol_delivery_d set

                properly during load

                FormatDate(&orders_buf[o_id].o_ol[ol].ol_delivery_d);
            }
        }
    }
}

```

```

else
{
    orders_buf[o_id].o_ol[ol].ol_amount =
RandomNumber(1,999999)/100.0;
    // Added to insure ol_delivery_d set
    properly during load

    // odbc datetime format

    strcpy(orders_buf[o_id].o_ol[ol].ol_delivery_d,"1899-12-31 00:00:00.000");
}
}
}

//=====
//
// Function   : LoadOrdersTable
//
//=====
void LoadOrdersTable(LOADER_TIME_STRUCT *orders_time_start)
{
    int    i;
    long   o_id;
    short  o_d_id;
    short  o_w_id;
    long   o_c_id;
    short  o_carrier_id;
    short  o_ol_cnt;
    short  o_all_local;
    char   o_entry_d[O_ENTRY_D_LEN+1];
    RETCODE rc;
    DBINT   rcint;

    // bind ORDER data
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
4);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_entry_d, 0, O_ENTRY_D_LEN, NULL, 0,
SQLCHARACTER, 5);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);
}

```



```

rc = bcp_bind(o_hdbc1, (BYTE *) &o_carrier_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 6);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

rc = bcp_bind(o_hdbc1, (BYTE *) &o_ol_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
7);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

rc = bcp_bind(o_hdbc1, (BYTE *) &o_all_local, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 8);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

for (i = 0; i < orders_per_district; i++)
{
    o_id      = orders_buf[i].o_id;
    o_d_id    = orders_buf[i].o_d_id;
    o_w_id    = orders_buf[i].o_w_id;
    o_c_id    = orders_buf[i].o_c_id;
    o_carrier_id = orders_buf[i].o_carrier_id;
    o_ol_cnt  = orders_buf[i].o_ol_cnt;
    o_all_local = orders_buf[i].o_all_local;

    FormatDate(&o_entry_d);

    // send data to server
    rc = bcp_sendrow(o_hdbc1);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    orders_rows_loaded++;
    CheckForCommit(o_hdbc1, o_hstmt1, orders_rows_loaded, "orders",
&orders_time_start->time_start);
}

// rcint = bcp_batch(o_hdbc1);
// if (rcint < 0)
//     HandleErrorDBC(o_hdbc1);

if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
{
    rcint = bcp_done(o_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(o_hdbc1);

    SQLFreeStmt(o_hstmt1, SQL_DROP);
    SQLDisconnect(o_hdbc1);
    SQLFreeConnect(o_hdbc1);

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxordc1");

    // build non-clustered index
    if (aptr->build_index == 1)
        BuildIndex("idxordnc");
}
}

```

```

//=====
//
// Function   : LoadNewOrderTable
//
//=====

void LoadNewOrderTable(LOADER_TIME_STRUCT *new_order_time_start)
{
    int      i;
    long     o_id;
    short    o_d_id;
    short    o_w_id;
    RETCODE  rc;
    DBINT    rcint;

    // Bind NEW-ORDER data

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc2);

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc2);

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc2);

    for (i = first_new_order; i < last_new_order; i++)
    {
        o_id  = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;

        rc = bcp_sendrow(o_hdbc2);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc2);

        new_order_rows_loaded++;
        CheckForCommit(o_hdbc2, o_hstmt2, new_order_rows_loaded,
"new_order", &new_order_time_start->time_start);
    }

    // rcint = bcp_batch(o_hdbc2);
    // if (rcint < 0)
    //     HandleErrorDBC(o_hdbc2);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
    {
        rcint = bcp_done(o_hdbc2);
        if (rcint < 0)
            HandleErrorDBC(o_hdbc2);

        SQLFreeStmt(o_hstmt2, SQL_DROP);
        SQLDisconnect(o_hdbc2);
        SQLFreeConnect(o_hdbc2);

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxnodc1");
    }
}

```

```

    }
}

//=====
//
// Function   : LoadOrderLineTable
//
//=====

void LoadOrderLineTable(LOADER_TIME_STRUCT *order_line_time_start)
{
    int         i,j;
    long        o_id;
    short       o_d_id;
    short       o_w_id;
    long        ol;
    long        ol_i_id;
    short       ol_supply_w_id;
    short       ol_quantity;
    double      ol_amount;
    char        ol_dist_info[DIST_INFO_LEN+1];
    char        ol_delivery_d[OL_DELIVERY_D_LEN+1];
    RETCODE     rc;
    DBINT       rcint;

    // bind ORDER-LINE data
    rc = bcp_bind(o_hdbc3, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_i_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_supply_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_delivery_d, 0, OL_DELIVERY_D_LEN,
NULL, 0, SQLCHARACTER, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
}

```

```

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_quantity, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_amount, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 9);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) ol_dist_info, 0, DIST_INFO_LEN, NULL, 0, 0, 10);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    for (i = 0; i < orders_per_district; i++)
    {
        o_id     = orders_buf[i].o_id;
        o_d_id   = orders_buf[i].o_d_id;
        o_w_id   = orders_buf[i].o_w_id;

        for (j=0; j < orders_buf[i].o_ol_cnt; j++)
        {
            ol         = orders_buf[i].o_ol[j].ol;
            ol_i_id    = orders_buf[i].o_ol[j].ol_i_id;
            ol_supply_w_id = orders_buf[i].o_ol[j].ol_supply_w_id;
            ol_quantity = orders_buf[i].o_ol[j].ol_quantity;
            ol_amount  = orders_buf[i].o_ol[j].ol_amount;

            strcpy(ol_delivery_d, orders_buf[i].o_ol[j].ol_delivery_d);

            strcpy(ol_dist_info, orders_buf[i].o_ol[j].ol_dist_info);

            rc = bcp_sendrow(o_hdbc3);
            if (rc != SUCCEEDED)
                HandleErrorDBC(o_hdbc3);

            order_line_rows_loaded++;
            CheckForCommit(o_hdbc3, o_hstmt3,
order_line_rows_loaded, "order_line", &order_line_time_start->ttime_start);
        }
    }

    // rcint = bcp_batch(o_hdbc3);
    // if (rcint < 0)
    //     HandleErrorDBC(o_hdbc3);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
    {
        rcint = bcp_done(o_hdbc3);
        if (rcint < 0)
            HandleErrorDBC(o_hdbc3);

        SQLFreeStmt(o_hstmt3, SQL_DROP);
        SQLDisconnect(o_hdbc3);
        SQLFreeConnect(o_hdbc3);

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxodlcl");
    }
}

```

```

    }
}

//=====
//
// Function   : GetPermutation
//
//=====
void GetPermutation(int perm[], int n)
{
    int i, r, t;

    for (i=1;i<=n;i++)
        perm[i] = i;

    for (i=1;i<=n;i++)
    {
        r = RandomNumber(i,n);
        t = perm[i];
        perm[i] = perm[r];
        perm[r] = t;
    }
}

//=====
//
// Function   : CheckForCommit
//
//=====
void CheckForCommit(HDBC hdbc,
                   HSTMT hstmt,
                   int rows_loaded,
                   char *table_name,
                   long *time_start)
{
    long time_end, time_diff;
    // DBINT rcint;

    if ( !(rows_loaded % aptr->batch) )
    {
        // rcint = bcp_batch(hdbc);
        // if (rcint < 0)
        //     HandleErrorDBC(hdbc);

        time_end = (TimeNow() / MILLI);
        time_diff = time_end - *time_start;

        printf("-> Loaded %ld rows into %s in %ld sec - Total = %d (%.2f
rps)\n",
               aptr->batch,
               table_name,
               time_diff,
               rows_loaded,
               (float) aptr->batch / (time_diff ? time_diff
: 1L));
    }
}

```

```

        *time_start = time_end;
    }
    return;
}

//=====
//
// Function   : OpenConnections
//
//=====
void OpenConnections()
{
    RETCODE rc;

    char szDriverString[300];
    char szDriverStringOut[1024];
    SQLSMALLINT cbDriverStringOut;

    SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );

    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );

    SQLAllocHandle(SQL_HANDLE_DBC, henv, &i_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &w_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &c_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &c_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc3);

    SQLSetConnectAttr(i_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(w_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(c_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(c_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc3, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

    // Open connections to SQL Server
    // Connection 1

    sprintf( szDriverString, "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
            aptr->server,
            aptr->user,
            aptr->password,
            aptr->database );

    rc = SQLSetConnectOption (i_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
}

```

```

if (rc != SUCCEEDED)
    HandleErrorDBC(i_hdbc1);

rc = SQLDriverConnect ( i_hdbc1,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );

if (rc != SUCCEEDED)
    HandleErrorDBC(i_hdbc1);

// Connection 2

sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

rc = SQLSetConnectOption (w_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = SQLDriverConnect ( w_hdbc1,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

// Connection 3

sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

rc = SQLSetConnectOption (c_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = SQLDriverConnect ( c_hdbc1,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,

```

```

                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

// Connection 4

sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

rc = SQLSetConnectOption (c_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);

rc = SQLDriverConnect ( c_hdbc2,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);

// Connection 5

sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

rc = SQLSetConnectOption (o_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);

rc = SQLDriverConnect ( o_hdbc1,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),

```

```

        &cbDriverStringOut,

        SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc1);

        // Connection 6

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
                aptr->server,
                aptr->user,
                aptr->password,
                aptr->database );

        rc = SQLSetConnectOption (o_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc2);

        rc = SQLDriverConnect ( o_hdbc2,
                                NULL,
                                (SQLCHAR*)&szDriverString[0] ,
                                SQL_NTS,
                                (SQLCHAR*)&szDriverStringOut[0],
                                sizeof(szDriverStringOut),
                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc2);

        // Connection 7

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
                aptr->server,
                aptr->user,
                aptr->password,
                aptr->database );

        rc = SQLSetConnectOption (o_hdbc3, SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc3);

        rc = SQLDriverConnect ( o_hdbc3,
                                NULL,
                                (SQLCHAR*)&szDriverString[0] ,
                                SQL_NTS,
                                (SQLCHAR*)&szDriverStringOut[0],
                                sizeof(szDriverStringOut),
                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)

```

```

        HandleErrorDBC(o_hdbc3);
    }

    //=====
    //
    // Function name: BuildIndex
    //
    //=====

void BuildIndex(char          *index_script)
{
    char          cmd[256];

    printf("Starting index creation:  %s\n",index_script);

    sprintf(cmd, "isql -S%s -U%s -P%s -e -i%s\\%s.sql > logs\\%s.log",
            aptr->server,
            aptr->user,
            aptr->password,
            aptr->index_script_path,
            index_script,
            index_script);

    system(cmd);

    printf("Finished index creation:  %s\n",index_script);
}

void HandleErrorDBC (SQLHDBC hdbc1)
{
    SQLCHAR          SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLINTEGER        NativeError;
    SQLSMALLINT      i, MsgLen;
    SQLRETURN         rc2;
    char              timebuf[128];
    char              datebuf[128];
    FILE              *fp1;

    i = 1;
    while (( rc2 = SQLGetDiagRec(SQL_HANDLE_DBC , hdbc1, i, SqlState ,
    &NativeError,
                                Msg, sizeof(Msg) , &MsgLen )) !=
    SQL_NO_DATA )
    {

        printf( szLastError , "%s" ,  Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf( "[%s : %s] %s\n" , datebuf, timebuf, szLastError);

        fp1 = fopen("logs\\tpccldr.err","w");
        if (fp1 == NULL)
            printf("ERROR:  Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\n" , datebuf, timebuf,
szLastError);

            fclose(fp1);

```

```

        }
        i++;
    }
}

void HandleErrorSTMT (HSTMT hstmt1)
{
    SQLCHAR          SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLINTEGER NativeError;
    SQLSMALLINT i, MsgLen;
    SQLRETURN rc2;
    char             timebuf[128];
    char             datebuf[128];
    FILE             *fp1;

    i = 1;
    while (( rc2 = SQLGetDiagRec(SQL_HANDLE_STMT , hstmt1, i, SqlState ,
&NativeError,
                                Msg, sizeof(Msg) , &MsgLen ) !=
SQL_NO_DATA )
    {
        sprintf( szLastError , "%s" , Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf( "[%s : %s] %s\n" , datebuf, timebuf, szLastError);

        fp1 = fopen("logs\\tpccldr.err","w");
        if (fp1 == NULL)
            printf("ERROR: Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\n" , datebuf, timebuf,
szLastError);
            fclose(fp1);
        }

        i++;
    }
}

void FormatDate ( char* szTimeCOutput )
{
    struct tm when;
    time_t now;

    time( &now );
    when = *localtime( &now );

    mktime( &when );

    // odbc datetime format
    strftime( szTimeCOutput , 30 , "%Y-%m-%d %H:%M:%S.000" , &when );

    return;
}

```

```

}

//=====
//
// Function : CheckSQL
//
//=====

void CheckSQL()
{
    RETCODE rc;

    char szDriverString[300];
    char szDriverStringOut[1024];
    int SQLBuildFlag;
    char resp;

    SQLSMALLINT cbDriverStringOut;
    SQLCHAR SQLVersion[19];
    SQLINTEGER SQLVersionInd;

    SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );

    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );

    SQLAllocHandle(SQL_HANDLE_DBC, henv , &v_hdbc);

    SQLSetConnectAttr(v_hdbc, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

    // Open connection to SQL Server

    sprintf( szDriverString , "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s" ,
aptr->server,
aptr->user,
aptr->password );

    if ( SQLSetConnectAttr( v_hdbc, SQL_ATTR_PACKET_SIZE, (SQLPOINTER)aptr-
>pack_size, SQL_IS_UIINTEGER ) != SQL_SUCCESS )
        HandleErrorDBC(v_hdbc);

    rc = SQLDriverConnect ( v_hdbc,
NULL,
(SQLCHAR*)&szDriverString[0] ,
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );

    if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
        HandleErrorDBC(v_hdbc);

    if ( SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc , &v_hstmt) != SQL_SUCCESS )
        HandleErrorSTMT(v_hstmt);
}

```

```

        rc = SQLBindCol(v_hstmt, 4, SQL_C_CHAR, &SQLVersion, sizeof(SQLVersion),
&SQLVersionInd);

// issue SQL Server extended stored procedure (xp_msver) to determine
installed version
rc = SQLExecDirect(v_hstmt, "EXECUTE xp_msver ProductVersion", SQL_NTS);

if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
    HandleErrorSTMT(v_hstmt);

rc = SQLFetch(v_hstmt);

if (rc != SQL_SUCCESS)
    HandleErrorDBC(v_hdbc);

// Check build number to ensure 8.00.194 or higher
SQLBuildFlag = 1;

// first check the Major version
if ( SQLVersion[0] == '8' )
{
    if (( SQLVersion[2] == '0') & ( SQLVersion[3] == '0' ) )
    {
        if ( SQLVersion[5] == '1' )
        {
            if ( (SQLVersion[6] == '9') &
(SQLVersion[7] == '4') )
            {
                SQLBuildFlag = 0;
                printf("You are using SQL Server
version = %9s\n\n", SQLVersion);
            }
            else
            {
                SQLBuildFlag = 1;
            }
        }
        else
        {
            if ( SQLVersion[5] == '3' )
            {
                if ( (SQLVersion[6] >= 53) &
(SQLVersion[7] >= 48) )
                {
                    SQLBuildFlag = 0;
                    printf("You are using
SQL Server version = %9s\n\n", SQLVersion);
                }
                else
                {
                    SQLBuildFlag = 1;
                }
            }
        }
    }
    else
    {
        SQLBuildFlag = 1;
    }
}

```

```

        if ( SQLBuildFlag == 1 )
        {
            printf("NOTE: The SQL Server version you are using is not
supported\n");
            printf("for TPC-C benchmarking. You currently have SQL Server
version %9s\n",SQLVersion);
            printf("installed. Please upgrade to Microsoft SQL Server 2000
(8.00.0194) or better.\n");
            printf("and re-run the SETUP program.\n\n");
            printf("Do you wish to continue with setup? (Y/N): ");
            resp = getchar();
            if ( ( resp == 'N' ) || (resp == 'n' ) )
            {
                printf("\nSetup Aborted!\n");
                exit(1);
            }
        }

SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
SQLDisconnect(v_hdbc);
SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

return;
}

//=====================================================
//
// Function : CheckDataBase
//
//=====================================================

void CheckDataBase()
{
    RETCODE rc;

    char szDriverString[300];
    char szDriverStringOut[1024];
    char TablesBitMap[9] = {"000000000"};
    int i, ExitFlag;

    SQLSMALLINT cbDriverStringOut;
    SQLCHAR TabName[10];
    SQLINTEGER TabNameInd, TabCount, TabCountInd;

    ExitFlag = 0;

    SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );

    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );

    SQLAllocHandle(SQL_HANDLE_DBC, henv , &v_hdbc);

    SQLSetConnectAttr(v_hdbc, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

    // Open connection to SQL Server

    sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

```

```

aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectAttr( v_hdbc, SQL_ATTR_PACKET_SIZE, (SQLPOINTER)aptr-
>pack_size, SQL_IS_UIINTEGER );
if (rc != SQL_SUCCESS)
    HandleErrorDBC(v_hdbc);

rc = SQLDriverConnect ( v_hdbc,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );

// if the rc is SQL_ERROR, the the TPCC database probably does not exist
if (rc == SQL_ERROR)
{
    printf("The database TPCC does not appear to exist!\n");
    printf("\nCheck LOGS\ directory for database creation
errors.\n");

    // cleanup database connections and handles
    SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
    SQLDisconnect(v_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

    // since there is not a database, exit back to SETUP.CMD
    exit(1);
}

if ( SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc , &v_hstmt) != SQL_SUCCESS )
    HandleErrorDBC(v_hdbc);

if ( SQLBindCol(v_hstmt, 1, SQL_C_ULONG, &TabCount, 0, &TabCountInd) !=
SQL_SUCCESS )
    HandleErrorSTMT(v_hstmt);

// count the number of user tables from sysobjects
rc = SQLExecDirect(v_hstmt, "select count(*) from sysobjects where xtype =
'\U'", SQL_NTS);
if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
    HandleErrorSTMT(v_hstmt);

if ( SQLFetch(v_hstmt) != SQL_SUCCESS )
    HandleErrorSTMT(v_hstmt);

// if the number of tables is less than 9, select all the user tables in
TPCC
if (TabCount != 9)
{
    SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
    SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc , &v_hstmt);
}

```

```

if ( SQLBindCol(v_hstmt, 1, SQL_C_CHAR, &TabName,
sizeof(TabName), &TabNameInd) != SQL_SUCCESS )
    HandleErrorSTMT(v_hstmt);

// select the list of user tables into a result set
rc = SQLExecDirect(v_hstmt, "select * from sysobjects where
xtype = '\U'", SQL_NTS);
if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
    HandleErrorSTMT(v_hstmt);

// go through the result set and set the bitmap for each found
table
// set the bitmap to '1' if the table name is found
while ((rc = SQLFetch(v_hstmt)) != SQL_NO_DATA)
{
    switch( TabName[0] )
    {
        case 'w':
            TablesBitMap[0] = '1';
            break;
        case 'd':
            TablesBitMap[1] = '1';
            break;
        case 'c':
            TablesBitMap[2] = '1';
            break;
        case 'h':
            TablesBitMap[3] = '1';
            break;
        case 'n':
            TablesBitMap[4] = '1';
            break;
        case 'o':
            if (TabName[5] = 's')
                TablesBitMap[5] = '1';
            if (TabName[5] = '_')
                TablesBitMap[6] = '1';
            break;
        case 'i':
            TablesBitMap[7] = '1';
            break;
        case 's':
            TablesBitMap[8] = '1';
            break;
    }
}

// a '0' ExitFlag means do NOT exit the loader early, a '1'
means exit the loader early
ExitFlag = 0;

// iterate through the bitmap to display which table(s) is
actually missing
for (i = 0; i <= 8; i++)
{
    switch(i)
    {
        case 0:
            if (TablesBitMap[i] == '0')
            {
                printf("The Warehouse table is
missing or damaged.\n");
            }
        }
    }
}

```



```

        ExitFlag = 1;
    }
    break;
case 1:
    if (TablesBitMap[i] == '0')
    {
        printf("The District table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 2:
    if (TablesBitMap[i] == '0')
    {
        printf("The Customer table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 3:
    if (TablesBitMap[i] == '0')
    {
        printf("The History table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 4:
    if (TablesBitMap[i] == '0')
    {
        printf("The New_Order table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 5:
    if (TablesBitMap[i] == '0')
    {
        printf("The Orders table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 6:
    if (TablesBitMap[i] == '0')
    {
        printf("The Order_Line table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 7:
    if (TablesBitMap[i] == '0')
    {
        printf("The Item table is missing
or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 8:
    if (TablesBitMap[i] == '0')
    {

```

```

        printf("The Stock table is missing
or damaged.\n");
        ExitFlag = 1;
    }
    break;
    }
}
// if one or more tables are missing, display message and exit
the loader
if (ExitFlag = 1)
{
    printf("\nExiting TPC-C Loader!\n");
    printf("\nCheck LOGS\\ directory for database\n");
    printf("or table creation errors.\n");

    // cleanup database connections and handles
    SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
    SQLDisconnect(v_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

    exit(1);
}

// cleanup database connections and handles
SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
SQLDisconnect(v_hdbc);
SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

return;
}

```

VerifyTpccLoad.sql

```

-- File:      VERIFYTPCCLOAD.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Performs series of TPC database checks to verify
--           that database load completed correctly

print      " "
select    convert(char(30), getdate(), 9)
print      " "

use tpcc
go

--          *****
--          Check rows per table from SYSINDEXES
--          *****

print      'WAREHOUSE TABLE'

select    rows
from      sysindexes
where     id      = object_id("warehouse")
go

```

```

print      'DISTRICT TABLE = (10 * No of warehouses) '

select    rows
from      sysindexes
where    id      =object_id("district")
go

print      'ITEM TABLE = 100,000'

select    rows
from      sysindexes
where    id      =object_id("item")
go

print      'CUSTOMER TABLE = (30,000 * No of warehouses) '

select    rows
from      sysindexes
where    id      =object_id("customer")
go

print      'ORDERS TABLE = (30,000 * No of warehouses) '

select    rows
from      sysindexes
where    id      =object_id("orders")
go

print      'HISTORY TABLE = (30,000 * No of warehouses) '

select    rows
from      sysindexes
where    id      =object_id("history")
go

print      'STOCK TABLE = (100,000 * No of warehouses) '

select    rows
from      sysindexes
where    id      =object_id("stock")
go

print      'ORDER_LINE TABLE = (300,000 * No of warehouses + some change) '

select    rows
from      sysindexes
where    id      =object_id("order_line")
go

print      'NEW_ORDER TABLE = (9000 * No of warehouses) '

select    rows
from      sysindexes
where    id      =object_id("new_order")
go

--      *****
--      Check indices
--      *****

```

```

print '*****Index Check*****'

use tpcc
go

sp_helpindex      customer
go

sp_helpindex      stock
go

sp_helpindex      district
go

sp_helpindex      item
go

sp_helpindex      new_order
go

sp_helpindex      orders
go

sp_helpindex      order_line
go

sp_helpindex      warehouse
go

```

version.sql

```

-- File:      VERSION.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Returns version level of TPC-C stored procs
-- Note:      Always update the return value of this proc for
--           any interface changes or "must have" bug fixes.
--
-- The value returned by this SP defines the "interface level",
-- which must match between the stored procs and the client code.
-- The interface level may be down rev from the current kit. This
-- indicates that the interface hasn't changed since that version.

use tpcc
go

if exists ( select name from sysobjects where name = "tpcc_version" )
drop procedure tpcc_version
go

create proc tpcc_version
as
declare @version char(8)

begin
select @version = "4.10.000"
select @version as "Version"

end

go

```


Appendix C: Tunable Parameters

Microsoft SQL Server 2000 Startup Parameters

```
start sqlservr.exe -c -x -t3502 -g384
```

Where:

-c Start SQL Server independently of the Windows NT Service Control Manager
 -x Disables the keeping of CPU time and cache-hit ratio statistics
 -t3502 Prints a message to the SQL Server log at the start and end of each checkpoint
 -g384 Specify the amount of virtual address space in MB, SQL Server will leave available for memory allocations, excluding the buffer pool and threads stack, such as dynamically-loaded DLLs, extended procedure calls, etc. Incorrect use of this option can lead to conditions under which SQL Server may not start or may encounter runtime errors.

File locations:

```
sqlserver.exe          C:\Program
Files\Microsoft SQL Server\MSSQL\BINN
ERRORLOG              C:\Program Files\Microsoft SQL
Server\MSSQL\LOG
```

Boot.ini Parameters

```
[boot loader]
timeout=10
default=multi(0)disk(0)rdisk(0)partition(1)\WINDOWS
[operating systems]
multi(0)disk(0)rdisk(0)partition(1)\WINDOWS="Windows
Server 2003, Enterprise" /fastdetect /pae
multi(0)disk(0)rdisk(0)partition(1)\WINDOWS="Windows
Server 2003, Enterprise" /fastdetect /pae
/maxmem=32768MB
```

Microsoft SQL Server 2000 Configuration Parameters

1> 2>	name	config_value	run_value	minimum
maximum				
-----	-----	-----	-----	-----
	affinity mask			-2147483648
2147483647		65535	65535	
	allow updates			0
1		0	0	
	awe enabled			0
1		1	1	
	c2 audit mode			0
1		0	0	
	cost threshold for parallelism			0
32767		5	5	
	Cross DB Ownership Chaining			0
1		0	0	
	cursor threshold			-1
2147483647		-1	-1	
	default full-text language			0
2147483647		1033	1033	
	default language			0
9999		0	0	
	fill factor (%)			0
100		0	0	
	index create memory (KB)			704
2147483647		704	704	
	lightweight pooling			0
1		1	1	
	locks			5000
2147483647		0	0	
	max degree of parallelism			0
32		1	1	
	max server memory (MB)			4
2147483647		63800	63800	
	max text repl size (B)			0
2147483647		65536	65536	
	max worker threads			32
32767		700	700	
	media retention			0
365		0	0	
	min memory per query (KB)			512
2147483647		512	512	
	min server memory (MB)			0
2147483647		0	0	
	nested triggers			0
1		1	1	
	network packet size (B)			512
65536		4096	4096	
	open objects			0
2147483647		0	0	
	priority boost			0
1		1	1	
	query governor cost limit			0
2147483647		0	0	

```
query wait (s)
2147483647 -1 -1 -1
recovery interval (min)
32767 100 100 0
remote access
1 1 1 0
remote login timeout (s)
2147483647 20 20 0
remote proc trans
1 0 0 0
remote query timeout (s)
2147483647 600 600 0
scan for startup procs
1 0 0 0
set working set size
1 0 0 0
show advanced options
1 1 1 0
two digit year cutoff
9999 2049 2049 1753
user connections
32767 0 0 0
user options
32767 0 0 0
```

1> 2> 3>

Microsoft SQL Server 2000 Torn Page Detection Status

```
1> 2> OptionName
CurrentSetting
```

```
-----
torn page detection
off
```

1> 2> 3>

Benchcraft Profile

```
Profile: slick_11600_8cl
File Path: C:\Benchcraft\slick_11600_8cl.pro
Version: 3
```

Number of Engines: 16

```
Name: CL121a
Description:
Directory: c:\blog\cr121a.log
Machine: N61
Parameter Set: 2.2
```

Index: 600000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER77505421
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

Name: CL121b
Description:
Directory: c:\blog\cr121b.log
Machine: N61
Parameter Set: 2.2
Index: 700000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER2517598468
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 1

Name: CL122a
Description:
Directory: c:\blog\cr122a.log
Machine: N62
Parameter Set: 2.2
Index: 200000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER38645421
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

Name: CL122b
Description:
Directory: c:\blog\cr122b.log
Machine: N62
Parameter Set: 2.2
Index: 300000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER48683593
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 1

Name: CL123a
Description:
Directory: c:\blog\cr123a.log
Machine: N63

Parameter Set: 2.2
Index: 400000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER592987468
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

Name: CL123b
Description:
Directory: c:\blog\cr123b.log
Machine: N63
Parameter Set: 2.2
Index: 500000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER693023500
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 1

Name: CL124a
Description:
Directory: c:\blog\cr124a.log
Machine: N64
Parameter Set: 2.2
Index: 1600000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER793059875
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

Name: CL124b
Description:
Directory: c:\blog\cr124b.log
Machine: N64
Parameter Set: 2.2
Index: 1000000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER893098843
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 1

Name: CL125a
Description:
Directory: c:\blog\cr125a.log

Machine: N65
Parameter Set: 2.2
Index: 800000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER993140890
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

Name: CL125b
Description:
Directory: c:\blog\cr125b.log
Machine: N65
Parameter Set: 2.2
Index: 900000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER1093208968
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 1

Name: CL126a
Description:
Directory: c:\blog\cr126a.log
Machine: N66
Parameter Set: 2.2
Index: 1000000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER1193278703
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

Name: CL126b
Description:
Directory: c:\blog\cr126b.log
Machine: N66
Parameter Set: 2.2
Index: 1100000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER1293326890
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 1

Name: CL127a
Description:

Directory: c:\blog\cr127a.log
Machine: N67
Parameter Set: 2.2
Index: 1200000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER1393366531
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

Name: CL127b
Description:
Directory: c:\blog\cr127b.log
Machine: N67
Parameter Set: 2.2
Index: 1300000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER1493391062
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 1

Name: CL128a
Description:
Directory: c:\blog\cr128a.log
Machine: N68
Parameter Set: 2.2
Index: 1400000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER1593433078
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

Name: CL128b
Description:
Directory: c:\blog\cr128b.log
Machine: N68
Parameter Set: 2.2
Index: 1500000000
Seed: 18546
Configured Users: 7250
Pipe Name: DRIVER1693456203
Connect Rate: 10
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 1

Number of User groups: 16

Driver Engine: CL121a
IIS Server: cr121
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1 - 725
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL121b
IIS Server: cr121
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 726 - 1450
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL122a
IIS Server: cr122
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1451 - 2175
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL122b
IIS Server: cr122
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 2176 - 2900
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL123a
IIS Server: cr123
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML

w_id Range: 2901 - 3625
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL123b
IIS Server: cr123
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 3626 - 4350
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL124a
IIS Server: cr124
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 4351 - 5075
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL124b
IIS Server: cr124
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 5076 - 5800
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL125a
IIS Server: cr125
SQL Server: slick
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 5801 - 6525
w_id Min Warehouse: 1
w_id Max Warehouse: 11600
Scale: Normal
User Count: 7250
District id: 1
Scale Down: No

Driver Engine: CL125b
 IIS Server: cr125
 SQL Server: slick
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 6526 - 7250
 w_id Min Warehouse: 1
 w_id Max Warehouse: 11600
 Scale: Normal
 User Count: 7250
 District id: 1
 Scale Down: No

Driver Engine: CL126a
 IIS Server: cr126
 SQL Server: slick
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 7251 - 7975
 w_id Min Warehouse: 1
 w_id Max Warehouse: 11600
 Scale: Normal
 User Count: 7250
 District id: 1
 Scale Down: No

Driver Engine: CL126b
 IIS Server: cr126
 SQL Server: slick
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 7976 - 8700
 w_id Min Warehouse: 1
 w_id Max Warehouse: 11600
 Scale: Normal
 User Count: 7250
 District id: 1
 Scale Down: No

Driver Engine: CL127a
 IIS Server: cr127
 SQL Server: slick
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 8701 - 9425
 w_id Min Warehouse: 1
 w_id Max Warehouse: 11600
 Scale: Normal
 User Count: 7250
 District id: 1
 Scale Down: No

Driver Engine: CL127b
 IIS Server: cr127
 SQL Server: slick
 Database: tpcc
 User: sa
 Protocol: HTML

w_id Range: 9426 - 10150
 w_id Min Warehouse: 1
 w_id Max Warehouse: 11600
 Scale: Normal
 User Count: 7250
 District id: 1
 Scale Down: No

Driver Engine: CL128a
 IIS Server: cr128
 SQL Server: slick
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 10151 - 10875
 w_id Min Warehouse: 1
 w_id Max Warehouse: 11600
 Scale: Normal
 User Count: 7250
 District id: 1
 Scale Down: No

Driver Engine: CL128b
 IIS Server: cr128
 SQL Server: slick
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 10876 - 11600
 w_id Min Warehouse: 1
 w_id Max Warehouse: 11600
 Scale: Normal
 User Count: 7250
 District id: 1
 Scale Down: No

Number of Parameter Sets: 33

~Default
 Default Parameter Set

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
12.05	18.01		New Order	5.00	10.00
			0.10		0.10
			Payment	10.00	
12.05	3.01		0.10	5.00	0.10
			Delivery	1.00	
5.05	2.01		0.10	5.00	0.10
			Stock Level	1.00	
5.05	2.01		0.10	20.00	0.10
			Order Status	1.00	
10.05	2.01		0.10	5.00	0.10

Tuned Distribution

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
12.05	18.01		New Order	5.00	10.00
			0.10		0.10
			Payment	10.00	
12.05	3.01		0.10	5.00	0.10
			Delivery	1.00	
5.05	2.01		0.10	5.00	0.10
			Stock Level	1.00	
5.05	2.01		0.10	20.00	0.10
			Order Status	1.00	
10.05	2.01		0.10	5.00	0.10

12.05	18.01		New Order	5.00	44.75	0.10
			0.10			
12.05	3.01		Payment	5.00	43.10	0.10
			0.10			
5.05	2.01		Delivery	5.00	4.05	0.10
			0.10			
5.05	2.01		Stock Level	20.00	4.05	0.10
			0.10			
10.05	2.01		Order Status	5.00	4.05	0.10
			0.10			

No Think

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
0.00	0.00		New Order	5.00	10.00
			0.00		0.00
0.00	0.00		Payment	5.00	10.00
			0.00		0.00
0.00	0.00		Delivery	5.00	1.00
			0.00		0.00
0.00	0.00		Stock Level	20.00	1.00
			0.00		0.00
0.00	0.00		Order Status	5.00	1.00
			0.00		0.00

95%

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
13.00	18.01		New Order	5.00	44.75
			0.10		0.10
13.00	3.01		Payment	5.00	43.10
			0.10		0.10
6.00	2.01		Delivery	5.00	4.05
			0.10		0.10
6.00	2.01		Stock Level	20.00	4.05
			0.10		0.10
11.00	2.01		Order Status	5.00	4.05
			0.10		0.10

90%

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
16.00	18.01		New Order	5.00	44.75
			0.10		0.10
16.00	3.01		Payment	5.00	43.10
			0.10		0.10
9.00	2.01		Delivery	5.00	4.05
			0.10		0.10
9.00	2.01		Stock Level	20.00	4.05
			0.10		0.10
14.00	2.01		Order Status	5.00	4.05
			0.10		0.10

1.6

1.6 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
19.28	18.01		0.10	5.00	0.10
			Payment	43.05	
19.28	3.01		0.10	5.00	0.10
			Delivery	4.03	
8.08	2.01		0.10	5.00	0.10
			Stock Level	4.03	
8.08	2.01		0.10	20.00	0.10
			Order Status	4.03	
16.08	2.01		0.10	5.00	0.10
2.0					
2.0 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
24.10	18.01		0.10	5.00	0.10
			Payment	43.05	
24.10	3.01		0.10	5.00	0.10
			Delivery	4.03	
10.10	2.01		0.10	5.00	0.10
			Stock Level	4.03	
10.10	2.01		0.10	20.00	0.10
			Order Status	4.03	
20.10	2.01		0.10	5.00	0.10
2.6					
2.6 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
31.33	18.01		0.10	5.00	0.10
			Payment	43.10	
31.33	3.01		0.10	5.00	0.10
			Delivery	4.05	
13.13	2.01		0.10	5.00	0.10
			Stock Level	4.05	
13.13	2.01		0.10	20.00	0.10
			Order Status	4.05	
26.13	2.01		0.10	5.00	0.10
3.0					
3.0 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
36.15	18.01		0.10	5.00	0.10
			Payment	43.10	
36.15	3.01		0.10	5.00	0.10
			Delivery	4.05	
15.15	2.01		0.10	5.00	0.10

Stock Level					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
15.15	2.01		0.10	20.00	0.10
			Order Status	4.05	
30.15	2.01		0.10	5.00	0.10
4.0					
4.0 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
48.20	18.01		0.10	5.00	0.10
			Payment	43.10	
48.20	3.01		0.10	5.00	0.10
			Delivery	4.05	
20.20	2.01		0.10	5.00	0.10
			Stock Level	4.05	
20.20	2.01		0.10	20.00	0.10
			Order Status	4.05	
40.20	2.01		0.10	5.00	0.10
3.8					
3.8 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
45.80	18.01		0.10	5.00	0.10
			Payment	43.10	
45.80	3.01		0.10	5.00	0.10
			Delivery	4.05	
19.20	2.01		0.10	5.00	0.10
			Stock Level	4.05	
19.20	2.01		0.10	20.00	0.10
			Order Status	4.05	
38.20	2.01		0.10	5.00	0.10
3.6					
3.6 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
43.38	18.01		0.10	5.00	0.10
			Payment	43.10	
43.38	3.01		0.10	5.00	0.10
			Delivery	4.05	
18.18	2.01		0.10	5.00	0.10
			Stock Level	4.05	
18.18	2.01		0.10	20.00	0.10
			Order Status	4.05	
36.18	2.01		0.10	5.00	0.10
3.4					
3.4 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
43.38	18.01		0.10	5.00	0.10
			Payment	43.10	
43.38	3.01		0.10	5.00	0.10
			Delivery	4.05	
18.18	2.01		0.10	5.00	0.10
			Stock Level	4.05	
18.18	2.01		0.10	20.00	0.10
			Order Status	4.05	
36.18	2.01		0.10	5.00	0.10

New Order					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
40.97	18.01		0.10	5.00	0.10
			Payment	43.10	
40.97	3.01		0.10	5.00	0.10
			Delivery	4.05	
17.17	2.01		0.10	5.00	0.10
			Stock Level	4.05	
17.17	2.01		0.10	20.00	0.10
			Order Status	4.05	
34.17	2.01		0.10	5.00	0.10
3.2					
3.2 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
38.56	18.01		0.10	5.00	0.10
			Payment	43.10	
38.56	3.01		0.10	5.00	0.10
			Delivery	4.05	
16.16	2.01		0.10	5.00	0.10
			Stock Level	4.05	
16.16	2.01		0.10	20.00	0.10
			Order Status	4.05	
32.16	2.01		0.10	5.00	0.10
2.8					
2.8 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
33.74	18.01		0.10	5.00	0.10
			Payment	43.05	
33.74	3.01		0.10	5.00	0.10
			Delivery	4.03	
14.14	2.01		0.10	5.00	0.10
			Stock Level	4.03	
14.14	2.01		0.10	20.00	0.10
			Order Status	4.03	
28.14	2.01		0.10	5.00	0.10
2.4					
2.4 tt					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
28.92	18.01		0.10	5.00	0.10
			Payment	43.05	
28.92	3.01		0.10	5.00	0.10
			Delivery	4.03	
12.12	2.01		0.10	5.00	0.10
			Stock Level	4.03	
12.12	2.01		0.10	20.00	0.10
			Order Status	4.03	
24.12	2.01		0.10	5.00	0.10
2.2					


```

                2.2 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
26.51  18.01      New Order 44.86
           0.10  5.00  0.10
26.51  3.01      Payment 43.05
           0.10  5.00  0.10
11.11  2.01      Delivery 4.03
           0.10  5.00  0.10
11.11  2.01      Stock Level 4.03
           0.10  20.00 0.10
22.11  2.01      Order Status 4.03
           0.10  5.00  0.10

                1.1
                1.1 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
13.25  18.01      New Order 44.86
           0.10  5.00  0.10
13.25  3.01      Payment 43.05
           0.10  5.00  0.10
5.55   2.01      Delivery 4.03
           0.10  5.00  0.10
5.55   2.01      Stock Level 4.03
           0.10  20.00 0.10
11.06  2.01      Order Status 4.03
           0.10  5.00  0.10

                1.2
                1.2 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
14.46  18.01      New Order 44.86
           0.10  5.00  0.10
14.46  3.01      Payment 43.05
           0.10  5.00  0.10
6.06   2.01      Delivery 4.03
           0.10  5.00  0.10
6.06   2.01      Stock Level 4.03
           0.10  20.00 0.10
12.06  2.01      Order Status 4.03
           0.10  5.00  0.10

                1.05
                1.05tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.65  18.01      New Order 44.86
           0.10  5.00  0.10
12.65  3.01      Payment 43.05
           0.10  5.00  0.10
5.30   2.01      Delivery 4.03
           0.10  5.00  0.10

```

