



TPC Benchmark™ C Full Disclosure Report

BULL Novascale 5080 (8 SMP)

Using Microsoft® Windows® Server 2003, Datacenter Edition
for 64-bit Itanium-based Systems
and
Microsoft® SQL Server™ 2000, Enterprise Edition (64-bit)

First Edition
Submitted for Review
June 30, 2004

Special Notices

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Benchmark results are highly dependent upon workload, specific application requirements, and system design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC Benchmark™ C should not be used as a substitute for a specific customer application benchmark when critical capacity planning and/or product evaluation decisions are contemplated.

All performance data contained in the report were obtained in a rigorously controlled environment. Results obtained in other operating environments may vary significantly. BULL does not warrant or represent that a user can or will achieve similar performance expressed in transactions per minute (tpmC) or normalized price/performance (\$ USD per pmC). No warranty of system performance or price/performance is expressed or implied in this report.

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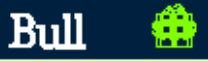
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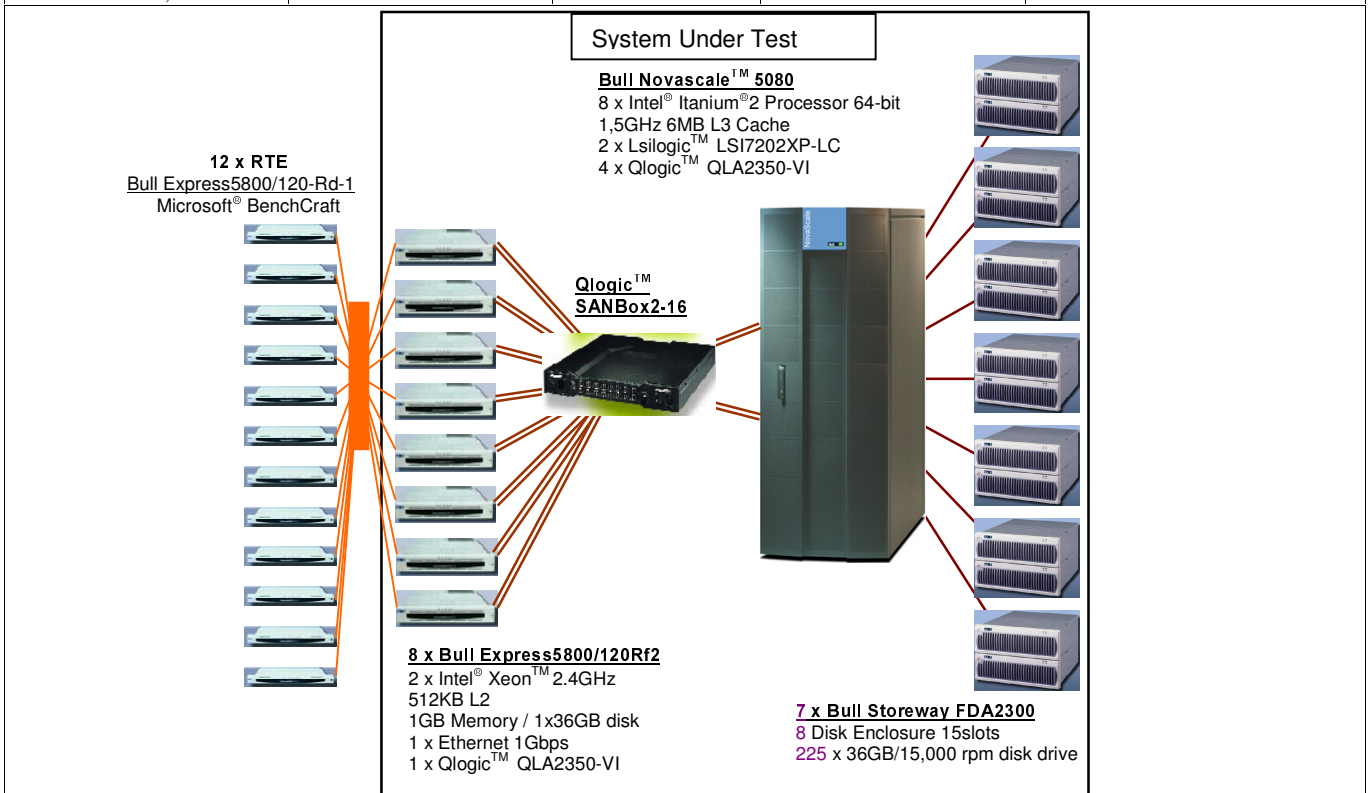
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TPC Benchmark
TPC-C and tpmC

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		BULL Novascale 5080 (8 SMP) C/S with Express5800/120Rf-2		TPC Benchmark C Standard Specification version 5.3	
				Report Date: June 30, 2004	
Total System Cost		TPC-C Throughput		Price / Performance	
\$ 793,606 USD		175,366.24		\$ 4.53 USD / tpmC	
				Availability Date	
				June 2004	
Processors		Database Manager		OS	
Server SMP : 8 * { Itanium2 64 bits 1,5GHz 512KB/L2 cache 6MB/L3 cache } 8 Clients : 2 * Xéon 2,4 GHz		Microsoft SQL Server 2000, Enterprise Edition (64-bit)		Microsoft Windows 2003 server, Datacenter Edition (64bit)	
				Other Software	
				Windows 2000 Server Microsoft Visual C++ Microsoft COM+	
				Number of Users	
				140 000	



System Component	Server		Each Client	
Processors Cache	8	Intel® Itanium® 2 Processor 64-bit 1,5GHz 6MB L3 Cache	2	Intel® Xeon™ 2.4GHz 512KB L2
Memory (in GB)	128	64 x 2GB	1	1GB
Disk Controllers	2	Lsilogic LSI7202XP-LC	1	36GB Ultra320 SCSI 15Krpm
Disk Drives	225	36GB/15Krpm	1	On-board SCSI
Total GB of Storage	7,48 TB	225 x 33,6GB (formatted disk)	1	36 GB
Others	4	Qlogic QLA2350-VI 2Gbps	1 1	Qlogic QLA2350-VI 2Gbps On-board Ethernet controller 1Gbps

		Bull Novascale 5080 (8 SMP/128GB) C/S with Express 5800/120Rf-2			TPC-C REV 5.3 EXECUTIVE SUMMARY		
				Report Date: 25/6/04			
Description	Part Number	Third Party	Unit Price	Qty	Extended Price	3 yr. Maint. Price	
Server Hardware							
Novascale 5080, 8 x Itanium2, 1.5Mhz/6MB, 128GB	CPXU303E-3000	Bull	1	311 777	1	33 376	
HBA PCI-X to FC QLA2350 (+2 spares)	QLA2350	Qlogic	2	890	6	5 340	
HBA PCI-X to FC LS17202XP-LC (+2 spares)	LS17202XP-LC	LSI	3	1 326	4	5 303	
				Bull subtotal	311 777	33 376	
				Third Party subtotal	10 643	0	
				Subtotal	322 420	33 376	
Disk Subsystems							
Expansion Rack 36U/19" (with one PDU)	RCKU204-0000	Bull	1	4 885	2	9 770	
FDA 2300 Fibre RAID 15-slot disks 2xSP 2x512MB	DSU080-2300	Bull	1	25 025	7	22 143	
1GB Memory Cache for FDA (2x512MB)	CMMU402-0FDA	Bull	1	1 950	14	27 300	
FDA Fibre Disk Enclosure 15-slots w/ cables	FDEU010-0FDA	Bull	1	3 564	8	3 594	
36GB Raid2G Fiber Disk (15Krpm) for FDA	MSUU304-0FDA	Bull	1	698	225	157 039	
10% spare (disks 36GB)	MSUU304-0FDA	Bull	1	698	23	16 053	
FC optical LC to LC 2Gb SAN cable 15m	CBLH008-1500	Bull	1	246	4	984	
FC optical LC to LC 2Gb SAN cable 5m	CBLH008-0500	Bull	1	200	6	1 200	
				Bull subtotal	416 033	25 737	
				Third Party subtotal	0	0	
				Subtotal	416 033	25 737	
Server Software							
Novascale Master	Included	Bull	1				
Preloaded Windows Server 2003, DTCEd (up to 8-CPU)	EXSU263-NA0H	Microsoft	1	14 771	1	14 000	
SQL Server 2000, Enterprise Edition (64-bit)	810-00560	Microsoft	4	16 541	8	5 850	
				Bull subtotal	14 771	14 000	
				Third Party subtotal	132 328	5 850	
				Subtotal	147 099	19 850	
Client Hardware							
Express 5800 / 120Rf-2 Xeon 2.4GHz/512KB	BASB120RF29902	Bull	1	2 466	8	19 728	
Xeon 2.4GHz/512KB/533MHz Processor Kit	CPUXEON2.499907	Bull	1	698	8	5 587	
1GB ECC (2x512MB) DDR266 SDRAM Memory Kit	MEM1GBMBXX99932	Bull	1	564	8	4 512	
8x/24x low profile internal EIDE DVD-ROM drive	DVDSLIMXX99902	Bull	1	175	8	1 402	
36GB Ultra320 SCSI HDD (15Krpm, 1")	HDD36GS CS199961	Bull	1	299	8	2 390	
Notio Pack for 120Rf-2 - French	PKGBNATIOX00229	Included	1	0	8	0	
HBA PCI-X to FC QLA2350	QLA2350	Qlogic	2	890	8	7 120	
19" 36U Rack without doors with PDU 12 outlets	RCKH003-1000	Bull	1	3 384	1	3 384	
8-Server Monitor Concentrator	AEX-8000-00-BR	Bull	1	1 459	1	1 459	
7" BSU to Rack Mount Monitor Concentrator Monitor	ACN-0009-00-BR	Bull	1	71	8	566	
17" Display	ZCMB1720-H2-00	Bull	1	182	1	182	
Keyboard Tray	DRWH002-0000	Bull	1	258	1	258	
Compact Keyboard (102keys)+Mouse Kit for Rack	AIP-0020-00-BR	Bull	1	121	1	121	
12" Keyboard/Mouse/Monitor Extension Cable Set	ACN-0011-00BR	Bull	1	161	1	161	
3 years of warranty service to 4-h response, 24x7	BMHH024-S3C4	Bull	1	1 350	8	10 801	
				Bull subtotal	39 751	10 801	
				Third Party subtotal	7 120	0	
				Subtotal	46 871	10 801	
Client Software							
Preloaded Windows Server 2000, Licence 5 users	BUT-S210-IN-FF	Microsoft	1	984	8	included	
Visual C++ Standard	254-00170	Microsoft	4	109	1	included	
				Bull subtotal	7 872	0	
				Third Party subtotal	109	0	
				Subtotal	7 981	0	
Network Components							
FC Fabric Switch SANbox 2-16 ports 2Gb	SANbox2-16	Qlogic	3	11 029	1	2 144	
SFP-Shortwave LC Optic / 8 SFPs per pack (10% spare included)		Qlogic	3	1 106	2	0	
FC optical LC to LC 2Gb SAN cable 5m	CBLH008-0500	Bull	1	200	8	1 600	
FC optical LC to LC 2Gb SAN cable 15m (+3 spares)	CBLH008-1500	Bull	1	246	7	1 722	
				Bull subtotal	3 322	2 144	
				Third Party subtotal	13 241	0	
				Subtotal	16 563	2 144	
				Total Bull	793 526	86 058	
				Total Third Party	163 441	5 850	
				TOTAL	956 968	91 908	
Bull brand Large Purchase Cash Prepay Discount for similar quantities and configurations.					-238 058	-17 212	
Notes: Pricing: 1-Bull, 2-Compuview, 3-Privantage, 4-Microsoft							
					3-Year Cost of Ownership: \$ USD	793 606	
					tpmC Rating:	175366	
					\$ USD /tpmC	4.53	
Result and methodology audited by François Robab of InfoSizing Inc. (www.sizing.com)							

Numerical Quantities Summary

MQTh, Computed Maximum Qualified Throughput		tpmC =		175 366,24	
Response Times (in seconds)		Average	Max	90th %-tile	
New Order		0,46	23,05	0,96	
Payment		0,42	21,87	0,91	
Delivery		0,11	1,43	0,11	
Stock Level		0,63	17,98	1,23	
Order Status		0,45	16,84	0,95	
Delivery (Def)		0,14	2,38	0,21	
Menu		0,00	1,34	0,01	
Response time delay added for emulated components				0,1	
Transaction Mix, in percent of total transaction					
New Order				44,88%	
Payment				43,04%	
Delivery				4,03%	
Stock Level				4,03%	
Order Status				4,03%	
Keying/Think Times (in seconds)		Min	Average		Max
New Order		18,01	0,00	18,02 12,07	18,16 120,83
Payment		3,01	0,00	3,02 12,06	3,16 120,80
Delivery		2,01	0,00	2,02 5,08	2,16 50,72
Stock Level		2,01	0,00	2,02 5,08	2,16 50,70
Order Status		2,01	0,00	2,02 10,04	2,16 100,70
Test duration					
Ramp-up time				43	minutes
Measurement interval				120	minutes
Number of checkpoints				4	
Checkpoint interval				30	
Number of transactions (all types) completed in measurement interval				48 781 795	

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Abstract

This report documents the full disclosure information required by the TPC Benchmark™ C Standard Specification Revision 5.3 dated December 2003 for the measurements on BULL Novascale 5080 (8 SMP). 8Clients (BULL Express5800/120Rf-2) were used as the front-end clients

The operating system and the DBMS used on the server were Microsoft Windows 2003 server, Datacenter Edition (64-bit, and Microsoft SQL Server 2000, Enterprise Edition (64-bit). The operating system on the clients was Microsoft Windows 2000 server, Enterprise Edition (32-bit). Those clients ran Microsoft IIS server 5.0 and COM+

Two standard metrics, transaction per minute C (tpmC) and price per tpmC (\$ USD / tpmC) are reported, in accordance with the TPC Benchmark™ C Standard. The independent auditor's report by François RAAB appears at the end of this report.

TPC Benchmark™ C Metrics

The standard TPC Benchmark™ C metrics, tpmC (transactions per minute), price per tpmC (three year capital cost per measured tpmC) are reported.

System	Softwares	Total System Cost	tpmC	\$ USD per tpmC	Availability Date
BULL Novascale 5080 (8 SMP)	Microsoft Windows 2003 server, Datacenter Edition (64-bit) (build 3790)-SP1 version 1159 Microsoft SQL Server 2000, Enterprise Edition (64-bit) (build 883)	\$ 793,606 USD	175,366.24	4.53	June 2004

Standard and Executive Summary Statements

The following pages contain executive summary of results for this benchmark.

Auditor

The benchmark configuration, environment and methodology were audited by François RAAB of Info Sizing Inc., to verify compliance with the relevant TPC specifications.

Preface

The TPC Benchmark™ C specification was developed by the Transaction Processing Performance Council (TPC). The TPC was founded to define transaction processing benchmark and to disseminate objective, verifiable performance data to the industry. This full disclosure report is based on the TPC Benchmark™ C Standard specifications Version 5.3 dated April 24, 2004.

TPC Benchmark™ Overview

The TPC describes this benchmark in Clause 0.1 of the specification as follows:

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- *The simultaneous execution of multiple transaction types that span a breadth of complexity*
- *On-line and deferred transaction execution modes*
- *Multiple on-line terminal sessions*
- *Moderate system and application execution time*
- *Significant disk input/output*
- *Transaction integrity (ACID properties)*
- *Non-uniform distribution of data access through primary and secondary keys*
- *Databases consisting of many tables with a wide variety of sizes, attributes, and relationships*
- *Contention on data access and update*

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to TPC-C results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Although these specifications express implementation in terms of a relational data model with conventional locking scheme, the database may be implemented using any commercially available database management system (DBMS), database server, file system, or other data repository that provides a functionally equivalent implementation. The terms "table", "row", and "column" are used in this document only as examples of logical data structures.

TPC-C uses terminology and metrics that are similar to other benchmarks, originated by the TPC or others. Such similarity in terminology does not in any way imply that TPC-C results are comparable to other benchmarks. The only benchmark results comparable to TPC-C are other TPC-C results conformant with the same revision.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP applications, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarking when critical capacity planning and/or product evaluation decisions are contemplated.

Document structure

This TPC Benchmark™ C Full Disclosure Report is organized as follows:

- The main body of the document lists each item in Clause 8 of the TPC-C Standard and explains how each requirement is satisfied.

- Appendix A contains the source code of the TPC-C application code used to implement the TPC-C transactions.
- Appendix B contains the database definition and population code in the tests.
- Appendix C contains the tunable parameters used in the TPC-C tests.
- Appendix D contains space calculation table.
- Appendix E contains third-party price quotations.

TPC Benchmark™ C Full Disclosure

The TPC Benchmark™ C Standard Specification requires test sponsors to publish, and make available to the public, a full disclosure report for the results to be considered compliant with the Standard. The required contents of the full disclosure report are specified in Clause 8. This report is intended to satisfy the Standard's requirement for full disclosure. It documents the compliance of the benchmark tests with each item listed in Clause 8 of the TPC Benchmark™ C Standard Specification version 5.3.

In the Standard Specification, the main heading in Clause 8 are keyed to the other clauses. The headings in this report use the same sequence, so that they correspond to the titles or subjects referred to in Clause 8.

Each section in this report begins with the test of the corresponding item from Clause 8 of the Standard Specification, printed in *italic characters blue* type. The plain text that follows explains how the tests comply with the TPC Benchmark™ C requirements. In sections where Clause 8 requires extensive listings, the section refers to the appropriate appendix at the end of this report.

1 General Items

1.1 Order and titles

The order and titles of sections in the Test Sponsor's Full Disclosure report must correspond with the order and titles of sections from the TPC-C standard specification (i.e., this document). The intent is to make it as easy as possible for readers to compare and contrast material in different Full Disclosure reports.

The order and titles of sections in this report correspond with that of the TPC-C standard specification.

1.2 Summary Statement

The TPC Executive Summary Statement must be included near the beginning of the Full Disclosure report.

The TPC Executive Summary Statement is included at the beginning of this report.

1.3 Numerical Quantities Summary

The numerical quantities listed below must be summarized near the beginning of the Full Disclosure report:

- *measurement interval in minutes,*
- *number of checkpoints in the measurement interval,*
- *longest checkpoint interval in minutes,*
- *number of transactions (all types) completed within the measurement interval,*
- *computed Maximum Qualified Throughput in tpmC,*
- *ninetieth percentile, average and maximum response times for the New-Order, Payment, Order-Status, Stock-Level, Delivery (deferred and interactive) and Menu transactions,*
- *time in seconds added to response time to compensate for delays associated with emulated components,*
- *percentage of transaction mix for each transaction type.*

These numerical quantities are summarized at the beginning of this report.

1.4 Application Program

The application program (as defined in Clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input and output functions.

Appendix A contains the application source codes used in the TPC-C benchmark.

1.5 Sponsor

A statement identifying the benchmark sponsor(s) and other participating companies must be provided.

This benchmark test was sponsored by BULL S.A.

Parameters and Options

Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including but not limited to:

- *Database tuning options.*
- *Recovery/commit options.*
- *Consistency/locking options.*
- *Operating system and application configuration parameters.*
- *Compilation and linkage options and run-time optimizations used to create/install applications, OS, and/or databases.*

Appendix C contains the tunable parameters used in the TPC-C tests.

1.6 Configuration Diagrams

Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences. This includes, but is not limited to:

- *Number and type of processors.*
- *Size of allocated memory, and any specific mapping/partitioning of memory unique to the test.*
- *Number and type of disk units (and controllers, if applicable).*
- *Number of channels or bus connections to disk units, including their protocol type.*
- *Number of LAN (e.g., Ethernet) connections, including routers, workstations, terminals, etc., that were physically used in the test or are incorporated into the pricing structure (see Clause 8.1.8).*
- *Type and the run-time execution location of software components (e.g., DBMS, client processes, transaction monitors, software drivers, etc.).*

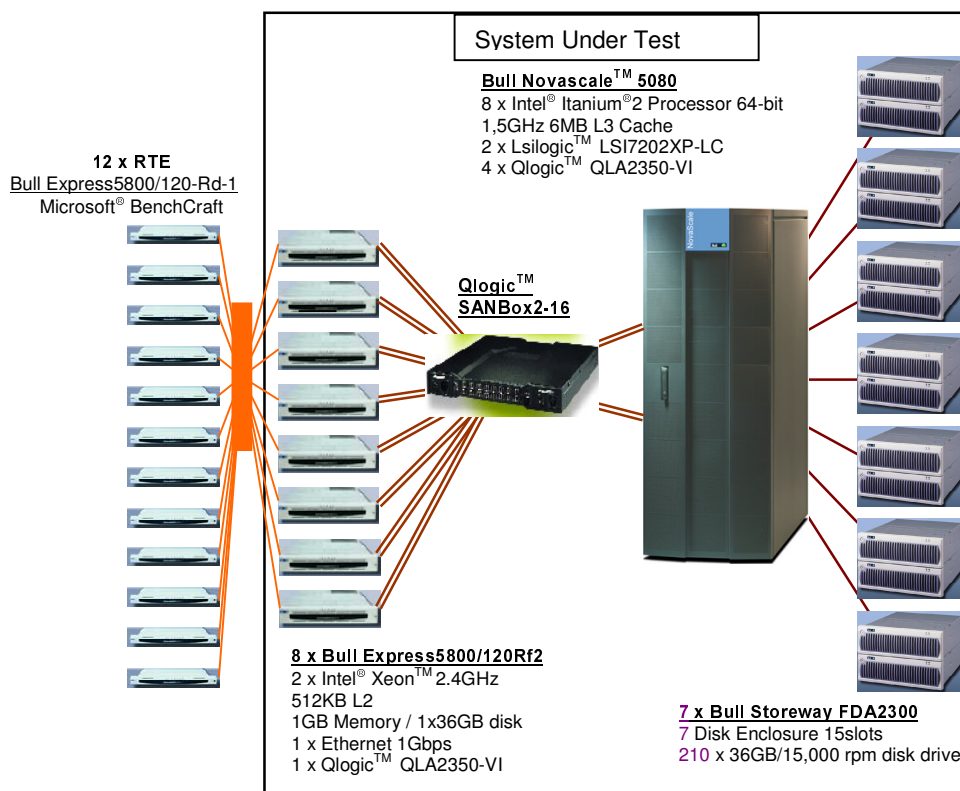
Figure 1 shows the measured configuration diagram.

Figure 2 shows the priced configuration.

1.7 Measured Configuration

The following figure represents the measured configuration. The benchmark system used a remote terminal emulator (RTE) to initiate transactions and measure response times of transactions, as well as record various data for each transaction.

Figure 1: BULL Novascale 5080 (8 SMP) Measured Configuration Diagram

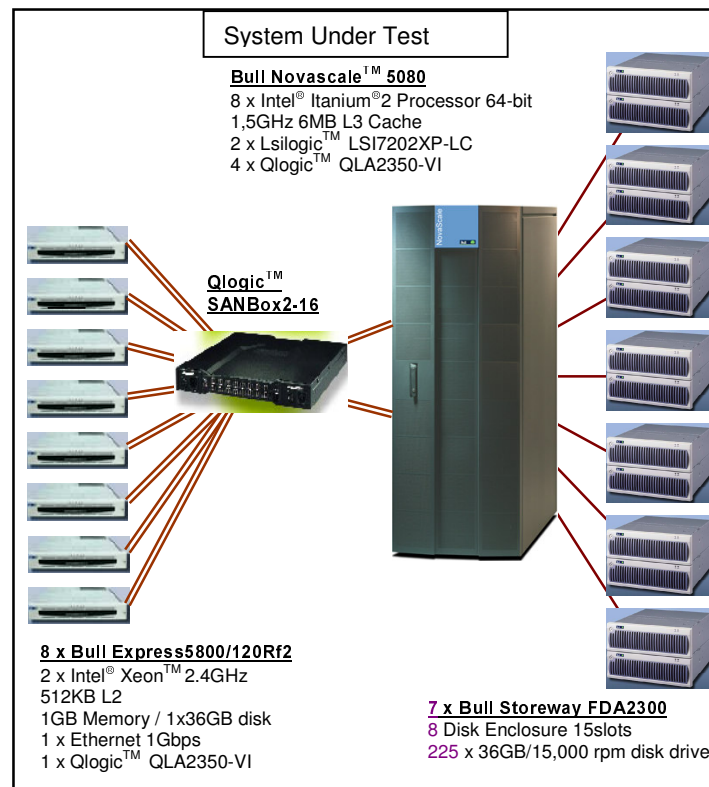


1.8 Priced System Configuration

The following figure depicts the priced system, whose cost determines the normalized price per tpmC reported for the test.

Figure 2: BULL Novascale 5080 (8 SMP), Priced Configuration Diagram

8 Disk Enclosures instead of 7
225 disks instead of 210 (+15 disks for Log).



2 Clause 1: Logical Database Design and Related Items

2.1 Table definitions

Listings must be provided for all table definition statements and all other statements used to set-up the database.

Appendix B contains the code used to define and load the database tables.

2.2 Table Organization

The physical organization of tables and indices, within the database, must be disclosed.

Appendix B contains the code used to define the physical organization of tables and indices.

2.3 Insert and Delete Operations

It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restriction in the SUT database implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the maximum key value for these new rows.

All insert and delete functions were fully operational during the entire benchmark.

2.4 Disclosure of Partitioning

While there are a few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark (see Clause 1.6), any such partitioning must be disclosed.

Partitioning was not used on any table in this benchmark.

2.5 Replication of Tables

Replication of tables, if used, must be disclosed (see Clause 1.4.6).

No tables were replicated in this benchmark test.

2.6 Additional and/or Duplicated Attributes in any Table

Additional and/or duplicated attributes in any table must be disclosed along with a statement on the impact on performance (see Clause 1.4.7).

No duplications or additional attributes were used in this benchmark.

3 Clause 2: Transaction and Terminal profiles Related Items

3.1 Random Number Generation

The method of verification for the random number generation must be described.

Random numbers were generated internally by the Microsoft® BenchCraft RTE program which was already audited independently.

3.2 Terminal Input/Output Screen Layout

The actual layouts of the terminal input/output screens must be disclosed.

All screen layouts followed the specification exactly.

3.3 Terminal feature Verification

The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).

Each of five transaction types was tested by the auditor. The auditor verified that all the features specified in Clause 2.2.2.4 were provided.

3.4 Presentation Manager or Intelligent Terminal

Any usage of presentation managers or intelligent terminals must be explained.

Application code running on the client machines implemented the TPC-C user interface. No presentation manager software or intelligent terminal features were used. The source code for the applications is listed in Appendix A.

3.5 Transaction Profiles

- *The percentage of home and remote order-lines in the New-Order transactions must be disclosed.*
- *The percentage of New-Order transactions that were rolled back as a result of an unused item number must be disclosed.*
- *The number of items per orders entered by New-Order transactions must be disclosed.*
- *The percentage of home and remote Payment transactions must be disclosed.*
- *The percentage of Payment and Order-Status transactions that used non-primary key (C_LAST) access to the database must be disclosed.*
- *The percentage of Delivery transactions that were skipped as a result of an insufficient number of rows in the NEW-ORDER table must be disclosed.*

Table 1 shows the numerical quantities required by Clause 8.1.3.5 through 8.1.3.10.

3.6 Transaction Mix

The mix (i.e., percentages) of transaction types seen by the SUT must be disclosed.

Table 1 shows the mix of transaction types seen by the SUT during the reported measurement interval.

Following table summarizes the data required for disclosure in Clause 8.1.3.5 through 8.1.3.11.

Table 1: Transaction Statistics

Statistic		Values
New Order	Home warehouse order lines	99,00%
	Remote warehouse order lines	1,00%
	Rolled back transactions	0,99%
	Average items per order	10
Payment	Home warehouse payments	85,07%
	Remote warehouse payments	14,93%
	Assessed by last name	59,95%
Order Status	Accessed by last name	59,75%
Delivery	Skipped deliveries	0,00
Transaction Mix	New Order	44,88%
	Payment	43,04%
	Delivery	4,03%
	Stock Level	4,03%
	Order Status	4,03%

3.7 Queuing Mechanism

The queuing mechanism used to defer the execution of the Delivery transaction must be disclosed.

The client application processes submitted delivery transactions to named pipe delivery server software running on the client machines. There was a single delivery server with multiple execution threads running on each client machine. These delivery servers were responsible for processing deliveries queued to the named pipe and submitting them to the database server.

The source code is listed in Appendix A.

4 Clause 3: Transaction and System Properties Related Items

4.1 Transaction System Properties (ACID)

The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.

The TPC Benchmark™ C Standard Specification defines a set of transaction processing system properties that a system under test (SUT) must support during the execution of the benchmark. Those properties are:

- Atomicity
- Consistency
- Isolation
- Durability

This section quotes the specification definition of each of those properties and describes the tests done as specified and monitored by the auditor, to demonstrate compliance.

4.1.1 Atomicity Tests

The system under test must guarantee that database transactions are atomic; the system will either perform all individual operations on the data, or will assure that no partially-completed operations leave any effects on the data.

4.1.1.1 Atomicity of Completed Transaction

Perform the Payment transaction for a randomly selected warehouse, district, and customer (by customer number as specified in Clause 2.5.1.2) and verify that the records in the CUSTOMER, DISTRICT, and WAREHOUSE tables have been changed appropriately.

The value of W_YTD, D_YTD, C_BALANCE, C_YTD_PAYMENT and C_PAYMENT_CNT of a randomly selected warehouse, district, and customer were retrieved. The Payment transaction was executed on the same warehouse, district, and customer. The transaction was committed. The values W_YTD, D_YTD, C_BALANCE, C_YTD_PAYMENT and C_PAYMENT_CNT were retrieved again. It was verified that all values has been changed appropriately.

4.1.1.2 Atomicity of Aborted Transaction

Perform the Payment transaction for a randomly selected warehouse, district, and customer (by customer number as specified in Clause 2.5.1.2) and substitute a ROLLBACK of the transaction for the COMMIT of the transaction. Verify that the records in the CUSTOMER, DISTRICT, and WAREHOUSE tables have NOT been changed.

The value of W_YTD, D_YTD, C_BALANCE, C_YTD_PAYMENT and C_PAYMENT_CNT of a randomly selected warehouse, district, and customer were retrieved. The Payment transaction was executed on the same warehouse, district, and customer. The transaction was rolled back. The values W_YTD, D_YTD, C_BALANCE, C_YTD_PAYMENT and C_PAYMENT_CNT were retrieved again. It was verified that none of the values had changed.

4.1.2 Consistency Tests

Consistency is the property of the application that requires any execution of a database transaction to take the database from one consistent state to another, assuming that the database is initially in a consistent state.

3.3.2.1 Consistency Condition 1

Entries in the WAREHOUSE and DISTRICT tables must satisfy the relationship:

$$W_YTD = \text{sum}(D_YTD)$$

for each warehouse defined by (W_ID = D_W_ID).

3.3.2.2 Consistency Condition 2

Entries in the DISTRICT, ORDER, and NEW-ORDER tables must satisfy the relationship:

$$D_NEXT_O_ID - 1 = \text{max}(O_ID) = \text{max}(NO_O_ID)$$

for each district defined by (D_W_ID = O_W_ID = NO_W_ID) and (D_ID = O_D_ID = NO_D_ID). This condition does not apply to the NEW-ORDER table for any districts which have no outstanding new orders (i.e., the number of rows is zero).

3.3.2.3 Consistency Condition 3

Entries in the NEW-ORDER table must satisfy the relationship:

$$\max(\text{NO_O_ID}) - \min(\text{NO_O_ID}) + 1 = [\text{number of rows in the NEW-ORDER table for this district}]$$

for each district defined by NO_W_ID and NO_D_ID. This condition does not apply to any districts which have no outstanding new orders (i.e., the number of rows is zero).

3.3.2.4 Consistency Condition 4

Entries in the ORDER and ORDER-LINE tables must satisfy the relationship:

$$\text{sum}(\text{O_OL_CNT}) = [\text{number of rows in the ORDER-LINE table for this district}]$$

for each district defined by (O_W_ID = OL_W_ID) and (O_D_ID = OL_D_ID).

4.1.2.1 Test scenario

- Verify that the database is initially consistent by verifying that it meets the consistency conditions defined in Clauses 3.3.2.1 to 3.3.2.4. Describe the steps used to do this in sufficient detail so that the steps are independently repeatable.
- Immediately after performing the verification process, use the standard driving mechanism to submit transactions to the SUT. The transaction rate must be within 10% of the reported tpmC rate and meet all other requirements of a reported measurement interval (see Clause 5.5), including the requirement that the interval contain at least one check-point (see Clause 5.5.2.2). The SUT must be run at this rate for at least 5 minutes.
- Stop submitting transactions to the SUT and then repeat the verification steps done for Clause 3.3.3.1. The database must still be consistent after applying transactions. Consistency Condition 4 need only be verified for rows added to the ORDER and ORDER-LINE tables since the previous verification.

Consistency conditions 1 to 4 were tested using a script to issue queries to the database. The results of the queries verified that the database was consistent for all four tests. A run was executed over 30 minutes under 127,000 users (12,700 active warehouse) condition. A checkpoint generated in the test. The shell script of consistency was executed before and after the run. The result of the same queries verified that the database remained consistent after the run.

4.1.3 Isolation Tests

Operations of concurrent data base transactions must yield results which are indistinguishable from the results which would be obtained by forcing each transaction to be serially executed to completion in some order.

Isolation tests 1 to 9 were executed using shell scripts to issue queries to the database. Each script included timestamps to demonstrate the concurrency of operations. The results of the queries were captured to files. The captured files were verified to demonstrate the required isolation had been met.

Case A was followed for isolation test 7, 8 and 9.

4.1.4 Durability Tests

The tested system must guarantee durability: the ability to preserve the effects of committed transactions and ensure database consistency after recovery from any one of the failures listed in Clause 3.5.3.

- Permanent irrecoverable failure of any single durable medium during the Measurement Interval containing TPC-C database tables or recovery log data.
- Instantaneous interruption (system or subsystem crash/system hang) in processing which causes all or part of the processing of atomic transactions to halt.
- Failure of all or parts of memory (loss of contents).
- Power Failure

4.1.4.1 Loss of Memory, System and Logs.

The test was done by subtraction of a disk from the database Logs, then the system was crashed (loss of power). After the reboot and the database recovery, the durability was guaranteed.

4.1.4.2 Loss of Data

The test was done by the subtraction of a disk from the database data. A backup Log was done. Then the database has been restored from a backup done just before the test, and the recovery of logs was applied. The durability was guaranteed.

5 Clause 4: Scalling and Database Population Related Items

5.1 Cardinality of Tables

The cardinality (e.g., the number of rows) of each table, as it existed at the start of the benchmark run (see Clause 4.2), must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted (see Clause 4.2.2), the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.

The TPC-C database was originally build with 14000 warehouses.

Table 2: Number of Rows for Server

Table	Cardinality (in rows)	Row Length (in bytes)	Table Size (in MB)
Warehouse	14 000	105	1,56
District	140 000	110	16,29
Customer.1	420 000 000	183	98 387,80
Customer.2 txt	420 000 000	500	210 000,00
History	420 000 000	54	26 435,85
Orders	420 000 000	29	14 823,28
New Order	126 000 000	14	3 125,19
Order Line	4 200 000 000	61	292 430,40
Stock	1 400 000 000	315	436 602,05
Item	100 000	94	10,11
Deleted Warehouse Rows	0		

5.2 Constant Value for the NURand function

The following values were used as constant value inputs to the NURand function for this benchmark.

C_LAST (Build) LOADER_NURAND_C	123
C_LAST (Run) CLIENT_NURAND	233

5.3 Distribution of Tables and Logs

The distribution of tables and logs across all media must be explicitly depicted for the tested and priced systems.

The following table depicts the distribution of the database over the disks of the tested and priced system.

Table 3: Data Distribution

Novascale 5080 IOB Box		Storeway FDA2300					Storage from the Windows Server point of view							
IOB#-Slot#	HBA#	#	SP#	RAID#	DEU#	# of HDD	Disk Name	Disk Capacity	Partition#1 misc (raw) 37GB	Partition#2 (raw) GB	cs 45	Partition#3 cust(raw) 21GB	Partition#3 backup (NTFS) 250GB	Free
0-10	LSI7202XP	1	0	0	0	15	Disk 6	499	misc1	cs1		cust1	back1	146 GB
			1	0	1	15	Disk 7	499	misc2	cs2		cust2	back2	146 GB
		2	0	0	0	15	Disk 8	499	misc3	cs3		cust3	back3	146 GB
			1	0	1	15	Disk 9	499	misc4	cs4		cust4	back4	146 GB
0-9	LSI7202XP	3	0	0	0	15	Disk 10	499	misc5	cs5		cust5	back5	146 GB
			1	0	1	15	Disk 11	499	misc6	cs6		cust6	back6	146 GB
		4	0	0	0	15	Disk 12	499	misc7	cs7		cust7	back7	146 GB
			1	0	1	15	Disk 13	499	misc8	cs8		cust8	back8	146 GB
0-9	LSI7202XP	5	0	0	0	15	Disk 14	499	misc9	cs9		cust9	back9	146 GB
			1	0	1	15	Disk 15	499	misc10	cs10		cust10	back10	146 GB
		6	0	0	0	15	Disk 16	499	misc11	cs11		cust11	back11	146 GB
			1	0	1	15	Disk 17	499	misc12	cs12		cust12	back12	146 GB
0-1	LSI7202XP		0	0	0	15	Disk 0	30	C: OS					
							Disk 2	166	D: Swap1 92GB					
							Disk 3	166	E: Swap2 92GB					
							Disk 4	100	MSQLData 50GB					
							Disk 5	33	Not Used					
			1	10	1	14	Disk 1	233	Log 233GB					
	1	10	2	14	Disk 6	233	Log 233GB							

5.4 Type of Database

A statement must be provided that describes:

1. The data model implemented by the DBMS used (e.g., relational, network, hierarchical)
2. The database interface (e.g., embedded, call level) and access language (e.g., SQL, DL/1, COBOL read/write) used to implement the TPC-C transactions. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.

Microsoft® SQL Server™ 2000, a relational database, was used in this benchmark. SQL Server™ 2000 stored procedures were used and invoked through DB-Library function calls embedded in C code.

5.5 Database Mapping

The mapping of database partitions/replications must be explicitly described.

No partitioning or replicated was used.

5.6 60-Days Space

Details of the 60-day space computations along with proof that the database is configured to sustain 8 hours of growth for the dynamic tables (Order, Order-Line, and History) must be disclosed (see Clause 4.2.3).

The 60-day space calculation is shown in Appendix D.

To calculate the space required to sustain the database log for 8 hours of growth as steady state, the following steps were followed:

1. The free space on the log file was queried using DBCC sqlperf (logspace).
2. Transactions were run against the database with a full load of users.
3. The free space was again queried using DBCC sqlperf (logspace).
4. The space used was calculated as the difference between the first and second query.
5. The number of NEW-ORDER transactions was verified from a RTE report covering the entire run.

6. The space used was divided by the number of NEW-ORDER transactions giving a space used per NEW-ORDER transaction.
7. The space used per transaction was multiplied by the measured tpmC rate times 480 minutes (8 hours).

The results of the above steps yielded a requirement of 426.55 GB of logspace (i.e. 853.10 GB of mirrored transaction log volume) to be available to sustain 8 hours. Total space of priced disks for the transaction log volume was 931.28 GB. It indicates that enough storage was configured to sustain 8 hours of growth.

The same methodology was used to compute growth requirements for dynamic tables Order, Order-Line and History.

6 Clause 5: Performance Metrics and Response Time Items

6.1 Throughput

Measured tpmC must be reported.

Table 4: Measured tpmC

175,366.24 tpmC

6.2 Response Times

Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the Menu response time.

Table 5: Response Times (in seconds)

Type	Average	Maximum	90th%
New-Order	0,46	23,05	0,96
Payment	0,42	21,87	0,91
Interactive Delivery	0,11	1,43	0,11
Stock Level	0,63	17,98	1,23
Order Status	0,45	16,84	0,95
Deferred Delivery	0,14	2,38	0,21
Menu	0,00	1,34	0,01

6.3 Keying and Think Times

The minimum, the average, and the maximum keying and think times must be reported for each transaction type.

Table 6: Keying Times

Type	Average	Minimum	Maximum
New Order	18,02	18,01	18,16
Payment	3,02	3,01	3,16
Delivery	2,02	2,01	2,16
Stock Level	2,02	2,01	2,16
Order Status	2,02	2,01	2,16

Table 7: Think Times

Type	Average	Minimum	Maximum
New Order	12,07	0,00	120,83
Payment	12,06	0,00	120,80
Interactive Delivery	5,08	0,00	50,72
Stock Level	5,08	0,00	50,70
Order Status	10,04	0,00	100,70

6.4 Response Time Frequency Distribution Curves

Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.

Figure 3: New-Order Response Time Distribution

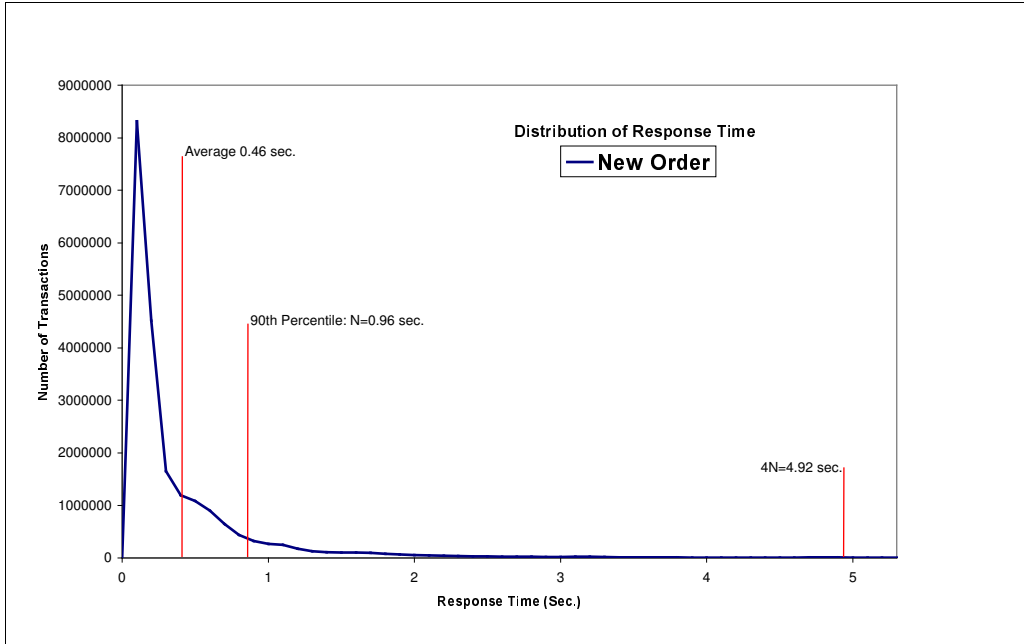


Figure 4: Payment Response Time Distribution

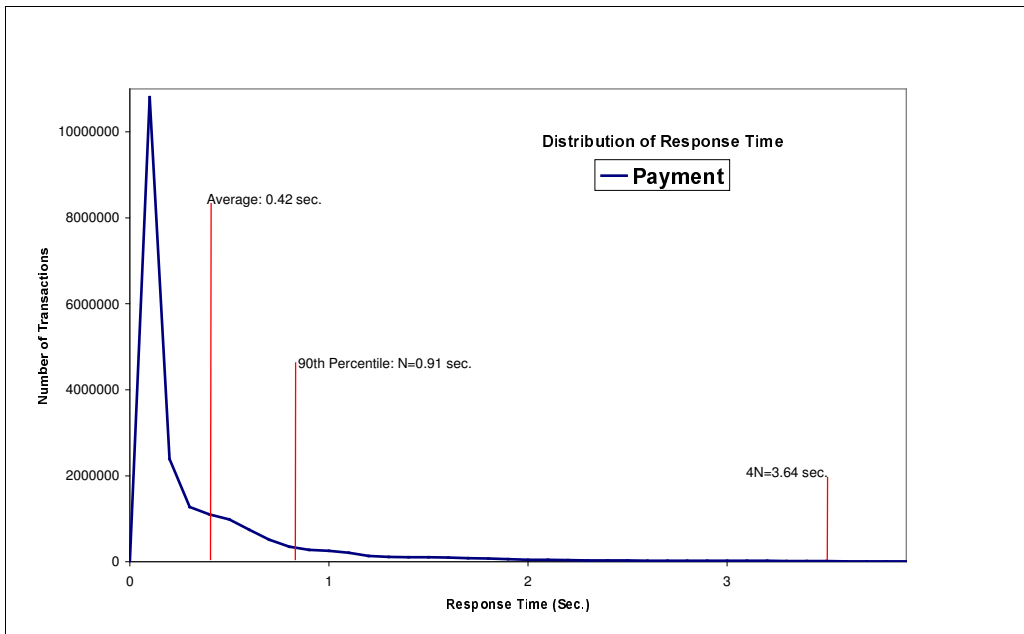


Figure 5: Order-Status Response Time Distribution

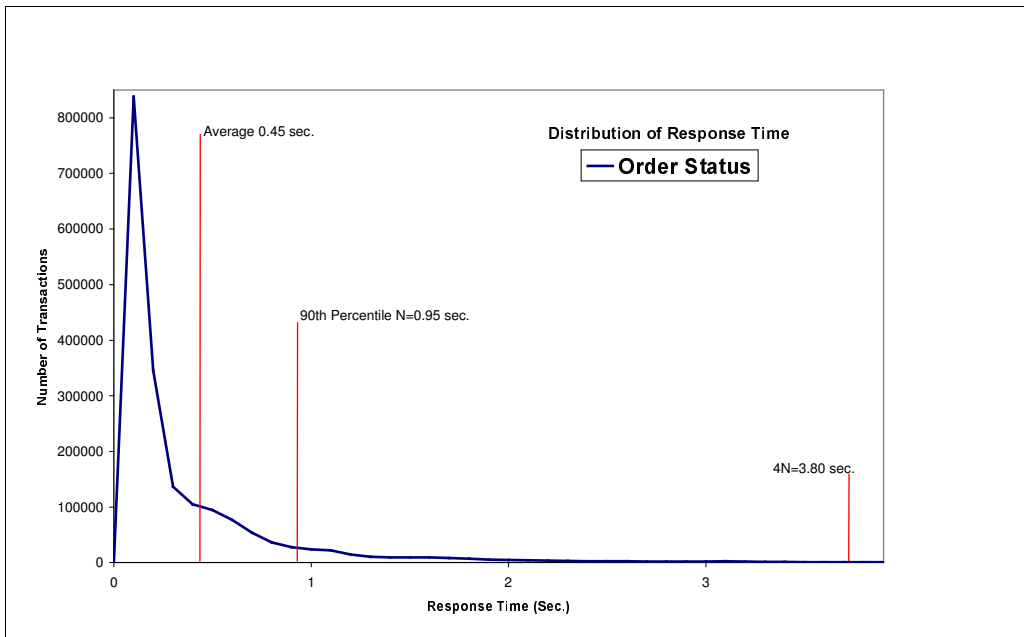


Figure 6: Delivery Response Time Distribution

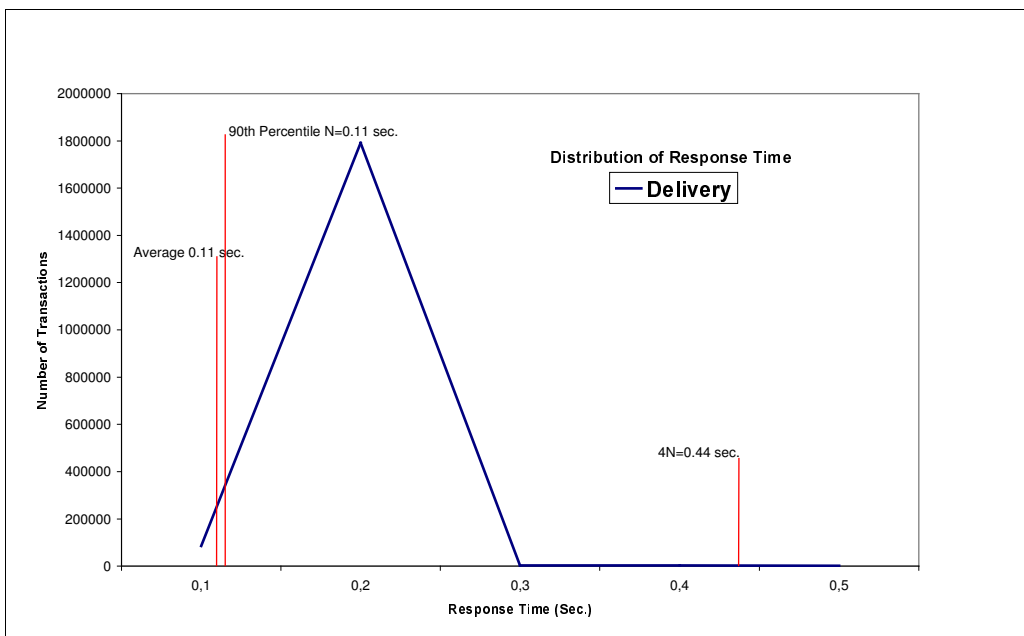
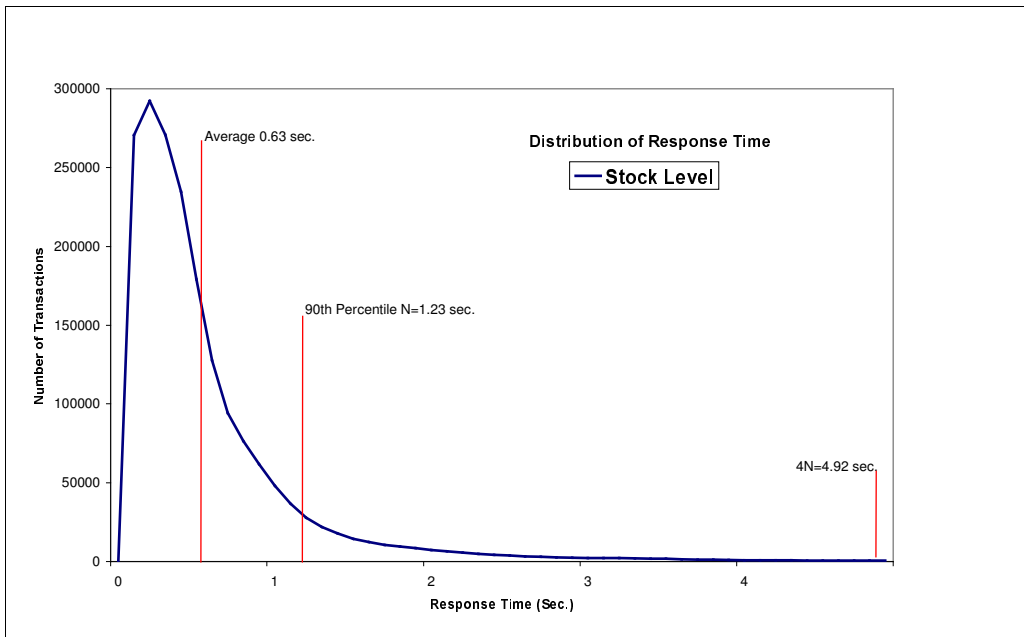


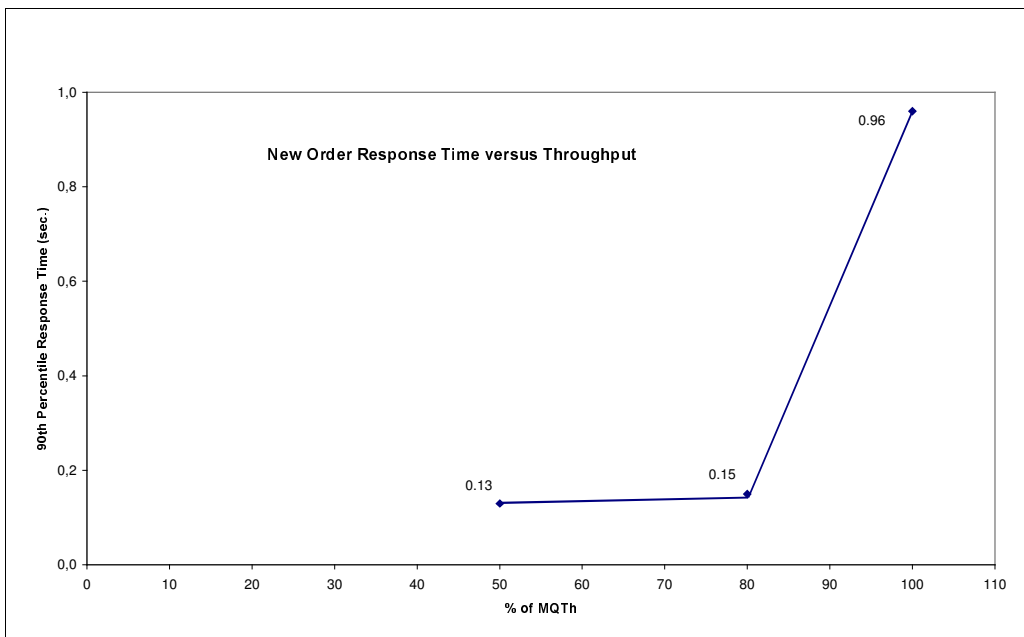
Figure 7: Stock-Level Response Time Distribution



6.5 Response time versus Throughput for the New-Order transaction.

The performance curve for response times versus throughput (see Clause 5.6.2) must be reported for the New-Order transaction.

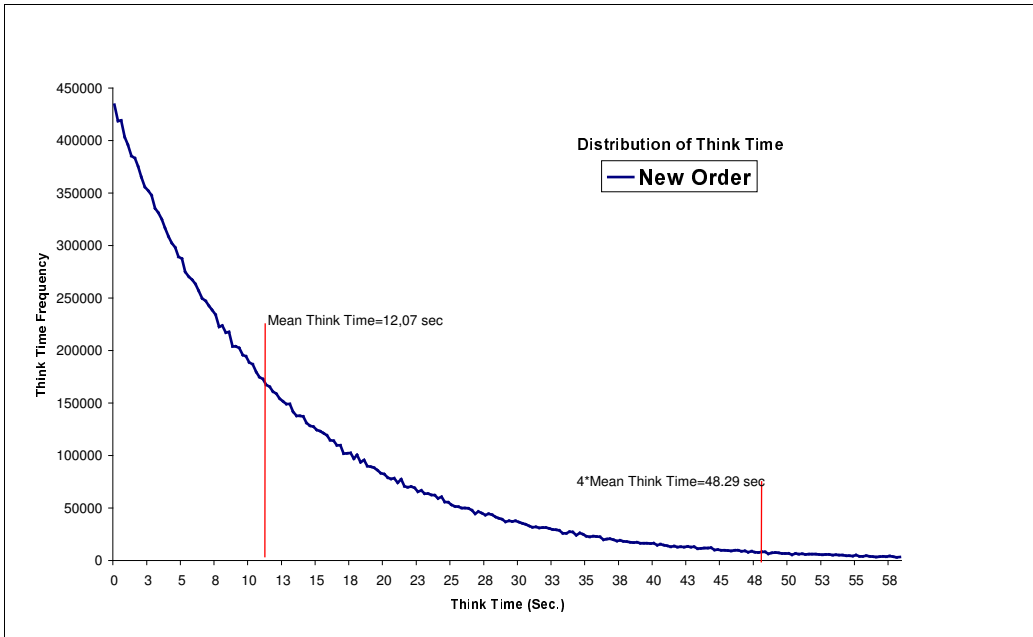
Figure 8: Response Time vs. Throughput for the New-Order transaction.



6.6 New-Order Think Time Frequency Distribution

Think Time frequency distribution curves (see Clause 5.6.3) must be reported for the New-Order transaction.

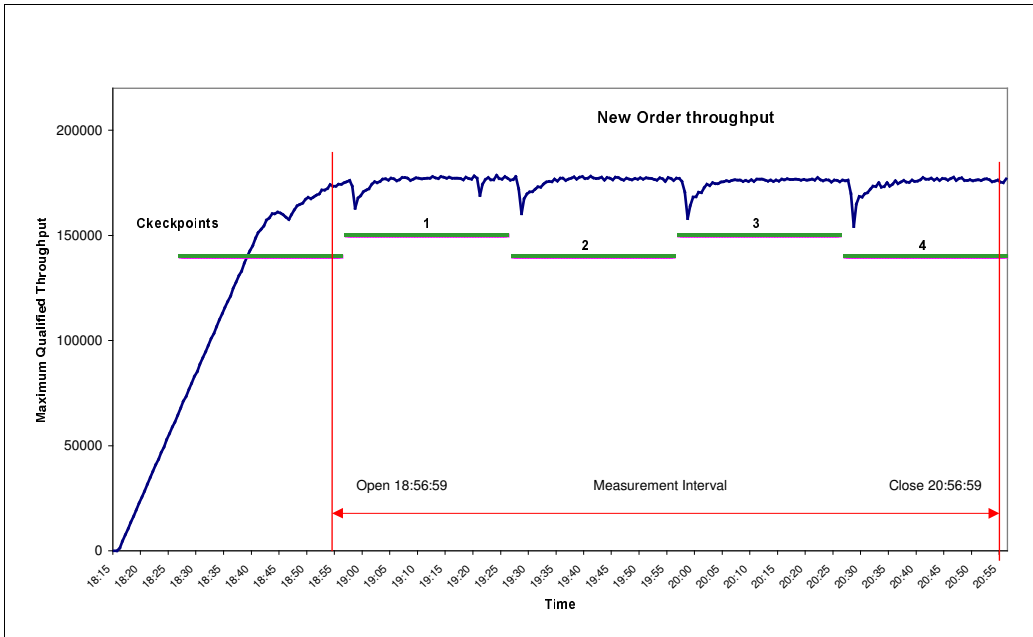
Figure 9: New-Order Think Time



6.7 New-Order Throughput vs. Elapsed Time

A graph of throughput versus elapsed time (see Clause 5.6.4) must be reported for the New-Order transaction.

Figure 10: New-Order Throughput vs. Elapsed Time



6.8 Steady State

The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval (see Clause 5.5) must be described.

Steady state was confirmed by the throughput data collected during the run and graphed in the figure 10.

6.9 Work Performed During Steady State

A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.), actually occurred during the measurement interval must be reported.

A checkpoint in Microsoft® SQL Server™ 2000 writes to disk all updated memory pages that have not been yet actually written to disk. SQL Server™ 2000 recovery interval parameter was set to the maximum allowable value to perform checkpoint at specific intervals. A checkpoint script, which issues specified number of checkpoint at specified (30 minutes) intervals, was started after all users logged in and sending transactions.

6.10 Measurement Period Duration and Checkpoint Duration

The start time and duration in seconds of at least the four (4) longest checkpoints during the Measurement Interval must be disclosed (see Clause 5.5.2.2 (2)).

A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (tpmC) must be included.

6.11 Regulation of Transaction Mix

The method of regulation of the transaction mix (e.g., card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.

The RTE was given a weighted random distribution that could not be adjusted during the run.

6.12 Transaction Statistics

- The percentage of the total mix for each transaction type must be disclosed.*
- The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed.*
- The average number of order-lines entered per New-Order transaction must be disclosed.*
- The percentage of remote order-lines entered per New-Order transaction must be disclosed.*
- The percentage of remote Payment transactions must be disclosed.*
- The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed.*
- The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.*

The above statistics are disclosed in Table 1.

6.13 Checkpoint Count and Location

The number of checkpoints in the Measurement Interval, the time in seconds from the start of the Measurement Interval to the first checkpoint and the Checkpoint Interval must be disclosed.

There were one checkpoint before and four checkpoints during measurement.

The time of the first checkpoint is 10 seconds after the start of the measurement, and the checkpoint interval is 30 minutes.

Extract from SqlServerLog.txt

```
2004-06-24 18:57:08.26 spid707 Ckpt dbid 10 started (0)
2004-06-24 18:57:08.29 spid707 Ckpt dbid 10 phase 1 ended (0)
2004-06-24 19:26:38.28 spid707 Ckpt dbid 10 complete
2004-06-24 19:27:08.17 spid707 Ckpt dbid 10 started (0)
2004-06-24 19:27:08.19 spid707 Ckpt dbid 10 phase 1 ended (0)
2004-06-24 19:56:37.84 spid707 Ckpt dbid 10 complete
2004-06-24 19:57:08.34 spid707 Ckpt dbid 10 started (0)
2004-06-24 19:57:08.38 spid707 Ckpt dbid 10 phase 1 ended (0)
2004-06-24 20:26:38.03 spid707 Ckpt dbid 10 complete
2004-06-24 20:27:08.46 spid707 Ckpt dbid 10 started (0)
2004-06-24 20:27:08.49 spid707 Ckpt dbid 10 phase 1 ended (0)
2004-06-24 20:56:37.55 spid707 Ckpt dbid 10 complete
2004-06-24 20:58:04.30 spid707 Ckpt dbid 10 started (0)
2004-06-24 20:58:04.32 spid707 Ckpt dbid 10 phase 1 ended (0)
```

Table 8: Measurement Period Duration and Checkpoint Duration

	Start	End	Duration	Duration (sec.)
Measurement Period	18:56:59	20:56:59	2:00:00	7200
Ramp-up	18:13:47	18:56:59	0:43:12	2592
1nd Checkpoint	18:57:08	19:26:38	0:29:30	1770
2rd Checkpoint	19:27:08	19:56:37	0:29:29	1769
3th Checkpoint	19:57:08	20:26:38	0:29:30	1770
4th Checkpoint	20:27:08	20:56:37	0:29:29	1769

7 Clause 6: SUT, Driver, and Communication Definition Related Items

7.1 Description of RTE

The RTE input parameters, code fragments, functions, etc. used to generate each transaction input field must be disclosed.

The RTE used was the Microsoft® BenchCraft RTE System. The RTE input parameters are listed in Appendix C.

7.2 Loss of Terminal Connections

The number of terminal connections lost during the Measurement Interval must be disclosed (see Clause 6.6.2).

No terminal connections were lost.

7.3 Emulated Components

It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to that of the priced system. The results of the test described in Clause 6.6.3.4 must be disclosed.

As configured for this test, the driver software emulates the traffic that would be observed from the users' PCs connected by Ethernet to the front-end clients using HTTP (Hyper Text Transfer Protocol) over TCP/IP. **One tenth of a second (100 milliseconds) was added to each transaction time to compensate for the overhead of the Web browser.**

7.4 Functional Diagrams and Detail of Driver System

A complete functional diagram of both the benchmark configuration and the configuration of the proposed (target) system must be disclosed. A detailed list of all software and hardware functionality being performed on the Driver System, and its interface to the SUT must be disclosed (see Clause 6.6.3.6).

The diagrams in figures 1 and 2 show the tested and priced benchmark configurations.

7.5 Network configuration and Driver system

The network configurations of both the tested services and the proposed (target) services which are being represented and a thorough explanation of exactly which parts of the proposed configuration are being replaced with the Driver System must be disclosed (see Clause 6.6.4).

Figure 1 and 2 in this report have the network configuration of both the tested system and the priced system.

7.6 Network Bandwidth

The bandwidth of the network(s) used in the tested/priced configuration must be disclosed.

7.6.1 VI network between Data Server and Clients

The Database Server contains 4 VI-NIC adapters (Qlogic™ HDA PCI-X to FC QLA2350). These VI-NIC adapters were connected to 1 FC Fabric Switch (Qlogic™ Sandbox 2-16) with 2Gbps bandwidth. Each Client contains 1 VI-NIC adapters (Qlogic™ HDA PCI-X to FC QLA2350) which was connected to the Fabric Switch.

7.6.2 Ethernet network between RTEs and Clients

Each RTE has 1 Ethernet adapter (1Gbps) to connect to Client systems.
Each Client has 1 Ethernet adapters (1Gbps) to connect to RTE systems.
The network bandwidth between RTE systems and clients systems was 1Gbps.

1 segment was used for the connection of this tested configuration.

7.7 Operator Intervention

If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.

This configuration does not require any operator intervention to sustain eight hours of the reported throughput.

8 Clause 7: Pricing Related Items

8.1 Hardware and Software Components

A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery date. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source(s) and effective date(s) of price(s) must also be reported.

The total 3-year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended.

The detailed list of all hardware and software for the priced configuration is listed in the system pricing summary and page 4 of this document.

8.1.1 Discount

The components supplied by Bull (hardware and software) are discounted by 30% from list price, only for similar quantities and configuration and in case of a prepay cash.

8.1.2 Third-party quotations

All third-party quotations are included in Appendix E at the end of this document.

The aggregate price of all items priced from a web site is lower than 5% of the 3 year Price.

Description	Source	Extended Price
HBA PCI-X to FC Qlogic QLA2350	Compuview Microsystem Inc.	5340+7120
HBA PCI-X to FC LSI LSI7202XP-LC	Provantage	5303
FC Fabric Switch Qlogic SANbox2-16 ports 2Gb	Provantage	11029
SFP-Shortwave LC Optic / 8 SFPs per pack	Provantage	2212
Total		31004
5% of \$ 793,606 USD		39680

8.1.3 Country Specific Pricing

Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7.

The system has been priced in **\$ USD** for the **Europe**.

8.2 Maintenance pricing.

Hardware and software maintenance must be figured at a standard pricing which provides 7 days/week, 24 hours/day coverage, either on-site, or if available as standard offering, via a central support facility. Hardware maintenance maximum response time must not exceed 4 hours, on any part whose replacement is necessary for the resumption of operation.

The three years support pricing for Bull S.A. consists of one year warranty (two years for disks) included in the system package price and two years support price, defined as full care in the "GlobalCare" Bull maintenance offer.

The Silver service offers a high quality of service, permanent prevention and accelerated response time. It is composed of the following services:

Hardware maintenance

- Reception of calls 24hrs 7/7 through a number allocated by Bull or upon the automatic telephone server or being recorded on the web.
- Telephone product assistance from 24 hours/day, 7 days/week
- Remote maintenance and remote diagnostics of the system.

- Access to technical product data via the web.
- On-site intervention: 7 days/week, with 4 hours response time.

Customer spareable and replaceable hardware are priced for:

- HBA PCI-X to FC QLA2350-CK
Number of QLA2350 used: 4 in the server Novascale 5080, 1 in each Express 5800 / 102Rf-2
Total: 12, Number of spares: 2
- HBA PCI-X to FC LSI7202XP-LC
Number of LSI7202XP-LC used: 2 in the server Novascale 5080,
Total: 2, Number of spares: 2
- SFP-Shortwave LC Optic / 8 SFPs per pack, 16 SFPs in 2 packs.
Number of SFPs used: 4 between SANbox2-16 and server Novascale 5080, 1 between
SANbox and each Express 5800 / 120 Rf-2
Total: 4 + (1 x 8) = 12, Number of spares: 4
- FC optical LC to LC 2Gb cable
Number of 5m cable used: 6 + 8 = 14
Number of 15m cable used: 4 + 4 = 8
Total: 22 cables, Number of spares (15m cable): 3
- 36 GB Raid 2G Fiber Disk (15Krpm) for FDA2300
Number of disks used: 225
10% spare: 23

Software maintenance

In choosing the Silver level of service, the equivalent level of software support is chosen automatically.

- Access to technical product data via the web.

Warranty extension option.

This option offers the security of receiving a level of service at a set price over three years.

The method of payment is one unique payment at the start of the three-year period, in this case it benefits of 20% discount.

8.3 Availability

The committed delivery date for general availability (availability date) of products used in the price calculations must be reported. When the priced system includes products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available. This single date must be reported on the first page of the Executive Summary. All availability dates, whether for individual components or for the SUT as a whole, must be disclosed to a precision of one day.

The total system as priced is available from the date of publication of this report: **June 30, 2004.**

8.4 Throughput and Price Performance

A statement of the measured tpmC, as well as the respective calculations for 3-year pricing, price/performance (price/tpmC), and the availability date must be included.

- Maximum Qualified Throughput: **175,366.24** tpmC
- Price per tpmC: **\$ 4.53 USD** per tpmC
- Total 3-year cost of ownership: **\$ 793,606 USD**

8.5 Usage Pricing

For any usage pricing, the sponsor must disclose:

- *Usage level at which the component was priced.*
- *A statement of the company policy allowing such pricing.*

The component pricing based on usage is shown below:

- **8** Microsoft SQL Server 2000, Enterprise Edition (64-bit) (build 883), Processor License
- **1** Microsoft Windows 2003 server, Datacenter Edition (64-bit) (build 3790)-SP1 version 1159 preloaded on the server, its price is included in the hardware server price.
- **8** Microsoft Windows 2000 server, Enterprise Edition (32-bit) preloaded on clients, the price is included in the price of the client system.
- **1** Visual C++ Standard

9 Clause 8: Audit Related Items

9.1 Auditor's Report

The auditor's name, address, phone number, and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.

Next page contains the complete independent auditor's report by François RAAB of Info Sizing Inc. For the test described in this report.

9.2 Availability of the Full Disclosure Report

The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to charges for similar documents by that test sponsor. The report must be made available when results are made public. In order to use the phrase "TPC Benchmark™ C", the Full Disclosure Report must have been submitted to the TPC Administrator as well as written permission obtained to distribute same.

Request for this TPC Benchmark™ C Full Disclosure Report should be sent to:

Transaction Processing Performance Council
Presidio of San Francisco
Building 572B (surface)
P.O.Box 29920 (mail) San Francisco, CA 94129-0920
Voice: 415-561-6272
Fax: 415-561-6120
Email: info@tpc.org

10 Auditor's letter

INFO SIZING



Benchmark Sponsor:

Jean-François Lemerre
Bull S.A.
1, rue de Provence
38432 Echirolles
France

June 30, 2004

I verified the TPC Benchmark™ C performance for the following Client/Server configuration:

Platform: **Bull Novascale 5080 (8 SMP) c/s**
Operating system: **Microsoft Windows Server 2003 Datacenter Edition**
Database Manager: **Microsoft SQL Server 2000 Enterprise Edition (64-bit)**
Transaction Manager: **Microsoft COM+**

The results were:

CPU's Speed	Memory	Disks	NewOrder 90% Response Time	tpmC
Server: Bull Novascale 5080				
8 x Itanium2 (1.5 GHz)	128 GB Main (6 MB L3 per cpu)	225 x 36 GB 15Krpm	0.96 Seconds	175,366.24
Clients: Eight (8) Bull ^ Express5800/120Rf2 (Specification for each)				
2 x Xeon (2.4 GHz)	1 GB Main (512 KB L2 per cpu)	1 x 36 GB	n/a	n/a

In my opinion, these performance results were produced in compliance with the TPC's requirements for the benchmark.

1373 North Franklin Street • Colorado Springs, CO 80903-2527 • Office: 719/473-7555 • Fax: 719/473-7554

The following verification items were given special attention:

- The database records were the proper size
- The database was properly scaled and populated
- The required ACID properties were met
- The transactions were correctly implemented
- Input data was generated according to the specified percentages
- The transaction cycle times included the required keying and think times
- The reported response times were correctly measured.
- All 90% response times were under the specified maximums
- At least 90% of all delivery transactions met the 80 Second completion time limit
- The reported measurement interval was 120 minutes (7200 seconds)
- The reported measurement interval was representative of steady state conditions
- Four checkpoints were taken during the reported measurement interval
- The 60 day storage requirement was correctly computed
- The system pricing was verified for major components and maintenance

Additional Audit Notes:

None.

Respectfully Yours,

A handwritten signature in black ink, appearing to read "François Raab". The signature is fluid and cursive, with a long horizontal stroke extending to the right.

François Raab, President

Appendix A: Source Codes

Code used to implement the TPC-C transactions

Kit MSTPCC451\WEBCLNT\common\src\error.h

```
/* FILE: ERROR.H Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 * Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
 * PURPOSE: Header file for error exception classes.
 * Change history:
 * 4.20.000 - updated rev number to match kit
 * 4.21.000 - fixed bug: -CBaseErr needed to be declared virtual
 */

#pragma once

#ifndef _INC_STRING
#include <string.h>
#endif

const int m_szMsg_size = 512;
const int m_szApp_size = 64;
const int m_szLoc_size = 64;

//error message structure used in ErrorText routines
typedef struct _SERRORMSG
{
    int iError; //error id of message
    char szMsg[256]; //message to sent to browser
} SERRORMSG;

typedef enum _ErrorLevel
{
    ERR_FATAL_LEVEL = 1,
    ERR_WARNING_LEVEL = 2,
    ERR_INFORMATION_LEVEL = 3
} ErrorLevel;

#define ERR_TYPE_LOGIC -1 //logic error in program; internal error
#define ERR_SUCCESS 0 //success (a non-error error)
#define ERR_BAD_ITEM_ID 1 //expected abort record in txnRecord
#define ERR_TYPE_DELIVERY_POST 2 //expected delivery post failed
#define ERR_TYPE_WEBDLL 3 //tpcc web generated error
#define ERR_TYPE_SQL 4 //sql server generated error
#define ERR_TYPE_DBLIB 5 //dblib generated error
#define ERR_TYPE_ODBC 6 //odbc generated error
#define ERR_TYPE_SOCKET 7 //error on communication socket client rte only
#define ERR_TYPE_DEADLOCK 8 //dblib and odbc only deadlock condition
#define ERR_TYPE_COM 9 //error from COM call
#define ERR_TYPE_TUXEDO 10 //tuxedo error
#define ERR_TYPE_OS 11 //operating system error
#define ERR_TYPE_MEMORY 12 //memory allocation error
#define ERR_TYPE_TPCC_ODBC 13 //error from tpcc odbc txn module
#define ERR_TYPE_TPCC_DBLIB 14 //error from tpcc dblib txn module
#define ERR_TYPE_DELSRV 15 //delivery server error
#define ERR_TYPE_TXNLOG 16 //txn log error
#define ERR_TYPE_BCCONN 17 //Benchmark connection class
#define ERR_TYPE_TPCC_CONN 18 //Benchmark connection class
#define ERR_TYPE_ENCIANA 19 //Enciana error
#define ERR_TYPE_COMPONENT 20 //error from COM component
#define ERR_TYPE_RTE 21 //Benchmark rte
#define ERR_TYPE_AUTOMATION 22 //Benchmark automation errors
#define ERR_TYPE_DRIVER 23 //Driver engine errors
#define ERR_TYPE_RTE_BASE 24 //Framework errors
#define ERR_BUF_OVERFLOW 25 //Buffer overflow during receive
#define ERR_TYPE_SOAP_HTTP 26 //HTTP/SOAP dll generated error
// TPC-W error types
#define ERR_TYPE_TPCW_CONN 50 //Benchmark connection class
#define ERR_TYPE_TPCW_HTML 51 //error from TpcwHtml dll
#define ERR_TYPE_TPCW_USER 52 //error from TPC-W user class
#define ERR_TYPE_TPCW_ENG_BASE 53
#define ERR_TYPE_TPCW_ENG_OS 54
#define ERR_TYPE_HTML_RESP 55
#define ERR_TYPE_TPCW_ODBC 56
#define ERR_TYPE_SCHANNEL 57
#define ERR_TYPE_THINK_LIST 58

#define ERR_INS_MEMORY "Insufficient Memory to continue."
#define ERR_UNKNOWNS "Unknown error."
#define ERR_MSG_BUF_SIZE 512
#define INV_ERROR_CODE -1
#define ERR_INS_BUF_OVERFLOW "Insufficient Buffer size to receive HTML pages."

class CBaseErr
{
public:
    CBaseErr(LPCTSTR szLoc = NULL)
    {
        m_idMsg = GetLastError(); //take the error code immediately before it is reset by other functions
        if (szLoc)
        {
            m_szLoc = new char[strlen(szLoc)+1+m_szLoc_size*2];
            strcpy(m_szLoc, szLoc);
        }
        else
            m_szLoc = NULL;
        m_szApp = new char[m_szApp_size];
        GetModuleFileName(GetModuleHandle(NULL), m_szApp, m_szApp_size);
    }

    CBaseErr(int idMsg, LPCTSTR szLoc = NULL)
    {
        m_idMsg = idMsg;
        if (szLoc)
        {
            m_szLoc = new char[strlen(szLoc)+1+m_szLoc_size*2];
            strcpy(m_szLoc, szLoc);
        }
        else
            m_szLoc = NULL;
        m_szApp = new char[m_szApp_size];
        GetModuleFileName(GetModuleHandle(NULL), m_szApp, m_szApp_size);
    }

    virtual ~CBaseErr(void)
    {
        if (m_szApp) delete [] m_szApp;
        if (m_szLoc) delete [] m_szLoc;
    };

    virtual void Draw(HWND hwnd, LPCTSTR szStr = NULL)
    {
        int j = 0;
        char szTmp[512];
    }
};
```

```

        if (szStr)
            j += wprintf(szTmp, "%s\n", szStr);
        if (ErrorNum() != INV_ERROR_CODE)
            j += wprintf(szTmp, "Error = %d\n", ErrorNum());
        if (m_szLoc)
            j += wprintf(szTmp, "Location = %s\n", GetLocation());
        j += wprintf(szTmp, "%s\n", ErrorText());
        ::MessageBox(hwnd, szTmp, m_szApp, MB_OK);
    }

    char *GetApp(void) { return m_szApp; }
    char *GetLocation(void) { return m_szLoc; }
    virtual int ErrorNum() { return m_idMsg; }

    virtual int ErrorType() = 0; // a value which distinguishes the kind of error that occurred
    virtual char *ErrorText() = 0; // a string (i.e., human readable) representation of the error

protected:
    char *m_szApp;
    char *m_szLoc; // code location where the error occurred
    int m_idMsg;

    //short m_errType;
};

class CSocketErr : public CBaseErr
{
public:
    enum Action
    {
        eNone = 0,
        eSend,
        eSocket,
        eBind,
        eConnect,
        eListen,
        eHost,
        eRecv,
        eGetHostByName,
        eWSACreateEvent,
        eWSASend,
        eWSAGetOverlappedResult,
        eWSARecv,
        eWSAWaitForMultipleEvents,
        eWSAStartup,
        eWSAResetEvent,
        eNonRetriable,
    };

    CSocketErr(Action eAction, LPCTSTR szLocation = NULL);
    ~CSocketErr()
    {
        if (m_szErrorText != NULL)
            delete [] m_szErrorText;
    };

    Action m_eAction;
    char *m_szErrorText;

    int ErrorType() { return ERR_TYPE_SOCKET; };
    char *ErrorText(void);
};

class CSystemErr : public CBaseErr
{
public:
    enum Action
    {
        eNone = 0,
        eTransactNamedPipe,
        eWaitNamedPipe,
        eSetNamedPipeHandleState,
        eCreateFile,
        eCreateProcess,
        eCallNamedPipe,
        eCreateEvent,
        eCreateThread,
        eVirtualAlloc,
        eReadFile = 10,
        eWriteFile,
        eMapViewOfFile,
        eCreateFileMapping,
        eInitializeSecurityDescriptor,
        eSetSecurityDescriptorDacl,
        eCreateNamedPipe,
        eConnectNamedPipe,
        eWaitForSingleObject,
        eRegOpenKeyEx,
        eRegQueryValueEx = 20,
        eBeginThread,
        eRegEnumValue,
        eRegSetValueEx,
        eRegCreateKeyEx,
        eWaitForMultipleObjects,
        eRegisterClassEx,
        eCreateWindow,
        eCreateSemaphore,
        eReleaseSemaphore,
        eFSeek,
        eFRead,
        eFWrite,
        eTmpFile,
        eSetFilePointer,
        eNew,
        eCloseHandle,
    };

    CSystemErr(Action eAction, LPCTSTR szLocation);
    CSystemErr(int iError, Action eAction, LPCTSTR szLocation);
    ErrorType() { return ERR_TYPE_OS; };

    int ErrorType();
    char *ErrorText(void);
    void Draw(HWND hwnd, LPCTSTR szStr = NULL);

    Action m_eAction;

private:
    char m_szMsg[ERR_MSG_BUF_SIZE];
};

class CMemoryErr : public CBaseErr
{
public:
    CMemoryErr();

    int ErrorType() { return ERR_TYPE_MEMORY; };
    char *ErrorText() { return ERR_INS_MEMORY; };
};

class CBufferOverflowErr : public CBaseErr
{
public:
    CBufferOverflowErr(int iLPTSTR);

    int ErrorType() { return ERR_BUF_OVERFLOW; };
    char *ErrorText() { return ERR_INS_BUF_OVERFLOW; };
};

```

Kit MSTPCC451WEBCLNT\common\src\ReadRegistry.cpp

```

/* FILE: READREGISTRY.CPP
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 */

```



```

*
*                                     not yet audited
*
*
* PURPOSE:      Implementation for TPC-C Tuxedo class.
* Contact:      Charles Levine (clevine@microsoft.com)
*
* Change history:
*/
4.2.0.000 - first version
*/

/* FUNCTION: ReadTPCCRegistrySettings
*
* PURPOSE:      This function reads the NT registry for startup parameters. There parameters are
*               under the TPCC key.
*
* RETURNS       FALSE = no errors
*               TRUE  = error reading registry
*
*/
BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg )
{
    HKEY      hKey;
    DWORD     size;
    DWORD     type;
    DWORD     dwTmp;
    char      szTmp[256];

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SOFTWARE\\Microsoft\\TPCC", 0, KEY_READ, &hKey) != ERROR_SUCCESS )
        return TRUE;

    // determine database protocol to use; may be either ODBC or DDLIB
    pReg->eDB_Protocol = Unspecified;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "DB_Protocol", 0, &type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp, szDBNames[ODBC]) )
            pReg->eDB_Protocol = ODBC;
        else if ( !strcmp(szTmp, szDBNames[DLIB]) )
            pReg->eDB_Protocol = DDLIB;
    }

    pReg->eTxnMon = None;
    // determine txn monitor to use; may be either TUXEDO, or blank
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "TxnMonitor", 0, &type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp, szTxnMonNames[TUXEDO]) )
            pReg->eTxnMon = TUXEDO;
        else if ( !strcmp(szTmp, szTxnMonNames[ENCINA]) )
            pReg->eTxnMon = ENCINA;
        else if ( !strcmp(szTmp, szTxnMonNames[COM]) )
            pReg->eTxnMon = COM;
    }

    pReg->bCOM_SinglePool = FALSE;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "COM_SinglePool", 0, &type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp, "YES") )
            pReg->bCOM_SinglePool = TRUE;
    }

    pReg->dwMaxConnections = 0;
    size = sizeof(dwTmp);
    if ( ( RegQueryValueEx(hKey, "MaxConnections", 0, &type, (LPBYTE)&dwTmp, &size) == ERROR_SUCCESS )
        && (type == REG_DWORD) )
        pReg->dwMaxConnections = dwTmp;

    pReg->dwMaxPendingDeliveries = 0;
    size = sizeof(dwTmp);
    if ( ( RegQueryValueEx(hKey, "MaxPendingDeliveries", 0, &type, (LPBYTE)&dwTmp, &size) == ERROR_SUCCESS )
        && (type == REG_DWORD) )
        pReg->dwMaxPendingDeliveries = dwTmp;

    pReg->dwNumberOfDeliveryThreads = 0;
    size = sizeof(dwTmp);
    if ( ( RegQueryValueEx(hKey, "NumberOfDeliveryThreads", 0, &type, (LPBYTE)&dwTmp, &size) == ERROR_SUCCESS )
        && (type == REG_DWORD) )
        pReg->dwNumberOfDeliveryThreads = dwTmp;

    size = sizeof(pReg->szPath);
    if ( RegQueryValueEx(hKey, "Path", 0, &type, (BYTE *)&pReg->szPath, &size) != ERROR_SUCCESS )
        pReg->szPath[0] = 0;

    size = sizeof(pReg->szDbServer);
    if ( RegQueryValueEx(hKey, "DbServer", 0, &type, (BYTE *)&pReg->szDbServer, &size) != ERROR_SUCCESS )
        pReg->szDbServer[0] = 0;

    size = sizeof(pReg->szDbName);
    if ( RegQueryValueEx(hKey, "DbName", 0, &type, (BYTE *)&pReg->szDbName, &size) != ERROR_SUCCESS )
        pReg->szDbName[0] = 0;

    size = sizeof(pReg->szDbUser);
    if ( RegQueryValueEx(hKey, "DbUser", 0, &type, (BYTE *)&pReg->szDbUser, &size) != ERROR_SUCCESS )
        pReg->szDbUser[0] = 0;

    size = sizeof(pReg->szDbPassword);
    if ( RegQueryValueEx(hKey, "DbPassword", 0, &type, (BYTE *)&pReg->szDbPassword, &size) != ERROR_SUCCESS )
        pReg->szDbPassword[0] = 0;

    size = sizeof(pReg->szSPPrefix);
    if ( RegQueryValueEx(hKey, "SPPrefix", 0, &type, (BYTE *)&pReg->szSPPrefix, &size) != ERROR_SUCCESS )
        pReg->szSPPrefix[0] = 'L';

    RegCloseKey(hKey);

    return FALSE;
}

```

Kit MSTPCC451WEBCLNT\common\src\ReadRegistry.h

```

/*
* FILE:      ReadRegistry.h
*
* Microsoft TPC-C Kit Ver. 4.2.0.000
* Copyright Microsoft, 1999
*
* All Rights Reserved
*
*                                     not audited
*
*
* PURPOSE:      Header for registry related code.
*
* Change history:
*/
4.2.0.000 - first version
*/

enum DBPROTOCOL { Unspecified, ODBC, DDLIB };
const char *szDBNames[] = { "Unspecified", "ODBC", "DLIB" };

enum TXNMON { None, TUXEDO, ENCINA, COM };
const char *szTxnMonNames[] = { "NONE", "TUXEDO", "ENCINA", "COM" };

//This structure defines the data necessary to keep distinct for each terminal or client connection.
typedef struct _TPCCREGISTRYDATA
{
    enum DBPROTOCOL eDB_Protocol;
    enum TXNMON eTxnMon;
    BOOL bCOM_SinglePool;
    DWORD dwMaxConnections;
    DWORD dwMaxPendingDeliveries;
    DWORD dwNumberOfDeliveryThreads;
    char szPath[128];
    char szDbServer[32];
    char szDbName[32];
    char szDbUser[32];
    char szDbPassword[32];
    wchar_t szSPPrefix[32]; //tpcc_odbc.dll stored procedures prefix
} TPCCREGISTRYDATA, *PTPCCREGISTRYDATA;

BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg );

```

Kit MSTPCC451WEBCLNT\common\src\trans.h

```

/*
* FILE:      TRANS.H
*
* Microsoft TPC-C Kit Ver. 4.42.000

```

```

*
* All Rights Reserved
*
* Copyright Microsoft, 2002
*
* Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C structure templates.
*
* Change history:
* 4.42.000 - changed w_id fields from short to long to support >32K warehouses
* 4.20.000 - updated rev number to match kit
*/
#pragma once

// String length constants
#define SERVER_NAME_LEN 20
#define DATABASE_NAME_LEN 20
#define USER_NAME_LEN 20
#define PASSWORD_LEN 20
#define TABLE_NAME_LEN 20
#define I_DATA_LEN 50
#define I_NAME_LEN 24
#define BRAND_LEN 1
#define LAST_NAME_LEN 16
#define W_NAME_LEN 10
#define ADDRESS_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define S_DIST_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define FIRST_NAME_LEN 16
#define MIDDLE_NAME_LEN 2
#define PHONE_LEN 16
#define DATETIME_LEN 30
#define CREDIT_LEN 2
#define C_DATA_LEN 250
#define H_DATA_LEN 24
#define DIST_INFO_LEN 24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN 25
#define OL_DIST_INFO_LEN 24

// TIMESTAMP_STRUCT is provided by the ODBC header file sqtypes.h, but is not available
// when compiling with dblib, so redefined here. Note: we are using the symbol " __SQLTYPES"
// (declared in sqtypes.h) as a way to determine if TIMESTAMP_STRUCT has been declared.
#ifndef __SQLTYPES
typedef struct
{
    short
    unsigned short /* SQLSMALLINT */ /* SQLSMALLINT *//year;
    unsigned short /* SQLSMALLINT */ /* SQLSMALLINT *//month;
    unsigned short /* SQLSMALLINT */ /* SQLSMALLINT *//day;
    unsigned short /* SQLSMALLINT */ /* SQLSMALLINT *//hour;
    unsigned short /* SQLSMALLINT */ /* SQLSMALLINT *//minute;
    unsigned short /* SQLSMALLINT */ /* SQLSMALLINT *//second;
    unsigned long /* SQLINTEGER */ /* SQLINTEGER *//fraction;
} TIMESTAMP_STRUCT;
#endif

// possible values for exec_status_code after transaction completes
enum EXEC_STATUS
{
    eOK, // 0 "Transaction committed."
    eInvalidItem, // 1 "Item number is not valid."
    eDeliveryFailed // 2 "Delivery Post Failed."
};

// transaction structures
typedef struct
{
    // input params
    long ol_supply_w_id;
    long ol_i_id;
    short ol_quantity;

    // output params
    char ol_i_name[I_NAME_LEN+1];
    char ol_brand_generic[BRAND_LEN+1];
    double ol_i_price;
    double ol_amount;
    short ol_stock;
} OL_NEW_ORDER_DATA;

typedef struct
{
    // input params
    long w_id;
    short d_id;
    long c_id;
    short o_ol_cnt;

    // output params
    EXEC_STATUS exec_status_code;
    char c_last[LAST_NAME_LEN+1];
    char c_credit[CREDIT_LEN+1];
    double c_discount;
    double w_tax;
    double d_tax;
    long o_id;
    short o_commit_flag;
    short o_entry_d;
    short o_all_local;
    double total_amount;
} OL_NEW_ORDER_DATA, *PNEW_ORDER_DATA;

typedef struct
{
    // input params
    long w_id;
    short d_id;
    long c_id;
    short g_id;
    long c_w_id;
    double h_amount;
    char c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS exec_status_code;
    TIMESTAMP_STRUCT h_date;
    char w_street_1[ADDRESS_LEN+1];
    char w_street_2[ADDRESS_LEN+1];
    char w_city[ADDRESS_LEN+1];
    char w_state[STATE_LEN+1];
    char w_zip[ZIP_LEN+1];
    char d_street_1[ADDRESS_LEN+1];
    char d_street_2[ADDRESS_LEN+1];
    char d_city[ADDRESS_LEN+1];
    char d_state[STATE_LEN+1];
    char d_zip[ZIP_LEN+1];
    char c_first[FIRST_NAME_LEN+1];
    char c_middle[MIDDLE_NAME_LEN+1];
    char c_street_1[ADDRESS_LEN+1];
    char c_street_2[ADDRESS_LEN+1];
    char c_city[ADDRESS_LEN+1];
    char c_state[STATE_LEN+1];
    char c_zip[ZIP_LEN+1];
    char c_phone[PHONE_LEN+1];
    TIMESTAMP_STRUCT c_since;
    char c_credit[CREDIT_LEN+1];
    double c_credit_lim;
    double c_discount;
    double c_balance;
    char c_data[200+1];
} PAYMENT_DATA, *PPAYMENT_DATA;

typedef struct
{
    long ol_i_id;
    long ol_supply_w_id;
    short ol_quantity;
    double ol_amount;
    TIMESTAMP_STRUCT ol_delivery_d;
}

```

```

} OL_ORDER_STATUS_DATA;

typedef struct
{
    // input params
    long w_id;
    short d_id;
    long c_id;
    char c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS EXEC_STATUS; exec_status_code;
    char c_first[FIRST_NAME_LEN+1];
    char c_middle[MIDDLE_NAME_LEN+1];
    double c_balance;
    long o_id;
    TIMESTAMP_STRUCT o_entry_d;
    short o_carrier_id;
    OL_ORDER_STATUS_DATA OL_ORDER_STATUS_DATA;
    short o_order;
} ORDER_STATUS_DATA, *PORDER_STATUS_DATA;

typedef struct
{
    // input params
    long w_id;
    short o_carrier_id;

    // output params
    EXEC_STATUS EXEC_STATUS; exec_status_code;
    SYSTEMTIME queue_time;
    long o_id[10]; // id's of delivered orders for districts 1 to 10
} DELIVERY_DATA, *PDELIVERY_DATA;

//This structure is used for posting delivery transactions and for writing them to the delivery server.
typedef struct _DELIVERY_TRANSACTION
{
    SYSTEMTIME queue; //time delivery transaction queued
    long w_id; //delivery warehouse
    short o_carrier_id; //carrier id
} DELIVERY_TRANSACTION;

typedef struct
{
    // input params
    long w_id;
    short d_id;
    short threshold;

    // output params
    EXEC_STATUS EXEC_STATUS; exec_status_code;
    long low_stock;
} STOCK_LEVEL_DATA, *PSTOCK_LEVEL_DATA;

```

Kit MSTPCC451\WEBCLNT\COMMON\src\txn_base.h

```

/* FILE: TXN_BASE.H
 *
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
 *
 * PURPOSE: Header file for TPC-C txn class implementation.
 *
 * Change history:
 * 4.20.000 - updated rev number to match kit
 */

#pragma once

// need to declare functions for import, unless define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#else
#define DllDecl
#endif

class DllDecl CTGCC_BASE
{
public:
    CTGCC_BASE(void {});
    virtual ~CTGCC_BASE(void {});

    virtual PNEW_ORDER_DATA BuffAddr_NewOrder() = 0;
    virtual PPAYMENT_DATA BuffAddr_Payment() = 0;
    virtual PDELIVERY_DATA BuffAddr_Delivery() = 0;
    virtual PSTOCK_LEVEL_DATA BuffAddr_StockLevel() = 0;
    virtual PORDER_STATUS_DATA BuffAddr_OrderStatus() = 0;

    virtual void NewOrder() = 0;
    virtual void Payment() = 0;
    virtual void Delivery() = 0;
    virtual void StockLevel() = 0;
    virtual void OrderStatus() = 0;
};

```

Kit MSTPCC451\WEBCLNT\COMMON\txnl\include\rtetime.h

```

/* FILE: rtetime.h : header file
 * Copyright 1997 Microsoft Corp., All rights reserved.
 *
 * Source code licensed to Tandem Computers for Internal
 * use only. Redistribution of source or object files or
 * any derivative works is prohibited. By agreement, this
 * notice may not be removed.
 *
 * Authors: Charles Levine, Philip Durr
 * Microsoft Corp.
 */

//FILE: RTETIME.H

#define MAX_JULIAN_TIME 0x7FFFFFFFFFFFFFFF
#define JULIAN_TIME __int64
#define TC_TIME DWORD
extern "C"
{
    BOOL InitJulianTime(LPSYSTEMTIME lpInitTime);
    JULIAN_TIME GetJulianTime(void);
    DWORD MyTickCount(void);
    void GetJulianAndTC(JULIAN_TIME *pJulian, DWORD *pTC);
    JULIAN_TIME ConvertTo64BitTime(int iYear, int iMonth, int iDay, int iHour, int iMinute, int iSecond);
    JULIAN_TIME Get64BitTime(LPSYSTEMTIME lpInitTime);
    int JulianDay(int yr, int mm, int dd);
    void JulianToTime(JULIAN_TIME julianTS, int *yr, int *mm, int *dd, int *hh, int *mi, int *ss);
    void JulianToCalendar(int day, int *yr, int *mm, int *dd);
}

```

Kit MSTPCC451\WEBCLNT\COMMON\txnl\include\spinlock.h

```

/* FILE: SPINLOCK.H
 *
 * Copyright 1997 Microsoft Corp., All rights reserved.
 *
 * Source code licensed to Tandem Computers for Internal
 * use only. Redistribution of source or object files or
 * any derivative works is prohibited. By agreement, this
 * notice may not be removed.
 *
 * Authors: Mike Parkes, Charles Levine, Philip Durr
 * Microsoft Corp.
 */

#ifdef _INC_Spinlock

const LONG LockClosed = 1;
const LONG LockOpen = 0;

//.....
 * Spinlock and Semaphore locking.
 * This class provides a very conservative locking scheme.