```

Stock Level 4.03
5.30 2.01 0.10 20.00 0.10
Order Status 4.03
10.55 2.01 0.10 5.00 0.10

                1.01
                1.01tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.17  18.01      New Order 44.86
           0.10  5.00  0.10
12.17  3.01      Payment 43.05
           0.10  5.00  0.10
5.10   2.01      Delivery 4.03
           0.10  5.00  0.10
5.10   2.01      Stock Level 4.03
           0.10  20.00 0.10
10.15  2.01      Order Status 4.03
           0.10  5.00  0.10

                1.02
                1.02tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.29  18.01      New Order 44.86
           0.10  5.00  0.10
12.29  3.01      Payment 43.05
           0.10  5.00  0.10
5.15   2.01      Delivery 4.03
           0.10  5.00  0.10
5.15   2.01      Stock Level 4.03
           0.10  20.00 0.10
10.25  2.01      Order Status 4.03
           0.10  5.00  0.10

                1.08
                1.08 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
13.01  18.01      New Order 44.86
           0.10  5.00  0.10
13.01  3.01      Payment 43.05
           0.10  5.00  0.10
5.45   2.01      Delivery 4.03
           0.10  5.00  0.10
5.45   2.01      Stock Level 4.03
           0.10  20.00 0.10
10.85  2.01      Order Status 4.03
           0.10  5.00  0.10

                1.06
                1.06tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time

```

```

New Order 44.86
12.77 18.01 0.10 5.00 0.10
Payment 43.05
12.77 3.01 0.10 5.00 0.10
Delivery 4.03
5.35 2.01 0.10 5.00 0.10
Stock Level 4.03
5.35 2.01 0.10 20.00 0.10
Order Status 4.03
10.65 2.01 0.10 5.00 0.10

                1.07
                1.07tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.89  18.01      New Order 44.86
           0.10  5.00  0.10
12.89  3.01      Payment 43.05
           0.10  5.00  0.10
5.40   2.01      Delivery 4.03
           0.10  5.00  0.10
5.40   2.01      Stock Level 4.03
           0.10  20.00 0.10
10.75  2.01      Order Status 4.03
           0.10  5.00  0.10

                1.03
                1.03tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.41  18.01      New Order 44.86
           0.10  5.00  0.10
12.41  3.01      Payment 43.05
           0.10  5.00  0.10
5.20   2.01      Delivery 4.03
           0.10  5.00  0.10
5.20   2.01      Stock Level 4.03
           0.10  20.00 0.10
10.35  2.01      Order Status 4.03
           0.10  5.00  0.10

                1.04
                1.04tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.53  18.01      New Order 44.86
           0.10  5.00  0.10
12.53  3.01      Payment 43.05
           0.10  5.00  0.10
5.25   2.01      Delivery 4.03
           0.10  5.00  0.10
5.25   2.01      Stock Level 4.03
           0.10  20.00 0.10
10.45  2.01      Order Status 4.03
           0.10  5.00  0.10

                12.04

```

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
12.04	18.01	0.10	0.10	5.00	0.10
			Payment	43.05	
12.04	3.01	0.10	0.10	5.00	0.10
			Delivery	4.03	
5.04	2.01	0.10	0.10	5.00	0.10
			Stock Level	4.03	
5.04	2.01	0.10	0.10	20.00	0.10
			Order Status	4.03	
10.04	2.01	0.10	0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
12.03	18.01	0.10	0.10	5.00	0.10
			Payment	43.05	
12.03	3.01	0.10	0.10	5.00	0.10
			Delivery	4.03	
5.03	2.01	0.10	0.10	5.00	0.10
			Stock Level	4.03	
5.03	2.01	0.10	0.10	20.00	0.10
			Order Status	4.03	
10.03	2.01	0.10	0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
12.02	18.01	0.10	0.10	5.00	0.10
			Payment	43.05	
12.02	3.01	0.10	0.10	5.00	0.10
			Delivery	4.03	
5.02	2.01	0.10	0.10	5.00	0.10
			Stock Level	4.03	
5.02	2.01	0.10	0.10	20.00	0.10
			Order Status	4.03	
10.02	2.01	0.10	0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
12.11	18.01	0.10	0.10	5.00	0.10
			Payment	43.05	
12.11	3.01	0.10	0.10	5.00	0.10
			Delivery	4.03	
5.08	2.01	0.10	0.10	5.00	0.10

5.08	2.01		Stock Level	4.03	
			0.10	20.00	0.10
			Order Status	4.03	
10.55	2.01	0.10	0.10	5.00	0.10
			1.8		
			1.8 tt		

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
21.69	18.01	0.10	0.10	5.00	0.10
			Payment	43.05	
21.69	3.01	0.10	0.10	5.00	0.10
			Delivery	4.03	
9.09	2.01	0.10	0.10	5.00	0.10
			Stock Level	4.03	
9.09	2.01	0.10	0.10	20.00	0.10
			Order Status	4.03	
18.09	2.01	0.10	0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.86	
16.87	18.01	0.10	0.10	5.00	0.10
			Payment	43.05	
16.87	3.01	0.10	0.10	5.00	0.10
			Delivery	4.03	
7.07	2.01	0.10	0.10	5.00	0.10
			Stock Level	4.03	
7.07	2.01	0.10	0.10	20.00	0.10
			Order Status	4.03	
14.07	2.01	0.10	0.10	5.00	0.10

Internet Information Server Registry Parameters

Windows Registry Editor Version 5.00

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\inetinfo]
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\inetinfo\Parameters]
"ListenBackLog"=dword:00000019
"PoolThreadLimit"=dword:000007fe
"ThreadTimeout"=dword:00015180
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\inetinfo\Performance]
"Library"="infectrs.dll"
```

```
"Open"="OpenINFOPerformanceData"
"Close"="CloseINFOPerformanceData"
"Collect"="CollectINFOPerformanceData"
"PerfIniFile"="infectrs.ini"
"Last Counter"=dword:000009a6
"Last Help"=dword:000009a7
"First Counter"=dword:00000966
"First Help"=dword:00000967
"Object List"="2406"
"Library Validation Code"=hex:00,8b,fc,c3,17,b9,c3,01,00,20,00,00,00,00,00,00,00
"WbemAdapFileSignature"=hex:4c,c3,d3,e7,44,ca,56,e0,f3,e8,a0,14,52,26,fb,0f
"WbemAdapFileTime"=hex:aa,69,79,c3,17,b9,c3,01
"WbemAdapFileSize"=dword:00002000
"WbemAdapStatus"=dword:00000000
```

World Wide Web Service Registry Parameters

Windows Registry Editor Version 5.00

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\w3svc]
"Type"=dword:00000020
"Start"=dword:00000002
"ErrorControl"=dword:00000001
"ImagePath"=hex(2):25,00,53,00,79,00,73,00,74,00,65,00,0d,00,52,00,6f,00,6f,00,\
74,00,25,00,5c,00,53,00,79,00,73,00,74,00,65,00,6d,00,33,00,32,00,5c,00,73,\
```

```
00,76,00,63,00,68,00,6f,00,73,00,74,00,2e,00,65,00,78,00,65,00,20,00,2d,00,\
```

```
6b,00,20,00,69,00,69,00,73,00,73,00,76,00,63,00,73,00,00,00
"DisplayName"="World Wide Web Publishing Service"
"DependOnService"=hex(7):52,00,50,00,43,00,53,00,53,00,00,00,48,00,54,00,54,00,\
```

```
50,00,46,00,69,00,6c,00,74,00,65,00,72,00,00,00,49,00,49,00,53,00,41,00,44,\
00,4d,00,49,00,4e,00,00,00,00,00,00
"DependOnGroup"=hex(7):00,00
"ObjectName"="LocalSystem"
"Description"="Provides Web connectivity and administration through the Internet Information Services Manager"
"FailureActions"=hex:80,51,01,00,00,00,00,00,00,00,00,00,00,03,00,00,00,14,00,00,\
```

```
00,01,00,00,00,01,00,00,00,01,00,00,00,01,00,00,00,01,00,00,00,00,00,00,01,00,00,00
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services
\w3svc\Parameters]
"MajorVersion"=dword:00000006
"MinorVersion"=dword:00000000
"InstallPath"="C:\WINDOWS\system32\inetsrv"
"AccessDeniedMessage"="Error: Access is Denied."
"ServiceDll"=hex(2):43,00,3a,00,5c,00,57,00,49,00,4e,
00,44,00,4f,00,57,00,53,\
```

```
00,5c,00,73,00,79,00,73,00,74,00,65,00,6d,00,33,00,32
,00,5c,00,69,00,6e,00,\
```

```
65,00,74,00,73,00,72,00,76,00,5c,00,69,00,69,00,73,00
,77,00,33,00,61,00,64,\
00,6d,00,2e,00,64,00,6c,00,6c,00,00,00
"IISSIsolationModeIpmName"="\\\\.\pipe\iisipmec1d34
db-5131-4faf-a470-f855c1dd24cf"
"AcceptExOutstanding"=dword:00000028
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services
\w3svc\Parameters\ADCLaunch]
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services
\w3svc\Parameters\ADCLaunch\AdvancedDataFactory]
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services
\w3svc\Parameters\ADCLaunch\RDSServer.DataFactory]
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services
\w3svc\Performance]
"Library"="C:\WINDOWS\system32\inetsrv\w3ctrs.dll
"
"Open"="OpenW3PerformanceData"
"Close"="CloseW3PerformanceData"
"Collect"="CollectW3PerformanceData"
"PerfIniFile"="w3ctrs.ini"
"Last Counter"=dword:00000a9e
"Last Help"=dword:00000a9f
"First Counter"=dword:000009a8
"First Help"=dword:000009a9
"Object List"="2472 2646"
"Library Validation
Code"=hex:00,3f,c1,c8,17,b9,c3,01,00,5e,00,00,00,00,0
0,00
"WbemAdapFileSignature"=hex:39,e3,6c,2c,b4,be,59,f5,1
7,7c,c4,d5,2f,dc,f7,1a
"WbemAdapFileTime"=hex:5e,e2,42,c8,17,b9,c3,01
"WbemAdapFileSize"=dword:00005e00
"WbemAdapStatus"=dword:00000000
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services
\w3svc\Security]
"Security"=hex:01,00,14,80,90,00,00,00,9c,00,00,00,14
,00,00,00,30,00,00,00,02,\
```

```
00,1c,00,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00
,00,00,00,01,00,00,\
```

```
00,00,02,00,60,00,04,00,00,00,00,14,00,fd,01,02,00
,01,01,00,00,00,00,00,\
```

```
05,12,00,00,00,00,18,00,ff,01,0f,00,01,02,00,00,00
,00,00,05,20,00,00,00,\
```

```
20,02,00,00,00,00,14,00,8d,01,02,00,01,01,00,00,00,00
,00,05,0b,00,00,00,00,\
```

```
00,18,00,fd,01,02,00,01,02,00,00,00,00,05,20,00,00
,00,23,02,00,00,01,01,\
```

```
00,00,00,00,05,12,00,00,01,01,00,00,00,00,00,05
,12,00,00,00
```

```
[HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services
\w3svc\Enum]
"0"="Root\LEGACY_W3SVC\00000"
"Count"=dword:00000001
"NextInstance"=dword:00000001
```

TPCC Application Registry Parameters

Windows Registry Editor Version 5.00

```
[HKEY_LOCAL_MACHINE\Software\Microsoft\TPCC]
"Path"="C:\Inetpub\wwwroot\"
"NumberOfDeliveryThreads"=dword:00000014
"MaxConnections"=dword:00004e20
"MaxPendingDeliveries"=dword:000005dc
"DB_Protocol"="ODBC"
"TxnMonitor"="COM"
"DbServer"="slick"
"DbName"="tpcc"
"DbUser"="sa"
"DbPassword"=""
"COM_SinglePool"="YES"
@=""
```

Server Bus Performance Driver Registry Parameters

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpgcissb
Class Name: <NO CLASS>
Last Write Time: 7/7/2004 - 3:59 PM
Value 0
Name: Type
Type: REG_DWORD
Data: 0x1
```

```
Value 1
Name: Start
```

```
Type: REG_DWORD
Data: 0
Value 2
Name: ErrorControl
Type: REG_DWORD
Data: 0x1
```

```
Value 3
Name: Tag
Type: REG_DWORD
Data: 0x102
```

```
Value 4
Name: ImagePath
Type: REG_EXPAND_SZ
Data: system32\DRIVERS\hpgcissb.sys
```

```
Value 5
Name: DisplayName
Type: REG_SZ
Data: Smart Array Controllers Non-
Miniport Bus Driver
```

```
Value 6
Name: Group
Type: REG_SZ
Data: port
```

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpgcissb\Parameters
Class Name: <NO CLASS>
Last Write Time: 6/24/2004 - 12:10 PM
Value 0
Name: CompletionMode
Type: REG_DWORD
Data: 0x2
```

```
Value 1
Name: CosTimerRate
Type: REG_DWORD
Data: 0x1
```

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpgcissb\Parameters\Controller0
Class Name: <NO CLASS>
Last Write Time: 5/20/2004 - 1:44 PM
Value 0
Name: CompletionMode
Type: REG_DWORD
Data: 0x1
```

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpgcissb\Security
Class Name: <NO CLASS>
Last Write Time: 3/29/2004 - 11:34 PM
Value 0
```

```

Name: Security
Type: REG_BINARY
Data:
00000000 01 00 14 80 90 00 00 00 - 9c 00 00 00 14
00 00 00 .....
00000010 30 00 00 00 02 00 1c 00 - 01 00 00 00 02
80 14 00 0.....
00000020 ff 01 0f 00 01 01 00 00 - 00 00 00 01 00
00 00 00 ý.....
00000030 02 00 60 00 04 00 00 00 - 00 00 14 00 fd
01 02 00 ..`.....ý...
00000040 01 01 00 00 00 00 05 - 12 00 00 00 00
00 18 00 .....
00000050 ff 01 0f 00 01 02 00 00 - 00 00 00 05 20
00 00 00 ý.....
00000060 20 02 00 00 00 00 14 00 - 8d 01 02 00 01
01 00 00 .....
00000070 00 00 00 05 0b 00 00 00 - 00 00 18 00 fd
01 02 00 ..`.....ý...
00000080 01 02 00 00 00 00 05 - 20 00 00 00 23
02 00 00 .....#...
00000090 01 01 00 00 00 00 05 - 12 00 00 00 01
01 00 00 .....
00 00 00 05 12 00 00 00 -
.....

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Enum
Class Name: <NO CLASS>
Last Write Time: 7/7/2004 - 3:59 PM
Value 0
Name: 0
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_01\3&13c0b0
c5&0&08

Value 1
Name: Count
Type: REG_DWORD
Data: 0x9

Value 2
Name: NextInstance
Type: REG_DWORD
Data: 0x9

Value 3
Name: 1
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&13c0b0
c5&0&10

Value 4
Name: 2
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&107002
0&0&08

```

```

Value 5
Name: 3
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&107002
0&0&10

Value 6
Name: 4
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&29e819
82&0&08

Value 7
Name: 5
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&29e819
82&0&10

Value 8
Name: 6
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&172e68
dd&0&08

Value 9
Name: 7
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&172e68
dd&0&10

Value 10
Name: 8
Type: REG_SZ
Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&474b83
8&0&10

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissd
Class Name: <NO CLASS>
Last Write Time: 7/7/2004 - 3:59 PM
Value 0
Name: Type
Type: REG_DWORD
Data: 0x1

```

Server Disk Device Performance Driver Registry Parameters

```

Value 1
Name: Start
Type: REG_DWORD
Data: 0

Value 2
Name: ErrorControl
Type: REG_DWORD
Data: 0x1

Value 3
Name: Tag
Type: REG_DWORD
Data: 0x102

Value 4
Name: ImagePath
Type: REG_EXPAND_SZ
Data: system32\DRIVERS\hpqcissd.sys

Value 5
Name: DisplayName
Type: REG_SZ
Data: Smart Array Controllers Non-
Miniport Disk Driver

Value 6
Name: Group
Type: REG_SZ
Data: Primary Disk

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissd\Security
Class Name: <NO CLASS>
Last Write Time: 3/29/2004 - 11:57 PM
Value 0
Name: Security
Type: REG_BINARY
Data:
00000000 01 00 14 80 90 00 00 00 - 9c 00 00 00 14
00 00 00 .....
00000010 30 00 00 00 02 00 1c 00 - 01 00 00 00 02
80 14 00 0.....
00000020 ff 01 0f 00 01 01 00 00 - 00 00 00 01 00
00 00 00 ý.....
00000030 02 00 60 00 04 00 00 00 - 00 00 14 00 fd
01 02 00 ..`.....ý...
00000040 01 01 00 00 00 00 05 - 12 00 00 00 00
00 18 00 .....
00000050 ff 01 0f 00 01 02 00 00 - 00 00 00 05 20
00 00 00 ý.....
00000060 20 02 00 00 00 00 14 00 - 8d 01 02 00 01
01 00 00 .....
00000070 00 00 00 05 0b 00 00 00 - 00 00 18 00 fd
01 02 00 ..`.....ý...
00000080 01 02 00 00 00 00 05 - 20 00 00 00 23
02 00 00 .....#...
00000090 01 01 00 00 00 00 05 - 12 00 00 00 01
01 00 00 .....

```

00 00 00 05 12 00 00 00 -
.....

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissd\Enum
Class Name: <NO CLASS>
Last Write Time: 7/7/2004 - 3:59 PM
Value 0
Name: 0
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\4&6184610&0
000014001000000
Value 1
Name: Count
Type: REG_DWORD
Data: 0x29
Value 2
Name: NextInstance
Type: REG_DWORD
Data: 0x29
Value 3
Name: 1
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&e6aac0f
&0&0000004000000000
Value 4
Name: 2
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&e6aac0f
&0&0100004000000000
Value 5
Name: 3
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&e6aac0f
&0&0200004000000000
Value 6
Name: 4
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&e6aac0f
&0&0300004000000000
Value 7
Name: 5
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&e6aac0f
&0&0400004000000000
Value 8
Name: 6

Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&3332ab
6&0&0000004000000000
Value 9
Name: 7
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&3332ab
6&0&0100004000000000
Value 10
Name: 8
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&3332ab
6&0&0200004000000000
Value 11
Name: 9
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&3332ab
6&0&0300004000000000
Value 12
Name: 10
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&3332ab
6&0&0400004000000000
Value 13
Name: 11
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&16a1636
0&0&0000004000000000
Value 14
Name: 12
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&16a1636
0&0&0100004000000000
Value 15
Name: 13
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&16a1636
0&0&0200004000000000
Value 16
Name: 14
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&16a1636
0&0&0300004000000000
Value 17
Name: 15

Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&16a1636
0&0&0400004000000000
Value 18
Name: 16
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&38eb484
0&0&0000004000000000
Value 19
Name: 17
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&38eb484
0&0&0100004000000000
Value 20
Name: 18
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&38eb484
0&0&0200004000000000
Value 21
Name: 19
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&38eb484
0&0&0300004000000000
Value 22
Name: 20
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&38eb484
0&0&0400004000000000
Value 23
Name: 21
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1c5980e
a&0&0000004000000000
Value 24
Name: 22
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1c5980e
a&0&0100004000000000
Value 25
Name: 23
Type: REG_SZ
Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1c5980e
a&0&0200004000000000
Value 26
Name: 24

[Hardware Resources]

[Conflicts/Sharing]

Resource	Device	
IRQ 3	Compaq PCI Hotplug Controller	
IRQ 3	Compaq PCI Hotplug Controller	
IRQ 3	Compaq PCI Hotplug Controller	
IRQ 3	Compaq PCI Hotplug Controller	
IRQ 3	Compaq PCI Hotplug Controller	
IRQ 3	Compaq PCI Hotplug Controller	
I/O Port 0x00000000-0x000017FF	PCI bus	
I/O Port 0x00000000-0x000017FF	Direct memory access controller	
I/O Port 0x000003C0-0x000003DF	PCI bus	
I/O Port 0x000003C0-0x000003DF	RAGE XL PCI Family (Microsoft Corporation)	
IRQ 11	ServerWorks (RCC) PCI to USB Open Host Controller	
IRQ 11	hp Memory Host Controller	
IRQ 7	hp Memory Host Controller	
IRQ 7	hp Memory Host Controller	
I/O Port 0x00006000-0x00006FFF	PCI bus	
I/O Port 0x00006000-0x00006FFF	Smart Array 5300 Controller (Non-Miniport)	
I/O Port 0x00003000-0x00003FFF	PCI bus	
I/O Port 0x00003000-0x00003FFF	Smart Array 642 Controller (Non-Miniport)	
I/O Port 0x00005000-0x00005FFF	PCI bus	
I/O Port 0x00005000-0x00005FFF	Smart Array 5300 Controller (Non-Miniport)	
I/O Port 0x00001800-0x00002FFF	PCI bus	
I/O Port 0x00001800-0x00002FFF	Compaq Advanced System Management Controller	
Memory Address 0xA0000-0xBFFFF	PCI bus	
Memory Address 0xA0000-0xBFFFF	RAGE XL PCI Family (Microsoft Corporation)	
I/O Port 0x00007000-0x00007FFF	PCI bus	
I/O Port 0x00007000-0x00007FFF	Smart Array 5300 Controller (Non-Miniport)	
I/O Port 0x000003B0-0x000003BB	PCI bus	
I/O Port 0x000003B0-0x000003BB	RAGE XL PCI Family (Microsoft Corporation)	
I/O Port 0x00008000-0x00008FFF	PCI bus	
I/O Port 0x00008000-0x00008FFF	QLogic QLA23xx PCI Fibre Channel Adapter	

[DMA]

Resource	Device	Status
Channel 7	Direct memory access controller	OK
Channel 2	Standard floppy disk controller	OK

[Forced Hardware]

Device	PNP Device ID
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[I/O]

Resource	Device	Status
0x00000000-0x000017FF	PCI bus	OK
0x00000000-0x000017FF	Direct memory access controller	OK
0x000003B0-0x000003BB	PCI bus	OK
0x000003B0-0x000003BB	RAGE XL PCI Family (Microsoft Corporation)	OK
0x000003C0-0x000003DF	PCI bus	OK
0x000003C0-0x000003DF	RAGE XL PCI Family (Microsoft Corporation)	OK
0x00001800-0x00002FFF	PCI bus	OK
0x00001800-0x00002FFF	Compaq Advanced System Management Controller	OK
0x00002000-0x0000203F	Server Adapter	OK
0x00002040-0x0000207F	HP NC7170 Dual Gigabit Server Adapter #2	OK
0x00002400-0x000024FF	RAGE XL PCI Family (Microsoft Corporation)	OK
0x00002800-0x000028FF	Compaq Smart Array 5i Controller	OK
0x00000F50-0x00000F5F	Motherboard resources	OK
0x00000F57-0x00000F57	Motherboard resources	OK
0x00000700-0x0000076F	Motherboard resources	OK
0x00000900-0x0000095F	Motherboard resources	OK
0x00000800-0x0000081F	Motherboard resources	OK
0x00000010-0x0000001F	Motherboard resources	OK
0x00000022-0x0000002F	Motherboard resources	OK
0x00000070-0x00000073	Motherboard resources	OK
0x00000092-0x00000092	Motherboard resources	OK
0x00000C00-0x00000C07	Motherboard resources	OK
0x00001000-0x0000107F	Motherboard resources	OK
0x00001080-0x000010FF	Motherboard resources	OK
0x00000040-0x00000043	System timer	OK
0x00000080-0x0000008F	Direct memory access controller	OK

0x000000C0-0x000000DF	Direct memory access controller	OK
0x0000040B-0x0000040B	Direct memory access controller	OK
0x000004D6-0x000004D6	Direct memory access controller	OK
0x00000061-0x00000061	System speaker	OK
0x000003F8-0x000003FF	Communications Port (COM1)	OK
0x000003F2-0x000003F5	Standard floppy disk controller	OK
0x000003F7-0x000003F7	Standard floppy disk controller	OK
0x00000060-0x00000060	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
0x00000064-0x00000064	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
0x00002C20-0x00002C2F	CSB5 IDE Controller	OK
0x000001F0-0x000001F7	Primary IDE Channel	OK
0x000003F6-0x000003F6	Primary IDE Channel	OK
0x00000170-0x00000177	Secondary IDE Channel	OK
0x00000376-0x00000376	Secondary IDE Channel	OK
0x00000A79-0x00000A79	ISAPNP Read Data Port	OK
0x00000279-0x00000279	ISAPNP Read Data Port	OK
0x00000274-0x00000277	ISAPNP Read Data Port	OK
0x00000020-0x00000021	Programmable interrupt controller	OK
0x000000A0-0x000000A1	Programmable interrupt controller	OK
0x000004D0-0x000004D1	Programmable interrupt controller	OK
0x00003000-0x00003FFF	PCI bus	OK
0x00003000-0x00003FFF	Smart Array 642 Controller (Non-Miniport)	OK
0x00003400-0x000034FF	Smart Array 5300 Controller (Non-Miniport)	OK
0x00005000-0x00005FFF	PCI bus	OK
0x00005000-0x00005FFF	Smart Array 5300 Controller (Non-Miniport)	OK
0x00005400-0x000054FF	Smart Array 5300 Controller (Non-Miniport)	OK
0x00006000-0x00006FFF	PCI bus	OK
0x00006000-0x00006FFF	Smart Array 5300 Controller (Non-Miniport)	OK
0x00006400-0x000064FF	Smart Array 5300 Controller (Non-Miniport)	OK
0x00007000-0x00007FFF	PCI bus	OK
0x00007000-0x00007FFF	Smart Array 5300 Controller (Non-Miniport)	OK
0x00007400-0x000074FF	Smart Array 5300 Controller (Non-Miniport)	OK
0x00008000-0x00008FFF	PCI bus	OK
0x00008000-0x00008FFF	QLogic QLA23xx PCI Fibre Channel Adapter	OK

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0x00008400-0x000084FF      QLogic QLA23xx PCI
Fibre Channel Adapter      OK
0x00008800-0x000088FF      Smart Array 5300
Controller (Non-Miniport)  OK

[IRQs]

Resource Device Status
IRQ 9 Microsoft ACPI-Compliant System OK

IRQ 47 HP NC7170 Dual Gigabit Server Adapter OK

IRQ 46 HP NC7170 Dual Gigabit Server Adapter #2
OK

IRQ 5 Compaq Advanced System Management
Controller OK
IRQ 41 RAGE XL PCI Family (Microsoft Corporation)
OK
IRQ 40 Compaq Smart Array 5i Controller OK

IRQ 0 System timer OK
IRQ 4 Communications Port (COM1) OK
IRQ 6 Standard floppy disk controller OK

IRQ 12 PS/2 Compatible Mouse OK
IRQ 1 Standard 101/102-Key or Microsoft Natural
PS/2 Keyboard OK
IRQ 14 Primary IDE Channel OK
IRQ 11 ServerWorks (RCC) PCI to USB Open Host
Controller OK
IRQ 11 hp Memory Host Controller OK
IRQ 7 hp Memory Host Controller OK
IRQ 7 hp Memory Host Controller OK
IRQ 3 Compaq PCI Hotplug Controller OK
IRQ 3 Compaq PCI Hotplug Controller OK
IRQ 3 Compaq PCI Hotplug Controller OK
IRQ 3 Compaq PCI Hotplug Controller OK
IRQ 3 Compaq PCI Hotplug Controller OK
IRQ 3 Compaq PCI Hotplug Controller OK
IRQ 45 Smart Array 642 Controller (Non-Miniport)
OK
IRQ 43 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 19 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 17 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 23 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 21 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 27 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 25 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 31 QLogic QLA23xx PCI Fibre Channel Adapter
OK
IRQ 30 QLogic QLA23xx PCI Fibre Channel Adapter
OK
IRQ 29 Smart Array 5300 Controller (Non-Miniport)
OK

[Memory]

```

```

Resource Device Status
0xA0000-0xBFFFF PCI bus OK
0xA0000-0xBFFFF RAGE XL PCI Family (Microsoft
Corporation) OK
0xF5E00000-0xF7FFFFFF PCI bus OK
0xF7FE0000-0xF7FFFFFF HP NC7170 Dual Gigabit
Server Adapter OK
0xF7F80000-0xF7FBFFFF HP NC7170 Dual Gigabit
Server Adapter OK
0xF7F60000-0xF7F7FFFF HP NC7170 Dual Gigabit
Server Adapter #2 OK
0XF7F50000-0XF7F500FF Compaq Advanced System
Management Controller OK
0xF6000000-0xF6FFFFFF (Microsoft Corporation)
OK
0XF5FF0000-0XF5FF0FFF RAGE XL PCI Family
(Microsoft Corporation) OK
0XF5F80000-0XF5FBFFFF Compaq Smart Array 5i
Controller OK
0XF5EF0000-0XF5EF3FFF Compaq Smart Array 5i
Controller OK
0xC0000-0xDFFFF Motherboard resources OK

0XF5F70000-0XF5F70FFF ServerWorks (RCC) PCI
to USB Open Host Controller OK
0XF5F60000-0XF5F607FF hp Memory Host
Controller OK
0XF5F50000-0XF5F507FF hp Memory Host
Controller OK
0XF5F40000-0XF5F407FF hp Memory Host
Controller OK
0XF5F30000-0XF5F30FFF Compaq PCI Hotplug
Controller OK
0XFEC00000-0XFEC00000 Advanced programmable
interrupt controller OK
0XF5B00000-0XF5B00000 PCI bus OK
0XF5DF0000-0XF5DF1FFF Smart Array 642
Controller (Non-Miniport) OK
0XF5D80000-0XF5DBFFFF Smart Array 642
Controller (Non-Miniport) OK
0XF5D40000-0XF5D7FFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF5C00000-0XF5C00000 Smart Array 5300
Controller (Non-Miniport) OK
0XF5BF0000-0XF5BF0FFF Compaq PCI Hotplug
Controller OK
0XF5600000-0XF5AFFFFF PCI bus OK
0XF5AC0000-0XF5AFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF5900000-0XF59FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF58C0000-0XF58FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF5700000-0XF57FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF56F0000-0XF56F0FFF Compaq PCI Hotplug
Controller OK
0XF5100000-0XF55FFFFF PCI bus OK
0XF55C0000-0XF55FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF5400000-0XF54FFFFF Smart Array 5300
Controller (Non-Miniport) OK

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0XF53C0000-0XF53FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF5200000-0XF52FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF51F0000-0XF51F0FFF Compaq PCI Hotplug
Controller OK
0XF4C00000-0XF50FFFFF PCI bus OK
0XF50C0000-0XF50FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF4F00000-0XF4EFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF4EC0000-0XF4EFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF4D00000-0XF4DFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF4CF0000-0XF4CF0FFF Compaq PCI Hotplug
Controller OK
0XF4900000-0XF4BFFFFF PCI bus OK
0XF4BF0000-0XF4BF0FFF QLogic QLA23xx PCI
Fibre Channel Adapter OK
0XF4BE0000-0XF4BE0FFF QLogic QLA23xx PCI
Fibre Channel Adapter OK
0XF4B80000-0XF4BBFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF4A00000-0XF4AFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0XF49F0000-0XF49F0FFF Compaq PCI Hotplug
Controller OK

[Components]

[Multimedia]

[Audio Codecs]

CODEC Manufacturer Description
Status File Version Size
Creation Date
c:\windows\system32\msg723.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSG723.ACM
5.2.3790.1173 116.00 KB (118,784
bytes) 5/20/2004 11:36 AM
c:\windows\system32\msg711.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSG711.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
10.00 KB (10,240 bytes) 3/22/2004
6:00 AM
c:\windows\system32\msgsm32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSGSM32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
20.50 KB (20,992 bytes) 3/22/2004
6:00 AM
c:\windows\system32\l3codeca.acm Fraunhofer
Institut Integrierte Schaltungen IIS Fraunhofer
IIS MPEG Layer-3 Codec OK
C:\WINDOWS\system32\L3CODECA.ACM 1,

```



```

9, 0, 0305      284.00 KB (290,816 bytes)
                 3/22/2004 6:00 AM
c:\windows\system32\sl_anet.acm      Sipro Lab
Telecom Inc.      Sipro Lab Telecom Audio Codec OK
                  C:\WINDOWS\system32\SL_ANET.ACM
                  3.02      84.00 KB (86,016 bytes)
                  3/22/2004 6:00 AM
c:\windows\system32\tsoft32.acm      DSP GROUP,
INC.      OK
                  C:\WINDOWS\system32\TSSOFT32.ACM
                  1.01      9.50 KB (9,728 bytes)
                  3/22/2004 6:00 AM
c:\windows\system32\imaadp32.acm      Microsoft
Corporation      OK
                  C:\WINDOWS\system32\IMAADP32.ACM
                  5.2.3790.0 (srv03_rtm.030324-2048)
                  15.50 KB (15,872 bytes)      3/22/2004
6:00 AM
c:\windows\system32\msadp32.acm      Microsoft
Corporation      OK
                  C:\WINDOWS\system32\MSADP32.ACM
                  5.2.3790.0 (srv03_rtm.030324-2048)
                  14.50 KB (14,848 bytes)      3/22/2004
6:00 AM
c:\windows\system32\msaud32.acm      Microsoft
Corporation      Windows Media Audio Codec OK
                  C:\WINDOWS\system32\MSAUD32.ACM
                  8.00.00.4487      288.00 KB (294,912
bytes)      3/22/2004 6:00 AM

[Video Codecs]

CODEC      Manufacturer      Description
          Status      File      Version      Size
          Creation Date
c:\windows\system32\iyuv_32.dll      Microsoft
Corporation      OK
                  C:\WINDOWS\system32\IYUV_32.DLL
                  5.2.3790.0 (srv03_rtm.030324-2048)
                  45.00 KB (46,080 bytes)      3/24/2003
7:49 PM
c:\windows\system32\msh263.drv      Microsoft
Corporation      OK
                  C:\WINDOWS\system32\MSH263.DRV
                  5.2.3790.1173      288.00 KB (294,912
bytes)      3/18/2004 4:48 PM
c:\windows\system32\msvidc32.dll      Microsoft
Corporation      OK
                  C:\WINDOWS\system32\MSVIDC32.DLL
                  5.2.3790.0 (srv03_rtm.030324-2048)
                  26.50 KB (27,136 bytes)      3/22/2004
6:00 AM
c:\windows\system32\msyuv.dll      Microsoft Corporation
OK
                  C:\WINDOWS\system32\MSYUV.DLL 5.2.3790.0
(srv03_rtm.030324-2048)      16.50 KB (16,896 bytes)
                  3/24/2003 7:49 PM
c:\windows\system32\tbyuv.dll      Microsoft
Corporation      OK
                  C:\WINDOWS\system32\TSBYUV.DLL
                  5.2.3790.0 (srv03_rtm.030324-2048)
                  8.00 KB (8,192 bytes)      3/24/2003
7:50 PM

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```

c:\windows\system32\msh261.drv      Microsoft
Corporation      OK
                  C:\WINDOWS\system32\MSH261.DRV
                  5.2.3790.1173      180.00 KB (184,320
bytes)      5/20/2004 11:36 AM
c:\windows\system32\msrle32.dll      Microsoft
Corporation      OK
                  C:\WINDOWS\system32\MSRLE32.DLL
                  5.2.3790.0 (srv03_rtm.030324-2048)
                  10.50 KB (10,752 bytes)      3/22/2004
6:00 AM

[CD-ROM]

Item      Value
Drive      D:
Description      CD-ROM Drive
Media Loaded      No
Media Type      CD-ROM
Name      COMPAQ CD-224E
Manufacturer      (Standard CD-ROM drives)
Status      OK
Transfer Rate      Not Available
SCSI Target ID      0
PNP Device ID      IDE\CDROMCOMPAQ_CD-
224E_____A.8D____\5\FB0C83D&0&0.
0.0
Driver      c:\windows\system32\drivers\cdrom.sys
(5.2.3790.1173 (dnsrv.040318-1805), 49.50 KB (50,688
bytes), 3/22/2004 6:00 AM)

[Sound Device]

Item      Value

[Display]

Item      Value
Name      RAGE XL PCI Family (Microsoft Corporation)

PNP Device ID      PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\3&267A616A&0&68
Adapter Type      ATI RAGE XL PCI (B41), ATI
Technologies Inc. compatible
Adapter Description      RAGE XL PCI Family (Microsoft
Corporation)
Adapter RAM      8.00 MB (8,388,608 bytes)
Installed Drivers      ati2drad.dll
Driver Version      5.10.3663.6013
INF File      atixpad.inf (ati2mpad section)
Color Planes      1
Color Table Entries      4294967296
Resolution      1024 x 768 x 60 hertz
Bits/Pixel      32
Memory Address      0xF6000000-0xF6FFFFFF
I/O Port      0x00002400-0x000024FF
Memory Address      0xF5FF0000-0xF5FF0FFF
IRQ Channel      IRQ 41
I/O Port      0x000003B0-0x000003BB
I/O Port      0x000003C0-0x000003DF
Memory Address      0xA0000-0xBFFFF

```

```

Driver      c:\windows\system32\drivers\ati2mpad.sys
(5.10.3663.6013, 335.38 KB (343,424 bytes), 3/25/2004
10:54 AM)

[Infrared]

Item      Value

[Input]

[Keyboard]

Item      Value
Description      Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard
Name      Enhanced (101- or 102-key)
Layout      00000409
PNP Device ID      ACPI\PNP0303\4&35118DFF&0
Number of Function Keys      12
I/O Port      0x00000060-0x00000060
I/O Port      0x00000064-0x00000064
IRQ Channel      IRQ 1
Driver      c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 68.50 KB (70,144
bytes), 3/22/2004 6:00 AM)

[Pointing Device]

Item      Value
Hardware Type      PS/2 Compatible Mouse
Number of Buttons      5
Status      OK
PNP Device ID      ACPI\PNP0F13\4&35118DFF&0
Power Management Supported      No
Double Click Threshold      6
Handedness      Right Handed Operation
IRQ Channel      IRQ 12
Driver      c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 68.50 KB (70,144
bytes), 3/22/2004 6:00 AM)

[Modem]

Item      Value

[Network]

[Adapter]

Item      Value
Name      [00000001] BCM5701 Gigabit Ethernet
Adapter Type      Not Available
Product Type      BCM5701 Gigabit Ethernet
Installed Yes
PNP Device ID      Not Available
Last Reset      7/6/2004 10:40 AM
Index      1
Service Name      b57w2k
IP Address      Not Available

```

IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available

Name [00000002] RAS Async Adapter
Adapter Type Not Available
Product Type RAS Async Adapter
Installed Yes
PNP Device ID Not Available
Last Reset 7/6/2004 10:40 AM
Index 2
Service Name AsyncMac
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available

Name [00000003] WAN Miniport (L2TP)
Adapter Type Not Available
Product Type WAN Miniport (L2TP)
Installed Yes
PNP Device ID ROOT\MS_L2TPMINIPORT\0000
Last Reset 7/6/2004 10:40 AM
Index 3
Service Name Rasl2tp
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Driver c:\windows\system32\drivers\rasl2tp.sys
(5.2.3790.1173 (dnssrv.040318-1805), 73.00 KB (74,752 bytes), 3/22/2004 6:00 AM)

Name [00000004] WAN Miniport (PPTP)
Adapter Type Wide Area Network (WAN)
Product Type WAN Miniport (PPTP)
Installed Yes
PNP Device ID ROOT\MS_PPTPMINIPORT\0000
Last Reset 7/6/2004 10:40 AM
Index 4
Service Name PptpMiniport
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 50:50:54:50:30:30

Driver c:\windows\system32\drivers\rasppptp.sys
(5.2.3790.1173 (dnssrv.040318-1805), 62.50 KB (64,000 bytes), 3/22/2004 6:00 AM)

Name [00000005] WAN Miniport (PPPOE)
Adapter Type Wide Area Network (WAN)
Product Type WAN Miniport (PPPOE)
Installed Yes
PNP Device ID ROOT\MS_PPPOEMINIORT\0000
Last Reset 7/6/2004 10:40 AM
Index 5
Service Name Raspppoe
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 33:50:6F:45:30:30
Driver c:\windows\system32\drivers\raspppoe.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 38.00 KB (38,912 bytes), 3/22/2004 6:00 AM)

Name [00000006] Direct Parallel
Adapter Type Not Available
Product Type Direct Parallel
Installed Yes
PNP Device ID ROOT\MS_PTIMINIORT\0000
Last Reset 7/6/2004 10:40 AM
Index 6
Service Name Raspti
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Driver c:\windows\system32\drivers\raspti.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 18.50 KB (18,944 bytes), 3/22/2004 6:00 AM)