```

- * The assumption behind the code is that locks will be held for a very short time. When a lock is taken a memory location is exchanged. All other threads that want this lock wait by spinning and sometimes sleeping on a semaphore until it becomes free again. The only other choice is not to wait at all and move on to do something else. This module should normally be used in conjunction with cache aligned memory to minimize cache line misses.

```

.....
class Spinlock
{
    // Private data.
    HANDLE Semaphore;
    volatile LONG m_Spinlock;
    volatile LONG Waiting;

    #ifdef _DEBUG
    // Counters for debugging builds.
    volatile LONG TotalLocks;
    volatile LONG TotalSleeps;
    volatile LONG TotalSpins;
    volatile LONG TotalWaits;
    #endif

public:
    // Public functions.
    Spinlock( void );

    inline BOOL ClaimLock( BOOL Wait = TRUE );
    inline void ReleaseLock( void );
    ~Spinlock( void );
    // Disabled operations.
    Spinlock( const Spinlock & Copy );
    void operator=( const Spinlock & Copy );

private:
    // Private functions.
    inline BOOL ClaimSpinlock( volatile LONG *sl );
    void WaitForLock( void );
    void WakeAllSleepers( void );
};

.....
* A guaranteed atomic exchange.
* An attempt is made to claim the Spinlock. This action is guaranteed to be atomic.
.....
inline BOOL Spinlock::ClaimSpinlock( volatile LONG *Spinlock )
{
    #ifdef _DEBUG InterlockedIncrement( (LPLONG) &TotalLocks );
    #endif
    return ( (*Spinlock == LockOpen) && (InterlockedExchange( (LPLONG)Spinlock, LockClosed ) == LockOpen) );
}

.....
* Claim the Spinlock.
* Claim the lock if available else wait or exit.
.....
inline BOOL Spinlock::ClaimLock( BOOL Wait )
{
    if ( !ClaimSpinlock( (volatile LONG*) &m_Spinlock ) )
    {
        if ( Wait )
            WaitForLock();
        return Wait;
    }
    return TRUE;
}

.....
* Release the Spinlock.
* Release the lock and if needed wakeup any sleepers.
.....
inline void Spinlock::ReleaseLock( void )
{
    m_Spinlock = LockOpen;
    if ( Waiting > 0 )
        WakeAllSleepers();
}

#define _INC_Spinlock
#endif

```

Kit MSTPCC451\WEBCLNT\common\txnolog\include\txnolog.h

```

/* FILE: TXNLOG.H Microsoft TPC-C Kit Ver. 4.10.000 not yet audited
*
* PURPOSE: Header file for txn log class Copyright Microsoft, 1999
* All Rights Reserved
*/
#include <stdio.h> //needed for FILE

#define DRIVER_NAME_LEN 32 //max length of the driver engine name - must be the same as in engstut.h
#define TXN_LOG_INCORRECTLY_SHUT_DOWN 100 //ctrl rec subtype generated by the txn log when reading an abruptly shut down log

#pragma once

typedef struct _TXN_NEWORDER
{
    BYTE OL_Count; //range 0 to 31
    BYTE OL_Remote_Count; //range 0 to 31
    WORD c_id;
    int o_id;
} TXN_NEWORDER;

typedef struct _TXN_PAYMENT
{
    BYTE CustByName;
    BYTE IsRemote;
} TXN_PAYMENT;

typedef struct _TXN_ORDERSTATUS
{
    BYTE CustByName;
} TXN_ORDERSTATUS;

typedef union _TXN_DETAILS
{
    TXN_NEWORDER NewOrder;
    TXN_PAYMENT Payment;
    TXN_ORDERSTATUS OrderStatus;
} TXN_DETAILS;

// Common header for all records in txn log. The TxnType field is //
// a switch which identifies the particular variant. //
#define TXN_REC_TYPE_CONTROL 1 //
#define TXN_REC_TYPE_TPCC 2 //replaces TRANSACTION_TYPE_TPCC
#define TXN_REC_TYPE_TPCC_DELIV_DEF 3 //
#define TXN_REC_TYPE_TPCW 4 //replaces TRANSACTION_TYPE_TPCW

```

```

typedef struct _TXN_RECORD_HEADER
{
    JULIAN_TIME    TxnStartT0;           // start of txn
    BYTE           TxnType;               // one of TXN_REC_TYPE_*
    BYTE           TxnSubType;           // depends on TxnType
} TXN_RECORD_HEADER, *PTXN_RECORD_HEADER;

typedef struct _TXN_RECORD_CONTROL
{
    // common header; must exactly match TXN_RECORD_HEADER
    JULIAN_TIME    TxnStartT0;           // start of txn
    BYTE           TxnType;               // = TXN_REC_TYPE_CONTROL
    BYTE           TxnSubType;           // depends on TxnType
    // end of common header

    DWORD          Len;                  // number of bytes after this field
} TXN_RECORD_CONTROL, *PTXN_RECORD_CONTROL;

// TPC-C Txn Record Layout:
// TxnStartT0 is a Julian timestamp corresponding to the moment the
// txn is sent to the SUT, i.e., beginning of response time. Deltas
// are in milliseconds. Note that if RTDelay > 0, then the txn was
// delayed by this amount. The delay occurs at the beginning of the
// response time. So if RTDelay > 0, then the txn was actually sent
// at TxnStartT0 + RTDelay.
//
// Graphically:
//
// time -->
//
// |--- Menu ---| Keying ---| Response ---| Think ---|
// <- DeltaT1 -> <- DeltaT2 -> <- DeltaT4 -> <- DeltaT3 ->
//
//      ^ TxnStartT0
//
// RTDelay is the amount of response time delay included in DeltaT4.
// RTDelay is recorded per txn because this value can be changed on
// the fly, and so may vary from txn to txn.
//
// TxnStatus is the txn completion code. It is used to indicate errors.
// For example, in the New Order txn, 1% of txns abort. TxnStatus will
// reflect this.

typedef struct _TXN_RECORD_TPCC
{
    // common header; must exactly match TXN_RECORD_HEADER
    JULIAN_TIME    TxnStartT0;           // start of txn
    BYTE           TxnType;               // = TXN_REC_TYPE_TPCC
    BYTE           TxnSubType;           // depends on TxnType
    // end of common header

    int            DeltaT1;                // menu time (ms)
    int            DeltaT2;                // keying time (ms)
    int            DeltaT3;                // think time (ms)
    int            DeltaT4;                // response time (ms)
    int            RTDelay;                // response time delay (ms)
    int            TxnError;               // error code providing more detail for TxnStatus
    int            w_id;                  // warehouse ID
    BYTE           d_id;                   // district ID chosen for this thread
    BYTE           d_id_ThisTxn;           // assigned district ID for this thread
    BYTE           TxnStatus;              // completion status for txn to indicate errors
    BYTE           reserved;               // for word alignment
    TXN_DETAILS    TxnDetails;            //

    bool IsSuccessRecord() { return (TxnStatus == ERR_SUCCESS || TxnStatus == ERR_BAD_ITEM_ID || TxnStatus == ERR_TYPE_DELIVERY_POST); }
} TXN_RECORD_TPCC, *PTXN_RECORD_TPCC;

// TPC-C Deferred Delivery Txn Record Layout:
//
// Incorporating delivery transaction information into the above
// structure would increase the size of TXN_DETAILS from 8 to 42 bytes.
// Hence, we store delivery transaction details in a separate structure.
//
typedef struct _TXN_RECORD_TPCC_DELIV_DEF
{
    // common header; must exactly match TXN_RECORD_HEADER
    JULIAN_TIME    TxnStartT0;           // start of txn
    BYTE           TxnType;               // = TXN_REC_TYPE_TPCC_DELIV_DEF
    BYTE           TxnSubType;           // = 0
    // end of common header

    int            DeltaT4;                // response time (ms)
    int            DeltaTxnExec;           // execution time (ms)
    int            w_id;                  // warehouse ID
    BYTE           TxnStatus;              // completion status for txn to indicate errors
    BYTE           reserved;               // for word alignment
    short          o_carrier_id;           // carrier id
    long           o_id[10];              // returned delivery transaction ids

    bool IsSuccessRecord() { return (TxnStatus == ERR_SUCCESS || TxnStatus == ERR_BAD_ITEM_ID || TxnStatus == ERR_TYPE_DELIVERY_POST); }
} TXN_RECORD_TPCC_DELIV_DEF, *PTXN_RECORD_TPCC_DELIV_DEF;

// TPC-W records.
//
typedef struct _TXN_RECORD_TPCW
{
    // common header; must exactly match TXN_RECORD_HEADER
    JULIAN_TIME    TxnStartT0;           // start of txn
    BYTE           TxnType;               // = TXN_REC_TYPE_TPCW
    BYTE           TxnSubType;           // depends on TxnType
    // end of common header

    int            ThinkTime;              // think time (ms)
    int            WIRT;                   // response time (ms)
    int            TxnError;               // error code providing more detail for TxnStatus
    BYTE           TxnStatus;              // completion status for txn to indicate errors
    // This field below depends on the txn sub type:
    // - for Home interaction: it indicates whether the user was a new customer (or returning)
    // - for Buy Confirm: it indicates whether the shipping address was updated
    // - for Search Request: it indicates the search type (Author, Title, or Subject)
    // This statistics needs to be reported according to 5.5.5.1 clause in the specs.
    // Because this field occupies 1 byte, the record structure is already aligned on word boundary.
    union
    {
        BYTE        newCustomer;
        BYTE        addrUpdated;
        BYTE        searchType;
    }
    int            intrDetails;            //
    // This field is mostly for informational/debugging purposes.
    // It indicates what user performed this web interaction and what instance (session) of that use it was.
    // The first 22 bits indicate the user #, and the top 10 bits indicate instance (session) #.
    unsigned __int32 uiUser;

    bool IsSuccessRecord() { return (TxnStatus == ERR_SUCCESS); }
} TXN_RECORD_TPCW, *PTXN_RECORD_TPCW;

//
// Data part of a control record written when a user is created (or it's new session) - to record USMD
typedef struct _TXN_RECORD_TPCW_USER_DATA
{
    unsigned __int32 uiUser;              // user number
    JULIAN_TIME     USMD;                 // USMD for this user
    BYTE             bRetCust;            // returning customer?
} TXN_RECORD_TPCW_USER_DATA, *PTXN_RECORD_TPCW_USER_DATA;

// The entire TPCW User control record structure
typedef struct _TXN_RECORD_TPCW_USER
{
    // common header; must exactly match TXN_RECORD_HEADER
    JULIAN_TIME    TxnStartT0;           // start of txn
    BYTE           TxnType;               // = TXN_REC_TYPE_CONTROL
    BYTE           TxnSubType;           // depends on TxnType
    // end of common header

    DWORD          Len;                  // number of bytes after this field
    // The fields above must exactly match TXN_RECORD_CONTROL
    // The fields below must exactly match TXN_RECORD_TPCW_USER_DATA

```

```

        unsigned __int32 uiUser; // user number
        JULIAN_TIME USMD; // USMD for this user
        BYTE bRetCust; // returning customer?
    } TXN_RECORD_TPCW_USER, *PTXN_RECORD_TPCW_USER;

#define USER_INDEX_NBITS 22
#define USER_INDEX_MASK 0x003ffff //lower 22 bits mask for user field in TPCW record
#define USER_SESSION_MASK 0xfcc0000 //upper 10 bits mask for user field in TPCW record
#define USER_CREATE_REC 254 //subtype for the control record written when a user is created

#define TXN_LOG_VERSION 2
#define TXN_DATA_START 4096 // offset in log file where log records start
#define TXN_LOG_EYE_CATCHER "BC" // signature bytes at the start of log file

// The transaction log has a header as the first 4K block.
//
typedef struct _TXN_LOG_HEADER
{
    char EyeCatcher[2]; // signature bytes; should always be "BC"
    int LogVersion; // set to TXN_LOG_VERSION
    JULIAN_TIME BeginTxnTS; // timestamp of first (lowest) txn start
    JULIAN_TIME EndTxnTS; // timestamp of last (highest) txn completion time
    int iRecCount; // number of records in log file
    BOOL bLogSorted;
    int iFileSize; // file size in bytes

    // driver engine that created this log file
    char szDriverEngineName[DRIVER_NAME_LEN];
    // the record map provides a fast way to get close to a particular timestamp in a sorted log file.
    struct
    {
        JULIAN_TIME TS; // timestamp of record
        int iPos; // byte position in file
    } RecMap[RecMapSize];
} TXN_LOG_HEADER, *PTXN_LOG_HEADER;

/* Header of the sorted pointers blocks in Temp file (in merging). */
typedef struct BLOCK_HEADER {
    long BlockPos;
    __int64 CurPos;
    DWORD BytesRead;
    int nRecords;
    BYTE *offset; /* offset of pointers to records in the log file */
} BLOCK_HEADER, *PBLOCK_HEADER;

#define READ_BUFFER_SIZE 64*1024
#define WRITE_BUFFER_SIZE 8*1024
#define WRITE_BUFFER_SIZE 128*1024

#define NUM_READ_BUFFERS 1
#define NUM_WRITE_BUFFERS 2
#define MAX_NUM_BUFFERS 2

// flags passed in to the constructor
#define TXN_LOG_WRITE 0x01
#define TXN_LOG_READ 0x02
#define TXN_LOG_SORTED 0x04
#define TXN_LOG_CRASHOPEN 0x08 // if set, invalid headers will be tolerated; used for recovery

#define TXN_LOG_OS_ERROR 1
#define TXN_LOG_NOT_SORTED 2

#define SKIP_CTRL_RECS 1

class CTxnLog
{
private:
    DWORD iBufferSize; //buffer allocated size
    DWORD iBytesFreeInBuffer; //total bytes available for use in buffer
    int iNumBuffers; //buffers in use
    int iActiveBuffer; //indicates which buffer is active: 0 or 1
    int iBuffer; //buffer for any pending IO operation
    int iFilePointer; //position in file.
    LARGE_INTEGER iFilePointer; //position in file.
    int iNextRec; //when reading, ordinal value of next record

    // A "save point" is remembered each time GetNextRecord is called with a start time specified.
    // The next time it is called, if start time is after the save point, we start scanning from the
    // save point. This is particularly useful in FindBestInterval, where the log is scanned repeatedly.
    JULIAN_TIME SavePTime;
    LARGE_INTEGER iSavePFilePointer;
    int iSavePNextRec;

    JULIAN_TIME lastTS;
    BOOL bWrite; //when writing sorted output, used to verify records are sorted
    BOOL bCrashOpen; //writing log file
    // tolerate bad headers and consistency checks

    BOOL bLogSorted; // is log file sorted? applies to both input and output
    JULIAN_TIME BeginTxnTS; // timestamp of first (lowest) txn start
    JULIAN_TIME EndTxnTS; // timestamp of last (highest) txn completion time
    int iRecCount; // number of records in log file

    // To write a checkpoint information into the header, need to know the EndTxnTS for the
    // last record written to the disk. It is not necessarily the last record in the
    // last written buffer, as the last record may be only partially in the buffer.
    // So remember the timestamps for 2 last records that begin in the buffer - one of
    // them will be the last complete record written to disk.
    JULIAN_TIME PrevEndTxnTS; // timestamp of the previous to last record

    union {
        TXN_LOG_HEADER HeaderForCheckpoint; // header written on every checkpoint
        char szHeaderBuffer[512]; // 512 bytes is the minimum we can write to the disk
    } HeaderBuffer; //need the union because can't write sizeof(TXN_LOG_HEADER) - too few bytes

    // Control record returned from GetNextRecord if the file
    // currently opened for read was not properly shut down
    struct
    {
        TXN_RECORD_CONTROL RecHeader;
        char szDriverName[DRIVER_NAME_LEN];
    } IncorrectShutDownRec;

    BYTE *pCurrent; //ptr to current buffer
    BYTE *pBuffer[MAX_NUM_BUFFERS];

    PTXN_RECORD_HEADER *TxnArray; //transaction record pointer array for sort

    DWORD dwError;
    DWORD dwCheckpointError; //error in checkpoint thread
    HANDLE hTxnFile; //handle to log file
    HANDLE hMapFile; //map file used when sorting the log
    HANDLE hIoComplete; //event to signify that there are no pending IOs
    HANDLE hLogFileIo; //event to signal the IO thread to write the inactive buffer
    HANDLE hStopCheckpointThread; //event to signal the checkpoint thread to exit

    Spinlock Spinlock; //spin lock to protect the txn log file buffers
    Spinlock WriteSpin; //spin lock to protect the WriteFile operation between IO and Checkpoint threads

    FILE *tmpFile; //temp file for merging sorted pieces
    PBLOCK_HEADER tmpHeaders; //sorted pointers block header
    BYTE **recPointers; //record pointer buffers for each sorted block
    PTXN_RECORD_HEADER *recBuffers; //record buffers for each sorted block
    int *PointersRead; // # of pointers processed in each block
    BOOL *BlockAvailable; //whether to check a particular block for jmin

    int nBlocks;
    int jmin; //index (block-wise) of the lowest timestamp record
    int iAvgRecordLen; //average record length

    int iSortedReturnedCount; //keeps track of the # of sorted records returned through GetSortedRecord()

    BOOL bIncorrectShutDown; // indicates whether the log opened for read was not correctly shut down

    int Write(BYTE *ptr, DWORD Size);
    static void LogFileIO(CTxnLog *);

```

```

void LoadBuffers(int i); //used in sort/merge to load record buffers
static void CheckpointThread(CTxnLog *); // checkpointing thread

public:
    CTxnLog(LPCTSTR szFileName, DWORD dwOpts, char *szDriver = NULL);
    ~CTxnLog(void);

    int WriteToLog(PTXN_RECORD_TPCC pTxnRcd);
    int WriteToLog(PTXN_RECORD_TPCC_DELIV_DEF pTxnRcd);
    int WriteToLog(PTXN_RECORD_CONTROL pCtrlRec);
    int WriteToLog(PTXN_RECORD_HEADER pCtrlRec);
    int WriteToLog(PTXN_RECORD_TPCW pTxnRcd); //support for TPC-W

    int WriteCtrlRecToLog(BYTE SubType, LPTSTR lpStr, DWORD dwLen);

    void CloseTransactionLogFile(void);

    PTXN_RECORD_HEADER GetNextRecord(BOOL bSkipCtrlRecs = FALSE);
    PTXN_RECORD_HEADER GetNextRecord(JULIAN_TIME SeekTimeT0, BOOL bSkipCtrlRecs = FALSE);

    int Sort(void);
    PTXN_RECORD_HEADER GetSortedRecord();

    inline BOOL IsSorted(void) { return bLogSorted; };
    inline JULIAN_TIME BeginTS(void) { return BeginTxnTS; };
    inline JULIAN_TIME EndTS(void) { return EndTxnTS; };
    inline int RecordCount(void) { return iRecCount; };
};

class CTXNLOG_ERR : public CBaseErr
{
public:
    enum CTXNLOG_ERRS
    {
        ERR_BAD_FILE_FORMAT, // "File format is invalid."
        ERR_UNKNOWN_LOG_VERSION, // "Log file version is unknown."
        ERR_BROKEN_LOG_FILE, // "Log file is broken."
        ERR_LOG_NOT_SORTED, // "Log file is not sorted"
        ERR_INVALID_TIME_SEQ, // "Internal Error: Record Time Sequence invalid."
    };

    CTXNLOG_ERR(int iErr) : CBaseErr(iErr) {};

    int ErrorType() { return ERR_TYPE_TXNLOG; };
    char *ErrorTypeStr() { return "TXN LOG"; };

    char *ErrorText()
    {
        static char *szMsgs[] = {
            "File format is invalid.",
            "Log file version is unknown.",
            "Log file is broken.",
            "Log file is not sorted",
            "Internal Error: Record Time Sequence invalid.",
        };

        for(int i = 0; szMsgs[i][0]; i++)
        {
            if (m_iErrMsg == i) break;
        }

        return(szMsgs[i][0] ? szMsgs[i] : ERR_UNKNOWN);
    };
};

```

Kit MSTPCC451WEBCLNT\db_dblib_dll\src\tpcc_dblib.cpp

```

/*
FILE: TPCC_DBLIB.CPP
Microsoft TPC-C Kit Ver. 4.42.000
Copyright Microsoft, 2002
All Rights Reserved
Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
PURPOSE: Implements dblib calls for TPC-C txns.
Contact: Charles Levine (clevine@microsoft.com)
Change history:
4.42.000 - changed w_id fields from short to long to support >32K warehouses
4.20.000 - updated rev number to match kit
4.10.001 - not deleting error class in catch handler on deadlock retry;
not a functional bug, but a memory leak
- had to tweak some declarations to compile with latest SDK; no functional change
*/

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqlfront.h>
#include <sqldb.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "...\common\src\error.h"
#include "...\common\src\trans.h"
#include "...\common\src\tn_base.h"
#include "tpcc_dblib.h"

#define DEFCLPACKSIZE 4096
#define MAX_SP_NAME_LEN 256 //maximum length of a stored procedure name with parameters

// version string; must match return value from tpcc_version stored proc
const char sVersion[] = "4.10.000";

const static long iMaxRetries = 10; // how many retries on deadlock
static iConnectionCount = 0; // number of current dblib connections

const int iErrOldDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

BOOL WINAPIENTRY DllMain(HMODULE hModule, DWORD ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);
            dbinit(); // initialize dblib
            break;

        case DLL_PROCESS_DETACH:
            cbexit(); // close all dblib structures/connections
            break;

        default:
            /* nothing */;
    }
    return TRUE;
}

void WriteMessageToEventLog(LPCTSTR lpszMsg)
{
    TCHAR szMsg[256];
    HANDLE hEventSource;
    LPTSTR lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL, TEXT("TPCC_DBLIB.DLL"));
}

```

```

sprintf(szMsg, TEXT("Trace in TPCC_DBLIB.DLL: "));
lpzStrings[0] = szMsg;
lpzStrings[1] = lpzMsg;

if (hEventSource != NULL)
    ReportEvent(hEventSource, // handle of event source
    EVENTLOG_INFORMATION_TYPE, // event type
    0, // event category
    0, // event ID
    NULL, // current user's SID
    2, // strings in lpzStrings
    0, // no bytes of raw data
    (LPCWSTR *)lpzStrings, // array of error strings
    NULL); // no raw data

(VOID) DeregisterEventSource(hEventSource);
}

int err_handler(DBPROCESS *dbproc, int severity, int dberr, int oserr, LPCWSTR dberrstr, LPCWSTR oserrstr)
{
    CTPCC_DBLIB *pConn;

    assert(dbproc != NULL);
    pConn = (CTPCC_DBLIB *)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetDbLibError(severity, dberr, oserr, dberrstr, oserrstr);
    }

    return INT_CANCEL;
}

/* FUNCTION: int msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int severity, char *msgtext)
* PURPOSE: This function handles DB-Library SQL Server error messages
* ARGUMENTS: DBPROCESS *dbproc DBINT msgno message number
* int msgstate message state
* int severity message severity
* char *msgtext printable message description
* RETURNS: int INT_CONTINUE continue if error is SOLETIME else INT_CANCEL action
* INT_CANCEL cancel operation
* COMMENTS: This function also sets the dead lock dbproc variable if necessary.
*/

// typedef INT (SQLAPI "DBMSGHANDLE_PROC")(PDBPROCESS, DBINT, INT, INT, LPCWSTR, LPCWSTR, DBUSMALLINT);
int msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int severity,
    LPCWSTR msgtext, LPCWSTR srname, LPCWSTR procname, DBUSMALLINT line)
{
    CTPCC_DBLIB *pConn;

    assert(dbproc != NULL);
    pConn = (CTPCC_DBLIB *)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetSqlError(msgno, msgstate, severity, msgtext);
    }

    return 0;
}

/* FUNCTION: void UtilStrCpy(char *pDest, char *pSrc, int n)
* PURPOSE: This function copies n characters from string pSrc to pDest and places a
* null character at the end of the destination string.
* ARGUMENTS: char *pDest destination string pointer
* char *pSrc source string pointer
* int n number of characters to copy
* RETURNS: None
* COMMENTS: Unlike strcpy this function ensures that the result string is
* always null terminated.
*/

inline static void UtilStrCpy(char *pDest, const BYTE *pSrc, int n)
{
    strncpy(pDest, (char *)pSrc, n);
    pDest[n] = '\0';

    return;
}

/* FUNCTION: CTPCC_DBLIB_ERR::ErrorText
*/
char* CTPCC_DBLIB_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION, "Wrong version of stored proc on database server" },
        { ERR_INVALID_CUST, "Invalid Customer id.name." },
        { ERR_NO_SUCH_ORDER, "No orders found for customer." },
        { ERR_RETRIED_TRANS, "Retries before transaction succeeded." },
        { 0, "" }
    };

    static char szNotFound[] = "Unknown error number.";

    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {
        if ( m_errno == errorMsgs[i].iError )
            break;
    }

    if ( !errorMsgs[i].szMsg[0] )
        return szNotFound;
    else
        return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
_declspec(dllexport) CTPCC_DBLIB* CTPCC_DBLIB_new(
    LPCWSTR szServer, // name of SQL server
    LPCWSTR szUser, // user name for login
    LPCWSTR szPassword, // password for login
    LPCWSTR szHost, // workstation name; shows up in sp_who; max 30 chars, only first 10 kept by SQL Server
    LPCWSTR szDatabase // name of database to use
)
{
    return new CTPCC_DBLIB( szServer, szUser, szPassword, szHost, szDatabase );
}

CTPCC_DBLIB::CTPCC_DBLIB(
    LPCWSTR szServer, // name of SQL server
    LPCWSTR szUser, // user name for login
    LPCWSTR szPassword, // password for login
    LPCWSTR szHost, // workstation name; shows up in sp_who; max 30 chars, only first 10 kept by SQL Server
    LPCWSTR szDatabase // name of database to use
    // LPCWSTR szSPPrefix) // prefix to append to the stored procedure names -> 2 premiers car de Host
)
{
    LOGINREC *login;
    const BYTE *pData;
    char szServer[32];
    // char msg[256];
}

```



```

char          *idx;

// initialization
m_dbproc = NULL;
m_DbLibErr = (CDBLIBERR*)NULL;
m_SqlErr = (CSQLERR*)NULL;

m_MaxRetries = 10; // how many retries on deadlock

// wcsncpy(m_szSPPrefix, szSPPrefix, sizeof(m_szSPPrefix)/sizeof(m_szSPPrefix[0]));

m_szSPPrefix[0] = 0;
strcpy(szServer2, szServer);
idx = strchr(szServer2, ':');
if (idx)
{
    *idx = 0;
    strcpy(m_szSPPrefix, szServer2);
    strcpy(szServer2, idx+1);
}

// sprintf(msg, "szServer: %s, PrefixSP: %s", szServer2, m_szSPPrefix);
// WriteMessageToEventLog(TEXT(msg));

// increase max number of connections if getting close
if ( ( dbgetmaxprocs() < ((ConnectionCount+5) ) ) )
{
    if ( dbsetmaxprocs((ConnectionCount+10) == FAIL ) )
        ThrowError(CDBLIBERR::eDbSetMaxProcs);
}

// allocate a login structure
login = dblogin();
if (login == NULL)
    ThrowError(CDBLIBERR::eLogin);
InterlockedIncrement( &ConnectionCount );

// register error and message handler functions
if (dbprocerrhandle(login, err_handler) == NULL)
    ThrowError(CDBLIBERR::eDbProcHandler);

if (dbprocmsghandle(login, msg_handler) == NULL)
    ThrowError(CDBLIBERR::eDbProcHandler);

DBSETUSER(login, szUser);
DBSETLPWD(login, szPassword);
DBSETHOST(login, szHost);
DBSETLPACKET(login, (unsigned short)DEFCLPCKSIZE);
DBSETLVERSION(login, DBVER60); // use dblib ver 6.0 client behavior

// set time to wait for login
if (dbsetlogintime(60) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

// set time to wait for statement execution
if (dbsettime(180) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

// WriteMessageToEventLog(TEXT("Login"));

m_dbproc = dbopen(login, szServer2);

// deallocate login structure before checking for success
dbfreelogin( login );

if (m_dbproc == NULL)
    ThrowError(CDBLIBERR::eDbOpen);

// WriteMessageToEventLog(TEXT("Set user data"));

// save address of class instance so that the message and error handler
// can get to data.
dbsetuserdata(m_dbproc, (LPVOID)this);

// Use the right database
if (dbuse(m_dbproc, szDatabase) == FAIL)
    ThrowError(CDBLIBERR::eDbUse);

dbcmd(m_dbproc, "set nocount on"); // do not return row counts
dbcmd(m_dbproc, "set XACT_ABORT ON"); // rollback transaction on abort

if (dbsqlxexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbSqlExec);

DiscardNextResults(2);

// verify that version of stored procs on server is correct
dbrpcinit(m_dbproc, "pcc_version", 0);

if (dbrpcexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbRpcExec);

if (dbresults(m_dbproc) != SUCCEED)
    ThrowError(CDBLIBERR::eDbResults);

if (dbnextrow(m_dbproc) != REG_ROW)
    ThrowError(CDBLIBERR::eDbNextRow);

char szSrvVersion[16];
pData = dbdata(m_dbproc, 1);
if (pData)
    UtilStrCpy(szSrvVersion, pData, dbdatlen(m_dbproc, 1));
else
    szSrvVersion[0] = 0;
if (strcmp(szSrvVersion, sVersion) != 0)
    throw new CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_WRONG_SP_VERSION );

DiscardNextRows(0);
DiscardNextResults(0);
}

CTPCC_DBLIB::~CTPCC_DBLIB( void )
{
    // close db connection and deallocate resources
    dbclose(m_dbproc);
    InterlockedDecrement( &ConnectionCount );
    if (m_DbLibErr != NULL)
        delete m_DbLibErr;
    if (m_SqlErr != NULL)
        delete m_SqlErr;
}

void CTPCC_DBLIB::SetDbLibError(int severity, int dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
    delete m_DbLibErr;
    m_DbLibErr = new CDBLIBERR(CDBLIBERR::eUnknown, severity, dberr, oserr);
    if (dberrstr != NULL)
    {
        m_DbLibErr->m_dberrstr = new char[ strlen(dberrstr)+1 ];
        strcpy( m_DbLibErr->m_dberrstr, dberrstr );
    }
    if (oserrstr != NULL)
    {
        m_DbLibErr->m_oserrstr = new char[ strlen(oserrstr)+1 ];
        strcpy( m_DbLibErr->m_oserrstr, oserrstr );
    }
}

void CTPCC_DBLIB::SetSqlError( int /*DBINT*/ msgno, int msgstate, int severity, LPCSTR msgtext )
{
    if (m_SqlErr == NULL)
        m_SqlErr = new CSQLERR();

    m_SqlErr->m_msgno = msgno;
    m_SqlErr->m_msgstate = msgstate;
    m_SqlErr->m_severity = severity;
}

```

```

delete [] m_SqlErr->m_msgtext;
if (msgtext != NULL)
{
    m_SqlErr->m_msgtext = new char[ strlen(msgtext)+1 ];
    strcpy( m_SqlErr->m_msgtext, msgtext );
}
}

void CTPCC_DBLIB::ThrowError( CDBLIBERR::ACTION eAction )
{
    // discard anything still in return buffer
    DiscardNextRows(-1);
    DiscardNextResults(-1);

    // check for SQL Server error first; if yes, throw it and ignore any DblLib error.
    if (m_SqlErr != NULL)
    {
        CSQLErr          *pSqlErr;
        pSqlErr = m_SqlErr;
        m_SqlErr = NULL; // clear our pointer to instance; catch handler will delete
        throw pSqlErr;
    }

    CDBLIBERR          *pDblLibErr;
    if (m_DblLibErr == NULL)
        // this case isn't expected to happen, since it means that an error was returned
        // but the error handlers were not called.
        pDblLibErr = new CDBLIBERR(eAction);
    else
    {
        pDblLibErr = m_DblLibErr;
        pDblLibErr->m_eAction = eAction;
        m_DblLibErr = NULL; // clear our pointer to instance; catch handler will delete
    }

    throw pDblLibErr;
}

// Read and discard rows until no more. Throw an exception if number of rows read doesn't
// match number of rows expected. The row count will be ignored if the expected count value
// passed in is negative. A typical use of this routine is to verify that there are no more
// rows to be read.
void CTPCC_DBLIB::DiscardNextRows(int iExpectedCount)
{
    int          RETCODE          rc;
    int          iRowsRead = 0;
    while (TRUE)
    {
        rc = dbnextrow(m_dbproc);
        if (rc == NO_MORE_ROWS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >= 0)
                ThrowError(CDBLIBERR::eDbNextRow);
            else
                break;
        }
        iRowsRead++;
    }
    if ((iExpectedCount >= 0) &&
        (iExpectedCount != iRowsRead))
        ThrowError(CDBLIBERR::eWrongRowCount);
}

// Read and discard results until no more. Throw an exception if number of result sets read doesn't
// match number expected. The result set count will be ignored if the expected count value
// passed in is negative. A typical use of this routine is to verify that there are no more
// result sets to be read.
void CTPCC_DBLIB::DiscardNextResults(int iExpectedCount)
{
    int          RETCODE          rc;
    int          iResultsRead = 0;
    while (TRUE)
    {
        rc = dbresults(m_dbproc);
        if (rc == NO_MORE_RESULTS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >= 0)
                ThrowError(CDBLIBERR::eDbResults);
            else
                break;
        }
        DiscardNextRows(-1);
        iResultsRead++;
    }
    if ((iExpectedCount >= 0) &&
        (iExpectedCount != iResultsRead))
        ThrowError(CDBLIBERR::eWrongRowCount);
}

void CTPCC_DBLIB::StockLevel()
{
    int          iTryCount = 0;
    const BYTE   *pData;
    char         szName[MAX_SP_NAME_LEN];
    ResetError();
    while (TRUE)
    {
        try
        {
            //dbrcinit(m_dbproc, "tpcc_stocklevel", 0);
            sprintf(szName, "%stpcp_stocklevel", m_szSPPrefix);
            dbrcinit(m_dbproc, szName, 0);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.StockLevel.w_id); // @w_id int
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &m_txn.StockLevel.d_id); // @d_id tinyint
            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE *) &m_txn.StockLevel.threshold); // @threshold smallint
            if (dbrpcexec(m_dbproc) == FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);
            if (dbresults(m_dbproc) != SUCCEEDED)
                ThrowError(CDBLIBERR::eDbResults);
            if (dbnextrow(m_dbproc) != REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);
            if (pData=dbdata(m_dbproc, 1))
                m_txn.StockLevel.low_stock = *(long *) pData;
            DiscardNextRows(0);
            DiscardNextResults(0);
            m_txn.StockLevel.exec_status_code = eOK;
            return;
        }
        catch (CSQLErr *e)
        {
            if ((e->m_msgno == 1205) ||
                (e->m_msgno == iErrOleDbProvider &&
                 strstr(e->m_msgtext, sErrTimeoutExpired) != NULL) &&
                (++iTryCount <= iMaxRetries))
            {
                // hit deadlock; backoff for increasingly longer period
                delete e;
                Sleep(10 * iTryCount);
            }
            else
                break;
        }
    }
}

```

```

        throw;
    } while (TRUE)
}
// (iTryCount)
// throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS, iTryCount);
}

void CTPCC_DBLIB::NewOrder()
{
    int DBINT;
    DBDATETIME datetime;
    DBDATEREC daterec;
    int conet BYTE;
    char *pData;
    char szName[MAX_SP_NAME_LEN];
    ResetError();
    while (TRUE)
    {
        try
        {
            // dbrpcinit(m_dbproc, "tpcc_neworder", 0);
            sprintf(szName, "%stpc_neworder", m_szSPPrefix);
            dbrpcinit(m_dbproc, szName, 0);

            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.NewOrder.w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &m_txn.NewOrder.d_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.NewOrder.c_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &m_txn.NewOrder.o_o_cnt);

            // check whether any order lines are for a remote warehouse
            m_txn.NewOrder.o_all_local = 1;
            for (i = 0; i < m_txn.NewOrder.o_o_cnt; i++)
            {
                if (m_txn.NewOrder.OL[i].ol_supply_w_id != m_txn.NewOrder.w_id)
                {
                    m_txn.NewOrder.o_all_local = 0; // at least one remote warehouse
                    break;
                }
            }
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &m_txn.NewOrder.o_all_local);

            for (i = 0; i < m_txn.NewOrder.o_o_cnt; i++)
            {
                dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.NewOrder.OL[i].ol_i_id);
                dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.NewOrder.OL[i].ol_supply_w_id);
                dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE *) &m_txn.NewOrder.OL[i].ol_quantity);
            }

            if (dbrpcexec(m_dbproc) == FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);

            // Get order line results
            m_txn.NewOrder.total_amount = 0;
            for (i = 0; i < m_txn.NewOrder.o_o_cnt; i++)
            {
                if (dbresults(m_dbproc) != SUCCEEDED)
                    ThrowError(CDBLIBERR::eDbResults);

                if (dbnumcols(m_dbproc) != 5)
                    ThrowError(CDBLIBERR::eWrongNumCols);

                if (dbnextrow(m_dbproc) != REG_ROW)
                    ThrowError(CDBLIBERR::eDbNextRow);

                if (pData=dbdata(m_dbproc, 1))
                    UtilStrCpy(m_txn.NewOrder.OL[i].ol_i_name, pData, dbdatalen(m_dbproc, 1));
                if (pData=dbdata(m_dbproc, 2))
                    m_txn.NewOrder.OL[i].ol_stock = (*(DBSMALLINT *) pData);
                if (pData=dbdata(m_dbproc, 3))
                    UtilStrCpy(m_txn.NewOrder.OL[i].ol_brand_generic, pData, dbdatalen(m_dbproc, 3));
                if (pData=dbdata(m_dbproc, 4))
                    dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatalen(m_dbproc, 4),
                        SQLFLT8, (BYTE *) &m_txn.NewOrder.OL[i].ol_i_price, 8);
                if (pData=dbdata(m_dbproc, 5))
                    dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatalen(m_dbproc, 5),
                        SQLFLT8, (BYTE *) &m_txn.NewOrder.OL[i].ol_amount, 8);

                m_txn.NewOrder.total_amount = m_txn.NewOrder.total_amount + m_txn.NewOrder.OL[i].ol_amount;
            }
            DiscardNextRows(0);

            // get remaining values for w_tax, d_tax, o_id, c_last, c_discount, c_credit, o_entry_d, commit_flag
            if (dbresults(m_dbproc) != SUCCEEDED)
                ThrowError(CDBLIBERR::eDbResults);

            if (dbnextrow(m_dbproc) != REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);

            if (dbnumcols(m_dbproc) != 8)
                ThrowError(CDBLIBERR::eWrongNumCols);

            if (pData=dbdata(m_dbproc, 1))
                dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatalen(m_dbproc, 1), SQLFLT8, (BYTE *) &m_txn.NewOrder.w_tax, 8);
            if (pData=dbdata(m_dbproc, 2))
                dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatalen(m_dbproc, 2), SQLFLT8, (BYTE *) &m_txn.NewOrder.d_tax, 8);
            if (pData=dbdata(m_dbproc, 3))
                m_txn.NewOrder.o_id = (*(DBINT *) pData);
            if (pData=dbdata(m_dbproc, 4))
                UtilStrCpy(m_txn.NewOrder.c_last, pData, dbdatalen(m_dbproc, 4));
            if (pData=dbdata(m_dbproc, 5))
                dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatalen(m_dbproc, 5), SQLFLT8, (BYTE *) &m_txn.NewOrder.c_discount, 8);
            if (pData=dbdata(m_dbproc, 6))
                UtilStrCpy(m_txn.NewOrder.c_credit, pData, dbdatalen(m_dbproc, 6));
            if (pData=dbdata(m_dbproc, 7))
            {
                datetime = (*(DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);
                m_txn.NewOrder.o_entry_d_year = daterec.year;
                m_txn.NewOrder.o_entry_d_month = daterec.month;
                m_txn.NewOrder.o_entry_d_day = daterec.day;
                m_txn.NewOrder.o_entry_d_hour = daterec.hour;
                m_txn.NewOrder.o_entry_d_minute = daterec.minute;
                m_txn.NewOrder.o_entry_d_second = daterec.second;
            }
            if (pData=dbdata(m_dbproc, 8))
                commit_flag = (*(DBTINYINT *) pData);

            DiscardNextRows(0);
            DiscardNextResults(0);

            if (commit_flag == 1)
            {
                m_txn.NewOrder.total_amount *= ((1 + m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 - m_txn.NewOrder.c_discount));
                m_txn.NewOrder.exec_status_code = eOK;
            }
            else
                m_txn.NewOrder.exec_status_code = eInvalidItem;

            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205 ||
                (e->m_msgno == iErrOleDbProvider &&
                 strstr(e->m_msgtext, sErrMsgTimeoutExpired) != NULL)) &&
                (++iTryCount <= iMaxRetries))
            {
                // hit deadlock; backoff for increasingly longer period
                delete e;
            }
        }
    }
}

```

```

        }
        Sleep(10 * iTryCount);
    }
    else
        throw;
}
// while (TRUE)
}
// if (iTryCount)
// //
// }
throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS, iTryCount);

void CTPCC_DBLIB::Payment()
{
    DBDATETIME    datetime;
    DBDATEREC     daterec;

    int            iTryCount = 0;
    const BYTE    *pData;
    char          szName[MAX_SP_NAME_LEN];

    ResetError();
    while (TRUE)
    {
        try
        {
            // dbrpcinit(m_dbproc, "tpcc_payment", 0);
            sprintf(szName, "%stpc_payment", m_szSPPrefix);
            dbrpcinit(m_dbproc, szName, 0);

            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.Payment.w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.Payment.c_w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLFLT8, -1, -1, (BYTE *) &m_txn.Payment.h_amount);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &m_txn.Payment.d_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &m_txn.Payment.c_d_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.Payment.c_id);

            // if customer id is zero, then payment is by name
            if (m_txn.Payment.c_id == 0)
                dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1, strlen(m_txn.Payment.c_last), (unsigned char *)m_txn.Payment.c_last);

            if (dbrpcexec(m_dbproc) == FAIL)
                ThrowError(COBLIBERR::eDbRpcExec);

            if (dbresults(m_dbproc) != SUCCEED)
                ThrowError(COBLIBERR::eDbResults);

            if (dbnextrow(m_dbproc) != REG_ROW)
                ThrowError(COBLIBERR::eDbNextRow);

            if (dbnumcols(m_dbproc) != 27)
                ThrowError(COBLIBERR::eWrongNumCols);

            if (pData=dbdata(m_dbproc, 1))
                m_txn.Payment.c_id = *((DBINT *) pData);
            if (pData=dbdata(m_dbproc, 2))
                UtilStrCpy(m_txn.Payment.c_last, pData, dbdatlen(m_dbproc, 2));
            if (pData=dbdata(m_dbproc, 3))
            {
                datetime = *((DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);
                m_txn.Payment.h_date.year = daterec.year;
                m_txn.Payment.h_date.month = daterec.month;
                m_txn.Payment.h_date.day = daterec.day;
                m_txn.Payment.h_date.hour = daterec.hour;
                m_txn.Payment.h_date.minute = daterec.minute;
                m_txn.Payment.h_date.second = daterec.second;
            }
            if (pData=dbdata(m_dbproc, 4))
                UtilStrCpy(m_txn.Payment.w_street_1, pData, dbdatlen(m_dbproc, 4));
            if (pData=dbdata(m_dbproc, 5))
                UtilStrCpy(m_txn.Payment.w_street_2, pData, dbdatlen(m_dbproc, 5));
            if (pData=dbdata(m_dbproc, 6))
                UtilStrCpy(m_txn.Payment.w_city, pData, dbdatlen(m_dbproc, 6));
            if (pData=dbdata(m_dbproc, 7))
                UtilStrCpy(m_txn.Payment.w_state, pData, dbdatlen(m_dbproc, 7));
            if (pData=dbdata(m_dbproc, 8))
                UtilStrCpy(m_txn.Payment.w_zip, pData, dbdatlen(m_dbproc, 8));
            if (pData=dbdata(m_dbproc, 9))
                UtilStrCpy(m_txn.Payment.d_street_1, pData, dbdatlen(m_dbproc, 9));
            if (pData=dbdata(m_dbproc, 10))
                UtilStrCpy(m_txn.Payment.d_street_2, pData, dbdatlen(m_dbproc, 10));
            if (pData=dbdata(m_dbproc, 11))
                UtilStrCpy(m_txn.Payment.d_city, pData, dbdatlen(m_dbproc, 11));
            if (pData=dbdata(m_dbproc, 12))
                UtilStrCpy(m_txn.Payment.d_state, pData, dbdatlen(m_dbproc, 12));
            if (pData=dbdata(m_dbproc, 13))
                UtilStrCpy(m_txn.Payment.d_zip, pData, dbdatlen(m_dbproc, 13));
            if (pData=dbdata(m_dbproc, 14))
                UtilStrCpy(m_txn.Payment.c_first, pData, dbdatlen(m_dbproc, 14));
            if (pData=dbdata(m_dbproc, 15))
                UtilStrCpy(m_txn.Payment.c_middle, pData, dbdatlen(m_dbproc, 15));
            if (pData=dbdata(m_dbproc, 16))
                UtilStrCpy(m_txn.Payment.c_street_1, pData, dbdatlen(m_dbproc, 16));
            if (pData=dbdata(m_dbproc, 17))
                UtilStrCpy(m_txn.Payment.c_street_2, pData, dbdatlen(m_dbproc, 17));
            if (pData=dbdata(m_dbproc, 18))
                UtilStrCpy(m_txn.Payment.c_city, pData, dbdatlen(m_dbproc, 18));
            if (pData=dbdata(m_dbproc, 19))
                UtilStrCpy(m_txn.Payment.c_state, pData, dbdatlen(m_dbproc, 19));
            if (pData=dbdata(m_dbproc, 20))
                UtilStrCpy(m_txn.Payment.c_zip, pData, dbdatlen(m_dbproc, 20));
            if (pData=dbdata(m_dbproc, 21))
                UtilStrCpy(m_txn.Payment.c_phone, pData, dbdatlen(m_dbproc, 21));
            if (pData=dbdata(m_dbproc, 22))
            {
                datetime = *((DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);
                m_txn.Payment.c_since.year = daterec.year;
                m_txn.Payment.c_since.month = daterec.month;
                m_txn.Payment.c_since.day = daterec.day;
                m_txn.Payment.c_since.hour = daterec.hour;
                m_txn.Payment.c_since.minute = daterec.minute;
                m_txn.Payment.c_since.second = daterec.second;
            }
            if (pData=dbdata(m_dbproc, 23))
                UtilStrCpy(m_txn.Payment.c_credit, pData, dbdatlen(m_dbproc, 23));
            if (pData=dbdata(m_dbproc, 24))
                dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatlen(m_dbproc, 24), SQLFLT8, (BYTE *) &m_txn.Payment.c_credit_lim, 8);
            if (pData=dbdata(m_dbproc, 25))
                dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatlen(m_dbproc, 25), SQLFLT8, (BYTE *) &m_txn.Payment.c_discount, 8);
            if (pData=dbdata(m_dbproc, 26))
                dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatlen(m_dbproc, 26), SQLFLT8, (BYTE *) &m_txn.Payment.c_balance, 8);
            if (pData=dbdata(m_dbproc, 27))
                UtilStrCpy(m_txn.Payment.c_data, pData, dbdatlen(m_dbproc, 27));

            DiscardNextRows(0);
            DiscardNextResults(0);

            if (m_txn.Payment.c_id == 0)
                throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_INVALID_CUST);
            else
                m_txn.Payment.exec_status_code = eOK;

            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205 ||
                (e->m_msgno == iErrOleDbProvider &&
                 strstr(e->m_msgtext, sErrMsgTimeoutExpired) != NULL)) &&
                (++iTryCount <= iMaxRetries))
            {
                // hit deadlock; backoff for increasingly longer period
                delete e;
                Sleep(10 * iTryCount);
            }
            else
                throw;
        }
    }
}

```

```

    }
    // while (TRUE)
    // if (iTryCount)
    // throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS, iTryCount);
}

void CTPCC_DBLIB::OrderStatus()
{
    int i;
    int DBDATETIME datetime;
    int DBDATEREC daterec;
    int RETCODE rc;
    const BYTE *pData;
    char szName[MAX_SP_NAME_LEN];
    ResetError();
    while (TRUE)
    {
        try
        {
            // dbrpcinit(m_dbproc, "tpcc_orderstatus", 0);
            sprintf(szName, "%stpc_orderstatus", m_szSPPrefix);
            dbrpcinit(m_dbproc, szName, 0);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.OrderStatus.w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &m_txn.OrderStatus.d_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.OrderStatus.c_id);
            // if customer id is zero, then order status is by name
            if (m_txn.OrderStatus.c_id == 0)
                dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1, strlen(m_txn.OrderStatus.c_last), (unsigned char *)m_txn.OrderStatus.c_last);
            if (dbrpcexec(m_dbproc) == FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);
            // Get order lines
            if (dbresults(m_dbproc) != SUCCEEDED)
            {
                if ((m_DbLibErr == NULL) && (m_SqlErr == NULL))
                    throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER);
                else
                    ThrowError(CDBLIBERR::eDbResults);
            }
            if (dbnumcols(m_dbproc) != 5)
                ThrowError(CDBLIBERR::eWrongNumCols);
            i = 0;
            while (TRUE)
            {
                rc = dbnextrow(m_dbproc);
                if (rc == NO_MORE_ROWS)
                    break;
                if (rc != REG_ROW)
                    ThrowError(CDBLIBERR::eDbNextRow);
                if (pData=dbdata(m_dbproc, 1))
                    m_txn.OrderStatus.OL[i].ol_supply_w_id = (*(DBSMALLINT *) pData);
                if (pData=dbdata(m_dbproc, 2))
                    m_txn.OrderStatus.OL[i].ol_i_id = (*(DBINT *) pData);
                if (pData=dbdata(m_dbproc, 3))
                    m_txn.OrderStatus.OL[i].ol_quantity = (*(DBSMALLINT *) pData);
                if (pData=dbdata(m_dbproc, 4))
                    dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatlen(m_dbproc, 4),
                        SQLFLT8, (BYTE *) &m_txn.OrderStatus.OL[i].ol_amount, 8);
                if (pData=dbdata(m_dbproc, 5))
                {
                    datetime = (*(DBDATETIME *) pData);
                    dbdatecrack(m_dbproc, &daterec, &datetime);
                    m_txn.OrderStatus.OL[i].ol_delivery_d_year = daterec.year;
                    m_txn.OrderStatus.OL[i].ol_delivery_d_month = daterec.month;
                    m_txn.OrderStatus.OL[i].ol_delivery_d_day = daterec.day;
                    m_txn.OrderStatus.OL[i].ol_delivery_d_hour = daterec.hour;
                    m_txn.OrderStatus.OL[i].ol_delivery_d_minute = daterec.minute;
                    m_txn.OrderStatus.OL[i].ol_delivery_d_second = daterec.second;
                }
                i++;
            }
            m_txn.OrderStatus.o_ol_cnt = i;
            if (dbresults(m_dbproc) != SUCCEEDED)
                ThrowError(CDBLIBERR::eDbResults);
            if (dbnextrow(m_dbproc) != REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);
            if (dbnumcols(m_dbproc) != 8)
                ThrowError(CDBLIBERR::eWrongNumCols);
            if (pData=dbdata(m_dbproc, 1))
                m_txn.OrderStatus.c_id = (*(DBINT *) pData);
            if (pData=dbdata(m_dbproc, 2))
                UtilStrCpy(m_txn.OrderStatus.c_last, pData, dbdatlen(m_dbproc, 2));
            if (pData=dbdata(m_dbproc, 3))
                UtilStrCpy(m_txn.OrderStatus.c_first, pData, dbdatlen(m_dbproc, 3));
            if (pData=dbdata(m_dbproc, 4))
                UtilStrCpy(m_txn.OrderStatus.c_middle, pData, dbdatlen(m_dbproc, 4));
            if (pData=dbdata(m_dbproc, 5))
            {
                datetime = (*(DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);
                m_txn.OrderStatus.o_entry_d_year = daterec.year;
                m_txn.OrderStatus.o_entry_d_month = daterec.month;
                m_txn.OrderStatus.o_entry_d_day = daterec.day;
                m_txn.OrderStatus.o_entry_d_hour = daterec.hour;
                m_txn.OrderStatus.o_entry_d_minute = daterec.minute;
                m_txn.OrderStatus.o_entry_d_second = daterec.second;
            }
            if (pData=dbdata(m_dbproc, 6))
                m_txn.OrderStatus.o_carrier_id = (*(DBSMALLINT *) pData);
            if (pData=dbdata(m_dbproc, 7))
                dbconvert(m_dbproc, SQLNUMERIC, (LPCBYTE)pData, dbdatlen(m_dbproc, 7),
                    SQLFLT8, (BYTE *) &m_txn.OrderStatus.o_balance, 8);
            if (pData=dbdata(m_dbproc, 8))
                m_txn.OrderStatus.o_id = (*(DBINT *) pData);
            DiscardNextRows(0);
            DiscardNextResults(0);
            if (m_txn.OrderStatus.o_ol_cnt == 0)
                throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER);
            else if (m_txn.OrderStatus.c_id == 0 && m_txn.OrderStatus.c_last[0] == 0)
                throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_INVALID_CUST);
            else
                m_txn.OrderStatus.exec_status_code = eOK;
            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205) ||
                (e->m_msgno == iErrOleDbProvider &&
                 strstr(e->m_msgtext, sErrMsgTimeoutExpired) != NULL) &&
                (++iTryCount <= iMaxRetries))
            {
                // hit deadlock; backoff for increasingly longer period
                delete e;
                Sleep(10 * iTryCount);
            }
            else
                throw;
        }
    }
}

```

```

    } // while (TRUE)

// if (iTryCount)
//
// throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS, iTryCount);

void CTPCC_DBLIB::Delivery()
{
    int i;
    int const BYTE *pData;
    char szName[MAX_SP_NAME_LEN];
    ResetError();
    while (TRUE)
    {
        try
        {
            // dbrpcinit(m_dbproc, "tpcc_delivery", 0);
            sprintf(szName, "%stpcpc_delivery", m_szSPPrefix);
            dbrpcinit(m_dbproc, szName, 0);

            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &m_txn.Delivery.w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &m_txn.Delivery.o_carrier_id);

            if (dbrpcexec(m_dbproc) == FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);

            if (dbresults(m_dbproc) != SUCCEEDED)
                ThrowError(CDBLIBERR::eDbResults);

            if (dbnextrow(m_dbproc) != REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);

            if (dbnumcols(m_dbproc) != 10)
                ThrowError(CDBLIBERR::eWrongNumCols);

            for (i=0; i<10; i++)
            {
                if (pData = dbdata(m_dbproc, i+1))
                    m_txn.Delivery.o_id[i] = *((DBINT *)pData);
            }

            DiscardNextRows(0);
            DiscardNextResults(0);

            m_txn.Delivery.exec_status_code = eOK;
            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205 ||
                (e->m_msgno == iErrOLEDBProvider &&
                 strstr(e->m_msgtext, sErrTimeoutExpired) != NULL) &&
                 (++iTryCount <= iMaxRetries))
                {
                    // hit deadlock; backoff for increasingly longer period
                    delete e;
                    Sleep(10 * iTryCount);
                }
            else
                throw;
        }
    } // while (TRUE)

// if (iTryCount)
//
// throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS, iTryCount);

void CTPCC_DBLIB::ResetError()
{
    if (m_DbLibErr != NULL)
    {
        delete m_DbLibErr;
        m_DbLibErr = (CDBLIBERR*)NULL;
    }

    if (m_SqlErr != NULL)
    {
        delete m_SqlErr;
        m_SqlErr = (CSQLERR*)NULL;
    }

    return;
}

```

Kit MSTPC451WEBCLNT\db_dlib_dll\src\tpcc_dlib.h

```

/*
FILE: TPCC_DBLIB.H
Microsoft TPC-C Kit Ver. 4.20.000
Copyright Microsoft, 1999

All Rights Reserved

Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99

PURPOSE: Header file for TPC-C txn class implementation.

* Change history:
4.20.000 - updated rev number to match kit
*/
#pragma once

#ifndef PDBPROCESS
#define DBPROCESS void // dbprocess structure type
typedef DBPROCESS * PDBPROCESS;
#endif

// need to declare functions for import, unless define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CSQLERR : public CBaseErr
{
public:
    CSQLERR(void)
    {
        m_msgno = 0;
        m_msgstate = 0;
        m_severity = 0;
        m_msgtext = NULL;
    };
    ~CSQLERR()
    {
        delete [] m_msgtext;
    };
    int m_msgno;
    int m_msgstate;
    int m_severity;
    char *m_msgtext;

    int ErrorType() {return ERR_TYPE_SQL;};
    int ErrorNum() {return m_msgno;};
    char *ErrorText() {return m_msgtext;};
};

class CDBLIBERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eLogin, // error from dblogin
        eDbOpen, // error from dbopen
    };
};

```

```

        eDbUse, // error from dbuse
        eDbSqlExec, // error from dbsqlexec
        eDbSet, // error from one of the dbset routines
        eDbNextRow, // error from dbnextrow
        eWrongRowCount, // more or less rows returned than expected
        eWrongNumCols, // more or less columns returned than expected
        eDbResults, // error from dbresults
        eDbRpcExec, // error from dbrpcexec
        eDbSetMaxProcs, // error from dbsetmaxprocs
        eDbProcHandler // error from either dbprocerrhandle or dbprocmsghandle
    };

    CDBLIBERR(ACTION eAction, int severity = 0, int dberror = 0, int oserr = 0)
    {
        m_eAction = eAction;
        m_severity = severity;
        m_dberror = dberror;
        m_oserr = oserr;

        m_dberrstr = NULL;
        m_oserrstr = NULL;
    };

    ~CDBLIBERR()
    {
        delete [] m_dberrstr;
        delete [] m_oserrstr;
    };

    ACTION m_eAction;
    int m_severity;
    int m_dberror;
    int m_oserr;
    char *m_dberrstr;
    char *m_oserrstr;

    int ErrorType() {return ERR_TYPE_DBLIB;};
    int ErrorNum() {return m_dberror;};
    char *ErrorText() {return m_dberrstr;};
};

class CTPCC_DBLIB_ERR : public CBaseErr
{
public:
    enum CTPCC_DBLIB_ERRS
    {
        ERR_WRONG_SP_VERSION = 1, // "Wrong version of stored procs on database server"
        ERR_INVALID_CUST, // "Invalid Customer id name."
        ERR_NO_SUCH_ORDER, // "No orders found for customer."
        ERR_RETRIED_TRANS, // "Retries before transaction succeeded."
    };

    CTPCC_DBLIB_ERR(int iErr) { m_erno = iErr; m_iTryCount = 0; };
    CTPCC_DBLIB_ERR(int iErr, int iTryCount) { m_erno = iErr; m_iTryCount = iTryCount; };

    int m_erno;
    int m_iTryCount;

    int ErrorType() {return ERR_TYPE_TPCC_DBLIB;};
    int ErrorNum() {return m_erno;};

    char *ErrorText();
};

class DllDecl CTPCC_DBLIB : public CTPCC_BASE
{
private:
    // declare variables and private functions here...
    PDBPROCESS m_dbproc; // not allocated until needed (maybe never)
    CDBLIBERR *m_DbLibErr; // not allocated until needed (maybe never)
    CSQLERR m_SqlErr; // retry count on deadlock
    int m_MaxRetries;
    char m_szSPPrefix[3]; // stored procedures prefix

    void DiscardNextRows(int iExpectedCount);
    void DiscardNextResults(int iExpectedCount);
    void ThrowError(CDBLIBERR::ACTION eAction);
    void ResetError();

    union
    {
        NEW_ORDER_DATA NewOrder;
        PAYMENT_DATA Payment;
        DELIVERY_DATA Delivery;
        STOCK_LEVEL_DATA StockLevel;
        ORDER_STATUS_DATA OrderStatus;
        m_txn;
    };

public:
    CTPCC_DBLIB(LPCSTR szServer, LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost, LPCSTR szDatabase);
    ~CTPCC_DBLIB(void);

    inline PNEW_ORDER_DATA BuffAddr_NewOrder() { return &m_txn.NewOrder; };
    inline PPAYMENT_DATA BuffAddr_Payment() { return &m_txn.Payment; };
    inline PDELIVERY_DATA BuffAddr_Delivery() { return &m_txn.Delivery; };
    inline PSTOCK_LEVEL_DATA BuffAddr_StockLevel() { return &m_txn.StockLevel; };
    inline PORORDER_STATUS_DATA BuffAddr_OrderStatus() { return &m_txn.OrderStatus; };

    void NewOrder ();
    void Payment ();
    void Delivery ();
    void StockLevel ();
    void OrderStatus ();

    // these are public because they must be called from the dblib_err_handler and msg_hangler
    // outside of the class
    void SetDbLibError(int severity, int dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr);
    void SetSqlError(int msgno, int msgstate, int severity, LPCSTR msgtext);
};

extern "C" DllDecl CTPCC_DBLIB* CTPCC_DBLIB_new
(LPCSTR szServer, LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost, LPCSTR szDatabase);

typedef CTPCC_DBLIB* (TYPE_CTPCC_DBLIB)(LPCSTR, LPCSTR, LPCSTR, LPCSTR, LPCSTR);

```

Kit MSTPCC451WEBCLNT\db_odbc_dllsrc\tpcc_odbc.cpp

```

/*
 * FILE: TPCC_ODBC.CPP
 * Microsoft TPC-C Kit Ver. 4.42.000
 * Copyright Microsoft, 2002
 *
 * All Rights Reserved
 *
 * Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
 *
 * PURPOSE: Implements ODBC calls for TPC-C txns.
 * Contact: Charles Levine (clevine@microsoft.com)
 *
 * Change history:
 * 4.42.000 - changed w_id fields from short to long to support >32K warehouses
 * 4.20.000 - updated rev number to match kit
 * 4.10.001 - not deleting error class in catch handler on deadlock retry;
 * not a functional bug, but a memory leak
 */

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqltypes.h>
#include <sql.h>
#include <sqltext.h>
#include <odbc.h>
#include <odbcsc.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

```

```

// need to declare functions for export
#define DLLDECL __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_odbc.h"

#define MAX_SP_NAME_LEN 256 //maximum length of a stored procedure name with parameters

// version string; must match return value from tpcc_version stored proc
const char sVersion[] = "4.10.000";

const iMaxRetries = 10; // how many retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

static SQLHENV henv = SQL_NULL_HENV; // ODBC environment handle

BOOL WINAPIENTRY DllMain(HMODULE hModule, DWORD ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);
            if ( SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv) != SQL_SUCCESS )
                return FALSE;
            break;

        case DLL_PROCESS_DETACH:
            if (henv != NULL) SQLFreeEnv(henv);
            break;

        default:
            /* nothing */;
    }
    return TRUE;
}

/* FUNCTION: CTPCC_ODBC_ERR::ErrorText
 *
 */
char* CTPCC_ODBC_ERR::ErrorText(void)
{
    int i;
    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION, "Wrong version of stored procs on database server" },
        { ERR_INVALID_CUST, "Invalid Customer id,name." },
        { ERR_NO_SUCH_ORDER, "No orders found for customer." },
        { ERR_RETRIED_TRANS, "Retries before transaction succeeded." },
        { 0, "" }
    };

    static char szNotFound[] = "Unknown error number.";
    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {
        if ( m_erno == errorMsgs[i].iError )
            break;
    }
    if ( !errorMsgs[i].szMsg[0] )
        return szNotFound;
    else
        return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec( dllexport ) CTPCC_ODBC* CTPCC_ODBC_new(
    LPCSTR szServer, // name of SQL server
    LPCSTR szUser, // user name for login
    LPCSTR szPassword, // password for login
    LPCSTR szHost, // not used
    LPCSTR szDatabase, // name of database to use
    LPCWSTR szSPPrefix ) // prefix to append to the stored procedure names
{
    return new CTPCC_ODBC( szServer, szUser, szPassword, szHost, szDatabase, szSPPrefix );
}

CTPCC_ODBC::CTPCC_ODBC(
    LPCSTR szServer, // name of SQL server
    LPCSTR szUser, // user name for login
    LPCSTR szPassword, // password for login
    LPCSTR szHost, // not used
    LPCSTR szDatabase, // name of database to use
    LPCWSTR szSPPrefix // prefix to append to the stored procedure names
)
{
    RETCODE rc;

    // initialization
    m_hdbc = SQL_NULL_HDBC;
    m_hstmt = SQL_NULL_HSTMT;

    m_hstmtNewOrder = SQL_NULL_HSTMT;
    m_hstmtPayment = SQL_NULL_HSTMT;
    m_hstmtDelivery = SQL_NULL_HSTMT;
    m_hstmtOrderStatus = SQL_NULL_HSTMT;
    m_hstmtStockLevel = SQL_NULL_HSTMT;

    m_descNewOrderCols1 = SQL_NULL_HDESC;
    m_descNewOrderCols2 = SQL_NULL_HDESC;
    m_descOrderStatusCols1 = SQL_NULL_HDESC;
    m_descOrderStatusCols2 = SQL_NULL_HDESC;

    wcsncpy(m_szSPPrefix, szSPPrefix, sizeof(m_szSPPrefix)/sizeof(m_szSPPrefix[0]));

    if ( SQLAllocHandle(SQL_HANDLE_DBC, henv, &m_hdbc) != SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    if ( SQLSetConnectOption(m_hdbc, SQL_PACKET_SIZE, 4096) != SQL_SUCCESS )
        ThrowError(CODBCERR::eConnOption);

    {
        char szConnectStr[256];
        char szOutStr[1024];
        SQLSMALLINT iOutStrLen;

        sprintf( szConnectStr, "DRIVER=SQL Server;SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
            szServer, szUser, szPassword, szDatabase );

        rc = SQLDriverConnect(m_hdbc, NULL, (SQLCHAR*)szConnectStr, sizeof(szConnectStr),
            (SQLCHAR*)szOutStr, sizeof(szOutStr), &iOutStrLen, SQL_DRIVER_NOPROMPT );

        if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eConnect);
    }

    if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmt) != SQL_SUCCESS)
        ThrowError(CODBCERR::eAllocHandle);

    {
        char buffer[128];

        // set some options affecting connection behavior
        strcpy(buffer, "set nocount on set XACT_ABORT ON");
        rc = SQLExecDirect(m_hstmt, (unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eExecDirect);

        // verify that version of stored procs on server is correct
        char db_sp_version[10];
        strcpy(buffer, "call tpcc_version()");
        rc = SQLExecDirect(m_hstmt, (unsigned char *)buffer, SQL_NTS);
    }
}

```



```

        if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eExecDirect);
        if (SQLBindCol(m_hstmt, 1, SQL_C_CHAR, &db_sp_version, sizeof(db_sp_version), NULL) != SQL_SUCCESS)
            ThrowError(CODBCERR::eBindCol);
        if (SQLFetch(m_hstmt) == SQL_ERROR)
            ThrowError(CODBCERR::eFetch);
        if (strcmp(db_sp_version, sVersion))
            throw new CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_WRONG_SP_VERSION );

        SQLFreeHandle(SQL_HANDLE_STMT, m_hstmt);
    }

    // Bind parameters for each of the transactions
    InitNewOrderParams();
    InitPaymentParams();
    InitOrderStatusParams();
    InitDeliveryParams();
    InitStockLevelParams();
}

CTPCC_ODBC::~CTPCC_ODBC( void )
{
    // note: descriptors are automatically released when the connection is dropped
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtNewOrder);
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtPayment);
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtDelivery);
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtOrderStatus);
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtStockLevel);

    SQLDisconnect(m_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, m_hdbc);
}

void CTPCC_ODBC::ThrowError( CODBCERR::ACTION eAction )
{
    RETCODE          rc;
    SDWORD           iNativeError;
    char             szState[6];
    char             szMsg[SQL_MAX_MESSAGE_LENGTH];
    char             szTmp[SQL_MAX_MESSAGE_LENGTH];
    CODBCERR        *pODBCErr; // not allocated until needed (maybe never)

    pODBCErr = new CODBCERR();
    pODBCErr->m_NativeError = 0;
    pODBCErr->m_eAction = eAction;
    pODBCErr->m_bDeadLock = FALSE;

    szTmp[0] = 0;
    while (TRUE)
    {
        rc = SQLError(henv, m_hdbc, m_hstmt, (BYTE *)&szState, &iNativeError,
            (BYTE *)szMsg, sizeof(szMsg), NULL);

        if (rc == SQL_NO_DATA)
            break;

        // check for deadlock
        if (iNativeError == 1205 || (iNativeError == iErrOleDbProvider &&
            strstr(szMsg, sErrMsgTimeoutExpired) != NULL))
            pODBCErr->m_bDeadLock = TRUE;

        // capture the (first) database error
        if (pODBCErr->m_NativeError == 0 && iNativeError != 0)
            pODBCErr->m_NativeError = iNativeError;

        // quit if there isn't enough room to concatenate error text
        if ((strlen(szMsg) + 2) > (sizeof(szTmp) - strlen(szTmp)))
            break;

        // include line break after first error msg
        if (szTmp[0] != 0)
            strcat( szTmp, "\n");
        strcat( szTmp, szMsg );
    }

    if (pODBCErr->m_odbcerrstr != NULL)
    {
        delete [] pODBCErr->m_odbcerrstr;
        pODBCErr->m_odbcerrstr = NULL;
    }

    if (strlen(szTmp) > 0)
    {
        pODBCErr->m_odbcerrstr = new char[ strlen(szTmp)+1 ];
        strcpy( pODBCErr->m_odbcerrstr, szTmp );
    }

    SQLFreeStmt(m_hstmt, SQL_CLOSE);
    throw pODBCErr;
}

void CTPCC_ODBC::InitStockLevelParams()
{
    int rc;
    wchar_t szName[MAX_SP_NAME_LEN];

    if ( SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtStockLevel) != SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtStockLevel;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.StockLevel_w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.StockLevel_d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0, &m_txn.StockLevel_threshold, 0, NULL) != SQL_SUCCESS )
        ThrowError(CODBCERR::eBindParam);

    if (SQLBindCol(m_hstmt, 1, SQL_C_SLONG, &m_txn.StockLevel_low_stock, 0, NULL) != SQL_SUCCESS)
        ThrowError(CODBCERR::eBindCol);

    //Prepare Stock Level statement
    //rc = SQLPrepareW(m_hstmt, (SQLWCHAR)L"[call tpcc_stocklevel(?, ?)]", SQL_NTS);
    _snwprintf(szName, sizeof(szName)/sizeof(szName[0]), L"exec %stpcp_stocklevel ??, ?,", m_szSPPrefix);
    rc = SQLPrepareW(m_hstmt, (SQLWCHAR)szName, SQL_NTS);
    if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
        ThrowError(CODBCERR::ePrepare);
}

void CTPCC_ODBC::StockLevel()
{
    RETCODE          rc;
    int              iTryCount = 0;

    m_hstmt = m_hstmtStockLevel;

    while (TRUE)
    {
        try
        {
            rc = SQLExecute(m_hstmt);
            if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(CODBCERR::eExecute);

            if (SQLFetch(m_hstmt) == SQL_ERROR)
                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt, SQL_CLOSE);

            m_txn.StockLevel.exec_status_code = eOK;
            break;
        }
        catch (CODBCERR *e)
        {
            if ((e->m_bDeadLock) || (++iTryCount > iMaxRetries))
                throw;

            // hit deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }
}

```

```

//
//      if (iTryCount)      throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS, iTryCount);
//
}

void CTPCC_ODBC::InitNewOrderParams()
{
    int rc;
    wchar_t      szName[MAX_SP_NAME_LEN];

    if ( SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtNewOrder) != SQL_SUCCESS
        || SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc, &m_descNewOrderCols1) != SQL_SUCCESS
        || SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc, &m_descNewOrderCols2) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtNewOrder;

    if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1, SQL_IS_POINTER) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.NewOrder.o_of_cnt, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.NewOrder.o_all_local, 0, NULL) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindParam);

    for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS; j++)
    {
        if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) != SQL_SUCCESS
            || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) != SQL_SUCCESS
            || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0, &m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) != SQL_SUCCESS
            )
            ThrowError(CODBCERR::eBindParam);
    }

    // set the bind offset pointer
    if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_BIND_OFFSET_PTR, &m_bindOffset, SQL_IS_POINTER) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.NewOrder.OL[0].ol_i_name, sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SSHORT, &m_txn.NewOrder.OL[0].ol_stock, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.NewOrder.OL[0].ol_brand_generic, sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_i_price, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_amount, 0, NULL) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindCol);

    // associate the column bindings for the second result set
    if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2, SQL_IS_POINTER) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.NewOrder.w_tax, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.NewOrder.d_tax, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.NewOrder.o_id, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.NewOrder.c_last, sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.NewOrder.c_discount, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.NewOrder.c_credit, sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP, &m_txn.NewOrder.o_entry_d, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.No_commit_flag, 0, NULL) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindCol);

    // Prepare the New Order statement
    //rc = SQLPrepareW(m_hstmt, (SQLWCHAR*)"L'[call tpcc_neworder(?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?)"
    //
    SQL_NTS);
    _snwprintf(szName, sizeof(szName)/sizeof(szName[0]), L"exec %stpc_neworder %s", m_txn.No_commit_flag, L"?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?)" );

    m_szSPPrefix);
    rc = SQLPrepareW(m_hstmt, (SQLWCHAR*)"szName, SQL_NTS);
    if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
        ThrowError(CODBCERR::ePrepare);

}

void CTPCC_ODBC::NewOrder()
{
    int          RETCODE;
    int          rc;
    int          i;
    int          iTryCount = 0;

    //wchar_t      szSqlTemplate[] = L'[call tpcc_neworder(?,?,?,?,?'
    //
    //
    //
    //
    m_hstmt = m_hstmtNewOrder;

    // associate the parameter and column bindings for this transaction
    if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1, SQL_IS_POINTER) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    // clip statement buffer based on number of parameters
    // fixed part is 29 chars and variable part is 6 chars per line item
    // i = 29 + m_txn.NewOrder.o_of_cnt * 6;
    // wcsncpy( &szSqlTemplate[i], L")");

    // check whether any order lines are for a remote warehouse
    m_txn.NewOrder.o_all_local = 1;
    for (i = 0; i < m_txn.NewOrder.o_of_cnt; i++)
    {
        if (m_txn.NewOrder.OL[i].ol_supply_w_id != m_txn.NewOrder.w_id)
        {
            m_txn.NewOrder.o_all_local = 0; // at least one remote warehouse
            break;
        }
    }

    while (TRUE)
    {
        try
        {
            m_bindOffset = 0;
            rc = SQLExecute(m_hstmt);
            if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(CODBCERR::eExecute);

            // Get order line results
            m_txn.NewOrder.total_amount = 0;
            for (i = 0; i < m_txn.NewOrder.o_of_cnt; i++)
            {
                // set the bind offset value...
                m_bindOffset = i * sizeof(m_txn.NewOrder.OL[0]);

                if ( SQLFetch(m_hstmt) == SQL_ERROR )
                    ThrowError(CODBCERR::eFetch);

                // move to the next resultset
                if ( SQLMoreResults(m_hstmt) == SQL_ERROR )
                    ThrowError(CODBCERR::eMoreResults);

                m_txn.NewOrder.total_amount += m_txn.NewOrder.OL[i].ol_amount;
            }

            // associate the column bindings for the second result set
            if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2, SQL_IS_POINTER) != SQL_SUCCESS )
                ThrowError(CODBCERR::eSetStmtAttr);

            if ( SQLFetch(m_hstmt) == SQL_ERROR )
                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt, SQL_CLOSE);

            if (m_no_commit_flag == 1)
            {
                m_txn.NewOrder.total_amount *= ((1 + m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 - m_txn.NewOrder.c_discount));
            }
        }
    }
}

```

```

        }
        else
            m_txn.NewOrder.exec_status_code = eInvalidItem;

        break;
    }
    catch (COBDCERR *e)
    {
        if ((!(e->m_bDeadLock) || (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock; backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

//
//
void CTPCC_ODBC::InitPaymentParams()
{
    int rc;
    wchar_t szName[MAX_SP_NAME_LEN];

    if ( SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtPayment) != SQL_SUCCESS )
        ThrowError(COBCERR::eAllocHandle);

    m_hstmt = m_hstmtPayment;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.Payment.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.Payment.c_w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_DOUBLE, SQL_NUMERIC, 6, 2, &m_txn.Payment.h_amount, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.Payment.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.Payment.c_d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.Payment.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR, sizeof(m_txn.Payment.c_last), 0, &m_txn.Payment.c_last, sizeof(m_txn.Payment.c_last), NULL) != SQL_SUCCESS
        )
        ThrowError(COBCERR::eBindParam);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.Payment.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_last, sizeof(m_txn.Payment.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.h_date, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.w_street_1, sizeof(m_txn.Payment.w_street_1), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.w_street_2, sizeof(m_txn.Payment.w_street_2), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.w_city, sizeof(m_txn.Payment.w_city), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.w_state, sizeof(m_txn.Payment.w_state), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.w_zip, sizeof(m_txn.Payment.w_zip), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.d_street_1, sizeof(m_txn.Payment.d_street_1), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.d_street_2, sizeof(m_txn.Payment.d_street_2), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.d_city, sizeof(m_txn.Payment.d_city), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.d_state, sizeof(m_txn.Payment.d_state), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.d_zip, sizeof(m_txn.Payment.d_zip), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_first, sizeof(m_txn.Payment.c_first), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_middle, sizeof(m_txn.Payment.c_middle), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_street_1, sizeof(m_txn.Payment.c_street_1), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_street_2, sizeof(m_txn.Payment.c_street_2), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_city, sizeof(m_txn.Payment.c_city), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_state, sizeof(m_txn.Payment.c_state), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_zip, sizeof(m_txn.Payment.c_zip), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_phone, sizeof(m_txn.Payment.c_phone), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.c_since, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_credit, sizeof(m_txn.Payment.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.Payment.c_credit_lim, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.Payment.c_discount, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.Payment.c_balance, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.Payment.c_data, sizeof(m_txn.Payment.c_data), NULL) != SQL_SUCCESS
        )
        ThrowError(COBCERR::eBindCol);

    //Prepare Payment statement
    //rc = SQLPrepareW(m_hstmt, (SQLWCHAR)L"(call tpcc_payment(?, ?, ?, ?, ?, ?))", SQL_NTS);
    _snprintf(szName, sizeof(szName), sizeof(szName[0]), L"exec %stpc_payment ?, ?, ?, ?, ?, ?", m_szSPPrefix);
    rc = SQLPrepareW(m_hstmt, (SQLWCHAR)szName, SQL_NTS);
    if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
        ThrowError(COBCERR::ePrepare);
}

void CTPCC_ODBC::Payment()
{
    RETCODE rc;
    int iTryCount = 0;

    m_hstmt = m_hstmtPayment;

    if (m_txn.Payment.c_id != 0)
        m_txn.Payment.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            rc = SQLExecute(m_hstmt);
            if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(COBCERR::eExecute);

            if ( SQLFetch(m_hstmt) == SQL_ERROR )
                ThrowError(COBCERR::eFetch);

            SQLFreeStmt(m_hstmt, SQL_CLOSE);

            if (m_txn.Payment.c_id == 0)
                throw new CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
            else
                m_txn.Payment.exec_status_code = eOK;

            break;
        }
        catch (COBDCERR *e)
        {
            if ((!(e->m_bDeadLock) || (++iTryCount > iMaxRetries))
                throw;

            // hit deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    //
    //
    if (iTryCount)
        throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS, iTryCount);
}

void CTPCC_ODBC::InitOrderStatusParams()
{
    int rc;
    wchar_t szName[MAX_SP_NAME_LEN];

    if ( SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtOrderStatus) != SQL_SUCCESS
        || SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc, &m_descOrderStatusCols1) != SQL_SUCCESS
        || SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc, &m_descOrderStatusCols2) != SQL_SUCCESS
        )
        ThrowError(COBCERR::eAllocHandle);

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1, SQL_IS_POINTER) != SQL_SUCCESS )
        ThrowError(COBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.OrderStatus.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.OrderStatus.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR, sizeof(m_txn.OrderStatus.c_last), 0, &m_txn.OrderStatus.c_last, sizeof(m_txn.OrderStatus.c_last), NULL) != SQL_SUCCESS
        )
        ThrowError(COBCERR::eBindParam);

    // configure block cursor
}

```

```

if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_BIND_TYPE, (SQLPOINTER)sizeof(m_txn.OrderStatus.OI[0]), 0) != SQL_SUCCESS
|| SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROWS_FETCHED_PTR, &m_RowsFetched, 0) != SQL_SUCCESS
)
    ThrowError(CODBCERR::eSetStmtAttr);

i = 0;
if ( SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.OrderStatus.OI[0].ol_supply_w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.OrderStatus.OI[0].ol_i_id, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_SSHORT, &m_txn.OrderStatus.OI[0].ol_quantity, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.OrderStatus.OI[0].ol_amount, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP, &m_txn.OrderStatus.OI[0].ol_delivery_d, 0, NULL) != SQL_SUCCESS
)
    ThrowError(CODBCERR::eBindCol);

if (SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols2, SQL_IS_POINTER) != SQL_SUCCESS)
    ThrowError(CODBCERR::eSetStmtAttr);

i = 0;
if ( SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.OrderStatus.c_last, sizeof(m_txn.OrderStatus.c_last), NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.OrderStatus.c_first, sizeof(m_txn.OrderStatus.c_first), NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_CHAR, &m_txn.OrderStatus.c_middle, sizeof(m_txn.OrderStatus.c_middle), NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP, &m_txn.OrderStatus.o_entry_d, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_SSHORT, &m_txn.OrderStatus.o_carrier_id, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.OrderStatus.c_balance, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.OrderStatus.o_id, 0, NULL) != SQL_SUCCESS
)
    ThrowError(CODBCERR::eBindCol);

//rc = SQLPrepareW(m_hstmt, (SQLWCHAR)L"[call tpcc_orderstatus(?,??.?)]", SQL_NTS);
_snowprintf(szName, sizeof(szName)/sizeof(szName[0]), L"exec %stpc_orderstatus ?,?,?,?, m_szSPPrefix);
rc = SQLPrepareW(m_hstmt, (SQLWCHAR)szName, SQL_NTS);
if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
    ThrowError(CODBCERR::ePrepare);
}

void CTPCC_ODBC::OrderStatus()
{
    int rc;
    int iTryCount = 0;

    m_hstmt = m_hstmtOrderStatus;

    if (SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1, SQL_IS_POINTER) != SQL_SUCCESS)
        ThrowError(CODBCERR::eSetStmtAttr);

    if (m_txn.OrderStatus.c_id != 0)
        m_txn.OrderStatus.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            // configure block cursor
            if (SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE, (SQLPOINTER)1, 0) != SQL_SUCCESS)
                ThrowError(CODBCERR::eSetStmtAttr);

            rc = SQLExecute(m_hstmt);
            if ((rc == SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) || (rc == SQL_ERROR))
                ThrowError(CODBCERR::eExecute);

            // configure block cursor
            if (SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE, (SQLPOINTER)MAX_OL_ORDER_STATUS_ITEMS, 0) != SQL_SUCCESS)
                ThrowError(CODBCERR::eSetStmtAttr);

            rc = SQLFetchScroll(m_hstmt, SQL_FETCH_NEXT, 0);
            if ((rc == SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) || (rc == SQL_ERROR))
                ThrowError(CODBCERR::eFetchScroll);

            m_txn.OrderStatus.o_ol_cnt = (short)m_RowsFetched;

            if (m_txn.OrderStatus.o_ol_cnt != 0)
            {
                if (SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols2, SQL_IS_POINTER) != SQL_SUCCESS)
                    ThrowError(CODBCERR::eSetStmtAttr);

                if (SQLMoreResults(m_hstmt) == SQL_ERROR)
                    ThrowError(CODBCERR::eMoreResults);

                if ((rc = SQLFetch(m_hstmt)) == SQL_ERROR)
                    ThrowError(CODBCERR::eFetch);

            }

            SQLFreeStmt(m_hstmt, SQL_CLOSE);

            if (m_txn.OrderStatus.o_ol_cnt == 0)
                throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_NO_SUCH_ORDER);
            else if (m_txn.OrderStatus.c_id == 0 && m_txn.OrderStatus.c_last[0] == 0)
                throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_INVALID_CUST);
            else
                m_txn.OrderStatus.exec_status_code = eOK;

            break;
        }
        catch (CODBCERR *e)
        {
            if ((e->m_bDeadLock) || (++iTryCount > iMaxRetries))
                throw;

            // hit deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    // if (iTryCount)
    //     throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS, iTryCount);
}

void CTPCC_ODBC::InitDeliveryParams()
{
    int rc;
    wchar_t szName[MAX_SP_NAME_LEN];

    if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtDelivery) != SQL_SUCCESS)
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtDelivery;

    int i = 0;
    if (SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.Delivery.w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0, &m_txn.Delivery.o_carrier_id, 0, NULL) != SQL_SUCCESS
)
        ThrowError(CODBCERR::eBindParam);

    for (i=0; i<10; i++)
    {
        if (SQLBindCol(m_hstmt, (UWORD)i+1, SQL_C_SLONG, &m_txn.Delivery.o_id[i], 0, NULL) != SQL_SUCCESS)
            ThrowError(CODBCERR::eBindCol);
    }

    //prepare Delivery statement
    //rc = SQLPrepareW(m_hstmt, (SQLWCHAR)L"[call tpcc_delivery(?.?)]", SQL_NTS);
    _snowprintf(szName, sizeof(szName)/sizeof(szName[0]), L"exec %stpc_delivery ?,?, m_szSPPrefix);
    rc = SQLPrepareW(m_hstmt, (SQLWCHAR)szName, SQL_NTS);
    if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
        ThrowError(CODBCERR::ePrepare);
}

void CTPCC_ODBC::Delivery()
{
    RETCODE rc;
    int iTryCount = 0;

    m_hstmt = m_hstmtDelivery;

    while (TRUE)
    {
        try
        {
            rc = SQLExecute(m_hstmt);

```

```

        if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eExecDirect);

        if ( SQLFetch(m_hstmt) == SQL_ERROR )
            ThrowError(CODBCERR::eFetch);

        SQLFreeStmt(m_hstmt, SQL_CLOSE);
        m_txn.Delivery.exec_status_code = eOK;
        break;
    }
    catch (CODBCERR *e)
    {
        if ((!(e->m_bDeadLock) || (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock; backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

//
//
//
}
throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS, iTryCount);
}

```

Kit MSTPCC451\WEBCLNT\odb_odb_dll\src\tpcc_odb.h

```

*
* FILE: TPCC_ODBC.H
*
* Microsoft TPC-C Kit Ver. 4.20.000
* Copyright Microsoft, 1999
*
* All Rights Reserved
*
*
* Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C txn class implementation.
*
* Change history:
*
* 4.20.000 - updated rev number to match kit
*
*/
#pragma once

// need to declare functions for import, unless define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#else
#define DllDecl
#endif

class CODBCERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eAllocConn, // error from SQLAllocConnect
        eAllocHandle, // error from SQLAllocHandle
        eConnOption, // error from SQLSetConnectOption
        eConnect, // error from SQLConnect
        eAllocStmt, // error from SQLAllocStmt
        eExecDirect, // error from SQLExecDirect
        eBindParam, // error from SQLBindParameter
        eBindCol, // error from SQLBindCol
        eFetch, // error from SQLFetch
        eFetchScroll, // error from SQLFetchScroll
        eMoreResults, // error from SQLMoreResults
        ePrepare, // error from SQLPrepare
        eExecute, // error from SQLExecute
        eSetEnvAttr, // error from SQLSetEnvAttr
        eSetStmtAttr, // error from SQLSetStmtAttr
    };

    CODBCERR(void)
    {
        m_eAction = eNone;
        m_NativeError = 0;
        m_bDeadLock = FALSE;
        m_odbcerrstr = NULL;
    };

    ~CODBCERR()
    {
        if (m_odbcerrstr != NULL)
            delete [] m_odbcerrstr;
    };

    ACTION m_eAction;
    int m_NativeError;
    BOOL m_bDeadLock;
    char *m_odbcerrstr;

    int ErrorType() {return ERR_TYPE_ODBC};
    int ErrorNum() {return m_NativeError};
    char *ErrorText() {return m_odbcerrstr};
};

class CTPCC_ODBC_ERR : public CBaseErr
{
public:
    enum TPCC_ODBC_ERRS
    {
        ERR_WRONG_SP_VERSION = 1, // "Wrong version of stored procs on database server"
        ERR_INVALID_CUST, // "Invalid Customer id.name."
        ERR_NO_SUCH_ORDER, // "No orders found for customer."
        ERR_RETRIED_TRANS, // "Retries before transaction succeeded."
    };

    CTPCC_ODBC_ERR( int iErr ) { m_erno = iErr; m_iTryCount = 0; };
    CTPCC_ODBC_ERR( int iErr, int iTryCount ) { m_erno = iErr; m_iTryCount = iTryCount; };

    int m_erno;
    int m_iTryCount;

    int ErrorType() {return ERR_TYPE_TPCC_ODBC};
    int ErrorNum() {return m_erno};
    char *ErrorText();
};

class DllDecl CTPCC_ODBC : public CTPCC_BASE
{
private:
    // declare variables and private functions here...
    BOOL m_bDeadlock; // transaction was selected as deadlock victim
    int m_MaxRetries; // retry count on deadlock

    SQLHENV m_henv; // ODBC environment handle
    SQLHDBC m_hdbc;
    SQLHSTMT m_hstmt; // the current hstmt

    SQLHSTMT m_hstmtNewOrder;
    SQLHSTMT m_hstmtPayment;
    SQLHSTMT m_hstmtDelivery;
    SQLHSTMT m_hstmtOrderStatus;
    SQLHSTMT m_hstmtStockLevel;

    SQLHDESC m_descNewOrderCols1;
    SQLHDESC m_descNewOrderCols2;
    SQLHDESC m_descOrderStatusCols1;
    SQLHDESC m_descOrderStatusCols2;

    wchar_t m_szSPPrefix[32]; // stored procedures prefix

    // new-order specific fields
    SQLINTEGER m_BindOffset;
    SQLINTEGER m_RowsFetched;
    int m_no_commit_flag;

    void ThrowError( CODBCERR::ACTION eAction );
    void InitNewOrderParams();
};

```

```

void InitPaymentParams();
void InitDeliveryParams();
void InitStockLevelParams();
void InitOrderStatusParams();

union
{
    NEW_ORDER_DATA          NewOrder;
    PAYMENT_DATA            Payment;
    DELIVERY_DATA           Delivery;
    STOCK_LEVEL_DATA        StockLevel;
    ORDER_STATUS_DATA       OrderStatus;
    m_txn;
}

public:
    CTPCC_ODBC(LPCSTR szServer, LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost, LPCSTR szDatabase, LPCWSTR szSPPrefix);
    ~CTPCC_ODBC(void);

    inline PNEW_ORDER_DATA          BuffAddr_NewOrder()          { return &m_txn.NewOrder; };
    inline PPAYMENT_DATA            BuffAddr_Payment()           { return &m_txn.Payment; };
    inline PDELIVERY_DATA           BuffAddr_Delivery()           { return &m_txn.Delivery; };
    inline PSTOCK_LEVEL_DATA        BuffAddr_StockLevel()         { return &m_txn.StockLevel; };
    inline PORDER_STATUS_DATA       BuffAddr_OrderStatus()        { return &m_txn.OrderStatus; };

    void NewOrder          ();
    void Payment           ();
    void Delivery           ();
    void StockLevel        ();
    void OrderStatus       ();

};

// wrapper routine for class constructor
extern "C" DllDecl CTPCC_ODBC* CTPCC_ODBC_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost, LPCSTR szDatabase, LPCWSTR szSPPrefix );

typedef CTPCC_ODBC* (TYPE_CTPCC_ODBC)(LPCSTR, LPCSTR, LPCSTR, LPCSTR, LPCSTR, LPCWSTR);

```

Kit MSTPCC451WEBCLNT\installsrc\install.c

```

/*
 * FILE:          INSTALL.C
 *
 * Microsoft TPC-C Kit Ver. 4.51.000
 * Copyright Microsoft, 2003
 *
 * All Rights Reserved
 *
 * not audited
 *
 * PURPOSE:       Automated installation application for TPC-C Web Kit
 * Contact:       Charles Levine (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - added COM installation steps
 * 4.50.000 - added IIS6 configuration options
 * 4.51.000 - added routines to copy Visual Studio runtime module (MSVCR70.DLL)
 *              to SystemRoot\System32
 */

#include <windows.h>
#include <direct.h>
#include <io.h>
#include <stdlib.h>
#include <stdio.h>
#include <commctrl.h>
#include "...\common\src\ReadRegistry.h"
#include <process.h>

#include "resource.h"

#define WM_INITTEXT WM_USER+100

HICON hInstance;
HINSTANCE hInst;

DWORD versionExeMS;
DWORD versionExeLS;
DWORD versionExeMM;
DWORD versionDMS;
DWORD versionDILS;

// TPC-C registry settings
TPCCREGISTRYDATA Reg;

static int iPoolThreadLimit;
static int iMaxPoolThreads;
static int iThreadTimeout;
static int iListenBackLog;
static int iAcceptExOutstanding;
static int iUriEnableCache;
static int iUriScavengerPeriod;
static int iMaxConnections;

static int iIISMajorVersion;
static int iNumberOfProcessors;

static int iMaxPhysicalMemory; //max physical memory in MB
static char szLastFileName[64]; // last file we worked on (for error reporting)

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam);
BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam);
BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam);
BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam);
static void ProcessOK(HWND hwnd, char *szDllPath, char *szWindowsPath);
static void ReadRegistrySettings(void);
static void WriteRegistrySettings(char *szDllPath);
static BOOL RegisterDLL(char *szFileName);
static void CopyFiles(HWND hDlg, char *szDllPath, char *szWindowsPath);
static void GetInstallPath(char *szDllPath);
static void GetWindowsInstallPath(char *szWindowsPath);
static void GetVersionInfo(char *szDLLPath, char *szExePath);
static void CheckWWWService(void);
static void StartWWWService(void);
static void StopWWWService(void);
static void UpdateDialog(HWND hDlg);
static void ConfigureIIS6(HWND hwnd, HWND hDlg);

SYSTEM_INFO siSysInfo;

BOOL install_com(char *szDllPath);

#include "...\common\src\ReadRegistry.cpp"

int WINAPI WinMain( HINSTANCE hInstance, HINSTANCE hPrevInstance, LPSTR lpCmdLine, int nCmdShow )
{
    int iRc;

    hInst = hInstance;

    InitCommonControls();

    hIcon = LoadIcon(hInstance, MAKEINTRESOURCE(IDI_ICON1));

    iRc = DialogBox(hInstance, MAKEINTRESOURCE(IDD_DIALOG4), GetDesktopWindow(), LicenseDlgProc);
    if (iRc)
    {
        iRc = DialogBox(hInstance, MAKEINTRESOURCE(IDD_DIALOG1), GetDesktopWindow(), MainDlgProc);
        if (iRc)
        {
            DialogBoxParam(hInstance, MAKEINTRESOURCE(IDD_DIALOG2), GetDesktopWindow(), UpdatedDlgProc, (LPARAM)iRc);
        }
    }

    DestroyIcon(hIcon);
    return 0;
}

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam)
{
    HGLOBAL hRes;
    HRSRC hResInfo;
    BYTE *pSrc, *pDst;

```

```

DWORD
static HFONT hFont;
switch(uMsg)
{
case WM_INITDIALOG:
    hFont = CreateFont(-12, 0, 0, 400, 0, 0, 0, 0, 0, 0, 0, 0, "Arial");
    SendMessage( GetDlgItem(hwnd, IDR_LICENSE1), WM_SETFONT, (WPARAM)hFont, MAKELPARAM(0, 0) );
    PostMessage(hwnd, WM_INITTEXT, (WPARAM)0, (LPARAM)0);
    return TRUE;
case WM_INITTEXT:
    hResInfo = FindResource(hInst, MAKEINTRESOURCE(IDR_LICENSE1), "LICENSE");
    dwSize = SizeofResource(hInst, hResInfo);
    hRes = LoadResource(hInst, hResInfo);
    pSrc = (BYTE *)LockResource(hRes);
    pDst = (unsigned char *)malloc(dwSize+1);
    if ( pDst )
    {
        memcpy(pDst, pSrc, dwSize);
        pDst[dwSize] = 0;
        SetDlgItemText(hwnd, IDC_LICENSE, (const char *)pDst);
        free(pDst);
    }
    else
        SetDlgItemText(hwnd, IDC_LICENSE, (const char *)pSrc);
    return TRUE;
case WM_DESTROY:
    DeleteObject(hFont);
    return TRUE;
case WM_COMMAND:
    if ( wParam == IDOK )
        EndDialog(hwnd, TRUE);
    if ( wParam == IDCANCEL )
        EndDialog(hwnd, FALSE);
default:
    break;
}
return FALSE;
}

BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam)
{
    switch(uMsg)
    {
case WM_INITDIALOG:
        switch(lParam)
        {
            case 1:
            case 2:
                SetDlgItemText(hwnd, IDC_RESULTS, "TPC-C Web Client Installed");
                break;
        }
        return TRUE;
case WM_COMMAND:
    if ( wParam == IDOK )
        EndDialog(hwnd, TRUE);
default:
    break;
}
return FALSE;
}

BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam)
{
    PAINTSTRUCT ps;
    MEMORYSTATUS memoryStatus;
    OSVERSIONINFO V;
    char szDllPath[256];
    static char szWindowsPath[256];
    static char szExePath[256];
    switch(uMsg)
    {
case WM_INITDIALOG:
        GlobalMemoryStatus(&memoryStatus);
        iMaxPhysicalMemory = (memoryStatus.dwTotalPhys/ 1048576);
        if ( GetWindowsInstallPath(szWindowsPath) )
        {
            MessageBox(hwnd, "Error: Cannot determine Windows System Root", NULL, MB_ICONSTOP | MB_OK);
            EndDialog(hwnd, FALSE);
            return TRUE;
        }
        if ( GetInstallPath(szDllPath) )
        {
            MessageBox(hwnd, "Error internet service inetrvs is not installed.", NULL, MB_ICONSTOP | MB_OK);
            EndDialog(hwnd, FALSE);
            return TRUE;
        }
        // set default values
        ZeroMemory( &Reg, sizeof(Reg) );
        Reg.dwNumberOfDeliveryThreads = 4;
        Reg.dwMaxConnections = 100;
        Reg.dwMaxPendingDeliveries = 100;
        Reg.eDB_Protocol = DBLIB;
        Reg.eTmMon = None;
        strcpy(Reg.szDbServer, "");
        strcpy(Reg.szDbName, "tpcc");
        strcpy(Reg.szDbUser, "sa");
        strcpy(Reg.szDbPassword, "");
        iPoolThreadLimit = iMaxPhysicalMemory * 2;
        iMaxPoolThreads = iPoolThreadLimit;
        iThreadTimeout = 86400;
        iListenBackLog = 15;
        iAcceptExOutstanding = 40;
        ReadTPCCRegistrySettings( &Reg );
        ReadRegistrySettings();
        // copy the hardware information to the SYSTEM_INFO structure
        GetSystemInfo(&siSysInfo);
        // store the number of processors on this system
        iNumberOfProcessors = siSysInfo.dwNumberOfProcessors;
        GetModuleFileName(hInst, szExePath, sizeof(szExePath));
        GetVersionInfo(szDllPath, szExePath);
        wprintf(szTmp, "Version %d.%2d.%3d", versionExeMS, versionExeMM, versionExeLS);
        SetDlgItemText(hwnd, IDC_VERSION, szTmp);
        SetDlgItemText(hwnd, IDC_PATH, szDllPath);
        SetDlgItemText(hwnd, ED_DB_SERVER, Reg.szDbServer);
        SetDlgItemText(hwnd, ED_DB_USER, Reg.szDbUser);
        SetDlgItemText(hwnd, ED_DB_PASSWORD, Reg.szDbPassword);
        SetDlgItemText(hwnd, ED_DB_NAME, Reg.szDbName);
        SetDlgItemInt(hwnd, ED_THREADS, Reg.dwNumberOfDeliveryThreads, FALSE);
        SetDlgItemInt(hwnd, ED_MAXCONNECTION, Reg.dwMaxConnections, FALSE);
        SetDlgItemInt(hwnd, ED_MAXDELIVERIES, Reg.dwMaxPendingDeliveries, FALSE);
        SetDlgItemInt(hwnd, ED_IIS_MAX_THREAD_POOL_LIMIT, iPoolThreadLimit, FALSE);
        SetDlgItemInt(hwnd, ED_IIS_THREAD_TIMEOUT, iThreadTimeout, FALSE);
        SetDlgItemInt(hwnd, ED_IIS_LISTEN_BACKLOG, iListenBackLog, FALSE);
        SetDlgItemInt(hwnd, ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, iAcceptExOutstanding, FALSE);
        CheckDlgButton(hwnd, IDC_DBLIB, 0);
        CheckDlgButton(hwnd, IDC_ODBC, 0);
        if ( Reg.eDB_Protocol == DBLIB )
            CheckDlgButton(hwnd, IDC_DBLIB, 1);
        else
            CheckDlgButton(hwnd, IDC_ODBC, 1);
        // check OS version level for COM. Must be at least Windows 2000
        V.dwOSVersionInfoSize = sizeof(V);
        GetVersionEx( &V );
        if ( V.dwMajorVersion < 5 )
        {