Name [00000007] WAN Miniport (IP)
Adapter Type Not Available
Product Type WAN Miniport (IP)
Installed Yes
PNP Device ID ROOT\MS_NDISWANIP\0000
Last Reset 7/6/2004 10:40 AM
Index 7
Service Name NdisWan
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Driver c:\windows\system32\drivers\ndiswan.sys
(5.2.3790.1173 (dnssrv.040318-1805), 100.00 KB (102,400 bytes), 3/22/2004 6:00 AM)

Name [00000008] HP NC7170 Dual Gigabit Server
Adapter
Adapter Type Ethernet 802.3
Product Type HP NC7170 Dual Gigabit Server
Adapter
Installed Yes
PNP Device ID PCI\VEN_8086&DEV_1010&SUBSYS_00DB0E11&REV_01
1\3&267A616A&0&08
Last Reset 7/6/2004 10:40 AM
Index 8
Service Name N1000
IP Address 130.168.212.10
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:02:A5:48:9D:AC
Memory Address 0xF7FE0000-0xF7FFFFFF
Memory Address 0xF7F80000-0xF7FBFFFF
I/O Port 0x00002000-0x0000203F
IRQ Channel IRQ 47
Driver c:\windows\system32\drivers\n1000325.sys
(7.2.18.00 built by: WinDDK, 119.00 KB (121,856 bytes), 5/17/2004 3:52 PM)

Name [00000009] HP NC7170 Dual Gigabit Server
Adapter
Adapter Type Ethernet 802.3
Product Type HP NC7170 Dual Gigabit Server
Adapter
Installed Yes
PNP Device ID PCI\VEN_8086&DEV_1010&SUBSYS_00DB0E11&REV_01
1\3&267A616A&0&09
Last Reset 7/6/2004 10:40 AM
Index 9
Service Name N1000
IP Address 130.168.212.11
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:02:A5:48:9D:AD
Memory Address 0xF7F60000-0xF7F7FFFF
I/O Port 0x00002040-0x0000207F
IRQ Channel IRQ 46
Driver c:\windows\system32\drivers\n1000325.sys
(7.2.18.00 built by: WinDDK, 119.00 KB (121,856 bytes), 5/17/2004 3:52 PM)

[Protocol]

Item	Value
Name	MSAFD Tcpip [TCP/IP]
Connectionless Service	No
Guarantees Delivery	Yes
Guarantees Sequencing	Yes

Maximum Address Size	16 bytes
Maximum Message Size	0 bytes
Message Oriented	No
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	No
Supports Expedited Data	Yes
Supports Graceful Closing	Yes
Supports Guaranteed Bandwidth	No
Supports Multicasting	No
Name MSAFD Tcpip [UDP/IP]	
Connectionless Service	Yes
Guarantees Delivery No	No
Guarantees Sequencing	No
Maximum Address Size	16 bytes
Maximum Message Size	63.93 KB (65,467 bytes)
Message Oriented	Yes
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	Yes
Name RSVP UDP Service Provider	
Connectionless Service	Yes
Guarantees Delivery No	No
Guarantees Sequencing	No
Maximum Address Size	16 bytes
Maximum Message Size	63.93 KB (65,467 bytes)
Message Oriented	Yes
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption Yes	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	Yes
Name RSVP TCP Service Provider	
Connectionless Service	No
Guarantees Delivery Yes	Yes
Guarantees Sequencing	Yes
Maximum Address Size	16 bytes
Maximum Message Size	0 bytes
Message Oriented	No
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No

Supports Disconnect Data	No
Supports Encryption Yes	No
Supports Expedited Data	Yes
Supports Graceful Closing	Yes
Supports Guaranteed Bandwidth	No
Supports Multicasting	No
Name MSAFD NetBIOS	
[\\Device\\NetBT_Tcpip_{092C9B5E-3882-4B71-A11E-F87205C86EAA}] SEQPACKET 4	
Connectionless Service	No
Guarantees Delivery Yes	Yes
Guarantees Sequencing	Yes
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)
Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	No
Name MSAFD NetBIOS	
[\\Device\\NetBT_Tcpip_{092C9B5E-3882-4B71-A11E-F87205C86EAA}] DATAGRAM 4	
Connectionless Service	Yes
Guarantees Delivery No	No
Guarantees Sequencing	No
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)
Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	No
Name MSAFD NetBIOS	
[\\Device\\NetBT_Tcpip_{4CF44E97-B6EF-4FF2-89F8-6BED04DE1761}] SEQPACKET 3	
Connectionless Service	No
Guarantees Delivery Yes	Yes
Guarantees Sequencing	Yes
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)
Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No

Supports Disconnect Data	No
Supports Encryption No	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	No
Name MSAFD NetBIOS	
[\\Device\\NetBT_Tcpip_{4CF44E97-B6EF-4FF2-89F8-6BED04DE1761}] DATAGRAM 3	
Connectionless Service	Yes
Guarantees Delivery No	No
Guarantees Sequencing	No
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)
Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	No
Name MSAFD NetBIOS	
[\\Device\\NetBT_Tcpip_{05BBB80A-95A8-46C4-8463-5929BF6A1B88}] SEQPACKET 0	
Connectionless Service	No
Guarantees Delivery Yes	Yes
Guarantees Sequencing	Yes
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)
Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	No
Name MSAFD NetBIOS	
[\\Device\\NetBT_Tcpip_{05BBB80A-95A8-46C4-8463-5929BF6A1B88}] DATAGRAM 0	
Connectionless Service	Yes
Guarantees Delivery No	No
Guarantees Sequencing	No
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)
Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No

Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{95BF4740-89E9-4214-B6DB-E39CD0EA38CB}] SEQPACKET 1
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{95BF4740-89E9-4214-B6DB-E39CD0EA38CB}] DATAGRAM 1
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{5AD39382-6E0B-41EA-994A-8930A6FFD54B}] SEQPACKET 2
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No

Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{5AD39382-6E0B-41EA-994A-8930A6FFD54B}] DATAGRAM 2
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

[WinSock]

Item Value
 File c:\windows\system32\winsock.dll
 Size 2.80 KB (2,864 bytes)
 Version 3.10

File c:\windows\system32\wsock32.dll
 Size 22.00 KB (22,528 bytes)
 Version 5.2.3790.0 (srv03_rtm.030324-2048)

[Ports]

[Serial]

Item Value
 Name Communications Port (COM1)
 Status OK
 PNP Device ID ACPI\PNP0501\0
 Maximum Input Buffer Size 0
 Maximum Output Buffer Size No
 Settable Baud Rate Yes
 Settable Data Bits Yes
 Settable Flow Control Yes
 Settable Parity Yes
 Settable Parity Check Yes
 Settable Stop Bits Yes
 Settable RLSD Yes
 Supports RLSD Yes
 Supports 16 Bit Mode No
 Supports Special Characters No
 Baud Rate 9600
 Bits/Byte 8

Stop Bits 1
 Parity None
 Busy No
 Abort Read/Write on Error No
 Binary Mode Enabled Yes
 Continue Xmit on XOff No
 CTS Outflow Control No
 Discard NULL Bytes No
 DSR Outflow Control 0
 DSR Sensitivity 0
 DTR Flow Control Type Enable
 EOF Character 0
 Error Replace Character 0
 Error Replacement Enabled No
 Event Character 0
 Parity Check Enabled No
 RTS Flow Control Type Enable
 XOff Character 19
 XOffXmit Threshold 512
 XOn Character 17
 XOnXmit Threshold 2048
 XOnXOff InFlow Control 0
 XOnXOff OutFlow Control 0
 IRQ Channel IRQ 4
 I/O Port 0x000003F8-0x000003FF
 Driver c:\windows\system32\drivers\serial.sys
 (5.2.3790.0 (srv03_rtm.030324-2048), 76.00 KB (77,824 bytes), 3/22/2004 6:00 AM)

[Parallel]

Item Value

[Storage]

[Drives]

Item Value
 Drive A:
 Description 3 1/2 Inch Floppy Drive
 Drive C:
 Description Local Fixed Disk
 Compressed No
 File System NTFS
 Size 33.91 GB (36,410,552,320 bytes)
 Free Space 29.47 GB (31,643,734,016 bytes)

Volume Name
 Volume Serial Number F0EE58B0

Drive D:
 Description CD-ROM Disc

Drive E:
 Description Local Fixed Disk
 Compressed Not Available
 File System Not Available
 Size Not Available
 Free Space Not Available
 Volume Name Not Available

Volume Serial Number Not Available

[Disks]

Item Value
Description \\.\PHYSICALDRIVE11
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 49.06 GB (52,674,693,120 bytes)
Total Cylinders 6,404
Total Sectors 102,880,260
Total Tracks 1,633,020
Tracks/Cylinder 255
Partition Disk #11, Partition #0
Partition Size 49.06 GB (52,674,660,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE12
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 35.42 GB (38,033,694,720 bytes)
Total Cylinders 4,624
Total Sectors 74,284,560
Total Tracks 1,179,120
Tracks/Cylinder 255
Partition Disk #12, Partition #0
Partition Size 35.42 GB (38,033,662,464 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE13
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 33.47 GB (35,936,248,320 bytes)
Total Cylinders 4,369

Total Sectors 70,187,985
Total Tracks 1,114,095
Tracks/Cylinder 255
Partition Disk #13, Partition #0
Partition Size 33.47 GB (35,936,216,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE14
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 7.39 GB (7,937,395,200 bytes)
Total Cylinders 965
Total Sectors 15,502,725
Total Tracks 246,075
Tracks/Cylinder 255
Partition Disk #14, Partition #0
Partition Size 7.39 GB (7,937,362,944 bytes)
Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE15
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 887.00 GB (952,405,171,200 bytes)
Total Cylinders 115,790
Total Sectors 1,860,166,350
Total Tracks 29,526,450
Tracks/Cylinder 255
Partition Disk #15, Partition #0
Partition Size 887.00 GB (952,405,138,944 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE21
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63

Size 49.06 GB (52,674,693,120 bytes)
Total Cylinders 6,404
Total Sectors 102,880,260
Total Tracks 1,633,020
Tracks/Cylinder 255
Partition Disk #21, Partition #0
Partition Size 49.06 GB (52,674,660,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE22
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 35.42 GB (38,033,694,720 bytes)
Total Cylinders 4,624
Total Sectors 74,284,560
Total Tracks 1,179,120
Tracks/Cylinder 255
Partition Disk #22, Partition #0
Partition Size 35.42 GB (38,033,662,464 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE23
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 33.47 GB (35,936,248,320 bytes)
Total Cylinders 4,369
Total Sectors 70,187,985
Total Tracks 1,114,095
Tracks/Cylinder 255
Partition Disk #23, Partition #0
Partition Size 33.47 GB (35,936,216,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE24
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available

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SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 7.39 GB (7,937,395,200 bytes)
Total Cylinders 965
Total Sectors 15,502,725
Total Tracks 246,075
Tracks/Cylinder 255
Partition Disk #24, Partition #0
Partition Size 7.39 GB (7,937,362,944 bytes)
Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE25
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 887.00 GB (952,405,171,200 bytes)
Total Cylinders 115,790
Total Sectors 1,860,166,350
Total Tracks 29,526,450
Tracks/Cylinder 255
Partition Disk #25, Partition #0
Partition Size 887.00 GB (952,405,138,944 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE26
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 49.06 GB (52,674,693,120 bytes)
Total Cylinders 6,404
Total Sectors 102,880,260
Total Tracks 1,633,020
Tracks/Cylinder 255
Partition Disk #26, Partition #0
Partition Size 49.06 GB (52,674,660,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE27
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1

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SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 35.42 GB (38,033,694,720 bytes)
Total Cylinders 4,624
Total Sectors 74,284,560
Total Tracks 1,179,120
Tracks/Cylinder 255
Partition Disk #27, Partition #0
Partition Size 35.42 GB (38,033,662,464 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE28
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 33.47 GB (35,936,248,320 bytes)
Total Cylinders 4,369
Total Sectors 70,187,985
Total Tracks 1,114,095
Tracks/Cylinder 255
Partition Disk #28, Partition #0
Partition Size 33.47 GB (35,936,216,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE29
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 7.39 GB (7,937,395,200 bytes)
Total Cylinders 965
Total Sectors 15,502,725
Total Tracks 246,075
Tracks/Cylinder 255
Partition Disk #29, Partition #0
Partition Size 7.39 GB (7,937,362,944 bytes)
Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE30
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes

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Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 887.00 GB (952,405,171,200 bytes)
Total Cylinders 115,790
Total Sectors 1,860,166,350
Total Tracks 29,526,450
Tracks/Cylinder 255
Partition Disk #30, Partition #0
Partition Size 887.00 GB (952,405,138,944 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE31
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 49.06 GB (52,674,693,120 bytes)
Total Cylinders 6,404
Total Sectors 102,880,260
Total Tracks 1,633,020
Tracks/Cylinder 255
Partition Disk #31, Partition #0
Partition Size 49.06 GB (52,674,660,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE32
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 35.42 GB (38,033,694,720 bytes)
Total Cylinders 4,624
Total Sectors 74,284,560
Total Tracks 1,179,120
Tracks/Cylinder 255
Partition Disk #32, Partition #0
Partition Size 35.42 GB (38,033,662,464 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE33
Manufacturer Not Available

```

Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 33.47 GB (35,936,248,320 bytes)
 Total Cylinders 4,369
 Total Sectors 70,187,985
 Total Tracks 1,114,095
 Tracks/Cylinder 255
 Partition Disk #33, Partition #0
 Partition Size 33.47 GB (35,936,216,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE34
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 7.39 GB (7,937,395,200 bytes)
 Total Cylinders 965
 Total Sectors 15,502,725
 Total Tracks 246,075
 Tracks/Cylinder 255
 Partition Disk #34, Partition #0
 Partition Size 7.39 GB (7,937,362,944 bytes)
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE35
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 887.00 GB (952,405,171,200 bytes)
 Total Cylinders 115,790
 Total Sectors 1,860,166,350
 Total Tracks 29,526,450
 Tracks/Cylinder 255
 Partition Disk #35, Partition #0
 Partition Size 887.00 GB (952,405,138,944 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE6
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 49.06 GB (52,674,693,120 bytes)
 Total Cylinders 6,404
 Total Sectors 102,880,260
 Total Tracks 1,633,020
 Tracks/Cylinder 255
 Partition Disk #6, Partition #0
 Partition Size 49.06 GB (52,674,660,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE7
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 35.42 GB (38,033,694,720 bytes)
 Total Cylinders 4,624
 Total Sectors 74,284,560
 Total Tracks 1,179,120
 Tracks/Cylinder 255
 Partition Disk #7, Partition #0
 Partition Size 35.42 GB (38,033,662,464 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE8
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 33.47 GB (35,936,248,320 bytes)
 Total Cylinders 4,369
 Total Sectors 70,187,985
 Total Tracks 1,114,095
 Tracks/Cylinder 255
 Partition Disk #8, Partition #0

Partition Size 33.47 GB (35,936,216,064 bytes)
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE9
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 7.39 GB (7,937,395,200 bytes)
 Total Cylinders 965
 Total Sectors 15,502,725
 Total Tracks 246,075
 Tracks/Cylinder 255
 Partition Disk #9, Partition #0
 Partition Size 7.39 GB (7,937,362,944 bytes)
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE10
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 887.00 GB (952,405,171,200 bytes)
 Total Cylinders 115,790
 Total Sectors 1,860,166,350
 Total Tracks 29,526,450
 Tracks/Cylinder 255
 Partition Disk #10, Partition #0
 Partition Size 887.00 GB (952,405,138,944 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE16
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 49.06 GB (52,674,693,120 bytes)
 Total Cylinders 6,404
 Total Sectors 102,880,260
 Total Tracks 1,633,020

Tracks/Cylinder 255
 Partition Disk #16, Partition #0
 Partition Size 49.06 GB (52,674,660,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE17
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 35.42 GB (38,033,694,720 bytes)
 Total Cylinders 4,624
 Total Sectors 74,284,560
 Total Tracks 1,179,120
 Tracks/Cylinder 255
 Partition Disk #17, Partition #0
 Partition Size 35.42 GB (38,033,662,464 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE18
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 33.47 GB (35,936,248,320 bytes)
 Total Cylinders 4,369
 Total Sectors 70,187,985
 Total Tracks 1,114,095
 Tracks/Cylinder 255
 Partition Disk #18, Partition #0
 Partition Size 33.47 GB (35,936,216,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE19
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 7.39 GB (7,937,395,200 bytes)

Total Cylinders 965
 Total Sectors 15,502,725
 Total Tracks 246,075
 Tracks/Cylinder 255
 Partition Disk #19, Partition #0
 Partition Size 7.39 GB (7,937,362,944 bytes)
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE20
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 887.00 GB (952,405,171,200 bytes)
 Total Cylinders 115,790
 Total Sectors 1,860,166,350
 Total Tracks 29,526,450
 Tracks/Cylinder 255
 Partition Disk #20, Partition #0
 Partition Size 887.00 GB (952,405,138,944 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE36
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 49.06 GB (52,674,693,120 bytes)
 Total Cylinders 6,404
 Total Sectors 102,880,260
 Total Tracks 1,633,020
 Tracks/Cylinder 255
 Partition Disk #36, Partition #0
 Partition Size 49.06 GB (52,674,660,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE37
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available

Sectors/Track 63
 Size 35.42 GB (38,033,694,720 bytes)
 Total Cylinders 4,624
 Total Sectors 74,284,560
 Total Tracks 1,179,120
 Tracks/Cylinder 255
 Partition Disk #37, Partition #0
 Partition Size 35.42 GB (38,033,662,464 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE38
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 33.47 GB (35,936,248,320 bytes)
 Total Cylinders 4,369
 Total Sectors 70,187,985
 Total Tracks 1,114,095
 Tracks/Cylinder 255
 Partition Disk #38, Partition #0
 Partition Size 33.47 GB (35,936,216,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE39
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 7.39 GB (7,937,395,200 bytes)
 Total Cylinders 965
 Total Sectors 15,502,725
 Total Tracks 246,075
 Tracks/Cylinder 255
 Partition Disk #39, Partition #0
 Partition Size 7.39 GB (7,937,362,944 bytes)
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE40
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available

SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 887.00 GB (952,405,171,200 bytes)
 Total Cylinders 115,790
 Total Sectors 1,860,166,350
 Total Tracks 29,526,450
 Tracks/Cylinder 255
 Partition Disk #40, Partition #0
 Partition Size 887.00 GB (952,405,138,944 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE1
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 49.06 GB (52,674,693,120 bytes)
 Total Cylinders 6,404
 Total Sectors 102,880,260
 Total Tracks 1,633,020
 Tracks/Cylinder 255
 Partition Disk #1, Partition #0
 Partition Size 49.06 GB (52,674,660,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE2
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 35.42 GB (38,033,694,720 bytes)
 Total Cylinders 4,624
 Total Sectors 74,284,560
 Total Tracks 1,179,120
 Tracks/Cylinder 255
 Partition Disk #2, Partition #0
 Partition Size 35.42 GB (38,033,662,464 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE3
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk

Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 33.47 GB (35,936,248,320 bytes)
 Total Cylinders 4,369
 Total Sectors 70,187,985
 Total Tracks 1,114,095
 Tracks/Cylinder 255
 Partition Disk #3, Partition #0
 Partition Size 33.47 GB (35,936,216,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE4
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 7.39 GB (7,937,395,200 bytes)
 Total Cylinders 965
 Total Sectors 15,502,725
 Total Tracks 246,075
 Tracks/Cylinder 255
 Partition Disk #4, Partition #0
 Partition Size 7.39 GB (7,937,362,944 bytes)
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE5
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 887.00 GB (952,405,171,200 bytes)
 Total Cylinders 115,790
 Total Sectors 1,860,166,350
 Total Tracks 29,526,450
 Tracks/Cylinder 255
 Partition Disk #5, Partition #0
 Partition Size 887.00 GB (952,405,138,944 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE0
 Manufacturer Not Available
 Model Not Available
 Bytes/Sector 512

Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus Not Available
 SCSI Logical Unit Not Available
 SCSI Port Not Available
 SCSI Target ID Not Available
 Sectors/Track 63
 Size 474.85 GB (509,868,656,640 bytes)
 Total Cylinders 61,988
 Total Sectors 995,837,220
 Total Tracks 15,806,940
 Tracks/Cylinder 255
 Partition Disk #0, Partition #0
 Partition Size 474.84 GB (509,860,399,104 bytes)

Partition Starting Offset 32,256 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model Not Available
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 0
 SCSI Port 4
 SCSI Target ID 4
 Sectors/Track 32
 Size 33.91 GB (36,414,750,720 bytes)
 Total Cylinders 8,716
 Total Sectors 71,122,560
 Total Tracks 2,222,580
 Tracks/Cylinder 255
 Partition Disk #41, Partition #0
 Partition Size 33.91 GB (36,410,556,416 bytes)

Partition Starting Offset 16,384 bytes

[SCSI]

Item	Value
Name	Compaq Smart Array 5i Controller
Manufacturer	Compaq
Status	OK
PNP Device ID	PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_01\3&267A616A&0&70
Memory Address	0xF5F80000-0xF5FBFFFF
I/O Port	0x00002800-0x000028FF
Memory Address	0xF5EF0000-0xF5EF3FFF
IRQ Channel	IRQ 40
Driver	c:\windows\system32\drivers\cpqccissm.sys (5.48.0.32 Build 3 (NT.040127-1043), 16.00 KB (16,384 bytes), 3/22/2004 6:00 AM)

Name Smart Array 642 Controller (Non-Miniport)

Manufacturer Hewlett-Packard
 Status OK

```

PNP Device ID
    PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_0
1\3&13C0B0C5&0&08
Memory Address    0xF5DF0000-0xF5DF1FFF
I/O Port          0x00003000-0x00003FFF
Memory Address    0xF5D80000-0xF5DBFFFF
IRQ Channel       IRQ 45
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

Name            Smart Array 5300 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&13C0B0C5&0&10
Memory Address    0xF5D40000-0xF5D7FFFF
Memory Address    0xF5C00000-0xF5CFFFFF
I/O Port          0x00003400-0x000034FF
IRQ Channel       IRQ 43
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

Name            Smart Array 5300 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&1070020&0&08
Memory Address    0xF5AC0000-0xF5AFFFFF
Memory Address    0xF5900000-0xF59FFFFF
I/O Port          0x00005000-0x00005FFF
IRQ Channel       IRQ 19
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

Name            Smart Array 5300 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&1070020&0&10
Memory Address    0xF58C0000-0xF58FFFFF
Memory Address    0xF5700000-0xF57FFFFF
I/O Port          0x00005400-0x000054FF
IRQ Channel       IRQ 17
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

Name            Smart Array 5300 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&29E81982&0&08

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Memory Address    0xF55C0000-0xF55FFFFF
Memory Address    0xF5400000-0xF54FFFFF
I/O Port          0x00006000-0x00006FFF
IRQ Channel       IRQ 23
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

Name            Smart Array 5300 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&29E81982&0&10
Memory Address    0xF53C0000-0xF53FFFFF
Memory Address    0xF5200000-0xF52FFFFF
I/O Port          0x00006400-0x000064FF
IRQ Channel       IRQ 21
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

Name            Smart Array 5300 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&172E68DD&0&08
Memory Address    0xF50C0000-0xF50FFFFF
Memory Address    0xF4F00000-0xF4FFFFF
I/O Port          0x00007000-0x00007FFF
IRQ Channel       IRQ 27
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

Name            Smart Array 5300 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&172E68DD&0&10
Memory Address    0xF4EC0000-0xF4EFFFFF
Memory Address    0xF4D00000-0xF4DFFFFF
I/O Port          0x00007400-0x000074FF
IRQ Channel       IRQ 25
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

Name            QLogic QLA23xx PCI Fibre Channel Adapter

Manufacturer      QLogic
Status            OK
PNP Device ID    PCI\VEN_1077&DEV_2312&SUBSYS_010D1077&REV_0
2\3&474B838&0&08
I/O Port          0x00008000-0x00008FFF
Memory Address    0xF4BF0000-0xF4BF0FFF
IRQ Channel       IRQ 31

```

```

Driver            c:\windows\system32\drivers\ql2300.sys
(8.2.2.10 (W2K VI), 435.41 KB (445,858 bytes),
3/31/2004 11:46 AM)

Name            QLogic QLA23xx PCI Fibre Channel Adapter

Manufacturer      QLogic
Status            OK
PNP Device ID    PCI\VEN_1077&DEV_2312&SUBSYS_010D1077&REV_0
2\3&474B838&0&09
I/O Port          0x00008400-0x000084FF
Memory Address    0xF4BE0000-0xF4BE0FFF
IRQ Channel       IRQ 30
Driver            c:\windows\system32\drivers\ql2300.sys
(8.2.2.10 (W2K VI), 435.41 KB (445,858 bytes),
3/31/2004 11:46 AM)

Name            Smart Array 5300 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&474B838&0&10
Memory Address    0xF4B80000-0xF4BFFFFF
Memory Address    0xF4A00000-0xF4AFFFFF
I/O Port          0x00008800-0x000088FF
IRQ Channel       IRQ 29
Driver            c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
3/29/2004 10:30 PM)

[IDE]

Item             Value
Name             CSB5 IDE Controller
Manufacturer      ServerWorks
Status            OK
PNP Device ID    PCI\VEN_1166&DEV_0212&SUBSYS_02121166&REV_9
3\3&267A616A&0&79
I/O Port          0x00002C20-0x00002C2F
Driver            c:\windows\system32\drivers\pciide.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 5.50 KB (5,632
bytes), 3/22/2004 6:00 AM)

Name             Primary IDE Channel
Manufacturer      (Standard IDE ATA/ATAPI
controllers)
Status            OK
PNP Device ID    PCIIDE\IDECHANNEL\4&1024D5C6&0&0
I/O Port          0x000001F0-0x000001F7
I/O Port          0x000003F6-0x000003F6
IRQ Channel       IRQ 14
Driver            c:\windows\system32\drivers\atapi.sys
(5.2.3790.1173 (dnsrv.040318-1805), 89.50 KB (91,648
bytes), 3/22/2004 6:00 AM)