```

```

        Hwnd hDlg = GetDlgItem( hwnd, IDC_TM_MTS );
        EnableWindow( hDlg, 0 );
        if ( Reg_eTxnMon == COM )
            Reg_eTxnMon = None;
    }

    CheckDlgButton(hwnd, IDC_TM_NONE, 0);
    CheckDlgButton(hwnd, IDC_TM_TUXEDO, 0);
    CheckDlgButton(hwnd, IDC_TM_MTS, 0);
    CheckDlgButton(hwnd, IDC_TM_ENCINA, 0);
    switch ( Reg_eTxnMon )
    {
    case None:
        CheckDlgButton(hwnd, IDC_TM_NONE, 1);
        break;
    case TUXEDO:
        CheckDlgButton(hwnd, IDC_TM_TUXEDO, 1);
        break;
    case ENCINA:
        CheckDlgButton(hwnd, IDC_TM_ENCINA, 1);
        break;
    case COM:
        CheckDlgButton(hwnd, IDC_TM_MTS, 1);
        break;
    }
    return TRUE;
case WM_PAINT:
    if ( !IsIconic(hwnd) )
    {
        BeginPaint(hwnd, &ps);
        DrawIcon(ps.hdc, 0, 0, hIcon);
        EndPaint(hwnd, &ps);
        return TRUE;
    }
    break;
case WM_COMMAND:
    if ( HIWORD(wParam) == BN_CLICKED )
    {
        switch( LOWORD(wParam) )
        {
        case IDC_DBLIB:
            return TRUE;
        case IDC_ODBC:
            return TRUE;
        case IDOK:
            ProcessOK(hwnd, szDllPath, szWindowsPath);
            return TRUE;
        case IDCANCEL:
            EndDialog(hwnd, FALSE);
            return TRUE;
        default:
            return FALSE;
        }
    }
    break;
default:
    break;
}
return FALSE;
}

static void ProcessOK(HWND hwnd, char *szDllPath, char *szWindowsPath)
{
    int hWnd;
    int hDlg;
    int rc;
    BOOL bSvcRunning;

    char szFullName[256];
    char szErrMsg[128];

    // read settings from dialog
    Reg_dwNumberOfDeliveryThreads = GetDlgItemInt(hwnd, ED_THREADS, &d, FALSE);
    Reg_dwMaxConnections = GetDlgItemInt(hwnd, ED_MAXCONNECTION, &d, FALSE);
    Reg_dwMaxPendingDeliveries = GetDlgItemInt(hwnd, ED_MAXDELIVERIES, &d, FALSE);

    GetDlgItemText(hwnd, ED_DB_SERVER, Reg_szDbServer, sizeof(Reg_szDbServer));
    GetDlgItemText(hwnd, ED_DB_USER_ID, Reg_szDbUser, sizeof(Reg_szDbUser));
    GetDlgItemText(hwnd, ED_DB_PASSWORD, Reg_szDbPassword, sizeof(Reg_szDbPassword));
    GetDlgItemText(hwnd, ED_DB_NAME, Reg_szDbName, sizeof(Reg_szDbName));

    if ( !IsDlgButtonChecked(hwnd, IDC_DBLIB) )
    {
        Reg_eDB_Protocol = DBLIB;
        rc = 1;
    }
    else if ( !IsDlgButtonChecked(hwnd, IDC_ODBC) )
    {
        Reg_eDB_Protocol = ODBC;
        rc = 2;
    }

    if ( !IsDlgButtonChecked(hwnd, IDC_TM_NONE) )
        Reg_eTxnMon = None;
    else if ( !IsDlgButtonChecked(hwnd, IDC_TM_TUXEDO) )
        Reg_eTxnMon = TUXEDO;
    else if ( !IsDlgButtonChecked(hwnd, IDC_TM_MTS) )
        Reg_eTxnMon = COM;
    else if ( !IsDlgButtonChecked(hwnd, IDC_TM_ENCINA) )
        Reg_eTxnMon = ENCINA;

    iThreadPoolLimit = GetDlgItemInt(hwnd, ED_IIS_MAX_THREAD_POOL_LIMIT, &d, FALSE);
    iThreadTimeout = GetDlgItemInt(hwnd, ED_IIS_THREAD_TIMEOUT, &d, FALSE);
    iListenBackLog = GetDlgItemInt(hwnd, ED_IIS_LISTEN_BACKLOG, &d, FALSE);
    iAcceptExOutstanding = GetDlgItemInt(hwnd, ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, &d, FALSE);

    ShowWindow(hwnd, SW_HIDE);
    hDlg = CreateDialog(hInst, MAKEINTRESOURCE(IDD_DIALOG3), hwnd, CopyDlgProc);
    ShowWindow(hDlg, SW_SHOWNORMAL);
    UpdateDialog(hDlg);

    // check to see if the web services are running
    bSvcRunning = CheckWWWService();
    if ( !bSvcRunning )
    {
        SetDlgItemText(hDlg, IDC_STATUS, "Stopping Web Service.");
        SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        StopWWWService();
        SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
    }

    // write binaries to inetpub\wwwroot
    rc = CopyFiles(hDlg, szDllPath, szWindowsPath);
    if ( !rc )
    {
        ShowWindow(hwnd, SW_SHOWNORMAL);
        DestroyWindow(hDlg);
        strcpy( szErrMsg, "Error(s) occurred when creating " );
        strcat( szErrMsg, szLastFileName );
        MessageBox(hwnd, szErrMsg, NULL, MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }

    // while we have the web services shutdown, check to see if this
    // is IIS6. If it is, then call ConfigureIIS6
    if ( !iISMajorVersion == 6 )
    {
        ConfigureIIS6(hwnd, hDlg);
    }

    // if we stopped service restart it.
    if ( !bSvcRunning )
    {
        SetDlgItemText(hDlg, IDC_STATUS, "Starting Web Service.");
        SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
    }
}

```



```

        StartWWWService);
    }

    // update registry
    SetDlgItemText(hDlg, IDC_STATUS, "Updating Registry.");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);
    WriteRegistrySettings(szDllPath);

    // register com proxy stub
    strcpy(szFullName, szDllPath);
    strcat(szFullName, "tpcc_com_ps.dll");
    if (!RegisterDLL(szFullName))
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy(szErrMsg, "Error occurred when registering ");
        strcat(szErrMsg, szFullName);
        MessageBox(hwnd, szErrMsg, NULL, MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }

    // if using COM
    if (Reg_eTxxMon == COM)
    {
        SetDlgItemText(hDlg, IDC_STATUS, "Configuring COM.");
        SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        if (install_com(szDllPath))
        {
            ShowWindow(hwnd, SW_SHOWNA);
            DestroyWindow(hDlg);
            strcpy(szErrMsg, "Error occurred when configuring COM settings.");
            MessageBox(hwnd, szErrMsg, NULL, MB_ICONSTOP | MB_OK);
            EndDialog(hwnd, 0);
            return;
        }
    }

    Sleep(100);

    ShowWindow(hwnd, SW_SHOWNA);
    DestroyWindow(hDlg);

    EndDialog(hwnd, rc);
    return;
}

static void ReadRegistrySettings(void)
{
    HKEY    hKey;
    DWORD   size;
    DWORD   type;

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SOFTWARE\\Microsoft\\InetSip", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
    {
        size = sizeof(iISMajorVersion);
        if ( RegQueryValueEx(hKey, "MajorVersion", 0, &type, (char *)&iISMajorVersion, &size) == ERROR_SUCCESS )
            iISMajorVersion = 5;
    }

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SYSTEM\\CurrentControlSet\\Services\\InetInfo\\Parameters", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
    {
        if ( iISMajorVersion == 6 )
        {
            // since IIS6 handles the pool thread parameters differently, we need to fill in the dialog
            // with the MaxPoolThreads rather than the PoolThreadLimit
            // for ease of coding, we are just going to stuff the value into iPoolThreadLimit
            size = sizeof(iPoolThreadLimit);
            if ( RegQueryValueEx(hKey, "MaxPoolThreads", 0, &type, (char *)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
                iPoolThreadLimit = iMaxPhysicalMemory * 2;
        }
        else
        {
            size = sizeof(iPoolThreadLimit);
            if ( RegQueryValueEx(hKey, "MaxPoolThreads", 0, &type, (char *)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
                iPoolThreadLimit = iMaxPhysicalMemory * 2;
        }

        size = sizeof(iThreadTimeout);
        if ( RegQueryValueEx(hKey, "ThreadTimeout", 0, &type, (char *)&iThreadTimeout, &size) == ERROR_SUCCESS )
            iThreadTimeout = 86400;

        size = sizeof(iListenBackLog);
        if ( RegQueryValueEx(hKey, "ListenBackLog", 0, &type, (char *)&iListenBackLog, &size) == ERROR_SUCCESS )
            iListenBackLog = 15;

        RegCloseKey(hKey);
    }

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Parameters", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
    {
        size = sizeof(iAcceptExOutstanding);
        if ( RegQueryValueEx(hKey, "AcceptExOutstanding", 0, &type, (char *)&iAcceptExOutstanding, &size) == ERROR_SUCCESS )
            iAcceptExOutstanding = 40;

        RegCloseKey(hKey);
    }

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SYSTEM\\CurrentControlSet\\Services\\HTTP\\Parameters", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
    {
        size = sizeof(iUriEnableCache);
        if ( RegQueryValueEx(hKey, "UriEnableCache", 0, &type, (char *)&iUriEnableCache, &size) == ERROR_SUCCESS )
            iUriEnableCache = 0;

        size = sizeof(iUriScavengerPeriod);
        if ( RegQueryValueEx(hKey, "UriScavengerPeriod", 0, &type, (char *)&iUriScavengerPeriod, &size) == ERROR_SUCCESS )
            iUriScavengerPeriod = 10800;

        size = sizeof(iMaxConnections);
        if ( RegQueryValueEx(hKey, "MaxConnections", 0, &type, (char *)&iMaxConnections, &size) == ERROR_SUCCESS )
            iMaxConnections = 100000;

        RegCloseKey(hKey);
    }
}

static void WriteRegistrySettings(char *szDllPath)
{
    HKEY    hKey;
    DWORD   dwDisposition;
    char    szTmp[256];
    char    *ptr;
    int     iRc;

    if ( RegCreateKeyEx(HKEY_LOCAL_MACHINE, "SOFTWARE\\Microsoft\\TPCC", 0, NULL, REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &dwDisposition) == ERROR_SUCCESS )
    {
        strcpy(szTmp, szDllPath);
        ptr = strstr(szTmp, "tpcc");
        if ( ptr )
            *ptr = 0;

        RegSetValueEx(hKey, "Path", 0, REG_SZ, szTmp, strlen(szTmp)+1);

        RegSetValueEx(hKey, "NumberOfDeliveryThreads", 0, REG_DWORD, (char *)&Reg.dwNumberOfDeliveryThreads, sizeof(Reg.dwNumberOfDeliveryThreads));
        RegSetValueEx(hKey, "MaxConnections", 0, REG_DWORD, (char *)&Reg.dwMaxConnections, sizeof(Reg.dwMaxConnections));
        RegSetValueEx(hKey, "MaxPendingDeliveries", 0, REG_DWORD, (char *)&Reg.dwMaxPendingDeliveries, sizeof(Reg.dwMaxPendingDeliveries));

        RegSetValueEx(hKey, "DB_Protocol", 0, REG_SZ, szDBNames[Reg.eDB_Protocol], strlen(szDBNames[Reg.eDB_Protocol])+1);
        RegSetValueEx(hKey, "TxnMonitor", 0, REG_SZ, szTxnMonNames[Reg.eTxnMon], strlen(szTxnMonNames[Reg.eTxnMon])+1);
    }
}

```

```

RegSetValueEx(hKey, "DbServer", 0, REG_SZ, Reg.szDbServer, strlen(Reg.szDbServer)+1);
RegSetValueEx(hKey, "DbName", 0, REG_SZ, Reg.szDbName, strlen(Reg.szDbName)+1);
RegSetValueEx(hKey, "DbUser", 0, REG_SZ, Reg.szDbUser, strlen(Reg.szDbUser)+1);
RegSetValueEx(hKey, "DbPassword", 0, REG_SZ, Reg.szDbPassword, strlen(Reg.szDbPassword)+1);

strcpy(szTmp, "YES");
RegSetValueEx(hKey, "COM_SinglePool", 0, REG_SZ, szTmp, strlen(szTmp)+1);

RegFlushKey(hKey);
RegCloseKey(hKey);
}

if ((iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE, "SYSTEM\\CurrentControlSet\\Services\\inetinfo\\Parameters", 0, NULL, REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS)
{
// if this is IIS6, then we need to treat the PoolThreadLimit differently
// If IIS6, then PoolThreadLimit is the maximum number of threads for the entire system.
// IIS6 added MaxPoolThreads which controls the number of threads per processor. For IIS6
// we will set MaxPoolThreads to the value the user provided in the dialog and then set
// PoolThreadLimit to MaxPoolThreads * number of processors on this system
if (iISMajorVersion == 6)
{
iPoolThreadLimit = iMaxPoolThreads * NumberOfProcessors;
RegSetValueEx(hKey, "PoolThreadLimit", 0, REG_DWORD, (char *)&iPoolThreadLimit, sizeof(iPoolThreadLimit));
RegSetValueEx(hKey, "MaxPoolThreads", 0, REG_DWORD, (char *)&iMaxPoolThreads, sizeof(iMaxPoolThreads));
}
else
{
RegSetValueEx(hKey, "PoolThreadLimit", 0, REG_DWORD, (char *)&iPoolThreadLimit, sizeof(iPoolThreadLimit));
}

RegSetValueEx(hKey, "ThreadTimeout", 0, REG_DWORD, (char *)&iThreadTimeout, sizeof(iThreadTimeout));
RegSetValueEx(hKey, "ListenBackLog", 0, REG_DWORD, (char *)&iListenBackLog, sizeof(iListenBackLog));

RegFlushKey(hKey);
RegCloseKey(hKey);
}

ERROR_SUCCESS)
{
RegSetValueEx(hKey, "AcceptExOutstanding", 0, REG_DWORD, (char *)&iAcceptExOutstanding, sizeof(iAcceptExOutstanding));

RegFlushKey(hKey);
RegCloseKey(hKey);
}

return;
}

BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam)
{
if (uMsg == WM_INITDIALOG)
{
SendDlgItemMessage(hwnd, IDC_PROGRESS1, PBM_SETRANGE, 0, MAKELPARAM(0, 16));
SendDlgItemMessage(hwnd, IDC_PROGRESS1, PBM_SETSTEP, (WPARAM)1, 0);
return TRUE;
}

return FALSE;
}

BOOL RegisterDLL(char *szFileName)
{
HINSTANCE hLib;
FARPROC lpDllEntryPoint;

hLib = LoadLibrary(szFileName);
if (hLib == NULL)
return FALSE;

// Find the entry point.
lpDllEntryPoint = GetProcAddress(hLib, "DllRegisterServer");
if (lpDllEntryPoint != NULL)
{
return ((lpDllEntryPoint)() == S_OK);
}
else
return FALSE; //unable to locate entry point
}

BOOL FileFromResource(char *szResourceName, int iResourceId, char *szDllPath, char *szFileName)
{
HGLOBAL hDLL;
HRSRC hResInfo;
HANDLE hFile;
DWORD dwSize;
BYTE *pSrc;
DWORD d;
char szFullName[256];

hResInfo = FindResource(hInst, MAKEINTRESOURCE(iResourceId), szResourceName);
strcpy(szFullName, szDllPath);
strcat(szFullName, szFileName);

dwSize = SizeofResource(hInst, hResInfo);
hDLL = LoadResource(hInst, hResInfo);
pSrc = (BYTE *)LockResource(hDLL);
remove(szFullName);

if (!(hFile = CreateFile(szFullName, GENERIC_WRITE, 0, NULL, CREATE_ALWAYS, FILE_ATTRIBUTE_NORMAL, NULL))
return FALSE;

if (!WriteFile(hFile, pSrc, dwSize, &d, NULL))
return FALSE;

CloseHandle(hFile);
UnlockResource(hDLL);
FreeResource(hDLL);
return TRUE;
}

static int CopyFiles(HWND hDlg, char *szDllPath, char *szWindowsPath)
{
SetDlgItemText(hDlg, IDC_STATUS, "Copying Files...");
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

// install TPCC.DLL
strcpy(szLastFileName, "tpcc.dll");
if (!FileFromResource("TPCCDLL", IDR_TPCCDLL, szDllPath, szLastFileName))
return 0;
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

// install MSVCRT70.DLL
strcpy(szLastFileName, "msvcr70.dll");
if (!FileFromResource("MSVCRT70", IDR_MSVCRT701, szWindowsPath, szLastFileName))
return 0;
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

// install tpcc_dblib.dll
strcpy(szLastFileName, "tpcc_dblib.dll");
if (!FileFromResource("DBLIB_DLL", IDR_DBLIB_DLL, szDllPath, szLastFileName))
return 0;
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

// install tpcc_odbc.dll
strcpy(szLastFileName, "tpcc_odbc.dll");
if (!FileFromResource("ODBC_DLL", IDR_ODBC_DLL, szDllPath, szLastFileName))
return 0;
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

// install tuxapp.exe
strcpy(szLastFileName, "tuxapp.exe");
if (!FileFromResource("TUXEDO_APP", IDR_TUXEDO_APP, szDllPath, szLastFileName))
return 0;
//SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
}

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//UpdateDialog(hDlg);

// install tpcc_tuxedo.dll
strcpy( szLastFileName, "tpcc_tuxedo.dll" );
if (FileFromResource( "TUXEDO_DLL", IDR_TUXEDO_DLL, szDllPath, szLastFileName ))
    return 0;
//SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
//UpdateDialog(hDlg);

// install tpcc_com.dll
strcpy( szLastFileName, "tpcc_com.dll" );
if (FileFromResource( "COM_DLL", IDR_COM_DLL, szDllPath, szLastFileName ))
    return 0;
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

// install tpcc_com_all.tlb
strcpy( szLastFileName, "tpcc_com_all.tlb" );
if (FileFromResource( "COM_TYPLIB", IDR_COMTYPLIB_DLL, szDllPath, szLastFileName ))
    return 0;
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

// install tpcc_com_ps.dll
strcpy( szLastFileName, "tpcc_com_ps.dll" );
if (FileFromResource( "COM_PS_DLL", IDR_COMPS_DLL, szDllPath, szLastFileName ))
    return 0;
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

// install tpcc_com_all.dll
strcpy( szLastFileName, "tpcc_com_all.dll" );
if (FileFromResource( "COM_ALL_DLL", IDR_COMALL_DLL, szDllPath, szLastFileName ))
    return 0;
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);

return 1;
}

static BOOL GetInstallPath(char *szDllPath)
{
    HKEY hKey;
    BYTE szData[256];
    DWORD sv;
    BOOL bRc;
    int len;
    int iRc;

    // Registry key HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\InetStp\PathWWWRoot is used to find the
    // IIS default web site directory and determine that IIS is installed.

    szDllPath[0] = 0;
    bRc = TRUE;
    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SOFTWARE\Microsoft\InetStp", 0, KEY_ALL_ACCESS, &hKey) == ERROR_SUCCESS )
    {
        sv = sizeof(szData);
        iRc = RegQueryValueEx( hKey, "PathWWWRoot", NULL, NULL, szData, &sv ); // used by IIS 5.0 & 6.0
        if (iRc == ERROR_SUCCESS)
        {
            bRc = FALSE;
            strcpy(szDllPath, szData);
            len = strlen(szDllPath);
            if ( szDllPath[len-1] != '\\' )
            {
                szDllPath[len] = '\\';
                szDllPath[len+1] = 0;
            }
        }
        RegCloseKey(hKey);
    }

    return bRc;
}

static BOOL GetWindowsInstallPath(char *szWindowsPath)
{
    HKEY hKey;
    BYTE szData[256];
    DWORD sv;
    BOOL bRc;
    int len;
    int iRc;

    // Registry key HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Windows NT\CurrentVersion\SystemRoot is used to find the
    // system root to install the VC70 DLL.

    szWindowsPath[0] = 0;
    bRc = TRUE;
    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SOFTWARE\Microsoft\Windows NT\CurrentVersion", 0, KEY_ALL_ACCESS, &hKey) == ERROR_SUCCESS )
    {
        sv = sizeof(szData);
        iRc = RegQueryValueEx( hKey, "SystemRoot", NULL, NULL, szData, &sv );
        if (iRc == ERROR_SUCCESS)
        {
            bRc = FALSE;
            strcpy(szWindowsPath, szData);
            len = strlen(szWindowsPath);
            if ( szWindowsPath[len-1] != '\\' )
            {
                szWindowsPath[len] = '\\';
                szWindowsPath[len+1] = 0;
            }
            // now append the path to SYSTEM32
            strcat(szWindowsPath, "SYSTEM32\");
        }
        RegCloseKey(hKey);
    }

    return bRc;
}

static void GetVersionInfo(char *szDllPath, char *szExePath)
{
    DWORD d;
    DWORD dwSize;
    DWORD dwBytes;
    char *ptr;
    VS_FIXEDFILEINFO *vs;

    versionDIMS = 0;
    versionDILLS = 0;
    if ( _access(szDllPath, 00) == 0 )
    {
        dwSize = GetFileVersionInfoSize(szDllPath, &d);
        if ( dwSize )
        {
            ptr = (char *)malloc(dwSize);
            GetFileVersionInfo(szDllPath, 0, dwSize, ptr);
            VerQueryValue(ptr, "\", &vs, &dwBytes);
            versionDIMS = vs->dwProductVersionMS;
            versionDILLS = vs->dwProductVersionLS;
            free(ptr);
        }
    }

    versionExeMS = 0x7FFF;
    versionExeLS = 0x7FFF;
    dwSize = GetFileVersionInfoSize(szExePath, &d);
    if ( dwSize )
    {
        ptr = (char *)malloc(dwSize);
        GetFileVersionInfo(szExePath, 0, dwSize, ptr);
        VerQueryValue(ptr, "\", &vs, &dwBytes);
        versionExeMS = vs->dwProductVersionMS;
    }
}

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        versionExeLS = LOWORD(vs->dwProductVersionLS);
        versionExeMM = HIWORD(vs->dwProductVersionLS);
        free(ptr);
    }
    return;
}

static BOOL CheckWWWebService(void)
{
    SC_HANDLE          schSCManager;
    SC_HANDLE          schService;
    SERVICE_STATUS     ssStatus;

    schSCManager = OpenSCManager(NULL, NULL, SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager, TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (!QueryServiceStatus(schService, &ssStatus))
        goto ServiceNotRunning;

    if (!ControlService(schService, SERVICE_CONTROL_STOP, &ssStatus))
        goto ServiceNotRunning;
    //start Service pending, Check the status until the service is running.
    if (!QueryServiceStatus(schService, &ssStatus))
        goto ServiceNotRunning;

    CloseServiceHandle(schService);
    return TRUE;

ServiceNotRunning:
    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StartWWWebService(void)
{
    SC_HANDLE          schSCManager;
    SC_HANDLE          schService;
    SERVICE_STATUS     ssStatus;
    DWORD              dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL, SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager, TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (!StartService(schService, 0, NULL))
        goto StartWWWebErr;
    //start Service pending, Check the status until the service is running.
    if (!QueryServiceStatus(schService, &ssStatus))
        goto StartWWWebErr;
    while( ssStatus.dwCurrentState != SERVICE_RUNNING)
    {
        dwOldCheckPoint = ssStatus.dwCheckPoint;
        Sleep(ssStatus.dwWaitHint);
        if (!QueryServiceStatus(schService, &ssStatus))
            break;
        if (dwOldCheckPoint >= ssStatus.dwCheckPoint)
            break;
    }
    //Save the current checkpoint.
    //Wait for the specified interval.
    //Check the status again.
    //Break if the checkpoint has not been incremented.

    if (ssStatus.dwCurrentState == SERVICE_RUNNING)
        goto StartWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;

StartWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StopWWWebService(void)
{
    SC_HANDLE          schSCManager;
    SC_HANDLE          schService;
    SERVICE_STATUS     ssStatus;
    DWORD              dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL, SC_MANAGER_ALL_ACCESS);
    //schService = OpenService(schSCManager, TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    schService = OpenService(schSCManager, TEXT("IISADMIN"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (!QueryServiceStatus(schService, &ssStatus))
        goto StopWWWebErr;

    if (!ControlService(schService, SERVICE_CONTROL_STOP, &ssStatus))
        goto StopWWWebErr;
    //start Service pending, Check the status until the service is running.
    if (!QueryServiceStatus(schService, &ssStatus))
        goto StopWWWebErr;
    while( ssStatus.dwCurrentState == SERVICE_RUNNING)
    {
        dwOldCheckPoint = ssStatus.dwCheckPoint;
        Sleep(ssStatus.dwWaitHint);
        if (!QueryServiceStatus(schService, &ssStatus))
            break;
        if (dwOldCheckPoint >= ssStatus.dwCheckPoint)
            break;
    }
    //Save the current checkpoint.
    //Wait for the specified interval.
    //Check the status again.
    //Break if the checkpoint has not been incremented.

    if (ssStatus.dwCurrentState == SERVICE_RUNNING)
        goto StopWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;

StopWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static void UpdateDialog(HWND hDlg)
{
    MSG msg;

    UpdateWindow(hDlg);
    while( PeekMessage(&msg, hDlg, 0, 0, PM_REMOVE) )
    {
        TranslateMessage(&msg);
        DispatchMessage(&msg);
    }
    Sleep(250);
    return;
}

static void ConfigureIIS6(HWND hwnd, HWND hDlg)
{
    int             irc;
    char            szErrTxt[128];
    FILE            *fErrorFile;

    SetDlgItemText(hDlg, IDC_STATUS, "Configuring IIS6..");
    //SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    irc = system("IIS6_CONFIG.CMD");

    // since the return code from the command file is always 1,
    // check to see if the file iis6_config.err exists
    // if it does, then something hased
    fErrorFile = fopen("IIS6_CONFIG.err","r");
    if (!fErrorFile != NULL)
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
    }
}

```

```
strcpy( szErrTxt, "IS6 configuration error." );
strcat( szErrTxt, "Check is6_config.ini");
MessageBox(hwnd, szErrTxt, NULL, MB_ICONSTOP | MB_OK);
EndDialog(hwnd, 0);
return;
```

Kit MSTPCC451\\WEBCLNT\\install\\src\\install.h

```
///  
// Microsoft Developer Studio generated include file.  
// Used by install.rc  
///  
#define IDD_DIALOG1 101  
#define IDI_ICON1 102  
#define IDR_TPCDLL 103  
#define IDD_DIALOG2 105  
#define IDI_ICON2 106  
#define IDR_DELIVERY 107  
#define IDD_DIALOG3 108  
  
#define BN_LOG 1001  
#define ED_KEEP 1002  
#define ED_THREADS 1003  
#define ED_THREADS2 1004  
#define IDC_PATH 1007  
#define IDC_VERSION 1009  
#define IDC_RESULTS 1010  
#define IDC_PROGRESS1 1011  
#define IDC_STATUS 1012  
#define IDC_BUTTON1 1013  
#define ED_MAXCONNECTION 1014  
#define ED_IS_MAX_THREAD_POOL_LIMIT 1015  
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE 1017  
#define ED_IS_THREAD_TIMEOUT 1018  
#define ED_IS_LISTEN_BACKLOG 1019  
#define IDC_DBLIB 1021  
#define IDC_ODBC 1022  
#define IDC_CONNECT_POOL 1024  
#define ED_USER_CONNECT_DELAY_TIME 1023  
  
// Next default values for new objects  
//
```

Kit MSTPCC451\\WEBCLNT\\install\\src\\install.rc

```
///  
// Microsoft Visual C++ generated resource script.  
//  
#include "resource.h"  
  
#define APSTUDIO_READONLY_SYMBOLS  
//  
// Generated from the TEXTINCLUDE 2 resource.  
//  
#include "afxres.h"  
  
//  
#undef APSTUDIO_READONLY_SYMBOLS  
  
// English (U.S.) resources  
  
#if !defined(AFX_RESOURCE_DLL) || defined(AFX_TARG_ENU)  
#ifdef _WIN32  
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US  
#pragma code_page(1252)  
#endif // _WIN32  
  
//  
// Dialog  
//  
  
IDD_DIALOG1 DIALOGEX 0, 0, 219, 351  
STYLE DS_SETFONT | DS_MODALFRAME | DS_CENTER | WS_MINIMIZEBOX | WS_POPUP |  
WS_CAPTION | WS_SYSMENU  
CAPTION "TPC-C Web Client Installation Utility"  
FONT 8, "MS Sans Serif", 0, 0, 0x1  
BEGIN  
EDITTEXT ED_THREADS,164,45,34,12,ES_RIGHT | ES_NUMBER,  
WS_EX_RTLREADING  
EDITTEXT ED_MAXDELIVERIES,164,59,34,12,ES_RIGHT | ES_NUMBER,  
WS_EX_RTLREADING  
EDITTEXT ED_MAXCONNECTION,164,73,34,12,ES_RIGHT | ES_NUMBER,  
WS_EX_RTLREADING  
CONTROL "None",IDC_TM_NONE,"Button",BS_AUTORADIOBUTTON |  
WS_GROUP | WS_TABSTOP,43,100,33,10  
CONTROL ".COM",IDC_TM_MTS,"Button",BS_AUTORADIOBUTTON |  
WS_TABSTOP,43,113,32,10  
CONTROL "TUXEDO",IDC_TM_TUXEDO,"Button",BS_AUTORADIOBUTTON |  
WS_TABSTOP,106,100,46,10  
CONTROL "ENCINA",IDC_TM_ENCINA,"Button",BS_AUTORADIOBUTTON |  
WS_DISABLED | WS_TABSTOP,106,113,43,10  
EDITTEXT ED_DB_SERVER,131,152,67,12,ES_AUTOHSCROLL  
EDITTEXT ED_DB_USER,131,165,67,12,ES_AUTOHSCROLL  
EDITTEXT ED_DB_PASSWORD,131,178,67,12,ES_AUTOHSCROLL  
EDITTEXT ED_DB_NAME,131,191,67,12,ES_AUTOHSCROLL  
CONTROL "DBLIB",IDC_DBLIB,"Button",BS_AUTORADIOBUTTON | WS_GROUP |  
WS_TABSTOP,45,219,39,12  
CONTROL "ODBC",IDC_ODBC,"Button",BS_AUTORADIOBUTTON | WS_TABSTOP,  
91,219,39,12  
EDITTEXT ED_IS_MAX_THREAD_POOL_LIMIT,164,263,34,12,ES_RIGHT |  
ES_NUMBER,WS_EX_RTLREADING  
EDITTEXT ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,164,277,34,12,ES_RIGHT |  
ES_NUMBER,WS_EX_RTLREADING  
EDITTEXT ED_IS_THREAD_TIMEOUT,164,291,34,12,ES_RIGHT | ES_NUMBER,  
WS_EX_RTLREADING  
EDITTEXT ED_IS_LISTEN_BACKLOG,164,305,34,12,ES_RIGHT | ES_NUMBER,  
WS_EX_RTLREADING  
DEFPUSHBUTTON "OK",IDOK,53,331,50,14  
PUSHBUTTON "Cancel",IDCANCEL,119,331,50,14  
EDITTEXT IDC_PATH,106,26,91,13,ES_AUTOHSCROLL | ES_READONLY  
LTEXT "Number of Delivery Threads:",IDC_STATIC,35,45,115,12  
LTEXT "Max Number of Connections:",IDC_STATIC,35,73,115,12  
RTEXT "Version 4.11",IDC_VERSION,120,4,89,9  
LTEXT "IS Max Thread Pool Limit:",IDC_STATIC,36,263,115,12  
LTEXT "Web Service Backlog Queue Size:",IDC_STATIC,36,277,115,  
12  
LTEXT "IS Thread Timeout (seconds):",IDC_STATIC,36,291,115,12  
LTEXT "IS Listen Backlog:",IDC_STATIC,36,307,115,10  
GROUPBOX "Database Interface",IDC_STATIC,35,209,163,27,WS_GROUP  
LTEXT "Installation directory:",IDC_STATIC,35,29,71,10  
GROUPBOX "Transaction Monitor",IDC_STATIC,33,90,165,37  
LTEXT "Server Name:",IDC_STATIC,35,155,56,8  
LTEXT "User ID:",IDC_STATIC,35,169,60,8  
LTEXT "User Password:",IDC_STATIC,35,181,83,8  
LTEXT "Database Name:",IDC_STATIC,35,194,54,8  
GROUPBOX "SQL Server Connection Properties",IDC_STATIC,22,139,187,  
102  
GROUPBOX "Web Client Properties",IDC_STATIC,22,15,187,118  
GROUPBOX "IS Settings",IDC_STATIC,22,247,187,79  
LTEXT "Max Pending Deliveries:",IDC_STATIC,35,59,115,12  
END  
  
IDD_DIALOG2 DIALOGEX 0, 0, 117, 62  
STYLE DS_SETFONT | DS_SETFOREGROUND | DS_3DLOOK | DS_CENTER | WS_POPUP |  
WS_BORDER  
EXSTYLE WS_EX_STATICEDGE  
FONT 12, "MS Sans Serif", 0, 0, 0x1  
BEGIN  
DEFPUSHBUTTON "OK",IDOK,33,45,50,9  
TEXT "HTML TPC-C installation Successful",IDC_RESULTS,7,22,  
102,18,0,WS_EX_CLIENTEDGE  
ICON IDI_ICON2,IDC_STATIC,50,7,18,20,SS_REALSIZEIMAGE,  
WS_EX_TRANSPARENT  
END  
  
IDD_DIALOG3 DIALOG 0, 0, 91, 40  
STYLE DS_SYSMODAL | DS_SETFONT | DS_MODALFRAME | DS_3DLOOK | DS_CENTER |
```

```

WS_CAPTION
CAPTION "Installing TPC-C Web Client"
FONT 12, "Arial Black"
BEGIN
CONTROL "Progress1";IDC_PROGRESS1;"msctls_progress32";WS_BORDER,
7,20,77,13
CTEXT "Static";IDC_STATUS,7,77,12,SS_SUNKEN
END

```

```

IDD_DIALOG4 DIALOG 0, 0, 291, 202
STYLE DS_SETFONT | DS_MODALFRAME | DS_CENTER | WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "Client End User License"
FONT 8, "MS Sans Serif"
BEGIN
EDITTEXT IDC_LICENSE,7,271,167,ES_MULTILINE | ES_AUTOVSCROLL |
ES_AUTOHSCROLL | ES_READONLY | WS_VSCROLL | WS_HSCROLL
DEFPUSHBUTTON "I & Agree";IDOK,87,181,50,14
PUSHBUTTON "&Cancel";IDCANCEL,153,181,50,14
END

```

```

//
// DESIGNINFO
//

```

```

#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO
BEGIN

```

```

IDD_DIALOG1, DIALOG
BEGIN
LEFTMARGIN, 22
RIGHTMARGIN, 209
VERTGUIDE, 35
VERTGUIDE, 198
TOPMARGIN, 4
BOTTOMMARGIN, 345
END

```

```

IDD_DIALOG2, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 109
TOPMARGIN, 7
BOTTOMMARGIN, 54
END

```

```

IDD_DIALOG3, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 84
TOPMARGIN, 7
BOTTOMMARGIN, 33
END

```

```

IDD_DIALOG4, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 278
TOPMARGIN, 7
BOTTOMMARGIN, 195
END

```

```

#endif // APSTUDIO_INVOKED

```

```

#ifdef APSTUDIO_INVOKED
//
// TEXTINCLUDE
//

```

```

1 TEXTINCLUDE
BEGIN
"resource.h"
END

```

```

2 TEXTINCLUDE
BEGIN
#include "afxres.h"
END

```

```

3 TEXTINCLUDE
BEGIN
"i"
"i"
END

```

```

#endif // APSTUDIO_INVOKED

```

```

//
// Icon
//

```

```

// Icon with lowest ID value placed first to ensure application icon
// remains consistent on all systems.
IDI_ICON1 ICON "icon1.ico"
IDI_ICON2 ICON "icon2.ico"

```

```

//
// TPCDLL
//

```

```

IDR_TPCDLL TPCDLL ".\\..\\sapi_dll\\bin\\tpcc.dll"

```

```

//
// Version
//

```

```

VS_VERSION_INFO VERSIONINFO

```

```

FILEVERSION 0,4,50,0
PRODUCTVERSION 0,4,50,0
FILEFLAGSMASK 0x3fL

```

```

#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif

```

```

FILES 0x40004L
FILETYPE 0x1L
FILESUBTYPE 0x0L

```

```

BEGIN
BLOCK "StringFileInfo"
BEGIN

```

```

BLOCK "040904b0"
BEGIN
VALUE "Comments", "TPC-C Web Client Installer"
VALUE "CompanyName", "Microsoft"
VALUE "FileDescription", "install"
VALUE "FileVersion", "0, 4, 20, 0"
VALUE "InternalName", "install"
VALUE "LegalCopyright", "Copyright © 1999"
VALUE "OriginalFilename", "install.exe"
VALUE "ProductName", "Microsoft install"
VALUE "ProductVersion", "0, 4, 20, 0"

```

```

END
BLOCK "VarFileInfo"
BEGIN

```

```

VALUE "Translation", 0x409, 1200

```

```

//

```

```

// LICENSE
//
IDR_LICENSE1    LICENSE    "license.txt"
//
// =====
// DBLIB_DLL
//
IDR_DBLIB_DLL   DBLIB_DLL   "..\..\db_dlib_dll\bin\tpcc_dlib.dll"
//
// =====
// ODBC_DLL
//
IDR_ODBC_DLL    ODBC_DLL    "..\..\db_odbc_dll\bin\tpcc_odbc.dll"
//
// =====
// TUXEDO_APP
//
IDR_TUXEDO_APP  TUXEDO_APP  "..\..\luxapp\bin\tuxapp.exe"
//
// =====
// TUXEDO_DLL
//
IDR_TUXEDO_DLL  TUXEDO_DLL  "..\..\tm_tuxedo_dll\bin\tpcc_tuxedo.dll"
//
// =====
// COM_DLL
//
IDR_COM_DLL     COM_DLL     "..\..\tm_com_dll\bin\tpcc_com.dll"
//
// =====
// COM_PS_DLL
//
IDR_COMPS_DLL   COM_PS_DLL  "..\..\tpcc_com_ps\bin\tpcc_com_ps.dll"
//
// =====
// COM_ALL_DLL
//
IDR_COMALL_DLL  COM_ALL_DLL  "..\..\tpcc_com_all\bin\tpcc_com_all.dll"
//
// =====
// COM_TYPLIB
//
IDR_COMTYPLIB_DLL COM_TYPLIB "..\..\tpcc_com_all\src\tpcc_com_all.tib"
//
// =====
// MSVCRT70
//
IDR_MSVCRT701   MSVCRT70   "C:\WINDOWS\system32\msvcr70.dll"
#endif // English (U.S.) resources
// =====

#ifndef APSTUDIO_INVOKED
// =====
// Generated from the TEXTINCLUDE 3 resource.
//
// =====
#endif // not APSTUDIO_INVOKED

```

Kit MSTPCC451\WEBCLNT\install\src\install_com.cpp

```

/*
FILE:          INSTALL_COM.CPP
Microsoft TPC-C Kit Ver. 4.51.000
Copyright Microsoft, 1999

All Rights Reserved

not audited

PURPOSE:       installation code for COM application for TPC-C Web Kit
Contact:       Charles Levine (clevine@microsoft.com)

* Change history:
*               4.20.000 - first version
*/

#define _WIN32_WINNT 0x0500

#include <comdef.h>
#include <comadmin.h>
#include <stdio.h>
#include <tchar.h>

extern "C"
{
    BOOL install_com(char *szDllPath);
}

BOOL install_com(char *szDllPath)
{
    ICOMAdminCatalog* pCOMAdminCat = NULL;
    ICatalogCollection* pCatalogCollectionApp = NULL;
    ICatalogCollection* pCatalogCollectionCo = NULL;
    ICatalogCollection* pCatalogCollectionIf = NULL;
    ICatalogCollection* pCatalogCollectionMethod = NULL;

    ICatalogObject* pCatalogObjectApp = NULL;
    ICatalogObject* pCatalogObjectCo = NULL;
    ICatalogObject* pCatalogObjectIf = NULL;
    ICatalogObject* pCatalogObjectMethod = NULL;

    _bstr_t bstrTemp;
    _bstr_t bstrTemp2;
    _variant_t vTemp, vKey;
    long lTemp;
    bool bTemp;

    bstrTemp, bstrTemp2, bstrTemp3, bstrTemp4;
    bstrDllPath = szDllPath;

    CoInitializeEx(NULL, COINIT_MULTITHREADED);

    HRESULT hr = CoCreateInstance(CLSID_COMAdminCatalog,
                                  NULL,
                                  CLSCTX_INPROC_SERVER,
                                  IID_ICOMAdminCatalog,
                                  (void**) &pCOMAdminCat);

    if (SUCCEEDED(hr)) goto Error;

    bstrTemp = "Applications";

    // Attempt to connect to "Applications" in the Catalog
    hr = pCOMAdminCat->GetCollection(bstrTemp,
                                     (IDispatch**) &pCatalogCollectionApp);

    if (SUCCEEDED(hr)) goto Error;

    // Attempt to load the "Applications" collection
    hr = pCatalogCollectionApp->Populate();
    if (SUCCEEDED(hr)) goto Error;
}

```

```

hr = pCatalogCollectionApp->get_Count(&ICount);
if (!SUCCEEDED(hr)) goto Error;

// Iterate through applications to delete existing "TPC-C" application (if any)
while (ICount > 0)
{
    hr = pCatalogCollectionApp->get_Item(ICount - 1, (IDispatch**) &pCatalogObjectApp);
    if (!SUCCEEDED(hr)) goto Error;

    hr = pCatalogObjectApp->get_Name(&vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    if (wcsncmp(vTmp.bstrVal, L"TPC-C")
    {
        ICount--;
        continue;
    }
    else
    {
        hr = pCatalogCollectionApp->Remove(ICount - 1);
        if (!SUCCEEDED(hr)) goto Error;
        break;
    }
}

hr = pCatalogCollectionApp->SaveChanges(&IActProp);
if (!SUCCEEDED(hr)) goto Error;

// add the new application
hr = pCatalogCollectionApp->Add((IDispatch**) &pCatalogObjectApp);
if (!SUCCEEDED(hr)) goto Error;

// set properties
bstrTemp = "Name";
vTmp = "TPC-C";
hr = pCatalogObjectApp->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

// set as a library (in process) application
bstrTemp = "Activation";
IActProp = COMAdminActivationInproc;
vTmp = IActProp;
hr = pCatalogObjectApp->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

// set security level to process
bstrTemp = "AccessChecksLevel";
IActProp = COMAdminAccessChecksApplicationLevel;
vTmp = IActProp;
hr = pCatalogObjectApp->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

// save key to get the Components collection later
hr = pCatalogObjectApp->get_Key(&vKey);
if (!SUCCEEDED(hr)) goto Error;

// save changes (app creation) so component installation will work
hr = pCatalogCollectionApp->SaveChanges(&IActProp);
if (!SUCCEEDED(hr)) goto Error;

pCatalogObjectApp->Release();
pCatalogObjectApp = NULL;

bstrTemp = "TPC-C"; // app name
bstrTemp2 = bstrDllPath + "tpcc_com_all.dll"; // DLL
bstrTemp3 = bstrDllPath + "tpcc_com_all.tlb"; // type library (TLB)
bstrTemp4 = bstrDllPath + "tpcc_com_ps.dll"; // proxy/stub dll

hr = pCOMAdminCat->InstallComponent(bstrTemp,

                                                                    bstrTemp2,
                                                                    bstrTemp3,
                                                                    bstrTemp4);

if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "Components";
hr = pCatalogCollectionApp->GetCollection(bstrTemp, vKey, (IDispatch**) &pCatalogCollectionCo);
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionCo->Populate();
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionCo->get_Count(&ICountCo);
if (!SUCCEEDED(hr)) goto Error;

// Iterate through components in application and set the properties
while (ICountCo > 0)
{
    hr = pCatalogCollectionCo->get_Item(ICountCo - 1, (IDispatch**) &pCatalogObjectCo);
    if (!SUCCEEDED(hr)) goto Error;

    // used for debugging (view the name)
    hr = pCatalogObjectCo->get_Name(&vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    bstrTemp = "ConstructionEnabled";
    bTmp = TRUE;
    vTmp = bTmp;
    hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    bstrTemp = "ConstructorString";
    bstrTemp2 = "dummy string (do not remove)";
    vTmp = bstrTemp2;
    hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    bstrTemp = "JustInTimeActivation";
    bTmp = TRUE;
    vTmp = bTmp;
    hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    bstrTemp = "MaxPoolSize";
    vTmp.Clear(); // clear variant so it isn't stored as a bool (_variant_t feature)
    vTmp = (long)30;
    hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    bstrTemp = "ObjectPoolingEnabled";
    bTmp = TRUE;
    vTmp = bTmp;
    hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    // save key to get the InterfacesForComponent collection
    hr = pCatalogObjectCo->get_Key(&vKey);
    if (!SUCCEEDED(hr)) goto Error;

    bstrTemp = "InterfacesForComponent";
    hr = pCatalogCollectionCo->GetCollection(bstrTemp, vKey, (IDispatch**) &pCatalogCollectionIff);
    if (!SUCCEEDED(hr)) goto Error;

    hr = pCatalogCollectionIff->Populate();
    if (!SUCCEEDED(hr)) goto Error;

    hr = pCatalogCollectionIff->get_Count(&ICountIff);
    if (!SUCCEEDED(hr)) goto Error;

    // Iterate through interfaces in component
    while (ICountIff > 0)
    {
        hr = pCatalogCollectionIff->get_Item(ICountIff - 1, (IDispatch**) &pCatalogObjectIff);
        if (!SUCCEEDED(hr)) goto Error;

        // save key to get the MethodsForInterface collection
        hr = pCatalogObjectIff->get_Key(&vKey);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "MethodsForInterface";

```



```

        hr = pCatalogCollectionIf->GetCollection(bstrTemp, vKey, (IDispatch**) &pCatalogCollectionMethod);
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionMethod->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionMethod->get_Count(&iCountMethod);
        if (!SUCCEEDED(hr)) goto Error;

        // Iterate through methods of interface
        while (iCountMethod > 0)
        {
            hr = pCatalogCollectionMethod->get_Item(iCountMethod - 1, (IDispatch**) &pCatalogObjectMethod);
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp = "AutoComplete";
            bTmp = TRUE;
            vTmp = bTmp;
            hr = pCatalogObjectMethod->put_Value(bstrTemp, vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            pCatalogObjectMethod->Release();
            pCatalogObjectMethod = NULL;

            iCountMethod--;
        }

        // save changes
        hr = pCatalogCollectionMethod->SaveChanges(&iActProp);
        if (!SUCCEEDED(hr)) goto Error;

        pCatalogObjectIf->Release();
        pCatalogObjectIf = NULL;

        iCountIf--;
    }

    pCatalogObjectCo->Release();
    pCatalogObjectCo = NULL;

    iCountCo--;
}

// save changes
hr = pCatalogCollectionCo->SaveChanges(&iActProp);
if (!SUCCEEDED(hr)) goto Error;

pCatalogCollectionApp->Release();
pCatalogCollectionApp = NULL;

pCatalogCollectionCo->Release();
pCatalogCollectionCo = NULL;

pCatalogCollectionIf->Release();
pCatalogCollectionIf = NULL;

pCatalogCollectionMethod->Release();
pCatalogCollectionMethod = NULL;

Error:
    CoUninitialize();

    if (!SUCCEEDED(hr))
    {
        LPTSTR lpBuf;
        DWORD dwRes = FormatMessage(FORMAT_MESSAGE_ALLOCATE_BUFFER | FORMAT_MESSAGE_FROM_SYSTEM,
                                   NULL,
                                   hr,
                                   MAKELANGID(LANG_NEUTRAL, SUBLANG_DEFAULT),
                                   (LPTSTR) &lpBuf,
                                   0,
                                   NULL);

        // _tprintf(_T("Error adding components. HRESULT: 0x%x\n%s"), hr, lpBuf);
        return TRUE;
    }
    else
        return FALSE;
}

```

Kit MSTPCC451\WEBCLNT\install\src\RESOURCE.H

```

//[[NO DEPENDENCIES]]
// Microsoft Visual C++ generated include file.
// Used by install.rc
//
#define IDD_DIALOG1 101
#define IDI_ICON1 102
#define IDR_TPCCDLL 103
#define IDD_DIALOG2 105
#define IDI_ICON2 106
#define IDR_DELIVERY 107
#define IDD_DIALOG3 108
#define IDR_LICENSE1 112
#define IDD_DIALOG4 113
#define IDR_TPCCOBJ1 117
#define IDR_TPCCSTUB1 118
#define IDR_DBLIB_DLL 122
#define IDR_ODBC_DLL 123
#define IDR_TUXEDO_APP 124
#define IDR_TUXEDO_DLL 125
#define IDR_COM_DLL 126
#define IDR_COMPS_DLL 127
#define IDR_COMALL_DLL 128
#define IDR_COMTPLIB_DLL 129
#define IDR_MSVCRT701 130
#define BN_LOG 1001
#define ED_KEEP 1002
#define ED_THREADS 1003
#define ED_THREADS2 1004
#define IDC_PATH 1007
#define IDC_VERSION 1009
#define IDC_RESULTS 1010
#define IDC_PROGRESS1 1011
#define IDC_STATUS 1012
#define IDC_BUTTON1 1013
#define ED_MAXCONNECTION 1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT 1015
#define ED_MAXDELIVERIES 1016
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE 1017
#define ED_IIS_THREAD_TIMEOUT 1018
#define ED_IIS_LISTEN_BACKLOG 1019
#define IDC_DBLIB 1021
#define IDC_LICENSE 1022
#define IDC_ODBC 1022
#define IDC_CONNECT_POOL 1023
#define ED_DB_SERVER 1023
#define ED_USER_CONNECT_DELAY_TIME 1024
#define ED_DB_USER_ID 1024
#define IDC_MTS 1025
#define IDC_TM_MTS 1025
#define IDC_TM_TUXEDO 1026
#define IDC_TM_NONE 1027
#define ED_DB_PASSWORD 1028
#define ED_DB_NAME 1029
#define IDC_TM_ENCINA 1030

// Next default values for new objects
//
#ifndef APSTUDIO_INVOKED
#ifndef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE 131
#define _APS_NEXT_COMMAND_VALUE 40001
#define _APS_NEXT_CONTROL_VALUE 1031
#define _APS_NEXT_SYMED_VALUE 101
#endif
#endif

```

Kit MSTPCC451\WEBCLNT\isapi_dll\src\resource.h

```

//{NO_DEPENDENCIES}
// Microsoft Developer Studio generated include file.
// Used by tpcc.rc
//
#define IDD_DIALOG1 101
// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#include <apstudio_readonly_symbols.h>
#define _APS_NEXT_RESOURCE_VALUE 102
#define _APS_NEXT_COMMAND_VALUE 40001
#define _APS_NEXT_CONTROL_VALUE 1000
#define _APS_NEXT_SYMED_VALUE 101
#endif
#endif

```

Kit MSTPCC451WEBCLNTisapi_dllsrctppcc.cpp

```

/*
 * FILE: TPCC.C
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
 *
 * PURPOSE: Main module for TPCC.DLL which is an ISAPI service dll.
 * Contact: Charles Levine (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - reworked error handling; added options for COM and Encina txn monitors
 */

#include <windows.h>
#include <process.h>
#include <char.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys/timeb.h>
#include <io.h>
#include <assert.h>

#include <sqltypes.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

#include "...\common\src\trans.h" //tpckit transaction header contains definitions of structures specific to TPC-C
#include "...\common\src\error.h"
#include "...\common\src\txn_base.h"
#include "...\common\src\ReadRegistry.h"

#include "...\common\src\log\include\rtetime.h"
#include "...\common\src\log\include\spinlock.h"
#include "...\common\src\log\include\txnllog.h"

// Database layer includes
#include "...\db_dblib_dll\src\tpcc_dblib.h" // DBLIB implementation of TPC-C txns
#include "...\db_odbc_dll\src\tpcc_odbc.h" // ODBC implementation of TPC-C txns

// Txn monitor layer includes
#include "...\tm_com_dll\src\tpcc_com.h" // COM Services implementation on TPC-C txns
#include "...\tm_tuxedo_dll\src\tpcc_tux.h" // interface to Tuxedo libraries
#include "...\tm_encina_dll\src\tpcc_enc.h" // interface to Encina libraries

#include "httpext.h" //ISAPI DLL information header
#include "tpcc.h" //this dlls specific structure, value e.t. header.

#define LEN_ERR_STRING 256

// defines for Make<Txn>Form calls to distinguish input and output forms
#define OUTPUT_FORM 0
#define INPUT_FORM 1

char szMyComputerName[MAX_COMPUTERNAME_LENGTH+1];

//Terminal client id structure
TERM Term = { 0, 0, 0, NULL };

// The WEBCLIENT_VERSION string specifies the version level of this web client interface.
// The RTE must be synchronized with the interface level on login, otherwise the login
// will fail. This is a sanity check to catch problems resulting from mismatched versions
// of the RTE and web client.
#define WEBCLIENT_VERSION "410"

static CRITICAL_SECTION TermCriticalSection;

static HINSTANCE hLibInstanceTm = NULL;
static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPOCC_DBLIB *pCTPOCC_DBLIB_new;
TYPE_CTPOCC_ODBC *pCTPOCC_ODBC_new;
TYPE_CTPOCC_TUXEDO *pCTPOCC_TUXEDO_new;
TYPE_CTPOCC_ENCINA *pCTPOCC_ENCINA_new;
TYPE_CTPOCC_ENCINA *pCTPOCC_ENCINA_post_init;
TYPE_CTPOCC_COM *pCTPOCC_COM_new;

// For deferred Delivery txns:
CTxnLog *pTxnLog = NULL; //used to log delivery transaction information

HANDLE hWorkerSemaphore = INVALID_HANDLE_VALUE;
HANDLE hDoneEvent = INVALID_HANDLE_VALUE;
HANDLE hDelHandles = NULL;

// configuration settings from registry
TPCCREGISTRYDATA Reg;

DWORD dwNumDeliveryThreads = 4;
CRITICAL_SECTION DelBufCriticalSection; //critical section for delivery transactions cache
DELIVERY_TRANSACTION *pDelBuf;
DWORD dwDelBufSize = 100; // size of circular buffer for delivery txns
DWORD dwDelBufFreeCount; // number of buffers free
DWORD dwDelBufBusyIndex = 0; // index position of entry waiting to be delivered
DWORD dwDelBufFreeIndex = 0; // index position of unused entry

#include "...\common\src\ReadRegistry.cpp"

/*
 * FUNCTION: DIIMain
 *
 * PURPOSE: This function is the entry point for the DLL. This implementation is based on the
 * fact that DLL_PROCESS_ATTACH is only called from the inet service once.
 *
 * ARGUMENTS: HANDLE hModule module handle
 *
 * RETURNS: BOOL FALSE errors occurred in initialization
 * TRUE DLL successfully initialized
 */
BOOL WINAPI DIIMain(HANDLE hModule, DWORD ul_reason_for_call, LPVOID lpReserved)
{
    DWORD i;
    char szEvent[LEN_ERR_STRING] = "0";
    char szLogFile[128];
    char szDllName[128];

    // debugging...
    // DebugBreak();

    try
    {
        switch( ul_reason_for_call )

```

```

case DLL_PROCESS_ATTACH:
{
    DWORD dwSize = MAX_COMPUTERNAME_LENGTH+1;
    GetComputerName(szMyComputerName, &dwSize);
    szMyComputerName[dwSize] = 0;
}

DisableThreadLibraryCalls((HMODULE)hModule);
InitializeCriticalSection(&TermCriticalSection);

if ( ReadTPCCRegistrySettings( &Reg ) )
    throw new CWEBCLNT_ERR( ERR_MISSING_REGISTRY_ENTRIES );

dwDelBuffSize = min( Reg.dwMaxPendingDeliveries, 10000 ); // min with 10000 as a sanity constraint
dwNumDeliveryThreads = min( Reg.dwNumberOfDeliveryThreads, 100 ); // min with 100 as a sanity constraint

TerminIt();

// load DLL for txn monitor
if (Reg.eTxnMon == TUXEDO)
{
    strcpy( szDllName, Reg.szPath );
    strcpy( szDllName, "tpcc_tuxedo.dll" );
    hLibInstanceTm = LoadLibrary( szDllName );
    if (hLibInstanceTm == NULL)
        throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

    // get function pointer to wrapper for class constructor
    pCTPCC_TUXEDO_new = (TYPE_CTPCC_TUXEDO*) GetProcAddress(hLibInstanceTm, "CTPCC_TUXEDO_new");
    if (pCTPCC_TUXEDO_new == NULL)
        throw new CWEBCLNT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
}

else if (Reg.eTxnMon == ENCINA)
{
    strcpy( szDllName, Reg.szPath );
    strcpy( szDllName, "tpcc_encina.dll" );
    hLibInstanceTm = LoadLibrary( szDllName );
    if (hLibInstanceTm == NULL)
        throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

    // get function pointer to wrapper for class constructor
    pCTPCC_ENCINA_new = (TYPE_CTPCC_ENCINA*) GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_new");
    pCTPCC_ENCINA_post_init = (TYPE_CTPCC_ENCINA*) GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_post_init");
    if (pCTPCC_ENCINA_new == NULL)
        throw new CWEBCLNT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
}

else if (Reg.eTxnMon == COM)
{
    strcpy( szDllName, Reg.szPath );
    strcpy( szDllName, "tpcc_com.dll" );
    hLibInstanceTm = LoadLibrary( szDllName );
    if (hLibInstanceTm == NULL)
        throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

    // get function pointer to wrapper for class constructor
    pCTPCC_COM_new = (TYPE_CTPCC_COM*) GetProcAddress(hLibInstanceTm, "CTPCC_COM_new");
    if (pCTPCC_COM_new == NULL)
        throw new CWEBCLNT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
}

// load DLL for database connection
if ((Reg.eTxnMon == None) || (dwNumDeliveryThreads > 0))
{
    if (Reg.eDB_Protocol == DBLIB)
    {
        strcpy( szDllName, Reg.szPath );
        strcpy( szDllName, "tpcc_dblib.dll" );
        hLibInstanceDb = LoadLibrary( szDllName );
        if (hLibInstanceDb == NULL)
            throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

        // get function pointer to wrapper for class constructor
        pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*) GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");
        if (pCTPCC_DBLIB_new == NULL)
            throw new CWEBCLNT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
    }

    else if (Reg.eDB_Protocol == ODBC)
    {
        strcpy( szDllName, Reg.szPath );
        strcpy( szDllName, "tpcc_odbc.dll" );
        hLibInstanceDb = LoadLibrary( szDllName );
        if (hLibInstanceDb == NULL)
            throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

        // get function pointer to wrapper for class constructor
        pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*) GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");
        if (pCTPCC_ODBC_new == NULL)
            throw new CWEBCLNT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
    }
}

if (dwNumDeliveryThreads)
{
    // for deferred delivery txns:
    hDoneEvent = CreateEvent( NULL, TRUE /* manual reset */, FALSE /* initially not signalled */, NULL );
    InitializeCriticalSection(&DelBuffCriticalSection);
    hWorkerSemaphore = CreateSemaphore( NULL, 0, dwDelBuffSize, NULL );
    dwDelBuffFreeCount = dwDelBuffSize;

    IniJulianTime(NULL);

    // create unique log file name based on dellog-yyymmdd-hhmm.log
    SYSTEMTIME Time;
    GetLocalTime( &Time );
    wsprintf( szLogFile, "%sdelivery-%2.2d%2.2d-%2.2d-%2.2d%2.2d.log",
        Reg.szPath, Time.wYear, Time.wMonth, Time.wDay, Time.wHour, Time.wMinute );
    txnDellog = new CTxnLog(szLogFile, TXN_LOG_WRITE);

    // write event into txn log for START
    txnDellog->WriteCtrlRecToLog(TXN_EVENT_START, szMyComputerName, sizeof(szMyComputerName));

    // allocate structures for delivery buffers and thread mgmt
    pDelHandles = new HANDLE[dwNumDeliveryThreads];
    pDelBuff = new DELIVERY_TRANSACTION[dwDelBuffSize];
    // launch DeliveryWorkerThread to perform actual delivery txns
    for(i=0; i<dwNumDeliveryThreads; i++)
    {
        pDelHandles[i] = (HANDLE) _beginthread( DeliveryWorkerThread, 0, NULL );
        if (pDelHandles[i] == INVALID_HANDLE_VALUE)
            throw new CWEBCLNT_ERR( ERR_DELIVERY_THREAD_FAILED );
    }
}

break;
}

case DLL_PROCESS_DETACH:
{
    if (dwNumDeliveryThreads)
    {
        if (txnDellog != NULL)
        {
            // write event into txn log for STOP
            txnDellog->WriteCtrlRecToLog(TXN_EVENT_STOP, szMyComputerName, sizeof(szMyComputerName));

            // This will do a clean shutdown of the delivery log file
            CTxnLog *txnDellogLocal = txnDellog;
            txnDellog = NULL;
            delete txnDellogLocal;
        }

        delete [] pDelHandles;
        delete [] pDelBuff;

        CloseHandle( hWorkerSemaphore );
        CloseHandle( hDoneEvent );
        DeleteCriticalSection(&DelBuffCriticalSection);
    }

    DeleteCriticalSection(&TermCriticalSection);

    if (hLibInstanceTm != NULL)
        FreeLibrary( hLibInstanceTm );
    hLibInstanceTm = NULL;
}
}

```

```

        if (hLibInstanceDb != NULL)
            FreeLibrary( hLibInstanceDb );
        hLibInstanceDb = NULL;

        Sleep(500);
        break;

        default:
            /* nothing */;
    }
}
catch (CBaseErr *e)
{
    WriteMessageToEventLog( e->ErrorText() );
    delete e;
    TerminateExtension(0);
    return FALSE;
}
catch (...)
{
    WriteMessageToEventLog(TEXT("Unhandled exception. DLL could not load.));
    TerminateExtension(0);
    return FALSE;
}

return TRUE;
}

/* FUNCTION: GetExtensionVersion
*
* PURPOSE: This function is called by the inet service when the DLL is first loaded.
*
* ARGUMENTS: HSE_VERSION_INFO *pVer passed in structure in which to place expected version number.
*
* RETURNS: TRUE inet service expected return value.
*/

BOOL WINAPI GetExtensionVersion(HSE_VERSION_INFO *pVer)
{
    pVer->dwExtensionVersion = MAKELONG(HSE_VERSION_MINOR, HSE_VERSION_MAJOR);
    lstrcpy(pVer->lpszExtensionDesc, "TPC-C Server.", HSE_MAX_EXT_DLL_NAME_LEN);

    // TODO: why do we need this here instead of in the DLL attach?
    if (RegGetInMon == ENCINA)
        pCtPCC_ENCINA_post_init();

    return TRUE;
}

/* FUNCTION: TerminateExtension
*
* PURPOSE: This function is called by the inet service when the DLL is about to be unloaded.
*          Release all resources in anticipation of being unloaded.
*
* RETURNS: TRUE inet service expected return value.
*/

BOOL WINAPI TerminateExtension( DWORD dwFlags )
{
    if (pDelHHandles)
    {
        SetEvent( hDoneEvent );
        for(DWORD i=0; i<dwNumDeliveryThreads; i++)
            WaitForSingleObject( pDelHHandles[i], INFINITE );
    }

    TermDeleteAll();
    return TRUE;
}

/* FUNCTION: HttpExtensionProc
*
* PURPOSE: This function is the main entry point for the TPC-C DLL. The internet service
*          calls this function passing in the http string.
*
* ARGUMENTS: EXTENSION_CONTROL_BLOCK *pECB structure pointer to passed in internet
*
* RETURNS: DWORD HSE_STATUS_SUCCESS HSE_STATUS_SUCCESS_AND_KEEP_CONN connection can be dropped if error
*          keep connect valid comment sent
*
* COMMENTS: None
*/

DWORD WINAPI HttpExtensionProc(EXTENSION_CONTROL_BLOCK *pECB)
{
    int iCmd, FormId, TermId, iSyncId;
    char szBuffer[4096];
    int szHeader[] = "200 OK";
    static char szHeader[] = "200 OK";
    DWORD dwSize = 6; // initial value is strlen(szHeader)
    char szHeader[4096];

#ifdef ICECAP
    StartCAP();
#endif

    try
    {
        //process http query
        ProcessQueryString(pECB, &iCmd, &FormId, &TermId, &iSyncId);

        if (TermId != 0)
        {
            if ( TermId < 0 || TermId >= Term.iNumEntries || Term.pClientData[TermId].NextFree != -1 )
            {
                // debugging...
                char szTmp[128];
                wsprintf( szTmp, "Invalid term ID; TermId = %d", TermId );
                WriteMessageToEventLog( szTmp );
                throw new CWEBCLNT_ERR( ERR_INVALID_TERMID );
            }

            //must have a valid syncid here since termid is valid
            if (iSyncId != Term.pClientData[TermId].iSyncId)
                throw new CWEBCLNT_ERR( ERR_INVALID_SYNC_CONNECTION );

            //set use time
            Term.pClientData[TermId].iTickCount = GetTickCount();
        }

        switch(iCmd)
        {
        case 0:
            WelcomeForm(pECB, szBuffer);
            break;
        case 1:
            switch( FormId )
            {
            case WELCOME_FORM:
            case MAIN_MENU_FORM:
                break;
            case NEW_ORDER_FORM:
                ProcessNewOrderForm(pECB, TermId, szBuffer);
                break;
            case PAYMENT_FORM:
                ProcessPaymentForm(pECB, TermId, szBuffer);
                break;
            case DELIVERY_FORM:
                ProcessDeliveryForm(pECB, TermId, szBuffer);
                break;
            case ORDER_STATUS_FORM:
                ProcessOrderStatusForm(pECB, TermId, szBuffer);
                break;
            }
        }
    }
}

```

```

        case STOCK_LEVEL_FORM:
            ProcessStockLevelForm(pECB, TermId, szBuffer);
            break;
    }
    break;
case 2:
    // new-order selected from menu; display new-order input form
    MakeNewOrderForm(TermId, NULL, INPUT_FORM, szBuffer);
    break;
case 3:
    // payment selected from menu; display payment input form
    MakePaymentForm(TermId, NULL, INPUT_FORM, szBuffer);
    break;
case 4:
    // delivery selected from menu; display delivery input form
    MakeDeliveryForm(TermId, NULL, INPUT_FORM, szBuffer);
    break;
case 5:
    // order-status selected from menu; display order-status input form
    MakeOrderStatusForm(TermId, NULL, INPUT_FORM, szBuffer);
    break;
case 6:
    // stock-level selected from menu; display stock-level input form
    MakeStockLevelForm(TermId, NULL, INPUT_FORM, szBuffer);
    break;
case 7:
    // ExitCmd
    TermDelete(TermId);
    WelcomeForm(pECB, szBuffer);
    break;
case 8:
    SubmitCmd(pECB, szBuffer);
    break;
case 9:
    // menu
    MakeMainMenuForm(TermId, Term.pClientData[TermId], iSyncId, szBuffer);
    break;
case 10:
    // CMD=Clear
    // resets all connections; should only be used when no other connections are active
    TermDeleteAll();
    TermInit();
    WelcomeForm(pECB, szBuffer);
    break;
case 11:
    // CMD=Stats
    StatsCmd(pECB, szBuffer);
    break;
}
}
catch (CBaseErr *e)
{
    ErrorForm(pECB, e->ErrorType(), e->ErrorNum(), TermId, iSyncId, e->ErrorText(), szBuffer);
    delete e;
}
catch (...)
{
    ErrorForm(pECB, ERR_TYPE_WEBDLL, 0, TermId, iSyncId, "Error: Unhandled exception in Web Client.", szBuffer );
}
}

#ifdef ICECAP
StopCAP();
#endif

lpbSize = strlen(szBuffer);
wsprintf(szHeader1,
        "Content-Type: text/html\r\n"
        "Content-Length: %d\r\n"
        "Connection: Keep-Alive\r\n\r\n", lpbSize);

strcat( szHeader1, szBuffer );

(pECB->ServerSupportFunction)(pECB->ConnId, HSE_REQ_SEND_RESPONSE_HEADER, szHeader, (LPDWORD) &dwSize, (LPDWORD)szHeader1);

//finish up and keep connection
pECB->dwHttpStatusCode = 200;
return HSE_STATUS_SUCCESS_AND_KEEP_CONN;
}

void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR szMsg[256];
    HANDLE hEventSource;
    LPTSTR lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL, TEXT("TPCC.DLL"));

    _stprintf(szMsg, TEXT("Error in TPCC.DLL: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    ReportEvent(hEventSource, // handle of event source
        EVENTLOG_ERROR_TYPE, // event type
        0, // event category
        0, // event ID
        NULL, // current user's SID
        2, // strings in lpszStrings
        0, // no bytes of raw data
        (LPTSTR *)lpszStrings, // array of error strings
        NULL); // no raw data

    (VOID) DeregisterEventSource(hEventSource);
}
}

/* FUNCTION: DeliveryWorkerThread
*
* PURPOSE: This function processes deferred delivery txns. There are typically several
* threads running this routine. The number of threads is determined by an entry
* read from the registry. The thread waits for work by waiting on semaphore.
* When a delivery txn is posted, the semaphore is released. After processing
* the delivery txn, information is logged to record the txn status and execution
* time.
*/

/*static*/ void DeliveryWorkerThread(void *ptr)
{
    CTPCC_BASE *pTxn = NULL;

    DELIVERY_TRANSACTION delivery;
    PDELIVERY_DATA pDeliveryData;
    TXN_RECORD_TPCC_DELIV_DEF txnDelRec;

    DWORD index;
    HANDLE handles[2];

    SYSTEMTIME trans_end; //delivery transaction finished time
    SYSTEMTIME trans_start; //delivery transaction start time

    assert(txnDelRec != NULL);

    try
    {
        if (Reg.eDB_Protocol == ODBC)
            pTxn = pCTPCC_ODBC_new( Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword, szMyComputerName, Reg.szDbName, Reg.szSPPrefix );
        else if (Reg.eDB_Protocol == DBLIB)
            pTxn = pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        pDeliveryData = pTxn->BufAddr_Delivery();
    }
    catch (CBaseErr *e)
    {
        char szTmsg[1024];
        wsprintf( szTmsg, "Error in Delivery Txn thread. Could not connect to database. "
            "%s. Server=%s, User=%s, Password=%s, Database=%s",
            e->ErrorText(), Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword, Reg.szDbName );
        WriteMessageToEventLog( szTmsg );
        delete e;
    }
}

```

```

        goto ErrorExit;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception caught in DeliveryWorkerThread.");
        goto ErrorExit;
    }
}

while (TRUE)
{
    try
    {
        //while delivery thread running, i.e. user has not requested termination
        while (TRUE)
        {
            // need to wait for multiple objects: program exit or worker semaphore;
            handles[0] = hDoneEvent;
            handles[1] = hWorkerSemaphore;
            index = WaitForMultipleObjects( 2, &handles[0], FALSE, INFINITE );
            if (index == WAIT_OBJECT_0)
                goto ErrorExit;

            ZeroMemory(&txnDelRec, sizeof(txnDelRec));
            txnDelRec.TxnType = TXN_REC_TYPE_TPCC_DELIV_DEF;

            // make a local copy of current entry from delivery buffer and increment buffer index
            EnterCriticalSection(&DelBufCriticalSection);
            delivery = (pDelBuf+dwDelBufBusyIndex);
            dwDelBufFreeCount++;
            dwDelBufBusyIndex++;
            if (dwDelBufBusyIndex == dwDelBufSize) // wrap-around if at end of buffer
                dwDelBufBusyIndex = 0;

            LeaveCriticalSection(&DelBufCriticalSection);

            pDeliveryData->w_id = delivery_w_id;
            pDeliveryData->o_carrier_id = delivery_o_carrier_id;

            txnDelRec.w_id = pDeliveryData->w_id;
            txnDelRec.o_carrier_id = pDeliveryData->o_carrier_id;
            txnDelRec.TxnStartT0 = Get64BitTime(&delivery.queue);

            GetLocalTime( &trans_start );
            pTxn->Delivery();
            GetLocalTime( &trans_end );

            //log txn
            txnDelRec.TxnStatus = ERR_SUCCESS;
            for (int i=0; i<10; i++)
                txnDelRec.o_id[i] = pDeliveryData->o_id[i];
            txnDelRec.DeltaT4 = (int)(Get64BitTime(&trans_end) - txnDelRec.TxnStartT0);
            txnDelRec.DeltaT1tnExec = (int)(Get64BitTime(&trans_end) - Get64BitTime(&trans_start));

            if (txnDellog != NULL)
                txnDellog->WriteToLog(&txnDelRec);
        }
    }
    catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "Error in Delivery Txn thread. %s", e->ErrorText() );
        WriteMessageToEventLog( szTmp );

        // log the error txn
        txnDelRec.TxnStatus = e->ErrorType();
        if (txnDellog != NULL)
            txnDellog->WriteToLog(&txnDelRec);
    }
}

delete e;
}
}

// unhandled exception; shouldn't happen; not much we can do...
WriteMessageToEventLog(TEXT("Unhandled exception caught in DeliveryWorkerThread.");

ErrorExit:
    delete pTxn;
    _endthread();
}

/* FUNCTION: PostDeliveryInfo
*
* PURPOSE: This function enters the delivery txn into the deferred delivery buffer.
*
* RETURNS: BOOL FALSE delivery information posted successfully TRUE error cannot post delivery info
*/
BOOL PostDeliveryInfo(long w_id, short o_carrier_id)
{
    BOOL bError;

    EnterCriticalSection(&DelBufCriticalSection);
    if (dwDelBufFreeCount > 0)
    {
        bError = FALSE;
        (pDelBuf+dwDelBufFreeIndex)->w_id = w_id;
        (pDelBuf+dwDelBufFreeIndex)->o_carrier_id = o_carrier_id;
        GetLocalTime(&(pDelBuf+dwDelBufFreeIndex)->queue);

        dwDelBufFreeCount--;
        dwDelBufFreeIndex++;
        if (dwDelBufFreeIndex == dwDelBufSize) // wrap-around if at end of buffer
            dwDelBufFreeIndex = 0;
    }
    else
        // No free buffers. Return an error, which indicates that the delivery buffer is full.
        // Most likely, the number of delivery worker threads needs to be increased to keep up
        // with the txn rate.
        bError = TRUE;

    LeaveCriticalSection(&DelBufCriticalSection);

    if (bError)
        // increment worker semaphore to wake up a worker thread
        ReleaseSemaphore( hWorkerSemaphore, 1, NULL );

    return bError;
}

/* FUNCTION: ProcessQueryString
*
* PURPOSE: This function extracts the relevant information out of the http command passed in from
the browser.
*
* COMMENTS: If this is the initial connection i.e. client is at welcome screen then
there will not be a terminal id or current form id. If this is the case
then the pTermid and pFormid return values are undefined.
*/
void ProcessQueryString(EXTENSION_CONTROL_BLOCK *pECB, int *pCmd, int *pFormid, int *pTermid, int *pSyncid)
{
    char *ptr = pECB->lpszQueryString;
    char szBuffer[25];
    int i;

    //allowable client command strings i.e. CMD=command
    static char *szCmds[] =
    {
        "Process", ".NewOrder.", ".Payment.", ".Delivery.", ".Order-Status.", ".Stock-Level.",
        ".Exit.", "Submit", "Menu", "Clear", "Stats", ""
    };

    *pCmd = 0; // default is the login screen
    *pTermid = 0;

    // if no params (i.e., empty query string), then return login screen
    if (strlen(pECB->lpszQueryString) == 0)
        return;

    // parse FORMID, TERMID, and SYNCID
}

```

```

*PFormId = GetIntKeyValue(&ptr, "FORMID", NO_ERR, NO_ERR);
*PTermId = GetIntKeyValue(&ptr, "TERMID", NO_ERR, NO_ERR);
*PSyncId = GetIntKeyValue(&ptr, "SYNCID", NO_ERR, NO_ERR);

// parse CMD
GetKeyValue(&ptr, "CMD", szBuffer, sizeof(szBuffer), ERR_COMMAND_UNDEFINED);

// see which command it matches
for(i=0; i++)
{
    if (szCmds[i][0] == 0) // no more; no match; return error
        throw new CWEBCLNT_ERR( ERR_COMMAND_UNDEFINED );
    if ( !strcmp(szCmds[i], szBuffer) )
    {
        *pCmd = i+1;
        break;
    }
}

/* FUNCTION: void WelcomeForm
*/

void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer)
{
    char szTmp[1024];

    //welcome to tpc-c html form buffer, this is first form client sees.
    strcpy( szBuffer, "<HTML><HEAD><TITLE>TPC-C Web Client</TITLE></HEAD><BODY>"
    "<B><BIG>Microsoft TPC-C Web Client (ver 4.20)</BIG></B> <BR> <BR>"
    "<font face='Courier New'><PRE>"
    "Compiled: " _DATE " " _TIME " <BR>"
    "Source: " _FILE "_" _TIMESTAMP "_" <BR>"
    "</PRE><font>"
    "<FORM ACTION='tpcc.dll' METHOD='GET'>"
    "<INPUT TYPE='hidden' NAME='STATUSID' VALUE='0'>"
    "<INPUT TYPE='hidden' NAME='ERROR' VALUE='0'>"
    "<INPUT TYPE='hidden' NAME='FORMID' VALUE='1'>"
    "<INPUT TYPE='hidden' NAME='TERMID' VALUE='0'>"
    "<INPUT TYPE='hidden' NAME='SYNCID' VALUE='0'>"
    "<INPUT TYPE='hidden' NAME='VERSION' VALUE=''" WEBCLIENT_VERSION "'>"
    );

    sprintf( szTmp, "Configuration Settings: <BR><font face='Courier New' color='blue'><PRE>"
    "Txn Monitor = <B>%s</B><BR>"
    "Database protocol = <B>%s</B><BR>"
    "Max Connections = <B>%d</B><BR>"
    "# of Delivery Threads = <B>%d</B><BR>"
    "Max Pending Deliveries = <B>%d</B><BR>"
    , szTxnMonNames[Reg.eTxnMon], szDBNames[Reg.eDB_Protocol],
    Reg.dwMaxConnections, dwNumDeliveryThreads, dwDelBufSize );

    strcat( szBuffer, szTmp);

    if (Reg.eTxnMon == COM)
    {
        sprintf( szTmp, "COM Single Pool = <B>%s</B><BR>"
        , Reg.bCOM_SinglePool ? "YES" : "NO" );
        strcat( szBuffer, szTmp);
    }

    if (Reg.eTxnMon == None)
    // connection options may be specified when not using a txn monitor
    sprintf( szTmp, "Please enter your database options for this connection:<BR>"
    "<font face='Courier New' color='blue'><PRE>"
    "DB Server = <INPUT NAME='db_server' SIZE=20 VALUE='%s'><BR>"
    "DB User ID = <INPUT NAME='db_user' SIZE=20 VALUE='%s'><BR>"
    "DB Password = <INPUT NAME='db_passwd' SIZE=20 VALUE='%s'><BR>"
    "DB Name = <INPUT NAME='db_name' SIZE=20 VALUE='%s'><BR>"
    "</PRE><font>"
    , Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword, Reg.szDbName );

    else
    // if using a txn monitor, connection options are determined from registry; can't
    // set per user. show options fy
    sprintf( szTmp, "Database options which will be used by the transaction monitor:<BR>"
    "<font face='Courier New' color='blue'><PRE>"
    "DB Server = <B>%s</B><BR>"
    "DB User ID = <B>%s</B><BR>"
    "DB Password = <B>%s</B><BR>"
    "DB Name = <B>%s</B><BR>"
    "</PRE><font>"
    , Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword, Reg.szDbName );

    strcat( szBuffer, szTmp);

    sprintf( szTmp, "Please enter your Warehouse and District for this session:<BR>"
    "<font face='Courier New' color='blue'><PRE>"
    "Warehouse ID = <INPUT NAME='w_id' SIZE=6><BR>"
    "District ID = <INPUT NAME='d_id' SIZE=2><BR>"
    "</PRE><font><HR>"
    "<INPUT TYPE='submit' NAME='CMD' VALUE='Submit'>"
    "</FORM></BODY></HTML>");
}

/* FUNCTION: SubmitCmd
*/
*PURPOSE: This function allocated a new terminal id in the Term structure array.
*/

void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer)
{
    int iNewTerm;
    char *ptr = pECB->pszQueryString;
    char szVersion[32] = { 0 };
    char szServer[32] = { 0 };
    char szUser[32] = "sa";
    char szPassword[32] = { 0 };
    char szDatabase[32] = "tpcc";

    // validate version field; the version field ensures that the RTE is synchronized with the web client
    GetKeyValue(&ptr, "VERSION", szVersion, sizeof(szVersion), ERR_VERSION_MISMATCH);
    if ( !strcmp( szVersion, WEBCLIENT_VERSION ) )
        throw new CWEBCLNT_ERR( ERR_VERSION_MISMATCH );

    if (Reg.eTxnMon == None)
    {
        // parse Server name
        GetKeyValue(&ptr, "db_server", szServer, sizeof(szServer), ERR_NO_SERVER_SPECIFIED);
        // parse User name
        GetKeyValue(&ptr, "db_user", szUser, sizeof(szUser), NO_ERR);
        // parse Password
        GetKeyValue(&ptr, "db_passwd", szPassword, sizeof(szPassword), NO_ERR);
        // parse Database name
        GetKeyValue(&ptr, "db_name", szDatabase, sizeof(szDatabase), NO_ERR);
    }

    // parse warehouse ID
    int w_id = GetIntKeyValue(&ptr, "w_id", ERR_HTML_ILLEGAL_FORMED, ERR_W_ID_INVALID);
    if ( w_id < 1 )
        throw new CWEBCLNT_ERR( ERR_W_ID_INVALID );

    // parse district ID
    int d_id = GetIntKeyValue(&ptr, "d_id", ERR_HTML_ILLEGAL_FORMED, ERR_D_ID_INVALID);
    if ( d_id < 1 || d_id > 10 )
        throw new CWEBCLNT_ERR( ERR_D_ID_INVALID );

    iNewTerm = TermAdd();
    Term.pClientData[iNewTerm].w_id = w_id;
    Term.pClientData[iNewTerm].d_id = d_id;

    try
    {
        if (Reg.eTxnMon == TUXEDO)
            Term.pClientData[iNewTerm].pTxn = pCTPCC_TUXEDO_new();
        else if (Reg.eTxnMon == ENCIANA)
            Term.pClientData[iNewTerm].pTxn = pCTPCC_ENCIANA_new();
    }
}

```

```

else if (Reg.eTxnMon == COM)
    Term.pClientData(NewTerm).pTxn = pCTPCC_COM_new( Reg.bCOM_SinglePool );
else if (Reg.eDB_Protocol == ODBC)
    Term.pClientData(NewTerm).pTxn = pCTPCC_ODBC_new( szServer, szUser, szPassword, szMyComputerName, szDatabase, Reg.szSPPrefix );
else if (Reg.eDB_Protocol == DBLIB)
    Term.pClientData(NewTerm).pTxn = pCTPCC_DBLIB_new( szServer, szUser, szPassword, szMyComputerName, szDatabase );
}
catch (...)
{
    Term.Delete(NewTerm);
    throw; // pass exception upward
}

MakeMainMenuForm(NewTerm, Term.pClientData(NewTerm).iSyncId, szBuffer);
}

/* FUNCTION: StatsCmd
* PURPOSE: This function returns to the browser the total number of active terminal ids.
* This routine is for development/debugging purposes.
*/

void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer)
{
    int i;
    int iTotals;

    EnterCriticalSection(&TermCriticalSection);

    iTotals = 0;
    for(i=0; i<Term.NumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree == -1)
            iTotals++;
    }

    LeaveCriticalSection(&TermCriticalSection);

    wsprintf( szBuffer,
        "<HTML><HEAD><TITLE>TPC-C Web Client Stats</TITLE></HEAD>"
        "<BODY><B><BIG> Total Active Connections: %d </BIG></B><BR></BODY></HTML>"
        , iTotals);
}

char *CWEBCLNT_ERR::ErrorText()
{
    static SECTORMSG errorMsgs[] =
    {
        { ERR_COMMAND_UNDEFINED, "Command undefined." },
        { ERR_D_ID_INVALID, "Invalid District ID Must be 1 to 10." },
        { ERR_DELIVERY_CARRIER_ID_RANGE, "Delivery Carrier ID out of range must be 1 - 10." },
        { ERR_DELIVERY_CARRIER_INVALID, "Delivery Carrier ID invalid must be numeric 1 - 10." },
        { ERR_DELIVERY_MISSING_OCD_KEY, "Delivery missing Carrier ID key \"OCD\"." },
        { ERR_DELIVERY_THREAD_FAILED, "Could not start delivery worker thread." },
        { ERR_GETPROCADDR_FAILED, "Could not map proc in DLL. GetProcAddr error. DLL=" },
        { ERR_HTML_ILLEGAL_FORMED, "Required key field is missing from HTML string." },
        { ERR_INVALID_SYNC_CONNECTION, "Invalid Terminal Sync ID." },
        { ERR_INVALID_TERMID, "Invalid Terminal ID." },
        { ERR_LOADDLL_FAILED, "Load of DLL failed. DLL=" },
        { ERR_MAX_CONNECTIONS_EXCEEDED, "No connections available. Max Connections is probably too low." },
        { ERR_MISSING_REGISTRY_ENTRIES, "Required registry entries are missing. Rerun INSTALL to correct." },
        { ERR_NEWORDER_CUSTOMER_INVALID, "New Order customer id invalid data type, range = 1 to 3000." },
        { ERR_NEWORDER_CUSTOMER_KEY, "New Order missing Customer key \"CID\"." },
        { ERR_NEWORDER_DISTRICT_INVALID, "New Order District ID Invalid range 1 - 10." },
        { ERR_NEWORDER_FORM_MISSING_DID, "New Order missing District key \"DID\"." },
        { ERR_NEWORDER_ITEMID_INVALID, "New Order Item Id is wrong data type, must be numeric." },
        { ERR_NEWORDER_ITEMID_RANGE, "New Order Item Id is out of range. Range = 1 to 999999." },
        { ERR_NEWORDER_ITEMID_WITHOUT_SUPPW, "New Order Item_Id field entered without a corresponding Supp_W." },
        { ERR_NEWORDER_MISSING_ID_KEY, "New Order missing Item Id key \"IID\"." },
        { ERR_NEWORDER_MISSING_QTY_KEY, "New Order Missing Qty key \"Qty#\"." },
        { ERR_NEWORDER_MISSING_SUPPW_KEY, "New Order missing Supp_W key \"SP#\"." },
        { ERR_NEWORDER_NOITEMS_ENTERED, "New Order No order lines entered." },
        { ERR_NEWORDER_QTY_INVALID, "New Order Qty invalid must be numeric range 1 - 99." },
        { ERR_NEWORDER_QTY_RANGE, "New Order Qty is out of range. Range = 1 to 99." },
        { ERR_NEWORDER_QTY_WITHOUT_SUPPW, "New Order Qty field entered without a corresponding Supp_W." },
        { ERR_NEWORDER_SUPPW_INVALID, "New Order Supp_W invalid data type must be numeric." },
        { ERR_NO_SERVER_SPECIFIED, "No Server name specified." },
        { ERR_ORDERSTATUS_CID_AND_CLT, "Order Status Only Customer ID or Last Name may be entered, not both." },
        { ERR_ORDERSTATUS_CID_INVALID, "Order Status Customer ID invalid, range must be numeric 1 - 3000." },
        { ERR_ORDERSTATUS_CLT_RANGE, "Order Status Customer last name longer than 16 characters." },
        { ERR_ORDERSTATUS_DID_INVALID, "Order Status District invalid, value must be numeric 1 - 10." },
        { ERR_ORDERSTATUS_MISSING_CID_CLT, "Order Status Either Customer ID or Last Name must be entered." },
        { ERR_ORDERSTATUS_MISSING_CID_KEY, "Order Status missing Customer key \"CID\"." },
        { ERR_ORDERSTATUS_MISSING_CLT_KEY, "Order Status missing Customer Last Name key \"CLT\"." },
        { ERR_ORDERSTATUS_MISSING_DID_KEY, "Order Status missing District key \"DID\"." },
        { ERR_PAYMENT_CDI_INVALID, "Payment Customer district invalid must be numeric." },
        { ERR_PAYMENT_CID_AND_CLT, "Payment Only Customer ID or Last Name may be entered, not both." },
        { ERR_PAYMENT_CUSTOMER_INVALID, "Payment Customer data type invalid, must be numeric." },
        { ERR_PAYMENT_CWI_INVALID, "Payment Customer Warehouse invalid, must be numeric." },
        { ERR_PAYMENT_DISTRICT_INVALID, "Payment District ID is invalid, must be 1 - 10." },
        { ERR_PAYMENT_HAM_INVALID, "Payment Amount invalid data type must be numeric." },
        { ERR_PAYMENT_HAM_RANGE, "Payment Amount out of range, 0 - 9999.99." },
        { ERR_PAYMENT_LAST_NAME_TO_LONG, "Payment Customer last name longer than 16 characters." },
        { ERR_PAYMENT_MISSING_CDI_KEY, "Payment missing Customer district key \"CDI\"." },
        { ERR_PAYMENT_MISSING_CID_CLT, "Payment Either Customer ID or Last Name must be entered." },
        { ERR_PAYMENT_MISSING_CID_KEY, "Payment missing Customer Key \"CID\"." },
        { ERR_PAYMENT_MISSING_CLT_KEY, "Payment missing Customer Last Name key \"CLT\"." },
        { ERR_PAYMENT_MISSING_CWI_KEY, "Payment missing Customer Warehouse key \"CWI\"." },
        { ERR_PAYMENT_MISSING_DID_KEY, "Payment missing District Key \"DID\"." },
        { ERR_PAYMENT_MISSING_HAM_KEY, "Payment missing Amount key \"HAM\"." },
        { ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY, "Stock Level; missing Threshold key \"TT\"." },
        { ERR_STOCKLEVEL_THRESHOLD_INVALID, "Stock Level; Threshold value must be in the range = 1 - 99." },
        { ERR_STOCKLEVEL_THRESHOLD_RANGE, "Stock Level Threshold out of range, range must be 1 - 99." },
        { ERR_VERSION_MISMATCH, "Invalid version field. RTE and Web Client are probably out of sync." },
        { ERR_W_ID_INVALID, "Invalid Warehouse ID." }
    }
}

```



```

--      {          0,
      }
};

char szTmp[256];
int i = 0;
while (TRUE)
{
    if (errorMsgs[i].szMsg[0] == 0)
    {
        strcpy( szTmp, "Unknown error number.");
        break;
    }
    if (m_Error == errorMsgs[i].iError)
    {
        strcpy( szTmp, errorMsgs[i].szMsg );
        break;
    }
    i++;
}

if (m_szTextDetail)
    strcat( szTmp, m_szTextDetail );
if (m_SystemErr)
    sprintf( szTmp+strlen(szTmp), " Error=%d", m_SystemErr );

m_szErrorText = new char[strlen(szTmp)+1];
strcpy( m_szErrorText, szTmp );
return m_szErrorText;
}

/* FUNCTION: GetKeyValue
* PURPOSE:   This function parses a http formatted string for specific key values.
* ARGUMENTS: char          *pQueryString  http string from client browser
              char          *pKey         key value to look for
              char          *pValue      character array into which to place key's value
              int           iMax         maximum length of key value array.
              WEBERROR      err         error value to throw
* RETURNS:   nothing.
* ERROR:     if (the pKey value is not found) then
              if (err == 0)          return (empty string)
              else                   throw CWEBCLNT_ERR(err)
* COMMENTS:  http keys are formatted either KEY=value& or KEY=value/0. This DLL formats
              TPC-C input fields in such a manner that the keys can be extracted in the
              above manner.
*/

void GetKeyValue(char **pQueryString, char *pKey, char *pValue, int iMax, WEBERROR err)
{
    char *ptr;

    if (!ptr=strstr(*pQueryString, pKey))
        goto ErrorExit;
    ptr += strlen(pKey);
    if (*ptr != '=')
        goto ErrorExit;
    ptr++;

    iMax--; // one position is for terminating null
    while (*ptr && *ptr != '&' && iMax)
    {
        *pValue++ = *ptr++;
        iMax--;
    }
    *pValue = 0; // terminating null
    *pQueryString = ptr;
    return;

ErrorExit:
    if (err != NO_ERR)
        throw new CWEBCLNT_ERR( err );
    *pValue = 0; // return empty result string
}

/* FUNCTION: GetIntKeyValue
* PURPOSE:   This function parses a http formatted string for a specific key value.
* ARGUMENTS: char          *pQueryString  http string from client browser
              char          *pKey         key value to look for
              WEBERROR      NoKeyErr    error value to throw if key not found
              WEBERROR      NotIntErr   error value to throw if value not numeric
* RETURNS:   integer
* ERROR:     if (the pKey value is not found) then
              if (NoKeyErr != NO_ERR) throw CWEBCLNT_ERR(err)
              else                   return 0
              else if (non-numeric char found) then
              if (NotIntErr != NO_ERR) then throw CWEBCLNT_ERR(err)
              else                   return 0
* COMMENTS:  http keys are formatted either KEY=value& or KEY=value/0. This DLL formats
              TPC-C input fields in such a manner that the keys can be extracted in the
              above manner.
*/

int GetIntKeyValue(char **pQueryString, char *pKey, WEBERROR NoKeyErr, WEBERROR NotIntErr)
{
    char *ptr0;
    char *ptr;

    if (!ptr=strstr(*pQueryString, pKey))
        goto ErrorNoKey;
    ptr += strlen(pKey);
    if (*ptr != '=')
        goto ErrorNoKey;
    ptr++;

    ptr0 = ptr; // remember starting point
    // scan string until a terminator (null or &) or a non-digit
    while(*ptr && *ptr != '&' && isdigit(*ptr))
        ptr++;

    // make sure we stopped scanning for the right reason
    if ((ptr0 == ptr) || (*ptr && *ptr != '&'))
    {
        if (NotIntErr != NO_ERR)
            throw new CWEBCLNT_ERR( NoKeyErr );
        return 0;
    }
    *pQueryString = ptr;
    return atoi(ptr0);

ErrorNoKey:
    if (NoKeyErr != NO_ERR)
        throw new CWEBCLNT_ERR( NoKeyErr );
    return 0;
}

/* FUNCTION: Terminate
* PURPOSE:   This function initializes the client terminal structure; it is called when the TPCC.DLL
              is first loaded by the inet service.
*/