Name             Secondary IDE Channel
Manufacturer      (Standard IDE ATA/ATAPI
controllers)

```

Status OK
 PNP Device ID PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_01
 I/O Port 0x00000170-0x00000177
 I/O Port 0x00000376-0x00000376
 Driver c:\windows\system32\drivers\ataapi.sys
 (5.2.3790.1173 (dmsrv.040318-1805), 89.50 KB (91,648 bytes), 3/22/2004 6:00 AM)

[Printing]

Name	Driver	Port Name	Server Name
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[Problem Devices]

Device	PNP Device ID	Error Code
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[USB]

Device	PNP Device ID
ServerWorks (RCC) PCI to USB Open Host Controller	PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_01
USB Root Hub	USB\ROOT_HUB\4&AF5358C&0

[Software Environment]

[System Drivers]

Name	Description	File	Type	Started	Start Mode	State	Status	Error Control	Accept Pause
abiosdsk	Abiosdsk		Kernel Driver	Not Available		Stopped	OK		
acpi	Microsoft ACPI Driver	c:\windows\system32\drivers\acpi.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	No Yes
acpiec	ACPIEC	c:\windows\system32\drivers\acpiec.sys	Kernel Driver	No	Disabled	Stopped	OK	Normal	No No
adpu160m	adpu160m		Kernel Driver	Not Available		Stopped	OK		
adpu320	adpu320		Kernel Driver	Not Available		Stopped	OK		
afcnt	afcnt		Kernel Driver	Not Available		Stopped	OK		
afd	AFD Networking Support Environment	c:\windows\system32\drivers\afd.sys	Kernel Driver	Yes	Auto	Running	OK	Normal	No Yes

ahal54x	Ahal54x	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aic78u2	aic78u2	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aic78xx	aic78xx	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aliide	AliIde	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
amdide	AmdIde	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
asynctac	RAS Asynchronous Media Driver	c:\windows\system32\drivers\asynctac.sys	Kernel Driver	No	Manual	Stopped	OK	Normal	No No
ataapi	Standard IDE/ESDI Hard Disk Controller	c:\windows\system32\drivers\ataapi.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	No Yes
atdisk	Atdisk	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
ati2mpad	ati2mpad		Kernel Driver	Yes	Manual	Running	OK	Ignore	No Yes
atmarpc	ATM ARP Client Protocol	c:\windows\system32\drivers\atmarpc.sys	Kernel Driver	No	Manual	Stopped	OK	Normal	No No
audstub	Audio Stub Driver	c:\windows\system32\drivers\audstub.sys	Kernel Driver	Yes	Manual	Running	OK	Normal	No Yes
b57w2k	BCM5701 Gigabit Ethernet	c:\windows\system32\drivers\b57xp32.sys	Kernel Driver	No	Manual	Stopped	OK	Normal	No No
beep	Beep	c:\windows\system32\drivers\beep.sys	Kernel Driver	Yes	System	Running	OK	Normal	No Yes
cbidf2k	cbidf2k		Kernel Driver	No	Disabled	Stopped	OK	Normal	No No
cd20xrnt	cd20xrnt	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cdfs	Cdfs		Kernel Driver	No	Disabled	Stopped	OK		

File System Driver	Yes	Disabled	Running	OK	Normal	No	Yes		
cdrom	CD-ROM Driver	c:\windows\system32\drivers\cdrom.sys	Kernel Driver	Yes	System	Running	OK	Normal	No Yes
changer	Changer	Not Available	Kernel Driver	No	System	Stopped	OK	Ignore	No No
clusdisk	Cluster Disk Driver	c:\windows\system32\drivers\clusdisk.sys	Kernel Driver	No	Disabled	Stopped	OK	Normal	No No
cmdide	CmdIde	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqarray	Cpqarray	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqarray2	cpqarray2	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqcissm	cpqcissm		Kernel Driver	Yes	Boot	Running	OK	Normal	No Yes
cpqfcalm	cpqfcalm	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqmhph	hp ProLiant Hot Plug Memory Driver	c:\windows\system32\drivers\cpqmhph.sys	Kernel Driver	No	Manual	Stopped	OK	Normal	No No
crcdisk	CRC Disk Filter Driver	c:\windows\system32\drivers\crcdisk.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	No Yes
dac960nt	dac960nt	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
dellcerc	dellcerc	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
dfsdriver	DfsDriver		File System Driver	Yes	Boot	Running	OK	Normal	No Yes
disk	Disk Driver	c:\windows\system32\drivers\disk.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	No Yes
dmboot	dmboot		Kernel Driver	No	Disabled	Stopped	OK		

	Stopped	OK	Normal	No	No
dmio	Logical Disk Manager Driver c:\windows\system32\drivers\dmio.sys Kernel Driver Yes Boot Running OK Normal No Yes				
dmload	dmload c:\windows\system32\drivers\dmload.sys Kernel Driver Yes Boot Running OK Normal No Yes				
dpti2o	dpti2o Not Available Kernel Driver No Disabled Stopped OK Normal No No				
e1000	Intel(R) PRO/1000 Device Driver c:\windows\system32\drivers\e1000325.sys Kernel Driver No Manual Stopped OK Normal No No				
fastfat	Fastfat c:\windows\system32\drivers\fastfat.sys File System Driver No Disabled Stopped OK Normal No No				
fdc	Floppy Disk Controller Driver c:\windows\system32\drivers\fdc.sys Kernel Driver Yes Manual Running OK Normal No Yes				
fips	Fips c:\windows\system32\drivers\fips.sys Kernel Driver Yes System Running OK Normal No Yes				
flpydisk	Floppy Disk Driver c:\windows\system32\drivers\flpydisk.sys Kernel Driver Yes Manual Running OK Normal No Yes				
fltmgr	FltMgr c:\windows\system32\drivers\fltmgr.sys File System Driver Yes Boot Running OK Normal No Yes				
ftdisk	Volume Manager Driver c:\windows\system32\drivers\ftdisk.sys Kernel Driver Yes Boot Running OK Normal No Yes				
gpc	Generic Packet Classifier c:\windows\system32\drivers\msgpc.sys Kernel Driver Yes Manual Running OK Normal No Yes				
hpn	hpn Not Available Kernel Driver No Disabled Stopped OK Normal No No				
hpqcissb Driver	Smart Array Controllers Non-Miniport Bus c:\windows\system32\drivers\hpqcissb.sys Kernel Driver Yes Boot Running OK Normal No Yes				

hpqcissd Driver	Smart Array Controllers Non-Miniport Disk c:\windows\system32\drivers\hpqcissd.sys Kernel Driver Yes Boot Running OK Normal No Yes				
hpt3xx	hpt3xx Not Available Kernel Driver No Disabled Stopped OK Normal No No				
http	HTTP c:\windows\system32\drivers\http.sys Kernel Driver No Manual Stopped OK Normal No No				
i2omgmt	i2omgmt Not Available Kernel Driver No System Stopped OK Normal No No				
i2omp	i2omp Not Available Kernel Driver No Disabled Stopped OK Normal No No				
i8042prt	i8042 Keyboard and PS/2 Mouse Port Driver c:\windows\system32\drivers\i8042prt.sys Kernel Driver Yes System Running OK Normal No Yes				
iirsp	iirsp Not Available Kernel Driver No Disabled Stopped OK Normal No No				
imapi	CD-Burning Filter Driver c:\windows\system32\drivers\imapi.sys Kernel Driver No System Stopped OK Normal No No				
intelide	IntelIde Not Available Kernel Driver No Disabled Stopped OK Normal No No				
intelppm	Intel Processor Driver c:\windows\system32\drivers\intelppm.sys Kernel Driver Yes Manual Running OK Normal No Yes				
ipfilterdriver	IP Traffic Filter Driver c:\windows\system32\drivers\ipfltdrv.sys Kernel Driver No Manual Stopped OK Normal No No				
ipinip	IP in IP Tunnel Driver c:\windows\system32\drivers\ipinip.sys Kernel Driver No Manual Stopped OK Normal No No				
ipnat	IP Network Address Translator c:\windows\system32\drivers\ipnat.sys Kernel Driver No Manual Stopped OK Normal No No				
ipsec	IPSEC driver c:\windows\system32\drivers\ipsec.sys Kernel Driver Yes System Running OK Normal No Yes				
ipsraidn	ipsraidn Not Available Kernel Driver No Disabled Stopped OK Normal No No				

isapnp	PnP ISA/EISA Bus Driver c:\windows\system32\drivers\isapnp.sys Kernel Driver Yes Boot Running OK Critical No Yes				
kbdclass	Keyboard Class Driver c:\windows\system32\drivers\kbdclass.sys Kernel Driver Yes System Running OK Normal No Yes				
ksecdd	KSecDD c:\windows\system32\drivers\ksecdd.sys Kernel Driver Yes Boot Running OK Normal No Yes				
lp6nds35	lp6nds35 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
mnmdd	mnmdd c:\windows\system32\drivers\mnmdd.sys Kernel Driver Yes System Running OK Ignore No Yes				
modem	Modem c:\windows\system32\drivers\modem.sys Kernel Driver No Manual Stopped OK Ignore No No				
mouclass	Mouse Class Driver c:\windows\system32\drivers\mouclass.sys Kernel Driver Yes System Running OK Normal No Yes				
mountmgr	Mount Point Manager c:\windows\system32\drivers\mountmgr.sys Kernel Driver Yes Boot Running OK Normal No Yes				
mraid35x	mraid35x Not Available Kernel Driver No Disabled Stopped OK Normal No No				
mrxdav	WebDav Client Redirector c:\windows\system32\drivers\mrxdav.sys File System Driver No Manual Stopped OK Normal No No				
mrxsmb	MRXSMB c:\windows\system32\drivers\mrxsmb.sys File System Driver Yes System Running OK Normal No Yes				
msfs	Msfs c:\windows\system32\drivers\msfs.sys File System Driver Yes System Running OK Normal No Yes				
mssmbios	Microsoft System Management BIOS Driver c:\windows\system32\drivers\mssmbios.sys Kernel Driver Yes Manual Running OK Normal No Yes				
mup	Mup c:\windows\system32\drivers\mup.sys				

	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
n1000	HP Gigabit NIC Driver				
	c:\windows\system32\drivers\n1000325.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndis	NDIS System Driver				
	c:\windows\system32\drivers\ndis.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
ndistapi	Remote Access NDIS TAPI Driver				
	c:\windows\system32\drivers\ndistapi.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndisuio	NDIS Usermode I/O Protocol				
	c:\windows\system32\drivers\ndisuio.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndiswan	Remote Access NDIS WAN Driver				
	c:\windows\system32\drivers\ndiswan.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndproxy	NDIS Proxy				
	c:\windows\system32\drivers\ndproxy.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
netbios	NetBIOS Interface				
	c:\windows\system32\drivers\netbios.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
netbt	NetBios over Tcpip				
	c:\windows\system32\drivers\netbt.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
nfrd960	nfrd960	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
npfs	Npfs				
	c:\windows\system32\drivers\npfs.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
ntfs	Ntfs				
	c:\windows\system32\drivers\ntfs.sys				
	File System Driver	Yes	Disabled		
	Running	OK	Normal	No	Yes
null	Null				
	c:\windows\system32\drivers\null.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
parport	Parport				
	c:\windows\system32\drivers\parport.sys				

	Kernel Driver	No	Manual		
	Stopped	OK	Ignore	No	No
partmgr	Partition Manager				
	c:\windows\system32\drivers\partmgr.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
pci	PCI Bus Driver				
	c:\windows\system32\drivers\pci.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Critical	No	Yes
pciide	PCIIde				
	c:\windows\system32\drivers\pciide.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
pcmcia	Pcmcia				
	c:\windows\system32\drivers\pcmcia.sys				
	Kernel Driver	No	Disabled		
	Stopped	OK	Normal	No	No
pdcomp	PDCOMP	Not Available		Kernel Driver	
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdframe	PDFRAME	Not Available		Kernel Driver	
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdreli	PDRELI	Not Available		Kernel Driver	
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdrframe	PDRFRAME	Not Available		Kernel Driver	
	No	Manual	Stopped	OK	
	Ignore	No	No		
perc2	perc2	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
perc2hib	perc2hib	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
pptpminiport	WAN Miniport (PPTP)				
	c:\windows\system32\drivers\raspptp.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
processor	Processor Driver				
	c:\windows\system32\drivers\processr.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ptilink	Direct Parallel Link Driver				
	c:\windows\system32\drivers\ptilink.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ql1080	ql1080	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql10wnt	Ql10wnt	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		

ql12160	ql12160	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql1240	ql1240	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql1280	ql1280	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql2100	ql2100	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql2200	ql2200	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql2300	ql2300				
	c:\windows\system32\drivers\ql2300.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
qlvika	qlvika				
	c:\windows\system32\drivers\qlvika.sys				
	Kernel Driver	Yes	Auto		
	Running	OK	Normal	No	Yes
rasacd	Remote Access Auto Connection Driver				
	c:\windows\system32\drivers\rasacd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
rasl2tp	WAN Miniport (L2TP)				
	c:\windows\system32\drivers\rasl2tp.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
raspppoe	Remote Access PPPOE Driver				
	c:\windows\system32\drivers\raspppoe.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
raspti	Direct Parallel				
	c:\windows\system32\drivers\raspti.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
rdbss	Rdbss				
	c:\windows\system32\drivers\rdbss.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
rdpcdd	RDPCDD				
	c:\windows\system32\drivers\rdpcdd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
rdpdr	Terminal Server Device Redirector Driver				
	c:\windows\system32\drivers\rdpdr.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
rdpwd	RDPWD				
	c:\windows\system32\drivers\rdpwd.sys				
	Kernel Driver	Yes	Manual		

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Running OK Ignore No Yes
redbook Digital CD Audio Playback Filter Driver
c:\windows\system32\drivers\redbook.sys
Kernel Driver Yes System
Running OK Normal No Yes
secdrv Secdrv
c:\windows\system32\drivers\secdrv.sys
Kernel Driver No Manual
Stopped OK Normal No No
serenum Serenum Filter Driver
c:\windows\system32\drivers\serenum.sys
Kernel Driver Yes Manual
Running OK Normal No Yes
serial Serial port driver
c:\windows\system32\drivers\serial.sys
Kernel Driver Yes System
Running OK Ignore No Yes
sfloppy Sfloppy
c:\windows\system32\drivers\sfloppy.sys
Kernel Driver No System
Stopped OK Ignore No No
simbad Simbad Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
sparrow Sparrow Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
srv Srv
c:\windows\system32\drivers\srv.sys
File System Driver Yes Manual
Running OK Normal No Yes
swenum Software Bus Driver
c:\windows\system32\drivers\swenum.sys
Kernel Driver Yes Manual
Running OK Normal No Yes
symc810 symc810 Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
symc8xx symc8xx Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
symmpi symmpi Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
sym_hi sym_hi Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
sym_u3 sym_u3 Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
tcppip TCP/IP Protocol Driver
c:\windows\system32\drivers\tcppip.sys
Kernel Driver Yes System
Running OK Normal No Yes

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tdpipe TDPIPE
c:\windows\system32\drivers\tdpipe.sys
Kernel Driver No Manual
Stopped OK Ignore No No
tdtcp TDTCP
c:\windows\system32\drivers\tdtcp.sys
Kernel Driver Yes Manual
Running OK Ignore No Yes
termdd Terminal Device Driver
c:\windows\system32\drivers\termdd.sys
Kernel Driver Yes System
Running OK Normal No Yes
toside Toside Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
udfs Udfs
c:\windows\system32\drivers\udfs.sys
File System Driver No Disabled
Stopped OK Normal No No
ultra ultra Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
update Microcode Update Driver
c:\windows\system32\drivers\update.sys
Kernel Driver Yes Manual
Running OK Normal No Yes
usbhub USB2 Enabled Hub
c:\windows\system32\drivers\usbhub.sys
Kernel Driver Yes Manual
Running OK Normal No Yes
usbohci Microsoft USB Open Host Controller Miniport
Driver
c:\windows\system32\drivers\usbohci.sys
Kernel Driver Yes Manual
Running OK Normal No Yes
vgasave VGA Display Controller.
c:\windows\system32\drivers\vga.sys
Kernel Driver Yes System
Running OK Ignore No Yes
viaide ViaIde Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
volsnap Storage volumes
c:\windows\system32\drivers\volsnap.sys
Kernel Driver Yes Boot
Running OK Normal No Yes
wanarp Remote Access IP ARP Driver
c:\windows\system32\drivers\wanarp.sys
Kernel Driver Yes Manual
Running OK Normal No Yes
wdica WDICA Not Available Kernel Driver
No Manual Stopped OK
Ignore No No

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wlbs Network Load Balancing
c:\windows\system32\drivers\wlbs.sys
Kernel Driver No Manual
Stopped OK Normal No No

[Signed Drivers]
Device Name Signed Device Class
Driver Version Driver Date
Manufacturer INF Name Driver Name
Device ID
Not Available Not Available Not Available
Not Available Not Available Not Available
Available Not Available Not Available
HTREE\ROOT\0
ACPI Multiprocessor PC Not Available
COMPUTER Not Available Not Available
(Standard computers) Not Available
Not Available ROOT\ACPI_HAL\0000
Microsoft ACPI-Compliant System Yes
SYSTEM 5.2.3790.0 10/1/2002
Microsoft acpi.inf Not Available
ACPI_HAL\PNP0C08\0
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_0
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_1
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_2
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_3
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_4
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_5
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_6
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_7
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_8
Intel Processor Yes PROCESSOR 5.2.3790.1173
10/1/2002 Intel cpu.inf Not Available

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ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\9
Intel Processor Yes PROCESSOR 5.2.3790.1173
cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\10
Intel Processor Yes PROCESSOR 5.2.3790.1173
cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\11
Intel Processor Yes PROCESSOR 5.2.3790.1173
cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\12
Intel Processor Yes PROCESSOR 5.2.3790.1173
cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\13
Intel Processor Yes PROCESSOR 5.2.3790.1173
cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\14
Intel Processor Yes PROCESSOR 5.2.3790.1173
cpu.inf Not Available
ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\15
PCI bus Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A03\0
HP NC7170 Dual Gigabit Server Adapter Yes NET
7.2.18.0 10/13/2003 Hewlett-
Packard Company oem5.inf Not Available
PCI\VEN_8086&DEV_1010&SUBSYS_00DB0E11&REV_0
1\3&267A616A&0&08
HP NC7170 Dual Gigabit Server Adapter Yes NET
7.2.18.0 10/13/2003 Hewlett-
Packard Company oem5.inf Not Available
PCI\VEN_8086&DEV_1010&SUBSYS_00DB0E11&REV_0
1\3&267A616A&0&09
Compaq Advanced System Management Controller Yes
SYSTEM 5.2.3790.1173 10/1/2002
Compaq machine.inf Not Available
PCI\VEN_0E11&DEV_A0F0&SUBSYS_B0F30E11&REV_0
0\3&267A616A&0&60
RAGE XL PCI Family (Microsoft Corporation) Yes
DISPLAY 5.10.2600.6014 8/8/2001 ATI
Technologies Inc. atixpad.inf Not Available
PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\3&267A616A&0&68
Plug and Play Monitor Yes MONITOR
5.1.2001.0 6/6/2001 (Standard
monitor types) monitor.inf Not Available
DISPLAY\AVO0402\4&85FC1EE&80000001&00&0D
Compaq Smart Array 5i Controller Yes
SCSIADAPTER 5.2.3790.1173
10/1/2002 Compaq pnpscsi.inf Not
Available
PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\3&267A616A&0&70
Compaq Virtual LUN Yes SYSTEM 5.2.3790.0
10/1/2002 Compaq scsudev.inf Not

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Available
SCSI\OTHER&VEN_COMPAQ&PROD_SCSI_COMMUNICATE
&REV_CISS\4&37E0A253&0&000
Disk drive Yes DISKDRIVE 5.2.3790.0
10/1/2002 (Standard disk drives)
disk.inf Not Available
SCSI\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME&RE
V_2.04\4&37E0A253&0&040
ServerWorks Champion CSB5 - SouthBridge 5 Yes
SYSTEM 5.2.3790.1173 10/1/2002
ServerWorks (RCC) machine.inf Not
Available
PCI\VEN_1166&DEV_0201&SUBSYS_00000000&REV_9
3\3&267A616A&0&78
Motherboard resources Yes SYSTEM
5.2.3790.1173 10/1/2002 (Standard
system devices) machine.inf Not Available
ACPI\PNP0C02\0
System timer Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0100\4&35118DFF&0
Direct memory access controller Yes
SYSTEM 5.2.3790.1173 10/1/2002
(Standard system devices) machine.inf
Not Available
ACPI\PNP0200\4&35118DFF&0
System speaker Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0800\4&35118DFF&0
Extended IO Bus Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A06\4&35118DFF&0
Communications Port Yes PORTS 5.2.3790.0
10/1/2002 (Standard port types)
msports.inf Not Available
ACPI\PNP0501\0
Standard floppy disk controller Yes FDC
5.2.3790.0 10/1/2002 (Standard
floppy disk controllers) fdc.inf Not Available
ACPI\PNP0700\5&13237358&0
Floppy disk drive Yes FLOPPYDISK
5.2.3790.0 10/1/2002 (Standard
floppy disk drives) flpydisk.inf Not Available
FDC\GENERIC_FLOPPY_DRIVE\6&1C650E5D&0&0
PS/2 Compatible Mouse Yes MOUSE
5.2.3790.0 10/1/2002 Microsoft
msmouse.inf Not Available
ACPI\PNP0F13\4&35118DFF&0
Standard 101/102-Key or Microsoft Natural PS/2
Keyboard Yes KEYBOARD 5.2.3790.0
10/1/2002 (Standard keyboards)
keyboard.inf Not Available
ACPI\PNP0303\4&35118DFF&0
CSB5 IDE Controller Yes HDC 5.2.3790.1173
10/1/2002 ServerWorks mshdc.inf Not
Available
PCI\VEN_1166&DEV_0212&SUBSYS_02121166&REV_9
3\3&267A616A&0&79
Primary IDE Channel Yes HDC 5.2.3790.1173
10/1/2002 (Standard IDE ATA/ATAPI

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controllers) mshdc.inf Not Available
PCIIDE\IDECHANNEL\4&1024D5C6&0&0
CD-ROM Drive Yes CDROM 5.2.3790.0
10/1/2002 (Standard CD-ROM drives)
cdrom.inf Not Available
IDE\CDROMCOMPAQ_CD-
224E_____A.8D_____5&FB0C83D&0&0.
0.0
Secondary IDE Channel Yes HDC
5.2.3790.1173 10/1/2002 (Standard IDE
ATA/ATAPI controllers) mshdc.inf Not Available
PCIIDE\IDECHANNEL\4&1024D5C6&0&1
ServerWorks (RCC) PCI to USB Open Host Controller Yes
USB 5.2.3790.0 10/1/2002
ServerWorks (RCC) usbport.inf Not
Available
PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_0
5\3&267A616A&0&7A
USB Root Hub Yes USB 5.2.3790.0
10/1/2002 (Standard USB Host Controller)
usbport.inf Not Available
USB\ROOT_HUB\4&AF5358C&0
Serverworks Champion CSB5 - SouthBridge 5 LPC Yes
SYSTEM 5.2.3790.1173 10/1/2002
ServerWorks (RCC) machine.inf Not
Available
PCI\VEN_1166&DEV_0225&SUBSYS_00000000&REV_0
0\3&267A616A&0&7B
ISAPNP Read Data Port Yes SYSTEM
5.2.3790.1173 10/1/2002 (Standard
system devices) machine.inf Not Available
ISAPNP\READDATA\PORT\0
hp Memory Host Controller Not Available
SYSTEM Not Available Not Available
Compaq Information Technologies Group, L.P.
Not Available Not Available
PCI\VEN_0E11&DEV_B200&SUBSYS_00010E11&REV_0
3\3&267A616A&0&80
hp Memory Host Controller Not Available
SYSTEM Not Available Not Available
Compaq Information Technologies Group, L.P.
Not Available Not Available
PCI\VEN_0E11&DEV_B200&SUBSYS_B2000E11&REV_0
3\3&267A616A&0&81
hp Memory Host Controller Not Available
SYSTEM Not Available Not Available
Compaq Information Technologies Group, L.P.
Not Available Not Available
PCI\VEN_0E11&DEV_B200&SUBSYS_B2000E11&REV_0
3\3&267A616A&0&82
PCI standard host CPU bridge Yes SYSTEM
5.2.3790.1173 10/1/2002 (Standard
system devices) machine.inf Not Available
PCI\VEN_0E11&DEV_BIC2&SUBSYS_00000000&REV_0
0\3&267A616A&0&B8
ServerWorks Grand Champion CIOB_X - I/O Bridge 100
Mhz Yes SYSTEM 5.2.3790.1173
10/1/2002 ServerWorks (RCC) machine.inf
Not Available
PCI\VEN_1166&DEV_0010&SUBSYS_00000000&REV_0
4\3&267A616A&0&C0
ServerWorks Grand Champion CIOB_X - I/O Bridge 100
Mhz Yes SYSTEM 5.2.3790.1173

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10/1/2002 ServerWorks (RCC) machine.inf
Not Available
PCI\VEN_1166&DEV_0010&SUBSYS_00000000&REV_0
4\3&267A616A&0&C2
ServerWorks Grand Champion CIOB_X - I/O Bridge 100
Mhz Yes SYSTEM 5.2.3790.1173
10/1/2002 ServerWorks (RCC) machine.inf
Not Available
PCI\VEN_1166&DEV_0010&SUBSYS_00000000&REV_0
4\3&267A616A&0&C4
ServerWorks Grand Champion CIOB_X - I/O Bridge 100
Mhz Yes SYSTEM 5.2.3790.1173
10/1/2002 ServerWorks (RCC) machine.inf
Not Available
PCI\VEN_1166&DEV_0010&SUBSYS_00000000&REV_0
4\3&267A616A&0&C6
ServerWorks Grand Champion CIOB_X - I/O Bridge 100
Mhz Yes SYSTEM 5.2.3790.1173
10/1/2002 ServerWorks (RCC) machine.inf
Not Available
PCI\VEN_1166&DEV_0010&SUBSYS_00000000&REV_0
4\3&267A616A&0&C8
ServerWorks Grand Champion CIOB_X - I/O Bridge 100
Mhz Yes SYSTEM 5.2.3790.1173
10/1/2002 ServerWorks (RCC) machine.inf
Not Available
PCI\VEN_1166&DEV_0010&SUBSYS_00000000&REV_0
4\3&267A616A&0&CA
Compaq PCI Hotplug Controller Yes SYSTEM
5.2.3790.1173 10/1/2002 Compaq
machine.inf Not Available
PCI\VEN_0E11&DEV_A0F7&SUBSYS_A2F80E11&REV_1
4\3&267A616A&0&F0
Advanced programmable interrupt controller Yes
SYSTEM 5.2.3790.1173 10/1/2002
(Standard system devices) machine.inf
Not Available
ACPI\PNP0003\3&267A616A&0
Programmable interrupt controller Yes
SYSTEM 5.2.3790.1173 10/1/2002
(Standard system devices) machine.inf
Not Available
ACPI\PNP0000\3&267A616A&0
PCI bus Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A03\1
Smart Array 642 Controller (Non-Miniport) No
SCSIADAPTER 5.5.59.32 12/16/2002
Hewlett-Packard oem1.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_0
1\3&13C0B0C5&0&08
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
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184610&0&0000014001000000
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SCSIADAPTER 5.5.59.32 12/16/2002
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5.6.56.32 4/8/2003 Hewlett-Packard
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oem6.inf Not Available
HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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Compaq PCI Hotplug Controller Yes SYSTEM
5.2.3790.1173 10/1/2002 Compaq
machine.inf Not Available
PCI\VEN_0E11&DEV_A0F7&SUBSYS_A2FE0E11&REV_1
4\3&13C0B0C5&0&F0
PCI bus Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A03\2
Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.59.32 12/16/2002
Hewlett-Packard oem1.inf Not Available
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oem6.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available

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HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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Hewlett-Packard oem1.inf Not Available
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Compaq PCI Hotplug Controller Yes SYSTEM
5.2.3790.1173 10/1/2002 Compaq
machine.inf Not Available
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4\3&1070020&0&F0
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machine.inf Not Available
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Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.59.32 12/16/2002
Hewlett-Packard oem1.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available

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oem6.inf Not Available
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SCSIADAPTER 5.5.59.32 12/16/2002
Hewlett-Packard oem1.inf Not Available
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oem6.inf Not Available
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oem6.inf Not Available
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oem6.inf Not Available
HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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Compaq PCI Hotplug Controller Yes SYSTEM
5.2.3790.1173 10/1/2002 Compaq
machine.inf Not Available
PCI\VEN_0E11&DEV_A0F7&SUBSYS_A2FE0E11&REV_1
4\3&29E81982&0&F0
PCI bus Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A03\4
Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.59.32 12/16/2002
Hewlett-Packard oem1.inf Not Available
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oem6.inf Not Available
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oem6.inf Not Available
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oem6.inf Not Available
HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.59.32 12/16/2002
Hewlett-Packard oem1.inf Not Available
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&172E68DD&0&10
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
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Smart Array Logical Volume No DISKDRIVE
5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
\4&2E12B67&0&0400004000000000
Compaq PCI Hotplug Controller Yes SYSTEM
5.2.3790.1173 10/1/2002 Compaq
machine.inf Not Available
PCI\VEN_0E11&DEV_A0F7&SUBSYS_A2FE0E11&REV_1
4\3&172E68DD&0&F0
PCI bus Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A03\5
QLogic QLA23xx PCI Fibre Channel Adapter Yes
SCSIADAPTER 8.2.2.10 4/16/2003
QLogic oem3.inf Not Available
PCI\VEN_1077&DEV_2312&SUBSYS_010D1077&REV_0
2\3&474B838&0&08
QLOGIC PSEUDO LUN Yes SYSTEM 8.2.2.10
4/16/2003 QLogic Corp oem4.inf Not
Available

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SCSI\PROCESSOR&VEN_QLOGIC&PROD_PSEUDO_LUN&R
EV_\4&1EB59BF6&0&07F0
QLogic QLA23xx PCI Fibre Channel Adapter Yes
SCSIADAPTER 8.2.2.10 4/16/2003
QLogic oem3.inf Not Available
PCI\VEN_1077&DEV_2312&SUBSYS_010D1077&REV_0
2\3&474B838&0&09
QLOGIC PSEUDO LUN Yes SYSTEM 8.2.2.10
4/16/2003 QLogic Corp oem4.inf Not
Available
SCSI\PROCESSOR&VEN_QLOGIC&PROD_PSEUDO_LUN&R
EV_\4&BFEB51&0&07F0
Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.59.32 12/16/2002
Hewlett-Packard oem1.inf Not Available
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
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Smart Array Logical Volume No DISKDRIVE
5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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Smart Array Logical Volume No DISKDRIVE
5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
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5.6.56.32 4/8/2003 Hewlett-Packard
oem6.inf Not Available
HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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Compaq PCI Hotplug Controller Yes SYSTEM
5.2.3790.1173 10/1/2002 Compaq
machine.inf Not Available
PCI\VEN_0E11&DEV_A0F7&SUBSYS_A2FE0E11&REV_1
4\3&474B838&0&F0
ACPI Thermal Zone Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\THERMALZONE\THM1
ACPI Fixed Feature Button Yes SYSTEM
5.2.3790.1173 10/1/2002 (Standard
system devices) machine.inf Not Available
ACPI\FIXEDBUTTON\2&DABA3FF&0
Logical Disk Manager Yes SYSTEM
5.2.3790.1173 10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\DMIO\0000
Volume Manager Yes SYSTEM 5.2.3790.1173
10/1/2002 (Standard system devices)
machine.inf Not Available
ROOT\FDISK\0000

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STORAGE\VOLUME\1&30A96598&0&SIGNATUREC865CF
DOFFSET7E00LENGTH8DAFBA200
Generic volume Yes VOLUME 5.2.3790.0
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FOFFSET7E00LENGTH85DF72400
Generic volume Yes VOLUME 5.2.3790.0
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREC865CF
8OFFSET7E00LENGTH1D91A8C00
Generic volume Yes VOLUME 5.2.3790.0
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREC865CF
9OFFSET7E00LENGTHHDBFC51E00
Generic volume Yes VOLUME 5.2.3790.0
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURED89FFC
AOFFSET4000LENGTH87A3D0000
AFD Networking Support Environment Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_AFD\0000
Beep Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_BEEP\0000

CRC Disk Filter Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
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dmbot Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_DMBOT\0000

dmload Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_DMLoad\0000

Fips Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_FIPS\0000

Generic Packet Classifier Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_GPC\0000
IPSEC driver Not Available LEGACYDRIVER
Not Available Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_IPSEC\0000

ksecdd Not Available LEGACYDRIVER Not
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mmdd Not Available LEGACYDRIVER Not
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Available Not Available ROOT\LEGACY_MMDD\0000

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mountmgr Not Available LEGACYDRIVER Not
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Remote Access NDIS TAPI Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
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NDIS Usermode I/O Protocol Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_NDISUIO\0000
NDProxy Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available Not Available Not
ROOT\LEGACY_NDPROXY\0000
NetBios over Tcpip Not Available LEGACYDRIVER
Not Available Not Available Not
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Null Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
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Partition Manager Not Available LEGACYDRIVER
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qlvika Not Available LEGACYDRIVER Not
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Remote Access Auto Connection Driver Not Available
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TCP/IP Protocol Driver Not Available
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TDTCP Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_TDTCP\0000

VGA Display Controller. Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_VGASAVE\0000
volsnap Not Available LEGACYDRIVER Not
Available Not Available Not Available Not

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Remote Access IP ARP Driver Not Available
LEGACYDRIVER Not Available Not
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Available ROOT\LEGACY_WANARP\0000
Audio Codecs Yes MEDIA 5.2.3790.0
10/1/2002 (Standard system devices)
wave.inf Not Available
ROOT\MEDIA\MS_MMCM
Legacy Audio Drivers Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMDRV
Media Control Devices Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMCI
Legacy Video Capture Devices Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMVCD
Video Codecs Yes MEDIA 5.2.3790.0
10/1/2002 (Standard system devices)
wave.inf Not Available
ROOT\MEDIA\MS_MMVID
WAN Miniport (L2TP) Yes NET 5.2.3790.1173
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_L2TPMINIPORT\0000
WAN Miniport (IP) Yes NET 5.2.3790.1173
10/1/2002 Microsoft netrasa.inf Not
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WAN Miniport (PPPOE) Yes NET
5.2.3790.1173 10/1/2002 Microsoft
netrasa.inf Not Available
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WAN Miniport (PPTP) Yes NET 5.2.3790.1173
10/1/2002 Microsoft netrasa.inf Not
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Direct Parallel Yes NET 5.2.3790.1173
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Terminal Server Device Redirector Yes
SYSTEM 5.2.3790.1173 10/1/2002
(Standard system devices) machine.inf
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Terminal Server Keyboard Driver Yes
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Terminal Server Mouse Driver Yes SYSTEM
5.2.3790.1173 10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\RDP_MOU\0000
Plug and Play Software Device Enumerator Yes
SYSTEM 5.2.3790.1173 10/1/2002
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Microcode Update Device Yes SYSTEM
5.2.3790.1173 10/1/2002 (Standard
system devices) machine.inf Not Available
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Microsoft System Management BIOS Driver Yes
SYSTEM 5.2.3790.1173 10/1/2002
(Standard system devices) machine.inf
Not Available ROOT\SYSTEM\0002
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[Environment Variables]

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Variable Value User Name
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Path %SystemRoot%\system32;%SystemRoot%;%SystemR
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Server\80\Tools\BINN <SYSTEM>
windir %SystemRoot% <SYSTEM>
OS Windows_NT <SYSTEM>
PROCESSOR_ARCHITECTURE x86 <SYSTEM>
PROCESSOR_LEVEL 15 <SYSTEM>
PROCESSOR_IDENTIFIER x86 Family 15 Model 2
Stepping 6, GenuineIntel <SYSTEM>
PROCESSOR_REVISION 0206 <SYSTEM>
NUMBER_OF_PROCESSORS 16 <SYSTEM>
ClusterLog C:\WINDOWS\Cluster\cluster.log
<SYSTEM>
PATHEXT .COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH <SYSTEM>
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TMP %SystemRoot%\TEMP <SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TEMP %USERPROFILE%\Local Settings\Temp
SLICK\Administrator
TMP %USERPROFILE%\Local Settings\Temp
SLICK\Administrator
```

[Print Jobs]

```
Document Size Owner Notify Status
Time Submitted Start Time
Until Time Elapsed Time
Pages Printed Job ID Priority
Parameters Driver Print
Processor Host Print Queue Data Type Name
```