```

```

void Terminate(void)
{
    EnterCriticalSection(&TermCriticalSection);

    Term.iMasterSyncId = 1;
    Term.iNumEntries = Reg.dwMaxConnections+1;

    Term.pClientData = NULL;
    Term.pClientData = (PCLIENTDATA)malloc(Term.iNumEntries * sizeof(CLIENTDATA));
    if (Term.pClientData == NULL)
    {
        LeaveCriticalSection(&TermCriticalSection);
        throw new CWEBCLNT_ERR( ERR_MEM_ALLOC_FAILED );
    }

    ZeroMemory( Term.pClientData, Term.iNumEntries * sizeof(CLIENTDATA) );

    Term.iFreeList = Term.iNumEntries-1;
    // build free list
    // note: Term.pClientData[0].iNextFree gets set to -1, which marks it as "in use".
    // This is intentional, as the zero entry is used as an anchor and never
    // allocated as an actual terminal.
    for(int i=0; i<Term.iNumEntries; i++)
        Term.pClientData[i].iNextFree = i-1;

    LeaveCriticalSection(&TermCriticalSection);
}

/* FUNCTION: TermDeleteAll
* PURPOSE: This function frees allocated resources associated with the terminal structure.
* ARGUMENTS: none
* RETURNS: None
* COMMENTS: This function is called only when the inet service unloads the TPCC.DLL
*/
void TermDeleteAll(void)
{
    EnterCriticalSection(&TermCriticalSection);

    for(int i=1; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree == -1)
            delete Term.pClientData[i].pTxn;
    }

    Term.iFreeList = 0;
    Term.iNumEntries = 0;
    if (Term.pClientData)
        free(Term.pClientData);
    Term.pClientData = NULL;

    LeaveCriticalSection(&TermCriticalSection);
}

/* FUNCTION: TermAdd
* PURPOSE: This function assigns a terminal id which is used to identify a client browser.
* RETURNS: int assigned terminal id
*/
int TermAdd(void)
{
    DWORD i;
    int iNewTerm, iTickCount;

    if (Term.iNumEntries == 0)
        return -1;

    EnterCriticalSection(&TermCriticalSection);
    if (Term.iFreeList != 0)
    {
        // position is available
        iNewTerm = Term.iFreeList;
        Term.iFreeList = Term.pClientData[iNewTerm].iNextFree;
        Term.pClientData[iNewTerm].iNextFree = -1; // indicates this position is in use
    }
    else
    {
        // no open slots, so find the slot that hasn't been used in the longest time and reuse it
        for(iNewTerm=1, iTickCount=0x7FFFFFFF; i<Reg.dwMaxConnections; i++)
        {
            if ((TickCount > Term.pClientData[i].iTickCount)
                {
                    iTickCount = Term.pClientData[i].iTickCount;
                    iNewTerm = i;
                }
            }
        }
        // if oldest term is less than one minute old, it probably means that more connections
        // are being attempted than were specified as "Max Connections" at install. In this case,
        // do not bump existing connection; instead, return error to requestor.
        if ((GetTickCount() - iTickCount) < 60000)
        {
            LeaveCriticalSection(&TermCriticalSection);
            throw new CWEBCLNT_ERR( ERR_MAX_CONNECTIONS_EXCEEDED );
        }
    }

    Term.pClientData[iNewTerm].iTickCount = GetTickCount();
    Term.pClientData[iNewTerm].iSyncId = Term.iMasterSyncId++;
    Term.pClientData[iNewTerm].pTxn = NULL;

    LeaveCriticalSection(&TermCriticalSection);
    return iNewTerm;
}

/* FUNCTION: TermDelete
* PURPOSE: This function makes a terminal entry in the Term array available for reuse.
* ARGUMENTS: int id Terminal id of client exiting
*/
void TermDelete(int id)
{
    if (id > 0 && id < Term.iNumEntries)
    {
        delete Term.pClientData[id].pTxn;

        // put onto free list
        EnterCriticalSection(&TermCriticalSection);

        Term.pClientData[id].iNextFree = Term.iFreeList;
        Term.iFreeList = id;

        LeaveCriticalSection(&TermCriticalSection);
    }
}

/* FUNCTION: MakeErrorForm
*/
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int iType, int iErrorNum, int iTermId, int iSyncId, char *szErrorText, char *szBuffer)
{
    wsprintf(szBuffer,
        "-HTML-><HEAD><TITLE>TPC-C Error</TITLE><<HEAD><BODY>"
        "<FORM ACTION='tpcc.dll' METHOD='GET'>"
        "<INPUT TYPE='hidden' NAME='STATUSID' VALUE='%d'>"
        "<INPUT TYPE='hidden' NAME='ERROR' VALUE='%d'>"
        "<INPUT TYPE='hidden' NAME='FORMID' VALUE='%d'>"
        "<INPUT TYPE='hidden' NAME='TERMDID' VALUE='%d'>"
        "<INPUT TYPE='hidden' NAME='SYNCID' VALUE='%d'>"
        "<BOLD>An Error Occurred</BOLD><BR><BR>"
        "%s"
        "<BR><BR><HR>"
        "<INPUT TYPE='submit' NAME='CMDID' VALUE='..NewOrder..'>"
    );
}

```



```

        pNewOrderData->o_entry_d.day,
        pNewOrderData->o_entry_d.month,
        pNewOrderData->o_entry_d.year,
        pNewOrderData->o_entry_d.hour,
        pNewOrderData->o_entry_d.minute,
        pNewOrderData->o_entry_d.second);
    }

    c += sprintf(szForm+c, "<br>Customer: %4.4d Name: %16s Credit: %2s ",
        pNewOrderData->c_id, pNewOrderData->c_last, pNewOrderData->c_credit);

    if ( bValid )
    {
        c += sprintf(szForm+c,
            "%Disc: %5.2f <br>"
            "Order Number: %8.8d Number of Lines: %2.2d W_tax: %5.2f D_tax: %5.2f <br> <br>"
            " Supp_W Item_Id Item Name Qty Stock B/G Price Amount<br>",
            100.0*pNewOrderData->c_discount,
            pNewOrderData->o_id,
            pNewOrderData->o_cnt,
            100.0 * pNewOrderData->w_tax,
            100.0 * pNewOrderData->d_tax);

        for(i=0; i<pNewOrderData->o_cnt; i++)
        {
            c += sprintf(szForm+c, "%6.6d %6.6d %24s %2.2d %3.3d %1.1s $%6.2f $%7.2f <br>",
                pNewOrderData->OL[i].ol_supply_w_id,
                pNewOrderData->OL[i].ol_i_id,
                pNewOrderData->OL[i].ol_i_name,
                pNewOrderData->OL[i].ol_quantity,
                pNewOrderData->OL[i].ol_stock,
                pNewOrderData->OL[i].ol_brand_generic,
                pNewOrderData->OL[i].ol_i_price,
                pNewOrderData->OL[i].ol_amount );
        }
    }
    else
    {
        c += sprintf(szForm+c,
            "%Disc:<br>"
            "Order Number: %8.8d Number of Lines: W_tax: D_tax:<br> <br>"
            " Supp_W Item_Id Item Name Qty Stock B/G Price Amount<br>"
            , pNewOrderData->o_id);

        i = 0;
    }

    strcpy( szForm+c, szBR, (15-i)*5);
    c += (15-i)*5;

    if ( bValid )
        c += sprintf(szForm+c, "Execution Status: Transaction committed. Total: $%8.2f ",
            pNewOrderData->total_amount);
    else
        c += sprintf(szForm+c, "Execution Status: Item number is not valid. Total:");

    strcpy(szForm+c,
        "<br></font></PRE><HR>"
        "<INPUT TYPE='submit' NAME='CMD' VALUE='NewOrder.'>"
        "<INPUT TYPE='submit' NAME='CMD' VALUE='Payment.'>"
        "<INPUT TYPE='submit' NAME='CMD' VALUE='Delivery.'>"
        "<INPUT TYPE='submit' NAME='CMD' VALUE='Order-Status.'>"
        "<INPUT TYPE='submit' NAME='CMD' VALUE='Stock-Level.'>"
        "<INPUT TYPE='submit' NAME='CMD' VALUE='Exit.'>"
        "</FORMs></HTMLs>"
        );
}

/* FUNCTION: MakePaymentForm
*
* COMMENTS: The internal client buffer is created when the terminal id is assigned and should not
* be freed except when the client terminal id is no longer needed.
*/

void MakePaymentForm(int iTermId, PAYMENT_DATA *pPaymentData, BOOL bInput, char *szForm)
{
    int c;

    c = sprintf(szForm,
        "<HTML><HEAD><TITLE>TPC-C Payment</TITLE></HEAD><BODY>"
        "<FORM ACTION='tpcc.dll' METHOD='GET'>"
        "<INPUT TYPE='hidden' NAME='STATUSID' VALUE='0'>"
        "<INPUT TYPE='hidden' NAME='ERRORID' VALUE='0'>"
        "<INPUT TYPE='hidden' NAME='FORMID' VALUE='&d'>"
        "<INPUT TYPE='hidden' NAME='TERMINID' VALUE='&d'>"
        "<INPUT TYPE='hidden' NAME='SYNCID' VALUE='&d'>"
        "<PRE><font face='Courier'> Payment<br>"
        "Date: "
        , PAYMENT_FORM, iTermId, Term.pClientData[iTermId].iSyncId);

    if ( !bInput )
    {
        c += sprintf(szForm+c, "%2.2d-%2.2d-%4.4d %2.2d-%2.2d-%2.2d",
            pPaymentData->h_date.day,
            pPaymentData->h_date.month,
            pPaymentData->h_date.year,
            pPaymentData->h_date.hour,
            pPaymentData->h_date.minute,
            pPaymentData->h_date.second);
    }

    if ( !bInput )
    {
        c += sprintf(szForm+c,
            "<br> <br> Warehouse: %6.6d District: %2.2d<br>"
            " Customer: <INPUT NAME='CIDI' SIZE=4>"
            " Cust-Warehouse: <INPUT NAME='CWI' SIZE=4> "
            " Cust-District: <INPUT NAME='CDI' SIZE=1><br>"
            " Name: <INPUT NAME='CLT' SIZE=16> Since:<br>"
            " Credit:<br>"
            " Disc:<br>"
            " Phone:<br> <br>"
            " Amount Paid: $<INPUT NAME='HAM' SIZE=7> New Cust-Balance:<br>"
            " Credit Limit:<br> <br> Cust-Data: <br> <br> <br> <br></font></PRE><HR>"
            "<INPUT TYPE='submit' NAME='CMD' VALUE='Process'><INPUT TYPE='submit' NAME='CMD' VALUE='Menu'>"
            "</BODY></FORMs></HTMLs>"
            , Term.pClientData[iTermId].w_id);
    }
    else
    {
        c += sprintf(szForm+c,
            "<br> <br> Warehouse: %6.6d District: %2.2d<br>"
            "%20s %20s<br>"
            "%20s %20s<br>"
            "%20s %2s %5.5s-%4.4s %20s %2s %5.5s-%4.4s<br> <br>"
            "Customer: %4.4d Cust-Warehouse: %6.6d Cust-District: %2.2d<br>"
            "Name: %16s %2s %16s Since: %2.2d-%2.2d-%4.4d<br>"
            "%20s Credit: %2s<br>"
            , Term.pClientData[iTermId].w_id, pPaymentData->d_id
            , pPaymentData->w_street_1, pPaymentData->d_street_1
            , pPaymentData->w_street_2, pPaymentData->d_street_2
            , pPaymentData->w_city, pPaymentData->w_state, pPaymentData->w_zip, pPaymentData->w_zip+5
            , pPaymentData->d_city, pPaymentData->d_state, pPaymentData->d_zip, pPaymentData->d_zip+5
            , pPaymentData->c_id, pPaymentData->c_w_id, pPaymentData->c_d_id
            , pPaymentData->c_first, pPaymentData->c_middle, pPaymentData->c_last
            , pPaymentData->c_since.day, pPaymentData->c_since.month, pPaymentData->c_since.year
            , pPaymentData->c_street_1, pPaymentData->c_credit
            );

        c += sprintf(szForm+c,
            " %20s %Disc: %5.2f<br>"
            pPaymentData->c_street_2, 100.0*pPaymentData->c_discount);

        c += sprintf(szForm+c,
            "%20s %2s %5.5s-%4.4s Phone: %6.6s-%3.3s-%3.3s-%4.4s<br> <br>"
            pPaymentData->c_city, pPaymentData->c_state, pPaymentData->c_zip, pPaymentData->c_zip+5,
            pPaymentData->c_phone, pPaymentData->c_phone+6, pPaymentData->c_phone+9, pPaymentData->c_phone+12);

        c += sprintf(szForm+c,

```



```

        "<INPUT TYPE='submit' NAME='CMD' VALUE='Stock-Level.'>"
        "<INPUT TYPE='submit' NAME='CMD' VALUE='Exit.'>"
        "<BODY><FORM></HTML>"
    , pDeliveryData->o_carrier_id,
    (pDeliveryData->exec_status_code == eOK) ? "Delivery has been queued." : "Delivery Post Failed "
    );
}

/* FUNCTION: ProcessNewOrderForm
 *
 * PURPOSE: This function gets and validates the input data from the new order form
 *           filling in the required input variables. It then calls the SQLNewOrder
 *           transaction, constructs the output form and writes it back to client
 *           browser.
 */
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer)
{
    PNEW_ORDER_DATA pNewOrder;

    pNewOrder = Term.pClientData[iTermId].pTx->BuffAddr_NewOrder();
    ZeroMemory(pNewOrder, sizeof(NEW_ORDER_DATA));
    pNewOrder->w_id = Term.pClientData[iTermId].w_id;
    GetNewOrderData(pECB->lpszQueryString, pNewOrder);
    Term.pClientData[iTermId].pTx->NewOrder();

    pNewOrder = Term.pClientData[iTermId].pTx->BuffAddr_NewOrder();
    MakeNewOrderForm(iTermId, pNewOrder, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: void ProcessPaymentForm
 *
 * PURPOSE: This function gets and validates the input data from the payment form
 *           filling in the required input variables. It then calls the SQLPayment
 *           transaction, constructs the output form and writes it back to client
 *           browser.
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK *pECB passed in structure pointer from inetsrv.
 *           int iTermId client browser terminal id
 */
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer)
{
    PPAYMENT_DATA pPayment;

    pPayment = Term.pClientData[iTermId].pTx->BuffAddr_Payment();
    ZeroMemory(pPayment, sizeof(PAYMENT_DATA));
    pPayment->w_id = Term.pClientData[iTermId].w_id;
    GetPaymentData(pECB->lpszQueryString, pPayment);
    Term.pClientData[iTermId].pTx->Payment();

    pPayment = Term.pClientData[iTermId].pTx->BuffAddr_Payment();
    MakePaymentForm(iTermId, pPayment, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessOrderStatusForm
 *
 * PURPOSE: This function gets and validates the input data from the Order Status
 *           form filling in the required input variables. It then calls the
 *           SQLOrderStatus transaction, constructs the output form and writes it
 *           back to client browser.
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK *pECB passed in structure pointer from inetsrv.
 *           int iTermId client browser terminal id
 */
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer)
{
    PORDER_STATUS_DATA pOrderStatus;

    pOrderStatus = Term.pClientData[iTermId].pTx->BuffAddr_OrderStatus();
    ZeroMemory(pOrderStatus, sizeof(ORDER_STATUS_DATA));
    pOrderStatus->w_id = Term.pClientData[iTermId].w_id;
    GetOrderStatusData(pECB->lpszQueryString, pOrderStatus);
    Term.pClientData[iTermId].pTx->OrderStatus();

    pOrderStatus = Term.pClientData[iTermId].pTx->BuffAddr_OrderStatus();
    MakeOrderStatusForm(iTermId, pOrderStatus, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessDeliveryForm
 *
 * PURPOSE: This function gets and validates the input data from the delivery form
 *           filling in the required input variables. It then calls the PostDeliveryInfo
 *           Api. The client is then informed that the transaction has been posted.
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK *pECB passed in structure pointer from inetsrv.
 *           int iTermId client browser terminal id
 */
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer)
{
    char *ptr = pECB->lpszQueryString;

    PDELIVERY_DATA pDelivery;

    pDelivery = Term.pClientData[iTermId].pTx->BuffAddr_Delivery();
    ZeroMemory(pDelivery, sizeof(DELIVERY_DATA));
    pDelivery->w_id = Term.pClientData[iTermId].w_id;

    pDelivery->o_carrier_id = GetIntKeyValue(ptr, "OCD", ERR_DELIVERY_MISSING_OCD_KEY, ERR_DELIVERY_CARRIER_INVALID);
    if (pDelivery->o_carrier_id > 10 || pDelivery->o_carrier_id < 1)
        throw new CWEBCLIENT_ERR(ERR_DELIVERY_CARRIER_ID_RANGE);

    if (dwNumDeliveryThreads)
    {
        //post delivery info
        if (PostDeliveryInfo(pDelivery->w_id, pDelivery->o_carrier_id))
            pDelivery->exec_status_code = eDeliveryFailed;
        else
            pDelivery->exec_status_code = eOK;
    }
    else // delivery is done synchronously if no delivery threads configured
        Term.pClientData[iTermId].pTx->Delivery();

    pDelivery = Term.pClientData[iTermId].pTx->BuffAddr_Delivery();
    MakeDeliveryForm(iTermId, pDelivery, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessStockLevelForm
 *
 * PURPOSE: This function gets and validates the input data from the Stock Level
 *           form filling in the required input variables. It then calls the
 *           SQLStockLevel transaction, constructs the output form and writes it
 *           back to client browser.
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK *pECB passed in structure pointer from inetsrv.
 *           int iTermId client browser terminal id
 */
void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer)
{
    char *ptr = pECB->lpszQueryString;

    PSTOCK_LEVEL_DATA pStockLevel;

    pStockLevel = Term.pClientData[iTermId].pTx->BuffAddr_StockLevel();
    ZeroMemory(pStockLevel, sizeof(STOCK_LEVEL_DATA));
    pStockLevel->w_id = Term.pClientData[iTermId].w_id;
    pStockLevel->d_id = Term.pClientData[iTermId].d_id;
}

```

```

pStockLevel->threshold = GetIntKeyValue(&ptr, "TT", ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY, ERR_STOCKLEVEL_THRESHOLD_INVALID);
if ( pStockLevel->threshold >= 100 || pStockLevel->threshold < 0 )
    throw new CWEBCLNT_ERR( ERR_STOCKLEVEL_THRESHOLD_RANGE );

Term.pClientData[TermId].pTxn->StockLevel();

pStockLevel = Term.pClientData[TermId].pTxn->BuffAddr_StockLevel();
MakeStockLevelForm(TermId, pStockLevel, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: GetNewOrderData
*
* PURPOSE: This function extracts and validates the new order form data from an http command string.
*
* ARGUMENTS: LPSTR lpszQueryString client browser http command string
*             NEW_ORDER_DATA *pNewOrderData pointer to new order data structure
*/
void GetNewOrderData(LPSTR lpszQueryString, NEW_ORDER_DATA *pNewOrderData)
{
    char szTmp[26];
    int i;
    short items;
    int ol_i_id, ol_quantity;
    char *ptr = lpszQueryString;

    static char szSP[MAX_OL_NEW_ORDER_ITEMS][6] =
    { "SP00", "SP01", "SP02", "SP03", "SP04",
      "SP05", "SP06", "SP07", "SP08", "SP09",
      "SP10", "SP11", "SP12", "SP13", "SP14" };
    static char szIID[MAX_OL_NEW_ORDER_ITEMS][7] =
    { "IID00", "IID01", "IID02", "IID03", "IID04",
      "IID05", "IID06", "IID07", "IID08", "IID09",
      "IID10", "IID11", "IID12", "IID13", "IID14" };
    static char szQty[MAX_OL_NEW_ORDER_ITEMS][7] =
    { "Qty00", "Qty01", "Qty02", "Qty03", "Qty04",
      "Qty05", "Qty06", "Qty07", "Qty08", "Qty09",
      "Qty10", "Qty11", "Qty12", "Qty13", "Qty14" };

    pNewOrderData->d_id = GetIntKeyValue(&ptr, "DID", ERR_NEWORDER_FORM_MISSING_DID, ERR_NEWORDER_DISTRICT_INVALID);
    pNewOrderData->c_id = GetIntKeyValue(&ptr, "CID", ERR_NEWORDER_CUSTOMER_KEY, ERR_NEWORDER_CUSTOMER_INVALID);

    for(i=0, items=0; i<MAX_OL_NEW_ORDER_ITEMS; i++)
    {
        GetKeyValue(&ptr, szSP[i], szTmp, sizeof(szTmp), ERR_NEWORDER_MISSING_SUPPW_KEY);
        if ( szTmp[0] )
        {
            if ( !IsNumeric(szTmp) )
                throw new CWEBCLNT_ERR( ERR_NEWORDER_SUPPW_INVALID );
            pNewOrderData->OL[items].ol_supply_w_id = atoi(szTmp);
            ol_i_id = pNewOrderData->OL[items].ol_i_id =
                GetIntKeyValue(&ptr, szIID[i], ERR_NEWORDER_MISSING_IID_KEY, ERR_NEWORDER_ITEMID_INVALID);
            if ( ol_i_id > 999999 || ol_i_id < 1 )
                throw new CWEBCLNT_ERR( ERR_NEWORDER_ITEMID_RANGE );
            ol_quantity = pNewOrderData->OL[items].ol_quantity =
                GetIntKeyValue(&ptr, szQty[i], ERR_NEWORDER_MISSING_QTY_KEY, ERR_NEWORDER_QTY_INVALID);
            if ( ol_quantity > 99 || ol_quantity < 1 )
                throw new CWEBCLNT_ERR( ERR_NEWORDER_QTY_RANGE );

            items++;
        }
        else
        {
            // nothing entered for supply warehouse, so item id and qty must also be blank
            GetKeyValue(&ptr, szIID[i], szTmp, sizeof(szTmp), ERR_NEWORDER_MISSING_IID_KEY);
            if ( szTmp[0] )
                throw new CWEBCLNT_ERR( ERR_NEWORDER_ITEMID_WITHOUT_SUPPW );

            GetKeyValue(&ptr, szQty[i], szTmp, sizeof(szTmp), ERR_NEWORDER_MISSING_QTY_KEY);
            if ( szTmp[0] )
                throw new CWEBCLNT_ERR( ERR_NEWORDER_QTY_WITHOUT_SUPPW );
        }
    }
    if ( items == 0 )
        throw new CWEBCLNT_ERR( ERR_NEWORDER_NOITEMS_ENTERED );

    pNewOrderData->o_cnt = items;
}

/* FUNCTION: GetPaymentData
*
* PURPOSE: This function extracts and validates the payment form data from an http command string.
*
* ARGUMENTS: LPSTR lpszQueryString client browser http command string
*             PAYMENT_DATA *pPaymentData pointer to payment data structure
*/
void GetPaymentData(LPSTR lpszQueryString, PAYMENT_DATA *pPaymentData)
{
    char szTmp[26];
    char *ptr = lpszQueryString;
    BOOL bCustIdBlank;

    pPaymentData->d_id = GetIntKeyValue(&ptr, "DID", ERR_PAYMENT_MISSING_DID_KEY, ERR_PAYMENT_DISTRICT_INVALID);
    GetKeyValue(&ptr, "CID", szTmp, sizeof(szTmp), ERR_PAYMENT_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        bCustIdBlank = TRUE;
        pPaymentData->c_id = 0;
    }
    else
    {
        // parse customer id and verify that last name was NOT entered
        bCustIdBlank = FALSE;
        if ( !IsNumeric(szTmp) )
            throw new CWEBCLNT_ERR( ERR_PAYMENT_CUSTOMER_INVALID );
        pPaymentData->c_id = atoi(szTmp);
    }

    pPaymentData->c_w_id = GetIntKeyValue(&ptr, "CWI", ERR_PAYMENT_MISSING_CWI_KEY, ERR_PAYMENT_CWI_INVALID);
    pPaymentData->c_c_id = GetIntKeyValue(&ptr, "CDI", ERR_PAYMENT_MISSING_CDI_KEY, ERR_PAYMENT_CDI_INVALID);

    if ( bCustIdBlank )
    {
        // customer id is blank, so last name must be entered
        GetKeyValue(&ptr, "CLT", szTmp, sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
        if ( szTmp[0] == 0 )
            throw new CWEBCLNT_ERR( ERR_PAYMENT_MISSING_CID_CLT );

        _strupr( szTmp );
        if ( strlen(pPaymentData->c_last) > LAST_NAME_LEN )
            throw new CWEBCLNT_ERR( ERR_PAYMENT_LAST_NAME_TO_LONG );
        strcpy(pPaymentData->c_last, szTmp);
    }
    else
    {
        // parse customer id and verify that last name was NOT entered
        GetKeyValue(&ptr, "CLT", szTmp, sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
        if ( szTmp[0] != 0 )
            throw new CWEBCLNT_ERR( ERR_PAYMENT_CID_AND_CLT );
    }

    GetKeyValue(&ptr, "HAM", szTmp, sizeof(szTmp), ERR_PAYMENT_MISSING_HAM_KEY);
    if ( !IsDecimal(szTmp) )
        throw new CWEBCLNT_ERR( ERR_PAYMENT_HAM_INVALID );
    pPaymentData->h_amount = atoi(szTmp);
    if ( pPaymentData->h_amount >= 10000.00 || pPaymentData->h_amount < 0 )
        throw new CWEBCLNT_ERR( ERR_PAYMENT_HAM_RANGE );
}

/* FUNCTION: GetOrderStatusData
*
* PURPOSE: This function extracts and validates the payment form data from an http command string.
*/
void GetOrderStatusData(LPSTR lpszQueryString, ORDER_STATUS_DATA *pOrderStatusData)
{
    char szTmp[26];
    char *ptr = lpszQueryString;

    pOrderStatusData->d_id = GetIntKeyValue(&ptr, "DID", ERR_ORDERSTATUS_MISSING_DID_KEY, ERR_ORDERSTATUS_DID_INVALID);
}

```

```

GetKeyValue(&ptr, "CID", szTmp, sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CID_KEY);
if (szTmp[0] == 0)
{
    // customer id is blank, so last name must be entered
    pOrderStatusData->c_id = 0;
    GetKeyValue(&ptr, "CLT", szTmp, sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
    if (szTmp[0] == 0)
        throw new CWEBCLNT_ERR( ERR_ORDERSTATUS_MISSING_CID_CLT );

    _strupr( szTmp );
    if ( strlen(pOrderStatusData->c_last) > LAST_NAME_LEN )
        throw new CWEBCLNT_ERR( ERR_ORDERSTATUS_CLT_RANGE );
    strcpy(pOrderStatusData->c_last, szTmp);
}
else
{
    // parse customer id and verify that last name was NOT entered
    if ( !IsNumeric(szTmp) )
        throw new CWEBCLNT_ERR( ERR_ORDERSTATUS_CID_INVALID );
    pOrderStatusData->c_id = atoi(szTmp);
    GetKeyValue(&ptr, "CLT", szTmp, sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
    if (szTmp[0] != 0)
        throw new CWEBCLNT_ERR( ERR_ORDERSTATUS_CID_AND_CLT );
}
}

/* FUNCTION: BOOL IsNumeric(char *ptr)
*
* PURPOSE: This function determines if a string is numeric. It fails if any characters other
*           than numeric and null terminator are present.
*
* ARGUMENTS: char ptr pointer to string to check.
*
* RETURNS:   BOOL FALSE if string is not all numeric TRUE if string contains only numeric characters i.e. '0' - '9'
*/
BOOL IsNumeric(char *ptr)
{
    if (*ptr == 0) return FALSE;

    while(*ptr && isdigit(*ptr)) ptr++;

    return (*ptr);
}

/* FUNCTION: BOOL IsDecimal(char *ptr)
*
* PURPOSE: This function determines if a string is a non-negative decimal value.
*           It fails if any characters other than a series of numbers followed by
*           a decimal point, another series of numbers, and a null terminator are present.
*
* ARGUMENTS: char ptr pointer to string to check.
*
* RETURNS:   BOOL FALSE if string is not a valid non-negative decimal value TRUE if string is OK
*/
BOOL IsDecimal(char *ptr)
{
    char *dotptr;
    BOOL bValid;

    if (*ptr == 0) return FALSE;

    // find decimal point
    dotptr = strchr( ptr, '.' );
    if (dotptr == NULL) // no decimal point, so just check for numeric
        return IsNumeric(ptr);

    *dotptr = 0; // temporarily replace decimal with a terminator

    if (*ptr != 0) bValid = IsNumeric(ptr);
    // string starts with decimal point
    else if (*(dotptr+1) == 0) return FALSE; // nothing but a decimal point is bad
    else bValid = TRUE;

    if (*(dotptr+1) != 0) // check text after decimal point
        bValid &= IsNumeric(dotptr+1);

    *dotptr = '.'; // replace decimal point
    return bValid;
}

```

Kit MSTPCC451WEBCLNTisapi_dllsrcitpcc.def

LIBRARY TPCC.DLL

EXPORTS

```

GetExtensionVersion @1
HttpExtensionProc @2
TerminateExtension @3

```

Kit MSTPCC451WEBCLNTisapi_dllsrcitpcc.h

```

/*
* FILE: TPCC.H Microsoft TPC-C Kit Ver. 4.20.000
* Copyright Microsoft, 1999
* All Rights Reserved
* Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
* PURPOSE: Header file for ISAPI TPCC.DLL, defines structures and functions used in the isapi tpcc.dll.
*/

//VERSION RESOURCE DEFINES
#define _APS_NEXT_RESOURCE_VALUE 101
#define _APS_NEXT_COMMAND_VALUE 40001
#define _APS_NEXT_CONTROL_VALUE 1000
#define _APS_NEXT_SYMED_VALUE 101

#define TP_MAX_RETRIES 50

//note that the welcome form must be processed first as terminal ids assigned here, once the
//terminal id is assigned then the forms can be processed in any order.
#define WELCOME_FORM 1 //beginning form no term id assigned, form id
#define MAIN_MENU_FORM 2 //term id assigned main menu form id
#define NEW_ORDER_FORM 3 //new order form id
#define PAYMENT_FORM 4 //payment form id
#define DELIVERY_FORM 5 //delivery form id
#define ORDER_STATUS_FORM 6 //order status id
#define STOCK_LEVEL_FORM 7 //stock level form id

//This macro is used to prevent the compiler error unused formal parameter
#define UNUSEDPARAM(x) (x = x)

//This structure defines the data necessary to keep distinct for each terminal or client connection.
typedef struct _CLIENTDATA
{
    int iNextFree; //index of next free element or -1 if this entry in use.
    int w_id; //warehouse id assigned at welcome form
    int d_id; //district id assigned at welcome form

    int iSyncId; //synchronization id
    int iTickCount; //time of last access;

    CTPCC_BASE *pTxn;
} CLIENTDATA, *PCLIENTDATA;

//This structure is used to define the operational interface for terminal id support

```



```

typedef struct _TERM
{
    int                iNumEntries;                //total allocated terminal array entries
    int                iFreeList;                 //next available terminal array element or -1 if none
    int                iMasterSyncId;            //synchronization id
} TERM;

typedef TERM *PTERM;                                //pointer to terminal structure type

enum WEBERROR
{
    NO_ERR,
    ERR_COMMAND_UNDEFINED,
    ERR_D_ID_INVALID,
    ERR_DELIVERY_CARRIER_ID_RANGE,
    ERR_DELIVERY_CARRIER_INVALID,
    ERR_DELIVERY_MISSING_OCD_KEY,
    ERR_DELIVERY_THREAD_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_HTML_LLL_FORMED,
    ERR_INVALID_SYNC_CONNECTION,
    ERR_INVALID_TERMID,
    ERR_LOADDLL_FAILED,
    ERR_MAX_CONNECTIONS_EXCEEDED,
    ERR_MEM_ALLOC_FAILED,
    ERR_MISSING_REGISTRY_ENTRIES,
    ERR_NEWORDER_CUSTOMER_INVALID,
    ERR_NEWORDER_CUSTOMER_KEY,
    ERR_NEWORDER_DISTRICT_INVALID,
    ERR_NEWORDER_FORM_MISSING_DID,
    ERR_NEWORDER_ITEMID_INVALID,
    ERR_NEWORDER_ITEMID_RANGE,
    ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
    ERR_NEWORDER_MISSING_ID_KEY,
    ERR_NEWORDER_MISSING_QTY_KEY,
    ERR_NEWORDER_MISSING_SUPPW_KEY,
    ERR_NEWORDER_NOITEMS_ENTERED,
    ERR_NEWORDER_QTY_INVALID,
    ERR_NEWORDER_QTY_RANGE,
    ERR_NEWORDER_QTY_WITHOUT_SUPPW,
    ERR_NEWORDER_SUPPW_INVALID,
    ERR_NO_SERVER_SPECIFIED,
    ERR_ORDERSTATUS_CID_AND_CLT,
    ERR_ORDERSTATUS_CID_INVALID,
    ERR_ORDERSTATUS_CLT_RANGE,
    ERR_ORDERSTATUS_DID_INVALID,
    ERR_ORDERSTATUS_MISSING_CID_CLT,
    ERR_ORDERSTATUS_MISSING_CID_KEY,
    ERR_ORDERSTATUS_MISSING_CLT_KEY,
    ERR_ORDERSTATUS_MISSING_DID_KEY,
    ERR_PAYMENT_CID_INVALID,
    ERR_PAYMENT_CID_AND_CLT,
    ERR_PAYMENT_CUSTOMER_INVALID,
    ERR_PAYMENT_CWI_INVALID,
    ERR_PAYMENT_DISTRICT_INVALID,
    ERR_PAYMENT_HAM_INVALID,
    ERR_PAYMENT_HAM_RANGE,
    ERR_PAYMENT_LAST_NAME_TO_LONG,
    ERR_PAYMENT_MISSING_CID_KEY,
    ERR_PAYMENT_MISSING_CID_CLT,
    ERR_PAYMENT_MISSING_CID_KEY,
    ERR_PAYMENT_MISSING_CLT,
    ERR_PAYMENT_MISSING_CLT_KEY,
    ERR_PAYMENT_MISSING_CWI_KEY,
    ERR_PAYMENT_MISSING_DID_KEY,
    ERR_PAYMENT_MISSING_HAM_KEY,
    ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
    ERR_STOCKLEVEL_THRESHOLD_INVALID,
    ERR_STOCKLEVEL_THRESHOLD_RANGE,
    ERR_VERSION_MISMATCH,
    ERR_W_ID_INVALID
};

class CWEBCLNT_ERR : public CBaseErr
{
public:
    CWEBCLNT_ERR(WEBERROR Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };

    CWEBCLNT_ERR(WEBERROR Err, char *szTextDetail, DWORD dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new char[strlen(szTextDetail)+1];
        strcpy(m_szTextDetail, szTextDetail);
        m_SystemErr = dwSystemErr;
        m_szErrorText = NULL;
    };

    ~CWEBCLNT_ERR()
    {
        if (m_szTextDetail != NULL)
            delete [] m_szTextDetail;
        if (m_szErrorText != NULL)
            delete [] m_szErrorText;
    };

    WEBERROR    m_Error;
    char        *m_szTextDetail; //
    char        *m_szErrorText;
    DWORD       m_SystemErr;

    int ErrorType() (return ERR_TYPE_WEBDLL);
    int ErrorNum() (return m_Error);
    char *ErrorText();
};

//These constants have already been defined in engstat.h, but since we do
//not want to include it in the deliver executable
#define TXN_EVENT_START                2
#define TXN_EVENT_STOP                 4
#define TXN_EVENT_WARNING              6 //used to record a warning into the log

//function prototypes

BOOL APIENTRY DllMain(HANDLE hModule, DWORD ul_reason_for_call, LPVOID lpReserved);
void WriteMessageToEventLog(LPCTSTR lpszMsg);
void ProcessQueryString(EXTENSION_CONTROL_BLOCK *pECB, int *pCmd, int *pFormId, int *pTermId, int *pSyncId);
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer);
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer);
void BeginCmd(EXTENSION_CONTROL_BLOCK *pECB, int iFormId, int iTermId);
void ProcessCmd(EXTENSION_CONTROL_BLOCK *pECB, int iFormId, int iTermId);
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer);
void ErrorMessage(EXTENSION_CONTROL_BLOCK *pECB, int iError, int iErrorType, char *szMsg, int iTermId);
void GetKeyValue(char *pQueryString, char *pKey, char *pValue, int Max, WEBERROR err);
int GetIntKeyValue(char *pQueryString, char *pKey, WEBERROR NoKeyErr, WEBERROR NotIntErr);
void TermInit(void);
void TermDeleteAll(void);
int TermAdd(void);
void TermDelete(int id);
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int iType, int iErrorNum, int iTermId, int iSyncId, char *szErrorText, char *szBuffer );
void MakeMainMenuForm(int iTermId, int iSyncId, char *szForm);
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA *pStockLevelData, BOOL bInput, char *szForm);
void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA *pNewOrderData, BOOL bInput, char *szForm);
void MakePaymentForm(int iTermId, PAYMENT_DATA *pPaymentData, BOOL bInput, char *szForm);
void MakeOrderStatusForm(int iTermId, ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput, char *szForm);
void MakeDeliveryForm(int iTermId, DELIVERY_DATA *pDeliveryData, BOOL bInput, char *szForm);
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer);
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer);
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer);
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer);
void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer);
int GetNewOrderData(LPSTR lpszQueryString, NEW_ORDER_DATA *pNewOrderData);
void GetPaymentData(LPSTR lpszQueryString, PAYMENT_DATA *pPaymentData);

```

```

void GetOrderStatusData(LPSTR lpszQueryString, ORDER_STATUS_DATA *pOrderStatusData);
BOOL PostDeliveryInfo(long w_id, short o_carrier_id);
BOOL IsNumeric(char *ptr);
BOOL IsDecimal(char *ptr);
void DeliveryWorkerThread(void *ptr);

```

Kit MSTPCC451WEBCLNTisapi_dllsrc\tpcc.rc

```

//Microsoft Developer Studio generated resource script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"
//
#undef APSTUDIO_READONLY_SYMBOLS
//
// English (U.S.) resources
//
#if !defined(AFX_RESOURCE_DLL) || defined(AFX_TARG_ENU)
#ifndef WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // WIN32

#ifdef _MAC
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,0,0
PRODUCTVERSION 0,4,0,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904b0"
        BEGIN
            VALUE "Comments", "TPC-C HTML DLL Server (DBLIB) 0"
            VALUE "CompanyName", "Microsoft"
            VALUE "FileDescription", "TPC-C HTML DLL Server (DBLIB) 0"
            VALUE "FileVersion", "0, 4, 0, 0"
            VALUE "InternalName", "tpcc"
            VALUE "LegalCopyright", "Copyright © 1997/0"
            VALUE "OriginalFilename", "tpcc.dll"
            VALUE "ProductName", "Microsoft tpcc"
            VALUE "ProductVersion", "0, 4, 0, 0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200
    END
END
#endif // !_MAC

#ifdef APSTUDIO_INVOKED
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include \"afxres.h\"\\r\\n"
    ""
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "\\r\\n"
    ""
END
#endif // APSTUDIO_INVOKED

//
// Dialog
//
IDD_DIALOG1 DIALOG DISCARDABLE 0, 0, 186, 95
STYLE DS_MODALFRAME | WS_POPUP | WS_CAPTION | WS_SYSMENU
CAPTION "Dialog"
FONT 8, "MS Sans Serif"
BEGIN
    DEFPUSHBUTTON "OK", IDOK, 129, 7, 50, 14
    PUSHBUTTON "Cancel", IDCANCEL, 129, 24, 50, 14
END

//
// DESIGNINFO
//
#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
    IDD_DIALOG1, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 179
        TOPMARGIN, 7
        BOTTOMMARGIN, 88
    END
END
#endif // APSTUDIO_INVOKED

//
// English (U.S.) resources
//
#endif // !APSTUDIO_INVOKED

```

Kit MSTPCC451WEBCLNT\tm_com_dllsrc\tpcc_com.cpp

```

FILE: TPCC_COM.CPP

```

```

Microsoft TPC-C Kit Ver. 4.20.000
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not yet audited

PURPOSE: Source file for TPC-C COM+ class implementation.
Contact: Charles Levine (clevine@microsoft.com)

Change history:
* 4.20.000 - first version
*/

// needed for CoInitializeEx
#define WIN32_WINNT 0x0400

#include <windows.h>

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h" //tpckit transaction header contains definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_com.h"

#include "..\..\tpcc_com\ps\src\tpcc_com_ps_i.c"
#include "..\..\tpcc_com\all\src\tpcc_com_all_i.c"

// wrapper routine for class constructor
DllDecl CTPCC_COM* CTPCC_COM_new(BOOL bSinglePool)
{
    return new CTPCC_COM(bSinglePool);
}

CTPCC_COM::CTPCC_COM(BOOL bSinglePool)
{
    HRESULT hr = NULL;
    long lRet = 0;
    ULONG ulTmpSize = 0;

    m_pTxn = NULL;
    m_pNewOrder = NULL;
    m_pPayment = NULL;
    m_pStockLevel = NULL;
    m_pOrderStatus = NULL;

    m_bSinglePool = bSinglePool;

    ulTmpSize = (ULONG) sizeof(COM_DATA);
    VariantInit(&m_vTxn);
    m_vTxn.vt = VT_SAFEARRAY;

    m_vTxn.parray = SafeArrayCreateVector(VT_UI1, ulTmpSize, ulTmpSize);
    if (!m_vTxn.parray)
        throw new CCOMERR( E_FAIL );

    memset((void*)m_vTxn.parray->pvData, 0, ulTmpSize);
    m_pTxn = (COM_DATA*)m_vTxn.parray->pvData;

    hr = CoInitializeEx(NULL, COINIT_MULTITHREADED);
    if (FAILED(hr))
    {
        throw new CCOMERR( hr );
    }

    // create components
    if (m_bSinglePool)
    {
        hr = CoCreateInstance(CLSID_TPCC, NULL, CLSCTX_SERVER, IID_ITPCC, (void **)&m_pNewOrder);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        // all txns will use same component
        m_pPayment = m_pNewOrder;
        m_pStockLevel = m_pNewOrder;
        m_pOrderStatus = m_pNewOrder;
    }
    else
    {
        // use different components for each txn
        hr = CoCreateInstance(CLSID_NewOrder, NULL, CLSCTX_SERVER, IID_ITPCC, (void **)&m_pNewOrder);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = CoCreateInstance(CLSID_Payment, NULL, CLSCTX_SERVER, IID_ITPCC, (void **)&m_pPayment);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = CoCreateInstance(CLSID_StockLevel, NULL, CLSCTX_SERVER, IID_ITPCC, (void **)&m_pStockLevel);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = CoCreateInstance(CLSID_OrderStatus, NULL, CLSCTX_SERVER, IID_ITPCC, (void **)&m_pOrderStatus);
        if (FAILED(hr))
            throw new CCOMERR(hr);
    }

    // call setcomplete to release each component back into pool
    hr = m_pNewOrder->CallSetComplete();
    if (FAILED(hr))
        throw new CCOMERR(hr);

    if (!m_bSinglePool)
    {
        hr = m_pPayment->CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = m_pStockLevel->CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = m_pOrderStatus->CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);
    }
}

CTPCC_COM::~CTPCC_COM()
{
    if (m_pTxn)
        SafeArrayDestroy(m_vTxn.parray);

    ReleaseInterface(m_pNewOrder);
    if (m_bSinglePool)
    {
        ReleaseInterface(m_pPayment);
        ReleaseInterface(m_pStockLevel);
        ReleaseInterface(m_pOrderStatus);
    }
    CoUninitialize();
}

void CTPCC_COM::NewOrder()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pNewOrder->NewOrder(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );

    memcpy(m_pTxn, (void *)vTxn_out.parray->pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if (m_pTxn->ErrorType != ERR_SUCCESS)
        throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
}

void CTPCC_COM::Payment()
{
    VARIANT vTxn_out;

```

```

        HRESULT hr = m_pPayment->Payment(m_vTxn, &vTxn_out);
        if (FAILED(hr))
            throw new CCOMERR( hr );
        memcpy(m_pTxn, (void *)vTxn_out.parray->pvData,vTxn_out.parray->rgsabound[0].cElements);
        SafeArrayDestroy(vTxn_out.parray);
    }
    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
}

void CTPCC_COM::StockLevel()
{
    VARIANT vTxn_out;
    HRESULT hr = m_pStockLevel->StockLevel(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray->pvData,vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);
}
    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
}

void CTPCC_COM::OrderStatus()
{
    VARIANT vTxn_out;
    HRESULT hr = m_pOrderStatus->OrderStatus(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray->pvData,vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);
}
    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
}
}

```

Kit MSTPCC451WEBCLNT\m_com_dll\src\tpcc_com.h

```

/* FILE: TPCC_COM.H Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 * not yet audited
 * PURPOSE: Header file for TPC-C COM+ class implementation.
 * Change history:
 * 4.20.000 - first version
 */

#pragma once

#include <stdio.h>
#include "..\..\tpcc_com_ps\src\tpcc_com_ps.h"

// need to declare functions for import, unless define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#else
#define DllDecl
#endif

class CCOMERR : public CBaseErr
{
private:
    char m_szErrorText[64];

public:
    // use this interface for genuine COM errors
    CCOMERR( HRESULT hr )
    {
        m_hr = hr;
        m_iErrorType = 0;
        m_iError = 0;
    }

    // use this interface to impersonate a non-COM error type
    CCOMERR( int iErrorType, int iError )
    {
        m_iErrorType = iErrorType;
        m_iError = iError;
        m_hr = S_OK;
    }

    int m_hr;
    int m_iErrorType;
    int m_iError;

    // A CCOMERR class can impersonate another class, which happens if the error
    // was not actually a COM Services error, but was simply transmitted back via COM.
    int ErrorType()
    {
        if ( m_iErrorType == 0 )
            return ERR_TYPE_COM;
        else
            return m_iErrorType;
    }

    int ErrorNum() { return m_hr; }

    char *ErrorText()
    {
        if ( m_hr == S_OK )
            sprintf( m_szErrorText, "Error: Class %d, error # %d", m_iErrorType, m_iError );
        else
            sprintf( m_szErrorText, "Error: COM HRESULT %x", m_hr );
        return m_szErrorText;
    }
};

class DllDecl CTPCC_COM : public CTPCC_BASE
{
private:
    BOOL m_bSinglePool;

    // COM Interface pointers
    ITPCC* m_pNewOrder;
    ITPCC* m_pPayment;
    ITPCC* m_pStockLevel;
    ITPCC* m_pOrderStatus;

    struct COM_DATA
    {
        int ErrorType;
        int error;
        union
        {
            NEW_ORDER_DATA NewOrder;
            PAYMENT_DATA Payment;
            DELIVERY_DATA Delivery;
            STOCK_LEVEL_DATA StockLevel;
            ORDER_STATUS_DATA OrderStatus;
        };
    } *m_pTxn;

    VARIANT m_vTxn;

public:
    CTPCC_COM(BOOL bSinglePool);
    ~CTPCC_COM(void);

    inline PNEW_ORDER_DATA BuffAddr_NewOrder() { return &m_pTxn->u.NewOrder; };
    inline PPAYMENT_DATA BuffAddr_Payment() { return &m_pTxn->u.Payment; };
    inline PDELIVERY_DATA BuffAddr_Delivery() { return &m_pTxn->u.Delivery; };
    inline PSTOCK_LEVEL_DATA BuffAddr_StockLevel() { return &m_pTxn->u.StockLevel; };
    inline PORDER_STATUS_DATA BuffAddr_OrderStatus() { return &m_pTxn->u.OrderStatus; };

    void NewOrder();
    void Payment();
    void StockLevel();
};

```

```

        void OrderStatus () ;
        void Delivery () { throw new CCOMERR(E_NOTIMPL); } // not supported
};

inline void ReleaseInterface(Unknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

// wrapper routine for class constructor
extern "C" __declspec(dllexport) CTPCC_COM* CTPCC_COM_new(BOOL);

typedef CTPCC_COM* (TYPE_CTPCC_COM)(BOOL);

```

Kit MSTPCC451WEBCLNT\tpcc_com_all\src\Methods.h

```

/*
 * FILE: METHODS.H
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * not yet audited
 *
 * PURPOSE: Header file for COM components.
 *
 * Change history:
 * 4.20.000 - first version
 */

enum COMPONENT_ERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_LOADDLL_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CCOMPONENT_ERR : public CBaseErr
{
public:
    CCOMPONENT_ERR(COMPONENT_ERROR Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };

    CCOMPONENT_ERR(COMPONENT_ERROR Err, char *szTextDetail, DWORD dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new char[strlen(szTextDetail)+1];
        strcpy(m_szTextDetail, szTextDetail);
        m_SystemErr = dwSystemErr;
        m_szErrorText = NULL;
    };

    ~CCOMPONENT_ERR()
    {
        if (m_szTextDetail != NULL)
            delete [] m_szTextDetail;
        if (m_szErrorText != NULL)
            delete [] m_szErrorText;
    };

    COMPONENT_ERROR m_Error;
    char *m_szTextDetail;
    char *m_szErrorText;
    DWORD m_SystemErr;

    int ErrorType() {return ERR_TYPE_COMPONENT;};
    int ErrorNum() {return m_Error;};
    char *ErrorText();
};

static void WriteMessageToEventLog(LPTSTR lpszMsg);

// =====
// CTPCC_Common
class CTPCC_Common :
public ITPCC,
public IObjectControl,
public IObjectConstruct,
public CComObjectRootEx<CComSingleThreadModel>
{
public:
    BEGIN_COM_MAP(CTPCC_Common)
        COM_INTERFACE_ENTRY(ITPCC)
        COM_INTERFACE_ENTRY(IObjectControl)
        COM_INTERFACE_ENTRY(IObjectConstruct)
    END_COM_MAP()

    CTPCC_Common();
    ~CTPCC_Common();

// ITPCC
public:
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall Delivery(
        VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    HRESULT __stdcall StockLevel(
        VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out);

    HRESULT __stdcall CallSetComplete();

// IObjectControl
    STDMETHODIMP _BOOL CanBePooled() { return m_bCanBePooled; }
    STDMETHODIMP Activate() { return S_OK; } // we don't support COM Services transactions (no enlistment)
    STDMETHODIMP _void Deactivate() { /* nothing to do */ }

// IObjectConstruct
    STDMETHODIMP Construct(Dispatch * pUnk);

// helper methods
private:
    BOOL m_bCanBePooled;
    CTPCC_BASE *m_pTxn;

    struct COM_DATA
    {
        int retval;
        int error;
        union
        {
            NEW_ORDER_DATA NewOrder;
            PAYMENT_DATA Payment;
            DELIVERY_DATA Delivery;
            STOCK_LEVEL_DATA StockLevel;
            ORDER_STATUS_DATA OrderStatus;
        };
    };
};

// =====
// CTPCC
class CTPCC :
public CTPCC_Common,
public CComCoClass<CTPCC, &CLSID_TPCC>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_TPCC)

```

```

BEGIN_COM_MAP(CTPCC)
    COM_INTERFACE_ENTRY2(Unknown, CComObjectRootEx<CComSingleThreadModel>)
    COM_INTERFACE_ENTRY2(Unknown, ITPCC)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

};

// CNewOrder
class CNewOrder :
    public CTPCC_Common,
    public CComCoClass<CNewOrder, &CLSID_NewOrder>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_NEWORDER)

    BEGIN_COM_MAP(CNewOrder)
    //
        COM_INTERFACE_ENTRY2(Unknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY2(Unknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

    // ITPCC
public:
    //
        HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall Payment(          VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall StockLevel(      VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall OrderStatus(     VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    };

// COrderStatus
class COrderStatus :
    public CTPCC_Common,
    public CComCoClass<COrderStatus, &CLSID_OrderStatus>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_ORDERSTATUS)

    BEGIN_COM_MAP(COrderStatus)
    //
        COM_INTERFACE_ENTRY2(Unknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY2(Unknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

    // ITPCC
public:
    //
        HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall Payment(          VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall StockLevel(      VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall OrderStatus(     VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    };

// CPayment
class CPayment :
    public CTPCC_Common,
    public CComCoClass<CPayment, &CLSID_Payment>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_PAYMENT)

    BEGIN_COM_MAP(CPayment)
    //
        COM_INTERFACE_ENTRY2(Unknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY2(Unknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

    // ITPCC
public:
    //
        HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall Payment(          VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall StockLevel(      VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall OrderStatus(     VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    };

// CStockLevel
class CStockLevel :
    public CTPCC_Common,
    public CComCoClass<CStockLevel, &CLSID_StockLevel>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_STOCKLEVEL)

    BEGIN_COM_MAP(CStockLevel)
    //
        COM_INTERFACE_ENTRY2(Unknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY2(Unknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

    // ITPCC
public:
    //
        HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall Payment(          VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall StockLevel(      VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall OrderStatus(     VARIANT txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    };
};

```

Kit MSTPCC451WEBCLNTtpcc_com_allsrcresource.h

```

//{NO_DEPENDENCIES}
// Microsoft Developer Studio generated include file.
// Used by tpcc_com_allrc
//
#define IDS_PROJNAME        100
#define IDR_TPOC           101
#define IDR_NEWORDER       102
#define IDR_ORDERSTATUS    103
#define IDR_PAYMENT        104
#define IDR_STOCKLEVEL     105

// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#ifdef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE        202
#define _APS_NEXT_COMMAND_VALUE        32768
#define _APS_NEXT_CONTROL_VALUE        201
#define _APS_NEXT_SYMED_VALUE         106
#endif
#endif

```

Kit MSTPCC451WEBCLNTtpcc_com_allsrctpcc_com_all.cpp

```

/*
    FILE:            TPCC_COM_ALLCPP
    Microsoft TPC-C Kit Ver. 4.20.000
    Copyright Microsoft, 1999

    All Rights Reserved

    Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99

    PURPOSE:        Implementation for TPC-C Tuxedo class.
    Contact:        Charles Levine (clevine@microsoft.com)

    Change history:
    * 4.20.000 - updated rev number to match kit
    */

#define STRICT
#define _WIN32_WINNT 0x0400
#define _ATL_APARTMENT_THREADED

#include <stdio.h>
#include <atbase.h>
//You may derive a class from CComModule and use it if you want to override
//something, but do not change the name of _Module

```

```

extern CComModule _Module;

#include <atlcom.h>
#include <initguid.h>
#include <transact.h>
#include <atlimpl.cpp>
#include <comsvcs.h>

#include <csqtypes.h>
#include <csq.h>
#include <csqtext.h>

#include "tpcc_com_ps.h"
#include "..\..\common\src\trans.h" //tpckit transaction header contains definitions of structures specific to TPC-C
#include "..\..\common\src\trn_base.h"
#include "..\..\common\src\error.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h" // DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h" // ODBC implementation of TPC-C txns

#include "resource.h"
#include "tpcc_com_all.h"
#include "tpcc_com_all_ic"
#include "Methods.h"
#include "..\..\tpcc_com_ps\src\tpcc_com_ps_ic"
#include "..\..\common\src\ReadRegistry.cpp"

CComModule _Module;

BEGIN_OBJECT_MAP(ObjectMap)
OBJECT_ENTRY(CLSID_TPCC, CTGCC)
OBJECT_ENTRY(CLSID_NewOrder, CNewOrder)
OBJECT_ENTRY(CLSID_OrderStatus, COrderStatus)
OBJECT_ENTRY(CLSID_Payment, CPayment)
OBJECT_ENTRY(CLSID_StockLevel, CStockLevel)
END_OBJECT_MAP()

// configuration settings from registry
TPCCREGISTRYDATA Reg;
char szMyComputerName[MAX_COMPUTERNAME_LENGTH+1];

static HINSTANCE hLibInstanceDb = NULL;
TYPE_CTGCC_DBLIB *pCTGCC_DBLIB_new;
TYPE_CTGCC_ODBC *pCTGCC_ODBC_new;

////////////////////////////////////
// DLL Entry Point
extern "C"
BOOL WINAPI DllMain(HINSTANCE hInstance, DWORD dwReason, LPVOID /*lpReserved*/)
{
    char szDllName[128];
    try
    {
        if (dwReason == DLL_PROCESS_ATTACH)
        {
            _Module.Init(ObjectMap, hInstance);
            DisableThreadLibraryCalls(hInstance);

            DWORD dwSize = MAX_COMPUTERNAME_LENGTH+1;
            GetComputerName(szMyComputerName, &dwSize);
            szMyComputerName[dwSize] = 0;

            if ( ReadTPCCRegistrySettings( &Reg ) )
                throw new CCOMPONENT_ERR( ERR_MISSING_REGISTRY_ENTRIES );

            if (Reg.eDB_Protocol == DBLIB)
            {
                strcpy( szDllName, Reg.szPath );
                strcat( szDllName, "tpcc_dblib.dll" );
                hLibInstanceDb = LoadLibrary( szDllName );
                if (hLibInstanceDb == NULL)
                    throw new CCOMPONENT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                // get function pointer to wrapper for class constructor
                pCTGCC_DBLIB_new = (TYPE_CTGCC_DBLIB*) GetProcAddress(hLibInstanceDb, "CTGCC_DBLIB_new");
                if (pCTGCC_DBLIB_new == NULL)
                    throw new CCOMPONENT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
            }
            else if (Reg.eDB_Protocol == ODBC)
            {
                strcpy( szDllName, Reg.szPath );
                strcat( szDllName, "tpcc_odbc.dll" );
                hLibInstanceDb = LoadLibrary( szDllName );
                if (hLibInstanceDb == NULL)
                    throw new CCOMPONENT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                // get function pointer to wrapper for class constructor
                pCTGCC_ODBC_new = (TYPE_CTGCC_ODBC*) GetProcAddress(hLibInstanceDb, "CTGCC_ODBC_new");
                if (pCTGCC_ODBC_new == NULL)
                    throw new CCOMPONENT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
            }
            else
                throw new CCOMPONENT_ERR( ERR_UNKNOWN_DB_PROTOCOL );
        }
        else if (dwReason == DLL_PROCESS_DETACH)
            _Module.Term();
    }
    catch (CBaseErr *e)
    {
        WriteMessageToEventLog(e->ErrorText());
        delete e;
        return FALSE;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception in object DllMain"));
        return FALSE;
    }
    return TRUE; // OK
}

////////////////////////////////////
// Used to determine whether the DLL can be unloaded by OLE
STDAPI DllCanUnloadNow(void)
{
    return (_Module.GetLockCount()==0) ? S_OK : S_FALSE;
}

////////////////////////////////////
// Returns a class factory to create an object of the requested type
STDAPI DllGetClassObject(REFCLSID rclsid, REFIID riid, LPVOID* ppv)
{
    return _Module.GetClassObject(rclsid, riid, ppv);
}

////////////////////////////////////
// DllRegisterServer - Adds entries to the system registry
STDAPI DllRegisterServer(void)
{
    // registers object, typelib and all interfaces in typelib
    return _Module.RegisterServer(TRUE);
}

////////////////////////////////////
// DllUnregisterServer - Removes entries from the system registry
STDAPI DllUnregisterServer(void)
{
    _Module.UnregisterServer();
    return S_OK;
}

```

```

static void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR szMsg[256];
    HANDLE hEventSource;
    LPTSTR lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL, TEXT("tpcc_com_all.dll"));

    _strprintf(szMsg, TEXT("Error in COM+ TPC-C Component: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event source
            EVENTLOG_ERROR_TYPE, // event type
            0, // event category
            0, // event ID
            NULL, // current user's SID
            2, // strings in lpszStrings
            0, // no bytes of raw data
            (LPTSTR *)lpszStrings, // array of error strings
            NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

/* FUNCTION: CCOMPONENT_ERR::ErrorText
 *
 */

char* CCOMPONENT_ERR::ErrorText(void)
{
    static SEERRORMSG errorMsgs[] =
    {
        { ERR_MISSING_REGISTRY_ENTRIES, "Required entries missing from registry." },
        { ERR_LOADDLL_FAILED, "Load of DLL failed. DLL=" },
        { ERR_GETPROCADDR_FAILED, "Could not map proc in DLL. GetProcAddress error. DLL=" },
        { ERR_UNKNOWN_DB_PROTOCOL, "Unknown database protocol specified in registry." },
        { 0, "" }
    };

    char szTmp[256];
    int i = 0;
    while (TRUE)
    {
        if (errorMsgs[i].szMsg[0] == 0)
        {
            strcpy(szTmp, "Unknown error number.");
            break;
        }
        if (m_Error == errorMsgs[i].iError)
        {
            strcpy(szTmp, errorMsgs[i].szMsg);
            break;
        }
        i++;
    }

    if (m_szTextDetail)
        strcat(szTmp, m_szTextDetail);
    if (m_SystemErr)
        sprintf(szTmp+strlen(szTmp), " Error=%d", m_SystemErr);

    m_szErrorText = new char[strlen(szTmp)+1];
    strcpy(m_szErrorText, szTmp);
    return m_szErrorText;
}

CTPCC_Common::CTPCC_Common()
{
    m_pTxn = NULL;
    m_bCanBePooled = TRUE;
}

CTPCC_Common::~CTPCC_Common()
{
    if (m_pTxn)
        delete m_pTxn;
}

HRESULT CTPCC_Common::CallSetComplete()
{
    IObjectContext* pObjectContext = NULL;

    // get our object context
    HRESULT hr = CoGetObjectContext(IID_IObjectContext, (void **)&pObjectContext);
    pObjectContext->SetComplete();
    ReleaseInterface(pObjectContext);
    return hr;
}

//
// called by the ctor activator
//
STDMETHODIMP CTPCC_Common::Construct(Dispatch * pUnk)
{
    // Code to access construction string, if needed later...
    //
    // if (pUnk)
    //     return E_UNEXPECTED;
    //
    // IObjectConstructString * pString = NULL;
    // HRESULT hr = pUnk->QueryInterface(IID_IObjectConstructString, (void **)&pString);
    // pString->Release();
    //
    try
    {
        if (Reg.eDB_Protocol == ODBC)
            m_pTxn = pCTPCC_ODBC_new(Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword, szMyComputerName, Reg.szDbName, Reg.szSPPrefix);
        else if (Reg.eDB_Protocol == DBLIB)
            m_pTxn = pCTPCC_DBLIB_new(Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword, szMyComputerName, Reg.szDbName);
    }
    catch (CBaseErr *e)
    {
        WriteMessageToEventLog(e->ErrorText());
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception in object :Construct"));
        return E_FAIL;
    }

    return S_OK;
}

HRESULT CTPCC_Common::NewOrder(VARIANT txn_in, VARIANT* txn_out)
{
    PNEW_ORDER_DATA pNewOrder;
    COM_DATA *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray->pvData;
        pNewOrder = m_pTxn->BuffAddr_NewOrder();
    }
}

```



```

memcpy(pNewOrder, &pData->u.NewOrder, sizeof(NEW_ORDER_DATA));
m_pTxn->NewOrder(); // do the actual txn

VariantInit(txn_out);
txn_out->vt = VT_SAFEARRAY;
txn_out->parray = SafeArrayCreateVector(VT_UI1,
tx_in.parray->rgsabound->cElements,
txn_in.parray->rgsabound->cElements);

pData = (COM_DATA*) txn_out->parray->pvData;
memcpy( &pData->u.NewOrder, pNewOrder, sizeof(NEW_ORDER_DATA));

pData->retval = ERR_SUCCESS;
pData->error = 0;
return S_OK;
}
catch (CBaseErr *e)
{
// check for lost database connection; if yes, component is toast
if ( ((e->ErrorType) == ERR_TYPE_DBLIB) && (e->ErrorNum) == 10005) ||
((e->ErrorType) == ERR_TYPE_ODBC) && (e->ErrorNum) == 10054) )
m_bCanBePooled = FALSE;

pData->retval = e->ErrorType();
pData->error = e->ErrorNum();
delete e;
return E_FAIL;
}
catch (...)
{
WriteMessageToEventLog(TEXT("Unhandled exception."));
pData->retval = ERR_TYPE_LOGIC;
pData->error = 0;
m_bCanBePooled = FALSE;
return E_FAIL;
}
}

HRESULT CTPCC_Common::Payment(VARIANT txn_in, VARIANT* txn_out)
{
PPAYMENT_DATA pPayment;
COM_DATA *pData;
try
{
pData = (COM_DATA*)txn_in.parray->pvData;
pPayment = m_pTxn->BuffAddr_Payment();

memcpy(pPayment, &pData->u.Payment, sizeof(PAYMENT_DATA));
m_pTxn->Payment(); // do the actual txn

VariantInit(txn_out);
txn_out->vt = VT_SAFEARRAY;
txn_out->parray = SafeArrayCreateVector( VT_UI1,
tx_in.parray->rgsabound->cElements,
txn_in.parray->rgsabound->cElements);

pData = (COM_DATA*) txn_out->parray->pvData;
memcpy( &pData->u.Payment, pPayment, sizeof(PAYMENT_DATA));

pData->retval = ERR_SUCCESS;
pData->error = 0;
return S_OK;
}
catch (CBaseErr *e)
{
// check for lost database connection; if yes, component is toast
if ( ((e->ErrorType) == ERR_TYPE_DBLIB) && (e->ErrorNum) == 10005) ||
((e->ErrorType) == ERR_TYPE_ODBC) && (e->ErrorNum) == 10054) )
m_bCanBePooled = FALSE;

pData->retval = e->ErrorType();
pData->error = e->ErrorNum();
delete e;
return E_FAIL;
}
catch (...)
{
WriteMessageToEventLog(TEXT("Unhandled exception."));
pData->retval = ERR_TYPE_LOGIC;
pData->error = 0;
m_bCanBePooled = FALSE;
return E_FAIL;
}
}

HRESULT CTPCC_Common::StockLevel(VARIANT txn_in, VARIANT* txn_out)
{
PSTOCK_LEVEL_DATA pStockLevel;
COM_DATA *pData;
try
{
pData = (COM_DATA*)txn_in.parray->pvData;
pStockLevel = m_pTxn->BuffAddr_StockLevel();

memcpy(pStockLevel, &pData->u.StockLevel, sizeof(STOCK_LEVEL_DATA));
m_pTxn->StockLevel();

VariantInit(txn_out);
txn_out->vt = VT_SAFEARRAY;
txn_out->parray = SafeArrayCreateVector( VT_UI1,
tx_in.parray->rgsabound->cElements,
txn_in.parray->rgsabound->cElements);

pData = (COM_DATA*)txn_out->parray->pvData;
memcpy( &pData->u.StockLevel, pStockLevel, sizeof(STOCK_LEVEL_DATA));

pData->retval = ERR_SUCCESS;
pData->error = 0;
return S_OK;
}
catch (CBaseErr *e)
{
// check for lost database connection; if yes, component is toast
if ( ((e->ErrorType) == ERR_TYPE_DBLIB) && (e->ErrorNum) == 10005) ||
((e->ErrorType) == ERR_TYPE_ODBC) && (e->ErrorNum) == 10054) )
m_bCanBePooled = FALSE;

pData->retval = e->ErrorType();
pData->error = e->ErrorNum();
delete e;
return E_FAIL;
}
catch (...)
{
WriteMessageToEventLog(TEXT("Unhandled exception."));
pData->retval = ERR_TYPE_LOGIC;
pData->error = 0;
m_bCanBePooled = FALSE;
return E_FAIL;
}
}

HRESULT CTPCC_Common::OrderStatus(VARIANT txn_in, VARIANT* txn_out)
{
PORDER_STATUS_DATA pOrderStatus;
COM_DATA *pData;
try
{
pData = (COM_DATA*)txn_in.parray->pvData;
pOrderStatus = m_pTxn->BuffAddr_OrderStatus();

memcpy(pOrderStatus, &pData->u.OrderStatus, sizeof(ORDER_STATUS_DATA));
m_pTxn->OrderStatus();

VariantInit(txn_out);
txn_out->vt = VT_SAFEARRAY;
txn_out->parray = SafeArrayCreateVector( VT_UI1,

```

```

        pData = (COM_DATA*)txn_out->parry->pvData;
        memcpy( &pData->u.OrderStatus, pOrderStatus, sizeof(ORDER_STATUS_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database connection; if yes, component is toast
        if ( ((e->ErrorType) == ERR_TYPE_DBLIB) && (e->ErrorNum) == 10005) ||
            ((e->ErrorType) == ERR_TYPE_ODBC) && (e->ErrorNum) == 10054))
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType;
        pData->error = e->ErrorNum;
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

```

```

txn_in.parray->rgsabound->cElements,
txn_in.parray->rgsabound->cElements);

```

Kit MSTPCC451WEBCLNT\tpcc_com_all\src\tpcc_com_all.def

```

; tpcc_com_all.def : Declares the module parameters.

```

```

LIBRARY "tpcc_com_all.dll"

```

```

EXPORTS

```

```

    DICanUnloadNow @1 PRIVATE
    DIGetClassObject @2 PRIVATE
    DIRegisterServer @3 PRIVATE
    DIUnregisterServer @4 PRIVATE

```

Kit MSTPCC451WEBCLNT\tpcc_com_all\src\tpcc_com_all.h

```

#pragma warning(disable: 4049) /* more than 64k source lines */

```

```

/* this ALWAYS GENERATED file contains the definitions for the interfaces */

```

```

/* File created by MIDL compiler version 6.00.0347 */
/* at Fri Aug 01 10:56:27 2003
*/

```

```

/* Compiler settings for lercltpcc_com_all.idl:
  Old: W1, Zp8, env=Win32 (32b run)
  protocol: dce , ms_ext, c_ext
  error checks: allocation ref bounds_check enum stub_data
  VC__declspec() decoration level:
    __declspec(uuid()), __declspec(selectany), __declspec(novtable)
    DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

```

```

/* verify that the rcpndr.h version is high enough to compile this file*/

```

```

#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

```

```

#include "rpc.h"
#include "rpcndr.h"

```

```

#ifdef __tpcc_com_all_h__
#define __tpcc_com_all_h__

```

```

#if defined(_MSC_VER) && (_MSC_VER >= 1020)
#pragma once
#endif

```

```

/* Forward Declarations */

```

```

#ifndef __TPCC_FWD_DEFINED__
#define __TPCC_FWD_DEFINED__

```

```

#ifdef __cplusplus
typedef class TPCC TPCC;
#else
typedef struct TPCC TPCC;
#endif /* __cplusplus */

```

```

#endif /* __TPCC_FWD_DEFINED__ */

```

```

#ifndef __NewOrder_FWD_DEFINED__
#define __NewOrder_FWD_DEFINED__

```

```

#ifdef __cplusplus
typedef class NewOrder NewOrder;
#else
typedef struct NewOrder NewOrder;
#endif /* __cplusplus */

```

```

#endif /* __NewOrder_FWD_DEFINED__ */

```

```

#ifndef __OrderStatus_FWD_DEFINED__
#define __OrderStatus_FWD_DEFINED__

```

```

#ifdef __cplusplus
typedef class OrderStatus OrderStatus;
#else
typedef struct OrderStatus OrderStatus;
#endif /* __cplusplus */

```

```

#endif /* __OrderStatus_FWD_DEFINED__ */

```

```

#ifndef __Payment_FWD_DEFINED__
#define __Payment_FWD_DEFINED__

```

```

#ifdef __cplusplus
typedef class Payment Payment;
#else
typedef struct Payment Payment;
#endif /* __cplusplus */

```

```

#endif /* __Payment_FWD_DEFINED__ */

```

```

#ifndef __StockLevel_FWD_DEFINED__
#define __StockLevel_FWD_DEFINED__

```

```

#ifdef __cplusplus
typedef class StockLevel StockLevel;
#else
typedef struct StockLevel StockLevel;
#endif /* __cplusplus */

```

```

#endif /* __StockLevel_FWD_DEFINED__ */

```

```

/* header files for imported files */

```

```

#include "oaid.h"
#include "ocidl.h"
#include "tpcc_com_ps.h"

```

```

#ifdef __cplusplus
extern "C"{
#endif

```

```

void * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free(void *);

/* interface __MIDL_itf_tpcc_com_all_0000 */
/* [local] */

extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_all_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_all_0000_v0_0_s_ifspec;

#ifdef __TPCCLib_LIBRARY_DEFINED__
#define __TPCCLib_LIBRARY_DEFINED__

/* library TPCCLib */
/* [helpstring][version][uuid] */

EXTERN_C const IID LIBID_TPCCLib;
EXTERN_C const CLSID CLSID_TPCC;

#ifdef __cplusplus

class DECLSPEC_UUID("122A3128-2520-11D3-BA71-00C04FBFE08B")
TPCC;
#endif

EXTERN_C const CLSID CLSID_NewOrder;

#ifdef __cplusplus

class DECLSPEC_UUID("975BAABF-84A7-11D2-BA47-00C04FBFE08B")
NewOrder;
#endif

EXTERN_C const CLSID CLSID_OrderStatus;

#ifdef __cplusplus

class DECLSPEC_UUID("266836AD-A50D-11D2-BA4E-00C04FBFE08B")
OrderStatus;
#endif

EXTERN_C const CLSID CLSID_Payment;

#ifdef __cplusplus

class DECLSPEC_UUID("CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B")
Payment;
#endif

EXTERN_C const CLSID CLSID_StockLevel;

#ifdef __cplusplus

class DECLSPEC_UUID("2668369E-A50D-11D2-BA4E-00C04FBFE08B")
StockLevel;
#endif
/*endif */
/* Additional Prototypes for ALL interfaces */
/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif
#endif

```

Kit MSTPCC451WEBCLNT\tpcc_com_all\src\tpcc_com_all.idl

```

/*
 * FILE: TPCC.IDL
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * not yet audited
 *
 * PURPOSE: IDL source for TPCC.dll. This file is processed by the MIDL tool to
 * produce the type library (TPCC.tlb) and marshalling code.
 *
 * Change history:
 * 4.20.000 - first version
 */

interface TPCC;
interface NewOrder;
interface OrderStatus;
interface Payment;
interface StockLevel;

import "ocidl.idl";
import "ocidl.idl";
import "..\tpcc_com_ps\src\tpcc_com_ps.idl";

[
    uuid(122A3117-2520-11D3-BA71-00C04FBFE08B),
    version(1.0),
    helpstring("TPC-C 1.0 Type Library")
]
library TPCCLib
{
    importlib("stdole32.tlb");
    importlib("stdole2.tlb");

    [
        uuid(122A3128-2520-11D3-BA71-00C04FBFE08B),
        helpstring("All Txns Class")
    ]
    coclass TPCC
    {
        [default] interface ITPCC;
    };

    [
        uuid(975BAABF-84A7-11D2-BA47-00C04FBFE08B),
        helpstring("NewOrder Class")
    ]
    coclass NewOrder
    {
        [default] interface ITPCC;
    };

    [
        uuid(266836AD-A50D-11D2-BA4E-00C04FBFE08B),
        helpstring("OrderStatus Class")
    ]
    coclass OrderStatus
    {
        [default] interface ITPCC;
    };

    [
        uuid(CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B),
        helpstring("Payment Class")
    ]
    coclass Payment
    {

```

```

};

[default] interface ITPCC;

{
    uuid(2668369E-A50D-11D2-BA4E-00C04FBFE08B),
    helpstring("StockLevel Class")
}
class StockLevel
{
    [default] interface ITPCC;
};
};

```

Kit MSTPCC451\WEBCLNT\tpcc_com_all\srcl\tpcc_com_all.rc

```

//Microsoft Developer Studio generated resource script.
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "winres.h"

//
// English (U.S.) resources
//

#if !defined(AFX_RESOURCE_DLL) || defined(AFX_TARG_ENU)
#include _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

#include APSTUDIO_INVOKED
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include \"winres.h\"\\r\\n"
    "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "1 TYPELIB \"tpcc_com_all.tlb\"\\r\\n"
    "\0"
END

#endif // APSTUDIO_INVOKED

#include _MAC
//
// Version
//

VS_VERSION_INFO VERSIONINFO
FILEVERSION 1.0.0.1
PRODUCTVERSION 1.0.0.1
FILEFLAGSMASK 0x3fL
#include _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILES 0x4L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904B0"
        BEGIN
            VALUE "CompanyName", "0"
            VALUE "FileDescription", "tpcc_com_all Module\0"
            VALUE "FileVersion", "1.0.0.1\0"
            VALUE "InternalName", "TPCCNEWORDER\0"
            VALUE "LegalCopyright", "Copyright 1997\0"
            VALUE "OriginalFilename", "tpcc_com_all.DLL\0"
            VALUE "ProductName", "tpcc_com_all Module\0"
            VALUE "ProductVersion", "1.0.0.1\0"
            VALUE "OLESelfRegister", "0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200
    END
END

#endif // !_MAC

//
// REGISTRY
//

IDR_TPCC REGISTRY DISCARDABLE "tpcc_com_all.rgs"
IDR_NEWORDER REGISTRY DISCARDABLE "tpcc_com_no.rgs"
IDR_ORDERSTATUS REGISTRY DISCARDABLE "tpcc_com_os.rgs"
IDR_PAYMENT REGISTRY DISCARDABLE "tpcc_com_pay.rgs"
IDR_STOCKLEVEL REGISTRY DISCARDABLE "tpcc_com_sl.rgs"

//
// String Table
//

STRINGTABLE DISCARDABLE
BEGIN
    IDS_PROJNAME "tpcc_com_all"
END

#endif // English (U.S.) resources
//
//
//
#include APSTUDIO_INVOKED
//
// Generated from the TEXTINCLUDE 3 resource.
//
1 TYPELIB "tpcc_com_all.tlb"
//
#endif // not APSTUDIO_INVOKED

```

Kit MSTPCC451\WEBCLNT\tpcc_com_all\srcl\tpcc_com_all.rgs

```

HKCR
{
    TPCC.AllTxns.1 = s 'All Txns Class'
}

```

```

        CLSID = s '{122A3128-2520-11D3-BA71-00C04FBFE08B}'
    }
    TPCC.AllTxns = s 'TPCC Class'
    {
        CurVer = s 'TPCC.AllTxns.1'
    }
    NoRemove CLSID
    {
        ForceRemove {122A3128-2520-11D3-BA71-00C04FBFE08B} = s 'TPCC Class'
        {
            ProgID = s 'TPCC.AllTxns.1'
            VersionIndependentProgID = s 'TPCC.AllTxns'
            InprocServer32 = s '%MODULE%'
            {
                val ThreadingModel = s 'Both'
            }
        }
    }
}
}

```

Kit MSTPCC451WEBCLNT\tpcc_com_all\src\tpcc_com_all_i.c

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */
/* this ALWAYS GENERATED file contains the IIDs and CLSIDs */
/* link this file in with the server and any clients */

/* File created by MIDL compiler version 6.00.0347 */
/* at Fri Aug 01 10:56:27 2003 */
/*
/* Compiler settings for 'src\tpcc_com_all.idl':
  Clc: W1, Zp8, em=Win32 (32b run)
  protocol: doc, ms_ext, c_ext
  error checks: allocation ref bounds_check enum stub_data
  VC__declspec() decoration level:
    __declspec(uuid()), __declspec(selectany), __declspec(novtable)
    DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AMD64)

#ifdef __cplusplus
extern "C" {
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else /* !_MIDL_USE_GUIDDEF_ */

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif /* __IID_DEFINED__ */

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif /* CLSID_DEFINED */

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    const type name = {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif /* !_MIDL_USE_GUIDDEF_ */

MIDL_DEFINE_GUID(IID, LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID, CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID, CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID, CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID, CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID, CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AMD64) */

```

Kit MSTPCC451WEBCLNT\tpcc_com_all\src\tpcc_com_no.rgs

```

HKCR
{
    TPCC.NewOrder.1 = s 'NewOrder Class'
    {
        CLSID = s '{975BAABF-84A7-11D2-BA47-00C04FBFE08B}'
    }
    TPCC.NewOrder = s 'NewOrder Class'
    {
        CurVer = s 'TPCC.NewOrder.1'
    }
    NoRemove CLSID
    {
        ForceRemove {975BAABF-84A7-11D2-BA47-00C04FBFE08B} = s 'NewOrder Class'
        {
            ProgID = s 'TPCC.NewOrder.1'
            VersionIndependentProgID = s 'TPCC.NewOrder'
            InprocServer32 = s '%MODULE%'
            {
                val ThreadingModel = s 'Both'
            }
        }
    }
}

```

Kit MSTPCC451WEBCLNT\tpcc_com_all\src\tpcc_com_os.rgs

```

HKCR
{
    TPCC.OrderStatus.1 = s 'OrderStatus Class'
    {
        CLSID = s '{266836AD-A50D-11D2-BA4E-00C04FBFE08B}'
    }
}

```

```

    }
    TPCC.OrderStatus = s 'OrderStatus Class'
    {
        {
            CurVer = s 'TPCC.OrderStatus.1'
        }
    }
    NoRemove CLSID
    {
        {
            ForceRemove (266836AD-A50D-11D2-BA4E-00C04FBFE08B) = s 'OrderStatus Class'
            {
                {
                    ProgID = s 'TPCC.OrderStatus.1'
                    VersionIndependentProgID = s 'TPCC.OrderStatus'
                    InprocServer32 = s '%MODULE%'
                    {
                        {
                            val ThreadingModel = s 'Both'
                        }
                    }
                }
            }
        }
    }
}

```

Kit MSTPCC451\WEBCLNT\tpcc_com_all\srcl\tpcc_com_pay.rgs

```

HKCR
{
    TPCC.Payment.1 = s 'Payment Class'
    {
        {
            CLSID = s '{CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B}'
        }
    }
    TPCC.Payment = s 'Payment Class'
    {
        {
            CurVer = s 'TPCC.Payment.1'
        }
    }
    NoRemove CLSID
    {
        {
            ForceRemove (CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B) = s 'Payment Class'
            {
                {
                    ProgID = s 'TPCC.Payment.1'
                    VersionIndependentProgID = s 'TPCC.Payment'
                    InprocServer32 = s '%MODULE%'
                    {
                        {
                            val ThreadingModel = s 'Both'
                        }
                    }
                }
            }
        }
    }
}

```

Kit MSTPCC451\WEBCLNT\tpcc_com_all\srcl\tpcc_com_ps.h

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */
/* this ALWAYS GENERATED file contains the definitions for the interfaces */

/* File created by MIDL compiler version 6.00.0347 */
/* at Fri Aug 01 10:56:14 2003 */
/*
 * Compiler settings for \srcl\tpcc_com_ps.idl:
 * Oicf, W1, Zp8, env=Win32 (32b run)
 * protocol : dce , ms_ext, c_ext
 * error checks: allocation ref bounds_check enum stub_data
 * VC__declspec() decoration level:
 *   __declspec(uuid()), __declspec(selectany), __declspec(novtable)
 *   DECLSPEC_UUID(), MIDL_INTERFACE()
 */
/*@@MIDL_FILE_HEADING(  )

/* verify that the rpcndr.h version is high enough to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __RPCNDR_H_VERSION__
#error this stub requires an updated version of rpcndr.h
#endif // __RPCNDR_H_VERSION__

#ifndef COM_NO_WINDOWS_H
#include "windows.h"
#include "ole2.h"
#endif /* COM_NO_WINDOWS_H */

#ifndef __tpcc_com_ps_h__
#define __tpcc_com_ps_h__

#if defined(_MSC_VER) && (_MSC_VER >= 1020)
#pragma once
#endif

/* Forward Declarations */

#ifndef __ITPCC_FWD_DEFINED__
#define __ITPCC_FWD_DEFINED__
typedef interface ITPCC ITPCC;
#endif /* __ITPCC_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"

#ifdef __cplusplus
extern "C" {
#endif

void * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free(void *);

/* interface __MIDL_itf_tpcc_com_ps_0000 */
/* [local] */

extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_ps_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_ps_0000_v0_0_s_ifspec;

#ifndef __ITPCC_INTERFACE_DEFINED__
#define __ITPCC_INTERFACE_DEFINED__

/* interface ITPCC */
/* [unique][helpstring][uuid][oleautomation][object] */

EXTERN_C const IID IID_ITPCC;

#if defined(__cplusplus) && !defined(CINTERFACE)

MIDL_INTERFACE("FEE6AA2-84B1-11d2-BA47-00C04FBFE08B")
ITPCC : public IUnknown
{
public:
    virtual HRESULT __stdcall NewOrder(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall Payment(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall Delivery(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall StockLevel(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall OrderStatus(
        /* [in] */ VARIANT txn_in,

```

```

/* [out] */ VARIANT *txn_out) = 0;

virtual HRESULT __stdcall CallSetComplete( void) = 0;

};

#else /* C style interface */

typedef struct ITPCCVtbl
{
    BEGIN_INTERFACE

    HRESULT ( STDMETHODCALLTYPE *QueryInterface )(
        ITPCC * This,
        /* [in] */ REFIID riid,
        /* [iid_is][out] */ void **ppvObject);

    ULONG ( STDMETHODCALLTYPE *AddRef )(
        ITPCC * This);

    ULONG ( STDMETHODCALLTYPE *Release )(
        ITPCC * This);

    HRESULT ( STDMETHODCALLTYPE *NewOrder )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *Payment )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *Delivery )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *StockLevel )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *OrderStatus )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *CallSetComplete )(
        ITPCC * This);

    END_INTERFACE
} ITPCCVtbl;

interface ITPCC
{
    CONST_VTBL struct ITPCCVtbl *lpVtbl;
};

#endif /* COBJMACROS */

#define ITPCC_QueryInterface(This,riid,ppvObject) \
(This->lpVtbl->QueryInterface(This,riid,ppvObject)

#define ITPCC_AddRef(This) \
(This->lpVtbl->AddRef(This)

#define ITPCC_Release(This) \
(This->lpVtbl->Release(This)

#define ITPCC_NewOrder(This,txn_in,txn_out) \
(This->lpVtbl->NewOrder(This,txn_in,txn_out)

#define ITPCC_Payment(This,txn_in,txn_out) \
(This->lpVtbl->Payment(This,txn_in,txn_out)

#define ITPCC_Delivery(This,txn_in,txn_out) \
(This->lpVtbl->Delivery(This,txn_in,txn_out)

#define ITPCC_StockLevel(This,txn_in,txn_out) \
(This->lpVtbl->StockLevel(This,txn_in,txn_out)

#define ITPCC_OrderStatus(This,txn_in,txn_out) \
(This->lpVtbl->OrderStatus(This,txn_in,txn_out)

#define ITPCC_CallSetComplete(This) \
(This->lpVtbl->CallSetComplete(This)

#endif /* COBJMACROS */

/* C style interface */

HRESULT __stdcall ITPCC_NewOrder_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_NewOrder_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE pRpcMessage,
    DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_Payment_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_Payment_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE pRpcMessage,
    DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_Delivery_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_Delivery_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE pRpcMessage,
    DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_StockLevel_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_StockLevel_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE pRpcMessage,
    DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_OrderStatus_Proxy(

```

```

ITPCC * This;
/* [in] */ VARIANT bx_in;
/* [out] */ VARIANT *bx_out);

void __RPC_STUB ITPCC_OrderStatus_Stub(
  IRpcStubBuffer *This,
  IRpcChannelBuffer *pRpcChannelBuffer,
  PRPC_MESSAGE pRpcMessage,
  DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_CallSetComplete_Proxy(
  ITPCC * This);

void __RPC_STUB ITPCC_CallSetComplete_Stub(
  IRpcStubBuffer *This,
  IRpcChannelBuffer *pRpcChannelBuffer,
  PRPC_MESSAGE pRpcMessage,
  DWORD *pdwStubPhase);

#ifdef /* __ITPCC_INTERFACE_DEFINED__ */

/* Additional Prototypes for ALL interfaces */
unsigned long __RPC_USER VARIANT_UserSize( unsigned long *, unsigned long *, VARIANT * );
unsigned char * __RPC_USER VARIANT_UserMarshal( unsigned long *, unsigned char *, VARIANT * );
unsigned char * __RPC_USER VARIANT_UserUnmarshal( unsigned long *, unsigned char *, VARIANT * );
void __RPC_USER VARIANT_UserFree( unsigned long *, VARIANT * );

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

```

Kit MSTPCC451\WEBCLNT\tpcc_com_all\src\tpcc_com_sl.rgs

```

HKCR
{
  TPCC.StockLevel.1 = s 'StockLevel Class'
  {
    CLSID = s '{2668369E-A50D-11D2-BA4E-00C04FBE08B}'
  }
  TPCC.StockLevel = s 'StockLevel Class'
  {
    CurVer = s 'TPCC.StockLevel.1'
  }
  NoRemove CLSID
  {
    ForceRemove (2668369E-A50D-11D2-BA4E-00C04FBE08B) = s 'StockLevel Class'
    {
      ProgID = s 'TPCC.StockLevel.1'
      VersionIndependentProgID = s 'TPCC.StockLevel'
      InprocServer32 = s '%MODULE%'
      {
        val ThreadingModel = s 'Both'
      }
    }
  }
}

```

Kit MSTPCC451\WEBCLNT\tpcc_com_ps\src\dll\data.c

```

.....
/* DLLData file -- generated by MIDL compiler

DO NOT ALTER THIS FILE

This file is regenerated by MIDL on every IDL file compile.

To completely reconstruct this file, delete it and rerun MIDL
on all the IDL files in this DLL, specifying this file for the
/dlldata command line option

.....

#include <rpcproxy.h>

#ifdef __cplusplus
extern "C" {
#endif

EXTERN_PROXY_FILE( tpcc_com_ps )

PROXYFILE_LIST_START
/* Start of list */
REFERENCE_PROXY_FILE( tpcc_com_ps ),
/* End of list */
PROXYFILE_LIST_END

DLLDATA_ROUTINES( aProxyFileList, GET_DLL_CLSID )

#ifdef __cplusplus
} /* extern "C" */
#endif

/* end of generated dlldata file */

```

Kit MSTPCC451\WEBCLNT\tpcc_com_ps\src\tpcc_com_ps.def

```

LIBRARY "tpcc_com_ps"
DESCRIPTION 'Proxy/Stub DLL'

EXPORTS
   DllGetObject @1 PRIVATE
    DllCanUnloadNow @2 PRIVATE
    GetProxyDllInfo @3 PRIVATE
    DllRegisterServer @4 PRIVATE
    DllUnregisterServer @5 PRIVATE

```

Kit MSTPCC451\WEBCLNT\tpcc_com_ps\src\tpcc_com_ps.h

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the definitions for the interfaces */

/* File created by MIDL compiler version 6.00.0347 */
/* at Fri Aug 01 10:56:14 2003
 */
/* Compiler settings for 'src\tpcc_com_ps.idl':
  Objf, W1, Zp8, env=Win32 (32b run)
  protocol : dce , ms_ext, c_ext
  error checks: allocation ref bounds check enum stub data
  VC_declspec() decoration level:
    _declspec(uuid()), _declspec(selectany), _declspec(novtable)
  DECLSPEC_UUID(), MIDL_INTERFACE()
 */
//@@MIDL_FILE_HEADING( )

/* verify that the <rpcndr.h> version is high enough to compile this file */
#ifdef __REQUIRED_RPCNDR_H_VERSION
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"

```



```

#include "rpcndr.h"

#ifndef __RPCNDR_H_VERSION
#error this stub requires an updated version of <rpcndr.h>
#endif // __RPCNDR_H_VERSION__

#include COM_NO_WINDOWS_H
#include "windows.h"
#include "ole2.h"
#include "COM_NO_WINDOWS_H"

#include "tpcc_com_ps_h"
#define __tpcc_com_ps_h__

#if defined(_MSC_VER) && (_MSC_VER >= 1020)
#pragma once
#endif

/* Forward Declarations */

#ifndef __ITPCC_FWD_DEFINED__
#define __ITPCC_FWD_DEFINED__
typedef interface ITPCC ITPCC;
#endif

/* header files for imported files */
#include "osidl.h"
#include "ocidl.h"

#ifdef __cplusplus
extern "C" {
#endif

void * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free(void *);

/* interface __MIDL_itf_tpcc_com_ps_0000 */
/* [local] */

extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_ps_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_ps_0000_v0_0_s_ifspec;

#ifndef __ITPCC_INTERFACE_DEFINED__
#define __ITPCC_INTERFACE_DEFINED__

/* interface ITPCC */
/* [unique][helpstring][uuid][oleautomation][object] */

EXTERN_C const IID IID_ITPCC;

#ifdef __cplusplus && !defined(CINTERFACE)
MIDL_INTERFACE("FEE6AA2-84B1-11d2-BA47-00C04FBFE08B")
ITPCC : public IUnknown
{
public:
    virtual HRESULT __stdcall NewOrder(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall Payment(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall Delivery(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall StockLevel(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall OrderStatus(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall CallSetComplete( void) = 0;
};
#else
/* C style interface */

typedef struct ITPCCVtbl
{
    BEGIN_INTERFACE

    HRESULT ( STDMETHODCALLTYPE *QueryInterface )(
        ITPCC * This,
        /* [in] */ REFIID riid,
        /* [iid_is][out] */ void **ppvObject);

    ULONG ( STDMETHODCALLTYPE *AddRef )(
        ITPCC * This);

    ULONG ( STDMETHODCALLTYPE *Release )(
        ITPCC * This);

    HRESULT ( STDMETHODCALLTYPE *NewOrder )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *Payment )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *Delivery )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *StockLevel )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *OrderStatus )(
        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

    HRESULT ( STDMETHODCALLTYPE *CallSetComplete )(
        ITPCC * This);

    END_INTERFACE
} ITPCCVtbl;

interface ITPCC
{
    CONST_VTBL struct ITPCCVtbl *lpVtbl;
};
#endif

#ifdef COBJMALLOC
#define ITPCC_QueryInterface(This,riid,ppvObject) \
(This)->lpVtbl->QueryInterface(This,riid,ppvObject)

#define ITPCC_AddRef(This) \
(This)->lpVtbl->AddRef(This)

#define ITPCC_Release(This) \
(This)->lpVtbl->Release(This)

```

```

#define ITPCC_NewOrder(This,tx_in,tx_out) \
(This)->lpVtbl->NewOrder(This,tx_in,tx_out)

#define ITPCC_Payment(This,tx_in,tx_out) \
(This)->lpVtbl->Payment(This,tx_in,tx_out)

#define ITPCC_Delivery(This,tx_in,tx_out) \
(This)->lpVtbl->Delivery(This,tx_in,tx_out)

#define ITPCC_StockLevel(This,tx_in,tx_out) \
(This)->lpVtbl->StockLevel(This,tx_in,tx_out)

#define ITPCC_OrderStatus(This,tx_in,tx_out) \
(This)->lpVtbl->OrderStatus(This,tx_in,tx_out)

#define ITPCC_CallSetComplete(This) \
(This)->lpVtbl->CallSetComplete(This)

#endif /* COBJMACROS */

#endif /* C style interface */

HRESULT __stdcall ITPCC_NewOrder_Proxy(
ITPCC * This,
[in] VARIANT tx_in,
[out] VARIANT *tx_out);

void __RPC_STUB ITPCC_NewOrder_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *pRpcChannelBuffer,
PRPC_MESSAGE pRpcMessage,
DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_Payment_Proxy(
ITPCC * This,
[in] VARIANT tx_in,
[out] VARIANT *tx_out);

void __RPC_STUB ITPCC_Payment_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *pRpcChannelBuffer,
PRPC_MESSAGE pRpcMessage,
DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_Delivery_Proxy(
ITPCC * This,
[in] VARIANT tx_in,
[out] VARIANT *tx_out);

void __RPC_STUB ITPCC_Delivery_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *pRpcChannelBuffer,
PRPC_MESSAGE pRpcMessage,
DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_StockLevel_Proxy(
ITPCC * This,
[in] VARIANT tx_in,
[out] VARIANT *tx_out);

void __RPC_STUB ITPCC_StockLevel_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *pRpcChannelBuffer,
PRPC_MESSAGE pRpcMessage,
DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_OrderStatus_Proxy(
ITPCC * This,
[in] VARIANT tx_in,
[out] VARIANT *tx_out);

void __RPC_STUB ITPCC_OrderStatus_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *pRpcChannelBuffer,
PRPC_MESSAGE pRpcMessage,
DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_CallSetComplete_Proxy(
ITPCC * This);

void __RPC_STUB ITPCC_CallSetComplete_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *pRpcChannelBuffer,
PRPC_MESSAGE pRpcMessage,
DWORD *pdwStubPhase);

#endif /* __ITPCC_INTERFACE_DEFINED__ */

/* Additional Prototypes for ALL interfaces */

unsigned long __RPC_USER VARIANT_UserSize( unsigned long *, unsigned long , VARIANT * );
unsigned char * __RPC_USER VARIANT_UserMarshal( unsigned long *, unsigned char *, VARIANT * );
unsigned char * __RPC_USER VARIANT_UserUnmarshal( unsigned long *, unsigned char *, VARIANT * );
void __RPC_USER VARIANT_UserFree( unsigned long *, VARIANT * );

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

```

Kit MSTPCC451\WEBCLNT\tpcc_com_pslsrc\tpcc_com_ps.idl

```

/*
 * FILE: ITPCC.IDL
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * not yet audited
 *
 * PURPOSE: Defines the interface used by TPCC. This interface can be implemented by C++ components.
 *
 * Change history:
 * 4.20.000 - first version
 */

// Forward declare all types defined
interface ITPCC;
import "oaidl.idl";
import "ocidl.idl";

[
    object,
    oleautomation,
    uuid(FEEE6AA2-84B1-11d2-BA47-00C04FBFE08B),
    helpstring("ITPCC Interface"),
    pointer_default(unique)
]
interface ITPCC : IUnknown
{

```

```

HRESULT _stdcall NewOrder
(
    [in] VARIANT txn_in,
    [out] VARIANT *txn_out
);

HRESULT _stdcall Payment
(
    [in] VARIANT txn_in,
    [out] VARIANT *txn_out
);

HRESULT _stdcall Delivery
(
    [in] VARIANT txn_in,
    [out] VARIANT *txn_out
);

HRESULT _stdcall StockLevel
(
    [in] VARIANT txn_in,
    [out] VARIANT *txn_out
);

HRESULT _stdcall OrderStatus
(
    [in] VARIANT txn_in,
    [out] VARIANT *txn_out
);

HRESULT _stdcall CallSetComplete
(
);

}; // Interface ITPCC

```

Kit MSTPCC451WEBCLNT\tpcc_com_pslsrc\tpcc_com_ps_i.c

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */
/* this ALWAYS GENERATED file contains the IIDs and CLSIDs */
/* link this file in with the server and any clients */

/* File created by MIDL compiler version 6.00.0347 */
/* at Fri Aug 01 10:56:14 2003 */
/*
/* Compiler settings for \src\tpcc_com_ps.idl:
  Clf, W1, Zp8, env=Win32 (32b run)
  protocol: dce , ms_ext, c_ext
  error checks: allocation ref bounds_check enum stub_data
  VC __declspec() decoration level:
    __declspec(uuid()), __declspec(selectany), __declspec(novtable)
    DECLSPEC_UUID(), MIDL_INTERFACE()
*/
/*@@MIDL_FILE_HEADING( )

#ifdef _M_IA64 && !defined(_M_AMD64)

#ifdef __cplusplus
extern "C" {
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif
#endif

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else /* !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif /* __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif /* CLSID_DEFINED

#define MIDL_DEFINE_GUID(iid, IID_ITPCC,0xFEE6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);
const type name = {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif /* _MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID, IID_ITPCC,0xFEE6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AMD64)*/

```

Kit MSTPCC451WEBCLNT\tpcc_com_pslsrc\tpcc_com_ps_p.c

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */
/* this ALWAYS GENERATED file contains the proxy stub code */