[Network Connections]

```
Local Name Remote Name Type
Status User Name
```

[Running Tasks]

```
Name Path Process ID Priority Min
Working Set Max Working Set Start Time
Version Size File Date
system idle process Not Available 0 0
Not Available Not Available Not
Available Not Available Not Available Not
system Not Available 4 8 0
1413120 Not Available Not Available
smss.exe Not Available 832 11
204800 1413120 7/6/2004 10:42 AM Not
Available Not Available Not Available
csrss.exe Not Available 1396 13 Not
Available Not Available 7/6/2004 10:58 AM Not
Available Not Available Not Available
winlogon.exe c:\windows\system32\winlogon.exe
1432 13 204800 1413120
7/6/2004 10:58 AM 5.2.3790.1173
(dnsrv.040318-1805) 495.50 KB (507,392 bytes)
3/22/2004 6:00 AM
services.exe c:\windows\system32\services.exe
1504 9 204800 1413120
7/6/2004 10:58 AM 5.2.3790.1173
(dnsrv.040318-1805) 113.50 KB (116,224 bytes)
3/22/2004 6:00 AM
lsass.exe c:\windows\system32\lsass.exe 1516 9
204800 1413120 7/6/2004 10:58 AM
5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 3/22/2004
6:00 AM
svchost.exe c:\windows\system32\svchost.exe
1728 8 204800 1413120
7/6/2004 10:58 AM 5.2.3790.1173
(dnsrv.040318-1805) 15.00 KB (15,360 bytes)
3/22/2004 6:00 AM
svchost.exe c:\windows\system32\svchost.exe
1780 8 204800 1413120
7/6/2004 10:58 AM 5.2.3790.1173
(dnsrv.040318-1805) 15.00 KB (15,360 bytes)
3/22/2004 6:00 AM
svchost.exe Not Available 260 8
Not Available Not Available Not
7/6/2004 10:58 AM Not Available
svchost.exe Not Available 288 8
Not Available Not Available Not
7/6/2004 10:58 AM Not Available
svchost.exe c:\windows\system32\svchost.exe
300 8 204800 1413120
7/6/2004 10:58 AM 5.2.3790.1173
(dnsrv.040318-1805) 15.00 KB (15,360 bytes)
3/22/2004 6:00 AM
msdtc.exe Not Available 812 8
Available Not Available 7/6/2004 10:58 AM Not
Available Not Available Not Available
svchost.exe c:\windows\system32\svchost.exe
1156 8 204800 1413120
7/6/2004 10:58 AM 5.2.3790.1173
(dnsrv.040318-1805) 15.00 KB (15,360 bytes)
3/22/2004 6:00 AM
```

```
wmiprvse.exe Not Available 688 8
Not Available Not Available
7/6/2004 10:59 AM Not Available Not
Available Not Available
explorer.exe c:\windows\explorer.exe
1608 8 204800 1413120
7/6/2004 11:02 AM 6.00.3790.1173
(dnsrv.040318-1805) 1.02 MB (1,070,592 bytes)
3/22/2004 6:00 AM
sqlmangr.exe c:\program files\microsoft sql
server\80\tools\bin\sqlmangr.exe 2044 8
204800 1413120 7/6/2004 11:02 AM
2000.080.0760.00 72.57 KB (74,308 bytes)
5/17/2004 4:06 PM
taskmgr.exe c:\windows\system32\taskmgr.exe
784 13 204800 1413120
7/6/2004 11:02 AM 5.2.3790.1173
(dnsrv.040318-1805) 124.00 KB (126,976 bytes)
3/22/2004 6:00 AM
wpabaln.exe c:\windows\system32\wpabaln.exe
3416 8 204800 1413120
7/6/2004 11:04 AM 5.2.3790.0
(srv03_rtm.030324-2048) 31.00 KB (31,744 bytes)
3/22/2004 6:00 AM
csrss.exe Not Available 2648 13 Not
Available Not Available 7/6/2004 3:12 PM Not
Available Not Available Not Available
winlogon.exe c:\windows\system32\winlogon.exe
2684 13 204800 1413120
7/6/2004 3:12 PM 5.2.3790.1173
(dnsrv.040318-1805) 495.50 KB (507,392 bytes)
3/22/2004 6:00 AM
rdpclip.exe c:\windows\system32\rdpclip.exe
2488 8 204800 1413120
7/6/2004 3:12 PM 5.2.3790.1173
(dnsrv.040318-1805) 59.00 KB (60,416 bytes)
5/20/2004 11:34 AM
explorer.exe c:\windows\explorer.exe
1364 8 204800 1413120
7/6/2004 3:12 PM 6.00.3790.1173
(dnsrv.040318-1805) 1.02 MB (1,070,592 bytes)
3/22/2004 6:00 AM
sqlmangr.exe c:\program files\microsoft sql
server\80\tools\bin\sqlmangr.exe 2700 8
204800 1413120 7/6/2004 3:12 PM
2000.080.0760.00 72.57 KB (74,308 bytes)
5/17/2004 4:06 PM
wpabaln.exe c:\windows\system32\wpabaln.exe
2348 8 204800 1413120
7/6/2004 3:14 PM 5.2.3790.0
(srv03_rtm.030324-2048) 31.00 KB (31,744 bytes)
3/22/2004 6:00 AM
wmiprvse.exe Not Available 2236 8
Not Available Not Available Not
7/7/2004 9:19 AM Not Available
Available Not Available
mmc.exe c:\windows\system32\mmc.exe 2132 8
204800 1413120 7/7/2004 9:20 AM
5.2.3790.1173 (dnsrv.040318-1805)
763.50 KB (781,824 bytes) 3/22/2004
6:00 AM
helpsvc.exe c:\windows\pchealth\helpctr\binaries\helpsv
```

```

c.exe      2392      8      204800  1413120
           7/7/2004 9:20 AM 5.2.3790.1173
(dnsrv.040318-1805) 844.00 KB (864,256 bytes)
5/20/2004 11:36 AM
helpctr.exe
c:\windows\pchealth\helpctr\binaries\helpctr
r.exe      3708      8      204800  1413120
           7/7/2004 9:20 AM 5.2.3790.1173
(dnsrv.040318-1805) 722.00 KB (739,328 bytes)
5/20/2004 11:36 AM

[Loaded Modules]

Name      Version  Size      File Date Manufacturer
Path
winlogon  5.2.3790.1173 (dnsrv.040318-1805)
495.50 KB (507,392 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\winlogon.exe
ntdll    5.2.3790.1173 (dnsrv.040318-1805)
788.50 KB (807,424 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ntdll.dll
kernel32 5.2.3790.1173 (dnsrv.040318-1805)
1,005.50 KB (1,029,632 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\kernel32.dll
msvcrt   7.0.3790.1173 (dnsrv.040318-1805)
321.50 KB (329,216 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msvcrt.dll
advapi32 5.2.3790.1173 (dnsrv.040318-1805)
616.00 KB (630,784 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\advapi32.dll
rpcrt4   5.2.3790.1173 (dnsrv.040318-1805)
650.00 KB (665,600 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rpcrt4.dll
user32   5.2.3790.1173 (dnsrv.040318-1805)
595.50 KB (609,792 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\user32.dll
gdi32    5.2.3790.1173 (dnsrv.040318-1805)
281.00 KB (287,744 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\gdi32.dll
userenv  5.2.3790.1173 (dnsrv.040318-1805)
757.50 KB (775,680 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\userenv.dll
nddeapi  5.2.3790.0 (srv03_rtm.030324-2048)
16.00 KB (16,384 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\nddeapi.dll
crypt32  5.131.3790.1173 (dnsrv.040318-1805)
600.50 KB (614,912 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\crypt32.dll
msasn1   5.2.3790.1173 (dnsrv.040318-1805)
59.50 KB (60,928 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msasn1.dll

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secur32  5.2.3790.1173 (dnsrv.040318-1805)
63.50 KB (65,024 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\secur32.dll
winsta   5.2.3790.1173 (dnsrv.040318-1805)
61.50 KB (62,976 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\winsta.dll
netapi32 5.2.3790.1173 (dnsrv.040318-1805)
356.50 KB (365,056 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\netapi32.dll
profmap  5.2.3790.0 (srv03_rtm.030324-2048)
22.00 KB (22,528 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\profmap.dll
regapi   5.2.3790.1173 (dnsrv.040318-1805)
54.50 KB (55,808 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\regapi.dll
ws2_32   5.2.3790.1173 (dnsrv.040318-1805)
86.00 KB (88,064 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ws2_32.dll
ws2help  5.2.3790.1173 (dnsrv.040318-1805)
20.50 KB (20,992 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ws2help.dll
psapi    5.2.3790.0 (srv03_rtm.030324-2048)
21.50 KB (22,016 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\psapi.dll
version  5.2.3790.0 (srv03_rtm.030324-2048)
17.00 KB (17,408 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\version.dll
setupapi 5.2.3790.1173 (dnsrv.040318-1805)
1.06 MB (1,112,064 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\setupapi.dll
msgina   5.2.3790.1173 (dnsrv.040318-1805)
1.15 MB (1,210,880 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msgina.dll
shsvcs   6.00.3790.1173 (dnsrv.040318-1805)
122.00 KB (124,928 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\shsvcs.dll
shlwapi  6.00.3790.1173 (dnsrv.040318-1805)
309.00 KB (316,416 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\shlwapi.dll
sfc      5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\sfc.dll
sfc_os   5.2.3790.1173 (dnsrv.040318-1805)
134.00 KB (137,216 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\sfc_os.dll
wintrust 5.131.3790.1173 (dnsrv.040318-1805)
176.50 KB (180,736 bytes) 3/22/2004

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6:00 AM Microsoft Corporation
c:\windows\system32\wintrust.dll
ole32    5.2.3790.1173 (dnsrv.040318-1805)
1.29 MB (1,350,144 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ole32.dll
imagehlp 5.2.3790.0 (srv03_rtm.030324-2048)
142.50 KB (145,920 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\imagehlp.dll
comctl32 6.0 (dnsrv.040318-1805) 905.00 KB
(926,720 bytes) 5/20/2004 11:18 AM Microsoft
Corporation
c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df_6.0.3790.1173_x-
ww_77752147\comctl32.dll
wincard  5.2.3790.0 (srv03_rtm.030324-2048)
98.50 KB (100,864 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wincard.dll
wtsapi32 5.2.3790.1173 (dnsrv.040318-1805)
17.50 KB (17,920 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wtsapi32.dll
winmm    5.2.3790.1173 (dnsrv.040318-1805)
178.00 KB (182,272 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\winmm.dll
sxs      5.2.3790.1173 (dnsrv.040318-1805)
723.00 KB (740,352 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\sxs.dll
shell32  6.00.3790.1173 (dnsrv.040318-1805)
8.11 MB (8,500,736 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\shell32.dll
wldap32  5.2.3790.1173 (dnsrv.040318-1805)
178.50 KB (182,784 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wldap32.dll
rsaenh   5.2.3790.1173 (dnsrv.040318-1805)
180.98 KB (185,320 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rsaenh.dll
csddl    5.2.3790.1173 (dnsrv.040318-1805)
105.50 KB (108,032 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\csddl.dll
wlnotify 5.2.3790.1173 (dnsrv.040318-1805)
97.50 KB (99,840 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wlnotify.dll
winspool 5.2.3790.1173 (dnsrv.040318-1805)
160.00 KB (163,840 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\winspool.drv
mpr       5.2.3790.0 (srv03_rtm.030324-2048)
56.00 KB (57,344 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\mpr.dll
oleaut32 5.2.3790.1173 488.50 KB (500,224
bytes) 3/22/2004 6:00 AM Microsoft Corporation
c:\windows\system32\oleaut32.dll

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comctl32 5.82 (dnsvr.040318-1805) 560.00 KB
(573,440 bytes) 5/20/2004 11:18 AM Microsoft
Corporation
c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df_5.82.3790.1173_x-
ww_1800dbc2\comctl32.dll
uxtheme 6.00.3790.1173 (dnsvr.040318-1805)
212.50 KB (217,600 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\uxtheme.dll
mprapi 5.2.3790.1173 (dnsvr.040318-1805)
94.00 KB (96,256 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\mprapi.dll
activeds 5.2.3790.1173 (dnsvr.040318-1805)
209.50 KB (214,528 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\activeds.dll
adslldpc 5.2.3790.1173 (dnsvr.040318-1805)
151.00 KB (154,624 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\adslldpc.dll
credui 5.2.3790.0 (srv03_rtm.030324-2048)
159.00 KB (162,816 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\credui.dll
atl 3.05.2283 83.00 KB (84,992 bytes)
3/22/2004 6:00 AM Microsoft Corporation
c:\windows\system32\atl.dll
rtutils 5.2.3790.1173 (dnsvr.040318-1805)
34.00 KB (34,816 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rtutils.dll
samlib 5.2.3790.1173 (dnsvr.040318-1805)
43.50 KB (44,544 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\samlib.dll
clbcatq 2001.12.4720.1173 (dnsvr.040318-1805)
525.00 KB (537,600 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\clbcatq.dll
comres 2001.12.4720.0 (srv03_rtm.030324-2048)
778.00 KB (796,672 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\comres.dll
cscui 5.2.3790.1173 (dnsvr.040318-1805)
327.00 KB (334,848 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\cscui.dll
ntmarta 5.2.3790.1173 (dnsvr.040318-1805)
122.50 KB (125,440 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ntmarta.dll
wbemprox 5.2.3790.1173 (dnsvr.040318-1805)
20.00 KB (20,480 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\wbemprox.dll
wbemcomn 5.2.3790.1173 (dnsvr.040318-1805)
239.00 KB (244,736 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wbem\wbemcomn.dll
wbemsvc 5.2.3790.0 (srv03_rtm.030324-2048)
42.50 KB (43,520 bytes) 3/25/2004

4:59 PM Microsoft Corporation
c:\windows\system32\wbem\wbemsvc.dll
fastprox 5.2.3790.1173 (dnsvr.040318-1805)
444.00 KB (454,656 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\fastprox.dll
msvcp60 6.05.2144.0 388.00 KB (397,312
bytes) 3/22/2004 6:00 AM Microsoft Corporation
c:\windows\system32\msvcp60.dll
ntdsapi 5.2.3790.0 (srv03_rtm.030324-2048)
76.00 KB (77,824 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ntdsapi.dll
dnsapi 5.2.3790.1173 (dnsvr.040318-1805)
148.50 KB (152,064 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\dnsapi.dll
services 5.2.3790.1173 (dnsvr.040318-1805)
113.50 KB (116,224 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\services.exe
scesrv 5.2.3790.1173 (dnsvr.040318-1805)
334.00 KB (342,016 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\scesrv.dll
authz 5.2.3790.1173 (dnsvr.040318-1805)
68.50 KB (70,144 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\authz.dll
umpnpgmr 5.2.3790.0 (srv03_rtm.030324-2048)
121.50 KB (124,416 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\umpnpgmr.dll
ncobjapi 5.2.3790.1173 (dnsvr.040318-1805)
41.00 KB (41,984 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ncobjapi.dll
eventlog 5.2.3790.1173 (dnsvr.040318-1805)
66.50 KB (68,096 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\eventlog.dll
lsass 5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\lsass.exe
lsasrv 5.2.3790.1173 (dnsvr.040318-1805)
810.00 KB (829,440 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\lsasrv.dll
samsrv 5.2.3790.1173 (dnsvr.040318-1805)
462.50 KB (473,600 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\samsrv.dll
cryptdll 5.2.3790.1173 (dnsvr.040318-1805)
34.00 KB (34,816 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\cryptdll.dll
msprivs 5.2.3790.0 (srv03_rtm.030324-2048)
46.50 KB (47,616 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msprivs.dll
kerberos 5.2.3790.1173 (dnsvr.040318-1805)
344.00 KB (352,256 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\kerberos.dll
msvl_0 5.2.3790.1173 (dnsvr.040318-1805)
137.50 KB (140,800 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msvl_0.dll
iphlpapi 5.2.3790.1173 (dnsvr.040318-1805)
91.00 KB (93,184 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\iphlpapi.dll
netlogon 5.2.3790.1173 (dnsvr.040318-1805)
429.00 KB (439,296 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\netlogon.dll
w32time 5.2.3790.1173 (dnsvr.040318-1805)
235.00 KB (240,640 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\w32time.dll
schannel 5.2.3790.1173 (dnsvr.040318-1805)
150.50 KB (154,112 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\schannel.dll
wdigest 5.2.3790.1173 (dnsvr.040318-1805)
69.50 KB (71,168 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wdigest.dll
rassfm 5.2.3790.1173 (dnsvr.040318-1805)
21.00 KB (21,504 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rassfm.dll
kdcsvc 5.2.3790.1173 (dnsvr.040318-1805)
222.50 KB (227,840 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\kdcsvc.dll
ntdsa 5.2.3790.1173 (dnsvr.040318-1805)
1.60 MB (1,681,408 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ntdsa.dll
ntdsatq 5.2.3790.1173 (dnsvr.040318-1805)
32.00 KB (32,768 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ntdsatq.dll
msock 5.2.3790.1173 (dnsvr.040318-1805)
257.00 KB (263,168 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msock.dll
esent 5.2.3790.1173 (dnsvr.040318-1805)
1.02 MB (1,065,472 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\esent.dll
scecli 5.2.3790.1173 (dnsvr.040318-1805)
195.00 KB (199,680 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\scecli.dll
wshtcpip 5.2.3790.0 (srv03_rtm.030324-2048)
18.00 KB (18,432 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wshtcpip.dll
ipsecsvc 5.2.3790.1173 (dnsvr.040318-1805)
194.50 KB (199,168 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ipsecsvc.dll

oakley 5.2.3790.1173 (dnsvr.040318-1805)
337.00 KB (345,088 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\oakley.dll
winipsec 5.2.3790.0 (srv03_rtm.030324-2048)
34.50 KB (35,328 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\winipsec.dll
pstorsvc 5.2.3790.0 (srv03_rtm.030324-2048)
24.00 KB (24,576 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\pstorsvc.dll
psbase 5.2.3790.0 (srv03_rtm.030324-2048)
81.00 KB (82,944 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\psbase.dll
dssenh 5.2.3790.1173 (dnsvr.040318-1805)
134.98 KB (138,216 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\dssenh.dll
wlbsctrl 5.2.3790.0 (srv03_rtm.030324-2048)
78.00 KB (79,872 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wlbsctrl.dll
svchost 5.2.3790.1173 (dnsvr.040318-1805)
15.00 KB (15,360 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\svchost.exe
rpcss 5.2.3790.1173 (dnsvr.040318-1805)
316.00 KB (323,584 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rpcss.dll
termsrv 5.2.3790.1173 (dnsvr.040318-1805)
225.50 KB (230,912 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\termsrv.dll
icaapi 5.2.3790.1173 (dnsvr.040318-1805)
11.00 KB (11,264 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\icaapi.dll
mstlsapi 5.2.3790.1173 (dnsvr.040318-1805)
111.50 KB (114,176 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\mstlsapi.dll
rdpwsx 5.2.3790.1173 (dnsvr.040318-1805)
95.63 KB (97,928 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\rdpwsx.dll
wzcsvc 5.2.3790.1173 (dnsvr.040318-1805)
292.50 KB (299,520 bytes) 3/18/2004
5:04 PM Microsoft Corporation
c:\windows\system32\wzcsvc.dll
wmi 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wmi.dll
dhcpcsvc 5.2.3790.1173 (dnsvr.040318-1805)
116.00 KB (118,784 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\dhcpcsvc.dll
rastls 5.2.3790.1173 (dnsvr.040318-1805)
161.00 KB (164,864 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\rastls.dll
cryptui 5.131.3790.1173 (dnsvr.040318-1805)
491.50 KB (503,296 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\cryptui.dll
rasapi32 5.2.3790.1173 (dnsvr.040318-1805)
246.00 KB (251,904 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rasapi32.dll
rasman 5.2.3790.1173 (dnsvr.040318-1805)
62.50 KB (64,000 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rasman.dll
tapi32 5.2.3790.0 (srv03_rtm.030324-2048)
175.00 KB (179,200 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\tapi32.dll
raschap 5.2.3790.1173 (dnsvr.040318-1805)
112.00 KB (114,688 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\raschap.dll
wkssvc 5.2.3790.1173 (dnsvr.040318-1805)
132.50 KB (135,680 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wkssvc.dll
wiarpc 5.2.3790.1173 (dnsvr.040318-1805)
31.00 KB (31,744 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wiarpc.dll
cryptsvc 5.2.3790.1173 (dnsvr.040318-1805)
50.00 KB (51,200 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\cryptsvc.dll
certcli 5.2.3790.1173 (dnsvr.040318-1805)
244.50 KB (250,368 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\certcli.dll
vssapi 5.2.3790.1173 (dnsvr.040318-1805)
542.00 KB (555,008 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\vssapi.dll
dmserver 5.2.3790.0 (srv03_rtm.030324-2048)
24.00 KB (24,576 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\dmserver.dll
es 2001.12.4720.1173 (dnsvr.040318-1805)
219.00 KB (224,256 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\es.dll
srvsvc 5.2.3790.1173 (dnsvr.040318-1805)
92.50 KB (94,720 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\srvsvc.dll
sens 5.2.3790.0 (srv03_rtm.030324-2048)
35.50 KB (36,352 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\sens.dll
trkwns 5.2.3790.0 (srv03_rtm.030324-2048)
85.00 KB (87,040 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\trkwns.dll

wmisvc 5.2.3790.1173 (dnsvr.040318-1805)
135.50 KB (138,752 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\wmisvc.dll
winrnr 5.2.3790.0 (srv03_rtm.030324-2048)
15.00 KB (15,360 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\winrnr.dll
comsvcs 2001.12.4720.1173 (dnsvr.040318-1805)
1.28 MB (1,344,512 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\comsvcs.dll
browser 5.2.3790.0 (srv03_rtm.030324-2048)
70.50 KB (72,192 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\browser.dll
rasadhlp 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rasadhlp.dll
netrap 5.2.3790.0 (srv03_rtm.030324-2048)
11.50 KB (11,776 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\netrap.dll
wbemcore 5.2.3790.1173 (dnsvr.040318-1805)
508.50 KB (520,704 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\wbemcore.dll
esscli 5.2.3790.1173 (dnsvr.040318-1805)
237.00 KB (242,688 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\esscli.dll
wmiutils 5.2.3790.1173 (dnsvr.040318-1805)
90.50 KB (92,672 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\wmiutils.dll
repdrvfs 5.2.3790.1173 (dnsvr.040318-1805)
168.00 KB (172,032 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\repdrvfs.dll
wmiprvsd 5.2.3790.1173 (dnsvr.040318-1805)
411.00 KB (420,864 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\wmiprvsd.dll
wbemess 5.2.3790.1173 (dnsvr.040318-1805)
256.50 KB (262,656 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\wbemess.dll
ncprov 5.2.3790.1173 (dnsvr.040318-1805)
43.00 KB (44,032 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\ncprov.dll
netman 5.2.3790.1173 (dnsvr.040318-1805)
241.50 KB (247,296 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\netman.dll
wzcsapi 5.2.3790.1173 (dnsvr.040318-1805)
34.00 KB (34,816 bytes) 3/18/2004
5:04 PM Microsoft Corporation
c:\windows\system32\wzcsapi.dll
netshell 5.2.3790.1173 (dnsvr.040318-1805)
1.75 MB (1,834,496 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\netshell.dll
5.2.3790.1173 (dnsvr.040318-1805)
63.00 KB (64,512 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\clusapi.dll
5.2.3790.1173 (dnsvr.040318-1805)
244.00 KB (249,856 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\hnetcfg.dll
5.2.3790.1173 (dnsvr.040318-1805)
651.00 KB (666,624 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\wininet.dll
5.2.3790.1173 (dnsvr.040318-1805)
644.50 KB (659,968 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\rasdlg.dll
5.2.3790.1173 (dnsvr.040318-1805)
731.50 KB (749,056 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\netcfgx.dll
5.2.3790.0 (srv03_rtm.030324-2048)
8.00 KB (8,192 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\ntlsapi.dll
5.2.3790.0 (srv03_rtm.030324-2048)
95.00 KB (97,280 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\actxprxy.dll
5.2.3790.1173 (dnsvr.040318-1805)
69.50 KB (71,168 bytes) 5/20/2004

11:34 AM Microsoft Corporation
c:\windows\system32\wbem\wbemcons.dll
5.2.3790.0 (srv03_rtm.030324-2048)
31.50 KB (32,256 bytes) 3/25/2004

5:03 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\pchsvc
.dll
5.2.3790.0 (srv03_rtm.030324-2048)
22.00 KB (22,528 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\ersvc.dll
6.00.3790.1173 (dnsvr.040318-1805)
1.02 MB (1,070,592 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\explorer.exe
6.00.3790.1173 (dnsvr.040318-1805)
1.09 MB (1,140,736 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\browseui.dll
6.00.3790.1173 (dnsvr.040318-1805)
1.44 MB (1,507,840 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\shdocvw.dll
5.2.3790.1173 (dnsvr.040318-1805)
131.00 KB (134,144 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\apphelp.dll
6.00.3790.1173 (dnsvr.040318-1805)
361.00 KB (369,664 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\themeui.dll

msimg32 5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\msimg32.dll
5.2.3790.1173 (dnsvr.040318-1805)
18.50 KB (18,944 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\linkinfo.dll
6.00.3790.0 (srv03_rtm.030324-2048)
136.00 KB (139,264 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\ntshrui.dll
6.00.3790.1173 (dnsvr.040318-1805)
541.00 KB (553,984 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\urlmon.dll
6.00.3790.0 (srv03_rtm.030324-2048)
261.50 KB (267,776 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\webcheck.dll
5.2.3790.0 (srv03_rtm.030324-2048)
22.00 KB (22,528 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\wsock32.dll
5.2.3790.1173 (dnsvr.040318-1805)
121.50 KB (124,416 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\stobject.dll
6.00.3790.0 (srv03_rtm.030324-2048)
28.50 KB (29,184 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\batmeter.dll
6.00.3790.0 (srv03_rtm.030324-2048)
14.50 KB (14,848 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\powrprof.dll
5.2.3790.1173 (dnsvr.040318-1805)
570.00 KB (583,680 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\printui.dll
5.2.3790.0 (srv03_rtm.030324-2048)
17.50 KB (17,920 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\cfgmgr32.dll
5.2.3790.1173 (dnsvr.040318-1805)
13.00 KB (13,312 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\drprov.dll
5.2.3790.0 (srv03_rtm.030324-2048)
41.00 KB (41,984 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\ntlanman.dll
5.2.3790.0 (srv03_rtm.030324-2048)
75.50 KB (77,312 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\netui0.dll
5.2.3790.0 (srv03_rtm.030324-2048)
184.00 KB (188,416 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\netui1.dll
5.2.3790.0 (srv03_rtm.030324-2048)
23.50 KB (24,064 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\davclnt.dll
6.00.3790.0 (srv03_rtm.030324-2048)
62.00 KB (63,488 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\browseui.dll
2000.080.0760.00 72.57 KB (74,308 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\sqlmangr.exe
2000.080.0728.00 176.56 KB (180,800
bytes) 3/22/2004 6:00 AM Microsoft Corporation
c:\windows\system32\sqlunirl.dll
6.00.3790.1173 (dnsvr.040318-1805)
273.00 KB (279,552 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\comdlg32.dll
2000.080.0760.00 48.56 KB (49,728 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\w95scm.dll
odbc32 3.525.1111.0 (dnsvr.040318-1805)
232.00 KB (237,568 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\odbc32.dll
2000.080.0760.00 92.56 KB (94,784 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\sqlsvr.dll
odbc32 2000.085.1111.0 (dnsvr.040318-1805)
24.00 KB (24,576 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\odbc32.dll
2000.080.0760.00 92.56 KB (94,784 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\sqlresld.dll
odbcint 3.525.1111.0 (dnsvr.040318-1805)
92.00 KB (94,208 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\odbcint.dll
5.2.3790.1173 (dnsvr.040318-1805)
62.50 KB (64,000 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\resutils.dll
2000.080.0194.00 24.00 KB (24,576 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\sqlsvr.rll
sqlmangr 2000.080.0194.00 96.00 KB (98,304 bytes)
5/17/2004 4:07 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\sqlmangr.rll
taskmgr 5.2.3790.1173 (dnsvr.040318-1805)
124.00 KB (126,976 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\taskmgr.exe
vdmdbg 5.2.3790.0 (srv03_rtm.030324-2048)
25.00 KB (25,600 bytes) 3/22/2004

6:00 AM Microsoft Corporation
c:\windows\system32\vdmdbg.dll
util.dll 5.2.3790.1173 (dnsvr.040318-1805)
27.00 KB (27,648 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\util.dll
 wpabaln 5.2.3790.0 (srv03_rtm.030324-2048)
 31.00 KB (31,744 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\wpabaln.exe
 rdpsnd 5.2.3790.0 (srv03_rtm.030324-2048)
 18.00 KB (18,432 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\rdpsnd.dll
 scredir 5.2.3790.1173 (dnssrv.040318-1805)
 27.00 KB (27,648 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\scredir.dll
 msacm32 5.2.3790.0 (srv03_rtm.030324-2048)
 21.00 KB (21,504 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\msacm32.drv
 msacm32 5.2.3790.0 (srv03_rtm.030324-2048)
 67.50 KB (69,120 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\msacm32.dll
 imaadp32 5.2.3790.0 (srv03_rtm.030324-2048)
 15.50 KB (15,872 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\imaadp32.acm
 msadp32 5.2.3790.0 (srv03_rtm.030324-2048)
 14.50 KB (14,848 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\msadp32.acm
 msg711 5.2.3790.0 (srv03_rtm.030324-2048)
 10.00 KB (10,240 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\msg711.acm
 msgsm32 5.2.3790.0 (srv03_rtm.030324-2048)
 20.50 KB (20,992 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\msgsm32.acm
 tssoft32 1.01 9.50 KB (9,728 bytes)
 3/22/2004 6:00 AM DSP GROUP, INC.
 c:\windows\system32\tssoft32.acm
 tsd32 1.03 16.50 KB (16,896 bytes)
 3/22/2004 6:00 AM DSP GROUP, INC.
 c:\windows\system32\tsd32.dll
 msg723 5.2.3790.1173 116.00 KB (118,784
 bytes) 5/20/2004 11:36 AM Microsoft Corporation
 c:\windows\system32\msg723.acm
 msaud32 8.00.00.4487 288.00 KB (294,912
 bytes) 3/22/2004 6:00 AM Microsoft Corporation
 c:\windows\system32\msaud32.acm
 sl_anet 3.02 84.00 KB (86,016 bytes)
 3/22/2004 6:00 AM Sipro Lab Telecom Inc.
 c:\windows\system32\sl_anet.acm
 l3codeca 1, 9, 0, 0305 284.00 KB (290,816
 bytes) 3/22/2004 6:00 AM Fraunhofer Institut
 Integrierte Schaltungen IIS
 c:\windows\system32\l3codeca.acm
 rdpclip 5.2.3790.1173 (dnssrv.040318-1805)
 59.00 KB (60,416 bytes) 5/20/2004

11:34 AM Microsoft Corporation
 c:\windows\system32\rdpclip.exe
 shdoclc 6.00.3790.0 (srv03_rtm.030324-2048)
 588.50 KB (602,624 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\shdoclc.dll
 mmcshext 5.2.3790.0 (srv03_rtm.030324-2048)
 50.00 KB (51,200 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\mmcshext.dll
 hhsetup 5.2.3790.1173 (dnssrv.040318-1805)
 38.00 KB (38,912 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\hhsetup.dll
 mmc 5.2.3790.1173 (dnssrv.040318-1805)
 763.50 KB (781,824 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\mmc.exe
 mfc42u 6.06.4035.0 960.00 KB (983,040
 bytes) 3/22/2004 6:00 AM Microsoft Corporation
 c:\windows\system32\mfc42u.dll
 oleacc 4.2.5406.0 (srv03_rtm.030324-2048)
 171.00 KB (175,104 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\oleacc.dll
 mmcbase 5.2.3790.0 (srv03_rtm.030324-2048)
 70.50 KB (72,192 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\mmcbase.dll
 mmcndmgr 5.2.3790.0 (srv03_rtm.030324-2048)
 1.13 MB (1,182,720 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\mmcndmgr.dll
 msxml3 8.50.2135.0 1.32 MB (1,383,936
 bytes) 3/22/2004 6:00 AM Microsoft Corporation
 c:\windows\system32\msxml3.dll
 winhttp 5.2.3790.1173 (dnssrv.040318-1805)
 332.50 KB (340,480 bytes) 5/20/2004

11:18 AM Microsoft Corporation
 c:\windows\winsxs\x86_microsoft.windows.win
 http_6595b64144ccf1df_5.1.3790.1173_x-
 ww_70a6a373\winhttp.dll
 mycomput 5.2.3790.0 (srv03_rtm.030324-2048)
 96.50 KB (98,816 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\mycomput.dll
 ntmsmgr 5.2.3790.1173 (dnssrv.040318-1805)
 549.00 KB (562,176 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\ntmsmgr.dll
 ntmsapi 5.2.3790.1173 (dnssrv.040318-1805)
 42.50 KB (43,520 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\ntmsapi.dll
 dfrgsnap 5.2.3790.0 (srv03_rtm.030324-2048)
 36.00 KB (36,864 bytes) 3/22/2004

6:00 AM Microsoft Corp. and Executive Software
 International, Inc. c:\windows\system32\dfrgsnap.dll
 dfrgres 5.2.3790.0 (srv03_rtm.030324-2048)
 50.50 KB (51,712 bytes) 3/22/2004

6:00 AM Microsoft Corp. and Executive Software
 International, Inc. c:\windows\system32\dfrgres.dll
 dmtdskmgr 5.2.3790.1173 (dnssrv.040318-1805)
 192.50 KB (197,120 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\dmtdskmgr.dll
 dmutil 5.2.3790.0 (srv03_rtm.030324-2048)
 51.50 KB (52,736 bytes) 3/24/2003

7:48 PM Microsoft Corporation
 c:\windows\system32\dmutil.dll
 dmtdskres 5.2.3790.0 (srv03_rtm.030324-2048)
 115.50 KB (118,272 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\dmtdskres.dll
 els 5.2.3790.1173 (dnssrv.040318-1805)
 206.50 KB (211,456 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\els.dll
 riched32 5.2.3790.0 (srv03_rtm.030324-2048)
 3.50 KB (3,584 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\riched32.dll
 riched20 5.31.23.1218 406.00 KB (415,744
 bytes) 3/22/2004 6:00 AM Microsoft Corporation
 c:\windows\system32\riched20.dll
 filemgmt 5.2.3790.1173 (dnssrv.040318-1805)
 373.50 KB (382,464 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\filemgmt.dll
 localsec 5.2.3790.0 (srv03_rtm.030324-2048)
 223.50 KB (228,864 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\localsec.dll
 adsnt 5.2.3790.1173 (dnssrv.040318-1805)
 297.50 KB (304,640 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\adsnt.dll
 smlogcfg 5.2.3790.1173 (dnssrv.040318-1805)
 415.00 KB (424,960 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\smlogcfg.dll
 pdh 5.2.3790.1173 (dnssrv.040318-1805)
 305.50 KB (312,832 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\pdh.dll
 devmgr 5.2.3790.1173 (dnssrv.040318-1805)
 304.50 KB (311,808 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\devmgr.dll
 mlang 6.00.3790.1173 (dnssrv.040318-1805)
 581.00 KB (594,944 bytes) 3/22/2004

6:00 AM Microsoft Corporation
 c:\windows\system32\mlang.dll
 sqlmmc 2000.080.0760.00 184.56 KB (188,992
 bytes) 5/17/2004 4:06 PM Microsoft Corporation
 c:\program files\Microsoft sql
 server\80\tools\bin\sqlmmc.dll
 sqlmmc 2000.080.0760.00 468.00 KB (479,232
 bytes) 5/17/2004 4:06 PM Microsoft Corporation
 c:\program files\Microsoft sql
 server\80\tools\bin\resources\1033\sqlmmc.rll
 sqlns 2000.080.0760.00 868.56 KB (889,404
 bytes) 5/17/2004 4:06 PM Microsoft Corporation
 c:\program files\Microsoft sql
 server\80\tools\bin\sqlns.dll
 sqlgui 2000.080.0760.00 444.56 KB (455,232
 bytes) 5/17/2004 4:06 PM Microsoft Corporation

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c:\program files\microsoft sql
server\80\tools\bin\sqlgui.dll
imm32 5.2.3790.1173 (dnsvr.040318-1805)
112.50 KB (115,200 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\imm32.dll
semsfc 2000.080.0760.00 228.56 KB (234,048
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semsfc.dll
semcomn 2000.080.0760.00 120.56 KB (123,456
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semcomn.dll
sqlgui 2000.080.0194.00 56.00 KB (57,344 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\sqlgui.rll
semsfc 2000.080.0194.00 24.00 KB (24,576 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semsfc.rll
semcomn 2000.080.0194.00 28.00 KB (28,672 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semcomn.rll
sqlns 2000.080.0760.00 660.00 KB (675,840
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\sqlns.rll
sqldmo 2000.080.0760.00 4.02 MB (4,215,360
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\sqldmo.dll
sqldmo 2000.080.0760.00 572.00 KB (585,728
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\sqldmo.rll
hhctrl 5.2.3790.1173 (dnsvr.040318-1805)
502.00 KB (514,048 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\hhctrl.ocx
wbemcntl 5.2.3790.1173 (dnsvr.040318-1805)
188.50 KB (193,024 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\wbem\wbemcntl.dll
tapisnap 5.2.3790.0 (srv03_rtm.030324-2048)
293.50 KB (300,544 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\tapisnap.dll
ciadmin 5.2.3790.1173 (dnsvr.040318-1805)
165.50 KB (169,472 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\ciadmin.dll
query 5.2.3790.1173 (dnsvr.040318-1805)
1.30 MB (1,366,016 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\query.dll
sqlsrv32 2000.085.1111.00 (dnsvr.040318-1805)
404.00 KB (413,696 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\sqlsrv32.dll

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sqlsrv32 2000.085.1111.00 (dnsvr.040318-1805)
88.00 KB (90,112 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\sqlsrv32.rll
semdll 2000.080.0760.00 120.56 KB (123,456
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semdll.dll
semcros 2000.080.0760.00 176.56 KB (180,800
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semcros.dll
semmap 2000.080.0760.00 64.56 KB (66,112 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semmap.dll
semexec 2000.080.0760.00 804.56 KB (823,872
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semexec.dll
semwiz 2000.080.0760.00 456.56 KB (467,520
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semwiz.dll
semsys 2000.080.0760.00 500.56 KB (512,576
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semsys.dll
semwebwz 2000.080.0194.00 120.06 KB (122,946
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semwebwz.dll
semobj 2000.080.0760.00 476.56 KB (488,000
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semobj.dll
semrepl 2000.080.0760.00 1.24 MB (1,299,008
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semrepl.dll
semmap 2000.080.0194.00 32.00 KB (32,768 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semmap.rll
mapi32 1.0.2536.0 (srv03_rtm.030324-2048)
110.50 KB (113,152 bytes) 3/25/2004
5:05 PM Microsoft Corporation
c:\windows\system32\mapi32.dll
semcros 2000.080.0382.00 76.00 KB (77,824 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semcros.rll
semexec 2000.080.0760.00 260.00 KB (266,240
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semexec.rll
semsys 2000.080.0760.00 156.00 KB (159,744
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semsys.rll
semwiz 2000.080.0760.00 1.41 MB (1,474,560
bytes) 5/17/2004 4:06 PM Microsoft Corporation

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c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semwiz.rll
semwebwz 2000.080.0194.00 480.00 KB (491,520
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semwebwz.rll
semobj 2000.080.0382.00 168.00 KB (172,032
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semobj.rll
semrepl 2000.080.0760.00 960.00 KB (983,040
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semrepl.rll
semdll 2000.080.0194.00 60.00 KB (61,440 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semdll.rll
semnt 2000.080.0760.00 56.56 KB (57,916 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\semnt.dll
semnt 2000.080.0194.00 24.00 KB (24,576 bytes)
5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\semnt.rll
sqlftwiz 2000.080.0760.00 236.56 KB (242,240
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\sqlftwiz.dll
sqlftwiz 2000.080.0760.00 124.00 KB (126,976
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\sqlftwiz.rll
dtswiz 2000.080.0760.00 624.56 KB (639,552
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\dtswiz.dll
dtswiz 2000.080.0760.00 324.00 KB (331,776
bytes) 5/17/2004 4:06 PM Microsoft Corporation
c:\program files\microsoft sql
server\80\tools\bin\resources\1033\dtswiz.rll
mshtml 6.00.3790.1173 (dnsvr.040318-1805)
3.03 MB (3,179,520 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\mshtml.dll
msimtf 5.2.3790.1173 (dnsvr.040318-1805)
173.00 KB (177,152 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msimtf.dll
msctf 5.2.3790.1173 (dnsvr.040318-1805)
328.00 KB (335,872 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msctf.dll
jscript 5.6.0.8822 472.00 KB (483,328
bytes) 3/22/2004 6:00 AM Microsoft Corporation
c:\windows\system32\jscript.dll
msls31 3.10.349.0 147.00 KB (150,528
bytes) 3/22/2004 6:00 AM Microsoft Corporation
c:\windows\system32\msls31.dll
mshtmlled 6.00.3790.0 (srv03_rtm.030324-2048)
443.50 KB (454,144 bytes) 3/22/2004

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6:00 AM Microsoft Corporation
c:\windows\system32\imgutil.dll
imgutil 5.2.3790.0 (srv03_rtm.030324-2048)
35.00 KB (35,840 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\snmnsnap.dll
snmnsnap 5.2.3790.0 (srv03_rtm.030324-2048)
173.50 KB (177,664 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\servdeps.dll
servdeps 5.2.3790.1173 (dnssrv.040318-1805)
53.50 KB (54,784 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\mmfutil.dll
mmfutil 5.2.3790.1173 (dnssrv.040318-1805)
17.00 KB (17,408 bytes) 5/20/2004
11:34 AM Microsoft Corporation
c:\windows\system32\helpsvc.dll
helpsvc 5.2.3790.1173 (dnssrv.040318-1805)
844.00 KB (864,256 bytes) 5/20/2004
11:36 AM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpsv
c.exe
hcappres 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 3/25/2004
5:03 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\hcappr
es.dll
cryptnet 5.131.3790.0 (srv03_rtm.030324-2048)
59.50 KB (60,928 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\cryptnet.dll
sensapi 5.2.3790.0 (srv03_rtm.030324-2048)
6.00 KB (6,144 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\sensapi.dll
cabinet 5.2.3790.0 (srv03_rtm.030324-2048)
61.00 KB (62,464 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\cabinet.dll
itss 5.2.3790.1173 (dnssrv.040318-1805)
119.50 KB (122,368 bytes) 3/22/2004
6:00 AM Microsoft Corporation
c:\windows\system32\itss.dll
helpctr 5.2.3790.1173 (dnssrv.040318-1805)
722.00 KB (739,328 bytes) 5/20/2004
11:36 AM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpctr
.r.exe
pchshell 5.2.3790.0 (srv03_rtm.030324-2048)
100.50 KB (102,912 bytes) 3/25/2004
5:03 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\pchsh
e
ll.dll
vbscript 5.6.0.8822 444.00 KB (454,656
bytes) 3/22/2004 6:00 AM Microsoft Corporation
c:\windows\system32\vbscript.dll
mfc42 6.06.4035.0 960.00 KB (983,040
bytes) 3/22/2004 6:00 AM Microsoft Corporation
c:\windows\system32\mfc42.dll
msinfo 5.2.3790.1173 (dnssrv.040318-1805)
360.50 KB (369,152 bytes) 5/20/2004
11:36 AM Microsoft Corporation

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```

c:\windows\pchealth\helpctr\binaries\msinfo
.dll
[Services]
Display Name Name State Start Mode
Service Type Path Error Control
Tag ID
Alerter Alerter Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Application Layer Gateway Service ALG
Stopped Manual Own Process
c:\windows\system32\alg.exe Normal NT
AUTHORITY\LocalService 0
Application Management AppMgmt Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Audio AudioSrv Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Background Intelligent Transfer Service BITS
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Indexing Service CISvc Stopped Disabled
Share Process
c:\windows\system32\cisvc.exe Normal
LocalSystem 0
ClipBook ClipSrv Stopped Disabled Own Process
c:\windows\system32\clipsrv.exe
Normal LocalSystem 0
COM+ System Application COMSysApp Stopped
Manual Own Process
c:\windows\system32\dllhost.exe
/processid:{02d4b3f1-fd88-11d1-960d-00805fc79235}
Normal LocalSystem 0
Cryptographic Services CryptSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed File System Dfs Stopped
Disabled Own Process
c:\windows\system32\dfssvc.exe
Normal LocalSystem 0
DHCP Client Dhcp Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Logical Disk Manager Administrative Service
dmdadmin Stopped Manual Share Process
c:\windows\system32\dmdadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process

```

```

c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DNS Client Dnscache Running Auto
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Error Reporting Service ERSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k winerr
Ignore LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Help and Support helpsvc Running Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Human Interface Device Access HidServ Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
HTTP SSL HTTPFilter Stopped Manual
Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
IMAPI CD-Burning COM Service ImapiService
Stopped Disabled Own Process
c:\windows\system32\imapi.exe Normal
LocalSystem 0
Intersite Messaging IsmSrv Stopped Disabled Own
Process c:\windows\system32\ismsserv.exe
Normal LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Workstation lanmanworkstation Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
License Logging LicenseService Stopped
Disabled Own Process
c:\windows\system32\llssrv.exe
Normal NT AUTHORITY\NetworkService 0
TCP/IP NetBIOS Helper LmHosts Running
Auto Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Messenger Messenger Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

```

```

NetMeeting Remote Desktop Sharing mnmsrvc
Stopped Manual Own Process
c:\windows\system32\mnmsrvc.exe
Normal LocalSystem 0
Distributed Transaction Coordinator MSDTC
Running Auto Own Process
c:\windows\system32\msdtc.exe Normal NT
AUTHORITY\NetworkService 1
Windows Installer MSIServer Stopped Manual
Share Process
c:\windows\system32\msiexec.exe /v
Normal LocalSystem 0
Microsoft Search MSSEARCH Stopped Disabled
Share Process "c:\program
files\common files\system\mssearch\bin\mssearch.exe"
Normal LocalSystem 0
MSSQLSERVER MSSQLSERVER Stopped
Manual Own Process
c:\progra-1\micro-1\mssql\bin\sqlservr.ex
e Normal LocalSystem 0
MSSQLServerADHelper MSSQLServerADHelper Stopped
Manual Own Process c:\program
files\microsoft sql server\80\tools\bin\sqladhlp.exe
Normal LocalSystem 0
Network DDE NetDDE Stopped Disabled
Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
Disabled Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Net Logon Netlogon Stopped Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Running Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Network Location Awareness (NLA) Nla
Running Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
File Replication NTFRS Stopped Manual Own
Process c:\windows\system32\ntfrs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Stopped Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Plug and Play PlugPlay Running Auto
Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
IPSEC Services PolicyAgent Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0

```

```

Protected Storage ProtectedStorage Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Desktop Help Session Manager RDSessMgr
Stopped Manual Own Process
c:\windows\system32\sessmgr.exe
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry RemoteRegistry Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k regsvc
Normal NT AUTHORITY\LocalService 0
Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\windows\system32\locator.exe
Normal NT AUTHORITY\NetworkService 0
Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\windows\system32\svchost.exe -k rpcss
Normal LocalSystem 0
Resultant Set of Policy Provider RSOPProv
Stopped Manual Share Process
c:\windows\system32\rsopprov.exe
Normal LocalSystem 0
Special Administration Console Helper sacsvr
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\windows\system32\scardsvr.exe
Ignore NT AUTHORITY\LocalService 0
Task Scheduler Schedule Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Secondary Logon seclogon Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
System Event Notification SENS Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

```

```

Internet Connection Firewall (ICF) / Internet
Connection Sharing (ICS) SharedAccess
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Shell Hardware Detection ShellHWDetection
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Print Spooler Spooler Stopped Disabled Own
Process c:\windows\system32\spoolsv.exe
Normal LocalSystem 0
SQLSERVERAGENT SQLSERVERAGENT Stopped
Manual Own Process
c:\progra-1\micro-1\mssql\bin\sqlagent.ex
e Normal LocalSystem 0
Windows Image Acquisition (WIA) stisvc
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k imgsvc
Normal NT AUTHORITY\LocalService 0
Microsoft Software Shadow Copy Provider swprv
Stopped Manual Own Process
c:\windows\system32\svchost.exe -k swprv
Normal LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Auto Own Process
c:\windows\system32\smlogsvc.exe
Normal NT Authority\NetworkService 0
Telephony Tapisrv Stopped Manual Share Process
c:\windows\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Manual Share Process
c:\windows\system32\svchost.exe -k termvcs
Normal LocalSystem 0
Themes Themes Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Telnet TlntSvr Stopped Disabled Own Process
c:\windows\system32\tlntsvr.exe
Normal NT AUTHORITY\LocalService 0
Distributed Link Tracking Server TrkSvr
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Terminal Services Session Directory Tssdis
Stopped Disabled Own Process
c:\windows\system32\tssdis.exe
Normal LocalSystem 0
Upload Manager uploadmgr Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process

```

```

c:\windows\system32\ups.exe Normal NT
AUTHORITY\LocalService 0
Virtual Disk Service vds Stopped
Manual Own Process
c:\windows\system32\vds.exe Normal
LocalSystem 0
Volume Shadow Copy VSS Stopped Manual Own
Process c:\windows\system32\vssvc.exe Normal
LocalSystem 0
Windows Time W32Time Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
WebClient WebClient Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WinHTTP Web Proxy Auto-Discovery Service
WinHttpAutoProxySvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Windows Management Instrumentation winmgmt
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Portable Media Serial Number Service WmdmPmsN
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
WMI Performance Adapter WmiApSrv Stopped
Manual Own Process
c:\windows\system32\wbem\wmiaprv.exe
Normal LocalSystem 0
Automatic Updates wuauerv Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Wireless Configuration WZCSVC Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

[Program Groups]

Group Name Name User Name
Accessories Default User:Accessories
Default User
Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User
Startup Default User:Startup Default User

Accessories All Users:Accessories All
Users

```

```

Accessories\Accessibility All
Users:Accessories\Accessibility All Users
Accessories\Communications All
Users:Accessories\Communications All Users
Accessories\Entertainment All
Users:Accessories\Entertainment All Users
Accessories\System Tools All
Users:Accessories\System Tools All Users
Administrative Tools All
Users:Administrative Tools All Users
Microsoft SQL Server All Users:Microsoft SQL
Server All Users
Microsoft SQL Server - Switch All Users:Microsoft SQL
Server - Switch All Users
Startup All Users:Startup All Users
Accessories NT AUTHORITY\SYSTEM:Accessories
NT AUTHORITY\SYSTEM
Accessories\Accessibility NT
AUTHORITY\SYSTEM:Accessories\Accessibility NT
AUTHORITY\SYSTEM
Accessories\Entertainment NT
AUTHORITY\SYSTEM:Accessories\Entertainment NT
AUTHORITY\SYSTEM
Startup NT AUTHORITY\SYSTEM:Startup NT
AUTHORITY\SYSTEM
Accessories SLICK\Administrator:Accessories
SLICK\Administrator
Accessories\Accessibility
SLICK\Administrator:Accessories\Accessibili
ty
SLICK\Administrator
Accessories\Entertainment
SLICK\Administrator:Accessories\Entertainme
nt
SLICK\Administrator
QLogic Corporation SLICK\Administrator:QLogic
Corporation SLICK\Administrator
QLogic Corporation\SANblade Control VIX
SLICK\Administrator:QLogic
Corporation\SANblade Control VIX
SLICK\Administrator
Startup SLICK\Administrator:Startup
SLICK\Administrator

[Startup Programs]

Program Command User Name Location
desktop desktop.ini NT AUTHORITY\SYSTEM
Startup
desktop desktop.ini SLICK\Administrator
Startup
desktop desktop.ini .DEFAULT Startup
desktop desktop.ini All Users Common
Startup
IDW Logging Tool c:\windows\system32\idwlog.exe -3
All Users Common Startup
Service Manager
c:\progra~1\micro~1\80\tools\binn\sqlmangr
.exe /n All Users Common Startup

[OLE Registration]

Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe

```

```

Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /mid
Sound Not Available
Media Clip Not Available
WordPad Document "%programfiles%\windows
nt\accessories\wordpad.exe"
Windows Media Services DRM Storage object Not
Available
Bitmap Image mspaint.exe

[Windows Error Reporting]

Time Type Details
7/2/2004 12:55 PM Application Error Faulting
application isql.exe, version 2000.80.194.0, faulting
module ntdll.dll, version 5.2.3790.1173, fault
address 0x00028aa9.&#x000d;&#x000a;
7/2/2004 12:52 PM Application Error Faulting
application isql.exe, version 2000.80.194.0, faulting
module ntdll.dll, version 5.2.3790.1173, fault
address 0x00028aa9.&#x000d;&#x000a;
7/2/2004 12:51 PM Application Error Faulting
application isql.exe, version 2000.80.194.0, faulting
module ntdll.dll, version 5.2.3790.1173, fault
address 0x00028aa9.&#x000d;&#x000a;
7/2/2004 12:51 PM Application Error Faulting
application isql.exe, version 2000.80.194.0, faulting
module ntdll.dll, version 5.2.3790.1173, fault
address 0x00028aa9.&#x000d;&#x000a;
6/2/2004 4:43 PM Application Error Faulting
application isql.exe, version 2000.80.194.0, faulting
module ntdll.dll, version 5.2.3790.1173, fault
address 0x00028aa9.&#x000d;&#x000a;
6/2/2004 4:43 PM Application Error Faulting
application isql.exe, version 2000.80.194.0, faulting
module ntdll.dll, version 5.2.3790.1173, fault
address 0x00028aa9.&#x000d;&#x000a;
6/2/2004 4:43 PM Application Error Faulting
application isql.exe, version 2000.80.194.0, faulting
module ntdll.dll, version 5.2.3790.1173, fault
address 0x00028aa9.&#x000d;&#x000a;
5/18/2004 2:53 PM Application Error Faulting
application vds.exe, version 5.2.3790.0, faulting
module vds.exe, version 5.2.3790.0, fault address
0x0001caf0.&#x000d;&#x000a;

[Internet Settings]

[Internet Explorer]

[ Following are sub-categories of this main category
]
[Summary]

Item Value
Version 6.0.3790.0
Build 63790

```

```

Application Path C:\Program Files\Internet
Explorer
Language English (United States)
Active Printer Not Available

Cipher Strength 128-bit
Content Advisor Disabled
IEAK Install No

[File Versions]

File Version Size Date Path
Company
actxprxy.dll 6.0.3790.0 95 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
advpack.dll 6.0.3790.0 94 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
asctrls.ocx 6.0.3790.0 90 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
browselc.dll 6.0.3790.0 62 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
browseui.dll 6.0.3790.1173 1,114 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
cdfview.dll 6.0.3790.0 144 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
comctl32.dll 5.82.3790.1173 560 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
dxtrans.dll 6.3.3790.0 198 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
dxtmsft.dll 6.3.3790.0 344 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
iecont.dll <File Missing> Not Available
Not Available Not Available Not
Available
iecontlc.dll <File Missing> Not Available
Not Available Not Available Not
Available
iedkcs32.dll 16.0.3790.1173 304 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
iepeers.dll 6.0.3790.0 230 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation

```

```

iesetup.dll 6.0.3790.0 59 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
ieuinit.inf Not Available 20 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Not Available
iexplore.exe 6.0.3790.0 90 KB
3/25/2003 7:00:00 AM C:\Program
Files\Internet Explorer Microsoft Corporation
imgutil.dll 5.2.3790.0 35 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
inetctl.cpl 6.0.3790.0 303 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
inetctlc.dll 6.0.3790.0 109 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
inseng.dll 6.0.3790.0 72 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
mlang.dll 6.0.3790.1173 581 KB 3/22/2004
7:00:00 AM C:\WINDOWS\system32 Microsoft
Corporation
msencode.dll 2002.10.4.0 112 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Not Available
mshta.exe 6.0.3790.1173 28 KB 3/22/2004
7:00:00 AM C:\WINDOWS\system32 Microsoft
Corporation
mshtml.dll 6.0.3790.1173 3,105 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
mshtml.tlb 6.0.3790.0 1,319 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
mshtmlmed.dll 6.0.3790.0 444 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
mshtmlmer.dll 6.0.3790.0 55 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
msident.dll 6.0.3790.0 47 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
msidntld.dll 6.0.3790.0 15 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
msieftpl.dll 6.0.3790.1173 232 KB
3/22/2004 7:00:00 AM

```

```

C:\WINDOWS\system32 Microsoft Corporation
msrating.dll 6.0.3790.0 132 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
mstime.dll 6.0.3790.0 491 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
occache.dll 6.0.3790.0 89 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
proctexe.ocx 6.3.3790.0 78 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Intel Corporation
sendmail.dll 6.0.3790.1173 53 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
shdoclc.dll 6.0.3790.0 589 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
shdocvw.dll 6.0.3790.1173 1,473 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
shfolder.dll 6.0.3790.0 23 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
shlwapi.dll 6.0.3790.1173 309 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
tdc.ocx 1.3.0.3130 58 KB 3/22/2004
7:00:00 AM C:\WINDOWS\system32 Microsoft
Corporation
url.dll 6.0.3790.0 36 KB 3/22/2004
7:00:00 AM C:\WINDOWS\system32 Microsoft
Corporation
urlmon.dll 6.0.3790.1173 541 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
webcheck.dll 6.0.3790.0 262 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
wininet.dll 6.0.3790.1173 651 KB
3/22/2004 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation

[Connectivity]

Item Value
Connection Preference Never dial

LAN Settings

```

AutoConfigProxy wininet.dll
AutoProxyDetectMode Disabled
AutoConfigURL
Proxy Disabled
ProxyServer
ProxyOverride

[Cache]

[Following are sub-categories of this main category]
[Summary]

Item	Value
Page Refresh Type	Automatic
Temporary Internet Files Folder	C:\Documents and Settings\Administrator\Local Settings\Temporary Internet Files
Total Disk Space	Not Available
Available Disk Space	Not Available
Maximum Cache Size	Not Available
Available Cache Size	Not Available

[List of Objects]

Program File	Status	CodeBase
No cached object information available		

[Content]

[Following are sub-categories of this main category]
[Summary]

Item	Value
Content Advisor	Disabled

[Personal Certificates]

Issued To	Issued By	Validity	Signature	Algorithm
No personal certificate information available				

[Other People Certificates]

Issued To	Issued By	Validity	Signature	Algorithm
No other people certificate information available				

[Publishers]

Name
No publisher information available

[Security]

Zone	Security Level
My Computer	Custom
Local intranet	Custom
Trusted sites	Medium
Internet High	
Restricted sites	Custom

Client Summary

System Information report written at: 07/08/04
13:56:02
System Name: CL121
[System Summary]

Item	Value
OS Name	Microsoft(R) Windows(R) Server 2003, Standard Edition
Version	5.2.3790 Build 3790
OS Manufacturer	Microsoft Corporation
System Name	CL121
System Manufacturer	HP
System Model	ProLiant DL360 G3
System Type	X86-based PC
Processor	x86 Family 15 Model 2 Stepping 5
GenuineIntel	~3199 Mhz
Processor	x86 Family 15 Model 2 Stepping 5
GenuineIntel	~3199 Mhz
Processor	x86 Family 15 Model 2 Stepping 5
GenuineIntel	~3199 Mhz
BIOS Version/Date	HP P31, 10/31/2003
SMBIOS Version	2.3
Windows Directory	C:\WINDOWS
System Directory	C:\WINDOWS\system32
Boot Device	\Device\HarddiskVolume1
Locale	United States
Hardware Abstraction Layer	Version = "5.2.3790.0 (srv03_rtm.030324-2048)"
User Name	Not Available
Time Zone	Central Daylight Time
Total Physical Memory	1,024.00 MB
Available Physical Memory	809.35 MB
Total Virtual Memory	3.41 GB
Available Virtual Memory	3.08 GB
Page File Space	2.41 GB
Page File	C:\pagefile.sys

[Hardware Resources]

[Conflicts/Sharing]

Resource	Device
I/O Port 0x00000000-0x00000CFF	PCI bus
I/O Port 0x00000000-0x00000CFF	PCI bus
I/O Port 0x00000000-0x00000CFF	Direct memory access controller
I/O Port 0x000003C0-0x000003DF	PCI bus
I/O Port 0x000003C0-0x000003DF	RAGE XL PCI Family (Microsoft Corporation)
IRQ 5	Base System Device
IRQ 5	ServerWorks (RCC) PCI to USB Open Host Controller

I/O Port 0x00003000-0x000030FF	PCI bus
I/O Port 0x00003000-0x000030FF	QLLogic
QLA23xx PCI Fibre Channel Adapter	

Memory Address 0xA0000-0xBFFFF	PCI bus
Memory Address 0xA0000-0xBFFFF	RAGE XL PCI Family (Microsoft Corporation)

I/O Port 0x000003B0-0x000003BB	PCI bus
I/O Port 0x000003B0-0x000003BB	RAGE XL PCI Family (Microsoft Corporation)

[DMA]

Resource	Device	Status
Channel 7	Direct memory access controller	OK
Channel 2	Standard floppy disk controller	OK

[Forced Hardware]

Device PNP Device ID

[I/O]

Resource	Device	Status
0x00000000-0x00000CFF	PCI bus	OK
0x00000000-0x00000CFF	PCI bus	OK
0x00000000-0x00000CFF	Direct memory access controller	OK
0x000003B0-0x000003BB	PCI bus	OK
0x000003B0-0x000003BB	RAGE XL PCI Family (Microsoft Corporation)	OK
0x000003C0-0x000003DF	PCI bus	OK
0x000003C0-0x000003DF	RAGE XL PCI Family (Microsoft Corporation)	OK
0x00002400-0x000024FF	RAGE XL PCI Family (Microsoft Corporation)	OK
0x00002800-0x000028FF	Compaq Smart Array 5i Controller	OK
0x00001800-0x000018FF	Base System Device	OK
0x00002C00-0x00002CFF	HP iLO Management Interface Driver	OK
0x00000A79-0x00000A79	ISAPNP Read Data Port	OK
0x00000279-0x00000279	ISAPNP Read Data Port	OK
0x00000274-0x00000277	ISAPNP Read Data Port	OK
0x00000F50-0x00000F58	Motherboard resources	OK
0x00000408-0x0000040F	Motherboard resources	OK
0x00000092-0x00000092	Motherboard resources	OK
0x00000900-0x00000903	Motherboard resources	OK
0x00000910-0x00000911	Motherboard resources	OK

0x00000920-0x00000923 OK	Motherboard resources	0x00000240-0x0000025F	Extended IO Bus	OK	0xF5DF0000-0xF5DF3FFF Compaq Smart Array 5i Controller OK	
0x00000930-0x00000937 OK	Motherboard resources	0x00000070-0x00000073	Extended IO Bus	OK	0xF5F70000-0xF5F701FF	Base System Device OK
0x00000940-0x00000947 OK	Motherboard resources	0x000003F8-0x000003FF (COM1) OK	Communications Port		0xF5F60000-0xF5F607FF	HP iLO Management Interface Driver OK
0x00000950-0x00000957 OK	Motherboard resources	0x000003F2-0x000003F5 controller OK	Standard floppy disk		0xF5F50000-0xF5F51FFF	HP iLO Management Interface Driver OK
0x00000C06-0x00000C08 OK	Motherboard resources	0x000003F7-0x000003F7 controller OK	Standard floppy disk		0xF5E80000-0xF5E8FFFF	HP iLO Management Interface Driver OK
0x00000C14-0x00000C14 OK	Motherboard resources	0x00002000-0x0000200F	CSB5 IDE Controller	OK	0xF5E70000-0xF5E70FFF	ServerWorks (RCC) PCI to USB Open Host Controller OK
0x00000C49-0x00000C4A OK	Motherboard resources	0x000001F0-0x000001F7	Primary IDE Channel	OK	0xF7E00000-0xF7EFFFFF	PCI bus OK
0x00000C50-0x00000C52 OK	Motherboard resources	0x000003F6-0x000003F6	Primary IDE Channel	OK	0xF7EF0000-0xF7EF0FFF	QLogic QLA23xx PCI OK
0x00000C6C-0x00000C6F OK	Motherboard resources	0x00000170-0x00000177 OK	Secondary IDE Channel		0xF7EE0000-0xF7EEFFFF	BCM5703 Gigabit Ethernet #2 OK
0x00000010-0x0000001F OK	Motherboard resources	0x00000376-0x00000376 OK	Secondary IDE Channel		0xF7F00000-0xF7FFFFFF	PCI bus OK
0x00000230-0x00000233 OK	Motherboard resources	0x00003000-0x000030FF Fibre Channel Adapter	PCI bus	OK	0xF7FF0000-0xF7FFFFFF	BCM5703 Gigabit Ethernet OK
0x00000260-0x00000267 OK	Motherboard resources		QLogic QLA23xx PCI	OK		[Components]
0x000004D0-0x000004D1 OK	Motherboard resources	[IRQs]				[Multimedia]
0x00000700-0x0000070F OK	Motherboard resources	Resource Device Status				[Audio Codecs]
0x00000800-0x0000081F OK	Motherboard resources	IRQ 9 Microsoft ACPI-Compliant System		OK		CODEC Manufacturer Description Status File Version Size Creation Date
0x00000C80-0x00000C83 OK	Motherboard resources	IRQ 31 Compaq Smart Array 5i Controller		OK		c:\windows\system32\tsssoft32.acm DSP GROUP, INC. OK C:\WINDOWS\system32\TSSOFT32.ACM 1.01 9.50 KB (9,728 bytes) 3/25/2003 6:00 AM
0x00000CD4-0x00000CD7 OK	Motherboard resources	IRQ 5 Base System Device		OK		c:\windows\system32\l3codeca.acm Fraunhofer Institut Integrierte Schaltungen IIS Fraunhofer IIS MPEG Layer-3 Codec OK
0x00000CF9-0x00000CF9 OK	Motherboard resources	IRQ 5 ServerWorks (RCC) PCI to USB Open Host Controller OK		OK		C:\WINDOWS\system32\L3CODECA.ACM 1, 9, 0, 0305 284.00 KB (290,816 bytes) 3/25/2003 6:00 AM
0x00000020-0x00000021 OK	Programmable interrupt controller	IRQ 22 HP iLO Management Interface Driver		OK		c:\windows\system32\msg723.acm Microsoft Corporation OK C:\WINDOWS\system32\MSG723.ACM 4.4.4000 116.00 KB (118,784 bytes) 12/2/2003 1:35 PM
0x000000A0-0x000000A1 OK	Programmable interrupt controller	IRQ 0 System timer		OK		c:\windows\system32\imaadp32.acm Microsoft Corporation OK C:\WINDOWS\system32\IMAADP32.ACM 5.2.3790.0 (srv03_rtm.030324-2048) 15.50 KB (15,872 bytes) 3/25/2003 6:00 AM
0x00000C00-0x00000C01 OK	Programmable interrupt controller	IRQ 1 Standard 101/102-Key or Microsoft Natural PS/2 Keyboard		OK		c:\windows\system32\sl_anet.acm Sipro Lab Telecom Inc. Sipro Lab Telecom Audio Codec OK C:\WINDOWS\system32\SL_ANET.ACM 3.02 84.00 KB (86,016 bytes) 3/25/2003 6:00 AM
0x00000040-0x00000043	System timer	IRQ 12 PS/2 Compatible Mouse		OK		c:\windows\system32\msaud32.acm Microsoft Corporation Windows Media Audio Codec OK
0x00000080-0x0000008F OK	Direct memory access controller	IRQ 4 Communications Port (COM1)		OK		
0x000000C0-0x000000DF OK	Direct memory access controller	IRQ 6 Standard floppy disk controller		OK		
0x0000040B-0x0000040B OK	Direct memory access controller	IRQ 14 Primary IDE Channel		OK		
0x000004D6-0x000004D6 OK	Direct memory access controller	IRQ 18 QLogic QLA23xx PCI Fibre Channel Adapter		OK		
0x00000061-0x00000061	System speaker	IRQ 28 QLogic QLA23xx PCI Fibre Channel Adapter		OK		
0x00000060-0x00000060	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	IRQ 30 BCM5703 Gigabit Ethernet #2		OK		
0x00000064-0x00000064	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	IRQ 29 BCM5703 Gigabit Ethernet		OK		
0x0000002E-0x0000002F	Extended IO Bus	[Memory]				
0x00000220-0x00000223	Extended IO Bus	Resource Device Status				
		0xA0000-0xBFFFF PCI bus		OK		
		0xA0000-0xBFFFF RAGE XL PCI Family (Microsoft Corporation)		OK		
		0xF5D00000-0xF6FFFFFF PCI bus		OK		
		0xF6000000-0xF6FFFFFF RAGE XL PCI Family (Microsoft Corporation)		OK		
		0xF5FF0000-0xF5FF0FFF RAGE XL PCI Family (Microsoft Corporation)		OK		
		0xF5F80000-0xF5FBFFFF Compaq Smart Array 5i Controller		OK		


```

C:\WINDOWS\system32\MSAUD32.ACM
8.00.00.4487 288.00 KB (294,912
bytes) 3/25/2003 6:00 AM
c:\windows\system32\msg711.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSG711.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
10.00 KB (10,240 bytes) 3/25/2003
6:00 AM
c:\windows\system32\msadp32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSADP32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
14.50 KB (14,848 bytes) 3/25/2003
6:00 AM
c:\windows\system32\msgsm32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSGSM32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
20.50 KB (20,992 bytes) 3/25/2003
6:00 AM

[Video Codecs]

CODEC Manufacturer Description
Status File Version Size
Creation Date
c:\windows\system32\msh261.drv Microsoft
Corporation OK
C:\WINDOWS\system32\MSH261.DRV
4.4.4000 180.00 KB (184,320 bytes)
12/2/2003 1:35 PM
c:\windows\system32\tsbyuv.dll Microsoft
Corporation OK
C:\WINDOWS\system32\TSBYUV.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
8.00 KB (8,192 bytes) 3/24/2003
7:50 PM
c:\windows\system32\msyuv.dll Microsoft Corporation
OK
C:\WINDOWS\system32\MSYUV.DLL 5.2.3790.0
(srv03_rtm.030324-2048) 16.50 KB (16,896 bytes)
3/24/2003 7:49 PM
c:\windows\system32\msvidc32.dll Microsoft
Corporation OK
C:\WINDOWS\system32\MSVIDC32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
26.50 KB (27,136 bytes) 3/25/2003
6:00 AM
c:\windows\system32\msrle32.dll Microsoft
Corporation OK
C:\WINDOWS\system32\MSRLE32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
10.50 KB (10,752 bytes) 3/25/2003
6:00 AM
c:\windows\system32\iyuv_32.dll Microsoft
Corporation OK
C:\WINDOWS\system32\IYUV_32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
45.00 KB (46,080 bytes) 3/24/2003
7:49 PM
c:\windows\system32\msh263.drv Microsoft
Corporation OK

```

```

C:\WINDOWS\system32\MSH263.DRV
4.4.4000 284.00 KB (290,816 bytes)
3/24/2003 7:46 PM

[CD-ROM]

Item Value
Drive D:
Description CD-ROM Drive
Media Loaded No
Media Type CD-ROM
Name COMPAQ CRN-8245B
Manufacturer (Standard CD-ROM drives)
Status OK
Transfer Rate Not Available
SCSI Target ID 0
PNP Device ID IDE\CDROMCOMPAQ_CRN-
8245B_____2.19____\5&FB0C83D&0&0.0
.0
Driver c:\windows\system32\drivers\odrom.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 49.50 KB (50,688
bytes), 3/25/2003 6:00 AM)

[Sound Device]

Item Value

[Display]

Item Value
Name RAGE XL PCI Family (Microsoft Corporation)

PNP Device ID
PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\3&267A616A&0&18
Adapter Type ATI RAGE XL PCI (B41), ATI
Technologies Inc. compatible
Adapter Description RAGE XL PCI Family (Microsoft
Corporation)
Adapter RAM 8.00 MB (8,388,608 bytes)
Installed Drivers ati2drad.dll
Driver Version 5.10.3663.6013
INF File atixpad.inf (ati2mpad section)
Color Planes 1
Color Table Entries 4294967296
Resolution 1024 x 768 x 60 hertz
Bits/Pixel 32
Memory Address 0xF6000000-0xF6FFFFFF
I/O Port 0x00002400-0x000024FF
Memory Address 0xF5FF0000-0xF5FF0FFF
I/O Port 0x000003B0-0x000003BB
I/O Port 0x000003C0-0x000003DF
Memory Address 0xA0000-0xBFFFF
Driver c:\windows\system32\drivers\ati2mpad.sys
(5.10.3663.6013, 335.38 KB (343,424 bytes), 12/2/2003
7:28 AM)

[Infrared]

Item Value

[Input]

```

```

[Keyboard]

Item Value
Description Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard
Name Enhanced (101- or 102-key)
Layout 00000409
PNP Device ID ACPI\PNP0303\4&35118DFF&0
Number of Function Keys 12
I/O Port 0x00000060-0x00000060
I/O Port 0x00000064-0x00000064
IRQ Channel IRQ 1
Driver c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 68.50 KB (70,144
bytes), 3/25/2003 6:00 AM)

[Pointing Device]

Item Value
Hardware Type PS/2 Compatible Mouse
Number of Buttons 2
Status OK
PNP Device ID ACPI\PNP0F13\4&35118DFF&0
Power Management Supported No
Double Click Threshold 6
Handedness Right Handed Operation
IRQ Channel IRQ 12
Driver c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 68.50 KB (70,144
bytes), 3/25/2003 6:00 AM)

[Modem]

Item Value

[Network]

[Adapter]

Item Value
Name [00000001] BCM5703 Gigabit Ethernet
Adapter Type Ethernet 802.3
Product Type BCM5703 Gigabit Ethernet
Installed Yes
PNP Device ID
PCI\VEN_14E4&DEV_16A7&SUBSYS_00CB0E11&REV_0
2\3&1070020&0&10
Last Reset 7/8/2004 11:15 AM
Index 1
Service Name b57w2k
IP Address 130.172.11.121
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:0E:7F:B4:05:2B
Memory Address 0xF7FF0000-0xF7FFFFFF

```

```

IRQ Channel      IRQ 29
Driver c:\windows\system32\drivers\b57xp32.sys
(2.91.0.0 built by: WinDDK, 137.00 KB (140,288
bytes), 12/2/2003 7:28 AM)

Name [00000002] BCM5703 Gigabit Ethernet
Adapter Type Ethernet 802.3
Product Type BCM5703 Gigabit Ethernet
Installed Yes
PNP Device ID PCI\VEN_14E4&DEV_16A7&SUBSYS_00CB0E11&REV_0
2\3&13C0B0C5&0&10
Last Reset 7/8/2004 11:15 AM
Index 2
Service Name b57w2k
IP Address 130.168.40.121
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:0E:7F:B4:15:18
Memory Address 0xF7EE0000-0xF7EEFFFF
IRQ Channel IRQ 30
Driver c:\windows\system32\drivers\b57xp32.sys
(2.91.0.0 built by: WinDDK, 137.00 KB (140,288
bytes), 12/2/2003 7:28 AM)

Name [00000003] RAS Async Adapter
Adapter Type Not Available
Product Type RAS Async Adapter
Installed Yes
PNP Device ID Not Available
Last Reset 7/8/2004 11:15 AM
Index 3
Service Name AsyncMac
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available

Name [00000004] WAN Miniport (L2TP)
Adapter Type Not Available
Product Type WAN Miniport (L2TP)
Installed Yes
PNP Device ID ROOT\MS_L2TPMINIPORT\0000
Last Reset 7/8/2004 11:15 AM
Index 4
Service Name Rasl2tp
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available

```

```

Driver c:\windows\system32\drivers\rasl2tp.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 77.00 KB (78,848
bytes), 3/25/2003 6:00 AM)

Name [00000005] WAN Miniport (PPTP)
Adapter Type Wide Area Network (WAN)
Product Type WAN Miniport (PPTP)
Installed Yes
PNP Device ID ROOT\MS_PPTPMINIPORT\0000
Last Reset 7/8/2004 11:15 AM
Index 5
Service Name PptpMiniport
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 50:50:54:50:30:30
Driver c:\windows\system32\drivers\raspptp.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 70.50 KB (72,192
bytes), 3/25/2003 6:00 AM)

Name [00000006] WAN Miniport (PPPOE)
Adapter Type Wide Area Network (WAN)
Product Type WAN Miniport (PPPOE)
Installed Yes
PNP Device ID ROOT\MS_PPPOEMINIPORT\0000
Last Reset 7/8/2004 11:15 AM
Index 6
Service Name Rasppoe
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 33:50:6F:45:30:30
Driver c:\windows\system32\drivers\rasppoe.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 38.00 KB (38,912
bytes), 3/25/2003 6:00 AM)

Name [00000007] Direct Parallel
Adapter Type Not Available
Product Type Direct Parallel
Installed Yes
PNP Device ID ROOT\MS_PTMINIPORT\0000
Last Reset 7/8/2004 11:15 AM
Index 7
Service Name Raspti
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Driver c:\windows\system32\drivers\raspti.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 18.50 KB (18,944
bytes), 3/25/2003 6:00 AM)

```

```

Name [00000008] WAN Miniport (IP)
Adapter Type Not Available
Product Type WAN Miniport (IP)
Installed Yes
PNP Device ID ROOT\MS_NDISWANIP\0000
Last Reset 7/8/2004 11:15 AM
Index 8
Service Name NdisWan
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Driver c:\windows\system32\drivers\ndiswan.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 96.50 KB (98,816
bytes), 3/25/2003 6:00 AM)

[Protocol]

Item Value
Name MSAFD Tcpip [TCP/IP]
Connectionless Service No
Guarantees Delivery Yes
Guarantees Sequencing Yes
Maximum Address Size 16 bytes
Maximum Message Size 0 bytes
Message Oriented No
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting No
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption No
Supports Expedited Data Yes
Supports Graceful Closing Yes
Supports Guaranteed Bandwidth No
Supports Multicasting No

Name MSAFD Tcpip [UDP/IP]
Connectionless Service Yes
Guarantees Delivery No
Guarantees Sequencing No
Maximum Address Size 16 bytes
Maximum Message Size 63.93 KB (65,467 bytes)

Message Oriented Yes
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting Yes
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption No
Supports Expedited Data No
Supports Graceful Closing No
Supports Guaranteed Bandwidth No
Supports Multicasting Yes

Name RSVP UDP Service Provider
Connectionless Service Yes

```

Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 16 bytes
 Maximum Message Size 63.93 KB (65,467 bytes)

Message Oriented Yes
 Minimum Address Size 16 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption Yes
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting Yes

Name RSVP TCP Service Provider
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 16 bytes
 Maximum Message Size 0 bytes
 Message Oriented No
 Minimum Address Size 16 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption Yes
 Supports Expedited Data Yes
 Supports Graceful Closing Yes
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{FDE1477B-FEF2-484F-9D7A-DD194791227F}] SEQPACKET 0
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{FDE1477B-FEF2-484F-9D7A-DD194791227F}] DATAGRAM 0
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes

Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{F4618C9E-7A46-4C5C-A1F1-743C65EF5CD1}] SEQPACKET 1
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{F4618C9E-7A46-4C5C-A1F1-743C65EF5CD1}] DATAGRAM 1
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{895EB6BE-D28C-4964-AEA7-949A96D8B71B}] SEQPACKET 2
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes

Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{895EB6BE-D28C-4964-AEA7-949A96D8B71B}] DATAGRAM 2
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{D44BD543-74C4-41FE-9447-ED617C7AF6E5}] SEQPACKET 3
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{D44BD543-74C4-41FE-9447-ED617C7AF6E5}] DATAGRAM 3
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes

Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
Minimum Address Size 20 bytes
Pseudo Stream Oriented No
Supports Broadcasting Yes
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption No
Supports Expedited Data No
Supports Graceful Closing No
Supports Guaranteed Bandwidth No
Supports Multicasting No

[WinSock]

Item Value
File c:\windows\system32\winsock.dll
Size 2.80 KB (2,864 bytes)
Version 3.10

File c:\windows\system32\wsock32.dll
Size 22.00 KB (22,528 bytes)
Version 5.2.3790.0 (srv03_rtm.030324-2048)

[Ports]

[Serial]

Item Value
Name Communications Port (COM1)
Status OK
PNP Device ID ACPI\PNP0501\0
Maximum Input Buffer Size 0
Maximum Output Buffer Size No
Settable Baud Rate Yes
Settable Data Bits Yes
Settable Flow Control Yes
Settable Parity Yes
Settable Parity Check Yes
Settable Stop Bits Yes
Settable RLSD Yes
Supports RLSD Yes
Supports 16 Bit Mode No
Supports Special Characters No
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity None
Busy No
Abort Read/Write on Error No
Binary Mode Enabled Yes
Continue XMit on Xoff No
CTS Outflow Control No
Discard NULL Bytes No
DSR Outflow Control 0
DSR Sensitivity 0
DTR Flow Control Type Enable
EOF Character 0
Error Replace Character 0
Error Replacement Enabled No

Event Character 0
Parity Check Enabled No
RTS Flow Control Type Enable
XOff Character 19
XOffXmit Threshold 512
XOn Character 17
XOnXmit Threshold 2048
XOnXoff InFlow Control 0
XOnXoff OutFlow Control 0
IRQ Channel IRQ 4
I/O Port 0x000003F8-0x000003FF
Driver c:\windows\system32\drivers\serial.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 76.00 KB (77,824 bytes), 3/25/2003 6:00 AM)

[Parallel]

Item Value

[Storage]

[Drives]

Item Value
Drive A:
Description 3 1/2 Inch Floppy Drive
Drive C:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 33.91 GB (36,413,280,256 bytes)
Free Space 30.10 GB (32,316,690,432 bytes)

Volume Name
Volume Serial Number B8F55C4C

Drive D:
Description CD-ROM Disc

[Disks]

Item Value
Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ LOGICAL VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 4
SCSI Logical Unit 0
SCSI Port 3
SCSI Target ID 0
Sectors/Track 63
Size 33.91 GB (36,413,314,560 bytes)
Total Cylinders 4,427
Total Sectors 71,119,755
Total Tracks 1,128,885
Tracks/Cylinder 255
Partition Disk #0, Partition #0

Partition Size 33.91 GB (36,413,282,304 bytes)

Partition Starting Offset 32,256 bytes

[SCSI]

Item Value
Name Compaq Smart Array 5i Controller
Manufacturer Compaq
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\3&267A616A&0&20
Memory Address 0xF5F80000-0xF5FBFFFF
I/O Port 0x00002800-0x000028FF
Memory Address 0xF5DF0000-0xF5DF3FFF
IRQ Channel IRQ 31
Driver c:\windows\system32\drivers\cpqciism.sys
(5.8.74.1 built by: Microsoft, 13.00 KB (13,312 bytes), 3/25/2003 6:00 AM)

Name QLogic QLA23xx PCI Fibre Channel Adapter

Manufacturer QLogic
Status OK
PNP Device ID
PCI\VEN_1077&DEV_2312&SUBSYS_010C1077&REV_0
2\3&13C0B0C5&0&08
I/O Port 0x00003000-0x000030FF
Memory Address 0xF7EF0000-0xF7EF0FFF
IRQ Channel IRQ 28
Driver c:\windows\system32\drivers\ql2300.sys
(8.2.2.10 (W2K VI), 435.41 KB (445,858 bytes), 4/16/2003 8:44 PM)

[IDE]

Item Value
Name CSB5 IDE Controller
Manufacturer ServerWorks
Status OK
PNP Device ID
PCI\VEN_1166&DEV_0212&SUBSYS_02121166&REV_9
3\3&267A616A&0&79
I/O Port 0x00002000-0x000020FF
Driver c:\windows\system32\drivers\pciide.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 5.50 KB (5,632 bytes), 3/25/2003 6:00 AM)

Name Primary IDE Channel
Manufacturer (Standard IDE ATA/ATAPI controllers)
Status OK
PNP Device ID PCI\VEN_1166&DEV_0212&SUBSYS_02121166&REV_9

I/O Port 0x000001F0-0x000001F7
I/O Port 0x000003F6-0x000003F6
IRQ Channel IRQ 14
Driver c:\windows\system32\drivers\atapi.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 89.00 KB (91,136 bytes), 3/25/2003 6:00 AM)

Name Secondary IDE Channel

Manufacturer (Standard IDE ATA/ATAPI controllers)
 Status OK
 PNP Device ID PCI\IDE\IDECHANNEL\4&1024D5C6&0&1

I/O Port 0x00000170-0x00000177
 I/O Port 0x00000376-0x00000376
 Driver c:\windows\system32\drivers\atapi.sys (5.2.3790.0 (srv03_rtm.030324-2048), 89.00 KB (91,136 bytes), 3/25/2003 6:00 AM)

[Printing]

Name Driver Port Name Server Name
 CCA15109 on ccaprint02 (from SOUNDWAVE) in session 1
 HP LaserJet 4100 Series PCL TS002

Labprinter on inforb (from SOUNDWAVE) in session 1
 HP LaserJet 5Si/5Si MX PS TS001

[Problem Devices]

Device PNP Device ID Error Code
 Base System Device
 PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_01\3&267A616A&0&28 The drivers for this device are not installed.
 Standard 101/102-Key or Microsoft Natural PS/2
 Keyboard ACPI\PNP0303\4&35118DFF&0 This device is not present, is not working properly, or does not have all its drivers installed.

[USB]

Device PNP Device ID
 ServerWorks (RCC) PCI to USB Open Host Controller
 PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_05\3&267A616A&0&7A
 USB Root Hub USB\ROOT_HUB\4&AF5358C&0

[Software Environment]

[System Drivers]

Name	Description	File	Type	Started	Start Mode	State
				Status	Error Control	Accept Pause
Accept Stop						
abiosdsk	Abiosdsk	Not Available	Kernel Driver	No	Disabled	Stopped
Ignore No No						
acpi	Microsoft ACPI Driver	c:\windows\system32\drivers\acpi.sys	Kernel Driver	Yes	Boot	Running
Running OK Normal No Yes						
acpiec	ACPIEC	c:\windows\system32\drivers\acpiec.sys	Kernel Driver	No	Disabled	

adpu160m	adpu160m	Not Available	Kernel Driver	Stopped	OK	Normal	No	No
No Disabled Stopped OK								
adpu320	adpu320	Not Available	Kernel Driver	Stopped	OK	Normal	No	No
No Disabled Stopped OK								
afcnt	afcnt	Not Available	Kernel Driver	Stopped	OK	Normal	No	No
No Disabled Stopped OK								
afd	AFD Networking Support Environment	c:\windows\system32\drivers\afd.sys	Kernel Driver	Yes	Auto	Running	OK	Normal
Running OK Normal No Yes								
ahal54x	Ahal54x	Not Available	Kernel Driver	Stopped	OK	Normal	No	No
No Disabled Stopped OK								
aic78u2	aic78u2	Not Available	Kernel Driver	Stopped	OK	Normal	No	No
No Disabled Stopped OK								
aic78xx	aic78xx	Not Available	Kernel Driver	Stopped	OK	Normal	No	No
No Disabled Stopped OK								
aliide	AliIde	Not Available	Kernel Driver	Stopped	OK	Normal	No	No
No Disabled Stopped OK								
alkernel	Altiris Kernel Driver	c:\windows\system32\drivers\alkernel.sys	Kernel Driver	Yes	Manual	Running	OK	Normal
Running OK Yes Normal No Yes								
asynmac	RAS Asynchronous Media Driver	c:\windows\system32\drivers\asynmac.sys	Kernel Driver	No	Manual	Stopped	OK	Normal
Stopped OK Normal No No								
atapi	Standard IDE/ESDI Hard Disk Controller	c:\windows\system32\drivers\atapi.sys	Kernel Driver	Yes	Boot	Running	OK	Normal
Running OK Yes Normal No Yes								
atdisk	Atdisk	Not Available	Kernel Driver	Stopped	OK	Ignore	No	No
No Disabled Stopped OK								
ati2mpad	ati2mpad	c:\windows\system32\drivers\ati2mpad.sys	Kernel Driver	Yes	Manual	Running	OK	Ignore
Running OK Ignore No Yes								
atmarpc	ATM ARP Client Protocol	c:\windows\system32\drivers\atmarpc.sys	Kernel Driver	No	Manual	Stopped	OK	Normal
Stopped OK No Normal No No								
audstub	Audio Stub Driver	c:\windows\system32\drivers\audstub.sys	Kernel Driver	Yes	Manual	Running	OK	Normal
Running OK Yes Normal No Yes								
b57w2k	BCM5703 Gigabit Ethernet	c:\windows\system32\drivers\b57xp32.sys						

	Kernel Driver	Yes	Manual	
	Running	OK	Normal	No
beep	Beep	c:\windows\system32\drivers\beep.sys	Kernel Driver	Yes
Running OK Normal No Yes				
cbidf2k	cbidf2k	c:\windows\system32\drivers\cbidf2k.sys	Kernel Driver	No
Stopped OK Normal No No				
cd20xrnt	cd20xrnt	Not Available	Kernel Driver	
No Disabled Stopped OK				
cdfs	Cdfs	c:\windows\system32\drivers\cdfs.sys	File System Driver	Yes
Running OK Normal No Yes				
cdrom	CD-ROM Driver	c:\windows\system32\drivers\cdrom.sys	Kernel Driver	Yes
Running OK Normal No Yes				
changer	Changer	Not Available	Kernel Driver	
No System Stopped OK				
clusdisk	Cluster Disk Driver	c:\windows\system32\drivers\clusdisk.sys	Kernel Driver	No
Stopped OK Normal No No				
cmdide	CmdIde	Not Available	Kernel Driver	
No Disabled Stopped OK				
cpqarray	Cpqarray	Not Available	Kernel Driver	
No Disabled Stopped OK				
cpqarray2	cpqarray2	Not Available	Kernel Driver	
No Disabled Stopped OK				
cpqcidrv	HP Integrated Lights-Out	c:\windows\system32\drivers\cpqcidrv.sys	Kernel Driver	Yes
Running OK Normal No Yes				
cpqcisssm	cpqcisssm	c:\windows\system32\drivers\cpqcisssm.sys	Kernel Driver	Yes
Running OK Normal No Yes				
cpqfcalm	cpqfcalm	Not Available	Kernel Driver	
No Disabled Stopped OK				
crdisk	CRC Disk Filter Driver	c:\windows\system32\drivers\crdisk.sys	Kernel Driver	Yes
Running OK Normal No Yes				

dac960nt	dac960nt	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
dellcerc	dellcerc	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
dfsdriver	DfsDriver				
	c:\windows\system32\drivers\dfs.sys				
	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
disk	Disk Driver				
	c:\windows\system32\drivers\disk.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dmbboot	dmbboot				
	c:\windows\system32\drivers\dmbboot.sys				
	Kernel Driver	No	Disabled		
	Stopped	OK	Normal	No	No
dmio	Logical Disk Manager Driver				
	c:\windows\system32\drivers\dmio.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dmload	dmload				
	c:\windows\system32\drivers\dmload.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dpti2o	dpti2o	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
fastfat	Fastfat				
	c:\windows\system32\drivers\fastfat.sys				
	File System Driver	No	Disabled		
	Stopped	OK	Normal	No	No
fdc	Floppy Disk Controller Driver				
	c:\windows\system32\drivers\fdc.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
fips	Fips				
	c:\windows\system32\drivers\fips.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
flpydisk	Floppy Disk Driver				
	c:\windows\system32\drivers\flpydisk.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ftdisk	Volume Manager Driver				
	c:\windows\system32\drivers\ftdisk.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
gpc	Generic Packet Classifier				
	c:\windows\system32\drivers\msgpc.sys				
	Kernel Driver	Yes	Manual		

Running	OK	Normal	No	Yes	
hpn	hpn	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
hpt3xx	hpt3xx	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
http	HTTP				
	c:\windows\system32\drivers\http.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
i2omgmt	i2omgmt	Not Available	Kernel Driver		
	No	System	Stopped	OK	
	Normal	No	No		
i2omp	i2omp	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
i8042prt	18042 Keyboard and PS/2 Mouse Port Driver				
	c:\windows\system32\drivers\i8042prt.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
iirsp	iirsp	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
imapi	CD-Burning Filter Driver				
	c:\windows\system32\drivers\imapi.sys				
	Kernel Driver	No	System		
	Stopped	OK	Normal	No	No
intelide	IntelIde	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ipfilterdriver	IP Traffic Filter Driver				
	c:\windows\system32\drivers\ipfltdrv.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipinip	IP in IP Tunnel Driver				
	c:\windows\system32\drivers\ipinip.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipnat	IP Network Address Translator				
	c:\windows\system32\drivers\ipnat.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipsec	IPSEC driver				
	c:\windows\system32\drivers\ipsec.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
ipsraidn	ipsraidn	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
irenum	IR Enumerator Service				
	c:\windows\system32\drivers\irenum.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No

isapnp	PnP ISA/EISA Bus Driver				
	c:\windows\system32\drivers\isapnp.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Critical	No	Yes
kbdclass	Keyboard Class Driver				
	c:\windows\system32\drivers\kbdclass.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
ksecdd	KSecDD				
	c:\windows\system32\drivers\ksecdd.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
lp6nds35	lp6nds35	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
mnmdd	mnmdd				
	c:\windows\system32\drivers\mnmdd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
modem	Modem				
	c:\windows\system32\drivers\modem.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Ignore	No	No
mouclass	Mouse Class Driver				
	c:\windows\system32\drivers\mouclass.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
mountmgr	Mount Point Manager				
	c:\windows\system32\drivers\mountmgr.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
mraid35x	mraid35x	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
mrxdav	WebDav Client Redirector				
	c:\windows\system32\drivers\mrxdav.sys				
	File System Driver	No	Manual		
	Stopped	OK	Normal	No	No
mrxsmb	MRXSMB				
	c:\windows\system32\drivers\mrxsmb.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
msfs	Msfs				
	c:\windows\system32\drivers\msfs.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
mup	Mup				
	c:\windows\system32\drivers\mup.sys				
	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
ndis	NDIS System Driver				
	c:\windows\system32\drivers\ndis.sys				

	Kernel Driver	Yes	Boot		
	Running OK	Normal	No	Yes	
ndistapi	Remote Access NDIS TAPI Driver c:\windows\system32\drivers\ndistapi.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
ndisuiio	NDIS Usermode I/O Protocol c:\windows\system32\drivers\ndisuiio.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
ndiswan	Remote Access NDIS WAN Driver c:\windows\system32\drivers\ndiswan.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
ndproxy	NDIS Proxy c:\windows\system32\drivers\ndproxy.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
netbios	NetBIOS Interface c:\windows\system32\drivers\netbios.sys	File System Driver	Yes	System	
	Running OK	Normal	No	Yes	
netbt	NetBios over Tcpip c:\windows\system32\drivers\netbt.sys	Kernel Driver	Yes	System	
	Running OK	Normal	No	Yes	
nfrd960	nfrd960	Not Available	Kernel Driver		
	Normal	Disabled	Stopped	OK	
npfs	Npfs c:\windows\system32\drivers\npfs.sys	File System Driver	Yes	System	
	Running OK	Normal	No	Yes	
ntfs	Ntfs c:\windows\system32\drivers\ntfs.sys	File System Driver	Yes	Disabled	
	Running OK	Normal	No	Yes	
null	Null c:\windows\system32\drivers\null.sys	Kernel Driver	Yes	System	
	Running OK	Normal	No	Yes	
parport	Parport c:\windows\system32\drivers\parport.sys	Kernel Driver	No	Manual	
	Stopped OK	Ignore	No	No	
partmgr	Partition Manager c:\windows\system32\drivers\partmgr.sys	Kernel Driver	Yes	Boot	
	Running OK	Normal	No	Yes	
pci	PCI Bus Driver c:\windows\system32\drivers\pci.sys				

	Kernel Driver	Yes	Boot		
	Running OK	Critical	No	Yes	
pciide	PCIIde c:\windows\system32\drivers\pciide.sys	Kernel Driver	Yes	Boot	
	Running OK	Normal	No	Yes	
pcmcia	Pcmcia c:\windows\system32\drivers\pcmcia.sys	Kernel Driver	No	Disabled	
	Stopped OK	Normal	No	No	
pdcomp	PDCOMP	Not Available	Kernel Driver		
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdframe	PDFFRAME	Not Available	Kernel Driver		
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdreli	PDRELI	Not Available	Kernel Driver		
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdrframe	PDRFRAME	Not Available	Kernel Driver		
	No	Manual	Stopped	OK	
	Ignore	No	No		
perc2	perc2	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
perc2hib	perc2hib	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
pptpminiport	WAN Miniport (PPTP) c:\windows\system32\drivers\rasptp.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
processor	Processor Driver c:\windows\system32\drivers\processr.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
ptilink	Direct Parallel Link Driver c:\windows\system32\drivers\ptilink.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
ql1080	ql1080	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql10wnt	ql10wnt	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql12160	ql12160	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql1240	ql1240	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql1280	ql1280	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		

ql2100	ql2100	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql2200	ql2200	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql2300	ql2300 c:\windows\system32\drivers\ql2300.sys	Kernel Driver	Yes	Boot	
	Running OK	Normal	No	Yes	
qlvika	qlvika c:\windows\system32\drivers\qlvika.sys	Kernel Driver	Yes	Auto	
	Running OK	Normal	No	Yes	
rasacd	Remote Access Auto Connection Driver c:\windows\system32\drivers\rasacd.sys	Kernel Driver	Yes	System	
	Running OK	Normal	No	Yes	
rasl2tp	WAN Miniport (L2TP) c:\windows\system32\drivers\rasl2tp.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
raspppoe	Remote Access PPPOE Driver c:\windows\system32\drivers\raspppoe.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
raspti	Direct Parallel c:\windows\system32\drivers\raspti.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
rdbss	Rdbss c:\windows\system32\drivers\rdbss.sys	File System Driver	Yes	System	
	Running OK	Normal	No	Yes	
rdpcdd	RDPCDD c:\windows\system32\drivers\rdpcdd.sys	Kernel Driver	Yes	System	
	Running OK	Ignore	No	Yes	
rdpdr	Terminal Server Device Redirector Driver c:\windows\system32\drivers\rdpdr.sys	Kernel Driver	Yes	Manual	
	Running OK	Normal	No	Yes	
rdpwd	RDPWD c:\windows\system32\drivers\rdpwd.sys	Kernel Driver	Yes	Manual	
	Running OK	Ignore	No	Yes	
redbook	Digital CD Audio Playback Filter Driver c:\windows\system32\drivers\redbook.sys	Kernel Driver	Yes	System	
	Running OK	Normal	No	Yes	
secdrv	Secdrv c:\windows\system32\drivers\secdrv.sys				