/* File created by MIDL compiler version 6.00.0347 */
/* at Fri Aug 01 10:56:14 2003 */
/*
/* Compiler settings for \src\tpcc_com_ps.idl:
  Clf, W1, Zp8, env=Win32 (32b run)
  protocol: dce , ms_ext, c_ext
  error checks: allocation ref bounds_check enum stub_data
  VC __declspec() decoration level:
    __declspec(uuid()), __declspec(selectany), __declspec(novtable)
    DECLSPEC_UUID(), MIDL_INTERFACE()
*/
/*@@MIDL_FILE_HEADING( )

#ifdef _M_IA64 && !defined(_M_AMD64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high enough to compile this file*/
#ifndef __REQD_RPCPROXY_H_VERSION
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif

```

```

#include "rpcproxy.h"
#ifdef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of <rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 1023
#define PROC_FORMAT_STRING_SIZE 193
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[TYPE_FORMAT_STRING_SIZE];
} MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[PROC_FORMAT_STRING_SIZE];
} MIDL_PROC_FORMAT_STRING;

static RPC_SYNTAX_IDENTIFIER RpcTransferSyntax =
{0x8A885D04,0x1CEB,0x11C9,{0x9F,0xE8,0x08,0x00,0x2B,0x10,0x48,0x60},{2,0}};

extern const MIDL_TYPE_FORMAT_STRING __MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING __MIDL_ProcFormatString;

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO TPCC_ServerInfo;
extern const MIDL_STUBLESS_PROXY_INFO TPCC_ProxyInfo;

extern const USER_MARSHAL_ROUTINE_QUADRUPLE UserMarshalRoutines[WIRE_MARSHAL_TABLE_SIZE];

#ifdef __RPC_WIN32__
#error Invalid build platform for this stub.
#endif

#ifdef TARGET_IS_NT40_OR_LATER
#error You need a Windows NT 4.0 or later to run this stub because it uses these features:
#error -Oif or -Oicf, [wire_marshall] or [user_marshall] attribute.
#error However, your C/C++ compilation flags indicate you intend to run this app on earlier systems.
#error This app will die there with the RPC_X_WRONG_STUB_VERSION error.
#endif

static const MIDL_PROC_FORMAT_STRING __MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */
        0x33, /* FC_AUTO_HANDLE */
        0x6c, /* Old Flags: object, OI2 */
        /* 2 */ NdrFcLong( 0x0 ), /* 0 */
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */
        /* 8 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
        /* 10 */ NdrFcShort( 0x0 ), /* 0 */
        /* 12 */ NdrFcShort( 0x8 ), /* 8 */
        /* 14 */ 0x7, /* OI2 Flags: srv must size, clt must size, has return, */
        /* 0x3, /* 3 */

        /* Parameter txn_in */
        /* 16 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
        /* 18 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
        /* 20 */ NdrFcShort( 0x3e2 ), /* Type Offset=994 */

        /* Parameter txn_out */
        /* 22 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple ref, srv alloc size=16 */
        /* 24 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
        /* 26 */ NdrFcShort( 0x3f4 ), /* Type Offset=1012 */

        /* Return value */
        /* 28 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
        /* 30 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
        /* 32 */ 0x8, /* FC_LONG */
        /* 0x0, /* 0 */

        /* Procedure Payment */
        0x33, /* FC_AUTO_HANDLE */
        0x6c, /* Old Flags: object, OI2 */
        /* 36 */ NdrFcLong( 0x0 ), /* 0 */
        /* 40 */ NdrFcShort( 0x4 ), /* 4 */
        /* 42 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
        /* 44 */ NdrFcShort( 0x0 ), /* 0 */
        /* 46 */ NdrFcShort( 0x8 ), /* 8 */
        /* 48 */ 0x7, /* OI2 Flags: srv must size, clt must size, has return, */
        /* 0x3, /* 3 */

        /* Parameter txn_in */
        /* 50 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
        /* 52 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
        /* 54 */ NdrFcShort( 0x3e2 ), /* Type Offset=994 */

        /* Parameter txn_out */
        /* 56 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple ref, srv alloc size=16 */
        /* 58 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
        /* 60 */ NdrFcShort( 0x3f4 ), /* Type Offset=1012 */

        /* Return value */
        /* 62 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
        /* 64 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
        /* 66 */ 0x8, /* FC_LONG */
        /* 0x0, /* 0 */

        /* Procedure Delivery */
        0x33, /* FC_AUTO_HANDLE */
        0x6c, /* Old Flags: object, OI2 */
        /* 70 */ NdrFcLong( 0x0 ), /* 0 */
        /* 74 */ NdrFcShort( 0x5 ), /* 5 */
        /* 76 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
        /* 78 */ NdrFcShort( 0x0 ), /* 0 */
        /* 80 */ NdrFcShort( 0x8 ), /* 8 */
        /* 82 */ 0x7, /* OI2 Flags: srv must size, clt must size, has return, */
        /* 0x3, /* 3 */

        /* Parameter txn_in */
        /* 84 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
        /* 86 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
        /* 88 */ NdrFcShort( 0x3e2 ), /* Type Offset=994 */

        /* Parameter txn_out */
        /* 90 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple ref, srv alloc size=16 */
        /* 92 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
        /* 94 */ NdrFcShort( 0x3f4 ), /* Type Offset=1012 */

        /* Return value */
        /* 96 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
        /* 98 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
    }
}

```

```

/* 100 */ 0x8, /* FC_LONG */
/* 101 */ 0x0, /* 0 */
/* Procedure StockLevel */
/* 102 */ 0x33, /* FC_AUTO_HANDLE */
/* Old Flags: object, OI2 */
/* 104 */ NdrFcLong( 0x0 ), /* 0 */
/* 108 */ NdrFcShort( 0x6 ), /* 6 */
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
/* 112 */ NdrFcShort( 0x0 ), /* 0 */
/* 114 */ NdrFcShort( 0x8 ), /* 8 */
/* 116 */ 0x7, /* OI2 Flags: srv must size, clt must size, has return, */
/* 117 */ 0x3, /* 3 */
/* Parameter txn_in */
/* 118 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
/* 120 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
/* 122 */ NdrFcShort( 0x3e2 ), /* Type Offset=994 */
/* Parameter txn_out */
/* 124 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple ref, srv alloc size=16 */
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
/* 128 */ NdrFcShort( 0x3f4 ), /* Type Offset=1012 */
/* Return value */
/* 130 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
/* 134 */ 0x8, /* FC_LONG */
/* 135 */ 0x0, /* 0 */
/* Procedure OrderStatus */
/* 136 */ 0x33, /* FC_AUTO_HANDLE */
/* Old Flags: object, OI2 */
/* 138 */ NdrFcLong( 0x0 ), /* 0 */
/* 142 */ NdrFcShort( 0x7 ), /* 7 */
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
/* 146 */ NdrFcShort( 0x0 ), /* 0 */
/* 148 */ NdrFcShort( 0x8 ), /* 8 */
/* 150 */ 0x7, /* OI2 Flags: srv must size, clt must size, has return, */
/* 151 */ 0x3, /* 3 */
/* Parameter txn_in */
/* 152 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
/* 154 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
/* 156 */ NdrFcShort( 0x3e2 ), /* Type Offset=994 */
/* Parameter txn_out */
/* 158 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple ref, srv alloc size=16 */
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
/* 162 */ NdrFcShort( 0x3f4 ), /* Type Offset=1012 */
/* Return value */
/* 164 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
/* 168 */ 0x8, /* FC_LONG */
/* 169 */ 0x0, /* 0 */
/* Procedure CallSetComplete */
/* 170 */ 0x33, /* FC_AUTO_HANDLE */
/* Old Flags: object, OI2 */
/* 172 */ NdrFcLong( 0x0 ), /* 0 */
/* 176 */ NdrFcShort( 0x8 ), /* 8 */
/* 178 */ NdrFcShort( 0x8 ), /* x86 Stack size/offset = 8 */
/* 180 */ NdrFcShort( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x8 ), /* 8 */
/* 184 */ 0x4, /* OI2 Flags: has return, */
/* 185 */ 0x1, /* 1 */
/* Return value */
/* 186 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
/* 188 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
/* 190 */ 0x8, /* FC_LONG */
/* 191 */ 0x0, /* 0 */
/* 192 */ 0x0
};

static const MIDL_TYPE_FORMAT_STRING __MIDL_TypeFormatString =
{
0,
{
/* 2 */ NdrFcShort( 0x0 ), /* 0 */
/* 4 */ NdrFcShort( 0x3ca ), /* 0x12, 0x0, /* FC_UP */
/* 5 */ /* Offset= 970 (974) */
/* 6 */
/* 8 */ 0x7, /* 0x2b, /* FC_NON_ENCAPSULATED_UNION */
/* 9 */ /* FC_LONG */
/* 10 */ /* Corr desc: FC_USHORT */
/* 11 */ 0x0, /* 0 */
/* 12 */ NdrFcShort( 0xff8 ), /* -8 */
/* 14 */ NdrFcShort( 0x2 ), /* Offset= 2 (14) */
/* 16 */ NdrFcShort( 0x10 ), /* 16 */
/* 18 */ NdrFcShort( 0x2f ), /* 47 */
/* 20 */ NdrFcLong( 0x14 ), /* 20 */
/* 22 */ NdrFcShort( 0x800b ), /* Simple arm type: FC_HYPER */
/* 24 */ NdrFcLong( 0x3 ), /* 3 */
/* 26 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 28 */ NdrFcLong( 0x11 ), /* 17 */
/* 30 */ NdrFcShort( 0x8001 ), /* Simple arm type: FC_BYTE */
/* 32 */ NdrFcLong( 0x2 ), /* 2 */
/* 34 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 36 */ NdrFcLong( 0x4 ), /* 4 */
/* 38 */ NdrFcShort( 0x800a ), /* Simple arm type: FC_FLOAT */
/* 40 */ NdrFcLong( 0x5 ), /* 5 */
/* 42 */ NdrFcShort( 0x800c ), /* Simple arm type: FC_DOUBLE */
/* 44 */ NdrFcLong( 0xb ), /* 11 */
/* 46 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 48 */ NdrFcLong( 0xa ), /* 10 */
/* 50 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 52 */ NdrFcLong( 0x6 ), /* 6 */
/* 54 */ NdrFcShort( 0xe8 ), /* Offset= 232 (302) */
/* 56 */ NdrFcLong( 0x7 ), /* 7 */
/* 58 */ NdrFcShort( 0x800c ), /* Simple arm type: FC_DOUBLE */
/* 60 */ NdrFcLong( 0x8 ), /* 8 */
/* 62 */ NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 64 */ NdrFcLong( 0xd ), /* 13 */
/* 66 */ NdrFcShort( 0x4 ), /* Offset= 244 (332) */
/* 68 */ NdrFcLong( 0x9 ), /* 9 */
/* 70 */ NdrFcShort( 0x100 ), /* Offset= 256 (350) */
/* 72 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 74 */ NdrFcShort( 0x10c ), /* Offset= 268 (368) */
/* 76 */ NdrFcLong( 0x24 ), /* 36 */
/* 78 */ NdrFcShort( 0x31a ), /* Offset= 794 (900) */
/* 80 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 82 */ NdrFcShort( 0x314 ), /* Offset= 788 (900) */
/* 84 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 86 */ NdrFcShort( 0x312 ), /* Offset= 786 (904) */
/* 88 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 90 */ NdrFcShort( 0x310 ), /* Offset= 784 (908) */
/* 92 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 94 */ NdrFcShort( 0x30e ), /* Offset= 782 (912) */
/* 96 */ NdrFcLong( 0x4014 ), /* 16404 */
/* 98 */ NdrFcShort( 0x30c ), /* Offset= 780 (916) */
/* 100 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 102 */ NdrFcShort( 0x30a ), /* Offset= 778 (920) */
/* 104 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 106 */ NdrFcShort( 0x308 ), /* Offset= 776 (924) */
/* 108 */ NdrFcLong( 0x400b ), /* 16395 */
/* 110 */ NdrFcShort( 0x212 ), /* Offset= 754 (908) */
/* 112 */ NdrFcLong( 0x400a ), /* 16394 */
}
}

```

```

/* 160 */ NdrFcShort( 0x2f0 ), /* Offset= 752 (912) */
/* 162 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 166 */ NdrFcShort( 0x2fa ), /* Offset= 762 (928) */
/* 168 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 172 */ NdrFcShort( 0x2f0 ), /* Offset= 752 (924) */
/* 174 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 178 */ NdrFcShort( 0x2f2 ), /* Offset= 754 (932) */
/* 180 */ NdrFcLong( 0x400d ), /* 16397 */
/* 184 */ NdrFcShort( 0x2f0 ), /* Offset= 752 (936) */
/* 186 */ NdrFcLong( 0x4009 ), /* 16399 */
/* 190 */ NdrFcShort( 0x2ee ), /* Offset= 750 (940) */
/* 192 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 196 */ NdrFcShort( 0x2ec ), /* Offset= 748 (944) */
/* 198 */ NdrFcLong( 0x400c ), /* 16396 */
/* 202 */ NdrFcShort( 0x2ea ), /* Offset= 746 (948) */
/* 204 */ NdrFcLong( 0x10 ), /* 16 */
/* 208 */ NdrFcShort( 0x8002 ), /* Simple arm type: FC_CHAR */
/* 210 */ NdrFcLong( 0x12 ), /* 18 */
/* 214 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 216 */ NdrFcLong( 0x13 ), /* 19 */
/* 220 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 222 */ NdrFcLong( 0x15 ), /* 21 */
/* 226 */ NdrFcShort( 0x800b ), /* Simple arm type: FC_HYPER */
/* 228 */ NdrFcLong( 0x16 ), /* 22 */
/* 232 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 234 */ NdrFcLong( 0x17 ), /* 23 */
/* 238 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 240 */ NdrFcLong( 0xe ), /* 14 */
/* 244 */ NdrFcShort( 0x2c8 ), /* Offset= 712 (956) */
/* 246 */ NdrFcLong( 0x400e ), /* 16398 */
/* 250 */ NdrFcShort( 0x2cc ), /* Offset= 716 (966) */
/* 252 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 256 */ NdrFcShort( 0x2ca ), /* Offset= 714 (970) */
/* 258 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 262 */ NdrFcShort( 0x286 ), /* Offset= 646 (908) */
/* 264 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 268 */ NdrFcShort( 0x284 ), /* Offset= 644 (912) */
/* 270 */ NdrFcLong( 0x4015 ), /* 16405 */
/* 274 */ NdrFcShort( 0x282 ), /* Offset= 642 (916) */
/* 278 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 280 */ NdrFcShort( 0x278 ), /* Offset= 632 (912) */
/* 282 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 286 */ NdrFcShort( 0x272 ), /* Offset= 626 (912) */
/* 288 */ NdrFcLong( 0x0 ), /* 0 */
/* 292 */ NdrFcShort( 0x0 ), /* Offset= 0 (292) */
/* 294 */ NdrFcLong( 0x1 ), /* 1 */
/* 298 */ NdrFcShort( 0x0 ), /* Offset= 0 (298) */
/* 300 */ NdrFcShort( 0xfffffff ), /* Offset= -1 (299) */
/* 302 */
/* 304 */ NdrFcShort( 0x8 ), /* 8 */
/* 306 */ 0xb, /* FC_HYPER */
/* 308 */ /* FC_END */
/* 310 */ NdrFcShort( 0xc ), /* Offset= 12 (322) */
/* 312 */
/* 314 */ NdrFcShort( 0x2 ), /* 2 */
/* 316 */ 0x9, /* Corr desc: FC_ULONG */
/* 318 */ NdrFcShort( 0xfffc ), /* -4 */
/* 320 */ 0x6, /* FC_SHORT */
/* 322 */ /* FC_END */
/* 324 */ NdrFcShort( 0x8 ), /* 8 */
/* 326 */ NdrFcShort( 0xfffffff2 ), /* Offset= -14 (312) */
/* 328 */ 0x8, /* FC_LONG */
/* 330 */ 0x5c, /* FC_PAD */
/* 332 */ /* FC_END */
/* 334 */ NdrFcLong( 0x0 ), /* 0 */
/* 338 */ NdrFcShort( 0x0 ), /* 0 */
/* 340 */ NdrFcShort( 0x0 ), /* 0 */
/* 342 */ 0xc0, /* 192 */
/* 344 */ 0x0, /* 0 */
/* 346 */ 0x0, /* 0 */
/* 348 */ 0x0, /* 0 */
/* 350 */ 0x46, /* 70 */
/* 352 */ 0x2f, /* FC_IP */
/* 354 */ 0x5a, /* FC_CONSTANT_IID */
/* 356 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 358 */ NdrFcShort( 0x0 ), /* 0 */
/* 360 */ NdrFcShort( 0x0 ), /* 0 */
/* 362 */ 0x0, /* 192 */
/* 364 */ 0x0, /* 0 */
/* 366 */ 0x0, /* 0 */
/* 368 */ 0x46, /* 70 */
/* 370 */ NdrFcShort( 0x2 ), /* Offset= 2 (372) */
/* 372 */
/* 374 */ NdrFcShort( 0x1fc ), /* Offset= 508 (882) */
/* 376 */
/* 378 */ NdrFcShort( 0x18 ), /* 24 */
/* 380 */ NdrFcShort( 0xa ), /* 10 */
/* 382 */ NdrFcLong( 0x8 ), /* 8 */
/* 386 */ NdrFcShort( 0x58 ), /* Offset= 88 (474) */
/* 388 */ NdrFcLong( 0xd ), /* 13 */
/* 392 */ NdrFcShort( 0x78 ), /* Offset= 120 (512) */
/* 394 */ NdrFcLong( 0x9 ), /* 9 */
/* 398 */ NdrFcShort( 0x94 ), /* Offset= 148 (546) */
/* 400 */ NdrFcLong( 0xc ), /* 12 */
/* 404 */ NdrFcShort( 0xbc ), /* Offset= 188 (592) */
/* 406 */ NdrFcLong( 0x24 ), /* 36 */
/* 410 */ NdrFcShort( 0x114 ), /* Offset= 276 (686) */
/* 412 */ NdrFcLong( 0x800d ), /* 32781 */
/* 416 */ NdrFcShort( 0x130 ), /* Offset= 304 (720) */
/* 418 */ NdrFcLong( 0x10 ), /* 16 */
/* 422 */ NdrFcShort( 0x148 ), /* Offset= 328 (750) */
/* 424 */ NdrFcLong( 0x2 ), /* 2 */
/* 428 */ NdrFcShort( 0x160 ), /* Offset= 352 (780) */
/* 430 */ NdrFcLong( 0x3 ), /* 3 */
/* 434 */ NdrFcShort( 0x178 ), /* Offset= 376 (810) */
/* 436 */ NdrFcLong( 0x14 ), /* 20 */
/* 440 */ NdrFcShort( 0x190 ), /* Offset= 400 (840) */
/* 442 */ NdrFcShort( 0xfffffff ), /* Offset= -1 (441) */
/* 444 */
/* 446 */ 0x1b, /* FC_CARRAY */
/* 448 */ 0x3, /* 3 */
/* 450 */ NdrFcShort( 0x0 ), /* 0 */
/* 452 */
/* 454 */ 0x4b, /* FC_PP */
/* 456 */ 0x5c, /* FC_PAD */
/* 458 */ 0x48, /* FC_VARIABLE_REPEAT */
/* 460 */ 0x49, /* FC_FIXED_OFFSET */
/* 462 */ NdrFcShort( 0x4 ), /* 4 */
/* 464 */ NdrFcShort( 0x0 ), /* 0 */
/* 466 */ NdrFcShort( 0x1 ), /* 1 */
/* 468 */ NdrFcShort( 0x0 ), /* 0 */

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/* 464 */ NdrFcShort( 0x0 ), /* 0 */
/* 466 */ 0x12, 0x0, /* FC_UP */
/* 468 */ NdrFcShort( 0xffff6e ), /* Offset=-146 (322) */
/* 470 */ 0x5b, /* FC_END */

/* 472 */ 0x5c, 0x8, /* FC_PAD */
/* 474 */ 0x5b, /* FC_END */

/* 476 */ NdrFcShort( 0x8 ), /* 8 */
/* 478 */ 0x16, 0x3, /* FC_PSTRUCT */
/* 480 */ 0x4b, /* FC_PP */
0x5c, /* FC_PAD */

/* 482 */ NdrFcShort( 0x4 ), /* 4 */
/* 484 */ NdrFcShort( 0x4 ), /* 4 */
/* 486 */ 0x11, 0x0, /* FC_RP */
/* 488 */ NdrFcShort( 0xfffff4 ), /* Offset=-44 (444) */
/* 490 */ 0x5b, /* FC_END */

/* 492 */ 0x8, 0x8, /* FC_LONG */
/* 494 */ 0x5b, /* FC_END */

/* 496 */ NdrFcShort( 0x0 ), /* 0 */
/* 498 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
0x0, /* */

/* 500 */ NdrFcShort( 0x0 ), /* 0 */
/* 502 */ NdrFcLong( 0xfffffff ), /* -1 */
/* 506 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /* 0 */

/* 508 */ NdrFcShort( 0xfffff50 ), /* Offset=-176 (332) */
/* 510 */ 0x5c, /* FC_PAD */
/* 512 */ 0x5b, /* FC_END */

/* 514 */ NdrFcShort( 0x8 ), /* 8 */
/* 516 */ NdrFcShort( 0x0 ), /* 0 */
/* 518 */ NdrFcShort( 0x6 ), /* Offset=6 (524) */
/* 520 */ 0x8, /* FC_LONG */
0x36, /* FC_POINTER */

/* 522 */ 0x5c, /* FC_PAD */
/* 524 */ 0x5b, /* FC_END */

/* 526 */ NdrFcShort( 0xfffff60 ), 0x11, 0x0, /* FC_RP */
/* 528 */ /* Offset=-32 (494) */
0x21, /* FC_BOGUS_ARRAY */
0x3, /* 3 */

/* 530 */ NdrFcShort( 0x0 ), /* 0 */
/* 532 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
0x0, /* */

/* 534 */ NdrFcShort( 0x0 ), /* 0 */
/* 536 */ NdrFcLong( 0xfffffff ), /* -1 */
/* 540 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /* 0 */

/* 542 */ NdrFcShort( 0xfffff40 ), /* Offset=-192 (350) */
/* 544 */ 0x5c, /* FC_PAD */
/* 546 */ 0x5b, /* FC_END */

/* 548 */ NdrFcShort( 0x8 ), /* 8 */
/* 550 */ NdrFcShort( 0x0 ), /* 0 */
/* 552 */ NdrFcShort( 0x6 ), /* Offset=6 (558) */
/* 554 */ 0x8, /* FC_LONG */
0x36, /* FC_POINTER */

/* 556 */ 0x5c, /* FC_PAD */
/* 558 */ 0x5b, /* FC_END */

/* 560 */ NdrFcShort( 0xfffff60 ), 0x11, 0x0, /* FC_RP */
/* 562 */ /* Offset=-32 (528) */
0x1b, /* FC_CARRAY */
0x3, /* 3 */

/* 564 */ NdrFcShort( 0x4 ), /* 4 */
/* 566 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
0x0, /* */

/* 568 */ NdrFcShort( 0x0 ), /* 0 */
/* 570 */ 0x4b, /* FC_PP */
0x5c, /* FC_PAD */

/* 572 */ 0x48, /* FC_VARIABLE_REPEAT */
0x49, /* FC_FIXED_OFFSET */

/* 574 */ NdrFcShort( 0x4 ), /* 4 */
/* 576 */ NdrFcShort( 0x0 ), /* 0 */
/* 578 */ NdrFcShort( 0x1 ), /* 1 */
/* 580 */ NdrFcShort( 0x0 ), /* 0 */
/* 582 */ NdrFcShort( 0x0 ), /* 0 */
/* 584 */ 0x12, 0x0, /* FC_UP */
/* 586 */ NdrFcShort( 0x184 ), /* Offset=388 (974) */
/* 588 */ 0x5b, /* FC_END */

/* 590 */ 0x5c, 0x8, /* FC_LONG */
/* 592 */ 0x5b, /* FC_END */

/* 594 */ NdrFcShort( 0x8 ), /* 8 */
/* 596 */ NdrFcShort( 0x0 ), /* 0 */
/* 598 */ NdrFcShort( 0x6 ), /* Offset=6 (604) */
/* 600 */ 0x8, /* FC_LONG */
0x36, /* FC_POINTER */

/* 602 */ 0x5c, /* FC_PAD */
/* 604 */ 0x5b, /* FC_END */

/* 606 */ NdrFcShort( 0xfffff64 ), 0x11, 0x0, /* FC_RP */
/* 608 */ /* Offset=-44 (562) */
0x2f, /* FC_IP */
0x5a, /* FC_CONSTANT_ID */

/* 610 */ NdrFcLong( 0x2f ), /* 47 */
/* 614 */ NdrFcShort( 0x0 ), /* 0 */
/* 616 */ NdrFcShort( 0x0 ), /* 0 */
/* 618 */ 0xc0, /* 192 */
0x0, /* 0 */

/* 620 */ 0x0, /* 0 */
/* 622 */ 0x0, /* 0 */
/* 624 */ 0x0, /* 0 */
/* 626 */ 0x46, /* 70 */

/* 628 */ NdrFcShort( 0x1 ), /* 1 */
/* 630 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
0x0, /* */

/* 632 */ NdrFcShort( 0x4 ), /* 4 */
/* 634 */ 0x1, /* FC_BYTE */
/* 636 */ 0x5b, /* FC_END */

/* 638 */ NdrFcShort( 0x10 ), /* 16 */
/* 640 */ NdrFcShort( 0x0 ), /* 0 */
/* 642 */ NdrFcShort( 0xa ), /* Offset=10 (652) */
/* 644 */ 0x8, /* FC_LONG */
/* 646 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x8, /* FC_LONG */
/* FC_EMBEDDED_COMPLEX */

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/* 648 */	NdrFcShort(0xffffd9),	0x0,	/* 0 */
/* 650 */	0x36,	/* Offset= -40 (608) */	/* FC_POINTER */
/* 652 */		0x5b,	/* FC_END */
/* 654 */	NdrFcShort(0xfffffe4),	0x12, 0x0,	/* FC_UP */
/* 656 */		/* Offset= -28 (626) */	
/* 658 */	NdrFcShort(0x4), /* 4 */	0x1b,	/* FC_CARRAY */
/* 660 */	0x19,	0x3,	/* 3 */
/* 662 */	NdrFcShort(0x0), /* 0 */	/* Corr desc: field pointer, FC_ULONG */	
/* 664 */		0x0,	/* */
/* 666 */		0x4b,	/* FC_PP */
		0x5c,	/* FC_PAD */
/* 668 */	NdrFcShort(0x4), /* 4 */	0x48,	/* FC_VARIABLE_REPEAT */
/* 670 */	NdrFcShort(0x0), /* 0 */	0x49,	/* FC_FIXED_OFFSET */
/* 672 */	NdrFcShort(0x1), /* 1 */		
/* 674 */	NdrFcShort(0x0), /* 0 */		
/* 676 */	NdrFcShort(0x0), /* 0 */		
/* 678 */	0x12, 0x0,	/* FC_UP */	
/* 680 */	NdrFcShort(0xfffffd4),	/* Offset= -44 (636) */	
/* 682 */		0x5b,	/* FC_END */
/* 684 */	0x5c,	0x8,	/* FC_LONG */
/* 686 */		/* FC_PAD */	
		0x5b,	/* FC_END */
/* 688 */	NdrFcShort(0x8), /* 8 */	0x1a,	/* FC_BOGUS_STRUCT */
/* 690 */	NdrFcShort(0x0), /* 0 */	0x3,	/* 3 */
/* 692 */	NdrFcShort(0x6), /* Offset= 6 (698) */	/* FC_LONG */	
/* 694 */	0x8,	0x36,	/* FC_POINTER */
/* 696 */	0x5c,	/* FC_PAD */	
/* 698 */		0x5b,	/* FC_END */
/* 700 */	NdrFcShort(0xfffffd4),	0x11, 0x0,	/* FC_RP */
/* 702 */		/* Offset= -44 (656) */	
/* 704 */	NdrFcShort(0x8), /* 8 */	0x1d,	/* FC_SMFARRAY */
/* 706 */	0x1,	0x0,	/* 0 */
/* 708 */		/* FC_BYTE */	
		0x5b,	/* FC_END */
/* 710 */	NdrFcShort(0x10), /* 16 */	0x15,	/* FC_STRUCT */
/* 712 */	0x8,	0x3,	/* 3 */
/* 714 */	0x6,	/* FC_SHORT */	
/* 716 */	0x0,	0x4c,	/* FC_EMBEDDED_COMPLEX */
		/* 0 */	
/* 720 */		NdrFcShort(0xfffff1),	/* Offset= -15 (702) */
		0x5b,	/* FC_END */
/* 722 */	NdrFcShort(0x18), /* 24 */	0x1a,	/* FC_BOGUS_STRUCT */
/* 724 */	NdrFcShort(0x0), /* 0 */	0x3,	/* 3 */
/* 726 */	NdrFcShort(0xa), /* Offset= 10 (738) */	/* FC_LONG */	
/* 728 */	0x8,	0x36,	/* FC_POINTER */
/* 730 */	0x4c,	/* FC_EMBEDDED_COMPLEX */	
/* 732 */	NdrFcShort(0xfffffe8),	0x0,	/* 0 */
/* 734 */	0x5c,	/* Offset= -24 (708) */	
/* 736 */		/* FC_PAD */	
		0x5b,	/* FC_END */
/* 738 */	NdrFcShort(0xfffff0c),	0x11, 0x0,	/* FC_RP */
/* 740 */		/* Offset= -244 (494) */	
/* 742 */	NdrFcShort(0x1), /* 1 */	0x1b,	/* FC_CARRAY */
/* 744 */	0x19,	0x0,	/* 0 */
/* 746 */	NdrFcShort(0x0), /* 0 */	/* Corr desc: field pointer, FC_ULONG */	
/* 748 */	0x1,	0x0,	/* */
/* 750 */		/* FC_BYTE */	
		0x5b,	/* FC_END */
/* 752 */	NdrFcShort(0x8), /* 8 */	0x16,	/* FC_PSTRUCT */
/* 754 */		0x3,	/* 3 */
/* 756 */		0x4b,	/* FC_PP */
		0x5c,	/* FC_PAD */
/* 758 */	NdrFcShort(0x4), /* 4 */	0x46,	/* FC_NO_REPEAT */
/* 760 */	NdrFcShort(0x4), /* 4 */	0x5c,	/* FC_PAD */
/* 762 */	0x12, 0x0,	/* FC_UP */	
/* 764 */	NdrFcShort(0xfffffe8),	/* Offset= -24 (740) */	
/* 766 */		0x5b,	/* FC_END */
/* 768 */	0x8,	0x8,	/* FC_LONG */
/* 770 */		/* FC_LONG */	
		0x5b,	/* FC_END */
/* 772 */	NdrFcShort(0x2), /* 2 */	0x1b,	/* FC_CARRAY */
/* 774 */	0x19,	0x1,	/* 1 */
/* 776 */	NdrFcShort(0x0), /* 0 */	/* Corr desc: field pointer, FC_ULONG */	
/* 778 */	0x6,	0x0,	/* */
/* 780 */		/* FC_SHORT */	
		0x5b,	/* FC_END */
/* 782 */	NdrFcShort(0x8), /* 8 */	0x16,	/* FC_PSTRUCT */
/* 784 */		0x3,	/* 3 */
/* 786 */		0x4b,	/* FC_PP */
		0x5c,	/* FC_PAD */
/* 788 */	NdrFcShort(0x4), /* 4 */	0x46,	/* FC_NO_REPEAT */
/* 790 */	NdrFcShort(0x4), /* 4 */	0x5c,	/* FC_PAD */
/* 792 */	0x12, 0x0,	/* FC_UP */	
/* 794 */	NdrFcShort(0xfffffe8),	/* Offset= -24 (770) */	
/* 796 */		0x5b,	/* FC_END */
/* 798 */	0x8,	0x8,	/* FC_LONG */
/* 800 */		/* FC_LONG */	
		0x5b,	/* FC_END */
/* 802 */	NdrFcShort(0x4), /* 4 */	0x1b,	/* FC_CARRAY */
/* 804 */	0x19,	0x3,	/* 3 */
/* 806 */	NdrFcShort(0x0), /* 0 */	/* Corr desc: field pointer, FC_ULONG */	
/* 808 */	0x8,	0x0,	/* */
/* 810 */		/* FC_LONG */	
		0x5b,	/* FC_END */
/* 812 */	NdrFcShort(0x8), /* 8 */	0x16,	/* FC_PSTRUCT */
/* 814 */		0x3,	/* 3 */
		0x4b,	/* FC_PP */


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/* 816 */                                0x5c,                                /* FC_PAD */
/* 817 */                                0x46,                                /* FC_NO_REPEAT */
/* 818 */                                0x5c,                                /* FC_PAD */
/* 820 */                                NdrFcShort( 0x4 ), /* 4 */
/* 822 */                                NdrFcShort( 0x4 ), /* 4 */
/* 824 */                                0x12, 0x0, /* FC_UP */
/* 826 */                                NdrFcShort( 0xfffff8 ), /* Offset=-24 (800) */
/* 827 */                                0x5b,                                /* FC_END */
/* 828 */                                0x8,                                /* FC_LONG */
/* 830 */                                0x5b,                                /* FC_END */
/* 832 */                                0x1b,                                /* FC_CARRAY */
/* 834 */                                0x7,                                /* 7 */
/* 836 */                                NdrFcShort( 0x8 ), /* 8 */
/* 838 */                                0x19,                                /* Corr desc: field pointer, FC_ULONG */
/* 840 */                                0x0,                                /* 0 */
/* 842 */                                NdrFcShort( 0x0 ), /* 0 */
/* 844 */                                0xb,                                /* FC_HYPER */
/* 846 */                                0x5b,                                /* FC_END */
/* 848 */                                0x16,                                /* FC_PSTRUCT */
/* 850 */                                0x3,                                /* 3 */
/* 852 */                                NdrFcShort( 0x8 ), /* 8 */
/* 854 */                                0x4b,                                /* FC_PP */
/* 856 */                                0x5c,                                /* FC_PAD */
/* 858 */                                0x46,                                /* FC_NO_REPEAT */
/* 860 */                                0x5c,                                /* FC_PAD */
/* 862 */                                NdrFcShort( 0x4 ), /* 4 */
/* 864 */                                NdrFcShort( 0x4 ), /* 4 */
/* 866 */                                0x12, 0x0, /* FC_UP */
/* 868 */                                NdrFcShort( 0xfffff8 ), /* Offset=-24 (830) */
/* 870 */                                0x5b,                                /* FC_END */
/* 872 */                                0x8,                                /* FC_LONG */
/* 874 */                                0x5b,                                /* FC_END */
/* 876 */                                0x15,                                /* FC_STRUCT */
/* 878 */                                0x3,                                /* 3 */
/* 880 */                                NdrFcShort( 0x8 ), /* 8 */
/* 882 */                                0x8,                                /* FC_LONG */
/* 884 */                                0x5c,                                /* FC_PAD */
/* 886 */                                0x5b,                                /* FC_END */
/* 888 */                                0x1b,                                /* FC_CARRAY */
/* 890 */                                0x3,                                /* 3 */
/* 892 */                                NdrFcShort( 0x8 ), /* 8 */
/* 894 */                                0x7,                                /* Corr desc: FC_USHORT */
/* 896 */                                0x0,                                /* 0 */
/* 898 */                                NdrFcShort( 0xf8 ), /* -40 */
/* 900 */                                0x4c,                                /* FC_EMBEDDED_COMPLEX */
/* 902 */                                0x0,                                /* 0 */
/* 904 */                                NdrFcShort( 0xfffffe ), /* Offset=-18 (860) */
/* 906 */                                0x5c,                                /* FC_PAD */
/* 908 */                                0x5b,                                /* FC_END */
/* 910 */                                0x1a,                                /* FC_BOGUS_STRUCT */
/* 912 */                                0x3,                                /* 3 */
/* 914 */                                NdrFcShort( 0x28 ), /* 40 */
/* 916 */                                NdrFcShort( 0xfffffe ), /* Offset=-18 (868) */
/* 918 */                                NdrFcShort( 0x0 ), /* Offset= 0 (888) */
/* 920 */                                0x6,                                /* FC_SHORT */
/* 922 */                                0x8,                                /* FC_SHORT */
/* 924 */                                0x8,                                /* FC_LONG */
/* 926 */                                0x4c,                                /* FC_EMBEDDED_COMPLEX */
/* 928 */                                0x0,                                /* 0 */
/* 930 */                                NdrFcShort( 0xffffd8 ), /* Offset=-520 (376) */
/* 932 */                                0x5c,                                /* FC_PAD */
/* 934 */                                0x5b,                                /* FC_END */
/* 936 */                                0x12, 0x0, /* FC_UP */
/* 938 */                                0x0,                                /* Offset=-266 (636) */
/* 940 */                                0x1,                                /* FC_UP [simple_pointer] */
/* 942 */                                0x12, 0x8, /* FC_BYTE */
/* 944 */                                0x5c,                                /* FC_PAD */
/* 946 */                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 948 */                                0x6,                                /* FC_SHORT */
/* 950 */                                0x5c,                                /* FC_PAD */
/* 952 */                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 954 */                                0x8,                                /* FC_LONG */
/* 956 */                                0x5c,                                /* FC_PAD */
/* 958 */                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 960 */                                0xb,                                /* FC_HYPER */
/* 962 */                                0x5c,                                /* FC_PAD */
/* 964 */                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 966 */                                0xa,                                /* FC_FLOAT */
/* 968 */                                0x5c,                                /* FC_PAD */
/* 970 */                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 972 */                                0xc,                                /* FC_DOUBLE */
/* 974 */                                0x5c,                                /* FC_PAD */
/* 976 */                                0x12, 0x0, /* FC_UP */
/* 978 */                                0x0,                                /* Offset=-628 (302) */
/* 980 */                                NdrFcShort( 0xffffd8 ), /* 0x12, 0x10, FC_UP [pointer_deref] */
/* 982 */                                0x0,                                /* Offset=-626 (308) */
/* 984 */                                NdrFcShort( 0xffffda2 ), /* 0x12, 0x10, FC_UP [pointer_deref] */
/* 986 */                                0x0,                                /* Offset=-606 (332) */
/* 988 */                                NdrFcShort( 0xffffdb0 ), /* 0x12, 0x10, FC_UP [pointer_deref] */
/* 990 */                                0x0,                                /* Offset=-592 (350) */
/* 992 */                                NdrFcShort( 0xffffdbe ), /* 0x12, 0x10, FC_UP [pointer_deref] */
/* 994 */                                0x0,                                /* Offset=-578 (368) */
/* 996 */                                NdrFcShort( 0x2 ), /* Offset= 2 (952) */
/* 998 */                                0x12, 0x0, /* FC_UP */
/* 1000 */                                0x14, /* Offset= 20 (974) */
/* 1002 */                                0x15,                                /* FC_STRUCT */
/* 1004 */                                0x7,                                /* 7 */
/* 1006 */                                NdrFcShort( 0x10 ), /* 16 */
/* 1008 */                                0x6,                                /* FC_SHORT */
/* 1010 */                                0x1,                                /* FC_BYTE */
/* 1012 */                                0x1,                                /* FC_BYTE */
/* 1014 */                                0x8,                                /* FC_LONG */
/* 1016 */                                0xb,                                /* FC_HYPER */
/* 1018 */                                0x5b,                                /* FC_END */
/* 1020 */                                0x12, 0x0, /* FC_UP */
/* 1022 */                                0x0,                                /* Offset=-12 (956) */
/* 1024 */                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 1026 */                                0x5c,                                /* FC_CHAR */
/* 1028 */                                0x5c,                                /* FC_PAD */
/* 1030 */                                0x1a,                                /* FC_BOGUS_STRUCT */
/* 1032 */                                0x7,                                /* 7 */
/* 1034 */                                NdrFcShort( 0x20 ), /* 32 */
/* 1036 */                                NdrFcShort( 0x0 ), /* 0 */
/* 1038 */                                NdrFcShort( 0x0 ), /* Offset= 0 (980) */
/* 1040 */                                0x8,                                /* FC_LONG */
/* 1042 */                                0x8,                                /* FC_LONG */
/* 1044 */                                0x6,                                /* FC_SHORT */

```

```

/* 986 */      0x6,          0x6,          /* FC_SHORT */      /* FC_SHORT */
/* 988 */      0x4c,        0x6,          /* FC_EMBEDDED_COMPLEX */ /* FC_SHORT */
/* 990 */      NdrFcShort( 0xffffc28 ), /* Offset=-984 (6) */ /* 0 */
/* 992 */      0x5c,        /* FC_PAD */      /* FC_END */
/* 994 */      0xb4,        0x5b,        /* FC_USER_MARSHAL */ /* 131 */
/* 996 */      NdrFcShort( 0x0 ), /* 0 */
/* 998 */      NdrFcShort( 0x10 ), /* 16 */
/* 1000 */     NdrFcShort( 0x0 ), /* 0 */
/* 1002 */     NdrFcShort( 0xfffff18 ), /* Offset=-1000 (2) */
/* 1004 */     /* 0 */
/* 1006 */     NdrFcShort( 0x6 ), /* Offset= 6 (1012) */
/* 1008 */     /* 0 */
/* 1010 */     NdrFcShort( 0xfffffd8 ), /* Offset=-36 (974) */ /* FC_OP */
/* 1012 */     0xb4,        /* FC_USER_MARSHAL */ /* 131 */
/* 1014 */     NdrFcShort( 0x0 ), /* 0 */
/* 1016 */     NdrFcShort( 0x10 ), /* 16 */
/* 1018 */     NdrFcShort( 0x0 ), /* 0 */
/* 1020 */     NdrFcShort( 0xfffff14 ), /* Offset=-12 (1008) */
/* 0 */
};
static const USER_MARSHAL_ROUTINE_QUADRUPLE UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{
    {
        VARIANT_UserSize
        ,VARIANT_UserMarshal
        ,VARIANT_UserUnmarshal
        ,VARIANT_UserFree
    }
};

/* Standard interface: _MIDL_If_tpcce_com_ps_0000, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEE6A2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B}} */

#pragma code_seg( "rpc" )
static const unsigned short ITPCC_FormatStringOffsetTable[] =
{
    0,
    34,
    68,
    102,
    136,
    170
};

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo =
{
    &Object_StubDesc,
    _MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
    &Object_StubDesc,
    0,
    _MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
};
CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy,
    (void *) (INT_PTR) -1 /* ITPCC:NewOrder */,
    (void *) (INT_PTR) -1 /* ITPCC:Payment */,
    (void *) (INT_PTR) -1 /* ITPCC:Delivery */,
    (void *) (INT_PTR) -1 /* ITPCC:StockLevel */,
    (void *) (INT_PTR) -1 /* ITPCC:OrderStatus */,
    (void *) (INT_PTR) -1 /* ITPCC:CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    0,
    _MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x600015b, /* MIDL Version 6.0.347 */
    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* cs routines */
    0, /* proxy/server info */
    0 /* Reserved5 */
};

const CInterfaceProxyVtbl * _tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl * _tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const _tpcc_com_ps_interfaceNamesList[] =
{
    "ITPCC",
    0
};

```

```

};

#define _tpcc_com_ps_CHECK_IID(n) IID_GENERIC_CHECK_IID(_tpcc_com_ps, plID, n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID * plID, int * plIndex )
{
    if(! _tpcc_com_ps_CHECK_IID(0))
    {
        *plIndex = 0;
        return 1;
    }
    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo =
{
    (PCInterfaceProxyVtblList *) & _tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) & _tpcc_com_ps_StubVtblList,
    (const PCInterfaceName *) & _tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0, /* Filler3 */
};

#endif /* !defined(_M_IA64) && !defined(_M_AMD64) */

```

SQL Stored Procedures

Kit MSTPCC451\SETUP\scripts\dm\ldelivery.sql

```

-----
--
-- File: DELIVERY.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates 4 delivery stored procedure
-- préfixées Q0, Q1, Q2 et Q3
--
-- Interface Level: 4.10.000
-----

use tpcc
go

-- création de la proc préfixée Q0
-----

if exists (select name from sysobjects where name = 'Q0tpcc_delivery')
drop procedure Q0tpcc_delivery

go

create proc Q0tpcc_delivery @w_id int, @o_carrier_id smallint
as
declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

select @d_id = 0

begin tran d

while (@d_id < 10)
begin
select @d_id = @d_id + 1,
        @total = 0,
        @o_id = 0

select top 1
        @o_id = no_o_id
from new_order WITH (serializable, uplock)
where no_w_id = @w_id and
        no_d_id = @d_id
order by no_o_id asc

if (@@rowcount <= 0)
begin
-----
-- claim the order for this district
-----
delete new_order
where no_w_id = @w_id and
        no_d_id = @d_id and
        no_o_id = @o_id

-----
-- set carrier_id on this order (and get customer id)
-----
update orders
set o_carrier_id = @o_carrier_id,
        @c_id = o_c_id
where @w_id = @w_id and
        @d_id = @d_id and
        o_id = @o_id

-----
-- set date in all lineitems for this order (and sum amounts)
-----
update order_line
set ol_delivery_d = getdate(),
        @total = @total + ol_amount
where @w_id = @w_id and
        @d_id = @d_id and
        ol_o_id = @o_id

-----
-- accumulate lineitem amounts for this order into customer
-----
update customer
set c_balance = c_balance + @total,
        c_delivery_cnt = c_delivery_cnt + 1
where @w_id = @w_id and
        @d_id = @d_id and
        c_id = @c_id

end

select @oid1 = case @d_id when 1 then @o_id else @oid1 end,
        @oid2 = case @d_id when 2 then @o_id else @oid2 end,
        @oid3 = case @d_id when 3 then @o_id else @oid3 end,
        @oid4 = case @d_id when 4 then @o_id else @oid4 end,

```

```

        @oid5 = case @d_id when 5 then @o_id else @oid5 end,
        @oid6 = case @d_id when 6 then @o_id else @oid6 end,
        @oid7 = case @d_id when 7 then @o_id else @oid7 end,
        @oid8 = case @d_id when 8 then @o_id else @oid8 end,
        @oid9 = case @d_id when 9 then @o_id else @oid9 end,
        @oid10 = case @d_id when 10 then @o_id else @oid10 end
end

commit tran d

-----
-- return delivery data to client
-----
select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10

go

-----
-- création de la proc préfixée Q1
-----

if exists (select name from sysobjects where name = 'Q1pcc_delivery')
drop procedure Q1pcc_delivery
go

create proc Q1pcc_delivery
    @w_id int,
    @o_carrier_id smallint
as
declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

select @d_id = 0

begin tran d
    while (@d_id < 10)
    begin
        select
            @d_id = @d_id + 1,
            @total = 0,
            @o_id = 0

            select
                top 1
                @o_id
            from
                new_order WITH (serializable, uplock)
            where
                no_w_id = @w_id and
                no_d_id = @d_id
            order
                by no_o_id asc

            if (@@rowcount <= 0)
                begin
                    -----
                    -- claim the order for this district
                    -----
                    delete
                        new_order
                    where
                        no_w_id = @w_id and
                        no_d_id = @d_id and
                        no_o_id = @o_id

                    -----
                    -- set carrier_id on this order (and get customer id)
                    -----
                    update
                        orders
                    set
                        o_carrier_id = @o_carrier_id,
                        @c_id = o_c_id
                    where
                        o_w_id = @w_id and
                        o_d_id = @d_id and
                        o_id = @o_id

                    -----
                    -- set date in all lineitems for this order (and sum amounts)
                    -----
                    update
                        order_line
                    set
                        ol_delivery_d = getdate(),
                        @total = @total + ol_amount,
                        @w_id = @w_id and
                        @d_id = @d_id and
                        @o_id = @o_id
                    where
                        ol_w_id = @w_id and
                        ol_d_id = @d_id and
                        ol_o_id = @o_id

                    -----
                    -- accumulate lineitem amounts for this order into customer
                    -----
                    update
                        customer
                    set
                        c_balance = c_balance + @total,
                        c_delivery_cnt = c_delivery_cnt + 1
                    where
                        c_w_id = @w_id and
                        c_d_id = @d_id and
                        c_id = @c_id

                end

            select
                @oid1 = case @d_id when 1 then @o_id else @oid1 end,
                @oid2 = case @d_id when 2 then @o_id else @oid2 end,
                @oid3 = case @d_id when 3 then @o_id else @oid3 end,
                @oid4 = case @d_id when 4 then @o_id else @oid4 end,
                @oid5 = case @d_id when 5 then @o_id else @oid5 end,
                @oid6 = case @d_id when 6 then @o_id else @oid6 end,
                @oid7 = case @d_id when 7 then @o_id else @oid7 end,
                @oid8 = case @d_id when 8 then @o_id else @oid8 end,
                @oid9 = case @d_id when 9 then @o_id else @oid9 end,
                @oid10 = case @d_id when 10 then @o_id else @oid10 end

        end

    end

end

commit tran d

-----
-- return delivery data to client
-----
select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10

go

-----
-- création de la proc préfixée Q2
-----

if exists (select name from sysobjects where name = 'Q2pcc_delivery')
drop procedure Q2pcc_delivery
go

```

```

create proc Q2tpcc_delivery      @w_id      int,
                                @o_carrier_id smallint
as
declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

select @@d_id = 0

begin tran d
    while (@@d_id < 10)
    begin
        select      @@d_id = @@d_id + 1,
                    @total = 0,
                    @o_id = 0

        select      top 1
                    @o_id = no_o_id
        from        new_order WITH (serializable, uplock)
        where       no_w_id = @w_id and
                    no_d_id = @d_id and
                    no_o_id asc
        order

        if (@@rowcount <= 0)
        begin
            -----
            -- claim the order for this district
            -----
            delete    new_order
            where     no_w_id = @w_id and
                    no_d_id = @d_id and
                    no_o_id = @o_id

            -----
            -- set carrier_id on this order (and get customer id)
            -----
            update    orders
            set       o_carrier_id = @o_carrier_id,
                    @c_id = o_c_id
            where     o_w_id = @w_id and
                    o_d_id = @d_id and
                    o_id = @o_id

            -----
            -- set date in all lineitems for this order (and sum amounts)
            -----
            update    order_line
            set       ol_delivery_d = getdate(),
                    @total = @total + ol_amount,
                    @w_id = @w_id and
                    @d_id = @d_id and
                    @o_id = @o_id
            where     ol_w_id = @w_id and
                    ol_d_id = @d_id and
                    ol_o_id = @o_id

            -----
            -- accumulate lineitem amounts for this order into customer
            -----
            update    customer
            set       c_balance = c_balance + @total,
                    c_delivery_cnt = c_delivery_cnt + 1
            where     c_w_id = @w_id and
                    c_d_id = @d_id and
                    c_id = @o_id

        end

        select      @oid1 = case @d_id when 1 then @o_id else @oid1 end,
                    @oid2 = case @d_id when 2 then @o_id else @oid2 end,
                    @oid3 = case @d_id when 3 then @o_id else @oid3 end,
                    @oid4 = case @d_id when 4 then @o_id else @oid4 end,
                    @oid5 = case @d_id when 5 then @o_id else @oid5 end,
                    @oid6 = case @d_id when 6 then @o_id else @oid6 end,
                    @oid7 = case @d_id when 7 then @o_id else @oid7 end,
                    @oid8 = case @d_id when 8 then @o_id else @oid8 end,
                    @oid9 = case @d_id when 9 then @o_id else @oid9 end,
                    @oid10 = case @d_id when 10 then @o_id else @oid10 end

    end

commit tran d

-----
-- return delivery data to client
-----
select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10

go

-----
-- création de la proc préfixée Q3
-----

if exists (select name from sysobjects where name = 'Q3tpcc_delivery')
    drop procedure Q3tpcc_delivery
go

create proc Q3tpcc_delivery      @w_id      int,
                                @o_carrier_id smallint
as
declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

select @@d_id = 0

begin tran d
    while (@@d_id < 10)
    begin
        select      @d_id = @d_id + 1,
                    @total = 0,
                    @o_id = 0

        select      top 1
                    @o_id = no_o_id

```

```

from      new_order WITH (serializable, uplock)
where     no_w_id      = @w_id and
         no_d_id      = @d_id
         order        by no_o_id asc

if (@@rowcount <= 0)
begin
-----
-- claim the order for this district
delete    new_order
where     no_w_id      = @w_id and
         no_d_id      = @d_id and
         no_o_id      = @o_id

-----
-- set carrier_id on this order (and get customer id)
update    orders
set       o_carrier_id = @o_carrier_id,
         @c_id        = o_c_id
where     o_w_id      = @w_id and
         o_d_id      = @d_id and
         o_id        = @o_id

-----
-- set date in all lineitems for this order (and sum amounts)
update    order_line
set       ol_delivery_d = getdate(),
         @total        = @total + ol_amount
where     ol_w_id      = @w_id and
         ol_d_id      = @d_id and
         ol_o_id      = @o_id

-----
-- accumulate lineitem amounts for this order into customer
update    customer
set       c_balance    = c_balance + @total,
         c_delivery_cnt = c_delivery_cnt + 1
where     c_w_id      = @w_id and
         c_d_id      = @d_id and
         c_id        = @c_id
end

select    @oid1 = case @d_id when 1 then @o_id else @oid1 end,
         @oid2 = case @d_id when 2 then @o_id else @oid2 end,
         @oid3 = case @d_id when 3 then @o_id else @oid3 end,
         @oid4 = case @d_id when 4 then @o_id else @oid4 end,
         @oid5 = case @d_id when 5 then @o_id else @oid5 end,
         @oid6 = case @d_id when 6 then @o_id else @oid6 end,
         @oid7 = case @d_id when 7 then @o_id else @oid7 end,
         @oid8 = case @d_id when 8 then @o_id else @oid8 end,
         @oid9 = case @d_id when 9 then @o_id else @oid9 end,
         @oid10 = case @d_id when 10 then @o_id else @oid10 end

end

commit tran d

-----
-- return delivery data to client
select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10
go

```

Kit MSTPCC451\SETUP\scripts\dm\neword.sql

```

-----
--
-- File:          NEWORD.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates 4 neworder stored procedure
-- préfixées Q0, Q1, Q2 et Q3
--
-- Interface Level: 4.10.000
-----

use tpcc
go

-----
-- création de la proc préfixée Q0
-----

if exists ( select name from sysobjects where name = 'Q0tpcc_neworder' )
drop procedure Q0tpcc_neworder
go

create proc Q0tpcc_neworder

@w_id int,
@d_id tinyint,
@c_id int,
@o_c_cnt tinyint,
@o_all_local tinyint,
@l_id1 int = 0, @s_w_id1 int = 0, @ol_qty1 smallint = 0,
@l_id2 int = 0, @s_w_id2 int = 0, @ol_qty2 smallint = 0,
@l_id3 int = 0, @s_w_id3 int = 0, @ol_qty3 smallint = 0,
@l_id4 int = 0, @s_w_id4 int = 0, @ol_qty4 smallint = 0,
@l_id5 int = 0, @s_w_id5 int = 0, @ol_qty5 smallint = 0,
@l_id6 int = 0, @s_w_id6 int = 0, @ol_qty6 smallint = 0,
@l_id7 int = 0, @s_w_id7 int = 0, @ol_qty7 smallint = 0,
@l_id8 int = 0, @s_w_id8 int = 0, @ol_qty8 smallint = 0,
@l_id9 int = 0, @s_w_id9 int = 0, @ol_qty9 smallint = 0,
@l_id10 int = 0, @s_w_id10 int = 0, @ol_qty10 smallint = 0,
@l_id11 int = 0, @s_w_id11 int = 0, @ol_qty11 smallint = 0,
@l_id12 int = 0, @s_w_id12 int = 0, @ol_qty12 smallint = 0,
@l_id13 int = 0, @s_w_id13 int = 0, @ol_qty13 smallint = 0,
@l_id14 int = 0, @s_w_id14 int = 0, @ol_qty14 smallint = 0,
@l_id15 int = 0, @s_w_id15 int = 0, @ol_qty15 smallint = 0

as
declare @w_tax numeric(4,4),
        @d_tax numeric(4,4),
        @c_last char(16),
        @c_credit char(2),
        @c_discount numeric(4,4),
        @i_price numeric(5,2),
        @i_name char(24),
        @i_data char(50),
        @o_entry_d datetime,
        @remote_flag int,
        @s_quantity smallint,
        @s_data char(50),
        @s_dist char(24),
        @i_no int,
        @o_id int,
        @commit_flag tinyint,
        @li_id int,
        @li_s_w_id int,
        @li_qty smallint,
        @ol_number int,
        @c_id_local int

begin
begin transaction n

```

```

-----
-- get district tax and next available order id and update
-- plus initialize local variables
-----
update
set
    district      = d_tax,
    @o_id         = d_next_o_id,
    d_next_o_id   = d_next_o_id + 1,
    @o_entry_d    = getdate(),
    @li_no        = 0,
    @commit_flag = 1
where
    d_w_id = @w_id and
    d_id   = @d_id
-----
-- process orderlines
-----
while (@li_no < @o_ol_cnt)
begin
    select @li_no = @li_no + 1
-----
-- set l_id, s_w_id, and qty for this lineitem
-----
select
    @li_id = case @li_no
        when 1 then @l_id1
        when 2 then @l_id2
        when 3 then @l_id3
        when 4 then @l_id4
        when 5 then @l_id5
        when 6 then @l_id6
        when 7 then @l_id7
        when 8 then @l_id8
        when 9 then @l_id9
        when 10 then @l_id10
        when 11 then @l_id11
        when 12 then @l_id12
        when 13 then @l_id13
        when 14 then @l_id14
        when 15 then @l_id15
    end,
    @li_s_w_id = case @li_no
        when 1 then @s_w_id1
        when 2 then @s_w_id2
        when 3 then @s_w_id3
        when 4 then @s_w_id4
        when 5 then @s_w_id5
        when 6 then @s_w_id6
        when 7 then @s_w_id7
        when 8 then @s_w_id8
        when 9 then @s_w_id9
        when 10 then @s_w_id10
        when 11 then @s_w_id11
        when 12 then @s_w_id12
        when 13 then @s_w_id13
        when 14 then @s_w_id14
        when 15 then @s_w_id15
    end,
    @li_qty = case @li_no
        when 1 then @ol_qty1
        when 2 then @ol_qty2
        when 3 then @ol_qty3
        when 4 then @ol_qty4
        when 5 then @ol_qty5
        when 6 then @ol_qty6
        when 7 then @ol_qty7
        when 8 then @ol_qty8
        when 9 then @ol_qty9
        when 10 then @ol_qty10
        when 11 then @ol_qty11
        when 12 then @ol_qty12
        when 13 then @ol_qty13
        when 14 then @ol_qty14
        when 15 then @ol_qty15
    end
-----
-- get item data (no one updates item)
-----
select
    @i_price = i_price,
    @i_name   = i_name,
    @i_data   = i_data
from
    item WITH (tablock, repeatableread)
where
    i_id = @li_id
-----
-- update stock values
-----
update
set
    stock_s_ytd = s_ytd + @li_qty,
    @s_quantity = s_quantity - @li_qty +
        case when (s_quantity - @li_qty < 10) then 91 else 0 end,
    s_order_cnt = s_order_cnt + 1,
    s_remote_cnt = s_remote_cnt + case when (@li_s_w_id = @w_id) then 0 else 1 end,
    @s_data      = s_data,
    @s_dist      = case @d_id
        when 1 then s_dist_01
        when 2 then s_dist_02
        when 3 then s_dist_03
        when 4 then s_dist_04
        when 5 then s_dist_05
        when 6 then s_dist_06
        when 7 then s_dist_07
        when 8 then s_dist_08
        when 9 then s_dist_09
        when 10 then s_dist_10
        end
where
    s_i_id = @li_id and
    s_w_id = @li_s_w_id
-----
-- if there actually is a stock (and item) with these ids, go to work
-----
if (@@rowcount > 0)
begin
-----
-- insert order_line data (using data from item and stock)
-----
insert into order_line values(
    @o_id,
    @d_id,
    @w_id,
    @li_no,
    @li_id,
    @li_s_w_id,
    desc 31, 1699,
    @li_qty,
    @i_price * @li_qty,
    @s_dist)
-----
-- send line-item data to client
-----
select
    @i_name,
    @s_quantity,
    b_g = case when ( patindex('%ORIGINAL%', @i_data) > 0) and
        (patindex('%ORIGINAL%', @s_data) > 0)
    then 'B' else 'G' end,
    @i_price,
    @i_price * @li_qty
end
else
begin
-----
-- no item (or stock) found - triggers rollback condition
-----
select *.0,0.0
select @commit_flag = 0

```

```

end
end

-----
-- get customer last name, discount, and credit rating
-----
select
    @c_last = c_last,
    @c_discount = c_discount,
    @c_credit = c_credit,
    @c_id_local = c_id
from
    customer WITH (repeatableread)
where
    c_id = @c_id and
    c_w_id = @w_id and
    c_d_id = @d_id

-----
-- insert fresh row into orders table
-----
insert into orders values (
    @o_id,
    @d_id,
    @w_id,
    @c_id_local,
    @o_entry_d,
    0,
    @o_ol_cnt,
    @o_all_local)

-----
-- insert corresponding row into new-order table
-----
insert into new_order values (
    @o_id,
    @d_id,
    @w_id)

-----
-- select warehouse tax
-----
select
    @w_tax = w_tax
from
    warehouse WITH (repeatableread)
where
    w_id = @w_id

if (@@commit_flag = 1)
    commit transaction n
else
    rollback transaction n

-----
-- all that work for nothing!!!
-----

-----
-- return order data to client
-----
select
    @w_tax,
    @d_tax,
    @o_id,
    @c_last,
    @c_discount,
    @c_credit,
    @o_entry_d,
    @commit_flag
end

go

-----
-- création de la proc préfixée Q1
-----

if exists ( select name from sysobjects where name = 'Q1tpcc_neworder' )
    drop procedure Q1tpcc_neworder
go

create proc Q1tpcc_neworder
    @w_id int,
    @d_id tinyint,
    @c_id int,
    @o_ol_cnt tinyint,
    @o_all_local tinyint,
    @l_id1 int = 0, @s_w_id1 int = 0, @ol_qty1 smallint = 0,
    @l_id2 int = 0, @s_w_id2 int = 0, @ol_qty2 smallint = 0,
    @l_id3 int = 0, @s_w_id3 int = 0, @ol_qty3 smallint = 0,
    @l_id4 int = 0, @s_w_id4 int = 0, @ol_qty4 smallint = 0,
    @l_id5 int = 0, @s_w_id5 int = 0, @ol_qty5 smallint = 0,
    @l_id6 int = 0, @s_w_id6 int = 0, @ol_qty6 smallint = 0,
    @l_id7 int = 0, @s_w_id7 int = 0, @ol_qty7 smallint = 0,
    @l_id8 int = 0, @s_w_id8 int = 0, @ol_qty8 smallint = 0,
    @l_id9 int = 0, @s_w_id9 int = 0, @ol_qty9 smallint = 0,
    @l_id10 int = 0, @s_w_id10 int = 0, @ol_qty10 smallint = 0,
    @l_id11 int = 0, @s_w_id11 int = 0, @ol_qty11 smallint = 0,
    @l_id12 int = 0, @s_w_id12 int = 0, @ol_qty12 smallint = 0,
    @l_id13 int = 0, @s_w_id13 int = 0, @ol_qty13 smallint = 0,
    @l_id14 int = 0, @s_w_id14 int = 0, @ol_qty14 smallint = 0,
    @l_id15 int = 0, @s_w_id15 int = 0, @ol_qty15 smallint = 0

as
declare
    @w_tax numeric(4,4),
    @d_tax numeric(4,4),
    @c_last char(16),
    @c_credit char(2),
    @c_discount numeric(4,4),
    @i_price numeric(5,2),
    @i_name char(24),
    @i_data char(50),
    @o_entry_d datetime,
    @remote_flag int,
    @s_quantity smallint,
    @s_data char(50),
    @s_dist char(24),
    @i_no int,
    @o_id int,
    @commit_flag tinyint,
    @li_id int,
    @li_s_w_id int,
    @li_qty smallint,
    @ol_number int,
    @c_id_local int

begin
begin transaction n

-----
-- get district tax and next available order id and update
-- plus initialize local variables
-----
update
    district
set
    @d_tax = d_tax,
    @o_id = d_next_o_id,
    d_next_o_id = d_next_o_id + 1,
    (@o_entry_d = getdate()),
    @i_no = 0,
    @commit_flag = 1
where
    d_w_id = @w_id and
    d_id = @d_id

-----
-- process orderlines
-----
while (@i_no < @o_ol_cnt)
begin
    select @li_no = @i_no + 1

-----
-- set l_id, s_w_id, and qty for this lineitem
-----
select
    @li_id = case @i_no
                when 1 then @l_id1
                when 2 then @l_id2

```



```

when 3 then @l_id3
when 4 then @l_id4
when 5 then @l_id5
when 6 then @l_id6
when 7 then @l_id7
when 8 then @l_id8
when 9 then @l_id9
when 10 then @l_id10
when 11 then @l_id11
when 12 then @l_id12
when 13 then @l_id13
when 14 then @l_id14
when 15 then @l_id15
end,
@l_s_w_id = case @l_no
when 1 then @s_w_id1
when 2 then @s_w_id2
when 3 then @s_w_id3
when 4 then @s_w_id4
when 5 then @s_w_id5
when 6 then @s_w_id6
when 7 then @s_w_id7
when 8 then @s_w_id8
when 9 then @s_w_id9
when 10 then @s_w_id10
when 11 then @s_w_id11
when 12 then @s_w_id12
when 13 then @s_w_id13
when 14 then @s_w_id14
when 15 then @s_w_id15
end,
@l_qty = case @l_no
when 1 then @ol_qty1
when 2 then @ol_qty2
when 3 then @ol_qty3
when 4 then @ol_qty4
when 5 then @ol_qty5
when 6 then @ol_qty6
when 7 then @ol_qty7
when 8 then @ol_qty8
when 9 then @ol_qty9
when 10 then @ol_qty10
when 11 then @ol_qty11
when 12 then @ol_qty12
when 13 then @ol_qty13
when 14 then @ol_qty14
when 15 then @ol_qty15
end

-----
-- get item data (no one updates item)
-----
select      @l_price = i_price,
            @l_name = i_name,
            @l_data = i_data
from        item WITH (tablelock, repeatableread)
where       i_id = @l_id

-----
-- update stock values
-----
update      stock
set         s_ytd = s_quantity + @l_qty,
            @s_quantity = s_quantity - @l_qty +
                case when (s_quantity - @l_qty < 0) then 91 else 0 end,
            s_order_cnt = s_order_cnt + 1,
            s_remote_cnt = s_remote_cnt + case when (@l_s_w_id = @w_id) then 0 else 1 end,
            @s_data = s_data,
            @s_dist = case @d_id
                when 1 then s_dist_01
                when 2 then s_dist_02
                when 3 then s_dist_03
                when 4 then s_dist_04
                when 5 then s_dist_05
                when 6 then s_dist_06
                when 7 then s_dist_07
                when 8 then s_dist_08
                when 9 then s_dist_09
                when 10 then s_dist_10
            end
where       s_i_id = @l_id and
            s_w_id = @l_s_w_id

-----
-- if there actually is a stock (and item) with these ids, go to work
-----
if (@@rowcount > 0)
begin
-----
-- insert order_line data (using data from item and stock)
-----
insert into order_line values(
            @o_id,
            @d_id,
            @w_id,
            @l_no,
            @l_id,
            @l_s_w_id,
            'dec 31, 1899',
            @l_qty,
            @l_price * @l_qty,
            @s_dist)

-----
-- send line-item data to client
-----
select      @l_name,
            @s_quantity,
            b_g = case when ( patindex('%ORIGINAL%',@l_data) > 0) and
                (patindex('%ORIGINAL%',@s_data) > 0)
            then 'B' else 'G' end,
            @l_price,
            @l_price * @l_qty
end
else
begin
-----
-- no item (or stock) found - triggers rollback condition
-----
select *,0,*,0,0
select @commit_flag = 0

end

-----
-- get customer last name, discount, and credit rating
-----
select      @c_last = c_last,
            @c_discount = c_discount,
            @c_credit = c_credit,
            @c_id_local = c_id
from        customer WITH (repeatableread)
where       c_id = @c_id and
            c_w_id = @w_id and
            c_d_id = @d_id

-----
-- insert fresh row into orders table
-----
insert into orders values (
            @o_id,
            @d_id,
            @w_id,
            @c_id_local,
            @o_entry_d,
            0,
            @o_ol_cnt,
            @o_all_local)

```

```

-----
-- insert corresponding row into new-order table
-----
insert into new_order values (      @o_id,
                                   @d_id,
                                   @w_id)

-----
-- select warehouse tax
select
  @w_tax = w_tax
from
  warehouse WITH (repeatableread)
where
  w_id = @w_id

if (@commit_flag = 1)
  commit transaction n
else
  rollback transaction n

-- all that work for nuthin!!!

-----
-- return order data to client
select
  @w_tax,
  @d_tax,
  @o_id,
  @c_last,
  @c_discount,
  @c_credit,
  @o_entry_d,
  @commit_flag

end

go

-----
-- création de la proc préfixée Q2
-----

if exists ( select name from sysobjects where name = 'Q2tpcc_neworder' )
  drop procedure Q2tpcc_neworder
go

create proc Q2tpcc_neworder

  @w_id      int,
  @d_id      tinyint,
  @c_id      int,
  @o_cnt     tinyint,
  @o_all_local tinyint,
  @l_id1 int = 0, @s_w_id1 int = 0, @ol_qty1 smallint = 0,
  @l_id2 int = 0, @s_w_id2 int = 0, @ol_qty2 smallint = 0,
  @l_id3 int = 0, @s_w_id3 int = 0, @ol_qty3 smallint = 0,
  @l_id4 int = 0, @s_w_id4 int = 0, @ol_qty4 smallint = 0,
  @l_id5 int = 0, @s_w_id5 int = 0, @ol_qty5 smallint = 0,
  @l_id6 int = 0, @s_w_id6 int = 0, @ol_qty6 smallint = 0,
  @l_id7 int = 0, @s_w_id7 int = 0, @ol_qty7 smallint = 0,
  @l_id8 int = 0, @s_w_id8 int = 0, @ol_qty8 smallint = 0,
  @l_id9 int = 0, @s_w_id9 int = 0, @ol_qty9 smallint = 0,
  @l_id10 int = 0, @s_w_id10 int = 0, @ol_qty10 smallint = 0,
  @l_id11 int = 0, @s_w_id11 int = 0, @ol_qty11 smallint = 0,
  @l_id12 int = 0, @s_w_id12 int = 0, @ol_qty12 smallint = 0,
  @l_id13 int = 0, @s_w_id13 int = 0, @ol_qty13 smallint = 0,
  @l_id14 int = 0, @s_w_id14 int = 0, @ol_qty14 smallint = 0,
  @l_id15 int = 0, @s_w_id15 int = 0, @ol_qty15 smallint = 0

as
  declare
    @w_tax      numeric(4,4),
    @d_tax      numeric(4,4),
    @c_last     char(16),
    @c_credit   char(2),
    @c_discount numeric(4,4),
    @l_price    numeric(5,2),
    @l_name     char(24),
    @l_data     char(50),
    @o_entry_d  datetime,
    @remote_flag int,
    @s_quantity smallint,
    @s_data     char(50),
    @s_dist     char(24),
    @l_no       int,
    @o_id       int,
    @commit_flag tinyint,
    @li_id      int,
    @li_s_w_id int,
    @li_qty     smallint,
    @ol_number  int,
    @c_id_local int

  begin
  begin transaction n

  -----
  -- get district tax and next available order id and update
  -- plus initialize local variables
  -----
  update
  set
    @d_tax = d_tax,
    @o_id = d_next_o_id,
    d_next_o_id = d_next_o_id + 1,
    @o_entry_d = getdate(),
    @l_no = 0,
    @commit_flag = 1
  where
    d_w_id = @w_id and
    d_id = @d_id

  -----
  -- process orderlines
  -----
  while (@li_no < @o_cnt)
  begin
    select @li_no = @li_no + 1

  -----
  -- set l_id, s_w_id, and qty for this lineitem
  -----
  select
    @li_id = case @li_no
      when 1 then @l_id1
      when 2 then @l_id2
      when 3 then @l_id3
      when 4 then @l_id4
      when 5 then @l_id5
      when 6 then @l_id6
      when 7 then @l_id7
      when 8 then @l_id8
      when 9 then @l_id9
      when 10 then @l_id10
      when 11 then @l_id11
      when 12 then @l_id12
      when 13 then @l_id13
      when 14 then @l_id14
      when 15 then @l_id15
    end,
    @li_s_w_id = case @li_no
      when 1 then @s_w_id1
      when 2 then @s_w_id2
      when 3 then @s_w_id3
      when 4 then @s_w_id4
      when 5 then @s_w_id5
      when 6 then @s_w_id6
      when 7 then @s_w_id7
      when 8 then @s_w_id8
      when 9 then @s_w_id9
      when 10 then @s_w_id10
      when 11 then @s_w_id11
      when 12 then @s_w_id12
      when 13 then @s_w_id13
      when 14 then @s_w_id14

```

```

                                when 15 then @s_w_id15
                                end,
                                @li_qty = case @li_no
                                when 1 then @ol_qty1
                                when 2 then @ol_qty2
                                when 3 then @ol_qty3
                                when 4 then @ol_qty4
                                when 5 then @ol_qty5
                                when 6 then @ol_qty6
                                when 7 then @ol_qty7
                                when 8 then @ol_qty8
                                when 9 then @ol_qty9
                                when 10 then @ol_qty10
                                when 11 then @ol_qty11
                                when 12 then @ol_qty12
                                when 13 then @ol_qty13
                                when 14 then @ol_qty14
                                when 15 then @ol_qty15
                                end

-----
-- get item data (no one updates item)
-----
select      @i_price = i_price,
            @i_name = i_name,
            @i_data = i_data
from        item WITH (tablelock, repeatableread)
where      i_id = @li_id

-----
-- update stock values
-----
update      stock
set         s_ytd = s_ytd + @li_qty,
            @s_quantity = s_quantity - @li_qty +
            case when (s_quantity - @li_qty < 10) then 91 else 0 end,
            s_order_cnt = s_order_cnt + 1,
            s_remote_cnt = s_remote_cnt + case when (@li_s_w_id = @w_id) then 0 else 1 end,
            @s_data = s_data,
            @s_dist = case @d_id
            when 1 then s_dist_01
            when 2 then s_dist_02
            when 3 then s_dist_03
            when 4 then s_dist_04
            when 5 then s_dist_05
            when 6 then s_dist_06
            when 7 then s_dist_07
            when 8 then s_dist_08
            when 9 then s_dist_09
            when 10 then s_dist_10
            end
where      s_i_id = @li_id and
            s_w_id = @li_s_w_id

-----
-- if there actually is a stock (and item) with these ids, go to work
-----
if (@@rowcount > 0)
begin
-----
-- insert order_line data (using data from item and stock)
-----
insert into order_line values(
                                @o_id,
                                @d_id,
                                @w_id,
                                @li_no,
                                @li_id,
                                @li_s_w_id,
                                'dec 31, 1899',
                                @li_qty,
                                @i_price * @li_qty,
                                @s_dist)

-----
-- send line-item data to client
-----
select      @i_name,
            @s_quantity,
            b_g = case when ( patindex('%ORIGINAL%', @i_data) > 0) and
            (patindex('%ORIGINAL%', @s_data) > 0)
            then 'B' else 'G' end,
            @i_price,
            @i_price * @li_qty
end
else
begin
-----
-- no item (or stock) found - triggers rollback condition
-----
select '0','0',0
select @@commit_flag = 0

end

-----
-- get customer last name, discount, and credit rating
-----
select      @c_last = c_last,
            @c_discount = c_discount,
            @c_credit = c_credit,
            @c_id_local = c_id
from        customer WITH (repeatableread)
where      c_id = @c_id and
            c_w_id = @w_id and
            c_d_id = @d_id

-----
-- insert fresh row into orders table
-----
insert into orders values (
                                @o_id,
                                @d_id,
                                @w_id,
                                @c_id_local,
                                @o_entry_d,
                                0,
                                @o_ol_cnt,
                                @o_all_local)

-----
-- insert corresponding row into new-order table
-----
insert into new_order values (
                                @o_id,
                                @d_id,
                                @w_id)

-----
-- select warehouse tax
-----
select      @w_tax = w_tax
from        warehouse WITH (repeatableread)
where      w_id = @w_id

if (@@commit_flag = 1)
commit transaction n
else
-----
-- all that work for nuthin!!!
-----
rollback transaction n

-----
-- return order data to client
-----
select      @w_tax,
            @d_tax,
            @o_id,
            @c_last,

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```

@c_discount,
@c_credit,
@o_entry_d,
@commit_flag
end
go

-----
-- création de la proc préfixée Q3
-----

if exists ( select name from sysobjects where name = 'Q3tpcc_neworder' )
drop procedure Q3tpcc_neworder
go

create proc Q3tpcc_neworder

@w_id int,
@d_id tinyint,
@c_id int,
@o_ol_cnt tinyint,
@o_all_local tinyint,
@i_id1 int = 0, @s_w_id1 int = 0, @ol_qty1 smallint = 0,
@i_id2 int = 0, @s_w_id2 int = 0, @ol_qty2 smallint = 0,
@i_id3 int = 0, @s_w_id3 int = 0, @ol_qty3 smallint = 0,
@i_id4 int = 0, @s_w_id4 int = 0, @ol_qty4 smallint = 0,
@i_id5 int = 0, @s_w_id5 int = 0, @ol_qty5 smallint = 0,
@i_id6 int = 0, @s_w_id6 int = 0, @ol_qty6 smallint = 0,
@i_id7 int = 0, @s_w_id7 int = 0, @ol_qty7 smallint = 0,
@i_id8 int = 0, @s_w_id8 int = 0, @ol_qty8 smallint = 0,
@i_id9 int = 0, @s_w_id9 int = 0, @ol_qty9 smallint = 0,
@i_id10 int = 0, @s_w_id10 int = 0, @ol_qty10 smallint = 0,
@i_id11 int = 0, @s_w_id11 int = 0, @ol_qty11 smallint = 0,
@i_id12 int = 0, @s_w_id12 int = 0, @ol_qty12 smallint = 0,
@i_id13 int = 0, @s_w_id13 int = 0, @ol_qty13 smallint = 0,
@i_id14 int = 0, @s_w_id14 int = 0, @ol_qty14 smallint = 0,
@i_id15 int = 0, @s_w_id15 int = 0, @ol_qty15 smallint = 0

as
declare @w_tax numeric(4,4),
@d_tax numeric(4,4),
@c_last char(16),
@c_credit char(2),
@c_discount numeric(4,4),
@i_price numeric(5,2),
@i_name char(24),
@i_data char(50),
@o_entry_d datetime,
@remote_flag int,
@s_quantity smallint,
@s_data char(50),
@s_dist char(24),
@i_no int,
@o_id int,
@commit_flag tinyint,
int,
@li_id int,
@li_s_w_id int,
@li_qty smallint,
@ol_number int,
@c_id_local int

begin
begin transaction n
-----
-- get district tax and next available order id and update
-- plus initialize local variables
-----
update district
set @d_tax = d_tax,
@c_id = d_next_o_id,
d_next_o_id = d_next_o_id + 1,
@o_entry_d = getdate(),
@i_no = 0,
@commit_flag = 1
where d_w_id = @w_id and
d_id = @d_id
-----
-- process orderlines
-----
while (@i_no < @o_ol_cnt)
begin
select @li_no = @i_no + 1
-----
-- set li_id, s_w_id, and qty for this lineitem
-----
select @li_id = case @li_no
when 1 then @i_id1
when 2 then @i_id2
when 3 then @i_id3
when 4 then @i_id4
when 5 then @i_id5
when 6 then @i_id6
when 7 then @i_id7
when 8 then @i_id8
when 9 then @i_id9
when 10 then @i_id10
when 11 then @i_id11
when 12 then @i_id12
when 13 then @i_id13
when 14 then @i_id14
when 15 then @i_id15
end,
@li_s_w_id = case @li_no
when 1 then @s_w_id1
when 2 then @s_w_id2
when 3 then @s_w_id3
when 4 then @s_w_id4
when 5 then @s_w_id5
when 6 then @s_w_id6
when 7 then @s_w_id7
when 8 then @s_w_id8
when 9 then @s_w_id9
when 10 then @s_w_id10
when 11 then @s_w_id11
when 12 then @s_w_id12
when 13 then @s_w_id13
when 14 then @s_w_id14
when 15 then @s_w_id15
end,
@li_qty = case @li_no
when 1 then @ol_qty1
when 2 then @ol_qty2
when 3 then @ol_qty3
when 4 then @ol_qty4
when 5 then @ol_qty5
when 6 then @ol_qty6
when 7 then @ol_qty7
when 8 then @ol_qty8
when 9 then @ol_qty9
when 10 then @ol_qty10
when 11 then @ol_qty11
when 12 then @ol_qty12
when 13 then @ol_qty13
when 14 then @ol_qty14
when 15 then @ol_qty15
end
-----
-- get item data (no one updates item)
-----
select @i_price = i_price,
@i_name = i_name,
@i_data = i_data
from item WITH (tablock, repeatableread)

```

```

where i_id = @li_id

-----
-- update stock values
-----
update stock
set s_yld = s_yld + @li_qty,
@s_quantity = s_quantity - @li_qty +
case when (s_quantity - @li_qty < 10) then 91 else 0 end,
s_order_cnt = s_order_cnt + 1,
s_remote_cnt = s_remote_cnt + case when (@li_s_w_id = @w_id) then 0 else 1 end,
@s_data = s_data,
@s_dist = case @d_id
when 1 then s_dist_01
when 2 then s_dist_02
when 3 then s_dist_03
when 4 then s_dist_04
when 5 then s_dist_05
when 6 then s_dist_06
when 7 then s_dist_07
when 8 then s_dist_08
when 9 then s_dist_09
when 10 then s_dist_10
end

where s_i_id = @li_id and
s_w_id = @li_s_w_id

-----
-- if there actually is a stock (and item) with these ids, go to work
-----
if (@@rowcount > 0)
begin
-----
-- insert order_line data (using data from item and stock)
-----
insert into order_line values(
@o_id,
@d_id,
@w_id,
@il_no,
@li_id,
@li_s_w_id,
'dec 31, 1899',
@li_qty,
@l_price * @li_qty,
@s_dist)

-----
-- send line-item data to client
-----
select
@i_name,
@s_quantity,
b_g = case when ( patindex('%ORIGINAL%',@l_data) > 0) and
(patindex('%ORIGINAL%',@s_data) > 0)
then 'B' else 'G' end,
@l_price,
@l_price * @li_qty

end
else
begin
-----
-- no item (or stock) found - triggers rollback condition
-----
select *,0,0,0
select @@commit_flag = 0

end

-----
-- get customer last name, discount, and credit rating
-----
select
@c_last = c_last,
@c_discount = c_discount,
@c_credit = c_credit,
@c_id_local = c_id
customer WITH (repeatableread)
from
where
c_id = @c_id and
c_w_id = @w_id and
c_d_id = @d_id

-----
-- insert fresh row into orders table
-----
insert into orders values (
@o_id,
@d_id,
@w_id,
@c_id_local,
@o_entry_d,
0,
@o_ol_cnt,
@o_all_local)

-----
-- insert corresponding row into new-order table
-----
insert into new_order values (
@o_id,
@d_id,
@w_id)

-----
-- select warehouse tax
-----
select
@w_tax = w_tax
from
where
warehouse WITH (repeatableread)
w_id = @w_id

if (@@commit_flag = 1)
commit transaction n
else
-----
-- all that work for nuthin!!!
-----
rollback transaction n

-----
-- return order data to client
-----
select
@w_tax,
@d_tax,
@o_id,
@c_last,
@c_discount,
@c_credit,
@o_entry_d,
@commit_flag

end
go

```

Kit MSTPCC451\SETUP\scripts\dm\lordstat.sql

```

--
-- File: ORDDSTAT.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates 4 order status stored procedure
-- préfixées Q0, Q1, Q2 et Q3
--
-- Interface Level: 4.10.000
--
-----
use tpcc
go
-----
-- création de la proc préfixée Q0

```

```

-----
if exists ( select name from sysobjects where name = 'Q0tpcc_orderstatus' )
drop procedure Q0tpcc_orderstatus
go
create proc Q0tpcc_orderstatus @w_id int,
                               @d_id tinyint,
                               @c_id int,
                               @c_last char(16) = ''
as
declare @c_balance numeric(12,2),
        @c_first char(16),
        @c_middle char(2),
        @o_id int,
        @o_entry_d datetime,
        @o_carrier_id smallint,
        @cnt smallint
begin tran o
if (@c_id = 0)
begin
-----
-- get customer id and info using last name
-----
select @cnt = (count(*)+1)/2
from customer WITH (repeatableread)
where c_last = @c_last and
      c_w_id = @w_id and
      c_d_id = @d_id

set rowcount @cnt

select @c_id = c_id,
       @c_balance = c_balance,
       @c_first = c_first,
       @c_last = c_last,
       @c_middle = c_middle
from customer WITH (repeatableread)
where c_last = @c_last and
      c_w_id = @w_id and
      c_d_id = @d_id
order by c_w_id, c_d_id, c_last, c_first

set rowcount 0

end
else
begin
-----
-- get customer info if by id
-----
select @c_balance = c_balance,
       @c_first = c_first,
       @c_middle = c_middle,
       @c_last = c_last
from customer WITH (repeatableread)
where c_id = @c_id and
      c_w_id = @w_id and
      c_d_id = @d_id

select @cnt = @@rowcount

end

-----
-- if no such customer
-----
if (@cnt = 0)
begin
raiserror('Customer not found',18,1)
goto custnotfound
end

-----
-- get order info
-----
select @o_id = o_id,
       @o_entry_d = o_entry_d,
       @o_carrier_id = o_carrier_id
from orders WITH (serializable)
where o_c_id = @c_id and
      o_d_id = @d_id and
      o_w_id = @w_id
order by o_id asc

-----
-- select order lines for the current order
-----
select ol_supply_w_id,
       ol_i_id,
       ol_quantity,
       ol_amount,
       ol_delivery_d
from order_line WITH (repeatableread)
where ol_o_id = @o_id and
      ol_d_id = @d_id and
      ol_w_id = @w_id

custnotfound:
commit tran o

-----
-- return data to client
-----
select @c_id,
       @c_last,
       @c_first,
       @c_middle,
       @o_entry_d,
       @o_carrier_id,
       @c_balance,
       @o_id
go

-----
-- création de la proc préfixée Q1
-----
if exists ( select name from sysobjects where name = 'Q1tpcc_orderstatus' )
drop procedure Q1tpcc_orderstatus
go
create proc Q1tpcc_orderstatus @w_id int,
                               @d_id tinyint,
                               @c_id int,
                               @c_last char(16) = ''
as
declare @c_balance numeric(12,2),
        @c_first char(16),
        @c_middle char(2),
        @o_id int,
        @o_entry_d datetime,
        @o_carrier_id smallint,
        @cnt smallint
begin tran o
if (@c_id = 0)
begin
-----

```

```

-- get customer id and info using last name
-----
select          @cnt          = (count(*)+1)/2
from           customer WITH (repeatableread)
where          c_last        = @c_last and
              c_w_id        = @w_id and
              c_d_id        = @d_id

set            rowcount @cnt

select         @c_id          = c_id,
              @c_balance     = c_balance,
              @c_first       = c_first,
              @c_last        = c_last,
              @c_middle      = c_middle
from           customer WITH (repeatableread)
where          c_last        = @c_last and
              c_w_id        = @w_id and
              c_d_id        = @d_id

order         by c_w_id, c_d_id, c_last, c_first

set            rowcount 0

end

else
begin
-- get customer info if by id
-----
select         @c_balance     = c_balance,
              @c_first       = c_first,
              @c_middle      = c_middle,
              @c_last        = c_last
from           customer WITH (repeatableread)
where          c_id          = @c_id and
              c_d_id        = @d_id and
              c_w_id        = @w_id

select         @cnt          = @@rowcount

end

-----
-- if no such customer
-----
if (@cnt = 0)
begin
raiserror('Customer not found',18,1)
goto custnotfound
end

-----
-- get order info
-----
select         @o_id          = o_id,
              @o_entry_d     = o_entry_d,
              @o_carrier_id  = o_carrier_id
from           orders WITH (serializable)
where          o_c_id        = @c_id and
              o_d_id        = @d_id and
              o_w_id        = @w_id

order         by o_id asc

-----
-- select order lines for the current order
-----
select         ol_supply_w_id,
              ol_i_id,
              ol_quantity,
              ol_amount,
              ol_delivery_d
from           order_line WITH (repeatableread)
where          ol_o_id = @o_id and
              ol_d_id = @d_id and
              ol_w_id = @w_id

custnotfound:
commit tran o

-----
-- return data to client
-----
select         @c_id,
              @c_last,
              @c_first,
              @c_middle,
              @o_entry_d,
              @o_carrier_id,
              @c_balance,
              @o_id

go

-----
-- création de la proc préfixée Q2
-----

if exists ( select name from sysobjects where name = 'Q2tpcc_orderstatus' )
drop procedure Q2tpcc_orderstatus
go

create proc Q2tpcc_orderstatus @w_id int,
                              @d_id tinyint,
                              @c_id int,
                              @c_last char(16) = ''

as

declare @c_balance numeric(12,2),
        @c_first char(16),
        @c_middle char(2),
        @o_id int,
        @o_entry_d datetime,
        @o_carrier_id smallint,
        @cnt smallint

begin tran o

if (@c_id = 0)
begin
-----
-- get customer id and info using last name
-----
select          @cnt          = (count(*)+1)/2
from           customer WITH (repeatableread)
where          c_last        = @c_last and
              c_w_id        = @w_id and
              c_d_id        = @d_id

set            rowcount @cnt

select         @c_id          = c_id,
              @c_balance     = c_balance,
              @c_first       = c_first,
              @c_last        = c_last,
              @c_middle      = c_middle
from           customer WITH (repeatableread)
where          c_last        = @c_last and
              c_w_id        = @w_id and
              c_d_id        = @d_id

order         by c_w_id, c_d_id, c_last, c_first

set            rowcount 0

end

else
begin
-----
-- get customer info if by id
-----

```

```

-----
select      @c_balance = c_balance,
           @c_first   = c_first,
           @c_middle  = c_middle,
           @c_last    = c_last
from        customer WITH (repeatableread)
where       c_id      = @c_id and
           c_d_id    = @d_id and
           c_w_id    = @w_id

select      @cnt      = @@rowcount

end

-----
-- if no such customer
-----
if (@cnt = 0)
begin
    raiserror('Customer not found',18,1)
    goto custnotfound
end

-----
-- get order info
-----
select      @o_id      = o_id,
           @o_entry_d = o_entry_d,
           @o_carrier_id = o_carrier_id
from        orders WITH (serializable)
where       o_c_id    = @c_id and
           o_d_id    = @d_id and
           o_w_id    = @w_id
order       by o_id asc

-----
-- select order lines for the current order
-----
select      ol_supply_w_id,
           ol_i_id,
           ol_quantity,
           ol_amount,
           ol_delivery_d
from        order_line WITH (repeatableread)
where       ol_o_id = @o_id and
           ol_d_id = @d_id and
           ol_w_id = @w_id

custnotfound:
commit tran o

-----
-- return data to client
-----
select      @c_id,
           @c_last,
           @c_first,
           @c_middle,
           @o_entry_d,
           @o_carrier_id,
           @c_balance,
           @o_id
go

-----
-- création de la proc préfixée Q3
-----

if exists ( select name from sysobjects where name = 'Q3tpcc_orderstatus' )
drop procedure Q3tpcc_orderstatus
go

create proc Q3tpcc_orderstatus    @w_id      int,
                                @d_id      tinyint,
                                @c_id     int,
                                @c_last   char(16) = ''
as

declare @c_balance    numeric(12,2),
        @c_first     char(16),
        @c_middle    char(2),
        @o_id        int,
        @o_entry_d   datetime,
        @o_carrier_id smallint,
        @cnt         smallint

begin tran o

if (@c_id = 0)
begin
-----
-- get customer id and info using last name
-----
select      @cnt      = (count(*)-1)/2
from        customer WITH (repeatableread)
where       c_last   = @c_last and
           c_w_id   = @w_id and
           c_d_id   = @d_id

set         rowcount @cnt

select      @c_id      = c_id,
           @c_balance = c_balance,
           @c_first   = c_first,
           @c_last    = c_last,
           @c_middle  = c_middle,
           @c_last    = c_last
from        customer WITH (repeatableread)
where       c_last   = @c_last and
           c_w_id   = @w_id and
           c_d_id   = @d_id
order       by c_w_id, c_d_id, c_last, c_first

set         rowcount 0

end
else
begin
-----
-- get customer info if by id
-----
select      @c_balance = c_balance,
           @c_first   = c_first,
           @c_middle  = c_middle,
           @c_last    = c_last
from        customer WITH (repeatableread)
where       c_id      = @c_id and
           c_d_id    = @d_id and
           c_w_id    = @w_id

select      @cnt      = @@rowcount

end

-----
-- if no such customer
-----
if (@cnt = 0)
begin
    raiserror('Customer not found',18,1)
    goto custnotfound
end

-----
-- get order info
-----
select      @o_id      = o_id,

```



```

        @o_entry_d      = o_entry_d,
        @c_carrier_id   = o_carrier_id
from
where
order

-----
-- select order lines for the current order
-----
select
from
where

custnotfound:
commit tran o

-----
-- return data to client
-----
select
go

```

Kit MSTPCC451\SETUP\scripts\dm\lpayment.sql

```

-----
--
-- File:          PAYMENT.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates 4 payment stored procedure
-- préfixées Q0, Q1, Q2 et Q3
--
-- Interface Level: 4.10.000
-----

use tpcc
go

-----
-- création de la proc préfixée Q0
-----

if exists (select name from sysobjects where name = 'Q0tpcc_payment')
drop procedure Q0tpcc_payment
go

create proc Q0tpcc_payment @w_id int,
                          @c_w_id int,
                          @h_amount numeric(6,2),
                          @d_id tinyint,
                          @c_d_id tinyint,
                          @c_id int,
                          @c_last char(16) = ''
as
declare
@w_street_1 char(20),
@w_street_2 char(20),
@w_city char(20),
@w_state char(2),
@w_zip char(9),
@w_name char(10),
@d_street_1 char(20),
@d_street_2 char(20),
@d_city char(20),
@d_state char(2),
@d_zip char(9),
@d_name char(10),
@c_first char(16),
@c_middle char(2),
@c_street_1 char(20),
@c_street_2 char(20),
@c_city char(20),
@c_state char(2),
@c_zip char(9),
@c_phone char(16),
@c_since datetime,
@c_credit char(2),
@c_credit_lim numeric(12,2),
@c_balance numeric(12,2),
@c_discount numeric(4,4),
@data char(500),
@c_data char(500),
@d_data char(42),
@datetime datetime,
@w_ytd numeric(12,2),
@d_ytd numeric(12,2),
@cnt smallint,
@val smallint,
@screen_data char(200),
@d_id_local tinyint,
@w_id_local int,
@c_id_local int

select @screen_data = ''

begin tran p

-- get payment date
-----
select @datetime = getdate()

if (@c_id = 0)
begin
-- get customer id and info using last name
-----
select @cnt = count(*)
from
where
select @val = (@cnt + 1) / 2
set
select @c_id = c_id
from
where
order
set rowcount 0

end

-----
-- get customer info and update balances
-----
update customer

```

```

set      @c_balance = c_balance = c_balance - @h_amount,
         c_payment_cnt = c_payment_cnt + 1,
         c_ytd_payment = c_ytd_payment + @h_amount,
         @c_first = c_first,
         @c_middle = c_middle,
         @c_last = c_last,
         @c_street_1 = c_street_1,
         @c_street_2 = c_street_2,
         @c_city = c_city,
         @c_state = c_state,
         @c_zip = c_zip,
         @c_phone = c_phone,
         @c_credit = c_credit,
         @c_credit_lim = c_credit_lim,
         @c_discount = c_discount,
         @c_since = c_since,
--
         @data = c_data,
where     @c_id_local = c_id
         c_id = @c_id and
         c_w_id = @c_w_id and
         c_d_id = @c_d_id

-----
-- if customer has bad credit get some more info
-----
if (@c_credit = 'BC')
begin
-----
-- compute new info
-----
select @c_data = convert(char(5),@c_id) +
              convert(char(4),@c_d_id) +
              convert(char(5),@c_w_id) +
              convert(char(4),@d_id) +
              convert(char(5),@w_id) +
              convert(char(19),@h_amount)
              substring(@data, 1, 458)
--
-----
-- update customer info
-----
update     customer
set        c_data = @c_data
         @screen_data = @c_data + substring(c_data,1,158)
where     c_id = @c_id and
         c_w_id = @c_w_id and
         c_d_id = @c_d_id
--
end        select @screen_data = substring (@c_data,1,200)

-----
-- get district data and update year-to-date
-----
update     district
set        d_ytd = d_ytd + @h_amount,
         @d_street_1 = d_street_1,
         @d_street_2 = d_street_2,
         @d_city = d_city,
         @d_state = d_state,
         @d_zip = d_zip,
         @d_name = d_name,
         @d_id_local = d_id
where     d_w_id = @w_id and
         d_id = @d_id

-----
-- get warehouse data and update year-to-date
-----
update     warehouse
set        w_ytd = w_ytd + @h_amount,
         @w_street_1 = w_street_1,
         @w_street_2 = w_street_2,
         @w_city = w_city,
         @w_state = w_state,
         @w_zip = w_zip,
         @w_name = w_name,
         @w_id_local = w_id
where     w_id = @w_id