	Kernel Driver	No	Manual	No
	Stopped	OK	Normal	No
serenum	Serenum Filter Driver			
	c:\windows\system32\drivers\serenum.sys			
	Kernel Driver	Yes	Manual	
	Running	OK	Normal	Yes
serial	Serial port driver			
	c:\windows\system32\drivers\serial.sys			
	Kernel Driver	Yes	System	
	Running	OK	Ignore	Yes
sfloppy	Sfloppy			
	c:\windows\system32\drivers\sfloppy.sys			
	Kernel Driver	No	System	
	Stopped	OK	Ignore	No
simbad	Simbad	Not Available		
	No	Disabled	Stopped	Kernel Driver
	Normal	No	No	OK
sparrow	Sparrow	Not Available		
	No	Disabled	Stopped	Kernel Driver
	Normal	No	No	OK
srv	Srv			
	c:\windows\system32\drivers\srv.sys			
	File System Driver	Yes	Manual	
	Running	OK	Normal	Yes
startdss	startdss			
	c:\windows\system32\drivers\startdss.sys			
	Kernel Driver	No	Disabled	
	Stopped	OK	Normal	No
swenum	Software Bus Driver			
	c:\windows\system32\drivers\swenum.sys			
	Kernel Driver	Yes	Manual	
	Running	OK	Normal	Yes
symc810	symc810	Not Available		
	No	Disabled	Stopped	Kernel Driver
	Normal	No	No	OK
symc8xx	symc8xx	Not Available		
	No	Disabled	Stopped	Kernel Driver
	Normal	No	No	OK
symmpi	symmpi	Not Available		
	No	Disabled	Stopped	Kernel Driver
	Normal	No	No	OK
sym_hi	sym_hi	Not Available		
	No	Disabled	Stopped	Kernel Driver
	Normal	No	No	OK
sym_u3	sym_u3	Not Available		
	No	Disabled	Stopped	Kernel Driver
	Normal	No	No	OK
tcpip	TCP/IP Protocol Driver			
	c:\windows\system32\drivers\tcpip.sys			
	Kernel Driver	Yes	System	
	Running	OK	Normal	Yes
tdpipe	TDPIPE			
	c:\windows\system32\drivers\tdpipe.sys			
	Kernel Driver	No	Manual	

	Stopped	OK	Ignore	No	No
tdtcp	TDTCP				
	c:\windows\system32\drivers\tdtcp.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Ignore	No	Yes
termdd	Terminal Device Driver				
	c:\windows\system32\drivers\termdd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
toside	TosIde	Not Available			
	No	Disabled	Stopped	Kernel Driver	
	Normal	No	No	OK	
udfs	Udfs				
	c:\windows\system32\drivers\udfs.sys				
	File System Driver	No	Disabled		
	Stopped	OK	Normal	No	No
ultra	ultra	Not Available			
	No	Disabled	Stopped	Kernel Driver	
	Normal	No	No	OK	
update	Microcode Update Driver				
	c:\windows\system32\drivers\update.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
usbhub	USB2 Enabled Hub				
	c:\windows\system32\drivers\usbhub.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
usbohci	Microsoft USB Open Host Controller Miniport Driver				
	c:\windows\system32\drivers\usbohci.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
vgasave	VGA Display Controller.				
	c:\windows\system32\drivers\vga.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
viaide	ViaIde	Not Available			
	No	Disabled	Stopped	Kernel Driver	
	Normal	No	No	OK	
volsnap	Storage volumes				
	c:\windows\system32\drivers\volsnap.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
wanarp	Remote Access IP ARP Driver				
	c:\windows\system32\drivers\wanarp.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
wdica	WDICA	Not Available			
	No	Manual	Stopped	Kernel Driver	
	Ignore	No	No	OK	
wlbs	Network Load Balancing				
	c:\windows\system32\drivers\wlbs.sys				
	Kernel Driver	No	Manual		

	Stopped	OK	Normal	No	No
	[Signed Drivers]				
	Device Name	Signed	Device Class		
	Driver Version		Driver Date		
	Manufacturer		INF Name	Driver Name	
	Device ID				
	Not Available	Not Available	Not Available	Not Available	
	Not Available		Not Available	Not	
	Available	Not Available	Not Available		
	ACPI Multiprocessor PC		Yes	COMPUTER	
	5.2.3790.0		10/1/2002	(Standard	
	computers)	hal.inf	Not Available		
	ROOT\ACPI_HAL\0000				
	Microsoft ACPI-Compliant System		Yes		
	SYSTEM	5.2.3790.0		10/1/2002	
	Microsoft acpl.inf	Not Available			
	ACPI_HAL\PNP0C08\0				
	Processor	Yes	PROCESSOR	5.2.3790.0	
	10/1/2002		(Standard	processor types)	
	cpu.inf	Not Available			
	ACPI\GENUINEINTEL_-				
	_X86_FAMILY_15_MODEL_2\0				
	Processor	Yes	PROCESSOR	5.2.3790.0	
	10/1/2002		(Standard	processor types)	
	cpu.inf	Not Available			
	ACPI\GENUINEINTEL_-				
	_X86_FAMILY_15_MODEL_2\1				
	Processor	Yes	PROCESSOR	5.2.3790.0	
	10/1/2002		(Standard	processor types)	
	cpu.inf	Not Available			
	ACPI\GENUINEINTEL_-				
	_X86_FAMILY_15_MODEL_2\6				
	Processor	Yes	PROCESSOR	5.2.3790.0	
	10/1/2002		(Standard	processor types)	
	cpu.inf	Not Available			
	ACPI\GENUINEINTEL_-				
	_X86_FAMILY_15_MODEL_2\7				
	PCI bus	Yes	SYSTEM	5.2.3790.0	
	10/1/2002		(Standard	system devices)	
	machine.inf		Not Available		
	ACPI\PNP0A03\0				
	ServerWorks (RCC)	CMIC_LE	Processor to	PCI Bridge(*)	
	Yes	SYSTEM	5.2.3790.0		
	10/1/2002		ServerWorks (RCC)	machine.inf	
	Not Available				
	PCI\VEN_1166&DEV_0014&SUBSYS_00000000&REV_3				
	2\3&267A616A&0&00				
	ServerWorks (RCC)	CMIC_LE	Processor to	PCI Bridge(*)	
	Yes	SYSTEM	5.2.3790.0		
	10/1/2002		ServerWorks (RCC)	machine.inf	
	Not Available				
	PCI\VEN_1166&DEV_0014&SUBSYS_00000000&REV_0				
	0\3&267A616A&0&01				
	ServerWorks (RCC)	CMIC_LE	Processor to	PCI Bridge(*)	
	Yes	SYSTEM	5.2.3790.0		
	10/1/2002		ServerWorks (RCC)	machine.inf	
	Not Available				
	PCI\VEN_1166&DEV_0014&SUBSYS_00000000&REV_0				
	0\3&267A616A&0&02				

RAGE XL PCI Family (Microsoft Corporation) Yes
 DISPLAY 5.10.2600.6014 8/8/2001 ATI
 Technologies Inc. atiiexpad.inf Not Available
 PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
 7\3&267A616A&0&18
 Default Monitor Yes MONITOR 5.1.2001.0
 6/6/2001 (Standard monitor types)
 monitor.inf Not Available
 DISPLAY\DEFAULT_MONITOR\4&89B5141&0&8000000
 0&00&03
 Compaq Smart Array 5i Controller Yes
 SCSIADAPTER 5.2.3790.0
 10/1/2002 Compaq pnpscsi.inf Not
 Available
 PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
 1\3&267A616A&0&20
 Compaq Virtual LUN Yes SYSTEM 5.2.3790.0
 10/1/2002 Compaq scsidev.inf Not
 Available
 SCSI\OTHER&VEN_COMPAQ&PROD_SCSI_COMMUNICATE
 &REV_CISS\4&14B53AE3&0&000
 Disk drive Yes DISKDRIVE 5.2.3790.0
 10/1/2002 (Standard disk drives)
 disk.inf Not Available
 SCSI\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME&RE
 V_2.56\4&14B53AE3&0&400
 Base System Device Not Available UNKNOWN Not
 Available Not Available Not Available Not
 Available Not Available
 PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
 1\3&267A616A&0&28
 HP iLO Management Interface Driver Yes
 MULTIFUNCTION 1.4.4.0 6/11/2003
 Hewlett-Packard Company oem2.inf Not
 Available
 PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
 1\3&267A616A&0&2A
 PCI standard ISA bridge Yes SYSTEM
 5.2.3790.0 10/1/2002 (Standard
 system devices) machine.inf Not Available
 PCI\VEN_1166&DEV_0201&SUBSYS_00000000&REV_9
 3\3&267A616A&0&78
 ISAPNP Read Data Port Yes SYSTEM
 5.2.3790.0 10/1/2002 (Standard
 system devices) machine.inf Not Available
 ISAPNP\READDATAPORT\0
 Motherboard resources Yes SYSTEM
 5.2.3790.0 10/1/2002 (Standard
 system devices) machine.inf Not Available
 ACPI\PNPOC02\0
 Programmable interrupt controller Yes
 SYSTEM 5.2.3790.0 10/1/2002
 (Standard system devices) machine.inf
 Not Available
 ACPI\PNP0000\4&35118DFF&0
 System timer Yes SYSTEM 5.2.3790.0
 10/1/2002 (Standard system devices)
 machine.inf Not Available
 ACPI\PNP0100\4&35118DFF&0
 Direct memory access controller Yes
 SYSTEM 5.2.3790.0 10/1/2002
 (Standard system devices) machine.inf

Not Available
 ACPI\PNP0200\4&35118DFF&0
 System speaker Yes SYSTEM 5.2.3790.0
 10/1/2002 (Standard system devices)
 machine.inf Not Available
 ACPI\PNP0800\4&35118DFF&0
 Standard 101/102-Key or Microsoft Natural PS/2
 Keyboard Yes KEYBOARD 5.2.3790.0
 10/1/2002 (Standard keyboards)
 keyboard.inf Not Available
 ACPI\PNP0303\4&35118DFF&0
 PS/2 Compatible Mouse Yes MOUSE
 5.2.3790.0 10/1/2002 Microsoft
 msmouse.inf Not Available
 ACPI\PNP0F13\4&35118DFF&0
 Extended IO Bus Yes SYSTEM 5.2.3790.0
 10/1/2002 (Standard system devices)
 machine.inf Not Available
 ACPI\PNP0A06\4&35118DFF&0
 Communications Port Yes PORTS 5.2.3790.0
 10/1/2002 (Standard port types)
 msports.inf Not Available
 ACPI\PNP0501\0
 Standard floppy disk controller Yes FDC
 5.2.3790.0 10/1/2002 (Standard
 floppy disk controllers) fdc.inf Not Available
 ACPI\PNP0700\5&13237358&0
 Floppy disk drive Yes FLOPPYDISK
 5.2.3790.0 10/1/2002 (Standard
 floppy disk drives) fplydisk.inf Not Available
 FDC\GENERIC_FLOPPY_DRIVE\6&1C650E5D&0&0
 CSB5 IDE Controller Yes HDC 5.2.3790.0
 10/1/2002 ServerWorks mshdc.inf Not
 Available
 PCI\VEN_1166&DEV_0212&SUBSYS_02121166&REV_9
 3\3&267A616A&0&79
 Primary IDE Channel Yes HDC 5.2.3790.0
 10/1/2002 (Standard IDE ATA/ATAPI
 controllers) mshdc.inf Not Available
 PCI\IDE\IDECHANNEL\4&1024D5C6&0
 CD-ROM Drive Yes CDROM 5.2.3790.0
 10/1/2002 (Standard CD-ROM drives)
 cdrom.inf Not Available
 IDE\CDROMCOMPAQ_CRN-
 8245B_____2.19____\5&FB0C83D&0&0.0
 .0
 Secondary IDE Channel Yes HDC
 5.2.3790.0 10/1/2002 (Standard IDE
 ATA/ATAPI controllers) mshdc.inf Not Available
 PCI\IDE\IDECHANNEL\4&1024D5C6&0&1
 ServerWorks (RCC) PCI to USB Open Host Controller Yes
 USB 5.2.3790.0 10/1/2002
 ServerWorks (RCC) usbport.inf Not
 Available
 PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_0
 5\3&267A616A&0&7A
 USB Root Hub Yes USB 5.2.3790.0
 10/1/2002 (Standard USB Host Controller)
 usbport.inf Not Available
 USB\ROOT_HUB\4&AF5358C&0
 Serverworks Champion CSB5 - SouthBridge 5 LPC Yes
 SYSTEM 5.2.3790.0 10/1/2002
 ServerWorks (RCC) machine.inf Not

Available
 PCI\VEN_1166&DEV_0225&SUBSYS_00000000&REV_0
 0\3&267A616A&0&7B
 ServerWorks Grand Champion CIOB_X2 - I/O Bridge 133
 Mhz Yes SYSTEM 5.2.3790.0
 10/1/2002 ServerWorks (RCC) machine.inf
 Not Available
 PCI\VEN_1166&DEV_0101&SUBSYS_00000000&REV_0
 5\3&267A616A&0&88
 ServerWorks Grand Champion CIOB_X2 - I/O Bridge 133
 Mhz Yes SYSTEM 5.2.3790.0
 10/1/2002 ServerWorks (RCC) machine.inf
 Not Available
 PCI\VEN_1166&DEV_0101&SUBSYS_00000000&REV_0
 5\3&267A616A&0&8A
 PCI bus Yes SYSTEM 5.2.3790.0
 10/1/2002 (Standard system devices)
 machine.inf Not Available
 ACPI\PNP0A03\1
 QLogic QLA23xx PCI Fibre Channel Adapter Yes
 SCSIADAPTER 8.2.2.10 4/16/2003
 QLogic oem0.inf Not Available
 PCI\VEN_1077&DEV_2312&SUBSYS_010C1077&REV_0
 2\3&13C0B0C5&0&08
 QLOGIC PSEUDO LUN Yes SYSTEM 8.2.2.10
 4/16/2003 QLogic Corp oeml.inf Not
 Available
 SCSI\PROCESSOR&VEN_QLOGIC&PROD_PSEUDO_LUN&R
 EV_4&284BB733&0&07F0
 BCM5703 Gigabit Ethernet Yes NET
 2.91.0.0 10/1/2002 Narrowcom netb57xp.inf
 Not Available
 PCI\VEN_14E4&DEV_16A7&SUBSYS_00CB0E11&REV_0
 2\3&13C0B0C5&0&10
 PCI bus Yes SYSTEM 5.2.3790.0
 10/1/2002 (Standard system devices)
 machine.inf Not Available
 ACPI\PNP0A03\2
 BCM5703 Gigabit Ethernet Yes NET
 2.91.0.0 10/1/2002 Narrowcom netb57xp.inf
 Not Available
 PCI\VEN_14E4&DEV_16A7&SUBSYS_00CB0E11&REV_0
 2\3&1070020&0&10
 ACPI Thermal Zone Yes SYSTEM 5.2.3790.0
 10/1/2002 (Standard system devices)
 machine.inf Not Available
 ACPI\THERMALZONE\THM0
 ACPI Fixed Feature Button Yes SYSTEM
 5.2.3790.0 10/1/2002 (Standard
 system devices) machine.inf Not Available
 ACPI\FIXEDBUTTON\2&DABA3FF&0
 Logical Disk Manager Yes SYSTEM
 5.2.3790.0 10/1/2002 (Standard
 system devices) machine.inf Not Available
 ROOT\DMIO\0000
 Volume Manager Yes SYSTEM 5.2.3790.0
 10/1/2002 (Standard system devices)
 machine.inf Not Available
 ROOT\FTDISK\0000
 Generic volume Yes VOLUME 5.2.3790.0
 10/1/2002 Microsoft volume.inf Not
 Available

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STORAGE\VOLUME\1&30A96598&0&SIGNATURED36ED3
GEOFFSET7E00LENGH87A669800
AFD Networking Support Environment Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_AFD\0000
Altiris Kernel Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_ALKERNEL\0000
Beep Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_BEEP\0000

CRC Disk Filter Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_CRCDISK\0000
dmbboot Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_DMBOOT\0000

dmload Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_DMLoad\0000

Fips Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_FIPS\0000

Generic Packet Classifier Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_GPC\0000
HTTP Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_HTTP\0000

IPSEC driver Not Available LEGACYDRIVER
Not Available Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_IPSEC\0000

ksecdd Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_KSECDD\0000

mnmdd Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_MNMDD\0000

mountmgr Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_MOUNTMGR\0000
NDIS System Driver Not Available LEGACYDRIVER
Not Available Not Available Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_NDIS\0000

Remote Access NDIS TAPI Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_NDIS_TAPI\0000

```

```

NDIS Usermode I/O Protocol Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_NDISUIO\0000
NDProxy Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_NDPROXY\0000
NetBios over Tcpi Not Available LEGACYDRIVER
Not Available Not Available Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_NETBT\0000
Null Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_NULL\0000

Partition Manager Not Available LEGACYDRIVER
Not Available Not Available Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_PARTMGR\0000
qlvika Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_QLVIKA\0000

Remote Access Auto Connection Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_RASACD\0000
RDPcdd Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_RDPcdd\0000

RDPWD Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_RDPWD\0000

startdss Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_STARTDSS\0000
TCP/IP Protocol Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_TCPIP\0000
TDTCP Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_TDTCP\0000

VGA Display Controller. Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_VGASAVE\0000
volsnap Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
ROOT\LEGACY_VOLSnap\0000
Remote Access IP ARP Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_WANARP\0000
Audio Codecs Yes MEDIA 5.2.3790.0
10/1/2002 (Standard system devices)

```

```

wave.inf Not Available
ROOT\MEDIA\MS_MMCM
Legacy Audio Drivers Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMDRV
Media Control Devices Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMMCI
Legacy Video Capture Devices Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMVCD
Video Codecs Yes MEDIA 5.2.3790.0
10/1/2002 (Standard system devices)
wave.inf Not Available
ROOT\MEDIA\MS_MMVID
WAN Miniport (L2TP) Yes NET 5.2.3790.0
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_L2TPMINIPORT\0000
WAN Miniport (IP) Yes NET 5.2.3790.0
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_NDISWANIP\0000
WAN Miniport (PPPOE) Yes NET
5.2.3790.0 10/1/2002 Microsoft
netrasa.inf Not Available
ROOT\MS_PPPOEMINIPORT\0000
WAN Miniport (PPTP) Yes NET 5.2.3790.0
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_PPTPMINIPORT\0000
Direct Parallel Yes NET 5.2.3790.0
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_PTMINIPORT\0000
Terminal Server Device Redirector Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available ROOT\RDPDR\0000
Terminal Server Keyboard Driver Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available ROOT\RDP_KBD\0000
Terminal Server Mouse Driver Yes
SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\RDP_MOU\0000
Plug and Play Software Device Enumerator Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available ROOT\SYSTEM\0000
Microcode Update Device Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\SYSTEM\0001
Not Available Yes Not Available
2:5.0,2:5.1,2:5.2 Not Available Not
Available Not Available Not Available
CCA15109 on ccaprint02 (from SOUNDWAVE) in
session 1
Not Available Yes Not Available
2:5.0,2:5.1,2:5.2 Not Available Not
Available Not Available Not Available

```

Labprinter on inforb (from SOUNDWAVE) in session 1

[Environment Variables]

```
Variable Value User Name
ComSpec %SystemRoot%\system32\cmd.exe <SYSTEM>
Path %SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\System32\Wbem;C:\Program Files\Microsoft SQL
Server\80\Tools\BINN <SYSTEM>
windir %SystemRoot% <SYSTEM>
OS Windows_NT <SYSTEM>
PROCESSOR_ARCHITECTURE x86 <SYSTEM>
PROCESSOR_LEVEL 15 <SYSTEM>
PROCESSOR_IDENTIFIER x86 Family 15 Model 2
Stepping 5, GenuineIntel <SYSTEM>
PROCESSOR_REVISION 0205 <SYSTEM>
NUMBER_OF_PROCESSORS 4 <SYSTEM>
ClusterLog C:\WINDOWS\Cluster\cluster.log
<SYSTEM>
PATHEXT .COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH <SYSTEM>
TEMP %SystemRoot%\TEMP <SYSTEM>
TMP %SystemRoot%\TEMP <SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TEMP %USERPROFILE%\Local Settings\Temp
CL121\Administrator
TMP %USERPROFILE%\Local Settings\Temp
CL121\Administrator
```

[Print Jobs]

Document	Size	Owner	Notify	Status
	Time Submitted		Start Time	
	Until Time		Elapsed Time	
	Pages Printed	Job ID	Priority	
	Parameters	Driver	Print	

Processor Host Print Queue Data Type Name

[Network Connections]

Local Name	Remote Name	Type
Status	User Name	

[Running Tasks]

Name	Path	Process ID	Priority	Min
Working Set	Max Working Set	Start Time		
	Version	Size	File Date	

```
system idle process Not Available 0 0
Not Available Not Available Not
Available Not Available Not Available Not
Available
system Not Available 4 8 0
1413120 Not Available Not Available
Not Available Not Available
smss.exe Not Available 340 11
204800 1413120 7/8/2004 11:15 AM Not
Available Not Available Not Available
csrss.exe Not Available 536 13 Not
Available Not Available 7/8/2004 11:15 AM Not
Available Not Available Not Available
winlogon.exe c:\windows\system32\winlogon.exe
560 13 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 536.50 KB (549,376
bytes) 3/25/2003 6:00 AM
services.exe c:\windows\system32\services.exe
604 9 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 102.00 KB (104,448
bytes) 3/25/2003 6:00 AM
lsass.exe c:\windows\system32\lsass.exe 616 9
204800 1413120 7/8/2004 11:15 AM
5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 3/25/2003
6:00 AM
svchost.exe c:\windows\system32\svchost.exe
784 8 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 13.00 KB (13,312 bytes)
3/25/2003 6:00 AM
svchost.exe c:\windows\system32\svchost.exe
832 8 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 13.00 KB (13,312 bytes)
3/25/2003 6:00 AM
svchost.exe Not Available 992 8
Not Available Not Available
7/8/2004 11:15 AM Not Available Not
Available Not Available 1064 8
svchost.exe Not Available Not Available Not
7/8/2004 11:15 AM Not Available Not
Available Not Available
svchost.exe c:\windows\system32\svchost.exe
1076 8 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 13.00 KB (13,312 bytes)
3/25/2003 6:00 AM
spoolsv.exe c:\windows\system32\spoolsv.exe
1292 8 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 55.00 KB (56,320 bytes)
3/25/2003 6:00 AM
msdtc.exe Not Available 1324 8 Not
Available Not Available 7/8/2004 11:15 AM Not
Available Not Available Not Available
aclnt.exe c:\program
files\altiris\aclnt\aclnt.exe 1536 8
204800 1413120 7/8/2004 11:15 AM
```

```
5.6.124 3.83 MB (4,018,252 bytes)
1/15/2004 1:36 PM
svchost.exe c:\windows\system32\svchost.exe
1572 8 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 13.00 KB (13,312 bytes)
3/25/2003 6:00 AM
inetinfo.exe c:\windows\system32\inetinfo.exe
1696 8 204800 1413120
7/8/2004 11:15 AM 6.0.3790.0
(srv03_rtm.030324-2048) 13.00 KB (13,312 bytes)
12/2/2003 3:03 PM
svchost.exe Not Available 2044 8
Not Available Not Available
7/8/2004 11:15 AM Not Available Not
Available Not Available
svchost.exe c:\windows\system32\svchost.exe
428 8 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 13.00 KB (13,312 bytes)
3/25/2003 6:00 AM
dfssvc.exe c:\windows\system32\dfssvc.exe
480 8 204800 1413120
7/8/2004 11:15 AM 5.2.3790.0
(srv03_rtm.030324-2048) 130.50 KB (133,632
bytes) 3/25/2003 6:00 AM
wmiprvse.exe Not Available 1836 8
Not Available Not Available
7/8/2004 11:17 AM Not Available Not
Available Not Available
logon.scr Not Available 2012 4 Not
Available Not Available 7/8/2004 11:25 AM Not
Available Not Available Not Available
csrss.exe Not Available 1908 13 Not
Available Not Available 7/8/2004 1:54 PM Not
Available Not Available Not Available
winlogon.exe c:\windows\system32\winlogon.exe
1816 13 204800 1413120
7/8/2004 1:54 PM 5.2.3790.0
(srv03_rtm.030324-2048) 536.50 KB (549,376
bytes) 3/25/2003 6:00 AM
rdpclip.exe c:\windows\system32\rdpclip.exe
1976 8 204800 1413120
7/8/2004 1:54 PM 5.2.3790.0
(srv03_rtm.030324-2048) 53.00 KB (54,272 bytes)
12/2/2003 1:31 PM
explorer.exe c:\windows\explorer.exe 188
8 204800 1413120 7/8/2004 1:54
PM 6.00.3790.0 (srv03_rtm.030324-2048)
1,008.50 KB (1,032,704 bytes) 3/25/2003
6:00 AM
aclntusr.exe c:\program
files\altiris\aclnt\aclntusr.exe 968 8
204800 1413120 7/8/2004 1:54 PM 5,
6, 0, 50 176.00 KB (180,224 bytes) 1/15/2004
1:36 PM
helpctr.exe c:\windows\pchealth\helpctr\binaries\helpctr
.exe 1092 8 204800 1413120
7/8/2004 1:54 PM 5.2.3790.0
(srv03_rtm.030324-2048) 764.00 KB (782,336
bytes) 12/2/2003 1:35 PM
```

```

helpsvcs.exe c:\windows\pchealth\helpctr\binaries\helpsv
c.exe 1432 8 204800 1413120
7/8/2004 1:54 PM 5.2.3790.0
(srv03_rtm.030324-2048) 720.00 KB (737,280
bytes) 12/2/2003 1:35 PM
wmiprvse.exe Not Available 1980 8
Not Available Not Available
7/8/2004 1:54 PM Not Available Not
Available Not Available

```

[Loaded Modules]

Name	Version	Size	File Path	Date	Manufacturer
winlogon	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\winlogon.exe	3/25/2003	Microsoft Corporation
ntdll	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\ntdll.dll	3/25/2003	Microsoft Corporation
kernel32	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\kernel32.dll	3/25/2003	Microsoft Corporation
msvcrt	7.0.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\msvcrt.dll	3/25/2003	Microsoft Corporation
advapi32	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\advapi32.dll	3/25/2003	Microsoft Corporation
rpcrt4	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\rpcrt4.dll	3/25/2003	Microsoft Corporation
user32	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\user32.dll	3/25/2003	Microsoft Corporation
gdi32	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\gdi32.dll	3/25/2003	Microsoft Corporation
userenv	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\userenv.dll	3/25/2003	Microsoft Corporation
nddeapi	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\nddeapi.dll	3/25/2003	Microsoft Corporation
crypt32	5.131.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\crypt32.dll	3/25/2003	Microsoft Corporation
msasn1	5.2.3790.0	(srv03_rtm.030324-2048)	c:\windows\system32\msasn1.dll	3/25/2003	Microsoft Corporation

```

secur32 5.2.3790.0 (srv03_rtm.030324-2048)
63.00 KB (64,512 bytes) 3/25/2003
6:00 AM Microsoft Corporation
winsta 5.2.3790.0 (srv03_rtm.030324-2048)
51.00 KB (52,224 bytes) 3/25/2003
6:00 AM Microsoft Corporation
netapi32 5.2.3790.0 (srv03_rtm.030324-2048)
317.00 KB (324,608 bytes) 3/25/2003
6:00 AM Microsoft Corporation
profmap 5.2.3790.0 (srv03_rtm.030324-2048)
22.00 KB (22,528 bytes) 3/25/2003
6:00 AM Microsoft Corporation
regapi 5.2.3790.0 (srv03_rtm.030324-2048)
48.50 KB (49,664 bytes) 3/25/2003
6:00 AM Microsoft Corporation
ws2_32 5.2.3790.0 (srv03_rtm.030324-2048)
87.50 KB (89,600 bytes) 3/25/2003
6:00 AM Microsoft Corporation
ws2help 5.2.3790.0 (srv03_rtm.030324-2048)
19.50 KB (19,968 bytes) 3/25/2003
6:00 AM Microsoft Corporation
psapi 5.2.3790.0 (srv03_rtm.030324-2048)
21.50 KB (22,016 bytes) 3/25/2003
6:00 AM Microsoft Corporation
version 5.2.3790.0 (srv03_rtm.030324-2048)
17.00 KB (17,408 bytes) 3/25/2003
6:00 AM Microsoft Corporation
setupapi 5.2.3790.0 (srv03_rtm.030324-2048)
1,014.50 KB (1,038,848 bytes) 3/25/2003
6:00 AM Microsoft Corporation
msgina 5.2.3790.0 (srv03_rtm.030324-2048)
1.14 MB (1,191,936 bytes) 3/25/2003
6:00 AM Microsoft Corporation
shsvcs 6.00.3790.0 (srv03_rtm.030324-2048)
121.50 KB (124,416 bytes) 3/25/2003
6:00 AM Microsoft Corporation
shlwapi 6.00.3790.0 (srv03_rtm.030324-2048)
281.00 KB (287,744 bytes) 3/25/2003
6:00 AM Microsoft Corporation
sfc 5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/25/2003
6:00 AM Microsoft Corporation
sfc_os 5.2.3790.0 (srv03_rtm.030324-2048)
133.00 KB (136,192 bytes) 3/25/2003
6:00 AM Microsoft Corporation
wintrust 5.131.3790.0 (srv03_rtm.030324-2048)
161.50 KB (165,376 bytes) 3/25/2003

```

```

6:00 AM Microsoft Corporation
ole32 c:\windows\system32\ole32.dll
5.2.3790.0 (srv03_rtm.030324-2048)
1.13 MB (1,187,328 bytes) 3/25/2003
6:00 AM Microsoft Corporation
imagehlp c:\windows\system32\imagehlp.dll
5.2.3790.0 (srv03_rtm.030324-2048)
142.50 KB (145,920 bytes) 3/25/2003
6:00 AM Microsoft Corporation
comctl32 6.0 (srv03_rtm.030324-2048)
907.00 KB (928,768 bytes) 12/2/2003 7:24 AM Microsoft Corporation
mon-controls c:\windows\winsxs\x86_microsoft.windows.com
6595b64144ccf1df.6.0.100.0_x-
ww_8417450b\comctl32.dll
wincard 5.2.3790.0 (srv03_rtm.030324-2048)
98.50 KB (100,864 bytes) 3/25/2003
6:00 AM Microsoft Corporation
wtsapi32 c:\windows\system32\wtsapi32.dll
5.2.3790.0 (srv03_rtm.030324-2048)
17.50 KB (17,920 bytes) 3/25/2003
6:00 AM Microsoft Corporation
sxs c:\windows\system32\sxs.dll
5.2.3790.0 (srv03_rtm.030324-2048)
733.00 KB (750,592 bytes) 3/25/2003
6:00 AM Microsoft Corporation
winmm c:\windows\system32\winmm.dll
5.2.3790.0 (srv03_rtm.030324-2048)
166.00 KB (169,984 bytes) 3/25/2003
6:00 AM Microsoft Corporation
shell32 c:\windows\system32\shell32.dll
6.00.3790.0 (srv03_rtm.030324-2048)
7.79 MB (8,166,400 bytes) 3/25/2003
6:00 AM Microsoft Corporation
rsaenh c:\windows\system32\rsaenh.dll
5.2.3790.0 (srv03_rtm.030324-2048)
176.83 KB (181,072 bytes) 3/25/2003
6:00 AM Microsoft Corporation
wldap32 c:\windows\system32\wldap32.dll
5.2.3790.0 (srv03_rtm.030324-2048)
158.00 KB (161,792 bytes) 3/25/2003
6:00 AM Microsoft Corporation
csddl c:\windows\system32\csddl.dll
5.2.3790.0 (srv03_rtm.030324-2048)
99.00 KB (101,376 bytes) 3/25/2003
6:00 AM Microsoft Corporation
wlnotify c:\windows\system32\wlnotify.dll
5.2.3790.0 (srv03_rtm.030324-2048)
87.50 KB (89,600 bytes) 3/25/2003
6:00 AM Microsoft Corporation
winspool c:\windows\system32\winspool.dll
5.2.3790.0 (srv03_rtm.030324-2048)
140.00 KB (143,360 bytes) 3/25/2003
6:00 AM Microsoft Corporation
mpr c:\windows\system32\mpr.dll
5.2.3790.0 (srv03_rtm.030324-2048)
56.00 KB (57,344 bytes) 3/25/2003
6:00 AM Microsoft Corporation
comctl32 5.82 (srv03_rtm.030324-2048)
561.00 KB (574,464 bytes) 12/2/2003 7:24 AM Microsoft Corporation

```

c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df.5.82.0.0_x-
ww_8a69ba05\comctl32.dll
uxtheme 6.00.3790.0 (srv03_rtm.030324-2048)
196.00 KB (200,704 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\uxtheme.dll
clbcatq 2001.12.4720.0 (srv03_rtm.030324-2048)
481.00 KB (492,544 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\clbcatq.dll
oleaut32 5.2.3790.0 486.00 KB (497,664
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\oleaut32.dll
comres 2001.12.4720.0 (srv03_rtm.030324-2048)
778.00 KB (796,672 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\comres.dll
wbemprox 5.2.3790.0 (srv03_rtm.030324-2048)
17.50 KB (17,920 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\wbemprox.dll
wbemcomn 5.2.3790.0 (srv03_rtm.030324-2048)
211.50 KB (216,576 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wbem\wbemcomn.dll
wbemsvc 5.2.3790.0 (srv03_rtm.030324-2048)
42.50 KB (43,520 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\wbemsvc.dll
fastprox 5.2.3790.0 (srv03_rtm.030324-2048)
443.00 KB (453,632 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\fastprox.dll
msvcp60 6.05.2144.0 388.00 KB (397,312
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\msvcp60.dll
ntdsapi 5.2.3790.0 (srv03_rtm.030324-2048)
76.00 KB (77,824 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ntdsapi.dll
dnsapi 5.2.3790.0 (srv03_rtm.030324-2048)
147.50 KB (151,040 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\dnsapi.dll
services 5.2.3790.0 (srv03_rtm.030324-2048)
102.00 KB (104,448 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\services.exe
scesrv 5.2.3790.0 (srv03_rtm.030324-2048)
316.50 KB (324,096 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\scesrv.dll
authz 5.2.3790.0 (srv03_rtm.030324-2048)
67.00 KB (68,608 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\authz.dll
umpnpmgr 5.2.3790.0 (srv03_rtm.030324-2048)
121.50 KB (124,416 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\umpnpmgr.dll
ncobjapi 5.2.3790.0 (srv03_rtm.030324-2048)
34.50 KB (35,328 bytes) 3/25/2003

6:00 AM Microsoft Corporation
c:\windows\system32\ncobjapi.dll
eventlog 5.2.3790.0 (srv03_rtm.030324-2048)
60.50 KB (61,952 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\eventlog.dll
lsass 5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\lsass.exe
lsasrv 5.2.3790.0 (srv03_rtm.030324-2048)
780.50 KB (799,232 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\lsasrv.dll
samsrv 5.2.3790.0 (srv03_rtm.030324-2048)
452.00 KB (462,848 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\samsrv.dll
cryptdll 5.2.3790.0 (srv03_rtm.030324-2048)
34.00 KB (34,816 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\cryptdll.dll
samlib 5.2.3790.0 (srv03_rtm.030324-2048)
49.00 KB (50,176 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\samlib.dll
msprivs 5.2.3790.0 (srv03_rtm.030324-2048)
46.50 KB (47,616 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\msprivs.dll
kerberos 5.2.3790.0 (srv03_rtm.030324-2048)
332.50 KB (340,480 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\kerberos.dll
msvl_0 5.2.3790.0 (srv03_rtm.030324-2048)
127.00 KB (130,048 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\msvl_0.dll
netlogon 5.2.3790.0 (srv03_rtm.030324-2048)
409.00 KB (418,816 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netlogon.dll
w32time 5.2.3790.0 (srv03_rtm.030324-2048)
216.00 KB (221,184 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\w32time.dll
iphlpapi 5.2.3790.0 (srv03_rtm.030324-2048)
82.50 KB (84,480 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\iphlpapi.dll
schannel 5.2.3790.0 (srv03_rtm.030324-2048)
149.50 KB (153,088 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\schannel.dll
wdigest 5.2.3790.0 (srv03_rtm.030324-2048)
61.00 KB (62,464 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wdigest.dll
rassfm 5.2.3790.0 (srv03_rtm.030324-2048)
20.50 KB (20,992 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\rassfm.dll

kdcsvc 5.2.3790.0 (srv03_rtm.030324-2048)
221.00 KB (226,304 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\kdcsvc.dll
ntdsa 5.2.3790.0 (srv03_rtm.030324-2048)
1.45 MB (1,520,640 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ntdsa.dll
ntdsatq 5.2.3790.0 (srv03_rtm.030324-2048)
32.00 KB (32,768 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ntdsatq.dll
msock 5.2.3790.0 (srv03_rtm.030324-2048)
254.00 KB (260,096 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\msock.dll
esent 5.2.3790.0 (srv03_rtm.030324-2048)
1.01 MB (1,056,256 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\esent.dll
scecli 5.2.3790.0 (srv03_rtm.030324-2048)
179.50 KB (183,808 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\scecli.dll
wshtcpip 5.2.3790.0 (srv03_rtm.030324-2048)
18.00 KB (18,432 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wshtcpip.dll
ipsecsvc 5.2.3790.0 (srv03_rtm.030324-2048)
162.50 KB (166,400 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ipsecsvc.dll
oakley 5.2.3790.0 (srv03_rtm.030324-2048)
325.50 KB (333,312 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\oakley.dll
winipsec 5.2.3790.0 (srv03_rtm.030324-2048)
34.50 KB (35,328 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\winipsec.dll
pstorsvc 5.2.3790.0 (srv03_rtm.030324-2048)
24.00 KB (24,576 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\pstorsvc.dll
psbase 5.2.3790.0 (srv03_rtm.030324-2048)
81.00 KB (82,944 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\psbase.dll
dssenh 5.2.3790.0 (srv03_rtm.030324-2048)
131.33 KB (134,480 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\dssenh.dll
wlbctrl 5.2.3790.0 (srv03_rtm.030324-2048)
78.00 KB (79,872 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wlbctrl.dll
svchost 5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\svchost.exe
rpcss 5.2.3790.0 (srv03_rtm.030324-2048)
276.50 KB (283,136 bytes) 3/25/2003

6:00 AM Microsoft Corporation
c:\windows\system32\rpcss.dll
ntmarta 5.2.3790.0 (srv03_rtm.030324-2048)
114.00 KB (116,736 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ntmarta.dll
termsrv 5.2.3790.0 (srv03_rtm.030324-2048)
216.50 KB (221,696 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\termsrv.dll
icaapi 5.2.3790.0 (srv03_rtm.030324-2048)
10.50 KB (10,752 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\icaapi.dll
mstlsapi 5.2.3790.0 (srv03_rtm.030324-2048)
104.50 KB (107,008 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\mstlsapi.dll
activeds 5.2.3790.0 (srv03_rtm.030324-2048)
189.00 KB (193,536 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\activeds.dll
adslsdp 5.2.3790.0 (srv03_rtm.030324-2048)
142.50 KB (145,920 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\adslsdp.dll
credui 5.2.3790.0 (srv03_rtm.030324-2048)
159.00 KB (162,816 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\credui.dll
atl 3.05.2283 83.00 KB (84,992 bytes)
3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\atl.dll
rdpwsx 5.2.3790.0 (srv03_rtm.030324-2048)
80.13 KB (82,056 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\rdpwsx.dll
wzcsvc 5.2.3790.0 (srv03_rtm.030324-2048)
272.50 KB (279,040 bytes) 3/25/2003
6:15 AM Microsoft Corporation
c:\windows\system32\wzcsvc.dll
rtutils 5.2.3790.0 (srv03_rtm.030324-2048)
32.00 KB (32,768 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\rtutils.dll
wmi 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wmi.dll
dhcpcsvc 5.2.3790.0 (srv03_rtm.030324-2048)
101.50 KB (103,936 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\dhcpcsvc.dll
rastls 5.2.3790.0 (srv03_rtm.030324-2048)
155.00 KB (158,720 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\rastls.dll
cryptui 5.131.3790.0 (srv03_rtm.030324-2048)
473.50 KB (484,864 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\cryptui.dll
mprapi 5.2.3790.0 (srv03_rtm.030324-2048)
81.00 KB (82,944 bytes) 3/25/2003

6:00 AM Microsoft Corporation
c:\windows\system32\mprapi.dll
rasapi32 5.2.3790.0 (srv03_rtm.030324-2048)
227.50 KB (232,960 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\rasapi32.dll
rasman 5.2.3790.0 (srv03_rtm.030324-2048)
56.50 KB (57,856 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\rasman.dll
tapi32 5.2.3790.0 (srv03_rtm.030324-2048)
175.00 KB (179,200 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\tapi32.dll
raschap 5.2.3790.0 (srv03_rtm.030324-2048)
106.00 KB (108,544 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\raschap.dll
schedsvc 5.2.3790.0 (srv03_rtm.030324-2048)
176.00 KB (180,224 bytes) 12/2/2003
1:35 PM Microsoft Corporation
c:\windows\system32\schedsvc.dll
wiarpc 5.2.3790.0 (srv03_rtm.030324-2048)
30.00 KB (30,720 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wiarpc.dll
msidle 6.00.3790.0 (srv03_rtm.030324-2048)
5.50 KB (5,632 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\msidle.dll
audiosrv 5.2.3790.0 (srv03_rtm.030324-2048)
38.00 KB (38,912 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\audiosrv.dll
wkssvc 5.2.3790.0 (srv03_rtm.030324-2048)
125.00 KB (128,000 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wkssvc.dll
cryptsvc 5.2.3790.0 (srv03_rtm.030324-2048)
51.00 KB (52,224 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\cryptsvc.dll
certcli 5.2.3790.0 (srv03_rtm.030324-2048)
228.00 KB (233,472 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\certcli.dll
vssapi 5.2.3790.0 (srv03_rtm.030324-2048)
528.00 KB (540,672 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\vssapi.dll
dmserver 5.2.3790.0 (srv03_rtm.030324-2048)
24.00 KB (24,576 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\dmserver.dll
es 2001.12.4720.0 (srv03_rtm.030324-2048)
221.50 KB (226,816 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\es.dll
pchsvc 5.2.3790.0 (srv03_rtm.030324-2048)
31.50 KB (32,256 bytes) 12/2/2003
1:35 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\pchsvc
.dll

srvsvc 5.2.3790.0 (srv03_rtm.030324-2048)
89.00 KB (91,136 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\srvsvc.dll
seclogon 5.2.3790.0 (srv03_rtm.030324-2048)
16.50 KB (16,896 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\seclogon.dll
sens 5.2.3790.0 (srv03_rtm.030324-2048)
35.50 KB (36,352 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\sens.dll
trkwks 5.2.3790.0 (srv03_rtm.030324-2048)
85.00 KB (87,040 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\trkwks.dll
wmisvc 5.2.3790.0 (srv03_rtm.030324-2048)
131.00 KB (134,144 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\wmisvc.dll
wuauserv 5.4.3790.0 (srv03_rtm.030324-2048)
10.50 KB (10,752 bytes) 12/2/2003
1:32 PM Microsoft Corporation
c:\windows\system32\wuauaserv.dll
wuaueng 5.4.3790.0 (srv03_rtm.030324-2048)
188.50 KB (193,024 bytes) 12/2/2003
1:32 PM Microsoft Corporation
c:\windows\system32\wuaueng.dll
advpack 6.00.3790.0 (srv03_rtm.030324-2048)
93.50 KB (95,744 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\advpack.dll
wininet 6.00.3790.0 (srv03_rtm.030324-2048)
609.00 KB (623,616 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wininet.dll
comsvcs 2001.12.4720.0 (srv03_rtm.030324-2048)
1.14 MB (1,199,616 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\comsvcs.dll
browser 5.2.3790.0 (srv03_rtm.030324-2048)
70.50 KB (72,192 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\browser.dll
netrap 5.2.3790.0 (srv03_rtm.030324-2048)
11.50 KB (11,776 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netrap.dll
winhttp 5.2.3790.0 (srv03_rtm.030324-2048)
327.50 KB (335,360 bytes) 12/2/2003
7:24 AM Microsoft Corporation
c:\windows\winsxs\x86_microsoft.windows.win
http_6595b64144ccf1df_5.1.0.0_x-
ww_e0651936\winhttp.dll
wbemcore 5.2.3790.0 (srv03_rtm.030324-2048)
457.00 KB (467,968 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\wbemcore.dll
esscli 5.2.3790.0 (srv03_rtm.030324-2048)
235.50 KB (241,152 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\esscli.dll

wmiutils 5.2.3790.0 (srv03_rtm.030324-2048)
90.50 KB (92,672 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\wmiutils.dll
repdrvfs 5.2.3790.0 (srv03_rtm.030324-2048)
165.00 KB (168,960 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\repdrvfs.dll
wmiprvsd 5.2.3790.0 (srv03_rtm.030324-2048)
405.50 KB (415,232 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\wmiprvsd.dll
wbemess 5.2.3790.0 (srv03_rtm.030324-2048)
256.50 KB (262,656 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\wbemess.dll
ncprov 5.2.3790.0 (srv03_rtm.030324-2048)
43.00 KB (44,032 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\ncprov.dll
sensapi 5.2.3790.0 (srv03_rtm.030324-2048)
6.00 KB (6,144 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\sensapi.dll
ntlsapi 5.2.3790.0 (srv03_rtm.030324-2048)
8.00 KB (8,192 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ntlsapi.dll
actxprxy 6.0.3790.0 (srv03_rtm.030324-2048)
95.00 KB (97,280 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\actxprxy.dll
netman 5.2.3790.0 (srv03_rtm.030324-2048)
209.00 KB (214,016 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netman.dll
wzcsapi 5.2.3790.0 (srv03_rtm.030324-2048)
24.50 KB (25,088 bytes) 3/25/2003
6:15 AM Microsoft Corporation
c:\windows\system32\wzcsapi.dll
netshell 5.2.3790.0 (srv03_rtm.030324-2048)
1.67 MB (1,747,456 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netshell.dll
clusapi 5.2.3790.0 (srv03_rtm.030324-2048)
56.00 KB (57,344 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\clusapi.dll
netcfgx 5.2.3790.0 (srv03_rtm.030324-2048)
726.00 KB (743,424 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netcfgx.dll
wbemcons 5.2.3790.0 (srv03_rtm.030324-2048)
69.00 KB (70,656 bytes) 12/2/2003
1:31 PM Microsoft Corporation
c:\windows\system32\wbem\wbemcons.dll
hnetcfg 5.2.3790.0 (srv03_rtm.030324-2048)
243.50 KB (249,344 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\hnetcfg.dll
rasdlg 5.2.3790.0 (srv03_rtm.030324-2048)
642.00 KB (657,408 bytes) 3/25/2003

6:00 AM Microsoft Corporation
c:\windows\system32\rasdlg.dll
rasadhlp 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\rasadhlp.dll
spoolsv 5.2.3790.0 (srv03_rtm.030324-2048)
55.00 KB (56,320 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\spoolsv.exe
spoolss 5.2.3790.0 (srv03_rtm.030324-2048)
79.00 KB (80,896 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\spoolss.dll
localspl 5.2.3790.0 (srv03_rtm.030324-2048)
304.50 KB (311,808 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\localspl.dll
cnbjmon 5.2.3680.0 (Lab03_dev(skatar).020509-1043)
45.50 KB (46,592 bytes) 3/24/2003
7:48 PM Microsoft Corporation
c:\windows\system32\cnbjmon.dll
pjlmon 5.2.3790.0 (srv03_rtm.030324-2048)
15.00 KB (15,360 bytes) 3/24/2003
7:49 PM Microsoft Corporation
c:\windows\system32\pjlmon.dll
tcpmon 5.2.3790.0 (srv03_rtm.030324-2048)
44.00 KB (45,056 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\tcpmon.dll
mgmtapi 5.2.3790.0 (srv03_rtm.030324-2048)
14.00 KB (14,336 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\mgmtapi.dll
snmpapi 5.2.3790.0 (srv03_rtm.030324-2048)
17.50 KB (17,920 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\snmpapi.dll
wsnmp32 5.2.3790.0 (srv03_rtm.030324-2048)
39.50 KB (40,448 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wsnmp32.dll
usbmon 5.2.3790.0 (srv03_rtm.030324-2048)
17.00 KB (17,408 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\usbmon.dll
winnr 5.2.3790.0 (srv03_rtm.030324-2048)
15.00 KB (15,360 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\winnr.dll
wshqos 5.2.3790.0 (srv03_rtm.030324-2048)
23.00 KB (23,552 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wshqos.dll
win32spl 5.2.3790.0 (srv03_rtm.030324-2048)
94.50 KB (96,768 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\win32spl.dll
inetpp 5.2.3790.0 (srv03_rtm.030324-2048)
71.50 KB (73,216 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\inetpp.dll

icmp 5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\icmp.dll
ps5ui 5.2.3790.0 (srv03_rtm.030324-2048)
129.50 KB (132,608 bytes) 1/23/2004
8:11 AM Microsoft Corporation
c:\windows\system32\spool\drivers\w32x86\3\ps5ui.dll
unidrvui 5.2.3790.0 (srv03_rtm.030324-2048)
197.50 KB (202,240 bytes) 4/8/2004 1:36 PM
Microsoft Corporation
c:\windows\system32\spool\drivers\w32x86\3\unidrvui.dll
aclient 5.6.124 3.83 MB (4,018,252 bytes)
1/15/2004 1:36 PM Altiris, Inc.
c:\program files\altiris\aclient\aclient.exe
comdlg32 6.0.3790.0 (srv03_rtm.030324-2048)
261.00 KB (267,264 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\comdlg32.dll
wsock32 5.2.3790.0 (srv03_rtm.030324-2048)
22.00 KB (22,528 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wsock32.dll
riched32 5.2.3790.0 (srv03_rtm.030324-2048)
3.50 KB (3,584 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\riched32.dll
riched20 5.31.23.1218 406.00 KB (415,744 bytes)
3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\riched20.dll
ersvc 5.2.3790.0 (srv03_rtm.030324-2048)
22.00 KB (22,528 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ersvc.dll
inetinfo 6.0.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 12/2/2003
3:03 PM Microsoft Corporation
c:\windows\system32\inetrv\inetinfo.exe
iisutil 6.0.3790.0 (srv03_rtm.030324-2048)
177.00 KB (181,248 bytes) 12/2/2003
3:03 PM Microsoft Corporation
c:\windows\system32\inetrv\iisutil.dll
rpcref 6.0.3790.0 (srv03_rtm.030324-2048)
4.00 KB (4,096 bytes) 12/2/2003
3:03 PM Microsoft Corporation
c:\windows\system32\inetrv\rpcref.dll
iisrtl 6.0.3790.0 (srv03_rtm.030324-2048)
129.00 KB (132,096 bytes) 12/2/2003
3:03 PM Microsoft Corporation
c:\windows\system32\iisrtl.dll
iisadmin 6.0.3790.0 (srv03_rtm.030324-2048)
18.50 KB (18,944 bytes) 12/2/2003
3:03 PM Microsoft Corporation
c:\windows\system32\inetrv\iisadmin.dll
coadmin 6.0.3790.0 (srv03_rtm.030324-2048)
48.50 KB (49,664 bytes) 12/2/2003
3:03 PM Microsoft Corporation
c:\windows\system32\inetrv\coadmin.dll

admwprox 6.0.3790.0 (srv03_rtm.030324-2048)
44.00 KB (45,056 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\admwprox.dll

iisfcfg 6.0.3790.0 (srv03_rtm.030324-2048)
1.06 MB (1,116,160 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\iisfcfg.dll

metadata 6.0.3790.0 (srv03_rtm.030324-2048)
218.50 KB (223,744 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\metadata.dll

msxml3 8.40.9419.0 1.28 MB (1,337,344 bytes)
3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\msxml3.dll

svcext 6.0.3790.0 (srv03_rtm.030324-2048)
41.50 KB (42,496 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\svcext.dll

security 5.2.3790.0 (srv03_rtm.030324-2048)
5.50 KB (5,632 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\security.dll

iismap 6.0.3790.0 (srv03_rtm.030324-2048)
55.00 KB (56,320 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\iismap.dll

wamreg 6.0.3790.0 (srv03_rtm.030324-2048)
52.00 KB (53,248 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\wamreg.dll

w3ssl 6.0.3790.0 (srv03_rtm.030324-2048)
15.00 KB (15,360 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\w3ssl.dll

strmfilt 6.0.3790.0 (srv03_rtm.030324-2048)
70.50 KB (72,192 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\strmfilt.dll

httpapi 5.2.3790.0 (srv03_rtm.030324-2048)
26.50 KB (27,136 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\httpapi.dll

w3core 6.0.3790.0 (srv03_rtm.030324-2048)
329.50 KB (337,408 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\w3core.dll

w3cache 6.0.3790.0 (srv03_rtm.030324-2048)
21.00 KB (21,504 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\w3cache.dll

w3tp 6.0.3790.0 (srv03_rtm.030324-2048)
12.50 KB (12,800 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\w3tp.dll

w3dt 6.0.3790.0 (srv03_rtm.030324-2048)
36.00 KB (36,864 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\w3dt.dll

w3comlog 6.0.3790.0 (srv03_rtm.030324-2048)
9.50 KB (9,728 bytes) 12/2/2003
Microsoft Corporation

c:\windows\system32\inetsrv\w3comlog.dll

lonsint 6.0.3790.0 (srv03_rtm.030324-2048)
11.50 KB (11,776 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\lonsint.dll

iisres 6.0.3790.0 (srv03_rtm.030324-2048)
119.50 KB (122,368 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\iisres.dll

w3isapi 6.0.3790.0 (srv03_rtm.030324-2048)
61.50 KB (62,976 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\w3isapi.dll

comadmin 2001.12.4720.0 (srv03_rtm.030324-2048)
185.00 KB (189,440 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\com\comadmin.dll

mfcsubs 2001.12.4720.0 (srv03_rtm.030324-2048)
21.50 KB (22,016 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\mfcsubs.dll

colbact 2001.12.4720.0 (srv03_rtm.030324-2048)
57.50 KB (58,880 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\colbact.dll

gzip 6.0.3790.0 (srv03_rtm.030324-2048)
23.00 KB (23,552 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\gzip.dll

iisw3adm 6.0.3790.0 (srv03_rtm.030324-2048)
199.50 KB (204,288 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\inetsrv\iisw3adm.dll

dfssvc 5.2.3790.0 (srv03_rtm.030324-2048)
130.50 KB (133,632 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\dfssvc.exe

resutils 5.2.3790.0 (srv03_rtm.030324-2048)
59.00 KB (60,416 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\resutils.dll

mfc42u 6.05.3014.0 960.00 KB (983,040 bytes)
3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\mfc42u.dll

rdpsnd 5.2.3790.0 (srv03_rtm.030324-2048)
18.00 KB (18,432 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\rdpsnd.dll

scredir 5.2.3790.0 (srv03_rtm.030324-2048)
27.00 KB (27,648 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\scredir.dll

csoui 5.2.3790.0 (srv03_rtm.030324-2048)
305.00 KB (312,320 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\csoui.dll

msacm32 5.2.3790.0 (srv03_rtm.030324-2048)
21.00 KB (21,504 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\msacm32.drv

msacm32 5.2.3790.0 (srv03_rtm.030324-2048)
67.50 KB (69,120 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\msacm32.dll

imaadp32 5.2.3790.0 (srv03_rtm.030324-2048)
15.50 KB (15,872 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\imaadp32.acm

msadp32 5.2.3790.0 (srv03_rtm.030324-2048)
14.50 KB (14,848 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\msadp32.acm

msg711 5.2.3790.0 (srv03_rtm.030324-2048)
10.00 KB (10,240 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\msg711.acm

msgsm32 5.2.3790.0 (srv03_rtm.030324-2048)
20.50 KB (20,992 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\msgsm32.acm

tssoft32 1.01 9.50 KB (9,728 bytes)
3/25/2003 6:00 AM DSP GROUP, INC.
c:\windows\system32\tssoft32.acm

tsd32 1.03 16.50 KB (16,896 bytes)
3/25/2003 6:00 AM DSP GROUP, INC.
c:\windows\system32\tsd32.dll

msg723 4.4.4000 116.00 KB (118,784 bytes)
12/2/2003 1:35 PM Microsoft Corporation
c:\windows\system32\msg723.acm

msaud32 8.00.00.4487 288.00 KB (294,912 bytes)
3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\msaud32.acm

sl_anet 3.02 84.00 KB (86,016 bytes)
3/25/2003 6:00 AM Sipro Lab Telecom Inc.
c:\windows\system32\sl_anet.acm

l3codeca 1, 9, 0, 0305 284.00 KB (290,816 bytes)
3/25/2003 6:00 AM Fraunhofer Institut
Integrierte Schaltungen IIS
c:\windows\system32\l3codeca.acm

printui 5.2.3790.0 (srv03_rtm.030324-2048)
536.50 KB (549,376 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\printui.dll

cfgmgr32 5.2.3790.0 (srv03_rtm.030324-2048)
17.50 KB (17,920 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\cfgmgr32.dll

cabinet 5.2.3790.0 (srv03_rtm.030324-2048)
61.00 KB (62,464 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\cabinet.dll

rdpclip 5.2.3790.0 (srv03_rtm.030324-2048)
53.00 KB (54,272 bytes) 12/2/2003
Microsoft Corporation
c:\windows\system32\rdpclip.exe

explorer 6.00.3790.0 (srv03_rtm.030324-2048)
1,008.50 KB (1,032,704 bytes) 3/25/2003
Microsoft Corporation
c:\windows\explorer.exe

browseui 6.00.3790.0 (srv03_rtm.030324-2048)
1.01 MB (1,057,280 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\browseui.dll


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shdocvwm 6.00.3790.0 (srv03_rtm.030324-2048)
1.33 MB (1,393,664 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\shdocvwm.dll
6:00 AM
apphelp 5.2.3790.0 (srv03_rtm.030324-2048)
122.00 KB (124,928 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\apphelp.dll
6:00 AM
themeui 6.00.3790.0 (srv03_rtm.030324-2048)
360.50 KB (369,152 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\themeui.dll
6:00 AM
msimg32 5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\msimg32.dll
6:00 AM
linkinfo 5.2.3790.0 (srv03_rtm.030324-2048)
16.50 KB (16,896 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\linkinfo.dll
6:00 AM
ntshrui 6.00.3790.0 (srv03_rtm.030324-2048)
136.00 KB (139,264 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\ntshrui.dll
6:00 AM
urlmon 6.00.3790.0 (srv03_rtm.030324-2048)
501.50 KB (513,536 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\urlmon.dll
6:00 AM
webcheck 6.00.3790.0 (srv03_rtm.030324-2048)
261.50 KB (267,776 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\webcheck.dll
6:00 AM
stobject 5.2.3790.0 (srv03_rtm.030324-2048)
117.50 KB (120,320 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\stobject.dll
6:00 AM
batmeter 6.00.3790.0 (srv03_rtm.030324-2048)
28.50 KB (29,184 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\batmeter.dll
6:00 AM
powrprof 6.00.3790.0 (srv03_rtm.030324-2048)
14.50 KB (14,848 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\powrprof.dll
6:00 AM
shdoclcl 6.00.3790.0 (srv03_rtm.030324-2048)
588.50 KB (602,624 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\shdoclcl.dll
6:00 AM
aclntusr 5, 6, 0, 50 176.00 KB (180,224
bytes) 1/15/2004 1:36 PM c:\program
files\altiris\aclient\aclntusr.exe
helpctr 5.2.3790.0 (srv03_rtm.030324-2048)
764.00 KB (782,336 bytes) 12/2/2003
Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpctr
.r.exe
hcappres 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 12/2/2003
Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\hcappres
es.dll
itss 5.2.3790.0 (srv03_rtm.030324-2048)
119.50 KB (122,368 bytes) 3/25/2003

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6:00 AM Microsoft Corporation
c:\windows\system32\itss.dll
pchshell 5.2.3790.0 (srv03_rtm.030324-2048)
100.50 KB (102,912 bytes) 12/2/2003
Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\pchshell
ll.dll
mlang 6.00.3790.0 (srv03_rtm.030324-2048)
570.00 KB (583,680 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\mlang.dll
6:00 AM
mshtml 6.00.3790.0 (srv03_rtm.030324-2048)
2.78 MB (2,916,352 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\mshtml.dll
6:00 AM
msimtf 5.2.3790.0 (srv03_rtm.030324-2048)
149.00 KB (152,576 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\msimtf.dll
6:00 AM
msctf 5.2.3790.0 (srv03_rtm.030324-2048)
287.00 KB (293,888 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\msctf.dll
6:00 AM
jscript 5.6.0.8515 436.00 KB (446,464
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\jscript.dll
msls31 3.10.349.0 147.00 KB (150,528
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\msls31.dll
6:00 AM
imm32 5.2.3790.0 (srv03_rtm.030324-2048)
105.50 KB (108,032 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\imm32.dll
6:00 AM
mshtmlmled 6.00.3790.0 (srv03_rtm.030324-2048)
443.50 KB (454,144 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\mshtmlmled.dll
6:00 AM
vbscript 5.6.0.8515 404.00 KB (413,696
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\vbscript.dll
mfc42 6.05.3014.0 960.00 KB (983,040
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\mfc42.dll
msinfo 5.2.3790.0 (srv03_rtm.030324-2048)
358.50 KB (367,104 bytes) 12/2/2003
Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\msinfo
.dll
drprov 5.2.3790.0 (srv03_rtm.030324-2048)
12.50 KB (12,800 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\drprov.dll
6:00 AM
ntlanman 5.2.3790.0 (srv03_rtm.030324-2048)
41.00 KB (41,984 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\ntlanman.dll
6:00 AM
netui0 5.2.3790.0 (srv03_rtm.030324-2048)
75.50 KB (77,312 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\netui0.dll
6:00 AM
netui1 5.2.3790.0 (srv03_rtm.030324-2048)
184.00 KB (188,416 bytes) 3/25/2003

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6:00 AM Microsoft Corporation
c:\windows\system32\netui1.dll
davclnt 5.2.3790.0 (srv03_rtm.030324-2048)
23.50 KB (24,064 bytes) 3/25/2003
Microsoft Corporation
c:\windows\system32\davclnt.dll
6:00 AM
helpsv 5.2.3790.0 (srv03_rtm.030324-2048)
720.00 KB (737,280 bytes) 12/2/2003
Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpsv
c.exe
[Services]
Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Altiris Client Service ACLient Running
Auto Own Process c:\program
files\altiris\aclient\aclient.exe -service
Normal LocalSystem 0
Alerter Alerter Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Application Layer Gateway Service ALG
Stopped Manual Own Process
c:\windows\system32\alg.exe Normal NT
AUTHORITY\LocalService 0
Application Management AppMgmt Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Audio AudioSrv Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Background Intelligent Transfer Service BITS
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Indexing Service CIsvc Stopped Disabled
Share Process
c:\windows\system32\cisvc.exe Normal
LocalSystem 0
ClipBook ClipSrv Stopped Disabled Own Process
c:\windows\system32\clipsrv.exe
Normal LocalSystem 0
COM+ System Application COMSysApp Stopped
Manual Own Process
c:\windows\system32\dllhost.exe
/processid:{02d4b3f1-fd88-11d1-960d-00805fc79235}
Normal LocalSystem 0
Cryptographic Services CryptSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed File System Dfs Running
Auto Own Process

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c:\windows\system32\dfsrv.exe
Normal LocalSystem 0
DHCP Client Dhcp Running Auto
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Logical Disk Manager Administrative Service
dmadmin Stopped Manual Share Process
c:\windows\system32\dmadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DNS Client Dnscache Running Auto
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Error Reporting Service ERSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k winerr
Ignore LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Help and Support helpsvc Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Human Interface Device Access HidServ Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
HTTP SSL HTTPFilter Running Manual
Share Process
c:\windows\system32\inetrv\inetinfo.exe
Normal LocalSystem 0
IIS Admin Service IISADMIN Running Auto
Share Process
c:\windows\system32\inetrv\inetinfo.exe
Normal LocalSystem 0
IMAPI CD-Burning COM Service ImapiService
Stopped Disabled Own Process
c:\windows\system32\imapi.exe Normal
LocalSystem 0
Intersite Messaging IsmServ Stopped Disabled Own
Process
c:\windows\system32\ismserv.exe
Normal LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

```

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Workstation lanmanworkstation Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
License Logging LicenseService Stopped
Disabled Own Process
c:\windows\system32\llssrv.exe
Normal NT AUTHORITY\NetworkService 0
TCP/IP NetBIOS Helper LmHosts Running
Auto Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Messenger Messenger Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
NetMeeting Remote Desktop Sharing nmmsrvc
Stopped Disabled Own Process
c:\windows\system32\nmmsrvc.exe
Normal LocalSystem 0
Distributed Transaction Coordinator MSDTC
Running Auto Own Process
c:\windows\system32\msdtc.exe Normal NT
AUTHORITY\NetworkService 0
Windows Installer MSIServer Stopped Manual
Share Process
c:\windows\system32\msiexec.exe /v
Normal LocalSystem 0
Network DDE NetDDE Stopped Disabled
Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
Disabled Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Net Logon Netlogon Stopped Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Running Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Network Location Awareness (NLA) Nla
Running Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
File Replication NtFrs Stopped Manual Own
Process
c:\windows\system32\ntfrs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Stopped Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Plug and Play PlugPlay Running Auto
Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0

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IPSEC Services PolicyAgent Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Protected Storage ProtectedStorage Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Desktop Help Session Manager RDSessMgr
Stopped Manual Own Process
c:\windows\system32\sessmgr.exe
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry RemoteRegistry Running
Auto Share Process
c:\windows\system32\svchost.exe -k regsvc
Normal NT AUTHORITY\LocalService 0
Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\windows\system32\locator.exe
Normal NT AUTHORITY\NetworkService 0
Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\windows\system32\svchost -k rpcss
Normal LocalSystem 0
Resultant Set of Policy Provider RSoPPProv
Stopped Manual Share Process
c:\windows\system32\rsopprov.exe
Normal LocalSystem 0
Special Administration Console Helper sacsvr
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\windows\system32\scardsvr.exe
Ignore NT AUTHORITY\LocalService 0
Task Scheduler Schedule Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Secondary Logon seclogon Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0

```

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System Event Notification SENS Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Internet Connection Firewall (ICF) / Internet
Connection Sharing (ICS) SharedAccess
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Shell Hardware Detection ShellHWDetection
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Print Spooler Spooler Running Auto Own
Process c:\windows\system32\spoolsv.exe
Normal LocalSystem 0
Windows Image Acquisition (WIA) stisvc
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k imgsvc
Normal NT AUTHORITY\LocalService 0

Microsoft Software Shadow Copy Provider swprv
Stopped Manual Own Process
c:\windows\system32\svchost.exe -k swprv
Normal LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Manual Own Process
c:\windows\system32\smlogsvc.exe
Normal NT Authority\NetworkService 0

Telephony TapiSrv Stopped Manual Share Process
c:\windows\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Manual Share Process
c:\windows\system32\svchost.exe -k termsvcs
Normal LocalSystem 0
Themes Themes Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Telnet TlntSvr Stopped Disabled Own Process
c:\windows\system32\tlntsvr.exe
Normal NT AUTHORITY\LocalService 0

Distributed Link Tracking Server TrkSvr
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Terminal Services Session Directory Tssdis
Stopped Disabled Own Process
c:\windows\system32\tssdis.exe
Normal LocalSystem 0
Upload Manager uploadmgr Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process

```

```

c:\windows\system32\ups.exe Normal NT
AUTHORITY\LocalService 0
Virtual Disk Service vds Stopped
Manual Own Process
c:\windows\system32\vds.exe Normal
LocalSystem 0
Volume Shadow Copy VSS Stopped Manual Own
Process c:\windows\system32\vssvc.exe Normal
LocalSystem 0
Windows Time W32Time Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
World Wide Web Publishing Service W3SVC
Running Auto Share Process
c:\windows\system32\svchost.exe -k iissvcs
Normal LocalSystem 0
WebClient WebClient Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WinHTTP Web Proxy Auto-Discovery Service
WinHttpAutoProxySvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Windows Management Instrumentation winmgmt
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Portable Media Serial Number Service WmdmPmSN
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
WMI Performance Adapter WmiApSrv Stopped
Manual Own Process
c:\windows\system32\wbem\wmiaprv.exe
Normal LocalSystem 0
Automatic Updates wuauclt Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Wireless Configuration WZCSVC Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

[Program Groups]

Group Name Name User Name
Accessories Default User:Accessories
Default User
Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User

```

```

Startup Default User:Startup Default User

Accessories All Users:Accessories All
Users
Accessories\Accessibility All
Users:Accessories\Accessibility All Users
Accessories\Communications All
Users:Accessories\Communications All Users
Accessories\Entertainment All
Users:Accessories\Entertainment All Users
Accessories\System Tools All
Users:Accessories\System Tools All Users
Administrative Tools All
Users:Administrative Tools All Users
Microsoft SQL Server All Users:Microsoft SQL
Server All Users
Startup All Users:Startup All Users
Accessories NT AUTHORITY\SYSTEM:Accessories
NT AUTHORITY\SYSTEM
Accessories\Accessibility NT
AUTHORITY\SYSTEM:Accessories\Accessibility NT
AUTHORITY\SYSTEM
Accessories\Entertainment NT
AUTHORITY\SYSTEM:Accessories\Entertainment NT
AUTHORITY\SYSTEM
Startup NT AUTHORITY\SYSTEM:Startup NT
AUTHORITY\SYSTEM
Accessories CL121\Administrator:Accessories
CL121\Administrator
Accessories\Accessibility
CL121\Administrator:Accessories\Accessibili
ty CL121\Administrator
Accessories\Entertainment
CL121\Administrator:Accessories\Entertainme
nt CL121\Administrator
Administrative Tools
CL121\Administrator:Administrative Tools
CL121\Administrator
QLogic Corporation CL121\Administrator:QLogic
Corporation CL121\Administrator
QLogic Corporation\SANblade Control VIX
CL121\Administrator:QLogic
Corporation\SANblade Control VIX
CL121\Administrator
Startup CL121\Administrator:Startup
CL121\Administrator

[Startup Programs]

Program Command User Name Location
desktop desktop.ini NT AUTHORITY\SYSTEM
Startup
desktop desktop.ini CL121\Administrator
Startup
desktop desktop.ini .DEFAULT Startup
desktop desktop.ini All Users Common
Startup
AClnTusr c:\program
files\altiris\aclient\aclnTusr.exe All Users
HKLM\SOFTWARE\Microsoft\Windows\CurrentVers
ion\Run

[OLE Registration]

```

Object Local Server
 Sound (OLE2) sndrec32.exe
 Media Clip mplay32.exe
 Video Clip mplay32.exe /avi
 MIDI Sequence mplay32.exe /mid
 Sound Not Available
 Media Clip Not Available
 WordPad Document "%programfiles%\windows
 nt\accessories\wordpad.exe"
 Windows Media Services DRM Storage object Not
 Available
 Bitmap Image mspaint.exe

[Windows Error Reporting]

Time Type Details
 5/11/2004 3:16 PM Application Error Faulting
 application inetinfo.exe, version 6.0.3790.0,
 faulting module ntdll.dll, version 5.2.3790.0, fault
 address 0x0000200b.

[Internet Settings]

[Internet Explorer]

[Following are sub-categories of this main category
]
 [Summary]

Item Value
 Version 6.0.3790.0
 Build 63790
 Application Path C:\Program Files\Internet
 Explorer
 Language English (United States)
 Active Printer CCA15109 on ccaprint02 (from
 SOUNDWAVE) in session 1,winspool,TS002
 Cipher Strength 128-bit
 Content Advisor Disabled
 IEAK Install No

[File Versions]

File	Version	Size	Date	Path
actxprxy.dll	6.0.3790.0	95 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
advpack.dll	6.0.3790.0	94 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
asctrls.ocx	6.0.3790.0	90 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
browseic.dll	6.0.3790.0	62 KB	3/25/2003 7:00:00 AM	

File	Version	Size	Date	Path
browseui.dll	6.0.3790.0	1,033 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
cdfview.dll	6.0.3790.0	144 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
comctl32.dll	5.82.3790.0	561 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
dxtrans.dll	6.3.3790.0	198 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
dxtmsft.dll	6.3.3790.0	344 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
iecont.dll	<File Missing>	Not Available	Not Available	Not Available
iecontlc.dll	<File Missing>	Not Available	Not Available	Not Available
iedkcs32.dll	16.0.3790.0	300 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
iepeers.dll	6.0.3790.0	230 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
iesetup.dll	6.0.3790.0	59 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
ieuinit.inf	Not Available	20 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Not Available
ieexplore.exe	6.0.3790.0	90 KB	3/25/2003 7:00:00 AM	C:\Program Files\Internet Explorer Microsoft Corporation
imgutil.dll	5.2.3790.0	35 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
inetcpl.cpl	6.0.3790.0	303 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
inetcplc.dll	6.0.3790.0	109 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
inseng.dll	6.0.3790.0	72 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation

File	Version	Size	Date	Path
mlang.dll	6.0.3790.0	570 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msencode.dll	2002.10.4.0	112 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Not Available
mshta.exe	6.0.3790.0	26 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.dll	6.0.3790.0	2,848 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.tlb	6.0.3790.0	1,319 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mshtmlmled.dll	6.0.3790.0	444 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mshtmlmer.dll	6.0.3790.0	55 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msident.dll	6.0.3790.0	47 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msidntld.dll	6.0.3790.0	15 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msieftp.dll	6.0.3790.0	230 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msrating.dll	6.0.3790.0	132 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mstime.dll	6.0.3790.0	491 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
occache.dll	6.0.3790.0	89 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
proctexe.ocx	6.3.3790.0	78 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Intel Corporation
sendmail.dll	6.0.3790.0	52 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
shdoclc.dll	6.0.3790.0	589 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
shdocvw.dll	6.0.3790.0	1,361 KB	3/25/2003 7:00:00 AM	

```

C:\WINDOWS\system32 Microsoft Corporation
shfolder.dll      6.0.3790.0      23 KB
                 3/25/2003 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
shlwapi.dll      6.0.3790.0      281 KB
                 3/25/2003 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
tdc.ocx          1.3.0.3130      58 KB    3/25/2003
7:00:00 AM      C:\WINDOWS\system32 Microsoft
Corporation
url.dll          6.0.3790.0      36 KB    3/25/2003
7:00:00 AM      C:\WINDOWS\system32 Microsoft
Corporation
urlmon.dll       6.0.3790.0      502 KB
                 3/25/2003 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
webcheck.dll     6.0.3790.0      262 KB
                 3/25/2003 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation
wininet.dll      6.0.3790.0      609 KB
                 3/25/2003 7:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation

```

[Connectivity]

Item	Value
Connection Preference	Never dial

LAN Settings

AutoConfigProxy	Not Available
AutoProxyDetectMode	Disabled
AutoConfigURL	
Proxy	Disabled
ProxyServer	
ProxyOverride	

[Cache]

[Following are sub-categories of this main category]
[Summary]

Item	Value
Page Refresh Type	Automatic
Temporary Internet Files Folder	C:\Documents and Settings\NetworkService\Local Settings\Temporary Internet Files
Total Disk Space	Not Available
Available Disk Space	Not Available
Maximum Cache Size	Not Available
Available Cache Size	Not Available

[List of Objects]

Program File	Status	CodeBase

No cached object information available

[Content]

[Following are sub-categories of this main category]
[Summary]

Item	Value
Content Advisor	Disabled

[Personal Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No personal certificate information available			

[Other People Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No other people certificate information available			

[Publishers]

Name
No publisher information available

[Security]

Zone	Security Level
My Computer	Custom
Local intranet	Medium-low
Trusted sites	Medium
Internet High	
Restricted sites	High

Microsoft SQL Server 2000 Installation Procedures

Microsoft SQL Server 2000 Installation Procedures
Type of installation: custom
During the custom installation, use the default settings for all except the following two areas:
Components:
Deselected Development Tools
Services accounts:
SQL Server - local system account
SQL Server Agent - local system account
Set the sort order/collation as SQL Collation selection
"Binary Order, for use with the 437(U.S. English) Character Set".
Installed Microsoft SQL Server 2000 SP3.
Applied Microsoft QFE 761.

Microsoft COM Component Configuration Parameters

The component services tool in Windows 2003 Server was used to change the queue settings for the TPCC COM+ single queue component. The single queue component was set to enable object pooling, object construction, just in time activation, and component supports events and statistics. The min and max pool size for the single queue component on each client was 60. Delivery threads were set under the TPCC key in the registry at 20 for each. The construction string was Dummy String.

Appendix D: 60-Day Space

TPC-C 60 Day Space Requirements						
Warehouses	11,600					143,367.17
Table	Rows	Data KB	Index KB	Extra 5% KB	TpmC 8hr Space	Total Space KB
Warehouse	11,600	1,240	72	66		1378
District	116,000	12,896	96	650		13642
Customer	348,000,000	253,090,912	15,091,120	13,409,102		281591134
History	348,000,000	19,333,344	64		3,832,888	19333408
New_order	104,400,000	1,650,600	3,352	82,698		1736650
Orders	348,000,000	10,666,672	4,849,960		10,652,244	15516632
Order_line	3,479,992,423	217,499,528	460,296		45,756,447	217969824
Item	100,000	9,528	88	481		10097
Stock	1,160,000,000	371,200,000	693,312	18,594,666		390487978
Total		873,464,720	21,098,360	32,087,661	60,241,580	926,650,741
MB						
Dynamic Space	241,689	Sum of Data for Order, Orderline and History				
Static Space	683,234	Sum of Data+Index+5% Dynamic Space				
Free Space	na	Total Allocated Space - (Dynamic + Static Space)				
Daily Growth	47,795	(Dynamic Space/(W*62.5))*tpmc				
Daily Spread	-	(Free Space - 1.5*Daily Growth) Zero Assumed				
60 Day Space MB	3,530,958					
60 Day Space GB	3,448.20					
Log Size	486,200.00 MB					
KB Per New Order	4.75 KB					
8 hr log MB	319,415 MB					
8 hr log GB	311.9291 GB					
Space Usage	GB Needed	Disks Measured	GB Priced	Disk Size	Formatted Size	
60 Day Space DB	3,448.20	448	15196.16	36.4GB	33.920	
			0.00			
			0.00			
Total DB			15196.16			
8-hr log + mirror	623.8582	14	966.00	72.8GB	69.00	
OS Swap	3	1	33.92	36.4GB	33.920	
Total Storage	4,075.06 GB		16,196.08 GB			

MSSQL_misc_fg	MSSQL_cust_fg	MSSQL_stk_fg	MSSQL_ord_fg
1378			
13642			
23166296	281591134		
1736650			
26168876			
10097		390487978	263716271
51,096,938	281,591,134	390,487,978	263,716,271
files= 8	8	8	8
size= 963,200	4,636,800	6,424,064	4,380,800
Total= 7,705,600	37,094,400	51,392,512	35,046,400
OK	OK	OK	OK
8K blocks 61,644,800	296,755,200	411,140,096	280,371,200

tpmC		143,367.17									
		Data Before KB	Index Before KB	Data After KB	Index After KB	Data Grow KB	Index Grow KB	Total Grow KB	KB/New-Order	8-Hr Grow KB	
History		19,333,344	64	22,237,872	128	2,904,528	64	2,904,592	0.0557	3,832,888.0	
Order		10,666,672	4,849,960	13,858,344	9,730,640	3,191,672	4,880,680	8,072,352	0.1548	10,652,244.0	
Order-Line		217,499,528	460,296	251,713,472	920,936	34,213,944	460,640	34,674,584	0.6649	45,756,446.0	
		sum(*) Before		sum(*) After		Num New-					
d_next_o_id		348,116,000		400,265,472		52,149,472					
		Before MB		After MB		Grow MB					
Log		4465.00		246520.43		242055.43					
		486200	0.91834629	50.703503							
Database tpcc log used (%)											
									4,867.0390	319,415.4	bytes

Appendix E: *Third Party Letters*

Microsoft Corporation
One Microsoft Way
Redmond, WA 98052-6399

Tel 425 882 8080
Fax 425 936 7329
<http://www.microsoft.com/>

Microsoft

December 6, 2004

Hewlett-Packard Company
John Ellyson
20555 SH 249
Mailstop 150402
Houston, TX 77070

Mr. Ellyson:

Here is the information you requested regarding pricing for several Microsoft products to be used in conjunction with your TPC-C benchmark testing.

All pricing shown is in US Dollars (\$).

Part Number	Description	Unit Price	Quantity	Price
810-00846	SQL Server 2000 Enterprise Edition <i>Per Processor Licensing</i> <i>Discount Schedule: Open Program - Level C</i> <i>Unit Price reflects a 17% discount from the retail unit price of \$19,999.</i>	\$16,541	8	\$132,328
P73-00295	Windows Server 2003, Standard Edition <i>Server License Only - No CALs</i> <i>Discount Schedule: Open Program - No Level</i> <i>Unit Price reflects a 26% discount from the retail unit price of \$999.</i>	\$738	8	\$5,904
P72-00264	Windows Server 2003, Enterprise Edition <i>Server License Only - No CALs</i> <i>Discount Schedule: No Level</i> <i>Unit Price reflects a 40% discount from the retail unit price of \$3,999.</i>	\$2,399	8	\$19,192
254-00170	Visual C++ Standard Edition <i>Discount Schedule: No Discounts Applied</i>	\$109	1	\$109
	Microsoft Problem Resolution Services <i>Professional Support</i> <i>(1 incident)</i>	\$245	1	\$245

All products are currently orderable through Microsoft's normal distribution channels.

This quote is valid for the next 90 days.

If we can be of any further assistance, please contact Jamie Reding at (425) 703-0510 or jamiere@microsoft.com.

Reference ID: PCjoel0406127696.

Please include this Reference ID in any correspondence regarding this price quote.