-----
-- create history record
-----
insert into history values (
         @c_id_local,
         @c_d_id,
         @c_w_id,
         @d_id_local,
         @w_id_local,
         @datetime,
         @h_amount,
         @w_name + ' ' + @d_name)

commit tran p

-----
-- return data to client
-----
select     @c_id,
         @c_last,
         @datetime,
         @w_street_1,
         @w_street_2,
         @w_city,
         @w_state,
         @w_zip,
         @d_street_1,
         @d_street_2,
         @d_city,
         @d_state,
         @d_zip,
         @c_first,
         @c_middle,
         @c_street_1,
         @c_street_2,
         @c_city,
         @c_state,
         @c_zip,
         @c_phone,
         @c_since,
         @c_credit,
         @c_credit_lim,
         @c_discount,
         @c_balance,
         @screen_data
go

-----
-- création de la proc préfixée Q1
-----

if exists (select name from sysobjects where name = 'Q1tpcc_payment')
drop procedure Q1tpcc_payment
go

create proc Q1tpcc_payment @w_id int,
                         @c_w_id int,
                         @h_amount numeric(6,2),
                         @d_id tinyint,
                         @c_d_id tinyint,
                         @c_id int,
                         @c_last char(16) = ""

as
declare @w_street_1 char(20),
        @w_street_2 char(20),
        @w_city char(20),
        @w_state char(2),
        @w_zip char(3),

```

```

        @w_name char(10),
        @d_street_1 char(20),
        @d_street_2 char(20),
        @d_city char(20),
        @d_state char(2),
        @d_zip char(9),
        @d_name char(10),
        @c_first char(16),
        @c_middle char(2),
        @c_street_1 char(20),
        @c_street_2 char(20),
        @c_city char(20),
        @c_state char(2),
        @c_zip char(9),
        @c_phone char(16),
        @c_since datetime,
        @c_credit char(2),
        @c_credit_lim numeric(12,2),
        @c_balance numeric(12,2),
        @c_discount numeric(4,4),
        @data char(500),
--
--
        @c_data char(500),
        @datetime datetime,
        @w_ytd numeric(12,2),
        @d_ytd numeric(12,2),
        @cnt smallint,
        @val smallint,
        @screen_data char(200),
        @d_id_local tinyint,
        @w_id_local int,
        @c_id_local int

select @screen_data = ''

begin tran p
-----
-- get payment date
-----
        select          @datetime = getdate()

        if (@c_id = 0)
        begin
-----
-- get customer id and info using last name
-----
                select          @cnt = count(*)
                from            customer WITH (repeatableread)
                where           c_last = @c_last and
                               c_w_id = @c_w_id and
                               c_d_id = @c_d_id

                select          @val = (@cnt + 1) / 2
                set             rowcount @val

                select          @c_id = c_id
                from            customer WITH (repeatableread)
                where           c_last = @c_last and
                               c_w_id = @c_w_id and
                               c_d_id = @c_d_id

                order          by c_last, c_first

                set             rowcount 0

        end

-----
-- get customer info and update balances
-----
        update          customer
        set              @c_balance = c_balance = c_balance - @h_amount,
                        @c_payment_cnt = c_payment_cnt + 1,
                        @c_ytd_payment = c_ytd_payment + @h_amount,
                        @c_first = c_first,
                        @c_middle = c_middle,
                        @c_last = c_last,
                        @c_street_1 = c_street_1,
                        @c_street_2 = c_street_2,
                        @c_city = c_city,
                        @c_state = c_state,
                        @c_zip = c_zip,
                        @c_phone = c_phone,
                        @c_credit = c_credit,
                        @c_credit_lim = c_credit_lim,
                        @c_discount = c_discount,
                        @c_since = c_since,
--
--
                        @data = c_data,
                        @c_id_local = c_id

        where           c_id = @c_id and
                        c_w_id = @c_w_id and
                        c_d_id = @c_d_id

-----
-- if customer has bad credit get some more info
-----
        if (@c_credit = 'BC')
        begin
-----
-- compute new info
-----
                select @c_data = convert(char(5),@c_id) +
                               convert(char(4),@c_d_id) +
                               convert(char(5),@c_w_id) +
                               convert(char(4),@d_id) +
                               convert(char(5),@w_id) +
                               convert(char(19),@h_amount)
--
--
                               substring(@data, 1, 458)

-----
-- update customer info
-----
                update          customer
                set              c_data = @c_data
                where           @screen_data = @c_data + substring(c_data,1,158)
                and              c_id = @c_id and
                               c_w_id = @c_w_id and
                               c_d_id = @c_d_id

                select          @screen_data = substring (@c_data,1,200)

        end

-----
-- get district data and update year-to-date
-----
        update          district
        set              d_ytd = d_ytd + @h_amount,
                        @d_street_1 = d_street_1,
                        @d_street_2 = d_street_2,
                        @d_city = d_city,
                        @d_state = d_state,
                        @d_zip = d_zip,
                        @d_name = d_name,
                        @d_id_local = d_id

        where           d_w_id = @w_id and
                        d_id = @d_id

-----
-- get warehouse data and update year-to-date
-----
        update          warehouse
        set              w_ytd = w_ytd + @h_amount,
                        @w_street_1 = w_street_1,
                        @w_street_2 = w_street_2,
                        @w_city = w_city,
                        @w_state = w_state,
                        @w_zip = w_zip,
                        @w_name = w_name,
                        @w_id_local = w_id

        where           w_id = @w_id

```

```

-----
-- create history record
-----
insert into history values (          @c_id_local,

                                     @c_d_id,
                                     @c_w_id,
                                     @d_id_local,
                                     @w_id_local,
                                     @datetime,
                                     @h_amount,
                                     @w_name + ' ' + @d_name)

commit tran p

-----
-- return data to client
-----
select
    @c_id,
    @c_last,
    @datetime,
    @w_street_1,
    @w_street_2,
    @w_city,
    @w_state,
    @w_zip,
    @d_street_1,
    @d_street_2,
    @d_city,
    @d_state,
    @d_zip,
    @c_first,
    @c_middia,
    @c_street_1,
    @c_street_2,
    @c_city,
    @c_state,
    @c_zip,
    @c_phone,
    @c_since,
    @c_credit,
    @c_credit_lim,
    @c_discount,
    @c_balance,
    @screen_data

go

-----
-- création de la proc préfixée Q2
-----

if exists (select name from sysobjects where name = 'Q2tpcc_payment')
drop procedure Q2tpcc_payment
go

create proc Q2tpcc_payment          @w_id      int,

                                     @c_w_id    int,
                                     @h_amount   numeric(6,2),
                                     @d_id      tinyint,
                                     @c_d_id    tinyint,
                                     @c_id      int,
                                     @c_last    char(16) = ''

as
declare
    @w_street_1 char(20),
    @w_street_2 char(20),
    @w_city     char(20),
    @w_state    char(2),
    @w_zip      char(9),
    @w_name     char(10),
    @d_street_1 char(20),
    @d_street_2 char(20),
    @d_city     char(20),
    @d_state    char(2),
    @d_zip      char(9),
    @d_name     char(10),
    @c_first    char(16),
    @c_middia   char(2),
    @c_street_1 char(20),
    @c_street_2 char(20),
    @c_city     char(20),
    @c_state    char(2),
    @c_zip      char(9),
    @c_phone    char(16),
    @c_since    datetime,
    @c_credit    char(2),
    @c_credit_lim numeric(12,2),
    @c_balance   numeric(12,2),
    @c_discount  numeric(4,4),
    @data        char(500),
    @c_data      char(500),
    @datetime    datetime,
    @w_ytd       numeric(12,2),
    @d_ytd       numeric(12,2),
    @cnt         smallint,
    @val         smallint,
    @screen_data char(200),
    @d_id_local tinyint,
    @w_id_local int,
    @c_id_local int

select @screen_data = ''

begin tran p

-----
-- get payment date
-----
select          @datetime = getdate()

if (@c_id = 0)
begin

-----
-- get customer id and info using last name
-----
select          @cnt = count(*)
from            customer WITH (repeatableread)
where          c_last = @c_last and
              c_w_id = @c_w_id and
              c_d_id = @c_d_id

select          @val = (@cnt + 1) / 2
set             rowcount @val

select          @c_id = c_id
from            customer WITH (repeatableread)
where          c_last = @c_last and
              c_w_id = @c_w_id and
              c_d_id = @c_d_id

order          by c_last, c_first

set             rowcount 0

end

-----
-- get customer info and update balances
-----
update         customer
set            @c_balance = c_balance - @h_amount,
              @c_payment_cnt = c_payment_cnt + 1,
              @c_ytd_payment = c_ytd_payment + @h_amount,
              @c_first = c_first,
              @c_middia = c_middia,
              @c_last = c_last,
              @c_street_1 = c_street_1,
              @c_street_2 = c_street_2,
              @c_city = c_city,
              @c_state = c_state,
              @c_zip = c_zip,
              @c_phone = c_phone,
              @c_credit = c_credit,

```

```

        @c_credit_lim = c_credit_lim,
        @c_discount = c_discount,
        @c_since = c_since,
        @data = c_data,
        @c_id_local = c_id,
        @c_id = @c_id and
        @c_w_id = @c_w_id and
        @c_d_id = @c_d_id
    where
    -----
-- if customer has bad credit get some more info
-----
    if (@c_credit = 'BC')
    begin
    -----
-- compute new info
-----
        select @c_data = convert(char(5),@c_id) +
            convert(char(4),@c_d_id) +
            convert(char(5),@c_w_id) +
            convert(char(4),@d_id) +
            convert(char(5),@w_id) +
            convert(char(19),@h_amount)
            substring(@data, 1, 458)
        -----
-- update customer info
-----
        update customer
        set c_data = @c_data
        where @screen_data = @c_data + substring(c_data,1,158)
            c_id = @c_id and
            c_w_id = @c_w_id and
            c_d_id = @c_d_id
        -----
        select @screen_data = substring (@c_data,1,200)
        end
    -----
-- get district data and update year-to-date
-----
        update district
        set d_ytd = d_ytd + @h_amount,
            @d_street_1 = d_street_1,
            @d_street_2 = d_street_2,
            @d_city = d_city,
            @d_state = d_state,
            @d_zip = d_zip,
            @d_name = d_name,
            @d_id_local = d_id
        where d_w_id = @w_id and
            d_id = @d_id
    -----
-- get warehouse data and update year-to-date
-----
        update warehouse
        set w_ytd = w_ytd + @h_amount,
            @w_street_1 = w_street_1,
            @w_street_2 = w_street_2,
            @w_city = w_city,
            @w_state = w_state,
            @w_zip = w_zip,
            @w_name = w_name,
            @w_id_local = w_id
        where w_id = @w_id
    -----
-- create history record
-----
        insert into history values (
            @c_id_local,
            @c_d_id,
            @c_w_id,
            @d_id_local,
            @w_id_local,
            @datetime,
            @h_amount,
            @w_name + ' ' + @d_name)
    -----
commit tran p
-----
-- return data to client
-----
select
    @c_id,
    @c_last,
    @datetime,
    @w_street_1,
    @w_street_2,
    @w_city,
    @w_state,
    @w_zip,
    @d_street_1,
    @d_street_2,
    @d_city,
    @d_state,
    @d_zip,
    @c_first,
    @c_middle,
    @c_street_1,
    @c_street_2,
    @c_city,
    @c_state,
    @c_zip,
    @c_phone,
    @c_since,
    @c_credit,
    @c_credit_lim,
    @c_discount,
    @c_balance,
    @screen_data
go
-----
-- création de la proc préfixée Q3
-----
if exists (select name from sysobjects where name = 'Q3tpcc_payment')
drop procedure Q3tpcc_payment
go
create proc Q3tpcc_payment
    @w_id int,
    @c_w_id int,
    @h_amount numeric(6,2),
    @d_id tinyint,
    @c_d_id tinyint,
    @c_id int,
    @c_last char(16) = ""
as
declare
    @w_street_1 char(20),
    @w_street_2 char(20),
    @w_city char(20),
    @w_state char(2),
    @w_zip char(5),
    @w_name char(10),
    @d_street_1 char(20),
    @d_street_2 char(20),
    @d_city char(20),
    @d_state char(2),
    @d_zip char(9),
    @d_name char(10),
    @c_first char(16),
    @c_middle char(2),
    @c_street_1 char(20),
    @c_street_2 char(20),
    @c_city char(20),
    @c_state char(2),

```

```

@c_zip      char(9),
@c_phone   char(16),
@c_since   datetime,
@c_credit  char(2),
@c_credit_lim  numeric(12,2),
@c_balance numeric(12,2),
@c_discount numeric(4,4),
-- @data     char(500),
-- @c_data   char(500),
-- @c_data   char(500),          char(42),
@c_data     datetime,
@c_data     datetime,
@c_w_yd     numeric(12,2),
@c_d_yd     numeric(12,2),
@cnt        smallint,
@val        smallint,
@screen_data char(200),
@d_id_local tinyint,
@w_id_local int,
@c_id_local int

select @screen_data = ''

begin tran p
-----
-- get payment date
-----
select          @datetime = getdate()

if (@@c_id = 0)
begin
-----
-- get customer id and info using last name
-----
select          @cnt = count(*)
from            customer WITH (repeatableread)
where          c_last = @c_last and
              c_w_id = @c_w_id and
              c_d_id = @c_d_id

select          @val = (@cnt + 1) / 2
set            rowcount @val

select          @c_id = c_id
from            customer WITH (repeatableread)
where          c_last = @c_last and
              c_w_id = @c_w_id and
              c_d_id = @c_d_id

order          by c_last, c_first

set            rowcount 0

end

-----
-- get customer info and update balances
-----
update         customer
set            @c_balance = c_balance - @h_amount,
              c_payment_cnt = c_payment_cnt + 1,
              c_ytd_payment = c_ytd_payment + @h_amount,
              @c_first = c_first,
              @c_middle = c_middle,
              @c_last = c_last,
              @c_street_1 = c_street_1,
              @c_street_2 = c_street_2,
              @c_city = c_city,
              @c_state = c_state,
              @c_zip = c_zip,
              @c_phone = c_phone,
              @c_credit = c_credit,
              @c_credit_lim = c_credit_lim,
              @c_discount = c_discount,
              @c_since = c_since,
              @data = c_data,
              @c_id_local = c_id

where          c_id = @c_id and
              c_w_id = @c_w_id and
              c_d_id = @c_d_id

-----
-- if customer has bad credit get some more info
-----
if (@@c_credit = 'BC')
begin
-----
-- compute new info
-----
select @c_data = convert(char(5),@c_id) +
              convert(char(4),@c_d_id) +
              convert(char(5),@c_w_id) +
              convert(char(4),@d_id) +
              convert(char(5),@w_id) +
              convert(char(19),@h_amount)
              substring(@data, 1, 458)

-----
-- update customer info
-----
update         customer
set            c_data = @c_data + substring(c_data,1,458),
              @screen_data = @c_data + substring(c_data,1,158)
where          c_id = @c_id and
              c_w_id = @c_w_id and
              c_d_id = @c_d_id

select        @screen_data = substring (@c_data,1,200)

end

-----
-- get district data and update year-to-date
-----
update         district
set            d_ytd = d_ytd + @h_amount,
              @d_street_1 = d_street_1,
              @d_street_2 = d_street_2,
              @d_city = d_city,
              @d_state = d_state,
              @d_zip = d_zip,
              @d_name = d_name,
              @d_id_local = d_id

where          d_w_id = @w_id and
              d_id = @d_id

-----
-- get warehouse data and update year-to-date
-----
update         warehouse
set            w_ytd = w_ytd + @h_amount,
              @w_street_1 = w_street_1,
              @w_street_2 = w_street_2,
              @w_city = w_city,
              @w_state = w_state,
              @w_zip = w_zip,
              @w_name = w_name,
              @w_id_local = w_id

where          w_id = @w_id

-----
-- create history record
-----
insert into history values (
              @c_id_local,
              @c_d_id,
              @c_w_id,
              @d_id_local,
              @w_id_local,
              @datetime,
              @h_amount,
              @w_name + ' ' + @d_name)

commit tran p

```

```

-----
-- return data to client
-----
select      @c_id,
            @c_last,
            @ddatetime,
            @w_street_1,
            @w_street_2,
            @w_city,
            @w_state,
            @w_zip,
            @d_street_1,
            @d_street_2,
            @d_city,
            @d_state,
            @d_zip,
            @c_first,
            @c_middia,
            @c_street_1,
            @c_street_2,
            @c_city,
            @c_state,
            @c_zip,
            @c_phone,
            @c_since,
            @c_credit,
            @c_credit_lim,
            @c_discount,
            @c_balance,
            @screen_data
go

```

Kit MSTPCC451\SETUP\scripts\dml\stocklev.sql

```

-----
--
--      File:          STOCKLEV.SQL
--      Microsoft TPC-C Benchmark Kit Ver. 4.51
--      Copyright Microsoft, 2003
--
--      Creates 4 stock level stored procedure
--      préfixées Q0, Q1, Q2 et Q3
--
--      Interface Level:  4.10.000
--
-----

use tpcc
go

-----
-- création de la proc préfixée Q0
-----

if exists (select name from sysobjects where name = 'Q0tpcc_stocklevel')
drop procedure Q0tpcc_stocklevel
go

create proc Q0tpcc_stocklevel      @w_id      int,
                                   @d_id      tinyint,
                                   @threshold  smallint
as
declare
    @o_id_low int,
    @o_id_high int
select
    @o_id_low = (d_next_o_id - 20),
    @o_id_high = (d_next_o_id - 1)
from
    district
where
    d_w_id = @w_id and
    d_id = @d_id

select
    count(distinct(s_i_id))
stock, order_line
from
    where
    ol_w_id = @w_id and
    ol_d_id = @d_id and
    ol_o_id between @o_id_low and
    @o_id_high and
    s_w_id = ol_w_id and
    s_i_id = ol_i_id and
    s_quantity < @threshold
go

-----
-- création de la proc préfixée Q1
-----

if exists (select name from sysobjects where name = 'Q1tpcc_stocklevel')
drop procedure Q1tpcc_stocklevel
go

create proc Q1tpcc_stocklevel      @w_id      int,
                                   @d_id      tinyint,
                                   @threshold  smallint
as
declare
    @o_id_low int,
    @o_id_high int
select
    @o_id_low = (d_next_o_id - 20),
    @o_id_high = (d_next_o_id - 1)
from
    district
where
    d_w_id = @w_id and
    d_id = @d_id

select
    count(distinct(s_i_id))
stock, order_line
from
    where
    ol_w_id = @w_id and
    ol_d_id = @d_id and
    ol_o_id between @o_id_low and
    @o_id_high and
    s_w_id = ol_w_id and
    s_i_id = ol_i_id and
    s_quantity < @threshold
go

-----
-- création de la proc préfixée Q2
-----

if exists (select name from sysobjects where name = 'Q2tpcc_stocklevel')
drop procedure Q2tpcc_stocklevel
go

create proc Q2tpcc_stocklevel      @w_id      int,
                                   @d_id      tinyint,
                                   @threshold  smallint
as
declare
    @o_id_low int,
    @o_id_high int
select
    @o_id_low = (d_next_o_id - 20),
    @o_id_high = (d_next_o_id - 1)
from
    district
where
    d_w_id = @w_id and
    d_id = @d_id

select
    count(distinct(s_i_id))
stock, order_line
from
    where
    ol_w_id = @w_id and
    ol_d_id = @d_id and
    ol_o_id between @o_id_low and
    @o_id_high and
    s_w_id = ol_w_id and
    s_i_id = ol_i_id and
    s_quantity < @threshold
go

```

```

go
-----
-- création de la proc préfixée Q3
-----
if exists (select name from sysobjects where name = 'Q3tpcc_stocklevel')
drop procedure Q3tpcc_stocklevel
go
create proc Q3tpcc_stocklevel @w_id int,
                             @d_id tinyint,
                             @threshhold smallint
as
declare @o_id_low int,
        @o_id_high int
select @o_id_low = (d_next_o_id - 20),
       @o_id_high = (d_next_o_id - 1)
from district
where d_w_id = @w_id and
       d_id = @d_id
select count(distinct(s_i_id))
from stock, order_line
where ol_w_id = @w_id and
       ol_d_id = @d_id and
       ol_o_id between @o_id_low and @o_id_high and
       s_w_id = ol_w_id and
       s_i_id = ol_i_id and
       s_quantity < @threshhold
go

```

Kit MSTPCC451\SETUP\scriptsidm\version.sql

```

-----
--
-- File: VERSION.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51 --
-- Copyright Microsoft, 2003 --
--
-- Extracts current version of SQL Server --
--
-----
use master
go
SELECT CONVERT(char(20), SERVERPROPERTY('ProductVersion')),
       CONVERT(char(20), SERVERPROPERTY('ProductLevel')),
       CONVERT(char(29), SERVERPROPERTY('Edition'))
go
SELECT CONVERT(char(30), getdate(), 21)
go

```


Appendix B: Database definition and population code used in the tests.

Build Scripts

Kit MSTPCC451\SETUP\setup.cmd

```
-----  
-- FILE: RUNSQLCFG.CMD  
-- Microsoft TPC-C Kit Ver. 4.51  
-- Copyright Microsoft, 2001, 2002, 2003  
-- All Rights Reserved  
--  
-- PURPOSE: Calls RunSQLCfg.sql to configure SQL Server  
--  
-- ARGUMENTS: Optionally, the user can pass the following positional arguments:  
-- Server Name  
-- SQL Server User ID (sa)  
-- SQL Server account password  
-- Number of Warehouses  
-- Build Option  
-- (full, builddb.objects, objectsfull, bulkload, bulkloadfull, backup)  
-- Database Type  
-- (normal or scale_down)  
-- Unattended Build  
-- (true or false)  
-- (true will display all confirmation messages (default))  
-- (false will suppress all confirmation messages)  
--  
-- If they are not passed, then the user will be prompted by the VBS file.  
-----  
@cscript SetupScripts\setup.vbs //H:CScript //I %1 %2 %3 %4 %5 %6 %7
```

Kit MSTPCC451\SETUP\SetupScripts\setup.vbs

```
-----  
-- FILE: SETUP.VBS  
-- Microsoft TPC-C Kit Ver. 4.51  
-- Copyright Microsoft, 2001, 2002, 2003  
-- All Rights Reserved  
--  
-- PURPOSE: This module performs the tasks to create and populate a TPC-C database  
-----  
-- set the kit version variable for later display  
-----  
Kit_Version = " 4.51"  
-----  
-- open an windows scripting object  
Set WshShell = CreateObject("WScript.Shell")  
-----  
-- set up windows scripting argument collection  
-----  
Set ObjArgs = WScript.Arguments  
-----  
-- grab the platform, ia64 or x86, from the environment variables  
-----  
Platform = Left(WshShell.ExpandEnvironmentStrings("%PROCESSOR_IDENTIFIER%"), 4)  
-----  
-- grab the processor architecture. This is to determine if the  
-- user is trying to run in 32-bit emulation on a 64-bit machine.  
-- if that is the case, then display a message and exit.  
-----  
Proc_Architecture = WshShell.ExpandEnvironmentStrings("%PROCESSOR_ARCHITECTURE%")  
If Platform = "ia64" And Proc_Architecture = "x86" Then  
    WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
    WScript.Echo "!!"  
    WScript.Echo "!! You are attempting to run this SETUP in the 32-bit (WOW) emulation !!"  
    WScript.Echo "!! mode on an ia64 system. Please restart the SETUP in a native !!"  
    WScript.Echo "!! 64-bit environment. !!"  
    WScript.Echo "!!"  
    WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
    WScript.Quit  
End If  
-----  
-- before we go any further, make sure that  
-- we are running Windows Scripting Host 5.6  
-- or higher  
-----  
If WScript.Version < 5.6 Then  
    WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
    WScript.Echo "!!"  
    WScript.Echo "!! You do not have the proper version of the Windows Scripting Host !!"  
    WScript.Echo "!! installed. Please install the latest Windows Scripting Host from !!"  
    WScript.Echo "!! ..\tools\wsh\scripten.exe and restart setup. !!"  
    WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
    WScript.Quit  
End If  
-----  
-- display banner message  
-----  
WScript.Echo "-----"  
WScript.Echo " Microsoft TPC-C Benchmark Kit Ver. " & Kit_Version & " "  
WScript.Echo " Database Setup " & " "  
WScript.Echo "-----"  
-----  
-- define function to check for any error messages  
-----  
Function CheckSQLOutput(SQL_Out)  
    ErrorFlag = 0  
    Set SQL_Iso = CreateObject("Scripting.FileSystemObject")  
    If SQL_Iso.FileExists(SQL_Out) Then  
        Set SQL_Out_File = SQL_Iso.OpenTextFile(SQL_Out, 1)  
        Do While SQL_Out_File.AtEndOfStream <> True  
            SQL_Line = SQL_Out_File.ReadLine  
            'first check to see if the output contains a message about the login password  
            If InStr(SQL_Line, "Login failed") Then  
                'display the messages and get out of here  
                ErrorFlag = 1  
                WScript.Echo "The login for userid 'sa' failed."  
                WScript.Echo "Please restart SETUP with the correct password."  
            Else  
                If InStr(SQL_Line, "Msg") Then  
                    'find out where the "Msg" indicator is in the line  
                    LocMsg = InStr(SQL_Line, "Msg")  
                    'find out where the comma is after the error code  
                    LocComma = InStr(SQL_Line, ",")  
                    'now isolate the error code  
                    ErrorCode = Mid(SQL_Line, (LocMsg + 4), (LocComma - (LocMsg + 4)))  
                    Select Case ErrorCode  
                        Case " 170"  
                            ErrorFlag = 1  
                            WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
                            WScript.Echo "Syntax Error."  
                            WScript.Echo "SQL Server Error 170."  
                            WScript.Echo "Check CREATEDB.SQL."  
                            WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
                        Case "1801"  
                            ErrorFlag = 1  
                            WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
                            WScript.Echo "Database 'tpcc' already exists."  
                            WScript.Echo "SQL Server Error 1801."  
                            WScript.Echo "Check CREATEDB.SQL."  
                            WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
                        Case "1802"  
                            ErrorFlag = 1  
                            WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"  
                            WScript.Echo "Syntax Error."  
                            WScript.Echo "SQL Server Error 1802."  
                            WScript.Echo "Check CREATEDB.SQL."  
                            WScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
```

```

                ErrorFlag = 1
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
                wScript.Echo "CREATE DATABASE failed."
                wScript.Echo "SQL Server Error 1802."
                wScript.Echo "Check CREATEDB.SQL."
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
            Case "1921"
                ErrorFlag = 1
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
                wScript.Echo "CREATE INDEX failed."
                wScript.Echo "SQL Server Error 1921."
                wScript.Echo "Check " & SQL_Out & ".*"
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
            Case "3013"
                ErrorFlag = 1
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
                wScript.Echo "BACKUP DATABASE is terminating abnormally."
                wScript.Echo "SQL Server Error 3013."
                wScript.Echo "Check the SQL Server error log for more details."
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
            Case "3201"
                ErrorFlag = 1
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
                wScript.Echo "Cannot open backup device."
                wScript.Echo "Device error or device off-line."
                wScript.Echo "SQL Server Error 3201."
                wScript.Echo "See the SQL Server error log for more details."
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
            Case "5105"
                ErrorFlag = 1
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
                wScript.Echo "Device Activation Error."
                wScript.Echo "SQL Server Error 5105."
                wScript.Echo "Check CREATEDB.SQL."
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
            Case "5170"
                ErrorFlag = 1
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
                wScript.Echo "Cannot create one or more files because it already exists."
                wScript.Echo "SQL Server Error 5170."
                wScript.Echo "Check CREATEDB.SQL."
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
            Case "15010", "15012"
                ErrorFlag = 0
            Case "15089"
                ErrorFlag = 1
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
                wScript.Echo "One or more users are using the database."
                wScript.Echo "The requested operation cannot be completed."
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
            Case Else
                ErrorFlag = 1
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
                wScript.Echo "An error occurred."
                wScript.Echo "SQL Server Error Code: " & ErrorCode & ".*"
                wScript.Echo "Check " & SQL_Out & ".*" for more information."
                wScript.Echo "!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
        End Select
    End If
End If
Loop
SQL_Out_File.Close
End If
CheckSQLOutput = ErrorFlag
End Function
-----
'--- end function
-----
'--- define function to prompt for user input if necessary
-----
Function GetUserInput(UserInput)
    Select Case UserInput
        Case "ServerName"
            '--- pre fill the prompt with the machine name
            TempServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
            '--- prompt the use for the setup particulars
            TempResponse = InputBox("Enter your server name.", "TPC-C Setup", TempServerName)
            Do While TempResponse = ""
                rc = MsgBox("You must enter a valid server name.", 21)
                If rc = 2 Then
                    wScript.Echo ""
                    wScript.Echo "TPC-C Setup cancelled by user."
                    wScript.Quit
                End If
                TempResponse = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
                TempResponse = InputBox("Enter your server name.", "TPC-C Setup", TempServerName)
            Loop
        Case "SQLUserID"
            TempResponse = InputBox("Enter the SQL Server User ID to use." & _
                Chr(13) & ".Note: You must use SQL Authentication for TPC-C.", "TPC-C Setup", "sa")
            Do While TempResponse = ""
                rc = MsgBox("You must enter a valid SQL Server User ID.", 21)
                If rc = 2 Then
                    wScript.Echo ""
                    wScript.Echo "TPC-C Setup cancelled by user."
                    wScript.Quit
                End If
                TempResponse = InputBox("Enter the SQL Server User ID to use.", "TPC-C Setup", "sa")
            Loop
        Case "saPassword"
            TempResponse = InputBox("Enter the SQL Server password for " & SQLUserID & ".", "TPC-C Setup")
        Case "NumberWarehouses"
            TempResponse = InputBox("Enter the number of warehouses to build.", "TPC-C Setup")
            Do While TempResponse = ""
                rc = MsgBox("You must enter a value for Number of Warehouses.", 21)
                If rc = 2 Then
                    wScript.Echo ""
                    wScript.Echo "TPC-C Setup cancelled by user."
                    wScript.Quit
                End If
                TempResponse = InputBox("Enter the number of warehouses to build.", "TPC-C Setup")
            Loop
        Case "BuildOption"
            TempResponse = InputBox("Build Option." & Chr(13) & "(full,buildddb,objects,objectfull,bulkload,bulkloadfull,backup)", "TPC-C Setup", "full")
            TempResponse = LCase(TempResponse)
            Flag = 0
            Do While Flag = 0
                Select Case TempResponse
                    Case "full"
                        TempResponse = "full"
                        Flag = 1
                    Case "bulddb"
                        TempResponse = "bulddb"
                        Flag = 1
                    Case "objects"
                        TempResponse = "objects"
                        Flag = 1
                    Case "objectfull"
                        TempResponse = "objectfull"
                        Flag = 1
                    Case "bulkload"
                        TempResponse = "bulkload"
                        Flag = 1
                    Case "bulkloadfull"
                        TempResponse = "bulkloadfull"
                        Flag = 1
                    Case "backup"
                        TempResponse = "backup"
                        Flag = 1
                    Case Else
                        rc = MsgBox("Invalid Database Build Option.", 21)
                        If rc = 2 Then
                            wScript.Echo ""
                            wScript.Echo "TPC-C Setup cancelled by user."
                            wScript.Quit
                        End If
                        Flag = 0
                        TempResponse = InputBox("Build Option." & Chr(13) & "(full,buildddb,objects,objectfull,bulkload,bulkloadfull,backup)", "TPC-C Setup", "full")
                        TempResponse = LCase(TempResponse)
                End Select
            Loop
    End Select

```

```

Case "DatabaseType"
    TempResponse = InputBox("Database Type:" & Chr(13) & "(normal or scale_down)", "TPC-C Setup", "normal")
    TempResponse = LCase(TempResponse)
    '--- set flag
    Flag = 0
    Do While Flag = 0
        Select Case TempResponse
            Case "normal"
                TempResponse = "0"
                Flag = 1
            Case "scale_down"
                TempResponse = "1"
                Flag = 1
            Case Else
                rc = MsgBox("Invalid Database Type.", 21)
                If rc = 2 Then
                    wScript.Echo ""
                    wScript.Echo "TPC-C Setup cancelled by user."
                    wScript.Quit
                End If
                Flag = 0
                TempResponse = InputBox("Database Type:" & Chr(13) & "(normal or scale_down)", "normal")
                TempResponse = LCase(TempResponse)
            End Select
        End Select
    Loop
    Case "UnattendedBuild"
        TempResponse = InputBox("Unattended Build?:" & Chr(13) & "(true or false)", "TPC-C Setup", "false")
        TempResponse = LCase(TempResponse)
        '--- set flag
        Flag = 0
        Do While TempResponse = ""
            rc = MsgBox("You must enter true or false for Unattended Build.", 21)
            If rc = 2 Then
                wScript.Echo ""
                wScript.Echo "TPC-C Setup cancelled by user."
                wScript.Quit
            End If
            TempResponse = InputBox("Unattended Build?:" & Chr(13) & "(true or false)", "TPC-C Setup", "false")
            TempResponse = LCase(TempResponse)
        Loop
    End Select
    GetUserInput = TempResponse
End Function
'-----
'--- end function
'-----
'--- Initialize an array of the TPC-C table names
'-----
Dim TableArray(9)
TableArray(0) = "warehouse"
TableArray(1) = "district"
TableArray(2) = "customer"
TableArray(3) = "history"
TableArray(4) = "new_order"
TableArray(5) = "orders"
TableArray(6) = "order_line"
TableArray(7) = "item"
TableArray(8) = "stock"
TableArray(9) = "tpcdlr"
'-----
'--- Initialize an array of the TPC-C build log file names
'-----
Dim LogFileArray(21)
LogFileArray(0) = "version.log"
LogFileArray(1) = "removedb.log"
LogFileArray(2) = "createb.log"
LogFileArray(3) = "tables.log"
LogFileArray(4) = "dbopt1.log"
LogFileArray(5) = "idxordcl.log"
LogFileArray(6) = "idxmdl.log"
LogFileArray(7) = "idxwardcl.log"
LogFileArray(8) = "idxuscl.log"
LogFileArray(9) = "idxmscl.log"
LogFileArray(10) = "idxdsccl.log"
LogFileArray(11) = "idxstckcl.log"
LogFileArray(12) = "idxodcl.log"
LogFileArray(13) = "idxuscnc.log"
LogFileArray(14) = "idxmscnc.log"
LogFileArray(15) = "idxordnc.log"
LogFileArray(16) = "bulkload.log"
LogFileArray(17) = "dbopt2.log"
LogFileArray(18) = "nrand_load.log"
LogFileArray(19) = "backupddev.log"
LogFileArray(20) = "backupdev.log"
LogFileArray(21) = "verifyload.log"
'-----
'--- open a file system object
'-----
Set fs = CreateObject("Scripting.FileSystemObject")
'-----
'--- grab the current directory value
'-----
SetupDirectory = WshShell.CurrentDirectory & ""
'-----
'--- now calculate the other directories
'-----
ACIDDirectory = Left(SetupDirectory, (Len(SetupDirectory) - 6))
ScriptDirectory = SetupDirectory & "SCRIPTS"
LogDirectory = SetupDirectory & "LOGS"
'-----
'--- first see if the user passed a "?" as the first parameter
'--- if they did, then show the usage data
'-----
If ObjArgs.Length > 0 Then
    If ObjArgs(0) = "?" Or ObjArgs(0) = "??" Then
        Call ShowUsage
    End If
End If
'-----
'--- now determine if the user passed us any parameters.
'--- the order should be ServerName, sa Password, Number of Warehouses,
'--- Build Option, and Database Type
'-----
Select Case ObjArgs.Length
    Case 0
        '--- get the server name
        ServerName = GetUserInput("ServerName")
        If ServerName = "" Then
            ServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
        End If
        '--- get the SQL Server user id
        SQLUserID = GetUserInput("SQLUserID")
        '--- get the sa password
        saPassword = GetUserInput("saPassword")
        '--- get the number of warehouses
        NumberWarehouses = GetUserInput("NumberWarehouses")
        '--- get the build option
        BuildOption = GetUserInput("BuildOption")
        '--- get the database type
        DatabaseType = (GetUserInput("DatabaseType"))
        If DatabaseType = "scale_down" Then
            DatabaseType = 1
        Else
            DatabaseType = 0
        End If
        '--- unattended install
        UnattendedBuild = GetUserInput("UnattendedBuild")

```

```

Case 1
-----
'--- assume that the server name was passed correctly
'-----
'--- store the server name
'-----
ServerName = ObjArgs(0)
If ServerName = "" Then
    ServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
End If
'--- get the SQL Server user id
'-----
SQLUserID = GetUserInput("SQLUserID")
'--- get the sa password
'-----
saPassword = GetUserInput("saPassword")
'--- get the number of warehouses
'-----
NumberWarehouses = GetUserInput("NumberWarehouses")
'--- get the build option
'-----
BuildOption = GetUserInput("BuildOption")
'--- get the database type
'-----
DatabaseType = (GetUserInput("DatabaseType"))
If DatabaseType = "scale_down" Then
    DatabaseType = 1
Else
    DatabaseType = 0
End If
'--- unattended install
'-----
UnattendedBuild = GetUserInput("UnattendedBuild")

Case 2
-----
'--- assume that the server name and SQL Server user ID was passed correctly
'-----
'--- store the server name
'-----
ServerName = ObjArgs(0)
If ServerName = "" Then
    ServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
End If
'--- store the SQL Server user id
'-----
SQLUserID = ObjArgs(1)
'--- store the sa password
'-----
saPassword = ObjArgs(2)
'--- get the number of warehouses
'-----
NumberWarehouses = GetUserInput("NumberWarehouses")
'--- get the build option
'-----
BuildOption = GetUserInput("BuildOption")
'--- get the database type
'-----
DatabaseType = (GetUserInput("DatabaseType"))
If DatabaseType = "scale_down" Then
    DatabaseType = 1
Else
    DatabaseType = 0
End If
'--- unattended install
'-----
UnattendedBuild = GetUserInput("UnattendedBuild")

Case 3
-----
'--- assume that the server name, SQL Server user ID, SQL Server password were passed correctly
'-----
'--- store the server name
'-----
ServerName = ObjArgs(0)
If ServerName = "" Then
    ServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
End If
'--- store the SQL Server user id
'-----
SQLUserID = ObjArgs(1)
'--- store the sa password
'-----
saPassword = ObjArgs(2)
'--- store the number of warehouses
'-----
NumberWarehouses = ObjArgs(3)
'--- get the build option
'-----
BuildOption = GetUserInput("BuildOption")
'--- get the database type
'-----
DatabaseType = (GetUserInput("DatabaseType"))
If DatabaseType = "scale_down" Then
    DatabaseType = 1
Else
    DatabaseType = 0
End If
'--- unattended install
'-----
UnattendedBuild = GetUserInput("UnattendedBuild")

Case 4
-----
'--- assume that the server name, SQL Server user ID, SQL Server password, and number of warehouses were passed correctly
'-----
'--- store the server name
'-----
ServerName = ObjArgs(0)
If ServerName = "" Then
    ServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
End If
'--- store the SQL Server user id
'-----
SQLUserID = ObjArgs(1)
'--- store the sa password
'-----
saPassword = ObjArgs(2)
'--- store the number of warehouses
'-----
NumberWarehouses = ObjArgs(3)
'--- store the build option
'-----
BuildOption = LCase(ObjArgs(4))
'--- get the database type
'-----
DatabaseType = (GetUserInput("DatabaseType"))
If DatabaseType = "scale_down" Then

```

```

        DatabaseType = 1
    Else
        DatabaseType = 0
    End If
    -----
    '--- unattended install
    '-----
    UnattendedBuild = GetUserInput("UnattendedBuild")
Case 5
    -----
    '--- assume that the server name, SQL Server user ID, SQL Server password, and number of warehouses,
    '--- build option were passed correctly
    '-----
    '--- store the server name
    '-----
    ServerName = ObjArgs(0)
    If ServerName = "" Then
        ServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
    End If
    '--- store the SQL Server user id
    '-----
    SQLUserID = ObjArgs(1)
    '--- store the sa password
    '-----
    saPassword = ObjArgs(2)
    '--- store the number of warehouses
    '-----
    NumberWarehouses = ObjArgs(3)
    '--- store the build option
    '-----
    BuildOption = LCase(ObjArgs(4))
    '--- get the database type
    '-----
    DatabaseType = (GetUserInput("DatabaseType"))
    If DatabaseType = "scale_down" Then
        DatabaseType = 1
    Else
        DatabaseType = 0
    End If
    '--- unattended install
    '-----
    UnattendedBuild = GetUserInput("UnattendedBuild")
Case 6
    -----
    '--- assume that the server name, SQL Server user ID, SQL Server password, and number of warehouses,
    '--- build option, and database type were passed correctly
    '-----
    '--- store the server name
    '-----
    ServerName = ObjArgs(0)
    If ServerName = "" Then
        ServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
    End If
    '--- store the SQL Server user id
    '-----
    SQLUserID = ObjArgs(1)
    '--- store the sa password
    '-----
    saPassword = ObjArgs(2)
    '--- store the number of warehouses
    '-----
    NumberWarehouses = ObjArgs(3)
    '--- store the build option
    '-----
    BuildOption = LCase(ObjArgs(4))
    '--- get the database type
    '-----
    DatabaseType = LCase(ObjArgs(5))
    If DatabaseType = "scale_down" Then
        DatabaseType = 1
    Else
        DatabaseType = 0
    End If
    '--- unattended install
    '-----
    UnattendedBuild = GetUserInput("UnattendedBuild")
Case 7
    -----
    '--- assume was passed correctly
    '-----
    '--- store the server name
    '-----
    ServerName = ObjArgs(0)
    If ServerName = "" Then
        ServerName = WshShell.ExpandEnvironmentStrings("%COMPUTERNAME%")
    End If
    '--- store the SQL Server user id
    '-----
    SQLUserID = ObjArgs(1)
    '--- store the sa password
    '-----
    saPassword = ObjArgs(2)
    '--- store the number of warehouses
    '-----
    NumberWarehouses = ObjArgs(3)
    '--- store the build option
    '-----
    BuildOption = LCase(ObjArgs(4))
    '--- get the database type
    '-----
    DatabaseType = LCase(ObjArgs(5))
    If DatabaseType = "scale_down" Then
        DatabaseType = 1
    Else
        DatabaseType = 0
    End If
    '--- unattended install
    '-----
    UnattendedBuild = LCase(ObjArgs(6))
End Select
'--- If the user specified a scale down database, then show
'--- them the warning message
'-----
If DatabaseType = 1 Then
    MsgBox "WARNING! " & Chr(13) & "The Scale_Down option is to be used for functional testing only." &
    & Chr(13) & "The use of this option will not produce a valid TPC-C result.", vbExclamation, "Scale-Down Warning"
End If
'--- before we start to do anything, verify the input
'-----
Select Case BuildOption
    Case "full"
        strBuildOpt = "Full build"
    Case "builddb"
        strBuildOpt = "Build database only"
    Case "objects"
        strBuildOpt = "Install stored procedures only"
    Case "objectsfull"
        strBuildOpt = "Install stored procedures and complete build process"

```



```

Set oExec = WshShell.Exec("osql -U" & SQLUserID & " -P" & saPassword & " -S" & ServerName & " -e -i" & ScriptDirectory & "utility/dbopt1.sql -o" & LogDirectory & "dbopt1.log")
Do While oExec.Status = 0
    wScript.Sleep 100
Loop
rc = CheckSQLOutput(LogDirectory & "dbopt1.log")
If rc <> 0 Then
    wScript.Quit
End If
-----
'--- before we start tpccldr.exe, check the registry
'--- to ensure that the Shared Memory Protocol is off.
'--- if it is on, store the setting so we can return
'--- the system to the pre-tpccldr state.
-----
SharedMemoryRegKey = WshShell.RegRead("HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SharedMemoryOn")
If SharedMemoryRegKey = 1 Then
    WshShell.RegWrite "HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SharedMemoryOn", 0, "REG_DWORD"
End If
If Platform = "ia64" Then
    wScript.Echo "Loading data and creating indexes..."
    wScript.Echo "(This runs in a separate, minimized window.)"
    CMD_String = SetupDirectory & "loader\bin\ia64\tpccldr.exe"
    CMD_String = CMD_String & " -S" & ServerName
    CMD_String = CMD_String & " -U" & SQLUserID
    CMD_String = CMD_String & " -P" & saPassword
    CMD_String = CMD_String & " -W" & NumberWarehouses
    CMD_String = CMD_String & " -f" & LogDirectory & "bulkload.log"
    CMD_String = CMD_String & " -L" & LogDirectory
    CMD_String = CMD_String & " -d" & ScriptDirectory & NumberWarehouses & ".war\ddd"
    CMD_String = CMD_String & " -c" & DatabaseType
Else
    wScript.Echo "Loading data and creating indexes..."
    wScript.Echo "(This runs in a separate, minimized window.)"
    CMD_String = SetupDirectory & "loader\bin\x86\tpccldr.exe"
    CMD_String = CMD_String & " -S" & ServerName
    CMD_String = CMD_String & " -U" & SQLUserID
    CMD_String = CMD_String & " -P" & saPassword
    CMD_String = CMD_String & " -W" & NumberWarehouses
    CMD_String = CMD_String & " -f" & LogDirectory & "bulkload.log"
    CMD_String = CMD_String & " -L" & LogDirectory
    CMD_String = CMD_String & " -d" & ScriptDirectory & NumberWarehouses & ".war\ddd"
    CMD_String = CMD_String & " -c" & DatabaseType
End If
oExec = WshShell.Run(CMD_String, 2, True)
If oExec <> 0 Then
    wScript.Echo "The TPCCCLR.EXE encountered an error."
    wScript.Echo "Check logs\TPCCCLR.ERR for details."
    wScript.Quit
End If
-----
'--- now that the loader is finished, put the
'--- SharedMemoryOn registry key back to its original
'--- value.
-----
If SharedMemoryRegKey = 1 Then
    WshShell.RegWrite "HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SharedMemoryOn", 1, "REG_DWORD"
End If
wScript.Echo "Setting database options after load..."
Set oExec = WshShell.Exec("osql -U" & SQLUserID & " -P" & saPassword & " -S" & ServerName & " -e -i" & ScriptDirectory & "utility/dbopt2.sql -o" & LogDirectory & "dbopt2.log")
Do While oExec.Status = 0
    wScript.Sleep 100
Loop
rc = CheckSQLOutput(LogDirectory & "dbopt2.log")
If rc <> 0 Then
    wScript.Quit
End If
wScript.Echo "Data load and index creation complete."
-----
'--- now parse the index creation logs
'--- to see if there were any errors
'--- there.
-----
For i = 5 To 15
    rc = CheckSQLOutput(LogDirectory & LogFileArray(i))
    If rc <> 0 Then
        wScript.Quit
    End If
Next
wScript.Echo "Calculating initial database space usage..."
Set oExec = WshShell.Exec("osql -U" & SQLUserID & " -P" & saPassword & " -S" & ServerName & " -e -i" & ACIDDirectory & "space/scripts/spused.sql -o" & ACIDDirectory & "space/spused.ver")
Do While oExec.Status = 0
    wScript.Sleep 100
Loop
Set oExec = WshShell.Exec("osql -U" & SQLUserID & " -P" & saPassword & " -S" & ServerName & " -e -i" & ACIDDirectory & "space/scripts/splog.sql -o" & ACIDDirectory & "space/splog.ver")
Do While oExec.Status = 0
    wScript.Sleep 100
Loop
Set oExec = WshShell.Exec("osql -U" & SQLUserID & " -P" & saPassword & " -S" & ServerName & " -e -i" & ACIDDirectory & "space/scripts/spfiles.sql -o" & ACIDDirectory & "space/spfiles.ver")
Do While oExec.Status = 0
    wScript.Sleep 100
Loop
'--- now that the loader is finished
'--- check the .err files and if they
'--- are of zero length, delete them.
-----
Set fsErr = CreateObject("Scripting.FileSystemObject")
Set fcErr = fsErr.GetFolder(LogDirectory)
Set fcErr = fsErr.Files
For Each f1 In fcErr
    If f1.Type = "ERR File" Then
        If f1.Size = 0 Then
            f1.Delete
        End If
    End If
Next
Set fcErr = Nothing
Set fsErr = Nothing
Set fsErr = Nothing
End If
If (BuildOption = "full" _
Or BuildOption = "objectsfull" _
Or BuildOption = "bulkloadfull" _
Or BuildOption = "backup") Then
    wScript.Echo "Creating Backup Device(s)..."
    Set oExec = WshShell.Exec("osql -U" & SQLUserID & " -P" & saPassword & " -S" & ServerName & " -e -i" & ScriptDirectory & NumberWarehouses & ".war\database\backupdev.sql -o" & LogDirectory & "backupdev.log")
    Do While oExec.Status = 0
        wScript.Sleep 100
    Loop
    rc = CheckSQLOutput(LogDirectory & "backupdev.log")
    If rc <> 0 Then
        wScript.Quit
    End If
    wScript.Echo "Backing up database..."
    Set oExec = WshShell.Exec("osql -U" & SQLUserID & " -P" & saPassword & " -S" & ServerName & " -e -i" & ScriptDirectory & NumberWarehouses & ".war\database\backup.sql -o" & LogDirectory & "backup.log")
    Do While oExec.Status = 0
        wScript.Sleep 100
    Loop
    rc = CheckSQLOutput(LogDirectory & "backup.log")
    If rc <> 0 Then
        wScript.Quit
    End If
    wScript.Echo "Database backup complete."
End If
If (BuildOption = "full" _
Or BuildOption = "objectsfull" _
Or BuildOption = "bulkloadfull") Then
    wScript.Echo "Verifying TPC-C database load..."
    Set oExec = WshShell.Exec("osql -U" & SQLUserID & " -P" & saPassword & " -S" & ServerName & " -e -i" & ScriptDirectory & "utility/verifytpccload.sql -o" & LogDirectory & "verifyload.log")
    Do While oExec.Status = 0
        wScript.Sleep 100
    Loop
    rc = CheckSQLOutput(LogDirectory & "verifyload.log")
    If rc <> 0 Then
        wScript.Quit
    End If
    wScript.Echo "Check logs\verifyload.log to verify database load."
End If
'--- display banner message
-----
wScript.Echo "*****"

```

```

wScript.Echo ""
wScript.Echo " Microsoft TPC-C Benchmark Kit Ver.:" & Kit_Version & "
wScript.Echo ""
wScript.Echo " Database Setup Complete
wScript.Echo ""
wScript.Quit
'... ShowUsage
.....
Function ShowUsage()
wScript.Echo ""
wScript.Echo " Microsoft TPC-C Benchmark Kit Ver.:" & Kit_Version & "
wScript.Echo " Usage:
wScript.Echo "   Optionally, you can pass the following positional arguments to SETUP **
wScript.Echo "   - Server Name (can be "" for local host)
wScript.Echo "   - SQL Server User ID (recommended you use sa)
wScript.Echo "   - SQL Server Account Password
wScript.Echo "   - Number of Warehouses to Build
wScript.Echo "   - Build Option
wScript.Echo "   [full,bulddb,objects,objectfull,bulkload,bulkloadfull,backup] **
wScript.Echo "   - Database Type
wScript.Echo "   [normal or scale_down]
wScript.Echo "   - Unattended Install
wScript.Echo "   [true or false]
wScript.Echo "
wScript.Echo " If you do not pass the parameters, then you will be prompted for the **
wScript.Echo " information by the application.
wScript.Echo ""
wScript.Quit
End Function

```

Kit MSTPCC451\SETUP\scripts\utility\RunSQLCfg.sql

```

-----
-- File: RUNSQLCFG.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
-- Sets suggested runtime server configuration parameters
-----

exec sp_configure 'show advanced option', 1
go

reconfigure with override
go

exec sp_configure 'max server memory',62000
exec sp_configure 'min server memory',60000
exec sp_configure 'network packet size',4096

exec sp_configure 'max degree of parallelism',1

-----
-- change this value to approximately the number of connected users
exec sp_configure 'max worker threads',400

-----
-- increase priority of user threads
exec sp_configure 'priority boost',1

-----
-- disable automatic checkpointing
exec sp_configure 'recovery interval',118

-----
-- change to a mask appropriate for the number of processors on the server
exec sp_configure 'affinity mask',0xff

-----
-- enable fibers
exec sp_configure 'lightweight pooling',1

go

reconfigure with override
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddl\idxcuscl.sql

```

-----
-- File: IDXCUSCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
-- Creates clustered index on customer table
-----

use tpcc
go

declare @startdate datetime,
        @enddate datetime

select @startdate = getdate()
select 'Start date:', convert(varchar(30),@startdate,21)

if exists ( select name from sysindexes where name = 'customer_c1' )
drop index customer.customer_c1

create unique clustered index customer_c1 on customer(c_w_id, c_d_id, c_id)
on MSSQL_cs_fg

select @enddate = getdate()
select 'End date:', convert(varchar(30),@enddate, 21)
select 'Elapsed time (in seconds):',
datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddl\idxcusnc.sql

```

-----
-- File: IDXCUSNC.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
-- Creates non-clustered index on customer table
-----

use tpcc
go

declare @startdate datetime,
        @enddate datetime

select @startdate = getdate()
select 'Start date:', convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'customer_nc1' )
drop index customer.customer_nc1

create unique nonclustered index customer_nc1 on customer(c_w_id, c_d_id, c_last, c_first, c_id)

```



```

with SORT_IN_TEMPDB
on MSSQL_cs_fg

select
@enddate = getdate()
select
'End date: ', convert(varchar(30),@enddate, 21)
select
'Elapsed time (in seconds): ',
datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddlidxdiscl.sql

```

--
-- File: IDXDISCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
-- Creates clustered index on district table
--
use tpcc
go
declare
@startdate datetime,
@enddate datetime
select
@startdate = getdate()
select
'Start date: ', convert(varchar(30),@startdate, 21)
if exists ( select name from sysindexes where name = 'district_c1' )
drop index district.district_c1
create unique clustered index district_c1 on district(d_w_id, d_id)
with fillfactor=100 on MSSQL_misc_fg
select
@enddate = getdate()
select
'End date: ',
convert(varchar(30),@enddate, 21)
select
'Elapsed time (in seconds): ',
datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddlidxhiscl.sql

```

--
-- File: IDXHISCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
-- Creates clustered index on history table
-- CAUTION: This index is only beneficial for systems
-- CAUTION: with 8 or more processors.
-- CAUTION: It may negatively impact performance on
-- CAUTION: systems with less than 8 processors.
--
use tpcc
go
declare
@startdate datetime,
@enddate datetime
select
@startdate = getdate()
select
'Start date: ', convert(varchar(30),@startdate, 21)
if exists ( select name from sysindexes where name = 'history_c1' )
drop index history.history_c1
create unique clustered index history_c1 on history(h_c_w_id, h_date, h_c_d_id, h_c_id, h_amount)
on MSSQL_misc_fg
select
@enddate = getdate()
select
'End date: ',
convert(varchar(30),@enddate, 21)
select
'Elapsed time (in seconds): ',
datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddlidxitmcl.sql

```

--
-- File: IDXITMCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
-- Creates clustered index on item table
--
use tpcc
go
declare
@startdate datetime,
@enddate datetime
select
@startdate = getdate()
select
'Start date: ', convert(varchar(30),@startdate, 21)
if exists ( select name from sysindexes where name = 'item_c1' )
drop index item.item_c1
create unique clustered index item_c1 on item(i_id)
on MSSQL_misc_fg
select
@enddate = getdate()
select
'End date: ',
convert(varchar(30),@enddate, 21)
select
'Elapsed time (in seconds): ',
datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddlidxnodcl.sql

```

--
-- File: IDXNODCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
-- Creates clustered index on new_order table
--
use tpcc
go
declare
@startdate datetime,
@enddate datetime
select
@startdate = getdate()
select
'Start date: ', convert(varchar(30),@startdate, 21)
if exists ( select name from sysindexes where name = 'new_order_c1' )
drop index new_order.new_order_c1
create unique clustered index new_order_c1 on new_order(no_w_id, no_d_id, no_o_id)
with pad_index, fillfactor=90
on MSSQL_misc_fg

```

```

select      @enddate = getdate()
select      'End date: ',
           convert(varchar(30),@enddate, 21)
select      'Elapsed time (in seconds): ',
           datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddl\idxodcl.sql

```

-----
-- File: IDXODCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates clustered index on order_line table
-----

use tpcc
go

declare     @startdate    datetime,
           @enddate      datetime

select      @startdate = getdate()
select      'Start date:',
           convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'order_line_c1' )
drop index order_line.order_line_c1

create unique clustered index order_line_c1 on order_line(o_l_w_id, o_l_d_id, o_l_o_id, o_l_number)
on MSSQL_misc_fg

select      @enddate = getdate()
select      'End date: ',
           convert(varchar(30),@enddate, 21)
select      'Elapsed time (in seconds): ',
           datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddl\idxordcl.sql

```

-----
-- File: IDXORDCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates clustered index on orders table
-----

use tpcc
go

declare     @startdate    datetime,
           @enddate      datetime

select      @startdate = getdate()
select      'Start date:',
           convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'orders_c1' )
drop index orders.orders_c1

create unique clustered index orders_c1 on orders(o_w_id, o_d_id, o_id)
on MSSQL_misc_fg

select      @enddate = getdate()
select      'End date: ',
           convert(varchar(30),@enddate, 21)
select      'Elapsed time (in seconds): ',
           datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddl\idxstkcl.sql

```

-----
-- File: IDXSTKCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates clustered index on stock table
-----

use tpcc
go

declare     @startdate    datetime,
           @enddate      datetime

select      @startdate = getdate()
select      'Start date:',
           convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'stock_c1' )
drop index stock.stock_c1

create unique clustered index stock_c1 on stock(s_i_id, s_w_id)
on MSSQL_cs_fg

select      @enddate = getdate()
select      'End date: ',
           convert(varchar(30),@enddate, 21)
select      'Elapsed time (in seconds): ',
           datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.warddl\idxwarcl.sql

```

-----
-- File: IDXWARCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates clustered index on warehouse table
-----

use tpcc
go

declare     @startdate    datetime,
           @enddate      datetime

select      @startdate = getdate()
select      'Start date:',
           convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'warehouse_c1' )
drop index warehouse.warehouse_c1

create unique clustered index warehouse_c1 on warehouse(w_id)
with fillfactor=100 on MSSQL_misc_fg

select      @enddate = getdate()
select      'End date: ',
           convert(varchar(30),@enddate, 21)
select      'Elapsed time (in seconds): ',
           datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.war\ddl\tables.sql

```

--
-- File: TABLES.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates TPC-C tables
--
-----
SET ANSI_NULL_DFLT_OFF ON
go
use tpcc
go
-----
-- Remove all existing TPC-C tables
if exists ( select name from sysobjects where name = 'warehouse' )
    drop table warehouse
go
if exists ( select name from sysobjects where name = 'district' )
    drop table district
go
if exists ( select name from sysobjects where name = 'customer' )
    drop table customer
go
if exists ( select name from sysobjects where name = 'history' )
    drop table history
go
if exists ( select name from sysobjects where name = 'new_order' )
    drop table new_order
go
if exists ( select name from sysobjects where name = 'orders' )
    drop table orders
go
if exists ( select name from sysobjects where name = 'order_line' )
    drop table order_line
go
if exists ( select name from sysobjects where name = 'item' )
    drop table item
go
if exists ( select name from sysobjects where name = 'stock' )
    drop table stock
go
-----
-- Create new tables
-----
create table warehouse
(
    w_id int,
    w_name char(10),
    w_street_1 char(20),
    w_street_2 char(20),
    w_city char(20),
    w_state char(2),
    w_zip char(9),
    w_tax numeric(4,4),
    w_ytd numeric(12,2)
) on MSSQL_misc_fg
go
create table district
(
    d_id tinyint,
    d_w_id int,
    d_name char(10),
    d_street_1 char(20),
    d_street_2 char(20),
    d_city char(20),
    d_state char(2),
    d_zip char(9),
    d_tax numeric(4,4),
    d_ytd numeric(12,2),
    d_next_o_id int
) on MSSQL_misc_fg
go
create table customer
(
    c_id int,
    c_d_id tinyint,
    c_w_id int,
    c_first char(16),
    c_middle char(2),
    c_last char(16),
    c_street_1 char(20),
    c_street_2 char(20),
    c_city char(20),
    c_state char(2),
    c_zip char(9),
    c_phone char(16),
    c_since datetime,
    c_credit char(2),
    c_credit_lim numeric(12,2),
    c_discount numeric(4,4),
    c_balance numeric(12,2),
    c_ytd_payment numeric(12,2),
    c_payment_cnt smallint,
    c_delivery_cnt smallint,
    c_data text
) on MSSQL_cs_fg
textimage_on MSSQL_cust_fg
go
create table history
(
    h_c_id int,
    h_c_d_id tinyint,
    h_c_w_id int,
    h_d_id tinyint,
    h_w_id int,
    h_date datetime,
    h_amount numeric(6,2),
    h_data char(24)
) on MSSQL_misc_fg
go
create table new_order
(
    no_o_id int,
    no_d_id tinyint,
    no_w_id int
) on MSSQL_misc_fg
go
create table orders
(
    o_id int,
    o_d_id tinyint,
    o_w_id int,
    o_c_id int,
    o_entry_d datetime,
    o_carrier_id tinyint,
    o_ol_cnt tinyint,
    o_all_local tinyint
) on MSSQL_misc_fg
go
create table order_line
(
    ol_o_id int,
    ol_d_id tinyint,
    ol_w_id int,
    ol_number tinyint,
    ol_i_id int,
    ol_supply_w_id int,
    ol_delivery_d datetime,

```

```

        ol_quantity          smallint,
        ol_amount           numeric(6,2),
        ol_dist_info        char(24)
    ) on MSSQL_misc_fg
go

create table item
(
        i_id                int,
        i_inv_id            int,
        i_name               char(24),
        i_price              numeric(5,2),
        i_data               char(50)
    ) on MSSQL_misc_fg
go

create table stock
(
        s_i_id              int,
        s_w_id              int,
        s_quantity           smallint,
        s_dist_01            char(24),
        s_dist_02            char(24),
        s_dist_03            char(24),
        s_dist_04            char(24),
        s_dist_05            char(24),
        s_dist_06            char(24),
        s_dist_07            char(24),
        s_dist_08            char(24),
        s_dist_09            char(24),
        s_dist_10            char(24),
        s_yid                int,
        s_order_cnt          smallint,
        s_remote_cnt         smallint,
        s_data                char(50)
    ) on MSSQL_cs_fg
go

```

Kit MSTPCC451\SETUP\scripts\utility\dbopt1.sql

```

--
-- File:          DBOPT1.SQL
--               Microsoft TPC-C Benchmark Kit Ver. 4.51
--               Copyright Microsoft, 2003
--
--               Sets database options for load
--
-----

use master
go

ALTER DATABASE tpcc SET RECOVERY BULK_LOGGED
go

ALTER DATABASE tpcc SET TORN_PAGE_DETECTION OFF
go

use tpcc
go

checkpoint
go

```

Kit MSTPCC451\SETUP\scripts\utility\dbopt2.sql

```

--
-- File:          DBOPT2.SQL
--               Microsoft TPC-C Benchmark Kit Ver. 4.51
--               Copyright Microsoft, 2003
--
--               Sets database options after data load
--
-----

ALTER DATABASE tpcc SET RECOVERY FULL
GO

USE tpcc
GO

CHECKPOINT
GO

sp_configure 'allow updates',1
GO

RECONFIGURE WITH OVERRIDE
GO

DECLARE          @msg          varchar(50)

--
-- OPTIONS FOR SQL SERVER 2000
-- Set option values for user-defined indexes --
-----

SET          @msg          = ''
PRINT          @msg
SET          @msg          = 'Setting SQL Server indexoptions'
PRINT          @msg
SET          @msg          = ''
PRINT          @msg

EXEC sp_indexoption 'customer', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'district', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'warehouse', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'stock', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'order_line', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'orders', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'new_order', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'item', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'item', 'DisallowPageLocks', TRUE
GO

Print ''
Print '-----'
Print 'Pre-specified Locking Hierarchy:'
Print ' Lockflag = 0 ==> No pre-specified hierarchy'
Print ' Lockflag = 1 ==> Lock at Page-level then Table-level'
Print ' Lockflag = 2 ==> Lock at Row-level then Table-level'
Print ' Lockflag = 3 ==> Lock at Table-level'
Print ''

SELECT          name,lockflags
FROM          sysindexes
WHERE          object_id('warehouse') = id OR
              object_id('district') = id OR
              object_id('customer') = id OR
              object_id('stock') = id OR
              object_id('orders') = id OR
              object_id('order_line') = id OR
              object_id('history') = id OR
              object_id('new_order') = id OR
              object_id('item') = id

ORDER          BY lockflags asc

GO

sp_configure 'allow updates',0
GO

RECONFIGURE WITH OVERRIDE
GO

EXEC sp_dboption tpcc, 'auto update statistics', FALSE
EXEC sp_dboption tpcc, 'auto create statistics', FALSE

```

```

GO
EXEC sp_tableoption 'district', 'pintable',true
EXEC sp_tableoption 'warehouse', 'pintable',true
EXEC sp_tableoption 'new_order', 'pintable',true
EXEC sp_tableoption 'item', 'pintable',true
GO

```

Kit MSTPCC451\SETUP\scripts\utility\VerifyTpccLoad.sql

```

--
-- File: VERIFYTPCCLOAD.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Performs series of TPCC database checks to
-- verify that database load completed correctly
--
-----
print ' '
select convert(char(30), getdate()), ' '
print ' '
use tpcc
go
-- Check rows per table
-----
print 'WAREHOUSE TABLE'
select count_big(*)
from warehouse
go
print 'DISTRICT TABLE = (10 * No of warehouses)'
select count_big(*)
from district
go
print 'ITEM TABLE = 100,000'
select count_big(*)
from item
go
print 'CUSTOMER TABLE = (30,000 * No of warehouses)'
select count_big(*)
from customer
go
print 'ORDERS TABLE = (30,000 * No of warehouses)'
select count_big(*)
from orders
go
print 'HISTORY TABLE = (30,000 * No of warehouses)'
select count_big(*)
from history
go
print 'STOCK TABLE = (100,000 * No of warehouses)'
select count_big(*)
from stock
go
print 'ORDER_LINE TABLE = (300,000 * No of warehouses + some change)'
select count_big(*)
from order_line
go
print 'NEW_ORDER TABLE = (9000 * No of warehouses)'
select count_big(*)
from new_order
go
-----
-- Check indices
print '----- Index Check -----'
use tpcc
go
sp_helpindex customer
go
sp_helpindex history
go
sp_helpindex stock
go
sp_helpindex district
go
sp_helpindex item
go
sp_helpindex new_order
go
sp_helpindex orders
go
sp_helpindex order_line
go
sp_helpindex warehouse
go

```

Kit MSTPCC451\SETUP\scripts\14000.war\database\backup.sql

```

--
-- File: BACKUP.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-----
declare @startdate datetime,
        @enddate datetime

select @startdate = getdate()
select 'Start date:', convert(varchar(30),@startdate, 21)

dump database tpcc to tpccdurb_1,tpccdurb_2,tpccdurb_3,tpccdurb_4,tpccdurb_5,
tpccdurb_6 with init, stats = 1

select @enddate = getdate()
select 'End date:',
       convert(varchar(30),@enddate, 21)
select 'Elapsed time (in seconds): ',
       datediff(second, @startdate, @enddate)
go

```

Kit MSTPCC451\SETUP\scripts\14000.war\database\backupdev.sql

```

--
-- File: BACKUPDEV.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-----

```

```

use master
go
-----
-- create backup devices
-----
exec sp_addumpdevice 'disk','tpccdurb_1',C:\MSSQLTPCC_14000W\back7\tpccdur7.dmp'
go
exec sp_addumpdevice 'disk','tpccdurb_2',C:\MSSQLTPCC_14000W\back8\tpccdur8.dmp'
go
exec sp_addumpdevice 'disk','tpccdurb_3',C:\MSSQLTPCC_14000W\back9\tpccdur9.dmp'
go
exec sp_addumpdevice 'disk','tpccdurb_4',C:\MSSQLTPCC_14000W\back10\tpccdur10.dmp'
go
exec sp_addumpdevice 'disk','tpccdurb_5',C:\MSSQLTPCC_14000W\back11\tpccdur11.dmp'
go
exec sp_addumpdevice 'disk','tpccdurb_6',C:\MSSQLTPCC_14000W\back12\tpccdur12.dmp'
go

```

Kit MSTPCC451\SETUP\scripts\14000.war\databases\createdb.sql

```

-----
--
-- File: CREATEDB.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.50
-- Copyright Microsoft, 2003
--
-- Creates 1400 warehouse database
--
-----
SET ANSI_NULL_DFLT_OFF ON
go
use master
go
-----
-- Create temporary table for timing
-----
if exists ( select name from sysobjects where name = 'tpcc_timer' )
drop table tpcc_timer
go
create table tpcc_timer
(
start_date char(30),
end_date char(30)
)
insert into tpcc_timer values (0,0)
go
-----
-- Store starting time
-----
update tpcc_timer
set start_date = (select convert(char(30), getdate(), 21))
go
-----
-- create main database files
-----
CREATE DATABASE tpcc
ON PRIMARY
(
NAME = MSSQL_tpcc_root,
FILENAME = 'C:\MSSQL_tpcc_root.mdf',
SIZE = 8MB,
FILEGROWTH = 0),
FILEGROUP MSSQL_misc_fg
(
NAME = MSSQL_misc1, FILENAME = "C:\MSSQLTPCC_14000W\misc1", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc2, FILENAME = "C:\MSSQLTPCC_14000W\misc2", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc3, FILENAME = "C:\MSSQLTPCC_14000W\misc3", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc4, FILENAME = "C:\MSSQLTPCC_14000W\misc4", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc5, FILENAME = "C:\MSSQLTPCC_14000W\misc5", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc6, FILENAME = "C:\MSSQLTPCC_14000W\misc6", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc7, FILENAME = "C:\MSSQLTPCC_14000W\misc7", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc8, FILENAME = "C:\MSSQLTPCC_14000W\misc8", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc9, FILENAME = "C:\MSSQLTPCC_14000W\misc9", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc10, FILENAME = "C:\MSSQLTPCC_14000W\misc10", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc11, FILENAME = "C:\MSSQLTPCC_14000W\misc11", SIZE = 37760MB, FILEGROWTH = 0),
(
NAME = MSSQL_misc12, FILENAME = "C:\MSSQLTPCC_14000W\misc12", SIZE = 37760MB, FILEGROWTH = 0),
FILEGROUP MSSQL_cs_fg
(
NAME = MSSQL_cs1, FILENAME = "C:\MSSQLTPCC_14000W\cs1", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs2, FILENAME = "C:\MSSQLTPCC_14000W\cs2", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs3, FILENAME = "C:\MSSQLTPCC_14000W\cs3", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs4, FILENAME = "C:\MSSQLTPCC_14000W\cs4", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs5, FILENAME = "C:\MSSQLTPCC_14000W\cs5", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs6, FILENAME = "C:\MSSQLTPCC_14000W\cs6", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs7, FILENAME = "C:\MSSQLTPCC_14000W\cs7", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs8, FILENAME = "C:\MSSQLTPCC_14000W\cs8", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs9, FILENAME = "C:\MSSQLTPCC_14000W\cs9", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs10, FILENAME = "C:\MSSQLTPCC_14000W\cs10", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs11, FILENAME = "C:\MSSQLTPCC_14000W\cs11", SIZE = 46080MB, FILEGROWTH = 0),
(
NAME = MSSQL_cs12, FILENAME = "C:\MSSQLTPCC_14000W\cs12", SIZE = 46080MB, FILEGROWTH = 0),
FILEGROUP MSSQL_cust_fg
(
NAME = MSSQL_cust1, FILENAME = "C:\MSSQLTPCC_14000W\cust1", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust2, FILENAME = "C:\MSSQLTPCC_14000W\cust2", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust3, FILENAME = "C:\MSSQLTPCC_14000W\cust3", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust4, FILENAME = "C:\MSSQLTPCC_14000W\cust4", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust5, FILENAME = "C:\MSSQLTPCC_14000W\cust5", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust6, FILENAME = "C:\MSSQLTPCC_14000W\cust6", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust7, FILENAME = "C:\MSSQLTPCC_14000W\cust7", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust8, FILENAME = "C:\MSSQLTPCC_14000W\cust8", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust9, FILENAME = "C:\MSSQLTPCC_14000W\cust9", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust10, FILENAME = "C:\MSSQLTPCC_14000W\cust10", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust11, FILENAME = "C:\MSSQLTPCC_14000W\cust11", SIZE = 21120MB, FILEGROWTH = 0),
(
NAME = MSSQL_cust12, FILENAME = "C:\MSSQLTPCC_14000W\cust12", SIZE = 21120MB, FILEGROWTH = 0),
LOG ON
(
NAME = MSSQL_tpcc_log,
FILENAME = "L",
SIZE = 230000MB,
FILEGROWTH = 0)
COLLATE Latin1_General_BIN
go
-----
-- Store ending time
-----
update tpcc_timer
set end_date = (select convert(char(30), getdate(), 21))
go
select 'Elapsed time (in seconds): ', datediff(second,(select start_date from tpcc_timer),(select end_date from tpcc_timer))
go
-----
-- remove temporary table
-----
if exists ( select name from sysobjects where name = 'tpcc_timer' )
drop table tpcc_timer
go

```

Kit MSTPCC451\SETUP\scripts\14000.war\databases\removedb.sql

```

-----
--
-- File: REMOVEDB.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-----
use master
go
-----
-- remove any existing database and backup files

```

```
exec sp_dbrremove tpcc, dropdev
go
```

Kit MSTPCC451\SETUP\scripts\14000.war\database\restore.sql

```
-- File: RESTORE.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003

declare
    @startdate datetime,
    @enddate datetime

select
    @startdate = getdate()
select
    'Start date:',
        convert(varchar(30),@startdate, 21)

load database tpcc from tpccback with stats = 1

select
    @enddate = getdate()
select
    'End date:',
        convert(varchar(30),@enddate, 21)
select
    'Elapsed time (in seconds):',
        datediff(second, @startdate, @enddate)

go
```

Kit MSTPCC451\SETUP\scripts\14000.war\ddl\idxordnc.sql

```
-- File: IDXORDNC.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
-- Creates non-clustered index on orders table

-- use tpcc
-- go

-- declare
-- @startdate datetime,
-- @enddate datetime

-- select
-- @startdate = getdate()
-- select
-- 'Start date:',
--     convert(varchar(30),@startdate, 21)

-- if exists ( select name from sysindexes where name = 'orders_nc1' )
-- drop index orders.orders_nc1

-- create index orders_nc1 on orders(o_w_id, o_d_id, o_c_id, o_id)
-- with pad_index, fillfactor=90,
-- SORT_IN_TEMPDB
-- on MSSQL_misc_fg

-- select
-- @enddate = getdate()
-- select
-- 'End date:',
--     convert(varchar(30),@enddate, 21)
-- select
-- 'Elapsed time (in seconds):',
--     datediff(second, @startdate, @enddate)

-- go
```

Loader Source Code

Kit MSTPCC451\SETUP\loader\src\getargs.c

```
// File: GETARGS.C Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002, 2003
// Purpose: Source file for command line processing

// Includes
#include "tpcc.h"

// Function name: GetArgsLoader
//

void GetArgsLoader(int argc, char **argv, TPCCLDR_ARGS *pargs)
{
    int i;
    char *ptr;

#ifdef DEBUG
    printf("%s\n", "DBG: Entering GetArgsLoader()", (int) GetCurrentThreadId());
#endif

    /* Init args struct with some useful values */
    pargs->server = SERVER;
    pargs->user = USER;
    pargs->password = PASSWORD;
    pargs->database = DATABASE;
    pargs->batch = BATCH;
    pargs->num_warehouses = UNDEF;
    pargs->tables_all = TRUE;
    pargs->table_item = FALSE;
    pargs->table_warehouse = FALSE;
    pargs->table_customer = FALSE;
    pargs->table_orders = FALSE;
    pargs->loader_res_file = LOADER_RES_FILE;
    pargs->log_path = LOADER_LOG_PATH;
    pargs->pack_size = DEF_LDPACKSIZE;
    pargs->starting_warehouse = DEF_STARTING_WAREHOUSE;
    pargs->build_index = BUILD_INDEX;
    pargs->index_order = INDEX_ORDER;
    pargs->index_script_path = INDEX_SCRIPT_PATH;
    pargs->scale_down = SCALE_DOWN;

    /* check for zero command line args */
    if ( argc == 1 )
        GetArgsLoaderUsage();

    for ( i = 1; i < argc; ++i )
    {
        if ( argv[i][0] != '-' && argv[i][0] != '/' )
        {
            printf("\nUnrecognized command");
            GetArgsLoaderUsage();
            exit(1);
        }

        ptr = argv[i];

        switch ( ptr[1] )
        {
            case '?': /* Fall through */
                GetArgsLoaderUsage();
                break;

            case 'D':
                pargs->database = ptr+2;
                break;

            case 'P':
                pargs->password = ptr+2;
                break;

            case 'S':
                pargs->server = ptr+2;
                break;
        }
    }
}
```

```

case 'U':
    pargs->user = ptr+2;
    break;

case 'b':
    pargs->batch = atoi(ptr+2);
    break;

case 'W':
    pargs->num_warehouses = atoi(ptr+2);
    break;

case 's':
    pargs->starting_warehouse = atoi(ptr+2);
    break;

case 't':
    {
        pargs->tables_all = FALSE;
        if (strcmp(ptr+2,"item") == 0)
            pargs->table_item = TRUE;
        else if (strcmp(ptr+2,"warehouse") == 0)
            pargs->table_warehouse = TRUE;
        else if (strcmp(ptr+2,"customer") == 0)
            pargs->table_customer = TRUE;
        else if (strcmp(ptr+2,"orders") == 0)
            pargs->table_orders = TRUE;
        else
        {
            printf("\nUnrecognized command");
            GetArgsLoaderUsage();
            exit(1);
        }
        break;
    }

case 'f':
    pargs->loader_res_file = ptr+2;
    break;

case 'l':
    pargs->log_path = ptr+2;
    break;

case 'p':
    pargs->pack_size = atoi(ptr+2);
    break;

case 'i':
    pargs->build_index = atoi(ptr+2);
    break;

case 'o':
    pargs->index_order = atoi(ptr+2);
    break;

case 'c':
    pargs->scale_down = atoi(ptr+2);
    break;

case 'd':
    pargs->index_script_path = ptr+2;
    break;

default:
    GetArgsLoaderUsage();
    exit(-1);
    break;
}
}

/* check for required args */
if (pargs->num_warehouses == UNDEF)
{
    printf("Number of Warehouses is required\n");
    exit(-2);
}

return;
}

```

```

//=====
//
// Function name: GetArgsLoaderUsage
//=====

void GetArgsLoaderUsage()
{
#ifdef DEBUG
    printf("%s\n", "DBG: Entering GetArgsLoaderUsage()\n", (int) GetCurrentThreadId());
#endif

    printf("TPCCldr:\n\n");
    printf("Parameter Default\n");
    printf("-----\n");
    printf("W Number of Warehouses to Load Required\n");
    printf("S Server %s\n", SERVER);
    printf("U Username %s\n", USER);
    printf("P Password %s\n", PASSWORD);
    printf("D Database %s\n", DATABASE);
    printf("b Batch Size %s\n", (long) BATCH);
    printf("p TDS packet size %s\n", (long) DEFDPACKSIZE);
    printf("L Loader BCP Log Path %s\n", LOADER_LOG_PATH);
    printf("f Loader Results Output Filename %s\n", LOADER_RES_FILE);
    printf("s Starting Warehouse %s\n", (long) DEF_STARTING_WAREHOUSE);
    printf("i Build Option (data = 0, data and index = 1) %s\n", (long) BUILD_INDEX);
    printf("o Cluster Index Build Order (before = 1, after = 0) %s\n", (long) INDEX_ORDER);
    printf("c Build Scaled Database (normal = 0, tiny = 1) %s\n", (long) SCALE_DOWN);
    printf("d Index Script Path %s\n", INDEX_SCRIPT_PATH);
    printf("t Table to Load all tables\n");

    printf(" [item|warehouse|customer|orders]\n");
    printf("Notes:\n");
    printf(" - the 'f' parameter may be included multiple times to\n");
    printf(" - specify multiple tables to be loaded\n");
    printf(" - 'item' loads ITEM table\n");
    printf(" - 'warehouse' loads WAREHOUSE, DISTRICT, and STOCK tables\n");
    printf(" - 'customer' loads CUSTOMER and HISTORY tables\n");
    printf(" - 'orders' load NEW-ORDER, ORDERS, ORDER-LINE tables\n");

    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

```

Kit MSTPC451\SETUP\loader\src\random.c

```

// File: RANDOM.C Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002, 2003
// Purpose: Random number generation routines for database loader

// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A 16807
#define M 2147483647
#define Q 127773 /* M div A */
#define R 2836 /* M mod A */
#define Thread __declspec(thread)

// Globals
long Thread Seed = 0; /* thread local seed */

```



```

.....
* random -
* Implements a GOOD pseudo random number generator. This generator
* will/shoud? run the complete period before repeating.
* Copied from:
* Random Numbers Generators: Good Ones Are Hard to Find.
* Communications of the ACM - October 1988 Volume 31 Number 10
* Machine Dependencies:
* long must be 2 ^ 31 - 1 or greater.
.....

* seed - load the Seed value used in irand and drand. Should be used before
* first call to irand or drand.
.....

void seed(long val)
{
#ifdef DEBUG
    printf("%ldDBG: Entering seed()...\n", (int) GetCurrentThreadId());
    printf("Old Seed %ld New Seed %ld\n", Seed, val);
#endif

    if ( val < 0 )
        val = abs(val);

    Seed = val;
}

.....

* irand - returns a 32 bit integer pseudo random number with a period of
* 1 to 2 ^ 32 - 1.
* parameters:
* none.
* returns:
* 32 bit integer - defined as long ( see above ).
* side effects:
* seed get recomputed.
.....

long irand()
{
    register long s; /* copy of seed */
    register long test; /* test flag */
    register long hi; /* tmp value for speed */
    register long lo; /* tmp value for speed */

#ifdef DEBUG
    printf("%ldDBG: Entering irand()...\n", (int) GetCurrentThreadId());
#endif

    s = Seed;
    hi = s / Q;
    lo = s % Q;

    test = A * lo - R * hi;
    if ( test > 0 )
        Seed = test;
    else
        Seed = test + M;

    return( Seed );
}

.....

* drand - returns a double pseudo random number between 0.0 and 1.0.
* See irand.
.....

double drand()
{
#ifdef DEBUG
    printf("%ldDBG: Entering drand()...\n", (int) GetCurrentThreadId());
#endif

    return( (double)irand() / 2147483647.0);
}

=====
// Function : RandomNumber
// Description:
// =====
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("%ldDBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

    if ( upper == lower ) /* pgd 08-13-96 perf enhancement */
        return lower;

    upper++;

    if ( upper <= lower )
        rand_num = upper;
    else
        rand_num = lower + irand() % (upper - lower); /* pgd 08-13-96 perf enhancement */

#ifdef DEBUG
    printf("%ldDBG: RandomNumber between %ld & %ld ==> %ld\n", (int) GetCurrentThreadId(), lower, upper, rand_num);
#endif

    return rand_num;
}

# if 0
//Original code pgd 08/13/96
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("%ldDBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

    upper++;

    if ((upper <= lower))
        rand_num = upper;
    else
        rand_num = lower + irand() % ((upper > lower) ? upper - lower : upper);

#ifdef DEBUG
    printf("%ldDBG: RandomNumber between %ld & %ld ==> %ld\n", (int) GetCurrentThreadId(), lower, upper, rand_num);
#endif

}

```

```

    return rand_num;
}
#endif

//=====
// Function : NURand
//
// Description:
//=====
long NURand(int iConst,
            long x,
            long y,
            long C)
{
    long rand_num;

#ifdef DEBUG
    printf("%dDBG: Entering NURand()...\n", (int) GetCurrentThreadId());
#endif

    rand_num = (((RandomNumber(0,iConst) | RandomNumber(x,y)) + C) % (y-x+1))+x;

#ifdef DEBUG
    printf("%dDBG: NURand: num = %d\n", (int) GetCurrentThreadId(), rand_num);
#endif

    return rand_num;
}

```

Kit MSTPCC451\SETUP\loader\src\strings.c

```

// File: STRINGS.C Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002, 2003
// Purpose: Source file for database loader string functions

// Includes
#include "tpcc.h"
#include <string.h>
#include <ctype.h>

//=====
// Function name: MakeAddress
//
//=====
void MakeAddress(char *street_1,
                char *street_2,
                char *city,
                char *state,
                char *zip)
{
#ifdef DEBUG
    printf("%dDBG: Entering MakeAddress()\n", (int) GetCurrentThreadId());
#endif

    MakeAlphaString (10, 20, ADDRESS_LEN, street_1);
    MakeAlphaString (10, 20, ADDRESS_LEN, street_2);
    MakeAlphaString (10, 20, ADDRESS_LEN, city);
    MakeAlphaString ( 2, 2, STATE_LEN, state);
    MakeZipNumberString( 9, 9, ZIP_LEN, zip);

#ifdef DEBUG
    printf("%dDBG: MakeAddress: street_1: %s, street_2: %s, city: %s, state: %s, zip: %s\n",
           (int) GetCurrentThreadId(), street_1, street_2, city, state, zip);
#endif

    return;
}

//=====
// Function name: LastName
//
//=====
void LastName(int num,
             char *name)
{
    static char *n[] =
    {
        "BAR", "OUGHT", "ABLE", "PRI", "PRES",
        "ESE", "ANTI", "CALLY", "ATION", "EING"
    };

#ifdef DEBUG
    printf("%dDBG: Entering LastName()\n", (int) GetCurrentThreadId());
#endif

    if ((num >= 0) && (num < 1000))
    {
        strcpy(name, n[(num/100)%10]);
        strcat(name, n[(num/10)%10]);
        strcat(name, n[(num/1)%10]);

        if (strlen(name) < LAST_NAME_LEN)
        {
            PaddString(LAST_NAME_LEN, name);
        }
    }
    else
    {
        printf("\nError in LastName()... num <-%ld- out of range (0,999)\n", num);
        exit(-1);
    }

#ifdef DEBUG
    printf("%dDBG: LastName: num = %d ==> [%d][%d][%d]\n",
           (int) GetCurrentThreadId(), num, num/100, (num/10)%10, num%10);
    printf("%dDBG: LastName: String = %s\n", (int) GetCurrentThreadId(), name);
#endif

    return;
}

//=====
// Function name: MakeAlphaString
//
//=====
//philipdu 08/13/96 Changed MakeAlphaString to use A-Z, a-z, and 0-9 in
//accordance with spec see below:
//The spec says:
//4.3.2.2 The notation random a-string [x - y]
//(/respectively, n-string [x - y]) represents a string of random alphanumeric
//(/respectively, numeric) characters of a random length of minimum x, maximum y,
//and mean (y+x)/2. Alphanumerics are A..Z, a..z, and 0..9. The only other
//requirement is that the character set used "must be able to represent a minimum
//of 128 different characters". We are using 8-bit chars, so this is a non issue.
//It is completely unreasonable to stuff non-printing chars into the text fields.
//CLevine 08/13/96

int MakeAlphaString( int x, int y, int z, char *str)
{
    int len;
    int i;
    char cc = 'a';
    static char chArray[] = "0123456789ABCDEFGHIJKLMNPOQRSTUVWXYZabcdefghijklmnopqrstuvwxyz";
}

```

```

        static      int      chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAlphaString()\n", (int) GetCurrentThreadId());
#endif

    len = RandomNumber(x, y);
    for (i=0; i<len; i++)
    {
        str[i] = cc;          cc = chArray[RandomNumber(0, chArrayMax)];
    }
    str[len] = 0;
    return len;
}

//=====
//
// Function name: MakeOriginalAlphaString
//
//=====
int MakeOriginalAlphaString(int x,                                int y,                                int z,
                           char *str,
                           int percent)
{
    int      len;
    int      val;
    int      start;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeOriginalAlphaString()\n", (int) GetCurrentThreadId());
#endif
    // verify percentage is valid
    if ((percent < 0) || (percent > 100))
    {
        printf("MakeOriginalAlphaString: Invalid percentage: %d\n", percent);
        exit(-1);
    }
    // verify string is at least 8 chars in length
    if ((x + y) <= 8)
    {
        printf("MakeOriginalAlphaString: string length must be >= 8\n");
        exit(-1);
    }
    // Make Alpha String
    len = MakeAlphaString(x, y, z, str);
    val = RandomNumber(1, 100);
    if (val <= percent)
    {
        start = RandomNumber(0, len - 8);
        strncpy(str + start, "ORIGINAL", 8);
    }

#ifdef DEBUG
    printf("[%ld]DBG: MakeOriginalAlphaString: : %s\n",          (int) GetCurrentThreadId(), str);
#endif
    return strlen(str);
}

//=====
//
// Function name: MakeNumberString
//
//=====
int MakeNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeNumberString is always called MakeZipNumberString(16, 16, 16, string)
    memset(str, '0', 16);
    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));
    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str+8, tmp, strlen(tmp));
    str[16] = 0;

    return 16;
}

//=====
//
// Function name: MakeZipNumberString
//
//=====
int MakeZipNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeZipNumberString is always called MakeZipNumberString(9, 9, 9, string)
    strcpy(str, "000011111");
    itoa(RandomNumber(0, 9999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));

    return 9;
}

//=====
//
// Function name: InitString
//
// Description:
//
//=====
void InitString(char *str, int len)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering InitString()\n", (int) GetCurrentThreadId());
#endif
    memset(str, '\0', len);
    str[len] = 0;
}

//=====
//
// Function name: InitAddress
//
// Description:
//
//=====
void InitAddress(char *street_1, char *street_2, char *city, char *state, char *zip)
{
    memset(street_1, '\0', ADDRESS_LEN+1);
    memset(street_2, '\0', ADDRESS_LEN+1);
    memset(city, '\0', ADDRESS_LEN+1);

    street_1[ADDRESS_LEN+1] = 0;
    street_2[ADDRESS_LEN+1] = 0;
    city[ADDRESS_LEN+1] = 0;

    memset(state, '\0', STATE_LEN+1);
    state[STATE_LEN+1] = 0;
}

```

```

        memset(zip, '\0', ZIP_LEN+1);
    }
}

//=====
//
// Function name: PaddString
//=====

void PaddString(int max, char *name)
{
    int len;

    len = strlen(name);
    if (len < max)
        memset(name+len, '\0', max - len);
    name[max] = 0;

    return;
}

```

Kit MSTPCC451\SETUP\loader\srct\time.c

```

// File: TIME.C Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002, 2003
// Purpose: Source file for time functions

// Includes
#include "tpcc.h"

// Globals
static long start_sec;

//=====
//
// Function name: TimeNow
//=====

long TimeNow()
{
    long struct _timeb el_time;
    time_now;

#ifdef DEBUG
    printf("[%d]DBG: Entering TimeNow()\n", (int) GetCurrentThreadId());
#endif

    _timeb(&el_time);

    time_now = ((el_time.time - start_sec) * 1000) + el_time.millitm;

    return time_now;
}

```

Kit MSTPCC451\SETUP\loader\srct\tpcc.h

```

// File: TPCC.H Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002, 2003
// Purpose: Header file for TPC-C database loader

// Build number of TPC Benchmark Kit
#define TPCKIT_VER "4.51"

// General headers
#include <windows.h>
#include <winbase.h>
#include <stdlib.h>
#include <stdio.h>
#include <process.h>
#include <strdef.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <sys\types.h>
#include <math.h>

// ODBC headers
#include <sql.h>
#include <sqlext.h>
#include <odbc.h>

// General constants
#define MILLI 1000
#define FALSE 0
#define TRUE 1
#define UNDEF -1
#define MINPRINTASCII 32
#define MAXPRINTASCII 126

// Default environment constants
#define SERVER ""
#define DATABASE "tpcc"
#define USER "sa"
#define PASSWORD ""

// Default loader arguments
#define BATCH 10000
#define DEF_LDR_PACKSIZE 32768
#define LOADER_RES_FILE "C:\MSTPCC450\SETUP\LOGS\load.out"
#define LOADER_LOG_PATH "C:\MSTPCC450\SETUP\LOGS\"
#define LOADER_NURAND_C 123
#define DEF_STARTING_WAREHOUSE 1
#define BUILD_INDEX 1 // build both data and indexes
#define INDEX_ORDER 1 // build indexes before load
#define SCALE_DOWN 0 // build a normal scale database
#define INDEX_SCRIPT_PATH "scripts"

typedef struct
{
    char *server;
    char *database;
    char *user;
    char *password;

    BOOL tables_all; // set if loading all tables
    BOOL table_item; // set if loading ITEM table specifically
    BOOL table_warehouse; // set if loading WAREHOUSE, DISTRICT, and STOCK
    BOOL table_customer; // set if loading CUSTOMER and HISTORY
    BOOL table_orders; // set if loading NEW-ORDER, ORDERS, ORDER-LINE

    long num_warehouses;
    long batch;
    long verbose;

    long pack_size;
    char *loader_res_file;
    char *log_path;
    char *synch_servername;
    long case_sensitivity;
    long starting_warehouse;
    long build_index;
    long index_order;
    long scale_down;
    char *index_script_path;
} TPCC_LDR_ARGS;

// String length constants
#define SERVER_NAME_LEN 20
#define DATABASE_NAME_LEN 20
#define USER_NAME_LEN 20
#define PASSWORD_LEN 20
#define TABLE_NAME_LEN 20
#define I_DATA_LEN 50

```

```

#define I_NAME_LEN      24
#define BRAND_LEN      1
#define LAST_NAME_LEN  16
#define W_NAME_LEN     10
#define ADDRESS_LEN    20
#define STATE_LEN      2
#define ZIP_LEN        9
#define S_DIST_LEN     24
#define S_DATA_LEN     50
#define D_NAME_LEN     10
#define FIRST_NAME_LEN 16
#define MIDDLE_NAME_LEN 2
#define PHONE_LEN      16
#define CREDIT_LEN     2
#define C_DATA_LEN     500
#define H_DATA_LEN     24
#define DIST_INFO_LEN  24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN     25
#define OL_DIST_INFO_LEN 24
#define C_SINCE_LEN    23
#define H_DATE_LEN     23
#define OL_DELIVERY_D_LEN 23
#define O_ENTRY_D_LEN  23

// Functions in random.c
void seed();
long irand();
double drand();
void WUCreate();
short WURand();
long RandomNumber(long lower, long upper);

// Functions in getargs.c
void GetArgsLoader();
void GetArgsLoaderUsage();

// Functions in time.c
long TimeNow();

// Functions in strings.c
void MakeAddress();
void LastName();
int MakeAlphaString();
int MakeOriginalAlphaString();
int MakeNumberString();
int MakeZipNumberString();
void InitString();
void InitAddress();
void PadString();

```

Kit MSTPCC451\SETUP\loader\src\tpccldr.c

```

//=====
// File: TPCCLDR.C Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999,
// 2000, 2001, 2002, 2003
// Purpose: Source file for TPC-C database loader
//=====
// Includes
#include "tpcc.h"
#include "search.h"

// Defines
#define MAXITEMS 10000
#define MAXITEMS_SCALE_DOWN 100
#define CUSTOMERS_PER_DISTRICT 3000
#define CUSTOMERS_SCALE_DOWN 30
#define DISTRICT_PER_WAREHOUSE 10
#define ORDERS_PER_DISTRICT 3000
#define ORDERS_SCALE_DOWN 30
#define MAX_CUSTOMER_THREADS 2
#define MAX_ORDER_THREADS 3
#define MAX_MAIN_THREADS 4
#define MAX_SQL_ERRORS 10

// Functions declarations
void HandleErrorDBC (SQLHDBC hdbc);
long NURand();
void LoadItem();
void LoadWarehouse();
void Stock();
void District();
void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();
void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();
void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void CheckForCommit_Big();
void OpenConnections();
void BuildIndex();
void FormatDate ();

// Shared memory structures
typedef struct
{
    double ol_i_id; ol;
    long ol_supply_w_id;
    short ol_quantity;
    double ol_amount;
    char ol_dist_info[DIST_INFO_LEN+1];
    char ol_delivery_d[OL_DELIVERY_D_LEN+1];
} ORDER_LINE_STRUCT;

typedef struct
{
    long o_id;
    short o_d_id;
    long o_w_id;
    long o_c_id;
    short o_carrier_id;
    short o_ol_cnt;
    short o_ol_local;
    ORDER_LINE_STRUCT o_ol[15];
} ORDERS_STRUCT;

typedef struct
{
    long c_id;
    short c_d_id;
    long c_w_id;
    long c_first[FIRST_NAME_LEN+1];
    long c_middle[MIDDLE_NAME_LEN+1];
    long c_last[LAST_NAME_LEN+1];
    char c_street_1[ADDRESS_LEN+1];
    char c_street_2[ADDRESS_LEN+1];
    char c_city[ADDRESS_LEN+1];
    char c_state[STATE_LEN+1];
    char c_zip[ZIP_LEN+1];
    char c_phone[PHONE_LEN+1];
    char c_credit[ CREDIT_LEN+1];
    double c_credit_lim;
    double c_discount;
    double c_balance[6];
    double c_ytd_payment;
    short c_payment_cnt;
    short c_delivery_cnt;
    char c_data[C_DATA_LEN+1];
    double h_amount;
    char h_data[H_DATA_LEN+1];
}

```

```

} CUSTOMER_STRUCT;

typedef struct
{
    char
    long
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long time_start;
} LOADER_TIME_STRUCT;

// Global variables
char szLastError[300];

HENV henv;

HDBC v_hdbc; // for SQL Server version verification
HDBC i_hdbc1; // for ITEM table
HDBC w_hdbc1; // for WAREHOUSE, DISTRICT, STOCK
HDBC c_hdbc1; // for CUSTOMER
HDBC c_hdbc2; // for HISTORY
HDBC o_hdbc1; // for ORDERS
HDBC o_hdbc2; // for NEW-ORDER
HDBC o_hdbc3; // for ORDER-LINE

HSTMT v_hstmt; // for SQL Server version verification
HSTMT i_hstmt1;
HSTMT w_hstmt1;
HSTMT c_hstmt1, c_hstmt2;
HSTMT o_hstmt1, o_hstmt2, o_hstmt3;

int total_db_errors;

ORDERS_STRUCT orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT customer_buf[CUSTOMERS_PER_DISTRICT];
long orders_rows_loaded;
double new_order_rows_loaded;
double order_line_rows_loaded;
long history_rows_loaded;
long customer_rows_loaded;
double stock_rows_loaded;
long district_rows_loaded;
long item_rows_loaded;
long warehouse_rows_loaded;
long main_time_start;
long main_time_end;
long max_items;
long customers_per_district;
long orders_per_district;
long first_new_order;
long last_new_order;

TPCCCLDR_ARGS *aptr, args;

//=====
//
// Function name: main
//=====
int main(int argc, char **argv)
{
    DWORD dwThreadID[MAX_MAIN_THREADS];
    HANDLE hThread[MAX_MAIN_THREADS];
    FILE *fLoader;
    char buffer[255];
    int i;

    for (i=0; i<MAX_MAIN_THREADS; i++)
        hThread[i] = NULL;

    printf("\n*****");
    printf("\n");
    printf("\n Microsoft SQL Server");
    printf("\n");
    printf("\n TPC-C BENCHMARK KIT: Database loader");
    printf("\n Version %s", TPCKIT_VER);
    printf("\n");
    printf("\n*****\n\n");

    // process command line arguments
    aptr = &args;
    GetArgsLoader(argc, argv, aptr);

    printf("Build interface is ODBC.\n");

    if (aptr->build_index == 0)
        printf("Data load only - no index creation.\n");
    else
        printf("Data load and index creation.\n");

    if (aptr->index_order == 0)
        printf("Clustered indexes will be created after bulk load.\n");
    else
        printf("Clustered indexes will be created before bulk load.\n");

    // set database scale values
    if (aptr->scale_down == 1)
    {
        printf("*** Scaled Down Database ***\n");
        max_items = MAXITEMS_SCALE_DOWN;
        customers_per_district = CUSTOMERS_SCALE_DOWN;
        orders_per_district = ORDERS_SCALE_DOWN;
        first_new_order = 0;
        last_new_order = 30;
    }
    else
    {
        max_items = MAXITEMS;
        customers_per_district = CUSTOMERS_PER_DISTRICT;
        orders_per_district = ORDERS_PER_DISTRICT;
        first_new_order = 2100;
        last_new_order = 3000;
    }

    // open connections to SQL Server
    OpenConnections();

    // open file for loader results
    fLoader = fopen(aptr->loader_res_file, "w");

    if (fLoader == NULL)
    {
        printf("Error, loader result file open failed.");
        exit(-1);
    }

    // start loading data
    sprintf(buffer, "TPC-C load started for %ld warehouses.\n", aptr->num_warehouses);
    printf("%s", buffer);
    fprintf(fLoader, "%s", buffer);
    main_time_start = (TimeNow() / MILLI);

    // start parallel load threads
    if (aptr->tables_all || aptr->table_item)
    {
        fprintf(fLoader, "Starting loader threads for item:\n");
        hThread[0] = CreateThread(NULL,
            0,
            (LPTHREAD_START_ROUTINE) LoadItem,
            NULL,
            0,
            &dwThreadID[0]);
    }
}

```

```

        if (hThread0 == NULL)
        {
            printf("Error, failed in creating creating thread = 0.\n");
            exit(-1);
        }
    }

    if (aptr->tables_all || aptr->table_warehouse)
    {
        fprintf(Loader, "Starting loader threads for: warehouse\n");
        hThread[1] = CreateThread(NULL,

0,
(LPTHREAD_START_ROUTINE) LoadWarehouse,
NULL,
0,
&dwThreadID[1]);

        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating thread = 1.\n");
            exit(-1);
        }
    }

    if (aptr->tables_all || aptr->table_customer)
    {
        fprintf(Loader, "Starting loader threads for: customer\n");
        hThread[2] = CreateThread(NULL,

0,
(LPTHREAD_START_ROUTINE) LoadCustomer,
NULL,
0,
&dwThreadID[2]);

        if (hThread[2] == NULL)
        {
            printf("Error, failed in creating creating main thread = 2.\n");
            exit(-1);
        }
    }

    if (aptr->tables_all || aptr->table_orders)
    {
        fprintf(Loader, "Starting loader threads for: orders\n");
        hThread[3] = CreateThread(NULL,

0,
(LPTHREAD_START_ROUTINE) LoadOrders,
NULL,
0,
&dwThreadID[3]);

        if (hThread[3] == NULL)
        {
            printf("Error, failed in creating creating main thread = 3.\n");
            exit(-1);
        }
    }

    // Wait for threads to finish...
    for (i=0; i<MAX_MAIN_THREADS; i++)
    {
        if (hThread[i] != NULL)
        {
            WaitForSingleObject( hThread[i], INFINITE );
            CloseHandle(hThread[i]);
            hThread[i] = NULL;
        }
    }

    main_time_end = (TimeNow() / MILLI);
    sprintf(buffer, "\nTPC-C load completed successfully in %ld minutes.\n",
            (main_time_end - main_time_start)/60);

    printf("%s", buffer);
    fprintf(Loader, "%s", buffer);
    fclose(Loader);
    SQLFreeEnv(henv);

    exit(0);

    return 0;
}

//=====
//
// Function name: LoadItem
//
//=====
void LoadItem()
{
    long                i_id;
    long                i_im_id;
    char                i_name[I_NAME_LEN+1];
    double             i_price;
    char                i_data[I_DATA_LEN+1];
    char                name[20];
    long                time_start;
    RETCODE             rc;
    DBINT              rcint;
    char                bcphint[128];
    char                err_log_path[256];

    // Seed with unique number
    seed(1);

    printf("Loading item table...\n");

    //if build index before load
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxtblc");

    InitString(i_name, I_NAME_LEN+1);
    InitString(i_data, I_DATA_LEN+1);

    sprintf(name, "%s.%s", aptr->database, "item");

    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "item.err");
    rc = bcp_init(i_hdbc1, name, NULL, err_log_path, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablelock, order (i_id), ROWS_PER_BATCH = 100000");
        rc = bcp_control(i_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(i_hdbc1);
    }

    rc = bcp_bind(i_hdbc1, (BYTE *) &i_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) &i_im_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) i_name, 0, I_NAME_LEN, NULL, 0, 0, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) &i_price, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) i_data, 0, I_DATA_LEN, NULL, 0, 0, 5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
}

```

```

time_start = (TimeNow() / MILLI);
item_rows_loaded = 0;
for (i_id = 1; i_id <= max_items; i_id++)
{
    i_im_id = RandomNumber(1L, 10000L);
    MakeAlphaString(14, 24, I_NAME_LEN, i_name);
    i_price = ((float) RandomNumber(100L, 10000L))/100.0;
    MakeOriginalAlphaString(26, 50, I_DATA_LEN, i_data, 10);
    rc = bcp_sendrow(i_hdbc1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
    item_rows_loaded++;
    CheckForCommit(i_hdbc1, i_hstmt1, item_rows_loaded, "item", &time_start);
}

rcint = bcp_done(i_hdbc1);
if (rcint < 0)
    HandleErrorDBC(i_hdbc1);

printf("Finished loading item table.\n");
SQLFreeStmt(i_hstmt1, SQL_DROP);
SQLDisconnect(i_hdbc1);
SQLFreeConnect(i_hdbc1);

// if build index after load
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxtblcd");
}

//=====
// Function : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District as Warehouses are created
//=====
void LoadWarehouse()
{
    long w_id;
    char w_name[W_NAME_LEN+1];
    char w_street_1[ADDRESS_LEN+1];
    char w_street_2[ADDRESS_LEN+1];
    char w_city[ADDRESS_LEN+1];
    char w_state[STATE_LEN+1];
    char w_zip[ZIP_LEN+1];
    double w_tax;
    char w_ytd;
    char name[20];
    long time_start;
    RETCODE rc;
    DBINT rcint;
    char bcphint[128];
    char err_log_path[256];

    // Seed with unique number
    seed(2);

    printf("Loading warehouse table...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxwarcf");

    InitString(w_name, W_NAME_LEN+1);
    InitAddress(w_street_1, w_street_2, w_city, w_state, w_zip);
    sprintf(name, "%s.%s", aptr->database, "warehouse");
    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "warehouse.err");
    rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);

    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablelock, order (w_id), ROWS_PER_BATCH = %d", aptr->num_warehouses);
        rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
    }

    rc = bcp_bind(w_hdbc1, (BYTE *) &w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_name, 0, W_NAME_LEN, NULL, 0, 0, 2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_street_1, 0, ADDRESS_LEN, NULL, 0, 0, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_street_2, 0, ADDRESS_LEN, NULL, 0, 0, 4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_city, 0, ADDRESS_LEN, NULL, 0, 0, 5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_state, 0, STATE_LEN, NULL, 0, 0, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_zip, 0, ZIP_LEN, NULL, 0, 0, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) &w_tax, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) &w_ytd, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 9);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    time_start = (TimeNow() / MILLI);
    warehouse_rows_loaded = 0;
    for (w_id = (long)aptr->starting_warehouse; w_id <= aptr->num_warehouses; w_id++)
    {
        MakeAlphaString(6, 10, W_NAME_LEN, w_name);
        MakeAddress(w_street_1, w_street_2, w_city, w_state, w_zip);
        w_tax = ((float) RandomNumber(0L, 2000L))/10000.00;
        w_ytd = 300000.00;
        rc = bcp_sendrow(w_hdbc1);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        warehouse_rows_loaded++;
        CheckForCommit(w_hdbc1, i_hstmt1, warehouse_rows_loaded, "warehouse", &time_start);
    }

    rcint = bcp_done(w_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(w_hdbc1);

    printf("Finished loading warehouse table.\n");

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxwarcf");
}

```



```

stock_rows_loaded = 0;
district_rows_loaded = 0;

District();
Stock());
}

//=====
//
// Function : District
//
//=====
void District()
{
short      d_id;
long       d_w_id;
char       d_name[D_NAME_LEN+1];
char       d_street_1[ADDRESS_LEN+1];
char       d_street_2[ADDRESS_LEN+1];
char       d_city[ADDRESS_LEN+1];
char       d_state[STATE_LEN+1];
char       d_zip[ZIP_LEN+1];
double     d_tax;
double     d_ytd;
char       name[20];
long       d_next_o_id;
long       time_start;
long       w_id;
long       RETCODE rc;
DBINT     rcint;
char       bcphint[128];
char       err_log_path[256];

// Seed with unique number
seed(4);

printf("Loading district table...\n");

// build index before load
if ((aptr->build_index == 1) && (aptr->index_order == 1))
    BuildIndex("idxdiscf");

InitString(d_name, D_NAME_LEN+1);
InitAddress(d_street_1, d_street_2, d_city, d_state, d_zip);
sprintf(name, "%s, %s", aptr->database, "district");

strcpy(err_log_path, aptr->log_path);
strcpy(err_log_path, "district.err");
rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (d_w_id, d_id), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 10));
    rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
}

rc = bcp_bind(w_hdbc1, (BYTE *) &d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 1);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &d_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 2);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_name, 0, D_NAME_LEN, NULL, 0, 0, 3);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_street_1, 0, ADDRESS_LEN, NULL, 0, 0, 4);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_street_2, 0, ADDRESS_LEN, NULL, 0, 0, 5);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_city, 0, ADDRESS_LEN, NULL, 0, 0, 6);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_state, 0, STATE_LEN, NULL, 0, 0, 7);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_zip, 0, ZIP_LEN, NULL, 0, 0, 8);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &d_tax, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 9);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &d_ytd, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 10);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &d_next_o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 11);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

d_ytd = 30000.0;
d_next_o_id = orders_per_district+1;
time_start = (TimeNow()) / MILLI);

for (w_id = aptr->starting_warehouse; w_id <= aptr->num_warehouses; w_id++)
{
    d_w_id = w_id;
    for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
    {
        MakeAlphaString(6,10,D_NAME_LEN, d_name);
        MakeAddress(d_street_1, d_street_2, d_city, d_state, d_zip);
        d_tax = ((float) RandomNumber(0L,2000L))/10000.00;
        rc = bcp_sendrow(w_hdbc1);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);

        district_rows_loaded++;
        CheckForCommit(w_hdbc1, w_hstmt1, district_rows_loaded, "district", &time_start);
    }
}

rcint = bcp_done(w_hdbc1);
if (rcint < 0)
    HandleErrorDBC(w_hdbc1);

printf("Finished loading district table.\n");

// if build index after load
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxdiscf");

return;
}

//=====
//
// Function : Stock
//
//=====
void Stock()
{
short      s_i_id;
long       s_w_id;
short      s_quantity;
char       s_dist_01[S_DIST_LEN+1];
char       s_dist_02[S_DIST_LEN+1];
char       s_dist_03[S_DIST_LEN+1];
char       s_dist_04[S_DIST_LEN+1];
char       s_dist_05[S_DIST_LEN+1];
char       s_dist_06[S_DIST_LEN+1];
char       s_dist_07[S_DIST_LEN+1];
}

```

```

char      s_dist_08[S_DIST_LEN+1];
char      s_dist_09[S_DIST_LEN+1];
char      s_dist_10[S_DIST_LEN+1];
long      s_ytd;
short     s_order_cnt;
short     s_remote_cnt;
char      s_data[S_DATA_LEN+1];
short     len;
char      name[20];
long      time_start;
RETCODE   rc;
DBINT     rcint;
char      bcpint[128];
char      err_log_path[256];

// Seed with unique number
seed(3);

// if build index before load...
if ((aptr->build_index == 1) && (aptr->index_order == 1))
    BuildIndex("idxstck");

sprintf(name, "%s.%s", aptr->database, "stock");

strcpy(err_log_path, aptr->log_path);
strcpy(err_log_path, "stock.err");
rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcpint, "tablelock, order (s_i_id, s_w_id), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 100000));
    rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcpint);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);
}

rc = bcp_bind(w_hdbc1, (BYTE *) &s_i_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &s_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 2);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &s_quantity, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 3);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_01, 0, S_DIST_LEN, NULL, 0, 0, 4);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_02, 0, S_DIST_LEN, NULL, 0, 0, 5);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_03, 0, S_DIST_LEN, NULL, 0, 0, 6);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_04, 0, S_DIST_LEN, NULL, 0, 0, 7);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_05, 0, S_DIST_LEN, NULL, 0, 0, 8);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_06, 0, S_DIST_LEN, NULL, 0, 0, 9);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_07, 0, S_DIST_LEN, NULL, 0, 0, 10);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_08, 0, S_DIST_LEN, NULL, 0, 0, 11);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_09, 0, S_DIST_LEN, NULL, 0, 0, 12);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_10, 0, S_DIST_LEN, NULL, 0, 0, 13);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &s_ytd, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 14);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &s_order_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 15);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &s_remote_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 16);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) s_data, 0, S_DATA_LEN, NULL, 0, 0, 17);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

s_ytd = s_order_cnt = s_remote_cnt = 0;
time_start = (TimeNow()) / MILLI;

printf("...Loading stock table\n");
for (s_i_id=1; s_i_id <= max_items; s_i_id++)
{
    for (s_w_id = (long)aptr->starting_warehouse; s_w_id <= aptr->num_warehouses; s_w_id++)
    {
        s_quantity = (short)RandomNumber(10L-100L);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_01);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_02);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_03);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_04);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_05);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_06);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_07);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_08);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_09);
        len = MakeAlphaString(24, 24, S_DIST_LEN, s_dist_10);

        len = MakeOriginalAlphaString(26, 50, S_DATA_LEN, s_data, 10);

        rc = bcp_sendrow(w_hdbc1);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        stock_rows_loaded++;
        CheckForCommit_Big(w_hdbc1, w_hstmt1, stock_rows_loaded, "stock", &time_start);
    }
}

rcint = bcp_done(w_hdbc1);
if (rcint < 0)
    HandleErrorDBC(w_hdbc1);

printf("Finished loading stock table\n");

SQLFreeStmt(w_hstmt1, SQL_DROP);
SQLDisconnect(w_hdbc1);
SQLFreeConnect(w_hdbc1);

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxstck");

return;
}

//=====
//
// Function : LoadCustomer
//=====
void LoadCustomer()
{
    LOADER_TIME_STRUCT customer_time_start;
    LOADER_TIME_STRUCT history_time_start;
    long w_id;
}

```

```

short
d_id;
DWORD
HANDLE
char
RETCODE
DBINT
char
char
int
char
char

// Seed with unique number
seed(5);

print("Loading customer and history tables...\n");

// if build index before load...
if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    BuildIndex("idxcust");
    // check the number of processors on this system
    // if 8 or more processors, then build index on History.
    // if less than 8 processors, do not build the index
    num_procs = atoi(getenv("NUMBER_OF_PROCESSORS"));
    if ( num_procs >= 8 )
        BuildIndex("idxhist");
}

// Initialize bulk copy
sprintf(name, "%s.%s", aptr->database, "customer");

strcpy(err_log_path_cust, aptr->log_path);
strcat(err_log_path_cust, "customer.err");
rc = bcp_init(c_hdbc1, name, NULL, err_log_path_cust, DB_IN);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (c_w_id, c_d_id, c_id), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
    rc = bcp_control(c_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);
}

sprintf(name, "%s.%s", aptr->database, "history");

rc = bcp_init(c_hdbc2, name, NULL, "logs\\history.err", DB_IN);
strcpy(err_log_path_hist, aptr->log_path);
strcat(err_log_path_hist, "history.err");
rc = bcp_init(c_hdbc2, name, NULL, err_log_path_hist, DB_IN);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);

sprintf(bcphint, "tablock");
rc = bcp_control(c_hdbc2, BCPHINTS, (void*) bcphint);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);

customer_rows_loaded = 0;
history_rows_loaded = 0;

CustomerBufInit();

customer_time_start_time_start = (TimeNow) / MILLI;
history_time_start_time_start = (TimeNow) / MILLI;

for (w_id = (long)aptr->starting_warehouse; w_id <= aptr->num_warehouses; w_id++)
{
    for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
    {
        CustomerBufLoad(d_id, w_id);

        // Start parallel loading threads here...
        // Start customer table thread
        print("...Loading customer table for: d_id = %d, w_id = %d\n", d_id, w_id);

        hThread[0] = CreateThread(NULL,

        0,
        (LPTHREAD_START_ROUTINE) LoadCustomerTable,
        &customer_time_start,
        0,
        &dwThreadId[0]);

        if (hThread[0] == NULL)
        {
            print("Error, failed in creating creating thread = 0.\n");
            exit(-1);
        }

        // Start History table thread
        print("...Loading history table for: d_id = %d, w_id = %d\n", d_id, w_id);

        hThread[1] = CreateThread(NULL,

        0,
        (LPTHREAD_START_ROUTINE) LoadHistoryTable,
        &history_time_start,
        0,
        &dwThreadId[1]);

        if (hThread[1] == NULL)
        {
            print("Error, failed in creating creating thread = 1.\n");
            exit(-1);
        }

        WaitForSingleObject( hThread[0], INFINITE );
        WaitForSingleObject( hThread[1], INFINITE );

        if (CloseHandle(hThread[0]) == FALSE)
        {
            print("Error, failed in closing customer thread handle with errno: %d\n", GetLastError());
        }

        if (CloseHandle(hThread[1]) == FALSE)
        {
            print("Error, failed in closing history thread handle with errno: %d\n", GetLastError());
        }
    }
}

// flush the bulk connection
rcint = bcp_done(c_hdbc1);
if (rcint < 0)
    HandleErrorDBC(c_hdbc1);

rcint = bcp_done(c_hdbc2);
if (rcint < 0)
    HandleErrorDBC(c_hdbc2);

print("Finished loading customer table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
{
    BuildIndex("idxcust");
    // check the number of processors on this system
    // if 8 or more processors, then build index on History.
    // if less than 8 processors, do not build the index
    num_procs = atoi(getenv("NUMBER_OF_PROCESSORS"));
    if ( num_procs >= 8 )
        BuildIndex("idxhist");
}

// build non-clustered index
if (aptr->build_index == 1)
    BuildIndex("idxcusnc");

// Output the NURAND used for the loader into C_FIRST for C_ID = 1,
// C_W_ID = 1, and C_D_ID = 1

```

```

sprintf(cmd, "osql -S%s -U%s -P%s -d%s -e -Q 'update customer set c_first = 'C_LOAD = %d' where c_id = 1 and c_w_id = 1 and c_d_id = 1' > %snurand_load.log",
aptr->server,
aptr->user,
aptr->password,
aptr->database,
LOADER_NURAND_C,
aptr->log_path);

system(cmd);

SQLFreeStmt(c_hstmt1, SQL_DROP);
SQLDisconnect(c_hdbc1);
SQLFreeConnect(c_hdbc1);

SQLFreeStmt(c_hstmt2, SQL_DROP);
SQLDisconnect(c_hdbc2);
SQLFreeConnect(c_hdbc2);

return;
}

//=====
//
// Function : CustomerBufInit
//
//=====
void CustomerBufInit()
{
    long i;

    for (i=0; i<customers_per_district; i++)
    {
        customer_buf[i].c_id = 0;
        customer_buf[i].c_d_id = 0;
        customer_buf[i].c_w_id = 0;

        strcpy(customer_buf[i].c_first, "");
        strcpy(customer_buf[i].c_middle, "");
        strcpy(customer_buf[i].c_last, "");
        strcpy(customer_buf[i].c_street_1, "");
        strcpy(customer_buf[i].c_street_2, "");
        strcpy(customer_buf[i].c_city, "");
        strcpy(customer_buf[i].c_state, "");
        strcpy(customer_buf[i].c_zip, "");
        strcpy(customer_buf[i].c_phone, "");
        strcpy(customer_buf[i].c_credit, "");

        customer_buf[i].c_credit_lim = 0;
        customer_buf[i].c_discount = (float) 0;

        strcpy(customer_buf[i].c_balance, "");

        customer_buf[i].c_ytd_payment = 0;
        customer_buf[i].c_payment_cnt = 0;
        customer_buf[i].c_delivery_cnt = 0;

        strcpy(customer_buf[i].c_data, "");

        customer_buf[i].h_amount = 0;

        strcpy(customer_buf[i].h_data, "");
    }
}

//=====
//
// Function : CustomerBufLoad
//
// Fills shared buffer for HISTORY and CUSTOMER
//=====
void CustomerBufLoad(int d_id, long w_id)
{
    long i;
    CUSTOMER_SORT_STRUCT c[CUSTOMERS_PER_DISTRICT];

    for (i=0; i<customers_per_district; i++)
    {
        if (i < 1000)
            LastName(i, c[i].c_last);
        else
            LastName(NURand(255, 0, 999, LOADER_NURAND_C), c[i].c_last);

        MakeAlphaString(8, 16, FIRST_NAME_LEN, c[i].c_first);

        c[i].c_id = i+1;
    }

    printf("...Loading customer buffer for: d_id = %d, w_id = %d\n",
d_id, w_id);

    for (i=0; i<customers_per_district; i++)
    {
        customer_buf[i].c_d_id = d_id;
        customer_buf[i].c_w_id = w_id;
        customer_buf[i].h_amount = 10.0;
        customer_buf[i].c_ytd_payment = 10.0;
        customer_buf[i].c_payment_cnt = 1;
        customer_buf[i].c_delivery_cnt = 0;
        customer_buf[i].c_id = c[i].c_id;
        strcpy(customer_buf[i].c_first, c[i].c_first);
        strcpy(customer_buf[i].c_last, c[i].c_last);
        customer_buf[i].c_middle[0] = 'O';
        customer_buf[i].c_middle[1] = 'E';
        MakeAddress(customer_buf[i].c_street_1,
customer_buf[i].c_street_2,
customer_buf[i].c_city,
customer_buf[i].c_state,
customer_buf[i].c_zip);
        MakeNumberString(16, 16, PHONE_LEN, customer_buf[i].c_phone);

        if (RandomNumber(1, 100) > 10)
            customer_buf[i].c_credit[0] = 'G';
        else
            customer_buf[i].c_credit[0] = 'B';
        customer_buf[i].c_credit[1] = 'C';
        customer_buf[i].c_credit_lim = 50000.0;
        customer_buf[i].c_discount = ((float) RandomNumber(0, 5000)) / 10000.0;
        strcpy(customer_buf[i].c_balance, "-10.0");
        MakeAlphaString(300, 500, C_DATA_LEN, customer_buf[i].c_data);

        // Generate HISTORY data
        MakeAlphaString(12, 24, H_DATA_LEN, customer_buf[i].h_data);
    }
}

//=====
//
// Function : LoadCustomerTable
//
//=====
void LoadCustomerTable(LOADER_TIME_STRUCT *customer_time_start)
{
    long i;
    long c_id;
    short c_d_id;
    long c_w_id;
    char c_first[FIRST_NAME_LEN+1];
    char c_middle[MIDDLE_NAME_LEN+1];
    char c_last[LAST_NAME_LEN+1];
    char c_street_1[ADDRESS_LEN+1];
    char c_street_2[ADDRESS_LEN+1];
    char c_city[ADDRESS_LEN+1];
    char c_state[STATE_LEN+1];
    char c_zip[ZIP_LEN+1];
    char c_phone[PHONE_LEN+1];
    char c_credit[CREDIT_LEN+1];
    double c_credit_lim;
    double c_discount;
    char c_balance[6];
    double c_ytd_payment;
    short c_payment_cnt;
    short c_delivery_cnt;
}

```

```

char  c_data[C_DATA_LEN+1];
char  RETCODE          c_since[C_SINCE_LEN+1];
rc;

rc = bcp_bind(c_hdbc1, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 3);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_first, 0, FIRST_NAME_LEN, NULL, 0, 0, 4);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_middle, 0, MIDDLE_NAME_LEN, NULL, 0, 0, 5);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_last, 0, LAST_NAME_LEN, NULL, 0, 0, 6);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_street_1, 0, ADDRESS_LEN, NULL, 0, 0, 7);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_street_2, 0, ADDRESS_LEN, NULL, 0, 0, 8);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_city, 0, ADDRESS_LEN, NULL, 0, 0, 9);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_state, 0, STATE_LEN, NULL, 0, 0, 10);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_zip, 0, ZIP_LEN, NULL, 0, 0, 11);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_phone, 0, PHONE_LEN, NULL, 0, 0, 12);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_since, 0, C_SINCE_LEN, NULL, 0, SQLCHARACTER, 13);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_credit, 0, CREDIT_LEN, NULL, 0, 0, 14);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_credit_lim, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 15);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_discount, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 16);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_balance, 0, 5, NULL, 0, SQLCHARACTER, 17);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_ytd_payment, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 18);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_payment_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 19);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_delivery_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 20);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_data, 0, 500, NULL, 0, 0, 21);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

for (i = 0; i < customers_per_district; i++)
{
    c_id = customer_buf[i].c_id;
    c_d_id = customer_buf[i].c_d_id;
    c_w_id = customer_buf[i].c_w_id;

    strcpy(c_first, customer_buf[i].c_first);
    strcpy(c_middle, customer_buf[i].c_middle);
    strcpy(c_last, customer_buf[i].c_last);
    strcpy(c_street_1, customer_buf[i].c_street_1);
    strcpy(c_street_2, customer_buf[i].c_street_2);
    strcpy(c_city, customer_buf[i].c_city);
    strcpy(c_state, customer_buf[i].c_state);
    strcpy(c_zip, customer_buf[i].c_zip);
    strcpy(c_phone, customer_buf[i].c_phone);
    strcpy(c_credit, customer_buf[i].c_credit);

    FormatDate(&c_since);

    c_credit_lim = customer_buf[i].c_credit_lim;
    c_discount = customer_buf[i].c_discount;
    strcpy(c_balance, customer_buf[i].c_balance);
    c_ytd_payment = customer_buf[i].c_ytd_payment;
    c_payment_cnt = customer_buf[i].c_payment_cnt;
    c_delivery_cnt = customer_buf[i].c_delivery_cnt;
    strcpy(c_data, customer_buf[i].c_data);

    // Send data to server
    rc = bcp_sendrow(c_hdbc1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    customer_rows_loaded++;
    CheckForCommit(c_hdbc1, c_hstmt1, customer_rows_loaded, "customer", &customer_time_start->time_start);
}
}

//=====
// Function : LoadHistoryTable
//=====
void LoadHistoryTable(LOADER_TIME_STRUCT *history_time_start)
{
    long  c_id;          long  i;
    short c_d_id;

    long  c_w_id;
    double h_amount;

    char  h_data[H_DATA_LEN+1];  h_date[H_DATE_LEN+1];
    char  RETCODE                rc;

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &h_date, 0, H_DATE_LEN, NULL, 0, SQLCHARACTER, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &h_amount, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) h_data, 0, H_DATA_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    for (i = 0; i < customers_per_district; i++)
    {
        c_id = customer_buf[i].c_id;
        c_d_id = customer_buf[i].c_d_id;
        c_w_id = customer_buf[i].c_w_id;
        h_amount = customer_buf[i].h_amount;

```

```

strcpy(h_data, customer_buf[j].h_data);
FormatDate(&h_date);
// send to server
rc = bcp_sendrow(c_hdbc2);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);

history_rows_loaded++;
CheckForCommit(c_hdbc2, c_hstmt2, history_rows_loaded, "history", &history_time_start->time_start);
}
}

//=====
//
// Function : LoadOrders
//
//=====
void LoadOrders()
{
    LOADER_TIME_STRUCT orders_time_start;
    LOADER_TIME_STRUCT new_order_time_start;
    LOADER_TIME_STRUCT order_line_time_start;
    short d_id;
    DWORD dwThreadId(MAX_ORDER_THREADS);
    HANDLE hThread(MAX_ORDER_THREADS);
    char name[20];
    RETCODE rc;
    char bcphint[128];
    char err_log_path_ord[256];
    char err_log_path_nord[256];
    char err_log_path_ordl[256];

    // seed with unique number
    seed(6);

    printf("Loading orders...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        BuildIndex("idxords");
        BuildIndex("idxnord");
        BuildIndex("idxordl");
    }

    // initialize bulk copy
    sprintf(name, "%s.%s", aptr->database, "orders");
    rc = bcp_init(o_hdbc1, name, NULL, "logs/orders.err", DB_IN);
    strcpy(err_log_path_ord, aptr->log_path);
    strcpy(err_log_path_nord, aptr->log_path);
    strcpy(err_log_path_ordl, aptr->log_path);
    rc = bcp_init(o_hdbc1, name, NULL, err_log_path_ord, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (o_w_id, o_d_id, o_id), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
        rc = bcp_control(o_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc1);
    }

    sprintf(name, "%s.%s", aptr->database, "new_order");
    rc = bcp_init(o_hdbc2, name, NULL, "logs/neword.err", DB_IN);
    strcpy(err_log_path_nord, aptr->log_path);
    strcpy(err_log_path_ord, aptr->log_path);
    rc = bcp_init(o_hdbc2, name, NULL, err_log_path_nord, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (no_w_id, no_d_id, no_o_id), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 9000));
        rc = bcp_control(o_hdbc2, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc2);
    }

    sprintf(name, "%s.%s", aptr->database, "order_line");
    rc = bcp_init(o_hdbc3, name, NULL, "logs/orderline.err", DB_IN);
    strcpy(err_log_path_ordl, aptr->log_path);
    strcpy(err_log_path_nord, aptr->log_path);
    rc = bcp_init(o_hdbc3, name, NULL, err_log_path_ordl, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (ol_w_id, ol_d_id, ol_o_id, ol_number), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 300000));
        rc = bcp_control(o_hdbc3, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc3);
    }

    orders_rows_loaded = 0;
    new_order_rows_loaded = 0;
    order_line_rows_loaded = 0;

    OrdersBufInit();

    orders_time_start.time_start = (TimeNow() / MILLI);
    new_order_time_start.time_start = (TimeNow() / MILLI);
    order_line_time_start.time_start = (TimeNow() / MILLI);

    for (w_id = (long)aptr->starting_warehouse; w_id <= aptr->num_warehouses; w_id++)
    {
        for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
        {
            OrdersBufLoad(d_id, w_id);

            // start parallel loading threads here...
            // start Orders table thread
            printf("...Loading Order Table for: d_id = %d, w_id = %d\n", d_id, w_id);

            hThread[0] = CreateThread(NULL,
                                     0,
                                     (LPTHREAD_START_ROUTINE) LoadOrdersTable,
                                     &orders_time_start,
                                     0,
                                     &dwThreadId[0]);

            if (hThread[0] == NULL)
            {
                printf("Error, failed in creating creating thread = 0.\n");
                exit(-1);
            }

            // start NewOrder table thread
            printf("...Loading New-Order Table for: d_id = %d, w_id = %d\n", d_id, w_id);

            hThread[1] = CreateThread(NULL,
                                     0,
                                     (LPTHREAD_START_ROUTINE) LoadNewOrderTable,
                                     &new_order_time_start,
                                     0,
                                     &dwThreadId[1]);

            if (hThread[1] == NULL)
            {
                printf("Error, failed in creating creating thread = 1.\n");
                exit(-1);
            }

            // start Order-Line table thread
            printf("...Loading Order-Line Table for: d_id = %d, w_id = %d\n", d_id, w_id);
        }
    }
}

```

```

hThread[2] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadOrderLineTable,
&order_line_start,
0,
&dwThreadId[2]);

if (hThread[2] == NULL)
{
    printf("Error, failed in creating creating thread = 2.\n");
    exit(-1);
}

WaitForSingleObject( hThread[0], INFINITE );
WaitForSingleObject( hThread[1], INFINITE );
WaitForSingleObject( hThread[2], INFINITE );

if (CloseHandle(hThread[0]) == FALSE)
{
    printf("Error, failed in closing Orders thread handle with errno: %d\n", GetLastError());
}

if (CloseHandle(hThread[1]) == FALSE)
{
    printf("Error, failed in closing NewOrder thread handle with errno: %d\n", GetLastError());
}

if (CloseHandle(hThread[2]) == FALSE)
{
    printf("Error, failed in closing OrderLine thread handle with errno: %d\n", GetLastError());
}

}

printf("Finished loading orders.\n");

return;
}

//=====
// Function : OrdersBufInit
// Clears shared buffer for ORDERS, NEWORDER, and ORDERLINE
//=====
void OrdersBufInit()
{
    int i;
    int j;

    for (i=0;i<orders_per_district;i++)
    {
        orders_buf[i].o_id = 0;
        orders_buf[i].o_d_id = 0;
        orders_buf[i].o_w_id = 0;
        orders_buf[i].o_c_id = 0;
        orders_buf[i].o_carrier_id = 0;
        orders_buf[i].o_ol_cnt = 0;
        orders_buf[i].o_all_local = 0;

        for (j=0;j<14;j++)
        {
            orders_buf[i].o_ol[j].ol = 0;
            orders_buf[i].o_ol[j].ol_i_id = 0;
            orders_buf[i].o_ol[j].ol_supply_w_id = 0;
            orders_buf[i].o_ol[j].ol_quantity = 0;
            orders_buf[i].o_ol[j].ol_amount = 0;
            strcpy(orders_buf[i].o_ol[j].ol_dist_info, "");
        }
    }
}

//=====
// Function : OrdersBufLoad
// Fills shared buffer for ORDERS, NEWORDER, and ORDERLINE
//=====
void OrdersBufLoad(short d_id, long w_id)
{
    int cust(ORDERS_PER_DISTRICT+1);
    long o_id;
    long ol;

    printf("...Loading Order Buffer for: d_id = %d, w_id = %d\n",
        d_id, w_id);

    GetPermutation(cust, orders_per_district);

    for (o_id=0;o_id<orders_per_district;o_id++)
    {
        // Generate ORDER and NEW-ORDER data
        orders_buf[o_id].o_d_id = d_id;
        orders_buf[o_id].o_w_id = w_id;
        orders_buf[o_id].o_id = o_id+1;
        orders_buf[o_id].o_c_id = cust[o_id+1];
        orders_buf[o_id].o_ol_cnt = (short)RandomNumber(5L, 15L);

        if (o_id < first_new_order)
        {
            orders_buf[o_id].o_carrier_id = (short)RandomNumber(1L, 10L);
            orders_buf[o_id].o_all_local = 1;
        }
        else
        {
            orders_buf[o_id].o_carrier_id = 0;
            orders_buf[o_id].o_all_local = 1;
        }

        for (ol=0; ol<orders_buf[o_id].o_ol_cnt; ol++)
        {
            orders_buf[o_id].o_ol[ol].ol = ol+1;
            orders_buf[o_id].o_ol[ol].ol_i_id = RandomNumber(1L, max_items);
            orders_buf[o_id].o_ol[ol].ol_supply_w_id = w_id;
            orders_buf[o_id].o_ol[ol].ol_quantity = 5;
            MakeAlphaString(24, 24, OL_DIST_INFO_LEN, &orders_buf[o_id].o_ol[ol].ol_dist_info);

            // Generate ORDER-LINE data
            if (o_id < first_new_order)
            {
                orders_buf[o_id].o_ol[ol].ol_amount = 0;
                // Added to insure ol_delivery_d set properly during load
                FormatDate(&orders_buf[o_id].o_ol[ol].ol_delivery_d);
            }
            else
            {
                orders_buf[o_id].o_ol[ol].ol_amount = RandomNumber(1,999999)/100.0;
                // Added to insure ol_delivery_d set properly during load
                // odbc datetime format
                strcpy(orders_buf[o_id].o_ol[ol].ol_delivery_d, "1899-12-31 00:00:00.000");
            }
        }
    }
}

//=====
// Function : LoadOrdersTable
//=====
void LoadOrdersTable(LOADER_TIME_STRUCT *orders_time_start)
{
    long o_id;
    int i;
    short o_d_id;
    long o_w_id;
}

```

```

long   o_c_id;
short  o_carrier_id;
short  o_ol_cnt;
short  o_all_local;
char   o_entry_d[O_ENTRY_D_LEN+1];
RETCODE rc;
DBINT   rcint;

// bind ORDER data
rc = bcp_bind(o_hdbc1, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);
rc = bcp_bind(o_hdbc1, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);
rc = bcp_bind(o_hdbc1, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 3);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);
rc = bcp_bind(o_hdbc1, (BYTE *) &o_c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 4);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);
rc = bcp_bind(o_hdbc1, (BYTE *) &o_entry_d, 0, O_ENTRY_D_LEN, NULL, 0, SOLCHARACTER, 5);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);
rc = bcp_bind(o_hdbc1, (BYTE *) &o_carrier_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 6);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);
rc = bcp_bind(o_hdbc1, (BYTE *) &o_ol_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 7);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);
rc = bcp_bind(o_hdbc1, (BYTE *) &o_all_local, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 8);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);

for (i = 0; i < orders_per_district; i++)
{
    o_id = orders_buf[i].o_id;
    o_d_id = orders_buf[i].o_d_id;
    o_w_id = orders_buf[i].o_w_id;
    o_c_id = orders_buf[i].o_c_id;
    o_carrier_id = orders_buf[i].o_carrier_id;
    o_ol_cnt = orders_buf[i].o_ol_cnt;
    o_all_local = orders_buf[i].o_all_local;

    FormatDate(&o_entry_d);

    // send data to server
    rc = bcp_sendrow(o_hdbc1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    orders_rows_loaded++;
    CheckForCommit(o_hdbc1, o_hstmt1, orders_rows_loaded, "orders", &orders_time_start->time_start);
}

if ((o_w_id == apr->num_warehouses) && (o_d_id == 10))
{
    rcint = bcp_done(o_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(o_hdbc1);

    SQLFreeStmt(o_hstmt1, SQL_DROP);
    SQLDisconnect(o_hdbc1);
    SQLFreeConnect(o_hdbc1);

    // if build index after load...
    if ((apr->build_index == 1) && (apr->index_order == 0))
        BuildIndex("idxordd");

    // build non-clustered index
    if (apr->build_index == 1)
        BuildIndex("idxordnc");
}

}

//=====
//
// Function : LoadNewOrderTable
//
//=====
void LoadNewOrderTable(LOADER_TIME_STRUCT *new_order_time_start)
{
    long i;
    long o_id;
    short o_d_id;
    long o_w_id;
    RETCODE rc;
    DBINT rcint;

    // Bind NEW-ORDER data
    rc = bcp_bind(o_hdbc2, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);
    rc = bcp_bind(o_hdbc2, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);
    rc = bcp_bind(o_hdbc2, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);

    for (i = first_new_order; i < last_new_order; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;

        rc = bcp_sendrow(o_hdbc2);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc2);

        new_order_rows_loaded++;
        CheckForCommit_Big(o_hdbc2, o_hstmt2, new_order_rows_loaded, "new_order", &new_order_time_start->time_start);
    }

    if ((o_w_id == apr->num_warehouses) && (o_d_id == 10))
    {
        rcint = bcp_done(o_hdbc2);
        if (rcint < 0)
            HandleErrorDBC(o_hdbc2);

        SQLFreeStmt(o_hstmt2, SQL_DROP);
        SQLDisconnect(o_hdbc2);
        SQLFreeConnect(o_hdbc2);

        // if build index after load...
        if ((apr->build_index == 1) && (apr->index_order == 0))
            BuildIndex("idxnodc");
    }
}

//=====
//
// Function : LoadOrderLineTable
//
//=====
void LoadOrderLineTable(LOADER_TIME_STRUCT *order_line_time_start)
{
    long i;
    long j;
    long o_id;
    short o_d_id;
    long o_w_id;
    double ol_i_id;
    long ol_supply_w_id;
    short ol_quantity;
    double ol_amount;
    char ol_dist_info[DIST_INFO_LEN+1];
    char ol_delivery_d[OL_DELIVERY_D_LEN+1];
    RETCODE rc;
    DBINT rcint;

```



```

//bind ORDER_LINE data
rc = bcp_bind(o_hdbc3, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 3);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_l_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 4);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_l_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 5);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_supply_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 6);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_delivery_d, 0, OL_DELIVERY_D_LEN, NULL, 0, SQLCHARACTER, 7);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_quantity, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 8);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_amount, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 9);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) o_dist_info, 0, DIST_INFO_LEN, NULL, 0, 10);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc3);

for (j = 0; j < orders_per_district; j++)
{
    o_id = orders_buf[j].o_id;
    o_d_id = orders_buf[j].o_d_id;
    o_w_id = orders_buf[j].o_w_id;

    for (i = 0; i < orders_buf[j].o_ol_cnt; i++)
    {
        ol = orders_buf[j].o_ol[i];
        ol_i_id = orders_buf[j].o_ol[i].i_id;
        ol_supply_w_id = orders_buf[j].o_ol[i].ol_supply_w_id;
        ol_quantity = orders_buf[j].o_ol[i].ol_quantity;
        ol_amount = orders_buf[j].o_ol[i].ol_amount;
        strcpy(ol_delivery_d_orders_buf[j].o_ol[i].ol_delivery_d);

        strcpy(ol_dist_info_orders_buf[j].o_ol[i].ol_dist_info);

        rc = bcp_sendrow(o_hdbc3);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc3);

        order_line_rows_loaded++;

        CheckForCommit_Big(o_hdbc3, o_hstmt3, order_line_rows_loaded, "order_line", &order_line_time_start->time_start);
    }
}

if ((o_w_id == apr->num_warehouses) && (o_d_id == 10))
{
    rcint = bcp_done(o_hdbc3);
    if (rcint < 0)
        HandleErrorDBC(o_hdbc3);

    SQLFreeStmt(o_hstmt3, SQL_DROP);
    SQLDisconnect(o_hdbc3);
    SQLFreeConnect(o_hdbc3);

    // if build index after load...
    if ((apr->build_index == 1) && (apr->index_order == 0))
        BuildIndex("idxodc1");
}

}

//=====
//
// Function : GetPermutation
//
//=====
void GetPermutation(int perm[], int n)
{
    int i, r, t;

    for (i = 1; i <= n; i++)
        perm[i] = i;

    for (i = 1; i <= n; i++)
    {
        r = RandomNumber(i, n);
        t = perm[i];
        perm[i] = perm[r];
        perm[r] = t;
    }
}

//=====
//
// Function : CheckForCommit
//
//=====
void CheckForCommit(HDBC hdbc,
                    HSTMT hstmt,
                    long rows_loaded,
                    char *table_name,
                    long *time_start)
{
    long time_end, time_diff;

    if (!(rows_loaded % apr->batch))
    {
        time_end = (TimeNow() / MILLI);
        time_diff = time_end - *time_start;

        printf("> Loaded %ld rows into %s in %ld sec - Total = %d (%.2f rps)\n",
            rows_loaded,
            table_name,
            time_diff,
            (float) apr->batch / (time_diff ? time_diff : 1L));

        *time_start = time_end;
    }
}

return;
}

//=====
//
// Function : CheckForCommit_Big
//
//=====
void CheckForCommit_Big(HDBC hdbc,
                        HSTMT hstmt,
                        double rows_loaded,
                        char *table_name,
                        long *time_start)
{
    long time_end, time_diff;

    if (!(fmod(rows_loaded, apr->batch)))
    {
        time_end = (TimeNow() / MILLI);
        time_diff = time_end - *time_start;

        printf("> Loaded %ld rows into %s in %ld sec - Total = %.0f (%.2f rps)\n",
            rows_loaded,
            table_name,
            time_diff,
            (float) apr->batch / (time_diff ? time_diff : 1L));
    }
}

```

```

(float) aptr->batch / (time_diff ? time_diff : 1L));

}

*time_start = time_end;

return;
}

//=====
//
// Function : OpenConnections
//
//=====
void OpenConnections()
{
    RETCODE rc;

    char szDriverString[200];
    char szDriverStringOut[1024];
    SQLSMALLINT cbDriverStringOut;

    SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );
    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );

    SQLAllocHandle(SQL_HANDLE_DBC, henv, &i_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &w_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &c_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc3);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc3);

    SQLSetConnectAttr(i_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(w_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(c_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc3, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc3, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON, SQL_IS_INTEGER );

    // Open connections to SQL Server
    // Connection 1
    sprintf( szDriverString, "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

    rc = SQLSetConnectOption (i_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);

    rc = SQLDriverConnect ( i_hdbc1,
        NULL,
        (SQLCHAR*)&szDriverString[0],
        SQL_NTS,
        (SQLCHAR*)&szDriverStringOut[0],
        sizeof(szDriverStringOut),
        &cbDriverStringOut,
        SQL_DRIVER_NOPROMPT );

    if ( (rc != SUCCEEDED) &&
        (rc != SQL_SUCCESS_WITH_INFO) )
    {
        HandleErrorDBC(i_hdbc1);
        printf("TPC-C Loader aborted!\n");
        exit(9);
    }

    // Connection 2
    sprintf( szDriverString, "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

    rc = SQLSetConnectOption (w_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = SQLDriverConnect ( w_hdbc1,
        NULL,
        (SQLCHAR*)&szDriverString[0],
        SQL_NTS,
        (SQLCHAR*)&szDriverStringOut[0],
        sizeof(szDriverStringOut),
        &cbDriverStringOut,
        SQL_DRIVER_NOPROMPT );

    if ( (rc != SUCCEEDED) &&
        (rc != SQL_SUCCESS_WITH_INFO) )
    {
        HandleErrorDBC(w_hdbc1);
        printf("TPC-C Loader aborted!\n");
        exit(9);
    }

    // Connection 3
    sprintf( szDriverString, "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

    rc = SQLSetConnectOption (c_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = SQLDriverConnect ( c_hdbc1,
        NULL,
        (SQLCHAR*)&szDriverString[0],
        SQL_NTS,
        (SQLCHAR*)&szDriverStringOut[0],
        sizeof(szDriverStringOut),
        &cbDriverStringOut,
        SQL_DRIVER_NOPROMPT );

    if ( (rc != SUCCEEDED) &&
        (rc != SQL_SUCCESS_WITH_INFO) )
    {
        HandleErrorDBC(c_hdbc1);
        printf("TPC-C Loader aborted!\n");
        exit(9);
    }

    // Connection 4
    sprintf( szDriverString, "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

    rc = SQLSetConnectOption (o_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);

    rc = SQLDriverConnect ( o_hdbc2,
        NULL,
        (SQLCHAR*)&szDriverString[0],
        SQL_NTS,
        (SQLCHAR*)&szDriverStringOut[0],
        sizeof(szDriverStringOut),
        &cbDriverStringOut,
        SQL_DRIVER_NOPROMPT );

    if ( (rc != SUCCEEDED) &&
        (rc != SQL_SUCCESS_WITH_INFO) )
    {
        HandleErrorDBC(o_hdbc2);
        printf("TPC-C Loader aborted!\n");
        exit(9);
    }
}

```

```

}

// Connection 5
sprintf( szDriverString, "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQL_SetConnectOption( o_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

rc = SQLDriverConnect ( o_hdbc1,
NULL,
(SQLCHAR*)&szDriverString[0],
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );

if ( (rc != SUCCEED) &&
(rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc1);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

// Connection 6
sprintf( szDriverString, "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQL_SetConnectOption( o_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc2);

rc = SQLDriverConnect ( o_hdbc2,
NULL,
(SQLCHAR*)&szDriverString[0],
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );

if ( (rc != SUCCEED) &&
(rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc2);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

// Connection 7
sprintf( szDriverString, "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQL_SetConnectOption( o_hdbc3, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);

rc = SQLDriverConnect ( o_hdbc3,
NULL,
(SQLCHAR*)&szDriverString[0],
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );

if ( (rc != SUCCEED) &&
(rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc3);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}
}

//=====
//
// Function name: BuildIndex
//
//=====
void BuildIndex(char *index_script)
{
    char cmd[256];

    printf("Starting index creation: %s\n",index_script);

    sprintf(cmd, "osql -S%s -U%s -P%s -e -%s\\%s.sql > %s%s.log",
aptr->server,
aptr->user,
aptr->password,
aptr->index_script_path,
index_script,
aptr->log_path,
index_script);

    system(cmd);

    printf("Finished index creation: %s\n",index_script);
}

//=====
//
// Function name: HandleErrorDBC
//
//=====
void HandleErrorDBC( SQLHDBC hdbc1)
{
    SQLCHAR
    SQLLEN
    SQLSMALLINT i, MsgLen;
    SQLRETURN rc2;
    char
    char
    char
    FILE
    timebuf[128];
    datebuf[128];
    err_log_path[256];
    *fp1;

    i = 1;
    while ( (rc2 = SQLGetDiagRec( SQL_HANDLE_DBC, hdbc1, i, SqlState, &NativeError,
Msg, sizeof(Msg), &MsgLen ) != SQL_NO_DATA )
{
        printf( szLastError, "%s", Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf( "[%s : %s] %s\n==>SQLState: %s\n", datebuf, timebuf, szLastError, SqlState);

        strcpy(err_log_path,aptr->log_path);
        strcat(err_log_path,"tpccldr.err");
        fp1 = fopen(err_log_path,"a+");
        if (fp1 == NULL)
            printf("ERROR: Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\nSQLState: %s\n", datebuf, timebuf, szLastError, SqlState);
            fclose(fp1);
        }
        i++;
    }
}
}

```

```

//=====
//
// Function : HandleErrorSTMT
//
//=====
void HandleErrorSTMT (HSTMT hstmt1)
{
    SQLCHAR          SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLLEN           NativeError;
    SQLSMALLINT i, MsgLen;
    SQLRETURN rc2;
    char             timebuf[128];
    char             datebuf[128];
    char             err_log_path[256];
    FILE             *fp1;

    i = 1;
    while ((rc2 = SQLGetDiagRec(SQL_HANDLE_STMT, hstmt1, i, SqlState, &NativeError,
                               Msg, sizeof(Msg), &MsgLen)) != SQL_NO_DATA)
    {
        if (total_db_errors >= MAX_SQL_ERRORS)
        {
            printf(">>>> Maximum SQL errors of %d exceeded. Terminating TPCCLDR.<<<<<<n", total_db_errors);
            exit(9);
        }
        total_db_errors++;

        sprintf(szLastError, "%s", Msg);
        _strtime(timebuf);
        _strdate(datebuf);

        printf("[%s : %s] %s\nSQLState: %s\n", datebuf, timebuf, szLastError, SqlState);

        strcpy(err_log_path, apr->log_path);
        strcat(err_log_path, "tpccldr.err");
        fp1 = fopen(err_log_path, "a+");
        if (fp1 == NULL)
            printf("ERROR: Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\nSQLState: %s\n", datebuf, timebuf, szLastError, SqlState);
            fclose(fp1);
        }
        i++;
    }
}

//=====
//
// Function : FormatDate
//
//=====
void FormatDate (char* szTimeCOOutput)
{
    struct tm when;
    time_t now;

    time( &now );
    when = *localtime( &now );
    mktime( &when );

    // odbc datetime format
    strftime( szTimeCOOutput, 30, "%Y-%m-%d %H:%M:%S.000", &when );

    return;
}

```

Appendix C: Tunable parameters used in the TPC-C tests.

RTE input Parameters

The following parameters were used with Microsoft BenchCraft RTE:

Mesures\NS5080\CS140000 mseed1.v3.txt

```
Profile: CS140000
File Path: C:\logs\CS140000.xml
Version: 0

Number of Engines: 32

Name: DRIVER1
Description:
Directory: c:\logs\driver1.log
Machine: rte01
Parameter Set: CS
Index: 500000
Seed: 42921
Configured Users: 4580
Pipe Name: DRIVER1516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: 233
CPU: 0
Additional Options:

Name: DRIVER2
Description:
Directory: c:\logs\driver2.log
Machine: rte01
Parameter Set: CS
Index: 1000000
Seed: 42921
Configured Users: 4580
Pipe Name: DRIVER2516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: 233
CPU: 0
Additional Options:

Name: DRIVER3
Description:
Directory: c:\logs\driver3.log
Machine: rte01
Parameter Set: CS
Index: 1500000
Seed: 42921
Configured Users: 4580
Pipe Name: DRIVER3516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: 233
CPU: 0
Additional Options:

Name: DRIVER4
Description:
Directory: c:\logs\driver4.log
Machine: rte02
Parameter Set: CS
Index: 2000000
Seed: 42921
Configured Users: 4580
Pipe Name: DRIVER4516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: 233
CPU: 0
Additional Options:

Name: DRIVER5
Description:
Directory: c:\logs\driver5.log
Machine: rte02
Parameter Set: CS
Index: 2500000
Seed: 42921
Configured Users: 4100
Pipe Name: DRIVER5516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: 233
CPU: 0
Additional Options:

Name: DRIVER6
Description:
Directory: c:\logs\driver6.log
Machine: rte02
Parameter Set: CS
Index: 3000000
Seed: 42921
Configured Users: 4100
Pipe Name: DRIVER6516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: 233
CPU: 0
Additional Options:

Name: DRIVER7
Description:
Directory: c:\logs\driver7.log
Machine: rte03
Parameter Set: CS
Index: 3500000
Seed: 42921
Configured Users: 4100
Pipe Name: DRIVER7516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: 233
CPU: 0
Additional Options:

Name: DRIVER8
Description:
Directory: c:\logs\driver8.log
Machine: rte03
Parameter Set: CS
Index: 4000000
Seed: 42921
Configured Users: 4100
Pipe Name: DRIVER8516771137
Connect Rate: 1000
```

Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER9
 Description:
 Directory: c:\logs\driver9.log
 Machine: rtd3
 Parameter Set: CS
 Index: 4500000
 Seed: 42921
 Configured Users: 4320
 Pipe Name: DRIVER9516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER10
 Description:
 Directory: c:\logs\driver10.log
 Machine: rtd4
 Parameter Set: CS
 Index: 5000000
 Seed: 42921
 Configured Users: 4320
 Pipe Name: DRIVER10516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER11
 Description:
 Directory: c:\logs\driver11.log
 Machine: rtd4
 Parameter Set: CS
 Index: 5500000
 Seed: 42921
 Configured Users: 4320
 Pipe Name: DRIVER11516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER12
 Description:
 Directory: c:\logs\driver12.log
 Machine: rtd4
 Parameter Set: CS
 Index: 6000000
 Seed: 42921
 Configured Users: 4320
 Pipe Name: DRIVER12516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER13
 Description:
 Directory: c:\logs\driver13.log
 Machine: rtd5
 Parameter Set: CS
 Index: 6500000
 Seed: 42921
 Configured Users: 4500
 Pipe Name: DRIVER13516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER14
 Description:
 Directory: c:\logs\driver14.log
 Machine: rtd5
 Parameter Set: CS
 Index: 7000000
 Seed: 42921
 Configured Users: 4500
 Pipe Name: DRIVER14516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER15
 Description:
 Directory: c:\logs\driver15.log
 Machine: rtd5
 Parameter Set: CS
 Index: 7500000
 Seed: 42921
 Configured Users: 4500
 Pipe Name: DRIVER15516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER16
 Description:
 Directory: c:\logs\driver16.log
 Machine: rtd6
 Parameter Set: CS
 Index: 8000000
 Seed: 42921
 Configured Users: 4500
 Pipe Name: DRIVER16516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

Name: DRIVER17
 Description:
 Directory: c:\logs\driver17.log
 Machine: rtd6
 Parameter Set: CS
 Index: 8500000
 Seed: 42921
 Configured Users: 4500
 Pipe Name: DRIVER17516771137

Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER18
 Description:
 Directory: c:\logs\driver18.log
 Machine: rte06
 Parameter Set: CS
 Index: 9000000
 Seed: 42921
 Configured Users: 4580
 Pipe Name: DRIVER18516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER19
 Description:
 Directory: c:\logs\driver19.log
 Machine: rte07
 Parameter Set: CS
 Index: 9500000
 Seed: 42921
 Configured Users: 4580
 Pipe Name: DRIVER19516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER20
 Description:
 Directory: c:\logs\driver20.log
 Machine: rte07
 Parameter Set: CS
 Index: 10000000
 Seed: 42921
 Configured Users: 4580
 Pipe Name: DRIVER20516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER21
 Description:
 Directory: c:\logs\driver21.log
 Machine: rte07
 Parameter Set: CS
 Index: 10500000
 Seed: 42921
 Configured Users: 4100
 Pipe Name: DRIVER21516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER22
 Description:
 Directory: c:\logs\driver22.log
 Machine: rte08
 Parameter Set: CS
 Index: 11000000
 Seed: 42921
 Configured Users: 4100
 Pipe Name: DRIVER22516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER23
 Description:
 Directory: c:\logs\driver23.log
 Machine: rte08
 Parameter Set: CS
 Index: 11500000
 Seed: 42921
 Configured Users: 4100
 Pipe Name: DRIVER23516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER24
 Description:
 Directory: c:\logs\driver24.log
 Machine: rte08
 Parameter Set: CS
 Index: 12000000
 Seed: 42921
 Configured Users: 4100
 Pipe Name: DRIVER24516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER25
 Description:
 Directory: c:\logs\driver25.log
 Machine: rte09
 Parameter Set: CS
 Index: 12500000
 Seed: 42921
 Configured Users: 4320
 Pipe Name: DRIVER25516771137
 Connect Rate: 1000
 Start Rate: 150
 Max. Concurrency: -1
 Concurrency Rate: 10
 CLIENT_NURAND: 233
 CPU: 0
 Additional Options:

 Name: DRIVER26
 Description:
 Directory: c:\logs\driver26.log
 Machine: rte09
 Parameter Set: CS
 Index: 13000000
 Seed: 42921
 Configured Users: 4320

Pipe Name: DRIVER26516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: z33
CPU: 0
Additional Options:

Name: DRIVER27
Description:
Directory: c:\logs\driver27.log
Machine: rfe09
Parameter Set: CS
Index: 13500000
Seed: 42921
Configured Users: 4320
Pipe Name: DRIVER27516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: z33
CPU: 0
Additional Options:

Name: DRIVER28
Description:
Directory: c:\logs\driver28.log
Machine: rfe10
Parameter Set: CS
Index: 14000000
Seed: 42921
Configured Users: 4320
Pipe Name: DRIVER28516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: z33
CPU: 0
Additional Options:

Name: DRIVER29
Description:
Directory: c:\logs\driver29.log
Machine: rfe10
Parameter Set: CS
Index: 14500000
Seed: 42921
Configured Users: 4500
Pipe Name: DRIVER29516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: z33
CPU: 0
Additional Options:

Name: DRIVER30
Description:
Directory: c:\logs\driver30.log
Machine: rfe10
Parameter Set: CS
Index: 15000000
Seed: 42921
Configured Users: 4500
Pipe Name: DRIVER30516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: z33
CPU: 0
Additional Options:

Name: DRIVER31
Description:
Directory: c:\logs\driver31.log
Machine: rfe11
Parameter Set: CS
Index: 15500000
Seed: 42921
Configured Users: 4500
Pipe Name: DRIVER31516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: z33
CPU: 0
Additional Options:

Name: DRIVER32
Description:
Directory: c:\logs\driver32.log
Machine: rfe11
Parameter Set: CS
Index: 16000000
Seed: 42921
Configured Users: 4500
Pipe Name: DRIVER32516771137
Connect Rate: 1000
Start Rate: 150
Max. Concurrency: -1
Concurrency Rate: 10
CLIENT_NURAND: z33
CPU: 0
Additional Options:

Number of User groups: 32

Driver Engine: DRIVER1
IIS Server: client05
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1 - 458
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4580
District id: 1
Scale Down: No

Driver Engine: DRIVER2
IIS Server: client05
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 459 - 916
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4580
District id: 1
Scale Down: No

Driver Engine: DRIVER3
IIS Server: client05
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 917 - 1374
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4580

District id: 1
Scale Down: No

Driver Engine: DRIVER4
IIS Server: client05
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1375 - 1832
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4580
District id: 1
Scale Down: No

Driver Engine: DRIVER5
IIS Server: client06
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1833 - 2242
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4100
District id: 1
Scale Down: No

Driver Engine: DRIVER6
IIS Server: client06
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 2243 - 2652
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4100
District id: 1
Scale Down: No

Driver Engine: DRIVER7
IIS Server: client06
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 2653 - 3062
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4100
District id: 1
Scale Down: No

Driver Engine: DRIVER8
IIS Server: client06
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 3063 - 3472
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4100
District id: 1
Scale Down: No

Driver Engine: DRIVER9
IIS Server: client07
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 3473 - 3904
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4320
District id: 1
Scale Down: No

Driver Engine: DRIVER10
IIS Server: client07
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 3905 - 4336
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4320
District id: 1
Scale Down: No

Driver Engine: DRIVER11
IIS Server: client07
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 4337 - 4768
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4320
District id: 1
Scale Down: No

Driver Engine: DRIVER12
IIS Server: client07
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 4769 - 5200
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4320
District id: 1
Scale Down: No

Driver Engine: DRIVER13
IIS Server: client08
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 5201 - 5650
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4500
District id: 1
Scale Down: No

Driver Engine: DRIVER14
IIS Server: client08
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 5651 - 6100
w_id Min Warehouse: 1
w_id Max Warehouse: 14000

Scale: Normal
 User Count: 4500
 District id: 1
 Scale Down: No

Driver Engine: DRIVER15
 IIS Server: client08
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 6101 - 6550
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4500
 District id: 1
 Scale Down: No

Driver Engine: DRIVER16
 IIS Server: client08
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 6551 - 7000
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4500
 District id: 1
 Scale Down: No

Driver Engine: DRIVER17
 IIS Server: client09
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 7001 - 7458
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4580
 District id: 1
 Scale Down: No

Driver Engine: DRIVER18
 IIS Server: client09
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 7459 - 7916
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4580
 District id: 1
 Scale Down: No

Driver Engine: DRIVER19
 IIS Server: client09
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 7917 - 8374
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4580
 District id: 1
 Scale Down: No

Driver Engine: DRIVER20
 IIS Server: client09
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 8375 - 8832
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4580
 District id: 1
 Scale Down: No

Driver Engine: DRIVER21
 IIS Server: client10
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 8833 - 9242
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4100
 District id: 1
 Scale Down: No

Driver Engine: DRIVER22
 IIS Server: client10
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 9243 - 9652
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4100
 District id: 1
 Scale Down: No

Driver Engine: DRIVER23
 IIS Server: client10
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 9653 - 10062
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4100
 District id: 1
 Scale Down: No

Driver Engine: DRIVER24
 IIS Server: client10
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 10063 - 10472
 w_id Min Warehouse: 1
 w_id Max Warehouse: 14000
 Scale: Normal
 User Count: 4100
 District id: 1
 Scale Down: No

Driver Engine: DRIVER25
 IIS Server: client11
 SQL Server: tpcc-fame
 Database: tpcc
 User: sa
 Protocol: HTML
 w_id Range: 10473 - 10904

w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4320
District id: 1
Scale Down: No

Driver Engine: DRIVER26
IIS Server: client11
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 10905 - 11336
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4320
District id: 1
Scale Down: No

Driver Engine: DRIVER27
IIS Server: client11
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 11337 - 11768
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4320
District id: 1
Scale Down: No

Driver Engine: DRIVER28
IIS Server: client11
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 11769 - 12200
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4320
District id: 1
Scale Down: No

Driver Engine: DRIVER29
IIS Server: client12
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 12201 - 12650
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4500
District id: 1
Scale Down: No

Driver Engine: DRIVER30
IIS Server: client12
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 12651 - 13100
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4500
District id: 1
Scale Down: No

Driver Engine: DRIVER31
IIS Server: client12
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 13101 - 13550
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4500
District id: 1
Scale Down: No

Driver Engine: DRIVER32
IIS Server: client12
SQL Server: tpcc-fame
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 13551 - 14000
w_id Min Warehouse: 1
w_id Max Warehouse: 14000
Scale: Normal
User Count: 4500
District id: 1
Scale Down: No

Number of Parameter Sets: 3

-Default										
Default Parameter Set										
	Txn	Think	Key	RT	RT	Menu				
	Weight	Time	Time	Delay	Fence	Delay				
New Order	10.00				12.05		18.01	0.10	5.00	0.10
Payment	10.00				12.05		3.01	0.10	5.00	0.10
Delivery	1.00	5.05			2.01		0.10	5.00	0.10	0.10
Stock Level	1.00				5.05		2.01	0.10	20.00	0.10
Order Status	1.00				10.05		2.01	0.10	5.00	0.10
CS										
Temps de reflexion Client-Serveur										
	Txn	Think	Key	RT	RT	Menu				
	Weight	Time	Time	Delay	Fence	Delay				
New Order	44.93				12.07		18.02	0.10	5.00	0.00
Payment	43.01				12.07		3.02	0.10	5.00	0.00
Delivery	4.02	5.07			2.02		0.10	5.00	0.00	0.00
Stock Level	4.02				5.07		2.02	0.10	20.00	0.00
Order Status	4.02				10.07		2.02	0.10	5.00	0.00
Batch										
Batch										
	Txn	Think	Key	RT	RT	Menu				
	Weight	Time	Time	Delay	Fence	Delay				
New Order	44.92				0.01		0.00	0.00	5.00	0.00
Payment	43.01				0.00		0.00	0.00	5.00	0.00
Delivery	4.01	0.00			0.00		0.00	5.00	0.00	0.00
Stock Level	4.04				0.00		0.00	0.00	20.00	0.00
Order Status	4.01				0.00		0.00	0.00	5.00	0.00

CLIENT Configuration

Services

Only the following services were activated during the measurement.

Name	Status	Startup Type	Log On As
Alerter	Started	Automatic	LocalSystem
COM+ Event System	Started	Manual	LocalSystem
Computer Browser	Started	Automatic	LocalSystem
Distributed File System	Started	Automatic	LocalSystem
Distributed Link Tracking Client	Started	Automatic	LocalSystem
Distributed Transaction Coordinator	Started	Automatic	LocalSystem
Event Log	Started	Automatic	LocalSystem
IIS Admin Service	Started	Automatic	LocalSystem
IPSEC Policy Agent	Started	Automatic	LocalSystem
License Logging Service	Started	Automatic	LocalSystem
Logical Disk Manager	Started	Automatic	LocalSystem
Messenger	Started	Automatic	LocalSystem
Network Connections	Started	Manual	LocalSystem
Plug and Play	Started	Automatic	LocalSystem
Protected Storage	Started	Automatic	LocalSystem
Remote Access Connection Manager	Started	Manual	LocalSystem
Remote Procedure Call (RPC)	Started	Automatic	LocalSystem
Remote Registry Service	Started	Automatic	LocalSystem
Removable Storage	Started	Automatic	LocalSystem
RunAs Service	Started	Automatic	LocalSystem
Security Accounts Manager	Started	Automatic	LocalSystem
Server	Started	Automatic	LocalSystem
Simple TCP/IP Services	Started	Automatic	LocalSystem
System Event Notification	Started	Automatic	LocalSystem
Task Scheduler	Started	Automatic	LocalSystem
TCP/IP NetBIOS Helper Service	Started	Automatic	LocalSystem
Telephony	Started	Manual	LocalSystem
Windows Management Instrumentation	Started	Automatic	LocalSystem
Windows Management Instrumentation Driver Extensions	Started	Manual	LocalSystem
Workstation	Started	Automatic	LocalSystem
World Wide Web Publishing Service	Started	Automatic	LocalSystem

COM+ Application Configuration

COM+ settings (properties of component TPCC.ALL Txns)
For each 8 frontends.

Pool COM+ TPCC.AllTxns: min=max=60

TPCC Application registry

[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\TPCC]

```

Path REG_SZ C:\inetpub\WWWRoot\
NumberOfDeliveryThreads REG_DWORD 0x16
MaxConnections REG_DWORD 0x4e20
MaxPendingDeliveries REG_DWORD 0x7d0
DB_Protocol REG_SZ DBLIB
TxnMonitor REG_SZ COM
DbServer REG_SZ Q0:tpcc-fame
DbName REG_SZ tpcc
DbUser REG_SZ sa
DbPassword REG_SZ
COM_SinglePool REG_SZ YES
SPprefix REG_SZ Q0

```

SQLServer Client

[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client]

SharedMemoryOn REG_DWORD 0x0

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SuperSocketNetLib

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\TDS

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\ConnectTo

tpcc-fame REG_SZ DBNETLIB, via:tpcc-fame,1443,0

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\DB-Lib

AutoAnsiToOem REG_SZ ON

UseIntlSettings REG_SZ ON

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SuperSocketNetLib

ProtocolOrder REG_SZ via

Encrypt REG_DWORD 0x0

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SuperSocketNetLib\LastConnect

tpcc-fame REG_SZ 1929576456:via:TPCC-FAME:TPCC-FAME,1443,0

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SuperSocketNetLib\Np

DefaultPipe REG_SZ sql\query

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SuperSocketNetLib\Tcp

DefaultPort REG_DWORD 0x599

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SuperSocketNetLib\VIA

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SuperSocketNetLib\VIA

Vendor REG_SZ QLogic

DefaultServerPort REG_SZ 0:1443

DefaultClientNIC REG_SZ 0

RecognizedVendors REG_SZ Giganet, ServerNet II, QLogic

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\TDS

tpcc-fame REG_SZ 7.0

via:tpcc-fame,1443,0 REG_SZ 7.0

tpcc-via REG_SZ 7.0

via:tpcc-fame,1453,1 REG_SZ 7.0

via:tpcc-fame REG_SZ 7.0

tcp:tpcc-fame REG_SZ 7.0

via:tpcc-fame,1463,2 REG_SZ 7.0

InetInfo registry

Extraire et insérer ici les valeurs des clés de registre:

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo\Parameters

ListenBackLog REG_DWORD 0xfa

DispatchEntries REG_MULTI_SZ LDAPSV

PoolThreadLimit REG_DWORD 0x7d0

ThreadTimeout REG_DWORD 0x15180

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo\Performance

Library REG_SZ infoctrs.dll

Open REG_SZ OpenINFOPerformanceData

Close REG_SZ CloseINFOPerformanceData

Collect REG_SZ CollectINFOPerformanceData

Last Counter REG_DWORD 0x842

Last Help REG_DWORD 0x843

First Counter REG_DWORD 0x802

First Help REG_DWORD 0x803

Library Validation Code REG_BINARY 1EFCBD5F29D9C3011025000000000000

WbemAdapFileTime REG_BINARY 009862045B36C301

WbemAdapFileSize REG_DWORD 0x2510

WbemAdapStatus REG_DWORD 0x0

WWW Service registry

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC
Type REG_DWORD 0x20
Start REG_DWORD 0x2
ErrorControl REG_DWORD 0x1
ImagePath REG_EXPAND_SZ C:\WINNT\system32\inetrv\inetinfo.exe
DisplayName REG_SZ World Wide Web Publishing Service
DependOnService REG_MULTI_SZ IISADMIN
DependOnGroup REG_MULTI_SZ
ObjectName REG_SZ LocalSystem
Description REG_SZ Provides Web connectivity and administration through the Internet Information Services snap-in.

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\ASP
NOTE REG_SZ This is for backward compatibility only.

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\ASP\Parameters

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Parameters
MajorVersion REG_DWORD 0x5
MinorVersion REG_DWORD 0x0
InstallPath REG_SZ C:\WINNT\system32\inetrv
CertMapList REG_SZ C:\WINNT\system32\inetrv\iiscmap.dll
AccessDeniedMessage REG_SZ Error: Access is Denied.
Filter DLLs REG_SZ
LogFileDirectory REG_SZ C:\WINNT\system32\LogFiles
AcceptExOutstanding REG_DWORD 0x28

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\ADCLaunch

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\ADCLaunch\AdvancedDataFactory

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\ADCLaunch\RDSServer.DataFactory

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\Script Map

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\Virtual Roots
/ REG_SZ c:\inetpub\wwwroot,,205
/Scripts REG_SZ c:\inetpub\scripts,,204
/IISHelp REG_SZ c:\winnt\help\iishelp,,201
/IISAdmin REG_SZ C:\WINNT\system32\inetrv\iisadmin,,201
/IISamples REG_SZ c:\inetpub\iissamples,,201
/MSADC REG_SZ c:\program files\common files\system\msadc,,205
/Printers REG_SZ C:\WINNT\web\printers,,201

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Performance

Library REG_SZ w3ctrs.dll
Open REG_SZ OpenW3PerformanceData
Close REG_SZ CloseW3PerformanceData
Collect REG_SZ CollectW3PerformanceData
Last Counter REG_DWORD 0x8e6
Last Help REG_DWORD 0x8e7
First Counter REG_DWORD 0x844
First Help REG_DWORD 0x845
Library Validation Code REG_BINARY 0C94376029D9C301101D000000000000
WbemAdapFileTime REG_BINARY 009862045B36C301
WbemAdapFileSize REG_DWORD 0x1d10
WbemAdapStatus REG_DWORD 0x0

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Security

Security REG_BINARY
01001480A0000000AC00000014000000300000002001C000100000002801400FF010F0001010000000000
0100000000020070000400000000001800FD01020001010000000000051200000074006F0000001C00FF01
0F00010200000000000005200000002002000072007300000018008D01020001010000000000050B000000200
200000001C00FD010200010200000000000520000000230200007200730001010000000000051200000001
0100000000000512000000

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\Enum

0 REG_SZ Root\LEGACY_W3SVC\0000

Count REG_DWORD 0x1
NextInstance REG_DWORD 0x1

System Information

Common to 8 clients except for System Name, IP address and MAC address.

Mesures\NS5080\CLIENT05_omsinfo32.txt

System Information report written at: 06/09/2004 03:59:26 PM
[System Information]

[Following are sub-categories of this main category]

[System Summary]

Item	Value
OS Name	Microsoft Windows 2000 Server
Version	5.0.2195 Service Pack 4 Build 2195
OS Manufacturer	Microsoft Corporation
System Name	CLIENT05
System Manufacturer	NEC
System Model	Express5800/120R1-2 [N8100-878E]
System Type	X86-based PC
Processor	x86 Family 15 Model 2 Stepping 9 GenuineIntel ~2392 Mhz
Processor	x86 Family 15 Model 2 Stepping 9 GenuineIntel ~2392 Mhz
BIOS Version	SWV25 v1.0.1
Windows Directory	C:\WINNT
System Directory	C:\WINNT\system32
Boot Device	Device\Harddisk0\Partition2
Locale	United States
User Name	CLIENT05\Administrator
Time Zone	Romance Daylight Time
Total Physical Memory	1,048,024 KB
Available Physical Memory	890,868 KB
Total Virtual Memory	4,091,656 KB
Available Virtual Memory	3,870,300 KB
Page File Space	3,043,832 KB
Page File	C:\pagefile.sys

[Hardware Resources]

[Following are sub-categories of this main category]

[Conflicts/Sharing]

Resource	Device
No conflicted/shared resources	

[DMA]

Channel	Device	Status
4	Direct memory access controller	OK
2	Standard floppy disk controller	OK

[Forced Hardware]

Device	PNP Device ID
No Forced Hardware	

[I/O]

Address Range	Device	Status
0x0000-0x0CF7	PCI bus	OK
0x0000-0x0CF7	Direct memory access controller	OK
0x0D00-0xFFFF	PCI bus	OK
0x2000-0x4FFF	Intel(R) E7000 Series Hub Interface C PCI-to-PCI Bridge - 2545	OK
0x2000-0x4FFF	Intel(R) P64H2 PCI to PCI Bridge - 1460	OK
0x2000-0x4FFF	QLogic QLA23xx PCI Fibre Channel Adapter	OK
0x3000-0x4FFF	Intel(R) P64H2 PCI to PCI Bridge - 1460	OK
0x3000-0x4FFF	Adaptec AIC-7902 - Ultra320 SCSI	OK
0x3800-0x3FFF	Adaptec AIC-7902 - Ultra320 SCSI	OK
0x4000-0x4FFF	Adaptec AIC-7902 - Ultra320 SCSI	OK
0x3400-0x3FFF	Adaptec AIC-7902 - Ultra320 SCSI	OK
0x2440-0x247F	Intel(R) 82546EB Based Dual Port Network Connection	OK
0x2400-0x243F	Intel(R) 82546EB Based Dual Port Network Connection #2	OK
0x2800-0x281F	Intel(R) PRO/1000 XT Server Adapter	OK
0x5020-0x503F	Intel(R) 82801CA/CAM USB Universal Host Controller - 2482	OK
0x5000-0x501F	Intel(R) 82801CA/CAM USB Universal Host Controller - 2484	OK
0x1000-0x10FF	ATI Technologies Inc. RAGE XL PCI	OK
0x03B0-0x03B8	ATI Technologies Inc. RAGE XL PCI	OK
0x03C0-0x03DF	ATI Technologies Inc. RAGE XL PCI	OK
0x0A79-0x0A79	ISAPNP Read Data Port	OK
0x0279-0x0279	ISAPNP Read Data Port	OK
0x0274-0x0277	ISAPNP Read Data Port	OK
0x0092-0x0092	Motherboard resources	OK
0x00B2-0x00B3	Motherboard resources	OK
0x03F0-0x03F1	Motherboard resources	OK
0x0400-0x0400	Motherboard resources	OK
0x04D0-0x04D1	Motherboard resources	OK
0x0010-0x001F	Motherboard resources	OK
0x040B-0x040B	Motherboard resources	OK
0x04D6-0x04D6	Motherboard resources	OK
0x0C14-0x0C14	Motherboard resources	OK
0x0C49-0x0C49	Motherboard resources	OK
0x0C52-0x0C52	Motherboard resources	OK
0x0C60-0x0C60	Motherboard resources	OK
0x0C6F-0x0C6F	Motherboard resources	OK
0x0F50-0x0F57	Motherboard resources	OK
0x0C00-0x0C01	Motherboard resources	OK
0x0C98-0x0C98	Motherboard resources	OK
0x00C6-0x00C7	Motherboard resources	OK
0x002E-0x002F	Motherboard resources	OK
0x0530-0x0531	Motherboard resources	OK
0x0500-0x050F	Motherboard resources	OK
0x0532-0x053F	Motherboard resources	OK
0x0540-0x055F	Motherboard resources	OK
0x0560-0x057F	Motherboard resources	OK
0x05A0-0x05BF	Motherboard resources	OK
0x0CA2-0x0CA5	Motherboard resources	OK
0x0020-0x0021	Programmable interrupt controller	OK
0x00A0-0x00A1	Programmable interrupt controller	OK
0x0024-0x0025	Programmable interrupt controller	OK
0x0028-0x0029	Programmable interrupt controller	OK
0x002C-0x002D	Programmable interrupt controller	OK
0x0030-0x0031	Programmable interrupt controller	OK
0x0034-0x0035	Programmable interrupt controller	OK
0x0038-0x0039	Programmable interrupt controller	OK
0x003C-0x003D	Programmable interrupt controller	OK
0x0050-0x0052	Programmable interrupt controller	OK
0x00A4-0x00A5	Programmable interrupt controller	OK
0x00A8-0x00A9	Programmable interrupt controller	OK
0x00AC-0x00AD	Programmable interrupt controller	OK
0x00B0-0x00B1	Programmable interrupt controller	OK
0x00B4-0x00B5	Programmable interrupt controller	OK
0x00B8-0x00B9	Programmable interrupt controller	OK
0x00BC-0x00BD	Programmable interrupt controller	OK
0x0080-0x0080	Direct memory access controller	OK
0x0081-0x0083	Direct memory access controller	OK
0x0084-0x0086	Direct memory access controller	OK
0x0087-0x0087	Direct memory access controller	OK
0x0088-0x0088	Direct memory access controller	OK
0x0089-0x008B	Direct memory access controller	OK
0x008C-0x008E	Direct memory access controller	OK
0x008F-0x008F	Direct memory access controller	OK
0x0090-0x0091	Direct memory access controller	OK
0x0093-0x009F	Direct memory access controller	OK
0x00C0-0x00DF	Direct memory access controller	OK
0x0040-0x0043	System timer	OK
0x0070-0x0071	System CMOS/real time clock	OK
0x0072-0x0073	System CMOS/real time clock	OK
0x0074-0x0075	System CMOS/real time clock	OK
0x0076-0x0077	System CMOS/real time clock	OK
0x0061-0x0061	System speaker	OK
0x00F0-0x00FF	Numeric data processor	OK
0x0060-0x0060	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK

```

0x0064-0x0064 Standard 101/102-Key or Microsoft Natural PS/2 Keyboard OK
0x0CA6-0x0CA6 Microsoft ACPI-Compliant Embedded Controller OK
0x0CA7-0x0CA7 Microsoft ACPI-Compliant Embedded Controller OK
0x03F2-0x03F3 Standard floppy disk controller OK
0x03F4-0x03F5 Standard floppy disk controller OK
0x03F7-0x03F7 Standard floppy disk controller OK
0x03F8-0x03FF Communications Port (COM1) OK
0x02F8-0x02FF Communications Port (COM2) OK
0x03A0-0x03AF Intel(R) 82801CA Ultra ATA Storage Controller - 248B OK
0x01F0-0x01F7 Primary IDE Channel OK
0x03F6-0x03F6 Primary IDE Channel OK
0x0170-0x0177 Secondary IDE Channel OK
0x0376-0x0376 Secondary IDE Channel OK
0x0580-0x059F Intel(R) 82801CA/CAM SMBus Controller - 2483 OK

```

[IRQs]

```

IRQ Number Device
9 Microsoft ACPI-Compliant System
50 Adaptec AIC-7902 - Ultra320 SCSI
49 Adaptec AIC-7902 - Ultra320 SCSI
30 Intel(R) 82546EB Based Dual Port Network Connection
31 Intel(R) 82546EB Based Dual Port Network Connection #2
24 Intel(R) PRO/1000 XT Server Adapter
27 QLogic QLA23xx PCI Fibre Channel Adapter
16 Intel(R) 82801CA/CAM USB Universal Host Controller - 2482
19 Intel(R) 82801CA/CAM USB Universal Host Controller - 2484
17 ATI Technologies Inc. RAGE XL PCI
11 Motherboard resources
8 System CMOS/real time clock
13 Numeric data processor
12 Logitech PS/2 Port Mouse
1 Standard 101/102-Key or Microsoft Natural PS/2 Keyboard
6 Standard floppy disk controller
4 Communications Port (COM1)
3 Communications Port (COM2)
14 Primary IDE Channel
15 Secondary IDE Channel

```

[Memory]

```

Range Device Status
0xA0000-0xBFFFF PCI bus OK
0xA0000-0xBFFFF ATI Technologies Inc. RAGE XL PCI OK
0x00000000-0xFEBFFFF PCI bus OK
0xFFC00000-0xFFFFFFFF PCI bus OK
0xFFC00000-0xFFFFFFFF Intel(r) 82802 Firmware Hub Device OK
0xFE500000-0xFE9FFFF Intel(R) E7000 Series Hub Interface C PCI-to-PCI Bridge - 2545 OK
0xFE500000-0xFE9FFFF Intel(R) P64H2 PCI to PCI Bridge - 1460 OK
0xFC000000-0xFC2FFFF Intel(R) E7000 Series Hub Interface C PCI-to-PCI Bridge - 2545 OK
0xFC000000-0xFC2FFFF Intel(R) P64H2 PCI to PCI Bridge - 1460 OK
0xFEAE0000-0xFEAE0FFF Intel(R) P64H2 I/O Advanced Programmable Interrupt Controller - 1461 OK
0xFE700000-0xFE7FFFF Intel(R) P64H2 PCI to PCI Bridge - 1460 OK
0xFC100000-0xFC1FFFF Intel(R) P64H2 PCI to PCI Bridge - 1460 OK
0xFE9E0000-0xFE9E1FFF Adaptec AIC-7902 - Ultra320 SCSI OK
0xFE9F0000-0xFE9F1FFF Adaptec AIC-7902 - Ultra320 SCSI OK
0xFEAF0000-0xFEAF0FFF Intel(R) P64H2 I/O Advanced Programmable Interrupt Controller - 1461 OK
0xFE580000-0xFE57FFF Intel(R) 82546EB Based Dual Port Network Connection OK
0xFE580000-0xFE57FFF Intel(R) 82546EB Based Dual Port Network Connection #2 OK
0xFE680000-0xFE67FFF Intel(R) PRO/1000 XT Server Adapter OK
0xFE680000-0xFE67FFF Intel(R) PRO/1000 XT Server Adapter OK
0xFE6E0000-0xFE6EFFFF QLogic QLA23xx PCI Fibre Channel Adapter OK
0xFD000000-0xFD0FFFFF ATI Technologies Inc. RAGE XL PCI OK
0xFE3F0000-0xFE3F0FFF ATI Technologies Inc. RAGE XL PCI OK
0xFFFD0000-0xFFFDFFFF Intel(r) 82802 Firmware Hub Device OK
0xFFFE0000-0xFFFEFFFF Intel(r) 82802 Firmware Hub Device OK
0xFFD00000-0xFFDFFFFF Intel(r) 82802 Firmware Hub Device OK
0xFEBFFC00-0xFEBFFFFF Intel(R) 82801CA Ultra ATA Storage Controller - 248B OK

```

[Components]

[Following are sub-categories of this main category]

[Multimedia]

[Following are sub-categories of this main category]

[Audio Codecs]

Codec	Manufacturer	Description	Status	File	Version	Size	Creation Date		
c:\winnt\system32\iac25_32.ax	Intel Corporation	Indeo® audio software	OK			C:\WINNT\system32\IAC25_32.AX	2.05.53	195.00 KB (199,680 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\msg723.acm	Microsoft Corporation		OK			C:\WINNT\system32\MSG723.ACM	4.4.3385	106.77 KB (109,328 bytes)	1/12/2004 5:32:11 PM
c:\winnt\system32\lham.acm	Microsoft Corporation		OK			C:\WINNT\system32\LHAM.ACM	4.4.3385	33.27 KB (34,064 bytes)	1/12/2004 5:32:12 PM
c:\winnt\system32\tssoft32.acm	DSP GROUP, INC.		OK			C:\WINNT\system32\TSOFT32.ACM	1.01	9.27 KB (9,488 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\msg711.acm	Microsoft Corporation		OK			C:\WINNT\system32\MSG711.ACM	5.00.2134.1	10.27 KB (10,512 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\imaadp32.acm	Microsoft Corporation		OK			C:\WINNT\system32\IMAADP32.ACM	5.00.2195.6612	16.27 KB (16,656 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\msg32.acm	Microsoft Corporation		OK			C:\WINNT\system32\MSG32.ACM	5.00.2134.1	22.27 KB (22,800 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\msadp32.acm	Microsoft Corporation		OK			C:\WINNT\system32\MSADP32.ACM	5.00.2134.1	14.77 KB (15,120 bytes)	1/1/1980 1:00:00 AM

[Video Codecs]

Codec	Manufacturer	Description	Status	File	Version	Size	Creation Date		
c:\winnt\system32\ir50_32.dll	Intel Corporation	Indeo® video 5.10	OK			C:\WINNT\system32\IR50_32.DLL	R.5.10.15.2.55	737.50 KB (755,200 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\lccvid.dll	Radius Inc.		OK			C:\WINNT\system32\LCCVID.DLL	1.10.0.6	108.00 KB (110,592 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\msh263.drv	Microsoft Corporation		OK			C:\WINNT\system32\MSH263.DRV	4.4.3385	252.27 KB (258,320 bytes)	1/12/2004 5:32:05 PM
c:\winnt\system32\msrle32.dll	Microsoft Corporation		OK			C:\WINNT\system32\MSRLE32.DLL	5.00.2195.6612	10.77 KB (11,024 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\msvidc32.dll	Microsoft Corporation		OK			C:\WINNT\system32\MSVIDC32.DLL	5.00.2134.1	27.27 KB (27,920 bytes)	1/1/1980 1:00:00 AM
c:\winnt\system32\msh261.drv	Microsoft Corporation		OK			C:\WINNT\system32\MSH261.DRV	4.4.3385	163.77 KB (167,696 bytes)	1/12/2004 5:32:12 PM
c:\winnt\system32\ir32_32.dll	Intel(R) Corporation		OK			C:\WINNT\system32\IR32_32.DLL	Not Available	194.50 KB (199,168 bytes)	1/1/1980 1:00:00 AM

[CD-ROM]

```

Item Value
Drive D:
Description CD-ROM Drive
Media Loaded False
Media Type CD-ROM
Name MATSHITA DVD-ROM SR-8177
Manufacturer (Standard CD-ROM drives)
Status OK
Transfer Rate Not Available
SCSI Target ID 0
PNP Device ID IDE\CDROM\MATSHITA_DVD-ROM_SR-8177\NZZ1\5&2C4DDEA&0&0.0

```

[Sound Device]

```

Item Value
No sound devices

```

[Display]

```

Item Value
Name ATI Technologies Inc. RAGE XL PCI
PNP Device ID PCI\VEN_1002&DEV_4752&SUBSYS_81B41033&REV_27&4&27A7C225&0&8&60F0
Adapter Type ATI RAGE XL PCI,ATI Technologies Inc. compatible
Adapter Description ATI Technologies Inc. RAGE XL PCI
Adapter RAM 8.00 MB (8,388,608 bytes)
Installed Drivers atldrv.dll
Driver Version 5.00.2179.1
INF File display.inf (atirage3 section)
Color Planes 1
Color Table Entries 65536
Resolution 1024 x 768 x 75 hertz
Bits/Pixel 16

```

[Infrared]

```

Item Value
No infrared devices

```

[Input]

[Following are sub-categories of this main category]

[Keyboard]

```

Item Value
Description Standard 101/102-Key or Microsoft Natural PS/2 Keyboard
Name Enhanced (101- or 102-key)
Layout 0000040c

```


PNP Device ID ACPI\PNP0303&4&1E30281&0
NumberOfFunctionKeys 12

[Pointing Device]

Item Value
Hardware Type Logitech PS/2 Port Mouse
Number of Buttons 5
Status OK
PNP Device ID ACPI\PNP0F12&4&1E30281&0
Power Management Supported False
Double Click Threshold 6
Handedness Right Handed Operation

[Modem]

Item Value
No modems

[Network]

[Following are sub-categories of this main category]

[Adapter]

Item Value
Name [00000000] Intel(R) PRO/1000 XT Server Adapter
Adapter Type Ethernet 802.3
Product Name Intel(R) PRO/1000 XT Server Adapter
Installed True
PNP Device ID PCI\VEN_8086&DEV_1008&SUBSYS_11078086&REV_02:5&279870C6&0&40F818
Last Reset 6/9/2004 2:42:44 PM
Index 0
Service Name E1000
IP Address
IP Subnet
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:02:83:D9:B9:53
Service Name E1000
IRQ Number 24
I/O Port 0x2800-0x281F
Driver c:\winnt\system32\drivers\et1000nt5.sys (130416, 7.3.13.0)

Name [00000001] Intel(R) 82546EB Based Dual Port Network Connection
Adapter Type Ethernet 802.3
Product Name Intel(R) 82546EB Based Dual Port Network Connection
Installed True
PNP Device ID PCI\VEN_8086&DEV_1010&SUBSYS_81B41033&REV_01:5&279870C6&0&38F818
Last Reset 6/9/2004 2:42:44 PM
Index 1
Service Name E1000
IP Address 199.182.101.15
IP Subnet 255.255.255.0
Default IP Gateway 199.182.101.200
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:07:E9:25:1A:AA
Service Name E1000
IRQ Number 30
I/O Port 0x2440-0x247F
Driver c:\winnt\system32\drivers\et1000nt5.sys (130416, 7.3.13.0)

Name [00000002] Intel(R) 82546EB Based Dual Port Network Connection
Adapter Type Ethernet 802.3
Product Name Intel(R) 82546EB Based Dual Port Network Connection
Installed True
PNP Device ID PCI\VEN_8086&DEV_1010&SUBSYS_81B41033&REV_01:5&279870C6&0&39F818
Last Reset 6/9/2004 2:42:44 PM
Index 2
Service Name E1000
IP Address
IP Subnet
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:07:E9:25:1A:AB
Service Name E1000
IRQ Number 31
I/O Port 0x2400-0x243F
Driver c:\winnt\system32\drivers\et1000nt5.sys (130416, 7.3.13.0)

Name [00000003] RAS Async Adapter
Adapter Type Not Available
Product Name RAS Async Adapter
Installed True
PNP Device ID ACPI\PNP0303&4&1E30281&0
Last Reset 6/9/2004 2:42:44 PM
Index 3
Service Name AsyncMac
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Service Name Not Available

Name [00000004] WAN Miniport (L2TP)
Adapter Type Not Available
Product Name WAN Miniport (L2TP)
Installed True
PNP Device ID ROOT\MS_L2TP\MINIPOINT\0000
Last Reset 6/9/2004 2:42:44 PM
Index 4
Service Name Rasl2tp
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Service Name Rasl2tp
Driver c:\winnt\system32\drivers\rasl2tp.sys (52112, 5.00.2195.6655)

Name [00000005] WAN Miniport (PPTP)
Adapter Type Wide Area Network (WAN)
Product Name WAN Miniport (PPTP)
Installed True
PNP Device ID ROOT\MS_PPTP\MINIPOINT\0000
Last Reset 6/9/2004 2:42:44 PM
Index 5
Service Name PptpMiniport
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 50:50:54:50:30:30
Service Name PptpMiniport
Driver c:\winnt\system32\drivers\raspptp.sys (48464, 5.00.2195.6711)

Name [00000006] Direct Parallel
Adapter Type Not Available
Product Name Direct Parallel
Installed True
PNP Device ID ROOT\MS_PT\MINIPOINT\0000

```

Last Reset      6/9/2004 2:42:44 PM
Index          6
Service Name   Raspti
IP Address     Not Available
IP Subnet      Not Available
Default IP Gateway Not Available
DHCP Enabled   False
DHCP Server    Not Available
DHCP Lease Expires      Not Available
DHCP Lease Obtained     Not Available
MAC Address      Not Available
Service Name     Raspti
Driver           c:\winnt\system32\drivers\raspti.sys (16880, 5.00.2146.1)

Name           [00000007] WAN Miniport (IP)
Adapter Type    Not Available
Product Name    WAN Miniport (IP)
Installed       True
PNP Device ID   ROOT\MS_NDISWANIP\0000
Last Reset     6/9/2004 2:42:44 PM
Index          7
Service Name    NdisWan
IP Address      Not Available
IP Subnet       Not Available
Default IP Gateway Not Available
DHCP Enabled    False
DHCP Server     Not Available
DHCP Lease Expires      Not Available
DHCP Lease Obtained     Not Available
MAC Address     Not Available
Service Name    NdisWan
Driver          c:\winnt\system32\drivers\ndiswan.sys (93360, 5.00.2195.6599)

```

[Protocol]

```

Item      Value
Name      MSAFD Tcppp [TCP/IP]
ConnectionlessService False
GuaranteesDelivery True
GuaranteesSequencing True
MaximumAddressSize 16 bytes
MaximumMessageSize 0 bytes
MessageOriented False
MinimumAddressSize 16 bytes
PseudoStreamOriented False
SupportsBroadcasting False
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData True
SupportsGracefulClosing True
SupportsGuaranteedBandwidth False
SupportsMulticasting False

Name      MSAFD Tcppp [UDP/IP]
ConnectionlessService True
GuaranteesDelivery False
GuaranteesSequencing False
MaximumAddressSize 16 bytes
MaximumMessageSize 65467 bytes
MessageOriented True
MinimumAddressSize 16 bytes
PseudoStreamOriented False
SupportsBroadcasting True
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting True

Name      RSVP UDP Service Provider
ConnectionlessService True
GuaranteesDelivery False
GuaranteesSequencing False
MaximumAddressSize 16 bytes
MaximumMessageSize 65467 bytes
MessageOriented True
MinimumAddressSize 16 bytes
PseudoStreamOriented False
SupportsBroadcasting True
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption True
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting True

Name      RSVP TCP Service Provider
ConnectionlessService False
GuaranteesDelivery True
GuaranteesSequencing True
MaximumAddressSize 16 bytes
MaximumMessageSize 0 bytes
MessageOriented False
MinimumAddressSize 16 bytes
PseudoStreamOriented False
SupportsBroadcasting False
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption True
SupportsExpeditedData True
SupportsGracefulClosing True
SupportsGuaranteedBandwidth False
SupportsMulticasting False

Name      MSAFD NetBIOS [Device\NetBT_Tcpip_{8B78F9F1-628F-4EEB-8184-CB7A14131206}] SEOPACKET 0
ConnectionlessService False
GuaranteesDelivery True
GuaranteesSequencing True
MaximumAddressSize 20 bytes
MaximumMessageSize 64000 bytes
MessageOriented True
MinimumAddressSize 20 bytes
PseudoStreamOriented False
SupportsBroadcasting False
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting False

Name      MSAFD NetBIOS [Device\NetBT_Tcpip_{8B78F9F1-628F-4EEB-8184-CB7A14131206}] DATAGRAM 0
ConnectionlessService True
GuaranteesDelivery False
GuaranteesSequencing False
MaximumAddressSize 20 bytes
MaximumMessageSize 64000 bytes
MessageOriented True
MinimumAddressSize 20 bytes
PseudoStreamOriented False
SupportsBroadcasting True
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting False

Name      MSAFD NetBIOS [Device\NetBT_Tcpip_{877806A8-F22A-4F60-85EC-0D6CC71D0B54}] SEOPACKET 1
ConnectionlessService False
GuaranteesDelivery True
GuaranteesSequencing True
MaximumAddressSize 20 bytes
MaximumMessageSize 64000 bytes
MessageOriented True

```

```

MinimumAddressSize      20 bytes
PseudoStreamOriented   False
SupportsBroadcasting    False
SupportsConnectData     False
SupportsDisconnectData  False
SupportsEncryption      False
SupportsExpeditedData   False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting    False

Name MSAFD NetBIOS [Device\NetBT_Tcpip_{877806A8-F22A-4F60-85EC-0D6CC71D0B54}] DATAGRAM 1
ConnectionlessService  True
GuaranteesDelivery     False
GuaranteesSequencing   False
MaximumAddressSize     20 bytes
MaximumMessageSize     64000 bytes
MessageOriented        True
MinimumAddressSize     20 bytes
PseudoStreamOriented   False
SupportsBroadcasting    True
SupportsConnectData     False
SupportsDisconnectData  False
SupportsEncryption      False
SupportsExpeditedData   False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting    False

Name MSAFD NetBIOS [Device\NetBT_Tcpip_{856681A2-EDEC-4BA5-BFB3-326D652217F6}] SEQPACKET 2
ConnectionlessService  False
GuaranteesDelivery     True
GuaranteesSequencing   True
MaximumAddressSize     20 bytes
MaximumMessageSize     64000 bytes
MessageOriented        True
MinimumAddressSize     20 bytes
PseudoStreamOriented   False
SupportsBroadcasting    False
SupportsConnectData     False
SupportsDisconnectData  False
SupportsEncryption      False
SupportsExpeditedData   False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting    False

Name MSAFD NetBIOS [Device\NetBT_Tcpip_{856681A2-EDEC-4BA5-BFB3-326D652217F6}] DATAGRAM 2
ConnectionlessService  True
GuaranteesDelivery     False
GuaranteesSequencing   False
MaximumAddressSize     20 bytes
MaximumMessageSize     64000 bytes
MessageOriented        True
MinimumAddressSize     20 bytes
PseudoStreamOriented   False
SupportsBroadcasting    True
SupportsConnectData     False
SupportsDisconnectData  False
SupportsEncryption      False
SupportsExpeditedData   False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting    False

Name MSAFD NetBIOS [Device\NetBT_Tcpip_{FFC97F40-DC1C-45C7-965A-79642CB7A1A6}] SEQPACKET 3
ConnectionlessService  False
GuaranteesDelivery     True
GuaranteesSequencing   True
MaximumAddressSize     20 bytes
MaximumMessageSize     64000 bytes
MessageOriented        True
MinimumAddressSize     20 bytes
PseudoStreamOriented   False
SupportsBroadcasting    False
SupportsConnectData     False
SupportsDisconnectData  False
SupportsEncryption      False
SupportsExpeditedData   False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting    False

Name MSAFD NetBIOS [Device\NetBT_Tcpip_{FFC97F40-DC1C-45C7-965A-79642CB7A1A6}] DATAGRAM 3
ConnectionlessService  True
GuaranteesDelivery     False
GuaranteesSequencing   False
MaximumAddressSize     20 bytes
MaximumMessageSize     64000 bytes
MessageOriented        True
MinimumAddressSize     20 bytes
PseudoStreamOriented   False
SupportsBroadcasting    True
SupportsConnectData     False
SupportsDisconnectData  False
SupportsEncryption      False
SupportsExpeditedData   False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting    False

Name MSAFD NetBIOS [Device\NetBT_Tcpip_{AB37E84F-E4C5-4225-B058-DB7150DC670E}] SEQPACKET 4
ConnectionlessService  False
GuaranteesDelivery     True
GuaranteesSequencing   True
MaximumAddressSize     20 bytes
MaximumMessageSize     64000 bytes
MessageOriented        True
MinimumAddressSize     20 bytes
PseudoStreamOriented   False
SupportsBroadcasting    False
SupportsConnectData     False
SupportsDisconnectData  False
SupportsEncryption      False
SupportsExpeditedData   False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting    False

Name MSAFD NetBIOS [Device\NetBT_Tcpip_{AB37E84F-E4C5-4225-B058-DB7150DC670E}] DATAGRAM 4
ConnectionlessService  True
GuaranteesDelivery     False
GuaranteesSequencing   False
MaximumAddressSize     20 bytes
MaximumMessageSize     64000 bytes
MessageOriented        True
MinimumAddressSize     20 bytes
PseudoStreamOriented   False
SupportsBroadcasting    True
SupportsConnectData     False
SupportsDisconnectData  False
SupportsEncryption      False
SupportsExpeditedData   False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting    False

```

[WinSock]

```

Item Value
File c:\winnt\system32\winsock.dll
Version 3.10
Size 2.80 KB (2,864 bytes)

File c:\winnt\system32\wssock32.dll
Version 5.00.2195.6603
Size 21.27 KB (21,776 bytes)

```

[Ports]

[Following are sub-categories of this main category]

[Serial]

Item	Value
Name	COM1
Status	OK
PNP Device ID	ACPI\PNP05011
Maximum Input Buffer Size	0
Maximum Output Buffer Size	False
Settable Baud Rate	True
Settable Data Bits	True
Settable Flow Control	True
Settable Parity	True
Settable Parity Check	True
Settable Stop Bits	True
Settable RLSO	True
Supports RLSO	True
Supports 16 Bit Mode	False
Supports Special Characters	False
Baud Rate	9600
Bits/Byte	8
Stop Bits	1
Parity	None
Busy	0
Abort Read/Write on Error	0
Binary Mode Enabled	-1
Continue XMit on XOff	0
CTS Outflow Control	0
Discard NULL Bytes	0
DSR Outflow Control	0
DSR Sensitivity	0
DTR Flow Control Type	Enable
EOF Character	0
Error Replace Character	0
Error Replacement Enabled	0
Event Character	0
Parity Check Enabled	0
RTS Flow Control Type	Enable
XOff Character	19
XOffXMit Threshold	512
XOn Character	17
XOnXMit Threshold	2048
XOnXOff InFlow Control	0
XOnXOff OutFlow Control	0
IRQ Number	4
I/O Port	0x03F8-0x03FF
Driver	c:\winnt\system32\drivers\serial.sys (62736, 5.00.2195.6655)

Name	COM2
Status	OK
PNP Device ID	ACPI\PNP05012
Maximum Input Buffer Size	0
Maximum Output Buffer Size	False
Settable Baud Rate	True
Settable Data Bits	True
Settable Flow Control	True
Settable Parity	True
Settable Parity Check	True
Settable Stop Bits	True
Settable RLSO	True
Supports RLSO	True
Supports 16 Bit Mode	False
Supports Special Characters	False
Baud Rate	9600
Bits/Byte	8
Stop Bits	1
Parity	None
Busy	0
Abort Read/Write on Error	0
Binary Mode Enabled	-1
Continue XMit on XOff	0
CTS Outflow Control	0
Discard NULL Bytes	0
DSR Outflow Control	0
DSR Sensitivity	0
DTR Flow Control Type	Enable
EOF Character	0
Error Replace Character	0
Error Replacement Enabled	0
Event Character	0
Parity Check Enabled	0
RTS Flow Control Type	Enable
XOff Character	19
XOffXMit Threshold	512
XOn Character	17
XOnXMit Threshold	2048
XOnXOff InFlow Control	0
XOnXOff OutFlow Control	0
IRQ Number	3
I/O Port	0x02F8-0x02FF
Driver	c:\winnt\system32\drivers\serial.sys (62736, 5.00.2195.6655)

[Parallel]

Item	Value
No parallel port information	

[Storage]

[Following are sub-categories of this main category]

[Drives]

Item	Value
Drive A:	
Description	3 1/2 Inch Floppy Drive
Drive C:	
Description	Local Fixed Disk
Compressed	False
File System	NTFS
Size	16.00 GB (17,182,609,408 bytes)
Free Space	3.16 GB (3,387,724,288 bytes)
Volume Name	
Volume Serial Number	D47C7F59
Partition	Disk #0, Partition #1
Partition Size	16.00 GB (17,182,609,920 bytes)
Starting Offset	57576960 bytes
Drive Description	Disk drive
Drive Manufacturer (Standard disk drives)	
Drive Model	SEAGATE ST338753LC SCSI Disk Device
Drive BytesPerSector	512
Drive MediaLoaded	True
Drive MediaType	Fixed hard disk media
Drive Partitions	2
Drive SCSI Bus	0
Drive SCSI Logical Unit	0
Drive SCSI Port	3
Drive SCSI Target ID	0
Drive SectorsPerTrack	63
Drive Size	36413314560 bytes
Drive TotalCylinders	4427
Drive TotalSectors	71119755
Drive TotalTracks	1128885
Drive TracksPerCylinder	255
Drive K:	
Description	Network Connection
Provider Name	\tpcc-master\kit

[SCSI]

Item	Value
Name	Adaptec AIC-7902 - Ultra320 SCSI
Caption	Adaptec AIC-7902 - Ultra320 SCSI
Driver	adpu320
Status	OK
PNP Device ID	PCI\VEN_9005&DEV_801F&SUBSYS_81B41033&REV_03\5&36D4E837&0&38E18
Device ID	PCI\VEN_9005&DEV_801F&SUBSYS_81B41033&REV_03\5&36D4E837&0&38E18

Device Map Not Available
Index Not Available
Max Number Controlled Not Available
I/O Number 50
I/O Port 0x3800-0x38FF
I/O Port 0x4000-0x40FF
Driver c:\winn\system32\drivers\adpu320.sys (120995, 1.1.000.000)

Name Adaptec AIC-7902 - Ultra320 SCSI
Caption Adaptec AIC-7902 - Ultra320 SCSI
Driver adpu320
Status OK
PNP Device ID PCI\VEN_9005&DEV_801F&SUBSYS_81B41033&REV_03\5&36D4E837&0&39E818
Device ID PCI\VEN_9005&DEV_801F&SUBSYS_81B41033&REV_03\5&36D4E837&0&39E818
Device Map Not Available
Index Not Available
Max Number Controlled Not Available
I/O Number 49
I/O Port 0x3000-0x4FFF
I/O Port 0x3400-0x34FF
Driver c:\winn\system32\drivers\adpu320.sys (120995, 1.1.000.000)

Name QLogic QLA23xx PCI Fibre Channel Adapter
Caption QLogic QLA23xx PCI Fibre Channel Adapter
Driver ql2300
Status OK
PNP Device ID PCI\VEN_1077&DEV_2312&SUBSYS_010C1077&REV_02\5&279870C6&0&48F818
Device ID PCI\VEN_1077&DEV_2312&SUBSYS_010C1077&REV_02\5&279870C6&0&48F818
Device Map Not Available
Index Not Available
Max Number Controlled Not Available
I/O Number 27
I/O Port 0x2000-0x4FFF
Driver c:\winn\system32\drivers\ql2300.sys (445858, 8.2.2.10 (W2K VI))

[Printing]

Name	Port Name	Server Name
No printing information		

[Problem Devices]

Device	PNP Device ID	Error Code
No Problem Devices		

[USB]

Device	PNP Device ID	
Intel(R) 82801CA/CAM USB Universal Host Controller - 2482		PCI\VEN_8086&DEV_2482&SUBSYS_81B41033&REV_02\3&267A616A&0&E8
USB Root Hub		USB\ROOT_HUB\4&24B66F&0
Intel(R) 82801CA/CAM USB Universal Host Controller - 2484		PCI\VEN_8086&DEV_2484&SUBSYS_81B41033&REV_02\3&267A616A&0&E9
USB Root Hub		USB\ROOT_HUB\4&396CD1&C&0

[Software Environment]

[Following are sub-categories of this main category]

[Drivers]

Name	Description	File	Type	Started	Start Mode	State	Status	Error Control	Accept Pause	Accept Stop
abidesk	Abidesk	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Ignore	False	False
abp480n5	abp480n5	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
acpi	Microsoft ACPI Driver	c:\winn\system32\drivers\acpi.sys	Kernel Driver	True	Boot	Running	OK	Running	Normal	False
acpiec	Microsoft Embedded Controller Driver	c:\winn\system32\drivers\acpiec.sys	Kernel Driver	True	Boot	Running	OK	Running	Normal	False
adpu160m	adpu160m	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
adpu320	adpu320	c:\winn\system32\drivers\adpu320.sys	Kernel Driver	True	Boot	Running	OK	Running	Normal	False
afd	AFD Networking Support Environment	c:\winn\system32\drivers\afd.sys	Kernel Driver	True	Auto	Running	OK	Running	Normal	False
aha154x	Aha154x	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
aic16x	aic16x	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
aic78u2	aic78u2	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
aic78xx	aic78xx	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
ami0nt	ami0nt	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
amsint	amsint	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
asc	asc	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
asc3350p	asc3350p	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
asc3550	asc3550	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
asynmcac	RAS Asynchronous Media Driver	c:\winn\system32\drivers\asynmcac.sys	Kernel Driver	True	Manual	Stopped	Manual	Stopped	Normal	False
ataapi	Standard IDE/ESDI Hard Disk Controller	c:\winn\system32\drivers\ataapi.sys	Kernel Driver	True	Boot	Running	OK	Running	Normal	False
atdisk	Atdisk	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Ignore	False	False
atrage3	atrage3	c:\winn\system32\drivers\atmage3.sys	Kernel Driver	True	Manual	Running	OK	Running	Normal	True
atmarpc	ATM ARP Client Protocol	c:\winn\system32\drivers\atmarpc.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
audsubd	Audio Stub Driver	c:\winn\system32\drivers\audsubd.sys	Kernel Driver	True	Manual	Running	OK	Running	Normal	True
beep	Beep	c:\winn\system32\drivers\beep.sys	Kernel Driver	True	System	Running	OK	Normal	False	True
buslogic	BusLogic	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
cd20xrnt	cd20xrnt	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
cdaudio	Cdaudio	c:\winn\system32\drivers\cdaudio.sys	Kernel Driver	False	System	Stopped	OK	Ignore	False	False
cdfs	Cdfs	c:\winn\system32\drivers\cdfs.sys	File System Driver	True	Disabled	Running	OK	Normal	False	True
cdrom	CD-ROM Driver	c:\winn\system32\drivers\cdrom.sys	Kernel Driver	True	System	Running	OK	Normal	False	True
changer	Changer	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Ignore	False	False
cparray	Cparray	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
cparray2	Cparray2	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
cpqccalm	cpqccalm	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
cpqlw2e	cpqlw2e	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
dac960nt	dac960nt	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
deckzpsx	deckzpsx	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
dfsdriver	DfsDriver	c:\winn\system32\drivers\dfs.sys	File System Driver	True	Boot	Running	OK	Normal	False	True
disk	Disk	c:\winn\system32\drivers\disk.sys	Kernel Driver	True	Boot	Running	OK	Normal	False	True
diskperf	Diskperf	c:\winn\system32\drivers\diskperf.sys	Kernel Driver	True	Boot	Running	OK	Normal	False	True
dmboot	dmboot	c:\winn\system32\drivers\dmboot.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
dmo	Logical Disk Manager Driver	c:\winn\system32\drivers\dmio.sys	Kernel Driver	True	Boot	Running	OK	Normal	False	True
dmload	dmload	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	True
e1000	Intel(R) PRO/1000 Adapter Driver	c:\winn\system32\drivers\epro1000.sys	Kernel Driver	True	Manual	Running	OK	Normal	False	True
efs	EFS	c:\winn\system32\drivers\efs.sys	File System Driver	True	Disabled	Running	OK	Normal	False	True
fastfat	Fastfat	c:\winn\system32\drivers\fastfat.sys	File System Driver	True	Disabled	Running	OK	Normal	False	True
fd16_700	fd16_700	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	True
fdc	Flippy Disk Controller Driver	c:\winn\system32\drivers\fdc.sys	Kernel Driver	True	Manual	Running	OK	Normal	False	True
fips	Fips	c:\winn\system32\drivers\fips.sys	Kernel Driver	True	Auto	Running	OK	Normal	False	True
fireport	fireport	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
flashgnt	flashgnt	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
flpydisk	Flippy Disk Driver	c:\winn\system32\drivers\flpydisk.sys	Kernel Driver	True	Manual	Running	OK	Normal	True	False
ftdisk	Volume Manager Driver	c:\winn\system32\drivers\ftdisk.sys	Kernel Driver	True	Boot	Running	OK	Normal	False	True
gpc	Generic Packet Classifier	c:\winn\system32\drivers\msgpc.sys	Kernel Driver	True	Manual	Running	OK	Normal	False	True
ib042prt	ib042 Keyboard and PS/2 Mouse Port Driver	c:\winn\system32\drivers\ib042prt.sys	Kernel Driver	True	System	Running	OK	Normal	False	True
in910u	in910u	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
intelide	Intelide	c:\winn\system32\drivers\intelide.sys	Kernel Driver	True	Boot	Running	OK	Normal	False	True
ipfltrdriver	IP Traffic Filter Driver	c:\winn\system32\drivers\ipfltrdrv.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
ipinp	IP In IP Tunnel Driver	c:\winn\system32\drivers\ipinp.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
ipnat	IP Network Address Translator	c:\winn\system32\drivers\ipnat.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
ipsec	IPSEC driver	c:\winn\system32\drivers\ipsec.sys	Kernel Driver	True	Manual	Running	OK	Normal	False	True
ipsraidh	ipsraidh	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
irenum	IR Enumerator Service	c:\winn\system32\drivers\irenum.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
isappn	PnP ISA/EISA Bus Driver	c:\winn\system32\drivers\isappn.sys	Kernel Driver	True	Boot	Running	OK	Critical	Normal	True
kbdclass	Keyboard Class Driver	c:\winn\system32\drivers\kbdclass.sys	Kernel Driver	True	System	Running	OK	Normal	False	True
kseccd	kSecDD	c:\winn\system32\drivers\kseccd.sys	Kernel Driver	True	Boot	Running	OK	Normal	False	True
lbrtlcd	lbrtlcd	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Ignore	False	False
lpndds35	lpndds35	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
mmdd	mmdd	c:\winn\system32\drivers\mmdd.sys	Kernel Driver	True	System	Running	OK	Ignore	False	True
modem	Modem	c:\winn\system32\drivers\modem.sys	Kernel Driver	False	Manual	Stopped	OK	Ignore	False	False
mouclass	Mouse Class Driver	c:\winn\system32\drivers\mouclass.sys	Kernel Driver	True	System	Running	OK	Normal	False	True
mountmgr	MountMgr	c:\winn\system32\drivers\mountmgr.sys	Kernel Driver	True	Boot	Running	OK	Normal	False	True
mraid35x	mraid35x	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
mrxsmbs	MRXSMB	c:\winn\system32\drivers\mrxsmbs.sys	File System Driver	True	System	Running	OK	Normal	False	True
msfs	Mfs	c:\winn\system32\drivers\msfs.sys	File System Driver	True	System	Running	OK	Normal	False	True
msksrvr	Microsoft Streaming Service Proxy	c:\winn\system32\drivers\msksrvr.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
mshpclock	Microsoft Streaming Clock Proxy	c:\winn\system32\drivers\mshpclock.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
mspqm	Microsoft Streaming Quality Manager Proxy	c:\winn\system32\drivers\mspqm.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
map	Map	c:\winn\system32\drivers\map.sys	File System Driver	True	Boot	Running	OK	Normal	False	True
ncr710	Ncr710	Not Available	Kernel Driver	False	Disabled	Stopped	OK	Normal	False	False
ndis	NDIS System Driver	c:\winn\system32\drivers\ndis.sys	Kernel Driver	True	Boot	Running	OK	Normal	False	True
ndistapi	Remote Access NDIS TAPI Driver	c:\winn\system32\drivers\ndistapi.sys	Kernel Driver	True	Manual	Running	OK	Normal	False	True
ndisauio	NDIS Usermode I/O Protocol	c:\winn\system32\drivers\ndisauio.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
ndiswan	Remote Access NDIS WAN Driver	c:\winn\system32\drivers\ndiswan.sys	Kernel Driver	True	Manual	Running	OK	Normal	False	True
ndpdrv	NDIS Proxy	c:\winn\system32\drivers\ndpdrv.sys	Kernel Driver	True	Manual	Running	OK	Normal	False	True
nechwid	nechwid	c:\winn\system32\drivers\nechwid.sys	Kernel Driver	False	Manual	Stopped	OK	Normal	False	False
ncras	NEC Baseboard Management Controller	c:\winn\system32\drivers\ncras.sys	Kernel Driver	True	System	Running	OK	Normal	False	False
netbios	NetBIOS Interface	c:\winn\system32\drivers\netbios.sys	File System Driver	True	System	Running	OK	Normal	False	True


```

Accessories\System Tools Default User\Accessories\System Tools Default User
Startup Default User\Startup Default User
Accessories All Users\Accessories All Users
Accessories\Accessibility All Users\Accessories\Accessibility All Users
Accessories\Communications All Users\Accessories\Communications All Users
Accessories\Entertainment All Users\Accessories\Entertainment All Users
Accessories\Games All Users\Accessories\Games All Users
Accessories\Microsoft Script Debugger All Users\Accessories\Microsoft Script Debugger All Users
Accessories\System Tools All Users\Accessories\System Tools All Users
Administrative Tools All Users\Administrative Tools All Users
Microsoft SQL Server All Users\Microsoft SQL Server All Users
Startup All Users\Startup All Users
Accessories CLIENT05\Administrator\Accessories CLIENT05\Administrator
Accessories\Accessibility CLIENT05\Administrator\Accessories\Accessibility CLIENT05\Administrator
Accessories\Communications CLIENT05\Administrator\Accessories\Communications CLIENT05\Administrator
Accessories\Communications\HyperTerminal CLIENT05\Administrator\Accessories\Communications\HyperTerminal CLIENT05\Administrator
Accessories\Entertainment CLIENT05\Administrator\Accessories\Entertainment CLIENT05\Administrator
Accessories\System Tools CLIENT05\Administrator\System Tools CLIENT05\Administrator
Administrative Tools CLIENT05\Administrator\Administrative Tools CLIENT05\Administrator
QLogic Corporation CLIENT05\Administrator\QLogic Corporation CLIENT05\Administrator
QLogic Corporation\SANBlade Control VIX CLIENT05\Administrator\QLogic Corporation\SANBlade Control VIX CLIENT05\Administrator
Startup CLIENT05\Administrator\Startup CLIENT05\Administrator

```

[Startup Programs]

Program	Command	User Name	Location
internet.exe	internet.exe	CLIENT05\Administrator	HK\UI-1-5-21-2052111302-1788223648-839522115-500\SOFTWARE\Microsoft\Windows\CurrentVersion\Run

[OLE Registration]

Object	Local Server
Sound (OLE2)	sndrec32.exe
Media Clip	mplay32.exe
Video Clip	mplay32.exe /avi
MIDI Sequence	mplay32.exe /mid
Sound	Not Available
Media Clip	Not Available
Image Document	"C:\Program Files\Windows NT\Accessories\ImageVue\Kodakimg.exe"
WordPad Document	"%ProgramFiles%\Windows NT\Accessories\WORDPAD.EXE"
Windows Media Services DRM Storage object	Not Available
Bitmap Image	mspaint.exe

[Internet Explorer 5]

[Following are sub-categories of this main category]

[Summary]

Item	Value
Version	5.00.3700.1000
Build	53700.1000
Product ID	51876-335-9285675-05635
Application Path	C:\Program Files\Internet Explorer
Language	English (United States)
Active Printer	Not Available
Cipher Strength	168-bit
Content Advisor	Disabled
IEAK Install	No

[File Versions]

File	Version	Size	Date	Path	Company
advapi32.dll	5.0.2195.6710	378 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
advpack.dll	5.0.3502.6601	87 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
browseui.dll	5.0.3700.6661	35 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
browseui.dll	5.0.3700.6661	789 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
ckcnav.exe	5.0.2189.1	9 KB	12/8/1999	C:\WINNT\system32	Microsoft Corporation
comctl32.dll	5.81.3502.6601	538 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
cryptsp.dll	5.1.2195.6661	488 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
ehmsg.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
iemgrat.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
iesetup.dll	5.0.3502.6601	57 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
explorer.exe	5.0.2920.0	59 KB	12/8/1999	C:\Program Files\Internet Explorer	Microsoft Corporation
imagehlp.dll	5.0.2195.6613	126 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
imghelp.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
inseng.dll	5.0.3502.6601	72 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
jobexv.exe	5.0.1.1	47 KB	12/8/1999	C:\WINNT\system32	Microsoft Corporation
script.dll	5.1.376513	476 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
jsproxy.dll	5.0.2920.0	13 KB	12/8/1999	C:\WINNT\system32	Microsoft Corporation
msahtml.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
mshtml.dll	5.0.3700.6699	2299 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
mscss.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
msxml.dll	8.0.6730.0	502 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
occache.dll	5.0.3502.6601	86 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
ole32.dll	5.0.2195.6692	973 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
oleaut32.dll	5.0.4522.0	612 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
olepro32.dll	5.0.4522.0	160 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
rsabase.dll	5.0.2195.6619	129 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
rsaenh.dll	5.0.2195.6611	132 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
sagp32.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
rsasig.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
schannel.dll	5.1.2195.6705	144 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
shdoc401.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
shdocvw.dll	5.0.3700.6668	1082 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
shimg32.dll	5.0.3700.6705	2329 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
shlwapi.dll	5.0.3502.6601	283 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
url.dll	5.0.3502.6601	82 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
urimono.dll	5.0.3700.6705	443 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
vbscript.dll	5.1.0.7426	428 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
webcheck.dll	5.0.3502.6601	252 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
win.com	5.0.2134.1	24 KB	12/8/1999	C:\WINNT\system32	Microsoft Corporation
wininet.dll	5.0.3700.6713	456 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
winsock.dll	2.10.0.103	3 KB	12/8/1999	C:\WINNT\system32	Microsoft Corporation
wintrust.dll	5.131.2195.6624	162 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
wsocx.vxd	<File Missing>	Not Available	Not Available	Not Available	Not Available
wsocx32.dll	5.0.2195.6603	21 KB	6/19/2003 2:05:04 PM	C:\WINNT\system32	Microsoft Corporation
wsocx32n.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available

[Connectivity]

Item	Value
Connection Preference	Never dial
EnableHttp1.1	1
ProxyHttp1.1	0

[LAN Settings]

Item	Value
AutoConfigProxy	wininet.dll
AutoProxyDetectMode	Disabled
AutoConfigURL	
Proxy	Disabled
ProxyServer	
ProxyOverride	

[Cache]

[Following are sub-categories of this main category]

[Summary]

Item	Value
Page Refresh Type	Automatic
Temporary Internet Files Folder	C:\Documents and Settings\Administrator\Local Settings\Temporary Internet Files
Total Disk Space	16386 MB
Available Disk Space	3230 MB
Maximum Cache Size	512 MB
Available Cache Size	512 MB

[List of Objects]

Program File	Status	CodeBase
No cached object information available		

[Content]

[Following are sub-categories of this main category]

[Summary]

Item	Value
Content Advisor	Disabled

[Personal Certificates]

Issued To	Issued By	Validity	Signature Algorithm
Administrator	Administrator	1/12/2004 to 12/19/2103	sha1RSA

[Other People Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No other people certificate information available			

[Publishers]

Name
No publisher information available

[Security]

Zone	Security Level
Local intranet	Medium-low
Trusted sites	Low
Internet	Medium
Restricted sites	High

Novascale 5080 Configuration

Services

Only the following services were activated during the measurement.

Name	Status	Startup Type	Log On As
COM+ Event System	Started	Manual	Local System
Event Log	Started	Automatic	Local System
Help and Support	Started	Automatic	Local System
Logical Disk Manager	Started	Automatic	Local System
Microsoft Search	Started	Automatic	Local System
Network Connections	Started	Manual	Local System
Network Location Awareness (NLA)	Started	Manual	Local System
NT LM Security Support Provider	Started	Manual	Local System
ONC/RPC Portmapper	Started	Automatic	Local System
Plug and Play	Started	Automatic	Local System
Remote Procedure Call (RPC)	Started	Automatic	Local System
Security Accounts Manager	Started	Automatic	Local System
Server	Started	Automatic	Local System
Shell Hardware Detection	Started	Automatic	Local System
Special Administration Console Helper	Started	Manual	Local System
System Event Notification	Started	Automatic	Local System
Windows Management Instrumentation	Started	Automatic	Local System
Workstation	Started	Automatic	Local System

Network Adapter tuning

We bind each client/server connection (i.e., 4 QLA2350 VIA NICs) onto the distinct CPU sets exclusively. To do this, apply the following settings by using the SQL Server's "Server Network Utility".

Enable protocols: "VIA" only

Vendor: Select "QLOGIC"

Listen info: Enter the following string

"0:1443[0x3],1:1453[0xc],2:1463[0x30],3:1473[0xc0]"

Registry tuning

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\qldirect\Parameters

SRBLISTSIZE REG_DWORD 0x400

FLAGS REG_DWORD 0x0

MAXPATHSPERDEVICE REG_DWORD 0x10

INSPECTIONINTERVAL REG_DWORD 0x258

OPTIMIZATION REG_DWORD 0x0

MAXRETRIESPERPATH REG_DWORD 0x3

MAXRETRIESPERIO REG_DWORD 0x31

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib

ProtocolList REG_MULTI_SZ tcp\0via

Encrypt REG_DWORD 0x0

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib\Np

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib\Tcp

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib\VIA

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib\VIA

Vendor REG_SZ QLogic

RecognizedVendors REG_SZ QLogic
ListenInfo REG_SZ 0:1443[0x3],1:1453[0xc],2:1463[0x30],3:1473[0xc0]

HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib\tcp
TcpHideFlag REG_DWORD 0x0
TcpDynamicPorts REG_SZ
TcpPort REG_SZ 1433

HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Control\Session Manager\W/O system
CountOperations REG_DWORD 0x0

User Rights Assignment

The Group Policy Editor was used to modify an entry under:
"Computer Configuration" → "Windows Settings" → "Security Settings"
→ "Local Policies" → "User Rights Assignment"

The right of "Lock pages in memory" was assigned to the Administrator so that SQL server could use large amounts of physical memory.

System Information

Mesures\NS5080\TPCC-FAME_omsinfo32.txt

System Information report written at: 06/09/04 15:09:48

System Name: TPCC-FAME
[System Summary]

Item	Value
OS Name	Microsoft(R) Windows(R) Server 2003, Datacenter Edition
Version	5.2.3790 Service Pack 1, v.1159 Build 3790
OS Manufacturer	Microsoft Corporation
System Name	TPCC-FAME
System Manufacturer	BULL.
System Model	NovaScale
System Type	Itanium (TM) -based System
Processor	ia64 Family 31 Model 1 Stepping 5 GenuineIntel ~1501 Mhz
Processor	ia64 Family 31 Model 1 Stepping 5 GenuineIntel ~1501 Mhz
Processor	ia64 Family 31 Model 1 Stepping 5 GenuineIntel ~1501 Mhz
Processor	ia64 Family 31 Model 1 Stepping 5 GenuineIntel ~1501 Mhz
Processor	ia64 Family 31 Model 1 Stepping 5 GenuineIntel ~1501 Mhz
Processor	ia64 Family 31 Model 1 Stepping 5 GenuineIntel ~1501 Mhz
Processor	ia64 Family 31 Model 1 Stepping 5 GenuineIntel ~1501 Mhz
BIOS Version/Date	BULL. M504.001.06/23/2003.15:19:36., 23/06/2003
SMBIOS Version	2.3
Windows Directory	C:\WINDOWS
System Directory	C:\WINDOWS\system32
Boot Device	\Device\HarddiskVolume21
Locale	United States
Hardware Abstraction Layer	Version = "5.2.3790.1159 (dmsrv.040209-1620)"
User Name	TPCC-FAME\Administrator
Time Zone	Romance Daylight Time
Total Physical Memory	131 072.00 MB
Available Physical Memory	125.10 GB
Total Virtual Memory	310.95 GB
Available Virtual Memory	310.73 GB
Page File Space	182.96 GB
Page File	C:\pagefile.sys

[Hardware Resources]

[Conflicts/Sharing]

Resource	Device
I/O Port 0x000A000-0x000BFFF	PCI bus
I/O Port 0x000A000-0x000BFFF	Intel(r) 82870 Hub Interface to PCI Bridges
I/O Port 0x0000000-0x0009FFF	PCI bus
I/O Port 0x0000000-0x0009FFF	Direct memory access controller
Memory Address 0xF4000000-0xF9FFFFFF	PCI bus
Memory Address 0xF4000000-0xF9FFFFFF	Intel(r) 82870 Hub Interface to PCI Bridges
IRQ 11	Intel(r) 82870 Hot Plug controller
IRQ 11	Intel(r) 82870 Hot Plug controller
IRQ 11	Intel(r) 82870 Hot Plug controller
IRQ 11	Intel(r) 82870 Hot Plug controller
IRQ 11	Intel(r) 82870 Hot Plug controller
IRQ 11	Intel(r) 82870 Hot Plug controller
IRQ 11	Intel(r) 82870 Hot Plug controller
IRQ 11	Intel(r) 82870 Hot Plug controller
I/O Port 0x000E000-0x000FFFF	PCI bus
I/O Port 0x000E000-0x000FFFF	Intel(r) 82870 Hub Interface to PCI Bridges
I/O Port 0x000E000-0x000FFFF	QLogic QLA234x PCI Fibre Channel Adapter
Memory Address 0xFEC00000-0xFEC000FF	PCI bus
Memory Address 0xFEC00000-0xFEC000FF	Motherboard resources
Memory Address 0xED000000-0xEDFFFFFF	PCI bus
Memory Address 0xED000000-0xEDFFFFFF	Intel(r) 82870 Hub Interface to PCI Bridges
Memory Address 0xA0000-0xFFFF	PCI bus
Memory Address 0xA0000-0xFFFF	Standard VGA Graphics Adapter
Memory Address 0xFA000000-0xFAFFFFFF	PCI bus
Memory Address 0xFA000000-0xFAFFFFFF	Intel(r) 82870 Hub Interface to PCI Bridges
I/O Port 0x000C000-0x000CFFF	PCI bus
I/O Port 0x000C000-0x000CFFF	Intel(r) 82870 Hub Interface to PCI Bridges
I/O Port 0x000D000-0x000DFFF	PCI bus
I/O Port 0x000D000-0x000DFFF	Intel(r) 82870 Hub Interface to PCI Bridges
Memory Address 0xEE000000-0xF3FFFFFF	PCI bus
Memory Address 0xEE000000-0xF3FFFFFF	Intel(r) 82870 Hub Interface to PCI Bridges

[DMA]

Resource	Device	Status
Channel 4	Direct memory access controller	OK

[Forced Hardware]

Device	PNP Device ID
--------	---------------

[I/O]

Resource	Device	Status		
0x00000000-0x00009FFF	PCI bus	OK		
0x00009F40-0x00009FFF	Direct memory access controller	OK		
0x00009F80-0x00009FFF	Intel(r) 82801DB/DBM USB Universal Host Controller - 24C2	OK		OK
0x00008B00-0x00008BFF	Intel(r) 82801DB/DBM USB Universal Host Controller - 24C4	OK		OK
0x00003B00-0x00003BFF	Standard VGA Graphics Adapter	OK		
0x00003C00-0x00003CFF	Standard VGA Graphics Adapter	OK		
0x00008400-0x000084FF	Other PCI Bridge Device	OK		
0x00008F00-0x00008FFF	Other PCI Bridge Device	OK		
0x0000E800-0x0000E8FF	Intel 8255x-based PCI Ethernet Adapter (10/100)	OK		
0x00001000-0x000010FF	Intel(r) 82801DB Ultra ATA Storage Controller-24CB	OK		
0x000001F0-0x000001FF	Primary IDE Channel	OK		
0x000003F0-0x000003FF	Primary IDE Channel	OK		
0x00000170-0x00000177	Secondary IDE Channel	OK		
0x00000376-0x00000376	Secondary IDE Channel	OK		
0x00000C00-0x00000CFF	Intel(r) 82801DB SMBus Controller - 24C3	OK		OK
0x00000100-0x000001FF	Motherboard resources	OK		
0x00000220-0x0000022D	Motherboard resources	OK		
0x00000030-0x0000003F	Motherboard resources	OK		
0x00000044-0x0000005F	Motherboard resources	OK		
0x00000062-0x00000063	Motherboard resources	OK		
0x00000065-0x0000006F	Motherboard resources	OK		
0x00000072-0x0000007F	Motherboard resources	OK		
0x00000080-0x00000080	Motherboard resources	OK		
0x00000084-0x00000086	Motherboard resources	OK		
0x00000088-0x00000088	Motherboard resources	OK		
0x0000008C-0x0000008E	Motherboard resources	OK		
0x00000090-0x0000009F	Motherboard resources	OK		
0x000000A2-0x000000BD	Motherboard resources	OK		
0x000000E0-0x000000E7	Motherboard resources	OK		
0x000004D0-0x000004D1	Motherboard resources	OK		
0x00000C00-0x00000C07	Motherboard resources	OK		
0x00000020-0x00000021	Programmable interrupt controller	OK		
0x000000A0-0x000000A1	Programmable interrupt controller	OK		
0x00000081-0x00000083	Direct memory access controller	OK		
0x00000087-0x00000087	Direct memory access controller	OK		
0x00000089-0x0000008B	Direct memory access controller	OK		
0x0000008F-0x0000008F	Direct memory access controller	OK		
0x000000C0-0x000000C0	Direct memory access controller	OK		
0x00000040-0x00000043	System timer	OK		
0x00000070-0x00000071	System CMOS/real time clock	OK		
0x00000061-0x00000061	System speaker	OK		
0x0000002E-0x0000002F	Motherboard resources	OK		
0x000003F8-0x000003FF	Communications Port (COM1)	OK		
0x0000A000-0x0000BFFF	PCI bus	OK		
0x0000A000-0x0000BFFF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0x00008000-0x00008BFF	QLogic QLA23xx PCI Fibre Channel Adapter	OK		
0x0000B000-0x0000BFFF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0x00008000-0x00008BFF	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0x0000C000-0x0000CFFF	PCI bus	OK		
0x0000C000-0x0000CFFF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0x0000C800-0x0000C8FF	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0x0000D000-0x0000DFFF	PCI bus	OK		
0x0000D000-0x0000DFFF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0x0000D800-0x0000D8FF	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0x0000E000-0x0000FFFF	PCI bus	OK		
0x0000E000-0x0000FFFF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0x0000E000-0x0000FFFF	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0x0000E400-0x0000E4FF	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0x0000E800-0x0000E8FF	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0x0000F000-0x0000FFFF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0x0000F400-0x0000F4FF	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0x0000F800-0x0000F8FF	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			

[IRQs]

Resource	Device	Status		
IRQ 9	Microsoft ACPI-Compliant System	OK		
IRQ 16	Intel(r) 82801DB/DBM USB Universal Host Controller - 24C2	OK		OK
IRQ 19	Intel(r) 82801DB/DBM USB Universal Host Controller - 24C4	OK		OK
IRQ 5	Other PCI Bridge Device	OK		
IRQ 18	Intel 8255x-based PCI Ethernet Adapter (10/100)	OK		
IRQ 14	Primary IDE Channel	OK		
IRQ 15	Secondary IDE Channel	OK		
IRQ 0	System timer	OK		
IRQ 8	System CMOS/real time clock	OK		
IRQ 4	Communications Port (COM1)	OK		
IRQ 48	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 11	Intel(r) 82870 Hot Plug controller	OK		
IRQ 24	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
IRQ 72	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
IRQ 120	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
IRQ 192	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
IRQ 193	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
IRQ 196	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
IRQ 168	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
IRQ 169	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			

[Memory]

Resource	Device	Status		
0xA0000-0xFFFF	PCI bus	OK		
0xA0000-0xFFFF	Standard VGA Graphics Adapter	OK		
0xB000000-0xDFFFFFF	PCI bus	OK		
0xFEC0000-0xFEC000FF	PCI bus	OK		
0xFEC0000-0xFEC000FF	Motherboard resources	OK		
0xFC00000-0xFCFFFFFF	Standard VGA Graphics Adapter	OK		
0xD1FF000-0xD1FFFFFF	Standard VGA Graphics Adapter	OK		
0xD1FE000-0xD1FEFFFF	Other PCI Bridge Device	OK		
0xD100000-0xD117FFFF	Other PCI Bridge Device	OK		
0xFD1FD000-0xFD1FDFFF	Intel 8255x-based PCI Ethernet Adapter (10/100)	OK		OK
0xFD1A0000-0xFD1BFFFF	Intel 8255x-based PCI Ethernet Adapter (10/100)	OK		OK
0xDFFF000-0xDFFF00FF	Intel(r) 82801DB Ultra ATA Storage Controller-24CB	OK		OK
0xEE00000-0xEE0000FF	Motherboard resources	OK		
0xFA00000-0xFAFFFFFF	PCI bus	OK		
0xFA00000-0xFAFFFFFF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0xAFFF000-0xAFFF00FF	Intel(r) 82870 I/OxAPIC Interrupt Controller	OK		OK
0xA0FF000-0xA0FF00FF	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0xA0FEC00-0xA0FEC0FF	Intel(r) 82870 Hot Plug controller	OK		OK
0xAFFE000-0xAFFE00FF	Intel(r) 82870 I/OxAPIC Interrupt Controller	OK		OK
0xA100000-0xA10000FF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0xA1FF000-0xA1FF00FF	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0xA1FEC00-0xA1FEC0FF	Intel(r) 82870 Hot Plug controller	OK		OK
0xF400000-0xF40000FF	PCI bus	OK		
0xF400000-0xF40000FF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0xF3FF000-0xF3FF00FF	Intel(r) 82870 I/OxAPIC Interrupt Controller	OK		OK
0xF9FF000-0xF9FF00FF	Intel(r) 82870 Hot Plug controller	OK		OK
0xF9FE000-0xF9FE00FF	Intel(r) 82870 I/OxAPIC Interrupt Controller	OK		OK
0xF910000-0xF91000FF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0xF91F000-0xF91F00FF	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0xF91FEC00-0xF91FEC0F	Intel(r) 82870 Hot Plug controller	OK		OK
0xE000000-0xE00000FF	PCI bus	OK		
0xE000000-0xE00000FF	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0xF3FF000-0xF3FF00FF	Intel(r) 82870 I/OxAPIC Interrupt Controller	OK		OK
0xF30F000-0xF30F00FF	Intel(r) 82870 Hot Plug controller	OK		OK
0xF3FFE000-0xF3FFE00F	Intel(r) 82870 I/OxAPIC Interrupt Controller	OK		OK
0xF3100000-0xF310000F	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0xF31F0000-0xF31F000F	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0xF31FEC00-0xF31FEC0F	Intel(r) 82870 Hot Plug controller	OK		OK
0xED000000-0xED00000F	PCI bus	OK		
0xED000000-0xED00000F	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0xEDDFF000-0xEDDFF00F	Intel(r) 82870 I/OxAPIC Interrupt Controller	OK		OK
0xED4D0000-0xED4D000F	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0xED4C0000-0xED4C000F	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0xED4F0000-0xED4F000F	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0xED4E0000-0xED4E000F	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0xED4B0000-0xED4B000F	QLogic QLA23xx PCI Fibre Channel Adapter	OK		OK
0xED48E000-0xED48E00F	Intel(r) 82870 Hot Plug controller	OK		OK
0xEDDFF000-0xEDDFF00F	Intel(r) 82870 I/OxAPIC Interrupt Controller	OK		OK
0xED500000-0xED50000F	Intel(r) 82870 Hub Interface to PCI Bridges	OK		OK
0xED9D0000-0xED9D000F	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0xED9C0000-0xED9C000F	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			
0xED9F0000-0xED9F000F	LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK			

0xED9E0000-0xED9EFFFF LSI Adapter, FC 7002 series, Dual or Quad port (with 929X) OK
0xED9BFC00-0xED9BFCFF Intel(r) 82870 Hot Plug controller OK

[Components]

[Multimedia]

[Audio Codecs]

CODEC	Manufacturer	Description	Status	File	Version	Size	Creation Date
c:\windows\system32\msgsm32.acm	Microsoft Corporation		OK		OK	C:\WINDOWS\system32\MSGSM32.ACM	5.2.3790.0 (srv03_rtm.030324-2048) 66,50 KB (68 096 bytes)
c:\windows\system32\msg711.acm	Microsoft Corporation		OK		OK	C:\WINDOWS\system32\MSG711.ACM	5.2.3790.0 (srv03_rtm.030324-2048) 33,00 KB (33 792 bytes) 11/02/2004
c:\windows\system32\imaadp32.acm	Microsoft Corporation		OK		OK	C:\WINDOWS\system32\IMAADP32.ACM	5.2.3790.0 (srv03_rtm.030324-2048) 55,00 KB (56 320 bytes)
c:\windows\system32\tssoft32.acm	DSP GROUP, INC.		OK		1.01	C:\WINDOWS\system32\TSOFT32.ACM	29,00 KB (29 696 bytes) 11/02/2004 13:00
c:\windows\system32\msadp32.acm	Microsoft Corporation		OK		OK	C:\WINDOWS\system32\MSADP32.ACM	5.2.3790.0 (srv03_rtm.030324-2048) 49,00 KB (50 176 bytes)

[Video Codecs]

CODEC	Manufacturer	Description	Status	File	Version	Size	Creation Date
c:\windows\system32\msrle32.dll	Microsoft Corporation		OK		OK	C:\WINDOWS\system32\MSRLE32.DLL	5.2.3790.0 (srv03_rtm.030324-2048) 24,50 KB (25 088 bytes)
c:\windows\system32\msvidc32.dll	Microsoft Corporation		OK		OK	C:\WINDOWS\system32\MSVIDC32.DLL	5.2.3790.0 (srv03_rtm.030324-2048) 67,00 KB (68 608 bytes)

[CD-ROM]

Item Value
Drive H:
Description CD-ROM Drive
Media Loaded No
Media Type CD-ROM
Name MATSHITA DVD-ROM SR-8177
Manufacturer (Standard CD-ROM drives)
Status OK
Transfer Rate Not Available
SCSI Target ID 0
PNP Device ID IDE\CDROM\MATSHITA_DVD-ROM_SR-8177\N20_5&11538027&80.0.0
Driver c:\windows\system32\drivers\cdrom.sys (5.2.3790.1159 (dnsv.040209-1620), 143,50 KB (146 944 bytes), 11/02/2004 13:00)

[Sound Device]

Item Value

[Display]

Item Value
Name Standard VGA Graphics Adapter
PNP Device ID PCI\VEN_1002&DEV_4752&SUBSYS_80081002&REV_65\4&2AF9ED5&0&0F0
Adapter Type ATI MACH64 (Standard display types) compatible
Adapter Description Standard VGA Graphics Adapter
Adapter RAM 4,00 MB (4 194 304 bytes)
Installed Drivers vga.dll,framebuf.dll,vga256,vga64k
Driver Version 5.2.3790.0
INF File display.inf (vga section)
Color Planes 1
Color Table Entries 16777216
Resolution 1024 x 768 x 1 hertz
Bits/Pixel 24
Memory Address 0xFC000000-0xFCFFFFFF
I/O Port 0x00008800-0x000088FF
Memory Address 0xFD1FF000-0xFD1FFFFFF
I/O Port 0x00003B00-0x00003BFF
I/O Port 0x00003C00-0x00003CFF
Memory Address 0xA0000-0xFFFF
Driver c:\windows\system32\drivers\vgapnp.sys (5.2.3790.0 (srv03_rtm.030324-2048), 68,50 KB (70 144 bytes), 09/04/2004 10:34)

[Infrared]

Item Value

[Input]

[Keyboard]

Item Value
Description USB Human Interface Device
Name Enhanced (101- or 102-key)
Layout 0000040C
PNP Device ID USB\VID_0D3D&PID_0001&MI_001&1E2EBC7E&0&0000
Number of Function Keys 12
Driver c:\windows\system32\drivers\hidusb.sys (5.2.3790.0 (srv03_rtm.030324-2048), 32,00 KB (32 768 bytes), 11/02/2004 13:00)

[Pointing Device]

Item Value
Hardware Type HID-compliant mouse
Number of Buttons 3
Status OK
PNP Device ID HID\VID_0D3D&PID_0001&MI_01&COL017&2CAA6DB2&0&0000
Power Management Supported No
Double Click Threshold 6
Handedness Right Handed Operation
Driver c:\windows\system32\drivers\mouhid.sys (5.2.3790.0 (srv03_rtm.030324-2048), 35,50 KB (36 352 bytes), 25/03/2003 02:06)

[Modem]

Item Value

[Network]

[Adapter]

Item Value
Name [00000001] Intel 8255x-based PCI Ethernet Adapter (10/100)
Adapter Type Ethernet 802.3
Product Type Intel 8255x-based PCI Ethernet Adapter (10/100)
Installed Yes
PNP Device ID PCI\VEN_8086&DEV_1229&SUBSYS_0000119F&REV_0D\4&2AF9ED5&0&10F0
Last Reset 09/06/2004 09:25
Index 1
Service Name E100B
IP Address 199.182.101.2
IP Subnet 255.255.255.0
Default IP Gateway 199.182.101.200
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 08:00:38:35:30:42
Memory Address 0xFD1FD000-0xFD1FDFFF
I/O Port 0x0000E800-0x0000E8FF
Memory Address 0xFD1A0000-0xFD1BFFFF
IRQ Channel IRQ 18
Driver c:\windows\system32\drivers\et100b645.sys (6.6.8.1 built by: WinDDK, 580,00 KB (593 920 bytes), 09/04/2004 10:33)

Name [00000002] RAS Async Adapter
Adapter Type Not Available
Product Type RAS Async Adapter
Installed Yes
PNP Device ID Not Available
Last Reset 09/06/2004 09:25
Index 2
Service Name AsyncMac
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available

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MAC Address      Not Available

Name             [00000003] WAN Miniport (L2TP)
Adapter Type    Not Available
Product Type    WAN Miniport (L2TP)
Installed       Yes
PNP Device ID   ROOTMS_L2TPMINIPORT\0000
Last Reset     09/06/2004 09:25
Index          3
Service Name    Rasl2tp
IP Address      Not Available
IP Subnet       Not Available
Default IP Gateway Not Available
DHCP Enabled    No
DHCP Server     Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address     Not Available
Driver          c:\windows\system32\drivers\rasl2tp.sys (5.2.3790.1159 (dnssrv.040209-1620), 180,00 KB (184 320 bytes), 11/02/2004 13:00)

Name             [00000004] WAN Miniport (PPTP)
Adapter Type    Wide Area Network (WAN)
Product Type    WAN Miniport (PPTP)
Installed       Yes
PNP Device ID   ROOTMS_PPTPMINIPORT\0000
Last Reset     09/06/2004 09:25
Index          4
Service Name    PptpMiniport
IP Address      Not Available
IP Subnet       Not Available
Default IP Gateway Not Available
DHCP Enabled    No
DHCP Server     Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address     50:50:54:50:30:30
Driver          c:\windows\system32\drivers\rasppptp.sys (5.2.3790.1159 (dnssrv.040209-1620), 177,00 KB (181 248 bytes), 11/02/2004 13:00)

Name             [00000005] WAN Miniport (PPPOE)
Adapter Type    Wide Area Network (WAN)
Product Type    WAN Miniport (PPPOE)
Installed       Yes
PNP Device ID   ROOTMS_PPPOEMINIPORT\0000
Last Reset     09/06/2004 09:25
Index          5
Service Name    RasPppoe
IP Address      Not Available
IP Subnet       Not Available
Default IP Gateway Not Available
DHCP Enabled    No
DHCP Server     Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address     33:50:6F:45:30:30
Driver          c:\windows\system32\drivers\raspppoe.sys (5.2.3790.0 (srv03_rtm.030324-2048), 115,50 KB (118 272 bytes), 11/02/2004 13:00)

Name             [00000006] Direct Parallel
Adapter Type    Not Available
Product Type    Direct Parallel
Installed       Yes
PNP Device ID   ROOTMS_PTMINIPORT\0000
Last Reset     09/06/2004 09:25
Index          6
Service Name    Raspti
IP Address      Not Available
IP Subnet       Not Available
Default IP Gateway Not Available
DHCP Enabled    No
DHCP Server     Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address     Not Available
Driver          c:\windows\system32\drivers\raspti.sys (5.2.3790.0 (srv03_rtm.030324-2048), 49,50 KB (50 688 bytes), 11/02/2004 13:00)

Name             [00000007] WAN Miniport (IP)
Adapter Type    Not Available
Product Type    WAN Miniport (IP)
Installed       Yes
PNP Device ID   ROOTMS_NDISWANIP\0000
Last Reset     09/06/2004 09:25
Index          7
Service Name    NdisWan
IP Address      Not Available
IP Subnet       Not Available
Default IP Gateway Not Available
DHCP Enabled    No
DHCP Server     Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address     Not Available
Driver          c:\windows\system32\drivers\ndiswan.sys (5.2.3790.1159 (dnssrv.040209-1620), 249,50 KB (255 488 bytes), 11/02/2004 13:00)

[Protocol]

Item            Value
Name            MSAFD Tcpip [TCP/IP]
Connectionless Service No
Guarantees Delivery Yes
Guarantees Sequencing Yes
Maximum Address Size 16 bytes
Maximum Message Size 0 bytes
Message Oriented No
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting No
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption No
Supports Expedited Data Yes
Supports Graceful Closing Yes
Supports Guaranteed Bandwidth No
Supports Multicasting No

Name            MSAFD Tcpip [UDP/IP]
Connectionless Service Yes
Guarantees Delivery No
Guarantees Sequencing No
Maximum Address Size 16 bytes
Maximum Message Size 63,93 KB (65 467 bytes)
Message Oriented Yes
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting Yes
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption No
Supports Expedited Data No
Supports Graceful Closing No
Supports Guaranteed Bandwidth No
Supports Multicasting Yes

Name            RSVP UDP Service Provider
Connectionless Service Yes
Guarantees Delivery No
Guarantees Sequencing No
Maximum Address Size 16 bytes
Maximum Message Size 63,93 KB (65 467 bytes)
Message Oriented Yes
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting Yes
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption Yes
Supports Expedited Data No
Supports Graceful Closing No
Supports Guaranteed Bandwidth No
Supports Multicasting Yes

Name            RSVP TCP Service Provider
Connectionless Service No
Guarantees Delivery Yes

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Guarantees Sequencing	Yes
Maximum Address Size	16 bytes
Maximum Message Size	0 bytes
Message Oriented	No
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption	Yes
Supports Expedited Data	Yes
Supports Graceful Closing	Yes
Supports Guaranteed Bandwidth	No
Supports Multicasting	No

[WinSock]

Item	Value
File	c:\windows\system32\wsock32.dll
Size	23.00 KB (23 552 bytes)
Version	5.2.3790.0 (srv03_rtm.030324-2048)

[Ports]

[Serial]

Item	Value
Name	Communications Port (COM1)
Status	OK
PNP Device ID	ACPI\PNP05011
Maximum Input Buffer Size	0
Maximum Output Buffer Size	No
Settable Baud Rate	Yes
Settable Data Bits	Yes
Settable Flow Control	Yes
Settable Parity	Yes
Settable Parity Check	Yes
Settable Stop Bits	Yes
Settable RLSO	Yes
Supports RLSO	Yes
Supports 16 Bit Mode	No
Supports Special Characters	No
Baud Rate	9600
Bits/Byte	8
Stop Bits	1
Parity	None
Busy	No
Abort Read/Write on Error	No
Binary Mode Enabled	Yes
Continue XMit on XOff	No
CTS Outflow Control	No
Discard NULL Bytes	No
DSR Outflow Control	0
DSR Sensitivity	0
DTR Flow Control Type	Enable
EOF Character	0
Error Replace Character	0
Error Replacement Enabled	No
Event Character	0
Parity Check Enabled	No
RTS Flow Control Type	Enable
XOff Character	19
XOffXMit Threshold	512
XOn Character	17
XOnXMit Threshold	2048
XOnXOff InFlow Control	0
XOnXOff OutFlow Control	0
I/O Port	0x000003F8-0x000003FF
I/O Channel	IRQ 4
Driver	c:\windows\system32\drivers\serial.sys (5.2.3790.0 (srv03_rtm.030324-2048), 174.50 KB (178 688 bytes), 11/02/2004 13:00)

[Parallel]

Item	Value
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[Storage]

[Drives]

Item	Value
Drive	A:
Description	3 1/2 Inch Floppy Drive
Drive	C:
Description	Local Fixed Disk
Compressed	No
File System	NTFS
Size	29.58 GB (31 757 803 520 bytes)
Free Space	23.30 GB (25 017 462 784 bytes)
Volume Name	
Volume Serial Number	FC8C24E7
Drive	D:
Description	Local Fixed Disk
Compressed	No
File System	NTFS
Size	92.00 GB (98 784 243 712 bytes)
Free Space	140.63 MB (147 464 192 bytes)
Volume Name	Swap1
Volume Serial Number	C889960C
Drive	E:
Description	Local Fixed Disk
Compressed	No
File System	NTFS
Size	92.00 GB (98 784 243 712 bytes)
Free Space	140.63 MB (147 464 192 bytes)
Volume Name	Swap2
Volume Serial Number	889B223E
Drive	F:
Description	Local Fixed Disk
Compressed	No
File System	NTFS
Size	33.07 GB (35 513 167 872 bytes)
Free Space	33.01 GB (35 444 469 760 bytes)
Volume Name	BCOT2
Volume Serial Number	541F07FB
Drive	G:
Description	Local Fixed Disk
Compressed	No
File System	NTFS
Size	49.67 GB (53 337 911 296 bytes)
Free Space	49.61 GB (53 268 668 416 bytes)
Volume Name	TempDBLog
Volume Serial Number	AC82845E
Drive	H:
Description	CD-ROM Disc
Drive	L:
Description	Local Fixed Disk
Compressed	Not Available
File System	Not Available
Size	Not Available
Free Space	Not Available
Volume Name	Not Available
Volume Serial Number	Not Available
Drive	Z:
Description	Network Connection
Provider Name	\\199.182.101.200\kit

[Disks]

Item	Value
Description	Disk drive


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Manufacturer (Standard disk drives)
Model NEC iStorage 2000 SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 5
SCSI Bus 0
SCSI Logical Unit 1
SCSI Port 8
SCSI Target ID 0
Sectors/Track 63
Size 499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors 1 047 132 765
Total Tracks 16 621 155
Tracks/Cylinder 255
Partition Disk #6, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition Disk #6, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition Disk #6, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition Disk #6, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model NEC iStorage 2000 SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 5
SCSI Bus 0
SCSI Logical Unit 0
SCSI Port 8
SCSI Target ID 1
Sectors/Track 63
Size 499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors 1 047 132 765
Total Tracks 16 621 155
Tracks/Cylinder 255
Partition Disk #7, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition Disk #7, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition Disk #7, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition Disk #7, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model NEC iStorage 2000 SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 5
SCSI Bus 0
SCSI Logical Unit 1
SCSI Port 8
SCSI Target ID 2
Sectors/Track 63
Size 499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors 1 047 132 765
Total Tracks 16 621 155
Tracks/Cylinder 255
Partition Disk #8, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition Disk #8, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition Disk #8, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition Disk #8, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model NEC iStorage 2000 SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 5
SCSI Bus 0
SCSI Logical Unit 0
SCSI Port 8
SCSI Target ID 3
Sectors/Track 63
Size 499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors 1 047 132 765
Total Tracks 16 621 155
Tracks/Cylinder 255
Partition Disk #9, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition Disk #9, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition Disk #9, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition Disk #9, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model NEC iStorage 2000 SCSI Disk Device
Bytes/Sector 512
Media Loaded No
Media Type Fixed hard disk
Partitions Not Available
SCSI Bus 0
SCSI Logical Unit 0
SCSI Port 6
SCSI Target ID 0
Sectors/Track 63
Size 30.00 GB (32 210 196 480 bytes)
Total Cylinders 3 916
Total Sectors 62 910 540
Total Tracks 998 580
Tracks/Cylinder 255
Partition Disk #0, Partition #0
Partition Size 305.89 MB (320 753 664 bytes)
Partition Starting Offset 32 256 bytes
Partition Disk #0, Partition #1
Partition Size 29.58 GB (31 757 806 080 bytes)
Partition Starting Offset 452 390 400 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model NEC iStorage 2000 SCSI Disk Device
Bytes/Sector 512
Media Loaded No
Media Type Fixed hard disk
Partitions Not Available
SCSI Bus 0
SCSI Logical Unit 1

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SCSI Port          6
SCSI Target ID    0
Sectors/Track     63
Size              233.00 GB (250 180 116 480 bytes)
Total Cylinders   30 416
Total Sectors     488 633 040
Total Tracks      7 758 080
Tracks/Cylinder   255
Partition         Disk #1, Partition #0
Partition Size    232.88 GB (250 047 627 264 bytes)
Partition Starting Offset 134 235 136 bytes

Description        Disk drive
Manufacturer       (Standard disk drives)
Model              NEC iStorage 2000 SCSI Disk Device
Bytes/Sector       512
Media Loaded       No
Media Type         Fixed hard disk
Partitions         Not Available
SCSI Bus           0
SCSI Logical Unit  2
SCSI Port          6
SCSI Target ID    0
Sectors/Track     63
Size              166.40 GB (178 669 532 160 bytes)
Total Cylinders   21 722
Total Sectors     348 963 930
Total Tracks      5 539 110
Tracks/Cylinder   255
Partition         Disk #2, Partition #0
Partition Size    92.00 GB (98 784 247 808 bytes)
Partition Starting Offset 134 235 136 bytes
Partition         Disk #2, Partition #1
Partition Size    74.28 GB (79 755 739 136 bytes)
Partition Starting Offset 98 918 482 944 bytes

Description        Disk drive
Manufacturer       (Standard disk drives)
Model              NEC iStorage 2000 SCSI Disk Device
Bytes/Sector       512
Media Loaded       No
Media Type         Fixed hard disk
Partitions         Not Available
SCSI Bus           0
SCSI Logical Unit  3
SCSI Port          6
SCSI Target ID    0
Sectors/Track     63
Size              166.40 GB (178 669 532 160 bytes)
Total Cylinders   21 722
Total Sectors     348 963 930
Total Tracks      5 539 110
Tracks/Cylinder   255
Partition         Disk #3, Partition #0
Partition Size    92.00 GB (98 784 247 808 bytes)
Partition Starting Offset 134 235 136 bytes
Partition         Disk #3, Partition #1
Partition Size    74.28 GB (79 755 739 136 bytes)
Partition Starting Offset 98 918 482 944 bytes

Description        Disk drive
Manufacturer       (Standard disk drives)
Model              NEC iStorage 2000 SCSI Disk Device
Bytes/Sector       512
Media Loaded       No
Media Type         Fixed hard disk
Partitions         Not Available
SCSI Bus           0
SCSI Logical Unit  4
SCSI Port          6
SCSI Target ID    0
Sectors/Track     63
Size              99.80 GB (107 158 947 840 bytes)
Total Cylinders   13 028
Total Sectors     209 294 820
Total Tracks      3 322 140
Tracks/Cylinder   255
Partition         Disk #4, Partition #0
Partition Size    80.00 GB (53 687 091 200 bytes)
Partition Starting Offset 134 235 136 bytes
Partition         Disk #4, Partition #1
Partition Size    49.67 GB (53 337 915 392 bytes)
Partition Starting Offset 53 621 326 336 bytes

Description        Disk drive
Manufacturer       (Standard disk drives)
Model              NEC iStorage 2000 SCSI Disk Device
Bytes/Sector       512
Media Loaded       No
Media Type         Fixed hard disk
Partitions         Not Available
SCSI Bus           0
SCSI Logical Unit  5
SCSI Port          6
SCSI Target ID    0
Sectors/Track     63
Size              33.20 GB (35 648 363 520 bytes)
Total Cylinders   4 334
Total Sectors     69 625 710
Total Tracks      1 105 170
Tracks/Cylinder   255
Partition         Disk #5, Partition #0
Partition Size    33.07 GB (35 513 171 968 bytes)
Partition Starting Offset 134 235 136 bytes

Description        Disk drive
Manufacturer       (Standard disk drives)
Model              NEC iStorage 2000 SCSI Disk Device
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         5
SCSI Bus           0
SCSI Logical Unit  1
SCSI Port          9
SCSI Target ID    0
Sectors/Track     63
Size              499.31 GB (536 131 975 680 bytes)
Total Cylinders   65 181
Total Sectors     1 047 132 765
Total Tracks      16 621 155
Tracks/Cylinder   255
Partition         Disk #10, Partition #0
Partition Size    45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition         Disk #10, Partition #1
Partition Size    36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition         Disk #10, Partition #2
Partition Size    20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition         Disk #10, Partition #3
Partition Size    324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description        Disk drive
Manufacturer       (Standard disk drives)
Model              NEC iStorage 2000 SCSI Disk Device
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         5
SCSI Bus           0
SCSI Logical Unit  0
SCSI Port          9
SCSI Target ID    1
Sectors/Track     63
Size              499.31 GB (536 131 975 680 bytes)
Total Cylinders   65 181
Total Sectors     1 047 132 765
Total Tracks      16 621 155
Tracks/Cylinder   255

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Partition      Disk #11, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition      Disk #11, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition      Disk #11, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition      Disk #11, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description    Disk drive
Manufacturer    (Standard disk drives)
Model            NEC iStorage 2000 SCSI Disk Device
Bytes/Sector    512
Media Loaded     Yes
Media Type       Fixed hard disk
Partitions       5
SCSI Bus         0
SCSI Logical Unit 1
SCSI Port        9
SCSI Target ID  2
Sectors/Track   63
Size             499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors    1 047 132 765
Total Tracks     16 621 155
Tracks/Cylinder 255
Partition      Disk #12, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition      Disk #12, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition      Disk #12, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition      Disk #12, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description    Disk drive
Manufacturer    (Standard disk drives)
Model            NEC iStorage 2000 SCSI Disk Device
Bytes/Sector    512
Media Loaded     Yes
Media Type       Fixed hard disk
Partitions       5
SCSI Bus         0
SCSI Logical Unit 0
SCSI Port        9
SCSI Target ID  3
Sectors/Track   63
Size             499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors    1 047 132 765
Total Tracks     16 621 155
Tracks/Cylinder 255
Partition      Disk #13, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition      Disk #13, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition      Disk #13, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition      Disk #13, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description    Disk drive
Manufacturer    (Standard disk drives)
Model            NEC iStorage 2000 SCSI Disk Device
Bytes/Sector    512
Media Loaded     Yes
Media Type       Fixed hard disk
Partitions       5
SCSI Bus         0
SCSI Logical Unit 1
SCSI Port        10
SCSI Target ID  0
Sectors/Track   63
Size             499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors    1 047 132 765
Total Tracks     16 621 155
Tracks/Cylinder 255
Partition      Disk #14, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition      Disk #14, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition      Disk #14, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition      Disk #14, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description    Disk drive
Manufacturer    (Standard disk drives)
Model            NEC iStorage 2000 SCSI Disk Device
Bytes/Sector    512
Media Loaded     Yes
Media Type       Fixed hard disk
Partitions       5
SCSI Bus         0
SCSI Logical Unit 0
SCSI Port        10
SCSI Target ID  1
Sectors/Track   63
Size             499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors    1 047 132 765
Total Tracks     16 621 155
Tracks/Cylinder 255
Partition      Disk #15, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition      Disk #15, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition      Disk #15, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition      Disk #15, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description    Disk drive
Manufacturer    (Standard disk drives)
Model            NEC iStorage 2000 SCSI Disk Device
Bytes/Sector    512
Media Loaded     Yes
Media Type       Fixed hard disk
Partitions       5
SCSI Bus         0
SCSI Logical Unit 1
SCSI Port        10
SCSI Target ID  2
Sectors/Track   63
Size             499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors    1 047 132 765
Total Tracks     16 621 155
Tracks/Cylinder 255
Partition      Disk #16, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)

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Partition Starting Offset 32 256 bytes
Partition Disk #16, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition Disk #16, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition Disk #16, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model NEC iStorage 2000 SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 5
SCSI Bus 0
SCSI Logical Unit 0
SCSI Port 10
SCSI Target ID 3
Sectors/Track 63
Size 499.31 GB (536 131 975 680 bytes)
Total Cylinders 65 181
Total Sectors 1 047 132 765
Total Tracks 16 621 155
Tracks/Cylinder 255
Partition Disk #17, Partition #0
Partition Size 45.00 GB (48 323 487 744 bytes)
Partition Starting Offset 32 256 bytes
Partition Disk #17, Partition #1
Partition Size 36.88 GB (39 596 497 920 bytes)
Partition Starting Offset 48 323 520 000 bytes
Partition Disk #17, Partition #2
Partition Size 20.63 GB (22 150 679 040 bytes)
Partition Starting Offset 87 920 017 920 bytes
Partition Disk #17, Partition #3
Partition Size 324.49 GB (348 422 860 800 bytes)
Partition Starting Offset 187 709 114 880 bytes

[SCSI]

Item Value
Name QLogic QLA23xx PCI Fibre Channel Adapter
Manufacturer QLogic
Status OK
PNP Device ID PCI\VEN_1077&DEV_2312&SUBSYS_010C1077&REV_02\4&207C21BC&0&08E8
I/O Port 0x0000A800-0x0000A8FF
Memory Address 0xFA0FF000-0xFA0FFFFF
IRQ Channel IRQ 48
Driver c:\windows\system32\drivers\ql2350.sys (8.2.2.10 (W64 VI), 690,75 KB (707 328 bytes), 18/02/2004 09:39)

Name QLogic QLA23xx PCI Fibre Channel Adapter
Manufacturer QLogic
Status OK
PNP Device ID PCI\VEN_1077&DEV_2312&SUBSYS_010C1077&REV_02\4&2AD566B&0&08F8
I/O Port 0x0000B800-0x0000B8FF
Memory Address 0xFA1FF000-0xFA1FFFFF
IRQ Channel IRQ 24
Driver c:\windows\system32\drivers\ql2350.sys (8.2.2.10 (W64 VI), 690,75 KB (707 328 bytes), 18/02/2004 09:39)

Name QLogic QLA23xx PCI Fibre Channel Adapter
Manufacturer QLogic
Status OK
PNP Device ID PCI\VEN_1077&DEV_2312&SUBSYS_010C1077&REV_02\4&16D68E&0&08F8
I/O Port 0x0000C800-0x0000C8FF
Memory Address 0xF91FF000-0xF91FFFFF
IRQ Channel IRQ 72
Driver c:\windows\system32\drivers\ql2350.sys (8.2.2.10 (W64 VI), 690,75 KB (707 328 bytes), 18/02/2004 09:39)

Name LSI Adapter, FC 7002 series, Dual or Quad port (with 929X)
Manufacturer LSI Logic
Status OK
PNP Device ID PCI\VEN_1000&DEV_0626&SUBSYS_10101000&REV_00\4&1B67A8B9&0&08E8
I/O Port 0x0000E400-0x0000E4FF
Memory Address 0xED4D0000-0xED4DFFFF
Memory Address 0xED4C0000-0xED4CFFFF
IRQ Channel IRQ 120
Driver c:\windows\system32\drivers\symmpi.sys (1.09.15.00 built by: WinDDK, 109,50 KB (112 128 bytes), 29/04/2004 10:28)

Name LSI Adapter, FC 7002 series, Dual or Quad port (with 929X)
Manufacturer LSI Logic
Status OK
PNP Device ID PCI\VEN_1000&DEV_0626&SUBSYS_10101000&REV_00\4&1B67A8B9&0&08E8
I/O Port 0x0000E800-0x0000E8FF
Memory Address 0xED4E0000-0xED4EFFFF
Memory Address 0xED4E0000-0xED4EFFFF
IRQ Channel IRQ 193
Driver c:\windows\system32\drivers\symmpi.sys (1.09.15.00 built by: WinDDK, 109,50 KB (112 128 bytes), 29/04/2004 10:28)

Name QLogic QLA234x PCI Fibre Channel Adapter
Manufacturer QLogic
Status OK
PNP Device ID PCI\VEN_1077&DEV_2312&SUBSYS_01001077&REV_02\4&1B67A8B9&0&10E8
I/O Port 0x0000E000-0x0000E0FF
Memory Address 0xED4BF000-0xED4BFFFF
Memory Address 0xED4B0000-0xED4BFFFF
IRQ Channel IRQ 196
Driver c:\windows\system32\drivers\ql2300.sys (8.2.3.11 (wia64 VI), 655,00 KB (670 720 bytes), 18/02/2004 09:38)

Name LSI Adapter, FC 7002 series, Dual or Quad port (with 929X)
Manufacturer LSI Logic
Status OK
PNP Device ID PCI\VEN_1000&DEV_0626&SUBSYS_10101000&REV_00\4&22394B12&0&09F8
I/O Port 0x0000F400-0x0000F4FF
Memory Address 0xED9D0000-0xED9DFFFF
Memory Address 0xED9C0000-0xED9CFFFF
IRQ Channel IRQ 169
Driver c:\windows\system32\drivers\symmpi.sys (1.09.15.00 built by: WinDDK, 109,50 KB (112 128 bytes), 29/04/2004 10:28)

Name LSI Adapter, FC 7002 series, Dual or Quad port (with 929X)
Manufacturer LSI Logic
Status OK
PNP Device ID PCI\VEN_1000&DEV_0626&SUBSYS_10101000&REV_00\4&22394B12&0&09F8
I/O Port 0x0000F800-0x0000F8FF
Memory Address 0xED9F0000-0xED9FFFFF
Memory Address 0xED9E0000-0xED9EFFFF
IRQ Channel IRQ 169
Driver c:\windows\system32\drivers\symmpi.sys (1.09.15.00 built by: WinDDK, 109,50 KB (112 128 bytes), 29/04/2004 10:28)

PNP Device ID PCI\IDE\CHANNEL\4&2ECBF3E8&0&1
IO Port 0x0000170-0x0000177
IO Port 0x00000376-0x00000376
IRO Channel IRO 15
Driver c:\windows\system32\drivers\atap.sys (5.2.3790.1159 (dmsrv.040209-1620), 281.50 KB (288 256 bytes), 11/02/2004 13:00)

[Printing]

Name Driver Port Name Server Name

[Problem Devices]

Device PNP Device ID Error Code
Other PCI Bridge Device PCI\VEN_8086&DEV_B555&SUBSYS_B555119F&REV_024&2AF9E5D8&08F0 This device is disabled.

[USB]

Device PNP Device ID
Intel(R) 82901DB/DBM USB Universal Host Controller - 24C2 PCI\VEN_8086&DEV_24C2&SUBSYS_0000119F&REV_01\3&267A616A&0&E9
USB Root Hub USB\ROOT_HUB4&A453B83&0
USB Composite Device USB\VID_0D3D&PID_000115&26EC6C8&0&1
USB Human Interface Device USB\VID_0D3D&PID_0001&MI_00&61E2EBC7E&0&0000
HID Keyboard Device HID\VID_0D3D&PID_0001&MI_007&8D32F7F6&0&0000
USB Human Interface Device USB\VID_0D3D&PID_0001&MI_01&61E2EBC7E&0&0001
HID-compliant mouse HID\VID_0D3D&PID_0001&MI_01&COL017&2CAA6DB2&0&0000
HID-compliant consumer control device HID\VID_0D3D&PID_0001&MI_01&COL027&2CAA6DB2&0&0001
HID-compliant device HID\VID_0D3D&PID_0001&MI_01&COL037&2CAA6DB2&0&0002
Intel(R) 82901DB/DBM USB Universal Host Controller - 24C4 PCI\VEN_8086&DEV_24C4&SUBSYS_0000119F&REV_01\3&267A616A&0&E9
USB Root Hub USB\ROOT_HUB4&19DC9BE3&0

[Software Environment]

[System Drivers]

Name	Description	File	Type	Started	Start Mode	State	Status	Error Control	Accept Pause	Accept Stop		
abioscdsk	Abioscdsk	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Ignore	No	No		
acpi	Microsoft ACPI Driver	c:\windows\system32\drivers\acpi.sys	Kernel Driver	Yes	Running	Running	OK	Manual	OK	Normal	No	Yes
acpiec	ACPIEC	c:\windows\system32\drivers\acpiec.sys	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
adpu160m	adpu160m	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
adpu320	adpu320	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
afcdm	afcdm	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
afd	AFD Networking Support Environment	c:\windows\system32\drivers\afd.sys	Kernel Driver	Yes	Running	Running	OK	Manual	OK	Normal	No	Yes
aic78u2	aic78u2	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
aic78xx	aic78xx	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
aliide	aliide	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Manual	Stopped	OK	Normal	No
asynmac	RAS Asynchronous Media Driver	c:\windows\system32\drivers\asynmac.sys	Kernel Driver	No	Manual	Stopped	OK	Manual	Stopped	OK	Normal	No
atapi	Standard IDE/ESDI Hard Disk Controller	c:\windows\system32\drivers\atap.sys	Kernel Driver	Yes	Running	Running	OK	Boot	Running	OK	Normal	No
atdisk	Atdisk	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Ignore	No	No		
atmarpc	ATM ARP Client Protocol	c:\windows\system32\drivers\atmarpc.sys	Kernel Driver	No	Manual	Stopped	OK	Manual	Stopped	OK	Normal	No
audstub	Audio Stub Driver	c:\windows\system32\drivers\audstub.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	Yes
beep	Beep	c:\windows\system32\drivers\beep.sys	Kernel Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	No
cbidf2k	cbidf2k	c:\windows\system32\drivers\cbidf2k.sys	Kernel Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	No
cdfs	Cdfs	c:\windows\system32\drivers\cdfs.sys	File System Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	Yes
cdrom	CD-ROM Driver	c:\windows\system32\drivers\cdrom.sys	Kernel Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	Yes
changer	Changer	Not Available	Kernel Driver	No	System	Stopped	OK	Ignore	No	No		
clusdisk	Cluster Disk Driver	c:\windows\system32\drivers\clusdisk.sys	Kernel Driver	No	Disabled	Stopped	OK	Ignore	No	Normal	No	No
cmdlde	Cmdlde	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
cparray2	cparray2	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
cpqicasm	cpqicasm	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
cpqicam	cpqicam	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
crdisk	CRD Disk Filter Driver	c:\windows\system32\drivers\crdisk.sys	Kernel Driver	Yes	Running	Running	OK	Boot	Running	OK	Normal	No
dfsdriver	DfsDriver	c:\windows\system32\drivers\dfs.sys	File System Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	Yes
disk	Disk Driver	c:\windows\system32\drivers\disk.sys	Kernel Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	Yes
dmbboot	dmbboot	c:\windows\system32\drivers\dmbboot.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Stopped	OK	Normal	No
dmio	Logical Disk Manager Driver	c:\windows\system32\drivers\dmio.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	Yes
dmload	dmload	c:\windows\system32\drivers\dmload.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	Yes
e100b	Intel(R) PRO Adapter Driver	c:\windows\system32\drivers\ie100b645.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	No
fastfat	Fastfat	c:\windows\system32\drivers\fastfat.sys	File System Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	Yes
fdc	Fdc	c:\windows\system32\drivers\fdc.sys	Kernel Driver	No	System	Stopped	OK	Ignore	No	No		
flps	Flps	c:\windows\system32\drivers\flps.sys	Kernel Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	Yes
flpydisk	Flpydisk	c:\windows\system32\drivers\flpydisk.sys	Kernel Driver	No	System	Stopped	OK	Ignore	No	No		
ftmgr	FltMgr	c:\windows\system32\drivers\ftmgr.sys	File System Driver	Yes	Running	Running	OK	Normal	OK	No	Yes	Yes
ftdisk	Volume Manager Driver	c:\windows\system32\drivers\ftdisk.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	Yes
gpc	Generic Packet Classifier	c:\windows\system32\drivers\msgpc.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	No
hidusb	Microsoft HID Class Driver	c:\windows\system32\drivers\hidusb.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Ignore	No
hpn	Hpn	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
http	HTTP	c:\windows\system32\drivers\http.sys	Kernel Driver	No	System	Manual	OK	Normal	OK	No	No	No
i2omgmt	i2omgmt	Not Available	Kernel Driver	No	System	Manual	OK	Normal	OK	No	No	No
imapi	CD-Burning Filter Driver	c:\windows\system32\drivers\imapi.sys	Kernel Driver	No	System	Manual	OK	Normal	OK	Normal	No	No
intelde	Intelde	c:\windows\system32\drivers\intelde.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	Yes
ipfilterdriver	IP Traffic Filter Driver	c:\windows\system32\drivers\ipfilter.sys	Kernel Driver	No	Manual	Stopped	OK	Manual	Stopped	OK	Normal	No
ipinip	IP in IP Tunnel Driver	c:\windows\system32\drivers\ipinip.sys	Kernel Driver	No	Manual	Stopped	OK	Manual	Stopped	OK	Normal	No
ipnat	IP Network Address Translator	c:\windows\system32\drivers\ipnat.sys	Kernel Driver	No	Manual	Stopped	OK	Manual	Stopped	OK	Normal	No
ipsecc	IPSEC driver	c:\windows\system32\drivers\ipsecc.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	No	Yes
isapnp	PNP ISA/EISA Bus Driver	c:\windows\system32\drivers\isapnp.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Critical	No
kbdclass	Keyboard Class Driver	c:\windows\system32\drivers\kbdclass.sys	Kernel Driver	Yes	Running	Running	OK	System	Running	OK	Normal	No
kbdhid	Keyboard HID Driver	c:\windows\system32\drivers\kbdhid.sys	Kernel Driver	Yes	Running	Running	OK	System	Running	OK	Ignore	No
ksecdd	KSecDD	c:\windows\system32\drivers\ksecdd.sys	Kernel Driver	Yes	Running	Running	OK	Boot	Running	OK	Normal	Yes
ksthunk	Kernel Streaming WOW64 Thunk Service	c:\windows\system32\drivers\ksthunk.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	Yes
lp6nds35	lp6nds35	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
mmdm	mmdm	Not Available	Kernel Driver	No	System	Manual	OK	Ignore	No	No		
modem	Modem	c:\windows\system32\drivers\modem.sys	Kernel Driver	No	Manual	Stopped	OK	Manual	Stopped	OK	Ignore	No
mouclass	Mouse Class Driver	c:\windows\system32\drivers\mouclass.sys	Kernel Driver	Yes	Running	Running	OK	System	Running	OK	Normal	Yes
mouhid	Mouse HID Driver	c:\windows\system32\drivers\mouhid.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Ignore	Yes
mountmgr	Mount Point Manager	c:\windows\system32\drivers\mountmgr.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	No
mraid35x	mraid35x	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
mrxdav	WebDav Client Redirector	c:\windows\system32\drivers\mrxdav.sys	File System Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	No
mrxsmb	MRXSMB	c:\windows\system32\drivers\mrxsmb.sys	File System Driver	Yes	Running	Running	OK	System	Running	OK	Normal	Yes
msfs	Mfs	c:\windows\system32\drivers\msfs.sys	File System Driver	Yes	Running	Running	OK	Manual	Running	OK	No	Yes
mssmbios	Microsoft System Management BIOS Driver	c:\windows\system32\drivers\mssmbios.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Yes	Normal
mup	Mup	c:\windows\system32\drivers\mup.sys	File System Driver	Yes	Running	Running	OK	Normal	Running	OK	No	Yes
ndis	NDIS System Driver	c:\windows\system32\drivers\ndis.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	No	Yes
ndistapi	Remote Access NDIS TAPI Driver	c:\windows\system32\drivers\ndistapi.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	No
ndisuio	NDIS Usermode I/O Protocol	c:\windows\system32\drivers\ndisuio.sys	Kernel Driver	No	Manual	Stopped	OK	Manual	Stopped	OK	Normal	No
ndiswan	Remote Access NDIS WAN Driver	c:\windows\system32\drivers\ndiswan.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	No
ndp	NDIS Proxy	c:\windows\system32\drivers\ndp.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	Normal	Yes
netbios	NetBIOS Interface	c:\windows\system32\drivers\netbios.sys	File System Driver	Yes	Running	Running	OK	System	Running	OK	Normal	Yes
netbt	NetBIOS over Tcpi	c:\windows\system32\drivers\netbt.sys	Kernel Driver	Yes	Running	Running	OK	Manual	Running	OK	No	Yes
nfrd960	nfrd960	Not Available	Kernel Driver	No	Disabled	Stopped	OK	Normal	No	No		
nplfs	Nplfs	c:\windows\system32\drivers\nplfs.sys	File System Driver	Yes	Running	Running	OK	Manual	Running	OK	No	Yes

inetcpic.dll	6.0.3790.0	108 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
inseng.dll	6.0.3790.0	213 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
mlang.dll	6.0.3790.1159	800 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
msencode.dll	<File Missing>	Not Available	Not Available	Not Available	Not Available
mshta.exe	6.0.3790.1159	60 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
mshtml.dll	6.0.3790.1159	8 050 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
mshtml.tlb	6.0.3790.0	1 319 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
mshtml.ed.dll	6.0.3790.0	1 376 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
mshtml.tier.dll	6.0.3790.0	56 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
msident.dll	6.0.3790.0	128 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
msintndt.dll	6.0.3790.0	14 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
msisftpl.dll	6.0.3790.0	536 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
msrating.dll	6.0.3790.0	379 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
msstime.dll	6.0.3790.0	1 621 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
occache.dll	6.0.3790.0	201 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
proctexe.ocx	<File Missing>	Not Available	Not Available	Not Available	Not Available
sendmail.dll	6.0.3790.1159	98 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
shdoclc.dll	6.0.3790.0	588 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
shdocvw.dll	6.0.3790.1159	3 287 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
shfolder.dll	6.0.3790.0	37 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
shlwapi.dll	6.0.3790.1159	724 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
tdc.ocx	1.3.0.3130	177 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
url.dll	6.0.3790.0	45 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
urlmon.dll	6.0.3790.1159	1 248 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
webcheck.dll	6.0.3790.0	665 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation
wininet.dll	6.0.3790.1159	1 472 KB	11/02/2004 14:00:00	C:\WINDOWS\system32	Microsoft Corporation

[Connectivity]

Item	Value
Connection Preference	Never dial

LAN Settings

AutoConfigProxy	wininet.dll
AutoProxyDetectMode	Disabled
AutoConfigURL	
Proxy	Disabled
ProxyServer	
ProxyOverride	

[Cache]

[Following are sub-categories of this main category]
[Summary]

Item	Value
Page Refresh Type	Automatic
Temporary Internet Files Folder	C:\Documents and Settings\Administrator\Local Settings\Temporary Internet Files
Total Disk Space	Not Available
Available Disk Space	Not Available
Maximum Cache Size	Not Available
Available Cache Size	Not Available

[List of Objects]

Program File	Status	CodeBase
No cached object information available		

[Content]

[Following are sub-categories of this main category]
[Summary]

Item	Value
Content Advisor	Disabled

[Personal Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No personal certificate information available			

[Other People Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No other people certificate information available			

[Publishers]

Name	No publisher information available
------	------------------------------------

[Security]

Zone	Security Level
My Computer	Custom
Local intranet	Custom
Trusted sites	Medium
Internet	High
Restricted sites	Custom

Microsoft® SQL Server™ 2000 setting

Startup Parameters

sqlservr -c -x -g192 -T3502 -T3428 -T888 -T825

Microsoft® SQL Server™ 2000 Configuration Parameters

Mesures\NS5080\sql_version.txt

```
1> 2> 3> 4> 5> 6> 7> 8> 9> 10> 11> 12> 1> 2> 3> 4> 5>
-----
8.00.883 SP3 Enterprise Edition (64-bit)
```

(1 row affected)

1> 2> 3>

```
-----
2004-06-09 12:56:07.210
```

(1 row affected)

1> 2> 3> 4> 5>

Mesures\NS5080\sp_config.txt

```
name          minimum maximum config_value
run_value
-----
affinity mask  -2147483648 2147483647 255
affinity64 mask 255 -2147483648 2147483647 0
allow updates  0 0 1 0
```

awe enabled	0	0	1	0
c2 audit mode	0	0	1	0
cost threshold for parallelism	0	0	32767	0
Cross DB Ownership Chaining	0	0	1	0
cursor threshold	0	-1	2147483647	-1
default full-text language	1033	0	2147483647	1033
default language	0	0	9999	0
fill factor (%)	0	0	100	0
index create memory (KB)	0	704	2147483647	0
lightweight pooling	0	0	1	1
locks	1	5000	2147483647	0
max degree of parallelism	0	0	32	1
max server memory (MB)	1	4	2147483647	125600
max text repl size (B)	125600	0	2147483647	65536
max worker threads	65536	32	32767	560
media retention	560	0	365	0
min memory per query (KB)	0	512	2147483647	512
min server memory (MB)	512	0	2147483647	0
nested triggers	0	0	1	1
network packet size (B)	1	512	65536	4096
open objects	4096	0	2147483647	0
priority boost	0	0	1	1
query governor cost limit	1	0	2147483647	0
query wait (s)	0	-1	2147483647	2147483647
recovery interval (min)	2147483647	0	32767	118
remote access	118	0	1	1
remote login timeout (s)	1	0	2147483647	20
remote proc trans	20	0	1	0
remote query timeout (s)	0	0	2147483647	600
scan for startup procs	600	0	1	0
set working set size	0	0	1	0
show advanced options	0	0	1	1
two digit year cutoff	1	1753	9999	2049
user connections	2049	0	32767	0
user options	0	0	32767	0
	0			

Appendix D: Database space calculation table.

60 Day Space							
Note: Numbers are in MBytes unless otherwise specified							
Warehouses:		14 000	tpmC	172 368	tpmC/W	12,31	
Table	Rows	Data	Clustered Index	Non Clustered Index	Free Space	8H Space	Total Space
					2%		
Warehouse	14 000	1,46	0,05	0,05	5,00		6,56
District	140 000	15,22	0,53	0,53	0,30		16,59
Customer.1	420 000 000	74 901,58	1 605,36	21 880,86	1 498,03		99 885,83
Customer.2	420 000 000	200 271,61	0,00	0,00	4 005,43		204 277,04
History	420 000 000	23 231,51	1 602,17	1 602,17		4 933,57	31 369,42
Orders	420 000 000	13 217,93	1 605,36	0,00		8 654,29	23 477,58
New Order	126 000 000	2 162,93	481,61	480,65		884,04	4 009,24
Order Line	4 200 000 000	260 353,09	16 055,58	16 021,73		51 638,86	344 069,26
Stock	1 400 000 000	425 910,95	5 350,53	5 340,58	8 518,22		445 120,27
Item	100 000	9,35	0,38	0,38	0,19		10,30
Totals		1 000 075,61	26 701,58	45 326,96	14 027,17	66 110,76	1 152 242,09
DB File Group	Count	Size	Needed		Overhead		Not Needed
MSSQL_misc_fg	12	453 120,00	402 958,94		4 029,59		46 131,47
MSSQL_cs_fg	12	552 960,00	545 006,11		5 450,06		2 503,83
MSSQL_cust_fg	12	253 440,00	204 277,04		2 042,77		47 120,19
Totals		1 006 080,00	947 965,05		9 479,65		48 635,30
Dynamic Space	296 803	Sum of Data for History, Orders and Order Line					
Static space	753 481	Data + Index + 2% Space + Overhead - Dynamic space					
Free space	-92 839	Total Seg.Size - Dynamic Space - Static Space - Not Needed					
Daily growth	58 468	(Dynamic space / (W * 62,5)) * tpmC					
Daily spread	0	Free space - 1,5 * Daily growth (zero if negative)					
60 day	4 261 553	Static space + 60 (daily growth + daily spread)					
60 day (GB)	4 161,67	Excludes OS, Paging and RDBMS Logs					
8 Hour Log	436 785	Need double for mirroring					
os, file sys, swap	0,63						
	Disk size (GB)	Priced Qty	Priced (GB)		Needed(GB)	Extra(GB)	
Database	33,26	180	5 986,80		4 161,67	1 825,13	
System OS&Swap	33,26	15	498,90		0,63	498,27	
Mirrored Log	33,26	28	931,28		853,10	78,18	
Total number of disks		223					
Total (GB)			7 417		5 015	2 402	

Appendix E: Third party price quotations.

Microsoft Corporation
One Microsoft Way
Redmond, WA 98052-6399

Tel 425 882 8080
Fax 425 936 7329
<http://www.microsoft.com/>

Microsoft

June 16, 2004

Groupe Bull
Olivier PAULY
68, route de Versailles
LOUVECIENNES, 78434

Mr. PAULY:

Here is the information you requested regarding pricing for several Microsoft products to be used in conjunction with your TPC-C benchmark testing.

All pricing shown is in US Dollars (\$).

Part Number	Description	Unit Price	Quantity	Price
810-00560	SQL Server 2000 Enterprise Edition (64-bit) <i>Per processor licensing</i> <i>Discount Schedule: Open Program Level C</i> <i>Unit Price reflects a 17% discount from the retail unit price of \$19,999.</i>	\$16,541	8	\$132,328
C11-00821	Windows 2000 Server <i>Server license only - No CALs</i> <i>Discount Schedule: Open Program - No Level</i> <i>Unit Price reflects a 8% discount from the retail unit price of \$799.</i>	\$738	8	\$5,904
P72-00264	Windows Server 2003, Enterprise Edition For 64-bit Itanium-based Systems <i>Server license only - No CALs</i> <i>Discount Schedule: Open Program - No Level</i> <i>Unit Price reflects a 40% discount from the retail unit price of \$3,999.</i>	\$2,399	1	\$2,399
254-00170	Visual C++ Standard <i>No discounts applied</i>	\$109	1	\$109

All products are currently orderable through Microsoft's normal distribution channels.

This quote is valid for the next 90 days.

If we can be of any further assistance, please contact Jamie Reding at (425) 703-0510 or jamiere@microsoft.com.

Reference ID: PColpA0416062988

Please include this Reference ID in any correspondence regarding this price quote.

Qlogic SANbox2-16

The screenshot shows a web browser window displaying the Compuview website. The browser's address bar shows a URL with product parameters. The website header includes the Compuview logo, navigation tabs (HOME, COMPUTERS, SOFTWARE, ELECTRONICS, PHOTOGRAPHY, OFFICE, GAMES), and a shopping cart icon. A search bar is located below the navigation. The main content area features a left sidebar with a category tree and a main product details section. The product is identified as 'Qlogic qlogic sanbox2 16pt 2gb fibre channel/fc switch fr-rear SB2A-16A'. The product description includes technical specifications, part numbers, and pricing. A 'BUY NOW' button and an 'ADD TO CART' link are visible. The page also shows a rating section with 'No Review' and a 'Write Review' link. The browser's status bar at the bottom indicates 'Terminé' and 'Internet'.

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Qlogic qlogic sanbox2 16pt 2gb fibre channel/fc switch fr-rear SB2A-16A


image not available

Product Description
qlogic sanbox2 16pt 2gb fibre channel/fc switch fr-rear airflow SB2A-16A 90days warranty
Mfg Part# : SB2A-16A
CMI Part# : NET/SB2A-16A-BK
Condition: NEW
Warranty: 90 Days Warranty
Usually Ships: [1-3 Days](#)
Reg. Price: \$15598.7

Our Price: \$11999 [\[ADD TO CART\]](#)

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Product Details
qlogic sanbox2 16pt 2gb fibre channel/fc switch fr-rear airflow SB2A-16A 90days warranty

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Qlogic QLA2350-CK

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Qlogic 64-bit, 133MHz PCI-X to 2Gb Single Channel Fibre Channel QLA2350



Product Description
Qlogic 64-bit, 133MHz PCI-X to 2Gb Single Channel Fibre Channel Adapter, multi-mode optic, with VI capability P/N QLA2350 90days Warranty
Mfg Part#: QLA2350
CMI Part#: NET/QLA2350-BK
Condition: NEW
Warranty: 90 Days Warranty
Usually Ships: [Same Day](#)
Reg. Price: \$1157

Our Price: \$890

Avg. Rating: [No Review](#) | Total Reviews: 0 | [\[Write Review\]](#)

Product Details

Qlogic 64-bit, 133MHz PCI-X to 2Gb Single Channel Fibre Channel Adapter, multi-mode optic, with VI capability P/N QLA2350 90days Warranty

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Lsi LQI7202XP-LC

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64-Bit PCI-X Fibre 2GB Dual-Channel Optical Host Bus Adapter LC SFP

By **LSI Logic**

Product Page \$1325.81

See Product Overview : Fibre Channel Host Adapter
(11 Product Variants)

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64-Bit PCI-X Fibre 2GB Dual-Channel Optical Host Bus Adapter LC SFP \$ 1325.81 ◀

Brand **LSI Logic**
 Manuf Part **LSI7202XP-LC**
 Returns 30 Days (Unopened Products Only).
 Our Part LSIG01W

Summary Two-channel connectivity and high speed make the LSI7202XP-LC the host bus adapter you need for your SAN and other storage connectivity. 2Gbit Fibre Channel performance will help you move data, video and other high-bandwidth content like never before.

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